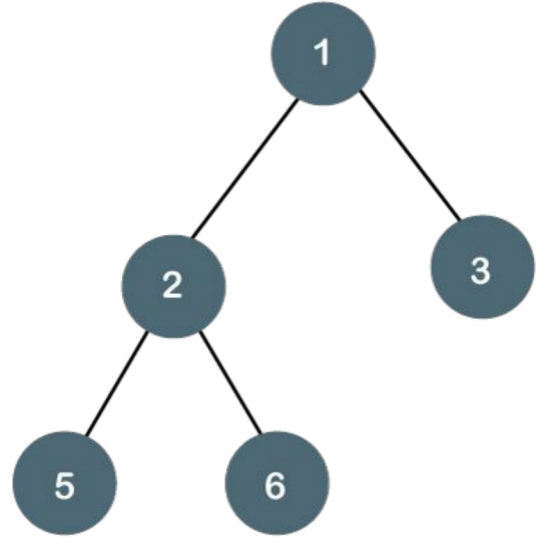


Introduction To Trees

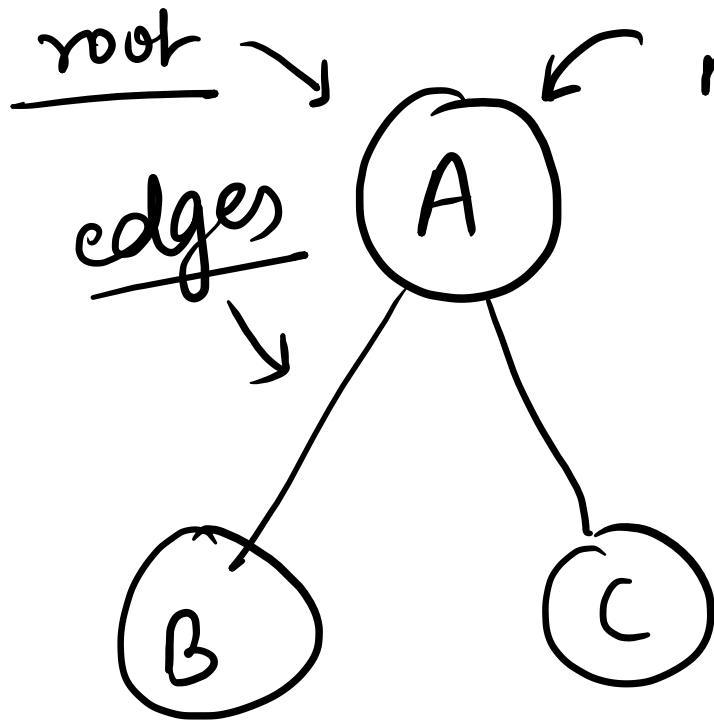
By Gladden Rumao



TREES

Non-linear data structure

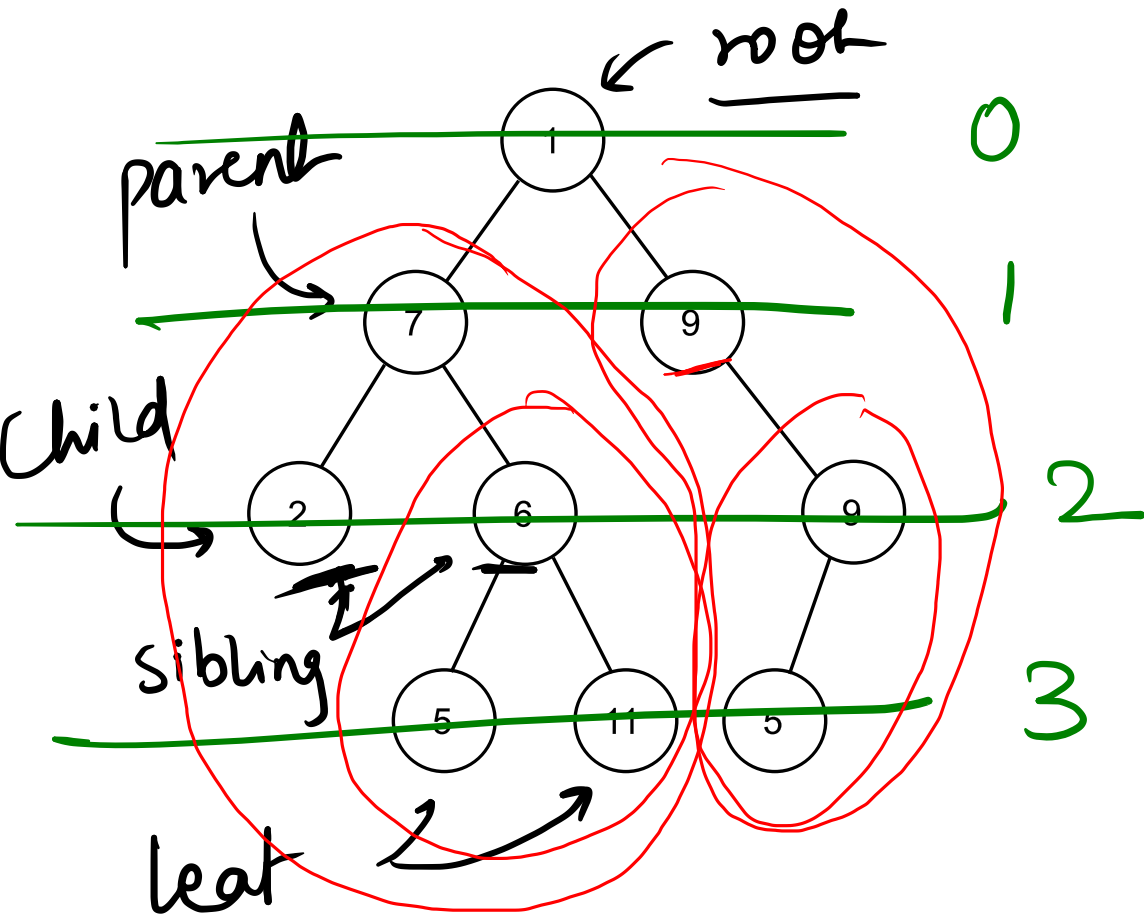
hierarchical structure



nodes

