

# Phylogenetics II: Building trees from organismal data

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Introduction to Evolution and Scientific Inquiry

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What are all possible trees for three taxa A, B, C?

# Two broad approaches to determine the "best" tree

- Either way, we use **homologous characters (traits)**
  - Since early 1990s, almost always **DNA sequences!!!**
- Using **distance** among all sequences (shortest distance = most closely related)
- Using an **optimality criterion**

# What are all possible trees for N taxa?

| Number of Species | Number of Possible Trees                  |
|-------------------|-------------------------------------------|
| 3                 | 3                                         |
| 4                 | 15                                        |
| 5                 | 105                                       |
| 6                 | 954                                       |
| 7                 | 10,395                                    |
| 8                 | 135,135                                   |
| 9                 | 2,027,025                                 |
| 10                | 34,459,425                                |
| 11                | 654,729,075                               |
| 12                | 13,749,310,575 ← <b>about 14 billion</b>  |
| 13                | 316,234,143,225 ← <b>over 300 billion</b> |

# We create trees by tracing change in homologous characters

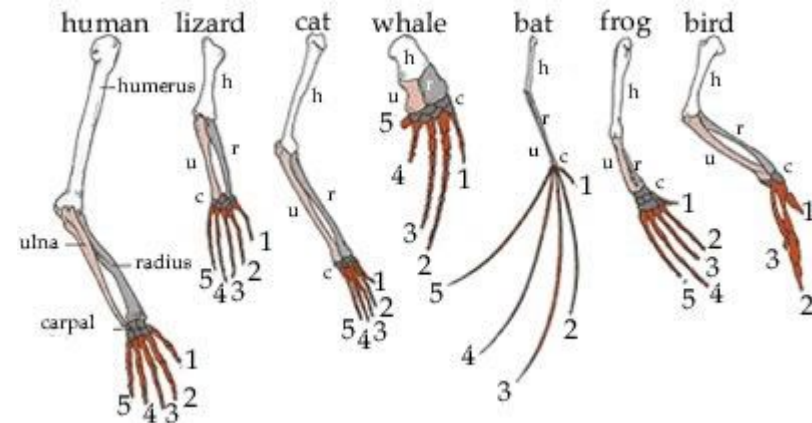
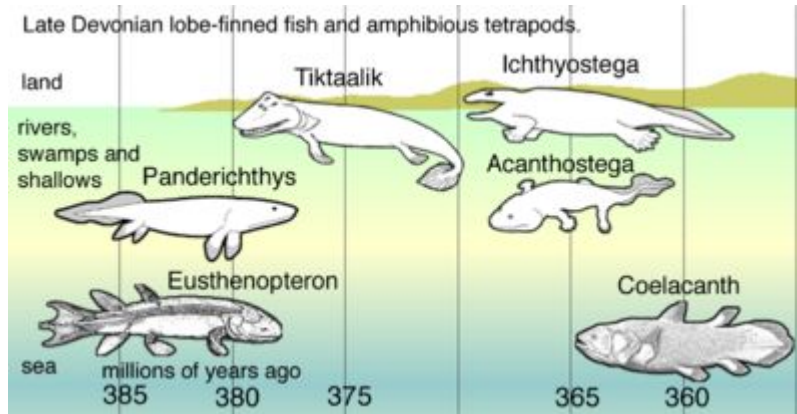
- **Homology:** traits shared due to **common ancestry**
  - "homologous traits"
  - The trait evolved in the common ancestor, and evolution has "tweaked" the trait as it **diverged** in descendants



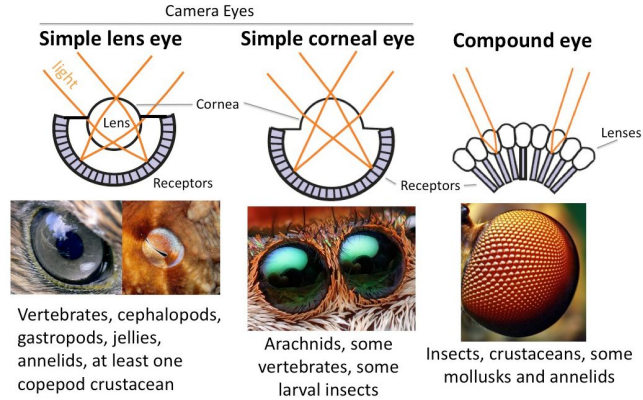
- **Homoplasy:** traits shared due to "acquired" similarity, i.e. **convergent evolution**
  - "analogous traits"
  - The same trait evolves several times independently



