### PM2

ujihisa

http://twitter.com/ujm

http://github.com/ujihisa

Nov 8, 2014 VimConf2014

### What's PM2? (short version)

"ProcessManager" version 2

A vital.vim library to provide higher layer synchronous concurrent non-blocking read/write interface.

Requirement: vimproc

### PM2 Keynote Agenda

#### Part 1

- What's PM2? (short version)
- What was PM1?
  - Background
  - Distributed systems
- PM2 (long version)

#### What was PM1?

Check my VimConf2013 slides <a href="http://ow.ly/DXMVe">http://ow.ly/DXMVe</a>

### Already used in

- thinca/quickrun.vim
- rhysd/unite-ruby-require

#### PM background stories

- new programming language
  - syntax/indent files
  - development/debugging support
- external process: bootup speed
  - JVM
  - Even in Ruby w/ libraries

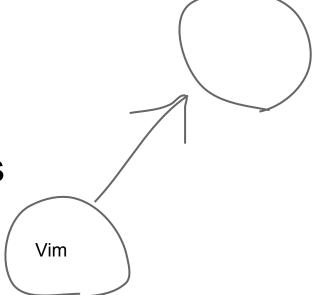
#### **Distributed Systems**

are harder than you know (even if you knew.)

Asynchronous

Failures everywhere

Plus Latency really matters



### Composability / idempotency

Application shouldn't be able not to take care of failure

- automatic retry
- manual retry
- explicit error
- restartable at any time
  - recovery from weird state

### Asynchronous process library

Not a framework

Don't put abstract layers too much

The law of leaky abstractions

### issue: timeout management

"Some application developers may push for no timeout and argue it is OK to wait indefinitely. I typically propose they set the timeout to 30 years.[...] Why is 30 years silly but infinity is reasonable?" - Pat Helland



#### PM1 problems

(Still) Hard to use Lots of cases to cover in application

PM1 <a href="https://github.com/thinca/vim-quickrun/blob/master/autoload/quickrun/runner/process\_manager.vim">https://github.com/thinca/vim-quickrun/blob/master/autoload/quickrun/runner/process\_manager.vim</a>

PM2 <a href="https://github.com/ujihisa/neoclojure.">https://github.com/ujihisa/neoclojure.</a>
<a href="https://github.com/ujihisa/neoclojure.vim/blob/master/autoload/quickrun/runner/neoclojure.vim/blob/master/autoload/quickrun/runner/neoclojure.vim/blob/master/autoload/quickrun/runner/neoclojure.</a>

https://twitter.

com/kamichidu/status/344966720378789889

https://twitter.

com/kamichidu/status/344863136555356160

https://gist.github.com/ujihisa/5761509

ProcessManager version 2.0

#### PM2

- Different Interface
  - reserve\_read()
  - o writeln()
  - go()
- Similar Interface
  - o return flag (e.g. 'reading')

#### PM<sub>2</sub>

### Working examples

- quickrun
- neoclojure
  - o as a neocomplete plugin
  - as a quickrun runner
- ref
  - clojure doc
  - TODO (integrate to neoclojure)
- unite-build (WIP)

#### **PM2 Status**

- Working In Progress
  - I'll release stable version today
  - TODO: name
- Uses
  - merge req to quickrun.vim

Last update was couple months ago

### **Summary**

- Making a Vim plugin with another process is hard
- Vital.ProcessManager makes it easy and doesn't hide details
- ProcessManager2 has better UI for plugin authors

#### **Before Part 2**

What's the name of the scripting language for Vim?