Collection of Nodes
connected by edges

Tree



① Parent Node

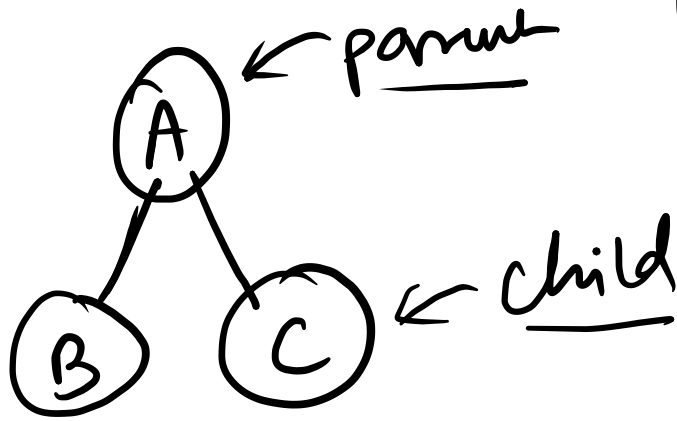
Predecessor of a Node

(Node having child node)

② Child Node

Successor of a Node

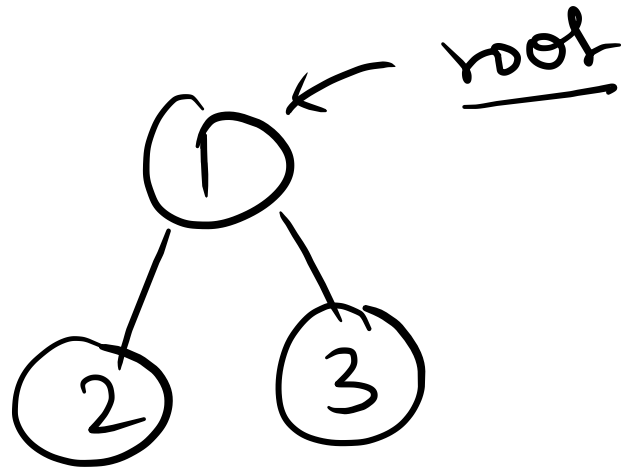
(Node having parent)