# Homology of tetrapod limbs



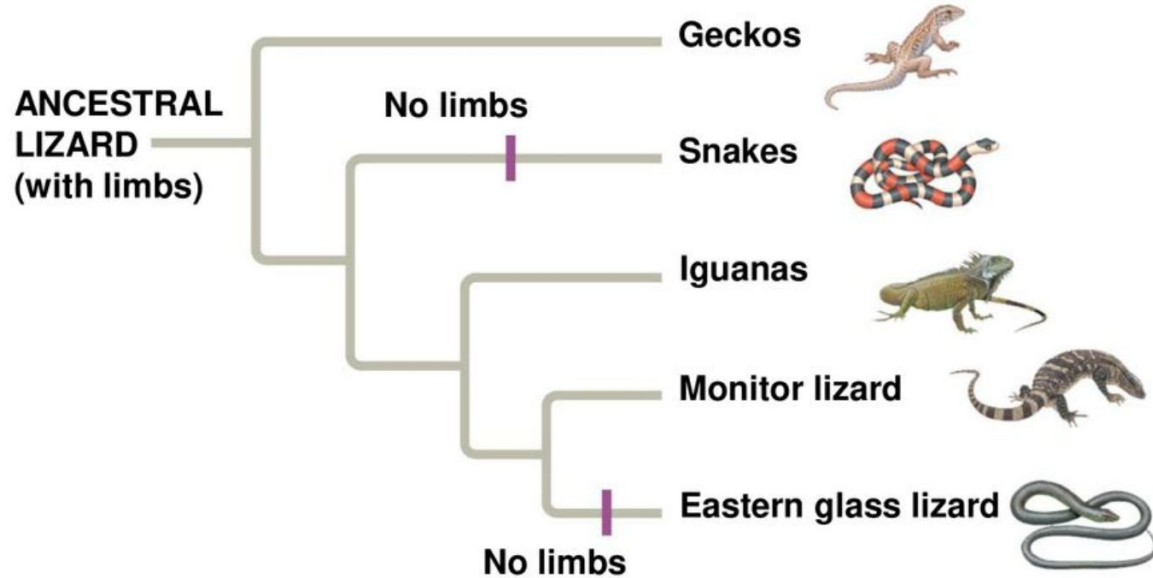
# Examples of convergent evolution



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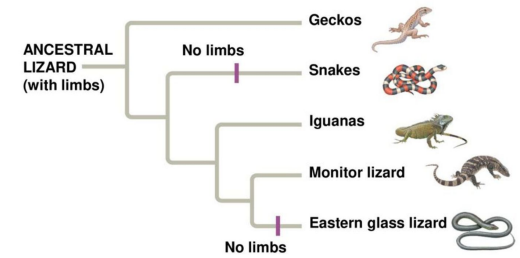
| Niche    | Placental Mammals | Australian Marsupials |
|----------|-------------------|-----------------------|
| Burrower | Mole              | Marsupial mole        |
| Anteater | Lesser anteater   | Numbat (anteater)     |
| Mouse    | Mouse             | Marsupial mouse       |
| Climber  | Lemur             | Spotted cuscus        |
| Glider   | Flying squirrel   | Flying phalanger      |
| Cat      | Ocelot            | Tasmanian "tiger cat" |
| Wolf     | Wolf              | Tasmanian wolf        |

# Convergent evolution, phylogenetically





# Why homologous characters are key



# Building trees with homologous characters: **organizing data into a character matrix**

Rows are species/groups of organisms

Columns are trait values for HOMOLOGOUS characters

\*amniotic egg:  
an egg in which the  
embryo is surrounded  
by the moisture-retaining  
amnion membrane



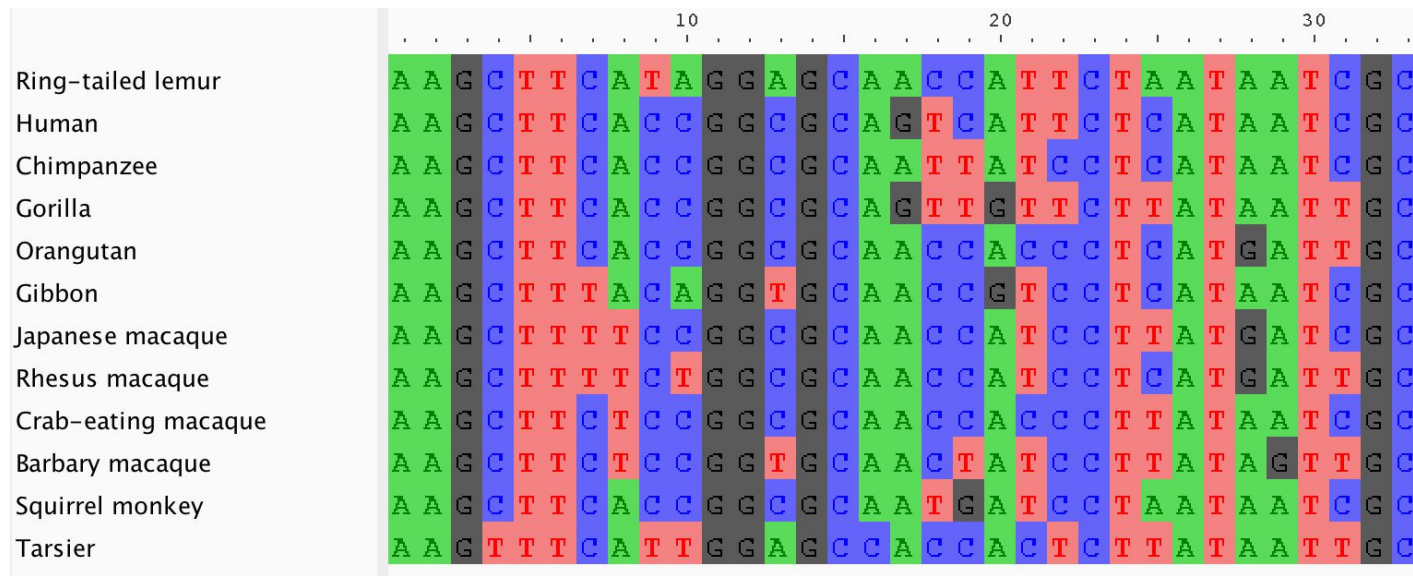
\*\*post-orbital fenestrae:  
holes in the skull  
behind the eye



