# **The PoC-Library Documentation**

Release 1.1.1

Patrick Lehmann, Thomas B. Preusser, Martin Zabel

# Introduction

Ι	Introduction	1
1	What is PoC?  1.1 What is the History of PoC?  1.2 Which Tool Chains are supported?  1.3 Why should I use PoC?  1.4 Who uses PoC?	5 6 6 7 7
2	2.3       Configuring PoC on a Local System         2.4       Integration         2.5       Run a Simulation         2.6       Run a Synthesis	9 10 10 10 12 13
3	3.1 Report a Bug	15 15 15 16 16 18
4	4.1 1. Definitions. 4.2 2. Grant of Copyright License. 4.3 3. Grant of Patent License. 4.4 4. Redistribution. 4.5 5. Submission of Contributions. 4.6 6. Trademarks. 4.7 7. Disclaimer of Warranty. 4.8 8. Limitation of Liability.	19 19 20 20 21 21 21 21
II	Main Documentation	23
5		<b>25</b> 26

	5.2	Downloading PoC	28
	5.3	Integrating PoC into Projects	
	5.4	Configuring PoC's Infrastructure	32
	5.5	Creating my_config/my_project.vhdl	36
	5.6 5.7	Adding IP Cores to a Project	37 38
	5.8	Synthesis	36 45
	5.9	Project Management	49
	5.10	Pre-Compiling Vendor Libraries	49
	5.11	Miscellaneous	56
6		ore Interfaces	57
	6.1	Command-Status-Error (PoC.CSE) Interface	57
	6.2	PoC.FIFO Interface	57
	6.3	PoC.Mem Interface	57
	6.4	PoC.Stream Interface	59
7	IP Co	ore Documentations	61
	7.1	Common Packages	61
	7.2	Simulation Packages	62
	7.3	PoC.alt	64
	7.4	PoC.arith	64
	7.5	PoC.bus	74
	7.6	PoC.cache	
	7.7	PoC.comm	91
	7.8	PoC.dstruct	92
	7.9	PoC.fifo	94
	7.10 7.11	PoC.io	
	7.11	PoC.misc	
	7.12	PoC.net	
	7.14	PoC.sort	
		PoC.xil	
8	Third		203
	8.1	Cocotb	
	8.2	OSVVM	
	8.3	UVVM	
	8.4	VUnit	
	8.5	Updating Linked Git Submodules	204
9	Cons	traint Files	207
	9.1	IP Core Constraint Files	207
	9.2	Board Constraint Files	208
4.0			• • •
10			213
		Aldec Active-HDL	213
		Xilinx ISE	
		Xilinx Vivado	
	10.4	Annix vivado	213
11	Exam	nples	215
***			<b>.</b>
III	Re	eferences	217
12	Com	mand Reference	219
14		PoC Wrapper Scripts	
			220

	12.3	Pre-compile Scripts	20
13	IP Co	ore Database 2.	31
	13.1	Overview	31
	13.2	Database Structure	
	13.3	Supported Options	34
	13.4	Files in detail	
		User Defined Variables	
14	Pytho	on Infrastructure 2.	37
		PoC.py	37
	14.2	Base	41
	14.3	Compiler	67
	14.4	DataBase	83
	14.5	Parser	16
	14.6	Simulator	32
	14.7	ToolChain	47
	14.8	lib	97
15	More	References 52	21
	15.1	List of Supported FPGA Devices	21
		List of Supported Boards	
	15.3	Wrapper Script Hook Files	
	15.4	File Formats	23
	15.5	Naming Conventions	27
	15.6	Known Issues	29
	15.7	Local License Copies	30
IV	Ap	opendix 54	<b>1</b> 5
16	Chan	ge Log	47
17	Index	5-	49
Pyt	thon N	Module Index 55	51

# Part I Introduction

This library is published and maintained by **Chair for VLSI Design, Diagnostics and Architecture** - Faculty of Computer Science, Technische Universität Dresden, Germany https://tu-dresden.de/ing/informatik/ti/vlsi



PoC - "Pile of Cores" provides implementations for often required hardware functions such as Arithmetic Units, Caches, Clock-Domain-Crossing Circuits, FIFOs, RAM wrappers, and I/O Controllers. The hardware modules are typically provided as VHDL or Verilog source code, so it can be easily re-used in a variety of hardware designs.

All hardware modules use a common set of VHDL packages to share new VHDL types, sub-programs and constants. Additionally, a set of simulation helper packages eases the writing of testbenches. Because PoC hosts a huge amount of IP cores, all cores are grouped into sub-namespaces to build a better hierarchy.

Various simulation and synthesis tool chains are supported to interoperate with PoC. To generalize all supported free and commercial vendor tool chains, PoC is shipped with a Python based infrastructure to offer a command line based frontend.

### **News**

See Change Log for latest updates.

# Cite the PoC-Library

The PoC-Library hosted at GitHub.com. Please use the following biblatex entry to cite us:

```
# BibLaTex example entry
@online{poc,
   title={{PoC - Pile of Cores}},
   author={{Chair of VLSI Design, Diagnostics and Architecture}},
   organization={{Technische Universität Dresden}},
   year={2016},
   url={https://github.com/VLSI-EDA/PoC},
   urldate={2016-10-28},
}
```

# CHAPTER 1

What is PoC?

PoC - "Pile of Cores" provides implementations for often required hardware functions such as Arithmetic Units, Caches, Clock-Domain-Crossing Circuits, FIFOs, RAM wrappers, and I/O Controllers. The hardware modules are typically provided as VHDL or Verilog source code, so it can be easily re-used in a variety of hardware designs.

All hardware modules use a common set of VHDL packages to share new VHDL types, sub-programs and constants. Additionally, a set of simulation helper packages eases the writing of testbenches. Because PoC hosts a huge amount of IP cores, all cores are grouped into sub-namespaces to build a better hierarchy.

Various simulation and synthesis tool chains are supported to interoperate with PoC. To generalize all supported free and commercial vendor tool chains, PoC is shipped with a Python based Infrastruture to offer a command line based frontend.

### The PoC-Library pursues the following five goals:

- independence in the platform, target, vendor and tool chain
- generic, efficient, resource sparing and fast implementations of IP cores
- optimized for several device architectures, if suitable
- supportive scripts to ease the IP core handling with all supported vendor tools on all listed operating systems
- ship all IP cores with testbenches for local and online verification

# In detail the PoC-Library is:

- synthesizable for ASIC and FPGA devices, e.g. from Altera, Lattice, Xilinx, ...,
- supports a wide range of simulation and synthesis tool chains, and is
- executable on several host platforms: Darwin, Linux or Windows.

This is achieved by using generic HDL descriptions, which work with most synthesis and simulation tools mentioned above. If this is not the case, then PoC uses vendor or tool dependent work-arounds. These work-arounds can be different implementations switched by VHDL *generate* statements as well as different source files containing modified implementations.

One special feature of PoC is it, that the user has not to take care of such implementation switchings. PoC's IP cores decide on their own what's the *best* implementation for the chosen target platform. For this feature, PoC

implements a configuration package, which accepts a well-known development board name or a target device string. For example a FPGA device string is decoded into: vendor, device, generation, family, subtype, speed grade, pin count, etc. Out of these information, the PoC component can for example implement a vendor specific carry-chain description to speed up an algorithm or group computation units to effectively use 6-input LUTs.

# 1.1 What is the History of PoC?

In the past years, a lot of "IP cores" were developed at the chair of VLSI design<sup>1</sup>. This lose set of HDL designs was gathered in an old-fashioned CVS repository and grow over the years to a collection of basic HDL implementations like ALUs, FIFOs, UARTs or RAM controllers. For their final projects (bachelor, master, diploma thesis) students got access to PoC, so they could focus more on their main tasks than wasting time in developing and testing basic IP implementations from scratch. But the library was initially for internal and educational use only.

As a university chair for VLSI design, we have a wide range of different FPGA prototyping boards from various vendors and device families as well as generations. So most of the IP cores were developed for both major FPGA vendor platforms and their specific vendor tool chains. The main focus was to describe hardware in a more flexible and generic way, so that an IP core could be reused on multiple target platforms.

As the number of cores increased, the set of common functions and types increased too. In the end PoC is not only a collection of IP cores, its also shipped with a set of packages containing utility functions, new types and type conversions, which are used by most of the cores. This makes PoC a *library*, not only a *collection* of IPs.

As we started to search for ways to publish IP cores and maybe the whole PoC-Library, we found several platforms on the Internet, but none was very convincing. Some collective websites contained inactive projects, others were controlled by companies without the possibility to contribute and the majority was a long list of private projects with at most a handful of IP cores. Another disagreement were the used license types for these projects. We decided to use the Apache License, because it has no copyleft rule, a patent clause and allows commercial usage.

We transformed the old CVS repository into three Git repositories: An internal repository for the full set of IP cores (incl. classified code), a public one and a repository for examples, called PoC-Examples, both hosted on GitHub. PoC itself can be integrated into other HDL projects as a library directory or a Git submodule. The preferred usage is the submodule integration, which has the advantage of linked repository versions from hosting Git and the submodule Git. This is already exemplified by our PoC-Examples repository.

# 1.2 Which Tool Chains are supported?

The PoC-Library and its Python-based infrastructure currently supports the following free and commercial vendor tool chains:

- Synthesis Tool Chains:
  - Altera Quartus Tested with Quartus-II  $\geq$  13.0. Tested with Quartus Prime  $\geq$  15.1.
  - Intel Quartus Tested with Quartus Prime  $\geq 16.1$ .
  - **Lattice Diamond** Tested with Diamond > 3.6.
  - Xilinx ISE Only ISE 14.7 inclusive Core Generator 14.7 is supported.
  - Xilinx PlanAhead Only PlanAhead 14.7 is supported.
  - Xilinx Vivado Tested with Vivado ≥ 2015.4. Due to a limited VHDL language support compared to ISE 14.7, some PoC IP cores need special work arounds. See the synthesis documention section for Vivado for more details.
- Simulation Tool Chains:

 $<sup>^1</sup>$  The PoC-Library is published and maintained by the **Chair for VLSI Design, Diagnostics and Architecture** - Faculty of Computer Science, Technische Universität Dresden, Germany http://tu-dresden.de/inf/vlsi-eda

- Aldec Active-HDL Tested with Active-HDL (or Student-Edition) ≥ 10.3 Tested with Active-HDL Lattice Edition ≥ 10.2
- Cocotb with Mentor QuestaSim backend Tested with Mentor QuestaSim 10.4d
- Mentor Graphics ModelSim Tested with ModelSim PE (or Student Edition) ≥ 10.5c Tested with ModelSim SE ≥ 10.5c Tested with ModelSim Altera Edition 10.3d (or Starter Edition)
- Mentor Graphics QuestaSim/ModelSim Tested with Mentor QuestaSim ≥ 10.4d
- Xilinx ISE Simulator Tested with ISE Simulator (iSim) 14.7. The Python infrastructure supports
  isim, but PoC's simulation helper packages and testbenches rely on VHDL-2008 features, which are
  not supported by isim.
- Xilinx Vivado Simulator Tested with Vivado Simulator (xsim) ≥ 2016.3. The Python infrastructure supports xsim, but PoC's simulation helper packages and testbenches rely on VHDL-2008 features, which are not fully supported by xsim, yet.
- GHDL + GTKWave Tested with GHDL ≥ 0.34dev and GTKWave ≥ 3.3.70 Due to ungoing development and bugfixes, we encourage to use the newest GHDL version.

# 1.3 Why should I use PoC?

Here is a brief list of advantages:

- We explicitly use the wording *PoC-Library* rather then *collection*, because PoC's packages and IP cores build an ecosystem. Complex IP cores are build on-top of basic IP cores they are no lose set of cores. The cores offer a clean interface and can be configured by many generic parameters.
- PoC is target independent: It's possible to switch the target device or even the device vendor without switching the IP core.

Todo: Use a well tested set of packages to ease the use of VHDL

Use a well tested set of simulation helpers

Run testbenches in various simulators.

Run synthesis tests in varous synthesis tools.

Compare hardware usage for different target platfroms.

Supports simulation with vendor primitive libraries, ships with script to pre-compile vendor libraries.

Vendor tools have bugs, check you IP cores when a new tool release is available, before changing code base

# 1.4 Who uses PoC?

PoC has a related Git repository called PoC-Examples on GitHub. This repository hosts a list of example and reference implementations of the PoC-Library. Additional to reading an IP cores documention and viewing its characteristic stimulus waveform in a simulation, it can helper to investigate an IP core usage example from that repository.

- The Q27 Project 27-Queens Puzzle: Massively Parellel Enumeration and Solution Counting
- Reconfigurable Cloud Computing Framework (RC2F) An FPGA computing framework for virtualization and cloud integration.
- PicoBlaze-Library The PicoBlaze-Library offers several PicoBlaze devices and code routines to extend a common PicoBlaze environment to a little System on a Chip (SoC or SoFPGA).

• PicoBlaze-Examples A SoFPGA Library.	reference implementation	n, based on the PoC-Library	y and the PicoBlaze-

# CHAPTER 2

# **Quick Start Guide**

This **Quick Start Guide** gives a fast and simple introduction into PoC. All topics can be found in the *Using PoC* section with much more details and examples.

# **Contents of this Page**

- Requirements and Dependencies
- Download
- Configuring PoC on a Local System
- $\bullet \ \ Integration$
- Run a Simulation
- Run a Synthesis
- Updating

# 2.1 Requirements and Dependencies

The PoC-Library comes with some scripts to ease most of the common tasks, like running testbenches or generating IP cores. PoC uses Python 3 as a platform independent scripting environment. All Python scripts are wrapped in Bash or PowerShell scripts, to hide some platform specifics of Darwin, Linux or Windows. See *Requirements* for further details.

# **PoC requires:**

- A supported synthesis tool chain, if you want to synthesise IP cores.
- A supported simulator too chain, if you want to simulate IP cores.
- The Python 3 programming language and runtime, if you want to use PoC's infrastructure.
- A shell to execute shell scripts:
  - Bash on Linux and OS X

- PowerShell on Windows

# PoC optionally requires:

- Git command line tools or
- Git User Interface, if you want to check out the latest 'master' or 'release' branch.

# PoC depends on third part libraries:

- Cocotb A coroutine based cosimulation library for writing VHDL and Verilog testbenches in Python.
- *OSVVM* Open Source VHDL Verification Methodology.
- *UVVM* O Universal VHDL Verification Methodology.
- *VUnit* An unit testing framework for VHDL.

All dependencies are available as GitHub repositories and are linked to PoC as Git submodules into the PoC-Root\lib directory. See *Third Party Libraries* for more details on these libraries.

# 2.2 Download

The PoC-Library can be downloaded as a zip-file (latest 'master' branch), cloned with git clone or embedded with git submodule add from GitHub. GitHub offers HTTPS and SSH as transfer protocols. See the *Download* page for further details. The installation directory is referred to as PoCRoot.

Protocol	Git Clone Command
HTTPS	git clonerecursive https://github.com/VLSI-EDA/PoC.git PoC
SSH	git clonerecursive ssh://git@github.com:VLSI-EDA/PoC.git PoC

# 2.3 Configuring PoC on a Local System

To explore PoC's full potential, it's required to configure some paths and synthesis or simulation tool chains. The following commands start a guided configuration process. Please follow the instructions on screen. It's possible to relaunch the process at any time, for example to register new tools or to update tool versions. See *Configuration* for more details. Run the following command line instructions to configure PoC on your local system:

```
cd PoCRoot
.\poc.ps1 configure
```

Use the keyboard buttons: to accept, to decline, to skip/pass a step and to accept a default value displayed in brackets.

# 2.4 Integration

The PoC-Library is meant to be integrated into other HDL projects. Therefore it's recommended to create a library folder and add the PoC-Library as a Git submodule. After the repository linking is done, some short configuration steps are required to setup paths, tool chains and the target platform. The following command line instructions show a short example on how to integrate PoC.

# 1. Adding the Library as a Git submodule

The following command line instructions will create the folder lib\PoC\ and clone the PoC-Library as a Git submodule into that folder. ProjectRoot is the directory of the hosting Git. A detailed list of steps can be found at *Integration*.

```
cd ProjectRoot
mkdir lib | cd
git submodule add https://github.com:VLSI-EDA/PoC.git PoC
cd PoC
git remote rename origin github
cd ..\..
git add .gitmodules lib\PoC
git commit -m "Added new git submodule PoC in 'lib\PoC' (PoC-Library)."
```

# 2. Configuring PoC

The PoC-Library should be configured to explore its full potential. See *Configuration* for more details. The following command lines will start the configuration process:

```
cd ProjectRoot
.\lib\PoC\poc.ps1 configure
```

## 3. Creating PoC's my\_config.vhdl and my\_project.vhdl Files

The PoC-Library needs two VHDL files for its configuration. These files are used to determine the most suitable implementation depending on the provided target information. Copy the following two template files into your project's source folder. Rename these files to \*.vhdl and configure the VHDL constants in the files:

```
cd ProjectRoot
cp lib\PoC\src\common\my_config.vhdl.template src\common\my_config.vhdl
cp lib\PoC\src\common\my_project.vhdl.template src\common\my_project.vhdl
```

my\_config.vhdl defines two global constants, which need to be adjusted:

```
constant MY_BOARD : string := "CHANGE THIS"; -- e.g. Custom, ML505, 

→ KC705, Atlys
constant MY_DEVICE : string := "CHANGE THIS"; -- e.g. None, XC5VLX50T-

→ 1FF1136, EP2SGX90FF1508C3
```

my\_project.vhdl also defines two global constants, which need to be adjusted:

Further informations are provided at Creating my\_config/my\_project.vhdl.

# 4. Adding PoC's Common Packages to a Synthesis or Simulation Project

PoC is shipped with a set of common packages, which are used by most of its modules. These packages are stored in the PoCRoot\src\common directory. PoC also provides a VHDL context in common.vhdl, which can be used to reference all packages at once.

2.4. Integration 11

# 5. Adding PoC's Simulation Packages to a Simulation Project

Simulation projects additionally require PoC's simulation helper packages, which are located in the  $PoCRoot\src\sim$  directory. Because some VHDL version are incompatible among each other, PoC uses version suffixes like \*.v93.vhdl or \*.v08.vhdl in the file name to denote the supported VHDL version of a file.

# 6. Compiling Shipped IP Cores

Some IP Cores are shipped are pre-configured vendor IP Cores. If such IP cores shall be used in a HDL project, it's recommended to use PoC to create, compile and if needed patch these IP cores. See *Synthesis* for more details.

# 2.5 Run a Simulation

The following quick example uses the GHDL Simulator to analyze, elaborate and simulate a testbench for the module <code>arith\_prng</code> (Pseudo Random Number Generator - PRNG). The VHDL file <code>arith\_prng.vhdl</code> is located at <code>PoCRoot\src\arith</code> and virtually a member in the <code>PoC.arith</code> namespace. So the module can be identified by an unique name: <code>PoC.arith.prng</code>, which is passed to the frontend script.

# **Example:**

```
cd PoCRoot
.\poc.ps1 ghdl PoC.arith.prng
```

The CLI command ghdl chooses *GHDL Simulator* as the simulator and passes the fully qualified PoC entity name PoC.arith.prng as a parameter to the tool. All required source file are gathered and compiled to an executable. Afterwards this executable is launched in CLI mode and its outputs are displayed in console:

```
PS G:\git\Poc> .\poc.ps1 ghdl PoC.arith.prng

The Poc-t-library - Service Tool

Initializing Poc-t-library Service Tool for simulations

Preparing simulation environment...

Testbench: Poc.arith.prng

Running analysis for every vhdl file...

Running elaboration...

ghdl run messages for 'test.arith_prng_tb'

Poc TESTBENCH REPORT

Tests 2
-1: Default test
0: Test setup for BITS=8; SEED=0x12

Overall

Assertions 256
failed 0
Processes 3
active 0
Runtime 2.6 us

SIMULATION RESULT = PASSED

Overall Simulation Report

Name | Time | Status

arith | | 0:03 | PASSED

Time: 0:03 Count: 1 Passed: 1 No Asserts: 0 Failed: 0 Errors: 0

PS G:\git\Poc>
```

Each testbench uses PoC's simulation helper packages to count asserts and to track active stimuli and checker processes. After a completed simulation run, an report is written to STDOUT or the simulator's console. Note the

line SIMULATION RESULT = PASSED. For each simulated PoC entity, a line in the overall report is created. It lists the runtime per testbench and the simulation status (... ERROR, FAILED, NO ASSERTS or PASSED). See *Simulation* for more details.

# 2.6 Run a Synthesis

The following quick example uses the Xilinx Systesis Tool (XST) to synthesize a netlist for IP core arith\_prng (Pseudo Random Number Generator - PRNG). The VHDL file arith\_prng.vhdl is located at PoCRoot\src\arith and virtually a member in the *PoC.arith* namespace. So the module can be identified by an unique name: PoC.arith.prng, which is passed to the frontend script.

# **Example:**

```
cd PoCRoot
.\poc.ps1 xst PoC.arith.prng --board=KC705
```

The CLI command xst chooses *Xilinx Synthesis Tool* as the synthesizer and passes the fully qualified PoC entity name PoC.arith.prng as a parameter to the tool. Additionally, the development board name is required to load the correct my\_config.vhdl file. All required source file are gathered and synthesized to a netlist.

```
D: Administator posh-git - poc [paebbels/master]

D: Administator posh-git - poc [paebbels/master]

In Pac-Library - Service Ioal

Internal: ing Poc Library Service Ioal for synthesis

Preparing synthesis environment.

Executing pre-processing tasks...

MBL Parsing

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1886: Function scale does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1886: Function device Jamily does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1816: Function device Jamily does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1816: Function device Jamily does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1813: Function device Jamily does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1815: Function device Jamily does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1815: Function device Jamily does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/config.obdl" Line 1815: Function device Jamily does not always return a value.

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WRNING: IBLCompler: 443 - "D:/git/poc/re/common/bytical-obdl" Line 785: Function to_natural does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/bytical-obdl" Line 785: Function to_natural does not always return a value.

WRNING: IBLCompler: 443 - "D:/git/poc/re/common/bytical-obdl" Line 785: Function to_natural does not always return a value.

WRNI
```

# 2.7 Updating

The PoC-Library can be updated by using git fetch and git merge.

```
cd PoCRoot
# update the local repository
git fetch --prune
# review the commit tree and messages, using the 'treea' alias
git treea
# if all changes are OK, do a fast-forward merge
git merge
```

### See also:

Running one or more testbenches The installation can be checked by running one or more of PoC's testbenches.

Running one or more netlist generation flows The installation can also be checked by running one or more of PoC's synthesis flows.

Get Involved

A first step might be to use and explore PoC and it's infrastructure in an own project. Moreover, we encurage to read our online help which covers all aspects from quickstart example up to detailed IP core documentation. While using PoC, you might discover issues or missing feature. Please report them as *listed below*. If you have an interresting project, please send us feedback or get listed on our *Who uses PoC?* page.

If you are more familiar with PoC and it's components, you might start asking youself how components internally work. Please read our more advanced topics in the online help, read our inline source code comments or start a discussion on *Gitter* to ask us directly.

Now you should be very familiar with our work and you might be interessted in developing own components and contribute them to the main repository. See the *next section* for detailed instructions on the Git fork, commit, push and pull-request flow.

PoC ships some *third-party libraries*. If you are interessted in getting your library or components shipped as part of PoC or as a third-party components, please contact us.

# 3.1 Report a Bug

Please report issues of any kind in our Git provider's issue tracker. This allows us to categorize issues into groups and assign developers to them. You can track the issue's state and see how it's getting solved. All enhancements and feature requests are tracked on GitHub at GitHub Issues.

# 3.2 Feature Request

Please report missing features of any kind. We are allways looking forward to provide a full feature set. Please use our Git provider's issue tracker to report enhancements and feature requests, so you can track the request's status and implementation. All enhancements and feature requests are tracked on GitHub at GitHub Issues.

# 3.3 Talk to us on Gitter

You can chat with us on Gitter in our Gitter Room VLSI-EDA/PoC. You can use Gitter for free with your existing GitHub or Twitter account.

# 3.4 Contributers License Agreement

We require all contributers to sign a Contributor License Agreement (CLA). If you don't know whatfore a CLA is needed and how it prevents legal issues on both sides, read this short blog post. PoC uses the *Apache Contributor License Agreement* to match the *Apache License 2.0*.

So to get started, sign the Contributor License Agreement (CLA) at CLAHub.com. You can authenticate yourself with an existing GitHub account.

# 3.5 Contribute to PoC

Contibuting source code via Git is very easy. We don't provide direct write access to our repositories. Git offers the fork and pull-request philosophy, which means: You clone a repository, provide your changes in your own repository and notify us about outstanding changes via a pull-requests. We will then review your proposed changes and integrate them into our repository.

Steps 1 to 5 are done only once for setting up a forked repository.

# 3.5.1 1. Fork the PoC Repository

Git repositories can be cloned on a Git provider's server. This procedure is called *forking*. This allows Git providers to track the repository's network, check if repositories are related to each other and notify if pull-requests are available.

Fork our repository VLSI-EDA/PoC on GitHub into your or your's Git organisation's account. In the following the forked repository is referenced as <username>/PoC.

# 3.5.2 2. Clone the new Fork

Clone this new fork to your machine. See *Downloading via Git clone* for more details on how to clone PoC. If you have already cloned PoC, then you can setup the new fork as an additional *remote*. You should set VLSI-EDA/PoC as fetch target and the new fork <username>/PoC as push target.

# **Shell Commands for Cloning:**

```
cd GitRoot
git clone --recursive "ssh://git@github.com:<username>/PoC.git" PoC
cd PoC
git remote rename origin github
git remote add upstream "ssh://git@github.com:VLSI-EDA/PoC.git"
git fetch --prune --tags
```

### **Shell Commands for Editing an existing Clone:**

```
cd PoCRoot
git remote rename github upstream
git remote add github "ssh://git@github.com:<username>/PoC.git"
git fetch --prune --tags
```

These commands work for Git submodules too.

### 3.5.3 3. Checkout a Branch

Checkout the master or release branch and maybe stash outstanding changes.

```
cd PoCRoot
git checkout release
```

# 3.5.4 4. Setup PoC for Developers

Run PoC's configuration routines and setup the developer tools.

```
cd PoCRoot
.\PoC.ps1 configure git
```

# 3.5.5 5. Create your own master Branch

Each developer has his own master branch. So create one and check it out.

```
cd PoCRoot
git branch <username>/master
git checkout <username>/master
git push github <username>/master
```

If PoC's branches are moving forward, you can update your own master branch by merging changes into your branch.

# 3.5.6 6. Create your Feature Branch

Each new feature or bugfix is developed on a feature branch. Examples for branch names:

Branch name	Description
bugfix-utils	Fixes a bug in utils.vhdl.
docs-spelling	Fixes the documentation.
spi-controller	A new SPI controller implementation.

```
cd PoCRoot
git branch <username>/<feature>
git checkout <username>/<feature>
git push github <username>/<feature>
```

# 3.5.7 7. Commit and Push Changes

Commit your porposed changes onto your feature branch and push all changes to GitHub.

```
cd PoCRoot
# git add ....
git commit -m "Fixed a bug in function bounds() in utils.vhdl."
git push github <username>/<feature>
```

# 3.5.8 8. Create a Pull-Request

Go to your forked repository and klick on "Compare and Pull-Request" or go to our PoC repository and create a new pull request.

If this is your first Pull-Request, you need to sign our Contributers License Agreement (CLA).

3.5. Contribute to PoC

17

# 3.5.9 9. Keep your master up-to-date

Todo: undocumented

# 3.6 Give us Feedback

Please send us feedback about the PoC documentation, our IP cores or your user story on how you use PoC.

# 3.7 List of Contributers

Contributor <sup>1</sup>	Contact E-Mail
Genßler, Paul	paul.genssler@tu-dresden.de
Köhler, Steffen	steffen.koehler@tu-dresden.de
Lehmann, Patrick <sup>2</sup>	patrick.lehmann@tu-dresden.de; paebbels@gmail.com
Preußer, Thomas B. <sup>2</sup>	thomas.preusser@tu-dresden.de; thomas.preusser@utexas.edu
Reichel, Peter	peter.reichel@eas.iis.fraunhofer.de; peter@peterreichel.info
Schirok, Jan	janschirok@gmx.net
Voß, Jens	jens.voss@mailbox.tu-dresden.de
Zabel, Martin <sup>2</sup>	martin.zabel@tu-dresden.de

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<sup>&</sup>lt;sup>1</sup> In alphabetical order.

<sup>&</sup>lt;sup>2</sup> Maintainer.

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Version 2.0, January 2004

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# Part II Main Documentation

**Using PoC** 

PoC can be used in several ways, if all *Requirements* are fulfilled. Chose one of the following integration kinds:

• **Stand-Alone IP Core Library:** Download PoC as archive file (\*.zip) from GitHub as latest branch copy or as tagged release file. IP cores can be copyed into one or more destination projects or the projects link to the selected IP core source files.

# Advantages:

- Simple and fast setup, configuring PoC is optional.
- Needs less disk space than a Git repository.
- After a configuration, PoC's additional features: simulation, synthesis, etc. can be used.

### **Disadvantages:**

- Manual updating via download and file overwrites.
- Updated IP cores need to be copyed again into the destination project.
- Using different PoC versions in different projects is not possible.
- No possibility to contribute bugfixes and extensions via Git pull requests.

**Next steps:** 1. See *Downloads* for how to download a stand-alone version (\*.zip-file) of the PoC-Library. 2. See *Configuration* for how to configure PoC on a local system.

• Stand-Alone IP Core Library cloned from Git: Download PoC via git clone from GitHub as latest branch copy. IP cores can be copyed into one or more destination projects or the projects link to the selected IP core source files.

### Advantages:

- Simple and fast setup, configuring PoC is optional.
- Access to the newest commits on a branch: New IP cores, new features, bugfixes.
- Fast and simple updates via git pull.
- After a configuration, PoC's additional features: simulation, synthesis, etc. can be used.
- Contribute bugfixes and extensions via Git pull requests.

# **Disadvantages:**

- Updated IP cores need to be copyed again into the destination project.

- Using different PoC versions in different projects is not possible

**Next steps:** 1. See *Downloads* for how to clone a stand-alone version of the PoC-Library. 2. See *Configuration* for how to configure PoC on a local system.

• Embedded IP Core Library as Git Submodule: Integrate PoC as a Git submodule into the destination projects Git repository.

### Advantages:

- Simple and fast setup, configuring PoC is optional, but recommended.
- Access to the newest commits on a branch: New IP cores, new features, bugfixes.
- Fast and simple updates via git pull.
- After a configuration, PoC's additional features: simulation, synthesis, etc. can be used.
- Moreover, some PoC infrastructure features can be used in the hosting repository and project as well.
- Contribute bugfixes and extensions via Git pull requests.
- Version linking between hosting Git and PoC.

**Next steps:** 1. See *Integration* for how to integrate PoC as a Git submodule into an existing Git. 2. See *Configuration* for how to configure PoC on a local system.

# 5.1 Requirements

### **Contents of this Page**

- Common requirements:
- Linux specific requirements:
  - Optional Tools on Linux:
- Mac OS specific requirements:
  - Optional Tools on Mac OS:
- Windows specific requirements:
  - Optional Tools on Windows:

The PoC-Library comes with some scripts to ease most of the common tasks, like running testbenches or generating IP cores. We choose to use Python 3 as a platform independent scripting environment. All Python scripts are wrapped in Bash or PowerShell scripts, to hide some platform specifics of Darwin, Linux or Windows.

# 5.1.1 Common requirements:

# **Programming Languages and Runtime Environments:**

- Python 3 ( $\geq$  3.5):
  - colorama
  - py-flags

All Python requirements are listed in requirements.txt and can be installed via: sudo python3.5 -m pip install -r requirements.txt

### Synthesis tool chains:

• Altera Quartus II  $\geq$  13.0 or

- Altera Quartus Prime ≥ 15.1 or
- Intel Quartus Prime ≥ 16.1 or
- Lattice Diamond  $\geq 3.6$  or
- Xilinx ISE 14.7<sup>1</sup> or
- Xilinx Vivado  $\geq 2016.3^2$

### Simulation tool chains

- Aldec Active-HDL (or Student Edition) or
- Aldec Active-HDL Lattice Edition or
- Mentor Graphics ModelSim PE (or Student Edition) or
- Mentor Graphics ModelSim SE or
- Mentor Graphics ModelSim Altera Edition or
- Mentor Graphics QuestaSim or
- Xilinx ISE Simulator 14.7 or
- Xilinx Vivado Simulator  $\geq 2016.3^3$  or
- GHDL  $\geq$  0.34dev and GTKWave  $\geq$  3.3.70

# 5.1.2 Linux specific requirements:

# Debian and Ubuntu specific:

• bash is configured as /bin/sh (read more) dpkg-reconfigure dash

### **Optional Tools on Linux:**

**Git** The command line tools to manage Git repositories. It's possible to extend the shell prompt with Git information.

SmartGit A Git client to handle complex Git flows in a GUI.

Generic Colouriser (grc)  $\geq$  1.9 Colorizes outputs of foreign scripts and programs. GRC is hosted on GitHub The latest \*.deb installation packages can be downloaded here.

# 5.1.3 Mac OS specific requirements:

Bash  $\geq$  4.3 Mac OS is shipped with Bash 3.2. Use Homebrew to install an up-to-date Bash brew install bash

coreutils Mac OS' readlink program has a different behavior than the Linux version. The coreutils package installs a GNU readlink clone called greadlink. brew install coreutils

5.1. Requirements 27

 $<sup>^{1}</sup>$  Xilinx discontinued ISE since Oct. 2013. The last release was 14.7.

<sup>&</sup>lt;sup>2</sup> Due to numerous bugs in the Xilinx Vivado Synthesis (incl. 2016.1), PoC can offer only a restricted Vivado support. See PoC's Vivado branch for a set of workarounds. The list of issues is documented on the *Known Issues* page.

<sup>&</sup>lt;sup>3</sup> Due to numerous bugs in the Xilinx Simulator (incl. 2016.1), PoC can offer only a restricted Vivado support. The list of issues is documented on the *Known Issues* page.

### **Optional Tools on Mac OS:**

**Git** The command line tools to manage Git repositories. It's possible to extend the shell prompt with Git information.

SmartGit or SourceTree A Git client to handle complex Git flows in a GUI.

Generic Colouriser (grc)  $\geq$  1.9 Colorizes outputs of foreign scripts and programs. GRC is hosted on GitHub brew install Grc

# 5.1.4 Windows specific requirements:

### **PowerShell**

- Allow local script execution (read more) PS> Set-ExecutionPolicy RemoteSigned
- PowerShell ≥ 5.0 (recommended) PowerShell 5.0 is shipped since Windows 10. It is a part if the Windows Management Framework 5.0 (WMF). Windows 7 and 8/8.1 can be updated to WMF 5.0. The package does not include PSReadLine, which is included in the Windows 10 PowerShell environment. Install PSReadLine manually: PS> Install-Module PSReadline.
- **PowerShell 4.0** PowerShell is shipped with Windows since Vista. If the required version not already included in Windows, it can be downloaded from Microsoft.com: WMF 4.0

### **Optional Tools on Windows:**

## $PowerShell \geq 4.0$

- **PSReadLine** replaces the command line editing experience in PowerShell for versions 3 and up.
- PowerShell Community Extensions (PSCX)  $\geq$  3.2 The latest PSCX can be downloaded from PowerShellGallery PS> Install-Module Pscx Note: PSCX  $\geq$  3.2.1 is required for PowerShell  $\geq$  5.0

**Git** (**MSys-Git**) The command line tools to manage Git repositories.

SmartGit or SourceTree A Git client to handle complex Git flows in a GUI.

posh-git PowerShell integration for Git PS> Install-Module posh-git

# **5.2 Downloading PoC**

### **Contents of this Page**

- Downloading from GitHub
- Downloading via git clone
  - On Linux
  - On OS X
  - On Windows
- Downloading via git submodule add
  - On Linux
  - On OS X
  - On Windows

# 5.2.1 Downloading from GitHub

The PoC-Library can be downloaded as a zip-file from GitHub. See the following table, to choose your desired git branch.

Branch	Download Link
master	zip-file ZIP
release	zip-file ZIP

# 5.2.2 Downloading via git clone

The PoC-Library can be downloaded (cloned) with git clone from GitHub. GitHub offers the transfer protocols HTTPS and SSH. You should use SSH if you have a GitHub account and have already uploaded an OpenSSH public key to GitHub, otherwise use HTTPS if you have no account or you want to use login credentials.

The created folder <GitRoot>\PoC is used as <PoCRoot> in later instructions or on other pages in this documentation.

Protocol	GitHub Repository URL
HTTPS	https://github.com/VLSI-EDA/PoC.git
SSH	ssh://git@github.com:VLSI-EDA/PoC.git

### On Linux

Command line instructions to clone the PoC-Library onto a Linux machine with HTTPS protocol:

```
cd GitRoot
git clone --recursive "https://github.com/VLSI-EDA/PoC.git" PoC
cd PoC
git remote rename origin github
```

Command line instructions to clone the PoC-Library onto a Linux machine machine with SSH protocol:

```
cd GitRoot
git clone --recursive "ssh://git@github.com:VLSI-EDA/PoC.git" PoC
cd PoC
git remote rename origin github
```

### On OS X

Please see the Linux instructions.

# **On Windows**

**Note:** All Windows command line instructions are intended for **Windows PowerShell**, if not marked otherwise. So executing the following instructions in Windows Command Prompt (**cmd.exe**) won't function or result in errors! See the *Requirements section* on where to download or update PowerShell.

Command line instructions to clone the PoC-Library onto a Windows machine with HTTPS protocol:

```
cd GitRoot
git clone --recursive "https://github.com/VLSI-EDA/PoC.git" PoC
cd PoC
git remote rename origin github
```

Command line instructions to clone the PoC-Library onto a Windows machine with SSH protocol:

```
cd GitRoot
git clone --recursive "ssh://git@github.com:VLSI-EDA/PoC.git" PoC
cd PoC
git remote rename origin github
```

**Note:** The option —recursive performs a recursive clone operation for all linked git submodules. An additional git submodule init and git submodule update call is not needed anymore.

# 5.2.3 Downloading via git submodule add

The PoC-Library is meant to be integrated into other HDL projects (preferably Git versioned projects). Therefore it's recommended to create a library folder and add the PoC-Library as a git submodule.

The following command line instructions will create a library folder: file: 'lib' and clone PoC as a git submodule into the subfolder: file: '<ProjectRoot>libPoC'.

### On Linux

Command line instructions to clone the PoC-Library onto a Linux machine with HTTPS protocol:

```
cd ProjectRoot
mkdir lib
git submodule add "https://github.com/VLSI-EDA/PoC.git" lib/PoC
cd lib/PoC
git remote rename origin github
cd ../..
git add .gitmodules lib/PoC
git commit -m "Added new git submodule PoC in 'lib/PoC' (PoC-Library)."
```

Command line instructions to clone the PoC-Library onto a Linux machine machine with SSH protocol:

```
cd ProjectRoot
mkdir lib
git submodule add "ssh://git@github.com:VLSI-EDA/PoC.git" lib/PoC
cd lib/PoC
git remote rename origin github
cd ../..
git add .gitmodules lib/PoC
git commit -m "Added new git submodule PoC in 'lib/PoC' (PoC-Library)."
```

## On OS X

Please see the Linux instructions.

### **On Windows**

**Note:** All Windows command line instructions are intended for **Windows PowerShell**, if not marked otherwise. So executing the following instructions in Windows Command Prompt (**cmd.exe**) won't function or result in errors! See the *Requirements section* on where to download or update PowerShell.

Command line instructions to clone the PoC-Library onto a Windows machine with HTTPS protocol:

```
cd <ProjectRoot>
mkdir lib | cd
git submodule add "https://github.com/VLSI-EDA/PoC.git" PoC
cd PoC
git remote rename origin github
cd ..\..
git add .gitmodules lib\PoC
git commit -m "Added new git submodule PoC in 'lib\PoC' (PoC-Library)."
```

Command line instructions to clone the PoC-Library onto a Windows machine with SSH protocol:

```
cd <ProjectRoot>
mkdir lib | cd
git submodule add "ssh://git@github.com:VLSI-EDA/PoC.git" PoC
cd PoC
git remote rename origin github
cd ..\..
git add .gitmodules lib\PoC
git commit -m "Added new git submodule PoC in 'lib\PoC' (PoC-Library)."
```

# 5.3 Integrating PoC into Projects

```
Contents of this page

• As a Git submodule

- On Linux

- On OS X

- On Windows
```

## 5.3.1 As a Git submodule

The following command line instructions will integrate PoC into a existing Git repository and register PoC as a Git submodule. Therefore a directory  $lib\PoC\$  is created and the PoC-Library is cloned as a Git submodule into that directory.

#### On Linux

```
cd ProjectRoot
mkdir lib
cd lib
git submodule add https://github.com/VLSI-EDA/PoC.git PoC
cd PoC
git remote rename origin github
cd ../..
git add .gitmodules lib\PoC
git commit -m "Added new git submodule PoC in 'lib/PoC' (PoC-Library)."
```

#### On OS X

Please see the Linux instructions.

#### **On Windows**

**Note:** All Windows command line instructions are intended for **Windows PowerShell**, if not marked otherwise. So executing the following instructions in Windows Command Prompt (**cmd.exe**) won't function or result in errors! See the *Requirements section* on where to download or update PowerShell.

```
cd ProjectRoot
mkdir lib | cd
git submodule add https://github.com/VLSI-EDA/PoC.git PoC
cd PoC
git remote rename origin github
cd ..\..
git add .gitmodules lib\PoC
git commit -m "Added new git submodule PoC in 'lib\PoC' (PoC-Library)."
```

#### See also:

Configuring PoC on a Local System

Create PoC's VHDL Configuration Files

# 5.4 Configuring PoC's Infrastructure

To explore PoC's full potential, it's required to configure some paths and synthesis or simulation tool chains. It's possible to relaunch the process at any time, for example to register new tools or to update tool versions.

#### Contents of this page

- Overview
- The PoC-Library
- Git
- Aldec
  - Active-HDL
- Altera
  - Quartus
  - ModelSim Altera Edition
- Lattice
  - Diamond
  - Active-HDL Lattice Edition
- Mentor Graphics
  - QuestaSim
- Xilinx
  - ISE

- Vivado
- GHDL
- GTKWave
- · Hook Files

## 5.4.1 Overview

The setup process is started by invoking PoC's frontend script with the command configure. Please follow the instructions on screen. Use the keyboard buttons: to accept, to decline, to skip/pass a step and to accept a default value displayed in brackets.

Optionally, a vendor or tool chain name can be passed to the configuration process to launch only its configuration routines.

#### On Linux:

```
cd ProjectRoot
./lib/PoC/poc.sh configure
# with tool chain name
./lib/PoC/poc.sh configure Xilinx.Vivado
```

#### On OS X

Please see the Linux instructions.

#### On Windows

**Note:** All Windows command line instructions are intended for **Windows PowerShell**, if not marked otherwise. So executing the following instructions in Windows Command Prompt (**cmd.exe**) won't function or result in errors! See the *Requirements section* on where to download or update PowerShell.

```
cd ProjectRoot
.\lib\PoC\poc.ps1 configure
# with tool chain name
.\lib\PoC\poc.ps1 configure Xilinx.Vivado
```

#### **Introduction screen:**

```
PS D:\git\PoC> .\poc.ps1 configure

The PoC-Library - Service Tool

Explanation of abbreviations:
Y - yes P - pass (jump to next question)
N - no Ctrl + C - abort (no changes are saved)

Upper case or value in '[...]' means default value

Configuring PoC
PoC version: v1.0.1 (found in git)
Installation directory: D:\git\PoC (found in environment variable)
```

## 5.4.2 The PoC-Library

PoC itself has a fully automated configuration routine. It detects if PoC is under Git control. If so, it extracts the current version number from the latest Git tag. The installation directory is infered from \$PoCRootDirectory setup by PoC.ps1 or poc.sh.

```
Configuring PoC
PoC version: v1.0.1 (found in git)
Installation directory: D:\git\PoC (found in environment variable)
```

## 5.4.3 Git

**Note:** Setting up Git and Git developer settings, is an advanced feature recommended for all developers interrested in providing Git pull requests or patches.

```
Configuring Git
Git installation directory [C:\Program Files\Git]:
Install Git mechanisms for PoC developers? [y/N/p]: y
Install Git filters? [Y/n/p]:
Installing Git filters...
Install Git hooks? [Y/n/p]:
Installing Git hooks...
Setting 'pre-commit' hook for PoC...
```

#### **5.4.4 Aldec**

Configure the installation directory for all Aldec tools.

```
Configuring Aldec
Are Aldec products installed on your system? [Y/n/p]: Y
Aldec installation directory [C:\Aldec]:
```

#### **Active-HDL**

```
Configuring Aldec Active-HDL

Is Aldec Active-HDL installed on your system? [Y/n/p]: Y

Aldec Active-HDL version [10.3]:

Aldec Active-HDL installation directory [C:\Aldec\Active-HDL]: C:\Aldec\Active-

$\to$HDL-Student-Edition
```

## 5.4.5 Altera

Configure the installation directory for all Altera tools.

```
Configuring Altera
Are Altera products installed on your system? [Y/n/p]: Y
Altera installation directory [C:\Altera]:
```

#### Quartus

```
Configuring Altera Quartus

Is Altera Quartus-II or Quartus Prime installed on your system? [Y/n/p]: Y

Altera Quartus version [15.1]: 16.0

Altera Quartus installation directory [C:\Altera\16.0\quartus]:
```

#### **ModelSim Altera Edition**

```
Configuring ModelSim Altera Edition

Is ModelSim Altera Edition installed on your system? [Y/n/p]: Y

ModelSim Altera Edition installation directory [C:\Altera\15.0\modelsim_ae]:_

C:\Altera\16.0\modelsim_ase
```

#### 5.4.6 Lattice

Configure the installation directory for all Lattice Semiconductor tools.

```
Configuring Lattice

Are Lattice products installed on your system? [Y/n/p]: Y

Lattice installation directory [D:\Lattice]:
```

#### **Diamond**

```
Configuring Lattice Diamond

Is Lattice Diamond installed on your system? [Y/n/p]: >

Lattice Diamond version [3.7]:

Lattice Diamond installation directory [D:\Lattice\Diamond\3.7_x64]:
```

#### **Active-HDL Lattice Edition**

```
Configuring Active-HDL Lattice Edition

Is Aldec Active-HDL installed on your system? [Y/n/p]: Y

Active-HDL Lattice Edition version [10.2]:

Active-HDL Lattice Edition installation directory [D:\Lattice\Diamond\3.7_

$\infty$x64\active-hdl]:
```

# **5.4.7 Mentor Graphics**

Configure the installation directory for all mentor Graphics tools.

```
Configuring Mentor

Are Mentor products installed on your system? [Y/n/p]: Y

Mentor installation directory [C:\Mentor]:
```

#### QuestaSim

```
Configuring Mentor QuestaSim

Is Mentor QuestaSim installed on your system? [Y/n/p]: Y

Mentor QuestaSim version [10.4d]: 10.4c

Mentor QuestaSim installation directory [C:\Mentor\QuestaSim\10.4c]:

C:\Mentor\QuestaSim64\10.4c
```

## **5.4.8 Xilinx**

Configure the installation directory for all Xilinx tools.

```
Configuring Xilinx
Are Xilinx products installed on your system? [Y/n/p]: Y
Xilinx installation directory [C:\Xilinx]:
```

#### **ISE**

If an Xilinx ISE environment is available and shall be configured in PoC, then answer the following questions:

```
Configuring Xilinx ISE

Is Xilinx ISE installed on your system? [Y/n/p]: Y

Xilinx ISE installation directory [C:\Xilinx\14.7\ISE_DS]:
```

#### Vivado

If an Xilinx ISE environment is available and shall be configured in PoC, then answer the following questions:

```
Configuring Xilinx Vivado
Is Xilinx Vivado installed on your system? [Y/n/p]: Y
Xilinx Vivado version [2016.2]:
Xilinx Vivado installation directory [C:\Xilinx\Vivado\2016.2]:
```

## 5.4.9 GHDL

```
Configuring GHDL
Is GHDL installed on your system? [Y/n/p]: Y
GHDL installation directory [C:\Tools\GHDL\0.34dev]:
```

#### 5.4.10 GTKWave

```
Configuring GTKWave

Is GTKWave installed on your system? [Y/n/p]: Y
GTKWave installation directory [C:\Tools\GTKWave\3.3.71]:
```

#### 5.4.11 Hook Files

PoC's wrapper scripts can be customized through pre- and post-hook file. See Wrapper Script Hook Files for more details.

# 5.5 Creating my\_config/my\_project.vhdl

The PoC-Library needs two VHDL files for its configuration. These files are used to determine the most suitable implementation depending on the provided platform information. These files are also used to select appropriate work arounds.

# 5.5.1 Create my\_config.vhdl

The my\_config.vhdl file can easily be created from the template file my\_config.vhdl.template provided by PoC in PoCRoot\src\common. (View source on GitHub.) Copy this file into the project's source directory and rename it to my\_config.vhdl.

This file should be included in version control systems and shared with other systems. my\_config.vhdl defines three global constants, which need to be adjusted:

```
constant MY_BOARD : string := "CHANGE THIS"; -- e.g. Custom, ML505, KC705, Atlys constant MY_DEVICE : string := "CHANGE THIS"; -- e.g. None, XC5VLX50T-1FF1136, _ → EP2SGX90FF1508C3 constant MY_VERBOSE : boolean := FALSE; -- activate report statements in _ → VHDL subprograms
```

The easiest way is to define a board name and set MY\_DEVICE to None. So the device name is inferred from the board information stored in PoCRoot\src\common\config.vhdl. If the requested board is not known to PoC or it's custom made, then set MY\_BOARD to Custom and MY\_DEVICE to the full FPGA device string.

#### Example 1: A "Stratix II GX Audio Video Development Kit" board:

#### Example 2: A custom made Spartan-6 LX45 board:

```
constant MY_BOARD : string := "Custom";
constant MY_DEVICE : string := "XC6SLX45-3CSG324";
```

# 5.5.2 Create my\_project.vhdl

The my\_project.vhdl file can also be created from a template file my\_project.vhdl.template provided by PoC in PoCRoot\src\common.

The file should to be copyed into a projects source directory and renamed into my\_project.vhdl. This file **must not** be included into version control systems – it's private to a computer. my\_project.vhdl defines two global constants, which need to be adjusted:

## **Example 1: A Windows System:**

```
constant MY_PROJECT_DIR : string := "D:/git/GitHub/PoC/";
constant MY_OPERATING_SYSTEM : string := "WINDOWS";
```

## **Example 2: A Debian System:**

```
constant MY_PROJECT_DIR : string := "/home/paebbels/git/GitHub/PoC/";
constant MY_OPERATING_SYSTEM : string := "LINUX";
```

#### See also:

Running one or more testbenches The installation can be checked by running one or more of PoC's testbenches.

**Running one or more netlist generation flows** The installation can also be checked by running one or more of PoC's synthesis flows.

# 5.6 Adding IP Cores to a Project

## 5.6.1 Manually Addind IP Cores

**Adding IP Cores to Altera Quartus** 

**Todo:** No documentation available.

## **Adding IP Cores to Lattice Diamond**

Todo: No documentation available.

## **Adding IP Cores to Xilinx ISE**

**Todo:** No documentation available.

#### Adding IP Cores to Xilinx Vivado

**Todo:** No documentation available.

# 5.7 Simulation

# **Contents of this Page**

- Overview
- Quick Example
- Vendor Specific Testbenches
- Running a Single Testbench
  - Aldec Active-HDL
  - Cocotb with QuestaSim backend
  - GHDL (plus GTKwave)
  - Mentor Graphics QuestaSim
  - Xilinx ISE Simulator
  - Xilinx Vivado Simulator
- Running a Group of Testbenches
- Continuous Integration (CI)

#### 5.7.1 Overview

The Python Infrastructure shipped with the PoC-Library can launch manual, half-automated and fully automated testbenches. The testbench can be run in command line or GUI mode. If available, the used simulator is launched with pre-configured waveform files. This can be done by invoking one of PoC's frontend script:

• poc.sh: poc.sh <common options> <simulator> <module> <simulator options> Use this fronend script on Darwin, Linux and Unix platforms.

• poc.ps1: poc.ps1 <common options> <simulator> <module> <simulator options> Use this frontend script Windows platforms.

**Attention:** All Windows command line instructions are intended for Windows PowerShell, if not marked otherwise. So executing the following instructions in Windows Command Prompt (cmd.exe) won't function or result in errors!

#### See also:

**PoC Configuration** See the Configuration page on how to configure PoC and your installed simulator tool chains. This is required to invoke the simulators.

Supported Simulators See the Intruction page for a list of supported simulators.

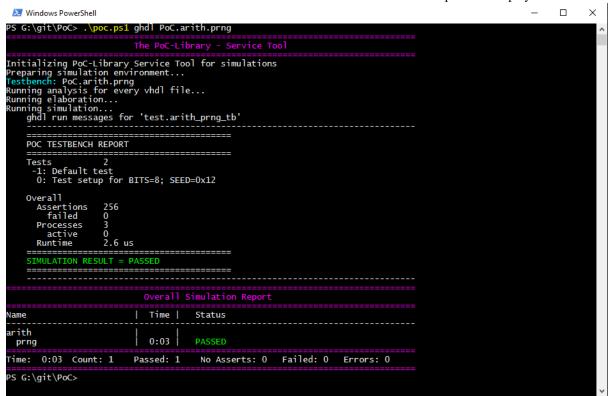
# 5.7.2 Quick Example

The following quick example uses the GHDL Simulator to analyze, elaborate and simulate a testbench for the module arith\_prng (Pseudo Random Number Generator - PRNG). The VHDL file arith\_prng.vhdl is located at PoCRoot\src\arith and virtually a member in the *PoC.arith* namespace. So the module can be identified by an unique name: PoC.arith.prng, which is passed to the frontend script.

#### Example 1:

```
cd PoCRoot
.\poc.ps1 ghdl PoC.arith.prng
```

The CLI command ghdl chooses *GHDL Simulator* as the simulator and passes the fully qualified PoC entity name PoC.arith.prng as a parameter to the tool. All required source file are gathered and compiled to an executable. Afterwards this executable is launched in CLI mode and it's outputs are displayed in console:



Each testbench uses PoC's simulation helper packages to count asserts and to track active stimuli and checker processes. After a completed simulation run, an report is written to STDOUT or the simulator's console. Note the

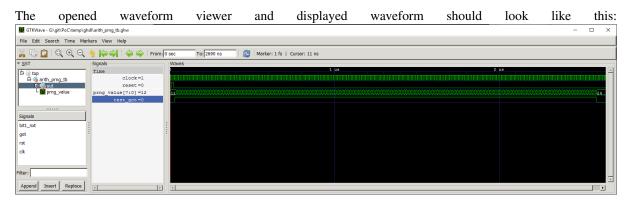
5.7. Simulation 39

line SIMULATION RESULT = PASSED. For each simulated PoC entity, a line in the overall report is created. It lists the runtime per testbench and the simulation status (... ERROR, FAILED, NO ASSERTS or PASSED).

#### Example 2:

Passing an additional option —gui to the service tool, opens the testbench in GUI-mode. If a waveform configuration file is present (e.g. a \*.gtkw file for GTKWave), then it is preloaded into the simulator's waveform viewer.

```
cd PoCRoot
.\poc.ps1 ghdl PoC.arith.prng --gui
```



## 5.7.3 Vendor Specific Testbenches

PoC is shipped with a set of well known FPGA development boards. This set is extended by a list of generic boards, named after each supported FPGA vendor. These generic boards can be used in simulations to select a representative FPGA of a supported device vendor. If no board or device name is passed to a testbench run, the GENERIC board is chosen.

Board Name	Target Board	Target Device
GENERIC	GENERIC	GENERIC
Altera	DE4	Stratix-IV 230
Lattice	ECP5Versa	ECP5-45UM
Xilinx	KC705	Kintex-7 325T

A vendor specific testbench can be launched by passing either --board=xxx or --device=yyy as an additional parameter to the PoC scripts.

```
# Example 1 - A Lattice board
.\poc.ps1 ghdl PoC.arith.prng --board=Lattice
# Example 2 - A Altera Stratix IV board
.\poc.ps1 ghdl PoC.arith.prng --board=DE4
# Example 3 - A Xilinx Kintex-7 325T device
.\poc.ps1 ghdl PoC.arith.prng --device=XC7K325T-2FFG900
```

**Note:** Running vendor specific testbenches may require pre-compiled vendor libraries. Some simulators are shipped with diverse pre-compiled libraries, others include scripts or user guides to pre-compile them on the target system.

PoC is shipped with a set of pre-compile scripts to offer a unified interface and common storage for all supported vendor's pre-compile procedures. See *Pre-Compiling Vendor Libraries*.

# 5.7.4 Running a Single Testbench

A testbench run is supervised by PoC's PoCRoot\py\PoC.py service tool, which offers a consistent interface to all simulators. Unfortunately, every platform has it's specialties, so a wrapper script is needed as abstraction from the host's operating system. Depending on the choosen tool chain, the wrapper script will source or invoke the vendor tool's environment scripts to pre-load the needed environment variables, paths or license file settings.

The order of options to the frontend script is as following: <common options> <simulator> <module> <simulator options>

The frontend offers several common options:

Common	Option	Description
-q	-quiet	Quiet-mode (print nothing)
-V	-verbose	Print more messages
-d	-debug	Debug mode (print everything)
	-dryrun	Run in dry-run mode

One of the following supported simulators can be choosen, if installed and configured in PoC:

Simulator	Description
asim	Active-HDL Simulator
cocotb	Cocotb simulation using QuestaSim Simulator
ghdl	GHDL Simulator
isim	Xilinx ISE Simulator
vsim	QuestaSim Simulator or ModelSim
xsim	Xilinx Vivado Simulator

A testbench run can be interrupted by sending a keyboard interrupt to Python. On most operating systems this is done by pressing Ctrl + C. If PoC runs multiple testbenches at once, all finished testbenches are reported with there testbench result. The aborted testbench will be listed as errored.

#### **Aldec Active-HDL**

The command to invoke a simulation using Active-HDL is asim followed by a list of PoC entities. The following options are supported for Active-HDL:

Simulator Option		Description
	-board= <board></board>	Specify a target board.
	-device= <device></device>	Specify a target device.
	-std=[87 93 02 08]	Select a VHDL standard. Default: 08

**Note:** GUI mode for Active-HDL is not yet supported.

## **Example:**

```
cd PoCRoot
.\poc.ps1 asim PoC.arith.prng --std=93
```

5.7. Simulation 41

#### Cocotb with QuestaSim backend

The command to invoke a Cocotb simulation using QuestaSim is cocotb followed by a list of PoC entities. The following options are supported for Cocotb:

Simulator	Option	Description
	-board= <board></board>	Specify a target board.
	-device= <device></device>	Specify a target device.
-g	-gui	Start the simulation in the QuestaSim GUI.

**Note:** Cocotb is currently only on Linux with QuestaSim supported. We are working to support the Windows platform and the GHDL backend.

## **Example:**

```
cd PoCRoot
.\poc.ps1 cocotb PoC.cache.par
```

## **GHDL** (plus GTKwave)

The command to invoke a simulation using GHDL is ghdl followed by a list of PoC entities. The following options are supported for GHDL:

Simulator	Option	Description
	-board= <board></board>	Specify a target board.
	-device= <device></device>	Specify a target device.
-g	-gui	Start GTKwave, if installed. Open *.gtkw, if available.
	-std=[87 93 02 08]	Select a VHDL standard. Default: 08

## **Example:**

```
cd PoCRoot
.\poc.ps1 ghdl PoC.arith.prng --board=Atlys -g
```

## **Mentor Graphics QuestaSim**

The command to invoke a simulation using QuestaSim or ModelSim is vsim followed by a list of PoC entities. The following options are supported for QuestaSim:

Simulator	Option	Description
	-board= <board></board>	Specify a target board.
	-device= <device></device>	Specify a target device.
-g	-gui	Start the simulation in the QuestaSim GUI.
	-std=[87 93 02 08]	Select a VHDL standard. Default: 08

#### **Example:**

```
cd PoCRoot
.\poc.ps1 vsim PoC.arith.prng --board=DE4 --gui
```

If QuestaSim is started in GUI mode (--gui), PoC will provide several Tcl files (\*.do) in the simulator's working directory to recompile, restart or rerun the current simulation. The rerun command is based on the saved IP core's run script, which may default to run -all.

Tcl Script	Performed Tasks
recompile.do	recompile and restart
relaunch.do	recompile, restart and rerun
saveWaveform.do	save the current waveform viewer settings

#### Xilinx ISE Simulator

The command to invoke a simulation using ISE Simulator (isim) is isim followed by a list of PoC entities. The following options are supported for ISE Simulator:

Simulator	Option	Description
	-board= <board></board>	Specify a target board.
	-device= <device></device>	Specify a target device.
-g	-gui	Start the simulation in the ISE Simulator GUI (iSim).

## **Example:**

```
cd PoCRoot
.\poc.ps1 isim PoC.arith.prng --board=Atlys -g
```

## Xilinx Vivado Simulator

The command to invoke a simulation using Vivado Simulator (isim) is xsim followed by a list of PoC entities. The following options are supported for Vivado Simulator:

Simulator	Option	Description
	-board= <board></board>	Specify a target board.
	-device= <device></device>	Specify a target device.
-g	-gui	Start Vivado in simulation mode.
	-std=[93 08]	Select a VHDL standard. Default: 93

# **Example:**

```
cd PoCRoot
.\poc.ps1 xsim PoC.arith.prng --board=Atlys -g
```

# 5.7.5 Running a Group of Testbenches

Each simulator can be invoked with a space seperated list of PoC entiries or a wildcard at the end of the fully qualified entity name.

5.7. Simulation 43

Supported wildcard patterns are  $\star$  and ?. Question mark refers to all entities in a PoC (sub-)namespace. Asterisk refers to all PoC entiries in the current namespace and all sub-namespaces.

## **Examples for testbenches groups:**

PoC entity list		Description
PoC.arith.prng		A single PoC entity: arith_prng
PoC.*		All entities in the whole library
PoC.io.ddrio.?		All entities in PoC.io.ddrio: ddrio_in, ddrio_inout,
		ddrio_out
PoC.fifo.*	PoC.cache.*	All FIFO, cache and data-structure testbenches.
PoC.dstruct.*		

```
cd PoCRoot
.\poc.ps1 -q asim PoC.arith.prng PoC.io.ddrio.* PoC.sort.lru_cache
```



**Resulting output:** 

# 5.7.6 Continuous Integration (CI)

All PoC testbenches are executed on every GitHub upload (push) via Travis-CI. The testsuite runs all testbenches for the virtual board <code>GENERIC</code> with an FPGA device called <code>GENERIC</code>. We can't run vendor dependent testbenches, because we can't upload the vendor simulation libraries to Travis-CI.

To reproduce the Travis-CI results on a local machine, run the following command. The -q option, launches the frontend in quiet mode to reduce the command line messages:

```
cd PoCRoot
.\poc.ps1 -q ghdl PoC.*
```

```
Windows PowerShell
                                                                                                                                                                                                                                             ×
                                                                                                                                                                                                                                 Testbench: PoC.sort.sortnet.OddEvenMergeSort
Testbench: PoC.sort.sortnet.Stream_Adapter
Testbench: PoC.sort.sortnet.Stream_Adapter
Testbench: PoC.sort.sortnet.Stream_Adapter2
Testbench: PoC.sort.lru_cache
                                                   | Time |
                                                                         Status
  addw
convert_bin2bcd
counter_bcd
                                                                            PASSED
                                                          3:04
                                                         0:04
0:01
0:02
0:03
0:02
0:01
0:01
0:01
                                                                           PASSED
PASSED
PASSED
PASSED
PASSED
PASSED
   firstone
prefix_and
prefix_or
                                                         0:02
0:02
                                                                            PASSED
PASSED
   cc_got
cc_got_tempput
ic_assembly
                                                         0:02
0:02
0:02
0:02
                                                                            PASSED
   ddrio
                                                         0:01
0:01
0:01
       in
inout
                                                                            PASSED
PASSED
  out
uart
                                                                            PASSED
PASSED
                                                         0:02
0:02
  Debounce
   lut
Sine
                                                         0:01
                                                                        NO ASSERTS
                                                         0:01
       sdp
   gearbox
                                                                        NO ASSERTS
                                                                        NO ASSERTS
                                                         0:02
0:01
                                                                       PASSED
NO ASSERTS
PASSED
PASSED
                                                         0:02
0:04
       Average
Histogram
                                                         0:01
0:01
0:02
   sortnet
BitonicSort
                                                         0:56
2:54
0:46
0:03
  OddEvenSort
OddEvenMergeSort
Stream_Adapter
Stream_Adapter2
lru_cache
ime: 9:07 Count: 41
                                                  Passed: 30 No Asserts: 9 Failed: 2 Errors: 0
PS G:\git\PoC>
```

If the vendor libraries are available and pre-compiled, then it's also possible to run a CI flow for a specific vendor. This is an Altera example for the Terrasic DE4 board:

```
cd PoCRoot
.\poc.ps1 -q vsim PoC.* --board=DE4
```

#### See also:

**PoC Configuration** See the Configuration page on how to configure PoC and your installed simulator tool chains. This is required to invoke the simulators.

Latest Travis-CI Report Browse the list of branches at Travis-CI.org.

# 5.8 Synthesis

5.8. Synthesis 45

#### Contents of this Page

- Overview
- Quick Example
- Running a single Synthesis
  - Altera / Intel Quartus
  - Lattice Diamond
  - Xilinx ISE Synthesis Tool (XST)
  - Xilinx ISE Core Generator
  - Xilinx Vivado Synthesis

## 5.8.1 Overview

The Python infrastructure shipped with the PoC-Library can launch manual, half-automated and fully automated synthesis runs. This can be done by invoking one of PoC's frontend script:

- poc.sh: poc.sh <common options> <compiler> <module> <compiler options> Use this fronend script on Darwin, Linux and Unix platforms.
- poc.ps1: poc.ps1 <common options> <compiler> <module> <compiler options> Use this frontend script Windows platforms.

**Attention:** All Windows command line instructions are intended for Windows PowerShell, if not marked otherwise. So executing the following instructions in Windows Command Prompt (cmd.exe) won't function or result in errors!

#### See also:

**PoC Configuration** See the Configuration page on how to configure PoC and your installed synthesis tool chains. This is required to invoke the compilers.

Supported Compiler See the Intruction page for a list of supported compilers.

#### See also:

List of Supported FPGA Devices See this list to find a supported and well known target device.

List of Supported Development Boards See this list to find a supported and well known development board.

## 5.8.2 Quick Example

The following quick example uses the Xilinx Systesis Tool (XST) to synthesize a netlist for IP core arith\_prng (Pseudo Random Number Generator - PRNG). The VHDL file arith\_prng.vhdl is located at PoCRoot\src\arith and virtually a member in the *PoC.arith* namespace. So the module can be identified by an unique name: PoC.arith.prng, which is passed to the frontend script.

## Example 1:

```
cd PoCRoot
.\poc.ps1 xst PoC.arith.prng --board=KC705
```

The CLI command xst chooses *Xilinx Synthesis Tool* as the synthesizer and passes the fully qualified PoC entity name PoC.arith.prng as a parameter to the tool. Additionally, the development board name is required to load the correct my\_config.vhdl file. All required source file are gathered and synthesized to a netlist.

# 5.8.3 Running a single Synthesis

A synthesis run is supervised by PoC's *PoCRoot\py\PoC.py* service tool, which offers a consistent interface to all synthesizers. Unfortunately, every platform has it's specialties, so a wrapper script is needed as abstraction from the host's operating system. Depending on the choosen tool chain, the wrapper script will source or invoke the vendor tool's environment scripts to pre-load the needed environment variables, paths or license file settings.

The order of options to the frontend script is as following: <common options> <synthesizer> <module> [<module>] <synthesizer options>

The frontend offers several common options:

Common Option		Description
-q	quiet	Quiet-mode (print nothing)
-A	verbose	Print more messages
-d	debug	Debug mode (print everything)
	dryrun	Run in dry-run mode

One of the following supported synthesizers can be choosen, if installed and configured in PoC:

Synthesizer	Command Reference
Altera Quartus II or Intel Quartus Prime	PoC.py quartus
Lattice (Diamond) Synthesis Engine (LSE)	PoC.py lse
Xilinx ISE Systhesis Tool (XST)	PoC.py xst
Xilinx ISE Core Generator (CoreGen)	PoC.py coregen
Xilinx Vivado Synthesis	PoC.py vivado

## Altera / Intel Quartus

The command to invoke a synthesis using Altera Quartus II or Intel Quartus Prime is quartus followed by a list of PoC entities. The following options are supported for Quartus:

5.8. Synthesis 47

Simulator Option		Description
	board= <board></board>	Specify a target board.
	device= <device></device>	Specify a target device.

## **Example:**

```
cd PoCRoot
.\poc.ps1 quartus PoC.arith.prng --board=DE4
```

#### **Lattice Diamond**

The command to invoke a synthesis using Lattice Diamond is lse followed by a list of PoC entities. The following options are supported for the Lattice Synthesis Engine (LSE):

Simulator Option		Description
board= <board></board>		Specify a target board.
	device= <device></device>	Specify a target device.

## **Example:**

```
cd PoCRoot
.\poc.ps1 lse PoC.arith.prng --board=ECP5Versa
```

## Xilinx ISE Synthesis Tool (XST)

The command to invoke a synthesis using Xilinx ISE Synthesis is xst followed by a list of PoC entities. The following options are supported for the Xilinx Synthesis Tool (XST):

Simulator Option		Description
board= <board></board>		Specify a target board.
	device= <device></device>	Specify a target device.

#### **Example:**

```
cd PoCRoot
.\poc.ps1 xst PoC.arith.prng --board=KC705
```

#### **Xilinx ISE Core Generator**

The command to invoke an IP core generation using Xilinx Core Generator is coregen followed by a list of PoC entities. The following options are supported for Core Generator (CG):

Simulator Option		Description
board= <board></board>		Specify a target board.
	device= <device></device>	Specify a target device.

## **Example:**

```
cd PoCRoot .\poc.ps1 coregen PoC.xil.mig.Atlys_1x128 --board=Atlys
```

## **Xilinx Vivado Synthesis**

The command to invoke a synthesis using Xilinx Vivado Synthesis is vivado followed by a list of PoC entities. The following options are supported for Vivado Synthesis (Synth):

Simulator Option		Description
board= <board></board>		Specify a target board.
	device= <device></device>	Specify a target device.

## **Example:**

```
cd PoCRoot
.\poc.ps1 vivado PoC.arith.prng --board=KC705
```

# 5.9 Project Management

- 5.9.1 Overview
- 5.9.2 Solutions
- 5.9.3 Projects

# 5.10 Pre-Compiling Vendor Libraries

## **Contents of this Page**

- Overview
- Supported Simulators
- FPGA Vendor's Primitive Libraries
  - Altera
  - Lattice
  - Xilinx ISE
  - Xilinx Vivado
- Third-Party Libraries
  - OSVVM
  - UVVM
- Simulator Adapters
  - Cocotb

## 5.10.1 Overview

Running vendor specific testbenches may require pre-compiled vendor libraries. Some vendors ship their simulators with diverse pre-compiled libraries, but these don't include primitive libraries from hardware vendors. More over, many auxillary libraries are outdated. Hardware vendors ship their tool chains with pre-compile scripts or user guides to pre-compile the primitive libraries for a list of supported simulators on a target system.

PoC is shipped with a set of pre-compile scripts to offer a unified interface and common storage for all supported vendor's pre-compile procedures. The scripts are located in \tools\precompile\ and the output is stored in \temp\precompiled\<Simulator>\<Library>.

# 5.10.2 Supported Simulators

The current set of pre-compile scripts support these simulators:

Vendor	Simulator and	Altera	Lattice	Xilinx (ISE)	Xilinx (Vivado)
	Edition				
20. Gingold	GHDL with	yes yes	yes yes	yes yes	yes yes
20. Giligolu	std=93c				
	GHDL with				
	std=08				
Aldec	Active-HDL	planned	planned	planned	planned
	(or Studu-	planned	shipped	planned	planned
	dent Ed.)	planned	planned	planned	planned
	Active-HDL				
	Lattice Ed.				
	Reviera-PRO				
Mentor	ModelSim PE	yes yes shipped	yes yes yes yes	yes yes yes yes	yes yes yes yes
	(or Stududent	yes			
	Ed.) ModelSim				
	SE ModelSim				
	Altera Ed.				
	QuestaSim				
Xilinx	ISE Simulator			shipped not	not supported
	Vivado Simula-			supported	shipped
	tor				

## 5.10.3 FPGA Vendor's Primitive Libraries

#### **Altera**

**Note:** The Altera Quartus tool chain needs to be configured in PoC. See *Configuring PoC's Infrastruture* for further details.

#### On Linux

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-altera.sh --all
# Example 2 - Compile only for GHDL and VHDL-2008
./tools/precompile/compile-altera.sh --ghdl --vhdl2008
```

## List of command line arguments:

Common	Option	Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.
	vhd193	GHDL only: Compile only for VHDL-93.
	vhd12008	GHDL only: Compile only for VHDL-2008.

#### **On Windows**

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-altera.ps1 -All
# Example 2 - Compile only for GHDL and VHDL-2008
.\tools\precompile\compile-altera.ps1 -GHDL -VHDL2008
```

## List of command line arguments:

Common	Option	Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-A11	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.
	-VHDL93	GHDL only: Compile only for VHDL-93.
	-VHDL2008	GHDL only: Compile only for VHDL-2008.

#### Lattice

**Note:** The Lattice Diamond tool chain needs to be configured in PoC. See *Configuring PoC's Infrastruture* for further details.

## On Linux

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-lattice.sh --all
# Example 2 - Compile only for GHDL and VHDL-2008
./tools/precompile/compile-lattice.sh --ghdl --vhdl2008
```

Common	Option	Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.
	vhd193	GHDL only: Compile only for VHDL-93.
	vhd12008	GHDL only: Compile only for VHDL-2008.

#### **On Windows**

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-lattice.ps1 -All
# Example 2 - Compile only for GHDL and VHDL-2008
.\tools\precompile\compile-lattice.ps1 -GHDL -VHDL2008
```

## List of command line arguments:

Common	Option	Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-A11	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.
	-VHDL93	GHDL only: Compile only for VHDL-93.
	-VHDL2008	GHDL only: Compile only for VHDL-2008.

#### Xilinx ISE

**Note:** The Xilinx ISE tool chain needs to be configured in PoC. See *Configuring PoC's Infrastruture* for further details.

#### On Linux

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-xilinx-ise.sh --all
# Example 2 - Compile only for GHDL and VHDL-2008
./tools/precompile/compile-xilinx-ise.sh --ghdl --vhdl2008
```

## List of command line arguments:

Common	Option	Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.
	vhd193	GHDL only: Compile only for VHDL-93.
	vhd12008	GHDL only: Compile only for VHDL-2008.

#### **On Windows**

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-xilinx-ise.ps1 -All
# Example 2 - Compile only for GHDL and VHDL-2008
.\tools\precompile\compile-xilinx-ise.ps1 -GHDL -VHDL2008
```

Common Option		Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-A11	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.
	-VHDL93	GHDL only: Compile only for VHDL-93.
	-VHDL2008	GHDL only: Compile only for VHDL-2008.

## Xilinx Vivado

**Note:** The Xilinx Vivado tool chain needs to be configured in PoC. See *Configuring PoC's Infrastruture* for further details.

## **On Linux**

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-xilinx-vivado.sh --all
# Example 2 - Compile only for GHDL and VHDL-2008
./tools/precompile/compile-xilinx-vivado.sh --ghdl --vhdl2008
```

#### List of command line arguments:

Common Option		Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.
	vhd193	GHDL only: Compile only for VHDL-93.
	vhd12008	GHDL only: Compile only for VHDL-2008.

## **On Windows**

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-xilinx-vivado.ps1 -All
# Example 2 - Compile only for GHDL and VHDL-2008
.\tools\precompile\compile-xilinx-vivado.ps1 -GHDL -VHDL2008
```

Common Option		Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-A11	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.
	-VHDL93	GHDL only: Compile only for VHDL-93.
	-VHDL2008	GHDL only: Compile only for VHDL-2008.

# 5.10.4 Third-Party Libraries

#### **OSVVM**

#### On Linux

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-osvvm.sh --all
# Example 2 - Compile only for GHDL
./tools/precompile/compile-osvvm.sh --ghdl
```

## List of command line arguments:

Common Option		Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.

#### On Windows

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-osvvm.ps1 -All
# Example 2 - Compile only for GHDL
.\tools\precompile\compile-osvvm.ps1 -GHDL
```

## List of command line arguments:

Common Option		Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-A11	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.

## **UVVM**

## On Linux

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-uvvm.sh --all
# Example 2 - Compile only for GHDL
./tools/precompile/compile-uvvm.sh --ghdl
```

Common Option		Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.

#### **On Windows**

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-uvvm.ps1 -All
# Example 2 - Compile only for GHDL
.\tools\precompile\compile-uvvm.ps1 -GHDL
```

## List of command line arguments:

Common Option		Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-A11	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.

# 5.10.5 Simulator Adapters

## Cocotb

#### On Linux

**Attention:** This is an experimental compile script.

```
# Example 1 - Compile for all Simulators
./tools/precompile/compile-cocotb.sh --all
# Example 2 - Compile only for GHDL
./tools/precompile/compile-cocotb.sh --ghdl
```

## List of command line arguments:

Common Option		Parameter Description
-h	help	Print embedded help page(s).
-c	clean	Clean-up directories.
-a	all	Compile for all simulators.
	ghdl	Compile for GHDL.
	questa	Compile for QuestaSim.

#### **On Windows**

**Attention:** This is an experimental compile script.

```
# Example 1 - Compile for all Simulators
.\tools\precompile\compile-cocotb.ps1 -All
# Example 2 - Compile only for GHDL
.\tools\precompile\compile-cocotb.ps1 -GHDL
```

Common Option		Parameter Description
-h	-Help	Print embedded help page(s).
-c	-Clean	Clean-up directories.
-a	-All	Compile for all simulators.
	-GHDL	Compile for GHDL.
	-Questa	Compile for QuestaSim.

# 5.11 Miscellaneous

The directory PoCRoot\tools\ contains several tools and addons to ease the work with the PoC-Library and VHDL.

# **5.11.1 GNU Emacs**

**Todo:** No documentation available.

## 5.11.2 Git

- git-alias.setup.ps1/git-alias.setup.sh registers new global aliasses in Git
  - git tree Prints the colored commit tree into the console
  - git treea Prints the colored commit tree into the console

```
git config --global alias.tree 'log --decorate --pretty=oneline --abbrev-

--commit --date-order --graph'
git config --global alias.tree 'log --decorate --pretty=oneline --abbrev-

--commit --date-order --graph --all'
```

Browse the Git directory.

## 5.11.3 Notepad++

The PoC-Library is shipped with syntax highlighting rules for Notepad++. The following additional file types are supported:

- PoC Configuration Files (\*.ini)
- PoC .Files Files (.files)
- PoC .Rules Files (.rules)
- Xilinx User Constraint Files (\*.ucf): Syntax Highlighting Xilinx UCF

Browse the Notepad++ directory.

# CHAPTER 6

**IP Core Interfaces** 

PoC defines a set of on-chip interfaces described in the next sections.

# 6.1 Command-Status-Error (PoC.CSE) Interface

Todo: Define the PoC.CSE (Command-Status-Error) interface used in ...

# 6.2 PoC.FIFO Interface

**Todo:** Define the PoC.FIFO interface (writer and reader) used in PoC.fifo.\*...

# 6.3 PoC.Mem Interface

PoC.Mem is a single-cycle, pipelined memory interface used by various memory controllers and related components like caches. Memory accesses are always word aligned, and during writes a mask defines which bytes are actually written to the memory (if supported by the memory controller).

# 6.3.1 Configuration

Each entity may have an individual configuration, especially if it has two PoC.Mem interfaces or if it adapts between PoC.Mem and another interface.

The typical configuration parameters are:

Parameter	Description
ADDR_BITS or A_BITS	Number of address bits. Each address identifies exactly one memory word.
DATA_BITS or D_BITS	Size of a memory word in bits. DATA_BITS must be divisible by 8.

A memory word consists of DATA\_BITS/8 bytes.

Individual bytes are only addressed during writes by the write mask. The write mask has one mask-bit for each byte in a memory word.

For example, a 1 KiByte memory with a 32-bit datapath has the following configuration:

- 4 bytes per memory word,
- ADDR\_BITS=8 because  $\log_2(1 \text{ KiByte}/4 \text{ bytes}) = 8$ , and
- DATA\_BITS=32 which is the datapath size in bits.

# 6.3.2 Interface signals

The following signal names are typically prefixed in the port list of a concrete entity to separate the PoC.Mem interface from other interfaces of the entity. Moreover, clock and reset may be shared with other interfaces of the entity.

The PoC.Mem interface consists of the following signals:

Signal	Description
clk	The clock. All other signals are synchronous to the rising edge of this clock.
rst	High-active synchronous reset.
rdy	High-active ready for request.
req	High-active request.
write	'1' if write request, '0' if read request
addr	The (word) address.
wdata	The data to be written to the memory.
wmask (op-	Write-mask, for each byte: '0' = write byte, '1' = mask byte from write. Signal/port is omitted
tional)	if write mask is not supported.
rstb	High-active read-strobe.
rdata	The read-data returned from the memory.

The interface is actually splitted into two parts:

- the request part: signals rdy, req, write, addr, wdata and wmask, and
- the read-reply part: signals rstb and rdata.

## 6.3.3 Operation

The request and the read-reply part operate indepent of each other to support pipelined reading from memory. The pipeline depth is defined by the actual memory controller. If a user application does support only a specific number of outstanding reads, then the application must limit the number of issued reads on its own.

#### Requests

If req is low, then no request is issued to the memory in the current clock cycle. The state of the signals write, addr, wdata and wmask doesn't care.

If req is high, then a request is issued to the memory in the current clock cycle as given by write, addr, wdata and wmask. The request will be accepted by the memory, if rdy is high in the same clock cycle, otherwise the request will be ignored. wdata and wmask doesn't care if a read request is issued.

rdy does not depend on req in the current clock cycle. rdy may go low in the following clock cycle after a request has been issued or a synchronous reset has been applied.

## **Read Replies**

If rstb is high in the current clock cycle, then rdata delivers the requested read data (read reply). Otherwise, if rstb is low, then rdata is unknown. The user application has to immediatly handle the incoming read data, because it cannot signal ready or acknowledge.

After issuing a read request, the memory responds with a read reply in the following clock cycle (i.e. synchronous read) or any later clock cycle depending on the pipeline depth. For each read request, a read reply is generated. Read requests are not reordered.

# 6.4 PoC.Stream Interface

**Todo:** Define the PoC.Stream interface used in PoC.net.\* and PoC.bus.stream.\*...

**IP Core Documentations** 

Namespace for Packages:

# 7.1 Common Packages

These are common packages....