③ Root Node

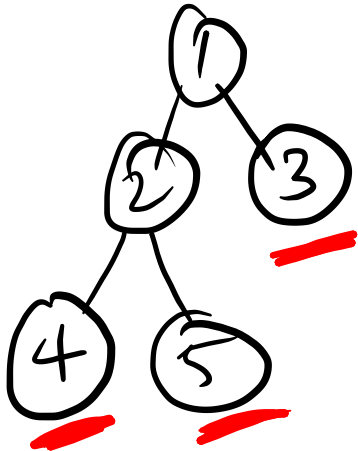
topmost Node of the Tree

(Root does not have parent)



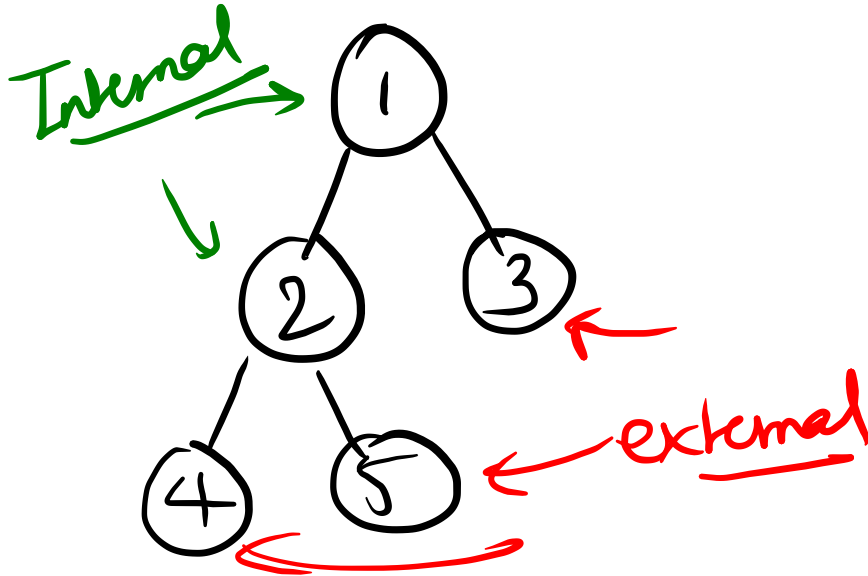
④ Leaf Node / External Node

→ Nodes which do not have child nodes



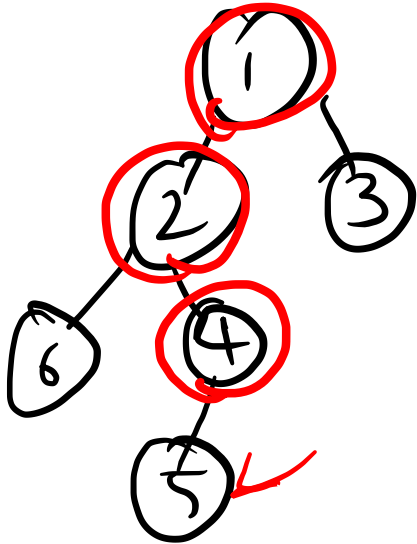
⑤ Internal Node

↳ Nodes having atleast one child



⑥ Ancestor Node

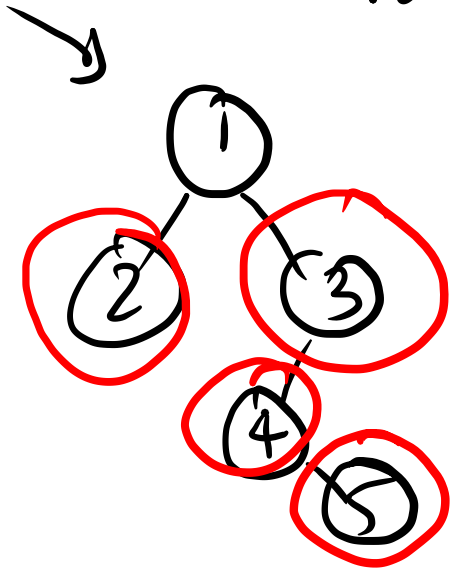
Any predecessor node on the path of the root to that Node.



①, ②, ④ are
ancestors of ⑤

⑦ Descendant

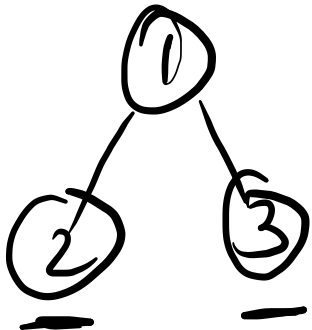
Any successor node on the path from
leaf node to that node



③, ④, ⑤
descendants of
①

⑧ Sibling

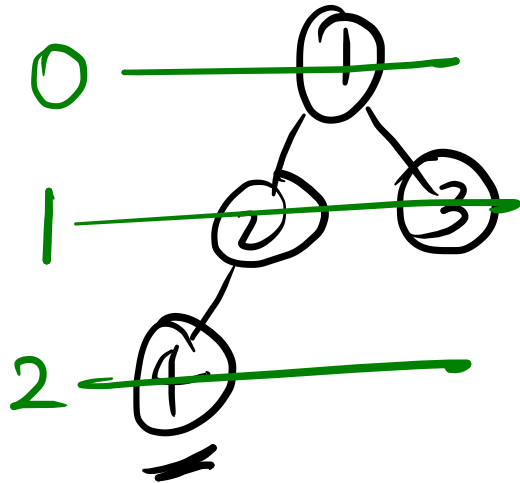
Nodes having same parent
(children of same parent)