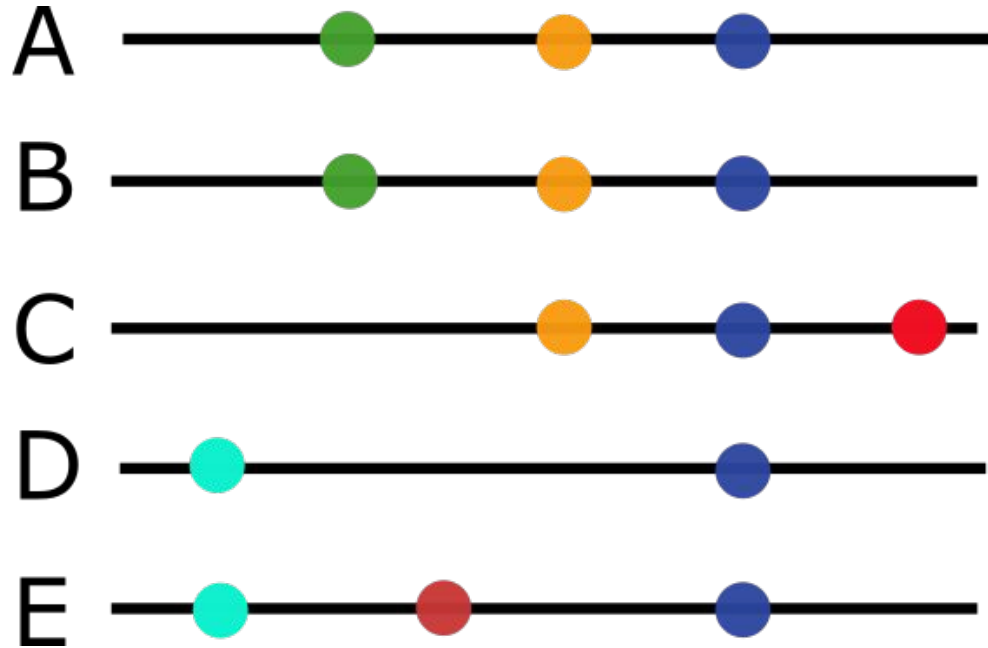
|                          | Vertebrae? | Bony skeleton? | Four limbs? | Amniotic egg?* | Hair? | Two post-orbital fenestrae? ** |
|--------------------------|------------|----------------|-------------|----------------|-------|--------------------------------|
| Sharks and relatives     | YES        | no             | no          | no             | no    | no                             |
| Ray-finned fishes        | YES        | YES            | no          | no             | no    | no                             |
| Amphibians               | YES        | YES            | YES         | no             | no    | no                             |
| Primates                 | YES        | YES            | YES         | YES            | YES   | no                             |
| Rodents and rabbits      | YES        | YES            | YES         | YES            | YES   | no                             |
| Crocodiles and relatives | YES        | YES            | YES         | YES            | no    | YES                            |
| Dinosaurs and birds      | YES        | YES            | YES         | YES            | no    | YES                            |

# Making trees from DNA sequences

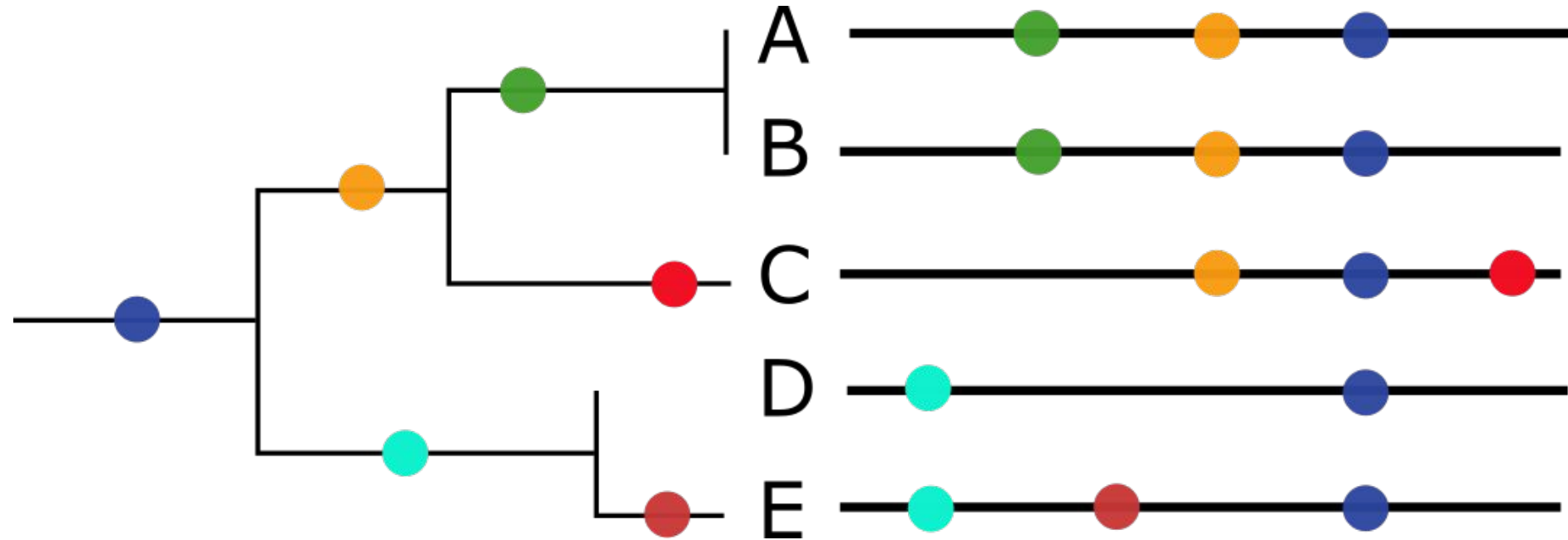
If the character matrix is DNA sequences, it is called a **sequence alignment**



