



Основные компоненты

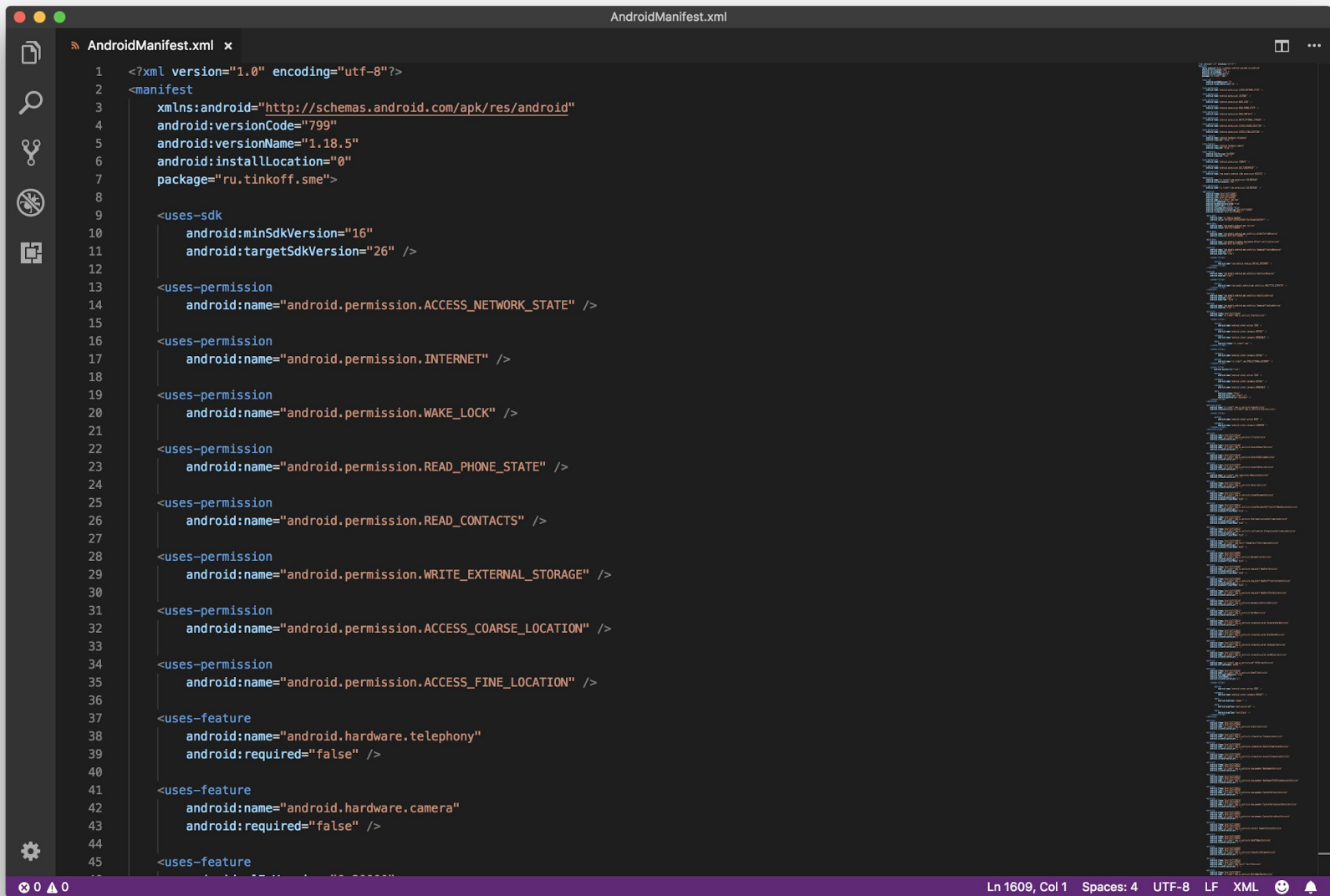
План

- Что внутри apk?
- AndroidManifest.xml
- Activity
- BroadcastReceiver
- Service

Что внутри apk?