↑ ↑
sibling

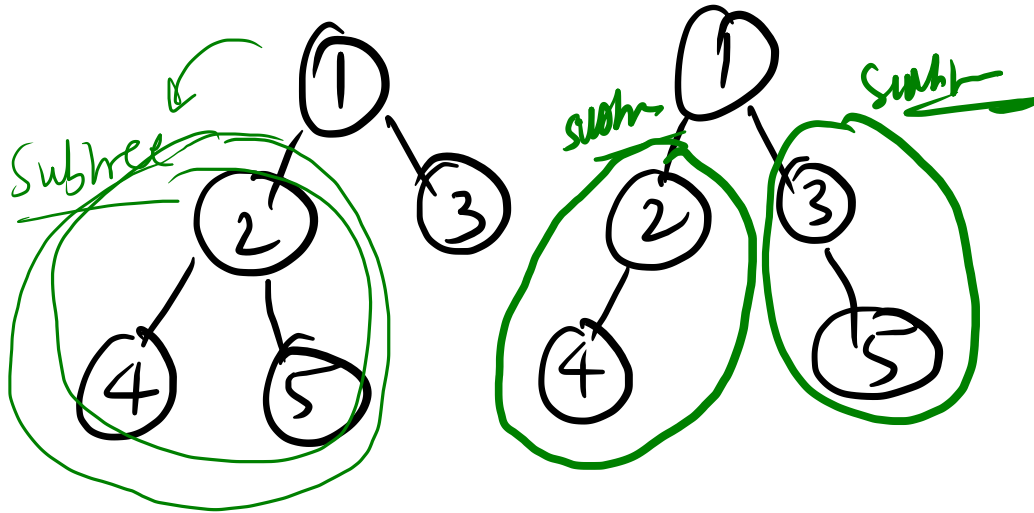
⑨ Level

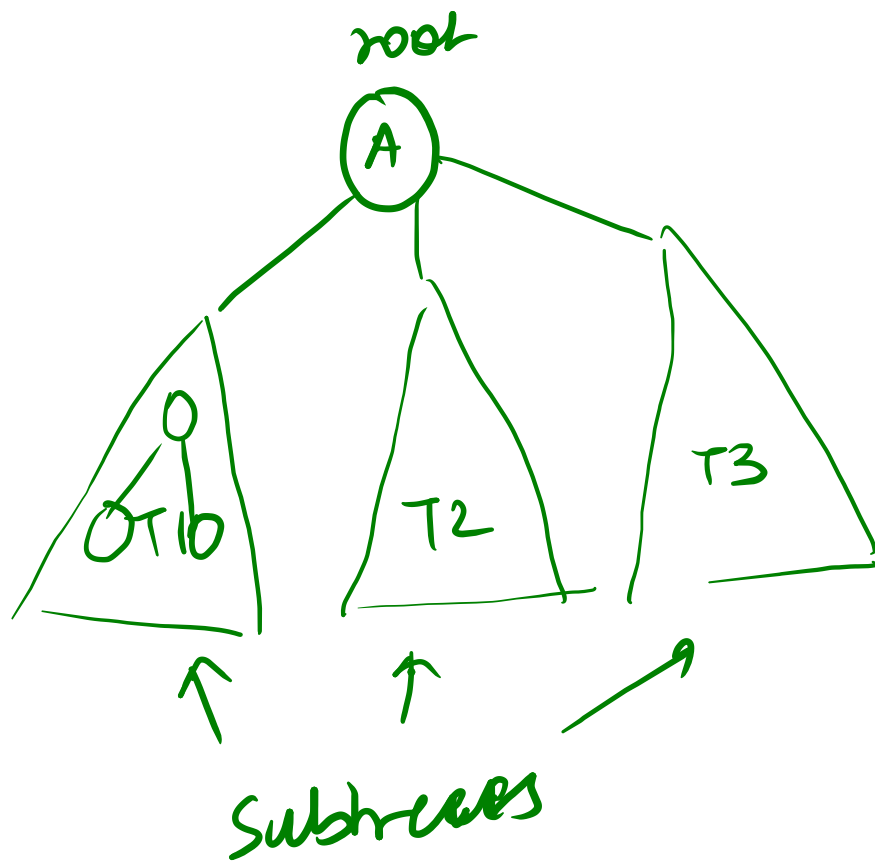
count of edges on the path