# From DNA sequence to phylogeny



# From DNA sequence to phylogeny



# Optimality criterion = a measurement of being optimal (the best)

- Find the tree with the **best value** (optimality) of some measurement (criterion) that tells us if the tree is a **good fit to the data**
- Good fit to the data = the tree and data match really well
- (Note, there are other ways also, but this is the modern-day standard)

# Types of optimality criterion

- Parsimony
  - The tree with the fewest steps/evolutionary changes is the best tree
  - **We will learn this one**
  - For all possible trees, the one with the fewest number of changes is the "best"
- Some kind of complicated statistic
  - "Maximum Likelihood"
  - "Bayesian Posterior Probability"
  - **By FAR the most commonly-used approaches in modern-day phylogenetic research**
  - For all possible trees, the one with the highest PROBABILITY is the "best"

# Major question: Is evolution parsimonious??

**PROBABLY NOT.**

<https://twitter.com/RebeccaRHelm/status/1245810190601072653?s=20>





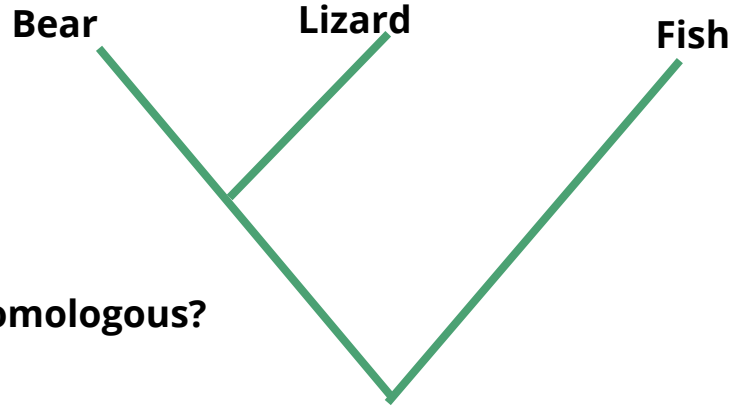
# Let's find the best tree under parsimony

Fish: GCGT  
Bear: CCTG  
Lizard: CCAG  
*ancestor: GCGT*

Position 2 is constant,  
1, 3, 4 are variable

The tree with the **lowest tree length** is the best tree. Tree Length = total number of changes along the tree, summed across characters (columns in alignment). **TREE LENGTH IS OUR OPTIMALITY CRITERION.**

# Once we have a tree, we can study evolution of traits



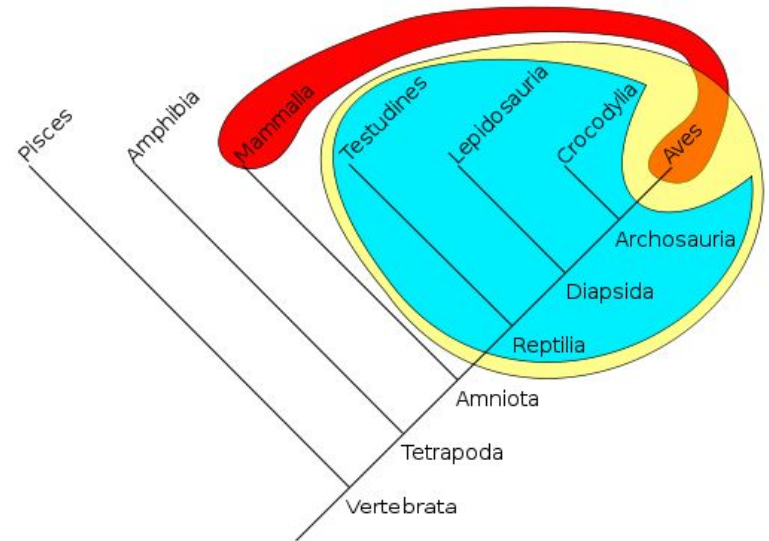
**Which traits are likely homologous?  
Homoplasious?**

|        | Four limbs | Lives on land | Eats insects |
|--------|------------|---------------|--------------|
| Bear   | Yes        | Yes           | No           |
| Lizard | Yes        | Yes           | Yes          |
| Fish   | No         | No            | Yes          |

# Tree-thinking about traits/groups of species

Which is a true evolutionary group?