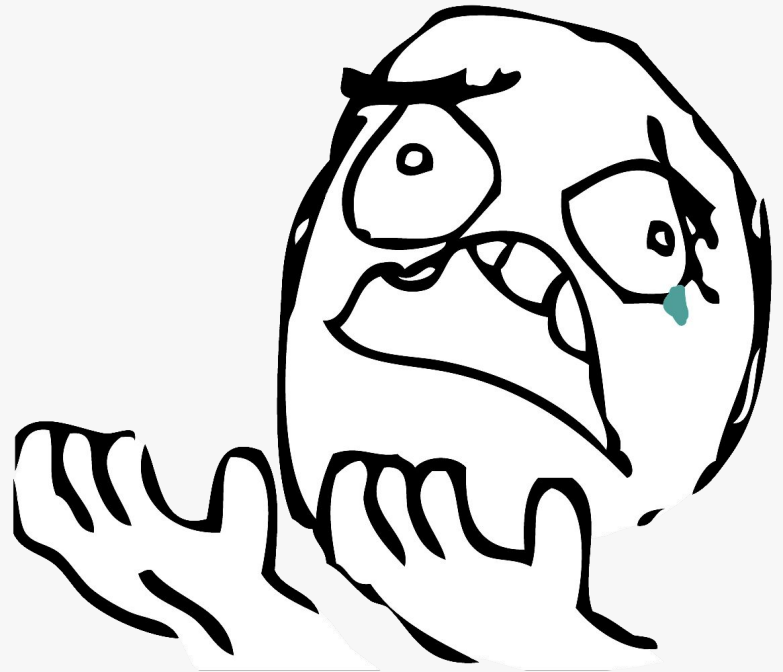
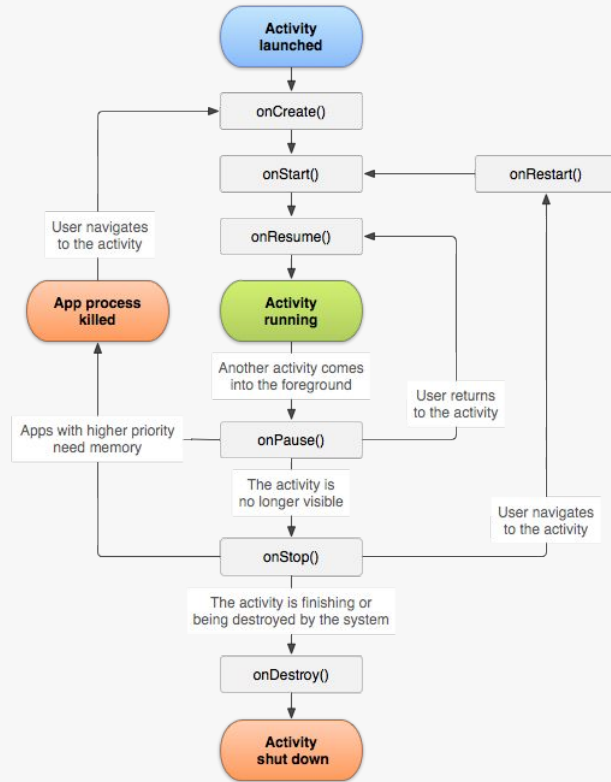
Name	^	Size
▶  assets		--
▶  lib		--
▶  res		--
 AndroidManifest.xml		35 KB
 classes.dex		7,2 MB
 resources.arsc		1,2 MB