## 7.1.1 components

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# 7.1.2 context

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# 7.1.3 config

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#### **7.1.4** fileio

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## 7.1.5 math

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# 7.1.6 strings

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## 7.1.7 utils

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#### 7.1.8 vectors

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# 7.2 Simulation Packages

# 7.2.1 sim types

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voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet

## 7.2.2 sim\_global (VHDL-93)

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## 7.2.3 sim\_global (VHDL-2008)

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# 7.2.4 sim\_unprotected (VHDL-93)

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## 7.2.5 sim protected (VHDL-2008)

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# 7.2.6 simulation (VHDL-93)

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# 7.2.7 simulation (VHDL-2008)

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# 7.2.8 sim\_waveform

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Namespaces for Entities:

## 7.3 PoC.alt

**Todo:** This namespace is reserved for Altera specific entities.

# 7.4 PoC.arith

These are arithmetic entities....

## **Package**

PoC.arith Package

#### **Entities**

- PoC.arith.addw
- PoC.arith.carrychain\_inc
- PoC.arith.convert\_bin2bcd
- PoC.arith.counter\_bcd
- PoC.arith.counter\_free
- PoC.arith.counter\_gray
- PoC.arith.counter\_ring
- PoC.arith.div
- PoC.arith.firstone
- PoC.arith.muls wide
- PoC.arith.prefix\_and
- PoC.arith.prefix\_or
- PoC.arith.prng
- PoC.arith.same
- PoC.arith.scaler
- PoC.arith.shifter\_barrel
- PoC.arith.sqrt

# 7.4.1 PoC.arith Package

This package holds all component declarations for this namespace.

## **Exported Enumerations**

- tArch
- tBlocking
- tSkipping

## **Exported Functions**

• arith\_div\_latency

## **Exported Components**

- PoC.arith.addw
- PoC.arith.carrychain\_inc\_xilinx
- PoC.arith.counter\_bcd
- *PoC.arith.counter\_gray*
- PoC.arith.div
- PoC.arith.firstone
- PoC.arith.inc\_ovcy\_xilinx
- PoC.arith.muls\_wide
- PoC.arith.prefix\_and\_xilinx
- PoC.arith.prefix\_or\_xilinx
- PoC.arith.prng
- PoC.arith.same
- $\bullet \ \textit{PoC.arith.sqrt}$

Source file: arith.pkg.vhdl

# 7.4.2 PoC.arith.addw

Implements wide addition providing several options all based on an adaptation of a carry-select approach.

## References:

- Hong Diep Nguyen and Bogdan Pasca and Thomas B. Preusser: FPGA-Specific Arithmetic Optimizations of Short-Latency Adders, FPL 2011. -> ARCH: AAM, CAI, CCA -> SKIPPING: CCC
- Marcin Rogawski, Kris Gaj and Ekawat Homsirikamol: A Novel Modular Adder for One Thousand Bits and More Using Fast Carry Chains of Modern FPGAs, FPL 2014. -> ARCH: PAI -> SKIPPING: PPN\_KS, PPN\_BK

7.4. PoC.arith 65

## **Entity Declaration:**

```
entity arith_addw is
     generic (
2
       N : positive;
                                           -- Operand Width
                                           -- Block Count
       K : positive;
                               := AAM;
       ARCH
                   : tArch
                                                 -- Architecture
       BLOCKING : tBlocking := DFLT;
SKIPPING : tSkipping := CCC;
                                                  -- Blocking Scheme
7
                                                  -- Carry Skip Scheme
8
       P_INCLUSIVE : boolean := false
                                                 -- Use Inclusive Propagate, i.e. c^1
9
     );
10
     port (
11
       a, b : in std_logic_vector(N-1 downto 0);
12
       cin : in std_logic;
13
14
          : out std_logic_vector(N-1 downto 0);
15
        cout : out std_logic
16
     );
17
   end entity;
18
```

Source file: arith/arith\_addw.vhdl

# 7.4.3 PoC.arith.carrychain\_inc

This is a generic carry-chain abstraction for increment by one operations.

 $Y \le X + (0...0) \& Cin$ 

## **Entity Declaration:**

Source file: arith/arith\_carrychain\_inc.vhdl

# 7.4.4 PoC.arith.convert\_bin2bcd

Todo: No documentation available.

## **Entity Declaration:**

```
entity arith_convert_bin2bcd is
generic (
BITS : positive := 8;
```

(continues on next page)

```
DIGITS
                      : positive
                                      := 3;
       RADIX
                       : positive
5
                                      := 2
     );
6
     port (
       Clock
                      : in std_logic;
                      : in std_logic;
9
       Reset
10
                      : in std_logic;
       Start.
11
       Busy
                      : out std_logic;
12
13
       Binary
                      : in std_logic_vector(BITS - 1 downto 0);
14
       IsSigned
                      : in std_logic
                                                                       := '0';
15
       BCDDigits
                      : out T_BCD_VECTOR(DIGITS - 1 downto 0);
16
17
       Sign
                       : out std_logic
18
     );
19
   end entity;
```

Source file: arith/arith\_convert\_bin2bcd.vhdl

## 7.4.5 PoC.arith.counter\_bcd

Counter with output in binary coded decimal (BCD). The number of BCD digits is configurable by DIGITS.

All control signals (reset rst, increment inc) are high-active and synchronous to clock clk. The output val is the current counter state. Groups of 4 bit represent one BCD digit. The lowest significant digit is specified by val (3 downto 0).

#### **Todo:**

- implement a dec input for decrementing
- implement a load input to load a value

#### **Entity Declaration:**

```
entity arith_counter_bcd is
     generic (
2
       DIGITS : positive
                                                     -- Number of BCD digits
     );
4
     port (
5
       clk : in std logic;
6
       rst : in std logic;
                                                     -- Reset to 0
       inc : in std logic;
                                                     -- Increment
       val : out T_BCD_VECTOR(DIGITS-1 downto 0)
                                                     -- Value output
     );
10
   end entity;
11
```

Source file: arith/arith\_counter\_bcd.vhdl

## 7.4.6 PoC.arith.counter free

Implements a free-running counter that generates a strobe signal every DIVIDER-th cycle the increment input was asserted. There is deliberately no output or specification of the counter value so as to allow an implementation to optimize as much as possible.

The implementation guarantees a strobe output directly from a register. It is asserted exactly for one clock after DIVIDER cycles of an asserted increment input have been observed.

7.4. PoC.arith 67

## **Entity Declaration:**

```
entity arith_counter_free is
2
     generic (
       DIVIDER : positive
4
     );
     port (
5
       -- Global Control
6
       clk : in std_logic;
7
       rst : in std_logic;
8
       inc : in std_logic;
10
       stb : out std_logic
                                             -- End-of-Period Strobe
11
12
     );
   end entity arith_counter_free;
13
```

Source file: arith/arith\_counter\_free.vhdl

## 7.4.7 PoC.arith.counter\_gray

**Todo:** No documentation available.

## **Entity Declaration:**

```
entity arith_counter_gray is
     generic (
2
       BITS : positive;
                                                      -- Bit width of the counter
                             := 0
       INIT : natural
                                                      -- Initial/reset counter value
    ) ;
     port (
      clk : in std_logic;
       rst : in std_logic;
                                                      -- Reset to INIT value
       inc : in std_logic;
                                                      -- Increment
       dec : in std_logic
                             := '0';
                                                      -- Decrement
10
       val : out std_logic_vector(BITS-1 downto 0); -- Value output
11
12
       cry : out std_logic
                                                      -- Carry output
13
    );
   end entity arith_counter_gray;
```

Source file: arith/arith\_counter\_gray.vhdl

## 7.4.8 PoC.arith.counter\_ring

This module implements an up/down ring-counter with loadable initial value (seed) on reset. The counter can be configured to a Johnson counter by enabling INVERT\_FEEDBACK. The number of counter bits is configurable with BITS.

## **Entity Declaration:**

```
entity arith_counter_ring is
2
    generic (
      BITS
                      : positive;
      INVERT_FEEDBACK : boolean
                                   := FALSE
                                                                             -- FALSE
     -> ring counter; TRUE -> johnson counter
```

```
);
    port (
6
       Clock : in std_logic;
                                                                              -- Clock
       Reset : in std_logic;
                                                                              -- Reset
              : in std_logic_vector(BITS - 1 downto 0) := (others => '0'); --_
       seed
   →initial counter vector / load value
                                                         := '0';
      inc : in std_logic
10
   \rightarrow increment counter
                                                         := '0';
      dec : in std_logic
11
   →decrement counter
      value : out std_logic_vector(BITS - 1 downto 0)
12
   ⇔counter value
    ) ;
13
   end entity;
```

Source file: arith/arith\_counter\_ring.vhdl

### 7.4.9 PoC.arith.div

Implementation of a Non-Performing restoring divider with a configurable radix. The multi-cycle division is controlled by 'start' / 'rdy'. A new division is started by asserting 'start'. The result Q = A/D is available when 'rdy' returns to '1'. A division by zero is identified by output Z. The Q and R outputs are undefined in this case.

### **Entity Declaration:**

```
entity arith_div is
1
     generic (
2
       A_BITS
                                                -- Dividend Width
                           : positive;
       D_BITS
                                               -- Divisor Width
4
                           : positive;
                          : positive := 1; -- Power of Compute Radix (2**RAPOW)
       RAPOW
                           : boolean := false -- Computation Pipeline
       PIPELINED
6
     ) ;
     port (
       -- Global Reset/Clock
9
       clk : in std_logic;
10
       rst : in std_logic;
11
12
       -- Ready / Start
13
       start : in std_logic;
14
15
       ready : out std_logic;
16
       -- Arguments / Result (2's complement)
17
       A : in std_logic_vector(A_BITS-1 downto 0); -- Dividend
18
       D : in std_logic_vector(D_BITS-1 downto 0); -- Divisor
19
       Q : out std_logic_vector(A_BITS-1 downto 0); -- Quotient
20
       R : out std_logic_vector(D_BITS-1 downto 0);
                                                      -- Remainder
21
       Z : out std_logic -- Division by Zero
22
23
   end entity arith_div;
24
```

Source file: arith/arith\_div.vhdl

## 7.4.10 PoC.arith.firstone

Computes from an input word, a word of the same size that has, at most, one bit set. The output contains a set bit at the position of the rightmost set bit of the input if and only if such a set bit exists in the input.

7.4. PoC.arith 69

A typical use case for this computation would be an arbitration over requests with a fixed and strictly ordered priority. The terminology of the interface assumes this use case and provides some useful extras:

- Set tin <= '0' (no input token) to disallow grants altogether.
- Read tout (unused token) to see whether or any grant was issued.
- Read bin to obtain the binary index of the rightmost detected one bit. The index starts at zero (0) in the rightmost bit position.

This implementation uses carry chains for wider implementations.

### **Entity Declaration:**

```
entity arith_firstone is
     generic (
2
       N : positive
                                                       -- Length of Token Chain
3
     );
4
     port (
5
       tin : in std_logic := '1';
rqst : in std_logic_vector(N-1 downto 0);
                                                       -- Enable:
                                                                   Fed Token
6
                                                      -- Request: Token Requests
                                                                   Token Output
       grnt : out std_logic_vector(N-1 downto 0); -- Grant:
                                                       -- Inactive: Unused Token
       tout : out std_logic;
       bin : out std_logic_vector(log2ceil(N)-1 downto 0) -- Binary Grant Index
10
    );
11
   end entity arith_firstone;
12
```

Source file: arith/arith firstone.vhdl

## 7.4.11 PoC.arith.muls\_wide

Signed wide multiplication spanning multiple DSP or MULT blocks. Small partial products are calculated through LUTs. For detailed documentation see below.

## **Entity Declaration:**

Source file: arith/arith\_muls\_wide.vhdl

## 7.4.12 PoC.arith.prefix\_and

Prefix AND computation:  $y(i) \le '1'$  when x(i downto 0) = (i downto 0 => '1') else '0'; This implementation uses carry chains for wider implementations.

## **Entity Declaration:**

```
entity arith_prefix_and is
generic (
    N : positive
);
port (
    x : in std_logic_vector(N-1 downto 0);
    y : out std_logic_vector(N-1 downto 0)
);
end entity;
```

Source file: arith/arith\_prefix\_and.vhdl

## 7.4.13 PoC.arith.prefix\_or

Prefix OR computation:  $y(i) \le 0'$  when x(i downto 0) = (i downto 0 => 0') else 1'; This implementation uses carry chains for wider implementations.

## **Entity Declaration:**

```
entity arith_prefix_or is

generic (
    N : positive

);

port (
    x : in std_logic_vector(N-1 downto 0);
    y : out std_logic_vector(N-1 downto 0)

);

end entity;
```

Source file: arith/arith\_prefix\_or.vhdl

## 7.4.14 PoC.arith.prng

This module implementes a Pseudo-Random Number Generator (PRNG) with configurable bit count (BITS). This module uses an internal list of FPGA optimized polynomials from 3 to 168 bits. The polynomials have at most 5 tap positions, so that long shift registers can be inferred instead of single flip-flops.

The generated number sequence includes the value all-zeros, but not all-ones.

## **Entity Declaration:**

```
entity arith_prng is
1
2
     generic (
       BITS : positive
                               := 32;
       SEED : std_logic_vector := "0"
     );
     port (
       clk : in std_logic;
       rst : in std_logic;
                                                         -- reset value to initial seed
       got : in std_logic;
                                                         -- the current value has been_
9
   →got, and a new value should be calculated
       val
           : out std_logic_vector(BITS - 1 downto 0) -- the pseudo-random number
10
     );
11
   end entity;
12
```

Source file: arith/arith\_prng.vhdl

## 7.4.15 PoC.arith.same

This circuit may, for instance, be used to detect the first sign change and, thus, the range of a two's complement number.

These components may be chained by using the output of the predecessor as guard input. This chaining allows to have intermediate results available while still ensuring the use of a fast carry chain on supporting FPGA architectures. When chaining, make sure to overlap both vector slices by one bit position as to avoid an undetected sign change between the slices.

7.4. PoC.arith 71

### **Entity Declaration:**

```
entity arith_same is
     generic (
2
       N : positive
                                                  -- Input width
3
     );
     port (
       g : in std_logic := '1';
                                                 -- Guard Input (!g => !y)
       x : in std_logic_vector(N-1 downto 0); -- Input Vector
7
       y : out std_logic
                                                 -- All-same Output
8
     );
9
   end entity;
10
```

Source file: arith/arith\_same.vhdl

## 7.4.16 PoC.arith.scaler

A flexible scaler for fixed-point values. The scaler is implemented for a set of multiplier and divider values. Each individual scaling operation can arbitrarily select one value from each these sets.

The computation calculates: unsigned (arg) \* MULS (msel) / DIVS (dsel) rounded to the nearest (tie upwards) fixed-point result of the same precision as arg.

The computation is started by asserting start to high for one cycle. If a computation is running, it will be restarted. The completion of a calculation is signaled via done. done is high when no computation is in progress. The result of the last scaling operation is stable and can be read from res. The weight of the LSB of res is the same as the LSB of arg. Make sure to tap a sufficient number of result bits in accordance to the highest scaling ratio to be used in order to avoid a truncation overflow.

## **Entity Declaration:**

```
entity arith_scaler is
1
2
    generic (
      MULS : T_POSVEC := (0 => 1); -- The set of multipliers to choose from in_
3
   \rightarrowscaling operations.
      DIVS: T_POSVEC:= (0 => 1) -- The set of divisors to choose from in scaling_
   →operations.
5
    );
    port (
6
      clk : in std_logic;
      rst : in std_logic;
8
      start : in std_logic;
                                    -- Start of Computation
10
      11
      msel : in std_logic_vector(log2ceil(MULS'length)-1 downto 0) := (others => '0
12
   ');
      dsel : in std_logic_vector(log2ceil(DIVS'length)-1 downto 0) := (others => '0
13
   ');
14
                                    -- Completion
15
      done : out std_logic;
           : out std_logic_vector
                                    -- Result
16
      res
17
    );
  end entity arith_scaler;
18
```

Source file: arith/arith\_scaler.vhdl

## 7.4.17 PoC.arith.shifter\_barrel

This Barrel-Shifter supports:

- · shifting and rotating
- right and left operations
- arithmetic and logic mode (only valid for shift operations)

This is equivalent to the CPU instructions: SLL, SLA, SRL, SRA, RL, RR

## **Entity Declaration:**

```
entity arith_shifter_barrel is
      generic (
2
        BITS
                       : positive := 32
      );
4
      port (
                             : in std_logic_vector(BITS - 1 downto 0);
         Input
6
                             : in std_logic_vector(log2ceilnz(BITS) - 1 downto 0);
         ShiftAmount
        ShiftAmount : in std_logic_
ShiftRotate : in std_logic;
LeftRight : in std_logic;
ArithmeticLogic : in std_logic;
8
10
                             : out std_logic_vector(BITS - 1 downto 0)
11
12
      );
   end entity;
```

Source file: arith/arith\_shifter\_barrel.vhdl

# 7.4.18 PoC.arith.sqrt

Iterative Square Root Extractor.

Its computation requires (N+1)/2 steps for an argument bit width of N.

## **Entity Declaration:**

```
entity arith_sqrt is
     generic (
2
       N : positive -- := 8
                                                -- Bit Width of Argument
3
     );
     port (
5
       -- Global Control
       rst : in std_logic;
                                            -- Reset (synchronous)
       clk : in std_logic;
                                            -- Clock
10
       -- Inputs
       arg : in std_logic_vector(N-1 downto 0); -- Radicand
11
       start : in std_logic;
                                                     -- Start Strobe
12
13
       -- Outputs
14
       sqrt : out std_logic_vector((N-1)/2 downto 0); -- Result
15
       rdy : out std_logic
                                                        -- Ready / Done
16
     );
17
   end entity arith_sqrt;
```

Source file: arith/arith\_sqrt.vhdl

7.4. PoC.arith 73

## 7.5 PoC.bus

These are bus entities....

#### **Sub-namespaces**

- PoC.bus.stream
- PoC.bus.wb

#### **Entities**

• PoC.bus.Arbiter

#### 7.5.1 PoC.bus.stream

PoC.Stream modules ...

## PoC.bus.stream Package

Source file: stream.pkg.vhdl

#### PoC.bus.stream.Buffer

This module implements a generic buffer (FIFO) for the *PoC.Stream* protocol. It is generic in DATA\_BITS and in META\_BITS as well as in FIFO depths for data and meta information.

## **Entity Declaration:**

```
entity stream_Buffer is
2
     generic (
       FRAMES
3
                           : positive
                                                                                             :=__
    \hookrightarrow 2:
       DATA_BITS
                           : positive
4
    <u>⇔</u>8;
       DATA_FIFO_DEPTH
                           : positive
5
    <del>⇔</del>8;
       META_BITS
                           : T_POSVEC
6
    \hookrightarrow (0 => 8);
       META_FIFO_DEPTH : T_POSVEC
    \hookrightarrow (0 => 16)
     );
     port (
9
                           : in std_logic;
       Clock
10
       Reset
                           : in std_logic;
11
        -- IN Port
12
       In_Valid
                          : in std_logic;
13
        In_Data
                          : in std_logic_vector(DATA_BITS - 1 downto 0);
14
        In_SOF
                          : in std_logic;
15
        In_EOF
                          : in std_logic;
16
                          : out std_logic;
        In_Ack
17
        In_Meta_rst : out std_logic;
In Meta_nxt : out std_logic
18
        In_Meta_nxt
                          : out std_logic_vector(META_BITS'length - 1 downto 0);
19
        In_Meta_Data
                          : in std_logic_vector(isum(META_BITS) - 1 downto 0);
20
        -- OUT Port
21
        Out_Valid
                           : out std_logic;
22
        Out_Data
                           : out std_logic_vector(DATA_BITS - 1 downto 0);
23
        Out_SOF
                           : out std_logic;
24
```

```
Out_EOF : out std_logic;
Out_Ack : in std_logic;
Out_Meta_rst : in std_logic;
Out_Meta_nxt : in std_logic_vector(META_BITS'length - 1 downto 0);
Out_Meta_Data : out std_logic_vector(isum(META_BITS) - 1 downto 0)

Out_Meta_Data : out std_logic_vector(isum(META_BITS) - 1 downto 0)

end entity;
```

Source file: bus/stream/stream Buffer.vhdl

### PoC.bus.stream.DeMux

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity stream_DeMux is
2
     generic (
        PORTS
                                                           := 2;
                            : positive
       DATA_BITS
META_BITS
                                                           := 8;
                          : positive
4
                                                           := 8;
                            : natural
       META_REV_BITS
                                                           := 2
                           : natural
6
     );
     port (
       Clock
                            : in std_logic;
                            : in std_logic;
10
        -- Control interface
11
        DeMuxControl : in std_logic_vector(PORTS - 1 downto 0);
12
        -- IN Port
13
14
        In_Valid
                          : in std_logic;
        In_Data
In_Meta
                          : in std_logic_vector(DATA_BITS - 1 downto 0);
15
                          : in std_logic_vector(META_BITS - 1 downto 0);
16
        In_Meta_rev : out std_logic_vector(META_REV_BITS - 1 downto 0);
17
                          : in std_logic;
        In_SOF
18
        In_EOF
                           : in std logic;
19
                            : out std_logic;
        In_Ack
20
        -- OUT Ports
21
        Out_Valid : out std_logic_vector(PORTS - 1 downto 0);
Out_Data : out T_SLM(PORTS - 1 downto 0, DATA_BITS -
22
                           : out T_SLM(PORTS - 1 downto 0, DATA_BITS - 1 downto 0);
23
        Out_Meta : out T_SLM(PORTS - 1 downto 0, META_BITS - 1 downto 0);
Out_Meta_rev : in T_SLM(PORTS - 1 downto 0, META_REV_BITS - 1 downto 0);
24
25
                          : out std_logic_vector(PORTS - 1 downto 0);
        Out SOF
26
        Out_EOF
                           : out std_logic_vector(PORTS - 1 downto 0);
27
        Out_Ack
                            : in std_logic_vector(PORTS - 1 downto 0)
28
     );
29
   end entity;
30
```

Source file: bus/stream\_DeMux.vhdl

#### PoC.bus.stream.Mux

Todo: No documentation available.

7.5. PoC.bus 75

#### **Entity Declaration:**

```
entity stream_Mux is
2
       generic (
          PORTS
                                    : positive
                                                                           := 2;
3
          DATA_BITS
META_BITS
                                                                           := 8;
                                 : positive
4
                                 : natural
                                                                           := 8;
5
          META_REV_BITS : natural
                                                                           := 2--;
6
            WEIGHTS
                                     : T_INTVEC
                                                                             := (1, 1)
7
       );
8
       port (
9
         Clock
                                  : in std_logic;
10
          Reset
                                    : in std_logic;
11
          -- IN Ports
12
         In_Valid : in std_logic_vector(PORTS - 1 downto 0);
In_Data : in T_SLM(PORTS - 1 downto 0, DATA_BITS - 1 downto 0);
In_Meta : in T_SLM(PORTS - 1 downto 0, META_BITS - 1 downto 0);
In_Meta_rev : out T_SLM(PORTS - 1 downto 0, META_REV_BITS - 1 downto 0);
In_SOF
: in std_logic_vector(PORTS - 1 downto 0):
13
14
15
16
                                  : in std_logic_vector(PORTS - 1 downto 0);
          In_SOF
17
                                  : in std_logic_vector(PORTS - 1 downto 0);
          In_EOF
18
          In_Ack
                                  : out std_logic_vector(PORTS - 1 downto 0);
19
          -- OUT Port
20
          Out_Valid : out std_logic;
Out_Data : out std_logic_vector(DATA_BITS - 1 downto 0);
21
         Out_Data : out std_logic_vector(META_BITS - 1 downto 0);
Out_Meta_rev : in std_logic_vector(META_REV_BITS - 1 downto 0);
out_SOF : out std_logic;
22
23
24
25
26
          Out_Ack
                                   : in std_logic
27
       );
28
    end entity;
29
```

Source file: bus/stream/stream\_Mux.vhdl

#### PoC.bus.stream.Mirror

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity stream_Mirror is
2
    generic (
      PORTS
                      : positive
                                                 := 2;
3
      DATA_BITS
                                                 := 8;
4
                      : positive
                                                 := (0 => 8);
                      : T_POSVEC
      META_BITS
5
      META_LENGTH
                      : T_POSVEC
                                                  := (0 => 16)
6
    );
7
    port (
8
      Clock
                       : in std_logic;
9
       Reset
                       : in std_logic;
10
      -- IN Port
11
       In_Valid
                      : in std_logic;
12
       In_Data
                      : in std_logic_vector(DATA_BITS - 1 downto 0);
13
       In_SOF
                      : in std_logic;
14
       In_EOF
                      : in std_logic;
15
       In_Ack
                       : out std_logic;
16
       In_Meta_rst : out std_logic;
17
```

```
: out std_logic_vector(META_BITS'length - 1 downto 0);
       In_Meta_nxt
18
       In_Meta_Data
                       : in std_logic_vector(isum(META_BITS) - 1 downto 0);
19
       -- OUT Port
       Out_Valid
                       : out std_logic_vector(PORTS - 1 downto 0);
21
                       : out T_SLM(PORTS - 1 downto 0, DATA_BITS - 1 downto 0);
       Out_Data
22
       Out_SOF
                       : out std_logic_vector(PORTS - 1 downto 0);
23
       Out_EOF
                       : out std_logic_vector(PORTS - 1 downto 0);
24
       Out_Ack
                       : in std_logic_vector(PORTS - 1 downto 0);
25
       Out_Meta_rst : in std_logic_vector(PORTS - 1 downto 0);
26
       Out_Meta_nxt
                        : in T_SLM(PORTS - 1 downto 0, META_BITS'length - 1 downto_
27
   →0);
       Out_Meta_Data
                         : out T_SLM(PORTS - 1 downto 0, isum(META_BITS) - 1 downto 0)
28
     );
29
   end entity;
```

Source file: bus/stream/stream\_Mirror.vhdl

#### PoC.bus.stream.Sink

**Todo:** No documentation available.

## **Entity Declaration:**

Source file: bus/stream\_Sink.vhdl

### PoC.bus.stream.Source

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity stream_Source is
1
     generic (
2
       TESTCASES
                        : T_SIM_STREAM_FRAMEGROUP_VECTOR_8
4
     );
     port (
                          : in std_logic;
       Clock
       Reset.
                          : in std_logic;
       -- Control interface
       Enable
                         : in std_logic;
9
       -- OUT Port
10
       Out_Valid
                          : out std_logic;
11
       Out_Data
                          : out T_SLV_8;
12
       Out_SOF
                          : out std_logic;
13
       Out_EOF
                          : out std_logic;
14
       Out_Ack
                          : in std_logic
15
16
     );
   end entity;
17
```

Source file: bus/stream\_Source.vhdl

7.5. PoC.bus 77

#### PoC.bus.stream.FrameGenerator

**Todo:** No documentation available.

## **Entity Declaration:**

```
entity stream_FrameGenerator is
1
2
     generic (
      DATA_BITS
                                                             := 8;
                       : positive
       WORD_BITS
                       : positive
                                                            := 16;
      APPEND
                       : T_FRAMEGEN_APPEND
                                                            := FRAMEGEN_APP_NONE;
      FRAMEGROUPS
                       : T_FRAMEGEN_FRAMEGROUP_VECTOR_8
                                                            := (0 => C_FRAMEGEN_
   →FRAMEGROUP_EMPTY)
7
    );
8
     port (
                        : in std_logic;
9
      Clock
      Reset
                       : in std_logic;
10
       -- CSE interface
11
      Command : in T_FRAMEGEN_COMMAND;
12
       Status
                        : out T_FRAMEGEN_STATUS;
13
      -- Control interface
14
                       : in T_SLV_16;
15
      Pause
      FrameGroupIndex : in T_SLV_8;
16
      FrameIndex : in I_SLV_16;
T SLV_16;
17
18
                       : in T_SLV_16;
      FrameLength
19
      -- OUT Port
20
                      : out std_logic;
21
      Out_Valid
                      : out std_logic_vector(DATA_BITS - 1 downto 0);
22
       Out_Data
       Out_SOF
                       : out std_logic;
23
24
       Out_EOF
                       : out std_logic;
25
       Out_Ack
                       : in std_logic
26
     );
   end entity;
27
```

Source file: bus/stream/stream\_FrameGenerator.vhdl

## 7.5.2 PoC.bus.wb

WishBone modules ...

**Entities:** 

### PoC.bus.wb Package

Source file: wb.pkg.vhdl

#### PoC.bus.wb.ocram

This slave supports Wishbone Registered Feedback bus cycles (aka. burst transfers / advanced synchronous cycle termination). The mode "Incrementing burst cycle" (CTI = 010) with "Linear burst" (BTE = 00) is supported.

If your master does support Wishbone Classis bus cycles only, then connect wb\_cti\_i = "000" and wb\_bte\_i = "00".

Connect the ocram of your choice to the ram\_\* port signals. (Every RAM with single cyle read latency is supported.)

### **Configuration:**

**PIPE\_STAGES = 1** The RAM output is directly connected to the bus. Thus, the read access latency (one cycle) is short. But, the RAM's read timing delay must be respected.

**PIPE\_STAGES = 2** The RAM output is registered again. Thus, the read access latency is two cycles.

## **Entity Declaration:**

Source file: bus/wb/wb ocram.vhdl

## PoC.bus.wb.fifo\_adapter

Small FIFOs are included in this module, if larger or asynchronous transmit / receive FIFOs are required, then they must be connected externally.

**old comments:** UART BAUD rate generator bclk\_r = bit clock is rising bclk\_x8\_r = bit clock times 8 is rising

### **Entity Declaration:**

Source file: bus/wb/wb\_fifo\_adapter.vhdl

#### PoC.bus.wb.uart\_wrapper

Wrapper module for *PoC.io.uart.rx* and *PoC.io.uart.tx* to support the Wishbone interface. Synchronized reset is used.

## **Entity Declaration:**

Source file: bus/wb/wb\_uart\_wrapper.vhdl

## 7.5.3 PoC.bus.Arbiter

This module implements a generic arbiter. It currently supports the following arbitration strategies:

• Round Robin (RR)

## **Entity Declaration:**

```
entity bus_Arbiter is
1
     generic (
2
                                                             := "RR";
       STRATEGY
                                : string
                                                                         -- RR, LOT
       PORTS
                                 : positive
                                                             := 1;
       WEIGHTS
                                 : T_INTVEC
                                                             := (0 => 1);
       OUTPUT REG
                                 : boolean
                                                             := TRUE
     );
7
     port (
8
       Clock
                                 : in std logic;
                                 : in std_logic;
       Reset
10
11
       Arbitrate
                                 : in std_logic;
12
       Request_Vector
                                 : in std_logic_vector(PORTS - 1 downto 0);
13
```

(continues on next page)

7.5. PoC.bus 79

Source file: bus/bus Arbiter.vhdl

## 7.6 PoC.cache

The namespace *PoC.cache* offers different cache implementations.

#### **Entities**

- PoC.cache.cpu: Cache with cache controller to be used within a CPU.
- PoC.cache.mem: Cache with PoC.Mem Interface interface on the "CPU" side.
- PoC.cache.par: Cache with parallel tag-unit and data memory (using infered memory).
- PoC.cache.par2: Cache with parallel tag-unit and data memory (using PoC.mem.ocram.sp).
- PoC.cache.tagunit\_par: Tag-Unit with parallel tag comparison. Configurable as:
  - Full-associative cache,
  - Direct-mapped cache, or
  - Set-associative cache.
- PoC.cache.tagunit\_seq: Tag-Unit with sequential tag comparison. Configurable as:
  - Full-associative cache,
  - Direct-mapped cache, or
  - Set-associative cache.

## 7.6.1 PoC.cache.cpu

This unit provides a cache (*PoC.cache.par2*) together with a cache controller which reads / writes cache lines from / to memory. The memory is accessed using a *PoC.Mem Interface* interfaces, the related ports and parameters are prefixed with mem\_.

The CPU side (prefix cpu\_) has a modified PoC.Mem interface, so that this unit can be easily integrated into processor pipelines. For example, let's have a pipeline where a load/store instruction is executed in 3 stages (after fetching, decoding, ...):

- 1. Execute (EX) for address calculation,
- 2. Load/Store 1 (LS1) for the cache access,
- 3. Load/Store 2 (LS2) where the cache returns the read data.

The read data is always returned one cycle after the cache access completes, so there is conceptually a pipeline register within this unit. The stage LS2 can be merged with a write-back stage if the clock period allows so.

The stage LS1 and thus EX and LS2 must stall, until the cache access is completed, i.e., the EX/LS1 pipeline register must hold the cache request until it is acknowledged by the cache. This is signaled by cpu\_got as described in Section Operation below. The pipeline moves forward (is enabled) when:

```
pipeline_enable <= (not cpu_req) or cpu_got;</pre>
```

If the pipeline can stall due to other reasons, care must be taken to not unintentionally executing the cache access twice or missing the read data.

Of course, the EX/LS1 pipeline register can be omitted and the CPU side directly fed by the address caculator. But be aware of the high setup time of this unit and high propate time for cpu\_got.

This unit supports only one outstanding CPU request. More outstanding requests are provided by PoC.cache.mem.

## Configuration

Parameter	Description
REPLACE-	Replacement policy of embedded cache. For supported values see
MENT_POLICY	PoC.cache_replacement_policy.
CACHE_LINES	Number of cache lines.
ASSOCIATIV-	Associativity of embedded cache.
ITY	
CPU_ADDR_BI	SNumber of address bits on the CPU side. Each address identifies one memory word as seen
	from the CPU. Calculated from other parameters as described below.
CPU_DATA_BIT	SWidth of the data bus (in bits) on the CPU side. CPU_DATA_BITS must be divisible by 8.
MEM_ADDR_B	TNumber of address bits on the memory side. Each address identifies one word in the mem-
	ory.
MEM_DATA_BI	<b>S</b> Width of a memory word and of a cache line in bits. MEM_DATA_BITS must be divisible
	by CPU_DATA_BITS.

If the CPU data-bus width is smaller than the memory data-bus width, then the CPU needs additional address bits to identify one CPU data word inside a memory word. Thus, the CPU address-bus width is calculated from:

```
CPU_ADDR_BITS=log2ceil(MEM_DATA_BITS/CPU_DATA_BITS)+MEM_ADDR_BITS
```

The write policy is: write-through, no-write-allocate.

## Operation

## **Alignment of Cache / Memory Accesses**

Memory accesses are always aligned to a word boundary. Each memory word (and each cache line) consists of MEM\_DATA\_BITS bits. For example if MEM\_DATA\_BITS=128:

- memory address 0 selects the bits 0..127 in memory,
- memory address 1 selects the bits 128..256 in memory, and so on.

Cache accesses are always aligned to a CPU word boundary. Each CPU word consists of CPU\_DATA\_BITS bits. For example if CPU\_DATA\_BITS=32:

- CPU address 0 selects the bits 0.. 31 in memory word 0,
- CPU address 1 selects the bits 32.. 63 in memory word 0,
- CPU address 2 selects the bits 64.. 95 in memory word 0,
- CPU address 3 selects the bits 96..127 in memory word 0,
- CPU address 4 selects the bits 0.. 31 in memory word 1,
- CPU address 5 selects the bits 32.. 63 in memory word 1, and so on.

7.6. PoC.cache 81

### **Shared and Memory Side Interface**

A synchronous reset must be applied even on a FPGA.

The memory side interface is documented in detail here.

#### **CPU Side Interface**

The CPU (pipeline stage LS1, see above) issues a request by setting cpu\_req, cpu\_write, cpu\_addr, cpu\_wdata and cpu\_wmask as in the *PoC.Mem Interface* interface. The cache acknowledges the request by setting cpu\_got to '1'. If the request is not acknowledged (cpu\_got = '0') in the current clock cycle, then the request must be repeated in the following clock cycle(s) until it is acknowledged, i.e., the pipeline must stall.

A cache access is completed when it is acknowledged. A new request can be issued in the following clock cycle.

Of course, cpu\_got may be asserted in the same clock cycle where the request was issued if a read hit occurs. This allows a throughput of one (read) request per clock cycle, but the drawback is, that cpu\_got has a high propagation delay. Thus, this output should only control a simple pipeline enable logic.

When cpu\_got is asserted for a read access, then the read data will be available in the following clock cycle.

Due to the write-through policy, a write will always take several clock cycles and acknowledged when the data has been issued to the memory.

**Warning:** If the design is synthesized with Xilinx ISE / XST, then the synthesis option "Keep Hierarchy" must be set to SOFT or TRUE.

## **Entity Declaration:**

```
entity cache_cpu is
     generic (
2
       REPLACEMENT_POLICY : string
                                    := "LRU";
       CACHE_LINES : positive;
4
       ASSOCIATIVITY
                         : positive;
5
       CPU_DATA_BITS
                         : positive;
6
       MEM_ADDR_BITS
                         : positive;
       MEM_DATA_BITS
                          : positive
     );
     port (
10
       clk : in std_logic; -- clock
11
       rst : in std_logic; -- reset
12
13
       -- "CPU" side
14
       cpu_req : in std_logic;
15
       cpu_write : in std_logic;
16
       cpu_addr : in unsigned(log2ceil(MEM_DATA_BITS/CPU_DATA_BITS)+MEM_ADDR_BITS-1_
17

→downto 0);
       cpu_wdata : in std_logic_vector(CPU_DATA_BITS-1 downto 0);
18
       cpu_wmask : in std_logic_vector(CPU_DATA_BITS/8-1 downto 0);
19
       cpu_got : out std_logic;
20
       cpu_rdata : out std_logic_vector(CPU_DATA_BITS-1 downto 0);
21
22
       -- Memory side
23
       mem_req : out std_logic;
24
       mem_write : out std_logic;
25
       mem_addr : out unsigned(MEM_ADDR_BITS-1 downto 0);
26
       mem_wdata : out std_logic_vector(MEM_DATA_BITS-1 downto 0);
27
```

```
mem_wmask : out std_logic_vector(MEM_DATA_BITS/8-1 downto 0);
mem_rdy : in std_logic;
mem_rstb : in std_logic;
mem_rdata : in std_logic_vector(MEM_DATA_BITS-1 downto 0)

;
end entity;
```

#### See also:

PoC.cache.mem

Source file: cache/cache\_cpu.vhdl

## 7.6.2 PoC.cache.mem

This unit provides a cache (*PoC.cache.par2*) together with a cache controller which reads / writes cache lines from / to memory. It has two *PoC.Mem Interface* interfaces:

- one for the "CPU" side (ports with prefix cpu\_), and
- one for the memory side (ports with prefix mem\_).

Thus, this unit can be placed into an already available memory path between the CPU and the memory (controller). If you want to plugin a cache into a CPU pipeline, see *PoC.cache.cpu*.

## Configuration

Parameter	Description
REPLACE-	Replacement policy of embedded cache. For supported values see
MENT_POLICY	PoC.cache_replacement_policy.
CACHE_LINES	Number of cache lines.
ASSOCIATIV-	Associativity of embedded cache.
ITY	
CPU_ADDR_BI	SNumber of address bits on the CPU side. Each address identifies one memory word as seen
	from the CPU. Calculated from other parameters as described below.
CPU_DATA_BIT	SWidth of the data bus (in bits) on the CPU side. CPU_DATA_BITS must be divisible by 8.
MEM_ADDR_B	TNumber of address bits on the memory side. Each address identifies one word in the mem-
	ory.
MEM_DATA_BI	<b>S</b> Width of a memory word and of a cache line in bits. MEM_DATA_BITS must be divisible
	by CPU_DATA_BITS.
OUTSTAND-	Number of oustanding requests, see notes below.
ING_REQ	

If the CPU data-bus width is smaller than the memory data-bus width, then the CPU needs additional address bits to identify one CPU data word inside a memory word. Thus, the CPU address-bus width is calculated from:

```
CPU_ADDR_BITS=log2ceil(MEM_DATA_BITS/CPU_DATA_BITS)+MEM_ADDR_BITS
```

The write policy is: write-through, no-write-allocate.

The maximum throughput is one request per clock cycle, except for OUSTANDING\_REQ = 1.

If OUTSTANDING REQ is:

- 1: then 1 request is buffered by a single register. To give a short critical path (clock-to-output delay) for cpu\_rdy, the throughput is degraded to one request per 2 clock cycles at maximum.
- 2: then 2 requests are buffered by *PoC.fifo.glue*. This setting has the lowest area requirements without degrading the performance.

7.6. PoC.cache

• >2: then the requests are buffered by *PoC.fifo.cc\_got*. The number of outstanding requests is rounded up to the next suitable value. This setting is useful in applications with out-of-order execution (of other operations). The CPU requests to the cache are always processed in-order.

## Operation

Memory accesses are always aligned to a word boundary. Each memory word (and each cache line) consists of MEM\_DATA\_BITS bits. For example if MEM\_DATA\_BITS=128:

- memory address 0 selects the bits 0..127 in memory,
- memory address 1 selects the bits 128..256 in memory, and so on.

Cache accesses are always aligned to a CPU word boundary. Each CPU word consists of CPU\_DATA\_BITS bits. For example if CPU\_DATA\_BITS=32:

- CPU address 0 selects the bits 0.. 31 in memory word 0,
- CPU address 1 selects the bits 32.. 63 in memory word 0,
- CPU address 2 selects the bits 64.. 95 in memory word 0,
- CPU address 3 selects the bits 96..127 in memory word 0,
- CPU address 4 selects the bits 0.. 31 in memory word 1,
- CPU address 5 selects the bits 32.. 63 in memory word 1, and so on.

A synchronous reset must be applied even on a FPGA.

The interface is documented in detail here.

**Warning:** If the design is synthesized with Xilinx ISE / XST, then the synthesis option "Keep Hierarchy" must be set to SOFT or TRUE.

## **Entity Declaration:**

```
entity cache mem is
     generic (
2
       REPLACEMENT_POLICY : string
                                    := "LRU";
       CACHE_LINES : positive;
       ASSOCIATIVITY
                         : positive;
       CPU_DATA_BITS
                         : positive;
       CPU_DATE._
MEM_ADDR_BITS
                         : positive;
                         : positive;
       MEM_DATA_BITS
       OUTSTANDING_REQ : positive := 2
Q
10
     );
11
     port (
       clk : in std_logic; -- clock
12
       rst : in std_logic; -- reset
13
14
       -- "CPU" side
15
       cpu_req
                : in std_logic;
16
       cpu_write : in std_logic;
17
       cpu_addr : in unsigned(log2ceil(MEM_DATA_BITS/CPU_DATA_BITS)+MEM_ADDR_BITS-1_
18
    →downto 0);
       cpu_wdata : in std_logic_vector(CPU_DATA_BITS-1 downto 0);
19
       cpu_wmask : in std_logic_vector(CPU_DATA_BITS/8-1 downto 0) := (others => '0
20
    ');
                : out std_logic;
       cpu rdv
21
       cpu_rstb : out std_logic;
22
       cpu_rdata : out std_logic_vector(CPU_DATA_BITS-1 downto 0);
```

```
24
        -- Memory side
25
       mem_req : out std_logic;
26
       mem_write : out std_logic;
27
       mem_addr : out unsigned(MEM_ADDR_BITS-1 downto 0);
28
       mem_wdata : out std_logic_vector(MEM_DATA_BITS-1 downto 0);
29
       mem_wmask : out std_logic_vector(MEM_DATA_BITS/8-1 downto 0);
30
       mem_rdy : in std_logic;
31
       mem_rstb : in std_logic;
32
       mem_rdata : in std_logic_vector(MEM_DATA_BITS-1 downto 0)
33
34
   end entity;
35
```

#### See also:

PoC.cache.cpu

Source file: cache/cache\_mem.vhdl

## 7.6.3 PoC.cache.par

Implements a cache with parallel tag-unit and data memory.

**Note:** This component infers a single-port memory with read-first behavior, that is, upon writes the old-data is returned on the read output. Such memory (e.g. LUT-RAM) is not available on all devices. Thus, synthesis may infer a lot of flip-flops plus multiplexers instead, which is very inefficient. It is recommended to use *PoC.cache.par2* instead which has a slightly different interface.

All inputs are synchronous to the rising-edge of the clock *clock*.

#### **Command truth table:**

Request	ReadWrite	Invalidate	Replace	Command
0	0	0	0	None
1	0	0	0	Read cache line
1	1	0	0	Update cache line
1	0	1	0	Read cache line and discard it
1	1	1	0	Write cache line and discard it
0		0	1	Replace cache line.

All commands use Address to lookup (request) or replace a cache line. Address and OldAddress do not include the word/byte select part. Each command is completed within one clock cycle, but outputs are delayed as described below.

Upon requests, the outputs CacheMiss and CacheHit indicate (high-active) whether the Address is stored within the cache, or not. Both outputs have a latency of one clock cycle.

Upon writing a cache line, the new content is given by CacheLineIn. Upon reading a cache line, the current content is outputed on CacheLineOut with a latency of one clock cycle.

Upon replacing a cache line, the new content is given by CacheLineIn. The old content is outputed on CacheLineOut and the old tag on OldAddress, both with a latency of one clock cycle.

**Warning:** If the design is synthesized with Xilinx ISE / XST, then the synthesis option "Keep Hierarchy" must be set to SOFT or TRUE.

7.6. PoC.cache 85

## **Entity Declaration:**

```
entity cache_par is
     generic (
2
       REPLACEMENT_POLICY : string := "LRU";
       CACHE_LINES : positive := 32; --1024;
       ASSOCIATIVITY
                          : positive := 32; --4;
       ADDRESS_BITS : positive := 8; --32-6;
DATA BITS : positive := 8 --64 * 8
                          : positive := 8 --64*8
       DATA_BITS
7
     );
8
     port (
9
       Clock : in std_logic;
10
       Reset : in std_logic;
11
12
       Request : in std_logic;
ReadWrite : in std_logic;
13
14
       Invalidate : in std_logic;
15
       Replace : in std_logic;
16
       Address : in std_logic_vector(ADDRESS_BITS - 1 downto 0);
17
18
       CacheLineIn : in std_logic_vector(DATA_BITS - 1 downto 0);
19
       CacheLineOut : out std_logic_vector(DATA_BITS - 1 downto 0);
20
       CacheHit : out std_logic := '0';
21
       CacheMiss : out std_logic := '0';
22
       OldAddress : out std_logic_vector(ADDRESS_BITS - 1 downto 0)
23
     );
24
   end entity;
```

Source file: cache/cache\_par.vhdl

# 7.6.4 PoC.cache.par2

Cache with parallel tag-unit and data memory. For the data memory, PoC.mem.ocram.sp is used.

## Configuration

Parameter	Description
REPLACE-	Replacement policy. For supported policies see PoC.cache_replacement_policy.
MENT_POLICY	
CACHE_LINES	Number of cache lines.
ASSOCIATIVITY	Associativity of the cache.
ADDR_BITS	Number of address bits. Each address identifies exactly one cache line in mem-
	ory.
DATA_BITS	Size of a cache line in bits. DATA_BITS must be divisible by 8.

## Command truth table

Request	ReadWrite	Invalidate	Replace	Command
0	0	0	0	None
1	0	0	0	Read cache line
1	1	0	0	Update cache line
1	0	1	0	Read cache line and discard it
1	1	1	0	Write cache line and discard it
0	0	0	1	Read cache line before replace.
0	1	0	1	Replace cache line.

### Operation

All inputs are synchronous to the rising-edge of the clock *clock*.

All commands use Address to lookup (request) or replace a cache line. Address and OldAddress do not include the word/byte select part. Each command is completed within one clock cycle, but outputs are delayed as described below.

Upon requests, the outputs CacheMiss and CacheHit indicate (high-active) whether the Address is stored within the cache, or not. Both outputs have a latency of one clock cycle (pipelined) if HIT\_MISS\_REG is true, otherwise the result is outputted immediately (combinational).

Upon writing a cache line, the new content is given by CacheLineIn. Only the bytes which are not masked, i.e. the corresponding bit in WriteMask is '0', are actually written.

Upon reading a cache line, the current content is outputed on CacheLineOut with a latency of one clock cycle.

Replacing a cache line requires two steps, both with Replace = '1':

- 1. Read old contents of cache line by setting ReadWrite to '0'. The old content is outputed on CacheLineOut and the old tag on OldAddress, both with a latency of one clock cycle.
- 2. Write new cache line by setting ReadWrite to '1'. The new content is given by CacheLineIn. All bytes shall be written, i.e. WriteMask = 0. The new cache line content will be outputed again on CacheLineOut in the next clock cycle (latency = 1).

**Warning:** If the design is synthesized with Xilinx ISE / XST, then the synthesis option "Keep Hierarchy" must be set to SOFT or TRUE.

#### **Entity Declaration:**

```
entity cache_par2 is
1
     generic (
2
       REPLACEMENT_POLICY : string
                                     := "LRU";
3
                          : positive := 32;
       CACHE_LINES
       ASSOCIATIVITY
                          : positive := 32;
                          : positive := 8;
       ADDR_BITS
                          : positive := 8;
       DATA BITS
                          : boolean := true -- must be true for Cocotb.
       HIT_MISS_REG
8
     ) :
     port (
10
       Clock : in std logic;
11
       Reset : in std_logic;
12
13
       Request
                 : in std_logic;
14
       ReadWrite : in std_logic;
15
       WriteMask : in std_logic_vector(DATA_BITS/8 - 1 downto 0) := (others => '0');
16
       Invalidate : in std_logic;
17
18
       Replace : in std_logic;
       Address
                 : in std_logic_vector(ADDR_BITS-1 downto 0);
19
20
       CacheLineIn : in std_logic_vector(DATA_BITS - 1 downto 0);
21
       CacheLineOut : out std_logic_vector(DATA_BITS - 1 downto 0);
22
       CacheHit : out std_logic := '0';
23
                    : out std_logic := '0';
       CacheMiss
24
       OldAddress : out std_logic_vector(ADDR_BITS-1 downto 0)
25
     );
26
   end entity;
27
```

Source file: cache/cache\_par2.vhdl

7.6. PoC.cache 87

## 7.6.5 PoC.cache.replacement\_policy

## Supported policies:

Abbr.	Policies	supported
RR	round robin	not yet
RAND	random	not yet
CLOCK	clock algorithm	not yet
LRU	least recently used	YES
LFU	least frequently used	not yet

#### **Command thruth table:**

TagAccess	ReadWrite	Invalidate	Replace	Command
0			0	None
1	0	0	0	TagHit and reading a cache line
1	1	0	0	TagHit and writing a cache line
1	0	1	0	TagHit and invalidate a cache line (while reading)
1	1	1	0	TagHit and invalidate a cache line (while writing)
0		0	1	Replace cache line

In a set-associative cache, each cache-set has its own instance of this component.

The input HitWay specifies the accessed way in a fully-associative or set-associative cache.

The output ReplaceWay identifies the way which will be replaced as next by a replace command. In a set-associative cache, this is the way in a specific cache set (see above).

## **Entity Declaration:**

```
entity cache_replacement_policy is
2
       REPLACEMENT_POLICY : string := "LRU";
       CACHE_WAYS : positive := 32
     );
     port (
       Clock : in std_logic;
       Reset : in std_logic;
Q
       -- replacement interface
10
       Replace : in std_logic;
11
       ReplaceWay: out std_logic_vector(log2ceilnz(CACHE_WAYS) - 1 downto 0);
12
13
       -- cacheline usage update interface
14
       TagAccess : in std_logic;
15
       ReadWrite : in std_logic;
16
       Invalidate : in std_logic;
17
       HitWay
               : in std_logic_vector(log2ceilnz(CACHE_WAYS) - 1 downto 0)
18
     );
19
   end entity;
```

Source file: cache/cache\_replacement\_policy.vhdl

## 7.6.6 PoC.cache.tagunit\_par

Tag-unit with fully-parallel compare of tag.

### Configuration

Parameter	Description
REPLACE-	Replacement policy. For supported policies see PoC.cache_replacement_policy.
MENT_POLICY	
CACHE_LINES	Number of cache lines.
ASSOCIATIVITY	Associativity of the cache.
ADDRESS_BITS	Number of address bits. Each address identifies exactly one cache line in mem-
	ory.

#### Command truth table

Request	ReadWrite	Invalidate	Replace	Command
0	0	0	0	None
1	0	0	0	Read cache line
1	1	0	0	Update cache line
1	0	1	0	Read cache line and discard it
1	1	1	0	Write cache line and discard it
0		0	1	Replace cache line.

## Operation

All inputs are synchronous to the rising-edge of the clock *clock*.

All commands use Address to lookup (request) or replace a cache line. Each command is completed within one clock cycle.

Upon requests, the outputs CacheMiss and CacheHit indicate (high-active) immediately (combinational) whether the Address is stored within the cache, or not. But, the cache-line usage is updated at the rising-edge of the clock. If hit, LineIndex specifies the cache line where to find the content.

The output ReplaceLineIndex indicates which cache line will be replaced as next by a replace command. The output OldAddress specifies the old tag stored at this index. The replace command will store the Address and update the cache-line usage at the rising-edge of the clock.

For a direct-mapped cache, the number of CACHE\_LINES must be a power of 2. For a set-associative cache, the expression CACHE\_LINES / ASSOCIATIVITY must be a power of 2.

Note: The port NewAddress has been removed. Use Address instead as described above.

If Address is fed from a register and an Altera FPGA is used, then Quartus Map converts the tag memory from a memory with asynchronous read to a memory with synchronous read by adding a pass-through logic. Quartus Map reports warning 276020 which is intended.

**Warning:** If the design is synthesized with Xilinx ISE / XST, then the synthesis option "Keep Hierarchy" must be set to SOFT or TRUE.

#### **Entity Declaration:**

```
entity cache_tagunit_par is
generic (
    REPLACEMENT_POLICY : string := "LRU";
```

7.6. PoC.cache

```
CACHE_LINES
                          : positive := 32;
       ASSOCIATIVITY
                         : positive := 32;
       ADDRESS_BITS
                          : positive := 8
     );
     port (
       Clock : in std_logic;
       Reset : in std_logic;
10
11
                        : in std_logic;
       Replace
12
       ReplaceLineIndex : out std_logic_vector(log2ceilnz(CACHE_LINES) - 1 downto 0);
13
       OldAddress
                       : out std_logic_vector(ADDRESS_BITS - 1 downto 0);
14
15
       Request
                 : in std_logic;
16
       ReadWrite : in std_logic;
17
       Invalidate : in std_logic;
18
       Address : in std_logic_vector(ADDRESS_BITS - 1 downto 0);
19
       LineIndex : out std_logic_vector(log2ceilnz(CACHE_LINES) - 1 downto 0);
20
       TagHit : out std_logic;
21
       TagMiss
                 : out std_logic
22
     );
23
   end entity;
24
```

Source file: cache/cache\_tagunit\_par.vhdl

## 7.6.7 PoC.cache.tagunit\_seq

**Todo:** No documentation available.

## **Entity Declaration:**

```
entity cache_tagunit_seq is
     generic (
2
       REPLACEMENT_POLICY : string
                                         := "LRU";
       CACHE_LINES : positive
                                         := 32;
       ASSOCIATIVITY
                         : positive
                                         := 32;
                         : positive := 128;
: positive := 8;
       TAG_BITS
CHUNK_BITS
6
7
       TAG_BYTE_ORDER
                          : T_BYTE_ORDER := LITTLE_ENDIAN;
8
       USE_INITIAL_TAGS : boolean := false;
9
       INITIAL_TAGS
                       : T_SLM
                                          := (0 downto 0 => (127 downto 0 => '0'))
10
     );
11
12
     port (
       Clock : in std_logic;
13
       Reset : in std_logic;
14
15
       Replace
                           : in std_logic;
16
                           : out std_logic;
       Replaced
17
       Replace_NewTag_rst : out std_logic;
18
       Replace NewTag rev : out std_logic;
19
       Replace_NewTag_nxt : out std_logic;
20
       Replace_NewTag_Data : in std_logic_vector(CHUNK_BITS - 1 downto 0);
21
       Replace_NewIndex : out std_logic_vector(log2ceilnz(CACHE_LINES) - 1 downto_
22
    \hookrightarrow 0);
23
24
       Request
                           : in std_logic;
       Request_ReadWrite : in std_logic;
25
```

```
Request_Invalidate : in std_logic;
26
       Request_Tag_rst : out std_logic;
27
       Request_Tag_rev : out std_logic;
28
       Request_Tag_nxt : out std_logic;
29
       Request_Tag_Data : in std_logic_vector(CHUNK_BITS - 1 downto 0);
30
                          : out std_logic_vector(log2ceilnz(CACHE_LINES) - 1 downto_
       Request_Index
31
   \hookrightarrow 0);
       Request_TagHit
                         : out std_logic;
32
       Request_TagMiss : out std_logic
33
     );
34
   end entity;
35
```

Source file: cache/cache\_tagunit\_seq.vhdl

## 7.7 PoC.comm

These are communication entities....

## 7.7.1 PoC.comm Package

Source file: comm.pkg.vhdl

#### 7.7.2 PoC.comm.crc

Computes the Cyclic Redundancy Check (CRC) for a data packet as remainder of the polynomial division of the message by the given generator polynomial (GEN).

The computation is unrolled so as to process an arbitrary number of message bits per step. The generated CRC is independent from the chosen processing width.

## **Entity Declaration:**

```
entity comm_crc is
     generic (
2
                                                             -- Generator Polynomial
       GEN : bit_vector;
       BITS : positive;
                                                             -- Number of Bits to be
   ⇔processed in parallel
       STARTUP_RMD : std_logic_vector := "0";
6
       OUTPUT_REGS : boolean
                                       := true
     );
     port (
       clk : in std_logic;
                                                             -- Clock
10
11
                                                             -- Parallel Preload of
12
       set : in std_logic;
   →Remainder
       init : in std_logic_vector(abs(mssb_idx(GEN)-GEN'right)-1 downto 0);
13
       step : in std_logic;
                                                             -- Process Input Data (MSB
14
    →first)
       din : in std_logic_vector(BITS-1 downto 0);
15
16
       rmd : out std_logic_vector(abs(mssb_idx(GEN)-GEN'right)-1 downto 0); --_
17
   → Remainder
       zero : out std_logic
                                                             -- Remainder is Zero
18
```

(continues on next page)

7.7. PoC.comm 91

```
);
end entity comm_crc;
```

Source file: comm/comm\_crc.vhdl

#### 7.7.3 PoC.comm.scramble

The LFSR computation is unrolled to generate an arbitrary number of mask bits in parallel. The mask are output in little endian. The generated bit sequence is independent from the chosen output width.

### **Entity Declaration:**

```
entity comm_scramble is
2
     generic (
       GEN : bit_vector;
                                -- Generator Polynomial (little endian)
                                -- Width of Mask Bits to be computed in parallel in_
       BITS : positive
   →each step
    );
    port (
6
       clk : in std_logic;
                                -- Clock
7
       set : in std_logic;
                                -- Set LFSR to value provided on din
           : in std_logic_vector(GEN'length-2 downto 0) := (others => '0');
10
       din
11
                                -- Compute a Mask Output
12
       step : in std_logic;
       mask : out std_logic_vector(BITS-1 downto 0)
13
    ):
14
  end entity comm_scramble;
15
```

Source file: comm/comm\_scramble.vhdl

## 7.8 PoC.dstruct

The namespace *PoC.dstruct* offers different data structure implementations.

### **Package**

The package *PoC.dstruct* holds all component declarations for this namespace.

#### **Entities**

- PoC.dstruct.deque implements a deque (two-sided FIFO).
- PoC.dstruct.stack implements a regular stack.

## 7.8.1 PoC.dstruct.deque

Implements a deque (double-ended queue). This data structure allows two acting entities to queue data elements for the consumption by the other while still being able to unqueue untaken ones in LIFO fashion.

#### **Entity Declaration:**

```
entity dstruct_deque is
1
     generic (
2
       D_BITS
                 : positive;
                                            -- Data Width
3
       MIN_DEPTH : positive
                                            -- Minimum Deque Depth
     );
5
     port (
       -- Shared Ports
       clk, rst : in std_logic;
8
9
       -- Port A
10
       dinA : in std_logic_vector(D_BITS-1 downto 0); -- DataA Input
11
       putA : in std_logic;
12
       gotA : in std_logic;
13
       doutA : out std_logic_vector(D_BITS-1 downto 0); -- DataA Output
14
       validA : out std_logic;
15
       fullA : out std_logic;
16
17
       -- Port B
18
       dinB : in std_logic_vector(D_BITS-1 downto 0); -- DataB Input
19
       putB
             : in std_logic;
20
       gotB
              : in std_logic;
21
       doutB : out std_logic_vector(D_BITS-1 downto 0);
22
       validB : out std_logic;
23
       fullB : out std_logic
24
25
     );
   end entity dstruct_deque;
```

Source file: dstruct/dstruct\_deque.vhdl

## 7.8.2 PoC.dstruct.stack

Implements a stack, a LIFO storage abstraction.

## **Entity Declaration:**

```
entity dstruct_stack is
     generic (
2
       D_BITS
                 : positive;
                                            -- Data Width
       MIN_DEPTH : positive
                                            -- Minimum Stack Depth
4
     );
     port (
       -- INPUTS
       clk, rst : in std_logic;
       -- Write Ports
10
       din : in std_logic_vector(D_BITS-1 downto 0); -- Data Input
11
       put : in std_logic; -- 0 -> pop, 1 -> push
12
       full : out std_logic;
13
14
       -- Read Ports
15
       got : in std_logic;
16
       dout : out std_logic_vector(D_BITS-1 downto 0);
17
       valid : out std_logic
18
19
     );
   end entity dstruct_stack;
```

Source file: dstruct/dstruct\_stack.vhdl

7.8. PoC.dstruct 93

## 7.9 PoC.fifo

The namespace *PoC.fifo* offers different FIFO (first-in, first-out) implementations.

#### **Package**

The package PoC.fifo holds all component declarations for this namespace.

#### **Entities**

PoC offers FIFOs with a *got*-interface. This means, the current read-pointer value is available on the output. Asserting the *got*-input, acknoledge the processing of the current output signals and moves the read-pointer to the next value, if available.

All FIFOs implement a bidirectional flow control (*put/full* and *valid/got*). Each FIFO also offers a EmptyState (write-side) and FullState (read-side) to indicate the current fill-state.

The prefixes  $cc_{-}$  (common clock),  $dc_{-}$  (dependent clock) and  $ic_{-}$  (independent clock) refer to the write- and read-side clock relationship.

- *PoC.fifo.cc\_got* implements a regular FIFO (one common clock, got-interface)
- *PoC.fifo.cc\_got\_tempgot* implements a regular FIFO (one common clock, got-interface), extended by a transactional *tempgot*-interface (read-side).
- *PoC.fifo.cc\_got\_tempput* implements a regular FIFO (one common clock, got-interface), extended by a transactional *tempput*-interface (write-side).
- IP:fifo\_dc\_got implements a cross-clock FIFO (two related clocks, got-interface)
- PoC.fifo.ic got implements a cross-clock FIFO (two independent clocks, got-interface)
- PoC.fifo.glue implements a two-stage FIFO (one common clock, got-interface)
- *PoC.fifo.shift* implements a regular FIFO (one common clock, got-interface, optimized for FPGAs with shifter primitives)

### 7.9.1 PoC.fifo Package

This package holds all component declarations for this namespace.

Source file: fifo.pkg.vhdl

## 7.9.2 PoC.fifo.cc\_got

This module implements a regular FIFO with common clock (cc), pipelined interface. Common clock means read and write port use the same clock. The FIFO size can be configured in word width (D\_BITS) and minimum word count MIN\_DEPTH. The specified depth is rounded up to the next suitable value.

DATA\_REG (=true) is a hint, that distributed memory or registers should be used as data storage. The actual memory type depends on the device architecture. See implementation for details.

\*STATE\_\*\_BITS defines the granularity of the fill state indicator \*state\_\*. If a fill state is not of interest, set \*STATE\_\*\_BITS = 0. fstate\_rd is associated with the read clock domain and outputs the guaranteed number of words available in the FIFO. estate\_wr is associated with the write clock domain and outputs the number of words that is guaranteed to be accepted by the FIFO without a capacity overflow. Note that both these indicators cannot replace the full or valid outputs as they may be implemented as giving pessimistic bounds that are minimally off the true fill state.

fstate\_rd and estate\_wr are combinatorial outputs and include an address comparator (subtractor) in their path.

### **Examples:**

• FSTATE RD BITS = 1:

fstate_rd	filled (at least)
0	0/2 full
1	1/2 full (half full)

• FSTATE\_RD\_BITS = 2:

fstate_rd	filled (at least)
0	0/4 full
1	1/4 full
2	2/4 full (half full)
3	3/4 full

### **Entity Declaration:**

```
entity fifo_cc_got is
2
      generic (
        D_BITS : positive; -- Data Width
MIN_DEPTH : positive; -- Minimum FIFO Depth
DATA_REG : boolean := false; -- Store Data Content in Registers
STATE_REG : boolean := false; -- Registered Full/Empty Indicators
OUTPUT_REG : boolean := false; -- Registered FIFO Output
6
         ESTATE_WR_BITS : natural := 0;
FSTATE_RD_BITS : natural := 0
                                                       -- Empty State Bits
8
                                                       -- Full State Bits
9
10
      );
11
      port (
12
         -- Global Reset and Clock
13
         rst, clk : in std_logic;
14
         -- Writing Interface
15
         put : in std_logic;
                                                                               -- Write Request
16
                     : in std_logic_vector(D_BITS-1 downto 0); -- Input Data
         din
17
         full : out std logic;
18
         estate_wr : out std_logic_vector(imax(0, ESTATE_WR_BITS-1) downto 0);
19
20
         -- Reading Interface
21
         got : in std_logic;
                                                                                -- Read Completed
22
                    : out std_logic_vector(D_BITS-1 downto 0); -- Output Data
23
         dout
         valid : out std_logic;
24
25
         fstate_rd : out std_logic_vector(imax(0, FSTATE_RD_BITS-1) downto 0)
26
      );
    end entity fifo_cc_got;
27
```

## See also:

**IP:fifo\_dc\_got** For a FIFO with dependent clocks.

PoC.fifo.ic\_got For a FIFO with independent clocks (cross-clock FIFO).

PoC.fifo.glue For a minimal FIFO / pipeline decoupling.

Source file: fifo/fifo\_cc\_got.vhdl

## 7.9.3 PoC.fifo.cc\_got\_tempgot

The specified depth (MIN\_DEPTH) is rounded up to the next suitable value.

7.9. PoC.fifo 95

As uncommitted reads occupy FIFO space that is not yet available for writing, an instance of this FIFO can, indeed, report full and not vld at the same time. While a commit would eventually make space available for writing (not ful), a rollback would re-iterate data for reading (vld).

commit and rollback are inclusive and apply to all reads (got) since the previous commit or rollback up to and including a potentially simultaneous read.

The FIFO state upon a simultaneous assertion of commit and rollback is undefined!

\*STATE\_\*\_BITS defines the granularity of the fill state indicator \*state\_\*. fstate\_rd is associated with the read clock domain and outputs the guaranteed number of words available in the FIFO. estate\_wr is associated with the write clock domain and outputs the number of words that is guaranteed to be accepted by the FIFO without a capacity overflow. Note that both these indicators cannot replace the full or valid outputs as they may be implemented as giving pessimistic bounds that are minimally off the true fill state.

If a fill state is not of interest, set  $*STATE\_*\_BITS = 0$ .

fstate\_rd and estate\_wr are combinatorial outputs and include an address comparator (subtractor) in their path.

#### **Examples:**

```
FSTATE_RD_BITS = 1:

fstate_rd == 0 => 0/2 full
fstate_rd == 1 => 1/2 full (half full)

FSTATE_RD_BITS = 2:

fstate_rd == 0 => 0/4 full
fstate_rd == 1 => 1/4 full
fstate_rd == 2 => 2/4 full
fstate_rd == 3 => 3/4 full
```

#### **Entity Declaration:**

```
entity fifo_cc_got_tempgot is
1
     generic (
2
       D_BITS
                       : positive;
                                             -- Data Width
                                    -- Minimum FIFO Depth
       MIN_DEPTH
                     : positive;
4
                     : boolean := false; -- Store Data Content in Registers
       DATA_REG
5
       STATE_REG : boolean := false; -- Registered Full/Empty Indicators
OUTPUT_REG : boolean := false; -- Registered FIFO Output
6
7
       ESTATE_WR_BITS : natural := 0;
                                             -- Empty State Bits
8
       FSTATE_RD_BITS : natural := 0
                                             -- Full State Bits
9
     );
10
11
       -- Global Reset and Clock
12
       rst, clk : in std_logic;
13
14
       -- Writing Interface
15
       put : in std_logic;
                                                                -- Write Request
16
       din
                : in std_logic_vector(D_BITS-1 downto 0); -- Input Data
17
                 : out std_logic;
       full
18
       estate_wr : out std_logic_vector(imax(0, ESTATE_WR_BITS-1) downto 0);
19
20
       -- Reading Interface
21
22
       got : in std_logic;
                                                                -- Read Completed
                 : out std_logic_vector(D_BITS-1 downto 0); -- Output Data
23
       dout
       valid
                 : out std_logic;
24
       fstate_rd : out std_logic_vector(imax(0, FSTATE_RD_BITS-1) downto 0);
25
```

```
commit : in std_logic;
rollback : in std_logic
}
rollback : in std_logic
}
end entity fifo_cc_got_tempgot;
```

Source file: fifo/fifo cc got tempgot.vhdl

## 7.9.4 PoC.fifo.cc\_got\_tempput

The specified depth (MIN\_DEPTH) is rounded up to the next suitable value.

As uncommitted writes populate FIFO space that is not yet available for reading, an instance of this FIFO can, indeed, report full and not vld at the same time. While a commit would eventually make data available for reading (vld), a rollback would free the space for subsequent writing (not ful).

commit and rollback are inclusive and apply to all writes (put) since the previous 'commit' or 'rollback' up to and including a potentially simultaneous write.

The FIFO state upon a simultaneous assertion of commit and rollback is undefined.

\*STATE\_\*\_BITS defines the granularity of the fill state indicator \*state\_\*. fstate\_rd is associated with the read clock domain and outputs the guaranteed number of words available in the FIFO. estate\_wr is associated with the write clock domain and outputs the number of words that is guaranteed to be accepted by the FIFO without a capacity overflow. Note that both these indicators cannot replace the full or valid outputs as they may be implemented as giving pessimistic bounds that are minimally off the true fill state.

If a fill state is not of interest, set  $*STATE\_*\_BITS = 0$ .

fstate\_rd and estate\_wr are combinatorial outputs and include an address comparator (subtractor) in their path.

### **Examples:**

```
FSTATE_RD_BITS = 1:

fstate_rd == 0 => 0/2 full
fstate_rd == 1 => 1/2 full (half full)

FSTATE_RD_BITS = 2:

fstate_rd == 0 => 0/4 full
fstate_rd == 1 => 1/4 full
fstate_rd == 2 => 2/4 full
fstate_rd == 3 => 3/4 full
```

### **Entity Declaration:**

```
entity fifo_cc_got_tempput is
    generic (
2
                                          -- Data Width
      D BITS
                     : positive;
      MIN_DEPTH
                    : positive;
                                         -- Minimum FIFO Depth
      DATA_REG
                    : boolean := false; -- Store Data Content in Registers
5
                    : boolean := false;
                                         -- Registered Full/Empty Indicators
      STATE REG
6
                  : boolean := false; -- Registered FIFO Output
      OUTPUT_REG
      ESTATE_WR_BITS : natural := 0;
                                          -- Empty State Bits
      FSTATE_RD_BITS : natural := 0
                                          -- Full State Bits
    );
10
    port (
11
```

(continues on next page)

7.9. PoC.fifo 97

```
-- Global Reset and Clock
12
       rst, clk : in std_logic;
13
       -- Writing Interface
15
       put : in std_logic;
                                                              -- Write Request
                : in std_logic_vector(D_BITS-1 downto 0); -- Input Data
17
       din
                : out std_logic;
       full
18
       estate_wr : out std_logic_vector(imax(0, ESTATE_WR_BITS-1) downto 0);
19
20
                : in std_logic;
       commit
21
       rollback : in std_logic;
22
23
       -- Reading Interface
24
25
             : in std_logic;
                                                              -- Read Completed
       dout
                 : out std_logic_vector(D_BITS-1 downto 0); -- Output Data
26
       valid : out std_logic;
27
       fstate_rd : out std_logic_vector(imax(0, FSTATE_RD_BITS-1) downto 0)
28
     );
29
   end entity fifo_cc_got_tempput;
30
```

Source file: fifo/fifo cc got tempput.vhdl

## 7.9.5 PoC.fifo.glue

Its primary use is the decoupling of enable domains in a processing pipeline. Data storage is limited to two words only so as to allow both the ful and the vld indicators to be driven by registers.

## **Entity Declaration:**

```
entity fifo glue is
1
     generic (
2
       D_BITS : positive
                                                            -- Data Width
3
     );
     port (
       -- Control
       clk : in std_logic;
                                                           -- Clock
       rst : in std_logic;
                                                           -- Synchronous Reset
Q
       -- Input
10
       put : in std_logic;
                                                           -- Put Value
11
       di : in std_logic_vector(D_BITS-1 downto 0); -- Data Input
12
       ful : out std_logic;
                                                           -- Full 1
13
14
       -- Output
15
       vld : out std_logic;
                                                           -- Data Available
16
       do : out std_logic_vector(D_BITS-1 downto 0); -- Data Output
17
                                                           -- Data Consumed
18
       got : in std_logic
     ):
19
   end entity fifo_glue;
20
```

Source file: fifo/fifo\_glue.vhdl

## 7.9.6 PoC.fifo.ic assembly

This module assembles a FIFO stream from data blocks that may arrive slightly out of order. The arriving data is ordered according to their address. The streamed output starts with the data word written to address zero (0) and may proceed all the way to just before the first yet missing data. The association of data with addresses is used on

the input side for the sole purpose of reconstructing the correct order of the data. It is assumed to wrap so as to allow an infinite input sequence. Addresses are not actively exposed to the purely stream-based FIFO output.

The implemented functionality enables the reconstruction of streams that are tunnelled across address-based transports that are allowed to reorder the transmission of data blocks. This applies to many DMA implementations.

### **Entity Declaration:**

```
entity fifo_ic_assembly is
     generic (
2
       D_BITS : positive;
                                              -- Data Width
       A_BITS : positive;
                                              -- Address Bits
       G_BITS : positive
                                              -- Generation Guard Bits
     );
     port (
       -- Write Interface
       clk_wr : in std_logic;
       rst_wr : in std_logic;
10
11
        -- Only write addresses in the range [base, base+2**(A_BITS-G_BITS)) are
12
        -- acceptable. This is equivalent to the test
13
            tmp(A\_BITS-1 \ downto \ A\_BITS-G\_BITS) = 0 \ where \ tmp = addr - base.
14
        -- Writes performed outside the allowable range will assert the failure
15
16
          indicator, which will stick until the next reset.
17
        -- No write is to be performed before base turns zero (0) for the first
        -- time.
18
19
       base : out std_logic_vector(A_BITS-1 downto 0);
       failed : out std_logic;
20
21
       addr : in std_logic_vector(A_BITS-1 downto 0);
22
       din : in std_logic_vector(D_BITS-1 downto 0);
23
       put : in std logic;
24
25
        -- Read Interface
26
       clk_rd : in std_logic;
27
       rst_rd : in std_logic;
28
29
30
       dout : out std_logic_vector(D_BITS-1 downto 0);
       vld : out std_logic;
31
       got : in std_logic
32
33
     ) ;
   end entity fifo_ic_assembly;
34
```

Source file: fifo/fifo\_ic\_assembly.vhdl

## 7.9.7 PoC.fifo.ic\_got

Independent clocks meens that read and write clock are unrelated.

This implementation uses dedicated block RAM for storing data.

First-word-fall-through (FWFT) mode is implemented, so data can be read out as soon as valid goes high. After the data has been captured, then the signal got must be asserted.

Synchronous reset is used. Both resets may overlap.

DATA\_REG (=true) is a hint, that distributed memory or registers should be used as data storage. The actual memory type depends on the device architecture. See implementation for details.

\*STATE\_\*\_BITS defines the granularity of the fill state indicator \*state\_\*. fstate\_rd is associated with the read clock domain and outputs the guaranteed number of words available in the FIFO. estate\_wr is associated with the write clock domain and outputs the number of words that is guaranteed to be accepted by the FIFO

7.9. PoC.fifo 99

without a capacity overflow. Note that both these indicators cannot replace the full or valid outputs as they may be implemented as giving pessimistic bounds that are minimally off the true fill state.

If a fill state is not of interest, set  $*STATE_*_BITS = 0$ .

fstate\_rd and estate\_wr are combinatorial outputs and include an address comparator (subtractor) in their path.

```
Examples: - FSTATE_RD_BITS = 1: fstate_rd == 0 \Rightarrow 0/2 full fstate_rd == 1 \Rightarrow 1/2 full (half full)
```

• FSTATE\_RD\_BITS = 2: fstate\_rd == 0 => 0/4 full fstate\_rd == 1 => 1/4 full fstate\_rd == 2 => 2/4 full fstate\_rd == 3 => 3/4 full

## **Entity Declaration:**

```
entity fifo_ic_got is
     generic (
2
       D_BITS
                     : positive;
                                          -- Data Width
                    : positive;
       MIN_DEPTH
                                          -- Minimum FIFO Depth
       DATA_REG : boolean := false; -- Store Data Content in Registers
OUTPUT_REG : boolean := false; -- Registered FIFO Output
7
       FSTATE_RD_BITS : natural := 0
                                          -- Full State Bits
8
9
     );
10
     port (
       -- Write Interface
11
       clk_wr : in std_logic;
12
13
       rst_wr
                : in std_logic;
                : in std_logic;
14
       put
                : in std_logic_vector(D_BITS-1 downto 0);
       din
15
       full : out std_logic;
16
       estate_wr : out std_logic_vector(imax(ESTATE_WR_BITS-1, 0) downto 0);
17
18
       -- Read Interface
19
       clk_rd : in std_logic;
20
       rst_rd : in std_logic;
21
               : in std_logic;
       got
22
               : out std_logic;
       valid
23
       dout : out std_logic_vector(D_BITS-1 downto 0);
24
       fstate_rd : out std_logic_vector(imax(FSTATE_RD_BITS-1, 0) downto 0)
25
     );
26
   end entity fifo_ic_got;
```

Source file: fifo/fifo\_ic\_got.vhdl

### 7.9.8 PoC.fifo.shift

This FIFO implementation is based on an internal shift register. This is especially useful for smaller FIFO sizes, which can be implemented in LUT storage on some devices (e.g. Xilinx' SRLs). Only a single read pointer is maintained, which determines the number of valid entries within the underlying shift register.

The specified depth (MIN\_DEPTH) is rounded up to the next suitable value.

#### **Entity Declaration:**

```
entity fifo_shift is
generic (
```

```
: positive;
                                             -- Data Width
3
       D BITS
       MIN_DEPTH : positive
                                              -- Minimum FIFO Size in Words
4
     );
     port (
6
       -- Global Control
       clk : in std_logic;
       rst : in std_logic;
9
10
       -- Writing Interface
11
       put : in std_logic;
                                                          -- Write Request
12
       din : in std_logic_vector(D_BITS-1 downto 0); -- Input Data
13
14
       ful : out std_logic;
                                                          -- Capacity Exhausted
15
16
       -- Reading Interface
       got : in std_logic;
                                                           -- Read Done Strobe
17
       dout : out std_logic_vector(D_BITS-1 downto 0); -- Output Data
18
                                                           -- Data Valid
       vld : out std_logic
19
     );
20
   end entity fifo_shift;
21
```

Source file: fifo/fifo shift.vhdl

## 7.10 PoC.io

The namespace PoC.io offers different general purpose I/O (GPIO) implementations, as well as low-speed bus protocol controllers.

#### **Sub-namespaces**

- PoC.io.ddrio Double-Data-Rate (DDR) input/output abstraction layer.
- PoC.io.iic I<sup>2</sup>C bus controllers
- PoC.io.jtag JTAG implementations
- PoC.io.lcd LC-Display bus controllers
- PoC.io.mdio Management Data I/O (MDIO) controllers for Ethernet PHYs
- PoC.io.ow OneWire / iButton bus controllers
- PoC.io.ps2 Periphery bus of the Personal System/2 (PS/2)
- PoC.io.uart Universal Asynchronous Receiver Transmitter (UART) controllers
- PoC.io.vga VGA, DVI, HDMI controllers

## Package

The package PoC.io holds all enum, function and component declarations for this namespace.

#### Entities

- PoC.io.Debounce
- PoC.io.7SegmentMux\_BCD
- PoC.io.7SegmentMux\_HEX
- PoC.io.FanControl
- PoC.io.FrequencyCounter
- PoC.io.GlitchFilter
- PoC.io.PulseWidthModulation

7.10. PoC.io 101

• PoC.io.TimingCounter

## 7.10.1 PoC.io.ddrio

These are DDR-I/O (Double Data Rate - Input/Output) entities....

#### Entities

- PoC.io.ddrio.in
- PoC.io.ddrio.inout
- PoC.io.ddrio.out

### PoC.io.ddrio Package

Source file: ddrio.pkg.vhdl

#### PoC.io.ddrio.in

Instantiates chip-specific DDR (Double Data Rate) input registers.

Both data <code>DataIn\_high/low</code> are synchronously outputted to the on-chip logic with the rising edge of <code>Clock</code>. <code>DataIn\_high</code> is the value at the <code>Pad</code> sampled with the same rising edge. <code>DataIn\_low</code> is the value sampled with the falling edge directly before this rising edge. Thus sampling starts with the falling edge of the clock as depicted in the following waveform.

After power-up, the output ports DataIn\_high and DataIn\_low both equal INIT\_VALUE.

Pad must be connected to a PAD because FPGAs only have these registers in IOBs.

## **Entity Declaration:**

```
entity ddrio_in is
     generic (
2
                       : positive;
        BITS
        INIT_VALUE : bit_vector := x"FFFFFFFF"
4
     );
     port (
6
        Clock
                       : in std_logic;
        ClockEnable : in
        CIOCKENADIE : in std_logic;
DataIn_high : out std_logic_vector(BITS - 1 downto 0);
                                 std_logic;
        DataIn_low
                        : out std_logic_vector(BITS - 1 downto 0);
: in std_logic_vector(BITS - 1 downto 0)
10
        Pad
                                 std_logic_vector(BITS - 1 downto 0)
11
12
13
   end entity;
```

Source file: io/ddrio/ddrio\_in.vhdl

### PoC.io.ddrio.inout

Instantiates chip-specific DDR input and output registers.

Both data DataOut\_high/low as well as OutputEnable are sampled with the rising\_edge (Clock) from the on-chip logic. DataOut\_high is brought out with this rising edge. DataOut\_low is brought out with the falling edge.

OutputEnable (Tri-State) is high-active. It is automatically inverted if necessary. Output is disabled after power-up.

Both data <code>DataIn\_high/low</code> are synchronously outputted to the on-chip logic with the rising edge of <code>Clock</code>. <code>DataIn\_high</code> is the value at the <code>Pad</code> sampled with the same rising edge. <code>DataIn\_low</code> is the value sampled with the falling edge directly before this rising edge. Thus sampling starts with the falling edge of the clock as depicted in the following waveform.

Pad must be connected to a PAD because FPGAs only have these registers in IOBs.

### **Entity Declaration:**

```
entity ddrio_inout is
    generic (
2
      BITS
                  : positive
3
    );
4
    port (
5
      ClockOut : in
                             std_logic;
6
      ClockOutEnable : in std_logic;
      OutputEnable : in std_logic;
      DataOut_high : in
                             std_logic_vector(BITS - 1 downto 0);
      DataOut_low
                    : in std_logic_vector(BITS - 1 downto 0);
10
11
      ClockIn
                             std_logic;
                    : in
12
      ClockInEnable : in
                             std logic;
13
      DataIn_high : out
                             std_logic_vector(BITS - 1 downto 0);
14
      DataIn_low
                    : out
                              std_logic_vector(BITS - 1 downto 0);
15
16
      Pad
                      : inout std_logic_vector(BITS - 1 downto 0)
17
18
    );
  end entity;
```

Source file: io/ddrio/ddrio\_inout.vhdl

#### PoC.io.ddrio.out

Instantiates chip-specific DDR output registers.

Both data DataOut\_high/low as well as OutputEnable are sampled with the rising\_edge (Clock) from the on-chip logic. DataOut\_high is brought out with this rising edge. DataOut\_low is brought out with the falling edge.

OutputEnable (Tri-State) is high-active. It is automatically inverted if necessary. If an output enable is not required, you may save some logic by setting NO\_OUTPUT\_ENABLE = true.

If NO\_OUTPUT\_ENABLE = false then output is disabled after power-up. If NO\_OUTPUT\_ENABLE = true then output after power-up equals INIT\_VALUE.

Pad must be connected to a PAD because FPGAs only have these registers in IOBs.

# **Entity Declaration:**

```
entity ddrio_out is
    generic (
2
      NO_OUTPUT_ENABLE : boolean
                                     := false;
                        : positive;
      INIT_VALUE
                        : bit_vector := x"FFFFFFFF"
    );
    port (
                  : in std_logic;
      Clock
      ClockEnable : in std_logic := '1';
9
      OutputEnable : in std_logic := '1';
10
```

(continues on next page)

```
DataOut_high: in std_logic_vector(BITS - 1 downto 0);
DataOut_low: in std_logic_vector(BITS - 1 downto 0);
Pad: out std_logic_vector(BITS - 1 downto 0)

;
end entity;
```

Source file: io/ddrio/ddrio out.vhdl

### 7.10.2 PoC.io.iic

These are I2C entities....

# PoC.io.iic Package

Source file: iic.pkg.vhdl

### PoC.io.iic.BusController

The I2C BusController transmitts bits over the I2C bus (SerialClock - SCL, SerialData - SDA) and also receives them. To send/receive words over the I2C bus, use the I2C Controller, which utilizes this controller. This controller is compatible to the System Management Bus (SMBus).

### **Entity Declaration:**

Source file: io/iic/iic\_BusController.vhdl

### PoC.io.iic.Controller

The I2C Controller transmitts words over the I2C bus (SerialClock - SCL, SerialData - SDA) and also receives them. This controller utilizes the I2C BusController to send/receive bits over the I2C bus. This controller is compatible to the System Management Bus (SMBus).

### **Entity Declaration:**

Source file: io/iic/iic\_Controller.vhdl

### PoC.io.iic.Switch PCA9548A

Todo: No documentation available. TODO

# **Entity Declaration:**

Source file: io/iic/iic\_Switch\_PCA9548A.vhdl

# 7.10.3 PoC.io.jtag

These are JTAG entities....

# 7.10.4 PoC.io.lcd

These are LCD entities....

# PoC.io.lcd Package

Source file: lcd.pkg.vhdl

# PoC.io.lcd.LCDBuffer

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: io/lcd/lcd\_LCDBuffer.vhdl

### PoC.io.lcd.LCDBusController

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: io/lcd/lcd\_LCDBusController.vhdl

# PoC.io.lcd.LCDController\_KS0066U

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: io/lcd/lcd\_LCDController\_KS0066U.vhdl

# PoC.io.lcd.LCDSynchronizer

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: io/lcd/lcd\_LCDSynchronizer.vhdl

### 7.10.5 PoC.io.mdio

These are MDIO entities....

### mdio BusController

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### PoC.io.mdio.Controller

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: io/mdio/mdio\_Controller.vhdl

# PoC.io.mdio.IIC\_Adapter

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: io/mdio/mdio\_IIC\_Adapter.vhdl

# 7.10.6 PoC.io.ow

These are OneWire entities....

#### ow BusController

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### ow\_Controller

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# 7.10.7 PoC.io.pio

These are Pmod entities....

# PoC.io.pio.in

# **Entity Declaration:**

Source file: io/pio/pio\_in.vhdl

## PoC.io.pio.out

### **Entity Declaration:**

Source file: io/pio/pio\_out.vhdl

### PoC.io.pio.fifo\_in

# **Entity Declaration:**

Source file: io/pio/pio\_fifo\_in.vhdl

# PoC.io.pio.fifo\_out

### **Entity Declaration:**

Source file: io/pio/pio\_fifo\_out.vhdl

# 7.10.8 PoC.io.pmod

These are Pmod entities....

### **Entities**

- PoC.io.pmod.KYPD
- PoC.io.pmod.SSD
- PoC.io.pmod.USBUART

# PoC.io.pmod Package

Source file: pmod.pkg.vhdl

### PoC.io.pmod.KYPD

This module drives a 4-bit one-cold encoded column vector to read back a 4-bit rows vector. By scanning column-by-column it's possible to extract the current button state of the whole keypad. This wrapper converts the high-active signals from *PoC.io.KeypadScanner* to low-active signals for the pmod. An additional debounce circuit filters the button signals. The scan frequency and bounce time can be configured.

# **Entity Declaration:**

```
entity pmod_KYPD is
2
     generic (
       CLOCK_FREQ
                      : FREQ
                                    := 100 \text{ MHz};
       SCAN_FREQ
                                    := 1 \text{ kHz};
                      : FREQ
       BOUNCE_TIME : time
                                    := 10 ms
     );
6
     port (
       Clock : in std_logic;
Reset : in -----
       -- Matrix interface
10
       Keys : out T_PMOD_KYPD_KEYPAD;
11
       -- KeyPad interface
12
       Columns_n : out std_logic_vector(3 downto 0);
13
14
       Rows_n
                     : in std_logic_vector(3 downto 0)
15
     );
16
   end entity;
```

Source file: io/pmod/pmod\_KYPD.vhdl

### PoC.io.pmod.SSD

This module drives a dual-digit 7-segment display (Pmod\_SSD). The module expects two binary encoded 4-bit Digit<i>> signals and drives a 2x6 bit Pmod connector (7 anode bits, 1 cathode bit).

