



**亞洲大學**  
ASIA UNIVERSITY

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**Final Project Report**  
**Advanced Computer Programming**

**Student Result Dashboard**

**Group : 1**

**Instructor : DINH-TRUNG VU**

**2025-06**

# Chapter 1 Introduction

## 1.1 Group Introduction

- 1) **Group Project Repository:** <https://github.com/113710077/Group-1>
- 2) **Group members:**
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## 1.2 Overview

The Student Result Dashboard is an interactive and automated system designed to facilitate the management and analysis of student academic performance data. It allows users, such as teachers and academic administrators, to upload student marks through CSV files or input them manually via a form. Once the data is submitted, the application utilizes Python's powerful data processing and visualization libraries—primarily Pandas and Matplotlib—to compute essential academic metrics. These include total and average marks, pass/fail classification based on defined thresholds, and identification of top-performing students. The results are then presented visually using dynamic charts and tables, making it easier to interpret student performance data at both individual and class levels.

What sets this project apart is its incorporation of machine learning components through the Scikit-learn library. Specifically, the dashboard includes features for grade prediction using classification models and student clustering using the KMeans algorithm. These features enable predictive analytics and segmentation of students into performance-based categories such as high, average, and low performers. This capability introduces a forward-thinking approach to educational analytics, helping educators make informed decisions and provide targeted academic support.

## **1.3 Project Objectives**

The primary goal of this project was to create a user-friendly, web-based system that automates the analysis and visualization of student results. It combines several key programming concepts, including file I/O, data manipulation, chart generation, web development with Flask, and introductory machine learning. Beyond fulfilling academic requirements, the project was designed with scalability and real-world applicability in mind, showcasing our ability to integrate diverse programming skills into a cohesive and functional application.

## Chapter 2 System Design and Implementation

### 2.1 Input Handling

The dashboard provides two main options for inputting student data. The first option allows users to upload a CSV file containing student information, with each record comprising fields such as ID, Name, and marks in subjects like Math, Science, and English. Alternatively, users can manually input data through an HTML form. This flexibility ensures that both small-scale and large-scale data can be easily accommodated by the system.

### 2.2 Data Analysis Using Pandas

Once the data is collected, it is processed using the Pandas library. Key operations include computing the total and average marks for each student, determining their pass or fail status based on a 35% threshold, and calculating class-level statistics such as subject-wise averages. The application also identifies the top five students by average score and pinpoints the single highest scorer. These features allow teachers to gain immediate insights into academic performance without having to analyze raw data manually.

### 2.3 Visualization Using Matplotlib

To make the analysis more intuitive and visually appealing, the application employs Matplotlib for chart generation. Three types of visualizations are created dynamically:

- A **bar chart** displaying individual scores across subjects,
- A **pie chart** showing the proportion of students who passed versus those who failed, and
- A **line graph** illustrating the class-wide average for each subject.

These visual tools help users grasp key trends and distributions at a glance, enhancing the overall utility of the dashboard.

## **2.4 Web Interface with Flask**

The entire application is built on the Flask framework, which serves as the backbone for the web interface. Users interact with the system through a browser, where they can upload CSV files or enter data manually, and receive immediate feedback in the form of tables and charts. Flash messages guide users throughout their interaction, offering real-time notifications for errors or successful operations. The interface is styled using Bootstrap to ensure clarity, responsiveness, and ease of navigation.

## **Chapter 3: Advanced Features with Machine Learning**

### **3.1 Grade Prediction**

The system includes a module for predicting student grades using a Decision Tree Classifier. By training the model on historical data, the system learns to map numerical scores to categorical grades (e.g., A, B, C, D, F). When new data is input, the model can predict grades based on learned patterns, giving educators an additional layer of insight into academic trends and future performance.

### **3.2 Student Clustering with KMeans**

Another innovative feature is the use of the KMeans clustering algorithm to group students based on their academic performance. This unsupervised learning method segments students into categories such as high performers, average performers, and low performers. These clusters can help educators identify which students need more attention and which are excelling, enabling personalized academic strategies.

During development, several challenges were encountered, including handling missing or incorrectly formatted data, dealing with dynamic chart rendering in Flask, and integrating machine learning into a real-time web interface. Debugging template errors and managing stateful interactions between the server and client also required a solid understanding of Flask's request-response cycle.

From a learning perspective, the project significantly deepened our understanding of Python's core and advanced features. It strengthened our skills in data analysis, web development, and machine learning. More importantly, it demonstrated how different technologies and libraries can be brought together to solve a practical, real-world problem in a user-centric way.