- **Animals with a four-chambered heart**
  - **Birds and mammals**
- **Birds ("Aves")**
- **Reptiles**
  - **lizards, turtles, snakes, crocodiles**

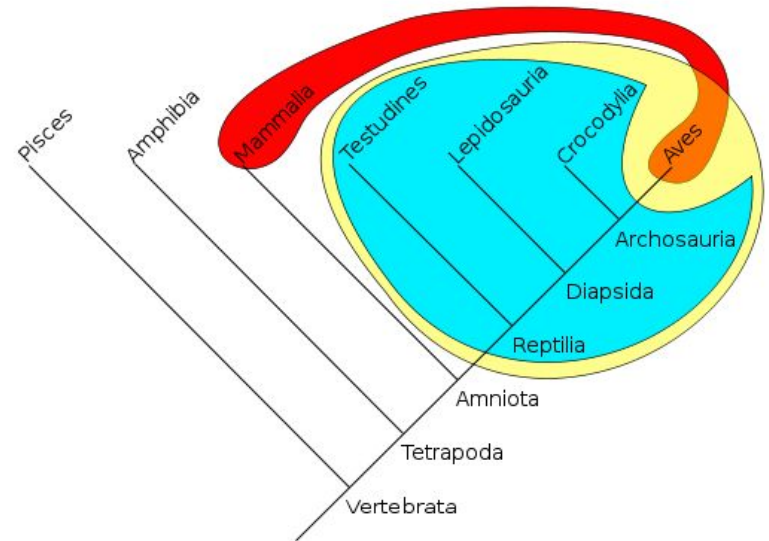


# Tree-thinking about traits/groups of species

Which is a true evolutionary group?

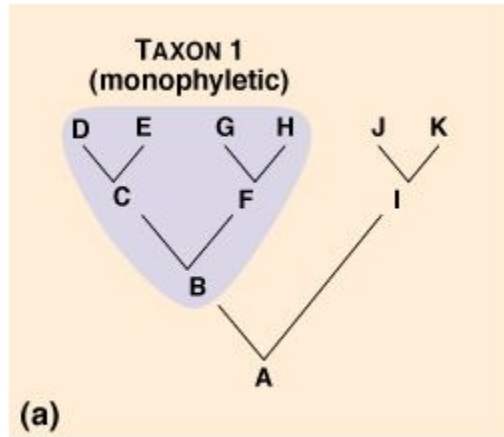
- **Animals with a four-chambered heart**
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Monophyly  
Paraphyly  
Polyphyly



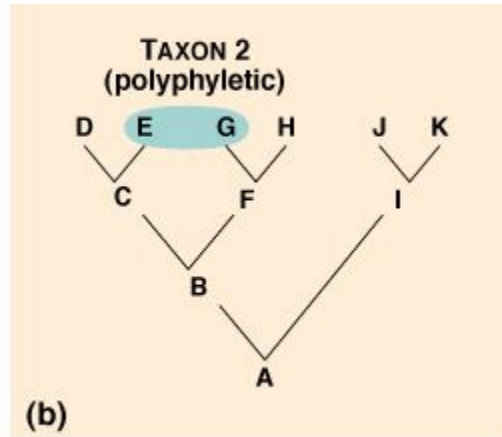
# Describing groups in a phylogenetic context