```
Segment Pos./ Index
       | 000
  AAA
           5 1
 F B
         - 1
        1 5
 F
   В
              1
          666
 GGG
         - 1
           4 2
 Ε
   C
         4
    С
        DDD DOT | 333 7
```

# **Entity Declaration:**

```
entity pmod_SSD is
1
     generic (
2
       CLOCK_FREQ
                      : FREQ
                                 := 100 \text{ MHz};
3
       REFRESH_RATE : FREQ
                                 := 1 kHz
4
5
     );
     port (
6
       Clock
                  : in std_logic;
7
       Digit0
                  : in std_logic_vector(3 downto 0);
9
10
       Digit1
                  : in std_logic_vector(3 downto 0);
11
       SSD
                  : out T_PMOD_SSD_PINS
12
```

(continues on next page)

```
13 );
end entity;
```

Source file: io/pmod/pmod\_SSD.vhdl

# PoC.io.pmod.USBUART

This module abstracts a FTDI FT232R USB-UART bridge by instantiating a *PoC.io.uart.fifo*. The FT232R supports up to 3 MBaud. A synchronous FIFO interface with a 32 words buffer is provided. Hardware flow control (RTS\_CTS) is enabled.

# **Entity Declaration:**

```
entity pmod_USBUART is
     generic (
2
                   : FREQ
       CLOCK_FREQ
                                := 100 \text{ MHz};
4
       BAUDRATE
                     : BAUD
                                := 115200 Bd
     );
5
6
     port (
       Clock
                : in std_logic;
                 : in std_logic;
       Reset
                 : in std_logic;
       TX_put
10
       TX_Data : in std_logic_vector(7 downto 0);
11
       TX_Full : out std_logic;
12
13
       RX_Valid : out std_logic;
14
       RX_Data : out std_logic_vector(7 downto 0);
15
       RX_got
                : in std_logic;
16
17
       UART_TX : out std_logic;
18
19
       UART_RX : in std_logic;
       UART_RTS : out std_logic;
20
       UART_CTS : in std_logic
21
22
     );
   end entity;
23
```

Source file: io/pmod/pmod\_USBUART.vhdl

# 7.10.9 PoC.io.ps2

These are PS/2 entities....

### 7.10.10 PoC.io.uart

These are UART (Universal Asynchronous Receiver Transmitter) entities....

# **Entities**

- PoC.io.uart.bclk
- PoC.io.uart.rx
- PoC.io.uart.tx
- PoC.io.uart.fifo

# PoC.io.uart Package

Source file: uart.pkg.vhdl

#### PoC.io.uart.bclk

Todo: No documentation available.

**old comments:** UART BAUD rate generator bclk\_r = bit clock is rising bclk\_x8\_r = bit clock times 8 is rising

# **Entity Declaration:**

```
entity uart_bclk is
    generic (
2
                              := 100 \text{ MHz};
       CLOCK_FREQ
                   : FREQ
3
      BAUDRATE : BAUD
                                := 115200 Bd
4
    );
    port (
               : in std_logic;
      clk
               : in std_logic;
      rst.
      bclk : out std_logic;
      bclk_x8 : out std_logic
10
    );
11
  end entity;
12
```

Source file: io/uart/uart\_bclk.vhdl

# PoC.io.uart.rx

UART Receiver: 1 Start + 8 Data + 1 Stop

### **Entity Declaration:**

```
entity uart_rx is
1
2
     generic (
       SYNC_DEPTH : natural := 2 -- use zero for already clock-synchronous rx
     );
4
     port (
       -- Global Control
6
       clk : in std_logic;
       rst : in std_logic;
       -- Bit Clock and RX Line
10
       bclk_x8 : in std_logic;
                                -- bit clock, eight strobes per bit length
11
12
              : in std_logic;
13
14
       -- Byte Stream Output
15
       do : out std_logic_vector(7 downto 0);
       stb : out std_logic
16
     );
17
   end entity;
18
```

Source file: io/uart/uart\_rx.vhdl

#### PoC.io.uart.tx

UART Transmitter: 1 Start + 8 Data + 1 Stop

### **Entity Declaration:**

```
entity uart_tx is
     port (
2
       -- Global Control
       clk : in std_logic;
4
       rst : in std_logic;
5
       -- Bit Clock and TX Line
       bclk : in std_logic; -- bit clock, one strobe each bit length
8
       tx : out std_logic;
9
10
       -- Byte Stream Input
11
       di : in std_logic_vector(7 downto 0);
12
       put : in std_logic;
13
14
       ful : out std_logic
15
     );
   end entity;
16
```

Source file: io/uart/uart tx.vhdl

#### PoC.io.uart.fifo

Small FIFO s are included in this module, if larger or asynchronous transmit / receive FIFOs are required, then they must be connected externally.

**old comments:** UART BAUD rate generator bclk = bit clock is rising bclk\_x8 = bit clock times 8 is rising

### **Entity Declaration:**

```
entity uart_fifo is
2
     generic (
       -- Communication Parameters
       CLOCK_FREQ : FREQ;
4
                               : BAUD;
       BAUDRATE
5
       ADD_INPUT_SYNCHRONIZERS : boolean
                                                                 := TRUE;
6
7
       -- Buffer Dimensioning
8
       TX_MIN_DEPTH : positive
TX_ESTATE_BITS : natural
                                                                 := 16;
9
                               : natural
       TX_ESTATE_BITS
                                                                 := 0;
10
                                                                 := 16;
       RX_MIN_DEPTH
                                : positive
11
       RX_FSTATE_BITS
12
                                : natural
                                                                 := 0;
13
       -- Flow Control
14
       FLOWCONTROL
                               : T_IO_UART_FLOWCONTROL_KIND := UART_FLOWCONTROL_
15
    →NONE;
                              : std_logic_vector(7 downto 0) := x"11"; -- ^Q
       SWFC_XON_CHAR
16
       SWFC_XON_CHAR
SWFC_XON_TRIGGER
SWFC_XOFF_CHAR
                              : real
                                                                 := 0.0625;
17
       SWFC_XOFF_CHAR
                              : std_logic_vector(7 downto 0) := x"13"; -- ^S
18
       SWFC_XOFF_TRIGGER
                              : real
                                                                 := 0.75
19
     );
20
     port (
21
                     : in std_logic;
22
       Clock
                : in std_logic;
       Reset
23
```

(continues on next page)

```
24
       -- FIFO interface
25
       TX_put : in std_logic;
26
       TX_Data
                    : in std_logic_vector(7 downto 0);
27
       TX_Full : out std_logic;
28
       TX_EmptyState : out std_logic_vector(imax(0, TX_ESTATE_BITS-1) downto 0);
29
30
       RX_Valid
                    : out std_logic;
31
       RX_Data
                    : out std_logic_vector(7 downto 0);
32
       RX_got
                     : in std_logic;
33
       RX_FullState : out std_logic_vector(imax(0, RX_FSTATE_BITS-1) downto 0);
34
35
       RX_Overflow
                   : out std_logic;
36
37
       -- External pins
               : out std_logic;
       UART_TX
38
       UART_RX
                     : in std_logic;
39
       UART_RTS
UART_CTS
                    : out std_logic;
40
                     : in std_logic
41
     );
42
   end entity;
43
```

Source file: io/uart/uart\_fifo.vhdl

# 7.10.11 PoC.io.vga

These are VGA entities....

### PoC.io.vga Package

Source file: vga.pkg.vhdl

### PoC.io.vga.phy

# **Entity Declaration:**

Source file: io/vga/vga\_phy.vhdl

# PoC.io.vga.phy\_ch7301c

The clock frequency must be the same as used for the timing module, e.g., 25 MHZ for VGA 640x480. A phase-shifted clock must be provided: - clk0 : 0 degrees - clk90 : 90 degrees

```
pixel_data(23 downto 16): red pixel_data(15 downto 8): green pixel_data(7 downto 0): blue
```

The reset\_b-pin must be driven by other logic (such as the reset button).

The IIC\_interface is not part of this modules, as an IIC-master controls several slaves. The following registers must be set, see tests/ml505/vga\_test\_ml505.vhdl for an example.

Register	Value	Description
0x49 PM	0xC0 0xD0	Enable DVI, RGB bypass off Enable DVI, RGB bypass
		on
0x33	0x08 if clk_freq <= 65 MHz else	
TPCP	0x06	
0x34 TPD	0x16 if clk_freq <= 65 MHz else	
	0x26	
0x36 TPF	0x60 if clk_freq <= 65 MHz else	
	0xA0	
0x1F IDF	0x80 0x90	when using SMT (VS0, HS0) when using CVT (VS1,
		HS0)
0x21 DC	0x09	Enable DAC if RGB bypass is on

# **Entity Declaration:**

Source file: io/vga/vga\_phy\_ch7301c.vhdl

### PoC.io.vga.timing

### **Configuration:**

MODE = 0: VGA mode with 640x480 pixels, 60 Hz, frequency(clk) ~ 25 MHz MODE = 1: HD 720p with 1280x720 pixels, 60 Hz, frequency(clk) = 74,5 MHz MODE = 2: HD 1080p with 1920x1080 pixels, 60 Hz, frequency(clk) = 138.5 MHz

MODE = 2 uses reduced blanking => only suitable for LCDs.

For MODE = 0, CVT can be configured: - CVT = false: Use Safe Mode Timing (SMT).

The legacy fall-back mode supported by CRTs as well as LCDs. HSync: low-active. VSync: low-active. frequency(clk) = 25.175 MHz. (25 MHz works => 31 kHz / 59 Hz)

• CVT = true: The "new" Coordinated Video Timing (since 2003). The CVT supports some new features, such as reduced blanking (for LCDs) or aspect ratio encoding. See the web for more details. Standard CRT-based timing (CVT-GTF) has been implemented for best compatibility: HSync: low-active. VSync: high-active. frequency(clk) = 23.75 MHz. (25 MHz works => 31 kHz / 62 Hz)

### Usage:

The frequency of clk must be equal to the pixel clock frequency of the selected video mode, see also above.

When using analog output, the VGA color signals must be blanked, during horizontal and vertical beam return. This could be achieved by combinatorial "anding" the color value with "beam\_on" (part of "phy\_ctrl") inside the PHY.

When using digital output (DVI), then "beam on" is equal to "DE" (Data Enable) of the DVI transmitter.

xvalid and yvalid show if xpos respectivly ypos are in a valid range. beam\_on is '1' iff both xvalid and yvalid = '1'.

xpos and ypos also show the pixel location during blanking. This might be useful in some applications. But be careful, that the ranges differ between SMT and CVT.

### **Entity Declaration:**

Source file: io/vga/vga\_timing.vhdl

# 7.10.12 PoC.io Package

This package holds all component declarations for this namespace.

Source file: io.pkg.vhdl

# 7.10.13 PoC.io.7SegmentMux\_BCD

This module is a 7 segment display controller that uses time multiplexing to control a common anode for each digit in the display. The shown characters are BCD encoded. A dot per digit is optional. A minus sign for negative numbers is supported.

## **Entity Declaration:**

```
entity io_7SegmentMux_BCD is
2
    generic (
       CLOCK_FREQ
                     : FREQ
                                     := 100 \text{ MHz};
                                    := 1 \text{ kHz};
4
       REFRESH_RATE : FREQ
5
      DIGITS : positive
                                   := 4
6
    );
    port (
7
                      : in std_logic;
8
      Clock
9
10
       BCDDigits : in T_BCD_VECTOR(DIGITS - 1 downto 0);
       BCDDots
                       : in std_logic_vector(DIGITS - 1 downto 0);
11
12
       SegmentControl : out std_logic_vector(7 downto 0);
13
       DigitControl : out std_logic_vector(DIGITS - 1 downto 0)
14
    );
15
  end entity;
16
```

Source file: io/io\_7SegmentMux\_BCD.vhdl

# 7.10.14 PoC.io.7SegmentMux HEX

This module is a 7 segment display controller that uses time multiplexing to control a common anode for each digit in the display. The shown characters are HEX encoded. A dot per digit is optional.

### **Entity Declaration:**

```
entity io 7SegmentMux HEX is
     generic (
2
       CLOCK_FREQ
                     : FREO
                                     := 100 \text{ MHz};
       REFRESH_RATE : FREQ
                                    := 1 \text{ kHz};
       DIGITS
                     : positive
                                     := 4
     );
     port (
       Clock
                       : in std_logic;
9
       HexDigits : in T_SLVV_4(DIGITS - 1 downto 0);
10
                      : in std_logic_vector(DIGITS - 1 downto 0);
       HexDots
11
12
       SegmentControl : out std_logic_vector(7 downto 0);
13
       DigitControl
                       : out std_logic_vector(DIGITS - 1 downto 0)
14
     );
15
   end entity;
```

Source file: io/io\_7SegmentMux\_HEX.vhdl

## 7.10.15 PoC.io.Debounce

This module debounces several input pins preventing input changes following a previous one within the configured BOUNCE\_TIME to pass. Internally, the forwarded state is locked for, at least, this BOUNCE\_TIME. As the backing timer is restarted on every input fluctuation, the next passing input update must have seen a stabilized input.

The parameter COMMON\_LOCK uses a single internal timer for all processed inputs. Thus, all inputs must stabilize before any one may pass changed. This option is usually fully acceptable for user inputs such as push buttons.

The parameter ADD\_INPUT\_SYNCHRONIZERS triggers the optional instantiation of a two-FF input synchronizer on each input bit.

## **Entity Declaration:**

```
entity io Debounce is
1
     generic (
2
       CLOCK_FREQ
                                : FREO;
       BOUNCE_TIME
                                : time;
       BITS
                                : positive := 1;
                                                      := x"00000000"; -- initial state
       INIT
                                : std_logic_vector
    ⊶of Output
       ADD_INPUT_SYNCHRONIZERS : boolean := true;
       COMMON_LOCK
                               : boolean := false
8
     );
9
     port (
10
       Clock
              : in std_logic;
11
             : in std_logic
                                            := '0';
       Reset
12
       Input : in std_logic_vector(BITS-1 downto 0);
13
       Output : out std_logic_vector(BITS-1 downto 0) := resize(descend(INIT), BITS)
     );
15
   end entity;
```

Source file: io/io Debounce.vhdl

# 7.10.16 PoC.io.FanControl

```
This module generates a PWM signal for a 3-pin (transistor controlled) or 4-pin fan header. The FPGAs temperature is read from device specific system monitors (normal, user temperature, over temperature).

For example the Xilinx System Monitors are configured as follows:

Temp_ov on=80 | - - - - - / ----/

Temp_ov off=60 | - - - - / - - - /

Temp_ov off=60 | - - - - - / - - - /

Temp_ov off=60 | - - - - - / - - - /

Temp_ov off=60 | - - - - - / - - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / - /

Temp_ov off=60 | - - - - - / /

Temp_ov off=60 | - - - - - / /

Temp_ov off=60 | - - - - - / /

Temp_ov off=60 | - - - - - / /

Temp_ov off=60 | - - - - - / /

Temp_ov off=60 | - - - - / /

Temp_ov off=60 | - - - - / /

Temp_ov off=60 | - - - - / /

Temp_ov off=60 | - - - - / /

Temp_ov ov overplace | - - - / /

Temp_ov overplace | - - - / /

Temp_ov overpla
```

### **Entity Declaration:**

```
entity io_FanControl is
    generic (
      CLOCK_FREQ
                              : FREQ;
      ADD_INPUT_SYNCHRONIZERS : boolean
                                          := TRUE;
4
                                          := FALSE
      ENABLE_TACHO
                              : boolean
    port (
       -- Global Control
                              : in std_logic;
                              : in std_logic;
      Reset
10
11
       -- Fan Control derived from internal System Health Monitor
13
       Fan_PWM
                 : out std_logic;
14
       -- Decoding of Speed Sensor (Requires ENABLE_TACHO)
15
       Fan_Tacho : in std_logic := 'X';
16
       TachoFrequency : out std_logic_vector(15 downto 0)
17
    );
18
   end entity;
19
```

Source file: io/io\_FanControl.vhdl

# 7.10.17 PoC.io.FrequencyCounter

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity io_FrequencyCounter is
    generic (
2
      CLOCK FREO
                               : FREO
                                                      := 100 \text{ MHz};
      TIMEBASE
                                                      := 1 sec;
                               : time
      RESOLUTION
                                : positive
                                                       := 8
    );
6
    port (
                 : in std_logic;
      Clock
      Reset
                 : in std_logic;
                 : in std_logic;
10
      FreqIn
      FreqOut : out std_logic_vector(RESOLUTION - 1 downto 0)
```

(continues on next page)

```
); end entity;
```

Source file: io/io\_FrequencyCounter.vhdl

### 7.10.18 PoC.io.GlitchFilter

This module filters glitches on a wire. The high and low spike suppression cycle counts can be configured.

### **Entity Declaration:**

```
entity io_GlitchFilter is
    generic (
2
                                      : natural
      HIGH_SPIKE_SUPPRESSION_CYCLES
                                                         := 5;
       LOW_SPIKE_SUPPRESSION_CYCLES
                                         : natural
4
    );
5
    port (
6
             : in std_logic;
       Clock
       Input
               : in std_logic;
       Output : out std_logic
10
    );
  end entity;
11
```

Source file: io/io\_GlitchFilter.vhdl

# 7.10.19 PoC.io.KeyPadScanner

This module drives a one-hot encoded column vector to read back a rows vector. By scanning column-by-column it's possible to extract the current button state of the whole keypad. The scanner uses high-active logic. The keypad size and scan frequency can be configured. The outputed signal matrix is not debounced.

# **Entity Declaration:**

```
entity io_KeyPadScanner is
     generic (
2
       CLOCK_FREQ
                                             := 100 \text{ MHz};
                                : FREO
       SCAN_FREQ
                                             := 1 \text{ kHz};
                                : FREQ
4
                               : positive
       ROWS
                                              := 4;
                                            := 4;
                                : positive
6
                                              := TRUE
       ADD_INPUT_SYNCHRONIZERS : boolean
     );
     port (
       Clock
                    : in std_logic;
       Reset
                    : in std_logic;
11
       -- Matrix interface
12
       KeyPadMatrix : out T_SLM(COLUMNS - 1 downto 0, ROWS - 1 downto 0);
13
       -- KeyPad interface
14
       ColumnVector : out std_logic_vector(COLUMNS - 1 downto 0);
15
       RowVector
                    : in std_logic_vector(ROWS - 1 downto 0)
16
     );
17
   end entity;
18
```

Source file: io/io\_KeyPadScanner.vhdl

### 7.10.20 PoC.io.PulseWidthModulation

This module generates a pulse width modulated signal, that can be configured in frequency (PWM\_FREQ) and modulation granularity (PWM\_RESOLUTION).

# **Entity Declaration:**

```
entity io_PulseWidthModulation is
    generic (
2
      CLOCK_FREQ
                                : FREQ
                                                        := 100 \text{ MHz};
3
                                                        := 1 \text{ kHz};
      PWM_FREQ
                                : FREQ
      PWM_RESOLUTION
                                                        := 8
5
                                : positive
6
    );
    port (
                 : in std_logic;
      Clock
       Reset
                 : in std_logic;
Q
      PWMIn
10
                 : in std_logic_vector(PWM_RESOLUTION - 1 downto 0);
11
      PWMOut
                 : out std_logic
12
    );
  end entity;
13
```

Source file: io/io\_PulseWidthModulation.vhdl

# 7.10.21 PoC.io.TimingCounter

This down-counter can be configured with a TIMING\_TABLE (a ROM), from which the initial counter value is loaded. The table index can be selected by Slot. Timeout is a registered output. Up to 16 values fit into one ROM consisting of log2ceilnz(imax(TIMING\_TABLE)) + 16-input LUTs.

### **Entity Declaration:**

```
entity io_TimingCounter is
1
     generic (
2
       TIMING_TABLE : T_NATVEC
                                                                                -- timing
3
   \hookrightarrowtable
     );
     port (
5
                : in std_logic;
: in std_logic;
       Clock
                                                                                -- clock
6
       Enable
                                                                                -- enable_
   ⇔counter
               : in std_logic;
                                                                                -- load_
       Load
8
   → Timing Value from TIMING_TABLE selected by slot
       Slot : in natural range 0 to (TIMING_TABLE'length - 1); --
Timeout : out std logic --
                                                                                -- timing_
       Timeout
                     : out std_logic
10
   →reached
    );
11
   end entity;
```

Source file: io/io\_TimingCounter.vhdl

# 7.11 PoC.mem

The namespace PoC. mem offers different on-chip and off-chip memory and memory-controller implementations.

### **Sub-Namespaces**

- PoC.mem.ddr2 DDR2 memory controllers
- PoC.mem.ddr3 DDR3 memory controllers
- PoC.mem.lut Lookup-Table (LUT) implementations
- PoC.mem.ocram On-Chip RAM abstraction layer
- PoC.mem.ocrom On-Chip ROM abstraction layer
- PoC.mem.sdram SDRAM controllers

### **Package**

PoC.mem

# 7.11.1 PoC.mem Package

This package holds all component declarations, types and functions of the PoC.mem namespace.

It provides the following enumerations:

- T\_MEM\_FILEFORMAT specifies whether a file is in Intel Hex, Lattice Mem, or Xilinx Mem format.
- T\_MEM\_CONTENT specifies whether data in text file is in binary, decimal or hexadecimal format.

It provides the following functions:

- mem\_FileExtension returns the file extension of a given filename.
- mem\_ReadMemoryFile reads initial memory content from a given file.

Source file: mem.pkg.vhdl

### 7.11.2 PoC.mem.ddr2

The namespace PoC.mem.ddr2 is designated for own implementations of DDR2 memory controllers as well as for adapters for vendor-specific implementations. At the top-level, all controllers and adapters provide the same simple memory interface to the user application.

#### **Entities**

• PoC.mem.ddr2.mem2mig\_adapter\_Spartan6 - Adapter for the Xilinx MIG core for Spartan-6 FPGAs

# PoC.mem.ddr2.mem2mig\_adapter\_Spartan6

Adapter between the *PoC.Mem* interface and the User Interface of the Xilinx MIG IP core for the Spartan-6 FPGA Memory Controller Block (MCB). The MCB can be configured to have multiple ports. One instance of this adapter is required for every port. The control signals for one port of the MIG IP core are prefixed by "cX\_pY", meaning port Y on controller X.

Simplifies the User Interface ("user") of the Xilinx MIG IP core (UG388). The PoC.Mem interface provides single-cycle fully pipelined read/write access to the memory. All accesses are word-aligned. Always all bytes of a word are written to the memory. More details can be found *here*.

Generic parameters:

- D BITS: Data bus width of the PoC.Mem and MIG / MCBinterface. Also size of one word in bits.
- MEM\_A\_BITS: Address bus width of the PoC.Mem interface.
- APP\_A\_BTIS: Address bus width of the MIG / MCB interface.

Containts only combinational logic.

### **Entity Declaration:**

```
entity ddr2_mem2mig_adapter_Spartan6 is
2
     generic (
                  : positive;
       D_BITS
       MEM_A_BITS : positive;
       APP_A_BITS : positive
7
     );
8
     port (
9
       -- PoC.Mem interface
10
       mem_req : in std_logic;
11
12
       mem_write : in std_logic;
       mem_addr : in unsigned(MEM_A_BITS-1 downto 0);
13
       mem_wdata : in std_logic_vector(D_BITS-1 downto 0);
14
       mem_wmask : in std_logic_vector(D_BITS/8-1 downto 0) := (others => '0');
15
       mem_rdy : out std_logic;
16
       mem_rstb : out std_logic;
17
       mem_rdata : out std_logic_vector(D_BITS-1 downto 0);
18
19
        -- Xilinx MIG IP Core interface
20
       mig_calib_done : in std_logic;
21
       mig_cmd_full : in std_logic;
mig_wr_full : in std_logic;
mig_rd_empty : in std_logic;
mig_rd_data : in std_logic_vector((D_BITS)-1 downto 0);
22
23
24
25
       mig_cmd_instr
                         : out std_logic_vector(2 downto 0);
26
       mig_cmd_en
                         : out std_logic;
27
                          : out std_logic_vector(5 downto 0);
       mig_cmd_bl
28
       mig_cmd_byte_addr : out std_logic_vector(APP_A_BITS-1 downto 0);
29
       mig_wr_data : out std_logic_vector((D_BITS)-1 downto 0);
30
       mig_wr_mask
                         : out std_logic_vector((D_BITS)/8-1 downto 0);
31
       mig_wr_en
                         : out std_logic;
32
33
       mig_rd_en
                           : out std_logic
34
35
   end entity ddr2_mem2mig_adapter_Spartan6;
```

Source file: mem/ddr2/ddr2\_mem2mig\_adapter\_Spartan6.vhdl

### 7.11.3 PoC.mem.ddr3

The namespace PoC.mem.ddr3 is designated for own implementations of DDR3 memory controllers as well as for adapters for vendor-specific implementations. At the top-level, all controllers and adapters provide the same simple memory interface to the user application.

### **Entities**

• PoC.mem.ddr3.mem2mig\_adapter\_Series7 - Adapter for the Xilinx MIG core for 7-Series FPGAs

# PoC.mem.ddr3.mem2mig\_adapter\_Series7

Adapter between the *PoC.Mem* interface and the application interface ("app") of the Xilinx MIG IP core for 7-Series FPGAs.

Simplifies the application interface ("app") of the Xilinx MIG IP core. The PoC.Mem interface provides single-cycle fully pipelined read/write access to the memory. All accesses are word-aligned. Always all bytes of a word are written to the memory. More details can be found *here*.

Generic parameters:

- D\_BITS: Data bus width of the PoC.Mem and "app" interface. Also size of one word in bits.
- DQ\_BITS: Size of data bus between memory controller and external memory (DIMM, SoDIMM).
- MEM\_A\_BITS: Address bus width of the PoC.Mem interface.
- APP\_A\_BTIS: Address bus width of the "app" interface.

Containts only combinational logic.

### **Entity Declaration:**

```
entity ddr3_mem2mig_adapter_Series7 is
2
     generic (
       D BITS
                  : positive;
       DQ_BITS
                  : positive;
       MEM_A_BITS : positive;
       APP_A_BITS : positive
7
     );
8
     port (
10
       -- PoC.Mem interface
11
       mem_req : in std_logic;
12
       mem_write : in std_logic;
13
       mem_addr : in unsigned(MEM_A_BITS-1 downto 0);
14
       mem_wdata : in std_logic_vector(D_BITS-1 downto 0);
15
16
       mem_wmask : in std_logic_vector(D_BITS/8-1 downto 0) := (others => '0');
       mem_rdy : out std_logic;
17
       mem_rstb : out std_logic;
18
       mem_rdata : out std_logic_vector(D_BITS-1 downto 0);
19
20
        -- Xilinx MIG IP Core interface
21
       init_calib_complete : in std_logic;
22
       app_rd_data : in std_logic_vector((D_BITS)-1 downto 0);
app_rd_data_end : in std_logic;
23
24
       app_rd_data_valid : in std_logic;
25
                            : in std_logic;
26
       app_rdy
                           : in std_logic;
27
       app_wdf_rdy
       app_addr
                           : out std_logic_vector(APP_A_BITS-1 downto 0);
28
                           : out std_logic_vector(2 downto 0);
       app_cmd
29
                           : out std_logic;
       app en
30
       app_wdf_data
                           : out std_logic_vector((D_BITS)-1 downto 0);
31
       app_wdf_end
                           : out std_logic;
32
       app_wdf_mask
                           : out std_logic_vector((D_BITS)/8-1 downto 0);
33
       app_wdf_wren
                           : out std_logic
34
     );
35
36
   end entity ddr3_mem2mig_adapter_Series7;
37
```

Source file: mem/ddr3/ddr3\_mem2mig\_adapter\_Series7.vhdl

### 7.11.4 PoC.mem.lut

The namespace PoC.mem.lut offers different lookup-tables (LUTs).

### **Entities**

• *PoC.mem.lut.Sine* - a Sine implementation with 1,2 or 4 quadrants.

#### PoC.mem.lut.Sine

Todo: No documentation available.

## **Entity Declaration:**

Source file: mem/lut/lut\_Sine.vhdl

### 7.11.5 PoC.mem.ocram

The namespace PoC.mem.ocram offers different on-chip RAM abstractions.

#### Package

The package PoC.mem.ocram holds all component declarations for this namespace.

```
library PoC;
use PoC.ocram.all;
```

#### **Entities**

- PoC.mem.ocram.sp An on-chip RAM with a single port interface.
- PoC.mem.ocram.sdp An on-chip RAM with a simple dual-port interface.
- PoC.mem.ocram.sdp\_wf An on-chip RAM with a simple dual-port interface and write-first behavior.
- PoC.mem.ocram.tdp An on-chip RAM with a true dual-port interface.
- PoC.mem.ocram.tdp\_wf An on-chip RAM with a true dual-port interface and write-first behavior.

### **Simulation Helper**

• PoC.mem.ocram.tdp\_sim - Simulation model of on-chip RAM with a true dual port interface.

### **Deprecated Entities**

• PoC.mem.ocram.esdp - An on-chip RAM with an extended simple dual port interface.

### PoC.mem.ocram Package

Source file: ocram.pkg.vhdl

### PoC.mem.ocram.sp

Inferring / instantiating single port memory, with:

- single clock, clock enable,
- 1 read/write port.

Command Truth Table:

се	we	Command
0	X	No operation
1	0	Read from memory
1	1	Write to memory

Both reading and writing are synchronous to the rising-edge of the clock. Thus, when reading, the memory data will be outputted after the clock edge, i.e, in the following clock cycle.

When writing data, the read output will output the new data (in the following clock cycle) which is aka. "write-first behavior". This behavior also applies to Altera M20K memory blocks as described in the Altera: "Stratix 5 Device Handbook" (S5-5V1). The documentation in the Altera: "Embedded Memory User Guide" (UG-01068) is wrong.

### **Entity Declaration:**

```
entity ocram_sp is
     generic (
2
                                                               -- number of address bits
       A_BITS : positive;
       D_BITS : positive;
                                                              -- number of data bits
       FILENAME : string := ""
                                                              -- file-name for RAM_
   →initialization
    );
     port (
7
       clk : in std_logic;
                                                               -- clock
8
       ce : in std_logic;
                                                               -- clock enable
9
       we : in std_logic;
                                                               -- write enable
10
          : in unsigned(A_BITS-1 downto 0);
                                                               -- address
11
       d : in std_logic_vector(D_BITS-1 downto 0);
q : out std_logic_vector(D_BITS-1 downto 0)
                                                              -- write data
12
                                                              -- read output
13
14
     );
   end entity;
```

Source file: mem/ocram/ocram\_sp.vhdl

### PoC.mem.ocram.sdp

Inferring / instantiating simple dual-port memory, with:

- dual clock, clock enable,
- 1 read port plus 1 write port.

Both reading and writing are synchronous to the rising-edge of the clock. Thus, when reading, the memory data will be outputted after the clock edge, i.e, in the following clock cycle.

The generalized behavior across Altera and Xilinx FPGAs since Stratix/Cyclone and Spartan-3/Virtex-5, respectively, is as follows:

**Mixed-Port Read-During-Write** When reading at the write address, the read value will be unknown which is aka. "don't care behavior". This applies to all reads (at the same address) which are issued during the write-cycle time, which starts at the rising-edge of the write clock and (in the worst case) extends until the next rising-edge of the write clock.

For simulation, always our dedicated simulation model PoC.mem.ocram.tdp\_sim is used.

## **Entity Declaration:**

```
entity ocram_sdp is
1
2
    generic (
      A_BITS : positive;
D_BITS : positive;
                                                            -- number of address bits
                 : positive;
                                                            -- number of data bits
      FILENAME : string
                             := ""
                                                           -- file-name for RAM_
   →initialization
    );
    port (
      rclk : in std_logic;
                                                            -- read clock
8
      rce : in std_logic;
                                                            -- read clock-enable
```

(continues on next page)

```
wclk : in std_logic;
                                                        -- write clock
10
                                                         -- write clock-enable
       wce : in std_logic;
11
       we : in std_logic;
                                                        -- write enable
           : in unsigned(A_BITS-1 downto 0);
                                                        -- read address
13
           : in unsigned(A_BITS-1 downto 0);
                                                        -- write address
           : in std_logic_vector(D_BITS-1 downto 0); -- data in
15
       d
            : out std_logic_vector(D_BITS-1 downto 0) -- data out
16
       q
    ) ;
17
   end entity;
18
```

Source file: mem/ocram/ocram\_sdp.vhdl

## PoC.mem.ocram.sdp wf

Inferring / instantiating simple dual-port memory, with:

- single clock, clock enable,
- 1 read port plus 1 write port.

Command truth table:

се	we	Command
0	X	No operation
1	0	Read only from memory
1	1	Read from and Write to memory

Both reading and writing are synchronous to the rising-edge of the clock. Thus, when reading, the memory data will be outputted after the clock edge, i.e, in the following clock cycle.

**Mixed-Port Read-During-Write** When reading at the write address, the read value will be the new data, aka. "write-first behavior". Of course, the read is still synchronous, i.e, the latency is still one clock cyle.

# **Entity Declaration:**

```
entity ocram_sdp_wf is
2
    generic (
      A_BITS
                                                        -- number of address bits
                : positive;
      D_BITS : positive;
                                                        -- number of data bits
4
      FILENAME : string := ""
                                                        -- file-name for RAM.
   \hookrightarrow initialization
    );
6
    port (
7
      clk : in std_logic;
                                                        -- clock
      ce : in std_logic;
                                                        -- clock-enable
       we : in std_logic;
                                                        -- write enable
      ra : in unsigned(A_BITS-1 downto 0);
                                                        -- read address
11
       wa : in unsigned(A_BITS-1 downto 0);
                                                        -- write address
12
       d : in std_logic_vector(D_BITS-1 downto 0); -- data in
13
         : out std_logic_vector(D_BITS-1 downto 0)
                                                        -- data out
14
       q
    );
15
   end entity;
```

Source file: mem/ocram/ocram\_sdp\_wf.vhdl

### PoC.mem.ocram.tdp

Inferring / instantiating true dual-port memory, with:

- dual clock, clock enable,
- 2 read/write ports.

Command truth table for port 1, same applies to port 2:

ce1	we1	Command
0	X	No operation
1	0	Read from memory
1	1	Write to memory

Both reading and writing are synchronous to the rising-edge of the clock. Thus, when reading, the memory data will be outputted after the clock edge, i.e, in the following clock cycle.

The generalized behavior across Altera and Xilinx FPGAs since Stratix/Cyclone and Spartan-3/Virtex-5, respectively, is as follows:

**Same-Port Read-During-Write** When writing data through port 1, the read output of the same port (q1) will output the new data (d1, in the following clock cycle) which is aka. "write-first behavior".

Same applies to port 2.

**Mixed-Port Read-During-Write** When reading at the write address, the read value will be unknown which is aka. "don't care behavior". This applies to all reads (at the same address) which are issued during the write-cycle time, which starts at the rising-edge of the write clock and (in the worst case) extends until the next rising-edge of that write clock.

For simulation, always our dedicated simulation model *PoC.mem.ocram.tdp sim* is used.

# **Entity Declaration:**

```
entity ocram_tdp is
     generic (
2
       A_BITS : positive;
                                                          -- number of address bits
       D_BITS : positive;
                                                          -- number of data bits
                            := ""
       FILENAME : string
                                                          -- file-name for RAM
   →initialization
    );
     port (
       clk1 : in std_logic;
                                                          -- clock for 1st port
       clk2 : in std_logic;
                                                          -- clock for 2nd port
       ce1 : in std_logic;
                                                          -- clock-enable for 1st port
10
       ce2 : in std_logic;
                                                          -- clock-enable for 2nd port
11
       we1 : in std_logic;
                                                          -- write-enable for 1st port
12
13
       we2 : in std_logic;
                                                          -- write-enable for 2nd port
            : in unsigned(A_BITS-1 downto 0);
                                                          -- address for 1st port
14
            : in unsigned(A_BITS-1 downto 0);
                                                          -- address for 2nd port
15
                                                          -- write-data for 1st port
       d1
            : in std_logic_vector(D_BITS-1 downto 0);
16
                                                         -- write-data for 2nd port
            : in std_logic_vector(D_BITS-1 downto 0);
17
       d2
                                                         -- read-data from 1st port
            : out std_logic_vector(D_BITS-1 downto 0);
       q1
18
           : out std_logic_vector(D_BITS-1 downto 0)
                                                         -- read-data from 2nd port
19
       q2
     );
20
   end entity;
21
```

Source file: mem/ocram/ocram\_tdp.vhdl

# PoC.mem.ocram.tdp\_wf

Inferring / instantiating true dual-port memory, with:

• single clock, clock enable,

• 2 read/write ports.

Command truth table:

се	we1	we2	Command
0	X	X	No operation
1	0	0	Read only from memory
1	0	1	Read from memory on port 1, write to memory on port 2
1	1	0	Write to memory on port 1, read from memory on port 2
1	1	1	Write to memory on both ports

Both reads and writes are synchronous to the clock.

The generalized behavior across Altera and Xilinx FPGAs since Stratix/Cyclone and Spartan-3/Virtex-5, respectively, is as follows:

**Same-Port Read-During-Write** When writing data through port 1, the read output of the same port (q1) will output the new data (d1, in the following clock cycle) which is aka. "write-first behavior".

Same applies to port 2.

**Mixed-Port Read-During-Write** When reading at the write address, the read value will be the new data, aka. "write-first behavior". Of course, the read is still synchronous, i.e, the latency is still one clock cyle.

If a write is issued on both ports to the same address, then the output of this unit and the content of the addressed memory cell are undefined.

For simulation, always our dedicated simulation model PoC.mem.ocram.tdp sim is used.

### **Entity Declaration:**

```
entity ocram_tdp_wf is
     generic (
2
                                                         -- number of address bits
       A BITS
                : positive;
       D_BITS : positive;
                                                         -- number of data bits
4
                            := ""
       FILENAME : string
                                                         -- file-name for RAM_
   →initialization
    );
6
     port (
       clk : in std_logic;
                                                          -- clock
       ce : in std_logic;
                                                         -- clock-enable
       we1 : in std_logic;
                                                         -- write-enable for 1st port
10
       we2 : in std_logic;
                                                         -- write-enable for 2nd port
11
       a1
           : in unsigned(A_BITS-1 downto 0);
                                                         -- address for 1st port
12
       a2
           : in unsigned(A_BITS-1 downto 0);
                                                         -- address for 2nd port
13
           : in std_logic_vector(D_BITS-1 downto 0);
       d1
                                                         -- write-data for 1st port
14
           : in std_logic_vector(D_BITS-1 downto 0);
15
                                                         -- write-data for 2nd port
           : out std_logic_vector(D_BITS-1 downto 0);
                                                         -- read-data from 1st port
16
       q1
           : out std_logic_vector(D_BITS-1 downto 0)
                                                         -- read-data from 2nd port
17
       q2
     );
18
   end entity;
```

Source file: mem/ocram/ocram\_tdp\_wf.vhdl

### PoC.mem.ocram.tdp\_sim

Simulation model for true dual-port memory, with:

- dual clock, clock enable,
- 2 read/write ports.

The interface matches that of the IP core PoC.mem.ocram.tdp. But the implementation there is restricted to the description supported by various synthesis compilers. The implementation here also simulates the correct Mixed-Port Read-During-Write Behavior and handles X propagation.

### **Entity Declaration:**

```
entity ocram_tdp_sim is
     generic (
2
       A_BITS
                 : positive;
                                                          -- number of address bits
       D_BITS
                                                          -- number of data bits
4
                 : positive;
       FILENAME : string
                                                          -- file-name for RAM
   →initialization
6
     );
     port (
7
       clk1 : in std_logic;
                                                          -- clock for 1st port
8
       clk2 : in std_logic;
                                                          -- clock for 2nd port
9
       ce1 : in std_logic;
                                                          -- clock-enable for 1st port
10
       ce2 : in std_logic;
                                                          -- clock-enable for 2nd port
11
       we1 : in std_logic;
                                                          -- write-enable for 1st port
12
       we2 : in std_logic;
                                                          -- write-enable for 2nd port
13
           : in unsigned(A_BITS-1 downto 0);
                                                          -- address for 1st port
14
       a1
          : in unsigned(A_BITS-1 downto 0);
                                                          -- address for 2nd port
15
       d1
          : in std_logic_vector(D_BITS-1 downto 0); -- write-data for 1st port
16
       d2 : in std_logic_vector(D_BITS-1 downto 0); -- write-data for 2nd port
17
       q1 : out std_logic_vector(D_BITS-1 downto 0); -- read-data from 1st port
18
            : out std_logic_vector(D_BITS-1 downto 0)
       q2
                                                         -- read-data from 2nd port
19
20
     );
   end entity;
21
```

Source file: mem/ocram/ocram\_tdp\_sim.vhdl

### PoC.mem.ocram.esdp

Inferring / instantiating enhanced simple dual-port memory, with:

- dual clock, clock enable,
- 1 read/write port (1st port) plus 1 read port (2nd port).

Deprecated since version 1.1: Please use *PoC.mem.ocram.tdp* for new designs. This component has been provided because older FPGA compilers where not able to infer true dual-port memory from an RTL description.

Command truth table for port 1:

ce1	we1	Command
0	X	No operation
1	0	Read from memory
1	1	Write to memory

Command truth table for port 2:

ce2	Command
0	No operation
1	Read from memory

Both reading and writing are synchronous to the rising-edge of the clock. Thus, when reading, the memory data will be outputted after the clock edge, i.e, in the following clock cycle.

The generalized behavior across Altera and Xilinx FPGAs since Stratix/Cyclone and Spartan-3/Virtex-5, respectively, is as follows:

**Same-Port Read-During-Write** When writing data through port 1, the read output of the same port (q1) will output the new data (d1, in the following clock cycle) which is aka. "write-first behavior".

Mixed-Port Read-During-Write When reading at the write address, the read value will be unknown which is aka. "don't care behavior". This applies to all reads (at the same address) which are issued during the write-cycle time, which starts at the rising-edge of the write clock (clk1) and (in the worst case) extends until the next rising-edge of the write clock.

For simulation, always our dedicated simulation model PoC.mem.ocram.tdp\_sim is used.

### **Entity Declaration:**

```
entity ocram_esdp is
2
     generic (
       A_BITS
               : positive;
                                                           -- number of address bits
       D_BITS : positive;
                                                          -- number of data bits
       FILENAME : string := ""
                                                          -- file-name for RAM
5
   \hookrightarrow initialization
6
     );
     port (
7
       clk1 : in std_logic;
                                                           -- clock for 1st port
8
       clk2 : in std_logic;
                                                          -- clock for 2nd port
9
10
       ce1 : in std_logic;
                                                          -- clock-enable for 1st port
       ce2 : in std_logic;
                                                          -- clock-enable for 2nd port
11
       we1 : in std_logic;
                                                          -- write-enable for 1st port
12
       a1
           : in unsigned(A_BITS-1 downto 0);
                                                          -- address for 1st port
13
          : in unsigned(A_BITS-1 downto 0);
                                                          -- address for 2nd port
14
       d1 : in std_logic_vector(D_BITS-1 downto 0);    -- write-data for 1st port
15
       q1 : out std_logic_vector(D_BITS-1 downto 0); -- read-data from 1st port
16
       q2
          : out std_logic_vector(D_BITS-1 downto 0)
                                                          -- read-data from 2nd port
17
     );
18
   end entity;
```

Source file: mem/ocram/ocram\_esdp.vhdl

## 7.11.6 PoC.mem.ocrom

The namespace PoC.mem.ocrom offers different on-chip ROM abstractions.

### **Package**

The package PoC.mem.ocrom holds all component declarations for this namespace.

```
library PoC;
use PoC.ocrom.all;
```

### **Entities**

- ocrom\_sp is a on-chip RAM with a single port interface.
- *ocrom\_dp* is a on-chip RAM with a dual port interface.

### PoC.mem.ocrom Package

Source file: ocrom.pkg.vhdl

### PoC.mem.ocrom.sp

Inferring / instantiating single-port read-only memory

- single clock, clock enable
- 1 read port

### **Entity Declaration:**

```
entity ocrom_sp is
2
    generic (
      A_BITS
                : positive;
      D_BITS
                : positive;
      FILENAME : string
                            := ""
    );
6
    port (
7
      clk : in std_logic;
       ce : in std_logic;
       a : in unsigned(A_BITS-1 downto 0);
10
         : out std_logic_vector(D_BITS-1 downto 0)
11
       q
    );
12
  end entity;
```

Source file: mem/ocrom/ocrom\_sp.vhdl

### PoC.mem.ocrom.dp

Inferring / instantiating dual-port read-only memory, with:

- dual clock, clock enable,
- 2 read ports.

The generalized behavior across Altera and Xilinx FPGAs since Stratix/Cyclone and Spartan-3/Virtex-5, respectively, is as follows:

WARNING: The simulated behavior on RT-level is not correct.

TODO: add timing diagram TODO: implement correct behavior for RT-level simulation

### **Entity Declaration:**

```
entity ocrom_dp is
2
     generic (
       A_BITS
                 : positive;
       D_BITS : positive;
4
       FILENAME : string := ""
5
     );
6
     port (
7
       clk1 : in std logic;
       clk2 : in std_logic;
       ce1 : in std_logic;
10
       ce2 : in std_logic;
11
       a1 : in unsigned(A_BITS-1 downto 0);
12
       a2 : in unsigned(A_BITS-1 downto 0);
13
          : out std_logic_vector(D_BITS-1 downto 0);
14
       q1
            : out std_logic_vector(D_BITS-1 downto 0)
       q2
15
     );
16
   end entity;
```

Source file: mem/ocrom/ocrom\_dp.vhdl

### 7.11.7 PoC.mem.sdram

The namespace PoC.mem.sdram offers components for the access of external SDRAMs. A common finite state-machine is used to address the memory via banks, rows and columns. Different physical layers are provide for the single-data-rate (SDR) or double-data-rate (DDR, DDR2, ...) data bus. One has to instantiate the specific module required by the FPGA board.

#### SDRAM Controller for the Altera DE0 Board

The module *sdram\_ctrl\_de0* combines the finite state machine *sdram\_ctrl\_fsm* and the DE0 specific physical layer *sdram\_ctrl\_phy\_de0*. It has been tested with the IS42S16400F SDR memory at a frequency of 133 MHz. A usage example is given in PoC-Examples.

### SDRAM Controller for the Xilinx Spartan-3E Starter Kit (S3ESK)

The module  $sdram\_ctrl\_s3esk$  combines the finite state machine  $sdram\_ctrl\_fsm$  and the S3ESK specific physical layer  $sdram\_ctrl\_phy\_s3esk$ . It has been tested with the MT46V32M16-6T DDR memory at a frequency of 100 MHz (DDR-200). A usage example is given in PoC-Examples.

**Note:** See also *PoC.xil.mig* for board specific memory controller implementations created by Xilinx's Memory Interface Generator (MIG).

## PoC.mem.sdram.ctrl\_fsm

This file contains the FSM as well as parts of the datapath. The board specific physical layer is defined in another file

#### Configuration

SDRAM\_TYPE activates some special cases:

- 0 for SDR-SDRAM
- 1 for DDR-SDRAM
- 2 for DDR2-SDRAM (no special support yet like ODT)

2\*\*A\_BITS specifies the number of memory cells in the SDRAM. This is the size of th memory in bits divided by the native data-path width of the SDRAM (also in bits).

D\_BITS is the native data-path width of the SDRAM. The width might be doubled by the physical interface for DDR interfaces.

Furthermore, the memory array is divided into 2\*\*R\_BITS rows, 2\*\*C\_BITS columns and 2\*\*B\_BITS banks.

**Note:** For example, the MT46V32M16 has  $512 \text{ Mbit} = 8 \text{M} \times 4 \text{ banks} \times 16 \text{ bit} = 32 \text{M} \text{ cells} \times 16 \text{ bit}$ , with 8K rows and 1K columns. Thus, the configuration is:

- $A_BITS = log_2(32 M) = 25$
- D BITS = 16
- data-path width of phy on user side: 32-bit because of DDR
- R\_BITS =  $\log_2(8 \text{ K}) = 13$

```
• C_BITS = log_2(1 K) = 10
```

```
• B_BITS = log_2(4) = 2
```

Set CAS latency (CL, MR\_CL) and burst length (BL, MR\_BL) according to your needs.

If you have a DDR-SDRAM then set INIT\_DLL = true, otherwise false.

The definition and values of generics T\_\* can be calculated from the datasheets of the specific SDRAM (e.g. MT46V). Just divide the minimum/maximum times by clock period. Auto refreshs are applied periodically, the datasheet either specifies the average refresh interval (T\_REFI) or the total refresh cycle time (T\_REF). In the latter case, divide the total time by the row count to get the average refresh interval. Substract about 50 clock cycles to account for pending read/writes.

INIT\_WAIT specifies the time period to wait after the SDRAM is powered up. It is typically 100–200 us long, see datasheet. The waiting time is specified in number of average refresh periods (specified by T\_REFI): INIT\_WAIT =  $ceil(wait\_time / clock\_period / T\_REFI)$  e.g. INIT\_WAIT = ceil(200 us / 10 ns / 700) = 29

# **Operation**

After user\_cmd\_valid is asserted high, the command (user\_write) and address (user\_addr) must be hold until user got cmd is asserted.

The FSM automatically waits for user\_wdata\_valid on writes. The data should be available soon. Otherwise the auto refresh might fail. The FSM only waits for the first word to write. All successive words of a burst must be valid in the following cycles. (A burst can't be stalled.) ATTENTION: During writes, user\_cmd\_got is asserted only if user\_wdata\_valid is set.

The write data must directly connected to the physical layer.

### **Entity Declaration:**

```
entity sdram ctrl fsm is
1
     generic (
2
       SDRAM_TYPE : natural;
                                            -- SDRAM type
       A_BITS
                   : positive;
                                            -- log2ceil (memory cell count)
       D BITS
                   : positive;
                                            -- native data width
                                            -- log2ceil(rows)
       R_BITS
                    : positive;
       C_BITS
                                            -- log2ceil(columns)
8
                   : positive;
       B_BITS
                   : positive;
                                            -- log2ceil(banks)
9
10
       CL : positive; -- CAS Latency in clock cycles
11
       BL : positive; -- Burst Length
12
13
       T_MRD
                                             -- in clock cycles
14
                 : integer;
       T_RAS
                 : integer;
                                             -- in clock cycles
15
                 : integer;
                                            -- in clock cycles
       T RCD
16
       T_RFC
                 : integer;
                                            -- (or T_RC) in clock cycles
17
                 : integer;
                                            -- in clock cycles
       T RP
18
                 : integer;
                                            -- in clock cycles
       T_WR
19
                : integer;
                                            -- in clock cycles
       T WTR
20
       T_REFI : integer;
                                            -- in clock cycles
21
       INIT_WAIT : integer);
                                            -- in T_REFI periods
22
     port (
23
       clk : in std_logic;
24
       rst : in std_logic;
25
26
       user_cmd_valid
                       : in std_logic;
27
       user_wdata_valid : in std_logic;
28
```

(continues on next page)

```
user_write
                     : in std_logic;
29
      30
31
       user_got_wdata : out std_logic;
32
33
       sd_cke_nxt : out std_logic;
34
       sd_cs_nxt : out std_logic;
35
       sd_ras_nxt : out std_logic;
36
       sd_cas_nxt : out std_logic;
37
       sd_we_nxt : out std_logic;
38
       sd_a_nxt
                 : out std_logic_vector(imax(R_BITS,C_BITS+1)-1 downto 0);
39
      sd_ba_nxt : out std_logic_vector(B_BITS-1 downto 0);
40
               : out std_logic;
: out std_logic);
41
       rden_nxt
42
       wren_nxt
43
44
   end sdram_ctrl_fsm;
45
```

Source file: mem/sdram\_ctrl\_fsm.vhdl

### PoC.mem.sdram.ctrl de0

Complete controller for ISSI SDR-SDRAM for Altera DE0 Board.

SDRAM Device: IS42S16400F

### Configuration

Parameter	Description	
CLK_PERIOD	Clock period in nano seconds. All SDRAM timings are calculated for the device stated above.	
CL	CAS latency, choose according to clock frequency.	
BL	Burst length. Choose BL=1 for single cycle memory transactions as required for the PoC.Mem	
	interface.	

Tested with: CLK\_PERIOD = 7.5 (133 MHz), CL=2, BL=1.

# Operation

Command, address and write data is sampled with clk. Read data is also aligned with clk.

For description on clkout see *sdram\_ctrl\_phy\_de0*.

Synchronous resets are used.

# **Entity Declaration:**

```
entity sdram_ctrl_de0 is

generic (
    CLK_PERIOD : real;
    CL     : positive;
    BL     : positive);

port (
    clk     : in std_logic;
```

(continues on next page)

```
clkout
                  : in
                          std_logic;
10
                  : in
                          std_logic;
11
       rst
12
       user_cmd_valid : in std_logic;
13
       user_wdata_valid : in std_logic;
14
       user_write : in std_logic;
15
       user_addr
                        : in std_logic_vector(21 downto 0);
16
       user_wdata
                       : in std_logic_vector(15 downto 0);
17
       user_got_cmd
                        : out std_logic;
18
       user_got_wdata : out std_logic;
19
       user_rdata
                        : out std_logic_vector(15 downto 0);
20
       user_rstb
                        : out std_logic;
21
22
23
       sd_ck
                  : out
                          std_logic;
24
       sd_cke
                  : out
                          std_logic;
25
       sd_cs
                  : out
                          std_logic;
26
       sd_ras
                  : out
                          std_logic;
                  : out
                          std_logic;
27
       sd_cas
                  : out
                          std_logic;
       sd_we
28
                  : out
                          std_logic_vector(1 downto 0);
       sd ba
29
       sd_a
                  : out
                          std_logic_vector(11 downto 0);
30
       sd_dq
                 : inout std_logic_vector(15 downto 0));
31
32
   end sdram_ctrl_de0;
```

Source file: mem/sdram\_ctrl\_de0.vhdl

# PoC.mem.sdram.ctrl\_phy\_de0

Physical layer used by module *sdram\_ctrl\_de0*.

Instantiates input and output buffer components and adjusts the timing for the Altera DE0 board.

### **Clock and Reset Signals**

Port	Description
clk	Base clock for command and write data path.
rst	Reset for clk.

Command signals and write data are sampled with clk. Read data is also aligned with clk.

Write and read enable (wren\_nxt, rden\_nxt) must be hold for:

- 1 clock cycle if BL = 1,
- 2 clock cycles if BL = 2, or
- 4 clock cycles if BL = 4, or
- 8 clock cycles if BL = 8.

They must be first asserted with the read and write command. Proper delay is included in this unit.

The first word to write must be asserted with the write command. Proper delay is included in this unit.

Synchronous resets are used. Reset must be hold for at least two cycles.

# **Entity Declaration:**

```
entity sdram_ctrl_phy_de0 is
     generic (
2
       CL : positive);
                                            -- CAS latency
     port (
       clk
               : in std_logic;
       clkout : in std_logic;
       rst : in std_logic;
8
       sd_cke_nxt : in std_logic;
       sd_cs_nxt : in std_logic;
10
       sd_ras_nxt : in std_logic;
11
       sd_cas_nxt : in std_logic;
12
       sd_we_nxt : in std_logic;
sd_ba_nxt : in std_logic_vector(1 downto 0);
13
14
15
       sd_a_nxt : in std_logic_vector(11 downto 0);
16
       wren_nxt : in std_logic;
17
       wdata_nxt : in std_logic_vector(15 downto 0);
18
19
       rden_nxt : in std_logic;
20
       rdata : out std_logic_vector(15 downto 0);
21
       rstb
               : out std_logic;
22
23
       sd_ck : out std_logic;
24
25
       sd_cke : out std_logic;
       sd_cs : out std_logic;
26
27
       sd_ras : out std_logic;
       sd_cas : out std_logic;
28
       sd_we : out std_logic;
29
       sd_ba : out std_logic_vector(1 downto 0);
30
       sd_a : out std_logic_vector(11 downto 0);
31
       sd_dq : inout std_logic_vector(15 downto 0));
32
33
   end sdram_ctrl_phy_de0;
```

Source file: mem/sdram\_ctrl\_phy\_de0.vhdl

### PoC.mem.sdram.ctrl\_s3esk

Controller for Micron DDR-SDRAM on Spartan-3E Starter Kit Board.

SDRAM Device: MT46V32M16-6T

# Configuration

Parameter	Description	
CLK_PERIOD	Clock period in nano seconds. All SDRAM timings are calculated for the device stated above.	
CL	CAS latency, choose according to clock frequency.	
BL	Burst length. Choose BL=2 for single cycle memory transactions as required for the PoC.Mem	
	interface.	

Tested with: CLK\_PERIOD = 10.0, CL=2, BL=2.

### Operation

Command, address and write data are sampled with the rising edge of clk.

Read data is aligned with clk\_fb90\_n. Either process data in this clock domain, or connect a FIFO to transfer data into another clock domain of your choice. This FIFO should capable of storing at least one burst (size BL/2) + start of next burst (size 1).

Synchronous resets are used.

### **Entity Declaration:**

```
entity sdram_ctrl_s3esk is
     generic (
3
       CLK_PERIOD : real;
                   : positive);
     port (
       clk
                  : in
                           std_logic;
               : in std_logic;
: in std_logic;
       clk_n
       clk90
10
       clk90_n : in std_logic;
11
               : in std_logic;
12
       rst
       rst90
                 : in std_logic;
13
       rst180 : in std_logic;
14
       rst270 : in std_logic; clk_fb90 : in std_logic:
15
16
       clk_fb90_n : in
                           std_logic;
17
       rst_fb90 : in
rst_fb270 : in
                           std_logic;
18
19
                           std_logic;
20
       user_cmd_valid : in std_logic;
21
       user_wdata_valid : in std_logic;
22
       23
                        : in std_logic_vector(24 downto 0);
24
       user_addr : in std_logic_vector(24 downto 0);
user_wdata : in std_logic_vector(31 downto 0);
user_got_cmd : out std_logic;
25
26
       user_got_wdata : out std_logic;
27
                     cout std_logic_vector(31 downto 0);
       user_rdata
28
       user_rstb
                        : out std_logic;
29
30
       sd_ck_p : out std_logic;
31
       sd_ck_n : out std_logic;
32
       sd_cke
33
                  : out std_logic;
34
       sd_cs
                  : out std_logic;
                           std_logic;
35
       sd_ras
                 : out
       sd_cas
                 : out
                           std_logic;
36
       sd_we
                  : out
                           std_logic;
37
                  : out
       sd_ba
                           std_logic_vector(1 downto 0);
38
                  : out
       sd_a
                           std_logic_vector(12 downto 0);
39
       sd_ldqs
40
                  : out
                           std_logic;
                  : out
       sd_udqs
                           std_logic;
41
42
       sd_dq
                  : inout std_logic_vector(15 downto 0));
43
   end sdram_ctrl_s3esk;
44
```

Source file: mem/sdram/sdram ctrl s3esk.vhdl

### PoC.mem.sdram.ctrl phy s3esk

Physical layer used by module *sdram\_ctrl\_s3esk*.

Instantiates input and output buffer components and adjusts the timing for the Spartan-3E Starter Kit Board.

# **Clock and Reset Signals**

Port	Description	
clk	Base clock for command and write data path.	
clk_n	clk phase shifted by 180 degrees.	
clk90	clk phase shifted by 90 degrees.	
clk90_n	clk phase shifted by 270 degrees.	
clk_fb (on	Driven by external feedback (sd_ck_fb) of DDR-SDRAM clock (sd_ck_p). Actually unused,	
PCB)	just referenced below.	
clk_fb90	clk_fb phase shifted by 90 degrees.	
clk_fb90_n	clk_fb phase shifted by 270 degrees.	
rst	Reset for clk.	
rst180	Reset for clk_n	
rst90	Reset for clk90.	
rst270	Reset for clk270.	
rst_fb90	Reset for clk_fb90.	
rst_fb90_n	Reset for clk_fb90_n.	

# Operation

Command signals and write data are sampled with the rising edge of clk.

Read data is aligned with clk\_fb90\_n. Either process data in this clock domain, or connect a FIFO to transfer data into another clock domain of your choice. This FIFO should capable of storing at least one burst (size BL/2) + start of next burst (size 1).

Write and read enable (wren\_nxt, rden\_nxt) must be hold for:

- 1 clock cycle if BL = 2,
- 2 clock cycles if BL = 4, or
- 4 clock cycles if BL = 8.

They must be first asserted with the read and write command. Proper delay is included in this unit.

The first word to write must be asserted with the write command. Proper delay is included in this unit.

The SDRAM clock is regenerated in this module. The following timing is chosen for minimum latency (should work up to 100 MHz):

- rising\_edge(clk90) triggers rising\_edge(sd\_ck\_p),
- rising\_edge(clk90\_n) triggers falling\_edge(sd\_ck\_p).

XST options: Disable equivalent register removal.

Synchronous resets are used. Reset must be hold for at least two cycles.

# **Entity Declaration:**

```
entity sdram ctrl phy s3esk is
     port (
2
       clk
               : in std_logic;
3
       clk_n
               : in std_logic;
       clk90 : in std_logic;
       clk90_n : in std_logic;
              : in std_logic;
       rst
       rst90 : in std_logic;
       rst180 : in std_logic;
9
       rst270 : in std_logic;
10
11
       clk_fb90 : in std_logic;
12
       clk_fb90_n : in std_logic;
13
       rst_fb90 : in std_logic;
14
       rst_fb270 : in std_logic;
15
16
       sd_cke_nxt : in std_logic;
17
       sd_cs_nxt : in std_logic;
18
       sd_ras_nxt : in std_logic;
19
       sd_cas_nxt : in std_logic;
20
       sd_we_nxt : in std_logic;
21
       sd_ba_nxt : in std_logic_vector(1 downto 0);
22
       sd_a_nxt
                  : in std_logic_vector(12 downto 0);
23
24
25
       wren_nxt : in std_logic;
26
       wdata_nxt : in std_logic_vector(31 downto 0);
27
       rden_nxt : in std_logic;
28
       rdata : out std_logic_vector(31 downto 0);
29
               : out std_logic;
       rsth
30
31
       sd_ck_p : out
                       std logic;
32
       sd_ck_n : out std_logic;
33
       sd_cke : out std_logic;
34
       sd_cs : out std_logic;
35
       sd_ras : out std_logic;
36
       sd_cas : out std_logic;
37
38
       sd_we : out std_logic;
       sd_ba : out std_logic_vector(1 downto 0);
39
       sd_a : out std_logic_vector(12 downto 0);
40
       sd_ldqs : out std_logic;
41
       sd_udqs : out
                       std_logic;
42.
       sd_dq : inout std_logic_vector(15 downto 0));
43
44
   end sdram_ctrl_phy_s3esk;
45
```

Source file: mem/sdram\_ctrl\_phy\_s3esk.vhdl

# 7.12 PoC.misc

The namespace PoC.misc offers different yet uncathegorized entities.

# **Sub-Namespaces**

- PoC.misc.filter contains 1-bit filter algorithms.
- PoC.misc.stat contains statistic modules.
- PoC.misc.sync offers clock-domain-crossing (CDC) modules.

# **Package**

The package *PoC.misc* holds all component declarations for this namespace.

7.12. PoC.misc 137

#### **Entities**

- PoC.misc.Delay
- PoC.misc.FrequencyMeasurement
- PoC.misc.PulseTrain
- PoC.misc.Sequencer
- PoC.misc.StrobeGenerator
- PoC.misc.StrobeLimiter
- IP:misc\_WordAligner

# 7.12.1 PoC.misc.filter

These are filter entities....

### **Entities**

- PoC.misc.filter.and
- PoC.misc.filter.mean
- PoC.misc.filter.or

### PoC.misc.filter.and

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity filter_and is
1
2
      generic (
        TAPS : positive := 4;
INIT : std_logic := '0';
ADD_OUTPUT_REG : boolean := FALSE
4
5
      );
6
      port (
        Clock : in std_logic;
DataIn : in std_logic;
DataOut : out std_logic
                                                                     -- clock
                                                                    -- data to filter
                                                                      -- filtered signal
10
      );
11
    end entity;
```

Source file: misc/filter/filter\_and.vhdl

### PoC.misc.filter.mean

Todo: No documentation available.

### **Entity Declaration:**

```
entity filter_mean is
      generic (
2
        TAPS : positive := 4;
INIT : std_logic := '1';
ADD_OUTPUT_REG : boolean := FALSE
                                                   := FALSE
      ) ;
      port (
7
        Clock : in std_logic;
DataIn : in std_logic;
DataOut : out std_logic
                                                                    -- clock
                                                                   -- data to filter
9
                                                                    -- filtered signal
10
      );
11
    end entity;
```

Source file: misc/filter/filter\_mean.vhdl

#### PoC.misc.filter.or

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity filter_or is
     generic (
2
       TAPS : positive := 4; --
INIT : std_logic := '1'; --
       ADD_OUTPUT_REG : boolean
                                            := FALSE
5
     ) ;
6
     port (
       Clock : in std_logic;
DataIn : in std_logic;
DataOut : out std_logic
                                                           -- clock
                                                          -- data to filter
                                                          -- filtered signal
10
     );
11
   end entity;
12
```

Source file: misc/filter/filter\_or.vhdl

# 7.12.2 PoC.misc.gearbox

These are gearbox entities....

# **Entities**

- PoC.misc.gearbox.down\_cc
- PoC.misc.gearbox.down\_dc
- PoC.misc.gearbox.up\_cc
- PoC.misc.gearbox.up\_dc

### PoC.misc.gearbox.down\_cc

This module provides a downscaling gearbox with a common clock (cc) interface. It perfoems a 'word' to 'byte' splitting. The default order is LITTLE\_ENDIAN (starting at byte(0)). Input "In\_Data" and output

7.12. PoC.misc 139

"Out\_Data" are of the same clock domain "Clock". Optional input and output registers can be added by enabling (ADD\_\*\*\*PUT\_REGISTERS = TRUE).

## **Entity Declaration:**

```
entity gearbox_down_cc is
     generic (
2
       INPUT_BITS
                              : positive := 32;
3
       OUTPUT_BITS
                              : positive := 24;
4
       META_BITS
                              : natural := 0;
       ADD_INPUT_REGISTERS : boolean := FALSE;
6
       ADD_OUTPUT_REGISTERS : boolean := FALSE
7
8
     );
     port (
9
       Clock
                   : in std_logic;
10
11
       In_Sync : in std_logic;
In_Valid : in std_logic;
12
13
       In_Next : out std_logic;
In_Data : in std_logic_vector(INPUT_BITS - 1 downto 0);
14
15
                   : in std_logic_vector(META_BITS - 1 downto 0);
       In_Meta
16
17
       Out_Sync : out std_logic;
18
       Out_Valid : out std_logic;
19
       Out_Data : out std_logic_vector(OUTPUT_BITS - 1 downto 0);
20
       Out_Meta : out std_logic_vector(META_BITS - 1 downto 0);
21
       Out_First : out std_logic;
22
23
       Out_Last : out std_logic
24
     );
   end entity;
25
```

Source file: misc/gearbox/gearbox\_down\_cc.vhdl

# PoC.misc.gearbox.down\_dc

This module provides a downscaling gearbox with a dependent clock (dc) interface. It perfoems a 'word' to 'byte' splitting. The default order is LITTLE\_ENDIAN (starting at byte(0)). Input "In\_Data" is of clock domain "Clock1"; output "Out\_Data" is of clock domain "Clock2". Optional input and output registers can be added by enabling (ADD\_\*\*\*PUT\_REGISTERS = TRUE).

### **Assertions:**

- Clock periods of Clock1 and Clock2 MUST be multiples of each other.
- Clock1 and Clock2 MUST be phase aligned (related) to each other.

#### **Entity Declaration:**

```
entity gearbox_down_dc is

generic (

INPUT_BITS : positive := 32; --__

input bits ('words')

OUTPUT_BITS : positive := 8; --__

OUTPUT_BITS : positive := 8; --__

FIRST: start at byte(0), MSB_FIRST: start at byte(n-1)
```

```
ADD_INPUT_REGISTERS
                               : boolean
                                                  := FALSE;
                                                                                      -- add_
    →input register @Clock1
       ADD_OUTPUT_REGISTERS : boolean
                                                  := FALSE
                                                                                      -- add
   →output register @Clock2
     );
9
     port (
       Clock1
                               : in std_logic;
10
   \rightarrow input clock domain
      Clock2
                               : in std_logic;
11
   →output clock domain
       In_Data
                               : in std_logic_vector(INPUT_BITS - 1 downto 0);
12
   \hookrightarrow input word
      Out_Data
                               : out std_logic_vector(OUTPUT_BITS - 1 downto 0)
13
   →output word
14
     ) ;
   end entity;
15
```

Source file: misc/gearbox/gearbox\_down\_dc.vhdl

#### PoC.misc.gearbox.up cc

This module provides a downscaling gearbox with a common clock (cc) interface. It perfoems a 'byte' to 'word' collection. The default order is LITTLE\_ENDIAN (starting at byte(0)). Input "In\_Data" and output "Out\_Data" are of the same clock domain "Clock". Optional input and output registers can be added by enabling (ADD\_\*\*\*PUT\_REGISTERS = TRUE).

#### **Entity Declaration:**

```
entity gearbox_up_cc is
     generic (
2
       INPUT_BITS
                            : positive := 24;
       OUTPUT_BITS
                            : positive := 32;
       META_BITS
                            : natural := 0;
       ADD_INPUT_REGISTERS : boolean := FALSE;
       ADD_OUTPUT_REGISTERS : boolean := FALSE
     );
     port (
       Clock
                 : in std_logic;
10
11
       In_Sync
                 : in std logic;
12
       In_Valid : in
                        std_logic;
13
                        std_logic_vector(INPUT_BITS - 1 downto 0);
       In_Data
                  : in
14
       In_Meta
                   : in std_logic_vector(META_BITS - 1 downto 0);
15
16
       Out_Sync
                  : out std_logic;
17
       Out_Valid : out std_logic;
18
       Out_Data
                  : out std_logic_vector(OUTPUT_BITS - 1 downto 0);
19
                 : out std_logic_vector(META_BITS - 1 downto 0);
       Out Meta
20
       Out_First : out std_logic;
21
                  : out std_logic
       Out_Last
22
     );
23
   end entity;
24
```

Source file: misc/gearbox/gearbox\_up\_cc.vhdl

7.12. PoC.misc 141

#### PoC.misc.gearbox.up dc

This module provides a upscaling gearbox with a dependent clock (dc) interface. It perfoems a 'byte' to 'word' collection. The default order is LITTLE\_ENDIAN (starting at byte(0)). Input "In\_Data" is of clock domain "Clock1"; output "Out\_Data" is of clock domain "Clock2". The "In\_Align" is required to mark the starting byte in the word. An optional input register can be added by enabling (ADD\_INPUT\_REGISTERS = TRUE).

### **Assertions:**

- Clock periods of Clock1 and Clock2 MUST be multiples of each other.
- Clock1 and Clock2 MUST be phase aligned (related) to each other.

### **Entity Declaration:**

```
entity gearbox_up_dc is
    generic (
2
      INPUT_BITS
                          : positive
                                            := 8;
3
   →input bit width
      INPUT_ORDER
                           : T_BIT_ORDER
                                           := LSB_FIRST;
                                                                            -- LSB_
4
   \hookrightarrow FIRST: start at byte(0), MSB_FIRST: start at byte(n-1)
      OUTPUT_BITS
                          : positive
                                       := 32;
5
   →output bit width
     ADD_INPUT_REGISTERS : boolean
                                           := FALSE
                                                                           -- add_
6
   →input register @Clock1
7
    );
    port (
      Clock1
                           : in std_logic;
9
   →input clock domain
      Clock2
                           : in std_logic;
10
   →output clock domain
      In_Align
                           : in std_logic;
11
   →align word (one cycle high impulse)
                : in std_logic_vector(INPUT_BITS - 1 downto 0);
     In_Data
12
   ⇔input word
     Out_Data
                          : out std_logic_vector(OUTPUT_BITS - 1 downto 0); --
13
   ∽output word
     Out_Valid
                          : out std_logic
14
   →output is valid
    );
15
  end entity;
16
```

Source file: misc/gearbox/gearbox\_up\_dc.vhdl

### 7.12.3 PoC.misc.stat

These are stat entities....

### **Entities**

- PoC.misc.stat.Average
- PoC.misc.stat.Histogram
- PoC.misc.stat.Maximum
- PoC.misc.stat.Minimum

#### PoC.misc.stat.Average

Todo: No documentation available.

# **Entity Declaration:**

```
entity stat_Average is
     generic (
2
      DATA_BITS
                    : positive
                                  := 8;
      COUNTER_BITS : positive
                                 := 16
4
     port (
6
      Clock
                   : in std_logic;
      Reset
                    : in std_logic;
      Enable
                    : in std_logic;
11
      DataIn
                    : in std_logic_vector(DATA_BITS - 1 downto 0);
12
                    : out std_logic_vector(COUNTER_BITS - 1 downto 0);
13
       Count
                    : out std_logic_vector(COUNTER_BITS - 1 downto 0);
14
       Sum
                    : out std_logic_vector(COUNTER_BITS - 1 downto 0);
       Average
15
       Valid
                    : out std_logic
16
17
     );
   end entity;
```

Source file: misc/stat/stat\_Average.vhdl

### PoC.misc.stat.Histogram

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity stat_Histogram is
1
     generic (
2
                    : positive := 16;
      DATA_BITS
      COUNTER_BITS : positive
     );
     port (
                    : in std_logic;
      Clock
      Reset
                    : in std_logic;
9
                    : in std_logic;
      Enable
10
      DataIn
                    : in std_logic_vector(DATA_BITS - 1 downto 0);
11
12
                    : out T_SLM(2**DATA_BITS - 1 downto 0, COUNTER_BITS - 1 downto 0)
      Histogram
13
     );
14
   end entity;
15
```

Source file: misc/stat/stat\_Histogram.vhdl

#### PoC.misc.stat.Maximum

7.12. PoC.misc 143

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity stat_Maximum is
    generic (
2
      DEPTH
                 : positive := 8;
      DATA_BITS : positive := 16;
4
      COUNTER_BITS : positive
                             := 16
5
6
    );
    port (
7
      Clock
                  : in std_logic;
8
                 : in std_logic;
      Reset
9
10
      Enable
                 : in std_logic;
11
      DataIn
                  : in std_logic_vector(DATA_BITS - 1 downto 0);
12
13
14
      Valids
               : out std_logic_vector(DEPTH - 1 downto 0);
      Maximums
15
                 : out T_SLM(DEPTH - 1 downto 0, COUNTER_BITS - 1 downto 0)
16
      Counts
    ) :
17
  end entity;
18
```

Source file: misc/stat/stat\_Maximum.vhdl

#### PoC.misc.stat.Minimum

Todo: No documentation available.

### **Entity Declaration:**

```
entity stat_Minimum is
2
    generic (
      DEPTH
                   : positive
                                := 8;
      DATA_BITS
                    : positive
                                := 16;
      COUNTER_BITS : positive
                                 := 16
5
    );
6
7
    port (
                    : in std_logic;
8
      Clock
                    : in std_logic;
      Reset
10
                    : in std_logic;
       Enable
11
                    : in std_logic_vector(DATA_BITS - 1 downto 0);
       DataIn
12
13
       Valids
                    : out std_logic_vector(DEPTH - 1 downto 0);
14
                    : out T_SLM(DEPTH - 1 downto 0, DATA_BITS - 1 downto 0);
      Minimums
15
                    : out T_SLM(DEPTH - 1 downto 0, COUNTER_BITS - 1 downto 0)
       Counts
16
    );
17
   end entity;
```

Source file: misc/stat/stat\_Minimum.vhdl

# 7.12.4 PoC.misc.sync

The namespace PoC.misc.sync offers different clock-domain-crossing (CDC) synchronizer circuits. All synchronizers are based on the basic 2 flip-flop synchronizer called *sync\_Bits*. PoC has two platform specific implementations for Altera and Xilinx, which are choosen, if the appropriate MY\_DEVICE constant is configured in my\_config.vhdl.

#### **Decision Table:**

Behavior	Flag <sup>1</sup>	Strobe <sup>2</sup>	Continuous Data	Reset <sup>4</sup>	Pulse <sup>3</sup>
1 Bit	sync_Bits	sync_Strobe	fifo_ic_got <sup>5</sup>	sync_Reset	sync_Pulse
n Bit	sync_Vector	sync_Command	fifo_ic_got <sup>5</sup>		

## **Basic 2 Flip-Flop Synchronizer**

The basic 2 flip-flop synchronizer is called *sync\_Bits*. It's possible to configure the bit count of indivital bits. If a vector shall be synchronized, use one of the special synchronizers like *sync\_Vector*. The vendor specific implementations are named <code>sync\_Bits\_Altera</code> and <code>sync\_Bits\_Xilinx</code> respectively.