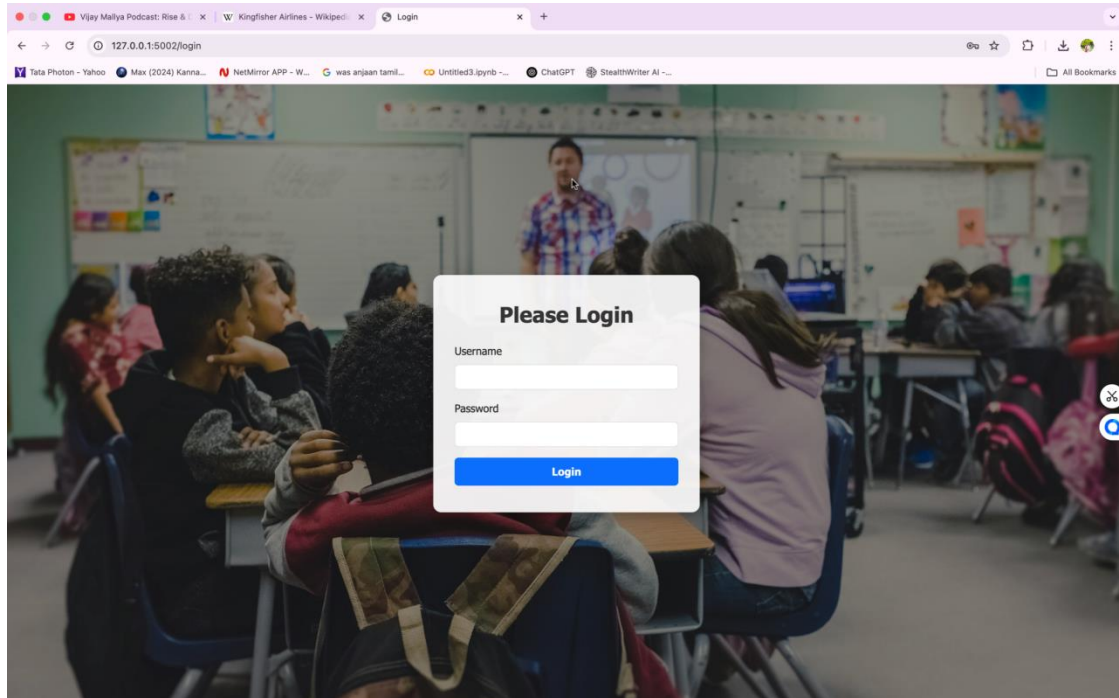
## **Chapter 5: Conclusion and Future Work**

The Student Result Dashboard is a robust and extendable application that successfully achieves its core objectives. It provides a seamless way for educators to analyze student performance, backed by visual aids and predictive intelligence. The project showcases the integration of multiple technical skills and offers valuable insights into the power of combining data science with web development.

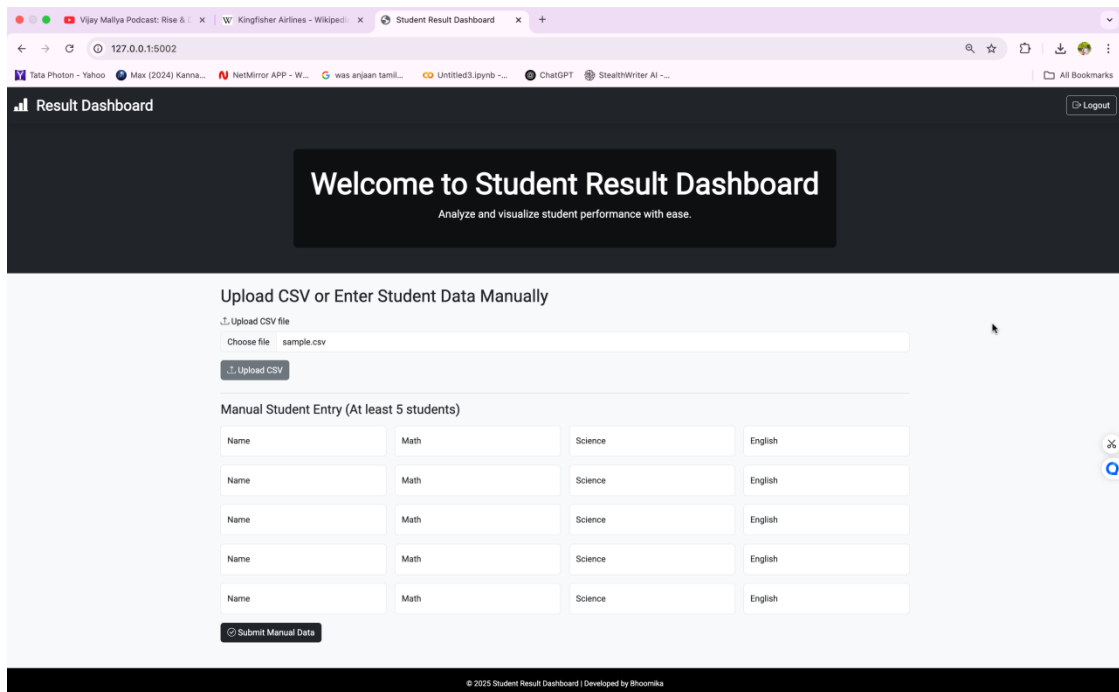
In the future, the system could be enhanced by adding features such as time-series tracking of academic performance, integration with student databases or LMS systems, and user authentication for secure data access. The machine learning models could also be expanded to include more advanced algorithms and broader datasets for greater accuracy and utility.

