

Lecture 2

Intro to Array Operations

Some core operations with Arrays.



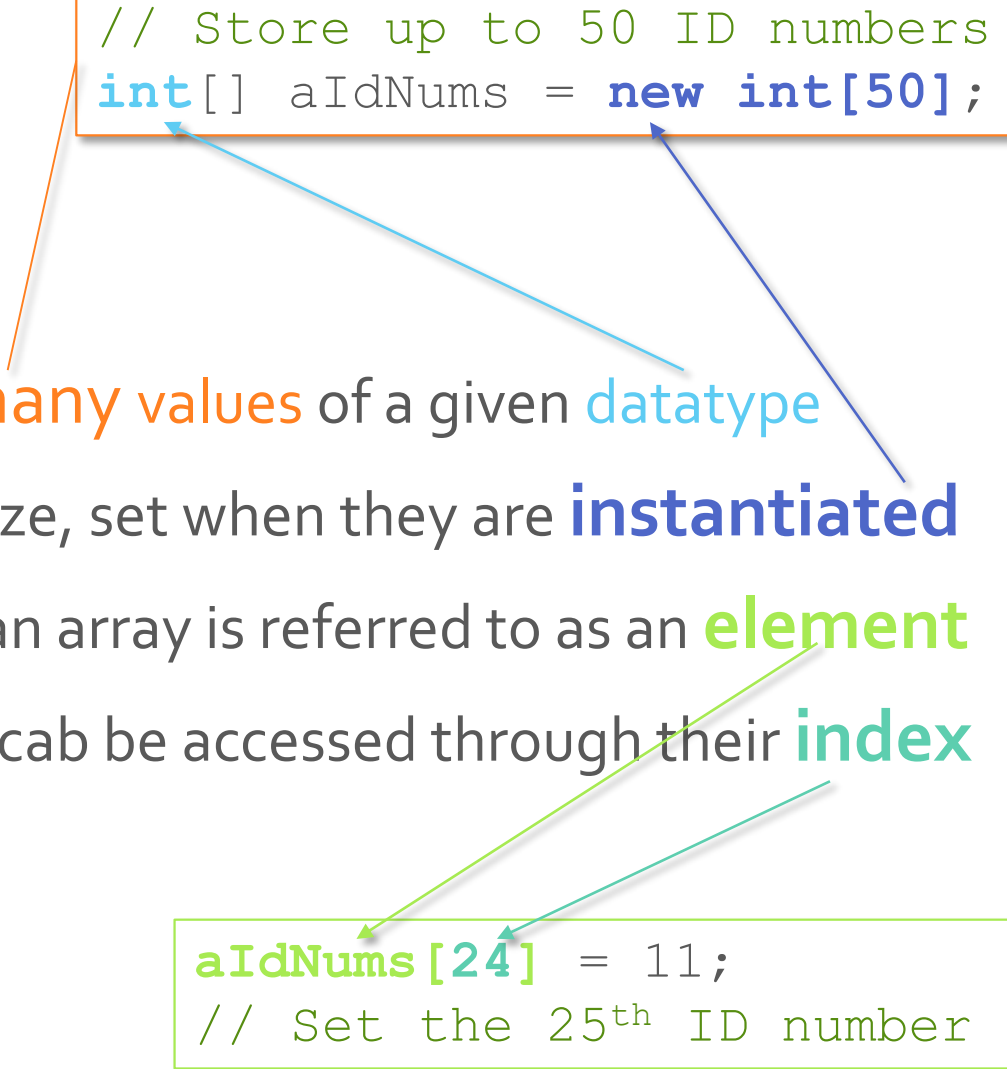
Review

We got to know a new friend... the Array.



A crash course review of ARRAYS

```
// Store up to 50 ID numbers  
int[] aIdNums = new int[50];
```



- Can contain **many values** of a given **datatype**
- Have a fixed size, set when they are **instantiated**
- Each value in an array is referred to as an **element**
- Each element can be accessed through their **index**

```
aIdNums[24] = 11;  
// Set the 25th ID number to 11
```

Operating on all of the elements with loops

```
public static void printIntArray(int[] given){  
    for(int i = 0; i < given.length; i++){  
        System.out.println(given[i]);  
    }  
}
```

- Suppose we are given an array with **5 elements** (length = 5)
- We would need to **access elements** with index 0, 1, 2, 3, and 4
- The for-loop helps since it can count from 0 up to before the array length
- We can use the counter as a **moving index** to access every element

The diagram illustrates the state of the array during the first iteration of the loop. An orange box labeled 'given[0]' has an arrow pointing down to a smaller orange box labeled 'i'. This 'i' box has an arrow pointing down to the first cell of the array table, which contains the index '0'. The array table itself has two rows: 'Index' and 'Value'. The 'Index' row contains values 0, 1, 2, 3, 4, and 5. The 'Value' row contains values 43, 15, 7, 101, -7, and an empty cell. The cell containing '0' in the 'Index' row and '43' in the 'Value' row is highlighted with an orange border. The cell containing '5' in the 'Index' row is highlighted in red.