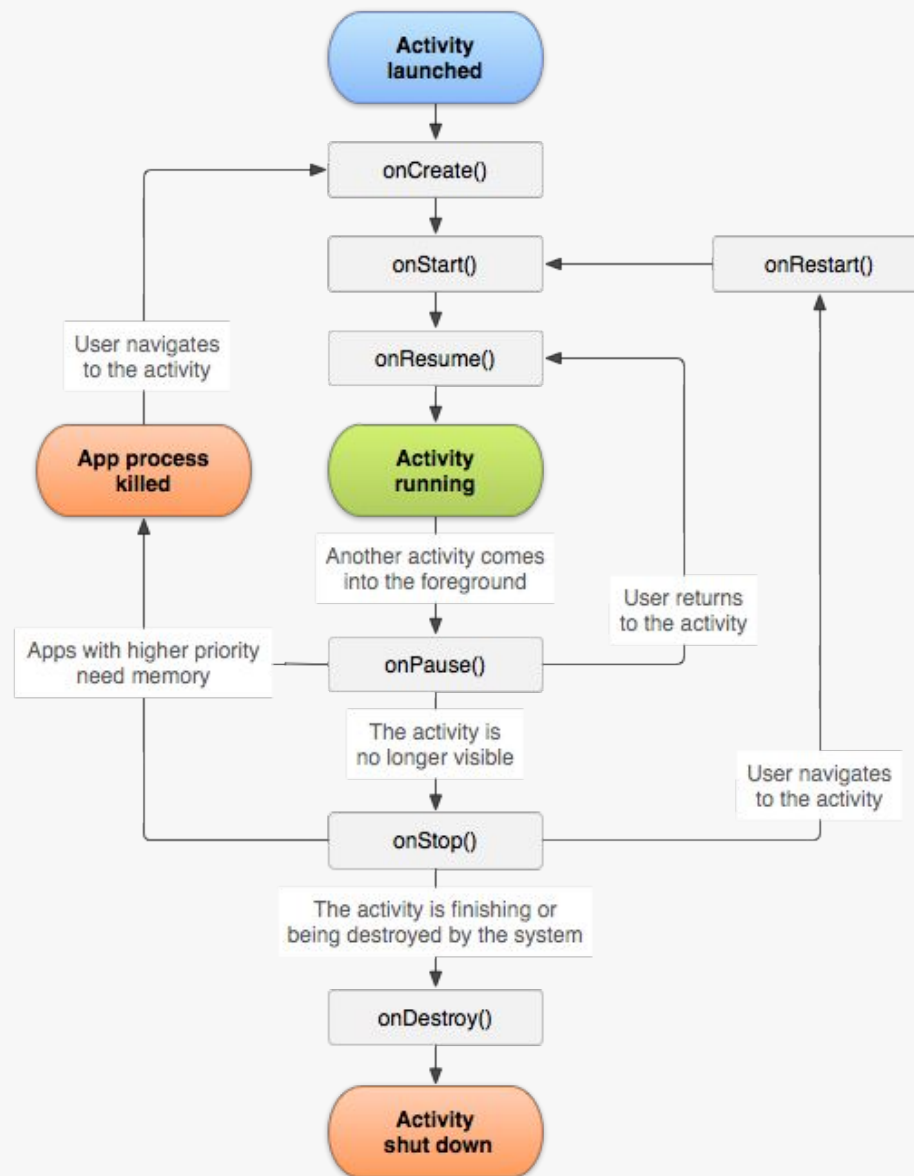





```
class App : Application() {  
  
    override fun onCreate() {  
        super.onCreate()  
    }  
  
    override fun onLowMemory() {  
        super.onLowMemory()  
    }  
}
```


Activity





Сворачиваем приложение?

Сворачиваем приложение?

- onPause
- onStop
- onDestroy?

Разворачиваем приложение?

Разворачиваем приложение?

- onCreate?
- onRestart
- onStart
- onResume

Поворот экрана?

Поворот экрана?

- onPause
- onStop
- onDestroy
- onCreate
- onStart
- onResume

A startActivity B?

A startActivity B?

- A#onPause
- B#onCreate
- B#onStart
- B#onResume
- A#onStop

A startActivity B (transparent)?

A startActivity B (transparent)?