from root to that node



⑩ Subtree → descendant

Child tree of node

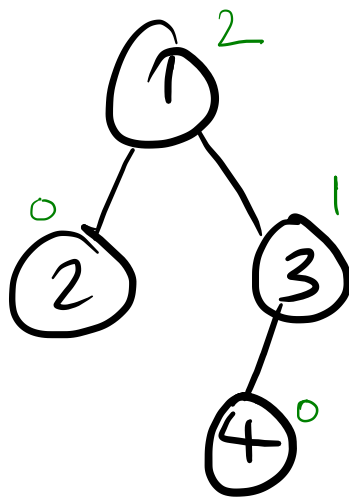
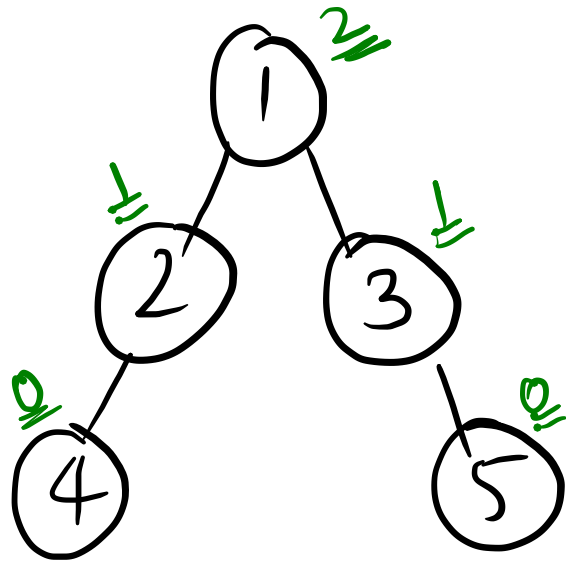