Letters at nodes represent *labeled ancestors*

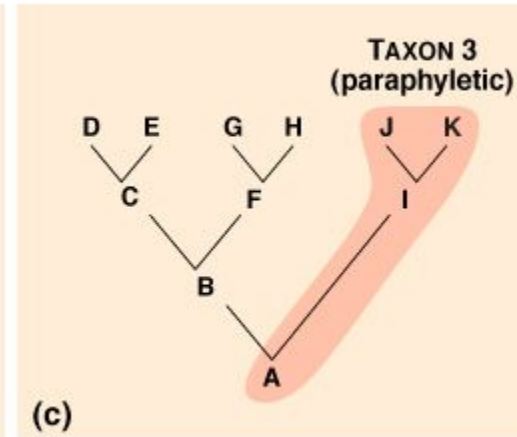


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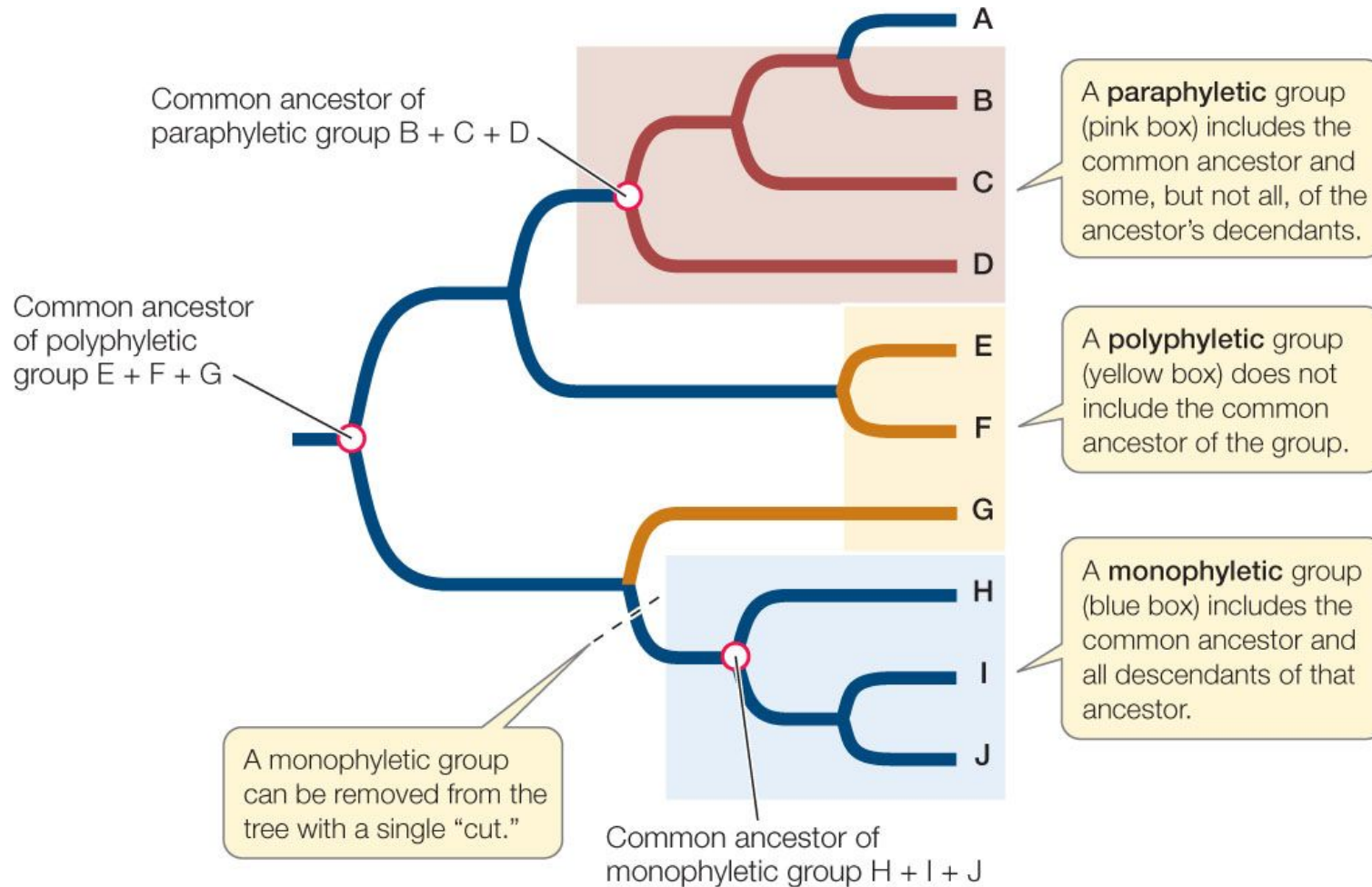
**Homologous trait with all  
descendants inheriting  
same trait**