## Chapter 6 : Results

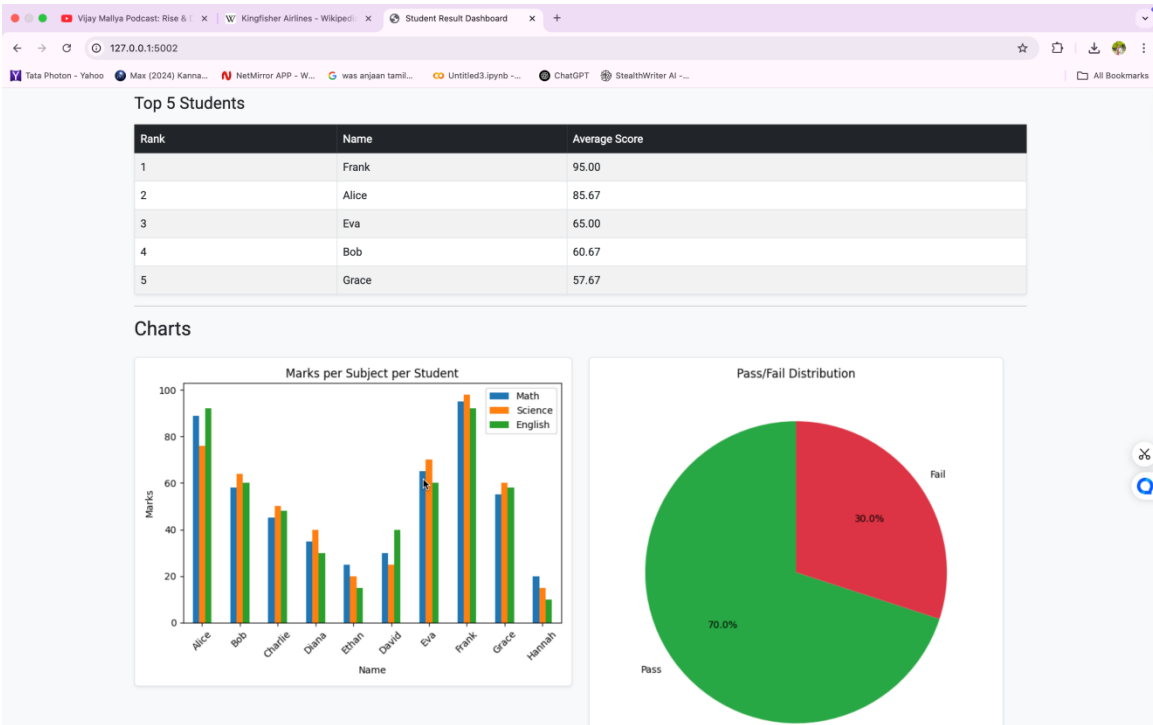
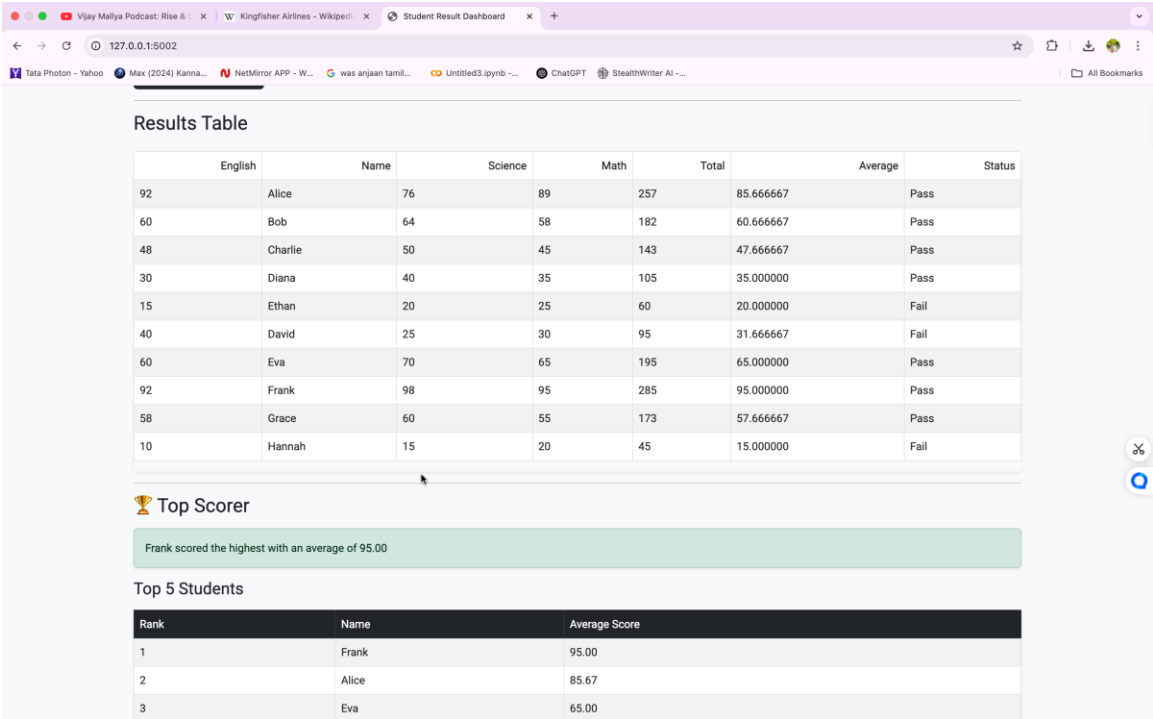
### Login page

