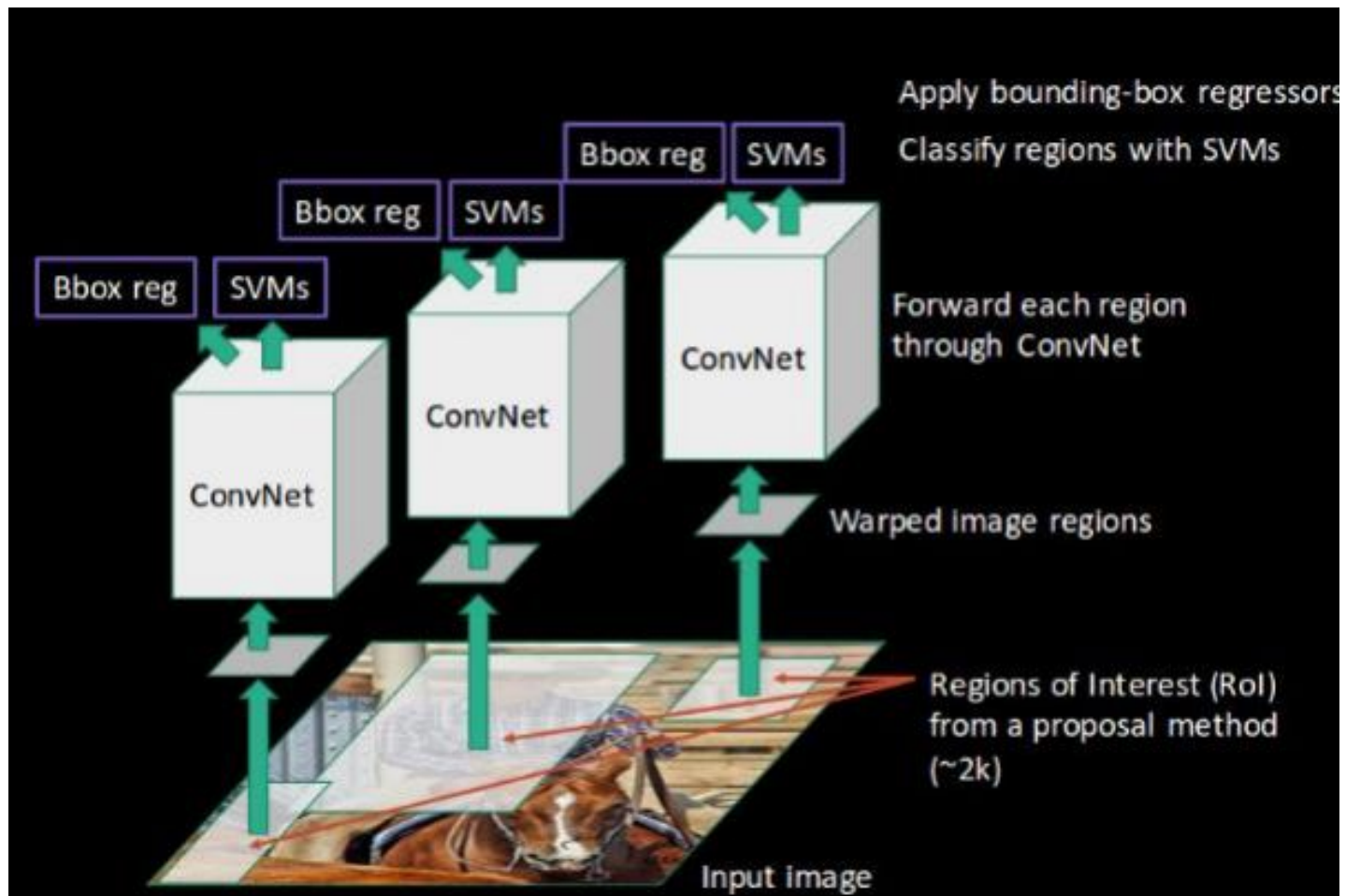


Object Detection

DNN-8.2 RCNN, Fast RCNN

RCNN



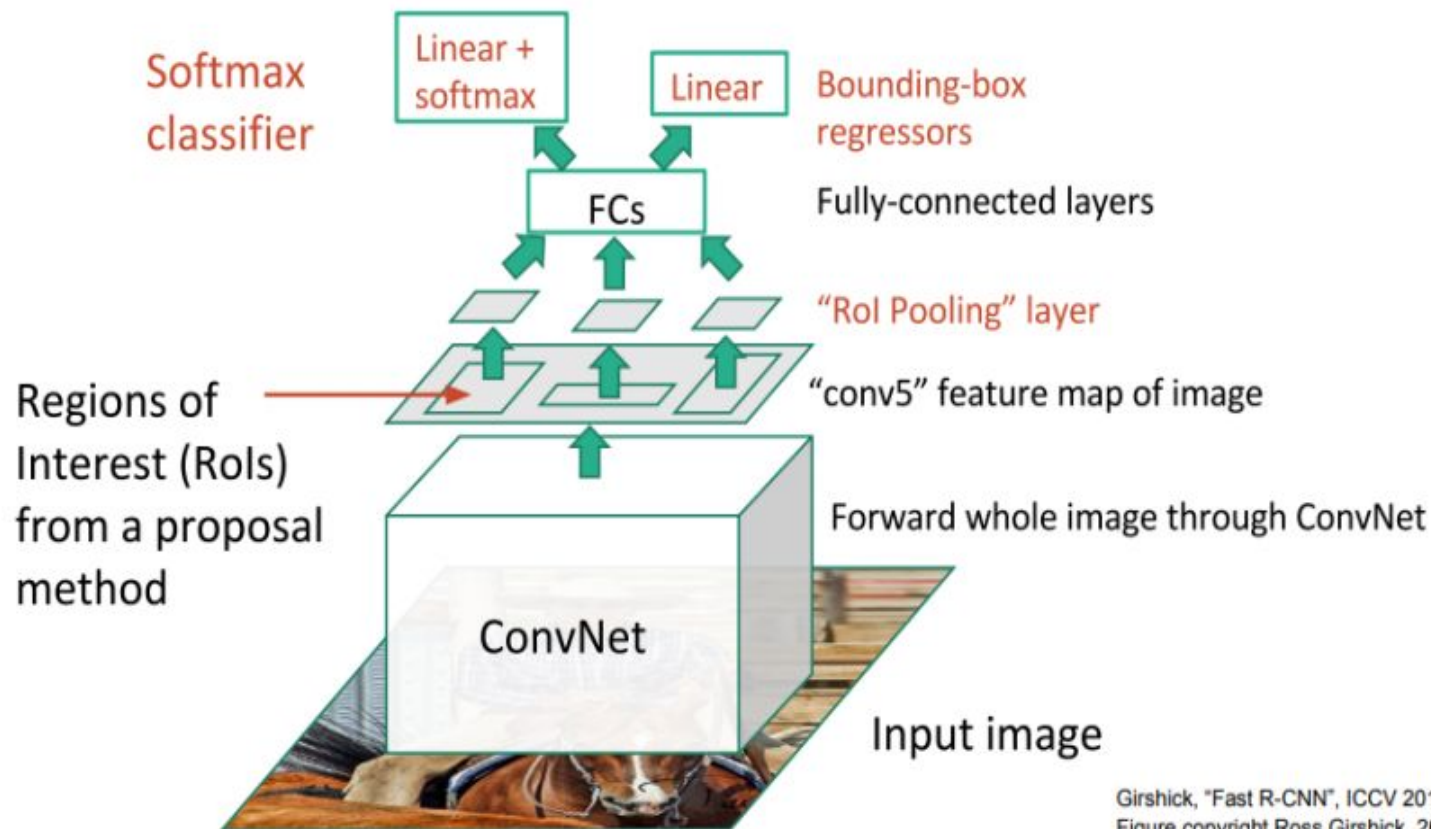
Limitation of RCNN

- Extracting 2,000 regions for each image based on selective search
- Extracting features using CNN for every image region. Suppose we have N images, then the number of CNN features will be $N \times 2,000$
- Inference (detection) is slow 47s / image with VGG16
- Training is multi stage pipeline.
- Training is expensive in space and time.