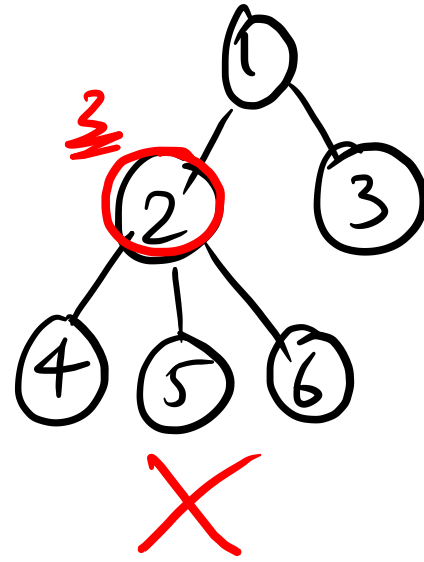
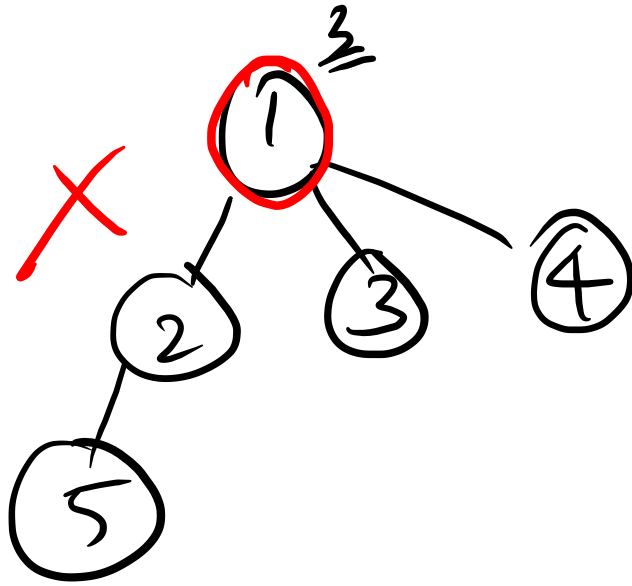
Binary Tree

