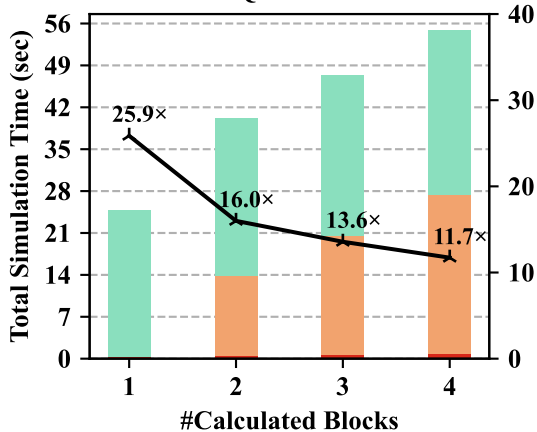


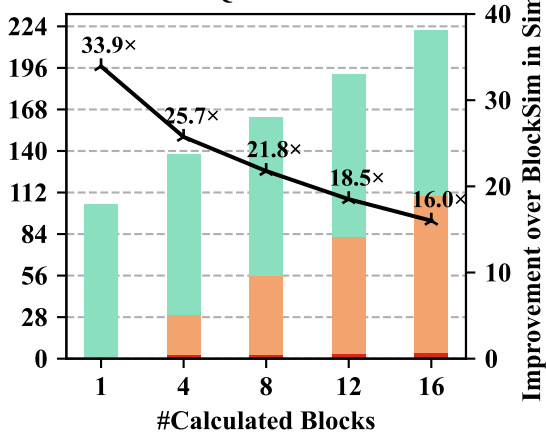
■ I/O Time (High)    
 ■ I/O Time (Low)    
 ■ Comp Time    
 —▲— Imprv. over BlockSim

#Qubits=20



(a)

#Qubits=22



(b)