Fast R-CNN

- Training is single stage.
- No disk storage is required, end to end training.
- Improves training and testing speed.
- Increases detection accuracy
- 9x faster for training for VGG-16 than R-CNN
- 213x faster at test time than RCNN
- Implemented in C++ and caffee: <https://github.com/rbgirshick/fast-rcnn>

Fast R-CNN

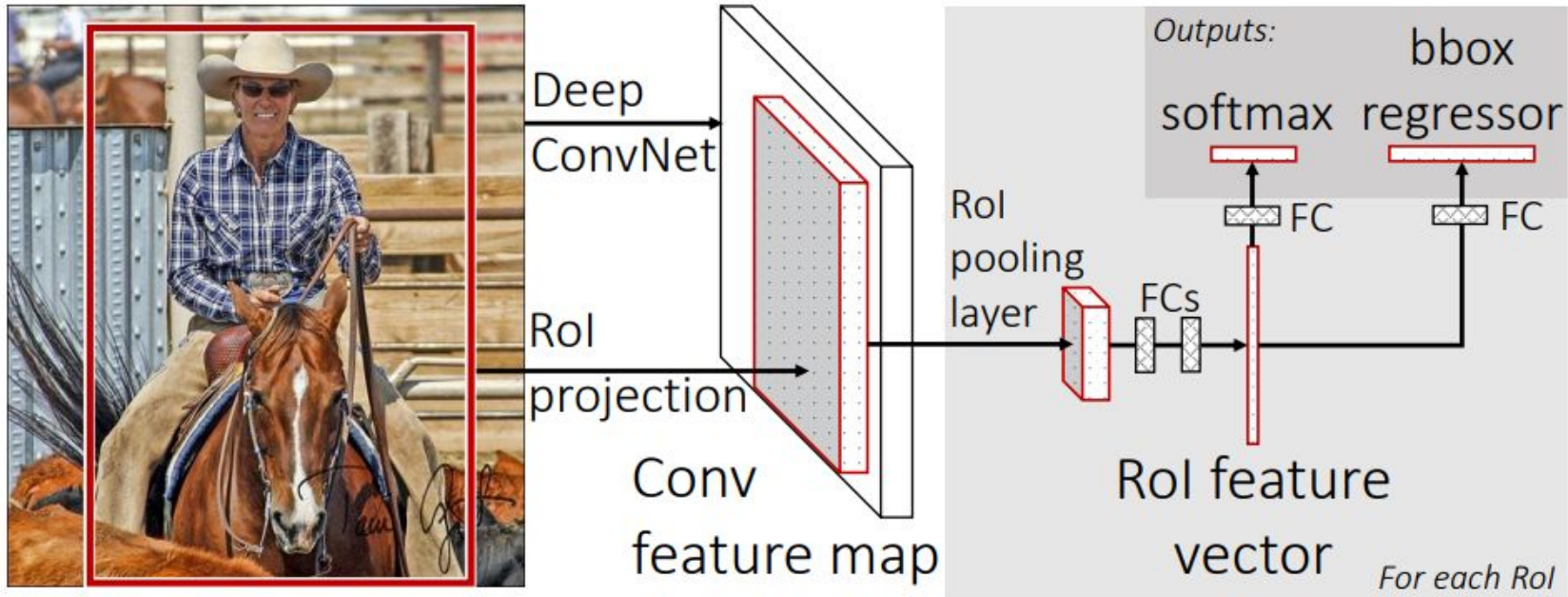


Girshick, "Fast R-CNN", ICCV 2015.

Figure copyright Ross Girshick, 2015; [source](#). Reproduced with permission.

