

# CSE 586 Project 1 — Project Proposal

## Body Pose Forecasting

**Project group:** Tzuhsin Chiu.

### 1 Project Title & Objective

**Title:** Body Pose Forecasting with Transformer.

**Objective:** We predict future body poses from past poses. We use pose data from AMASS in the form of SMPL parameters, encoded into Vposer’s 32-D latent space. Predicting 2–5 seconds ahead is hard because small errors can grow over many frames. We use a **Transformer** to model the sequence and aim to beat the **zero-velocity** and **constant-velocity** baselines. Unlike language models like makemore (discrete tokens), we predict continuous vectors at each step. For quantitative evaluation we will use **MPJPE** and compare against zero-velocity and constant-velocity baselines (details in Evaluation Plan).

### 2 Proposed Architecture (Transformer)

**Input/Output:** We feed in a sequence of 32-D latent vectors (one per frame). The model outputs a 32-D vector for the next frame, or a block of future vectors. At the end we use a linear layer that outputs 32 numbers. We do not use softmax or cross-entropy, since we are doing regression, not classification.

**Components:** The core is a **Transformer** with **self-attention** blocks. Attention lets the model use information from all past frames when predicting the next one. Each position in the sequence holds one 32-D vector. We add positional encoding to let the model know the order of frames. After decoding the predicted latent back to SMPL with Vposer, we can get 3D joint positions for evaluation.

**Loss:** We use **MSE** or **MAE** between the predicted and true latent vectors. We may try both and pick the one that trains better.

### 3 Long-term Forecasting Strategy

At 120 fps, 5 seconds is 600 steps. Predicting one frame at a time for that long often causes errors to build up. We plan to try:

- **Subsample:** Use **30 fps** instead of 120 fps (keep every 4th frame). That cuts the number of steps by 4 and can reduce drift.
- **Block prediction:** Instead of predicting only the next vector, predict a block  $[z_{t+1}, \dots, z_{t+k}]$  in one forward pass. Then use the last predicted vector as input and predict the next block. This way we do fewer autoregressive steps.
- **Multi-step targets:** During training, sometimes ask the model to predict  $k$  steps ahead (e.g., 1–2s) instead of only the next step. This can help the model learn longer-range motion.

### 4 Evaluation Plan

**Baselines:** We compare against two simple methods. **Zero-velocity:** repeat the last observed pose for all future frames (Martinez et al. show this is already strong). **Constant-velocity:** compute velocity from the last two frames and move the pose forward with that velocity. Our model should get lower error than both.

**Metric:** **MPJPE** (mean per joint position error). We decode predicted latent vectors to SMPL, get 3D joint positions, and take the mean Euclidean distance to the ground-truth joints. Lower is better. We report MPJPE at several horizons: 80 ms, 320 ms, 560 ms, 1 s, 2 s, and up to 5 s after the input ends.

**Data and setup:** We split AMASS into separate train, test and optionally validation sets. We use a fixed body shape and no global rotation or translation, so poses are aligned and comparison is straightforward. We will also show a few example sequences (best, average, worst) as visualizations.

### 5 Computational Platform

We plan to use **Google Colab** for most training and experiments. If we need more compute or longer runs, we may use a personal laptop or school lab machines.