Algorithms Database Shell (/problemset/algorithms/) (/problemset/database/) (/problemset/shell/) New Concurrency (/problemset/concurrency/) All Problems (/problemset/all/) **≔** Top 100 Liked Questions (/problemset/top-100-liked-questions/) **≔** Top Amazon Questions • (/problemset/top-amazon-questions/) • **≔** Top Facebook Questions (/problemset/top-facebook-questions/) **≡** Top Google Questions ₽ (/problemset/top-google-questions/) **≡** Top Interview Questions (/problemset/top-interview-questions/) **≔** Top LinkedIn Questions • (/problemset/top-linkedin-questions/) Contribute Question (/contribute/) **Category - All** 385/1340 Solved (Easy 127) Medium 199 Hard 59 Search question titles, description or IDs Status ▼ Difficulty ▼ Lists ▼ Tags ▼ Depth-first Search X Frequency 9 # **Title** Solution Acceptance Difficulty

| ~ | 200 | Number of Islands (/problems/number-of- islands) | (/articles/number- of-islands) | 44.5% | Medium |
|----------|------|---|---|-------|--------|
| ~ | 1192 | Critical Connections in a Network (/problems/critical- connections-in-a-network) | | 48.2% | Hard |
| ~ | 301 | Remove Invalid Parentheses (/problems/remove-invalid-parentheses) | (/articles/remove-invalid-parentheses) | 41.5% | Hard |
| ~ | 394 | Decode String (/problems/decode-string) | | 47.8% | Medium |
| | 332 | Reconstruct Itinerary (/problems/reconstruct-itinerary) | | 33.8% | Medium |
| • | 124 | Binary Tree Maximum Path Sum (/problems/binary-tree- maximum-path-sum) | (/articles/binary-tree-maximum-path-sum) | 32.1% | Hard |
| ~ | 547 | Friend Circles (/problems/friend-circles) | (/articles/friend-circles) | 56.6% | Medium |
| | 430 | Flatten a Multilevel Doubly Linked List (/problems/flatten-a- multilevel-doubly-linked- list) | (/articles/flatten-a-multilevel-doubly-linked-list) | 48.2% | Medium |
| • | 199 | Binary Tree Right Side View (/problems/binary-tree-right-side-view) | (/articles/binary-tree-right-side-view) | 51.3% | Medium |
| • | 98 | Validate Binary Search Tree (/problems/validate-binary-search-tree) | (/articles/validate-binary-search-tree) | 27.0% | Medium |
| | 364 | Nested List Weight Sum II (/problems/nested-list-weight-sum-ii) | | 61.0% | Medium |
| • | 210 | Course Schedule II (/problems/course-schedule- ii) | (/articles/course-schedule-ii) | 37.8% | Medium |
| ~ | 863 | All Nodes Distance K in Binary Tree (/problems/all- nodes-distance-k-in-binary- tree) | (/articles/all-nodes-distance-k-in-binary-tree) | 52.5% | Medium |

| ~ | 472 | Concatenated Words (/problems/concatenated- words) | | 40.0% | Hard |
|----------|-----|--|--|-------|--------|
| ~ | 695 | Max Area of Island (/problems/max-area-of-island) | (/articles/max-area- of-island) | 60.3% | Medium |
| * | 105 | Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary- tree-from-preorder-and- inorder-traversal) | (/articles/construct-binary-tree-from-preorder-and-inorder-tr) | 45.3% | Medium |
| | 679 | 24 Game (/problems/24-game) | (/articles/24-game) | 44.7% | Hard |
| | 721 | Accounts Merge (/problems/accounts- merge) | (/articles/accounts-merge) | 45.1% | Medium |
| ~ | 207 | Course Schedule (/problems/course- schedule) | | 40.6% | Medium |
| ~ | 133 | Clone Graph (/problems/clone-graph) | (/articles/clone-graph) | 31.1% | Medium |
| ~ | 733 | Flood Fill (/problems/flood-fill) | (/articles/flood-fill) | 52.9% | Easy |
| ~ | 109 | Convert Sorted List to Binary Search Tree (/problems/convert-sorted- list-to-binary-search-tree) | (/articles/convert- sorted-list-to-binary- search-tree) | 44.6% | Medium |
| | 529 | Minesweeper (/problems/minesweeper) | | 56.6% | Medium |
| | 366 | Find Leaves of Binary Tree (/problems/find-leaves-of-binary-tree) | | 69.0% | Medium |
| ~ | 101 | Symmetric Tree (/problems/symmetric- tree) | (/articles/symmetric-tree) | 45.5% | Easy |
| • | 329 | Longest Increasing Path in a Matrix (/problems/longest-increasing-path-in-a-matrix) | (/articles/longest-increasing-path-matrix) | 42.0% | Hard |