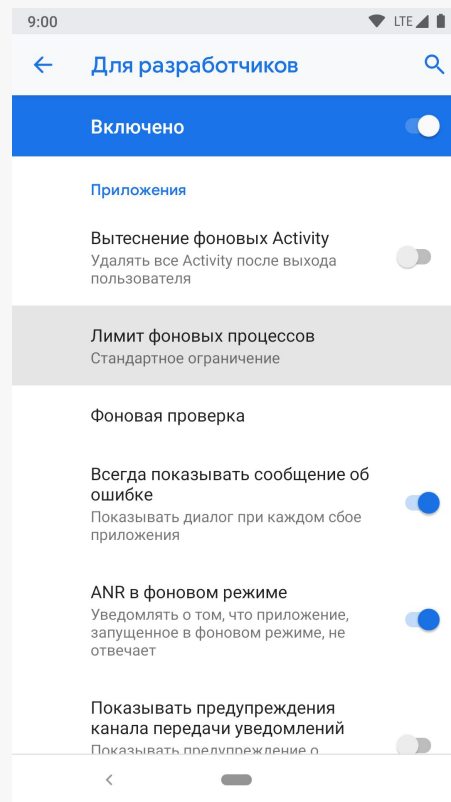
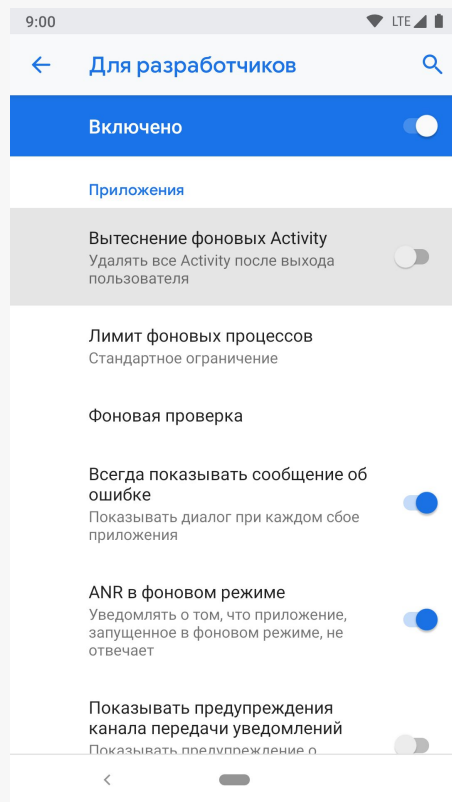
- A.onPause
- B.onCreate
- B.onStart
- B.onResume

A startActivity B (transparent) и поворот?

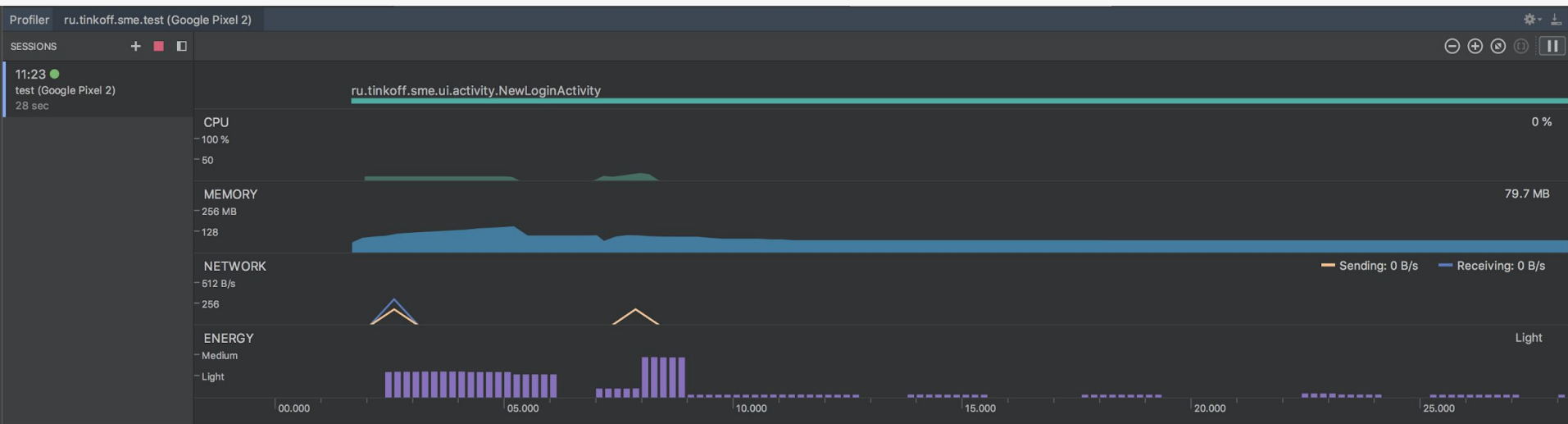
A startActivity B (transparent) и поворот?

- A#onPause, B#onCreate, B#onStart, B#onResume
- B#onPause, B#onStop, B#onDestroy
- B#onCreate, B#onStart, B#onResume
- A#onStop, A#onDestroy
- A#onCreate, A#onStart, A#onResume, A#onPause

Как дебажить?



Как дебажить?



Как сохранять объекты?

Как сохранять объекты?