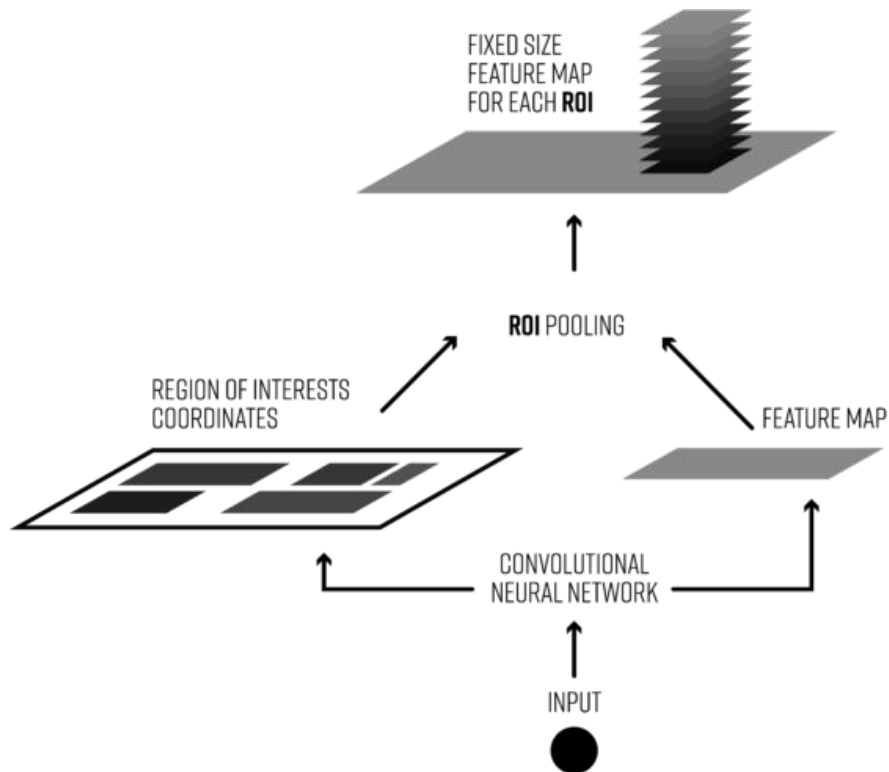
Fast RCNN : Architecture

- Takes input an entire image and set of object proposals.

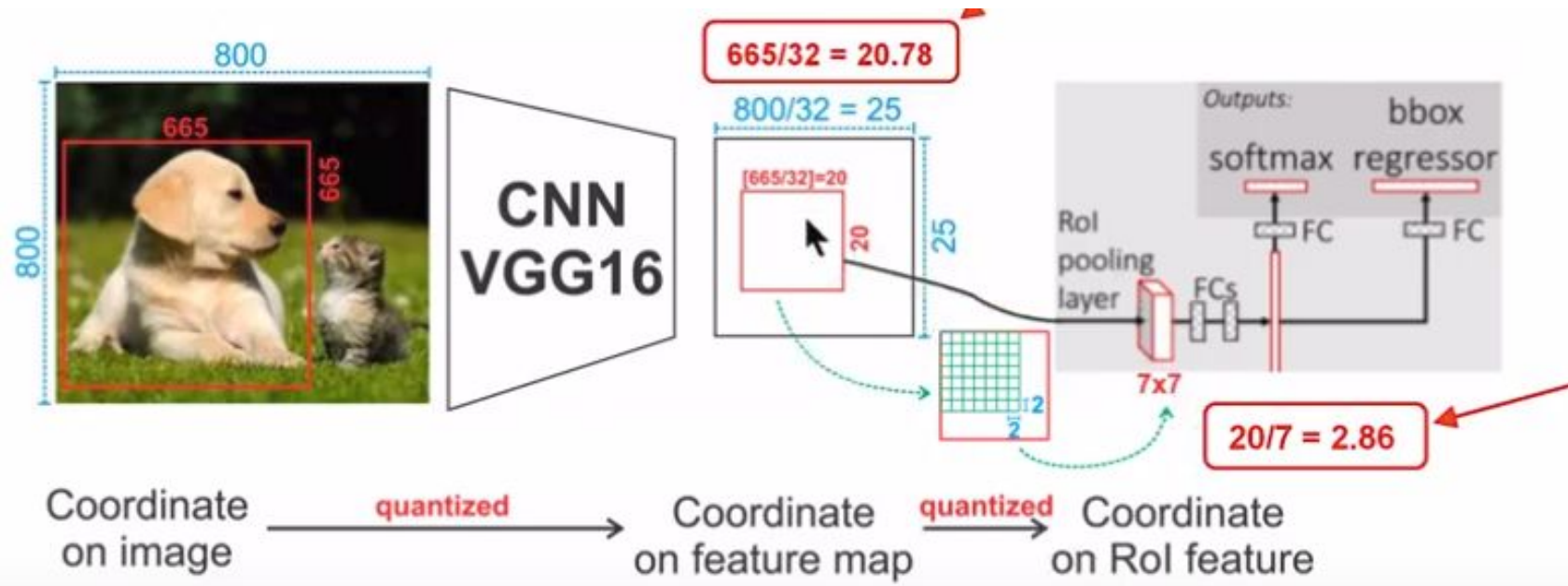


RoI Pooling layer

- RoI pooling layer uses max pooling to convert feature map into a fixed spatial extent $H \times W$.
- Each RoI is a rectangular window into a conv feature map defined by (r, c, h, w) .
- RoI max pooling works by dividing the $h \times w$ RoI into $H \times W$ grid of subwindows.
- Each subwindow of size $(h / H \times w / W)$.



RoI Pooling layer



Fast R-CNN : Architecture

- Last Pooling layer is replaced by ROI Pooling layer.
- Last fully connected is replaced by two sibling layers , for classification and regression.
- Network is modified to take two data inputs, images and ROI.