Index	0	1	2	3	4	5
Value	43	15	7	101	-7	



Last Meeting's Homework

Were you able to finish it? Where did you stop?

Problem

- **Ask the user for 5 ints.**
- Display the sum of the numbers.
- Display the numbers from highest to lowest.



We can use loops to **user-initialize** array elements

```
public static void scanIntArray(int[] given) {  
    Scanner sc = new Scanner(System.in);  
  
    for(int i = 0; i < given.length; i++){  
        System.out.print("Enter an int:");  
        /* Instead of printing out each element,  
        we can assign them user input instead */  
        given[i] = sc.nextInt();  
    }  
}
```

- What problems did you encounter while doing this?

Testing these methods in main...

```
public static void printIntArray(int[] given)...  
public static void scanIntArray(int[] given)...  
  
public static void main() {  
    int[] bunchOfInts = new int[5];  
    // Arrays are Objects, so they must be instantiated.  
  
    scanIntArray(bunchOfInts);  
    printIntArray(bunchOfInts);  
}
```

This code has an error. Can you spot it?
Clue: It's not the syntax.

Problem

A large black summation symbol (Σ) is centered within a white square box that has a thin gray border and a subtle drop shadow.

- Ask the user for 5 ints.
- **Display the sum of the numbers.**
- Display the numbers from highest to lowest.

Get Sum

```
public static int sumIntArray(int[] given){  
    int sum = 0;  
    for(int i = 0; i < given.length; i++){  
        sum += given[i];  
    }  
    return sum;  
}
```



Checkpoint

- ✓ Ask the user for 5 ints (with a loop)
- ✓ Get and display the sum of the numbers
- ✓ Test by running in main
- ✓ Should be easy to extend from **5** ints to any number **n**.

Let's try a
slightly
different
problem

- Display from highest to lowest.
- Let's try just getting the **highest** value from an array

Exercise Problem

- Create a method named **getHighest** that accepts an `int[]` parameter. This method returns the largest value in the given array. The values can be negative or positive.

Get Highest

You should already be familiar with this problem!

```
public static int getHighest(int[] given) {  
    int high = given[0];  
  
    for(int i = 1; i < given.length; i++) {  
        if(high < given[i])  
            high = given[i];  
    }  
  
    return high;  
}
```

Some adjustments

- Instead of the highest value, modify the method to return the **index** of the highest value in the array.

Issues

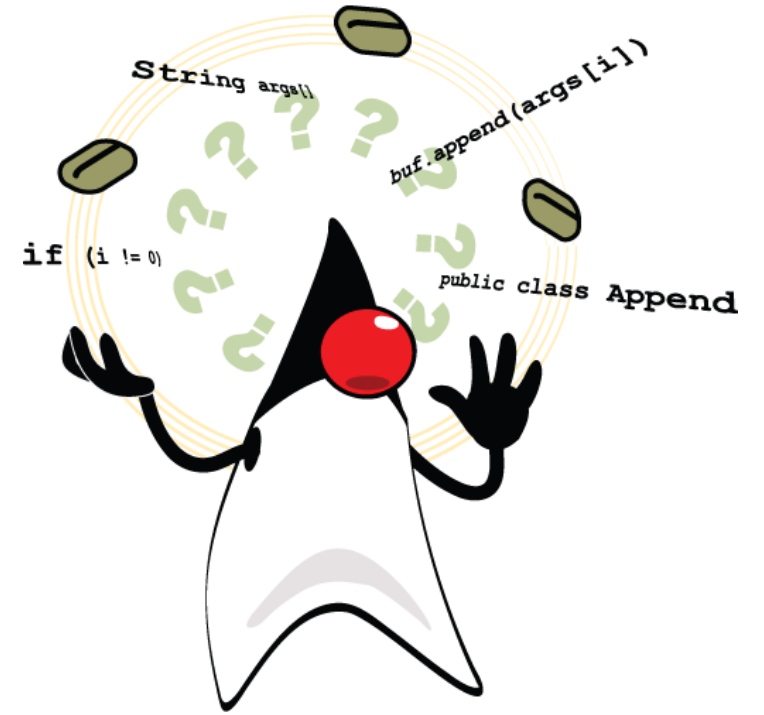
- We only got the highest but there are still 4 others (or even $n-1$ others)
- Our current approach does not recognize the **order** of the numbers, just the highest one.

Lecture 2 End

The remaining slides after the Exercise are a **Reading Assignment**

Reading Assignment: The Java API

Makes life easier if you know where to look.
But only makes it harder if you don't.



Problem



- Ask the user for 5 ints.
- Display the sum of the numbers.
- **Display the numbers from highest to lowest.**

This time, let's try putting the whole list in order first.

Sorting algorithm (Bubble sort)

```
public static void sortIntArrayDsc(int[] given){  
    int temp;  
    for (int i = 0; i < given.length; i++){  
        for (int j = 1; j < given.length-i; j++){  
            if (given[j-1] < given[j]){  
                temp = given[j-1];  
                given[j-1] = given[j];  
                given[j] = temp;  
            }  
        }  
    }  
}
```

Search Google for explanations of the bubble sort algorithm.

