# Doug Rudolph

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# **EDUCATION**

## **RUTGERS UNIVERSITY**

COMPUTER SCIENCE

Expected Graduation: May 2017 Location: Piscataway, NJ

#### **BA IN COMPUTER SCIENCE**

Conc. in Computer Graphics College of Arts and Sciences

# LINKS

Github:// 11 LinkedIn:// DougJR

# COURSEWORK

#### **UNDERGRADUATE**

Computer Graphics

(Research Asst. & Teaching Asst) Software Engineering Game Development Databases

Programming Principles Algorithmic Design

Unix Tools and Scripting

# **SKILLS**

## **LANGUAGES**

Over 5000 lines:
Java • C# • Python • C++
C• ASP.net • JavaScript
Over 1000 lines:
CSS • ŁTEX • Assembly
MySQL• PHP • Clojure

#### FRAMEWORKS & TOOLS

Git • Terminal • JQuery Flask • Vue.js • Bootstrap OpenGL • GLSL • Monogame

# INVOLVEMENT

#### **LANGUAGES**

Web Master • USACS HX Team Director • HackRU Organizer • Ru Tech Meet UP Day-of Organizer • HackRU CS Mentor • USACS Judge • HackRU

# EXPERIENCE & LEADERSHIP

#### **RECCELERATOR** | Software Engineer & Co Founder

July 2014 - Now | Washington DC, MD & Sparta, NJ

- Wrote a web payment portal using C#, ASP.net, and the Stripe payment API to track and store credit card transactions in a Microsoft SQL Database
- Developed an in house data-analytics API with the C# LINQ framework to pull statistics from credit card transactions to seek out spending patterns

# **RUTGERS UNIVERSITY | GRAPHICS RESEARCHER**

May 2016 - Now | Piscataway, NJ

- Working underneath Ph.D Dr. Bahman Kalantari as a developer on his polynomiogrpahy graphics research that generates algorithmic images
- Developing a multiplatform application with Dr. Kalantari's solution to the Convex Hull problem for mobile, web, and desktop platforms

# RUTGERS UNIVERSITY | RECITATION LEADER & CODE RED TUTOR

Sep 2016 - Now | Piscataway, NJ

- Organize and conduct weekly recitations for introductory Computer Science courses and solidify concepts that are taught during formal lectures
- University CS tutor for Introduction to CS 111 and Data Structures 112

## RUTGERS UNIVERSITY | COGS CLUB PRESIDENT

Sep 2016 - Now | Piscataway, NJ

- Creating a strong Rutgers CS community and managing \$20,000 to create informative and educational events for Rutgers computer scientists
- Coordinating with the university and running a university-wide game jam
- Directed mentors and technology at HackRU for 1000 devs over 30 hours

# **PROJECTS**

# **USACS.RUTGERS.EDU** | USACS CLUB WESBITE

https://usacs.rutgers.edu

- Developed and designed the front-end using HTML and wrote a custom scalable CSS library used through the entire website
- Wrote custom interactable features with JavaScript and JQuery

# **DYNAMO** | DYNAMICALLY UPDATING AGENDA

https://www.github.com/11/Dynamo

- Chrome extension designed to be used as a dynamically updating agenda that suggests the order responsibilities should be completed.
- Determines the order based on due date and previously finished, related tasks
- Designed the front-end using HTML, wrote custom CSS library designed; wrote the data prioritization and local hosting components with pure JavaScript
- Won 'Most self-reliant hack' at HackNY Fall. 2016

# **EDUSCAPE** | GAMIFYING EDUCATION

https://www.github.com/11/Eduscape

- Educational web-app built to work with the Canvas API to allow classes to anonymously duel and wager credits to compete for classroom high scores
- Wrote scalabale database model using MySQL and integrated it with Node.js
- EduScape won Microsft 'Honorable mention prize' at HackPSU Spring, 2015