- `onSaveInstanceState` / `onCreate` / `onRestoreInstanceState`

```
class MainActivity : AppCompatActivity() {

    private var userId: Int = 0

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        if (savedInstanceState != null) {
            userId = savedInstanceState.getInt(EXTRA_USER_ID)
        }
    }

    override fun onSaveInstanceState(outState: Bundle) {
        super.onSaveInstanceState(outState)
        outState.putInt(EXTRA_USER_ID, userId)
    }
}
```

Как сохранять объекты?

- onSaveInstanceState / onCreate / onRestoreInstanceState
- onRetainNonConfigurationInstance / getLastNonConfigurationInstance

Как сохранять объекты?

- `onSaveInstanceState` / `onCreate` / `onRestoreInstanceState`
- `onRetainNonConfigurationInstance` / `getLastNonConfigurationInstance`
- `onRetainCustomNonConfigurationInstance` / `getLastCustomNonConfigurationInstance`

```
@Override
public final Object onRetainNonConfigurationInstance() {
    Object custom = onRetainCustomNonConfigurationInstance();

    FragmentManagerNonConfig fragments = mFragments.retainNestedNonConfig();

    if (fragments == null && mViewModelStore == null && custom == null) {
        return null;
    }

    NonConfigurationInstances nci = new NonConfigurationInstances();
    nci.custom = custom;
    nci.viewModelStore = mViewModelStore;
    nci.fragments = fragments;
    return nci;
}
```



```
public class FragmentManagerNonConfig {
    private final List<Fragment> mFragments;
    private final List<FragmentManagerNonConfig> mChildNonConfigs;
    private final List<ViewModelStore> mViewModelStores;
}

public class ViewModelStore {
    private final HashMap<String, ViewModel> mMap = new HashMap<>();
}

static final class NonConfigurationInstances {
    Object custom;
    ViewModelStore viewModelStore;
    FragmentManagerNonConfig fragments;
}
```



Как еще сохранять объекты?

Как еще сохранять объекты?

- Retain Fragment / ViewModel
- Статическое поле
- Singleton
- Файлы или база данных

startActivity(Intent intent)

- Action
- Data

```
val intent = Intent()  
intent.action = Intent.ACTION_VIEW  
intent.data = Uri.parse("tel:88005557778")  
context.startActivity(intent)
```

```
val intent = Intent()  
intent.action = Intent.ACTION_VIEW  
intent.data = Uri.parse("https://www.tinkoff.ru/")  
context.startActivity(intent)
```

startActivity(Intent intent)

- Action
- Data
- Category

```
val intent = Intent()  
intent.action = Intent.ACTION_MAIN  
intent.addCategory(Intent.CATEGORY_HOME)  
context.startActivity(intent)
```

startActivity(Intent intent)

- Action
- Data
- Category
- Type

startActivity(Intent intent)

- Action
- Data
- Category
- Type
- Extras

startActivity(Intent intent)

- Action
- Data
- Category
- Type
- Extras
- Component

```
val intent = Intent(context, SecondActivity::class.java)
intent.putExtra(EXTRA_ID, id)
context.startActivity(intent)
```

```
val intent = Intent()  
intent.component = ComponentName(context.packageName, SecondActivity::class.java.name)  
intent.putExtra(EXTRA_ID, id)  
context.startActivity(intent)
```

Как общаться двум Activity?

Как общаться двум Activity?

- `startActivityForResult(...)`

```
fun startSecondActivity() {  
    val intent = Intent(context, SecondActivity::class.java)  
    intent.putExtra(EXTRA_ID, id)  
    activity.startActivityForResult(intent, MY_REQUEST_CODE)  
}  
  
override fun onActivityResult(requestCode: Int, resultCode: Int, data: Intent?) {  
    super.onActivityResult(requestCode, resultCode, data)  
  
    if (requestCode == MY_REQUEST_CODE) {  
        // TODO  
    }  
}
```

```
val data = Intent()  
data.putExtra(EXTRA_SOME_INFO, INFO)  
setResult(Activity.RESULT_OK, data)  
finish()
```

