

Samyak Mehta

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EDUCATION

SIKKIM MANIPAL INSTITUTE OF TECHNOLOGY

JULY 2019 –MAY 2023

- B. Tech: Computer Science & Engineering. CGPA: 9.31 (Current)

ST. PAUL'S SENIOR SECONDARY SCHOOL

JULY 2005 - JULY 2019

- Class 12 Board: Aggregate Percentage: 89%
- Class 10 Board: Aggregate CGPA: 9

PROJECTS

[[LIVE](#)] [[SOURCE](#)]

POKEDEX PROJECT

JAN 22

- A Game Project which plays automatically and draws the card information of Pokémon using **PokeAPI** and displays the sum of base experiences to decide the winner.
- Tech Stack:- **REACTJS, CSS**

[[LIVE](#)] [[SOURCE](#)]

TYPING GAME

NOV 21

- A Game in which user can practice typing to improve upon his speed of typing and gain knowledge for a variety of words. This website also provides User-authentication & non-authenticated user can also play as well.
- Tech Stack:- **HTML, SCSS, JAVASCRIPT, FIREBASE**

[[LIVE](#)] [[SOURCE](#)]

FORWARD WEBSITE

AUG 21

- A productivity app built to keep track of daily work/study activity. Also provides well defined animation, and charts displaying the stats of activity.
- Tech Stack:- **HTML, CSS, JAVASCRIPT, FIREBASE**

LANGUAGES & TECHNOLOGIES

- Programming Languages: C++, Java, JavaScript, C, Python
- Frameworks & Libraries: Bootstrap, Tailwind CSS, React JS
- Database: MySQL
- Frontend Markups: HTML, SCSS, CSS
- Tools: Figma, VSCode, Git, GitHub, Postman
- Dependencies: Axios

SOCIAL LINKS

- Leetcode: leetcode.com/samyak-11
- Code-chef: codechef.com/users/samyak_11