Fast R-CNN : Training

- SGD mini batches are sampled hierarchically,
 - First sample N images and then R/N Roi from each image.
 - Roi from same images share computation.
 - $N = 2$, $R = 128$ i.e 64 ROI from each image.
 - 25% ROI with $\text{IOU} > 0.5$ i.e $u > 0$
 - Remaining ROI are sampled from IOU in interval $[0.1, 0.5)$.
- Jointly optimize a softmax classifier over $K+1$ classes and bounding box regressor.
- In R-CNN , classifier , regressor and SVM are trained in separate stages.

Fast R-CNN : Training

- Truncated SVD
- For detection the number of Rols to process is large and nearly half of the forward pass time is spent computing the fully connected layers.
- Large fully connected layers are easily accelerated by compressing them with truncated SVD
- Truncated SVD reduces the parameter count from uv to $t(u+v)$.

Fast R-CNN : Multi Task Loss

- u and v are ground truth for class and target bounding box.
- L_{cls} and L_{loc} are classification and regression loss.
- $L_{cls} = -\log p_u$,

$$\bullet L(p, u, t^u, v) = L_{cls}(p, u) + \lambda[u \geq 1]L_{loc}(t^u, v)$$

$$L_{loc}(t^u, v) = \sum_{i \in \{x, y, w, h\}} \text{smooth}_{L_1}(t_i^u - v_i),$$

$$\text{smooth}_{L_1}(x) = \begin{cases} 0.5x^2 & \text{if } |x| < 1 \\ |x| - 0.5 & \text{otherwise,} \end{cases}$$

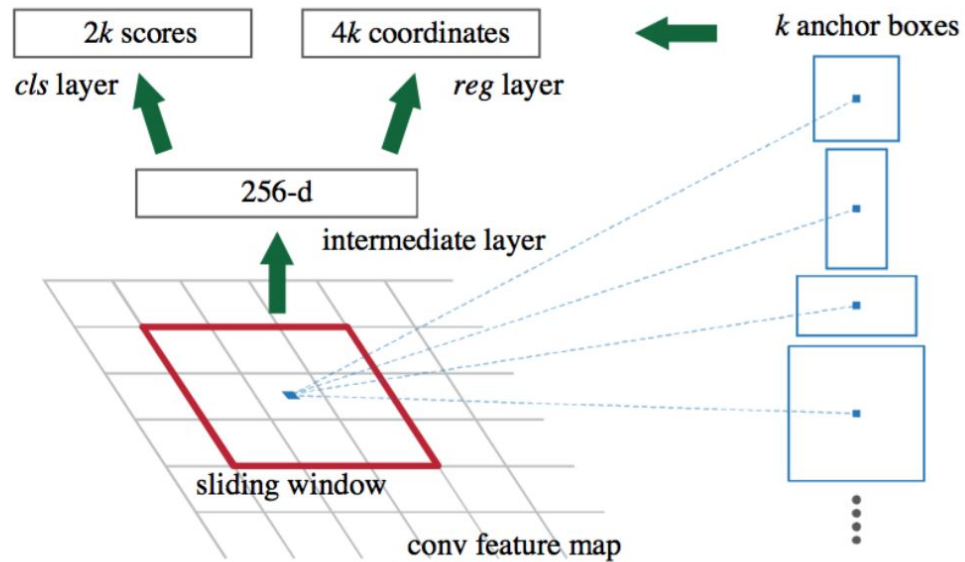
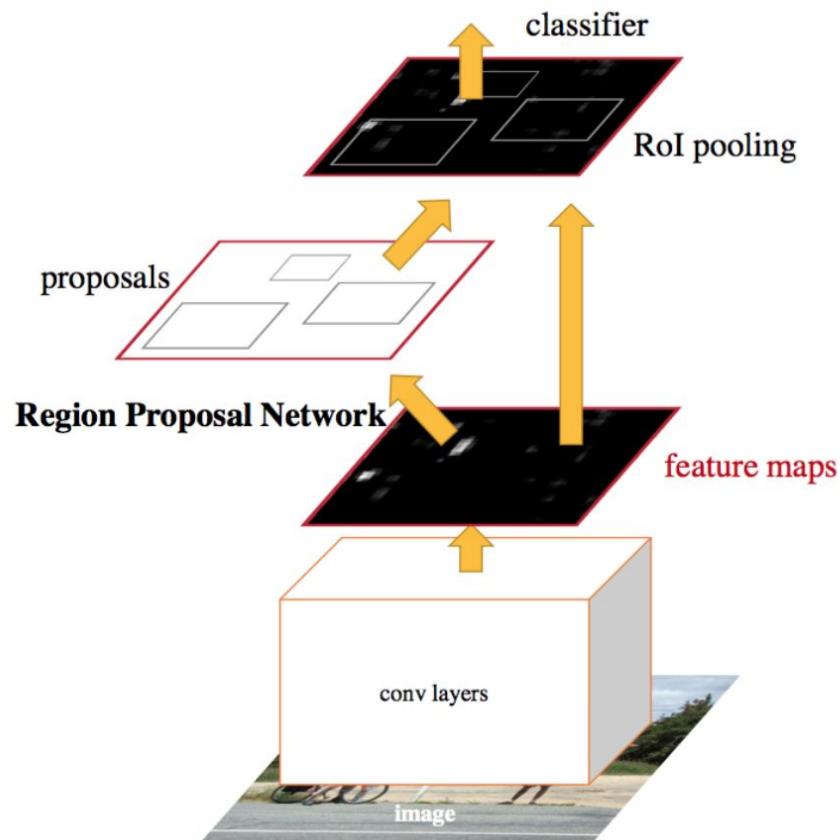
Speed Comparison