The final solution

```
public static void printIntArrayDsc(int[] given) {  
    sortIntArrayDsc(given);  
    printIntArray(given);  
}
```

- Problems with this solution
 - Requires knowledge of sorting algorithms
 - Requires implementing the sorting algorithm
 - A similar solution is already available in Java



We've been
here before
(1st meeting)

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

java.lang

Class String

java.lang.Object
 java.lang.String

All Implemented Interfaces:

equals (Object)

compareTo

```
public int compareTo(String anotherString)
```

Compares two strings lexicographically. The comparison is based on the Unicode value of each character in the string. The result is a negative integer, zero, or a positive integer if the string object is lexicographically less than, equal to, or greater than the argument string. The result is zero if the strings are equal. **compareTo** returns 0 exactly when the **equals**

Arrays is not
Array(s)

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

java.util

Class Arrays

java.lang.Object
java.util.Arrays

Arrays is a utility class.
It **can't store data**, but has many methods we can use.

sort

```
public static void sort(int[] a)
```

Sorts the specified array into ascending numerical order.

Implementation note: The sorting algorithm is a Dual-Pivot Quicksort by Vladimir Yaroslavskiy, Jon Bentley, and Joshua Bloch. This algorithm has $O(n \log(n))$ performance on many data sets that cause other quicksorts to degrade to quadratic performance, as well as $O(n)$ performance on already sorted data.

Parameters:

Can you figure out what the method above does?

The alternative solution

```
import java.util.Arrays;

public static void printIntArrayDsc(int[] given) {
    Arrays.sort(given);
    printIntArray(given);
}
```

- Problems with this solution
 - ~~Requires knowledge of sorting algorithms~~
 - ~~Requires implementing the sorting algorithm~~
 - ~~A similar solutions is already available in Java~~
 - **Contents are in the wrong order (ascending)**

Java to the rescue

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

java.util

Class Collections

java.lang.Object
java.util.Collections

comparable with the elements of the list using this comparator.

reverse

```
public static void reverse(List<?> list)
```

Reverses the order of the elements in the specified list.

This method runs in linear time.

Parameters:

- Buut... this method needs a **List**, but we have an Array (wrong datatype).

Java to the rescue (again)

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

java.util

Class Arrays

java.lang.Object
java.util.Arrays

asList

```
@SafeVarargs  
public static <T> List<T> asList(T... a)
```

Returns a fixed-size list backed by the specified array. (Changes to the returned list "write through" to the backing array. This method is typically used in combination with `Collection.toArray()`. The returned list is set-backed and collection-based APIs, in combination with `Collection.toArray()`. The returned list is set-backed and collection-based APIs, in combination with `Collection.toArray()`.

This method also provides a convenient way to create a fixed-size list initialized to contain several elements.

- T... basically means any type of array.

The final alternative solution

```
import java.util.ArrayList;
import java.util.Arrays;
import java.util.Collections;
import java.util.List;
```

We needed to use all of these other Classes.

```
public static void printIntList(List<Integer> given) {
    for (int i = 0; i < given.size(); i++) {
        System.out.println(given.get(i));
    }
}
```

```
public static void printIntArrayDsc(int[] given) {
    Arrays.sort(given);
    List<Integer> temp = new ArrayList(Arrays.asList(arr));
    Collections.reverse(temp);
    printIntList(temp);
}
```

Notice that we needed to convert int[] to Integer[].
We had to because the built-in API methods required it.

Not always
better

```
public static void printIntArrayDsc(int[] given){  
    Arrays.sort(given);  
    List<Integer> temp = new ArrayList(Arrays.asList(arr));  
    Collections.reverse(temp);  
    printIntList(temp);  
}
```

- Problems with this solution
 - Requires knowledge of Class/Object usage
 - Requires extensive knowledge of the Java API
 - Not all operations are immediately available
 - Limited compatibility with primitive types
 - Have to convert int to Integer for the Java API

Summary

Programming Your Own

- + **Flexible** – easy to modify in case of changing requirements
- + **Transparent** – you can see and check how the code works (to update or debug)
- + **Customized** – methods cater specifically for the requirements of the organization
- × **Heavily algorithmic** – need familiarity of any required algorithms
- × **Longer code** – adds more code to your programming projects

Using Prebuilt API Methods

- + **Algorithmically simple** – you don't need to know algorithms
- + **(Usually) Efficient** – algorithms used are usually better than basic ones
- + **Shorter code** – only see method calls and high-level algorithms
- × **API knowledge** – need familiarity of one or more API classes and functionalities
- × **Rigid implementation** – if it's not supported, it can be tricky to get the functionality needed

The bottom-line

- You can use either approach for your exercises and projects.
- Choose wisely so you **don't waste time with trial and error** or forcing things to work.
- Using a **balanced combination** of both is usually best.



~ End ~

- Go and try out the new stuff you've learned!