A second variant of the 2-FF synchronizer is called *sync\_Reset*. It's for Reset-signals, implementing asynchronous assertion and synchronous deassertion. The vendor specific implementations are named <code>sync\_Reset\_Altera</code> and <code>sync\_Reset\_Xilinx</code> respectively.

A third variant of a 2-FF synchronizer is called *sync\_Pulse*. It's for very short Pulsed-signals. It uses an addition asynchronous capture FF to latch the very short pulse. The vendor specific implementations are named <code>sync\_Pulse\_Altera</code> and <code>sync\_Pulse\_Xilinx</code> respectivily.

#### **Special Synchronizers**

Based on the 2-FF synchronizer, several "high-level" synchronizers are build.

- *sync\_Strobe* synchronizer strobe-signals across clock-domain-boundaries. A busy signal indicates the synchronization status and can be used as a internal gate-signal to disallow new incoming strobes. A strobe-signal is only for one clock period active.
- sync\_Command like sync\_Strobe, it synchronizes a one clock period active signal across the clock-domain-boundary, but the input has multiple bits. After the multi bit strobe (Command) was transfered, the output goes to its idle value.
- *sync\_Vector* synchronizes a complete vector across the clock-domain-boundary. A changed detection on the input vector causes a register to latch the current state. The changed event is transferred to the new clock-domain and triggers a register to store the latched content, but in the new clock domain.

## See also:

PoC.fifo.ic\_got For a cross-clock capable FIFO.

### PoC.misc.sync Package

Source file: sync.pkg.vhdl

7.12. PoC.misc 145

<sup>&</sup>lt;sup>1</sup> A *flag* or *status* signal is a continuous, long time stable signal.

<sup>&</sup>lt;sup>2</sup> A *strobe* signal is active for only one cycle.

<sup>&</sup>lt;sup>4</sup> To be refumented

<sup>&</sup>lt;sup>3</sup> A *pulse* signal is a very short event.

 $<sup>^5</sup>$  See the PoC.fifo namespace for cross-clock capable FIFOs.

### PoC.misc.sync.Bits

This module synchronizes multiple flag bits into clock-domain Clock. The clock-domain boundary crossing is done by two synchronizer D-FFs. All bits are independent from each other. If a known vendor like Altera or Xilinx are recognized, a vendor specific implementation is chosen.

```
Attention: Use this synchronizer only for long time stable signals (flags).
```

#### **Constraints:**

**General:** Please add constraints for meta stability to all '\_meta' signals and timing ignore constraints to all 'async' signals.

**Xilinx:** In case of a Xilinx device, this module will instantiate the optimized module PoC.xil.sync.Bits. Please attend to the notes of sync\_Bits.vhdl.

Altera sdc file: TODO

## **Entity Declaration:**

```
entity sync_Bits is
1
     generic (
2
      BITS
                    : positive
                                           := 1;
                                                                        -- number of
3
   ⇒bit to be synchronized
       TNTT
                    : std_logic_vector
                                           := x"00000000";
4
   →initialization bits
       SYNC_DEPTH : T_MISC_SYNC_DEPTH
                                           := T_MISC_SYNC_DEPTH'low
                                                                       -- generate
   →SYNC_DEPTH many stages, at least 2
    port (
               : in std_logic;
                                                                        -- <Clock> _
      Clock
8
   →output clock domain
                                                                       -- @async: _
                    : in std_logic_vector(BITS - 1 downto 0);
       Input
   ⇒input bits
                   : out std_logic_vector(BITS - 1 downto 0)
                                                                       -- @Clock:
      Output
10
   \hookrightarrowoutput bits
11
    );
  end entity;
```

#### See also:

*PoC.misc.sync.Reset* For a special 2 D-FF synchronizer for *reset*-signals.

**PoC.misc.sync.Pulse** For a special 1+2 D-FF synchronizer for *pulse*-signals.

**PoC.misc.sync.Strobe** For a synchronizer for *strobe*-signals.

**PoC.misc.sync.Vector** For a multiple bits capable synchronizer.

Source file: misc/sync/sync\_Bits.vhdl

### PoC.misc.sync.Command

This module synchronizes a vector of bits from clock-domain Clock1 to clock-domain Clock2. The clock-domain boundary crossing is done by a change comparator, a T-FF, two synchronizer D-FFs and a reconstructive XOR indicating a value change on the input. This changed signal is used to capture the input for the new output. A busy flag is additionally calculated for the input clock-domain. The output has strobe character and is reset to it's INIT value after one clock cycle.

**Constraints:** This module uses sub modules which need to be constrained. Please attend to the notes of the instantiated sub modules.

#### **Entity Declaration:**

```
entity sync_Command is
     generic (
2
                     : positive
       BITS
                                             := 8;
                                                                           -- number of
3
   \hookrightarrowbit to be synchronized
       INIT : std_logic_vector := x"00000000";
SYNC_DEPTH : T_MISC_SYNC_DEPTH := T_MISC_SYNC_DEPTH'low
                                                                           -- generate_
   \hookrightarrowSYNC_DEPTH many stages, at least 2
6
    );
     port (
7
      Clock1 : in std_logic;
                                                                            -- <Clock> _
8
   →input clock
                                                                            -- <Clock>
      Clock2
                     : in std_logic;
9
    →output clock
      Input
                     : in std_logic_vector(BITS - 1 downto 0);
                                                                           -- @Clock1:
10
    →input vector
                     : out std_logic_vector(BITS - 1 downto 0);
                                                                           -- @Clock2:_
      Output
11
   →output vector
                                                                           -- @Clock1:_
     Busy
                     : out std_logic;
12
   ⊶busy bit
      Changed
                                                                            -- @Clock2:_
                     : out std_logic
13

→ changed bit

    );
14
   end entity;
15
```

Source file: misc/sync/sync\_Command.vhdl

#### PoC.misc.sync.Pulse

This module synchronizes multiple pulsed bits into the clock-domain Clock. The clock-domain boundary crossing is done by two synchronizer D-FFs. All bits are independent from each other. If a known vendor like Altera or Xilinx are recognized, a vendor specific implementation is chosen.

```
Attention: Use this synchronizer for very short signals (pulse).
```

#### **Constraints:**

**General:** Please add constraints for meta stability to all '\_meta' signals and timing ignore constraints to all '\_async' signals.

**Xilinx:** In case of a Xilinx device, this module will instantiate the optimized module PoC.xil.sync.Pulse. Please attend to the notes of sync\_Bits.vhdl.

Altera sdc file: TODO

### **Entity Declaration:**

7.12. PoC.misc

```
entity sync Pulse is
    generic (
2
     BITS
                  : positive
                                       := 1;
                                                                  -- number of
   ⇒bit to be synchronized
     SYNC_DEPTH : T_MISC_SYNC_DEPTH := T_MISC_SYNC_DEPTH'low
                                                                  -- generate
   →SYNC_DEPTH many stages, at least 2
    ) ;
    port (
                                                                  -- <Clock> _
             : in std_logic;
     Clock
   →output clock domain
```

(continues on next page)

147

```
Input : in std_logic_vector(BITS - 1 downto 0); -- @async: __

onution of the std_logic_vector(BITS - 1 downto 0) -- @Clock: __

output bits

output bits

output bits

output bits

ii end entity;
```

#### See also:

**PoC.misc.sync.Bits** For a common 2 D-FF synchronizer for *flag*-signals.

**PoC.misc.sync.Reset** For a special 2 D-FF synchronizer for *reset*-signals.

**PoC.misc.sync.Strobe** For a synchronizer for *strobe*-signals.

**PoC.misc.sync.Vector** For a multiple bits capable synchronizer.

Source file: misc/sync/sync\_Pulse.vhdl

### PoC.misc.sync.Reset

This module synchronizes an asynchronous reset signal to the clock Clock. The Input can be asserted and de-asserted at any time. The Output is asserted asynchronously and de-asserted synchronously to the clock.

**Attention:** Use this synchronizer only to asynchronously reset your design. The 'Output' should be feed by global buffer to the destination FFs, so that, it reaches their reset inputs within one clock cycle.

#### **Constraints:**

**General:** Please add constraints for meta stability to all '\_meta' signals and timing ignore constraints to all '\_async' signals.

**Xilinx:** In case of a Xilinx device, this module will instantiate the optimized module xil\_SyncReset. Please attend to the notes of xil\_SyncReset.

Altera sdc file: TODO

### **Entity Declaration:**

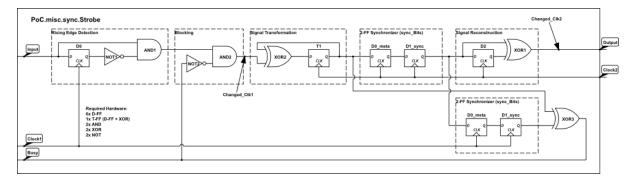
```
entity sync_Reset is
2
     generic (
                  : T_MISC_SYNC_DEPTH := T_MISC_SYNC_DEPTH'low
      SYNC_DEPTH
                                                                        -- generate
   \hookrightarrowSYNC_DEPTH many stages, at least 2
4
    );
    port (
      Clock
                    : in std_logic;
                                                                         -- <Clock>
6
   →output clock domain
                  : in std_logic;
                                                                         -- @async: _
7
      Input
   ⇔reset input
                    : out std_logic
                                                                         -- @Clock: _
      Output
   →reset output
    );
   end entity;
10
```

Source file: misc/sync/sync\_Reset.vhdl

#### PoC.misc.sync.Strobe

This module synchronizes multiple high-active bits from clock-domain Clock1 to clock-domain Clock2. The clock-domain boundary crossing is done by a T-FF, two synchronizer D-FFs and a reconstructive XOR. A busy flag is additionally calculated and can be used to block new inputs. All bits are independent from each other. Multiple consecutive strobes are suppressed by a rising edge detection.

**Attention:** Use this synchronizer only for one-cycle high-active signals (strobes).



**Constraints:** This module uses sub modules which need to be constrained. Please attend to the notes of the instantiated sub modules.

## **Entity Declaration:**

```
entity sync_Strobe is
     generic (
2
                            : positive
       BITS
                                                  := 1;
   →number of bit to be synchronized
       GATED_INPUT_BY_BUSY : boolean
                                                  := TRUE;
                                                                                 use
4
   → gated input (by busy signal)
       SYNC_DEPTH
                          : T_MISC_SYNC_DEPTH
                                                  := T_MISC_SYNC_DEPTH'low
   →generate SYNC_DEPTH many stages, at least 2
     );
     port (
                                                                         -- <Clock> _
       Clock1
                            : in std_logic;
   →input clock domain
                                                                         -- <Clock> _
       Clock2
                                 std_logic;
                            : in
   →output clock domain
       Input
                           : in
                                  std_logic_vector(BITS - 1 downto 0);
                                                                         -- @Clock1:
10
   →input bits
                            : out std_logic_vector(BITS - 1 downto 0);
       Output
                                                                         -- @Clock2: _
11
   ⊶output bits
       Busy
                            : out std_logic_vector(BITS - 1 downto 0)
                                                                        -- @Clock1: _
12
   →busy bits
    );
13
   end entity;
```

Source file: misc/sync/sync Strobe.vhdl

# PoC.misc.sync.Vector

This module synchronizes a vector of bits from clock-domain Clock1 to clock-domain Clock2. The clock-domain boundary crossing is done by a change comparator, a T-FF, two synchronizer D-FFs and a reconstructive XOR indicating a value change on the input. This changed signal is used to capture the input for the new output. A busy flag is additionally calculated for the input clock domain.

7.12. PoC.misc 149

**Constraints:** This module uses sub modules which need to be constrained. Please attend to the notes of the instantiated sub modules.

### **Entity Declaration:**

```
entity sync_Vector is
2
    generic (
                                      := 8;
                                                               -- number of
      MASTER_BITS
                 : positive
3
   \rightarrowbit to be synchronized
                SLAVE_BITS : natural
4
      INIT
5
      SYNC_DEPTH
                                                               -- generate
6
   →SYNC_DEPTH many stages, at least 2
    ) ;
    port (
8
     Clock1
                 : in std_logic;
   → -- <Clock> input clock
     Clock2 : in std_logic;
10
   → -- <Clock> output clock
     Input : in std_logic_vector((MASTER_BITS + SLAVE_BITS) - 1 downto 0);_
11
   → -- @Clock1: input vector
     Output : out std_logic_vector((MASTER_BITS + SLAVE_BITS) - 1 downto 0);
12
   → -- @Clock2: output vector
                 : out std_logic;
13
   → -- @Clock1: busy bit
     Changed : out std_logic
   → -- @Clock2: changed bit
   );
15
  end entity;
16
```

Source file: misc/sync/sync\_Vector.vhdl

# 7.12.5 PoC.misc Package

This package holds all component declarations for this namespace.

Source file: misc.pkg.vhdl

# 7.12.6 PoC.misc.Delay

Todo: No documentation available.

#### **Entity Declaration:**

```
entity misc_Delay is
2
    generic (
                     : positive;
      BITS
      TAPS
                     : T_NATVEC
                                         -- select one or multiple delay tap points
    );
    port (
      Clock
                    : in std_logic;
   \hookrightarrow clock
                    : in std_logic
                                       := '0';
   →reset; avoid reset to enable SRL16/SRL32 usage
```

```
9 Enable : in std_logic := '1'; --_

→ enable

DataIn : in std_logic_vector(BITS - 1 downto 0); --_

→ data to delay

DataOut : out T_SLM(TAPS'length - 1 downto 0, BITS - 1 downto 0) --_

→ delayed ouputs, tapped at TAPS(i)

12 );

end entity;
```

Source file: misc/misc\_Delay.vhdl

# 7.12.7 PoC.misc.FrequencyMeasurement

This module counts 1 second in a reference timer at reference clock. This reference time is used to start and stop a timer at input clock. The counter value is the measured frequency in Hz.

#### **Entity Declaration:**

```
entity misc FrequencyMeasurement is
1
     generic (
2
       REFERENCE_CLOCK_FREQ : FREQ
                                          := 100 MHz
     );
     port (
6
       Reference_Clock : in std_logic;
       Input_Clock
                          : in std_logic;
                         : in std_logic;
       Start
                         : out std_logic;
       Done
10
       Result
                         : out T_SLV_32
11
     );
12
   end entity;
13
```

Source file: misc/misc\_FrequencyMeasurement.vhdl

#### 7.12.8 PoC.misc.PulseTrain

This module generates pulse trains. This module was written as a answer for a StackOverflow question: http://stackoverflow.com/questions/25783320

# **Entity Declaration:**

Source file: misc/misc\_PulseTrain.vhdl

# 7.12.9 PoC.misc.Sequencer

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: misc/misc\_Sequencer.vhdl

7.12. PoC.misc 151

# 7.12.10 PoC.misc.StrobeGenerator

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: misc/misc\_StrobeGenerator.vhdl

# 7.12.11 PoC.misc.StrobeLimiter

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: misc/misc\_StrobeLimiter.vhdl

# 7.12.12 WordAligner

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: misc/misc\_WordAligner.vhdl

# 7.13 PoC.net

These are bus entities....

### **Sub-Namespaces**

- PoC.net.arp
- PoC.net.eth
- PoC.net.icmpv4
- PoC.net.icmpv6
- PoC.net.ipv4
- PoC.net.ipv6
- PoC.net.mac
- PoC.net.ndp
- PoC.net.stack
- PoC.net.udp

### **Entities**

- PoC.net.FrameChecksum
- IP:net\_FrameLoopback

# 7.13.1 PoC.net.arp

These are ARP entities....

### PoC.net.arp.BroadCast\_Receiver

**Todo:** No documentation available.

## **Entity Declaration:**

```
entity arp_BroadCast_Receiver is
1
2
     generic (
       ALLOWED_PROTOCOL_IPV4
                                 : boolean
                                                                   := TRUE;
       ALLOWED_PROTOCOL_IPV6
                                   : boolean
                                                                   := FALSE
     );
     port (
      Clock
                                   : in std_logic;
8
       Reset
                                   : in std_logic;
       RX_Valid
                                  : in std_logic;
10
       RX_Data
                                  : in T_SLV_8;
11
       RX_SOF
                                  : in std_logic;
12
       RX_EOF
                                  : in std_logic;
14
       RX_Ack
                                  : out std_logic;
                                  : out std_logic;
       RX_Meta_rst
15
       RX_Meta_SrcMACAddress_nxt : out std_logic;
16
       RX_Meta_SrcMACAddress_Data : in T_SLV_8;
17
       RX_Meta_DestMACAddress_nxt : out std_logic;
18
       RX_Meta_DestMACAddress_Data : in T_SLV_8;
19
20
21
       Clear
                                   : in std_logic;
22
       Error
                                   : out std_logic;
23
24
       RequestReceived
                                  : out std_logic;
25
       Address_rst
                                   : in std_logic;
                                  : in std_logic;
       SenderMACAddress_nxt
26
                                  : out T_SLV_8;
       SenderMACAddress_Data
27
                                  : in std_logic;
       SenderIPAddress_nxt
28
       SenderIPAddress_Data
                                  : out T_SLV_8;
29
       TargetIPAddress_nxt
                                  : in std_logic;
30
       TargetIPAddress_Data
                                  : out T_SLV_8
31
     );
32
   end entity;
```

Source file: net/arp/arp\_BroadCast\_Receiver.vhdl

## PoC.net.arp.BroadCast\_Requester

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity arp_BroadCast_Requester is
     generic (
2
       ALLOWED_PROTOCOL_IPV4
                                        : boolean
                                                                            := TRUE;
3
                                        : boolean
       ALLOWED_PROTOCOL_IPV6
                                                                            := FALSE
4
5
     );
     port (
6
       Clock
                                        : in std_logic;
       Reset
                                        : in std_logic;
9
       SendRequest
                                        : in std_logic;
10
       Complete
                                        : out std_logic;
11
12
       Address_rst
                                       : out std_logic;
13
       SenderMACAddress_nxt
SenderMACAddress_Data
                                      : out std_logic;
14
                                      : in T_SLV_8;
15
       SenderIPv4Address_nxt
                                      : out std_logic;
16
17
       SenderIPv4Address_Data
                                      : in T_SLV_8;
       TargetMACAddress_nxt
18
                                      : out std_logic;
       TargetMACAddress_Data
                                      : in T_SLV_8;
19
       TargetIPv4Address_nxt
                                      : out std_logic;
20
       TargetIPv4Address_Data
                                       : in T_SLV_8;
21
22
       TX_Valid
                                        : out std_logic;
23
24
       TX_Data
                                        : out T_SLV_8;
25
       TX_SOF
                                        : out std_logic;
26
       TX_EOF
                                        : out std_logic;
27
       TX_Ack
                                        : in std_logic;
       TX_Meta_DestMACAddress_rst
TX_Meta_DestMACAddress_nxt
                                       : in std_logic;
28
                                       : in std_logic;
29
       TX_Meta_DestMACAddress_Data : out T_SLV_8
30
     ) :
31
   end entity;
32
```

Source file: net/arp/arp\_BroadCast\_Requester.vhdl

# PoC.net.arp.Cache

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity arp_Cache is
2
    generic (
                                                                             := 125 \text{ MHz};
       CLOCK_FREQ
                                  : FREQ
                                                                             := "LRU";
       REPLACEMENT_POLICY
                                  : string
      TAG_BYTE_ORDER
                                  : T_BYTE_ORDER
                                                                             := BIG_
   →ENDIAN;
      DATA_BYTE_ORDER
                          : T_BYTE_ORDER
                                                                             := BIG_
                                                                            (continues on next page)
   →ENDIAN;
```

```
INITIAL_CACHE_CONTENT
                               : T_NET_ARP_ARPCACHE_VECTOR
7
8
     );
     port (
       Clock
                                : in std_logic;
11
       Reset
                                 : in std_logic;
12
                                : in T_NET_ARP_ARPCACHE_COMMAND;
       Command
13
       Status
                                : out T_NET_ARP_ARPCACHE_STATUS;
14
       NewIPv4Address_rst
                                : out std_logic;
15
       NewIPv4Address_nxt
                                : out std_logic;
16
       NewIPv4Address_Data
                                 : in T_SLV_8;
17
18
       NewMACAddress_rst
                                 : out std_logic;
19
       NewMACAddress_nxt
                                 : out std_logic;
       NewMACAddress_Data
20
                                : in T_SLV_8;
21
                                : in std_logic;
22
       Lookup
       IPv4Address_rst
                                : out std_logic;
23
                                : out std_logic;
       IPv4Address_nxt
24
                                : in T_SLV_8;
       IPv4Address_Data
25
26
       CacheResult
                                : out T_CACHE_RESULT;
27
       MACAddress_rst
                                : in std_logic;
28
       MACAddress_nxt
                                : in std_logic;
29
       MACAddress_Data
                               : out T_SLV_8
     );
31
   end entity;
```

Source file: net/arp/arp\_Cache.vhdl

# PoC.net.arp.IPPool

**Todo:** No documentation available.

## **Entity Declaration:**

```
entity arp_IPPool is
1
     generic (
2
       IPPOOL_SIZE
3
                                     : positive;
       INITIAL_IPV4ADDRESSES
                                     : T_NET_IPV4\_ADDRESS\_VECTOR := (0 to 7 => C_
   →NET_IPV4_ADDRESS_EMPTY)
    );
     port (
6
      Clock
                                     : in std_logic;
      Reset
                                     : in std_logic;
8
       Command
                                      : in T_ETHERNET_ARP_IPPOOL_COMMAND;
        IPv4Address
                                      : in T_NET_IPV4_ADDRESS;
11
       MACAddress
                                       : in T_ETHERNET_MAC_ADDRESS;
12
13
                                    : in std_logic;
14
       Lookup
                                    : out std_logic;
       IPv4Address_rst
15
                                     : out std_logic;
       IPv4Address_nxt
16
       IPv4Address_Data
                                     : in T_SLV_8;
17
18
```

(continues on next page)

```
PoolResult : out T_CACHE_RESULT
);
end entity;
```

Source file: net/arp/arp\_IPPool.vhdl

#### PoC.net.arp.Tester

Todo: No documentation available.

## **Entity Declaration:**

Source file: net/arp/arp\_Tester.vhdl

# PoC.net.arp.UniCast\_Receiver

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity arp_UniCast_Receiver is
     generic (
2
       ALLOWED_PROTOCOL_IPV4
                                                                    := TRUE;
       ALLOWED_PROTOCOL_IPV6
                                   : boolean
                                                                    := FALSE
     );
     port (
       Clock
                                   : in std_logic;
       Reset
                                   : in std_logic;
8
       RX_Valid
                                   : in std_logic;
10
       RX_Data
                                   : in T_SLV_8;
11
       RX_SOF
                                   : in std_logic;
12
       RX_EOF
                                  : in std_logic;
13
       RX_Ack
                                  : out std_logic;
15
       RX_Meta_rst
                                  : out std_logic;
       RX_Meta_SrcMACAddress_nxt : out std_logic;
16
       RX_Meta_SrcMACAddress_Data : in T_SLV_8;
17
       RX_Meta_DestMACAddress_nxt : out std_logic;
18
       RX_Meta_DestMACAddress_Data : in T_SLV_8;
19
20
                                   : in std_logic;
21
       Error
                                    : out std_logic;
22
23
       ResponseReceived
24
                                   : out std_logic;
                                   : in std_logic;
25
       Address_rst
       SenderMACAddress_nxt
                                   : in std_logic;
26
       SenderMACAddress_Data
                                   : out T_SLV_8;
27
                                  : in std_logic;
       SenderIPAddress_nxt
28
       SenderIPAddress_Data
                                  : out T_SLV_8;
```

```
TargetIPAddress_nxt
                                : in std_logic;
30
       TargetIPAddress_Data
                                 : out T_SLV_8;
31
       TargetMACAddress_nxt
                                 : in std_logic;
32
       TargetMACAddress_Data
                                 : out T_SLV_8
33
34
    );
   end entity;
35
```

Source file: net/arp/arp\_UniCast\_Receiver.vhdl

# PoC.net.arp.UniCast\_Responder

Todo: No documentation available.

#### **Entity Declaration:**

```
entity arp_UniCast_Responder is
1
2
     generic (
       ALLOWED_PROTOCOL_IPV4
                                      : boolean
                                                                       := TRUE;
       ALLOWED_PROTOCOL_IPV6
                                      : boolean
                                                                       := FALSE
     );
     port (
                                      : in std_logic;
       Clock
       Reset
                                      : in std_logic;
8
       SendResponse
                                      : in std_logic;
10
       Complete
                                     : out std_logic;
11
12
13
       Address_rst
                                     : out std_logic;
       SenderMACAddress_nxt
                                    : out std_logic;
14
       SenderMACAddress_Data
                                    : in T_SLV_8;
15
                                    : out std_logic;
       SenderIPv4Address_nxt
16
                                    : in T_SLV_8;
       SenderIPv4Address_Data
17
                                     : out std_logic;
       TargetMACAddress_nxt
18
       TargetMACAddress_Data
19
                                     : in T_SLV_8;
       TargetIPv4Address_nxt
                                     : out std_logic;
20
       TargetIPv4Address_Data
                                     : in T_SLV_8;
21
22
       TX_Valid
                                     : out std_logic;
23
       TX Data
                                      : out T_SLV_8;
24
       TX SOF
                                      : out std_logic;
25
       TX EOF
                                     : out std_logic;
26
       TX Ack
                                     : in std logic;
2.7
       TX_Meta_DestMACAddress_rst : in std_logic;
28
       TX_Meta_DestMACAddress_nxt : in std_logic;
29
       TX_Meta_DestMACAddress_Data : out T_SLV_8
30
     );
31
   end entity;
```

Source file: net/arp/arp\_UniCast\_Responder.vhdl

## PoC.net.arp.Wrapper

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity arp_Wrapper is
1
     generic (
2
       CLOCK_FREQ
                                             : FREQ
3
    \hookrightarrow 125 MHz;
       INTERFACE_MACADDRESS
                                             : T_NET_MAC_ADDRESS
    →C_NET_MAC_ADDRESS_EMPTY;
       INITIAL_IPV4ADDRESSES
                                             : T_NET_IPV4_ADDRESS_VECTOR
5
    : T_NET_ARP_ARPCACHE_VECTOR
       INITIAL_ARPCACHE_CONTENT
6
    → (0 => (Tag => C_NET_IPV4_ADDRESS_EMPTY, MAC => C_NET_MAC_ADDRESS_EMPTY));
       APR_REQUEST_TIMEOUT
7
                                            : time
                                                                                       :=_
   →100 ms
     );
8
     port (
9
       Clock
                                             : in std_logic;
10
                                             : in std_logic;
11
       Reset
12
       IPPool_Announce
                                             : in std_logic;
13
       IPPool_Announced
                                             : out std_logic;
14
15
       IPCache_Lookup
                                            : in std_logic;
16
                                            : out std_logic;
       IPCache_IPv4Address_rst
17
                                            : out std_logic;
       IPCache_IPv4Address_nxt
18
       IPCache_IPv4Address_Data
                                             : in T_SLV_8;
19
20
21
       IPCache_Valid
                                             : out std_logic;
22
       IPCache_MACAddress_rst
                                             : in std_logic;
23
       IPCache_MACAddress_nxt
                                             : in
                                                   std_logic;
24
       IPCache_MACAddress_Data
                                             : out T_SLV_8;
25
       Eth_UC_TX_Valid
26
                                             : out std_logic;
       Eth_UC_TX_Data
                                             : out T_SLV_8;
27
       Eth_UC_TX_SOF
                                             : out std_logic;
28
       Eth_UC_TX_EOF
                                            : out std_logic;
29
       Eth_UC_TX_Ack
                                            : in std_logic;
30
       Eth_UC_TX_Meta_rst
                                            : in std_logic;
31
       Eth_UC_TX_Meta_DestMACAddress_nxt : in std_logic;
32
       Eth_UC_TX_Meta_DestMACAddress_Data : out T_SLV_8;
33
34
       Eth_UC_RX_Valid
                                             : in std_logic;
35
       Eth_UC_RX_Data
                                             : in T_SLV_8;
36
       Eth_UC_RX_SOF
37
                                             : in std_logic;
                                            : in std_logic;
       Eth_UC_RX_EOF
38
                                            : out std_logic;
       Eth_UC_RX_Ack
39
                                            : out std_logic;
       Eth_UC_RX_Meta_rst
40
       Eth_UC_RX_Meta_scMACAddress_nxt
Eth_UC_RX_Meta_srcMACAddress_nxt
                                            : out std_logic;
41
                                            : in T_SLV_8;
42
       Eth_UC_RX_Meta_SrcMACAddress_Data
       Eth_UC_RX_Meta_DestMACAddress_nxt
43
                                            : out std_logic;
       Eth_UC_RX_Meta_DestMACAddress_Data : in T_SLV_8;
44
45
46
       Eth_BC_RX_Valid
                                             : in std_logic;
                                             : in T_SLV_8;
47
       Eth_BC_RX_Data
       Eth_BC_RX_SOF
                                             : in std_logic;
48
       Eth_BC_RX_EOF
                                             : in std_logic;
49
       Eth_BC_RX_Ack
                                             : out std_logic;
50
```

```
Eth_BC_RX_Meta_rst : out std_logic;

Eth_BC_RX_Meta_SrcMACAddress_nxt : out std_logic;

Eth_BC_RX_Meta_SrcMACAddress_Data : in T_SLV_8;

Eth_BC_RX_Meta_DestMACAddress_nxt : out std_logic;

Eth_BC_RX_Meta_DestMACAddress_Data : in T_SLV_8

Eth_BC_RX_Meta_DestMACAddress_Data : in T_SLV_8

);

end entity;
```

Source file: net/arp/arp\_Wrapper.vhdl

# 7.13.2 PoC.net.eth

These are eth entities....

# PoC.net.eth.GEMAC\_GMII

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: net/eth/eth\_GEMAC\_GMII.vhdl

# PoC.net.eth.GEMAC\_RX

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: net/eth/eth\_GEMAC\_RX.vhdl

# PoC.net.eth.GEMAC\_TX

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: net/eth/eth\_GEMAC\_TX.vhdl

### PoC.net.eth.PHYController

**Todo:** No documentation available.

## **Entity Declaration:**

Source file: net/eth/eth\_PHYController.vhdl

# PoC.net.eth.PHYController\_Marvell\_88E1111

**Todo:** No documentation available.

## **Entity Declaration:**

Source file: net/eth/eth\_PHYController\_Marvell\_88E1111.vhdl

# PoC.net.eth.Wrapper

**Todo:** No documentation available.

# **Entity Declaration:**

Source file: net/eth/eth\_Wrapper.vhdl

# 7.13.3 PoC.net.icmpv4

These are icmpv4 entities....

## PoC.net.icmpv4.RX

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity icmpv4_RX is
     generic (
       DEBUG
                                      : boolean
                                                                     := FALSE
     port (
       Clock
                                      : in std_logic;
      Reset
                                      : in std_logic;
       -- CSE interface
      Command
                                      : in T_NET_ICMPV4_RX_COMMAND;
                                      : out T_NET_ICMPV4_RX_STATUS;
       Status
10
                                      : out T_NET_ICMPV4_RX_ERROR;
       Error
11
       -- IN port
12
       In_Valid
                                      : in std_logic;
13
                                      : in T_SLV_8;
       In_Data
```

```
: in std_logic;
       In_SOF
15
       In_EOF
                                     : in std_logic;
16
       In_Ack
                                     : out std_logic;
17
       In_Meta_rst
                                     : out std_logic;
18
       In_Meta_SrcMACAddress_nxt
                                    : out std_logic;
19
20
       In_Meta_SrcMACAddress_Data : in T_SLV_8;
                                     : out std_logic;
       In_Meta_DestMACAddress_nxt
21
       In_Meta_DestMACAddress_Data : in T_SLV_8;
22
       In_Meta_SrcIPv4Address_nxt : out std_logic;
23
       In_Meta_SrcIPv4Address_Data
                                    : in T_SLV_8;
24
       In_Meta_DestIPv4Address_nxt
                                     : out std_logic;
25
       In_Meta_DestIPv4Address_Data : in T_SLV_8;
26
27
       In_Meta_Length
                                      : in T_SLV_16;
28
       -- OUT Port
29
       Out_Meta_rst
                                     : in std_logic;
       Out_Meta_SrcMACAddress_nxt
                                     : in std_logic;
30
       Out_Meta_SrcMACAddress_Data : out T_SLV_8;
31
       Out_Meta_DestMACAddress_nxt
                                     : in std_logic;
32
       Out_Meta_DestMACAddress_Data : out T_SLV_8;
33
       Out_Meta_SrcIPv4Address_nxt : in std_logic;
34
       Out_Meta_SrcIPv4Address_Data : out T_SLV_8;
35
       Out_Meta_DestIPv4Address_nxt : in std_logic;
36
       Out_Meta_DestIPv4Address_Data : out T_SLV_8;
37
       Out_Meta_Length
                                     : out T_SLV_16;
38
       Out_Meta_Type
                                     : out T_SLV_8;
39
       Out_Meta_Code
                                    : out T_SLV_8;
40
41
       Out_Meta_Identification
                                    : out T_SLV_16;
42
       Out_Meta_SequenceNumber
                                    : out T_SLV_16;
       Out_Meta_Payload_nxt
43
                                     : in std_logic;
       Out_Meta_Payload_last
                                    : out std_logic;
44
       Out_Meta_Payload_Data
                                     : out T_SLV_8
45
     );
46
   end entity;
```

Source file: net/icmpv4/icmpv4\_RX.vhdl

### PoC.net.icmpv4.TX

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity icmpv4_TX is
     generic (
2
       DEBUG
                                      : boolean
                                                                     := FALSE;
       SOURCE_IPV4ADDRESS
                                      : T_NET_IPV4_ADDRESS
                                                                      := C_NET_IPV4_
   →ADDRESS_EMPTY
    );
     port (
       Clock
                                       : in std_logic;
       Reset
                                      : in std_logic;
       -- CSE interface
Q
       Command
                                      : in T_NET_ICMPV4_TX_COMMAND;
10
       Status
                                      : out T_NET_ICMPV4_TX_STATUS;
11
```

(continues on next page)

```
: out T_NET_ICMPV4_TX_ERROR;
       Error
12
       -- OUT port
13
       Out_Valid
                                      : out std_logic;
       Out_Data
                                      : out T_SLV_8;
15
       Out_SOF
                                      : out std_logic;
       Out_EOF
                                      : out std_logic;
17
       Out_Ack
                                     : in std_logic;
18
                                     : in std_logic;
       Out_Meta_rst
19
       Out_Meta_SrcIPv4Address_nxt : in std_logic;
20
       Out_Meta_SrcIPv4Address_Data : out T_SLV_8;
21
       Out_Meta_DestIPv4Address_nxt : in std_logic;
22
23
       Out_Meta_DestIPv4Address_Data : out T_SLV_8;
24
       Out_Meta_Length
                                      : out T_SLV_16;
25
       -- IN port
26
       In_Meta_rst
                                      : out std_logic;
       In_Meta_IPv4Address_nxt
                                      : out std_logic;
27
       In_Meta_IPv4Address_Data
                                      : in T_SLV_8;
28
       In_Meta_Type
                                      : in T_SLV_8;
29
                                     : in T_SLV_8;
       In Meta Code
30
       In_Meta_Identification
                                     : in T_SLV_16;
31
       In_Meta_SequenceNumber
                                     : in T_SLV_16;
32
       In_Meta_Payload_nxt
                                     : out std_logic;
33
       In_Meta_Payload_last
                                     : in std_logic;
34
       In_Meta_Payload_Data
                                     : in T_SLV_8
35
     );
   end entity;
37
```

Source file: net/icmpv4/icmpv4 TX.vhdl

### PoC.net.icmpv4.Wrapper

**Todo:** No documentation available.

## **Entity Declaration:**

```
entity icmpv4_Wrapper is
1
     generic (
2
       DEBUG
                                             : boolean
                                                                      := FALSE;
                                             : T_NET_IPV4_ADDRESS := C_NET_IPV4_
       SOURCE_IPV4ADDRESS
   →ADDRESS_EMPTY
    );
     port (
       Clock
                                             : in std_logic;
       Reset
                                             : in std_logic;
8
       -- CSE interface
       Command
                                             : in T_NET_ICMPV4_COMMAND;
10
       Status
                                             : out T_NET_ICMPV4_STATUS;
11
       Error
                                             : out T_NET_ICMPV4_ERROR;
12
       -- Echo-Request destination address
13
       IPv4Address_rst
                                            : out std_logic;
14
15
       IPv4Address_nxt
                                             : out std_logic;
       IPv4Address_Data
                                             : in T_SLV_8;
16
       -- to IPv4 layer
17
       IP_TX_Valid
                                             : out std_logic;
18
       IP_TX_Data
                                             : out T_SLV_8;
19
       IP_TX_SOF
                                             : out std_logic;
20
```

```
IP_TX_EOF
                                            : out std_logic;
21
                                            : in std_logic;
22
       IP_TX_Ack
       IP_TX_Meta_rst
                                            : in std_logic;
23
       IP_TX_Meta_SrcIPv4Address_nxt
                                           : in std_logic;
       IP_TX_Meta_SrcIPv4Address_Data
                                           : out T_SLV_8;
25
       IP_TX_Meta_DestIPv4Address_nxt
26
                                           : in std_logic;
       IP_TX_Meta_DestIPv4Address_Data
                                            : out T_SLV_8;
27
                                            : out T_SLV_16;
       IP_TX_Meta_Length
28
        -- from IPv4 layer
29
       IP_RX_Valid
                                             : in std_logic;
30
       IP_RX_Data
                                             : in
                                                   T_SLV_8;
31
       IP_RX_SOF
                                             : in std_logic;
32
       IP_RX_EOF
                                            : in
                                                  std_logic;
33
34
       IP_RX_Ack
                                             : out std_logic;
35
       IP_RX_Meta_rst
                                            : out std_logic;
       IP_RX_Meta_SrcMACAddress_nxt
36
                                            : out std_logic;
       IP_RX_Meta_SrcMACAddress_Data
                                            : in T_SLV_8;
37
       IP_RX_Meta_DestMACAddress_nxt
                                            : out std_logic;
38
       IP_RX_Meta_DestMACAddress_Data
                                            : in T_SLV_8;
39
         IP_RX_Meta_EthType
                                              : in T_SLV_16;
40
       IP_RX_Meta_SrcIPv4Address_nxt
                                           : out std_logic;
41
       IP_RX_Meta_SrcIPv4Address_Data : in T_SLV_8;
IP_RX_Meta_DestIPv4Address_nxt : out std_logic;
42
43
       IP_RX_Meta_DestIPv4Address_Data : in T_SLV_8;
         IP_RX_Meta_TrafficClass
                                              : in T_SLV_8;
45
46
         IP_RX_Meta_FlowLabel
                                              : in T_SLV_24;
47
       IP_RX_Meta_Length
                                            : in T_SLV_16
         IP_RX_Meta_Protocol
                                             : in T_SLV_8
48
49
     );
   end entity;
```

Source file: net/icmpv4/icmpv4\_Wrapper.vhdl

# 7.13.4 PoC.net.icmpv6

These are icmpv6 entities....

### PoC.net.icmpv6.RX

**Todo:** No documentation available.

## **Entity Declaration:**

Source file: net/icmpv6/icmpv6\_RX.vhdl

#### PoC.net.icmpv6.TX

Todo: No documentation available.

## **Entity Declaration:**

Source file: net/icmpv6/icmpv6\_TX.vhdl

# PoC.net.icmpv6.Wrapper

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: net/icmpv6/icmpv6\_Wrapper.vhdl

# 7.13.5 PoC.net.ipv4

These are ipv4 entities....

# PoC.net.ipv4.RX

**Todo:** No documentation available.

# **Entity Declaration:**

```
entity ipv4_RX is
      generic (
2
        DEBUG
                                                 : boolean
                                                                           := FALSE
      );
      port (
        Clock
                                                : in std_logic;
        Reset
                                                : in std_logic;
         -- STATUS port
                                                : out std_logic;
Q
        Error
         -- IN port
10
         In_Valid
                                                : in std_logic;
11
                                                : in T_SLV_8;
         In_Data
12
         In_SOF
                                                : in std_logic;
13
         In_EOF
                                                : in std_logic;
14
         In_Ack
                                                : out std_logic;
15
         In_Meta_rst
                                                : out std_logic;
16
        In_Meta_SrcMACAddress_nxt : out std_logic;
In_Meta_SrcMACAddress_Data : in T_SLV_8;
In_Meta_DestMACAddress_nxt : out std_logic;
In_Meta_DestMACAddress_Data : in T_SLV_8;
17
18
19
20
                                                : in T_SLV_16;
         In_Meta_EthType
21
         -- OUT port
22
         Out_Valid
                                                : out std_logic;
23
         Out_Data
                                                : out T_SLV_8;
24
         Out_SOF
                                                : out std_logic;
25
         Out_EOF
                                                : out std_logic;
26
         Out_Ack
                                               : in std_logic;
27
28
         Out_Meta_rst
                                               : in std_logic;
         Out_Meta_SrcMACAddress_nxt : in std_logic;
```

```
Out_Meta_SrcMACAddress_Data : out T_SLV_8;
30
       Out_Meta_DestMACAddress_nxt
31
                                     : in std_logic;
       Out_Meta_DestMACAddress_Data : out T_SLV_8;
32
       Out_Meta_EthType
                                      : out T_SLV_16;
33
                                     : in std_logic;
       Out_Meta_SrcIPv4Address_nxt
34
       Out_Meta_SrcIPv4Address_Data : out T_SLV_8;
35
       Out_Meta_DestIPv4Address_nxt
                                      : in std_logic;
36
       Out_Meta_DestIPv4Address_Data : out T_SLV_8;
37
       Out_Meta_Length
                                       : out T_SLV_16;
38
       Out_Meta_Protocol
                                       : out T_SLV_8
39
     );
40
   end entity;
```

Source file: net/ipv4/ipv4\_RX.vhdl

#### PoC.net.ipv4.TX

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity ipv4_TX is
     generic (
2
       DEBUG
                                            : boolean
                                                                    := FALSE
     );
     port (
       Clock
                                            : in std_logic;
        Reset
                                            : in std_logic;
        -- IN port
        In_Valid
                                            : in std_logic;
        In_Data
10
                                            : in T_SLV_8;
        In_SOF
                                            : in std_logic;
11
        In_EOF
                                            : in std_logic;
12
        In Ack
                                            : out std_logic;
13
        In_Meta_rst
                                            : out std_logic;
14
                                        : out std_logic;
: in T SLV 8;
        In_Meta_SrcIPv4Address_nxt
15
        In_Meta_SrcIPv4Address_Data
                                            : in T_SLV_8;
16
        In_Meta_DestIPv4Address_nxt
                                            : out std_logic;
17
        In_Meta_DestIPv4Address_Data
                                            : in T_SLV_8;
18
                                            : in T_SLV_16;
        In_Meta_Length
19
                                            : in T_SLV_8;
        In_Meta_Protocol
20
        -- ARP port
21
        ARP_IPCache_Query
                                           : out std_logic;
22
        ARP_IPCache_IPv4Address_rst : in std_logic;
ARP_IPCache_IPv4Address_nxt : in std_logic;
23
24
        ARP_IPCache_IPv4Address_Data : out T_SLV_8;
25
        ARP_IPCache_Valid
                                           : in std_logic;
26
        ARP_IPCache_MACAddress_rst : out std_logic;
ARP_IPCache_MACAddress_nxt : out std_logic;
27
28
        ARP_IPCache_MACAddress_Data
                                           : in T_SLV_8;
29
30
        -- OUT port
        Out_Valid
                                            : out std_logic;
31
        Out_Data
                                            : out T_SLV_8;
32
        Out_SOF
                                            : out std_logic;
33
        Out_EOF
                                            : out std_logic;
34
        Out_Ack
                                            : in std_logic;
35
```

(continues on next page)

```
Out_Meta_rst : in std_logic;
Out_Meta_DestMACAddress_nxt : in std_logic;
Out_Meta_DestMACAddress_Data : out T_SLV_8

);
end entity;
```

Source file: net/ipv4/ipv4\_TX.vhdl

# PoC.net.ipv4.FrameLoopback

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity ipv4_FrameLoopback is
1
     generic (
2
       MAX_FRAMES
                                      : positive
                                                             := 4
     port (
       Clock
                                      : in std_logic;
                                      : in std_logic;
       Reset
       -- IN port
       In Valid
                                      : in std logic;
       In_Data
                                      : in T_SLV_8;
10
                                      : in std_logic;
       In_SOF
11
       In_EOF
                                      : in std_logic;
12
       In_Ack
                                     : out std_logic;
13
       In_Meta_rst
                                     : out std_logic;
14
       In_Meta_SrcIPv4Address_nxt : out std_logic;
15
       In_Meta_SrcIPv4Address_Data : in T_SLV_8;
16
17
       In_Meta_DestIPv4Address_nxt : out std_logic;
       In_Meta_DestIPv4Address_Data : in T_SLV_8;
18
       In_Meta_Length
                                      : in T_SLV_16;
19
       -- OUT port
20
       Out_Valid
                                      : out std_logic;
21
       Out_Data
                                      : out T_SLV_8;
22
       Out_SOF
                                      : out std_logic;
23
       Out_EOF
                                      : out std_logic;
24
       Out_Ack
                                      : in std_logic;
25
                                      : in std_logic;
26
       Out_Meta_rst
       Out_Meta_SrcIPv4Address_nxt : in std_logic;
27
       Out_Meta_SrcIPv4Address_Data : out T_SLV_8;
28
       Out_Meta_DestIPv4Address_nxt : in std_logic;
29
       Out_Meta_DestIPv4Address_Data : out T_SLV_8;
30
       Out_Meta_Length
                                      : out T_SLV_16
31
     );
32
   end entity;
33
```

Source file: net/ipv4/ipv4\_FrameLoopback.vhdl

# PoC.net.ipv4.Wrapper

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity ipv4_Wrapper is
     generic (
2
       DEBUG
                                         : boolean
                                                                           := FALSE;
       PACKET_TYPES
                                         : T_NET_IPV4_PROTOCOL_VECTOR
                                                                        := (0 => x"00")
4
5
     );
     port (
6
       Clock
                                         : in std_logic;
7
       Reset.
                                         : in std_logic;
8
       -- to MAC layer
       MAC_TX_Valid
                                         : out std_logic;
10
       MAC_
           _TX_Data
                                         : out T_SLV_8;
11
       MAC_TX_SOF
                                         : out std_logic;
12
       MAC_TX_EOF
                                         : out std_logic;
13
                                         : in std_logic;
       MAC_TX_Ack
14
                                         : in std_logic;
       MAC_TX_Meta_rst
15
       MAC_TX_Meta_DestMACAddress_nxt : in std_logic;
16
       MAC_TX_Meta_DestMACAddress_Data : out T_SLV_8;
17
       -- from MAC layer
18
       MAC_RX_Valid
                                         : in std_logic;
19
       MAC_RX_Data
                                         : in T_SLV_8;
20
       MAC_RX_SOF
                                         : in std_logic;
21
       MAC_RX_EOF
                                         : in std_logic;
22
       MAC_RX_Ack
                                         : out std_logic;
23
       MAC_RX_Meta_rst
                                        : out std_logic;
24
       MAC_RX_Meta_SrcMACAddress_nxt : out std_logic;
25
       MAC_RX_Meta_SrcMACAddress_Data : in T_SLV_8;
26
       MAC_RX_Meta_DestMACAddress_nxt : out std_logic;
2.7
       MAC_RX_Meta_DestMACAddress_Data : in T_SLV_8;
28
       MAC_RX_Meta_EthType
                                         : in T_SLV_16;
29
30
        -- to ARP
31
       ARP_IPCache_Query
                                         : out std_logic;
       ARP_IPCache_IPv4Address_rst
ARP_IPCache_IPv4Address_nxt
32
                                         : in std_logic;
33
                                         : in std_logic;
       ARP_IPCache_IPv4Address_Data
                                         : out T_SLV_8;
34
       -- from ARP
35
       ARP_IPCache_Valid
                                         : in std_logic;
36
                                         : out std_logic;
       ARP_IPCache_MACAddress_rst
37
       ARP_IPCache_MACAddress_nxt
                                         : out std_logic;
38
       ARP_IPCache_MACAddress_Data
                                         : in T_SLV_8;
39
        -- from upper layer
40
       TX_Valid
                                         : in std_logic_vector(PACKET_TYPES'length - 1_
41

downto 0);
       TX_Data
                                         : in T_SLVV_8 (PACKET_TYPES'length - 1 downto...
42
    →0);
43
       TX_SOF
                                         : in std_logic_vector(PACKET_TYPES'length - 1_
    →downto 0);
       TX_EOF
                                         : in std_logic_vector(PACKET_TYPES'length - 1...
44
    →downto ():
       TX_Ack
                                         : out std_logic_vector(PACKET_TYPES'length - 1_
45

downto 0);
                                         : out std_logic_vector(PACKET_TYPES'length - 1_
       TX_Meta_rst
46
    →downto 0);
       TX_Meta_SrcIPv4Address_nxt
                                         : out std_logic_vector(PACKET_TYPES'length - 1_
47
    →downto 0);
                                         : in T_SLVV_8 (PACKET_TYPES'length - 1 downto_
48
       TX_Meta_SrcIPv4Address_Data
    \hookrightarrow0);
       TX_Meta_DestIPv4Address_nxt
                                       : out std_logic_vector(PACKET_TYPES'length - 1_
49
    →downto ():
       TX_Meta_DestIPv4Address_Data : in T_SLVV_8(PACKET_TYPES'length - 1 downto...
50
```

(continues on next page)

```
: in T_SLVV_16(PACKET_TYPES'length - 1 downto_
       TX_Meta_Length
51
        -- to upper layer
52
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
       RX_Valid
    →downto 0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
       RX_Data
54
    \hookrightarrow 0);
       RX_SOF
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
55
    →downto 0);
       RX_EOF
                                          : out std_logic_vector(PACKET_TYPES'length - 1...
56
    →downto 0);
       RX_Ack
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
57
    →downto 0);
58
       RX_Meta_rst
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
    →downto 0);
       RX_Meta_SrcMACAddress_nxt
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
59
    →downto 0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
       RX_Meta_SrcMACAddress_Data
60
    \hookrightarrow 0);
       RX_Meta_DestMACAddress_nxt
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
61
    →downto 0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
       RX_Meta_DestMACAddress_Data
62
    \hookrightarrow0);
       RX_Meta_EthType
                                          : out T_SLVV_16(PACKET_TYPES'length - 1 downto_
    ⇔0);
       RX_Meta_SrcIPv4Address_nxt
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
64
    →downto 0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
65
       RX_Meta_SrcIPv4Address_Data
    \hookrightarrow 0);
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
       RX_Meta_DestIPv4Address_nxt
66
    →downto 0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
       RX_Meta_DestIPv4Address_Data
67
                                          : out T_SLVV_16(PACKET_TYPES'length - 1 downto_
       RX_Meta_Length
68
    →0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
       RX_Meta_Protocol
    \hookrightarrow 0)
     );
70
   end entity;
```

Source file: net/ipv4/ipv4\_Wrapper.vhdl

# 7.13.6 PoC.net.ipv6

These are ipv6 entities....

#### PoC.net.ipv6.RX

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity ipv6_RX is
generic (
DEBUG : boolean := FALSE
```

```
);
     port (
5
       Clock
                                          : in std_logic;
       Reset
                                          : in std_logic;
       -- STATUS port
       Error
                                          : out std_logic;
       -- IN port
10
       In_Valid
                                          : in std_logic;
11
       In_Data
                                          : in T_SLV_8;
12
       In_SOF
                                          : in std_logic;
13
       In_EOF
                                          : in std_logic;
14
15
       In_Ack
                                          : out std_logic;
       In_Meta_rst
                                          : out std_logic;
16
       In_Meta_SrcMACAddress_nxt
17
                                          : out std_logic;
                                          : in T_SLV_8;
18
       In_Meta_SrcMACAddress_Data
       In_Meta_DestMACAddress_nxt
19
                                          : out std_logic;
       In_Meta_DestMACAddress_Data
                                          : in T_SLV_8;
20
                                          : in T_SLV_16;
       In_Meta_EthType
21
        -- OUT port
22
       Out_Valid
                                          : out std_logic;
23
       Out_Data
                                          : out T_SLV_8;
24
       Out_SOF
                                          : out std_logic;
25
       Out_EOF
                                          : out std_logic;
26
       Out_Ack
                                         : in std_logic;
27
       Out_Meta_rst
                                         : in std_logic;
       Out_Meta_SrcMACAddress_nxt : in std_logic;
29
       Out_Meta_SrcMACAddress_Data
30
                                        : out T_SLV_8;
                                        : in std_logic;
31
       Out_Meta_DestMACAddress_nxt
       Out_Meta_DestMACAddress_Data : out T_SLV_8;
32
                                       : out T_SLV_16;
       Out_Meta_EthType
33
                                        : in std_logic;
       Out_Meta_SrcIPv6Address_nxt
34
       Out_Meta_SrcIPv6Address_Data : out T_SLV_8;
Out_Meta_DestIPv6Address_nxt : in std_logi
35
                                         : in std_logic;
36
       Out_Meta_DestIPv6Address_Data : out T_SLV_8;
37
       Out_Meta_TrafficClass
                                          : out T_SLV_8;
38
39
       Out_Meta_FlowLabel
                                          : out T_SLV_24; --STD_LOGIC_VECTOR(19 downto_
    \hookrightarrow 0):
                                          : out T_SLV_16;
40
       Out_Meta_Length
       Out_Meta_NextHeader
                                          : out T_SLV_8
41
     );
42
   end entity;
43
```

Source file: net/ipv6/ipv6\_RX.vhdl

#### PoC.net.ipv6.TX

Todo: No documentation available.

### **Entity Declaration:**

(continues on next page)

```
: in std_logic;
7
       Reset
       -- IN port
       In_Valid
                                      : in std_logic;
       In_Data
                                       : in T_SLV_8;
       In_SOF
                                      : in std_logic;
11
       In_EOF
                                      : in std_logic;
12
       In_Ack
                                      : out std_logic;
13
       In_Meta_rst
                                     : out std_logic;
14
       In_Meta_SrcIPv6Address_nxt
                                     : out std_logic;
15
       In_Meta_SrcIPv6Address_Data
                                     : in T_SLV_8;
16
       In_Meta_DestIPv6Address_nxt
                                      : out std_logic;
17
18
       In_Meta_DestIPv6Address_Data
                                      : in T_SLV_8;
19
       In_Meta_TrafficClass
                                      : in
                                            T_SLV_8;
20
       In_Meta_FlowLabel
                                       : in T_SLV_24; --STD_LOGIC_VECTOR(19 downto_
    → 0);
                                      : in T_SLV_16;
21
       In_Meta_Length
                                      : in T_SLV_8;
       In_Meta_NextHeader
22
       -- to NDP layer
23
       NDP_NextHop_Query
                                      : out std_logic;
24
       NDP_NextHop_IPv6Address_rst
                                     : in std_logic;
25
       NDP_NextHop_IPv6Address_nxt
                                     : in std_logic;
26
       NDP_NextHop_IPv6Address_Data : out T_SLV_8;
27
       -- from NDP layer
28
       NDP_NextHop_Valid
                                      : in std_logic;
       30
31
32
       NDP_NextHop_MACAddress_Data
                                     : in T_SLV_8;
       -- OUT port
33
       Out_Valid
34
                                      : out std_logic;
       Out_Data
                                      : out T_SLV_8;
35
       Out_SOF
                                      : out std_logic;
36
37
       Out_EOF
                                       : out std_logic;
38
       Out_Ack
                                      : in std_logic;
39
       Out_Meta_rst
                                      : in
                                            std_logic;
       Out_Meta_DestMACAddress_nxt
                                      : in std_logic;
40
       Out_Meta_DestMACAddress_Data
41
                                      : out T_SLV_8
42
     );
   end entity;
43
```

Source file: net/ipv6/ipv6\_TX.vhdl

# PoC.net.ipv6.FrameLoopback

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity ipv6_FrameLoopback is
generic (
    MAX_FRAMES : positive := 4
);
port (
    Clock : in std_logic;
Reset : in std_logic;
    -- IN port
In_Valid : in std_logic;
```

```
: in T_SLV_8;
       In_Data
10
       In_SOF
                                       : in std_logic;
11
       In_EOF
                                      : in std_logic;
       In_Ack
                                      : out std_logic;
13
       In_Meta_rst
                                      : out std_logic;
14
       In_Meta_SrcIPv6Address_nxt : out std_logic;
15
       In_Meta_SrcIPv6Address_Data : in T_SLV_8;
16
       In_Meta_DestIPv6Address_nxt : out std_logic;
17
       In_Meta_DestIPv6Address_Data : in T_SLV_8;
18
       In_Meta_Length
                                      : in T_SLV_16;
19
        -- OUT port
20
21
       Out_Valid
                                       : out std_logic;
       Out_Data
                                       : out T_SLV_8;
22
23
       Out_SOF
                                       : out std_logic;
24
       Out_EOF
                                       : out std_logic;
       Out_Ack
25
                                       : in std_logic;
                                      : in std_logic;
26
       Out_Meta_rst
                                      : in std_logic;
       Out_Meta_SrcIPv6Address_nxt
27
       Out_Meta_SrcIPv6Address_Data : out T_SLV_8;
28
       Out_Meta_DestIPv6Address_nxt : in std_logic;
29
       Out_Meta_DestIPv6Address_Data : out T_SLV_8;
30
       Out_Meta_Length
                                      : out T_SLV_16
31
32
     );
   end entity;
```

Source file: net/ipv6/ipv6\_FrameLoopback.vhdl

### PoC.net.ipv6.Wrapper

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity ipv6_Wrapper is
1
     generic (
2
       DEBUG
                                                                             := FALSE;
3
       PACKET_TYPES
                                         : T_NET_IPV6_NEXT_HEADER_VECTOR
                                                                             := (0 => x"00
4
    ← " )
     ) ;
5
     port (
       Clock
                                         : in std_logic;
                                         : in std_logic;
       Reset
       -- to MAC layer
Q
       MAC TX Valid
                                         : out std logic;
10
       MAC_TX_Data
                                         : out T_SLV_8;
11
       MAC_TX_SOF
                                         : out std_logic;
12
       MAC_TX_EOF
                                         : out std_logic;
13
       MAC_TX_Ack
                                         : in std logic;
14
       MAC_TX_Meta_rst
                                         : in std_logic;
15
       MAC_TX_Meta_DestMACAddress_nxt : in std_logic;
16
17
       MAC_TX_Meta_DestMACAddress_Data : out T_SLV_8;
       -- from MAC layer
18
       MAC_RX_Valid
                                         : in std_logic;
19
       MAC_RX_Data
                                         : in T_SLV_8;
20
       MAC_RX_SOF
                                         : in std_logic;
21
       MAC_RX_EOF
                                         : in std_logic;
22
```

(continues on next page)

```
23
        MAC_RX_Ack
                                          : out std_logic;
24
        MAC_RX_Meta_rst
                                          : out std logic;
        MAC_RX_Meta_SrcMACAddress_nxt : out std_logic;
25
        MAC_RX_Meta_SrcMACAddress_Data : in T_SLV_8;
       MAC_RX_Meta_DestMACAddress_nxt : out std_logic;
27
       MAC_RX_Meta_DestMACAddress_Data : in T_SLV_8;
28
       MAC_RX_Meta_EthType
                                          : in T_SLV_16;
29
        -- to NDP layer
30
       NDP_NextHop_Query
                                          : out std_logic;
31
        NDP_NextHop_IPv6Address_rst
                                          : in std_logic;
32
        NDP_NextHop_IPv6Address_nxt
                                          : in std_logic;
33
        NDP_NextHop_IPv6Address_Data
                                          : out T_SLV_8;
34
         - from NDP layer
35
36
       NDP_NextHop_Valid
                                          : in std_logic;
37
        NDP_NextHop_MACAddress_rst
                                          : out std_logic;
        NDP_NextHop_MACAddress_nxt
                                          : out std_logic;
38
                                          : in T_SLV_8;
        NDP_NextHop_MACAddress_Data
39
        -- from upper layer
40
       TX_Valid
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
41
    →downto 0);
       TX_Data
                                          : in T_SLVV_8 (PACKET_TYPES'length - 1 downto_
42
    \hookrightarrow0);
       TX_SOF
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
43
    →downto 0);
       TX_EOF
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
    →downto 0);
45
        TX_Ack
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
    →downto 0);
46
        TX_Meta_rst
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
    →downto 0);
        TX_Meta_SrcIPv6Address_nxt
                                          : out std_logic_vector(PACKET_TYPES'length - 1...
47
    →downto 0);
                                          : in T_SLVV_8 (PACKET_TYPES'length - 1 downto_
        TX_Meta_SrcIPv6Address_Data
48
    \hookrightarrow 0);
        TX_Meta_DestIPv6Address_nxt
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
49
    →downto 0);
                                          : in T_SLVV_8 (PACKET_TYPES'length - 1 downto_
50
        TX_Meta_DestIPv6Address_Data
    \hookrightarrow 0);
        TX_Meta_TrafficClass
                                          : in T_SLVV_8 (PACKET_TYPES'length - 1 downto_
51
    \hookrightarrow 0);
       TX_Meta_FlowLabel
                                          : in T_SLVV_24 (PACKET_TYPES'length - 1 downto...
52
    \hookrightarrow 0);
                                          : in T_SLVV_16(PACKET_TYPES'length - 1 downto_
       TX_Meta_Length
53
        -- to upper layer
       RX_Valid
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
55
    →downto 0);
       RX_Data
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
56
    \hookrightarrow 0);
       RX SOF
                                          : out std_logic_vector(PACKET_TYPES'length - 1,,
57
    →downto 0);
       RX_EOF
                                          : out std_logic_vector(PACKET_TYPES'length - 1_
58
    →downto 0);
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
59
       RX_Ack
    →downto 0);
       RX_Meta_rst
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
60
    →downto 0);
       RX_Meta_SrcMACAddress_nxt
                                          : in std_logic_vector(PACKET_TYPES'length - 1
61
    →downto 0);
       RX_Meta_SrcMACAddress_Data
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto...
62
    \hookrightarrow 0);
```

```
: in std_logic_vector(PACKET_TYPES'length - 1_
       RX_Meta_DestMACAddress_nxt
63
    →downto 0);
       RX_Meta_DestMACAddress_Data
                                        : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
    →0);
                                          : out T_SLVV_16(PACKET_TYPES'length - 1 downto_
       RX_Meta_EthType
   →0);
                                        : in std_logic_vector(PACKET_TYPES'length - 1_
       RX_Meta_SrcIPv6Address_nxt
66
   →downto 0);
       RX_Meta_SrcIPv6Address_Data
                                         : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
67
   \hookrightarrow 0);
       RX_Meta_DestIPv6Address_nxt
                                          : in std_logic_vector(PACKET_TYPES'length - 1_
68
    →downto 0);
       RX_Meta_DestIPv6Address_Data
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
69
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
70
       RX_Meta_TrafficClass
    \hookrightarrow0);
                                          : out T_SLVV_24 (PACKET_TYPES'length - 1 downto_
71
       RX_Meta_FlowLabel
   ⇔0);
                                         : out T_SLVV_16 (PACKET_TYPES'length - 1 downto_
       RX_Meta_Length
72
   \hookrightarrow 0);
                                          : out T_SLVV_8 (PACKET_TYPES'length - 1 downto_
       RX_Meta_NextHeader
73
74
    );
   end entity;
```

Source file: net/ipv6/ipv6\_Wrapper.vhdl

#### 7.13.7 PoC.net.mac

These are mac entities....

#### PoC.net.mac.RX DestMAC Switch

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity mac RX DestMAC Switch is
1
     generic (
2
       DEBUG
                                      : boolean
                                                                          := FALSE;
3
       MAC_ADDRESSES
                                      : T_NET_MAC_ADDRESS_VECTOR := (0 => C_NET_MAC_
   →ADDRESS_EMPTY);
       MAC_ADDRESSE_MASKS
                                      : T_NET_MAC_ADDRESS_VECTOR := (0 => C_NET_MAC_
   →MASK_DEFAULT)
     );
6
     port (
7
       Clock
                                       : in std_logic;
8
       Reset
                                       : in std_logic;
9
10
       In_Valid
                                      : in std_logic;
11
       In_Data
                                      : in T_SLV_8;
12
       In_SOF
                                      : in std_logic;
13
       In_EOF
                                      : in std_logic;
14
                                      : out std_logic;
15
       In_Ack
```

(continues on next page)

```
Out_Valid
                                      : out std_logic_vector(MAC_ADDRESSES'length - 1_
17

downto 0);
       Out_Data
                                      : out T_SLVV_8 (MAC_ADDRESSES'length - 1 downto...
    ⇔0);
       Out_SOF
                                      : out std_logic_vector (MAC_ADDRESSES'length - 1_
   →downto 0);
                                      : out std_logic_vector(MAC_ADDRESSES'length - 1_
       Out_EOF
20
   →downto 0);
                                      : in std_logic_vector(MAC_ADDRESSES'length - 1_
       Out_Ack
21
   →downto 0);
       Out_Meta_DestMACAddress_rst
                                      : in std_logic_vector(MAC_ADDRESSES'length - 1_
22
    →downto 0);
       Out_Meta_DestMACAddress_nxt
                                      : in std_logic_vector(MAC_ADDRESSES'length - 1_
23
    →downto 0);
       Out_Meta_DestMACAddress_Data : out T_SLVV_8 (MAC_ADDRESSES'length - 1 downto 0)
24
     );
25
26
   end entity;
```

Source file: net/mac/mac\_RX\_DestMAC\_Switch.vhdl

# PoC.net.mac.RX\_SrcMAC\_Filter

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity mac_RX_SrcMAC_Filter is
     generic (
2
       DEBUG
                                       : boolean
                                                                          := FALSE;
       MAC_ADDRESSES
                                      : T_NET_MAC_ADDRESS_VECTOR
                                                                          := (0 => C_NET_

→MAC_ADDRESS_EMPTY);
       MAC_ADDRESSE_MASKS
                                                                          := (0 => C_NET_
                                      : T_NET_MAC_ADDRESS_VECTOR
5
    →MAC_MASK_DEFAULT)
6
     );
     port (
7
       Clock
                                       : in std_logic;
8
       Reset
                                            std_logic;
                                       : in
9
10
       In_Valid
                                       : in std_logic;
11
       In_Data
                                       : in T_SLV_8;
12
                                       : in std_logic;
       In_SOF
13
       In_EOF
                                      : in std_logic;
14
       In Ack
                                      : out std_logic;
15
       In Meta rst
                                      : out std logic:
16
       In_Meta_DestMACAddress_nxt : out std_logic;
17
       In_Meta_DestMACAddress_Data : in T_SLV_8;
18
19
       Out_Valid
                                      : out std_logic;
20
       Out_Data
                                       : out T_SLV_8;
21
       Out_SOF
                                       : out std_logic;
22
       Out_EOF
23
                                      : out std_logic;
                                      : in std_logic;
       Out_Ack
24
                                      : in std_logic;
       Out_Meta_rst
25
       Out_Meta_DestMACAddress_nxt
                                      : in std_logic;
26
       Out_Meta_DestMACAddress_Data : out T_SLV_8;
2.7
       Out_Meta_SrcMACAddress_nxt
                                      : in std_logic;
28
```

```
Out_Meta_SrcMACAddress_Data : out T_SLV_8
);
end entity;
```

Source file: net/mac/mac\_RX\_SrcMAC\_Filter.vhdl

#### PoC.net.mac.RX\_Type\_Switch

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity mac_RX_Type_Switch is
     generic (
2
       DEBUG
                                       : boolean
                                                                           := FALSE;
       ETHERNET_TYPES
                                       : T_NET_MAC_ETHERNETTYPE_VECTOR := (0 => C_NET_
    →MAC_ETHERNETTYPE_EMPTY)
     port (
       Clock
                                       : in std_logic;
                                        : in std_logic;
       Reset.
       In Valid
                                       : in std logic;
10
       In_Data
                                       : in T_SLV_8;
11
       In_SOF
                                       : in std_logic;
12
       In_EOF
                                       : in std_logic;
13
       In_Ack
                                       : out std logic;
14
       In_Meta_rst
                                       : out std_logic;
15
       In_Meta_SrcMACAddress_nxt : out std_logic;
16
17
       In_Meta_SrcMACAddress_Data : in T_SLV_8;
18
       In_Meta_DestMACAddress_nxt
                                       : out std_logic;
       In_Meta_DestMACAddress_Data
19
                                       : in T_SLV_8;
20
       Out Valid
                                       : out std_logic_vector(ETHERNET_TYPES'length - 1...
21
    →downto 0);
                                       : out T_SLVV_8 (ETHERNET_TYPES'length - 1 downto...
       Out_Data
22
    \hookrightarrow0);
       Out_SOF
                                       : out std_logic_vector(ETHERNET_TYPES'length - 1_
23

downto 0);
                                        : out std_logic_vector(ETHERNET_TYPES'length - 1_
24
       Out_EOF
    →downto 0);
                                        : in std_logic_vector(ETHERNET_TYPES'length - 1_
25
       Out Ack
    →downto 0);
                                       : in std_logic_vector(ETHERNET_TYPES'length - 1...
       Out Meta rst.
26
    →downto 0);
       Out_Meta_SrcMACAddress_nxt
                                       : in std_logic_vector(ETHERNET_TYPES'length - 1_
27
    →downto ():
       Out_Meta_SrcMACAddress_Data
                                       : out T_SLVV_8 (ETHERNET_TYPES'length - 1 downto_
28
    \hookrightarrow 0);
       Out_Meta_DestMACAddress_nxt
                                       : in std_logic_vector(ETHERNET_TYPES'length - 1_
    →downto 0);
       Out_Meta_DestMACAddress_Data : out T_SLVV_8 (ETHERNET_TYPES'length - 1 downto_
30
    \hookrightarrow 0);
                                       : out T_NET_MAC_ETHERNETTYPE_VECTOR(ETHERNET_
       Out_Meta_EthType
31
    →TYPES'length - 1 downto 0)
32
```

(continues on next page)

```
end entity;
```

Source file: net/mac/mac\_RX\_Type\_Switch.vhdl

#### PoC.net.mac.TX SrcMAC Prepender

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity mac_TX_SrcMAC_Prepender is
     generic (
2
       DEBUG
                                                                          := FALSE;
                                       : boolean
       MAC_ADDRESSES
                                       : T_NET_MAC_ADDRESS_VECTOR
                                                                          := (0 => C_NET_
    →MAC_ADDRESS_EMPTY)
     );
5
     port (
6
       Clock
                                       : in std_logic;
                                       : in std_logic;
       Reset
       -- IN Port
       In_Valid
                                       : in std_logic_vector(MAC_ADDRESSES'length - 1_
10
   →downto 0);
       In_Data
                                       : in T_SLVV_8 (MAC_ADDRESSES'length - 1 downto...
11
   \hookrightarrow 0);
                                       : in std_logic_vector(MAC_ADDRESSES'length - 1_
       In_SOF
12
   →downto 0);
       In_EOF
                                       : in std_logic_vector(MAC_ADDRESSES'length - 1_
13
   →downto 0);
       In_Ack
                                       : out std_logic_vector (MAC_ADDRESSES'length - 1_
14
   →downto 0);
15
       In_Meta_rst
                                       : out std_logic_vector (MAC_ADDRESSES'length - 1_
   →downto 0);
                                       : out std_logic_vector(MAC_ADDRESSES'length - 1_
16
       In_Meta_DestMACAddress_nxt
   →downto ():
       In_Meta_DestMACAddress_Data
                                       : in T_SLVV_8 (MAC_ADDRESSES'length - 1 downto...
17
    →0);
        -- OUT Port
18
       Out_Valid
                                       : out std_logic;
19
       Out_Data
                                       : out T_SLV_8;
20
       Out_SOF
                                       : out std_logic;
21
       Out_EOF
22
                                       : out std_logic;
       Out_Ack
                                       : in std_logic;
23
                                      : in std_logic;
       Out_Meta_rst
24
       Out Meta DestMACAddress nxt : in std logic;
25
       Out_Meta_DestMACAddress_Data : out T_SLV_8
26
     );
27
   end entity;
28
```

Source file: net/mac/mac\_TX\_SrcMAC\_Prepender.vhdl

### PoC.net.mac.TX\_DestMAC\_Prepender

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity mac_TX_DestMAC_Prepender is
     generic (
2
       DEBUG
                                          : boolean
                                                                               := FALSE
4
     );
     port (
                                         : in std_logic;
       Clock
        Reset
                                         : in std_logic;
8
        In_Valid
                                         : in std_logic;
9
                                         : in T_SLV_8;
: in std_logic;
: in std_logic;
        In_Data
10
        In_SOF
11
        In_EOF
12
        In_Ack
13
                                         : out std_logic;
14
        In_Meta_rst
                                         : out std_logic;
        In_Meta_DestMACAddress_nxt : out std_logic;
15
        In_Meta_DestMACAddress_Data : in T_SLV_8;
16
17
       Out_Valid
                                         : out std_logic;
18
       Out_Data
                                         : out T_SLV_8;
19
        Out_SOF
                                         : out std_logic;
20
        Out_EOF
                                        : out std_logic;
21
        Out_Ack
                                         : in std_logic
22
     );
23
   end entity;
```

Source file: net/mac/mac\_TX\_DestMAC\_Prepender.vhdl

### PoC.net.mac.TX\_Type\_Prepender

Todo: No documentation available.

### **Entity Declaration:**

Source file: net/mac/mac\_TX\_Type\_Prepender.vhdl

#### PoC.net.mac.FrameLoopback

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity mac_FrameLoopback is
generic (
    MAX_FRAMES : positive := 4

);
port (
    Clock : in std_logic;
    Reset : in std_logic;
    In_Valid : in std_logic;
```

(continues on next page)

```
In_Data
                                       : in T_SLV_8;
10
       In_SOF
                                       : in std_logic;
11
       In_EOF
                                       : in std_logic;
12
       In_Ack
                                      : out std_logic;
13
       In_Meta_rst
                                      : out std_logic;
14
       In_Meta_SrcMACAddress_nxt
15
                                     : out std_logic;
       In_Meta_SrcMACAddress_Data : in T_SLV_8;
16
       In_Meta_DestMACAddress_nxt
                                      : out std_logic;
17
       In_Meta_DestMACAddress_Data
                                     : in T_SLV_8;
18
       -- OUT Port
19
       Out_Valid
                                       : out std_logic;
20
21
       Out_Data
                                       : out T_SLV_8;
       Out_SOF
                                       : out std_logic;
22
23
       Out_EOF
                                       : out std_logic;
24
       Out_Ack
                                       : in std_logic;
                                      : in std_logic;
25
       Out_Meta_rst
                                      : in std_logic;
       Out_Meta_SrcMACAddress_nxt
26
       Out_Meta_SrcMACAddress_Data : out T_SLV_8;
27
       Out_Meta_DestMACAddress_nxt : in std_logic;
28
       Out_Meta_DestMACAddress_Data : out T_SLV_8
29
     );
30
   end entity;
31
```

Source file: net/mac/mac\_FrameLoopback.vhdl

#### PoC.net.mac.Wrapper

Todo: No documentation available.

### **Entity Declaration:**

```
entity mac_Wrapper is
     generic (
2
       DEBUG
                                      : boolean
                                                                               := FALSE:
3
       MAC_CONFIG
                                      : T_NET_MAC_CONFIGURATION_VECTOR
4
     );
5
     port (
6
       Clock
                                      : in std_logic;
7
        Reset
                                      : in std_logic;
8
       Eth_TX_Valid
                                     : out std_logic;
10
       Eth_TX_Data
                                      : out T_SLV_8;
11
       Eth_TX_SOF
                                     : out std_logic;
12
       Eth TX EOF
                                     : out std logic;
13
       Eth_TX_Ack
                                      : in std_logic;
14
15
       Eth_RX_Valid
                                     : in std_logic;
16
        Eth_RX_Data
                                     : in T_SLV_8;
17
        Eth_RX_SOF
                                     : in std_logic;
18
        Eth_RX_EOF
                                     : in std_logic;
19
20
       Eth_RX_Ack
                                     : out std_logic;
21
       TX_Valid
                                      : in std_logic_vector(getPortCount(MAC_CONFIG) -_
22
    \hookrightarrow 1 downto 0);
       TX Data
                                      : in T_SLVV_8 (getPortCount (MAC_CONFIG) - 1 downto.
23
    →0);
```

```
TX_SOF
                                        : in std_logic_vector(getPortCount(MAC_CONFIG) -_
24
    \rightarrow 1 downto 0);
        TX_EOF
                                        : in std_logic_vector(getPortCount(MAC_CONFIG) -_
    \rightarrow 1 downto 0);
       TX_Ack
                                        : out std_logic_vector(getPortCount(MAC_CONFIG) -_
    \hookrightarrow 1 downto 0);
                                        : out std_logic_vector(getPortCount(MAC_CONFIG) -_
27
       TX_Meta_rst
    \rightarrow 1 downto 0);
        TX_Meta_DestMACAddress_nxt : out std_logic_vector(getPortCount(MAC_CONFIG) -_
28
    \hookrightarrow 1 downto 0);
        TX_Meta_DestMACAddress_Data : in T_SLVV_8 (getPortCount (MAC_CONFIG) - 1 downto_
29
    →0);
30
31
        RX_Valid
                                        : out std_logic_vector(getPortCount(MAC_CONFIG) -_
    \rightarrow 1 downto 0);
                                        : out T_SLVV_8 (getPortCount (MAC_CONFIG) - 1 downto_
       RX_Data
32
    →0);
       RX_SOF
                                        : out std_logic_vector(getPortCount(MAC_CONFIG) -_
33
    \hookrightarrow 1 downto 0);
       RX_EOF
                                        : out std_logic_vector(getPortCount(MAC_CONFIG) -_
34
    \hookrightarrow 1 downto 0);
       RX_Ack
                                        : in std_logic_vector(getPortCount(MAC_CONFIG) -_
35
    \hookrightarrow 1 downto 0);
       RX_Meta_rst
                                        : in std_logic_vector(getPortCount(MAC_CONFIG) -_
    \hookrightarrow 1 downto 0);
       RX_Meta_SrcMACAddress_nxt : in std_logic_vector(getPortCount(MAC_CONFIG) -_
37
    \hookrightarrow 1 downto 0);
38
        RX_Meta_SrcMACAddress_Data : out T_SLVV_8(getPortCount(MAC_CONFIG) - 1 downto_
    →0);
        RX_Meta_DestMACAddress_nxt : in std_logic_vector(getPortCount(MAC_CONFIG) -_
39
    \hookrightarrow 1 downto 0);
        RX_Meta_DestMACAddress_Data : out T_SLVV_8 (getPortCount (MAC_CONFIG) - 1 downto_
40
                                        : out T_NET_MAC_ETHERNETTYPE_
        RX_Meta_EthType
41
     →VECTOR(getPortCount(MAC_CONFIG) - 1 downto 0)
     );
   end entity;
```

Source file: net/mac/mac\_Wrapper.vhdl

### 7.13.8 PoC.net.ndp

These are ndp entities....

### PoC.net.ndp.DestinationCache

**Todo:** No documentation available.

#### **Entity Declaration:**

Source file: net/ndp/ndp\_DestinationCache.vhdl

#### PoC.net.ndp.FSMQuery

### The PoC-Library Documentation, Release 1.1.1

**Todo:** No documentation available.

#### **Entity Declaration:**

Source file: net/ndp/ndp\_FSMQuery.vhdl

#### PoC.net.ndp.NeighborCache

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: net/ndp/ndp\_NeighborCache.vhdl

### PoC.net.ndp.Wrapper

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: net/ndp/ndp\_Wrapper.vhdl

### 7.13.9 PoC.net.stack

These are udp entities....

#### stack\_IPv4

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet

#### stack\_IPv6

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet

#### PoC.net.stack.UDPv4

Todo: No documentation available.

### **Entity Declaration:**

Source file: net/stack/stack\_UDPv4.vhdl

#### stack UDPv6

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#### stack MAC

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet

### 7.13.10 PoC.net.udp

These are udp entities....