	Fast R-CNN			R-CNN			SPPnet
	S	M	L	S	M	L	[†] L
train time (h)	1.2	2.0	9.5	22	28	84	25
train speedup	18.3×	14.0×	8.8×	1×	1×	1×	3.4×
test rate (s/im)	0.10	0.15	0.32	9.8	12.1	47.0	2.3
▷ with SVD	0.06	0.08	0.22	-	-	-	-
test speedup	98×	80×	146×	1×	1×	1×	20×
▷ with SVD	169×	150×	213×	-	-	-	-
VOC07 mAP	57.1	59.2	66.9	58.5	60.2	66.0	63.1
▷ with SVD	56.5	58.7	66.6	-	-	-	-

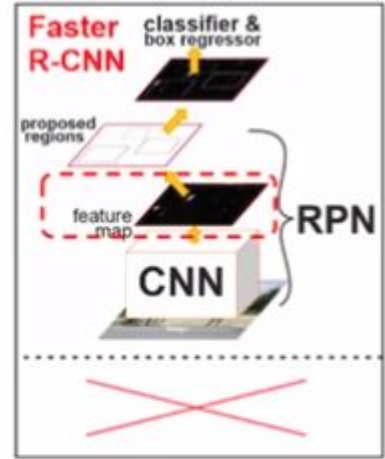
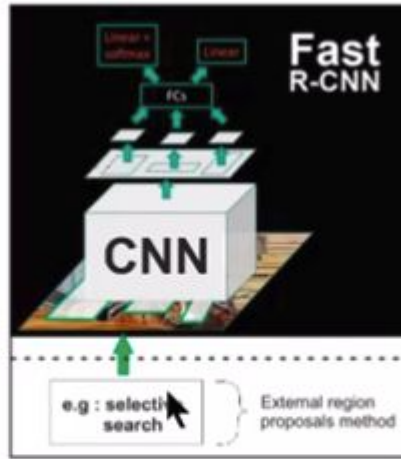
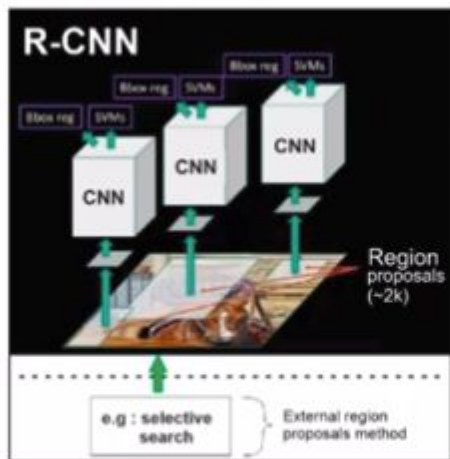
Fast RCNN: Limitation

Region Proposals are still computational bottleneck. Selective search itself takes around 2 sec.

Faster RCNN



Comparison



	R-CNN	Fast R-CNN	Faster R-CNN
Test time per image	50 seconds	2 seconds	0.2 seconds
Speed-up	1x	25x	250x
mAP (VOC 2007)	66.0%	66.9%	66.9%