Vim scripts / Vim scripts

Not VimScript, Vimscript, or VimL

# ujihisa 🎆

Tatsuhiro Ujihisa ~2009 Osaka, Japan 2009~ Vancouver, BC, Canada

2010~

Hootsuite Media Inc

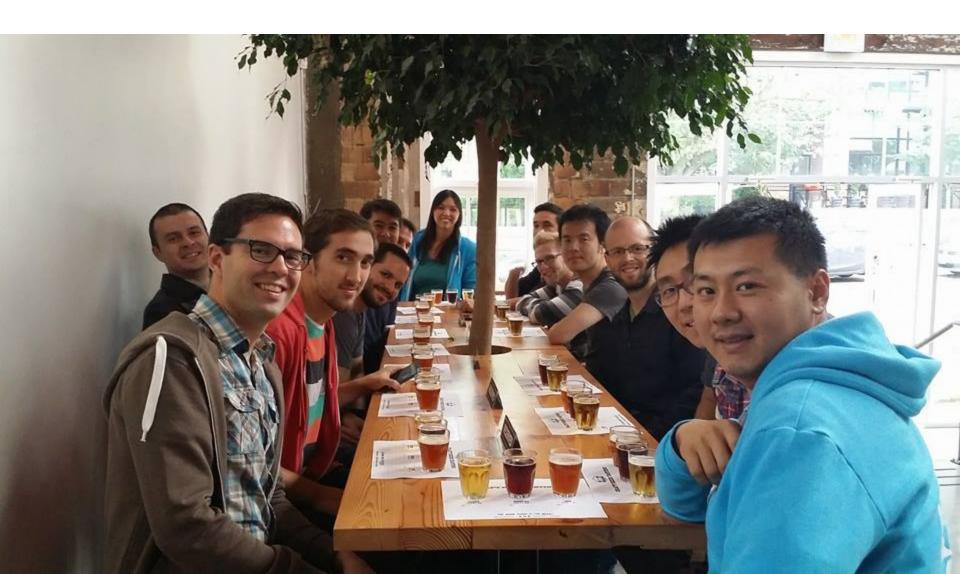


### Vancouver





#### **Hootsuite**





PHP + JS Scala

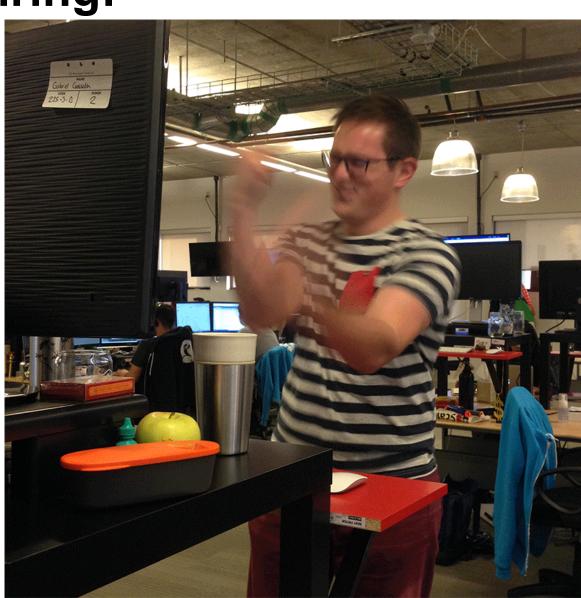
akka, play framework, zeromq, rabbitmq, mysql, mongodb, riak, redis, zookeeper, and lots more

PHPStorm for PHP
IntelliJ IDEA for Scala



## Hootsuite is hiring!

https://hootsuite.com/about/careers



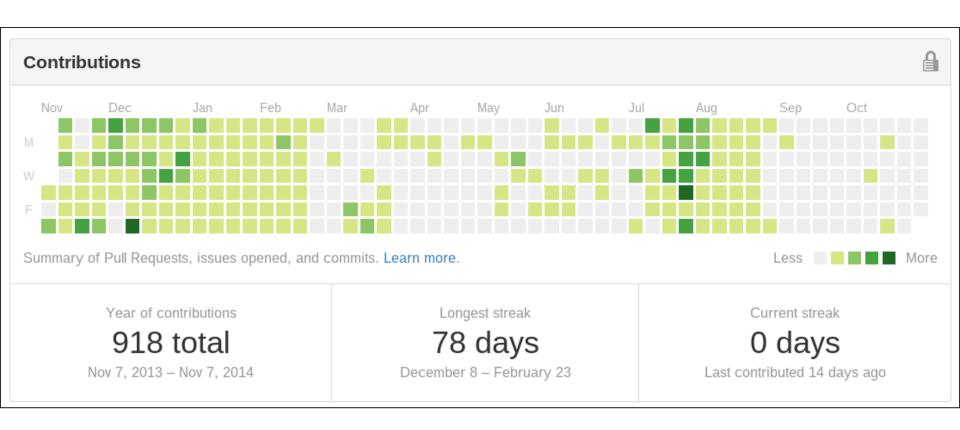
#### ujihisa

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Clojure, Vim script, Haskell, Scala, Ruby Minecraft, Civilization 5

### http://github.com/ujihisa







### **Civilization 5 (Brave New World)**

やばい

### bonus points

- likes world history
- likes optimizations
- likes hacks

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#### **Lessons learned**

- Friendship really matters
  - Why bullying / discrimination happens
- Diplomacy is fun
  - Global peaceful is bad in Civ5

Q?