### PoC.net.udp.RX

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity udp_RX is
     generic (
2
       DEBUG
                                          : boolean
                                                               := FALSE;
       IP_VERSION
                                                               := 6
4
                                          : positive
     );
     port (
6
       Clock
                                          : in std logic;
       Reset
                                          : in std logic;
        -- STATUS port
                                          : out std_logic;
       Error
10
       -- IN port
11
       In_Valid
                                          : in std_logic;
12
       In_Data
                                          : in
                                                T_SLV_8;
```

(continues on next page)

```
: in std_logic;
        In_SOF
14
        In_EOF
                                          : in std_logic;
15
        In_Ack
                                          : out std_logic;
16
        In_Meta_rst
                                          : out std_logic;
17
        In_Meta_SrcMACAddress_nxt
                                         : out std_logic;
18
        In_Meta_SrcMACAddress_Data
19
                                         : in T_SLV_8;
                                         : out std_logic;
        In_Meta_DestMACAddress_nxt
20
        In_Meta_DestMACAddress_Data
                                         : in T_SLV_8;
21
        In_Meta_EthType
                                          : in T_SLV_16;
22
        In_Meta_SrcIPAddress_nxt
                                          : out std_logic;
23
        In_Meta_SrcIPAddress_Data
                                          : in T_SLV_8;
24
25
        In_Meta_DestIPAddress_nxt
                                          : out std_logic;
        In_Meta_DestIPAddress_Data
                                          : in T_SLV_8;
26
27
          In_Meta_TrafficClass
                                            : in
                                                  T_SLV_8;
                                             : in T_SLV_24;
28
          In_Meta_FlowLabel
                                          : in T_SLV_16;
29
        In_Meta_Length
                                          : in T_SLV_8;
        In_Meta_Protocol
30
        -- OUT port
31
        Out_Valid
                                          : out std logic;
32
        Out_Data
                                          : out T_SLV_8;
33
        Out_SOF
                                          : out std_logic;
34
        Out_EOF
                                          : out std_logic;
35
        Out_Ack
                                         : in std_logic;
36
        Out_Meta_rst
                                         : in std_logic;
37
        Out_Meta_SrcMACAddress_nxt : in std_logic;
38
        Out_Meta_SrcMACAddress_Data
                                        : out T_SLV_8;
39
40
        Out_Meta_DestMACAddress_nxt
                                         : in std_logic;
41
        Out_Meta_DestMACAddress_Data : out T_SLV_8;
        Out_Meta_EthType
                                         : out T_SLV_16;
42
        Out_Meta_SrcIPAddress_nxt
                                        : in std_logic;
43
       Out_Meta_SrcIPAddress_Data : out T_SLV_8;
Out_Meta_DestIPAddress_nxt : in std_logi
Out_Meta_DestIPAddress_Data : out T_SLV_8;
44
45
                                          : in std_logic;
46
         Out_Meta_TrafficClass
                                            : out T_SLV_8;
47
          Out_Meta_FlowLabel
                                            : out T_SLV_24;
48
49
        Out_Meta_Length
                                          : out T_SLV_16;
        Out_Meta_Protocol
                                          : out T_SLV_8;
50
        Out_Meta_SrcPort
                                          : out T_SLV_16;
51
        Out_Meta_DestPort
                                          : out T_SLV_16
52
     );
53
   end entity;
```

Source file: net/udp/udp\_RX.vhdl

#### PoC.net.udp.TX

Todo: No documentation available.

#### **Entity Declaration:**

```
Clock
                                     : in std_logic;
7
       Reset
                                     : in std_logic;
8
       -- IN port
       In_Valid
                                    : in std_logic;
       In_Data
                                    : in T_SLV_8;
11
       In_SOF
                                    : in std_logic;
12
       In_EOF
                                    : in std_logic;
13
       In_Ack
                                    : out std_logic;
14
       In_Meta_rst
                                    : out std_logic;
15
       In_Meta_SrcIPAddress_nxt : out std_logic;
In_Meta_SrcIPAddress_Data : in T_SLV_8;
16
17
18
       In_Meta_DestIPAddress_nxt
                                     : out std_logic;
       In_Meta_DestIPAddress_Data : in T_SLV_8;
19
                                     : in T_SLV_16;
20
       In_Meta_SrcPort
                                     : in T_SLV_16;
21
       In_Meta_DestPort
                                    : in T_SLV_16;
       In_Meta_Length
22
                                    : in T_SLV_16;
       In_Meta_Checksum
23
       -- OUT port
24
       Out_Valid
                                    : out std_logic;
25
       Out_Data
                                    : out T_SLV_8;
26
       Out_SOF
                                    : out std_logic;
27
       Out_EOF
                                    : out std_logic;
28
       Out_Ack
                                    : in std_logic;
29
       Out_Meta_rst
                                    : in std_logic;
       Out_Meta_SrcIPAddress_nxt : in std_logic;
31
       Out_Meta_SrcIPAddress_Data : out T_SLV_8;
32
33
       Out_Meta_DestIPAddress_nxt : in std_logic;
       Out_Meta_DestIPAddress_Data : out T_SLV_8;
34
35
       Out_Meta_Length
                           : out T_SLV_16
36
     );
   end entity;
37
```

Source file: net/udp/udp\_TX.vhdl

#### PoC.net.udp.FrameLoopback

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity udp_FrameLoopback is
     generic (
2
       IP VERSION
                                      : positive
                                                           := 6;
       MAX_FRAMES
                                                            := 4
                                      : positive
4
     );
     port (
6
      Clock
                                      : in std_logic;
      Reset
                                      : in std_logic;
       -- IN port
       In_Valid
                                     : in std_logic;
11
       In_Data
                                      : in T_SLV_8;
                                      : in std_logic;
       In_SOF
12
       In_EOF
                                     : in std_logic;
13
       In_Ack
                                     : out std_logic;
14
       In_Meta_rst
                                     : out std_logic;
15
       In_Meta_DestIPAddress_nxt : out std_logic;
16
```

(continues on next page)

```
In_Meta_DestIPAddress_Data : in T_SLV_8;
17
       In_Meta_SrcIPAddress_nxt : out std_logic;
In_Meta_SrcIPAddress_Data : in T_SLV_8;
18
19
       In_Meta_DestPort
                                      : in T_NET_UDP_PORT;
       In_Meta_SrcPort
                                       : in T_NET_UDP_PORT;
21
       -- OUT port
22
       Out_Valid
                                       : out std_logic;
23
       Out_Data
                                       : out T_SLV_8;
24
       Out_SOF
                                       : out std_logic;
25
       Out_EOF
                                       : out std_logic;
26
       Out_Ack
                                       : in std_logic;
27
28
       Out_Meta_rst
                                       : in std_logic;
29
       Out_Meta_DestIPAddress_nxt
                                       : in
                                             std_logic;
       Out_Meta_DestIPAddress_Data : out T_SLV_8;
30
31
       Out_Meta_SrcIPAddress_nxt
                                       : in std_logic;
       Out_Meta_SrcIPAddress_Data
32
                                       : out T_SLV_8;
                                      : out T_NET_UDP_PORT;
       Out_Meta_DestPort
33
       Out_Meta_SrcPort
                                       : out T_NET_UDP_PORT
34
     );
35
   end entity;
36
```

Source file: net/udp/udp\_FrameLoopback.vhdl

### PoC.net.udp.Wrapper

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity udp_Wrapper is
2
     generic (
       DEBUG
                                          : boolean
                                                                          := FALSE;
3
                                          : positive
       IP_VERSION
                                                                         := 6;
       PORTPAIRS
                                          : T_NET_UDP_PORTPAIR_VECTOR := (0 => (x
5
   \rightarrow "0000", x"0000"))
     );
6
     port (
7
       Clock
                                          : in std_logic;
8
       Reset.
                                           : in std_logic;
       -- from IP layer
10
       IP_TX_Valid
                                          : out std_logic;
11
       IP_TX_Data
                                          : out T_SLV_8;
12
       IP_TX_SOF
                                          : out std_logic;
13
       IP TX EOF
                                          : out std logic;
14
       IP_TX_Ack
                                          : in std_logic;
15
       IP_TX_Meta_rst
                                         : in std_logic;
16
       IP_TX_Meta_SrcIPAddress_nxt
                                         : in std_logic;
17
       IP_TX_Meta_SrcIPAddress_Data
                                         : out T_SLV_8;
18
       IP_TX_Meta_DestIPAddress_nxt
                                         : in std_logic;
19
       IP_TX_Meta_DestIPAddress_Data
                                         : out T_SLV_8;
21
       IP_TX_Meta_Length
                                          : out T_SLV_16;
       -- to IP layer
22
       IP_RX_Valid
                                          : in std_logic;
23
       IP_RX_Data
                                          : in T_SLV_8;
24
       IP_RX_SOF
                                          : in std_logic;
25
       IP_RX_EOF
                                          : in std logic;
26
```

```
27
       IP_RX_Ack
                                           : out std_logic;
28
       IP_RX_Meta_rst
                                          : out std logic;
       IP_RX_Meta_SrcMACAddress_nxt
                                          : out std_logic;
       IP_RX_Meta_SrcMACAddress_Data
                                          : in T_SLV_8;
       IP_RX_Meta_DestMACAddress_nxt
                                          : out std_logic;
31
       IP_RX_Meta_DestMACAddress_Data
32
                                          : in T_SLV_8;
       IP_RX_Meta_EthType
33
                                          : in T_SLV_16;
       IP_RX_Meta_SrcIPAddress_nxt
                                          : out std_logic;
34
                                          : in T_SLV_8;
       IP_RX_Meta_SrcIPAddress_Data
35
       IP_RX_Meta_DestIPAddress_nxt
                                          : out std_logic;
36
       IP_RX_Meta_DestIPAddress_Data
                                          : in T_SLV_8;
37
38
         IP_RX_Meta_TrafficClass
                                             : in T_SLV_8;
39
         IP_RX_Meta_FlowLabel
                                              : in T_SLV_24;
40
       IP_RX_Meta_Length
                                           : in T_SLV_16;
                                           : in T_SLV_8;
41
       IP_RX_Meta_Protocol
42
       -- from upper layer
       TX_Valid
                                           : in std_logic_vector(PORTPAIRS'length - 1_
43
    →downto 0);
                                           : in T_SLVV_8 (PORTPAIRS'length - 1 downto_
       TX Data
44
   \hookrightarrow 0);
       TX_SOF
                                           : in std_logic_vector(PORTPAIRS'length - 1_
45
   →downto 0);
                                           : in std_logic_vector(PORTPAIRS'length - 1_
       TX EOF
46
    →downto 0);
       TX_Ack
                                           : out std_logic_vector(PORTPAIRS'length - 1_
    →downto 0);
48
       TX_Meta_rst
                                           : out std_logic_vector(PORTPAIRS'length - 1_
    →downto 0);
49
       TX_Meta_SrcIPAddress_nxt
                                          : out std_logic_vector(PORTPAIRS'length - 1_
    →downto 0);
       TX_Meta_SrcIPAddress_Data
                                          : in T_SLVV_8 (PORTPAIRS'length - 1 downto...
50
    →0);
       TX_Meta_DestIPAddress_nxt
                                          : out std_logic_vector(PORTPAIRS'length - 1_
51
    →downto 0);
       TX_Meta_DestIPAddress_Data
                                          : in T_SLVV_8 (PORTPAIRS'length - 1 downto_
    →0);
                                           : in T_SLVV_16(PORTPAIRS'length - 1 downto_
53
       TX_Meta_SrcPort
    \hookrightarrow 0);
                                           : in T_SLVV_16(PORTPAIRS'length - 1 downto_
       TX_Meta_DestPort
54
    \hookrightarrow 0);
                                           : in T_SLVV_16 (PORTPAIRS'length - 1 downto...
       TX_Meta_Length
55
       -- to upper layer
56
       RX_Valid
                                           : out std_logic_vector(PORTPAIRS'length - 1_
57
    →downto 0);
      RX_Data
                                           : out T_SLVV_8 (PORTPAIRS'length - 1 downto_
    \hookrightarrow0);
                                           : out std_logic_vector(PORTPAIRS'length - 1_
       RX_SOF
59
   →downto 0);
       RX EOF
                                           : out std_logic_vector(PORTPAIRS'length - 1,,
60
   →downto 0);
       RX Ack
                                           : in std_logic_vector(PORTPAIRS'length - 1...
61
   →downto 0);
                                           : in std_logic_vector(PORTPAIRS'length - 1_
62
       RX_Meta_rst
    →downto 0);
       RX_Meta_SrcMACAddress_nxt
                                          : in std_logic_vector(PORTPAIRS'length - 1_
63
    →downto 0);
       RX_Meta_SrcMACAddress_Data
                                          : out T_SLVV_8 (PORTPAIRS'length - 1 downto...
64
    \hookrightarrow 0);
                                          : in std_logic_vector(PORTPAIRS'length - 1...
      RX_Meta_DestMACAddress_nxt
65
   →downto 0);
```

(continues on next page)

```
: out T_SLVV_8 (PORTPAIRS'length - 1 downto_
       RX_Meta_DestMACAddress_Data
66
       RX_Meta_EthType
                                            : out T_SLVV_16(PORTPAIRS'length - 1 downto...
    \hookrightarrow0);
                                           : in std_logic_vector(PORTPAIRS'length - 1_
       RX_Meta_SrcIPAddress_nxt

→downto 0);
                                           : out T_SLVV_8 (PORTPAIRS'length - 1 downto_
       RX_Meta_SrcIPAddress_Data
69
    \hookrightarrow 0);
       RX_Meta_DestIPAddress_nxt
                                           : in std_logic_vector(PORTPAIRS'length - 1_
70
    →downto 0);
       RX_Meta_DestIPAddress_Data
                                           : out T_SLVV_8 (PORTPAIRS'length - 1 downto_
71
         RX_Meta_TrafficClass
                                              : out T_SLVV_8 (PORTPAIRS'length - 1 downto_
72
    → 0);
                                              : out T_SLVV_24 (PORTPAIRS'length - 1_
73
         RX_Meta_FlowLabel
    →downto 0);
                                           : out T_SLVV_16(PORTPAIRS'length - 1 downto_
       RX_Meta_Length
74
    ⇔0);
                                            : out T_SLVV_8 (PORTPAIRS'length - 1 downto_
       RX_Meta_Protocol
75
    \hookrightarrow 0);
       RX_Meta_SrcPort
                                            : out T_SLVV_16 (PORTPAIRS'length - 1 downto_
76
    ⇔0);
       RX_Meta_DestPort
                                            : out T_SLVV_16(PORTPAIRS'length - 1 downto_
77
    \hookrightarrow 0)
    );
   end entity;
```

Source file: net/udp/udp\_Wrapper.vhdl

### 7.13.11 PoC.net Package

Source file: net.pkg.vhdl

### 7.13.12 PoC.net.FrameChecksum

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity net_FrameChecksum is
1
2
     generic (
       MAX_FRAMES
                                       : positive
                                                         := 8;
3
                                       : positive
       MAX_FRAME_LENGTH
                                                          := 2048;
4
                                                          := (0 => 8);
       META_BITS
                                       : T_POSVEC
5
       META_FIFO_DEPTH
                                       : T_POSVEC
                                                          := (0 => 16)
6
7
     );
     port (
8
       Clock
                                       : in std_logic;
9
                                       : in std_logic;
10
       Reset
       -- IN port
11
       In_Valid
                                       : in std_logic;
12
       In_Data
                                       : in T_SLV_8;
13
       In_SOF
                                       : in std_logic;
14
       In_EOF
                                       : in std_logic;
15
       In_Ack
                                       : out std_logic;
16
```

```
: out std_logic;
17
       In_Meta_rst
       In_Meta_nxt
                                      : out std_logic_vector(META_BITS'length - 1_
18

→downto 0);
       In_Meta_Data
                                      : in std_logic_vector(isum(META_BITS) - 1_
    →downto 0);
20
       -- OUT port
       Out_Valid
                                      : out std_logic;
21
       Out_Data
                                      : out T_SLV_8;
22
       Out_SOF
                                      : out std_logic;
23
       Out_EOF
                                      : out std_logic;
24
                                      : in std_logic;
       Out_Ack
25
       Out_Meta_rst
                                      : in std_logic;
26
27
       Out_Meta_nxt
                                      : in std_logic_vector(META_BITS'length - 1_
    →downto 0);
28
      Out_Meta_Data
                                      : out std_logic_vector(isum(META_BITS) - 1_
   →downto 0);
       Out_Meta_Length
                                      : out T_SLV_16;
29
       Out_Meta_Checksum
                                      : out T_SLV_16
30
     );
31
   end entity;
32
```

Source file: net/net\_FrameChecksum.vhdl

### 7.13.13 PoC.net.FrameLoopback

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity FrameLoopback is
     generic (
2
       DATA_BW
                                                    := 8;
                                  : positive
       META_BW
                                  : natural
                                                     := 0
     port (
       Clock
                                  : in std_logic;
       Reset
                                  : in std_logic;
       In_Valid
                                  : in std_logic;
10
       In_Data
                                  : in std_logic_vector(DATA_BW - 1 downto 0);
11
                                  : in std_logic_vector(META_BW - 1 downto 0);
       In_Meta
12
       In_SOF
                                  : in std_logic;
13
       In_EOF
                                  : in std_logic;
14
       In_Ack
                                  : out std_logic;
15
16
17
       Out_Valid
18
                                  : out std_logic;
       Out_Data
                                  : out std_logic_vector(DATA_BW - 1 downto 0);
19
       Out_Meta
                                  : out std_logic_vector(META_BW - 1 downto 0);
20
       Out_SOF
                                  : out std_logic;
21
       Out_EOF
                                  : out std_logic;
22
       Out_Ack
                                  : in std_logic
23
     );
24
   end entity;
25
```

Source file: net/net\_FrameLoopback.vhdl

### 7.14 PoC.sort

These are sorting entities....

### **Sub-Namespaces**

• PoC.sort.sortnet

#### **Entities**

- IP:sort ExpireList
- IP:sort\_InsertSort
- PoC.sort.LeastFrequentlyUsed
- PoC.sort.lru cache
- PoC.sort.lru\_list

### 7.14.1 PoC.sort.sortnet

This sub-namespace contains sorting network implementations.

#### **Entities**

- PoC.sort.sortnet.BitonicSort
- PoC.sort.sortnet.MergeSort\_Streamed
- PoC.sort.sortnet.OddEvenMergeSort
- PoC.sort.sortnet.OddEvenSort
- PoC.sort.sortnet.Stream\_Adapter
- PoC.sort.sortnet.Stream\_Adapter2
- $\bullet \ \textit{PoC.sort.sortnet.Transform}$

#### **PoC.sort.sortnet Package**

```
type T_SORTNET_IMPL is (
   SORT_SORTNET_IMPL_ODDEVEN_SORT,
   SORT_SORTNET_IMPL_ODDEVEN_MERGESORT,
   SORT_SORTNET_IMPL_BITONIC_SORT
);
```

#### T\_SORTNET\_IMPL

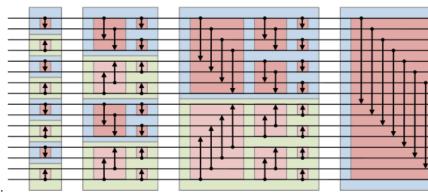
**SORT\_SORTNET\_IMPL\_ODDEVEN\_SORT** Instantiate a *PoC.sort.sortnet.OddEvenSort* sorting network.

**SORT\_SORTNET\_IMPL\_ODDEVEN\_MERGESORT** Instantiate a *PoC.sort.sortnet.OddEvenMergeSort* sorting network.

**SORT\_SORTNET\_IMPL\_BITONIC\_SORT** Instantiate a *PoC.sort.sortnet.BitonicSort* sorting network.

Source file: sortnet.pkg.vhdl

#### PoC.sort.sortnet.BitonicSort



This sorting network uses the bitonic sort algorithm.

### **Entity Declaration:**

```
entity sortnet_BitonicSort is
     generic (
2
       INPUTS
                             : positive := 32; -- input count
       KEY_BITS
                            : positive := 32;
                                                   -- the first KEY_BITS of In_Data_
                            ritera (key)
: positive := 64;
:= 2;
   →are used as a sorting critera (key)
      DATA_BITS
                                                   -- inclusive KEY_BITS
                                                   -- additional bits, not sorted
      META_BITS
6
   →but delayed as long as In_Data
      PIPELINE_STAGE_AFTER : natural := 2;
                                                   -- add a pipline stage after n
7
    →sorting stages
      ADD_INPUT_REGISTERS : boolean := FALSE;
       ADD_OUTPUT_REGISTERS : boolean := TRUE
9
10
     );
11
     port (
       Clock
                 : in std_logic;
12
       Reset
                  : in std_logic;
13
14
       Inverse
                  : in std_logic
15
16
17
       In_Valid
                  : in std_logic;
                  : in std_logic;
18
       In_IsKey
                  : in T_SLM(INPUTS - 1 downto 0, DATA_BITS - 1 downto 0);
19
       In_Data
                  : in std_logic_vector(META_BITS - 1 downto 0);
20
       In_Meta
21
       Out_Valid : out std_logic;
22
       Out_IsKey : out std_logic;
23
       Out_Data
                 : out T_SLM(INPUTS - 1 downto 0, DATA_BITS - 1 downto 0);
24
                 : out std_logic_vector(META_BITS - 1 downto 0)
       Out_Meta
25
     );
26
   end entity;
```

Source file: sort/sortnet/sortnet\_BitonicSort.vhdl

### PoC.sort.sortnet.MergeSort\_Streamed

**Todo:** No documentation available.

7.14. PoC.sort 189

### **Entity Declaration:**

```
entity sortnet_MergeSort_Streamed is
2
     generic (
       FIFO_DEPTH : positive
                               := 32;
                              := 32;
       KEY_BITS : positive
4
                               := 32
       DATA_BITS : positive
5
6
     );
     port (
7
       Clock
               : in std_logic;
8
       Reset
                 : in std_logic;
9
10
       Inverse : in std_logic
                                   := '0';
11
12
       In_Valid : in std_logic;
13
       In_Data : in std_logic_vector(DATA_BITS - 1 downto 0);
14
                : in std_logic;
       In_SOF
15
       In_IsKey : in std_logic;
16
       In_EOF : in std_logic;
17
       In_Ack : out std_logic;
18
19
       Out_Sync : out std_logic;
20
       Out_Valid : out std_logic;
21
22
       Out_Data : out std_logic_vector(DATA_BITS - 1 downto 0);
       Out_SOF : out std_logic;
23
       Out_IsKey : out std_logic;
24
       Out_EOF : out std_logic;
25
       Out_Ack : in std_logic
26
     );
2.7
   end entity;
28
```

Source file: sort/sortnet/sortnet\_MergeSort\_Streamed.vhdl

### PoC.sort.sortnet.OddEvenMergeSort

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity sortnet_OddEvenMergeSort is
2
    generic (
      INPUTS
                           : positive := 128; -- input count
      KEY_BITS
                           : positive := 32; -- the first KEY_BITS of In_Data_
   →are used as a sorting critera (key)
      DATA_BITS : positive := 32;
                                                -- inclusive KEY_BITS
5
                                                -- additional bits, not sorted but
      META_BITS
                           : natural := 2;
6

→ delayed as long as In_Data

      PIPELINE_STAGE_AFTER : natural := 2; -- add a pipline stage after n.
7
   ⇒sorting stages
      ADD_INPUT_REGISTERS
                          : boolean
                                      := FALSE; --
8
      ADD_OUTPUT_REGISTERS : boolean
                                      := TRUE
9
    );
10
11
    port (
      Clock
                  : in std_logic;
12
      Reset.
                  : in std_logic;
13
14
      Inverse
              : in std_logic
                                   := '0';
15
```

```
16
       In_Valid : in std_logic;
17
       In_IsKey : in std_logic;
18
                 : in T_SLM(INPUTS - 1 downto 0, DATA_BITS - 1 downto 0);
19
                  : in std_logic_vector(META_BITS - 1 downto 0);
       In_Meta
20
21
       Out_Valid : out std_logic;
22
       Out_IsKey : out std_logic;
23
                 : out T_SLM(INPUTS - 1 downto 0, DATA_BITS - 1 downto 0);
       Out_Data
24
       Out_Meta
                  : out std_logic_vector(META_BITS - 1 downto 0)
25
     );
26
27
   end entity;
```

Source file: sort/sortnet/sortnet\_OddEvenMergeSort.vhdl

#### PoC.sort.sortnet.OddEvenSort

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity sortnet_OddEvenSort is
     generic (
2
                             : positive := 8;
                                                 -- input count
3
       KEY_BITS
                             : positive := 32;
                                                   -- the first KEY_BITS of In_Data_
   →are used as a sorting critera (key)
       DATA_BITS
                            : positive := 32;
                                                   -- inclusive KEY_BITS
       META_BITS
                             : natural := 2;
                                                  -- additional bits, not sorted but
   →delayed as long as In_Data
7
       PIPELINE_STAGE_AFTER : natural := 2;
                                                   -- add a pipline stage after n_
   \hookrightarrowsorting stages
       ADD_INPUT_REGISTERS
                            : boolean := FALSE; --
8
       ADD_OUTPUT_REGISTERS : boolean
                                        := TRUE
Q
10
     );
     port (
11
       Clock
                   : in std_logic;
12
                   : in std_logic;
13
14
                  : in std_logic := '0';
       Inverse
15
16
       In_Valid
                : in std_logic;
17
       In_IsKey
                 : in std_logic;
18
                  : in T_SLM(INPUTS - 1 downto 0, DATA_BITS - 1 downto 0);
       In Data
19
       In_Meta
                  : in std_logic_vector(META_BITS - 1 downto 0);
20
21
       Out_Valid : out std_logic;
22
       Out_IsKey : out std_logic;
23
       Out_Data : out T_SLM(INPUTS - 1 downto 0, DATA_BITS - 1 downto 0);
       Out_Meta : out std_logic_vector(META_BITS - 1 downto 0)
25
     );
26
27
   end entity;
```

Source file: sort/sortnet/sortnet\_OddEvenSort.vhdl

### PoC.sort.sortnet.Stream\_Adapter

7.14. PoC.sort 191

**Todo:** No documentation available.

#### **Entity Declaration:**

```
entity sortnet_Stream_Adapter is
       generic (
2
         STREAM_DATA_BITS : positive := 32;
STREAM_META_BITS : positive := 2;
         STREAM_META_BITS
SORTNET_IMPL
SORTNET_SIZE
         SORTNET_ITTLE

SORTNET_SIZE : positive

SORTNET_KEY_BITS : positive := 32;

SORTNET_DATA_BITS : natural := 32;

SORTNET_DATA_BITS : boolean := FALSE
                                      : T_SORTNET_IMPL := SORT_SORTNET_IMPL_ODDEVEN_MERGESORT;
8
9
       );
10
11
       port (
                  : in std_logic;
: in std logic;
         Clock
12
                         : in std_logic;
         Reset
13
14
         In_Valid : in std_logic;
15
         In_IsKey : in std_logic;
In_Data : in std_logic_vector(STREAM_DATA_BITS - 1 downto 0);
In_Meta : in std_logic_vector(STREAM_META_BITS - 1 downto 0);
16
17
18
         In_Ack
                        : out std_logic;
19
20
         Out_Valid : out std_logic;
21
         Out_IsKey : out std_logic;
22
         Out_Data : out std_logic_vector(STREAM_DATA_BITS - 1 downto 0);
23
         Out_Meta : out std_logic_vector(STREAM_META_BITS - 1 downto 0);
24
         Out_Ack
25
                        : in std_logic
26
      );
    end entity;
27
```

Source file: sort/sortnet/sortnet\_Stream\_Adapter.vhdl

### PoC.sort.sortnet.Stream\_Adapter2

Todo: No documentation available.

#### **Entity Declaration:**

```
entity sortnet_Stream_Adapter2 is
    generic (
2
      STREAM_DATA_DITS
                         : positive
                                         := 32;
                                    := 2;
:= 2;
                         : positive
                         : positive
      DATA COLUMNS
                         : T_SORTNET_IMPL := SORT_SORTNET_IMPL_ODDEVEN_MERGESORT;
      SORTNET_IMPL
      SORTNET_SIZE
                         : positive
                                         := 32;
      SORTNET_KEY_BITS
                         : positive
                                         := 32;
      SORTNET_DATA_BITS
                         : natural
                                         := 32;
      SORTNET_REG_AFTER
                         : natural
                                         := 2;
10
      MERGENET_STAGES
                        : positive
11
                                         := 2
12
    );
    port (
```

```
Clock
                   : in std_logic;
14
                   : in
                         std_logic;
15
       Reset
16
       Inverse
                  : in std_logic
                                         := '0';
17
18
       In_Valid : in std_logic;
19
       In_Data
                  : in std_logic_vector(STREAM_DATA_BITS - 1 downto 0);
20
       In_Meta
                  : in std_logic_vector(STREAM_META_BITS - 1 downto 0);
21
       In_SOF
                  : in std_logic;
22
       In_IsKey : in std_logic;
23
       In_EOF
                   : in std_logic;
24
25
       In_Ack
                   : out std_logic;
26
27
       Out_Valid
                  : out std_logic;
                   : out std_logic_vector(STREAM_DATA_BITS - 1 downto 0);
28
       Out_Data
                   : out std_logic_vector(STREAM_META_BITS - 1 downto 0);
29
       Out_Meta
       Out_SOF
                   : out std_logic;
30
       Out_IsKey : out std_logic;
31
       Out_EOF
                  : out std_logic;
32
       Out_Ack
                  : in std_logic
33
     );
34
   end entity;
35
```

Source file: sort/sortnet/sortnet\_Stream\_Adapter2.vhdl

#### PoC.sort.sortnet.Transform

**Todo:** No documentation available.

### **Entity Declaration:**

```
entity sortnet_Transform is
1
     generic (
2
                   : positive
                                := 16;
       ROWS
3
       COLUMNS
                   : positive
                                 := 4;
       DATA_BITS
                  : positive
5
     );
6
     port (
7
       Clock
                : in std_logic;
8
                 : in std_logic;
9
       Reset
10
       In_Valid : in std_logic;
11
       In_Data : in T_SLM(ROWS - 1 downto 0, DATA_BITS - 1 downto 0);
12
                : in std_logic;
       In SOF
13
       In_EOF : in std_logic;
14
15
       Out_Valid : out std_logic;
16
       Out_Data : out T_SLM(COLUMNS - 1 downto 0, DATA_BITS - 1 downto 0);
17
       Out_SOF : out std_logic;
18
       Out_EOF : out std_logic
19
20
     );
   end entity;
21
```

Source file: sort/sortnet/sortnet\_Transform.vhdl

7.14. PoC.sort 193

### 7.14.2 PoC.sort.ExpireList

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: sort/sort\_ExpireList.vhdl

### 7.14.3 PoC.sort.InsertSort

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: sort/sort\_InsertSort.vhdl

### 7.14.4 PoC.sort.LeastFrequentlyUsed

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: sort/sort\_LeastFrequentlyUsed.vhdl

### 7.14.5 PoC.sort.lru cache

This is an optimized implementation of sort\_lru\_list to be used for caches. Only keys are stored within this list, and these keys are the index of the cache lines. The list initially contains all indizes from 0 to ELEMENTS-1. The least-recently used index KeyOut is always valid.

The first outputed least-recently used index will be ELEMENTS-1.

The inputs Insert, Free, KeyIn, and Reset are synchronous to the rising-edge of the clock clock. All control signals are high-active.

### **Supported operations:**

- Insert: Mark index KeyIn as recently used, e.g., when a cache-line was accessed.
- Free: Mark index KeyIn as least-recently used. Apply this operation, when a cache-line gets invalidated.

### **Entity Declaration:**

```
entity sort lru cache is
1
     generic (
2
       ELEMENTS
                     : positive
                                      := 32
3
     );
     port (
5
             : in std_logic;
      Clock
       Reset : in std_logic;
       Insert : in std_logic;
9
       Free
              : in std logic;
10
       KeyIn : in std_logic_vector(log2ceilnz(ELEMENTS) - 1 downto 0);
11
12
       KeyOut : out std_logic_vector(log2ceilnz(ELEMENTS) - 1 downto 0)
13
     );
   end entity;
```

Source file: sort/sort\_lru\_cache.vhdl

### 7.14.6 PoC.sort.lru\_list

List storing (key, value) pairs. The least-recently inserted pair is outputed on DataOut if Valid = '1'. If Valid = '0', then the list empty.

The inputs Insert, Remove, DataIn, and Reset are synchronous to the rising-edge of the clock clock. All control signals are high-active.

#### **Supported operations:**

- Insert: Insert DataIn as recently used (key, value) pair. If key is already within the list, then the corresponding value is updated and the pair is moved to the recently used position.
- Remove: Remove (key, value) pair with the given key. The list is not modified if key is not within the list.

#### **Entity Declaration:**

```
entity sort_lru_list is
     generic (
2
       ELEMENTS
                                  : positive
                                                                      := 16;
       KEY_BITS
                                  : positive
                                                                      := 4;
       DATA_BITS
                                  : positive
                                                                      := 8;
       INITIAL_ELEMENTS
                                  : T_SLM
                                                                      := (0 to 15 => (0_
   →to 7 => '0'));
       INITIAL_VALIDS
                                  : std_logic_vector
                                                                     := (0 to 15 => '0')
7
     );
8
     port (
9
       Clock
                                   : in std_logic;
10
       Reset
                                   : in std_logic;
11
12
       Insert
                                  : in std_logic;
13
14
       Remove
                                   : in
                                        std_logic;
       DataIn
                                   : in std_logic_vector(DATA_BITS - 1 downto 0);
15
16
       Valid
                                 : out std_logic;
17
       DataOut
                                  : out std_logic_vector(DATA_BITS - 1 downto 0)
18
     );
19
   end entity;
20
```

Source file: sort/sort\_lru\_list.vhdl

7.14. PoC.sort 195

### 7.15 PoC.xil

This namespace is for Xilinx specific modules.

### **Sub-Namespaces**

- PoC.xil.mig
- PoC.xil.reconfig

#### **Entities**

- PoC.xil.BSCAN
- PoC.xil.ChipScopeICON
- PoC.xil.DRP BusMux
- PoC.xil.DRP\_BusSync
- PoC.xil.ICAP
- PoC.xil.Reconfigurator
- PoC.xil.SystemMonitor
- IP:xil\_SystemMonitor\_Virtex6
- IP:xil\_SystemMonitor\_Series7

### 7.15.1 PoC.xil.mig

The namespace PoC.xil.mig offers pre-configured memory controllers generated with Xilinx's Memory Interface Generator (MIG).

- for Spartan-6 boards:
  - mig\_Atlys\_1x128 A DDR2 memory controller for the Digilent Atlys board.
- for Kintex-7 boards:
  - mig\_KC705\_MT8JTF12864HZ\_1G6 A DDR3 memory controller for the Xilinx KC705 board.
- for Virtex-7 boards:

### mig\_Atlys\_1x128

This DDR2 memory controller is pre-configured for the Digilent Atlys development board. The board is equipped with a single 1 GiBit DDR2 memory chip (128 MiByte) from MIRA (MIRA P3R1GE3EGF G8E DDR2).

Run the following two steps to create the IP core:

- 1. Generate the source files from the IP core using Xilinx MIG and afterwards patch them PS> .\poc.ps1 coregen PoC.xil.mig.Atlys\_1x128 --board=Atlys
- 2. Compile the patched sources into a ready to use netlist (\*.ngc) and constraint file (\*.ucf) PS> .\poc.ps1 xst PoC.xil.mig.Atlys\_1x128 --board=Atlys

#### See also:

*Using PoC -> Synthesis* For how to run Core Generator and XST from PoC.

### mig\_KC705\_MT8JTF12864HZ\_1G6

This DDR2 memory controller is pre-configured for the Xilinx KC705 development board. The board is equipped with a single 1 GiBit DDR3 memory chip (128 MiByte) from Micron Technology (MT8JTF12864HZ-1G6G1).

Run the following two steps to create the IP core:

- 1. Generate the source files from the IP core using Xilinx MIG and afterwards patch them PS> .\poc.ps1 coregen PoC.xil.mig.KC705\_MT8JTF12864HZ\_1G6 --board=KC705
- 2. Compile the patched sources into a ready to use netlist (\*.ngc) and constraint file (\*.ucf) PS> .\poc.ps1 xst PoC.xil.mig.KC705\_MT8JTF12864HZ\_1G6 --board=KC705

#### See also:

*Using PoC -> Synthesis* For how to run Core Generator and XST from PoC.

### 7.15.2 PoC.xil.reconfig

These are reconfig entities....

#### **Entities**

- PoC.xil.reconfig.icap\_fsm
- PoC.xil.reconfig.icap\_wrapper

### PoC.xil.reconfig.icap\_fsm

This module parses the data stream to the Xilinx "Internal Configuration Access Port" (ICAP) primitives to generate control signals. Tested on:

- Virtex-6
- Virtex-7

### **Entity Declaration:**

```
entity reconfig_icap_fsm is
     port (
2
       clk
                : in std_logic;
               : in std_logic;
                                            -- high-active reset
       -- interface to connect to the icap
       icap_in
               : out std_logic_vector(31 downto 0); -- data that will go into_
6
   →the icap
                 : in std_logic_vector(31 downto 0); -- data from the icap
       icap_out
7
       icap_csb : out std_logic;
                 : out std_logic;
       icap_rw
10
       -- data interface, no internal fifos
11
               : in std_logic_vector(31 downto 0); -- new configuration data
       in_data
12
       in_data_valid : in std_logic;
                                               -- input data is valid
13
       in_data_rden : out std_logic;
                                               -- possible to send data
14
       out_data : out std_logic_vector(31 downto 0); -- data read from the fifo
15
       out_data_valid : out std_logic;
                                                -- data from icap is valid
16
       out_data_full : in std_logic;
                                               -- receiving buffer is full, halt
17
   -icap
18
       -- control structures
19
20
                : out std_logic_vector(31 downto 0) -- status vector
21
     );
   end reconfig_icap_fsm;
22
```

7.15. PoC.xil 197

Source file: xil/reconfig/reconfig\_icap\_fsm.vhdl

### PoC.xil.reconfig.icap\_wrapper

This module was designed to connect the Xilinx "Internal Configuration Access Port" (ICAP) to a PCIe endpoint on a Dini board. Tested on:

tbd

#### **Entity Declaration:**

```
entity reconfig_icap_wrapper is
2
      generic (
        MIN_DEPTH_OUT : positive := 256;
MIN_DEPTH_IN : positive := 256
      );
      port (
        clk : in std_logic;
reset : in std_logic;
clk_icap : in std_logic;
                                            -- clock signal for ICAP, max 100 MHz (double...
9
    ⇔check with manual)
10
        icap_busy : out std_logic; -- the ICAP is processing the data
icap_readback : out std_logic; -- high during a readback
11
12
         icap_partial_res: out std_logic; -- high during reconfiguration
13
14
         -- data in
15
        write_put : in std_logic;
16
        write_full : out std_logic;
write_data : in std_logic_vector(31 downto 0);
17
18
        write_done : in std_logic;
                                               -- high pulse/edge after all data was written
19
20
         -- data out
21
        read_got : in std_logic;
22
         read_valid : out std_logic;
23
         read_data
                        : out std_logic_vector(31 downto 0)
24
25
      );
   end reconfig_icap_wrapper;
```

Source file: xil/reconfig/reconfig\_icap\_wrapper.vhdl

### 7.15.3 PoC.xil Package

This package holds all component declarations for this namespace.

Source file: xil.pkg.vhdl

#### 7.15.4 PoC.xil.BSCAN

This module wraps Xilinx "Boundary Scan" (JTAG) primitives in a generic module. Supported devices are:

- Spartan-3, Spartan-6
- Virtex-5, Virtex-6
- Series-7 (Artix-7, Kintex-7, Virtex-7, Zynq-7000)

### **Entity Declaration:**

```
entity xil_BSCAN is
      generic (
2
         JTAG_CHAIN
                                   : natural;
         DISABLE_JTAG
                                   : boolean
                                                      := FALSE
      );
      port (
         Reset
                                   : out std_logic;
         RunTest
                                   : out std_logic;
8
                                   : out std_logic;
         Sel
         Capture
                                   : out std_logic;
10
         drck
                                    : out std_logic;
11
         Shift : out std_logic;
Test_Clock : out std_logic;
Test_DataIn : out std_logic;
Test_DataOut : in std_logic;
Test_ModeSelect : out std_logic;
: out std_logic;
12
13
14
15
16
17
      );
18
    end entity;
19
```

Source file: xil/xil\_BSCAN.vhdl

### 7.15.5 PoC.xil.ChipScopelCON

This module wraps 15 ChipScope ICON IP core netlists generated from ChipScope ICON xco files. The generic parameter PORTS selects the appropriate ICON instance with 1 to 15 ICON ControlBus ports. Each ControlBus port is of type T\_XIL\_CHIPSCOPE\_CONTROL and of mode inout.

### Compile required CoreGenerator IP Cores to Netlists with PoC

Please use the provided Xilinx ISE compile command ise in PoC to recreate the needed source and netlist files on your local machine.

```
cd PoCRoot .\poc.ps1 ise PoC.xil.ChipScopeICON --board=KC705
```

### **Entity Declaration:**

```
entity xil_ChipScopeICON is
generic (
    PORTS : positive

);
port (
    ControlBus : inout T_XIL_CHIPSCOPE_CONTROL_VECTOR(PORTS - 1 downto 0)

);
end entity;
```

#### See also:

*Using PoC -> Synthesis* For how to run synthesis with PoC and CoreGenerator.

Source file: xil/xil\_ChipScopeICON.vhdl

7.15. PoC.xil 199

### 7.15.6 PoC.xil.DRP BusMux

Todo: No documentation available.

### **Entity Declaration:**

Source file: xil/xil\_DRP\_BusMux.vhdl

### 7.15.7 PoC.xil.DRP\_BusSync

**Todo:** No documentation available.

### **Entity Declaration:**

Source file: xil/xil\_DRP\_BusSync.vhdl

#### 7.15.8 PoC.xil.ICAP

This module wraps Xilinx "Internal Configuration Access Port" (ICAP) primitives in a generic module. Supported devices are:

- Spartan-6
- Virtex-4, Virtex-5, Virtex-6
- Series-7 (Artix-7, Kintex-7, Virtex-7, Zynq-7000)

### **Entity Declaration:**

```
entity xil_ICAP is
     generic (
2
       ICAP_WIDTH : string := "X32";
                                             -- Specifies the input and output data_
   ⇔width to be used
                                 -- Spartan 6: fixed to 16 bit
                                 -- Virtex 4: X8 or X32
                                 -- Rest: X8, X16, X32
6
      DEVICE_ID : bit_vector := X"1234567";
                                                  -- pre-programmed Device ID value_
   \hookrightarrow for simulation
                                 -- supported by Spartan 6, Virtex 6 and above
       SIM_CFG_FILE_NAME : string := "NONE" -- Raw Bitstream (RBT) file to be_
   →parsed by the simulation model
                                 -- supported by Spartan 6, Virtex 6 and above
10
    ) ;
11
12
     port (
             : in std_logic;
                                       -- up to 100 MHz (Virtex-6 and above, Virtex-
      clk
13
               : in std_logic;
                                          -- low active enable -> high active disable
14
       rd_wr : in std_logic;
                                         -- 0 - write, 1 - read
15
                                -- on Series-7 devices always '0'
              : out std_logic;
16
       busy
       data_in : in std_logic_vector(31 downto 0); -- on Spartan-6 only 15 downto 0
17
       data_out : out std_logic_vector(31 downto 0) -- on Spartan-6 only 15 downto 0
```

```
);
end entity;
```

Source file: xil/xil\_ICAP.vhdl

### 7.15.9 PoC.xil.Reconfigurator

Many complex primitives in a Xilinx device offer a Dynamic Reconfiguration Port (DRP) to reconfigure a primitive at runtime without reconfiguring the whole FPGA.

This module is a DRP master that can be pre-configured at compile time with different configuration sets. The configuration sets are mapped into a ROM. The user can select a stored configuration with <code>ConfigSelect</code>. Sending a strobe to <code>Reconfig</code> will start the reconfiguration process. The operation completes with another strobe on <code>ReconfigDone</code>.

#### **Entity Declaration:**

```
entity xil_Reconfigurator is
      generic (
2
        DEBUG
                          : boolean
                                                         := FALSE;
        CLOCK_FREQ
                          : FREQ
                                                         := 100 \text{ MHz};
5
        CONFIG_ROM
                          : in T_XIL_DRP_CONFIG_ROM := (0 downto 0 => C_XIL_DRP_CONFIG_
    →SET_EMPTY)
6
     );
     port (
7
        Clock
                         : in
                                std_logic;
        Reset
                                std_logic;
                          : in
10
        Reconfig
                          : in
                                std_logic;
11
12
        ReconfigDone
                          : out std_logic;
        ConfigSelect
                                std_logic_vector(log2ceilnz(CONFIG_ROM'length) - 1_
13
                          : in
    →downto 0);
14
        DRP_en
                          : out std_logic;
15
        DRP_Address
                          : out T_XIL_DRP_ADDRESS;
16
        DRP_we
                          : out std_logic;
17
                          : in T_XIL_DRP_DATA;
18
        DRP_DataIn
        DRP DataOut
                          : out T_XIL_DRP_DATA;
19
        DRP_Ack
                          : in std_logic
20
     );
21
   end entity;
22
```

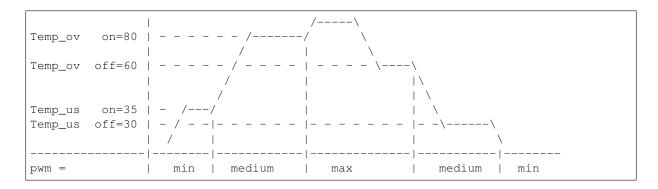
Source file: xil/xil\_Reconfigurator.vhdl

### 7.15.10 PoC.xil.SystemMonitor

This module wraps a SYSMON or XADC to report if preconfigured temperature values are overrun. The XADC was formerly known as "System Monitor".

7.15. PoC.xil 201

### **Temperature Curve**



### **Entity Declaration:**

```
entity xil_SystemMonitor is
    port (
2
      Reset
                        : in std_logic; -- Reset signal for the System_
   →Monitor control logic
4
      Alarm_UserTemp : out std_logic;
                                               -- Temperature-sensor alarm output
5
                        : out std_logic;
6
      Alarm_OverTemp
                                               -- Over-Temperature alarm output
                                              -- OR'ed output of all the Alarms
      Alarm
                        : out std_logic;
                        : in std_logic;
      VP
                                              -- Dedicated Analog Input Pair
                        : in std_logic
      VN
    );
10
  end entity;
```

Source file: xil/xil\_SystemMonitor.vhdl

# Third Party Libraries

The PoC-Library is shiped with different third party libraries, which are located in the <PoCRoot>/lib/ folder. This document lists all these libraries, their websites and licenses.

### 8.1 Cocotb

Cocotb is a coroutine based cosimulation library for writing VHDL and Verilog testbenches in Python.

Folder:	<pocroot>\lib\cocotb\</pocroot>
Copyright:	Copyright © 2013, Potential Ventures Ltd., SolarFlare Communications Inc.
License:	Revised BSD License (local copy)
<b>Documentation:</b>	http://cocotb.readthedocs.org/
Source:	https://github.com/potentialventures/cocotb

### 8.2 OSVVM

**Open Source VHDL Verification Methodology (OS-VVM)** is an intelligent testbench methodology that allows mixing of "Intelligent Coverage" (coverage driven randomization) with directed, algorithmic, file based, and constrained random test approaches. The methodology can be adopted in part or in whole as needed. With OSVVM you can add advanced verification methodologies to your current testbench without having to learn a new language or throw out your existing testbench or testbench models.

Folder:	<pocroot>\lib\osvvm\</pocroot>
Copyright:	Copyright © 2012-2016 by SynthWorks Design Inc.
License:	Artistic License 2.0 (local copy)
Website:	http://osvvm.org/
Source:	https://github.com/JimLewis/OSVVM

### **8.3 UVVM**

The Open Source UVVM (Universal VHDL Verification Methodology) - VVC (VHDL Verification Component) Framework for making structured VHDL testbenches for verification of FPGA. UVVM consists currently of: Utility Library, VVC Framework and Verification IPs (VIP) for various protocols.

For what do I need this VVC Framework? The VVC Framework is a VHDL Verification Component system that allows multiple interfaces on a DUT to be stimulated/handled simultaneously in a very structured manner, and controlled by a very simple to understand software like a test sequencer. VVC Framework is unique as an open source VHDL approach to building a structured testbench architecture using Verification components and a simple protocol to access these. As an example a simple command like uart\_expect(UART\_VVCT, my\_data), or axilite\_write(AXILITE\_VVCT, my\_addr, my\_data, my\_message) will automatically tell the respective VVC (for UART or AXI-Lite) to execute the uart\_receive() or axilite\_write() BFM respectively.

Folder:	<pocroot>\lib\uvvm\</pocroot>
Copyright:	Copyright © 2016 by Bitvis AS
License:	The MIT License (local copy)
Website:	http://bitvis.no/
Source:	https://github.com/UVVM/UVVM_All

### 8.4 VUnit

VUnit is an open source unit testing framework for VHDL released under the terms of *Mozilla Public License*, *v.* 2.0. It features the functionality needed to realize continuous and automated testing of your VHDL code. VUnit doesn't replace but rather complements traditional testing methodologies by supporting a "test early and often" approach through automation.

Folder:	<pocroot>\lib\vunit\</pocroot>
Copyright:	Copyright © 2014-2016, Lars Asplund lars.anders.asplund@gmail.com
License:	Mozilla Public License, Version 2.0 (local copy)
Website:	https://vunit.github.io/
Source:	https://github.com/VUnit/vunit

# 8.5 Updating Linked Git Submodules

The third party libraries are embedded as Git submodules. So if the PoC-Library was not cloned with option —recursive it's required to run the sub-module initialization manually:

### 8.5.1 On Linux

```
cd PoCRoot
git submodule init
git submodule update
```

We recommend to rename the default remote repository name from 'origin' to 'github'.

cd PoCRoot\lib\	
-----------------	--

Todo: write Bash code for Linux

### 8.5.2 On OS X

Please see the Linux instructions.

### 8.5.3 On Windows

```
cd PoCRoot
git submodule init
git submodule update
```

We recommend to rename the default remote repository name from 'origin' to 'github'.

```
cd PoCRoot\lib\
foreach($dir in (dir -Directory)) {
  cd $dir
  git remote rename origin github
  cd ..
}
```

# CHAPTER 9

# **Constraint Files**

# 9.1 IP Core Constraint Files

- fifo
- misc
  - sync
- net
  - eth

### 9.1.1 fifo

• fifo\_ic\_got

# fifo\_ic\_got

### 9.1.2 misc

• sync

### sync

- sync\_Bits
- sync\_Reset
- sync\_Vector
- sync\_Command

fifo\_ic\_got

fifo\_ic\_got

fifo\_ic\_got

fifo\_ic\_got

### 9.1.3 net

• eth

#### eth

- eth\_RSLayer\_GMII\_GMII\_KC705
- eth\_RSLayer\_GMII\_GMII\_ML505
- eth\_RSLayer\_GMII\_GMII\_ML605

```
eth_RSLayer_GMII_GMII_KC705
```

eth\_RSLayer\_GMII\_GMII\_ML505

eth\_RSLayer\_GMII\_GMII\_ML605

## 9.2 Board Constraint Files

- Altera Boards
  - Cyclone III
  - Stratix IV
  - Stratix V
- Lattice Boards
- Xilinx Boards
  - Artix-7
  - Kintex-7
  - Spartan-3 Boards
  - Spartan-6 Boards
  - Virtex-5
  - Virtex-6
  - Virtex-7
  - Zynq-7000

### **9.2.1 Altera**

- Cyclone III \* DE0 \* DE0 nano
- Stratix IV \* DE4
- Stratix V \* DE5

### **Cyclone III**

- DE0
- DE0 nano

#### **ECP5 Versa**

### **ECP5 Versa**

### **Stratix IV**

• DE4

### DE4

### Stratix V

• DE5

### DE5

### 9.2.2 Lattice

• ECP5 \* ECP5 Versa

### ECP5

• ECP5 Versa

### **ECP5 Versa**

### 9.2.3 Xilinx

- Spartan-3 Boards
  - Spartan-3 Starter Kit (S3SK)
  - Spartan-3E Starter Kit (S3ESK)
- Spartan-6 Boards
  - Atlys
- Artix-7
  - AC701
- Kintex-7

- KC705

• Virtex-5

- ML505 - ML506 - XUPV5 • Virtex-6 - ML605 • Virtex-7 - VC707 • Zynq-7000 - ZC706 - ZedBoard Spartan-3 • Spartan-3 Starter Kit (S3SK) • Spartan-3E Starter Kit (S3ESK) S3SK S3ESK Spartan-6 • Atlys **Atlys Artix-7** • AC701 AC701 Kintex-7 • KC705 **KC705** Virtex-5 • ML505 • ML506 • XUPV5

ML505

ML506

XUPV5

# Virtex-6

• ML605

# ML605

# Virtex-7

• VC707

# VC707

# **Zynq-7000**

- ZC706
- ZedBoard

# **ZC706**

ZedBoard

# CHAPTER 10

**Tool Chain Specifics** 

**Attention:** This page is under construction.

# 10.1 Aldec Active-HDL

## **Todo:**

- No GUI mode supported
- VHDL-2008 parser bug in Active-HDL 10.3

# 10.2 Mentor QuestaSim

Special feature: embedded poc prodecures to recompile relaunch, rerun and save waveforms...

# 10.3 Xilinx ISE

• Describe the use\_new\_parser yes option

# 10.4 Xilinx Vivado

• Describe the vivado branch (Git).

# CHAPTER 11

Examples \_\_\_\_\_

Note: Under construction.

PoC-Exmaples repository on GitHub.

# Part III

# References

# CHAPTER 12

# **Command Reference**

This is the command line option reference for all provided scripts (Bash, PowerShell, Perl) and programs (Python) shipped with PoC.

# 12.1 PoC Wrapper Scripts

The PoC main program **PoC.py** requires a prepared environment, which needs to be setup by platform specific wrapper scripts written as shell scripts language (PowerShell/Bash). Moreover, the main program requires a supported Python version, so the wrapper script will search the best matching language environment.

The wrapper script offers the ability to hook in user-defined scripts to prepared (before) and clean up the environment (after) a PoC execution. E.g. it's possible to load the environment variable LM\_LICENSE\_FILE for the FlexLM license manager.

### **Created Environment Variables**

### PoCRootDirectory

The path to PoC's root directory.

# 12.1.1 poc.ps1

PoC.ps1 is the wrapper for the Windows platform using a PowerShell script. It can be debugged by adding the command line switch -D. All parameters are passed to PoC.py.

-D

Enabled debug mode in the wrapper script.

# Other arguments

All remaining arguments are passed to PoC.py.

### 12.1.2 poc.sh

PoC.sh is the wrapper for Linux and Unix platforms using a Bash script. It can be debugged by adding the command line switch -D. All parameters are passed to PoC.py.

-D

Enabled debug mode in the wrapper script.

### Other arguments

All remaining arguments are passed to PoC.py.

# 12.2 Main Program (PoC.py)

The main program PoC.py expects the environment variable PoCRootDirectory to be set.

# 12.3 Pre-compile Scripts

The following scripts can be used to pre-compile vendor's primitives or third party libraries. Pre-compile vendor primitives are required for vendor specific simulations or if no generic IP core implementation is available. Third party libraries are usually used as simulation helpers and thus needed by many testbenches.

The pre-compiled packages and libraries are stored in the directory /temp/precompiled/. Per simulator, one <simulator>/ sub-directory is created. Each simulator directory in turn contains library directories, which may be grouped by the library vendor's name: [<vendor>/]library>/.

So for example: *OSVVM* pre-compiled with GHDL is stored in /temp/precompiled/ghdl/osvvm/. Note OSVVM is a single library and thus no vendor directory is used to group the generated files. GHDL will also create VHDL language revision sub-directories like v93/ or v08/.

Currently the provided scripts support 2 simulator targets and one combined target:

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

The GHDL simulator distinguishes various VHDL language revisions and thus can pre-compile the source for these language revisions into separate output directories. The command line switch -All/--all will build the libraries for all major VHDL revisions (93, 2008).

### **Pre-compile Altera Libraries**

### 12.3.1 compile-altera.sh

This script pre-compiles the Altera primitives. This script will generate all outputs into a altera directory.

# **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

# **Command Line Options**

### --help

Show the embedded help page(s).

### --clean

Clean up directory before analyzing.

#### --all

Pre-compile all libraries and packages for all simulators.

### --ghdl

Pre-compile the Altera Quartus libraries for GHDL.

### --questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### **Additional Options for GHDL**

### --vhd193

For GHDL only: Set VHDL Standard to '93.

### --vhd12008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted primitives and netlists cannot be pre-compiled by GHDL.

# **QuestaSim Notes**

The pre-compilation for QuestaSim uses a build in program from Altera.

# 12.3.2 compile-altera.ps1

This script pre-compiles the Altera primitives. This script will generate all outputs into a altera directory.

# **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

### -Help

Show the embedded help page(s).

### -Clean

Clean up directory before analyzing.

### -A11

Pre-compile all libraries and packages for all simulators.

### -GHDL

Pre-compile the Altera Quartus libraries for GHDL.

### -Questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### **Additional Options for GHDL**

### -VHDL93

For GHDL only: Set VHDL Standard to '93.

### -VHDL2008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted primitives and netlists cannot be pre-compiled by GHDL.

# **QuestaSim Notes**

The pre-compilation for QuestaSim uses a build in program from Altera.

# **Pre-compile Lattice Libraries**

# 12.3.3 compile-lattice.sh

This script pre-compiles the Lattice primitives. This script will generate all outputs into a lattice directory.

### **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

# **Command Line Options**

### --help

Show the embedded help page(s).

### --clean

Clean up directory before analyzing.

### --all

Pre-compile all libraries and packages for all simulators.

# --ghdl

Pre-compile the Altera Quartus libraries for GHDL.

### --questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### **Additional Options for GHDL**

### --vhd193

For GHDL only: Set VHDL Standard to '93.

### --vhd12008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted primitives and netlists cannot be pre-compiled by GHDL.

### **QuestaSim Notes**

The pre-compilation for QuestaSim uses a build in program from Lattice.

# 12.3.4 compile-lattice.ps1

This script pre-compiles the Lattice primitives. This script will generate all outputs into a lattice directory.

# **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

# **Command Line Options**

## -Help

Show the embedded help page(s).

### -Clean

Clean up directory before analyzing.

### -All

Pre-compile all libraries and packages for all simulators.

## -GHDL

Pre-compile the Altera Quartus libraries for GHDL.

### -Questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### **Additional Options for GHDL**

### -VHDL93

For GHDL only: Set VHDL Standard to '93.

### -VHDL2008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted primitives and netlists cannot be pre-compiled by GHDL.

### **QuestaSim Notes**

The pre-compilation for QuestaSim uses a build in program from Lattice.

### **Pre-compile OSVVM Libraries**

# 12.3.5 compile-osvvm.sh

This script pre-compiles the OSVVM packages. This script will generate all outputs into a osvvm directory.

### **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

### --help

Show the embedded help page(s).

### --clean

Clean up directory before analyzing.

### --all

Pre-compile all libraries and packages for all simulators.

### --ghdl

Pre-compile the Altera Quartus libraries for GHDL.

### --questa

Pre-compile the Altera Quartus libraries for QuestaSim.

# **Additional Options for GHDL**

### --vhd193

For GHDL only: Set VHDL Standard to '93.

### --vhd12008

For GHDL only: Set VHDL Standard to '08.

# 12.3.6 compile-osvvm.ps1

This script pre-compiles the OSVVM packages. This script will generate all outputs into a OSVVM directory.

# **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

### -Help

Show the embedded help page(s).

### -Clean

Clean up directory before analyzing.

### -All

Pre-compile all libraries and packages for all simulators.

### -GHDL

Pre-compile the Altera Quartus libraries for GHDL.

### -Questa

Pre-compile the Altera Quartus libraries for QuestaSim.

# **Additional Options for GHDL**

### -VHDL93

For GHDL only: Set VHDL Standard to '93.

## -VHDL2008

For GHDL only: Set VHDL Standard to '08.

# **Pre-compile UVVM Libraries**

# 12.3.7 compile-uvvm.sh

This script pre-compiles the UVVM framework. This script will generate all outputs into a uvvm directory.

### **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

# **Command Line Options**

### --help

Show the embedded help page(s).

### --clean

Clean up directory before analyzing.

### --all

Pre-compile all libraries and packages for all simulators.

### --ghdl

Pre-compile the Altera Quartus libraries for GHDL.

### --questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### **Additional Options for GHDL**

### --vhd193

For GHDL only: Set VHDL Standard to '93.

### --vhd12008

For GHDL only: Set VHDL Standard to '08.

# 12.3.8 compile-uvvm.ps1

This script pre-compiles the UVVM framework. This script will generate all outputs into a uvvm directory.

### **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

## **Command Line Options**

### -Help

Show the embedded help page(s).

### -Clean

Clean up directory before analyzing.

### -A11

Pre-compile all libraries and packages for all simulators.

### -GHDL

Pre-compile the Altera Quartus libraries for GHDL.

### -Questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### **Additional Options for GHDL**

### -VHDL93

For GHDL only: Set VHDL Standard to '93.

## -VHDL2008

For GHDL only: Set VHDL Standard to '08.

### **Pre-compile Xilinx ISE Libraries**

# 12.3.9 compile-xilinx-ise.sh

This script pre-compiles the Xilinx primitives. Because Xilinx offers two tool chains (ISE, Vivado), this script will generate all outputs into a xilinx-ise directory and a symlink to xilinx will be created. This eases the coexistence of pre-compiled primitives from ISE and Vivado.

# **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

# --help

Show the embedded help page(s).

#### --clean

Clean up directory before analyzing.

### --all

Pre-compile all libraries and packages for all simulators.

### --ghdl

Pre-compile the Altera Quartus libraries for GHDL.

### --guesta

Pre-compile the Altera Quartus libraries for QuestaSim.

# **Additional Options for GHDL**

### --vhd193

For GHDL only: Set VHDL Standard to '93.

# --vhd12008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted SecureIP primitives and netlists cannot be pre-compiled by GHDL.

### **QuestaSim Notes**

# 12.3.10 compile-xilinx-ise.ps1

This script pre-compiles the Xilinx primitives. Because Xilinx offers two tool chains (ISE, Vivado), this script will generate all outputs into a xilinx-ise directory and a symlink to xilinx will be created. This eases the coexistence of pre-compiled primitives from ISE and Vivado. The symlink can be changed by the user or via -ReLink.

### **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

### -Help

Show the embedded help page(s).

### -Clean

Clean up directory before analyzing.

#### -A11

Pre-compile all libraries and packages for all simulators.

### -GHDL

Pre-compile the Altera Quartus libraries for GHDL.

### -Questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### -ReLink

Change the 'xilinx' symlink to 'xilinx-ise'.

# **Additional Options for GHDL**

### -VHDL93

For GHDL only: Set VHDL Standard to '93.

### -VHDL2008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted SecureIP primitives and netlists cannot be pre-compiled by GHDL.

### **QuestaSim Notes**

### **Pre-compile Xilinx Vivado Libraries**

# 12.3.11 compile-xilinx-vivado.sh

This script pre-compiles the Xilinx primitives. Because Xilinx offers two tool chains (ISE, Vivado), this script will generate all outputs into a xilinx-vivado directory and a symlink to xilinx will be created. This eases the coexistence of pre-compiled primitives from ISE and Vivado.

# **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

### --help

Show the embedded help page(s).

#### --clean

Clean up directory before analyzing.

### --all

Pre-compile all libraries and packages for all simulators.

### --ghdl

Pre-compile the Altera Quartus libraries for GHDL.

### --questa

Pre-compile the Altera Quartus libraries for QuestaSim.

# **Additional Options for GHDL**

### --vhd193

For GHDL only: Set VHDL Standard to '93.

# --vhd12008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted SecureIP primitives and netlists cannot be pre-compiled by GHDL.

### **QuestaSim Notes**

# 12.3.12 compile-xilinx-vivado.ps1

This script pre-compiles the Xilinx primitives. Because Xilinx offers two tool chains (ISE, Vivado), this script will generate all outputs into a xilinx-vivado directory and a symlink to xilinx will be created. This eases the coexistence of pre-compiled primitives from ISE and Vivado. The symlink can be changed by the user or via -ReLink.

## **Supported Simulators**

Target	Description
All	pre-compile for all simulators
GHDL	pre-compile for the GHDL simulator
Questa	pre-compile for Metor Graphics QuestaSim

### **Command Line Options**

### -Help

Show the embedded help page(s).

### -Clean

Clean up directory before analyzing.

#### -A11

Pre-compile all libraries and packages for all simulators.

### -GHDL

Pre-compile the Altera Quartus libraries for GHDL.

### -Questa

Pre-compile the Altera Quartus libraries for QuestaSim.

### -ReLink

Change the 'xilinx' symlink to 'xilinx-vivado'.

# **Additional Options for GHDL**

### -VHDL93

For GHDL only: Set VHDL Standard to '93.

### -VHDL2008

For GHDL only: Set VHDL Standard to '08.

### **GHDL Notes**

Not all primitives and macros are available as plain VHDL source code. Encrypted SecureIP primitives and netlists cannot be pre-compiled by GHDL.

### **QuestaSim Notes**

# CHAPTER 13

# IP Core Database

# Contents of this Page

- Overview
- Database Structure
  - Nodes
  - References
  - Options
  - Values
  - Value Interpolation
  - Node Interpolation
  - Root Nodes
- Supported Options
- Files in detail
  - config.structure.ini
  - config.entity.ini
  - config.boards.ini
  - config.private.ini
- User Defined Variables

# 13.1 Overview

PoC internal IP core database uses INI files and advanced interpolation rules provided by ExtendedConfigParser. The database consists of 5 \*.ini files:

• pyconfig.boards.ini This files contains all known FPGA boards and FPGA devices.

- pyconfig.defaults.ini This files contains all default options and values for all supported node types.
- pyconfig.entity.ini This file contains all IP cores (entities) and theirs corresponding testbench or netlist settings.
- **pyconfig.private.ini** This files is created by .\poc.ps1 configure and contains settings for the local PoC installation. This files must not be shared with other PoC instances. See *Configuring PoC's Infrastructure* on how to configure PoC on a local system.
- **pyconfig.structure.ini** Nodes in this file describe PoC's namespace tree and which IP cores are assigned to which namespace.

Additionally, the database refers to \*.files and \*.rules files. The first file type describes, in an imperative language, which files are needed to compile a simulation or to run a synthesis. The latter file type contains patch instructions per IP core. See *Files Formats* for more details.

# 13.2 Database Structure

The database is stored in multiple *INI files*, which are merged in memory to a single configuration database. Each INI file defines an associative array of *sections* and option lines. The content itself is an associative array of *options* and values. Section names are inclosed in square brackets [...] and allow simple case-sensitive strings as names. A section name is followed by its section content, which consists of option lines.

One option is stored per option line and consists of an option name and a value separated by an equal sign =. The option name is also a case-sensitive simple string. The value is string, starts after the first non-whitespace character and end before the newline character at the end of the line. The content can be of any string, except for the newline characters. Support for escape sequences depends on the option usage.

Values containing \${...} and \${...} are raw values, which need to be interpolated by the ExtendedConfig-Parser. See *Value Interpolation* and *Node Interpolation* for more details.

Sections can have a default section called DEFAULT. Options not found in a normal section are looked up in the default section. If found, the value of the matching option name is the lookup result.

### **Example**

```
[section1]
option1 = value1
opt2 = val ue $2

[section2]
option1 = ${section1:option1}
opt2 = ${option1}
```

Option lines can be of three kinds: An option, a reference, or a user defined variable. While the syntax is always the same, the meaning is infered from the context.

Option	Distinguishing Characteristic
Line Kind	
Reference	The option name is called a (node) reference, if the value of an option is a predefined keyword
	for the current nodeclass. Because the option's value is a keyword, it can notbe an interpolated
	value.
Option	The option uses a defined option name valid for the currentnode class. The value can be a fixed
	or interpolated string.
User	Otherwise an option line is a user defined variable. It can have fixed or interpolated string values.
Defined	
Variable	

```
Name =
Prefix =
arith =
               Namespace
bus =
                Namespace
[PoC.arith]
            Entity
Entity
addw =
prng =
[PoC.bus]
stream = Namespace
wb = Namespace
Arbiter = Entity
[PoC.bus.stream]
Buffer = Entity
mirror = Entity
Mirror = Entity
Mux =
[PoC.bus.wb]
fifo_adapter = Entity
ocram_adapter = Entity
uart_wrapper = Entity
```

# 13.2.1 Nodes

The database is build of nested associative arrays and generated in-memory from 5 \*.ini files. This implies that all section names are required to be unique. (Section merging is not allowed.) A fully qualified section name has a prefix and a section name delimited by a dot character. The section name itself can consist of parts also delimited by dot characters. All nodes with the same prefix shape a node class.

## The following table lists all used prefixes:

Prefix	Description
INSTALL	A installed tool (chain) or program.
SOLUTION	Registered external solutions / projects.
CONFIG	Configurable PoC settings.
BOARD	A node to describe a known board.
CONST	A node to describe constraint file set for a known board.
PoC	Nodes to describe PoC's namespace structure.
IP	A node describing an IP core.
TB	A node describing testbenches.
COCOTB	A node describing Cocotb testbenches.
CG	A node storing Core Generator settings.
LSE	A node storing settings for LSE based netlist generation.
QMAP	A node storing settings for Quartus based netlist generation.
XST	A node storing settings for XST based netlist generation.
VIVADO	A node storing settings for Vivado based netlist generation.
XCI	A node storing settings for IP Catalog based netlist generation.

# The database has 3 special sections without prefixes:

Section Name	Description
PoC	Root node for PoC's namespace hierarchy.
BOARDS	Lists all known boards.
SPECIAL	Section with dummy values. This is needed by synthesis and overwritten at runtime.

### **Example section names**

```
[PoC]
[PoC.arith]
[PoC.bus]
[PoC.bus.stream]
[PoC.bus.wb]
```

The fully qualified section name PoC.bus.stream has the prefix PoC and the section name bus.stream. The section name has two parts: bus and stream. The dot delimited section name can be considered a path in a hierarchical database. The parent node is PoC.bus and its grandparent is PoC. (Note this is a special section. See the special sections table from above.)

# 13.2.2 References

Whatever this is handy to create new field

- **13.2.3 Options**
- 13.2.4 Values
- 13.2.5 Value Interpolation
- 13.2.6 Node Interpolation
- 13.2.7 Root Nodes

# 13.3 Supported Options

**Note:** See py\config.defaults.ini for predefined default values (options) and predefined variables, which can be used as a shortcut.

# 13.4 Files in detail

- 13.4.1 config.structure.ini
- 13.4.2 config.entity.ini
- 13.4.3 config.boards.ini
- 13.4.4 config.private.ini

# 13.5 User Defined Variables

13.4. Files in detail

# CHAPTER 14

# Python Infrastructure

# 14.1 PoC.py

### Classes

- PoCEntityAttribute: Undocumented.
- BoardDeviceAttributeGroup: Undocumented.
- VHDLVersionAttribute: Undocumented.
- SimulationStepsAttributeGroup: Undocumented.
- $\bullet \ \texttt{CompileStepsAttributeGroup:} \ \textbf{Undocumented}.$
- PileOfCores: A mixin class to provide local logging methods.

## **Functions**

• main(): This is the entry point for PoC.py written as a function.

# class PoC.PoCEntityAttribute

# Inheritance

# **Members**

```
classmethod GetAttributes (method)
classmethod GetMethods (cl)
static _AppendAttribute (attribute)
   _debug = False
class PoC.BoardDeviceAttributeGroup
```

## Inheritance

```
Members
    classmethod GetAttributes(method)
    {\tt classmethod}~{\tt GetMethods}\,(cl)
    static _AppendAttribute(attribute)
    _debug = False
class PoC.VHDLVersionAttribute
    Inheritance
    Members
    classmethod GetAttributes(method)
    {\tt classmethod} \ \ {\tt GetMethods} \ (cl)
    static _AppendAttribute(attribute)
    _debug = False
class PoC.SimulationStepsAttributeGroup
    Inheritance
    Members
    classmethod GetAttributes(method)
    classmethod GetMethods(cl)
    static _AppendAttribute(attribute)
    _debug = False
class PoC.CompileStepsAttributeGroup
    Inheritance
    Members
    classmethod GetAttributes(method)
    classmethod GetMethods (cl)
    static _AppendAttribute(attribute)
    _debug = False
```

# Inheritance

# **Members**

```
HeadLine = 'The PoC-Library - Service Tool'
Platform
```

class PoC.PileOfCores (debug, verbose, quiet, dryRun, sphinx=False)

```
DryRun
Directories
ConfigFiles
PoCConfig
Root
Repository
SaveAndReloadPoCConfiguration()
Run()
PrintHeadline()
HandleDefault (_)
HandleHelp(args)
HandleInfo(args)
HandleConfiguration (args)
    Handle 'configure' command.
HandleSelection (args)
    Handle 'select' command.
HandleAddSolution(_)
HandleListSolution(_)
HandleRemoveSolution (args)
HandleListProject (args)
HandleQueryConfiguration (args)
_ExtractBoard (BoardName, DeviceName, force=False)
_ExtractFQNs (fqns, defaultLibrary='PoC', defaultType=<EntityTypes.Testbench: 2>)
_ExtractVHDLVersion (vhdlVersion, defaultVersion=None)
_CheckActiveHDL()
_CheckRivieraPRO()
_CheckQuartus()
_CheckDiamond()
_CheckModelSim()
_CheckISE()
_CheckVivado()
_CheckGHDL()
static _ExtractSimulationSteps (analyze, elaborate, optimize, recompile, simulate,
                                    showWaveform, showCoverage, resimulate, showRe-
                                    port, cleanUp)
static _ExtractCompileSteps (synthesize, showReport, cleanUp)
HandleListTestbenches (args)
HandleActiveHDLSimulation (args)
HandleGHDLSimulation (args)
HandleISESimulation (args)
```

14.1. PoC.py 239

```
HandleModelSimSimulation (args)
HandleAnyMentorSimulation (args)
HandleRivieraPROSimulation (args)
HandleQuestaSimSimulation (args)
HandleVivadoSimulation (args)
HandleCocotbSimulation (args)
HandleListNetlist (args)
HandleISECompilation (args)
HandleCoreGeneratorCompilation (args)
HandleXstCompilation (args)
HandleIpCatalogCompilation (args)
HandleVivadoCompilation (args)
HandleQuartusCompilation (args)
HandleLSECompilation (args)
static GetAttributes()
GetMethods()
static HasAttribute()
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
    Return the local logger instance.
MainParser
SubParsers
_ArgParseMixin__mainParser = None
_ArgParseMixin__subParser = None
_ArgParseMixin__subParsers = {}
_PileOfCores__BackupPoCConfiguration()
_PileOfCores__CONFIGFILE_BOARDS = 'config.boards.ini'
_PileOfCores__CONFIGFILE_DEFAULTS = 'config.defaults.ini'
_PileOfCores__CONFIGFILE_DIRECTORY = 'py'
_PileOfCores__CONFIGFILE_IPCORES = 'config.entity.ini'
```

```
_PileOfCores__CONFIGFILE_PRIVATE = 'config.private.ini'
_PileOfCores__CONFIGFILE_STRUCTURE = 'config.structure.ini'
_PileOfCores__CheckEnvironment()
_PileOfCores__CheckSection(sectionName, toolName)
_PileOfCores__PLATFORM = 'Linux'
_PileOfCores__PrepareForConfiguration()
_PileOfCores__PrepareForSimulation()
_PileOfCores__PrepareForSynthesis()
_PileOfCores__ReadPoCConfiguration()
_PileOfCores__WritePoCConfiguration()
_PileOfCores__WritePoCConfiguration()
_TryLog(*args, condition=True, **kwargs)
```

### **Functions**

PoC.main()

This is the entry point for PoC.py written as a function.

- 1. It extracts common flags from the script's arguments list, before ArgumentParser is fully loaded.
- 2. It initializes colorama for colored outputs
- 3. It creates an instance of PoC and hands over to class based execution. All is wrapped in a big try.. except block to catch every unhandled exception.
- 4. Shutdown the script and return its exit code.

# 14.2 Base

### **Submodules**

# 14.2.1 Base.Exceptions

### **Exceptions**

- $\bullet$  ExceptionBase: Base exception derived from Exception for all
- EnvironmentException: EnvironmentException is raised when an expected environment variable is
- $\hbox{$^\bullet$ PlatformNotSupportedException: } {\tt PlatformNotSupportedException} \hbox{ is raise if the platform is not supported} \\$
- NotConfiguredException: NotConfiguredException is raise if PoC or the requested tool chain
- SkipableException: Base class for all skipable exceptions.
- $\bullet$  CommonException: Base exception derived from <code>Exception</code> for all
- SkipableCommonException: SkipableCommonException is a CommonException, which can be

```
exception Base.Exceptions.ExceptionBase (message=")
```

Base exception derived from Exception for all custom exceptions in PoC.

14.2. Base 241

### Inheritance

```
Members
     ___init___(message=")
         Exception initializer
              Parameters message (str) – The exception message.
     str ()
         Returns the exception's message text.
exception Base.Exceptions.EnvironmentException(message=")
     EnvironmentException is raised when an expected environment variable is missing for PoC.
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
              Parameters message (str) – The exception message.
       _str___()
         Returns the exception's message text.
     args
exception Base.Exceptions.PlatformNotSupportedException (message=")
     PlatformNotSupportedException is raise if the platform is not supported by PoC, or the selected
     tool flow is not supported on the host system by PoC.
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
              Parameters message (str) – The exception message.
     __str__()
         Returns the exception's message text.
exception Base.Exceptions.NotConfiguredException(message=")
     NotConfiguredException is raise if PoC or the requested tool chain setting is not configured in PoC.
     Inheritance
     Members
       _init___(message=")
         Exception initializer
```

**Parameters** message (str) – The exception message.

```
__str__()
         Returns the exception's message text.
exception Base.Exceptions.SkipableException (message=")
     Base class for all skipable exceptions.
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
             Parameters message (str) – The exception message.
     ___str___()
         Returns the exception's message text.
     args
exception Base.Exceptions.CommonException(message=")
     Inheritance
     Members
     __init__ (message=")
         Exception initializer
             Parameters message (str) – The exception message.
     __str__()
         Returns the exception's message text.
     args
exception Base.Exceptions.SkipableCommonException (message=")
     SkipableCommonException is a CommonException, which can be skipped.
     Inheritance
     Members
     __init___(message=")
         Exception initializer
             Parameters message (str) – The exception message.
     __str__()
         Returns the exception's message text.
     args
```

### 14.2.2 Base.Executable

### **Exceptions**

• Executable Exception: This exception is raised by all executable abstraction classes.

14.2. Base 243

### Classes

- CommandLineArgument: Base class (and meta class) for all Arguments classes.
- ExecutableArgument: Represents the executable.
- NamedCommandLineArgument: Base class for all command line arguments with a name.
- CommandArgument: Represents a command name.
- ShortCommandArgument: Represents a command name with a single dash.
- LongCommandArgument: Represents a command name with a double dash.
- WindowsCommandArgument: Represents a command name with a single slash.
- StringArgument: Represents a simple string argument.
- StringListArgument: Represents a list of string arguments.
- PathArgument: Represents a path argument.
- FlagArgument: Base class for all FlagArgument classes, which represents a simple flag argument.
- ShortFlagArgument: Represents a flag argument with a single dash.
- LongFlagArgument: Represents a flag argument with a double dash.
- WindowsFlagArgument: Represents a flag argument with a single slash.
- ValuedFlagArgument: Class and base class for all ValuedFlagArgument classes, which represents a flag argument with data.
- ShortValuedFlagArgument: Represents a ValuedFlagArgument with a single dash.
- LongValuedFlagArgument: Represents a ValuedFlagArgument with a double dash.
- WindowsValuedFlagArgument: Represents a ValuedFlagArgument with a single slash.
- ValuedFlagListArgument: Class and base class for all ValuedFlagListArgument classes, which represents a list of ValuedFlagArgument instances.
- ShortValuedFlagListArgument: Represents a ValuedFlagListArgument with a single dash.
- LongValuedFlagListArgument: Represents a ValuedFlagListArgument with a double dash.
- WindowsValuedFlagListArgument: Represents a ValuedFlagListArgument with a single slash.
- TupleArgument: Class and base class for all TupleArgument classes, which represents a switch with separate data.
- Short TupleArgument: Represents a TupleArgument with a single dash in front of the switch name.
- LongTupleArgument: Represents a TupleArgument with a double dash in front of the switch name.
- WindowsTupleArgument: Represents a TupleArgument with a single slash in front of the switch name.
- CommandLineArgumentList: Represent a list of all available commands, flags and switch of an executable.
- Environment: Undocumented.
- Executable: Represent an executable.

exception Base.Executable.ExecutableException(message=")

This exception is raised by all executable abstraction classes.

### Inheritance

### **Members**

```
__str__()
```

Returns the exception's message text.

#### args

### class Base.Executable.CommandLineArgument

Base class (and meta class) for all Arguments classes.

### Inheritance

### **Members**

```
_value = None
```

 $mro() \rightarrow list$ 

return a type's method resolution order

### class Base.Executable.ExecutableArgument

Represents the executable.

### **Inheritance**

### **Members**

### Value

AsArgument()

\_value = None

 $mro() \rightarrow list$ 

return a type's method resolution order

### class Base. Executable. NamedCommandLineArgument

Base class for all command line arguments with a name.

### Inheritance

# **Members**

```
_name = None
```

### Name

\_value = None

 $mro() \rightarrow list$ 

return a type's method resolution order

# class Base.Executable.CommandArgument

Represents a command name.

It is usually used to select a sub parser in a CLI argument parser or to hand over all following parameters to a separate tool. An example for a command is 'checkout' in git.exe checkout, which calls git-checkout.exe.

14.2. Base 245

### Inheritance

```
Members
     _pattern = '{0}'
     Value
     AsArgument()
     Name
     _name = None
     _value = None
     {\tt mro} ( ) 
ightarrow {
m list}
         return a type's method resolution order
class Base.Executable.ShortCommandArgument
     Represents a command name with a single dash.
     Inheritance
     Members
     _pattern = '-{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.LongCommandArgument
     Represents a command name with a double dash.
     Inheritance
     Members
     _pattern = '--{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     {\tt mro} ( ) 	o list
         return a type's method resolution order
class Base.Executable.WindowsCommandArgument
```

Represents a command name with a single slash.

```
Inheritance
     Members
     _pattern = '/{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     {\tt mro} ( ) 
ightarrow {
m list}
         return a type's method resolution order
class Base.Executable.StringArgument
     Represents a simple string argument.
     Inheritance
     Members
     _pattern = '{0}'
     Value
     AsArgument()
     _value = None
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.StringListArgument
     Represents a list of string arguments.
     Inheritance
     Members
     _pattern = '{0}'
     Value
     AsArgument()
     _value = None
```

class Base.Executable.PathArgument
 Represents a path argument.

return a type's method resolution order

 ${\tt mro}$  ()  $\to {\tt list}$ 

The output format can be forced to the POSIX format with \_PosixFormat.

```
Members
```

```
_PosixFormat = False

Value

AsArgument()

_value = None

mro() → list
    return a type's method resolution order
```

### class Base.Executable.FlagArgument

Base class for all FlagArgument classes, which represents a simple flag argument.

A simple flag is a single boolean value (absent/present or off/on) with no data.

#### **Inheritance**

```
Members
```

```
_pattern = '{0}'

Value

AsArgument()

Name
_name = None
_value = None

mro() → list
    return a type's method resolution order
```

 $\textbf{class} \ \texttt{Base.Executable.ShortFlagArgument}$ 

Represents a flag argument with a single dash.

Example: -optimize

### Inheritance

#### **Members**

```
_pattern = '-{0}'
AsArgument()
Name
Value
_name = None
_value = None
mro() -> list
```

return a type's method resolution order

```
Represents a flag argument with a double dash.
     Example: --optimize
     Inheritance
     Members
     _pattern = '--{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     mro() \rightarrow list
          return a type's method resolution order
class Base.Executable.WindowsFlagArgument
     Represents a flag argument with a single slash.
     Example: /optimize
     Inheritance
     Members
     _pattern = '/{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     mro() \rightarrow list
          return a type's method resolution order
class Base. Executable. ValuedFlagArgument
     Class and base class for all ValuedFlagArgument classes, which represents a flag argument with data.
     A valued flag is a flag name followed by a value. The default delimiter sign is equal (=). Name and value
     are passed as one arguments to the executable even if the delimiter sign is a whitespace character.
     Example: width=100
     Inheritance
     Members
     _pattern = '{0}={1}'
```

class Base.Executable.LongFlagArgument

14.2. Base 249

Value

```
AsArgument()
     Name
     _name = None
     _value = None
     {\tt mro} () \to {\tt list}
         return a type's method resolution order
class Base.Executable.ShortValuedFlagArgument
     Represents a ValuedFlagArgument with a single dash.
     Example: -optimizer=on
     Inheritance
     Members
     _pattern = '-{0}={1}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.LongValuedFlagArgument
     Represents a ValuedFlagArgument with a double dash.
     Example: --optimizer=on
     Inheritance
     Members
     _pattern = '--{0}={1}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     {\tt mro} ( ) 
ightarrow {
m list}
         return a type's method resolution order
class Base.Executable.WindowsValuedFlagArgument
     Represents a ValuedFlagArgument with a single slash.
     Example: /optimizer:on
```

```
Members
```

```
_pattern = '/{0}:{1}'
AsArgument()
Name
Value
_name = None
_value = None
mro() → list
    return a type's method resolution order
```

#### class Base.Executable.ValuedFlagListArgument

Class and base class for all ValuedFlagListArgument classes, which represents a list of ValuedFlagArgument instances.

Each list item gets translated into a *ValuedFlagArgument*, with the same flag name, but differing values. Each *ValuedFlagArgument* is passed as a single argument to the executable, even if the delimiter sign is a whitespace character.