→ Each node has maximum 2 child nodes

0, 1, 2



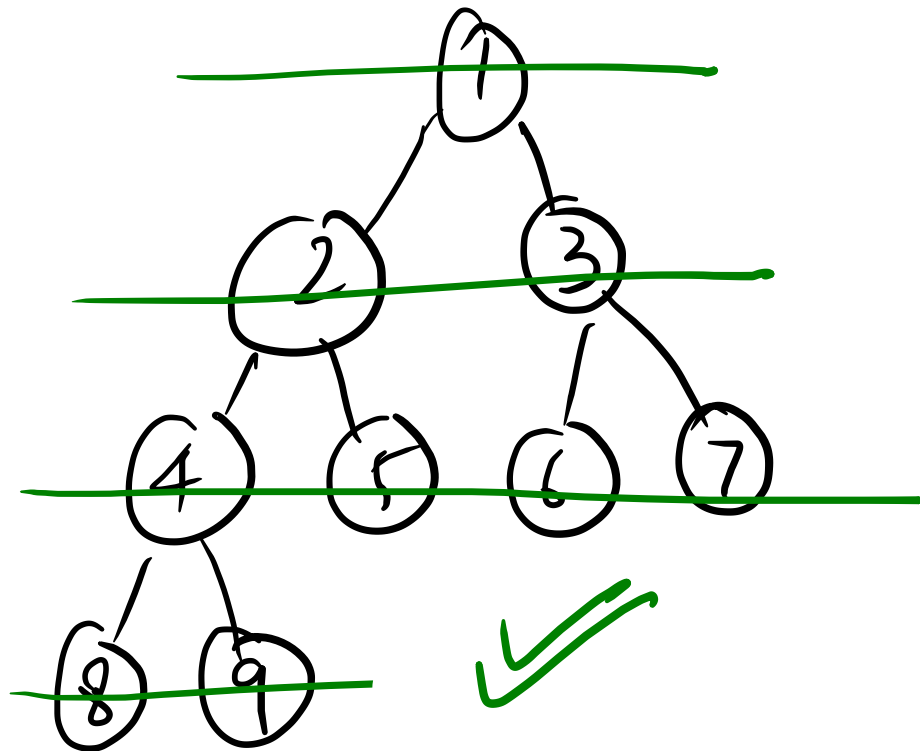
Binary Tree



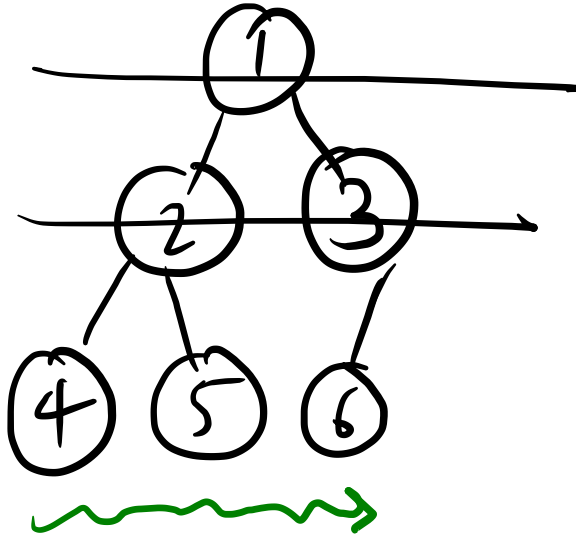
Not a Binary Tree

Complete Binary Tree

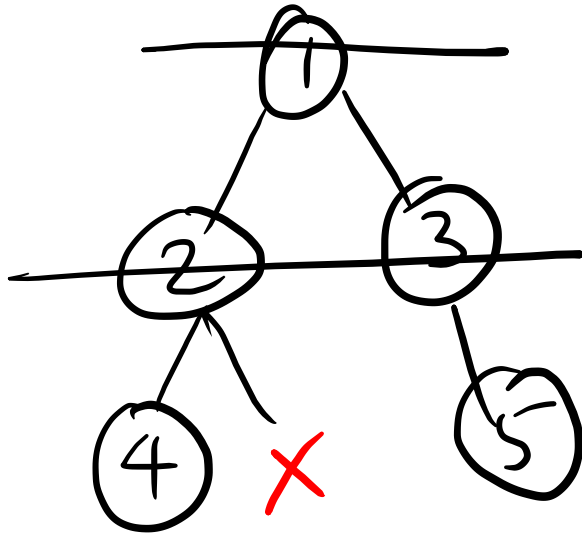
- ↳ All levels are completely filled except last one
- ↳ Nodes filled from left to right