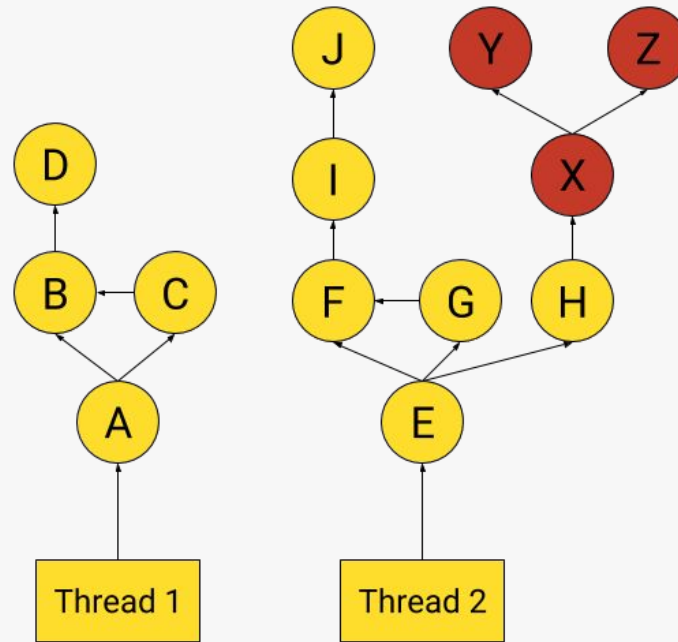
Как общаться двум Activity?

- `startActivityForResult(...)`
- Статическое поле
- Singleton
- Файлы или база данных

Application context vs Activity context

- Время жизни
- Layout Inflation
- startActivity with FLAG_ACTIVITY_NEW_TASK

Application context vs Activity context



Memory leaks

- Передача `this` куда попало

```
class MainActivity : AppCompatActivity() {  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        setContentView(R.layout.activity_main)  
  
        TheCoolestLibEver.init(this)  
    }  
}
```

Memory leaks

- Передача `this` куда попало
- Интерфейсы

```
class MainActivity : AppCompatActivity(), Runnable {

    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        TheCoolestLibEver.addCallback(this)
    }

    override fun run() {
        // TODO
    }
}
```

Memory leaks

- Передача `this` куда попало
- Интерфейсы
- Внутренний (`inner`) классы, анонимные классы, лямбды

```
public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        TheCoolestLibEver.addCallback(new Runnable() {
            @Override
            public void run() {
                // TODO
            }
        });
    }
}
```




```
public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        TheCoolestLibEver.addCallback(new Callback());
    }

    private class Callback implements Runnable {

        @Override
        public void run() {
            // TODO
        }
    }
}
```



```
public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        TheCoolestLibEver.addCallback(() -> {
            // TODO
        });
    }
}
```



```
public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(@Nullable Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

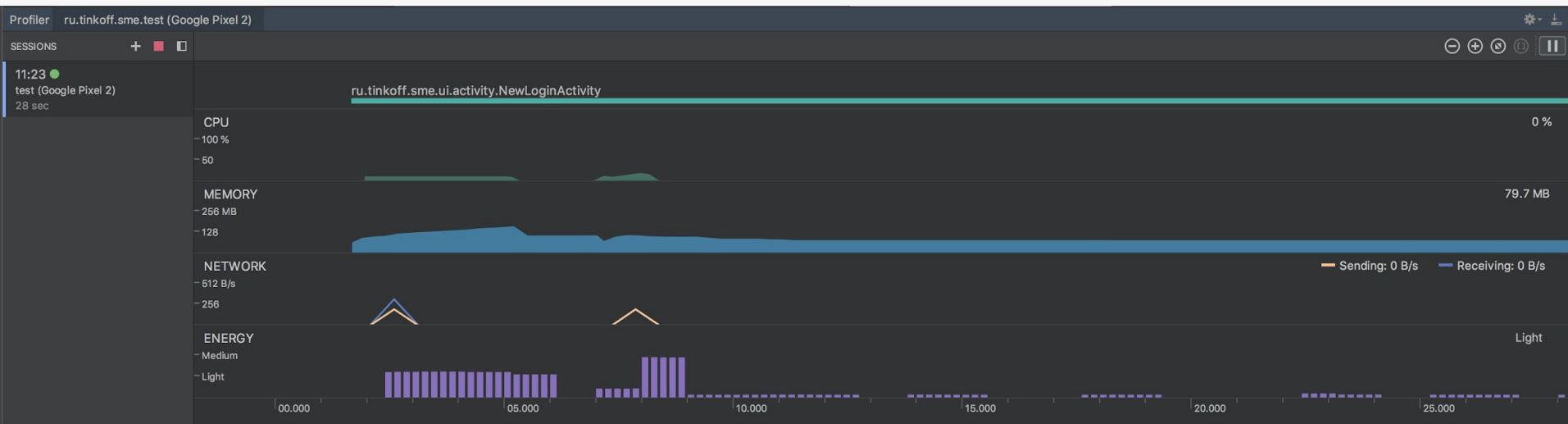
        TheCoolestLibEver.addCallback(new Callback());
    }

    private static class Callback implements Runnable {

        @Override
        public void run() {
            // TODO
        }
    }
}
```



Как дебажить?