```
Example: file=file1.txt file=file2.txt
```

#### **Inheritance**

#### **Members**

```
_pattern = '{0}={1}'

Value

AsArgument()

Name
_name = None
_value = None

mro() → list
    return a type's method resolution order
```

### class Base.Executable.ShortValuedFlagListArgument

Represents a  ${\it ValuedFlagListArgument}$  with a single dash.

```
Example: -file=file1.txt -file=file2.txt
```

#### Inheritance

# **Members**

```
_pattern = '-{0}={1}'
AsArgument()
Name
Value
```

```
_name = None
     _value = None
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.LongValuedFlagListArgument
     Represents a ValuedFlagListArgument with a double dash.
     Example: --file=file1.txt --file=file2.txt
     Inheritance
     Members
     _pattern = '--{0}={1}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.WindowsValuedFlagListArgument
     Represents a ValuedFlagListArgument with a single slash.
     Example: /file:file1.txt /file:file2.txt
     Inheritance
     Members
     _pattern = '/{0}:{1}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.TupleArgument
     Class and base class for all TupleArgument classes, which represents a switch with separate data.
     A tuple switch is a command line argument followed by a separate value. Name and value are passed as
     two arguments to the executable.
```

Example: width 100

\_name = None

```
Members
     _switchPattern = '{0}'
     _valuePattern = '{0}'
     Value
     AsArgument()
     Name
     _name = None
     _value = None
     {\tt mro} () \to {\tt list}
         return a type's method resolution order
class Base.Executable.ShortTupleArgument
     Represents a TupleArgument with a single dash in front of the switch name.
     Example: -file file1.txt
     Inheritance
     Members
     _switchPattern = '-{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     _valuePattern = '{0}'
     mro() \rightarrow list
         return a type's method resolution order
class Base.Executable.LongTupleArgument
     Represents a TupleArgument with a double dash in front of the switch name.
     Example: --file file1.txt
     Inheritance
     Members
     _switchPattern = '--{0}'
     AsArgument()
     Name
     Value
```

```
_value = None
     _valuePattern = '{0}'
     mro() \rightarrow list
           return a type's method resolution order
class Base.Executable.WindowsTupleArgument
     Represents a TupleArgument with a single slash in front of the switch name.
     Example: /file file1.txt
     Inheritance
      Members
     _switchPattern = '/{0}'
     AsArgument()
     Name
     Value
     _name = None
     _value = None
     _valuePattern = '{0}'
     mro() \rightarrow list
           return a type's method resolution order
class Base.Executable.CommandLineArgumentList(*args)
     Represent a list of all available commands, flags and switch of an executable.
      Inheritance
      Members
     ToArgumentList()
      append (object) \rightarrow None – append object to end
      clear() \rightarrow None - remove all items from L
      copy () \rightarrow list – a shallow copy of L
      count (value) \rightarrow integer – return number of occurrences of value
      extend (iterable) \rightarrow None – extend list by appending elements from the iterable
      index (value [, start [, stop ] ]) \rightarrow integer – return first index of value.
           Raises ValueError if the value is not present.
      insert()
           L.insert(index, object) – insert object before index
     pop(|index|) \rightarrow item - remove and return item at index (default last).
           Raises IndexError if list is empty or index is out of range.
      remove (value) \rightarrow None – remove first occurrence of value.
           Raises ValueError if the value is not present.
     reverse()
           L.reverse() – reverse IN PLACE
```

```
\label{eq:sort} \textbf{sort} \; (\textit{key=None}, \textit{reverse=False}) \; \rightarrow \; \text{None-stable sort *IN PLACE*} \textbf{class} \; \; \text{Base.Executable.Environment}
```

#### **Members**

```
class Base. Executable (platform: str, dryrun: bool, executablePath: pathlib.Path, environment: Base.Executable.Environment = None, logger: Base.Logging.Logger = None)
```

Represent an executable.

#### Inheritance

#### **Members**

```
POC BOUNDARY = '===== POC BOUNDARY ======'
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
_TryLog (*args, condition=True, **kwargs)
Path
StartProcess (parameterList)
Send (line, end='\n')
SendBoundary()
Terminate()
GetReader()
ReadUntilBoundary (indent=0)
```

# 14.2.3 Base.Logging

### Classes

- Severity: Logging message severity levels.
- LogEntry: Represents a single line log message with a severity and indentation level.

- Logger: Undocumented.
- *ILogable*: A mixin class to provide local logging methods.

```
class Base.Logging.Severity(*_)
```

Logging message severity levels.

#### Inheritance

#### **Members**

Fatal = 30

Error = 25

Quiet = 20

Warning = 15

Info = 10

DryRun = 5

Normal = 4

Verbose = 2

Debug = 1

All = 0

Represents a single line log message with a severity and indentation level.

#### Inheritance

#### **Members**

```
_Log_MESSAGE_FORMAT__ = {<Severity.Debug: 1>: 'DEBUG: {message}', <Severity.Verboate
```

#### Severity

Return the log message's severity level.

#### Indent

Return the log message's indentation level.

#### Message

Return the indented log message.

### IndentBy (indent)

Increase a log message's indentation level.

class Base.Logging.Logger(logLevel, printToStdOut=True)

#### Inheritance

#### **Members**

#### LogLevel

Return the currently logged minimal severity level.

#### BaseIndent

```
'{DARK_GRAY}{message}{NOCOLOR}', <Se
     _Log_MESSAGE_FORMAT__ = {<Severity.Debug:
                                                          1>:
     Write (entry)
     TryWrite (entry)
     WriteFatal (message, indent=0, appendLinebreak=True)
     WriteError (message, indent=0, appendLinebreak=True)
     WriteWarning (message, indent=0, appendLinebreak=True)
     WriteInfo (message, indent=0, appendLinebreak=True)
     WriteQuiet (message, indent=0, appendLinebreak=True)
     WriteNormal (message, indent=0, appendLinebreak=True)
     WriteVerbose (message, indent=1, appendLinebreak=True)
     WriteDebug (message, indent=2, appendLinebreak=True)
     WriteDryRun (message, indent=2, appendLinebreak=True)
class Base.Logging.ILogable(logger=None)
     A mixin class to provide local logging methods.
```

#### **Members**

```
Logger
Return the local logger instance.

Log (entry, condition=True)
Write an entry to the local logger.

_TryLog (*args, condition=True, **kwargs)

LogFatal (*args, condition=True, **kwargs)

LogError (*args, condition=True, **kwargs)

LogWarning (*args, condition=True, **kwargs)

LogInfo (*args, condition=True, **kwargs)

LogQuiet (*args, condition=True, **kwargs)

LogQuiet (*args, condition=True, **kwargs)

LogVerbose (*args, condition=True, **kwargs)

LogDebug (*args, condition=True, **kwargs)
```

# 14.2.4 Base.Project

# Classes

- FileTypes: Undocumented.
- Environment: An enumeration.
- ToolChain: An enumeration.
- Tool: An enumeration.
- VHDLVersion: An enumeration.

- Project: Undocumented.
- FileSet: Undocumented.
- VHDLLibrary: Undocumented.
- File: Undocumented.
- ProjectFile: Undocumented.
- ConstraintFile: Undocumented.
- SettingsFile: Undocumented.
- SourceFile: Undocumented.
- VHDLSourceFile: Undocumented.
- VerilogSourceFile: Undocumented.
- PythonSourceFile: Undocumented.
- CocotbSourceFile: Undocumented.

#### class Base.Project.FileTypes

#### Inheritance

#### **Members**

```
Extension()
_FlagsArithmeticMixin__bits
_FlagsArithmeticMixin__create_flags_instance(bits)
_Flags__internal_str()
classmethod bits_from_simple_str(s)
classmethod bits_from_str(s)
        Converts the output of __str__ into an integer.

data
classmethod from_simple_str(s)
        Accepts only the output of to_simple_str(). The output of __str__() is invalid as input.
classmethod from_str(s)
        Accepts both the output of to_simple_str() and __str__().
is_disjoint(*flags_instances)
```

# is\_member

flags.is\_member is a shorthand for flags.properties is not None. If this property is False then this Flags instance has either zero bits or holds a combination of flag member bits. If this property is True then the bits of this Flags instance match exactly the bits associated with one of the members. This however doesn't necessarily mean that this flag instance isn't a combination of several flags because the bits of a member can be the subset of another member. For example if member0\_bits=0x1 and member1\_bits=0x3 then the bits of member0 are a subset of the bits of member1. If a flag instance holds the bits of member1 then Flags.is\_member returns True and Flags.properties returns the properties of member1 but \_\_len\_\_() returns 2 and \_\_iter\_\_() yields both member0 and member1.

#### name

### properties

**Returns** Returns None if this flag isn't an exact member of a flags class but a combination of flags,

returns an object holding the properties (e.g.: name, data, index, ...) of the flag otherwise. We don't store flag properties directly in Flags instances because this way Flags instances that are the (temporary) result of flags arithmetic don't have to maintain these fields and it also has some benefits regarding memory usage.

```
to_simple_str()
class Base.Project.Environment
    An enumeration.
    Inheritance
    Members
    Any = 0
    Simulation = 1
    Synthesis = 2
class Base.Project.ToolChain
    An enumeration.
    Inheritance
    Members
    Any = 0
    Aldec_ActiveHDL = 10
    Aldec_RivieraPRO = 15
    Altera_Quartus = 20
    Altera_ModelSim = 21
    Cocotb = 30
    GHDL GTKWave = 40
```

```
Xilinx_ISE = 80
Xilinx_PlanAhead = 81
Xilinx_Vivado = 82
class Base.Project.Tool(*_)
An enumeration.
```

Intel\_Quartus = 50
Intel\_ModelSim = 51
Lattice\_Diamond = 60
Lattice\_Symplify = 65
Mentor\_ModelSim = 70
Mentor\_QuestaSim = 75

```
Members
```

```
Any = 0
    Aldec_aSim = ('ASIM', 'Aldec Active-HDL', 'Aldec Active-HDL')
    Aldec_rPro = ('RPRO', 'Aldec Riviera-PRO', 'Aldec Riviera-PRO')
    Altera_Quartus_Map = ('QMAP', 'Quartus Map', 'Altera Quartus Map (quartus_map)')
    Cocotb_QuestaSim = ('COCO', 'Cocotb', 'Coroutine Cosimulation Testbench (Cocotb)')
    GHDL = ('GHDL', 'GHDL', 'GHDL')
    GTKwave = ('GTKW', 'GTKWave', 'GTKWave')
    Lattice_LSE = ('LSE', 'Lattice LSE', 'Lattice Synthesis Engine (LSE)')
    Mentor_vSim = ('VSIM', 'Mentor ModelSim', 'Mentor Graphics ModelSim (vSim)')
    Xilinx_iSim = ('XSIM', 'Xilinx iSim', 'Xilinx ISE Simulator (iSim)')
    Xilinx_XST = ('XST', 'Xilinx XST', 'Xilinx Synthesis Tool (XST)')
    Xilinx_CoreGen = ('CG', 'Xilinx CoreGen', 'Xilinx Core Generator Tool (CoreGen)')
    Xilinx_xSim = ('XSIM', 'Xilinx xSim', 'Xilinx Vivado Simulator (xSim)')
    Xilinx_Synth = ('VIVADO', 'Xilinx Vivado Synthesis', 'Xilinx Vivado Synthesis (synthesis)
    Xilinx_IPCatalog = ('XCI', 'Xilinx Vivado IP Catalog', 'Xilinx Vivado IP Catalog')
class Base.Project.VHDLVersion(*_)
    An enumeration.
    Inheritance
```

#### **Members**

```
Any = 0

VHDL87 = 87

VHDL93 = 93

VHDL2002 = 2002

VHDL2008 = 2008

class Base.Project.Project(name)
```

### Inheritance

#### **Members**

Name

RootDirectory

Board

Device

Environment

```
ToolChain
                      Tool
                     VHDLVersion
                      CreateFileSet (name, setDefault=True)
                     AddFileSet (fileSet)
                     FileSets
                     DefaultFileSet
                     AddFile (file, fileSet=None)
                     AddSourceFile (file, fileSet=None)
                     \textbf{Files} \ (\textit{fileType} = < \textit{FileTypes} \ (\textit{Text} | \textit{ProjectFile} | \textit{FileListFile} | \textit{RulesFile} | \textit{SourceFile} | \textit{VHDLSourceFile} | \textit{VerilogSourceFile} | \textit{Python.} \\ \textbf{FileSourceFile} | \textbf{FileListFile} | \textbf{FileListFi
                                                       bits=0xFFFF>, fileSet=None)
                     ExtractVHDLLibrariesFromVHDLSourceFiles()
                     VHDLLibraries
                     ExternalVHDLLibraries
                     AddExternalVHDLLibraries (library)
                      GetVariables()
                     pprint (indent=0)
class Base.Project.FileSet (name, project=None)
                      Inheritance
                       Members
                     Name
                     Project
                     Files
                     AddFile (file)
                     {\tt AddSourceFile}\,(\mathit{file}\,)
class Base.Project.VHDLLibrary(name, project=None)
                      Inheritance
                       Members
                     Name
                     Project
                     Files
                     \mathbf{AddFile}\,(\mathit{file}\,)
class Base.Project.File (file, project=None, fileSet=None)
```

```
Members
    _FileType = <FileTypes() bits=0x0000>
    Project
    FileSet
    FileType
    FileName
    Path
    Open()
    ReadFile()
    _ReadContent()
class Base.Project.ProjectFile (file, project=None, fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.ProjectFile bits=0x0002 data=UNDEFINED>
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
class Base.Project.ConstraintFile(file, project=None, fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.ConstraintFile bits=0x0200 data=UNDEFINED>
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
```

```
_ReadContent()
class Base.Project.SettingsFile (file, project=None, fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.SettingsFile bits=0x4000 data=UNDEFINED>
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
class Base.Project.SourceFile (file, project=None, fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.SourceFile bits=0x0010 data=UNDEFINED>
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
class Base.Project.VHDLSourceFile (file, vhdlLibraryName, project=None, fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.VHDLSourceFile bits=0x0020 data=UNDEFINED>
    Parse()
    File
    FileName
    FileSet
```

```
FileType
    LibraryName
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
class Base.Project.VerilogSourceFile (file, project=None, fileSet=None)
    Inheritance
    Members
    File
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
    _FileType = <FileTypes.VerilogSourceFile bits=0x0040 data=UNDEFINED>
class Base.Project.PythonSourceFile (file, project=None, fileSet=None)
    Inheritance
    Members
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
    _FileType = <FileTypes.PythonSourceFile bits=0x0080 data=UNDEFINED>
class Base.Project.CocotbSourceFile (file, project=None, fileSet=None)
```

#### **Members**

```
File
FileName
FileSet
FileType
Open()
Path
Project
ReadFile()
_ReadContent()
_FileType = <FileTypes.CocotbSourceFile bits=0x0100 data=UNDEFINED>
```

# 14.2.5 Base.Shared

#### Classes

• Shared: Base class for Simulator and Compiler.

#### **Functions**

```
• to\_time(): Convert n seconds to a str with this pattern: "{min}:{sec:02}".
```

class Base.Shared.Shared(host: Base.IHost, dryRun)

Base class for Simulator and Compiler.

#### **Parameters**

- **host** (object) The hosting instance for this instance.
- **dryRun** (bool) Enable dry-run mode
- noCleanUp (bool) Don't clean up after a run.

### Inheritance

### **Members**

```
ENVIRONMENT = 0
TOOL\_CHAIN = 0
TOOL = 0
VHDL_VERSION = 2008
Host
DryRun
VHDLVersion
PoCProject
Directories
_GetTimeDeltaSinceLastEvent()
```

```
_PrepareEnvironment()
     _PrepareEnvironment_PurgeDirectory()
     _PrepareEnvironment_CreatingDirectory()
     _PrepareEnvironment_ChangeDirectory()
          Change working directory to temporary path 'temp/<tool>'.
     _Prepare()
     _CreatePoCProject (projectName, board)
     _AddFileListFile (fileListFilePath)
     _GetHDLParameters (configSectionName)
          Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
          Return the local logger instance.
     _TryLog (*args, condition=True, **kwargs)
Functions
Base.Shared.to_time (seconds)
     Convert n seconds to a str with this pattern: "{min}:{sec:02}".
          Parameters seconds (int) – Number of seconds to be converted.
          Return type str
          Returns Returns a string formatted as #:##. E.g. "1:05"
Classes
   • IHost: This is a type hint class (interface description) for a host instance.
class Base.IHost(logger=None)
     This is a type hint class (interface description) for a host instance.
     It's needed until PoC requires Python 3.6.
     Inheritance
     Members
     Platform = 'string'
     PoCConfig = <lib.ExtendedConfigParser.ExtendedConfigParser object>
```

```
SaveAndReloadPoCConfiguration()
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
          Return the local logger instance.
     _TryLog (*args, condition=True, **kwargs)
14.3 Compiler
Submodules
14.3.1 Compiler.ISECompiler
Classes
   • Compiler: Base class for all Compiler classes.
class Compiler.ISECompiler.Compiler(host, dryRun, noCleanUp)
     Inheritance
     Members
     TOOL_CHAIN = 80
     TOOL = 0
     _PrepareCompiler()
          Prepare for compilation. This method forwards to Base.Compiler.Compiler._Prepare(),
          which is inherited from Base. Shared. Shared.
     RunAll (fqnList, *args, **kwargs)
     Run (entity, args, kwargs)
          Run a testbench.
     Directories
     DryRun
     ENVIRONMENT = 2
```

14.3. Compiler 267

Host

```
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
NoCleanUp
PoCProject
PrintCompileReportLine (testObject, indent, nameColumnWidth)
PrintOverallCompileReport()
TryRun (netlist, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 93
_AddFileListFile (fileListFilePath)
_AddRulesFiles (rulesFilePath)
_CreatePoCProject (projectName, board)
_ExecuteCopyTasks (tasks, text)
_ExecuteDeleteTasks (tasks, text)
_ExecuteReplaceTasks (tasks, text)
_GetHDLParameters(configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
GetTimeDeltaSinceLastEvent()
_ParseCopyRules (rawList, copyTasks, text)
_ParseDeleteRules (rawList, deleteTasks, text)
_ParseReplaceRules (rawList, replaceTasks, text)
_Prepare()
_PrepareCompilerEnvironment (device)
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_RunPostCopy (netlist)
```

```
_RunPostDelete (netlist)
     _RunPostReplace (netlist)
     _RunPreCopy (netlist)
     _RunPreReplace (netlist)
     _TryLog(*args, condition=True, **kwargs)
     _WriteSpecialSectionIntoConfig(device)
14.3.2 Compiler.LSECompiler
Classes
   • Compiler: Base class for all Compiler classes.
class Compiler.LSECompiler.Compiler(host, dryRun, noCleanUp)
     Inheritance
     Members
     TOOL\_CHAIN = 60
     TOOL = ('LSE', 'Lattice LSE', 'Lattice Synthesis Engine (LSE)')
     _PrepareCompiler()
         Prepare for compilation. This method forwards to Base. Compiler. _Prepare(),
         which is inherited from Base. Shared. Shared.
     RunAll (fqnList, *args, **kwargs)
         Run a list of netlist compilations. Expand wildcards to all selected netlists.
     Run (netlist, board)
         Run a testbench.
     WriteLSEProjectFile (netlist, board)
     _RunCompile (netlist, lseArgumentFile)
     Directories
     DryRun
     ENVIRONMENT = 2
     Host
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
```

14.3. Compiler 269

**LogVerbose** (\*args, condition=True, \*\*kwargs)

```
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
NoCleanUp
PoCProject
PrintCompileReportLine (testObject, indent, nameColumnWidth)
PrintOverallCompileReport()
TryRun (netlist, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 93
_AddFileListFile (fileListFilePath)
_AddRulesFiles (rulesFilePath)
_CreatePoCProject (projectName, board)
_ExecuteCopyTasks (tasks, text)
_ExecuteDeleteTasks (tasks, text)
_ExecuteReplaceTasks (tasks, text)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_ParseCopyRules (rawList, copyTasks, text)
_ParseDeleteRules (rawList, deleteTasks, text)
_ParseReplaceRules (rawList, replaceTasks, text)
_Prepare()
_PrepareCompilerEnvironment(device)
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_RunPostCopy (netlist)
_RunPostDelete (netlist)
_RunPostReplace (netlist)
_RunPreCopy (netlist)
_RunPreReplace (netlist)
_TryLog(*args, condition=True, **kwargs)
_WriteSpecialSectionIntoConfig (device)
```

# 14.3.3 Compiler.QuartusCompiler

#### Classes

• Compiler: Base class for all Compiler classes. class Compiler.QuartusCompiler.Compiler(host, dryRun, noCleanUp) **Inheritance Members**  $TOOL_CHAIN = 20$ TOOL = ('QMAP', 'Quartus Map', 'Altera Quartus Map (quartus\_map)') \_PrepareCompiler() Prepare for compilation. This method forwards to Base.Compiler.\_Prepare(), which is inherited from Base. Shared. Shared. RunAll (fqnList, \*args, \*\*kwargs) Run a list of netlist compilations. Expand wildcards to all selected netlists. Run (netlist, board) Run a testbench. \_WriteSpecialSectionIntoConfig (device) \_WriteQuartusProjectFile (netlist, device) \_RunCompile (netlist) Directories DryRun ENVIRONMENT = 2Host Log (entry, condition=True) Write an entry to the local logger. LogDebug (\*args, condition=True, \*\*kwargs) LogDryRun (\*args, condition=True, \*\*kwargs) LogError (\*args, condition=True, \*\*kwargs) LogFatal (\*args, condition=True, \*\*kwargs) LogInfo(\*args, condition=True, \*\*kwargs) LogNormal (\*args, condition=True, \*\*kwargs) LogQuiet (\*args, condition=True, \*\*kwargs) LogVerbose(\*args, condition=True, \*\*kwargs) LogWarning(\*args, condition=True, \*\*kwargs) Logger Return the local logger instance. NoCleanUp PoCProject

14.3. Compiler 271

PrintCompileReportLine (testObject, indent, nameColumnWidth)

PrintOverallCompileReport()

```
TryRun (netlist, *args, **kwargs)
         Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
     VHDLVersion
     VHDL VERSION = 93
     _AddFileListFile (fileListFilePath)
     AddRulesFiles (rulesFilePath)
     _CreatePoCProject (projectName, board)
     _ExecuteCopyTasks (tasks, text)
     _ExecuteDeleteTasks (tasks, text)
     _ExecuteReplaceTasks (tasks, text)
     _GetHDLParameters (configSectionName)
         Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
     _GetTimeDeltaSinceLastEvent()
     _ParseCopyRules (rawList, copyTasks, text)
     _ParseDeleteRules (rawList, deleteTasks, text)
     _ParseReplaceRules (rawList, replaceTasks, text)
     _Prepare()
     _PrepareCompilerEnvironment (device)
     _PrepareEnvironment()
     _PrepareEnvironment_ChangeDirectory()
         Change working directory to temporary path 'temp/<tool>'.
     _PrepareEnvironment_CreatingDirectory()
     _PrepareEnvironment_PurgeDirectory()
     _RunPostCopy (netlist)
     _RunPostDelete (netlist)
     _RunPostReplace (netlist)
     _RunPreCopy (netlist)
     _RunPreReplace (netlist)
     _TryLog(*args, condition=True, **kwargs)
14.3.4 Compiler. Vivado Compiler
Classes
   • Compiler: Base class for all Compiler classes.
class Compiler.VivadoCompiler.Compiler(host, dryRun, noCleanUp)
     Inheritance
     Members
     TOOL_CHAIN = 82
     TOOL = ('VIVADO', 'Xilinx Vivado Synthesis', 'Xilinx Vivado Synthesis (synth)')
```

```
_PrepareCompiler()
     Prepare for compilation. This method forwards to Base.Compiler._Prepare(),
     which is inherited from Base. Shared. Shared.
RunAll (fqnList, *args, **kwargs)
    Run a list of netlist compilations. Expand wildcards to all selected netlists.
Run (netlist, board)
    Run a testbench.
_WriteSpecialSectionIntoConfig(device)
_RunCompile (netlist)
_WriteTclFile (netlist, device)
Directories
DryRun
ENVIRONMENT = 2
Host
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
NoCleanUp
PoCProject
{\tt PrintCompileReportLine}~(\textit{testObject}, \textit{indent}, \textit{nameColumnWidth})
PrintOverallCompileReport()
TryRun (netlist, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 93
_AddFileListFile (fileListFilePath)
_AddRulesFiles (rulesFilePath)
_CreatePoCProject (projectName, board)
_ExecuteCopyTasks (tasks, text)
_ExecuteDeleteTasks (tasks, text)
_ExecuteReplaceTasks (tasks, text)
```

14.3. Compiler 273

```
_GetHDLParameters(configSectionName)
         Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
     _GetTimeDeltaSinceLastEvent()
     _ParseCopyRules (rawList, copyTasks, text)
     _ParseDeleteRules (rawList, deleteTasks, text)
     _ParseReplaceRules (rawList, replaceTasks, text)
    _Prepare()
     _PrepareCompilerEnvironment (device)
     _PrepareEnvironment()
     _PrepareEnvironment_ChangeDirectory()
         Change working directory to temporary path 'temp/<tool>'.
     _PrepareEnvironment_CreatingDirectory()
     _PrepareEnvironment_PurgeDirectory()
     _RunPostCopy (netlist)
     _RunPostDelete (netlist)
     _RunPostReplace (netlist)
     _RunPreCopy (netlist)
     _RunPreReplace (netlist)
     _TryLog(*args, condition=True, **kwargs)
14.3.5 Compiler.XCICompiler
Classes
   • Compiler: Base class for all Compiler classes.
class Compiler.XCICompiler.Compiler(host, dryRun, noCleanUp)
     Inheritance
     Members
     TOOL_CHAIN = 82
     TOOL = ('XCI', 'Xilinx Vivado IP Catalog', 'Xilinx Vivado IP Catalog')
     _PrepareCompiler()
         Prepare for compilation. This method forwards to Base. Compiler. _Prepare(),
         which is inherited from Base. Shared. Shared.
    RunAll (fqnList, *args, **kwargs)
         Run a list of netlist compilations. Expand wildcards to all selected netlists.
     Run (netlist, board)
         Run a testbench.
     _WriteSpecialSectionIntoConfig (device)
     _RunCompile (netlist, device)
     _WriteTclFile (netlist, device)
```

Directories

```
DryRun
ENVIRONMENT = 2
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
NoCleanUp
PoCProject
PrintCompileReportLine (testObject, indent, nameColumnWidth)
PrintOverallCompileReport()
TryRun (netlist, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 93
_AddFileListFile (fileListFilePath)
_AddRulesFiles (rulesFilePath)
_CreatePoCProject (projectName, board)
_ExecuteCopyTasks (tasks, text)
_ExecuteDeleteTasks (tasks, text)
_ExecuteReplaceTasks (tasks, text)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_ParseCopyRules (rawList, copyTasks, text)
_ParseDeleteRules (rawList, deleteTasks, text)
_ParseReplaceRules (rawList, replaceTasks, text)
_Prepare()
_PrepareCompilerEnvironment(device)
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
```

14.3. Compiler 275

Change working directory to temporary path 'temp/<tool>'.

```
_PrepareEnvironment_CreatingDirectory()
     _PrepareEnvironment_PurgeDirectory()
    _RunPostCopy (netlist)
     _RunPostDelete (netlist)
     _RunPostReplace (netlist)
     _RunPreCopy (netlist)
     _RunPreReplace (netlist)
     _TryLog(*args, condition=True, **kwargs)
14.3.6 Compiler.XCOCompiler
Classes
   • Compiler: Base class for all Compiler classes.
class Compiler.XCOCompiler.Compiler(host, dryRun, noCleanUp)
     Inheritance
     Members
     TOOL\_CHAIN = 80
     TOOL = ('CG', 'Xilinx CoreGen', 'Xilinx Core Generator Tool (CoreGen)')
     PrepareCompiler()
         Prepare for compilation. This method forwards to Base. Compiler. _Prepare(),
         which is inherited from Base. Shared. Shared.
    RunAll (fqnList, *args, **kwargs)
         Run a list of netlist compilations. Expand wildcards to all selected netlists.
    Run (netlist, board)
         Run a testbench.
    _WriteSpecialSectionIntoConfig (device)
     _RunCompile (netlist, device)
     Directories
     DryRun
     ENVIRONMENT = 2
     Host
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
```

LogInfo(\*args, condition=True, \*\*kwargs)
LogNormal(\*args, condition=True, \*\*kwargs)

```
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
NoCleanUp
PoCProject
PrintCompileReportLine (testObject, indent, nameColumnWidth)
PrintOverallCompileReport()
TryRun (netlist, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 93
_AddFileListFile (fileListFilePath)
_AddRulesFiles (rulesFilePath)
_CreatePoCProject(projectName, board)
_ExecuteCopyTasks (tasks, text)
_ExecuteDeleteTasks (tasks, text)
ExecuteReplaceTasks (tasks, text)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_ParseCopyRules (rawList, copyTasks, text)
_ParseDeleteRules (rawList, deleteTasks, text)
_ParseReplaceRules (rawList, replaceTasks, text)
_Prepare()
_PrepareCompilerEnvironment(device)
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_RunPostCopy (netlist)
_RunPostDelete (netlist)
_RunPostReplace (netlist)
_RunPreCopy (netlist)
_RunPreReplace (netlist)
_TryLog(*args, condition=True, **kwargs)
```

14.3. Compiler 277

# 14.3.7 Compiler.XSTCompiler

#### Classes

• Compiler: Base class for all Compiler classes. class Compiler.XSTCompiler.Compiler(host, dryRun, noCleanUp) Inheritance **Members** TOOL CHAIN = 80 TOOL = ('XST', 'Xilinx XST', 'Xilinx Synthesis Tool (XST)') \_PrepareCompiler() Prepare for compilation. This method forwards to Base.Compiler.\_Prepare(), which is inherited from Base. Shared. Shared. RunAll (fqnList, \*args, \*\*kwargs) Run a list of netlist compilations. Expand wildcards to all selected netlists. Run (netlist, board) Run a testbench. \_WriteSpecialSectionIntoConfig(device) \_RunCompile (netlist) \_WriteXstOptionsFile (netlist, device) Directories DryRun ENVIRONMENT = 2Host Log (entry, condition=True) Write an entry to the local logger. LogDebug (\*args, condition=True, \*\*kwargs) LogDryRun (\*args, condition=True, \*\*kwargs) LogError (\*args, condition=True, \*\*kwargs) LogFatal (\*args, condition=True, \*\*kwargs) LogInfo(\*args, condition=True, \*\*kwargs) LogNormal (\*args, condition=True, \*\*kwargs) LogQuiet (\*args, condition=True, \*\*kwargs) LogVerbose (\*args, condition=True, \*\*kwargs) LogWarning(\*args, condition=True, \*\*kwargs) Logger Return the local logger instance. NoCleanUp PoCProject PrintCompileReportLine (testObject, indent, nameColumnWidth)

PrintOverallCompileReport()

```
TryRun (netlist, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL VERSION = 93
_AddFileListFile (fileListFilePath)
AddRulesFiles (rulesFilePath)
_CreatePoCProject (projectName, board)
_ExecuteCopyTasks (tasks, text)
ExecuteDeleteTasks (tasks, text)
_ExecuteReplaceTasks (tasks, text)
_GenerateXilinxProjectFileContent (tool, vhdlVersion=93)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_ParseCopyRules (rawList, copyTasks, text)
_ParseDeleteRules (rawList, deleteTasks, text)
_ParseReplaceRules (rawList, replaceTasks, text)
_Prepare()
_PrepareCompilerEnvironment(device)
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_RunPostCopy (netlist)
_RunPostDelete (netlist)
_RunPostReplace (netlist)
_RunPreCopy (netlist)
_RunPreReplace (netlist)
_TryLog(*args, condition=True, **kwargs)
_WriteXilinxProjectFile (projectFilePath, tool, vhdlVersion=93)
```

### **Exceptions**

- CompilerException: Base class for all CompilerException classes. It is raised while running
- $\bullet \textit{SkipableCompilerException:} \textbf{SkipableCompilerException} \textbf{ is a } \textit{CompilerException,} \\ \textbf{which} \\$

#### Classes

- CopyTask: This class represents a 'copy task' and inherits the partial class
- DeleteTask: This class represents a 'delete task' and inherits the partial class
- ReplaceTask: This class represents a 'replace task' and inherits the partial class
- AppendLineTask: This class represents a 'append line task' and inherits the partial class

14.3. Compiler 279

- CompileState: Compile state enumeration.
- CompileResult: Compilation result enumeration.
- Compiler: Base class for all Compiler classes.

```
exception Compiler.CompilerException (message=")
```

Base class for all CompilerException classes. It is raised while running compiler (synthesis) tasks in PoC.

#### Inheritance

```
Members
```

```
__init__ (message=")
Exception initializer
```

**Parameters** message (str) – The exception message.

```
str ()
```

Returns the exception's message text.

args

```
exception Compiler.SkipableCompilerException(message=")
```

SkipableCompilerException is a CompilerException, which can be skipped.

#### Inheritance

#### **Members**

```
___init___(message=")
Exception initializer
```

**Parameters** message (str) – The exception message.

```
__str__()
```

Returns the exception's message text.

args

### class Compiler.CopyTask(sourcePath, destinationPath)

This class represents a 'copy task' and inherits the partial class CopyRuleMixIn.

#### Inheritance

### **Members**

#### DestinationPath

SourcePath

```
class Compiler.DeleteTask (filePath)
```

This class represents a 'delete task' and inherits the partial class <code>DeleteRuleMixIn</code>.

#### **Inheritance**

### **Members**

#### FilePath

class Compiler.ReplaceTask (filePath, searchPattern, replacePattern, multiLine, dotAll, caseIn-

 $\begin{tabular}{ll} Sensitive)\\ This class represents a 'replace task' and inherits the partial class $ReplaceRuleMixIn. \end{tabular}$ 

#### Inheritance

### **Members**

FilePath

RegExpOption\_CaseInsensitive

RegExpOption\_DotAll

RegExpOption\_MultiLine

ReplacePattern

SearchPattern

### class Compiler.AppendLineTask (filePath, appendPattern)

This class represents a 'append line task' and inherits the partial class AppendLineRuleMixIn.

#### Inheritance

#### **Members**

### AppendPattern

FilePath

# class Compiler.CompileState

Compile state enumeration.

### Inheritance

#### **Members**

Prepare = 0

PreCopy = 10

PrePatch = 11

Compile = 50

PostCopy = 90

PostPatch = 91

PostDelete = 92

CleanUp = 99

### class Compiler.CompileResult

Compilation result enumeration.

14.3. Compiler 281

```
Members
     NotRun = 0
     Error = 1
     Failed = 2
     Success = 3
class Compiler.Compiler(host: Base.IHost, dryRun, noCleanUp)
     Base class for all Compiler classes.
     Inheritance
     Members
     ENVIRONMENT = 2
     VHDL VERSION = 93
     __init__ (host: Base.IHost, dryRun, noCleanUp)
         Class initializer
             Parameters
                 • host (object) – The hosting instance for this instance.
                 • dryRun (bool) – Enable dry-run mode
                 • noCleanUp (bool) – Don't clean up after a run.
     NoCleanUp
     _PrepareCompiler()
         Prepare for compilation. This method forwards to Base.Compiler._Prepare(),
          which is inherited from Base. Shared. Shared.
     TryRun (netlist, *args, **kwargs)
         Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
     Run (netlist, board)
          Run a testbench.
     _PrepareCompilerEnvironment(device)
     _WriteSpecialSectionIntoConfig (device)
     _AddRulesFiles (rulesFilePath)
     _RunPreCopy (netlist)
     _RunPostCopy (netlist)
     _ParseCopyRules (rawList, copyTasks, text)
     _ExecuteCopyTasks (tasks, text)
     _RunPostDelete (netlist)
     _ParseDeleteRules (rawList, deleteTasks, text)
     _ExecuteDeleteTasks (tasks, text)
     _RunPreReplace (netlist)
```

\_RunPostReplace (netlist)

```
_ParseReplaceRules (rawList, replaceTasks, text)
_ExecuteReplaceTasks (tasks, text)
PrintOverallCompileReport()
PrintCompileReportLine (testObject, indent, nameColumnWidth)
Directories
DryRun
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
TOOL = 0
TOOL_CHAIN = 0
VHDLVersion
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_Prepare()
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_TryLog(*args, condition=True, **kwargs)
```

**Submodules** 

# 14.4.1 DataBase.Config

# Classes

- BaseEnum: An enumeration.
- Vendors: An enumeration.
- Families: Base enum for all Family enums.
- GenericFamilies: Enumeration of all generic families.
- AlteraFamilies: Enumeration of all Altera families.
- LatticeFamilies: Enumeration of all Lattice families.
- XilinxFamilies: Enumeration of all Xilinx families.
- Devices: Base enum for all Device enums.
- GenericDevices: Enumeration of all generic devices.
- AlteraDevices: Enumeration of all Altera devices.
- LatticeDevices: Enumeration of all Lattice devices.
- XilinxDevices: Enumeration of all Xilinx devices.
- SubTypes: Base enum for all SubType enums.
- GenericSubTypes: Enumeration of all generic device subtype.
- AlteraSubTypes: Enumeration of all Altera device subtype.
- LatticeSubTypes: Enumeration of all Lattice device subtype.
- XilinxSubTypes: Enumeration of all Xilinx device subtype.
- Packages: An enumeration.
- Device: Undocumented.
- Board: Undocumented.

class DataBase.Config.BaseEnum
 An enumeration.

# **Inheritance**

# **Members**

class DataBase.Config.Vendors
 An enumeration.

### Inheritance

# **Members**

Unknown = 0

Generic = 1

Altera = 2

Lattice = 3

MicroSemi = 4

```
Xilinx = 5
class DataBase.Config.Families
    Base enum for all Family enums.
    Inheritance
     Members
class DataBase.Config.GenericFamilies
    Enumeration of all generic families.
    Inheritance
     Members
    Unknown = None
    Generic = 'g'
class DataBase.Config.AlteraFamilies
    Enumeration of all Altera families.
    Inheritance
    Members
    Max = 'm'
    Cyclone = 'c'
    Arria = 'a'
     Stratix = 's'
class DataBase.Config.LatticeFamilies
    Enumeration of all Lattice families.
    Inheritance
    Members
    ECP = 'lfe'
class DataBase.Config.XilinxFamilies
    Enumeration of all Xilinx families.
    Inheritance
    Members
    Spartan = 's'
    Artix = 'a'
    Kintex = 'k'
```

```
Virtex = 'v'

Zynq = 'z'
```

class DataBase.Config.Devices
 Base enum for all Device enums.

# Inheritance

# **Members**

class DataBase.Config.GenericDevices
 Enumeration of all generic devices.

# Inheritance

# **Members**

Unknown = 0 Generic = 1

class DataBase.Config.AlteraDevices
 Enumeration of all Altera devices.

### Inheritance

# **Members**

Max2 = 100 Max4 = 101 Max5 = 102 Max10 = 103

Cyclone3 = 110 Cyclone4 = 111

Cyclone5 = 112

Arria2 = 120

Arria5 = 121

Stratix2 = 130

Stratix4 = 131

Stratix5 = 132

Stratix10 = 133

 ${\bf class} \ {\tt DataBase.Config.LatticeDevices}$ 

Enumeration of all Lattice devices.

# **Members**

```
iCE40 = 200
MachXO = 210
MachXO2 = 211
MachXO3 = 212
ECP2 = 220
ECP3 = 221
```

class DataBase.Config.XilinxDevices
 Enumeration of all Xilinx devices.

### Inheritance

ECP5 = 222

# **Members**

```
Spartan3 = 310
    Spartan6 = 311
    Artix7 = 320
    Kintex7 = 330
    KintexUltraScale = 331
    KintexUltraScalePlus = 332
    Virtex2 = 340
    Virtex4 = 341
    Virtex5 = 342
    Virtex6 = 343
    Virtex7 = 344
    VirtexUltraScale = 345
    VirtexUltraScalePlus = 346
    Zynq7000 = 350
class DataBase.Config.SubTypes
    Base enum for all SubType enums.
```

# Inheritance

# **Members**

```
class DataBase.Config.GenericSubTypes
    Enumeration of all generic device subtype.
```

# **Members**

```
Unknown = None
Generic = 1
NoSubType = ('', '')
```

**class** DataBase.Config.**AlteraSubTypes**Enumeration of all Altera device subtype.

# Inheritance

# **Members**

```
NoSubType = ('', '')
LS = ('ls', '')
E = ('e', '')
GS = ('gs', '')
GX = ('gx', '')
GT = ('gt', '')
GZ = ('gz', '')
SX = ('sx', '')
ST = ('st', '')
```

**class** DataBase.Config.LatticeSubTypes Enumeration of all Lattice device subtype.

# Inheritance

# **Members**

```
NoSubType = ('', '')
U = ('u', '')
UM = ('um', '')
```

class DataBase.Config.XilinxSubTypes
 Enumeration of all Xilinx device subtype.

# Inheritance

# **Members**

```
NoSubType = ('', '')
DA = ('d', 'a')
E = ('', 'e')
AN = ('', 'an')
```

class DataBase.Config.Packages

An enumeration.

# Inheritance

# **Members**

Unknown = 0Generic = 1TQG = 10CLG = 20CPG = 21CSG = 22CABGA = 25FBG = 30FF = 31FFG = 32FG = 33FGG = 34FLG = 35FT = 36FTG = 37RB = 40RBG = 41RF = 42RS = 43E = 50Q = 51

F = 52

```
U = 53
    M = 54
class DataBase.Config.Device(deviceString)
     Inheritance
     Members
    _DecodeGeneric()
    _DecodeAltera(deviceString)
    _DecodeLatticeICE (deviceString)
    \verb|_DecodeLatticeLCM| (deviceString)
    \verb|_DecodeLatticeLFE| (deviceString)
    _DecodeLatticeECP3 (deviceString)
    _DecodeLatticeECP5 (deviceString)
    _DecodeXilinx(deviceString)
    Vendor
    Family
    Device
    Generation
    Number
    SpeedGrade
    PinCount
    Package
    Name
     ShortName
    FullName
    FullName2
    FamilyName
     Series
    GetVariables()
class DataBase.Config.Board(host, boardName=None, device=None)
    Inheritance
     Members
    Name
    Device
    GetVariables()
```

# 14.4.2 DataBase.Entity

# Classes

```
• EntityTypes: An enumeration.
```

- BaseFlags: Undocumented.
- TestbenchKind: Undocumented.
- NetlistKind: Undocumented.
- NamespaceRoot: Undocumented.
- Visibility: An enumeration.
- PathElement: Undocumented.
- Namespace: Undocumented.
- Library: Undocumented.
- WildCard: Undocumented.
- StarWildCard: Undocumented.
- AskWildCard: Undocumented.
- IPCore: Undocumented.
- LazyPathElement: Undocumented.
- Testbench: Undocumented.
- VHDLTestbench: Undocumented.
- CocoTestbench: Undocumented.
- Netlist: Undocumented.
- XstNetlist: Undocumented.
- QuartusNetlist: Undocumented.
- LatticeNetlist: Undocumented.
- CoreGeneratorNetlist: Undocumented.
- VivadoNetlist: Undocumented.
- FON: Undocumented.

# **Functions**

```
• _PoCEntityTypes_parser(): Undocumented.
```

```
class DataBase.Entity.EntityTypes
    An enumeration.
```

# Inheritance

### **Members**

```
Unknown = 0
Source = 1
Testbench = 2
NetList = 3
```

class DataBase.Entity.BaseFlags

### **Members**

```
_FlagsArithmeticMixin__bits
_FlagsArithmeticMixin__create_flags_instance (bits)
_Flags__internal_str()
classmethod bits_from_simple_str(s)
classmethod bits_from_str(s)
        Converts the output of __str__ into an integer.

data
classmethod from_simple_str(s)
        Accepts only the output of to_simple_str(). The output of __str__() is invalid as input.
classmethod from_str(s)
        Accepts both the output of to_simple_str() and __str__().
is_disjoint(*flags_instances)
is_member
```

flags.is\_member is a shorthand for flags.properties is not None. If this property is False then this Flags instance has either zero bits or holds a combination of flag member bits. If this property is True then the bits of this Flags instance match exactly the bits associated with one of the members. This however doesn't necessarily mean that this flag instance isn't a combination of several flags because the bits of a member can be the subset of another member. For example if member0\_bits=0x1 and member1\_bits=0x3 then the bits of member0 are a subset of the bits of member1. If a flag instance holds the bits of member1 then Flags.is\_member returns True and Flags.properties returns the properties of member1 but \_\_len\_\_() returns 2 and \_\_iter\_\_() yields both member0 and member1.

### name

# properties

**Returns** Returns None if this flag isn't an exact member of a flags class but a combination of flags,

returns an object holding the properties (e.g.: name, data, index, ...) of the flag otherwise. We don't store flag properties directly in Flags instances because this way Flags instances that are the (temporary) result of flags arithmetic don't have to maintain these fields and it also has some benefits regarding memory usage.

```
to_simple_str()
class DataBase.Entity.TestbenchKind
```

# Inheritance

### **Members**

### data

### classmethod from\_simple\_str(s)

Accepts only the output of to\_simple\_str(). The output of \_\_str\_\_() is invalid as input.

# classmethod from\_str(s)

Accepts both the output of to\_simple\_str() and \_\_str\_\_().

is\_disjoint (\*flags\_instances)

### is member

flags.is\_member is a shorthand for flags.properties is not None. If this property is False then this Flags instance has either zero bits or holds a combination of flag member bits. If this property is True then the bits of this Flags instance match exactly the bits associated with one of the members. This however doesn't necessarily mean that this flag instance isn't a combination of several flags because the bits of a member can be the subset of another member. For example if member0\_bits=0x1 and member1\_bits=0x3 then the bits of member0 are a subset of the bits of member1. If a flag instance holds the bits of member1 then Flags.is\_member returns True and Flags.properties returns the properties of member1 but \_\_len\_\_() returns 2 and \_\_iter\_\_() yields both member0 and member1.

### name

### properties

**Returns** Returns None if this flag isn't an exact member of a flags class but a combination of flags,

returns an object holding the properties (e.g.: name, data, index, ...) of the flag otherwise. We don't store flag properties directly in Flags instances because this way Flags instances that are the (temporary) result of flags arithmetic don't have to maintain these fields and it also has some benefits regarding memory usage.

```
to_simple_str()
class DataBase.Entity.NetlistKind
```

# Inheritance

# **Members**

is member

```
_FlagsArithmeticMixin__create_flags_instance(bits)
_Flags__internal_str()
classmethod bits_from_simple_str(s)
classmethod bits_from_str(s)
        Converts the output of __str__ into an integer.

data
classmethod from_simple_str(s)
        Accepts only the output of to_simple_str(). The output of __str__() is invalid as input.
classmethod from_str(s)
        Accepts both the output of to_simple_str() and __str__().
is_disjoint(*flags_instances)
```

*flags.is\_member* is a shorthand for *flags.properties is not None*. If this property is False then this Flags instance has either zero bits or holds a combination of flag member bits. If this property is True then the bits of this Flags instance match exactly the bits associated with one of the members. This however doesn't necessarily mean that this flag instance isn't a combination of several flags because the

bits of a member can be the subset of another member. For example if member0\_bits=0x1 and member1\_bits=0x3 then the bits of member0 are a subset of the bits of member1. If a flag instance holds the bits of member1 then Flags.is\_member returns True and Flags.properties returns the properties of member1 but \_\_len\_\_() returns 2 and \_\_iter\_\_() yields both member0 and member1.

### name

### properties

**Returns** Returns None if this flag isn't an exact member of a flags class but a combination of flags,

returns an object holding the properties (e.g.: name, data, index, ...) of the flag otherwise. We don't store flag properties directly in Flags instances because this way Flags instances that are the (temporary) result of flags arithmetic don't have to maintain these fields and it also has some benefits regarding memory usage.

```
to_simple_str()
class DataBase.Entity.NamespaceRoot(host)
    Inheritance
    Members
    Libraries
    LibraryNames
    GetLibraries()
    GetLibraryNames()
    AddLibrary (libraryName, libraryPrefix)
    _NamespaceRoot__POCRoot_Name = 'PoC'
    _NamespaceRoot__POCRoot_SectionName = 'PoC'
class DataBase.Entity.Visibility
    An enumeration.
    Inheritance
    Members
    Unknown = 0
    Private = 1
    Public = 2
class DataBase.Entity.PathElement (host, name, configSectionName, parent)
    Inheritance
    Members
    Name
    Parent
```

ConfigSectionName

```
ConfigSection
    Level
    Visibility
    IsVisible
    Path
    _Load()
class DataBase.Entity.Namespace (host, name, configSectionName, parent)
    Inheritance
    Members
    _Load()
    Namespaces
    NamespaceNames
    Entities
    EntityNames
    {\tt GetNamespaces}\ (\ )
    GetNamespaceNames()
    GetEntities()
    GetEntityNames()
    GetAllEntities()
    pprint (indent=0)
    ConfigSection
    ConfigSectionName
    IsVisible
    Level
    Name
    Parent
    Path
    Visibility
class DataBase.Entity.Library(host, name, configSectionName, parent)
    Inheritance
    Members
    Level
    ConfigSection
    ConfigSectionName
    Entities
```

```
EntityNames
    GetAllEntities()
    GetEntities()
    GetEntityNames()
    GetNamespaceNames()
    GetNamespaces()
    IsVisible
    Name
    NamespaceNames
    Namespaces
    Parent
    Path
    Visibility
    _Load()
    pprint (indent=0)
class DataBase.Entity.WildCard(host, name, configSectionName, parent)
    Inheritance
    Members
    GetEntities()
    GetTestbenches (kind=<TestbenchKind(VHDLTestbench|CocoTestbench) bits=0x0003>)
    GetVHDLTestbenches()
    GetCocoTestbenches()
    \textbf{GetNetlists} \ (kind = < NetlistKind(LatticeNetlist)QuartusNetlist | XstNetlist|CoreGeneratorNetlist|VivadoNetlist)
                  bits=0x001F>)
    GetLatticeNetlists()
    GetQuartusNetlists()
    GetXSTNetlists()
    GetCoreGenNetlists()
    GetVivadoNetlists()
    Testbenches
    VHDLTestbenches
    CocoTestbenches
    Netlists
    LatticeNetlists
    QuartusNetlists
    XSTNetlists
    CoreGenNetlists
```

```
VivadoNetlists
    ConfigSection
    ConfigSectionName
    IsVisible
    Level
    Name
    Parent
    Path
    Visibility
    _Load()
class DataBase.Entity.StarWildCard(host, name, configSectionName, parent)
    Inheritance
     Members
    _Load()
    GetEntities()
    CocoTestbenches
    ConfigSection
    ConfigSectionName
    CoreGenNetlists
    GetCocoTestbenches()
    GetCoreGenNetlists()
    GetLatticeNetlists()
    \textbf{GetNetlists} \ (kind = < NetlistKind(LatticeNetlist)QuartusNetlist|XstNetlist|CoreGeneratorNetlist|VivadoNetlist)
                  bits=0x001F>)
    GetQuartusNetlists()
    GetTestbenches (kind=<TestbenchKind(VHDLTestbench|CocoTestbench) bits=0x0003>)
    GetVHDLTestbenches()
    GetVivadoNetlists()
    GetXSTNetlists()
    IsVisible
    LatticeNetlists
    Level
    Name
    Netlists
    Parent
    Path
    QuartusNetlists
```

```
Testbenches
                 VHDLTestbenches
                Visibility
                VivadoNetlists
                XSTNetlists
class DataBase.Entity.AskWildCard(host, name, configSectionName, parent)
                 Inheritance
                 Members
                 _Load()
                 GetEntities()
                 CocoTestbenches
                 ConfigSection
                 ConfigSectionName
                 CoreGenNetlists
                 GetCocoTestbenches()
                 GetCoreGenNetlists()
                 GetLatticeNetlists()
                 \textbf{GetNetlists} \ (kind = < Netlist Kind (Lattice Netlist) Quartus Netlist | XstNetlist | Core Generator Netlist | Vivado Netlist) | Vivado Netlist | Vivado N
                                                                  bits=0x001F>)
                 GetQuartusNetlists()
                 GetTestbenches (kind=<TestbenchKind(VHDLTestbench|CocoTestbench) bits=0x0003>)
                 GetVHDLTestbenches()
                 GetVivadoNetlists()
                 GetXSTNetlists()
                 IsVisible
                 LatticeNetlists
                 Level
                Name
                Netlists
                Parent
                Path
                 QuartusNetlists
                 Testbenches
                 VHDLTestbenches
                Visibility
                 VivadoNetlists
                 XSTNetlists
```

class DataBase.Entity.IPCore (host, name, configSectionName, parent)

# **Members**

```
Dependencies
VHDLTestbench
CocoTestbench
\textbf{GetTestbenchs} \ (kind = < Testbench Kind (VHDLTestbench | CocoTestbench) \ bits = 0x0003 >)
LatticeNetlist
QuartusNetlist
XSTNetlist
CGNetlist
VivadoNetlist
\textbf{GetNetlist} (kind = < NetlistKind(LatticeNetlist)QuartusNetlist|XstNetlist|CoreGeneratorNetlist|VivadoNetlist)
               bits=0x001F>)
_Load()
pprint (indent=0)
ConfigSection
ConfigSectionName
IsVisible
Level
Name
Parent
Path
Visibility
```

 $\textbf{class} \ \ \texttt{DataBase.Entity.LazyPathElement} \ (\textit{host}, \textit{name}, \textit{configSectionName}, \textit{parent})$ 

### Inheritance

# **Members**

Kind

ConfigSection

ConfigSectionName

IsVisible

LazyLoadable\_IsLoaded

Level

Name

Parent

Path

Visibility

```
_LazyLoadable_Load()
    \_Load()
class DataBase.Entity.Testbench (host, name, configSectionName, parent)
    Inheritance
    Members
    ModuleName
    FilesFile
    Result
    {\tt \_LazyLoadable\_Load}\ (\ )
    pprint (indent)
    ConfigSection
    ConfigSectionName
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    Name
    Parent
    Path
    Visibility
    _Load()
class DataBase.Entity.VHDLTestbench (host, name, configSectionName, parent)
    Inheritance
    Members
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    FilesFile
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    ModuleName
    Name
```

```
Parent
    Path
    Result
    Visibility
    _Load()
class DataBase.Entity.CocoTestbench (host, name, configSectionName, parent)
    Inheritance
    Members
    TopLevel
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    FilesFile
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    ModuleName
    Name
    Parent
    Path
    Result
    Visibility
    _Load()
class DataBase.Entity.Netlist(host, name, configSectionName, parent)
    Inheritance
    Members
    ModuleName
    RulesFile
    _LazyLoadable_Load()
    ConfigSection
    ConfigSectionName
    IsVisible
```

Kind

```
{\tt LazyLoadable\_IsLoaded}
    Level
    Name
    Parent
    Path
    Visibility
    \_Load()
class DataBase.Entity.XstNetlist(host, name, configSectionName, parent)
    Inheritance
    Members
    FilesFile
    XcfFile
    FilterFile
    XstTemplateFile
    PrjFile
    XstFile
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    ModuleName
    Name
    Parent
    Path
    RulesFile
    Visibility
    _Load()
class DataBase.Entity.QuartusNetlist(host, name, configSectionName, parent)
    Inheritance
    Members
    FilesFile
```

```
QsfFile
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    ModuleName
    Name
    Parent
    Path
    RulesFile
    Visibility
    _Load()
class DataBase.Entity.LatticeNetlist(host, name, configSectionName, parent)
    Inheritance
    Members
    FilesFile
    PrjFile
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    ModuleName
    Name
    Parent
    Path
    RulesFile
    Visibility
    _Load()
class DataBase.Entity.CoreGeneratorNetlist(host, name, configSectionName, parent)
```

```
Members
    FilesFile
    XcoFile
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    IsVisible
    Kind
    LazyLoadable_IsLoaded
    Level
    ModuleName
    Name
    Parent
    Path
    RulesFile
    Visibility
    _Load()
class DataBase.Entity.VivadoNetlist(host, name, configSectionName, parent)
    Inheritance
    Members
    FilesFile
    TclFile
    _LazyLoadable_Load()
    pprint (indent)
    ConfigSection
    ConfigSectionName
    IsVisible
    Kind
    {\tt LazyLoadable\_IsLoaded}
    Level
    ModuleName
    Name
    Parent
    Path
```

```
RulesFile
     Visibility
     _Load()
\textbf{class} \ \ \texttt{DataBase.Entity.FQN} \ (\textit{host}, \textit{fqn}, \textit{defaultLibrary='PoC'}, \textit{defaultType=<EntityTypes.Source:} \\
     Inheritance
     Members
     Root()
     Entity
Functions
DataBase.Entity._PoCEntityTypes_parser(cls, value)
14.4.3 DataBase.Solution
Classes
   • Base: Base class for Repository, Solution and Project.
   • Repository: Base class for Repository, Solution and Project.
   • Solution: Base class for Repository, Solution and Project.
   • Project: Base class for Repository, Solution and Project.
   • ISEProject: Base class for Repository, Solution and Project.
   • VivadoProject: Base class for Repository, Solution and Project.
   • QuartusProject: Base class for Repository, Solution and Project.
   • LatticeProject: Base class for Repository, Solution and Project.
   • VirtualProject: Undocumented.
   • FileListFile: Undocumented.
   • RulesFile: Undocumented.
class DataBase.Solution.Base(host, sectionPrefix, sectionID, parent)
     Base class for Repository, Solution and Project. It implements ILazyLoadable.
     Inheritance
     Members
     ID
     Parent
     ConfigSectionName
     Load()
          Implement this method for early loading.
     LazyLoadable_IsLoaded
```

\_LazyLoadable\_Load()

```
class DataBase.Solution.Repository(host)
    Inheritance
     Members
    Kind
    _Load()
         Implement this method for early loading.
    _LazyLoadable_Load()
    AddSolution (solutionID, solutionName, solutionRootPath)
    RemoveSolution (solution)
     Solutions
     SolutionNames
    ConfigSectionName
     ID
    LazyLoadable_IsLoaded
    Parent
class DataBase.Solution.Solution(host, slnID, parent)
    Inheritance
     Members
    Register()
    Unregister()
    CreateFiles()
    _LazyLoadable_Load()
    Name
    Path
    Projects
    ProjectNames
    ConfigSectionName
    LazyLoadable_IsLoaded
    Parent
    _Load()
         Implement this method for early loading.
class DataBase.Solution.Project (host, prjID, parent)
```

# Inheritance Members Name

```
ConfigSectionName

ID

LazyLoadable_IsLoaded

Parent

_LazyLoadable_Load()

_Load()

Implement this method for early loading.

class DataBase.Solution.ISEProject(host, prjID, parent)
```

### Inheritance

### **Members**

```
ConfigSectionName

ID

LazyLoadable_IsLoaded

Name

Parent

_LazyLoadable_Load()

_Load()

Implement this method for early loading.
```

# **Inheritance**

# **Members**

```
ConfigSectionName

ID

LazyLoadable_IsLoaded

Name

Parent

_LazyLoadable_Load()

_Load()

_Implement this method for early loading.

class DataBase.Solution.QuartusProject(host, prjID, parent)
```

class DataBase.Solution.VivadoProject (host, prjID, parent)

# Inheritance **Members** ConfigSectionName ID LazyLoadable\_IsLoaded Name Parent \_LazyLoadable\_Load() \_Load() Implement this method for early loading. class DataBase.Solution.LatticeProject (host, prjID, parent) Inheritance **Members** ConfigSectionName LazyLoadable\_IsLoaded Name Parent \_LazyLoadable\_Load() \_Load() Implement this method for early loading. class DataBase.Solution.VirtualProject(name) Inheritance **Members** AddExternalVHDLLibraries (library) AddFile (file, fileSet=None) AddFileSet (fileSet) AddSourceFile (file, fileSet=None) Board CreateFileSet (name, setDefault=True) DefaultFileSet Device Environment ExternalVHDLLibraries ExtractVHDLLibrariesFromVHDLSourceFiles()

```
FileSets
                   \textbf{Files} \ (\textit{fileType} = < \textit{FileTypes} \ (\textit{Text} | \textit{ProjectFile} | \textit{FileListFile} | \textit{RulesFile} | \textit{SourceFile} | \textit{VHDLSourceFile} | \textit{VerilogSourceFile} | \textit{Python.} \\ \textbf{FileSourceFile} | \textbf{FileListFile} | \textbf{FileListFi
                                               bits=0xFFFF>, fileSet=None)
                   GetVariables()
                   Name
                   RootDirectory
                   Tool
                    ToolChain
                   VHDLLibraries
                   VHDLVersion
                   pprint (indent=0)
class DataBase.Solution.FileListFile (file, project=None, fileSet=None)
                    Inheritance
                    Members
                   _FileType = <FileTypes.FileListFile bits=0x0004 data=UNDEFINED>
                   _classVHDLSourceFile
                                     alias of Parser.FilesParser.VHDLSourceFileMixIn
                   _classVerilogSourceFile
                                     alias of Parser.FilesParser.VerilogSourceFileMixIn
                   classCocotbSourceFile
                                    alias of Parser.FilesParser.CocotbSourceFileMixIn
                   Parse (host)
                   CopyFilesToFileSet()
                   CopyExternalLibraries()
                   FileName
                   FileSet
                   FileType
                   Files
                    Includes
                   Libraries
                   Open()
                   Path
                   Project
                   ReadFile()
                   Warnings
                   _Evaluate (host, expr)
                   _EvaluatePath (host, expr)
                   _Parse()
```

```
_ReadContent()
    _Resolve (host, statements=None)
    _classIncludeFile
        alias of Parser.FilesParser.IncludeFileMixIn
    classLDCSourceFile
        alias of Parser.FilesParser.LDCSourceFileMixIn
    _classSDCSourceFile
        {\bf alias\ of\ Parser.FilesParser.SDCSourceFileMixIn}
    classUCFSourceFile
        alias of Parser.FilesParser.UCFSourceFileMixIn
    _classXDCSourceFile
        alias of Parser.FilesParser.XDCSourceFileMixIn
class DataBase.Solution.RulesFile(file, project=None, fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.RulesFile bits=0x0008 data=UNDEFINED>
    FileName
    FileSet
    FileType
    Open()
    Path
    PostProcessRules
    PreProcessRules
    Project
    ReadFile()
    _Parse()
    _ReadContent()
    _Resolve()
    _ResolveRule (ruleStatement, lst)
    _classAppendLineRule
        alias of Parser.RulesParser.AppendLineRuleMixIn
    _classCopyRule
        alias of Parser.RulesParser.CopyRuleMixIn
    _classDeleteRule
        alias of Parser.RulesParser.DeleteRuleMixIn
    _classReplaceRule
        alias of Parser.RulesParser.ReplaceRuleMixIn
    Parse()
```

# 14.4.4 DataBase.TestCase

# Classes

```
• SimulationStatus: An enumeration.
```

- CompileStatus: An enumeration.
- ElementBase: Undocumented.
- GroupBase: Undocumented.
- TestGroup: Undocumented.
- SynthesisGroup: Undocumented.
- SuiteMixIn: Undocumented.
- TestSuite: Undocumented.
- SynthesisSuite: Undocumented.
- TestBase: Undocumented.
- TestCase: Undocumented.
- Synthesis: Undocumented.

class DataBase.TestCase.SimulationStatus An enumeration.

# Inheritance

### **Members**

```
Unknown = 0

DryRun = 1

SystemError = 5

InternalError = 6

AnalyzeError = 7

ElaborationError = 8

SimulationError = 9

SimulationFailed = 10

SimulationNoAsserts = 15

SimulationSuccess = 20

SimulationGUIRun = 30

class DataBase.TestCase.CompileStatus

An enumeration.
```

# Inheritance

# **Members**

```
Unknown = 0
DryRun = 1
```

```
SystemError = 5
    InternalError = 6
    CompileError = 7
    CompileFailed = 10
    CompileSuccess = 20
class DataBase.TestCase.ElementBase (name, parent)
    Inheritance
    Members
    Name
    Parent
class DataBase.TestCase.GroupBase(name, parent)
    Inheritance
    Members
    Groups
    Count
    Name
    Parent
class DataBase.TestCase.TestGroup(name, parent)
    Inheritance
    Members
    TestCases
    PassedCount
    NoAssertsCount
    DryRunCount
    FailedCount
    ErrorCount
    Count
    Groups
    Name
    Parent
class DataBase.TestCase.SynthesisGroup (name, parent)
```

# **Members**

Synthesises

SuccessCount

DryRunCount

FailedCount

ErrorCount

Count

Groups

Name

Parent

class DataBase.TestCase.SuiteMixIn

# Inheritance

# **Members**

StartTimer()

StopTimer()

StartTime

EndTime

InitializationTime

OverallRunTime

class DataBase.TestCase.TestSuite

# Inheritance

# **Members**

**IsAllPassed** 

 ${\tt AddTestCase}\ (\textit{testCase})$ 

Count

DryRunCount

EndTime

ErrorCount

FailedCount

Groups

InitializationTime

Name

NoAssertsCount

```
OverallRunTime
    Parent
    PassedCount
    StartTime
    StartTimer()
    StopTimer()
    TestCases
class DataBase.TestCase.SynthesisSuite
    Inheritance
    Members
    IsAllSuccess
    AddSynthesis (synthesis)
    Count
    DryRunCount
    EndTime
    ErrorCount
    FailedCount
    Groups
    InitializationTime
    Name
    OverallRunTime
    Parent
    StartTime
    StartTimer()
    StopTimer()
    SuccessCount
    Synthesises
class DataBase.TestCase.TestBase(test)
    Inheritance
    Members
    Parent
    TestGroup
    Status
    StartTimer()
    StopTimer()
```

```
OverallRunTime
    Name
class DataBase.TestCase.TestCase(testbench)
    Inheritance
    Members
    Testbench
    UpdateStatus (testResult)
    Name
    OverallRunTime
    Parent
    StartTimer()
    Status
    StopTimer()
    TestGroup
class DataBase.TestCase.Synthesis(synthesis)
    Inheritance
    Members
    Name
    OverallRunTime
    Parent
    StartTimer()
    Status
    StopTimer()
    TestGroup
    Netlist
    UpdateStatus (synthResult)
Variables
   • ___POC_SOLUTION_KEYWORD___
   • ___POC_PROJECT_KEYWORD__
Classes
   • Query: Undocumented.
DataBase.__POC_SOLUTION_KEYWORD__
    str(object='') -> str str(bytes_or_buffer[, encoding[, errors]]) -> str
```

Create a new string object from the given object. If encoding or errors is specified, then the object must expose a data buffer that will be decoded using the given encoding and error handler. Otherwise, returns the

result of object.\_\_str\_\_() (if defined) or repr(object). encoding defaults to sys.getdefaultencoding(). errors defaults to 'strict'.

```
'Solution'
```

```
DataBase.__POC_PROJECT_KEYWORD__
```

```
str(object='') -> str str(bytes_or_buffer[, encoding[, errors]]) -> str
```

Create a new string object from the given object. If encoding or errors is specified, then the object must expose a data buffer that will be decoded using the given encoding and error handler. Otherwise, returns the result of object.\_\_str\_\_() (if defined) or repr(object). encoding defaults to sys.getdefaultencoding(). errors defaults to 'strict'.

```
'Project'
```

class DataBase.Query(host)

# Inheritance

# **Members**

Host

Platform

PoCConfig

QueryConfiguration(query)

\_GetModelSimInstallationDirectory()

\_GetModelSimBinaryDirectory()

\_GetXilinxISESettingsFile()

\_GetXilinxVivadoSettingsFile()

# 14.5 Parser

### **Submodules**

# 14.5.1 Parser.FilesCodeDOM

# Classes

- BlockedStatement: Undocumented.
- IfThenElseExpressions: Undocumented.
- ListElementExpressions: Undocumented.
- PathExpressions: Undocumented.
- ListConstructorExpression: Undocumented.
- SubDirectoryExpression: Undocumented.
- ConcatenateExpression: Undocumented.
- ExistsFunction: Undocumented.
- VHDLStatement: Undocumented.
- VerilogStatement: Undocumented.

```
\bullet \ \textit{CocotbStatement}{:} \ \textbf{Undocumented}.
```

• ConstraintStatement: Undocumented.

• LDCStatement: Undocumented.

• SDCStatement: Undocumented.

• UCFStatement: Undocumented.

• XDCStatement: Undocumented.

• InterpolateLiteral: Undocumented.

• PathStatement: Undocumented.

• ReportStatement: Undocumented.

• LibraryStatement: Undocumented.

• IncludeStatement: Undocumented.

• IfStatement: Undocumented.

• ElseIfStatement: Undocumented.

• ElseStatement: Undocumented.

• IfElseIfElseStatement: Undocumented.

• Document: Undocumented.

class Parser.FilesCodeDOM.BlockedStatement

class Parser.FilesCodeDOM.ListElementExpressions

### Inheritance

# **Members**

```
_allowedStatements = [<class 'Parser.FilesCodeDOM.IncludeStatement'>, <class 'Parser classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)

class Parser.FilesCodeDOM.IfThenElseExpressions
```

# Inheritance

# Members

```
_allowedExpressions = [<class 'lib.CodeDOM.Identifier'>, <class 'lib.CodeDOM.StringIclassmethod AddChoice(value)
classmethod GetParser()
classmethod Parse(string, printChar)
```

14.5. Parser 317

```
Members
    _allowedExpressions = [<class 'lib.CodeDOM.Identifier'>, <class 'lib.CodeDOM.String
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.PathExpressions
    Inheritance
    Members
    _allowedExpressions = [<class 'lib.CodeDOM.Identifier'>, <class 'lib.CodeDOM.String
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.ListConstructorExpression
    Inheritance
    Members
    List
    AddElement (element)
    classmethod GetParser()
    classmethod Parse (string, printChar)
class Parser.FilesCodeDOM.SubDirectoryExpression(leftChild, rightChild)
    Inheritance
    Members
    classmethod GetParser()
    LeftChild
    classmethod Parse(string, printChar)
    RightChild
class Parser.FilesCodeDOM.ConcatenateExpression(leftChild, rightChild)
```

# Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse (string, printChar) RightChild class Parser.FilesCodeDOM.ExistsFunction(expression) Inheritance **Members** Expression classmethod GetParser() classmethod Parse(string, printChar) class Parser.FilesCodeDOM.VHDLStatement(libraryName, pathExpression, commentText) Inheritance **Members** LibraryName PathExpression classmethod GetParser() CommentText classmethod Parse(string, printChar) class Parser.FilesCodeDOM.VerilogStatement(pathExpression, commentText)

#### Inheritance

#### **Members**

```
PathExpression
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.CocotbStatement (pathExpression, commentText)
```

**Members** 

```
PathExpression
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.ConstraintStatement(pathExpression, commentText)
    Inheritance
    Members
    PathExpression
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.LDCStatement(pathExpression, commentText)
    Inheritance
    Members
    CommentText
    classmethod GetParser()
    classmethod Parse(string, printChar)
    PathExpression
class Parser.FilesCodeDOM.SDCStatement(pathExpression, commentText)
    Inheritance
    Members
    CommentText
    classmethod GetParser()
    classmethod Parse(string, printChar)
    PathExpression
class Parser.FilesCodeDOM.UCFStatement(pathExpression, commentText)
```

# **Members** CommentText classmethod GetParser() classmethod Parse(string, printChar) PathExpression class Parser.FilesCodeDOM.XDCStatement (pathExpression, commentText) Inheritance **Members** CommentText classmethod GetParser() classmethod Parse(string, printChar) PathExpression class Parser.FilesCodeDOM.InterpolateLiteral(sectionName, optionName) **Inheritance Members** SectionName OptionName classmethod GetParser() classmethod Parse (string, printChar) class Parser.FilesCodeDOM.PathStatement(variable, pathExpression, commentText) Inheritance **Members** Variable

classmethod GetParser()

CommentText

PathExpression

classmethod Parse(string, printChar)

class Parser.FilesCodeDOM.ReportStatement (message, commentText)

```
Inheritance
    Members
    Message
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.LibraryStatement(library, pathExpression, commentText)
    Inheritance
    Members
    Library
    PathExpression
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.IncludeStatement (pathExpression, commentText)
    Inheritance
    Members
    PathExpression
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.IfStatement(expression, commentText)
    Inheritance
    Members
    classmethod GetParser()
    AddStatement (stmt)
    CommentText
    Expression
    classmethod Parse (string, printChar)
    Statements
class Parser.FilesCodeDOM.ElseIfStatement (expression, commentText)
```

# Inheritance **Members** classmethod GetParser() AddStatement(stmt) CommentText Expression classmethod Parse (string, printChar) Statements class Parser.FilesCodeDOM.ElseStatement(commentText) Inheritance **Members**

```
classmethod GetParser()
AddStatement (stmt)
CommentText
classmethod Parse(string, printChar)
Statements
```

class Parser.FilesCodeDOM.IfElseIfElseStatement

#### Inheritance

#### **Members**

```
IfClause
    ElseIfClauses
    ElseClause
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.FilesCodeDOM.Document(commentText=")
```

#### Inheritance

#### **Members**

```
AddStatement(stmt)
CommentText
classmethod Parse(string, printChar)
Statements
```

```
classmethod GetParser()
```

#### 14.5.2 Parser.FilesParser

```
Classes
```

```
• FileReference: Undocumented.
  • IncludeFileMixIn: Undocumented.
  • VHDLSourceFileMixIn: Undocumented.
  • VerilogSourceFileMixIn: Undocumented.
  • CocotbSourceFileMixIn: Undocumented.
  • LDCSourceFileMixIn: Undocumented.
  • SDCSourceFileMixIn: Undocumented.
  • UCFSourceFileMixIn: Undocumented.
  • XDCSourceFileMixIn: Undocumented.
  • VHDLLibraryReference: Undocumented.
  • FilesParserMixIn: Undocumented.
class Parser.FilesParser.FileReference (file)
    Inheritance
    Members
    File
class Parser.FilesParser.IncludeFileMixIn(file)
    Inheritance
    Members
    File
class Parser.FilesParser.VHDLSourceFileMixIn (file, library)
    Inheritance
    Members
    LibraryName
    File
```

class Parser.FilesParser.VerilogSourceFileMixIn (file)

```
Inheritance
    Members
    File
\textbf{class} \ \texttt{Parser.FilesParser.CocotbSourceFileMixIn} \ (\mathit{file})
    Inheritance
    Members
    File
class Parser.FilesParser.LDCSourceFileMixIn(file)
    Inheritance
    Members
    File
class Parser.FilesParser.SDCSourceFileMixIn (file)
    Inheritance
    Members
    File
class Parser.FilesParser.UCFSourceFileMixIn(file)
    Inheritance
    Members
    File
class Parser.FilesParser.XDCSourceFileMixIn(file)
    Inheritance
    Members
    File
class Parser.FilesParser.VHDLLibraryReference(name, path)
```

#### **Members**

Name

Path

class Parser.FilesParser.FilesParserMixIn

#### Inheritance

#### **Members**

```
_classIncludeFile
```

alias of IncludeFileMixIn

#### \_classVHDLSourceFile

alias of VHDLSourceFileMixIn

#### \_classVerilogSourceFile

alias of VerilogSourceFileMixIn

#### \_classCocotbSourceFile

alias of CocotbSourceFileMixIn

#### \_classLDCSourceFile

alias of LDCSourceFileMixIn

#### \_classSDCSourceFile

alias of SDCSourceFileMixIn

#### \_classUCFSourceFile

alias of UCFSourceFileMixIn

#### \_classXDCSourceFile

alias of XDCSourceFileMixIn

\_Parse()

\_Resolve (host, statements=None)

\_Evaluate (host, expr)

\_EvaluatePath (host, expr)

**Files** 

Includes

Libraries

Warnings

#### 14.5.3 Parser.RulesCodeDOM

#### Classes

- InFileStatements: Undocumented.
- PreProcessStatements: Undocumented.
- $\bullet \ \textit{PostProcessStatements}. \ \textbf{Undocumented}.$
- DocumentStatements: Undocumented.

```
• CopyStatement: Undocumented.
  • DeleteStatement: Undocumented.
  • ReplaceStatement: Undocumented.
  • AppendLineStatement: Undocumented.
  • FileStatement: Undocumented.
  • ProcessRulesBlockStatement: Undocumented.
  \bullet \ \textit{PreProcessRulesStatement:} \ \textbf{Undocumented}.
  • PostProcessRulesStatement: Undocumented.
  • Document: Undocumented.
class Parser.RulesCodeDOM.InFileStatements
    Inheritance
    Members
    _allowedStatements = [<class 'Parser.RulesCodeDOM.ReplaceStatement'>, <class 'Parse:
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)
class Parser.RulesCodeDOM.PreProcessStatements
    Inheritance
    Members
    _allowedStatements = [<class 'Parser.RulesCodeDOM.CopyStatement'>, <class 'Parser.Ru
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)
class Parser.RulesCodeDOM.PostProcessStatements
    Inheritance
    Members
    _allowedStatements = [<class 'Parser.RulesCodeDOM.CopyStatement'>, <class 'Parser.Ru
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)
class Parser.RulesCodeDOM.DocumentStatements
```

```
Members
    _allowedStatements = [<class 'Parser.RulesCodeDOM.PreProcessRulesStatement'>, <class
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse(string, printChar)
class Parser.RulesCodeDOM.CopyStatement(source, destination, commentText)
    Inheritance
    Members
    SourcePath
    DestinationPath
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.RulesCodeDOM.DeleteStatement(file, commentText)
    Inheritance
    Members
    FilePath
    classmethod GetParser()
    CommentText
    classmethod Parse (string, printChar)
class Parser.RulesCodeDOM.ReplaceStatement (searchPattern, replacePattern, caseInsen-
                                                sitive, multiLine, dotAll, commentText)
    Inheritance
    Members
    SearchPattern
```

ReplacePattern
CaseInsensitive
MultiLine
DotAll
classmethod GetParser()
CommentText
classmethod Parse(string, printChar)

```
class Parser.RulesCodeDOM.AppendLineStatement(appendPattern, commentText)
    Inheritance
    Members
    AppendPattern
    classmethod GetParser()
    CommentText
    classmethod Parse(string, printChar)
class Parser.RulesCodeDOM.FileStatement(file, commentText)
    Inheritance
    Members
    FilePath
    classmethod GetParser()
    AddStatement (stmt)
    CommentText
    classmethod Parse(string, printChar)
    Statements
class Parser.RulesCodeDOM.ProcessRulesBlockStatement(commentText)
    Inheritance
    Members
    classmethod GetParser()
    AddStatement (stmt)
    CommentText
    classmethod Parse(string, printChar)
    Statements
class Parser.RulesCodeDOM.PreProcessRulesStatement(commentText)
    Inheritance
    Members
    AddStatement (stmt)
    CommentText
    classmethod GetParser()
    classmethod Parse (string, printChar)
```

#### Statements

```
class Parser.RulesCodeDOM.PostProcessRulesStatement(commentText)
```

#### Inheritance

#### **Members**

```
AddStatement (stmt)

CommentText

classmethod GetParser()

classmethod Parse(string, printChar)

Statements

class Parser.RulesCodeDOM.Document(commentText=")
```

#### Inheritance

#### **Members**

```
classmethod GetParser()
AddStatement(stmt)
CommentText
classmethod Parse(string, printChar)
Statements
```

#### 14.5.4 Parser.RulesParser

#### Classes

- Rule: Base class for all Rule and RuleMixIn classes.
- CopyRuleMixIn: A partial class (MixIn) to represent a 'copy rule'.
- DeleteRuleMixIn: A partial class (MixIn) to represent a 'delete rule'.
- ReplaceRuleMixIn: A partial class (MixIn) to represent a 'replace rule'.
- AppendLineRuleMixIn: A partial class (MixIn) to represent a 'append line rule'.
- RulesParserMixIn: Undocumented.

