

## Small scale int. asset pack – Documentation

This asset offers a collection of high-quality, pixel-art sprites, designed for developers and artists seeking to inject high quality assets into their games. This package includes a variety of sprites perfect for RPGs, top-down action games, and other game genres. Accompanied by an example scene and pre-configured animators etc., its ready to drop into your project or inspire new creations.

### 1. Introduction

#### Overview of the package

This pack is created to be used in any pixelated, top down game. Each asset has been developed to fit a wide variety of game genres.

### 2. Getting started

#### How to import into your project

After purchasing the asset, the best way to import the package is via the package manager in the unity editor. Simply open up the package manager, search for the asset name and click on import.

### 3. Basic setup and requirements

The sprites in the asset does not require any specific setup and are ready to be used in your project.

### 5. Contact

If you want to reach out you can send an email to: [smallscaleinteractive@gmail.com](mailto:smallscaleinteractive@gmail.com)