Как дебажить?



```
StrictMode.setVmPolicy(StrictMode.VmPolicy.Builder()  
    .detectActivityLeaks()  
    .penaltyDeath()  
    .build())
```

```
registerActivityLifecycleCallbacks(object : ActivityLifecycleCallbacks {  
  
    override fun onActivityCreated(activity: Activity, savedInstanceState: Bundle?)  
  
    override fun onActivityStarted(activity: Activity)  
  
    override fun onActivityResumed(activity: Activity)  
  
    override fun onActivityPaused(activity: Activity)  
  
    override fun onActivityStopped(activity: Activity)  
  
    override fun onActivitySaveInstanceState(activity: Activity, outState: Bundle)  
  
    override fun onActivityDestroyed(activity: Activity)  
  
}))
```



```
override fun onConfigurationChanged(newConfig: Configuration) {
    super.onConfigurationChanged(newConfig)
    when (newConfig.orientation) {
        Configuration.ORIENTATION_UNDEFINED -> {
            // TODO
        }

        Configuration.ORIENTATION_LANDSCAPE -> {
            // TODO
        }

        Configuration.ORIENTATION_PORTRAIT -> {
            // TODO
        }
    }
}
```


BroadcastReceiver




```
val receiver = MyBroadcastReceiver()  
val filter = IntentFilter(Intent.ACTION_AIRPLANE_MODE_CHANGED)  
context.registerReceiver(receiver, filter)
```

```
class MyBroadcastReceiver : BroadcastReceiver() {

    override fun onReceive(context: Context, intent: Intent) {
        when (intent.action) {
            Intent.ACTION_BOOT_COMPLETED -> {
                // TODO
            }

            Intent.ACTION_INPUT_METHOD_CHANGED -> {
                // TODO
            }
        }
    }
}
```

```
val receiver = MyBroadcastReceiver()  
val filter = IntentFilter(ConnectivityManager.CONNECTIVITY_ACTION)  
registerReceiver(receiver, filter)
```

```
class MyNetworkCallback : ConnectivityManager.NetworkCallback() {  
  
    override fun onCapabilitiesChanged(network: Network,  
                                       networkCapabilities: NetworkCapabilities)  
  
    override fun onLost(network: Network)  
  
    override fun onLinkPropertiesChanged(network: Network,  
                                       linkProperties: LinkProperties)  
  
    override fun onUnavailable()  
  
    override fun onLosing(network: Network, maxMsToLive: Int)  
  
    override fun onAvailable(network: Network)  
}
```



```
val connectivityManager = context.getSystemService(ConnectivityManager::class.java)
```

```
val networkRequest = NetworkRequest.Builder()  
    .addCapability(NetworkCapabilities.NET_CAPABILITY_INTERNET)  
    .addTransportType(NetworkCapabilities.TRANSPORT_CELLULAR)  
    .build()
```

```
connectivityManager.registerNetworkCallback(networkRequest, MyNetworkCallback())
```

```
val localBroadcastManager = LocalBroadcastManager.getInstance(context)
localBroadcastManager.registerReceiver(MyBroadcastReceiver(), IntentFilter(CUSTOM_ACTION))

localBroadcastManager.sendBroadcast(Intent().setAction(CUSTOM_ACTION))
```