```
class Parser.RulesParser.Rule
```

Base class for all Rule and RuleMixIn classes.

#### Inheritance

#### **Members**

```
class Parser.RulesParser.CopyRuleMixIn (sourcePath, destinationPath)
A partial class (MixIn) to represent a 'copy rule'.
```

#### **Members**

SourcePath

DestinationPath

class Parser.RulesParser.DeleteRuleMixIn (filePath)

A partial class (MixIn) to represent a 'delete rule'.

#### Inheritance

#### **Members**

#### FilePath

A partial class (MixIn) to represent a 'replace rule'.

#### Inheritance

#### **Members**

FilePath

SearchPattern

ReplacePattern

RegExpOption\_MultiLine

RegExpOption\_DotAll

RegExpOption\_CaseInsensitive

 $\textbf{class} \ \texttt{Parser.RulesParser.AppendLineRuleMixIn} \ (\textit{filePath}, \textit{appendPattern})$ 

A partial class (MixIn) to represent a 'append line rule'.

#### Inheritance

#### **Members**

FilePath

AppendPattern

class Parser.RulesParser.RulesParserMixIn

#### **Inheritance**

#### **Members**

#### \_classCopyRule

alias of CopyRuleMixIn

```
_classDeleteRule
    alias of DeleteRuleMixIn

_classReplaceRule
    alias of ReplaceRuleMixIn

_classAppendLineRule
    alias of AppendLineRuleMixIn

_Parse()
_Resolve()
_ResolveRule(ruleStatement, lst)

PreProcessRules

PostProcessRules
```

#### 14.6 Simulator

**Submodules** 

#### 14.6.1 Simulator. Active HDLS imulator

#### Classes

• Simulator: Base class for all Simulator classes.

class Simulator.ActiveHDLSimulator.Simulator(host, dryRun, simulationSteps)

#### Inheritance

#### **Members**

```
TOOL_CHAIN = 10
TOOL = ('ASIM', 'Aldec Active-HDL', 'Aldec Active-HDL')
_PrepareSimulator()
    Create the Active-HDL executable factory.
_RunAnalysis(_)
_RunSimulation (testbench)
_RunSimulationWithGUI (testbench)
Directories
DryRun
ENVIRONMENT = 1
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
```

```
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
Run (testbench, board, vhdlVersion, vhdlGenerics=None)
    Write the Testbench message line, create a PoCProject and add the first *.files file to it.
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
TestSuite
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 2008
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_Prepare()
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_PrepareSimulationEnvironment()
_RunCoverage(testbench)
_RunElaboration (testbench)
_RunView (testbench)
_TryLog(*args, condition=True, **kwargs)
```

#### 14.6.2 Simulator.CocotbSimulator

#### Classes

• Simulator: Base class for all Simulator classes.

 $\textbf{class} \hspace{0.1cm} \texttt{Simulator.CocotbSimulator.Simulator} \hspace{0.1cm} \textit{(host, dryRun, simulationSteps)}$ 

14.6. Simulator 333

#### **Members**

```
TOOL_CHAIN = 30
TOOL = ('COCO', 'Cocotb', 'Coroutine Cosimulation Testbench (Cocotb)')
COCOTB_SIMBUILD_DIRECTORY = 'sim_build'
_PrepareSimulator()
RunAll (fqnList, *args, **kwargs)
     Run a list of testbenches. Expand wildcards to all selected testbenches.
RunSimulation (testbench)
Directories
DryRun
ENVIRONMENT = 1
Host
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
Run (testbench, board, vhdlVersion, vhdlGenerics=None)
    Write the Testbench message line, create a PoCProject and add the first *.files file to it.
TestSuite
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 2008
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
```

```
_GetTimeDeltaSinceLastEvent()
     _Prepare()
    _PrepareEnvironment()
     _PrepareEnvironment_ChangeDirectory()
         Change working directory to temporary path 'temp/<tool>'.
     _PrepareEnvironment_CreatingDirectory()
     _PrepareEnvironment_PurgeDirectory()
     _PrepareSimulationEnvironment()
     _RunAnalysis (testbench)
     _RunCoverage (testbench)
     _RunElaboration (testbench)
     _RunView (testbench)
     _TryLog (*args, condition=True, **kwargs)
14.6.3 Simulator.GHDLSimulator
Classes
   • Simulator: This class encapsulates the GHDL simulator.
class Simulator.GHDLSimulator.Simulator(host, dryRun, simulationSteps)
    This class encapsulates the GHDL simulator.
     Inheritance
     Members
     TOOL\_CHAIN = 40
     TOOL = ('GHDL', 'GHDL', 'GHDL')
     _PrepareSimulator()
         Create the GHDL executable factory instance.
    Run (testbench, board, vhdlVersion, vhdlGenerics=None, withCoverage=False)
         Write the Testbench message line, create a PoCProject and add the first *.files file to it.
     _RunAnalysis (testbench)
     \_SetVHDLVersionAndIEEEFlavor (ghdl)
     \verb|_SetExternalLibraryReferences| (ghdl)
     RunElaboration (testbench)
     _RunSimulation(testbench)
     _RunView (testbench)
```

14.6. Simulator 335

foo

Directories

ENVIRONMENT = 1

DryRun

\_RunCoverage(testbench)

```
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
TestSuite
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 2008
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_Prepare()
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_PrepareSimulationEnvironment()
_TryLog (*args, condition=True, **kwargs)
```

#### 14.6.4 Simulator.ISESimulator

#### Classes

```
• Simulator: Base class for all Simulator classes.
```

```
class Simulator.ISESimulator.Simulator(host, dryRun, simulationSteps)
```

#### Inheritance

#### **Members**

```
TOOL_CHAIN = 80
TOOL = ('XSIM', 'Xilinx iSim', 'Xilinx ISE Simulator (iSim)')
_PrepareSimulator()
_RunElaboration (testbench)
_RunSimulation(testbench)
Directories
DryRun
ENVIRONMENT = 1
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
Run (testbench, board, vhdlVersion, vhdlGenerics=None)
     Write the Testbench message line, create a PoCProject and add the first *.files file to it.
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
TestSuite
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
```

14.6. Simulator 337

```
VHDLVersion
     VHDL_VERSION = 2008
     _AddFileListFile (fileListFilePath)
     _CreatePoCProject (projectName, board)
     _GenerateXilinxProjectFileContent(tool, vhdlVersion=93)
     _GetHDLParameters (configSectionName)
         Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
     _GetTimeDeltaSinceLastEvent()
     _Prepare()
     _PrepareEnvironment()
     _PrepareEnvironment_ChangeDirectory()
         Change working directory to temporary path 'temp/<tool>'.
     _PrepareEnvironment_CreatingDirectory()
     _PrepareEnvironment_PurgeDirectory()
     _PrepareSimulationEnvironment()
     _RunAnalysis (testbench)
     _RunCoverage(testbench)
     _RunView (testbench)
     _TryLog(*args, condition=True, **kwargs)
     _WriteXilinxProjectFile (projectFilePath, tool, vhdlVersion=93)
14.6.5 Simulator.ModelSimSimulator
Classes
   • Simulator: Base class for all Simulator classes.
class Simulator.ModelSimSimulator.Simulator(host, dryRun, simulationSteps)
     Inheritance
     Members
     TOOL CHAIN = 70
     TOOL = ('VSIM', 'Mentor ModelSim', 'Mentor Graphics ModelSim (vSim)')
     _PrepareSimulator()
     \textbf{Run} \ (\textit{testbench}, \textit{board}, \textit{vhdlVersion}, \textit{vhdlGenerics} = \textit{None}, \textit{withCoverage} = \textit{False})
          Write the Testbench message line, create a PoCProject and add the first *.files file to it.
     _RunAnalysis(_)
     _RunSimulation (testbench)
     _RunSimulationWithGUI (testbench)
     Directories
     DryRun
```

ENVIRONMENT = 1

```
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
TestSuite
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 2008
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GetHDLParameters (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_Prepare()
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_PrepareSimulationEnvironment()
_RunCoverage (testbench)
_RunElaboration (testbench)
_RunView (testbench)
_TryLog (*args, condition=True, **kwargs)
```

14.6. Simulator 339

#### 14.6.6 Simulator.QuestaSimulator

#### Classes

• Simulator: Base class for all Simulator classes.

 $\textbf{class} \hspace{0.1cm} \texttt{Simulator.QuestaSimulator.Simulator} \hspace{0.1cm} \textit{(host, dryRun, simulationSteps)}$ 

#### Inheritance

```
Members
```

```
TOOL\_CHAIN = 75
TOOL = ('VSIM', 'Mentor ModelSim', 'Mentor Graphics ModelSim (vSim)')
_PrepareSimulator()
Run (testbench, board, vhdlVersion, vhdlGenerics=None)
    Write the Testbench message line, create a PoCProject and add the first *.files file to it.
_RunAnalysis(_)
_RunSimulation(testbench)
_RunSimulationWithGUI (testbench)
Directories
DryRun
ENVIRONMENT = 1
Host
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
```

TestSuite

```
TryRun (testbench, *args, **kwargs)
         Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
    VHDLVersion
    VHDL VERSION = 2008
    _AddFileListFile (fileListFilePath)
    _CreatePoCProject (projectName, board)
    _GetHDLParameters (configSectionName)
         Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
    _GetTimeDeltaSinceLastEvent()
    _Prepare()
    _PrepareEnvironment()
    _PrepareEnvironment_ChangeDirectory()
         Change working directory to temporary path 'temp/<tool>'.
    _PrepareEnvironment_CreatingDirectory()
    _PrepareEnvironment_PurgeDirectory()
    _PrepareSimulationEnvironment()
    _RunCoverage(testbench)
    _RunElaboration (testbench)
    _RunView (testbench)
    _TryLog (*args, condition=True, **kwargs)
14.6.7 Simulator.RivieraPROSimulator
14.6.8 Simulator. Vivado Simulator
Classes
   • Simulator: Base class for all Simulator classes.
class Simulator.VivadoSimulator.Simulator(host, dryRun, simulationSteps)
     Inheritance
     Members
     TOOL_CHAIN = 82
    TOOL = ('XSIM', 'Xilinx xSim', 'Xilinx Vivado Simulator (xSim)')
    _PrepareSimulator()
    _RunElaboration (testbench)
    _RunSimulation (testbench)
    Directories
    DryRun
    ENVIRONMENT = 1
```

14.6. Simulator 341

Host

```
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
Run (testbench, board, vhdlVersion, vhdlGenerics=None)
     Write the Testbench message line, create a PoCProject and add the first *.files file to it.
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
TestSuite
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
VHDLVersion
VHDL_VERSION = 2008
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GenerateXilinxProjectFileContent(tool, vhdlVersion=93)
\_{\tt GetHDLParameters}\ (configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
_GetTimeDeltaSinceLastEvent()
_Prepare()
_PrepareEnvironment()
_PrepareEnvironment_ChangeDirectory()
    Change working directory to temporary path 'temp/<tool>'.
_PrepareEnvironment_CreatingDirectory()
_PrepareEnvironment_PurgeDirectory()
_PrepareSimulationEnvironment()
_RunAnalysis (testbench)
_RunCoverage (testbench)
_RunView (testbench)
```

```
_TryLog(*args, condition=True, **kwargs)
_WriteXilinxProjectFile(projectFilePath, tool, vhdlVersion=93)
```

#### **Exceptions**

- SimulatorException: Base class for all SimulatorException classes. It is raised while running
- SkipableSimulatorException: SkipableSimulatorException is SimulatorException, which
- PoCSimulationResultNotFoundException: This exception is raised if the expected PoC simulation result string was

#### Classes

- SimulationSteps: Simulation step enumeration.
- SimulationState: Simulation state enumeration.
- SimulationResult: Simulation result enumeration.
- Simulator: Base class for all Simulator classes.

#### **Functions**

• PoCSimulationResultFilter(): Undocumented.

```
exception Simulator.SimulatorException(message=")
```

Base class for all SimulatorException classes. It is raised while running simulation tasks in PoC.

#### Inheritance

#### **Members**

```
__init__ (message=")
    Exception initializer

    Parameters message (str) - The exception message.

__str__ ()
    Returns the exception's message text.

args
```

```
exception Simulator.SkipableSimulatorException(message=")
```

SkipableSimulatorException is a SimulatorException, which can be skipped.

#### **Inheritance**

#### **Members**

```
__init__ (message=")
    Exception initializer
    Parameters message (str) - The exception message.
__str__ ()
    Returns the exception's message text.

args
```

#### exception Simulator.PoCSimulationResultNotFoundException (message=")

This exception is raised if the expected PoC simulation result string was not found in the simulator's output.

14.6. Simulator 343

#### **Members**

```
__init__ (message=")
Exception initializer

Parameters message (str) - The exception message.
__str__ ()
Returns the exception's message text.

args
```

#### class Simulator.SimulationSteps

Simulation step enumeration.

#### Inheritance

#### **Members**

```
_FlagsArithmeticMixin__create_flags_instance (bits)

_Flags__internal_str()

classmethod bits_from_simple_str(s)

classmethod bits_from_str(s)

    Converts the output of __str__ into an integer.

data

classmethod from_simple_str(s)

    Accepts only the output of to_simple_str(). The output of __str__() is invalid as input.

classmethod from_str(s)

    Accepts both the output of to_simple_str() and __str__().

is_disjoint(*flags_instances)
```

flags.is\_member is a shorthand for flags.properties is not None. If this property is False then this Flags instance has either zero bits or holds a combination of flag member bits. If this property is True then the bits of this Flags instance match exactly the bits associated with one of the members. This however doesn't necessarily mean that this flag instance isn't a combination of several flags because the bits of a member can be the subset of another member. For example if member0\_bits=0x1 and member1\_bits=0x3 then the bits of member0 are a subset of the bits of member1. If a flag instance holds the bits of member1 then Flags.is\_member returns True and Flags.properties returns the properties of member1 but \_\_len\_\_() returns 2 and \_\_iter\_\_() yields both member0 and member1.

#### name

#### properties

is\_member

**Returns** Returns None if this flag isn't an exact member of a flags class but a combination of flags,

returns an object holding the properties (e.g.: name, data, index, ...) of the flag otherwise. We don't store flag properties directly in Flags instances because this way Flags instances that are the (temporary) result of flags arithmetic don't have to maintain these fields and it also has some benefits regarding memory usage.

```
to_simple_str()
```

## class Simulator.SimulationState Simulation state enumeration. Inheritance **Members** Prepare = 0Analyze = 1Elaborate = 2 Optimize = 3Simulate = 4 View = 5Coverage = 6 class Simulator.SimulationResult Simulation result enumeration. Inheritance **Members** NotRun = 0DryRun = 1Error = 2Failed = 3NoAsserts = 4Passed = 5GUIRun = 6class Simulator.Simulator(host: Base.IHost, dryRun, simulation Steps:Simulator.SimulationSteps) Base class for all Simulator classes. Inheritance **Members** ENVIRONMENT = 1VHDL\_VERSION = 2008 <u>\_\_init\_\_</u>(host: Base.IHost, dryRun, simulationSteps: Simulator.SimulationSteps) Class initializer **Parameters**

• simulationSteps (SimulationSteps) - A set of simulation step to precess.

345

• host (object) – The hosting instance for this instance.

• **dryRun** (bool) – Enable dry-run mode

14.6. Simulator

```
TestSuite
_PrepareSimulationEnvironment()
_PrepareEnvironment_PurgeDirectory()
_PrepareSimulator()
RunAll (fqnList, *args, **kwargs)
    Run a list of testbenches. Expand wildcards to all selected testbenches.
TryRun (testbench, *args, **kwargs)
    Try to run a testbench. Skip skipable exceptions by printing the error and its cause.
Run (testbench, board, vhdlVersion, vhdlGenerics=None)
     Write the Testbench message line, create a PoCProject and add the first *.files file to it.
_RunAnalysis (testbench)
_RunElaboration (testbench)
_RunSimulation (testbench)
_RunView (testbench)
_RunCoverage (testbench)
PrintOverallSimulationReport()
PrintSimulationReportLine (testObject, indent, nameColumnWidth)
Directories
DryRun
Host
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PoCProject
TOOL = 0
TOOL CHAIN = 0
VHDLVersion
_AddFileListFile (fileListFilePath)
_CreatePoCProject (projectName, board)
_GetHDLParameters(configSectionName)
    Parse option 'HDLParameters' for Verilog Parameters / VHDL Generics.
```

### 14.7 ToolChain

#### Submodules

#### 14.7.1 ToolChain.Aldec

#### **Submodules**

#### ToolChain.Aldec.ActiveHDL

#### **Exceptions**

• ActiveHDLException: An ActiveHDLException is raised if Active-HDL catches a system exception.

#### Classes

- AldecActiveHDLEditions: Enumeration of all Active-HDL editions provided by Aldec itself.
- ActiveHDLEditions: Enumeration of all Active-HDL editions provided by Aldec inclusive editions
- $\bullet$   $\it Configuration$ : Base class for all tool Configuration classes.
- ActiveHDL: Factory for executable abstractions in Active-HDL.
- VHDLLibraryTool: Abstraction layer of Active-HDL's VHDL library management tool 'vlib'.
- VHDLCompiler: Abstraction layer of Active-HDL's VHDL compiler 'vcom'.
- VHDLStandaloneSimulator: Abstraction layer of Active-HDL's VHDL standalone simulator 'vsimsa'.

#### **Functions**

- VLibFilter(): A line based output stream filter for Active-HDL's VHDL library management
- VComFilter(): A line based output stream filter for Active-HDL's VHDL compiler.
- *VSimFilter()*: A line based output stream filter for Active-HDL's VHDL simulator.

**exception** ToolChain.Aldec.ActiveHDL.**ActiveHDLException** (*message=*") An ActiveHDLException is raised if Active-HDL catches a system exception.

14.7. ToolChain 347

**Members** 

```
___init___(message=")
         Exception initializer
             Parameters message (str) – The exception message.
     str ()
         Returns the exception's message text.
class ToolChain.Aldec.ActiveHDL.AldecActiveHDLEditions (name, section)
     Enumeration of all Active-HDL editions provided by Aldec itself.
     Inheritance
     Members
     StandardEdition = 1
     StudentEdition = 2
class ToolChain.Aldec.ActiveHDL.ActiveHDLEditions (name, section)
    Enumeration of all Active-HDL editions provided by Aldec inclusive editions shipped by other vendors.
     Inheritance
     Members
     StandardEdition = 1
     LatticeEdition = 2
class ToolChain.Aldec.ActiveHDL.Configuration(host: Base.IHost)
     Inheritance
     Members
     _vendor = 'Aldec'
         The name of the tools vendor.
     _toolName = 'Aldec Active-HDL'
         The name of the tool.
     _section = 'INSTALL.Aldec.ActiveHDL'
         The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
     _multiVersionSupport = True
         Aldec Active-HDL supports multiple versions installed on the same system.
     _template = {'Windows': {'INSTALL.Aldec.ActiveHDL': {'Version': '10.3', 'SectionNa
         The template for the configuration sections represented as nested dictionaries.
     CheckDependency()
         Check if general Aldec support is configured in PoC.
```

#### ConfigureForAll()

Configuration routine for Aldec Active-HDL on all supported platforms.

- 1. Ask if Active-HDL is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for Active-HDL.
- No  $\rightarrow$  clear the Active-HDL configuration section.
- 1. Ask for Active-HDL's version.
- 2. Ask for Active-HDL's edition (normal, student).
- 3. Ask for Active-HDL's installation directory.

#### \_ConfigureEdition()

Configure Active-HDL for Aldec.

#### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for *ConfigureForAll()*. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

#### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

#### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

#### ${\tt IsConfigured}\,(\,)$

Return true if the configurations section is configured

#### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)

LogDryRun (*args, condition=True, **kwargs)

LogError (*args, condition=True, **kwargs)

LogFatal (*args, condition=True, **kwargs)

LogInfo (*args, condition=True, **kwargs)

LogNormal (*args, condition=True, **kwargs)

LogQuiet (*args, condition=True, **kwargs)
```

 $\textbf{LogVerbose} \ (*args, condition = True, **kwargs)$ 

14.7. ToolChain 349

```
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
    Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
Ask YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_Configuration__CheckActiveHDLVersion(binPath, version)
     Compare the given Active-HDL version with the tool's version string.
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
_GetDefaultInstallationDirectory()
    Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
GetDefaultVersion()
    Returns unresolved default version (str) from template.
     Overwrite this method in a sub-class for automatic search of version.
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
     Helper function for automatic search of installation directory.
```

**\_TryLog** (\*args, condition=True, \*\*kwargs)

```
class ToolChain.Aldec.ActiveHDL.ActiveHDL (platform, dryrun, binaryDirectoryPath, ver-
                                                     sion, logger=None)
     Factory for executable abstractions in Active-HDL.
     Inheritance
     Members
     GetVHDLLibraryTool()
         Return an instance of Active-HDL's VHDL library management tool 'vlib'.
     GetVHDLCompiler()
          Return an instance of Active-HDL's VHDL compiler 'vcom'.
     GetSimulator()
         Return an instance of Active-HDL's VHDL simulator 'vsim'.
class ToolChain.Aldec.ActiveHDL.VHDLLibraryTool(toolchain: ToolChain.ToolMixIn)
     Abstraction layer of Active-HDL's VHDL library management tool 'vlib'.
     Inheritance
     Members
     class Executable
          _value = None
     class SwitchLibraryName
          _value = None
     Parameters = [<class 'ToolChain.Aldec.ActiveHDL.VHDLLibraryTool.Executable'>, <class
     CreateLibrary()
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
```

14.7. ToolChain 351

```
Logger
        Return the local logger instance.
    Path
    ReadUntilBoundary (indent=0)
    Send(line, end='\n')
    SendBoundary()
    StartProcess (parameterList)
    Terminate()
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog(*args, condition=True, **kwargs)
class ToolChain.Aldec.ActiveHDL.VHDLCompiler(toolchain: ToolChain.ToolMixIn)
    Abstraction layer of Active-HDL's VHDL compiler 'vcom'.
    Inheritance
    Members
    class Executable
         _value = None
    class FlagNoRangeCheck
        _name = 'norangecheck'
         _value = None
    class SwitchVHDLVersion
        _pattern = '-{1}'
        _name = ''
        _value = None
    class SwitchVHDLLibrary
        _name = 'work'
        _value = None
    class ArgSourceFile
        _value = None
    Parameters = [<class 'ToolChain.Aldec.ActiveHDL.VHDLCompiler.Executable'>, <class ''
    Compile()
    GetReader()
    HasErrors
        True if errors or fatals errors were found while processing the output stream.
    HasWarnings
```

True if errors or fatals errors were found while processing the output stream.

```
Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end=\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog(*args, condition=True, **kwargs)
class ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator (toolchain:
                                                                      ToolChain.ToolMixIn)
     Abstraction layer of Active-HDL's VHDL standalone simulator 'vsimsa'.
     Inheritance
     Members
     class Executable
          _value = None
     class SwitchBatchCommand
         _name = 'do'
         _value = None
     Parameters = [<class 'ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator.Executable':
     Simulate()
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
```

14.7. ToolChain 353

```
Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning (*args, condition=True, **kwargs)
     Logger
          Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end=\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
Functions
ToolChain.Aldec.ActiveHDL.VLibFilter(gen)
     A line based output stream filter for Active-HDL's VHDL library management tool.
ToolChain.Aldec.ActiveHDL.VComFilter(gen)
     A line based output stream filter for Active-HDL's VHDL compiler.
ToolChain.Aldec.ActiveHDL.VSimFilter (gen)
     A line based output stream filter for Active-HDL's VHDL simulator.
```

#### ToolChain.Aldec.RivieraPRO

#### **Exceptions**

• RivieraPROException: An RivieraPROException is raised if Riviera-PRO catches a system exception.

#### Classes

- Configuration: Base class for all tool Configuration classes.
- RivieraPRO: Factory for executable abstractions in Riviera-PRO.
- VHDLLibrary Tool: Abstraction layer of Riviera-PRO's VHDL library management tool 'vlib'.
- VHDLCompiler: Abstraction layer of Riviera-PRO's VHDL compiler 'vcom'.
- VHDLSimulator: Represent an executable.

#### **Functions**

• VLibFilter(): A line based output stream filter for Riviera-PRO's VHDL library management tool.

- VComFilter(): A line based output stream filter for Riviera-PRO's VHDL compiler.
- VSimFilter(): A line based output stream filter for Riviera-PRO's VHDL simulator.

```
exception ToolChain.Aldec.RivieraPRO.RivieraPROException(message=")
```

An RivieraPROException is raised if Riviera-PRO catches a system exception.

#### Inheritance

```
Members
```

```
___init___(message=")
Exception initializer
```

**Parameters** message (str) – The exception message.

\_\_\_str\_\_\_()

Returns the exception's message text.

args

class ToolChain.Aldec.RivieraPRO.Configuration(host: Base.IHost)

#### **Inheritance**

#### **Members**

```
_vendor = 'Aldec'
```

The name of the tools vendor.

```
_toolName = 'Aldec Riviera-PRO'
```

The name of the tool.

```
section = 'INSTALL.Aldec.RivieraPRO'
```

The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.

### \_multiVersionSupport = True

Aldec Riviera-PRO supports multiple versions installed on the same system.

```
_template = {'Linux': {'INSTALL.Aldec.RivieraPRO': {'Version': '2017.02', 'Section'}.

The template for the configuration sections represented as nested dictionaries.
```

# ${\bf CheckDependency}\ (\ )$

Check if general Aldec support is configured in PoC.

# ConfigureForAll()

Configuration routine for Aldec Riviera-PRO on all supported platforms.

- 1. Ask if Riviera-PRO is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for Riviera-PRO.
- No  $\rightarrow$  clear the Riviera-PRO configuration section.
- 1. Ask for Riviera-PRO's version.
- 2. Ask for Riviera-PRO's edition (normal, student).
- 3. Ask for Riviera-PRO's installation directory.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

#### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal(\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

 $\textbf{LogWarning} \ (*args, condition = True, **kwargs)$ 

### Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

 $\textbf{PrepareSections} \ (warning \textit{WasWritten}, \textit{writeWarnings} = \textit{True})$ 

PrepareVersionedSections (writeWarnings=False)

# RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

### SectionName

Return the configuration's section name.

#### State

Return the configuration state.

\_Ask (question, default, beforeDefault=", afterDefault=", indent=1)

### \_AskInstalled(question)

Ask a Yes/No/Pass question.

#### \_AskYes\_NoPass (question, indent=1)

Ask a yes/NO/pass question.

### \_Ask\_YesNoPass (question, indent=1)

Ask a YES/no/pass question.

### \_Configuration\_\_CheckRivieraPROVersion(binPath, version)

Compare the given Riviera-PRO version with the tool's version string.

#### \_ConfigureBinaryDirectory()

Updates section with value from \_template and returns directory as Path object.

### \_ConfigureEdition (editions, defaultEdition)

### \_ConfigureInstallationDirectory()

Asks for installation directory and updates section. Checks if entered directory exists and returns Path object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

#### \_ConfigureVersion()

If no version was configured before, then \_GetDefaultVersion is called. Asks for version and updates section. Returns version as string.

### \_GetDefaultEdition()

Returns unresolved default edition (str) from template.

Overwrite this method in a sub-class for automatic search of editions.

### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

### \_GetDefaultOptionValue(optionName)

### \_GetDefaultVersion()

Returns unresolved default version (str) from template.

Overwrite this method in a sub-class for automatic search of version.

#### PrintAvailableEditions (editions, selectedEdition)

Print all available editions and return the selected index.

### \_TestDefaultInstallPath(defaults)

Helper function for automatic search of installation directory.

```
_TryLog(*args, condition=True, **kwargs)
```

### 

Factory for executable abstractions in Riviera-PRO.

#### Inheritance

### **Members**

### GetVHDLLibraryTool()

Return an instance of Riviera-PRO's VHDL library management tool 'vlib'.

## GetVHDLCompiler()

Return an instance of Riviera-PRO's VHDL compiler 'vcom'.

# GetSimulator()

Return an instance of Riviera-PRO's VHDL simulator 'vsim'.

```
class ToolChain.Aldec.RivieraPRO.VHDLLibraryTool (toolchain:
             \label{eq:continuous} Tool Chain. Tool MixIn) \\ Abstraction layer of Riviera-PRO's VHDL library management tool 'vlib'.
              Inheritance
              Members
              class Executable
                          _value = None
              class SwitchLibraryName
                          _value = None
              Parameters = [<class 'ToolChain.Aldec.RivieraPRO.VHDLLibraryTool.Executable'>, <class 'ToolChain.Aldec.RivieraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDLLibraryTool.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraPRO.VHDL.BrowneraP
              CreateLibrary()
              GetReader()
              HasErrors
                          True if errors or fatals errors were found while processing the output stream.
             HasWarnings
                          True if errors or fatals errors were found while processing the output stream.
             \textbf{Log} \ (entry, condition{=}True)
                          Write an entry to the local logger.
              LogDebug (*args, condition=True, **kwargs)
              LogDryRun (*args, condition=True, **kwargs)
              LogError (*args, condition=True, **kwargs)
              LogFatal (*args, condition=True, **kwargs)
              LogInfo(*args, condition=True, **kwargs)
              LogNormal (*args, condition=True, **kwargs)
              LogQuiet (*args, condition=True, **kwargs)
              LogVerbose (*args, condition=True, **kwargs)
              LogWarning(*args, condition=True, **kwargs)
              Logger
                          Return the local logger instance.
             ReadUntilBoundary (indent=0)
              Send (line, end=\n')
              SendBoundary()
              StartProcess (parameterList)
              Terminate()
              _POC_BOUNDARY = '===== POC BOUNDARY ======'
```

**\_TryLog** (\*args, condition=True, \*\*kwargs)

**class** ToolChain.Aldec.RivieraPRO.**VHDLCompiler**(*toolchain: ToolChain.ToolMixIn*)
Abstraction layer of Riviera-PRO's VHDL compiler 'vcom'.

#### **Inheritance**

```
Members
```

```
class Executable
    _value = None
class SwitchVHDLVersion
    _pattern = '-{1}'
    _name = ''
    value = None
class SwitchVHDLLibrary
    _name = 'work'
     _value = None
class ArgSourceFile
    _value = None
Parameters = [<class 'ToolChain.Aldec.RivieraPRO.VHDLCompiler.Executable'>, <class
Compile()
GetReader()
HasErrors
    True if errors or fatals errors were found while processing the output stream.
HasWarnings
    True if errors or fatals errors were found while processing the output stream.
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
Path
```

```
ReadUntilBoundary (indent=0)
     Send (line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
class ToolChain. Aldec. RivieraPRO. VHDLSimulator (toolchain: ToolChain. ToolMixIn)
     Inheritance
     Members
     class Executable
         The executable to launch.
         _value = None
     class SwitchBatchCommand
         Specify a Tcl batch script for the batch mode.
         _name = 'do'
         _value = None
     class FlagCommandLineMode
         Run simulation in command line mode.
         name = 'c'
         _value = None
     class SwitchTimeResolution
         Set simulation time resolution.
         name = 't'
         _value = None
     class SwitchTopLevel
         The top-level for simulation.
         _value = None
    Parameters = [<class 'ToolChain.Aldec.RivieraPRO.VHDLSimulator.Executable'>, <class
         Specify all accepted command line arguments
     Simulate()
         Start a simulation.
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
```

```
LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning (*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog(*args, condition=True, **kwargs)
Functions
ToolChain.Aldec.RivieraPRO.VLibFilter(gen)
     A line based output stream filter for Riviera-PRO's VHDL library management tool.
ToolChain.Aldec.RivieraPRO.VComFilter(gen)
     A line based output stream filter for Riviera-PRO's VHDL compiler.
ToolChain.Aldec.RivieraPRO.VSimFilter(gen)
     A line based output stream filter for Riviera-PRO's VHDL simulator.
Exceptions
   • AldecException: Base class for all Aldec tool's exceptions.
Classes
   • Configuration: Configuration routines for Aldec as a vendor.
exception ToolChain.Aldec.AldecException(message=")
     Base class for all Aldec tool's exceptions.
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
              Parameters message(str) – The exception message.
     __str__()
         Returns the exception's message text.
     args
```

### class ToolChain.Aldec.Configuration(host: Base.IHost)

Configuration routines for Aldec as a vendor.

This configuration provides a common installation directory setup for all Aldec tools installed on a system.

#### Inheritance

#### **Members**

### vendor = 'Aldec'

The name of the tools vendor.

### section = 'INSTALL.Aldec'

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

# \_template = {'ALL': {'INSTALL.ActiveHDL': {'SectionName': '', 'Version': '\${\${SectionName': '', 'Version': '\${\${SectionName': '', 'Version': '\${\${SectionName': '', ''}}}.

### ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# ${\tt classmethod} \ \ {\tt GetSections} \ ({\it platform})$

Return all section names for this configuration.

### Host

Return the hosting object.

# IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

### Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_GetDefaultOptionValue(optionName)
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
     Helper function for automatic search of installation directory.
_TryLog(*args, condition=True, **kwargs)
_multiVersionSupport = False
```

# 14.7.2 ToolChain.Altera

#### Submodules

#### ToolChain.Altera.ModelSim

### **Exceptions**

• ModelSimException: Base class for all tool specific exceptions

#### Classes

- AlteraModelSimEditions: Enumeration of all ModelSim editions provided by Altera.
- Configuration: Base class for all tool Configuration classes.
- AlteraEditionConfiguration: Base class for all tool Configuration classes.
- AlteraStarterEditionConfiguration: Base class for all tool Configuration classes.

exception ToolChain.Altera.ModelSim.ModelSimException(message=")

### Inheritance

#### **Members**

```
__init__ (message=")
Exception initializer

Parameters message (str) - The exception message.
__str__ ()
```

args

**class** ToolChain.Altera.ModelSim.**AlteraModelSimEditions** (name, section) Enumeration of all ModelSim editions provided by Altera.

### Inheritance

### **Members**

```
ModelSimAlteraEdition = 1
ModelSimAlteraStarterEdition = 2
```

Returns the exception's message text.

 $\textbf{class} \ \, \texttt{ToolChain.Altera.ModelSim.Configuration} \, (\textit{host: Base.IHost})$ 

### Inheritance

### **Members**

```
_vendor = 'Altera'
```

The name of the tools vendor.

```
_multiVersionSupport = False
```

ModelSim Altera (Starter) Edition doesn't support multiple versions.

# ${\bf CheckDependency}\ (\ )$

Check if general Altera support is configured in PoC.

### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

1. Ask if ModelSim is installed.

- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

#### \_ConfigureEdition()

Configure ModelSim for Altera.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

#### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)
LogError (\*args, condition=True, \*\*kwargs)

LogFatal(\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

LogWarning(\*args, condition=True, \*\*kwargs)

### Logger

Return the local logger instance.

```
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
    Return the configuration's section name.
State
    Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
    Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
    Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
    Ask a YES/no/pass question.
_CheckModelSimVersion (binPath, version)
Configuration GetModelSimVersion(binPath)
_ConfigureBinaryDirectory()
    Updates section with value from _template and returns directory as Path object.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
    If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
    Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
_GetDefaultInstallationDirectory()
    Return unresolved default installation directory (str) from template.
    Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
_GetDefaultVersion()
    Returns unresolved default version (str) from template.
     Overwrite this method in a sub-class for automatic search of version.
_GetModelSimVersion(binPath)
_PrintAvailableEditions (editions, selectedEdition)
    Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
    Helper function for automatic search of installation directory.
_TryLog (*args, condition=True, **kwargs)
_section = 'INSTALL.Vendor.Tool'
_template = {'ALL': {'INSTALL.Vendor.Tool': {'Version':
                                                                             '1.0'}}, 'Darwin': {'INS'
```

### \_toolName = 'Mentor ModelSim'

class ToolChain.Altera.ModelSim.AlteraEditionConfiguration(host: Base.IHost)

#### Inheritance

#### **Members**

```
toolName = 'Altera ModelSim'
```

The name of the tool.

# \_\_editionName = None

The name of the tool.

### \_section = 'INSTALL.Altera.ModelSimAE'

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

```
_template = {'Linux': {'INSTALL.Altera.ModelSimAE': {'Version': '10.5b', 'Edition
```

### CheckDependency()

Check if general Altera support is configured in PoC.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

# ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

#### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

```
IsConfigured()
    Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
    Return the configuration's section name.
State
     Return the configuration state.
_AlteraEditionConfiguration__editionName = 'ModelSim Altera Edition'
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_CheckModelSimVersion (binPath, version)
_Configuration__GetModelSimVersion(binPath)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition()
     Configure ModelSim for Altera.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
```

object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

```
_ConfigureVersion()
          If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
          section. Returns version as string.
     GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     GetModelSimVersion(binPath)
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog(*args, condition=True, **kwargs)
     _multiVersionSupport = False
     vendor = 'Altera'
class ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration(host:
                                                                                       Base.IHost)
```

### Inheritance

### **Members**

```
__editionName = None
    The name of the tool.
_section = 'INSTALL.Altera.ModelSimASE'
    The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.
_template = {'Linux': {'INSTALL.Altera.ModelSimASE': {'Version': '10.5b', 'Edition'}
    CheckDependency()
        Check if general Altera support is configured in PoC.

ClearSection (writeWarnings=False)
```

Clear the configuration section associated to this Configuration class.

\_toolName = 'Altera ModelSim (Starter Edition)'

### ConfigureForAll()

The name of the tool.

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes → collect installation information for ModelSim.

- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

#### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

#### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log(entry, condition=True)
```

Write an entry to the local logger.

```
\textbf{LogDebug} \ (*args, condition = True, \ **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

LogWarning(\*args, condition=True, \*\*kwargs)

### Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

PrepareSections (warningWasWritten, writeWarnings=True)

 ${\tt PrepareVersionedSections}~(\textit{writeWarnings=False})$ 

### RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

#### SectionName

Return the configuration's section name.

#### State

Return the configuration state.

```
_AlteraStarterEditionConfiguration__editionName = 'ModelSim Altera Starter Edition'
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
    Ask a Yes/No/Pass question.
```

### **AskYes NoPass** (question, indent=1)

Ask a yes/NO/pass question.

### \_Ask\_YesNoPass (question, indent=1)

Ask a YES/no/pass question.

### \_CheckModelSimVersion (binPath, version)

```
_Configuration__GetModelSimVersion(binPath)
```

### \_ConfigureBinaryDirectory()

Updates section with value from \_template and returns directory as Path object.

### \_ConfigureEdition()

Configure ModelSim for Altera.

### \_ConfigureInstallationDirectory()

Asks for installation directory and updates section. Checks if entered directory exists and returns Path object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

### ConfigureVersion()

If no version was configured before, then \_GetDefaultVersion is called. Asks for version and updates section. Returns version as string.

### \_GetDefaultEdition()

Returns unresolved default edition (str) from template.

Overwrite this method in a sub-class for automatic search of editions.

### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

```
_GetDefaultOptionValue(optionName)
```

### \_GetDefaultVersion()

Returns unresolved default version (str) from template.

Overwrite this method in a sub-class for automatic search of version.

```
_GetModelSimVersion(binPath)
```

### PrintAvailableEditions (editions, selectedEdition)

Print all available editions and return the selected index.

# TestDefaultInstallPath(defaults)

Helper function for automatic search of installation directory.

```
_TryLog(*args, condition=True, **kwargs)
```

\_multiVersionSupport = False

```
_vendor = 'Altera'
```

### ToolChain.Altera.Quartus

### **Exceptions**

• QuartusException: Base class for all tool specific exceptions

#### Classes

- QuartusEditions: Enumeration of all Quartus editions provided by Altera itself.
- Configuration: Base class for all tool Configuration classes.
- Quartus: Undocumented.
- Map: Represent an executable.
- TclShell: Represent an executable.
- QuartusSession: Undocumented.
- QuartusProject: Undocumented.
- QuartusSettings: Undocumented.
- QuartusProjectFile: Undocumented.

#### **Functions**

• MapFilter(): Undocumented.

```
exception ToolChain.Altera.Quartus.QuartusException(message=")
```

### Inheritance

#### **Members**

```
__init__ (message=")
    Exception initializer

Parameters message (str) - The exception message.
__str__()
    Returns the exception's message text.

args
```

```
class ToolChain.Altera.Quartus.QuartusEditions (name, section) Enumeration of all Quartus editions provided by Altera itself.
```

### Inheritance

### **Members**

```
AlteraQuartus = 1
    IntelQuartus = 2
class ToolChain.Altera.Quartus.Configuration(host: Base.IHost)
```

### Inheritance

#### **Members**

```
_vendor = 'Altera'
     The name of the tools vendor.
_toolName = 'Altera Quartus'
    The name of the tool.
_section = 'INSTALL.Altera.Quartus'
    The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
_multiVersionSupport = True
     Altera Quartus supports multiple versions installed on the same system.
_template = {'Linux': {'INSTALL.Altera.Quartus':
                                                                   {'Version': '16.0', 'SectionName
    The template for the configuration sections represented as nested dictionaries.
CheckDependency()
     Check if general Altera support is configured in PoC.
ConfigureForAll()
     Start a generic (platform independent) configuration procedure.
     Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.
ClearSection (writeWarnings=False)
     Clear the configuration section associated to this Configuration class.
ConfigureForDarwin()
     Start the configuration procedure for Darwin.
     This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Darwin
     specific configuration routine.
ConfigureForLinux()
     Start the configuration procedure for Linux.
    This method is a wrapper for ConfigureForAll (). Overwrite this method to implement a Linux
     specific configuration routine.
ConfigureForWindows()
    Start the configuration procedure for Windows.
    This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Win-
    dows specific configuration routine.
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
    Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
```

14.7. ToolChain 373

Return true if the given platform is supported by this configuration routine.

Log (entry, condition=True)

Write an entry to the local logger.

LogDebug (\*args, condition=True, \*\*kwargs)

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

```
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
    Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
    Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_{\mathbf{Ask}}_{\mathbf{YesNoPass}} (question, indent=1)
     Ask a YES/no/pass question.
_Configuration__CheckQuartusVersion(binPath, version)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
ConfigureVersion()
     If no version was configured before, then GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
_GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
_GetDefaultVersion()
     Returns unresolved default version (str) from template.
```

Overwrite this method in a sub-class for automatic search of version.

```
_PrintAvailableEditions (editions, selectedEdition)
                          Print all available editions and return the selected index.
              _TestDefaultInstallPath(defaults)
                          Helper function for automatic search of installation directory.
              _TryLog (*args, condition=True, **kwargs)
class ToolChain.Altera.Quartus.Quartus(platform, dryrun, binaryDirectoryPath, version,
                                                                                                                                    logger=None)
              Inheritance
              Members
              GetMap()
              GetTclShell()
class ToolChain.Altera.Quartus.Map(toolchain: ToolChain.ToolMixIn)
              Inheritance
              Members
              class Executable
              class ArgProjectName
              class SwitchArgumentFile
                          _name = 'f'
              class SwitchDeviceFamily
                          _name = 'family'
              class SwitchDevicePart
                          _name = 'part'
             Parameters = [<class 'ToolChain.Altera.Quartus.Map.Executable'>, <class 'ToolChain.Altera.Quartus.Map.Execut
              Compile()
              GetReader()
              HasErrors
                          True if errors or fatals errors were found while processing the output stream.
                          True if errors or fatals errors were found while processing the output stream.
              Log (entry, condition=True)
                          Write an entry to the local logger.
              LogDebug (*args, condition=True, **kwargs)
              LogDryRun (*args, condition=True, **kwargs)
              LogError (*args, condition=True, **kwargs)
              LogFatal (*args, condition=True, **kwargs)
```

```
LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
    Path
     ReadUntilBoundary (indent=0)
     Send(line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.Altera.Quartus.TclShell(toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
     class SwitchShell
         name = 's'
    Parameters = [<class 'ToolChain.Altera.Quartus.TclShell.Executable'>, <class 'ToolCl
     GetReader()
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning (*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
```

```
ReadUntilBoundary (indent=0)
                     Send (line, end='\n')
                     SendBoundary()
                     StartProcess (parameterList)
                     Terminate()
                     POC BOUNDARY = '===== POC BOUNDARY ======'
                     _TryLog (*args, condition=True, **kwargs)
class ToolChain.Altera.Quartus.QuartusSession(host)
                     Inheritance
                     Members
                     exit()
class ToolChain.Altera.Quartus.QuartusProject(host, name, projectFile=None)
                     Inheritance
                     Members
                     Create (session=None)
                     Save (session)
                    Read()
                     Open (session)
                     Close (session)
                    AddExternalVHDLLibraries (library)
                    AddFile (file, fileSet=None)
                    AddFileSet (fileSet)
                    AddSourceFile (file, fileSet=None)
                    Board
                     CreateFileSet (name, setDefault=True)
                    DefaultFileSet
                    Device
                    Environment
                     ExternalVHDLLibraries
                    ExtractVHDLLibrariesFromVHDLSourceFiles()
                    FileSets
                    \textbf{Files} \ (\textit{fileType} = < \textit{FileTypes} \ (\textit{Text} | \textit{ProjectFile} | \textit{FileListFile} | \textit{RulesFile} | \textit{V} \textit{HDLSourceFile} | \textit{VerilogSourceFile} | \textit{Python.} \ (\textit{ProjectFile} | \textit{FileListFile} | \textit{FileListFile} | \textit{V} \textit{HDLSourceFile} | \textit{VerilogSourceFile} | \textit{Python.} \ (\textit{FileSourceFile} | \textit{V} \textit{HDLSourceFile} | \textit{V} \textit{HDLSourceF
                                                   bits=0xFFFF>, fileSet=None)
                     GetVariables()
                    Name
                     RootDirectory
```

```
Tool
    ToolChain
    VHDLLibraries
    VHDLVersion
    pprint (indent=0)
class ToolChain.Altera.Quartus.QuartusSettings (name, settingsFile=None)
    Inheritance
     Members
    File
    GlobalAssignments
    Parameters
    {\tt CopySourceFilesFromProject}\:(project)
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _FileType = <FileTypes.SettingsFile bits=0x4000 data=UNDEFINED>
    _ReadContent()
\textbf{class} \ \texttt{ToolChain.Altera.Quartus.QuartusProjectFile} \ (\textit{file})
    Inheritance
     Members
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _FileType = <FileTypes.ProjectFile bits=0x0002 data=UNDEFINED>
    _ReadContent()
Functions
```

```
ToolChain.Altera.Quartus.MapFilter(gen)
```

### **Exceptions**

• AlteraException: Base class for all tool specific exceptions

#### Classes

• Configuration: Configuration routines for Altera as a vendor.

```
exception ToolChain.Altera.AlteraException(message=")
```

#### Inheritance

### **Members**

```
__init__(message=")
Exception initializer
```

**Parameters** message (str) – The exception message.

```
__str__()
```

Returns the exception's message text.

#### args

```
class ToolChain.Altera.Configuration(host: Base.IHost)
```

Configuration routines for Altera as a vendor.

This configuration provides a common installation directory setup for all Altera tools installed on a system.

### **Inheritance**

### **Members**

```
vendor = 'Altera'
```

The name of the tools vendor.

```
_section = 'INSTALL.Altera'
```

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

```
_template = {'ALL': {'INSTALL.Quartus': {'SectionName': '', 'Version': '${${SectionName}}.

The template for the configuration sections represented as nested dictionaries.
```

### \_GetDefaultInstallationDirectory()

Return default installation directory (str).

#### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

# ${\tt ConfigureForDarwin}\ (\ )$

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

#### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

**LogNormal** (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose(\*args, condition=True, \*\*kwargs)

 $\textbf{LogWarning} \ (*args, condition = True, **kwargs)$ 

### Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

PrepareSections (warningWasWritten, writeWarnings=True)

### RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

#### SectionName

Return the configuration's section name.

### State

Return the configuration state.

**\_Ask** (question, default, beforeDefault=", afterDefault=", indent=1)

# \_AskInstalled(question)

Ask a Yes/No/Pass question.

# \_AskYes\_NoPass (question, indent=1)

Ask a yes/NO/pass question.

### \_Ask\_YesNoPass (question, indent=1)

Ask a YES/no/pass question.

```
_ConfigureInstallationDirectory()
```

Asks for installation directory and updates section. Checks if entered directory exists and returns Path object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

```
_GetDefaultOptionValue (optionName)
_PrintAvailableEditions (editions, selectedEdition)
    Print all available editions and return the selected index.
_TestDefaultInstallPath (defaults)
    Helper function for automatic search of installation directory.
_TryLog (*args, condition=True, **kwargs)
_multiVersionSupport = False
```

### 14.7.3 ToolChain.GHDL

### **Exceptions**

- GHDLException: Base class for all tool specific exceptions
- GHDLReanalyzeException: Base class for all tool specific exceptions

#### Classes

- Configuration: Base class for all tool Configuration classes.
- GHDL: Represent an executable.
- GHDLAnalyze: Represent an executable.
- GHDLElaborate: Represent an executable.
- GHDLRun: Represent an executable.

#### **Functions**

```
• GHDLAnalyzeFilter(): Undocumented.
```

- GHDLElaborateFilter(): Undocumented.
- GHDLRunFilter(): Undocumented.

exception ToolChain.GHDL.GHDLException(message=")

### Inheritance

#### **Members**

#### Inheritance

```
Members
```

```
__init__ (message=")
    Exception initializer
    Parameters message (str) - The exception message.
__str__()
    Returns the exception's message text.

args
```

class ToolChain.GHDL.Configuration(host: Base.IHost)

#### Inheritance

### **Members**

```
_vendor = 'tgingold'
The name of the tools vendor.
```

```
_toolName = 'GHDL'
```

The name of the tool.

```
_section = 'INSTALL.GHDL'
```

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

### \_multiVersionSupport = True

Git supports multiple versions installed on the same system.

```
_template = {'Darwin': {'INSTALL.GHDL': {'Version': '0.34-dev', 'Backend': 'llvm
The template for the configuration sections represented as nested dictionaries.
```

#### ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

### \_ConfigureBinaryDirectory()

Updates section with value from \_template and returns directory as Path object.

### \_ConfigureScriptDirectory()

Updates section with value from \_template and returns directory as Path object.

### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

# ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

#### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

**LogNormal** (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose(\*args, condition=True, \*\*kwargs)

LogWarning(\*args, condition=True, \*\*kwargs)

### Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

PrepareSections (warningWasWritten, writeWarnings=True)

PrepareVersionedSections (writeWarnings=False)

### RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

#### SectionName

Return the configuration's section name.

### State

Return the configuration state.

\_Ask (question, default, beforeDefault=", afterDefault=", indent=1)

# \_AskInstalled(question)

Ask a Yes/No/Pass question.

### \_AskYes\_NoPass (question, indent=1)

Ask a yes/NO/pass question.

```
_{\mathtt{Ask\_YesNoPass}}(question, indent=1)
          Ask a YES/no/pass question.
     _Configuration__WriteGHDLSection(binPath)
     _ConfigureEdition (editions, defaultEdition)
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _ConfigureVersion()
          If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
          section. Returns version as string.
     _GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.GHDL.GHDL (platform, dryrun, binaryDirectoryPath, version, backend, log-
                                  ger=None)
     Inheritance
     Members
     BinaryDirectoryPath
     Backend
     Version
     deco()
     Executable
     class CmdAnalyze
          _name = 'a'
     class CmdElaborate
          name = 'e'
     class CmdRun
          _name = 'r'
     class FlagVerbose
```

```
_name = 'v'
class FlagDebug
   _name = 'g'
class FlagExplicit
   _name = 'fexplicit'
class FlagRelaxedRules
   _name = 'frelaxed-rules'
class FlagWarnBinding
   _name = 'warn-binding'
class FlagNoVitalChecks
   _name = 'no-vital-checks'
class FlagMultiByteComments
   _name = 'mb-comments'
class FlagSynBinding
   _name = 'syn-binding'
class FlagPSL
   _name = 'fpsl'
class FlagProfileArcs
   _name = 'fprofile-arcs'
class FlagTestCoverage
   _name = 'ftest-coverage'
class SwitchCompilerOption
   _pattern = '-{0}, {1}'
   _name = 'Wc'
class SwitchAssemblerOption
   _pattern = '-{0}, {1}'
   _name = 'Wa'
class SwitchLinkerOption
   _pattern = '-{0}, {1}'
   _name = 'Wl'
```

```
class SwitchIEEEFlavor
   _name = 'ieee'
class SwitchVHDLVersion
   _name = 'std'
class SwitchVHDLLibrary
   name = 'work'
class ArgListLibraryReferences
   _pattern = '-{0}{1}'
   _name = 'P'
class ArgSourceFile
class ArgTopLevel
Parameters = [<class 'ToolChain.GHDL.GHDL.CmdAnalyze'>, <class 'ToolChain.GHDL.GHDL
class SwitchIEEEAsserts
   _name = 'ieee-asserts'
class SwitchStopDelta
   _name = 'stop-delta'
class SwitchVCDWaveform
   _name = 'vcd'
class SwitchVCDGZWaveform
   _name = 'vcdgz'
class SwitchFastWaveform
   _name = 'fst'
class SwitchGHDLWaveform
   _name = 'wave'
class SwitchWaveformOptionFile
   _name = 'read-wave-opt'
GetGHDLAnalyze()
GetGHDLElaborate()
GetGHDLRun()
GetReader()
```

```
HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send(line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.GHDL.GHDLAnalyze (platform, dryrun, binaryDirectoryPath, version, backend,
                                          logger=None)
     Inheritance
     Members
     Analyze()
     class ArgListLibraryReferences
         _name = 'P'
         _pattern = '-{0}{1}'
     class ArgSourceFile
     class ArgTopLevel
```

Backend

BinaryDirectoryPath

```
class CmdAnalyze
   _name = 'a'
class CmdElaborate
   _{name} = 'e'
class CmdRun
   name = 'r'
Executable
class FlagDebug
   _name = 'g'
class FlagExplicit
   _name = 'fexplicit'
class FlagMultiByteComments
   _name = 'mb-comments'
class FlagNoVitalChecks
   _name = 'no-vital-checks'
class FlagPSL
   _name = 'fpsl'
class FlagProfileArcs
   _name = 'fprofile-arcs'
class FlagRelaxedRules
   _name = 'frelaxed-rules'
class FlagSynBinding
   _name = 'syn-binding'
class FlagTestCoverage
   _name = 'ftest-coverage'
class FlagVerbose
   _name = 'v'
class FlagWarnBinding
   _name = 'warn-binding'
GetGHDLAnalyze()
```

```
GetGHDLElaborate()
GetGHDLRun()
GetReader()
HasErrors
           True if errors or fatals errors were found while processing the output stream.
HasWarnings
            True if errors or fatals errors were found while processing the output stream.
Log (entry, condition=True)
            Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
            Return the local logger instance.
Parameters = [<class 'ToolChain.GHDL.GHDL.CmdAnalyze'>, <class 'ToolChain.GHDL.GHDL
Path
ReadUntilBoundary (indent=0)
RunOptions = [<class 'ToolChain.GHDL.SwitchIEEEAsserts'>, <class '
Send(line, end='\n')
SendBoundary()
StartProcess (parameterList)
class SwitchAssemblerOption
            _name = 'Wa'
            _pattern = '-{0}, {1}'
class SwitchCompilerOption
            _name = 'Wc'
            _pattern = '-{0}, {1}'
class SwitchFastWaveform
            _name = 'fst'
class SwitchGHDLWaveform
            _name = 'wave'
```

```
class SwitchIEEEAsserts
        _name = 'ieee-asserts'
    class SwitchIEEEFlavor
        _name = 'ieee'
    class SwitchLinkerOption
        name = 'Wl'
        _pattern = '-{0}, {1}'
    class SwitchStopDelta
        _name = 'stop-delta'
    class SwitchVCDGZWaveform
        _name = 'vcdgz'
    class SwitchVCDWaveform
        _name = 'vcd'
    class SwitchVHDLLibrary
        _name = 'work'
    class SwitchVHDLVersion
        _name = 'std'
    class SwitchWaveformOptionFile
        _name = 'read-wave-opt'
    Terminate()
    Version
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog(*args, condition=True, **kwargs)
    deco()
class ToolChain. GHDL. GHDLElaborate (platform, dryrun, binary Directory Path, version, back-
                                     end, logger=None)
    Inheritance
    Members
    Elaborate()
    class ArgListLibraryReferences
        _name = 'P'
```

```
_pattern = '-{0}{1}'
class ArgSourceFile
class ArgTopLevel
Backend
BinaryDirectoryPath
class CmdAnalyze
   _name = 'a'
class CmdElaborate
   _name = 'e'
class CmdRun
   _name = 'r'
Executable
class FlagDebug
   _{name} = 'g'
class FlagExplicit
   _name = 'fexplicit'
class FlagMultiByteComments
   _name = 'mb-comments'
class FlagNoVitalChecks
    _name = 'no-vital-checks'
class FlagPSL
   _name = 'fpsl'
class FlagProfileArcs
   _name = 'fprofile-arcs'
class FlagRelaxedRules
   _name = 'frelaxed-rules'
class FlagSynBinding
   _name = 'syn-binding'
class FlagTestCoverage
   _name = 'ftest-coverage'
```

```
class FlagVerbose
    name = 'v'
class FlagWarnBinding
    _name = 'warn-binding'
GetGHDLAnalyze()
GetGHDLElaborate()
GetGHDLRun()
GetReader()
HasErrors
    True if errors or fatals errors were found while processing the output stream.
HasWarnings
    True if errors or fatals errors were found while processing the output stream.
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
Parameters = [<class 'ToolChain.GHDL.GHDL.CmdAnalyze'>, <class 'ToolChain.GHDL.GHDL
Path
ReadUntilBoundary (indent=0)
Send(line, end='\n')
SendBoundary()
StartProcess (parameterList)
class SwitchAssemblerOption
    _name = 'Wa'
    _pattern = '-{0}, {1}'
class SwitchCompilerOption
    _name = 'Wc'
    _pattern = '-{0}, {1}'
```

```
class SwitchFastWaveform
        _name = 'fst'
    class SwitchGHDLWaveform
        _name = 'wave'
    class SwitchIEEEAsserts
        name = 'ieee-asserts'
    class SwitchIEEEFlavor
        _name = 'ieee'
    class SwitchLinkerOption
        _name = 'Wl'
        _pattern = '-{0}, {1}'
    class SwitchStopDelta
        _name = 'stop-delta'
    class SwitchVCDGZWaveform
        _name = 'vcdgz'
    class SwitchVCDWaveform
        _name = 'vcd'
    class SwitchVHDLLibrary
        _name = 'work'
    class SwitchVHDLVersion
        _name = 'std'
    class SwitchWaveformOptionFile
        _name = 'read-wave-opt'
    Terminate()
    Version
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog(*args, condition=True, **kwargs)
    deco()
class ToolChain.GHDL.GHDLRun (platform, dryrun, binaryDirectoryPath, version, backend, log-
                               ger=None)
```

## Inheritance

## **Members**

```
Run()
class ArgListLibraryReferences
   _name = 'P'
   _pattern = '-{0}{1}'
class ArgSourceFile
class ArgTopLevel
Backend
BinaryDirectoryPath
class CmdAnalyze
   _name = 'a'
class CmdElaborate
   _name = 'e'
class CmdRun
   _name = 'r'
Executable
class FlagDebug
   _{name} = 'g'
class FlagExplicit
   _name = 'fexplicit'
class FlagMultiByteComments
   _name = 'mb-comments'
class FlagNoVitalChecks
   _name = 'no-vital-checks'
class FlagPSL
   _name = 'fpsl'
class FlagProfileArcs
   _name = 'fprofile-arcs'
class FlagRelaxedRules
```

```
_name = 'frelaxed-rules'
class FlagSynBinding
            _name = 'syn-binding'
class FlagTestCoverage
            _name = 'ftest-coverage'
class FlagVerbose
            _name = 'v'
class FlagWarnBinding
            _name = 'warn-binding'
GetGHDLAnalyze()
GetGHDLElaborate()
GetGHDLRun()
GetReader()
HasErrors
           True if errors or fatals errors were found while processing the output stream.
HasWarnings
            True if errors or fatals errors were found while processing the output stream.
Log (entry, condition=True)
            Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose(*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
            Return the local logger instance.
Parameters = [<class 'ToolChain.GHDL.GHDL.CmdAnalyze'>, <class 'ToolChain.GHDL.GHDL
Path
ReadUntilBoundary (indent=0)
RunOptions = [<class 'ToolChain.GHDL.SwitchIEEEAsserts'>, <class '
Send (line, end='\n')
SendBoundary()
StartProcess (parameterList)
```

```
class SwitchAssemblerOption
   _name = 'Wa'
   _pattern = '-{0}, {1}'
class SwitchCompilerOption
   _name = 'Wc'
   _pattern = '-{0}, {1}'
class SwitchFastWaveform
   _name = 'fst'
class SwitchGHDLWaveform
   _name = 'wave'
class SwitchIEEEAsserts
   _name = 'ieee-asserts'
class SwitchIEEEFlavor
   _name = 'ieee'
class SwitchLinkerOption
   _name = 'Wl'
   _pattern = '-{0}, {1}'
class SwitchStopDelta
   _name = 'stop-delta'
class SwitchVCDGZWaveform
   _name = 'vcdgz'
class SwitchVCDWaveform
   _name = 'vcd'
class SwitchVHDLLibrary
   _name = 'work'
class SwitchVHDLVersion
   _name = 'std'
class SwitchWaveformOptionFile
   _name = 'read-wave-opt'
Terminate()
```

```
Version
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog(*args, condition=True, **kwargs)
    deco()
Functions
ToolChain.GHDL.GHDLAnalyzeFilter(gen)
ToolChain.GHDL.GHDLElaborateFilter(gen)
ToolChain.GHDL.GHDLRunFilter (gen)
14.7.4 ToolChain.GNU
Exceptions
   • GNUException: Base class for all tool specific exceptions
Classes
   • Make: Represent an executable.
Functions
   • GNUMakeQuestaSimFilter(): Undocumented.
   • CocotbSimulationResultFilter(): Undocumented.
exception ToolChain.GNU.GNUException(message=")
    Inheritance
    Members
     ___init___(message=")
         Exception initializer
            Parameters message (str) – The exception message.
    __str__()
         Returns the exception's message text.
class ToolChain.GNU.Make (platform, dryrun, logger=None)
    Inheritance
    Members
    class Executable
    class SwitchGui
         name = 'GUI'
    Parameters = [<class 'ToolChain.GNU.Make.Executable'>, <class 'ToolChain.GNU.Make.S
    RunCocotb()
    GetReader()
```

# HasErrors True if errors or fatals errors were found while processing the output stream. HasWarnings True if errors or fatals errors were found while processing the output stream. Log (entry, condition=True) Write an entry to the local logger. LogDebug(\*args, condition=True, \*\*kwargs) LogDryRun (\*args, condition=True, \*\*kwargs) LogError (\*args, condition=True, \*\*kwargs) LogFatal (\*args, condition=True, \*\*kwargs) LogInfo(\*args, condition=True, \*\*kwargs) LogNormal (\*args, condition=True, \*\*kwargs) LogQuiet (\*args, condition=True, \*\*kwargs) **LogVerbose** (\*args, condition=True, \*\*kwargs) LogWarning(\*args, condition=True, \*\*kwargs) Logger Return the local logger instance. Path ReadUntilBoundary (indent=0) Send(line, end='\n') SendBoundary() StartProcess (parameterList) Terminate()

# Functions

```
ToolChain.GNU.GNUMakeQuestaSimFilter(gen)
ToolChain.GNU.CocotbSimulationResultFilter(gen, simulationResult)
```

\_POC\_BOUNDARY = '===== POC BOUNDARY ======'

\_TryLog(\*args, condition=True, \*\*kwargs)

# 14.7.5 ToolChain.GTKWave

# **Exceptions**

• GTKWaveException: Base class for all tool specific exceptions

# Classes

- Configuration: Base class for all tool Configuration classes.
- GTKWave: Represent an executable.

### **Functions**

```
• GTKWaveFilter(): Undocumented.

exception ToolChain.GTKWave.GTKWaveException(message=")
```

## Inheritance

#### **Members**

```
__init__ (message=")
    Exception initializer

    Parameters message (str) - The exception message.
__str__()
    Returns the exception's message text.

args
```

# class ToolChain.GTKWave.Configuration(host: Base.IHost)

#### Inheritance

## **Members**

```
__vendor = 'TonyBybell'
The name of the tools vendor.
__toolName = 'GTKWave'
The name of the tool.
__section = 'INSTALL.GTKWave'
The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.
__multiVersionSupport = True
```

GTKWave supports multiple versions installed on the same system.

```
_template = {'Darwin': {'INSTALL.GTKWave': {'Version': '3.3.80', 'SectionName': The template for the configuration sections represented as nested dictionaries.
```

#### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

# ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

# \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

## ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

## ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

# ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

ConfigureForWindows()

```
Start the configuration procedure for Windows.
     This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Win-
     dows specific configuration routine.
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
     Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_Configuration__WriteGtkWaveSection(binPath)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
```

```
_ConfigureEdition (editions, defaultEdition)
            _ConfigureInstallationDirectory()
                       Asks for installation directory and updates section. Checks if entered directory exists and returns Path
                       object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
            _ConfigureVersion()
                       If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
                       section. Returns version as string.
            _GetDefaultEdition()
                       Returns unresolved default edition (str) from template.
                        Overwrite this method in a sub-class for automatic search of editions.
            _GetDefaultOptionValue(optionName)
            _GetDefaultVersion()
                       Returns unresolved default version (str) from template.
                       Overwrite this method in a sub-class for automatic search of version.
            _PrintAvailableEditions (editions, selectedEdition)
                       Print all available editions and return the selected index.
            _TestDefaultInstallPath(defaults)
                       Helper function for automatic search of installation directory.
            _TryLog(*args, condition=True, **kwargs)
class ToolChain.GTKWave.GTKWave (platform, dryrun, binaryDirectoryPath, version, log-
                                                                                                ger=None)
            Inheritance
            Members
            BinaryDirectoryPath
            Version
            class Executable
            class SwitchDumpFile
                       _name = 'dump'
             class SwitchSaveFile
                       _name = 'save'
            Parameters = [<class 'ToolChain.GTKWave.Executable'>, <class 'ToolChain.GTKWave.Execut
            View()
            GetReader()
            HasErrors
                       True if errors or fatals errors were found while processing the output stream.
            HasWarnings
                       True if errors or fatals errors were found while processing the output stream.
```

Log (entry, condition=True)

Write an entry to the local logger. **LogDebug** (\*args, condition=True, \*\*kwargs)

```
LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end='n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
Functions
ToolChain.GTKWave.GTKWaveFilter(gen)
14.7.6 ToolChain.Git
Exceptions
   • GitException: Base class for all tool specific exceptions
   • Configuration: Base class for all tool Configuration classes.
   • Git: Undocumented.
   • GitSCM: Represent an executable.
   • GitRevParse: Represent an executable.
   • GitRevList: Represent an executable.
   • GitDescribe: Represent an executable.
   • GitConfig: Represent an executable.
exception ToolChain.Git.GitException(message=")
     Inheritance
     Members
```

\_init\_\_ (message=")
Exception initializer

```
Parameters message (str) – The exception message.
     ___str___()
         Returns the exception's message text.
     aras
class ToolChain.Git.Configuration(host)
     Inheritance
     Members
     _vendor = 'Git SCM'
          The name of the tools vendor.
     toolName = 'Git'
         The name of the tool.
     section = 'INSTALL.Git'
          The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
     _template = {'Linux': {'INSTALL.Git': {'Version': '2.8.1', 'InstallationDirectory
         The template for the configuration sections represented as nested dictionaries.
     ConfigureForAll()
          Start a generic (platform independent) configuration procedure.
          Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.
     _GetDefaultInstallationDirectory()
```

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

## RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

#### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

## ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

# ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Darwin specific configuration routine.

# ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for ConfigureForAll (). Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Windows specific configuration routine.

## classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

```
IsConfigured()
    Return true if the configurations section is configured
IsSupportedPlatform()
    Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
SectionName
    Return the configuration's section name.
    Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
    Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
    Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
    Ask a YES/no/pass question.
_Configuration__GetGitDirectory()
_Configuration__InstallGitFilters()
_Configuration__InstallGitHooks()
_Configuration__IsUnderGitControl()
_Configuration__UninstallGitFilters()
_Configuration__UninstallGitHooks()
_Configuration__WriteGitSection(binPath)
_ConfigureBinaryDirectory()
    Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
```

```
_ConfigureInstallationDirectory()
         Asks for installation directory and updates section. Checks if entered directory exists and returns Path
         object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _ConfigureVersion()
         If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
         section. Returns version as string.
     GetDefaultEdition()
         Returns unresolved default edition (str) from template.
         Overwrite this method in a sub-class for automatic search of editions.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
         Returns unresolved default version (str) from template.
         Overwrite this method in a sub-class for automatic search of version.
     _PrintAvailableEditions (editions, selectedEdition)
         Print all available editions and return the selected index.
     TestDefaultInstallPath (defaults)
         Helper function for automatic search of installation directory.
     _TryLog(*args, condition=True, **kwargs)
     _multiVersionSupport = False
class ToolChain.Git.Git (platform, dryrun, binaryDirectoryPath, version, logger=None)
     Inheritance
     Members
     GetGitRevParse()
     GetGitRevList()
     GetGitDescribe()
     GetGitConfig()
class ToolChain.Git.GitSCM(toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     Clear()
     class Executable
     class Switch_Version
         name = 'version'
    GetReader()
     Log (entry, condition=True)
         Write an entry to the local logger.
```

```
LogDebug (*args, condition=True, **kwargs)
              LogDryRun (*args, condition=True, **kwargs)
              LogError (*args, condition=True, **kwargs)
              LogFatal (*args, condition=True, **kwargs)
              LogInfo(*args, condition=True, **kwargs)
              LogNormal (*args, condition=True, **kwargs)
              LogQuiet (*args, condition=True, **kwargs)
              LogVerbose(*args, condition=True, **kwargs)
              \textbf{LogWarning} \ (*args, condition = True, **kwargs)
              Logger
                          Return the local logger instance.
             Path
             ReadUntilBoundary (indent=0)
              Send(line, end='\n')
              SendBoundary()
              StartProcess (parameterList)
              Terminate()
              _POC_BOUNDARY = '===== POC BOUNDARY ======'
              _TryLog(*args, condition=True, **kwargs)
class ToolChain.Git.GitRevParse(toolchain: ToolChain.ToolMixIn)
              Inheritance
              Members
              Clear()
              class Command
                          _name = 'rev-parse'
              class SwitchInsideWorkingTree
                          _name = 'is-inside-work-tree'
              class SwitchShowTopLevel
                          _name = 'show-toplevel'
              class SwitchGitDir
                          _name = 'git-dir'
             RevParseParameters = [<class 'ToolChain.Git.GitRevParse.Command'>, <class 'ToolChain.GitRevParse.Command'>, <clas
              Execute()
              class Executable
              GetReader()
```

```
Log (entry, condition=True)
       Write an entry to the local logger.
    LogDebug (*args, condition=True, **kwargs)
    LogDryRun (*args, condition=True, **kwargs)
    LogError (*args, condition=True, **kwargs)
    LogFatal (*args, condition=True, **kwargs)
    LogInfo(*args, condition=True, **kwargs)
    LogNormal (*args, condition=True, **kwargs)
    LogQuiet (*args, condition=True, **kwargs)
    LogVerbose(*args, condition=True, **kwargs)
    LogWarning(*args, condition=True, **kwargs)
    Logger
       Return the local logger instance.
    Path
    ReadUntilBoundary (indent=0)
    Send (line, end='n')
    SendBoundary()
    StartProcess (parameterList)
    class Switch_Version
       _name = 'version'
    Terminate()
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog (*args, condition=True, **kwargs)
class ToolChain.Git.GitRevList (toolchain: ToolChain.ToolMixIn)
    Inheritance
    Members
    Clear()
    class Command
       _name = 'rev-list'
    class SwitchTags
       _name = 'tags'
    class SwitchMaxCount
       _name = 'max-count'
```

```
Execute()
    class Executable
    GetReader()
    Log (entry, condition=True)
        Write an entry to the local logger.
    LogDebug (*args, condition=True, **kwargs)
    LogDryRun (*args, condition=True, **kwargs)
    LogError (*args, condition=True, **kwargs)
    LogFatal (*args, condition=True, **kwargs)
    LogInfo(*args, condition=True, **kwargs)
    LogNormal(*args, condition=True, **kwargs)
    LogQuiet (*args, condition=True, **kwargs)
    LogVerbose(*args, condition=True, **kwargs)
    LogWarning(*args, condition=True, **kwargs)
    Logger
        Return the local logger instance.
    Path
    ReadUntilBoundary (indent=0)
    Send(line, end='\n')
    SendBoundary()
    StartProcess (parameterList)
    class Switch_Version
        name = 'version'
    Terminate()
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog (*args, condition=True, **kwargs)
class ToolChain.Git.GitDescribe(toolchain: ToolChain.ToolMixIn)
    Inheritance
    Members
    Clear()
    class Command
        name = 'describe'
    class SwitchAbbrev
        _name = 'abbrev'
```

```
class SwitchTags
       _name = 'tags'
    Execute()
    class Executable
    GetReader()
    Log (entry, condition=True)
       Write an entry to the local logger.
    LogDebug (*args, condition=True, **kwargs)
    LogDryRun (*args, condition=True, **kwargs)
    LogError (*args, condition=True, **kwargs)
    LogFatal (*args, condition=True, **kwargs)
    LogInfo(*args, condition=True, **kwargs)
    LogNormal(*args, condition=True, **kwargs)
    LogQuiet (*args, condition=True, **kwargs)
    LogVerbose (*args, condition=True, **kwargs)
    LogWarning(*args, condition=True, **kwargs)
    Logger
       Return the local logger instance.
    Path
    ReadUntilBoundary (indent=0)
    Send (line, end='\n')
    SendBoundary()
    StartProcess (parameterList)
    class Switch_Version
       _name = 'version'
    Terminate()
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog (*args, condition=True, **kwargs)
class ToolChain.Git.GitConfig (toolchain: ToolChain.ToolMixIn)
    Inheritance
    Members
    Clear()
    class Command
        _name = 'config'
```

```
class SwitchUnset
    name = 'unset'
class SwitchRemoveSection
    _name = 'remove-section'
class ValueFilterClean
    name = 'clean'
    _pattern = 'filter.{1}.{0}'
class ValueFilterSmudge
    _name = 'smudge'
    _pattern = 'filter.{1}.{0}'
class ValueFilterParameters
ConfigParameters = [<class 'ToolChain.Git.GitConfig.Command'>, <class 'ToolChain.Git
Execute()
class Executable
GetReader()
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
    Return the local logger instance.
Path
ReadUntilBoundary (indent=0)
Send (line, end='\n')
SendBoundary()
StartProcess (parameterList)
class Switch_Version
    _name = 'version'
```

```
Terminate()
_POC_BOUNDARY = '===== POC BOUNDARY ======'
_TryLog(*args, condition=True, **kwargs)
```

# 14.7.7 ToolChain.Intel

## **Submodules**

## ToolChain.Intel.ModelSim

## **Exceptions**

• ModelSimException: Base class for all tool specific exceptions

#### Classes

- IntelModelSimEditions: An enumeration.
- Configuration: Base class for all tool Configuration classes.
- IntelEditionConfiguration: Base class for all tool Configuration classes.
- IntelStarterEditionConfiguration: Base class for all tool Configuration classes.

```
exception ToolChain.Intel.ModelSim.ModelSimException(message=")
```

## Inheritance

```
Members
```

# Inheritance

#### **Members**

```
ModelSimIntelEdition = 1
    ModelSimIntelStarterEdition = 2
class ToolChain.Intel.ModelSim.Configuration(host: Base.IHost)
```

## Inheritance

#### **Members**

#### \_vendor = 'Intel'

The name of the tools vendor.

## \_multiVersionSupport = False

Intel ModelSim Edition doesn't support multiple versions.

#### CheckDependency()

Check if general Intel support is configured in PoC.

## ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

# \_ConfigureEdition()

Configure ModelSim for Intel.

# ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

## ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# classmethod GetSections(platform)

Return all section names for this configuration.

## Host

Return the hosting object.

# IsConfigured()

Return true if the configurations section is configured

## IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_CheckModelSimVersion(binPath, version)
_Configuration__GetModelSimVersion(binPath)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
```

Overwrite this method in a sub-class for automatic search of editions.

```
_GetDefaultInstallationDirectory()
         Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
         Returns unresolved default version (str) from template.
         Overwrite this method in a sub-class for automatic search of version.
     GetModelSimVersion (binPath)
     _PrintAvailableEditions (editions, selectedEdition)
         Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
         Helper function for automatic search of installation directory.
     _TryLog(*args, condition=True, **kwargs)
     _section = 'INSTALL.Vendor.Tool'
     _template = {'ALL': {'INSTALL.Vendor.Tool': {'Version': '1.0'}}, 'Darwin':
                                                                                                      { 'INS'
     toolName = 'Mentor ModelSim'
class ToolChain.Intel.ModelSim.IntelEditionConfiguration(host: Base.IHost)
     Inheritance
     Members
     toolName = 'Intel ModelSim'
```

```
The name of the tool.

__editionName = None
    The name of the tool.

_section = 'INSTALL.Intel.ModelSimAE'
    The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.

_template = {'Linux': {'INSTALL.Intel.ModelSimAE': {'Version': '10.5b', 'Edition'}
CheckDependency()
```

Check if general Intel support is configured in PoC.

 ${\tt ClearSection}~(\textit{writeWarnings=False})$ 

Clear the configuration section associated to this Configuration class.

# ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass → skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

## ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

#### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

## classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

## IsConfigured()

Return true if the configurations section is configured

## IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal(\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

 $\textbf{LogWarning} \ (*args, condition = True, **kwargs)$ 

# Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

 $\textbf{PrepareSections} \ (warning \textit{WasWritten}, \textit{writeWarnings} = \textit{True})$ 

PrepareVersionedSections (writeWarnings=False)

# RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

## SectionName

Return the configuration's section name.

#### State

Return the configuration state.

\_Ask (question, default, beforeDefault=", afterDefault=", indent=1)

```
_AskInstalled(question)
          Ask a Yes/No/Pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _Ask_YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _CheckModelSimVersion(binPath, version)
     _Configuration__GetModelSimVersion(binPath)
     ConfigureBinaryDirectory()
          Updates section with value from _template and returns directory as Path object.
     _ConfigureEdition()
          Configure ModelSim for Intel.
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _ConfigureVersion()
          If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
          section. Returns version as string.
     GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     _GetModelSimVersion(binPath)
     _IntelEditionConfiguration__editionName = 'ModelSim Intel Edition'
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
     _multiVersionSupport = False
     vendor = 'Intel'
class ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration (host:
                                                                                    Base.IHost)
```

# Inheritance

## **Members**

```
toolName = 'Intel ModelSim (Starter Edition)'
    The name of the tool.
__editionName = None
_section = 'INSTALL.Intel.ModelSimASE'
    The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
_template = {'Linux': {'INSTALL.Intel.ModelSimASE': {'Version': '10.5b', 'Edition
CheckDependency()
     Check if general Intel support is configured in PoC.
ClearSection (writeWarnings=False)
     Clear the configuration section associated to this Configuration class.
ConfigureForAll()
     Configuration routine for Mentor Graphics ModelSim on all supported platforms.
      1. Ask if ModelSim is installed.
       • Pass \rightarrow skip this configuration. Don't change existing settings.
       • Yes \rightarrow collect installation information for ModelSim.
       • No \rightarrow clear the ModelSim configuration section.
      1. Ask for ModelSim's version.
      2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
      3. Ask for ModelSim's installation directory.
ConfigureForDarwin()
     Start the configuration procedure for Darwin.
    This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Darwin
     specific configuration routine.
ConfigureForLinux()
    Start the configuration procedure for Linux.
    This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Linux
     specific configuration routine.
ConfigureForWindows()
    Start the configuration procedure for Windows.
    This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Win-
     dows specific configuration routine.
classmethod GetSections(platform)
    Return all section names for this configuration.
Host
```

Return the hosting object.

## IsConfigured()

Return true if the configurations section is configured

## IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

Log (entry, condition=True)

Write an entry to the local logger.

**LogDebug** (\*args, condition=True, \*\*kwargs)

```
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_CheckModelSimVersion (binPath, version)
_Configuration__GetModelSimVersion(binPath)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition()
     Configure ModelSim for Intel.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
_GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
```

Overwrite function in sub-class for automatic search of installation directory.

```
_GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
         Returns unresolved default version (str) from template.
         Overwrite this method in a sub-class for automatic search of version.
     _GetModelSimVersion(binPath)
     _IntelStarterEditionConfiguration__editionName = 'ModelSim Intel Starter Edition'
     _PrintAvailableEditions (editions, selectedEdition)
         Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
         Helper function for automatic search of installation directory.
     _TryLog(*args, condition=True, **kwargs)
     _multiVersionSupport = False
     _vendor = 'Intel'
ToolChain.Intel.Quartus
Exceptions
   • QuartusException: Base class for all tool specific exceptions
Classes
   • Configuration: Base class for all tool Configuration classes.
   • Quartus: Undocumented.
   • Map: Represent an executable.
exception ToolChain.Intel.Quartus.QuartusException (message=")
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
             Parameters message (str) – The exception message.
         Returns the exception's message text.
     args
class ToolChain.Intel.Quartus.Configuration(host: Base.IHost)
     Inheritance
     Members
     _vendor = 'Intel'
         The name of the tools vendor.
     toolName = 'Intel Quartus Prime'
          The name of the tool.
```

## \_section = 'INSTALL.Intel.Quartus'

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

## \_multiVersionSupport = True

Intel Quartus supports multiple versions installed on the same system.

# CheckDependency()

Check if general Intel support is configured in PoC.

#### ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

#### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

# ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for *ConfigureForAll()*. Overwrite this method to implement a Windows specific configuration routine.

# classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

# IsConfigured()

Return true if the configurations section is configured

## IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

## Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal~(\*args, condition = True, \*\*kwargs)

LogInfo (\*args, condition=True, \*\*kwargs)

LogNormal(\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

 $\textbf{LogVerbose} \ (*args, condition = True, **kwargs)$ 

LogWarning(\*args, condition=True, \*\*kwargs)

## Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

```
PrepareSections (warningWasWritten, writeWarnings=True)
     PrepareVersionedSections (writeWarnings=False)
     RunPostConfigurationTasks()
          Virtual method. Overwrite to execute post-configuration tasks.
     SectionName
          Return the configuration's section name.
     State
          Return the configuration state.
     Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     _AskInstalled(question)
          Ask a Yes/No/Pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _Ask_YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _Configuration__CheckQuartusVersion(binPath, version)
     _ConfigureBinaryDirectory()
          Updates section with value from _template and returns directory as Path object.
     _ConfigureEdition (editions, defaultEdition)
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _ConfigureVersion()
          If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
          section. Returns version as string.
     _GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     _GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
     _template = {'Linux': {'INSTALL.Altera.Quartus': {'Version': '16.0', 'SectionName
class ToolChain.Intel.Quartus.Quartus(platform, dryrun, binaryDirectoryPath, version,
                                                  logger=None)
```

```
Inheritance
               Members
              GetMap()
              GetTclShell()
class ToolChain.Intel.Quartus.Map (toolchain: ToolChain.ToolMixIn)
              Inheritance
               Members
               class ArgProjectName
              Compile()
               class Executable
              GetReader()
              HasErrors
                           True if errors or fatals errors were found while processing the output stream.
              HasWarnings
                           True if errors or fatals errors were found while processing the output stream.
              Log (entry, condition=True)
                           Write an entry to the local logger.
              LogDebug (*args, condition=True, **kwargs)
              LogDryRun (*args, condition=True, **kwargs)
              LogError (*args, condition=True, **kwargs)
              LogFatal (*args, condition=True, **kwargs)
              LogInfo(*args, condition=True, **kwargs)
              LogNormal (*args, condition=True, **kwargs)
              LogQuiet (*args, condition=True, **kwargs)
              LogVerbose (*args, condition=True, **kwargs)
              LogWarning(*args, condition=True, **kwargs)
              Logger
                           Return the local logger instance.
              Parameters = [<class 'ToolChain.Altera.Quartus.Map.Executable'>, <class 'ToolChain.Altera.Quartus.Map.Execut
              Path
              ReadUntilBoundary (indent=0)
               Send (line, end='\n')
               SendBoundary()
               StartProcess (parameterList)
               class SwitchArgumentFile
                           _name = 'f'
```

```
class SwitchDeviceFamily
         _name = 'family'
     class SwitchDevicePart
         _name = 'part'
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
Exceptions
   • IntelException: Base class for all tool specific exceptions
Classes
   • Configuration: Configuration routines for Intel as a vendor.
exception ToolChain.Intel.IntelException(message=")
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
              Parameters message (str) – The exception message.
       _str__()
         Returns the exception's message text.
     args
class ToolChain.Intel.Configuration(host: Base.IHost)
     Configuration routines for Intel as a vendor.
     This configuration provides a common installation directory setup for all Intel tools installed on a system.
     Inheritance
     Members
     vendor = 'Intel'
         The name of the tools vendor.
     section = 'INSTALL.Intel'
          The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
     _template = {'Linux': {'INSTALL.Intel': {'InstallationDirectory': '/opt/IntelFPG
         The template for the configuration sections represented as nested dictionaries.
     _GetDefaultInstallationDirectory()
         Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     CheckDependency()
          Check if all vendor or tool dependencies are fulfilled to configure this tool.
```

#### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

## ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

# ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

#### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

#### IsConfigured()

Return true if the configurations section is configured

#### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

#### Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

 $\textbf{LogError} \ (*args, condition = True, **kwargs)$ 

 $\textbf{LogFatal} \ (*args, condition = True, **kwargs)$ 

LogInfo(\*args, condition=True, \*\*kwargs)

 $\textbf{LogNormal} \; (*args, condition = True, **kwargs)$ 

LogQuiet (\*args, condition=True, \*\*kwargs)

 $\textbf{LogVerbose} \ (*args, condition = True, **kwargs)$ 

LogWarning(\*args, condition=True, \*\*kwargs)

# Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

PrepareSections (warningWasWritten, writeWarnings=True)

# ${\tt RunPostConfigurationTasks}~(~)$

Virtual method. Overwrite to execute post-configuration tasks.

#### SectionName

Return the configuration's section name.

#### State

```
Return the configuration state.
```

```
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
```

# \_AskInstalled(question)

Ask a Yes/No/Pass question.

#### \_AskYes\_NoPass (question, indent=1)

Ask a yes/NO/pass question.

## \_Ask\_YesNoPass (question, indent=1)

Ask a YES/no/pass question.

# \_ConfigureInstallationDirectory()

Asks for installation directory and updates section. Checks if entered directory exists and returns Path object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

```
_GetDefaultOptionValue(optionName)
```

```
_PrintAvailableEditions (editions, selectedEdition)
```

Print all available editions and return the selected index.