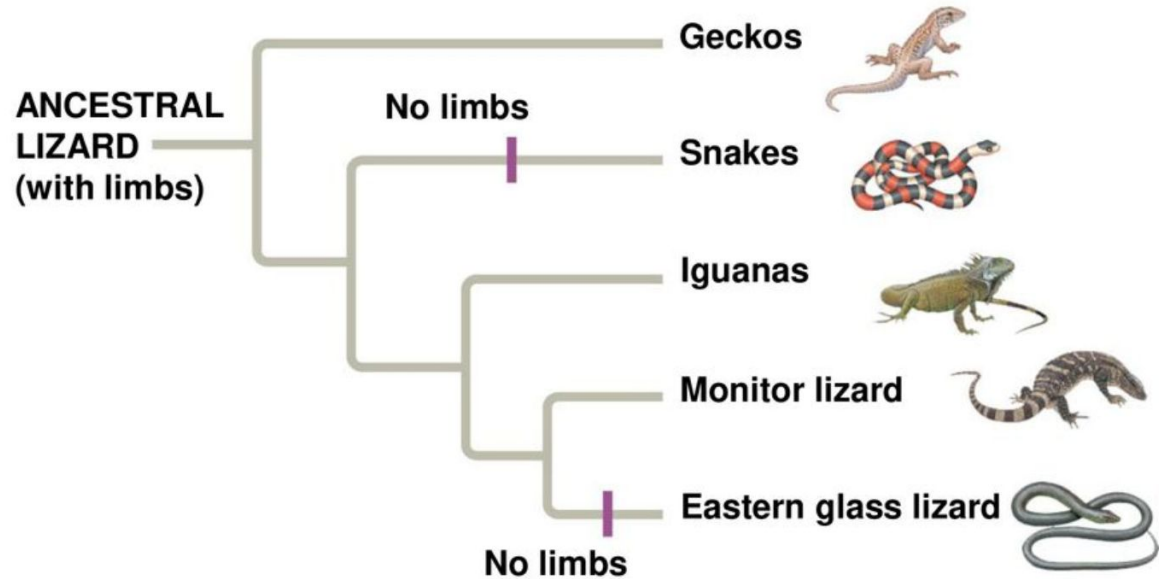
**CONVERGENT trait**



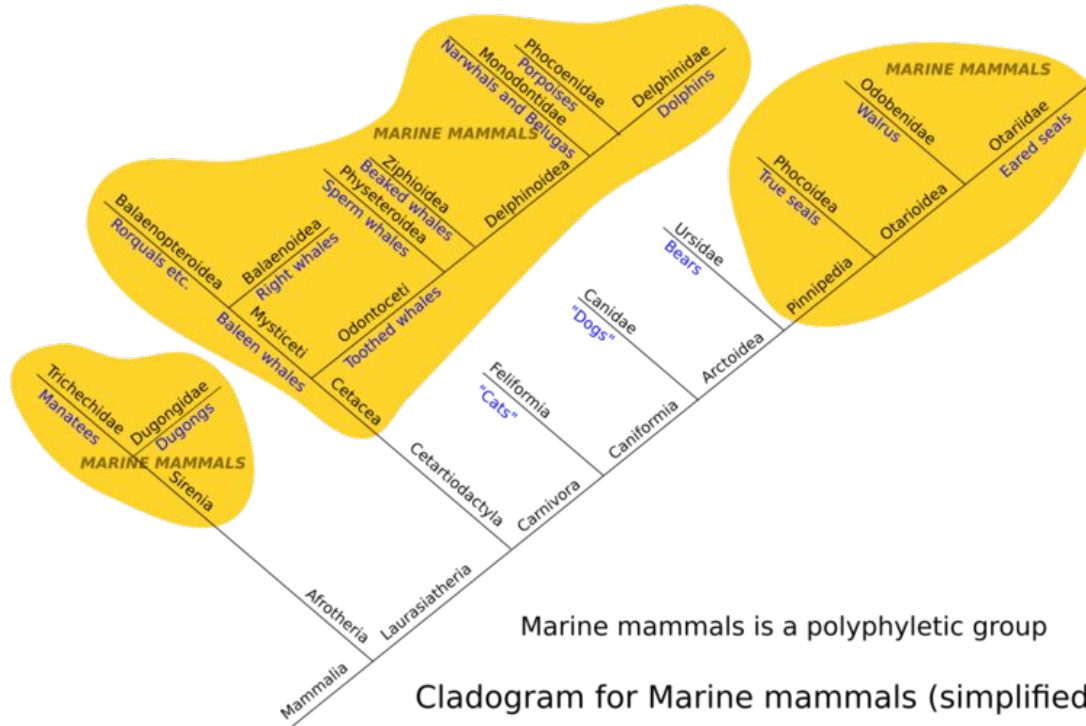
**Homologous trait with some  
descendants inheriting trait,  
rest inheriting *modification***



"No limbs" is **polyphyletic** (ancestor NOT in group - it has limbs!)

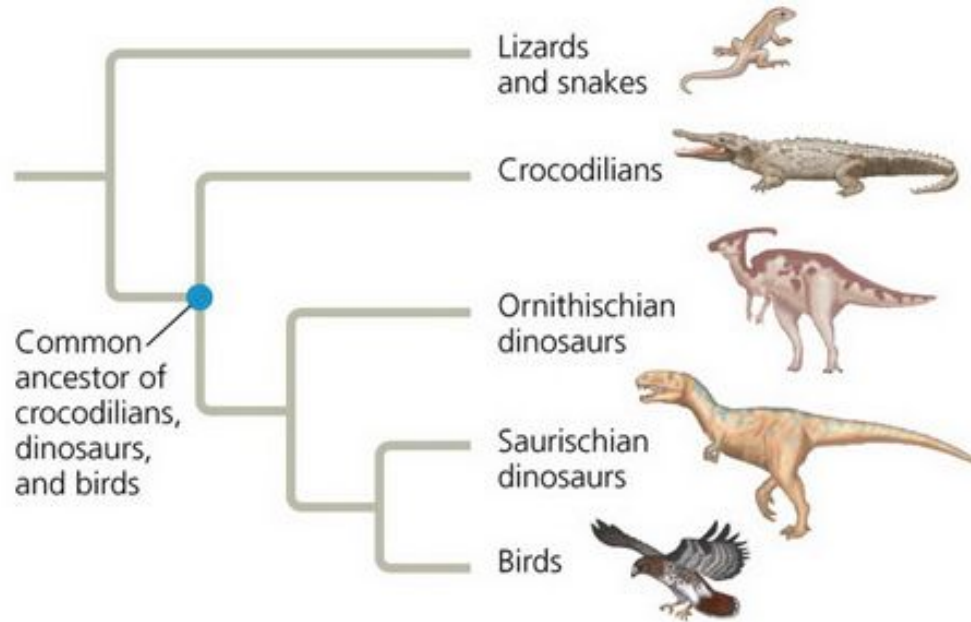


Marine mammals show convergence. They are polyphyletic

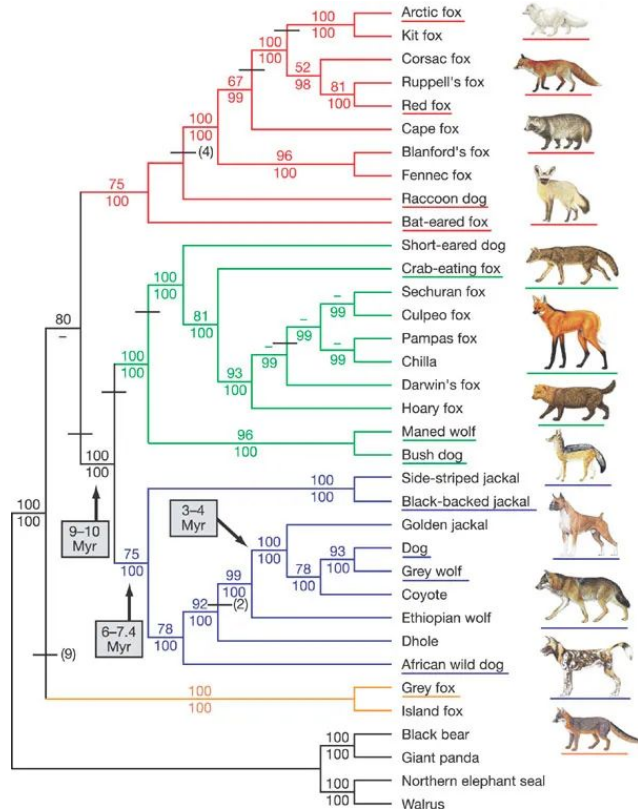




Birds are MONOphyletic. So are crocodilians.  
Dinosaurs are PARAphyletic



# Dogs and their close relatives



"The phylogenetic tree is based on ~15 kb of exon and intron sequence (see text). Branch colours identify the red-fox-like clade (red), the South American clade (green), the wolf-like clade (blue) and the grey and island fox clade (orange). The tree shown was constructed using maximum parsimony as the optimality criterion and is the single most parsimonious tree.

