

🔖 Design

You have solved **15 / 43** problems.

☐ Show problem tags

	#	Title	Acceptance	Difficulty	Frequency ?
✓	146	LRU Cache (/problems/lru-cache)	29.0%	Medium	
✓	155	Min Stack (/problems/min-stack)	40.1%	Easy	
✓	173	Binary Search Tree Iterator (/problems/binary-search-tree-iterator)	52.2%	Medium	
✓	297	Serialize and Deserialize Binary Tree (/problems/serialize-and-deserialize-binary-tree)	44.2%	Hard	
✓	341	Flatten Nested List Iterator (/problems/flatten-nested-list-iterator)	50.6%	Medium	
✓	295	Find Median from Data Stream (/problems/find-median-from-data-stream) ★	40.2%	Hard	
✓	208	Implement Trie (Prefix Tree) (/problems/implement-trie-prefix-tree)	42.6%	Medium	
✓	232	Implement Queue using Stacks (/problems/implement-queue-using-stacks)	46.2%	Easy	
✓	380	Insert Delete GetRandom O(1) (/problems/insert-delete-getrandom-o1)	44.7%	Medium	
✓	346	Moving Average from Data Stream (/problems/moving-average-from-data-stream) 📌	68.5%	Easy	

#	Title	Acceptance	Difficulty	Frequency ?
642	Design Search Autocomplete System (/problems/design-search-autocomplete-system) 📌	41.8%	Hard	
362	Design Hit Counter (/problems/design-hit-counter) 📌	61.4%	Medium	
432	All O`one Data Structure (/problems/all-oone-data-structure)	31.1%	Hard	
✓ 348	Design Tic-Tac-Toe (/problems/design-tic-tac-toe) 📌	52.1%	Medium	
460	LFU Cache (/problems/lfu-cache)	31.7%	Hard	
284	Peeking Iterator (/problems/peeking-iterator)	42.8%	Medium	
706	Design HashMap (/problems/design-hashmap)	58.1%	Easy	
225	Implement Stack using Queues (/problems/implement-stack-using-queues) ★	42.0%	Easy	
✓ 635	Design Log Storage System (/problems/design-log-storage-system) 📌	56.9%	Medium	
244	Shortest Word Distance II (/problems/shortest-word-distance-ii) 📌	50.3%	Medium	
281	Zigzag Iterator (/problems/zigzag-iterator) 📌	57.2%	Medium	
251	Flatten 2D Vector (/problems/flatten-2d-vector) 📌	44.8%	Medium	
716	Max Stack (/problems/max-stack) 📌	41.7%	Easy	
✓ 211	Add and Search Word - Data structure design (/problems/add-and-search-word-data-structure-design)	33.2%	Medium	
359	Logger Rate Limiter (/problems/logger-rate-limiter) 📌	67.9%	Easy	

#	Title	Acceptance	Difficulty	Frequency ?
170	Two Sum III - Data structure design (/problems/two-sum-iii-data-structure-design) 🔒	32.2%	Easy	
355	Design Twitter (/problems/design-twitter)	28.8%	Medium	
1206	Design Skiplist (/problems/design-skiplist)	58.7%	Hard	
✓ 588	Design In-Memory File System (/problems/design-in-memory-file-system) 🔒	42.8%	Hard	
381	Insert Delete GetRandom O(1) - Duplicates allowed (/problems/insert-delete-getrandom-o1-duplicates-allowed)	33.1%	Hard	
379	Design Phone Directory (/problems/design-phone-directory) 🔒	44.7%	Medium	
705	Design HashSet (/problems/design-hashset)	57.2%	Easy	
707	Design Linked List (/problems/design-linked-list)	21.4%	Medium	
353	Design Snake Game (/problems/design-snake-game) 🔒	32.4%	Medium	
631	Design Excel Sum Formula (/problems/design-excel-sum-formula) 🔒	30.4%	Hard	
622	Design Circular Queue (/problems/design-circular-queue)	41.6%	Medium	
288	Unique Word Abbreviation (/problems/unique-word-abbreviation) 🔒	20.9%	Medium	
641	Design Circular Deque (/problems/design-circular-deque)	50.8%	Medium	

#	Title	Acceptance	Difficulty	Frequency ?
1172	Dinner Plate Stacks (/problems/dinner-plate-stacks)	39.8%	Hard	
✓ 1166	Design File System (/problems/design-file-system) 🔒	57.0%	Medium	
604	Design Compressed String Iterator (/problems/design-compressed-string-iterator) 🔒	35.9%	Easy	
1286	Iterator for Combination (/problems/iterator-for-combination)	65.0%	Medium	
1244	Design A Leaderboard (/problems/design-a-leaderboard) 🔒	53.9%	Medium	