Side Topic
File Input/Output in Java

An introduction to persistent data.

Research Assignment: Java Files API

Because we don't want to manually enter long lists of data.

ResearchMe.txt

- Find the answers to the following questions:
  - How do you **READ** a text file using Java?
  - How do you **WRITE** to a text file using Java?
  - How would you read a list of items from a text file and load them into an array?
  - How would you write the updates to the list back to the text file?

File New I/O Java API (JDK 7 and above)

- From the **`java.io`** package
  - `BufferedReader`
  - `BufferedWriter`
  - `IOException`
- From the **`java.nio`** package
  - `file` subpackage
    - `Files (static)`
    - `Path`
    - `Paths (static)`
  - `charset` subpackage
    - `Charset`
    - `StandardCharsets (static)`

Reading a Text File

- Create a method **`openFile`** that accepts a String `filename`
- You may use the following template code to read a text file:

```
Path path = Paths.get(filename);
Charset cs = StandardCharsets.US_ASCII;
// you can also use UTF_8

try (BufferedReader reader =
Files.newBufferedReader(path, cs)){
      String line = null;
      while((line = reader.readLine()) != null){
            // do something with line
      }
} catch(IOException x){
      System.err.println(x);
}
```

Design the format of the text data

- Encode some of these menu items into a text file (at least five).
- You can create your own format.

  Hint: Make the position of the different data (name, description, etc.) isolated and consistent so reading the file is easier
- `Double.parseDouble()` converts a String into a double value.

Sample Format

<number of items>

<item 1 name>

<item 1 description>

<number of item 1 sizes>

<item 1 size 1>

…

<item 1 size n>

<item 1 price 1>

…

<item 1 price n>

…

<item n name>

…

5

Coffee

Coffee and milk blended with ice

3

Tall

Grande

Venti

135

145

155

Mocha

Coffee, bittersweet mocha sauce…

…

You are free to modify this or make your own.

Why that format?

- It's similar to how we would normally prompt the user for data when we used the console. The process of getting the data should be more familiar.

- Let's try an easier example:

Ask the user for a number **n**. Then, ask the user for **n** numbers and store all these values in int array. Print out the values in ascending order.

A familiar sample:

- Normally, it would go something like this:

```
System.out.print(“Enter a number:”);
int n = sc.nextInt();
System.out.println(“Enter ”+n+” integers:”);
int[] intArr = new int[n];
for(int i = 0; i < n; i++)
        intArr[i] = sc.nextInt();
Arrays.sort(intArr);
for(int i = 0; i < n; i++)
        System.out.print(intArr[i]+”,”);
```

A familiar sample:

- A sample of what a user would see is shown below, note that the orange values were those typed by the user:

```
Enter a number: 5
Enter 5 integers:
9
5
8
2
3
2,3,5,8,9,
```

Comparing the input data

In the Console

```
Enter a number: 5
Enter 5 integers:
9
5
8
2
3
```

In a Text File

```
5
9
5
8
2
3
```

Unlike the console version, we can format the file to provide all the data we need from the user.

Comparing the data input code

In the Console

```
System.out.print("Enter a number:");
int n = sc.nextInt();
System.out.println("Enter "+n+" integers:");
int[] intArr = new int[n];
for(int i = 0; i < n; i++)
  intArr[i] = sc.nextInt();
```

In a Text File

```
Path path = Paths.get(filename);
Charset cs = StandardCharsets.US_ASCII;
int[] intArr = null;

try (BufferedReader reader =
Files.newBufferedReader(path, cs)){
  String line = null;
  int n = Integer.parseInt(reader.readLine());
  intArr = new int[n];
  int i = 0;
  while((line = reader.readLine()) != null && i < n){
    intArr[i] = Integer.parseInt(line);
    i++;
  }
} catch(IOException x){
  System.err.println(x);
}
```

Notice the similarities?

What have we learned?

- We can replace repetitive user input with a persistent text file so that we don't have to re-enter the values every time we run the program.
- `bufferedReader.readLine()` is like `scanner.nextLine()`
- It's easier to read the data from the text file if we use the same process and input sequence that we would have used for the console.

Loading the data

- Remember the arrays we used last meeting (String[] name, String[] description, etc.)? For now, make them static fields of your java class.
  - E.g., `public static String[] name;`
- Modify the **`openFile`** method so that it stores the menu data into the arrays. You should be able to access the (now static field) array variables directly from this method.

How a **field/attribute** works

```
public class Sample{
  public static int[] aFieldArray;

  public static void aMethod(){
    System.out.println("aMethod: I can access aFieldArray directly!");
    aFieldArray = new int[2];
    aFieldArray[0] = 20;
  }

  public static void main(String[] args){
    System.out.println("Main: I can call aMethod()");
    aMethod();
    System.out.println("Main: I can access aFieldArray directly, too!");
    aFieldArray[1] = 13;
    System.out.println("Main: Year "+aFieldArray[0]+aFieldArray[1]);
  }
}
```

Just like static methods can call other static methods, they can now also access this array since it is a static field.

For now, only important data containers are allowed to be fields.
Do **not** make scanners, temporary variables, or loop counters fields.

Checkpoint

- ✓Create a standard formatted text file
- ✓Read the file
- ✓Save the data in the correct arrays
- ✓Perform operations on the menu items

Writing to a Text File

- Writing to a text file is actually very similar to reading

```
try (BufferedWriter writer =
Files.newBufferedWriter(path, cs)){
      for(String data : yourSourceOfData){
            writer.write(data);
            writer.newline();
      }
} catch(IOException x){
      System.err.println(x);
}
```