## CSS Animations

Animations and Keyframes

## Keyframes

• The @keyframes CSS <u>at-rule</u> controls the intermediate steps in a CSS animation sequence by defining styles for keyframes (or waypoints) along the animation sequence. This gives more control over the intermediate steps of the animation sequence than <u>transitions</u>.

## **Animation Property**

- Name
- Animation-duration time value
- Timing function linear, ease-in, ease-out, ease-in-out
- Delay time value
- Iteration count number, infinite
- Direction Normal, Reverse, Alternate, Alternate-reverse
- Fill Mode forwards

animation: loading-bar 2s 1s ease-in alternate forwards infinite;

## Animation values order

- Order doesn't matter except for the time values i.e. animation-duration and delay i.e. you can provide the values for animation property in any order that you see fit.
- Css will automatically choose and assign appropriate suitable values to the right property.
- The only problem in this occurs with animation-duration and delay values as both accept a time duration.
- To resolve this conflict, CSS assigns first time value to animation-duration and the second time value to delay.