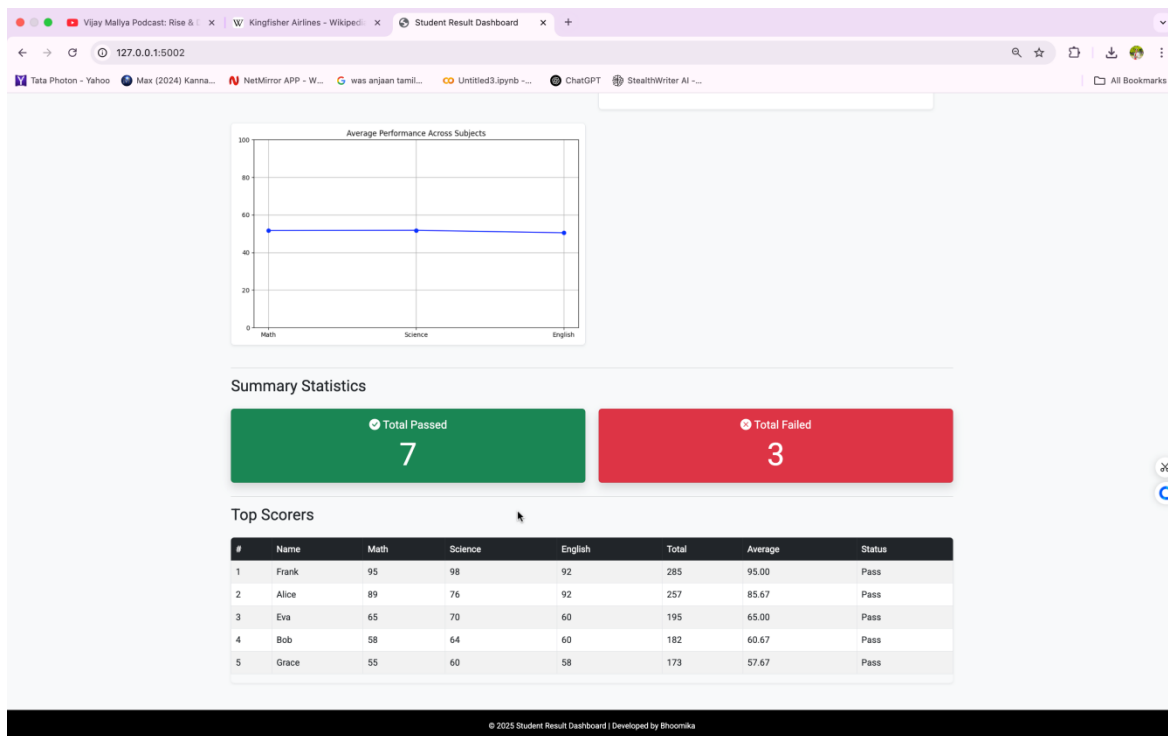


### a. Uploading a CSV









## b. Entering data manually

Student Result Dashboard

127.0.0.1:5002

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All Bookmarks

Analyze and visualize student performance with ease.

Upload CSV or Enter Student Data Manually

Upload CSV file

Choose file No file chosen

Upload CSV

Manual Student Entry (At least 5 students)

Name Bhoomika	Math 99	Science 100	English 98
Name olivia	Math 45	Science 19	English 11
Name Noah	Math 56	Science 78	English 79
Name isabella	Math 34	Science 56	English 87
Name Eva	Math 99	Science 90	English 100

Submit Manual Data

Results Table