CBT

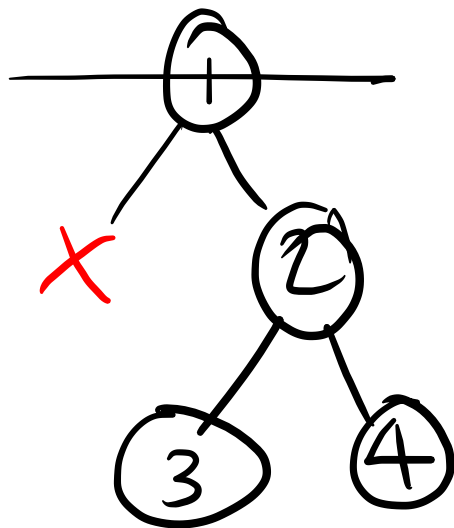
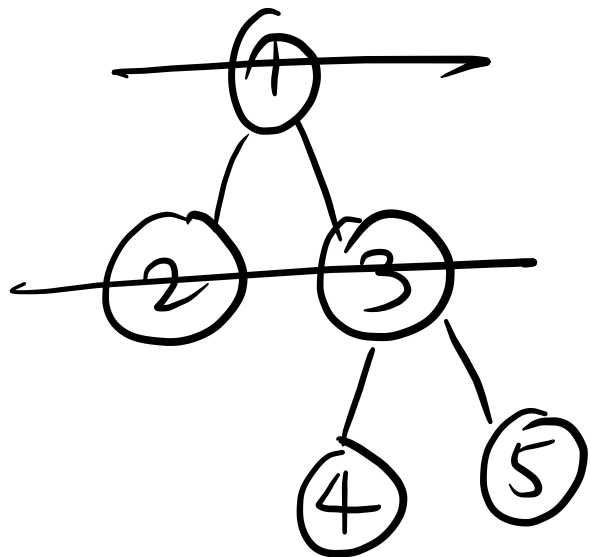


CBT



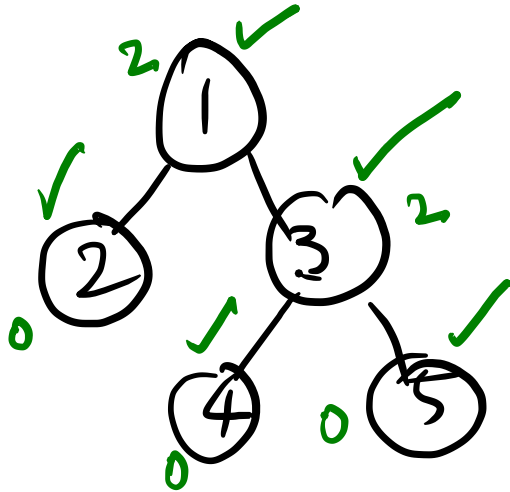
BT ✓

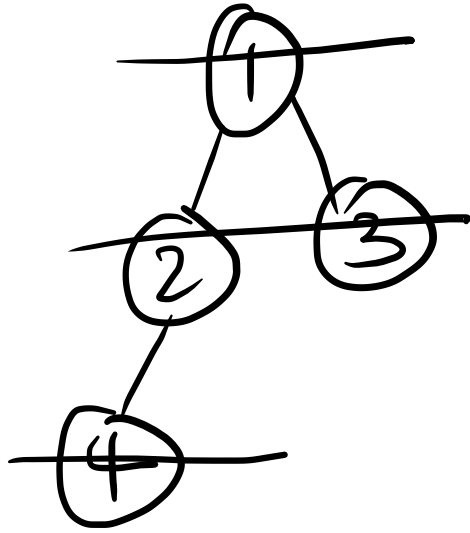
CBT X



Full Binary Tree

All nodes have either 0 or 2 child nodes

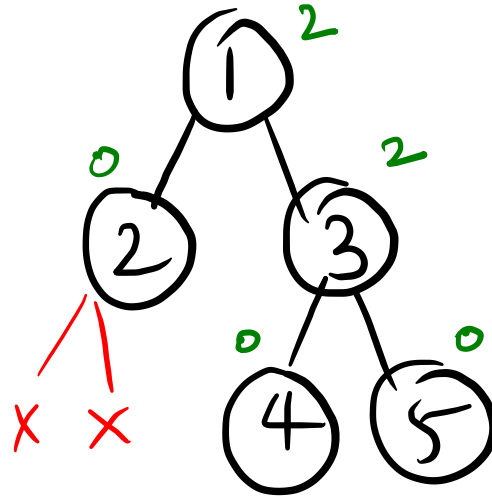




BT ✓

CBT ✓

FBT ✗



BT ✓

CBT ✗

FBT ✓

Binary Tree

Each node \rightarrow maximum 2 child nodes

Complete Binary Tree

All levels except last completely filled
Nodes filled from left to right

Full Binary Tree

All nodes have 0 or 2 child nodes