| • | 99 | Recover Binary Search Tree (/problems/recover-binary-search-tree) | (/articles/recover-binary-search-tree) | 37.2% | Hard |
|----------|------|---|---|-------|--------|
| | 417 | Pacific Atlantic Water Flow (/problems/pacific-atlantic-water-flow) | | 39.2% | Medium |
| ~ | 490 | The Maze (/problems/the-maze) ■ | (/articles/the-maze) | 50.0% | Medium |
| ~ | 785 | Is Graph Bipartite? (/problems/is-graph- bipartite) | i (/articles/is-graph-bipartite) | 45.8% | Medium |
| • | 114 | Flatten Binary Tree to Linked List (/problems/flatten- binary-tree-to-linked-list) | | 46.1% | Medium |
| ~ | 694 | Number of Distinct Islands (/problems/number-of-distinct-islands) ■ | (/articles/number- of-distinct-islands) | 54.1% | Medium |
| ~ | 116 | Populating Next Right Pointers in Each Node (/problems/populating-next- right-pointers-in-each- node) | (/articles/populating- next-right-pointers-in- each-node) | 41.5% | Medium |
| | 489 | Robot Room Cleaner (/problems/robot-room- cleaner) | (/articles/robot-room-cleaner) | 67.5% | Hard |
| | 339 | Nested List Weight Sum (/problems/nested-list-weight-sum) ■ | ist-weight-sum) | 71.4% | Easy |
| | 1110 | Delete Nodes And Return Forest (/problems/delete- nodes-and-return-forest) | | 65.1% | Medium |
| ~ | 980 | Unique Paths III (/problems/unique-paths- iii) | i (/articles/unique- paths-iii) | 72.3% | Hard |
| ~ | 108 | Convert Sorted Array to Binary Search Tree (/problems/convert-sorted- array-to-binary-search- tree) | (/articles/convert- sorted-array-to-bst) | 54.8% | Easy |

| ~ | 104 | Maximum Depth of Binary Tree (/problems/maximum- depth-of-binary-tree) | (/articles/maximum-depth-of-binary-tree) | 63.8% | Easy |
|----------|------|---|--|-------|--------|
| ~ | 261 | Graph Valid Tree (/problems/graph-valid- tree) ■ | | 41.1% | Medium |
| ~ | 130 | Surrounded Regions (/problems/surrounded- regions) | (/articles/surrounded-regions) | 25.2% | Medium |
| ~ | 117 | Populating Next Right Pointers in Each Node II (/problems/populating-next- right-pointers-in-each-node- ii) | (/articles/populating- next-right-pointers-in- each-node-ii) | 36.9% | Medium |
| ~ | 257 | Binary Tree Paths (/problems/binary-tree- paths) | (/articles/binary-tree-paths) | 48.8% | Easy |
| | 1145 | Binary Tree Coloring Game (/problems/binary-tree- coloring-game) | | 50.5% | Medium |
| | 947 | Most Stones Removed with Same Row or Column (/problems/most-stones- removed-with-same-row-or- column) | (/articles/most- stones-removed-with- same-row-or-column) | 55.0% | Medium |
| | 1102 | Path With Maximum Minimum Value (/problems/path-with- maximum-minimum-value) | | 49.0% | Medium |
| ~ | 112 | Path Sum (/problems/path-sum) | (/articles/path-sum) | 39.7% | Easy |
| | 753 | Cracking the Safe (/problems/cracking-thesafe) ★ | (/articles/cracking-the-safe) | 49.3% | Hard |
| | 488 | Zuma Game (/problems/zuma-game) | | 40.3% | Hard |
| | 1236 | Web Crawler (/problems/web-crawler) ■ | | 64.2% | Medium |

| | 1242 | Web Crawler Multithreaded (/problems/web-crawler-multithreaded) | | 43.2% | Medium |
|----------|------|---|---|-------|--------|
| | 839 | Similar String Groups (/problems/similar-string- groups) | (/articles/similar-string-groups) | 36.7% | Hard |
| ~ | 113 | Path Sum II (/problems/path-sum-ii) | i) (/articles/path-sum- | 44.0% | Medium |
| ~ | 542 | 01 Matrix (/problems/01-matrix) | (/articles/01-matrix) | 38.1% | Medium |
| | 494 | Target Sum (/problems/target-sum) | (/articles/target-sum) | 46.2% | Medium |
| ~ | 337 | House Robber III (/problems/house-robber- iii) | | 49.6% | Medium |
| | 934 | Shortest Bridge (/problems/shortest- bridge) | i (/articles/shortest-bridge) | 46.0% | Medium |
| ~ | 110 | Balanced Binary Tree (/problems/balanced-binary- tree) | inary-tree) | 42.4% | Easy |
| ~ | 505 | The Maze II (/problems/themaze-ii) ■ | (/articles/the-maze-ii) | 46.3% | Medium |
| | 979 | Distribute Coins in Binary Tree (/problems/distribute- coins-in-binary-tree) | (/articles/distribute-coins-in-binary-tree) | 68.1% | Medium |
| | 1203 | Sort Items by Groups Respecting Dependencies (/problems/sort-items-by- groups-respecting- dependencies) | | 46.1% | Hard |
| ~ | 100 | Same Tree (/problems/same-tree) | (/articles/same-tree) | 51.7% | Easy |
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| | 737 | Sentence Similarity II (/problems/sentence-similarity-ii) ■ | (/articles/sentence-similarity-ii) | 44.9% | Medium |