"Bootstrap values and bayesian posterior probability values are listed above and below the internodes, respectively; dashes indicate bootstrap values below 50% or bayesian posterior probability values below 95%.

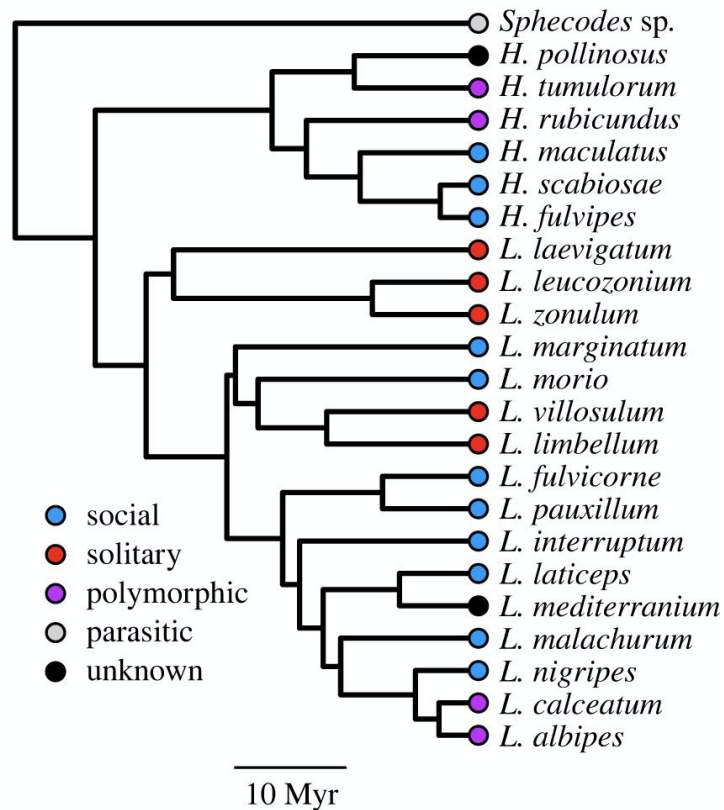
"Underlined species names are represented with corresponding illustrations."

# Evolution of bee behavior

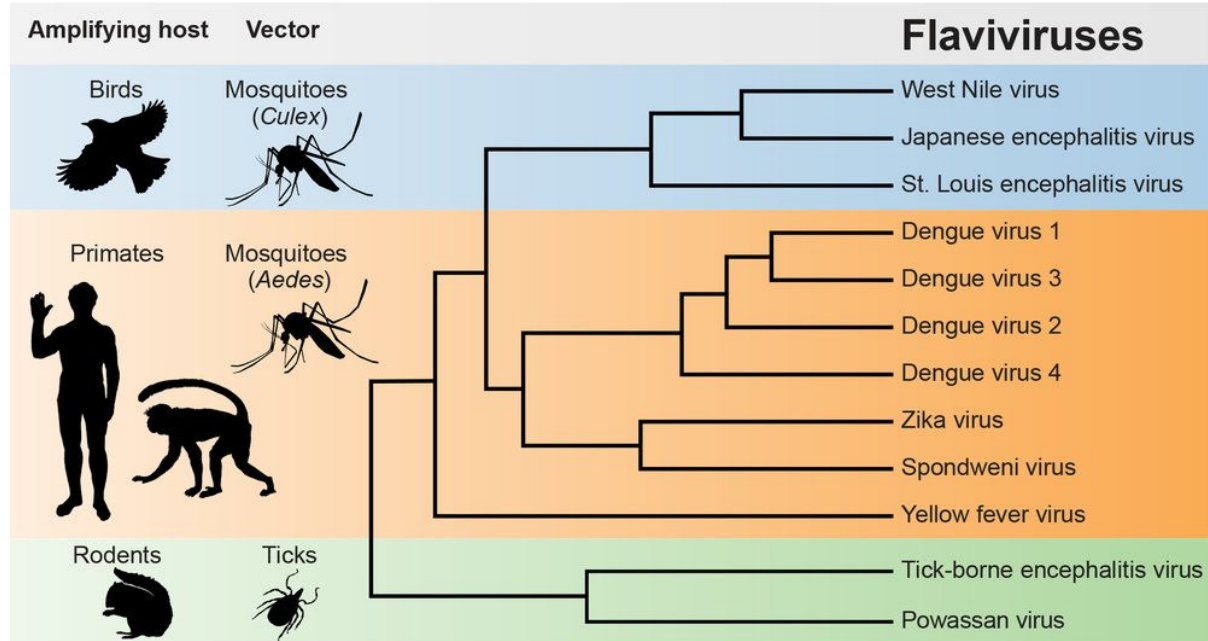
Are of of these groups **monophyletic**?

- Social?
- Solitary?
- Polymorphic?
- Parasitic?

How many **evolutionary changes** have occurred for this trait?



# Flavivirus hosts?



(This is a **cladogram**: branch lengths are meaningless.)