```
//p153 1
#include <iostream>
using namespace std;
class Complex{
    public:
        Complex(){
             real = 0;
            imag = 0;
        }
        Complex(double r,double i){
             real = r;
            imag = i;
        }
        void display();
        double real;
        double imag;
};
void Complex::display(){
    cout<<real<<"+"<<imag<<"i";</pre>
}
Complex operator + (Complex &c1,Complex &c2){
    return Complex(c1.real+c2.real,c1.imag+c2.imag);
}
int main(){
    Complex c1(3,4), c2(5,6);
    Complex c3 = c1 + c2;
    c3.display();
    return 0;
}
```

```
未命名1 p153_1.cpp p153_2.cpp p153_3.cpp
1 //p153 1
    #include <iostream>
    using namespace std;
5 ☐ class Complex{
                                                                 D:\school\OOP\lesson8\src\p153_1.exe
 6
         public:
 7 🛱
             Complex(){
 8
                  real = 0;
                                                                 Process exited after 0.04753 seconds with return value 0
请按任意键继续. . .
 9
                  imag = 0;
10 |
11 |
              Complex(double r,double i){
12
                  real = r;
13
                  imag = i;
14
15
              void display();
              double real;
16
              double imag;
17
18 };
19
20 ☐ void Complex::display(){
21 }
         cout<<real<<"+"<<imag<<"i";</pre>
23
24 ☐ Complex operator + (Complex &c1,Complex &c2){
25
26 }
         return Complex(c1.real+c2.real,c1.imag+c2.imag);
27
28 ☐ int main(){
29
         Complex c1(3,4), c2(5,6);
30
         Complex c3 = c1 + c2;
31
         c3.display();
32
         return 0;
33 L
```

2.

```
// p153 2
#include <iostream>
using namespace std;
class Complex{
    public:
        Complex(){
             real = 0;
             imag = 0;
        }
        Complex(double r,double i){
             real = r;
            imag = i;
        }
        void display(){
             cout<<real<<"+"<<imag<<"i"<<endl;</pre>
        Complex operator + (Complex &c2){
             return Complex(real+c2.real,imag+c2.imag);
        }
```

```
Complex operator - (Complex &c2){
            return Complex(real-c2.real,imag-c2.imag);
        }
        Complex operator * (Complex &c2){
            double a = real,b = imag,c = c2.real,d = c2.imag;
            return Complex(a*c-b*d,a*d+b*c);
        }
        Complex operator / (Complex &c2){
            double a = real,b = imag,c = c2.real,d = c2.imag;
            return Complex(a/c,b/d);
        }
        double real;
        double imag;
};
int main(){
    Complex c1(50,20), c2(1,6);
    Complex c3 = c1 + c2;
    Complex c4 = c1 - c2;
    Complex c5 = c1 / c2;
    Complex c6 = c1 * c2;
    c3.display();
    c4.display();
    c5.display();
    c6.display();
    return 0;
}
```

```
未命名1 p153_1.cpp p153_2.cpp p153_3.cpp
                   cout<<real<<"+"<<imag<<"i"<<endl;</pre>
17
18
              Complex operator + (Complex &c2){
19
                   return Complex(real+c2.real,imag+c2.imag);
20
21 =
              Complex operator - (Complex &c2){
                   return Complex(real-c2.real,imag-c D:\school\OOP\lesson8\src\p153_2.exe
22
23
24 🛱
               Complex operator * (Complex &c2){
                   plex operator * (Complex &c2){
    double a = real,b = imag,c = c2.re
    return Complex(a*c-b*d,a*d+b*c);
    -70+320i
25
26
                   return Complex(a*c-b*d,a*d+b*c);
27
28 🖨
              Complex operator / (Complex &c2){
                   double a = real,b = imag,c = c2.re
请按任意键继续. . .
29
30
                   return Complex(a/c,b/d);
31
               double real;
32
33
               double imag;
34 L };
35
36 ☐ int main(){
37
          Complex c1(50,20),c2(1,6);
38
          Complex c3 = c1 + c2;
39
          Complex c4 = c1 - c2;
          Complex c5 = c1 / c2;
40
          Complex c6 = c1 * c2;
41
42
          c3.display();
43
          c4.display();
44
          c5.display();
45
          c6.display();
46
          return 0;
47 L
```

3.

```
// p153 3
#include <iostream>
using namespace std;
class Complex{
    public:
        Complex(){
             real = 0;
             imag = 0;
        }
        Complex(double r,double i){
             real = r;
             imag = i;
        }
        void display(){
             cout<<real<<" + "<<imag<<"i"<<endl;</pre>
        }
        Complex operator + (Complex &c2){
             return Complex(real+c2.real,imag+c2.imag);
        }
        Complex operator + (int &c2){
```

```
return Complex(real + c2,imag);
        }
        double real;
        double imag;
};
Complex operator + (int c1,Complex &c2){
    return Complex(c2.real + c1,c2.imag);
}
int main(){
    Complex c1(2,5), c2(3,7);
    int i = 9;
    Complex sum1 = c1 + c2;
    Complex sum2 = i + c1;
    Complex sum3 = c1 + i;
    cout << "c1 + c2 = ";
    sum1.display();
    cout<<"i + c1 = ";
    sum2.display();
    cout << "c1 + i = ";
    sum3.display();
    return 0;
}
```

```
未命名1 p153_1.cpp p153_2.cpp p153_3.cpp
1 // p153 3
    #include <iostream>
    using namespace std;
5 ☐ class Complex{
 6
         public:
7 🛱
            Complex(){
 8
                real = 0;
                                                              D:\school\OOP\lesson8\src\p153_3.exe
 9
                 imag = 0;
10 <del>|</del>
11 □
                                                                + c2 = 5 + 12
+ c1 = 11 + 5i
+ i = 11 + 5i
            Complex(double r,double i){
                real = r;
12
                imag = i;
13
14 |
15 |=
                                                              Process exited after 0.05368 seconds with return value 0
请按任意键继续. . . _
             void display(){
16
                cout<<real<<" + "<<imag<<"i"<<endl;</pre>
17
18
             Complex operator + (Complex &c2){
19
                return Complex(real+c2.real,imag+c2.imag);
20
21 🖨
             Complex operator + (int &c2){
22
                 return Complex(real + c2,imag);
23
24
             double real;
25
26 };
            double imag;
27
28 ☐ Complex operator + (int c1, Complex &c2){
29
         return Complex(c2.real + c1,c2.imag);
30 L }
31
```