Виды Service

- Background

Виды Service

- Background
- Foreground

Виды Service

- Background
- Foreground
- Bound

Реализации Service

- Service

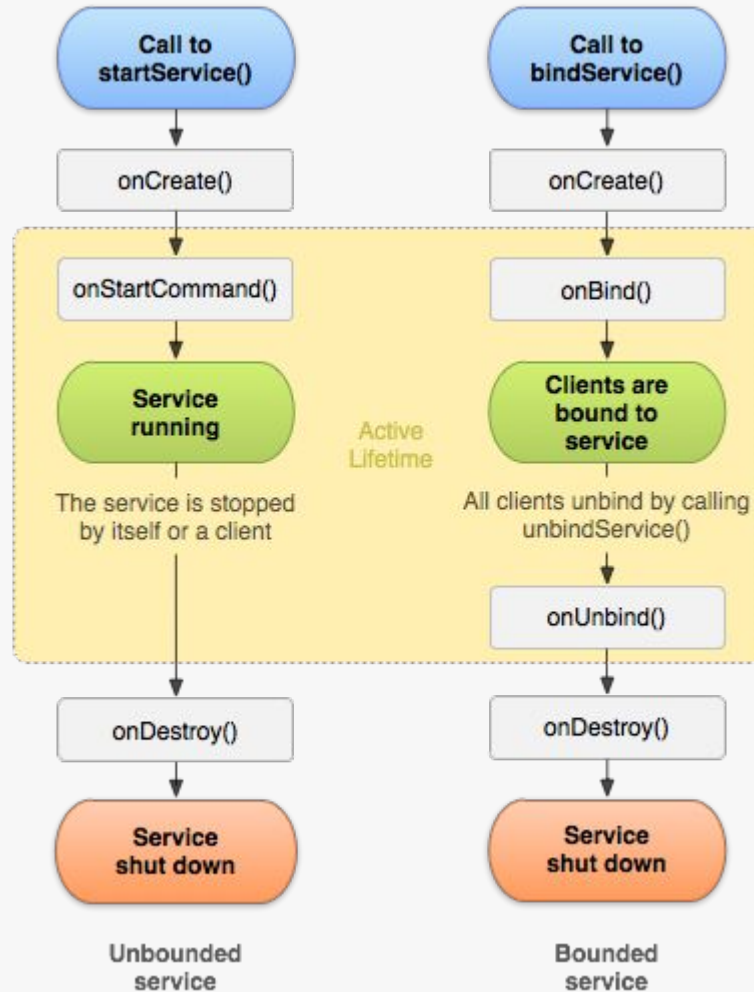
Реализации Service

- Service
- IntentService

Реализации Service

- Service
- IntentService
- JobIntentService

Service Lifecycle



```
val intent = Intent(context, MyService::class.java)  
context.startForegroundService(intent)
```

```
class MyService : Service() {

    override fun onCreate() {
        createChannel()
        startForeground(NOTIFICATION_ID, createNotification())
    }

    private fun createChannel() {
        val channel = NotificationChannel(CHANNEL_ID, CHANNEL_NAME, IMPORTANCE_HIGH)
        val notificationManager = getSystemService(NotificationManager::class.java)
        notificationManager.createNotificationChannel(channel)
    }

    private fun createNotification(): Notification {
        return Notification.Builder(this, CHANNEL_ID)
            .setSmallIcon(R.mipmap.ic_launcher_round)
            .setContentTitle("Hello, World!")
            .build()
    }
}
```

```
class MyBoundService : Service() {

    companion object {

        fun fromBinder(binder: IBinder): MyBoundService? {
            if (binder is MyBinder) {
                return binder.service
            }
            return null
        }
    }

    private val binder: IBinder = MyBinder(this)

    override fun onBind(intent: Intent?): IBinder = binder

    private inner class MyBinder(val service: MyBoundService) : Binder()
}
```

```
private val connection = object : ServiceConnection {

    override fun onServiceConnected(name: ComponentName, binder: IBinder) {
        service = MyBoundService.fromBinder(binder)
    }

    override fun onServiceDisconnected(name: ComponentName) {
        service = null
    }
}

private var service: MyBoundService? = null

override fun onStart() {
    super.onStart()
    bindService(Intent(this, MyBoundService::class.java), connection, BIND_AUTO_CREATE)
}

override fun onStop() {
    super.onStop()
    unbindService(connection)
}
```

Планировщик задач

- AlarmManager
- JobScheduler (minSdk = 21+)
- Firebase JobDispatcher (minSdk = 14+, Play Services required)

Планировщик задач

- ~~AlarmManager~~
- ~~JobScheduler (minSdk = 21+)~~
- ~~Firebase JobDispatcher (minSdk = 14+, Play Services required)~~
- WorkManager



Спасибо за внимание