| • | 743 | Network Delay Time (/problems/network-delay- time) | (/articles/network-delay-time) | 45.2% | Medium |
|----------|------|--|--|-------|--------|
| • | 106 | Construct Binary Tree from Inorder and Postorder Traversal (/problems/construct-binary- tree-from-inorder-and- postorder-traversal) | (/articles/construct-binary-tree-from-inorder-and-postorder-t) | 42.8% | Medium |
| • | 323 | Number of Connected Components in an Undirected Graph (/problems/number-of- connected-components-in- an-undirected-graph) | | 54.1% | Medium |
| | 1123 | Lowest Common Ancestor of Deepest Leaves (/problems/lowest-common- ancestor-of-deepest- leaves) | | 65.7% | Medium |
| ~ | 515 | Find Largest Value in Each Tree Row (/problems/find- largest-value-in-each-tree- row) | | 59.3% | Medium |
| | 1245 | Tree Diameter (/problems/tree-diameter) ▲ | | 55.9% | Medium |
| • | 111 | Minimum Depth of Binary Tree (/problems/minimum- depth-of-binary-tree) | (/articles/minimum-depth-of-binary-tree) | 36.5% | Easy |
| | 968 | Binary Tree Cameras (/problems/binary-tree- cameras) | (/articles/binary-tree-cameras) | 36.6% | Hard |
| | 841 | Keys and Rooms (/problems/keys-and- rooms) | (/articles/keys-and-rooms) | 62.6% | Medium |
| | 1028 | Recover a Tree From Preorder Traversal (/problems/recover-a-tree- from-preorder-traversal) | | 69.4% | Hard |

| ~ | 559 | Maximum Depth of N-ary Tree (/problems/maximum- depth-of-n-ary-tree) | (/articles/maximum-depth-of-n-ary-tree) | 67.2% | Easy |
|----------|------|---|---|-------|--------|
| | 499 | The Maze III (/problems/the-maze-iii) • • • | | 39.6% | Hard |
| | 513 | Find Bottom Left Tree Value (/problems/find-bottom-left-tree-value) | | 60.1% | Medium |
| | 959 | Regions Cut By Slashes (/problems/regions-cut-by- slashes) | (/articles/regions-cut-by-slashes) | 64.6% | Medium |
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| | 827 | Making A Large Island (/problems/making-a-large- island) | (/articles/making-a-large-island) | 44.6% | Hard |
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| | 924 | Minimize Malware Spread (/problems/minimize- malware-spread) | (/articles/minimize-malware-spread) | 41.5% | Hard |

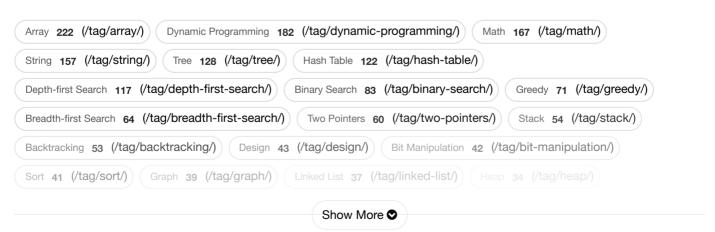
| 1061 | Lexicographically Smallest Equivalent String (/problems/lexicographically- smallest-equivalent-string) | | 64.5% | Medium |
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| 988 | Smallest String Starting From Leaf (/problems/smallest-string- starting-from-leaf) | (/articles/smallest- string-starting-from- leaf) | 45.0% | Medium |
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| 886 | Possible Bipartition (/problems/possible-bipartition) | (/articles/possible-bipartition) | 42.0% | Medium |
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|------|---|---|-------|--------|
| 711 | Number of Distinct Islands II (/problems/number-of-distinct-islands-ii) | (/articles/number- of-distinct-islands-ii) | 48.0% | Hard |
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| 533 | Lonely Pixel II (/problems/lonely-pixel-ii) - | | 47.3% | Medium |
| 531 | Lonely Pixel I (/problems/lonely-pixel-i) ■ | | 58.3% | Medium |
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