#### TestDefaultInstallPath(defaults)

Helper function for automatic search of installation directory.

```
_TryLog(*args, condition=True, **kwargs)
```

\_multiVersionSupport = False

# 14.7.8 ToolChain.Lattice

#### **Submodules**

# ToolChain.Lattice.ActiveHDL

#### ToolChain.Lattice.Diamond

# **Exceptions**

• DiamondException: Base class for all tool specific exceptions

# Classes

- Configuration: Base class for all tool Configuration classes.
- Diamond: Undocumented.
- Synth: Represent an executable.
- SynthesisArgumentFile: Undocumented.

# **Functions**

- MapFilter(): Undocumented.
- CompilerFilter(): Undocumented.

exception ToolChain.Lattice.Diamond.DiamondException(message=")

# Inheritance

#### **Members**

```
__init__ (message=")
Exception initializer

Parameters message (str) - The exception message.
__str__()
Returns the exception's message text.

args
```

 $\textbf{class} \ \ \texttt{ToolChain.Lattice.Diamond.Configuration} \ (\textit{host: Base.IHost})$ 

#### Inheritance

#### **Members**

```
vendor = 'Lattice'
```

The name of the tools vendor.

#### toolName = 'Lattice Diamond'

The name of the tool.

#### \_section = 'INSTALL.Lattice.Diamond'

The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.

# \_multiVersionSupport = True

Lattice Diamond supports multiple versions installed on the same system.

```
_template = {'Linux': {'INSTALL.Lattice.Diamond': {'Version': '3.8', 'SectionNamond': }
```

The template for the configuration sections represented as nested dictionaries.

## CheckDependency()

Check if general Lattice support is configured in PoC.

# ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

## \_ConfigureBinaryDirectory()

Updates section with value from \_template and returns directory as Path object.

#### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

## ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

# ${\tt ConfigureForLinux}\,(\,)$

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

```
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
     Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
AskInstalled (question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_Configuration__CheckDiamondVersion(binPath, version)
_ConfigureEdition (editions, defaultEdition)
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
```

object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

```
_ConfigureVersion()
                       If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
                       section. Returns version as string.
            GetDefaultEdition()
                       Returns unresolved default edition (str) from template.
                        Overwrite this method in a sub-class for automatic search of editions.
            _GetDefaultInstallationDirectory()
                       Return unresolved default installation directory (str) from template.
                        Overwrite function in sub-class for automatic search of installation directory.
            _GetDefaultOptionValue(optionName)
            _GetDefaultVersion()
                       Returns unresolved default version (str) from template.
                       Overwrite this method in a sub-class for automatic search of version.
            _PrintAvailableEditions (editions, selectedEdition)
                       Print all available editions and return the selected index.
            _TestDefaultInstallPath(defaults)
                       Helper function for automatic search of installation directory.
            _TryLog (*args, condition=True, **kwargs)
class ToolChain.Lattice.Diamond(platform, dryrun, binaryDirectoryPath, ver-
                                                                                                                       sion, logger=None)
            Inheritance
            Members
            PreparseEnvironment (installationDirectory)
            GetSynthesizer()
class ToolChain.Lattice.Diamond.Synth (toolchain: ToolChain.ToolMixIn)
            Inheritance
            Members
            class Executable
            class SwitchProjectFile
                       name = 'f'
                       _value = None
            Parameters = [<class 'ToolChain.Lattice.Diamond.Synth.Executable'>, <class 'ToolChain.Cattice.Diamond.Synth.Executable'>, <class 'ToolChain.Cattice.Diamond.Synth.Executable'>, <class 'ToolChain.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Cattice.Diamond.Synth.Catt
             static GetLogFileReader()
            Compile (logFile)
            GetReader()
            HasErrors
                       True if errors or fatals errors were found while processing the output stream.
```

```
HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send(line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog(*args, condition=True, **kwargs)
class ToolChain.Lattice.Diamond.SynthesisArgumentFile (file)
     Inheritance
     Members
     Architecture
     Device
     SpeedGrade
     Package
     TopLevel
     FileName
     FileSet
     FileType
     LogFile
     Open()
     Path
```

Project

```
ReadFile()
  _FileType = <FileTypes() bits=0x0000>
  _ReadContent()
  VHDLVersion
  HDLParams
  Write(project)
Functions
ToolChain.Lattice.Diamond.MapFilter(gen)
ToolChain.Lattice.Diamond.CompilerFilter(gen)
```

### ToolChain.Lattice.Synplify

# **Exceptions**

• SynplifyException: Base class for all tool specific exceptions

#### Classes

• Configuration: Base class for all tool Configuration classes.

```
exception ToolChain.Lattice.Symplify.SymplifyException (message=")
```

#### Inheritance

### **Members**

### Inheritance

### **Members**

### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

```
ClearSection (writeWarnings=False)
```

Clear the configuration section associated to this Configuration class.

### ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

#### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal(\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose(\*args, condition=True, \*\*kwargs)

 $\textbf{LogWarning} \ (*args, condition = True, **kwargs)$ 

# Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

 $\textbf{PrepareSections} \ (warning \textit{WasWritten}, \textit{writeWarnings} = \textit{True})$ 

PrepareVersionedSections (writeWarnings=False)

# RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

### SectionName

Return the configuration's section name.

#### State

Return the configuration state.

\_Ask (question, default, beforeDefault=", afterDefault=", indent=1)

```
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
_GetDefaultVersion()
     Returns unresolved default version (str) from template.
     Overwrite this method in a sub-class for automatic search of version.
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
TestDefaultInstallPath (defaults)
     Helper function for automatic search of installation directory.
_TryLog (*args, condition=True, **kwargs)
_multiVersionSupport = False
_section = 'INSTALL.Vendor.Tool'
_template = {'ALL': {'INSTALL.Vendor.Tool': {'Version': '1.0'}}, 'Darwin':
toolName = 'Tool'
_vendor = 'Unknown'
```

### **Exceptions**

• LatticeException: Base class for all tool specific exceptions

#### Classes

- Configuration: Configuration routines for Lattice as a vendor.
- LatticeDesignConstraintFile: Undocumented.

```
exception ToolChain.Lattice.LatticeException(message=")
```

#### Inheritance

#### Members

```
___init___(message=")
    Exception initializer
        Parameters message (str) – The exception message.
 str ()
    Returns the exception's message text.
```

```
class ToolChain.Lattice.Configuration(host: Base.IHost)
```

Configuration routines for Lattice as a vendor.

This configuration provides a common installation directory setup for all Lattice tools installed on a system.

#### Inheritance

#### **Members**

```
vendor = 'Lattice'
    The name of the tools vendor.
_section = 'INSTALL.Lattice'
    The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
_template = {'Linux': {'INSTALL.Lattice': {'InstallationDirectory': '/usr/local'
    The template for the configuration sections represented as nested dictionaries.
```

#### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

# CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

# ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

## ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for ConfigureForAll (). Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Windows specific configuration routine.

```
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
     Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_GetDefaultOptionValue(optionName)
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
     Helper function for automatic search of installation directory.
```

```
_TryLog(*args, condition=True, **kwargs)
   _multiVersionSupport = False

class ToolChain.Lattice.LatticeDesignConstraintFile(file, project=None, file-Set=None)

Inheritance

Members

_FileType = <FileTypes.LdcConstraintFile bits=0x2000 data=UNDEFINED>
FileName
FileSet
FileType
Open()
Path
Project
ReadFile()
```

# 14.7.9 ToolChain.Mentor

\_ReadContent()

### **Submodules**

### ToolChain.Mentor.ModelSim

### **Exceptions**

• ModelSimException: Base class for all tool specific exceptions

### Classes

- MentorModelSimPEEditions: Enumeration of all ModelSim editions provided by Mentor Graphics itself.
- ModelSimEditions: Enumeration of all ModelSim editions provided by Mentor Graphics inclusive
- Configuration: Base class for all tool Configuration classes.
- ModelSimPEConfiguration: Base class for all tool Configuration classes.
- ModelSimSE32Configuration: Base class for all tool Configuration classes.
- ModelSimSE64Configuration: Base class for all tool Configuration classes.
- Selector: Base class for all Selector classes.
- ModelSim: Undocumented.
- VHDLLibraryTool: Represent an executable.
- VHDLCompiler: Represent an executable.
- VHDLSimulator: Represent an executable.

### **Functions**

• VLibFilter(): Undocumented.

```
• VComFilter(): Undocumented.
   • VSimFilter(): Undocumented.
exception ToolChain.Mentor.ModelSim.ModelSimException(message=")
    Inheritance
    Members
     ___init___(message=")
         Exception initializer
            Parameters message (str) – The exception message.
     __str__()
         Returns the exception's message text.
    args
class ToolChain.Mentor.ModelSim.MentorModelSimPEEditions (name, section)
    Enumeration of all ModelSim editions provided by Mentor Graphics itself.
    Inheritance
    Members
    ModelSimPE = 1
    ModelSimPEEducation = 2
class ToolChain.Mentor.ModelSim.ModelSimEditions (name, section)
    Enumeration of all ModelSim editions provided by Mentor Graphics inclusive editions shipped by other
    vendors.
    Inheritance
    Members
    ModelSimPE = 1
    ModelSimDE = 2
    ModelSimSE32 = 3
    ModelSimSE64 = 4
    ModelSimAlteraEdition = 5
    ModelSimAlteraStarterEdition = 6
    ModelSimIntelEdition = 7
    ModelSimIntelStarterEdition = 8
    QuestaSim = 9
class ToolChain.Mentor.ModelSim.Configuration(host: Base.IHost)
```

### Inheritance

#### **Members**

#### \_vendor = 'Mentor'

The name of the tools vendor.

#### \_toolName = 'Mentor ModelSim'

The name of the tool.

# \_multiVersionSupport = True

Mentor ModelSim supports multiple versions installed on the same system.

### CheckDependency()

Check if general Mentor Graphics support is configured in PoC.

### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

### \_GetModelSimVersion(binPath)

\_CheckModelSimVersion(binPath, version)

### RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

#### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

```
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
SectionName
     Return the configuration's section name.
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_{\mathtt{Ask\_YesNoPass}}(question, indent=1)
     Ask a YES/no/pass question.
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
```

Overwrite this method in a sub-class for automatic search of editions.

{ 'INS'

### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

```
_GetDefaultOptionValue(optionName)
```

### \_GetDefaultVersion()

Returns unresolved default version (str) from template.

Overwrite this method in a sub-class for automatic search of version.

### PrintAvailableEditions (editions, selectedEdition)

Print all available editions and return the selected index.

### \_TestDefaultInstallPath(defaults)

Helper function for automatic search of installation directory.

```
_TryLog(*args, condition=True, **kwargs)
_section = 'INSTALL.Vendor.Tool'
_template = {'ALL': {'INSTALL.Vendor.Tool': {'Version': '1.0'}}, 'Darwin':
```

class ToolChain.Mentor.ModelSim.ModelSimPEConfiguration(host: Base.IHost)

#### Inheritance

#### **Members**

```
_toolName = 'Mentor ModelSim PE'
```

The name of the tool.

```
_section = 'INSTALL.Mentor.ModelSimPE'
```

The name of the configuration section. Pattern:  ${\tt INSTALL.Vendor.ToolName}.$ 

\_template = {'Windows': {'INSTALL.Mentor.ModelSimPE': {'Version': '10.5c', 'Section' The template for the configuration sections represented as nested dictionaries.

# \_ConfigureEdition()

Configure ModelSim PE for Mentor Graphics.

#### CheckDependency()

Check if general Mentor Graphics support is configured in PoC.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

#### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

 $\textbf{LogWarning} \ (*args, condition = True, **kwargs)$ 

### Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

 $\textbf{PrepareSections} \ (warning \textit{WasWritten}, \textit{writeWarnings} = \textit{True})$ 

PrepareVersionedSections (writeWarnings=False)

# RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

### SectionName

Return the configuration's section name.

#### State

Return the configuration state.

\_Ask (question, default, beforeDefault=", afterDefault=", indent=1)

```
_AskInstalled(question)
          Ask a Yes/No/Pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _Ask_YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _CheckModelSimVersion(binPath, version)
     _ConfigureBinaryDirectory()
          Updates section with value from _template and returns directory as Path object.
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _ConfigureVersion()
          If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
          section. Returns version as string.
     _GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     _GetModelSimVersion(binPath)
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
     _multiVersionSupport = True
     vendor = 'Mentor'
class ToolChain.Mentor.ModelSim.ModelSimSE32Configuration (host: Base.IHost)
     Inheritance
     Members
     _toolName = 'Mentor ModelSim SE 32-bit'
          The name of the tool.
     section = 'INSTALL.Mentor.ModelSimSE32'
          The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.
     _template = {'Windows': {'INSTALL.Mentor.ModelSimSE32':
                                                                                 {'Version':
                                                                                                 '10.5c', 'Se
          The template for the configuration sections represented as nested dictionaries.
```

### \_ConfigureEdition()

#### CheckDependency()

Check if general Mentor Graphics support is configured in PoC.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass  $\rightarrow$  skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

#### IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

### Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

 $\textbf{LogError} \ (*args, condition = True, **kwargs)$ 

**LogFatal** (\*args, condition=True, \*\*kwargs)

 $\textbf{LogInfo} \ (*args, condition = True, **kwargs)$ 

LogNormal (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

```
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_CheckModelSimVersion (binPath, version)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
GetDefaultVersion()
     Returns unresolved default version (str) from template.
     Overwrite this method in a sub-class for automatic search of version.
_GetModelSimVersion(binPath)
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
     Helper function for automatic search of installation directory.
```

**\_TryLog** (\*args, condition=True, \*\*kwargs)

```
_multiVersionSupport = True
_vendor = 'Mentor'
class ToolChain.Mentor.ModelSim.ModelSimSE64Configuration(host: Base.IHost)
```

#### Inheritance

#### **Members**

```
_toolName = 'Mentor ModelSim SE 64-bit'
```

The name of the tool.

#### section = 'INSTALL.Mentor.ModelSimSE64'

The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.

\_template = {'Linux': {'INSTALL.Mentor.ModelSimSE64': {'Version': '10.5c', 'Sect: The template for the configuration sections represented as nested dictionaries.

# \_ConfigureEdition()

### CheckDependency()

Check if general Mentor Graphics support is configured in PoC.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass → skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

### Host

Return the hosting object.

```
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
Ask YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_CheckModelSimVersion (binPath, version)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_ConfigureVersion()
```

section. Returns version as string.

If no version was configured before, then \_GetDefaultVersion is called. Asks for version and updates

```
GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     _GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     _GetModelSimVersion (binPath)
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
     _multiVersionSupport = True
     _vendor = 'Mentor'
class ToolChain.Mentor.ModelSim.Selector(host: Base.IHost)
     Inheritance
     Members
     _toolName = 'ModelSim'
     Select()
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
          Return the local logger instance.
     ToolName
     _Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     _AskSelection (editions, defaultEdition)
```

```
_AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _Ask_YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _GetConfiguredEditions (editions)
          Return all configured editions.
     PrintAvailableEditions (editions, selectedEdition)
         Print all available editions and return the selected index.
     _TryLog (*args, condition=True, **kwargs)
class ToolChain. Mentor. ModelSim (platform, dryrun, binaryDirectoryPath, ver-
                                                   sion, logger=None)
     Inheritance
     Members
     GetVHDLLibraryTool()
     GetVHDLCompiler()
     GetSimulator()
class ToolChain.Mentor.ModelSim.VHDLLibraryTool(toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
     class SwitchLibraryName
     Parameters = [<class 'ToolChain.Mentor.ModelSim.VHDLLibraryTool.Executable'>, <class
     CreateLibrary()
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
```

```
LogWarning(*args, condition=True, **kwargs)
    Logger
        Return the local logger instance.
    ReadUntilBoundary (indent=0)
    Send(line, end='\n')
    SendBoundary()
    StartProcess (parameterList)
    Terminate()
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog (*args, condition=True, **kwargs)
class ToolChain.Mentor.ModelSim.VHDLCompiler(toolchain: ToolChain.ToolMixIn)
    Inheritance
    Members
    class Executable
        _value = None
    class FlagTime
        _name = 'time'
        _value = None
    class FlagExplicit
        _name = 'explicit'
        _value = None
    class FlagQuietMode
        _name = 'quiet'
        _value = None
    class SwitchModelSimIniFile
        _name = 'modelsimini'
        _value = None
    class FlagRangeCheck
        _name = 'rangecheck'
        _value = None
    class SwitchCoverage
        _name = 'cover'
```

```
class FlagEnableFocusedExpressionCoverage
   _name = 'coverfec'
class FlagDisableFocusedExpressionCoverage
   _name = 'nocoverfec'
class FlagEnableRapidExpressionCoverage
   name = 'coverrec'
class FlagDisableRapidExpressionCoverage
   _name = 'nocoverrec'
{\tt class} \ {\tt FlagEnableRecognitionOfImplicitFSMResetTransitions}
    _name = 'fsmresettrans'
{\tt class}\ {\tt FlagDisableRecognitionOfImplicitFSMResetTransitions}
   name = 'nofsmresettrans'
{\tt class\ FlagEnableRecognitionOfSingleBitFSMState}
   _name = 'fsmsingle'
class FlagDisableRecognitionOfSingleBitFSMState
   _name = 'nofsmsingle'
class FlagEnableRecognitionOfImplicitFSMTransitions
    _name = 'fsmimplicittrans'
class FlagDisableRecognitionOfImplicitFSMTransitions
   _name = 'nofsmimplicittrans'
class SwitchFSMVerbosityLevel
    _name = 'fsmverbose'
class FlagReportAsNote
   _name = 'note'
   _value = None
class FlagReportAsError
   _name = 'error'
    _value = None
class FlagReportAsWarning
    _name = 'warning'
```

```
_value = None
class FlagReportAsFatal
    name = 'fatal'
    _value = None
class FlagRelaxLanguageChecks
    _name = 'permissive'
class FlagForceLanguageChecks
    _name = 'pedanticerrors'
class SwitchVHDLVersion
    _pattern = '-{0}'
    _value = None
class ArgLogFile
    name = '1'
    _value = None
class SwitchVHDLLibrary
    _name = 'work'
    _value = None
class ArgSourceFile
    _value = None
Parameters = [<class 'ToolChain.Mentor.ModelSim.VHDLCompiler.Executable'>, <class ''
Compile()
GetTclCommand()
GetReader()
HasErrors
    True if errors or fatals errors were found while processing the output stream.
HasWarnings
    True if errors or fatals errors were found while processing the output stream.
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
```

```
LogQuiet (*args, condition=True, **kwargs)
    LogVerbose (*args, condition=True, **kwargs)
    LogWarning(*args, condition=True, **kwargs)
    Logger
         Return the local logger instance.
    Path
    ReadUntilBoundary (indent=0)
     Send (line, end='n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
    _POC_BOUNDARY = '===== POC BOUNDARY ======'
    _TryLog (*args, condition=True, **kwargs)
class ToolChain.Mentor.ModelSim.VHDLSimulator(toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
         The executable to launch.
         value = None
     class FlagQuietMode
         Run simulation in quiet mode. (Don't show 'Loading...' messages.
         _name = 'quiet'
         _value = None
     class FlagBatchMode
         Run simulation in batch mode.
         _name = 'batch'
         _value = None
     class FlagGuiMode
         Run simulation in GUI mode.
         _name = 'gui'
         value = None
     class SwitchBatchCommand
         Specify a Tcl batch script for the batch mode.
         _name = 'do'
         _value = None
     class FlagCommandLineMode
         Run simulation in command line mode.
         _name = 'c'
         value = None
```

```
class SwitchModelSimIniFile
    Specify the used 'modelsim.ini' file.
    _name = 'modelsimini'
    _value = None
class FlagEnableOptimization
    Enabled optimization while elaborating the design.
    _name = 'vopt'
class FlagDisableOptimization
    Disabled optimization while elaborating the design.
    _name = 'novopt'
class FlagEnableOptimizationVerbosity
    Enabled optimization while elaborating the design.
    _name = 'vopt_verbose'
class FlagEnableKeepAssertionCountsForCoverage
    _name = 'assertcover'
class FlagDisableKeepAssertionCountsForCoverage
    _name = 'noassertcover'
class FlagEnableCoverage
    _name = 'coverage'
class FlagDisableCoverage
    _name = 'nocoverage'
class FlagEnablePSL
    _name = 'psl'
class FlagDisablePSL
    _name = 'nopsl'
class FlagEnableFSMDebugging
    _name = 'fsmdebug'
class FlagReportAsNote
    _name = 'note'
    _value = None
class FlagReportAsError
    _name = 'error'
    _value = None
class FlagReportAsWarning
```

```
_name = 'warning'
    _value = None
class FlagReportAsFatal
    _name = 'fatal'
    value = None
class FlagRelaxLanguageChecks
    _name = 'permissive'
class FlagForceLanguageChecks
    _name = 'pedanticerrors'
class SwitchTimeResolution
    Set simulation time resolution.
    name = 't'
    _value = None
class ArgLogFile
    _name = '1'
    value = None
class ArgKeepStdOut
    _name = 'keepstdout'
class ArgVHDLLibraryName
    _name = 'lib'
    _value = None
class ArgOnFinishMode
    _name = 'onfinish'
    _value = None
class SwitchTopLevel
    The top-level for simulation.
    _value = None
Parameters = [<class 'ToolChain.Mentor.ModelSim.VHDLSimulator.Executable'>, <class
    Specify all accepted command line arguments
Simulate()
    Start a simulation.
GetReader()
    True if errors or fatals errors were found while processing the output stream.
HasWarnings
    True if errors or fatals errors were found while processing the output stream.
```

```
Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end=\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
Functions
ToolChain.Mentor.ModelSim.VLibFilter(gen)
ToolChain.Mentor.ModelSim.VComFilter(gen)
ToolChain.Mentor.ModelSim.VSimFilter(gen)
ToolChain.Mentor.QuestaSim
Exceptions
   • QuestaSimException: Base class for all tool specific exceptions
Classes
   • Configuration: Base class for all tool Configuration classes.
exception ToolChain.Mentor.QuestaSim.QuestaSimException(message=")
     Inheritance
     Members
     ___init___(message=")
         Exception initializer
```

**Parameters** message (str) – The exception message.

```
___str___()
```

Returns the exception's message text.

#### args

class ToolChain.Mentor.QuestaSim.Configuration(host: Base.IHost)

#### Inheritance

#### **Members**

### vendor = 'Mentor'

The name of the tools vendor.

### \_toolName = 'Mentor QuestaSim'

The name of the tool.

### \_section = 'INSTALL.Mentor.QuestaSim'

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

# \_multiVersionSupport = True

Mentor QuestaSim supports multiple versions installed on the same system.

\_template = {'Linux': {'INSTALL.Mentor.QuestaSim': {'Version': '10.5c', 'Section'}

The template for the configuration sections represented as nested dictionaries.

### ConfigureForAll()

Configuration routine for Mentor Graphics ModelSim on all supported platforms.

- 1. Ask if ModelSim is installed.
- Pass → skip this configuration. Don't change existing settings.
- Yes  $\rightarrow$  collect installation information for ModelSim.
- No  $\rightarrow$  clear the ModelSim configuration section.
- 1. Ask for ModelSim's version.
- 2. Ask for ModelSim's edition (PE, PE student, SE 32-bit, SE 64-bit).
- 3. Ask for ModelSim's installation directory.

### \_CheckQuestaSimVersion(binPath, version)

### CheckDependency()

Check if general Mentor Graphics support is configured in PoC.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

```
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
     Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log(entry, condition = True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_CheckModelSimVersion (binPath, version)
_ConfigureBinaryDirectory()
```

Updates section with value from \_template and returns directory as Path object.

\_ConfigureEdition (editions, defaultEdition)

#### \_ConfigureInstallationDirectory()

Asks for installation directory and updates section. Checks if entered directory exists and returns Path object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

### \_ConfigureVersion()

If no version was configured before, then \_GetDefaultVersion is called. Asks for version and updates section. Returns version as string.

#### GetDefaultEdition()

Returns unresolved default edition (str) from template.

Overwrite this method in a sub-class for automatic search of editions.

#### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

```
_GetDefaultOptionValue(optionName)
```

```
_GetDefaultVersion()
```

Returns unresolved default version (str) from template.

Overwrite this method in a sub-class for automatic search of version.

```
_GetModelSimVersion(binPath)
```

```
_PrintAvailableEditions (editions, selectedEdition)
```

Print all available editions and return the selected index.

```
TestDefaultInstallPath(defaults)
```

Helper function for automatic search of installation directory.

```
_TryLog (*args, condition=True, **kwargs)
```

### **Exceptions**

• MentorException: Base class for all tool specific exceptions

### Classes

• Configuration: Configuration routines for Mentor Graphics as a vendor.

```
exception ToolChain.Mentor.MentorException(message=")
```

# **Inheritance**

#### **Members**

```
__init__ (message=")
Exception initializer
```

**Parameters** message(str) – The exception message.

```
__str__()
```

Returns the exception's message text.

### args

### class ToolChain.Mentor.Configuration(host: Base.IHost)

Configuration routines for Mentor Graphics as a vendor.

This configuration provides a common installation directory setup for all Mentor Graphics tools installed on a system.

#### Inheritance

#### **Members**

#### \_vendor = 'Mentor'

The name of the tools vendor.

### \_section = 'INSTALL.Mentor'

The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.

\_template = {'ALL': {'INSTALL.ModelSim': {'SectionName': '', 'Version': '\${\${SectionName': '', 'Version': '\${\${SectionName': '', 'Version': '\${\$}{SectionName': '', ''}}

### \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

#### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

### ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

### ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

### ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

### classmethod GetSections(platform)

Return all section names for this configuration.

### Host

Return the hosting object.

# IsConfigured()

Return true if the configurations section is configured

### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

### Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

```
LogDryRun (*args, condition=True, **kwargs)
```

**LogError** (\*args, condition=True, \*\*kwargs)

```
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning (*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
AskYes NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_GetDefaultOptionValue(optionName)
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
     Helper function for automatic search of installation directory.
_TryLog(*args, condition=True, **kwargs)
_multiVersionSupport = False
```

## 14.7.10 ToolChain.PoC

#### Classes

• Configuration: Base class for all tool Configuration classes.

class ToolChain.PoC.Configuration(host: Base.IHost)

### Inheritance

### **Members**

```
vendor = 'VLSI-EDA'
    The name of the tools vendor.
_toolName = 'PoC'
    The name of the tool.
_section = 'INSTALL.PoC'
    The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.
_template = {'ALL': {'INSTALL.PoC': {'Version': '1.1.1', 'InstallationDirectory':
    The template for the configuration sections represented as nested dictionaries.
ConfigureForAll()
    Start a generic (platform independent) configuration procedure.
     Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
CheckDependency()
    Check if all vendor or tool dependencies are fulfilled to configure this tool.
ClearSection (writeWarnings=False)
     Clear the configuration section associated to this Configuration class.
ConfigureForDarwin()
    Start the configuration procedure for Darwin.
    This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin
     specific configuration routine.
ConfigureForLinux()
    Start the configuration procedure for Linux.
    This method is a wrapper for ConfigureForAll (). Overwrite this method to implement a Linux
     specific configuration routine.
ConfigureForWindows()
    Start the configuration procedure for Windows.
    This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Win-
     dows specific configuration routine.
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
    Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
```

LogFatal (\*args, condition=True, \*\*kwargs)
LogInfo (\*args, condition=True, \*\*kwargs)

```
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_{\mathbf{Ask\_YesNoPass}}(question, indent=1)
     Ask a YES/no/pass question.
ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
ConfigureVersion()
     If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
_GetDefaultVersion()
     Returns unresolved default version (str) from template.
     Overwrite this method in a sub-class for automatic search of version.
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TestDefaultInstallPath(defaults)
     Helper function for automatic search of installation directory.
_TryLog (*args, condition=True, **kwargs)
```

```
_multiVersionSupport = False
```

# 14.7.11 ToolChain.Synopsys

### **Exceptions**

• SynopsysException: Base class for all tool specific exceptions

#### Classes

- Configuration: Configuration routines for Synopsys as a vendor.
- SynopsysDesignConstraintFile: Undocumented.

```
exception ToolChain.Synopsys.SynopsysException(message=")
```

#### Inheritance

### **Members**

```
__init__ (message=")
Exception initializer

Parameters message (str) - The exception message.
__str__ ()
Returns the exception's message text.
```

#### args

```
class ToolChain.Synopsys.Configuration(host: Base.IHost)
```

Configuration routines for Synopsys as a vendor.

This configuration provides a common installation directory setup for all Synopsys tools installed on a system.

# Inheritance

#### **Members**

```
_vendor = 'Synopsys'
    The name of the tools vendor.

_section = 'INSTALL.Synopsys'
    The name of the configuration section. Pattern: INSTALL.Vendor.ToolName.

_template = {'Linux': {'INSTALL.Synopsys': {'InstallationDirectory': The template for the configuration sections represented as nested dictionaries.
```

# \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

### CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

### ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

'/opt/Synopa

#### ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

## ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Linux specific configuration routine.

## ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

#### IsConfigured()

Return true if the configurations section is configured

## IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

## Log (entry, condition=True)

Write an entry to the local logger.

```
LogDebug (*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal (\*args, condition=True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

LogWarning(\*args, condition=True, \*\*kwargs)

#### Logger

Return the local logger instance.

PrepareOptions (writeWarnings=True)

PrepareSections (warningWasWritten, writeWarnings=True)

## RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

# SectionName

Return the configuration's section name.

#### State

Return the configuration state.

```
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     _AskInstalled(question)
          Ask a Yes/No/Pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _Ask_YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _GetDefaultOptionValue(optionName)
     _PrintAvailableEditions (editions, selectedEdition)
         Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
         Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
     _multiVersionSupport = False
class ToolChain.Synopsys.SynopsysDesignConstraintFile (file, project=None, file-
                                                                    Set=None)
     Inheritance
     Members
     _FileType = <FileTypes.SdcConstraintFile bits=0x1000 data=UNDEFINED>
     FileName
     FileSet
     FileType
     Open()
     Path
     Project
     ReadFile()
     _ReadContent()
14.7.12 ToolChain.Windows
```

## **Exceptions**

• WindowsException: Base class for all tool specific exceptions

# Classes

• Cmd: Represent an executable.

```
exception ToolChain.Windows.WindowsException(message=")
```

```
Members
     ___init___(message=")
         Exception initializer
              Parameters message (str) – The exception message.
     str ()
         Returns the exception's message text.
     args
class ToolChain.Windows.Cmd (platform, dryrun, logger=None)
     Inheritance
     Members
     class Executable
     class SwitchCommand
         _name = 'C'
     Parameters = [<class 'ToolChain.Windows.Cmd.Executable'>, <class 'ToolChain.Windows
     GetEnvironment (settingsFile=None)
     GetReader()
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     \textbf{LogNormal} \; (*args, condition = True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     \textbf{LogVerbose} \ (*args, condition = True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send(line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
```

14.7. ToolChain 465

\_POC\_BOUNDARY = '===== POC BOUNDARY ======'

```
_TryLog (*args, condition=True, **kwargs)
```

# 14.7.13 ToolChain.Xilinx

# **Submodules**

## ToolChain.Xilinx.ISE

# **Exceptions**

• ISEException: Base class for all tool specific exceptions

#### Classes

- Configuration: Base class for all tool Configuration classes.
- *ISE*: Undocumented.
- Fuse: Represent an executable.
- ISESimulator: Represent an executable.
- *Xst*: Represent an executable.
- CoreGenerator: Represent an executable.
- ISEProject: Undocumented.
- ISEProjectFile: Undocumented.
- UserConstraintFile: Undocumented.

## **Functions**

- VhCompFilter(): Undocumented.
- FuseFilter(): Undocumented.
- $\bullet \ \textit{SimulatorFilter(): } Undocumented.$
- *XstFilter()*: Undocumented.
- CoreGeneratorFilter(): Undocumented.

```
exception ToolChain.Xilinx.ISE.ISEException(message=")
```

## **Inheritance**

# **Members**

```
__init__ (message=")
    Exception initializer

    Parameters message (str) - The exception message.
__str__()
    Returns the exception's message text.

args
```

class ToolChain.Xilinx.ISE.Configuration(host: Base.IHost)

#### **Members**

```
_vendor = 'Xilinx'
     The name of the tools vendor.
_toolName = 'Xilinx ISE'
    The name of the tool.
section = 'INSTALL.Xilinx.ISE'
    The name of the configuration section. Pattern: {\tt INSTALL.Vendor.ToolName.}
_multiVersionSupport = True
    Xilinx ISE supports multiple versions installed on the same system.
_template = {'Linux': {'INSTALL.Xilinx.ISE': {'Version': '14.7', 'SectionName':
    The template for the configuration sections represented as nested dictionaries.
CheckDependency()
     Check if general Xilinx support is configured in PoC.
ConfigureForAll()
     Start a generic (platform independent) configuration procedure.
     Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.
ClearSection (writeWarnings=False)
     Clear the configuration section associated to this Configuration class.
ConfigureForDarwin()
     Start the configuration procedure for Darwin.
     This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Darwin
     specific configuration routine.
ConfigureForLinux()
     Start the configuration procedure for Linux.
    This method is a wrapper for ConfigureForAll (). Overwrite this method to implement a Linux
     specific configuration routine.
ConfigureForWindows()
    Start the configuration procedure for Windows.
    This method is a wrapper for ConfigureForAll(). Overwrite this method to implement a Win-
    dows specific configuration routine.
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
    Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
```

14.7. ToolChain 467

LogDebug (\*args, condition=True, \*\*kwargs)
LogDryRun (\*args, condition=True, \*\*kwargs)
LogError (\*args, condition=True, \*\*kwargs)

```
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
    Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
    Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_{\mathbf{Ask}}_{\mathbf{YesNoPass}} (question, indent=1)
     Ask a YES/no/pass question.
_Configuration__CheckISEVersion(binPath)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
ConfigureVersion()
     If no version was configured before, then GetDefaultVersion is called. Asks for version and updates
     section. Returns version as string.
_GetDefaultEdition()
     Returns unresolved default edition (str) from template.
     Overwrite this method in a sub-class for automatic search of editions.
_GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
_GetDefaultVersion()
     Returns unresolved default version (str) from template.
```

Overwrite this method in a sub-class for automatic search of version.

```
_PrintAvailableEditions (editions, selectedEdition)
         Print all available editions and return the selected index.
    _TestDefaultInstallPath(defaults)
         Helper function for automatic search of installation directory.
    _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.ISE.ISE (platform, dryrun, binaryDirectoryPath, version, log-
                                   ger=None)
    Inheritance
    Members
    PreparseEnvironment (installationDirectory)
    GetVHDLCompiler()
    GetFuse()
    GetXst()
    GetCoreGenerator()
class ToolChain.Xilinx.ISE.Fuse (toolchain: ToolChain.ToolMixIn)
    Inheritance
    Members
    class Executable
    class FlagIncremental
         _name = 'incremental'
    class FlagRangeCheck
         _name = 'rangecheck'
    class SwitchMultiThreading
         _name = 'mt'
    class SwitchTimeResolution
         _name = 'timeprecision_vhdl'
    class SwitchProjectFile
         _name = 'prj'
    class SwitchOutputFile
         _{name} = 'o'
    class ArgTopLevel
    Parameters = [<class 'ToolChain.Xilinx.ISE.Fuse.Executable'>, <class 'ToolChain.Xil
```

```
Link()
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     ReadUntilBoundary (indent=0)
     Send (line, end = '\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.ISE.ISESimulator(platform, dryrun, executablePath, environment,
                                                  logger=None)
     Inheritance
     Members
     class Executable
     class SwitchLogFile
         _{name} = 'log'
     class FlagGuiMode
         _name = 'gui'
     class SwitchTclBatchFile
```

```
_name = 'tclbatch'
     class SwitchWaveformFile
          name = 'view'
     Parameters = [<class 'ToolChain.Xilinx.ISE.ISESimulator.Executable'>, <class 'ToolCl
     Simulate()
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog(*args, condition=True, **kwargs)
class ToolChain.Xilinx.ISE.Xst (toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
     class SwitchIntStyle
          _name = 'intstyle'
```

```
class SwitchXstFile
         name = 'ifn'
     class SwitchReportFile
         _name = 'ofn'
     Parameters = [<class 'ToolChain.Xilinx.ISE.Xst.Executable'>, <class 'ToolChain.Xilin'
     Compile()
     GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
         Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal (*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     POC BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.ISE.CoreGenerator(toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
```

```
class FlagRegenerate
                          _{name} = 'r'
              class SwitchProjectFile
                          _name = 'p'
              class SwitchBatchFile
                           name = 'b'
              Parameters = [<class 'ToolChain.Xilinx.ISE.CoreGenerator.Executable'>, <class 'ToolChain.Xilinx.ISE.CoreGene
              Generate()
              GetReader()
              HasErrors
                          True if errors or fatals errors were found while processing the output stream.
              HasWarnings
                          True if errors or fatals errors were found while processing the output stream.
              Log (entry, condition=True)
                          Write an entry to the local logger.
             LogDebug(*args, condition=True, **kwargs)
              LogDryRun (*args, condition=True, **kwargs)
              LogError (*args, condition=True, **kwargs)
              LogFatal (*args, condition=True, **kwargs)
              LogInfo(*args, condition=True, **kwargs)
              LogNormal(*args, condition=True, **kwargs)
              LogQuiet (*args, condition=True, **kwargs)
              LogVerbose (*args, condition=True, **kwargs)
              LogWarning(*args, condition=True, **kwargs)
              Logger
                          Return the local logger instance.
             Path
             ReadUntilBoundary (indent=0)
              Send(line, end='n')
              SendBoundary()
              StartProcess (parameterList)
              Terminate()
              _POC_BOUNDARY = '===== POC BOUNDARY ======'
              _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.ISE.ISEProject (name)
```

```
Members
                   AddExternalVHDLLibraries (library)
                   AddFile (file, fileSet=None)
                   AddFileSet (fileSet)
                   AddSourceFile (file, fileSet=None)
                   Board
                   CreateFileSet (name, setDefault=True)
                   DefaultFileSet
                   Device
                   Environment
                   ExternalVHDLLibraries
                   ExtractVHDLLibrariesFromVHDLSourceFiles()
                   FileSets
                   \textbf{Files} \ (file Type = < File Types (Text|ProjectFile|FileListFile|RulesFile|SourceFile|VHDLSourceFile|VerilogSourceFile|Pythonson (Text|ProjectFile|FileListFile|RulesFile|SourceFile|VHDLSourceFile|VerilogSourceFile|Pythonson (Text|ProjectFile|Pythonson (Text|Pythonson (Text|Pythons
                                               bits=0xFFFF>, fileSet=None)
                   GetVariables()
                   Name
                   RootDirectory
                   Tool
                   ToolChain
                   VHDLLibraries
                   VHDLVersion
                   pprint (indent=0)
class ToolChain.Xilinx.ISE.ISEProjectFile(file)
                   Inheritance
                    Members
                   FileName
                   FileSet
                   FileType
                   Open()
                   Path
                   Project
```

\_FileType = <FileTypes.ProjectFile bits=0x0002 data=UNDEFINED>

ReadFile()

ReadContent()

class ToolChain.Xilinx.ISE.UserConstraintFile (file, project=None, fileSet=None)

#### Inheritance

```
Members
```

```
_FileType = <FileTypes.UcfConstraintFile bits=0x0400 data=UNDEFINED>
FileName
FileSet
FileType
Open()
Path
Project
ReadFile()
_ReadContent()
```

#### **Functions**

```
ToolChain.Xilinx.ISE.VhCompFilter(gen)
ToolChain.Xilinx.ISE.FuseFilter(gen)
ToolChain.Xilinx.ISE.SimulatorFilter(gen)
ToolChain.Xilinx.ISE.XstFilter(gen)
ToolChain.Xilinx.ISE.CoreGeneratorFilter(gen)
```

## ToolChain.Xilinx.Vivado

## **Exceptions**

• VivadoException: Base class for all tool specific exceptions

# Classes

- Configuration: Base class for all tool Configuration classes.
- ToolMixIn: Undocumented.
- Vivado: Undocumented.
- XElab: Represent an executable.
- XSim: Represent an executable.
- Synth: Represent an executable.
- VivadoProject: Undocumented.
- VivadoProjectFile: Undocumented.
- XilinxDesignConstraintFile: Undocumented.

#### **Functions**

- ElaborationFilter(): Undocumented.
- SimulatorFilter(): Undocumented.
- CompilerFilter(): Undocumented.

 $\textbf{exception} \ \, \texttt{ToolChain.Xilinx.Vivado.VivadoException} \, (\textit{message} \texttt{="})$ 

#### **Members**

```
__init__ (message=")
Exception initializer
```

**Parameters** message (str) – The exception message.

```
str ()
```

Returns the exception's message text.

aras

class ToolChain.Xilinx.Vivado.Configuration(host: Base.IHost)

#### Inheritance

## **Members**

```
vendor = 'Xilinx'
```

The name of the tools vendor.

#### toolName = 'Xilinx Vivado'

The name of the tool.

# \_section = 'INSTALL.Xilinx.Vivado'

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

# \_multiVersionSupport = True

Xilinx Vivado supports multiple versions installed on the same system.

```
_template = {'Linux': {'INSTALL.Xilinx.Vivado': {'Version':
```

The template for the configuration sections represented as nested dictionaries.

#### CheckDependency()

Check if general Xilinx support is configured in PoC.

# ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

# ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

# ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

## ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# classmethod GetSections(platform)

Return all section names for this configuration.

'2016.3', 'SectionName

```
Host
     Return the hosting object.
IsConfigured()
     Return true if the configurations section is configured
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
PrepareVersionedSections (writeWarnings=False)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
State
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
AskYes NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_Ask_YesNoPass (question, indent=1)
     Ask a YES/no/pass question.
_Configuration__CheckVivadoVersion(binPath, version)
_ConfigureBinaryDirectory()
     Updates section with value from _template and returns directory as Path object.
_ConfigureEdition (editions, defaultEdition)
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
```

object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

```
_ConfigureVersion()
          If no version was configured before, then _GetDefaultVersion is called. Asks for version and updates
          section. Returns version as string.
     GetDefaultEdition()
          Returns unresolved default edition (str) from template.
          Overwrite this method in a sub-class for automatic search of editions.
     _GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     _GetDefaultVersion()
          Returns unresolved default version (str) from template.
          Overwrite this method in a sub-class for automatic search of version.
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.Vivado.ToolMixIn (platform, dryrun, binaryDirectoryPath, ver-
                                                    sion, logger=None)
     Inheritance
     Members
class ToolChain.Xilinx.Vivado.Vivado (platform, dryrun, binaryDirectoryPath, version,
                                                logger=None)
     Inheritance
     Members
     PreparseEnvironment (installationDirectory)
     GetElaborator()
     GetSimulator()
     GetSynthesizer()
class ToolChain.Xilinx.Vivado.XElab (toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
          _value = None
```

```
class FlagRangeCheck
   _name = 'rangecheck'
   _value = None
class SwitchMultiThreading
   _name = 'mt'
   _value = None
class SwitchVerbose
   _name = 'verbose'
   _value = None
class SwitchDebug
   _name = 'debug'
   _value = None
class SwitchOptimization
   _pattern = '--{0}{1}'
   name = 'O'
   _value = None
class SwitchTimeResolution
   _name = 'timeprecision_vhdl'
   _value = None
class SwitchProjectFile
   _name = 'prj'
   _value = None
class SwitchLogFile
   _{name} = 'log'
   _value = None
class SwitchSnapshot
   _{name} = 's'
   _value = None
class ArgTopLevel
   _value = None
Parameters = [<class 'ToolChain.Xilinx.Vivado.XElab.Executable'>, <class 'ToolChain
Link()
```

```
GetReader()
     HasErrors
         True if errors or fatals errors were found while processing the output stream.
     HasWarnings
         True if errors or fatals errors were found while processing the output stream.
     Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning(*args, condition=True, **kwargs)
     Logger
         Return the local logger instance.
     Path
     ReadUntilBoundary (indent=0)
     Send (line, end='\n')
     SendBoundary()
     StartProcess (parameterList)
     Terminate()
     _POC_BOUNDARY = '===== POC BOUNDARY ======'
     _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.Vivado.XSim(toolchain: ToolChain.ToolMixIn)
     Inheritance
     Members
     class Executable
         _value = None
     class SwitchLogFile
         _name = '-log'
         _value = None
     class FlagGuiMode
         _name = '-gui'
```

```
_value = None
             class SwitchTclBatchFile
                          name = '-tclbatch'
                          _value = None
              class SwitchWaveformFile
                         name = '-view'
                         _value = None
             class SwitchSnapshot
                         _value = None
             Parameters = [<class 'ToolChain.Xilinx.Vivado.XSim.Executable'>, <class 'ToolChain.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Vivado.XIII.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xilinx.Xili
             Simulate()
             GetReader()
             HasErrors
                        True if errors or fatals errors were found while processing the output stream.
             HasWarnings
                         True if errors or fatals errors were found while processing the output stream.
             Log (entry, condition=True)
                         Write an entry to the local logger.
             LogDebug (*args, condition=True, **kwargs)
             LogDryRun (*args, condition=True, **kwargs)
             LogError (*args, condition=True, **kwargs)
             LogFatal (*args, condition=True, **kwargs)
             LogInfo(*args, condition=True, **kwargs)
             LogNormal (*args, condition=True, **kwargs)
             LogQuiet (*args, condition=True, **kwargs)
             LogVerbose (*args, condition=True, **kwargs)
             LogWarning(*args, condition=True, **kwargs)
             Logger
                         Return the local logger instance.
             Path
             ReadUntilBoundary (indent=0)
             Send (line, end='n')
             SendBoundary()
             StartProcess (parameterList)
             Terminate()
             _POC_BOUNDARY = '===== POC BOUNDARY ======'
             _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.Vivado.Synth (toolchain: ToolChain.ToolMixIn)
```

```
Members
class Executable
    _value = None
class SwitchLogFile
    _{name} = 'log'
    _value = None
class SwitchSourceFile
    name = 'source'
    _value = None
class SwitchMode
    _name = 'mode'
    _value = 'batch'
Parameters = [<class 'ToolChain.Xilinx.Vivado.Synth.Executable'>, <class 'ToolChain
Compile()
GetReader()
HasErrors
    True if errors or fatals errors were found while processing the output stream.
HasWarnings
    True if errors or fatals errors were found while processing the output stream.
Log (entry, condition=True)
    Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal(*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
```

Logger

Path

Return the local logger instance.

ReadUntilBoundary (indent=0)

Send (line, end='\n')

```
SendBoundary()
                      StartProcess (parameterList)
                      Terminate()
                      _POC_BOUNDARY = '===== POC BOUNDARY ======'
                      _TryLog (*args, condition=True, **kwargs)
class ToolChain.Xilinx.Vivado.VivadoProject(name)
                      Inheritance
                      Members
                     {\tt AddExternalVHDLLibraries}\ (library)
                      AddFile (file, fileSet=None)
                     AddFileSet (fileSet)
                     AddSourceFile (file, fileSet=None)
                      Board
                      CreateFileSet (name, setDefault=True)
                     DefaultFileSet
                      Device
                     Environment
                      ExternalVHDLLibraries
                     ExtractVHDLLibrariesFromVHDLSourceFiles()
                     FileSets
                     \textbf{Files} \ (\textit{fileType} = < \textit{FileTypes} \ (\textit{Text} | \textit{ProjectFile} | \textit{FileListFile} | \textit{RulesFile} | \textit{V} \textit{HDLSourceFile} | \textit{VerilogSourceFile} | \textit{Python.} \ (\textit{ProjectFile} | \textit{FileListFile} | \textit{FileListFile} | \textit{V} \textit{HDLSourceFile} | \textit{VerilogSourceFile} | \textit{Python.} \ (\textit{FileSourceFile} | \textit{V} \textit{HDLSourceFile} | \textit{V} \textit{HDLSourceF
                                                      bits=0xFFFF>, fileSet=None)
                      GetVariables()
                     Name
                     RootDirectory
                      Tool
                      ToolChain
                      VHDLLibraries
                      VHDLVersion
                     pprint (indent=0)
class ToolChain.Xilinx.Vivado.VivadoProjectFile (file)
                      Inheritance
                      Members
                      FileName
                     FileSet
                      FileType
```

```
Open()
    Path
    Project
    ReadFile()
    _FileType = <FileTypes.ProjectFile bits=0x0002 data=UNDEFINED>
    _ReadContent()
class ToolChain.Xilinx.Vivado.XilinxDesignConstraintFile (file, project=None,
                                                                 fileSet=None)
    Inheritance
    Members
    _FileType = <FileTypes.XdcConstraintFile bits=0x0800 data=UNDEFINED>
    FileName
    FileSet
    FileType
    Open()
    Path
    Project
    ReadFile()
    _ReadContent()
Functions
ToolChain.Xilinx.Vivado.ElaborationFilter(gen)
ToolChain.Xilinx.Vivado.SimulatorFilter(gen)
ToolChain.Xilinx.Vivado.CompilerFilter(gen)
Exceptions
   • XilinxException: Base class for all tool specific exceptions
Classes
   • Configuration: Configuration routines for Xilinx as a vendor.
   • XilinxProjectExportMixIn: Undocumented.
exception ToolChain.Xilinx.XilinxException(message=")
    Inheritance
    Members
    ___init___(message=")
        Exception initializer
            Parameters message (str) – The exception message.
     __str__()
        Returns the exception's message text.
```

#### args

## class ToolChain.Xilinx.Configuration(host: Base.IHost)

Configuration routines for Xilinx as a vendor.

This configuration provides a common installation directory setup for all Xilinx tools installed on a system.

## Inheritance

#### **Members**

## vendor = 'Xilinx'

The name of the tools vendor.

## \_section = 'INSTALL.Xilinx'

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

\_template = {'Linux': {'INSTALL.Xilinx': {'InstallationDirectory': '/opt/Xilinx'}

The template for the configuration sections represented as nested dictionaries.

## \_GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

## CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

## ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

#### ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

## ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

# ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# classmethod GetSections(platform)

Return all section names for this configuration.

#### Host

Return the hosting object.

## IsConfigured()

Return true if the configurations section is configured

#### IsSupportedPlatform()

Return true if the given platform is supported by this configuration routine.

```
Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning (*args, condition=True, **kwargs)
     Logger
          Return the local logger instance.
     PrepareOptions (writeWarnings=True)
     PrepareSections (warningWasWritten, writeWarnings=True)
     RunPostConfigurationTasks()
          Virtual method. Overwrite to execute post-configuration tasks.
     SectionName
          Return the configuration's section name.
          Return the configuration state.
     _Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     _AskInstalled(question)
          Ask a Yes/No/Pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _{\mathtt{Ask\_YesNoPass}}(question, indent=1)
          Ask a YES/no/pass question.
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _GetDefaultOptionValue(optionName)
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog (*args, condition=True, **kwargs)
     _multiVersionSupport = False
class ToolChain.Xilinx.XilinxProjectExportMixIn
```

#### **Members**

```
_GenerateXilinxProjectFileContent (tool, vhdlVersion=93)
_WriteXilinxProjectFile (projectFilePath, tool, vhdlVersion=93)
```

# **Exceptions**

- ToolChainException: Base class for all tool specific exceptions
- ConfigurationException: ConfigurationException is raise while running configuration or database
- SkipConfigurationException: SkipConfigurationException is a ConfigurationException,

#### Classes

- *ConfigurationState*: Describes the configuration state of a tool or vendor.
- ChangeState: Describes if a configuration was changed.
- ToolMixIn: Undocumented.
- AskMixIn: Undocumented.
- Configuration: Base class for all Configuration classes.
- VendorConfiguration: Base class for all vendor Configuration classes.
- ToolConfiguration: Base class for all tool Configuration classes.
- EditionDescription: EditionDescription(Name, Section)
- Edition: An enumeration.
- ToolSelector: Base class for all Selector classes.
- Configurator: A instance of this class controls the interactive configuration process.

```
exception ToolChain.ToolChainException (message=")
```

Base class for all tool specific exceptions

## **Inheritance**

# **Members**

```
__init__ (message=")
    Exception initializer

Parameters message (str) - The exception message.
__str__()
    Returns the exception's message text.

args
```

```
exception ToolChain.ConfigurationException(message=")
```

ConfigurationException is raise while running configuration or database tasks in PoC

# Inheritance

# **Members**

```
___init___ (message=")
Exception initializer
```

```
Parameters message(str) – The exception message.
     ___str___()
         Returns the exception's message text.
     args
exception ToolChain.SkipConfigurationException(message=")
     SkipConfigurationException is a ConfigurationException, which can be skipped.
     Inheritance
     Members
     __init___(message=")
         Exception initializer
             Parameters message (str) – The exception message.
     __str__()
         Returns the exception's message text.
     args
class ToolChain.ConfigurationState
    Describes the configuration state of a tool or vendor.
     Inheritance
     Members
     Unconfigured = 0
     Configured = 1
class ToolChain.ChangeState
    Describes if a configuration was changed.
     Inheritance
     Members
    Unchanged = 0
     Changed = 1
class ToolChain.ToolMixIn (platform, dryrun, binaryDirectoryPath, version, logger=None)
     Inheritance
     Members
class ToolChain.AskMixIn
```

{}}, 'Linux

# Inheritance

#### **Members**

```
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     _Ask_YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
class ToolChain.Configuration(host: Base.IHost)
     Base class for all Configuration classes.
     Inheritance
     Members
     _vendor = 'Unknown'
          The name of the tools vendor.
     _section = 'INSTALL.Name'
          The name of the configuration section. Pattern: INSTALL.Tool.
     _multiVersionSupport = False
          True if a tool supports multiple versions installed on the same system.
     _template = {'ALL': {'INSTALL.Name':
                                                       {}}, 'Darwin':
                                                                              { 'INSTALL.Name':
          The template for the configuration sections represented as nested dictionaries.
     Host
          Return the hosting object.
     State
          Return the configuration state.
     SectionName
          Return the configuration's section name.
     IsSupportedPlatform()
          Return true if the given platform is supported by this configuration routine.
     IsConfigured()
          Return true if the configurations section is configured
     CheckDependency()
          Check if all vendor or tool dependencies are fulfilled to configure this tool.
     classmethod GetSections(platform)
          Return all section names for this configuration.
     PrepareSections (warningWasWritten, writeWarnings=True)
     ClearSection (writeWarnings=False)
          Clear the configuration section associated to this Configuration class.
     PrepareOptions (writeWarnings=True)
```

14.7. ToolChain 489

ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

# ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

## ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

## \_AskInstalled(question)

Ask a Yes/No/Pass question.

#### \_ConfigureInstallationDirectory()

Asks for installation directory and updates section. Checks if entered directory exists and returns Path object. If no installation directory was configured before, then \_GetDefaultInstallationDir is called.

#### GetDefaultInstallationDirectory()

Return unresolved default installation directory (str) from template.

Overwrite function in sub-class for automatic search of installation directory.

```
_GetDefaultOptionValue(optionName)
```

# \_TestDefaultInstallPath(defaults)

Helper function for automatic search of installation directory.

# RunPostConfigurationTasks()

Virtual method. Overwrite to execute post-configuration tasks.

```
Log (entry, condition=True)
```

Write an entry to the local logger.

```
LogDebug(*args, condition=True, **kwargs)
```

LogDryRun (\*args, condition=True, \*\*kwargs)

LogError (\*args, condition=True, \*\*kwargs)

LogFatal~(\*args, condition = True, \*\*kwargs)

LogInfo(\*args, condition=True, \*\*kwargs)

LogNormal (\*args, condition=True, \*\*kwargs)

LogQuiet (\*args, condition=True, \*\*kwargs)

LogVerbose (\*args, condition=True, \*\*kwargs)

LogWarning(\*args, condition=True, \*\*kwargs)

#### Logger

Return the local logger instance.

**\_Ask** (question, default, beforeDefault=", afterDefault=", indent=1)

# \_AskYes\_NoPass (question, indent=1)

Ask a yes/NO/pass question.

# $_{\mathbf{Ask\_YesNoPass}}(question, indent=1)$

Ask a YES/no/pass question.

#### \_PrintAvailableEditions (editions, selectedEdition)

Print all available editions and return the selected index.

```
_TryLog(*args, condition=True, **kwargs)
```

## class ToolChain.VendorConfiguration(host: Base.IHost)

Base class for all vendor Configuration classes.

#### Inheritance

#### **Members**

#### section = 'INSTALL.Vendor.Tool'

The name of the configuration section. Pattern: INSTALL. Vendor.

# \_template = {'Darwin': {'INSTALL.Vendor.Tool': {'InstallationDirectory': '/opt/Vendor.Tool': {'InstallationDirectory: '/opt/Vendor.Tool': {'InstallationDirectory: '/opt/Vendor.Tool': {'InstallationDirectory: '/opt/Vendor.Tool': {'InstallationDirectory:

#### IsConfigured()

Return true if the vendor represented by this Configuration class is configured in PoC.

Inherited method IsConfigured() from class Configuration.

## ConfigureForAll()

Start a generic (platform independent) vendor configuration procedure.

This method configures a vendor path. Overwrite this method to implement a vendor specific configuration routine for a vendor Configuration class.

## CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

# ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

# ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

#### ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

## ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

# ${\tt classmethod} \ \ {\tt GetSections} \ ({\it platform})$

Return all section names for this configuration.

## Host

Return the hosting object.

# ${\tt IsSupportedPlatform}\,(\,)$

Return true if the given platform is supported by this configuration routine.

## Log (entry, condition=True)

Write an entry to the local logger.

LogDebug (\*args, condition=True, \*\*kwargs)

```
LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose(*args, condition=True, **kwargs)
     LogWarning (*args, condition=True, **kwargs)
     Logger
          Return the local logger instance.
     PrepareOptions (writeWarnings=True)
     PrepareSections (warningWasWritten, writeWarnings=True)
     RunPostConfigurationTasks()
          Virtual method. Overwrite to execute post-configuration tasks.
     SectionName
          Return the configuration's section name.
     State
          Return the configuration state.
     _Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     AskInstalled (question)
          Ask a Yes/No/Pass question.
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     _{\mathtt{Ask\_YesNoPass}}(question, indent=1)
          Ask a YES/no/pass question.
     _ConfigureInstallationDirectory()
          Asks for installation directory and updates section. Checks if entered directory exists and returns Path
          object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
     _GetDefaultInstallationDirectory()
          Return unresolved default installation directory (str) from template.
          Overwrite function in sub-class for automatic search of installation directory.
     _GetDefaultOptionValue(optionName)
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog(*args, condition=True, **kwargs)
     _multiVersionSupport = False
     vendor = 'Unknown'
class ToolChain.ToolConfiguration(host: Base.IHost)
     Base class for all tool Configuration classes.
```

#### **Members**

```
_section = 'INSTALL.Vendor.Tool'
```

The name of the configuration section. Pattern: INSTALL. Vendor. ToolName.

# \_toolName = 'Tool'

The name of the tool.

```
_template = {'ALL': {'INSTALL.Vendor.Tool': {'Version': '1.0'}}, 'Darwin': {'INSTALL.Vendor.Tool': {'INSTALL.Vendor.Tool': {'INSTALL.Vendor.Tool': {'INSTALL.Vendor.Tool': {'INSTALL.Vendor.Tool': '1.0'}}, 'Darwin': {'INSTALL.Vendor.Tool': {'Version': '1.0'}}, 'Darwin': {'Version': {'Ve
```

The template for the configuration section represented as nested dictionaries.

# IsConfigured()

Return true if the tool represented by this Configuration class is configured in PoC.

Inherited method IsConfigured() from class Configuration.

#### ConfigureVersion()

If no version was configured before, then \_GetDefaultVersion is called. Asks for version and updates section. Returns version as string.

## GetDefaultVersion()

Returns unresolved default version (str) from template.

Overwrite this method in a sub-class for automatic search of version.

\_ConfigureEdition (editions, defaultEdition)

## GetDefaultEdition()

Returns unresolved default edition (str) from template.

Overwrite this method in a sub-class for automatic search of editions.

## \_ConfigureBinaryDirectory()

Updates section with value from \_template and returns directory as Path object.

## PrepareVersionedSections (writeWarnings=False)

# CheckDependency()

Check if all vendor or tool dependencies are fulfilled to configure this tool.

# ClearSection (writeWarnings=False)

Clear the configuration section associated to this Configuration class.

# ConfigureForAll()

Start a generic (platform independent) configuration procedure.

Overwrite this method to implement a generic configuration routine for a (tool) Configuration class.

# ConfigureForDarwin()

Start the configuration procedure for Darwin.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Darwin specific configuration routine.

## ConfigureForLinux()

Start the configuration procedure for Linux.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Linux specific configuration routine.

# ConfigureForWindows()

Start the configuration procedure for Windows.

This method is a wrapper for <code>ConfigureForAll()</code>. Overwrite this method to implement a Windows specific configuration routine.

```
classmethod GetSections(platform)
     Return all section names for this configuration.
Host
     Return the hosting object.
IsSupportedPlatform()
     Return true if the given platform is supported by this configuration routine.
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
PrepareOptions (writeWarnings=True)
PrepareSections (warningWasWritten, writeWarnings=True)
RunPostConfigurationTasks()
     Virtual method. Overwrite to execute post-configuration tasks.
SectionName
     Return the configuration's section name.
     Return the configuration state.
_Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskInstalled(question)
     Ask a Yes/No/Pass question.
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_{f Ask\_YesNoPass} (question, indent=1)
     Ask a YES/no/pass question.
_ConfigureInstallationDirectory()
     Asks for installation directory and updates section. Checks if entered directory exists and returns Path
     object. If no installation directory was configured before, then _GetDefaultInstallationDir is called.
_GetDefaultInstallationDirectory()
     Return unresolved default installation directory (str) from template.
     Overwrite function in sub-class for automatic search of installation directory.
_GetDefaultOptionValue(optionName)
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
```

```
_TestDefaultInstallPath(defaults)
          Helper function for automatic search of installation directory.
     _TryLog(*args, condition=True, **kwargs)
     _multiVersionSupport = False
     _vendor = 'Unknown'
class ToolChain.EditionDescription (Name, Section)
     Inheritance
     Members
     Name
          Alias for field number 0
     Section
          Alias for field number 1
     _asdict()
          Return a new OrderedDict which maps field names to their values.
     _fields = ('Name', 'Section')
     classmethod _make(iterable, new=<built-in method _new_ of type object>, len=<built-in
                            function len>)
          Make a new EditionDescription object from a sequence or iterable
     _replace(**kwds)
          Return a new EditionDescription object replacing specified fields with new values
     _source = "from builtins import property as _property, tuple as _tuple\nfrom operate
     count (value) \rightarrow integer – return number of occurrences of value
     index (value, start, stop)) \rightarrow integer – return first index of value.
          Raises ValueError if the value is not present.
class ToolChain.Edition(name, section)
     An enumeration.
     Inheritance
     Members
class ToolChain.ToolSelector(host: Base.IHost)
     Base class for all Selector classes.
     Inheritance
     Members
     _toolName = ''
     ToolName
     _GetConfiguredEditions(editions)
          Return all configured editions.
     _AskSelection (editions, defaultEdition)
```

```
Log (entry, condition=True)
          Write an entry to the local logger.
     LogDebug (*args, condition=True, **kwargs)
     LogDryRun (*args, condition=True, **kwargs)
     LogError (*args, condition=True, **kwargs)
     LogFatal (*args, condition=True, **kwargs)
     LogInfo(*args, condition=True, **kwargs)
     LogNormal(*args, condition=True, **kwargs)
     LogQuiet (*args, condition=True, **kwargs)
     LogVerbose (*args, condition=True, **kwargs)
     LogWarning (*args, condition=True, **kwargs)
     Logger
          Return the local logger instance.
     _Ask (question, default, beforeDefault=", afterDefault=", indent=1)
     _AskYes_NoPass (question, indent=1)
          Ask a yes/NO/pass question.
     Ask YesNoPass (question, indent=1)
          Ask a YES/no/pass question.
     _PrintAvailableEditions (editions, selectedEdition)
          Print all available editions and return the selected index.
     _TryLog(*args, condition=True, **kwargs)
class ToolChain.Configurator(host: Base.IHost)
     A instance of this class controls the interactive configuration process.
     Inheritance
     Members
     ConfigureAll()
          Select all tool chains for configuration
     ConfigureTool (toolChain)
          Select tool chains for configuration.
     InitializeConfiguration()
          Initialize PoC's configuration with empty sections.
          The list of sections is gathered from all enabled configurators' _template fields.
     UpdateConfiguration()
          Update an existing configuration e.g. after a PoC update.
     ConfigureTools (configurators)
          Run the configuration routines for a list of configurators
     _ConfigurationLoop(configurator)
          Retry to configure a vendor or tool until it succeeds or the user presses P to pass a configuration step.
          A :py:exec:'KeyboardInterrupt' should be handled in a calling method.
     ConfigureDefaultTools()
     _ConfigureDefaultTools()
```

```
Write a header containing general information about the configuration and list allowed input values
     for yes/no/pass questions.
AskConfigureDefaultTools()
     Ask if default tools should be configured now.
Relocated()
Log (entry, condition=True)
     Write an entry to the local logger.
LogDebug (*args, condition=True, **kwargs)
LogDryRun (*args, condition=True, **kwargs)
LogError (*args, condition=True, **kwargs)
LogFatal (*args, condition=True, **kwargs)
LogInfo(*args, condition=True, **kwargs)
LogNormal (*args, condition=True, **kwargs)
LogQuiet (*args, condition=True, **kwargs)
LogVerbose (*args, condition=True, **kwargs)
LogWarning(*args, condition=True, **kwargs)
Logger
     Return the local logger instance.
Ask (question, default, beforeDefault=", afterDefault=", indent=1)
_AskYes_NoPass (question, indent=1)
     Ask a yes/NO/pass question.
_{\mathbf{Ask}}_{\mathbf{YesNoPass}} (question, indent=1)
     Ask a YES/no/pass question.
_PrintAvailableEditions (editions, selectedEdition)
     Print all available editions and return the selected index.
_TryLog (*args, condition=True, **kwargs)
```

\_WriteConfigurationHeader()

# 14.8 lib

# Submodules

# 14.8.1 lib.CodeDOM

## Classes

- CodeDOMMeta: type(object\_or\_name, bases, dict)
- CodeDOMObject: Undocumented.
- Expression: Undocumented.
- UnaryExpression: Undocumented.
- NotExpression: Undocumented.
- BinaryExpression: Undocumented.
- LogicalExpression: Undocumented.
- CompareExpression: Undocumented.

14.8. lib 497

- EqualExpression: Undocumented.
- UnequalExpression: Undocumented.
- LessThanExpression: Undocumented.
- LessThanEqualExpression: Undocumented.
- GreaterThanExpression: Undocumented.
- GreaterThanEqualExpression: Undocumented.
- AndExpression: Undocumented.
- OrExpression: Undocumented.
- XorExpression: Undocumented.
- InExpression: Undocumented.
- NotInExpression: Undocumented.
- Function: Undocumented.
- ListElement: Undocumented.
- Literal: Undocumented.
- StringLiteral: Undocumented.
- IntegerLiteral: Undocumented.
- Identifier: Undocumented.
- Statement: Undocumented.
- BlockStatement: Undocumented.
- ConditionalBlockStatement: Undocumented.
- EmptyLine: Undocumented.
- CommentLine: Undocumented.
- BlockedStatement: Undocumented.
- ExpressionChoice: Undocumented.

# class lib.CodeDOM.CodeDOMMeta

## Inheritance

# Members

```
parse()
static GetChoiceParser()
static GetRepeatParser(generator)
mro() → list
    return a type's method resolution order
```

class lib.CodeDOM.CodeDOMObject

# **Inheritance Members** classmethod Parse(string, printChar) class lib.CodeDOM.Expression Inheritance **Members** classmethod Parse(string, printChar) class lib.CodeDOM.UnaryExpression(child) Inheritance **Members** Child classmethod Parse(string, printChar) class lib.CodeDOM.NotExpression(child) Inheritance **Members** classmethod GetParser() Child classmethod Parse (string, printChar) class lib.CodeDOM.BinaryExpression(leftChild, rightChild) Inheritance **Members** LeftChild RightChild classmethod GetParser() classmethod Parse(string, printChar)

class lib.CodeDOM.LogicalExpression(leftChild, rightChild)

## Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse (string, printChar) RightChild class lib.CodeDOM.CompareExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.EqualExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.UnequalExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild

classmethod Parse(string, printChar)

class lib.CodeDOM.LessThanExpression(leftChild, rightChild)

RightChild

# Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse (string, printChar) RightChild class lib.CodeDOM.LessThanEqualExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.GreaterThanExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild $\verb|class lib.CodeDOM.GreaterThanEqualExpression| (\textit{leftChild}, \textit{rightChild})|$ Inheritance **Members** classmethod GetParser()

LeftChild

RightChild

classmethod Parse(string, printChar)

class lib.CodeDOM.AndExpression(leftChild, rightChild)

# Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.OrExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.XorExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.InExpression(leftChild, rightChild) Inheritance **Members** classmethod GetParser()

## Chapter 14. Python Infrastructure

LeftChild

RightChild

classmethod Parse(string, printChar)

class lib.CodeDOM.NotInExpression(leftChild, rightChild)

# **Inheritance Members** classmethod GetParser() LeftChild classmethod Parse(string, printChar) RightChild class lib.CodeDOM.Function Inheritance **Members** classmethod Parse(string, printChar) class lib.CodeDOM.ListElement Inheritance **Members** classmethod GetParser() classmethod Parse(string, printChar) class lib.CodeDOM.Literal Inheritance **Members** classmethod Parse(string, printChar) class lib.CodeDOM.StringLiteral(value) Inheritance **Members** Value classmethod GetParser()

classmethod Parse(string, printChar)
class lib.CodeDOM.IntegerLiteral(value)

```
Inheritance
    Members
    Value
    classmethod GetParser()
    classmethod Parse(string, printChar)
class lib.CodeDOM.Identifier(name)
    Inheritance
    Members
    Name
    classmethod GetParser()
    classmethod Parse(string, printChar)
class lib.CodeDOM.Statement(commentText=")
    Inheritance
    Members
    CommentText
    classmethod Parse(string, printChar)
class lib.CodeDOM.BlockStatement(commentText=")
    Inheritance
    Members
    AddStatement (stmt)
    Statements
    CommentText
    classmethod Parse(string, printChar)
class lib.CodeDOM.ConditionalBlockStatement(expression, commentText=")
    Inheritance
    Members
    Expression
    AddStatement (stmt)
    CommentText
    classmethod Parse(string, printChar)
```

```
Statements
class lib.CodeDOM.EmptyLine
    Inheritance
    Members
    classmethod GetParser()
    classmethod Parse(string, printChar)
class lib.CodeDOM.CommentLine(commentText)
    Inheritance
    Members
    Text
    classmethod GetParser()
    classmethod Parse(string, printChar)
class lib.CodeDOM.BlockedStatement
    Inheritance
    Members
    _allowedStatements = []
    classmethod AddChoice(value)
    classmethod GetParser()
    \verb|classmethod| | Parse| (string, printChar)
class lib.CodeDOM.ExpressionChoice
    Inheritance
    Members
    _allowedExpressions = []
    classmethod AddChoice(value)
    classmethod GetParser()
    classmethod Parse (string, printChar)
```

## 14.8.2 lib.Decorators

#### Classes

- MethodAlias: MethodAlias creates a local method, which is an alias to another method
- *ILazyLoadable*: Undocumented.

```
• LazyLoadTrigger: Undocumented.
```

• CachedReadOnlyProperty: Undocumented.

```
class lib.Decorators.MethodAlias(method)
```

MethodAlias creates a local method, which is an alias to another method local or inherited method.

#### Inheritance

```
Members
```

```
__init__ (method)
Initialize self. See help(type(self)) for accurate signature.
__call__ (func)
Call self as a function.
```

class lib.Decorators.ILazyLoadable

#### Inheritance

#### **Members**

```
_LazyLoadable_Load()
LazyLoadable_IsLoaded
```

class lib.Decorators.LazyLoadTrigger(func)

#### Inheritance

#### **Members**

```
class lib.Decorators.CachedReadOnlyProperty(func)
```

#### **Inheritance**

#### **Members**

## 14.8.3 lib.ExtendedConfigParser

## Classes

- ExtendedSectionProxy: A proxy for a single section from a parser.
- ExtendedInterpolation: Dummy interpolation that passes the value through with no changes.
- $\bullet \ \textit{ExtendedConfigParser} : \textbf{ConfigParser} : \textbf{mplementing interpolation}.$

```
class lib.ExtendedConfigParser.ExtendedSectionProxy(parser, name)
```

#### Inheritance

### **Members**

```
_MutableMapping__marker = <object object>
```

```
_abc_cache = <_weakrefset.WeakSet object>
     _abc_negative_cache = <_weakrefset.WeakSet object>
     _abc_negative_cache_version = 42
     _abc_registry = <_weakrefset.WeakSet object>
     options()
     clear() \rightarrow None. Remove all items from D.
     get (option, fallback=None, *, raw=False, vars=None, _impl=None, **kwargs)
          Get an option value.
          Unless fallback is provided, None will be returned if the option is not found.
     items () \rightarrow a set-like object providing a view on D's items
     keys () \rightarrow a set-like object providing a view on D's keys
     name
     parser
     pop (k \mid d \mid) \rightarrow v, remove specified key and return the corresponding value.
          If key is not found, d is returned if given, otherwise KeyError is raised.
     popitem() \rightarrow (k, v), remove and return some (key, value) pair
          as a 2-tuple; but raise KeyError if D is empty.
      setdefault (k[,d]) \rightarrow D.get(k,d), also set D[k]=d if k not in D
     update ([E], **F) \rightarrow None. Update D from mapping/iterable E and F.
          If E present and has a .keys() method, does: for k in E: D[k] = E[k] If E present and lacks .keys()
          method, does: for (k, v) in E: D[k] = v In either case, this is followed by: for k, v in F. items(): D[k] = v
     values () \rightarrow an object providing a view on D's values
class lib.ExtendedConfigParser.ExtendedInterpolation
     Inheritance
      Members
     _KEYCRE = re.compile('\\$\\{(?P<ref>[^}]+)\\}')
     _KEYCRE2 = re.compile('\\$\\[(?P<ref>[^\\]]+)\\}')
     clear_cache()
     before_get (parser, section, option, value, defaults)
     before_set (parser, section, option, value)
     interpolate (parser, section, option, value, _, depth=0)
      static GetSpecial(option, path)
     GetValue (parser, section, option, path)
     GetCached (section, option)
     UpdateCache (section, option, value)
     before_read (parser, section, option, value)
     before_write (parser, section, option, value)
```

```
class lib.ExtendedConfigParser.ExtendedConfigParser (defaults=None, dict_type=<class 'collections.OrderedDict'>, allow_no_value=False, *, delimiters=('e', ':'), comment_prefixes=('\frac{\pi}{4}, ';'), in-line_comment_prefixes=None, strict=True, empty_lines_in_values=True, default_section='DEFAULT', interpolation=<object object>, converters=<object object>)
```

#### Inheritance

#### **Members**

```
_DEFAULT_INTERPOLATION = <lib.ExtendedConfigParser.ExtendedInterpolation object>
BOOLEAN_STATES = {'0': False, '1': True, 'false': False, 'no': False, 'off': False, 'no': False, 'off': False, 'no': False, 'off': False, 'no': Fals
NONSPACECRE = re.compile('\\S')
OPTCRE = re.compile('\n (?P<option>.*?) # very permissive!\n \\s*(?P<vi>=|:)\\s* # a
OPTCRE_NV = re.compile('\n (?P<option>.*?) # very permissive!\n \\s*(?: # any number
SECTCRE = re.compile('\n \\[ # [\n (?P<header>[^]]+) # very permissive!\n \\] # ]\n
_MutableMapping__marker = <object object>
_OPT_NV_TMPL = '\n (?P<option>.*?) # very permissive!\n \\s*(?: # any number of spanning
_OPT_TMPL = '\n (?P<option>.*?) # very permissive!\n \\s*(?P<vi>{delim})\\s* # any n
_SECT_TMPL = '\n \\[ # [\n (?P<header>[^]]+) # very permissive!\n \\] # ]\n '
_abc_cache = <_weakrefset.WeakSet object>
_abc_negative_cache = <_weakrefset.WeakSet object>
_abc_negative_cache_version = 42
_abc_registry = <_weakrefset.WeakSet object>
_convert_to_boolean(value)
          Return a boolean value translating from other types if necessary.
_get (section, conv, option, **kwargs)
__get__conv (section, option, conv, *, raw=False, vars=None, fallback=<object object>, **kwargs)
_handle_error(exc, fpname, lineno, line)
_join_multiline_values()
_read (fp, fpname)
         Parse a sectioned configuration file.
         Each section in a configuration file contains a header, indicated by a name in square brackets ('[']'),
         plus key/value options, indicated by 'name' and 'value' delimited with a specific substring ('=' or ':'
```

Values can span multiple lines, as long as they are indented deeper than the first line of the value. Depending on the parser's mode, blank lines may be treated as parts of multiline values or ignored.

by default).

Configuration files may include comments, prefixed by specific characters ('#' and ';' by default). Comments may appear on their own in an otherwise empty line or may be entered in lines holding values or section names.

```
_validate_value_types (*, section=", option=", value=")
```

Raises a TypeError for non-string values.

The only legal non-string value if we allow valueless options is None, so we need to check if the value is a string if: - we do not allow valueless options, or - we allow valueless options but the value is not None

For compatibility reasons this method is not used in classic set() for RawConfigParsers. It is invoked in every case for mapping protocol access and in ConfigParser.set().

**\_write\_section** (fp, section\_name, section\_items, delimiter)

Write a single section to the specified 'fp'.

#### add\_section (section)

Create a new section in the configuration. Extends RawConfigParser.add\_section by validating if the section name is a string.

**clear** ()  $\rightarrow$  None. Remove all items from D.

#### converters

#### defaults()

```
get (section, option, *, raw=False, vars=None, fallback=<object object>)
```

Get an option value for a given section.

If 'vars' is provided, it must be a dictionary. The option is looked up in 'vars' (if provided), 'section', and in 'DEFAULTSECT' in that order. If the key is not found and 'fallback' is provided, it is used as a fallback value. 'None' can be provided as a 'fallback' value.

If interpolation is enabled and the optional argument 'raw' is False, all interpolations are expanded in the return values.

Arguments 'raw', 'vars', and 'fallback' are keyword only.

The section DEFAULT is special.

```
getboolean (section, option, *, raw=False, vars=None, fallback=<object object>, **kwargs)
```

```
getfloat (section, option, *, raw=False, vars=None, fallback=<object object>, **kwargs)
```

getint (section, option, \*, raw=False, vars=None, fallback=<object object>, \*\*kwargs)

#### has\_section(section)

Indicate whether the named section is present in the configuration.

The DEFAULT section is not acknowledged.

```
items (section=<object object>, raw=False, vars=None)
```

Return a list of (name, value) tuples for each option in a section.

All % interpolations are expanded in the return values, based on the defaults passed into the constructor, unless the optional argument 'raw' is true. Additional substitutions may be provided using the 'vars' argument, which must be a dictionary whose contents overrides any pre-existing defaults.

The section DEFAULT is special.

**keys** ()  $\rightarrow$  a set-like object providing a view on D's keys

#### options (section)

Return a list of option names for the given section name.

## optionxform(optionstr)

**pop**  $(k[,d]) \rightarrow v$ , remove specified key and return the corresponding value.

If key is not found, d is returned if given, otherwise KeyError is raised.

```
popitem()
```

Remove a section from the parser and return it as a (section\_name, section\_proxy) tuple. If no section is present, raise KeyError.

The section DEFAULT is never returned because it cannot be removed.

```
read (filenames, encoding=None)
```

Read and parse a filename or a list of filenames.

Files that cannot be opened are silently ignored; this is designed so that you can specify a list of potential configuration file locations (e.g. current directory, user's home directory, systemwide directory), and all existing configuration files in the list will be read. A single filename may also be given.

Return list of successfully read files.

```
read_dict (dictionary, source='<dict>')
```

Read configuration from a dictionary.

Keys are section names, values are dictionaries with keys and values that should be present in the section. If the used dictionary type preserves order, sections and their keys will be added in order.

All types held in the dictionary are converted to strings during reading, including section names, option names and keys.

Optional second argument is the 'source' specifying the name of the dictionary being read.

```
read file (f, source=None)
```

Like read() but the argument must be a file-like object.

The 'f' argument must be iterable, returning one line at a time. Optional second argument is the 'source' specifying the name of the file being read. If not given, it is taken from f.name. If 'f' has no 'name' attribute, '<???'>' is used.

```
read_string (string, source='<string>')
```

Read configuration from a given string.

```
readfp (fp, filename=None)
```

Deprecated, use read\_file instead.

```
remove_option(section, option)
```

Remove an option.

#### remove\_section (section)

Remove a file section.

## sections()

Return a list of section names, excluding [DEFAULT]

```
set (section, option, value=None)
```

Set an option. Extends RawConfigParser.set by validating type and interpolation syntax on the value.

```
setdefault (k[,d]) \rightarrow D.get(k,d), also set D[k]=d if k not in D
```

```
update ([E], **F) \rightarrow None. Update D from mapping/iterable E and F.
```

If E present and has a .keys() method, does: for k in E: D[k] = E[k] If E present and lacks .keys() method, does: for (k, v) in E: D[k] = v In either case, this is followed by: for k, v in F.items(): D[k] = v

**values** ()  $\rightarrow$  an object providing a view on D's values

```
write (fp, space_around_delimiters=True)
```

Write an .ini-format representation of the configuration state.

If 'space\_around\_delimiters' is True (the default), delimiters between keys and values are surrounded by spaces.

#### Interpolation

```
_unify_values (section, variables)
```

Create a sequence of lookups with 'variables' taking priority over the 'section' which takes priority over the DEFAULTSECT.

```
has_option (section, option)
```

Check for the existence of a given option in a given section. If the specified *section* is None or an empty string, DEFAULT is assumed. If the specified *section* does not exist, returns False.

#### 14.8.4 lib.Functions

#### Classes

- CallByRefParam: Implements a "call by reference" parameter.
- Init: Undocumented.
- Exit: Undocumented.

#### **Functions**

- merge (): Merge 2 or more dictionaries.
- merge\_with(): Merge 2 or more dictionaries. Apply function f to each element during merge.

```
class lib.Functions.CallByRefParam(value=None)
```

Implements a "call by reference" parameter.

See also:

**CallByRefBoolParam** A special "call by reference" implementation for boolean reference types.

CallByRefIntParam A special "call by reference" implementation for integer reference types.

#### **Inheritance**

## **Members**

```
class lib.Functions.Init
```

## **Inheritance**

#### **Members**

```
classmethod init()
  Foreground = {'BLUE': '\x1b[94m', 'CYAN': '\x1b[96m', 'DARK_CYAN': '\x1b[36m', '
```

#### Inheritance

#### **Members**

```
classmethod exit(returnCode=0)
classmethod versionCheck(version)
classmethod printException(ex)
classmethod printNotImplementedError(ex)
```

```
classmethod printExceptionBase(ex)
     classmethod printPlatformNotSupportedException(ex)
     classmethod printEnvironmentException (ex)
     classmethod printNotConfiguredException(ex)
Functions
lib.Functions.merge(*dicts)
    Merge 2 or more dictionaries.
lib.Functions.merge_with(f, *dicts)
    Merge 2 or more dictionaries. Apply function f to each element during merge.
14.8.5 lib.Parser
Exceptions
   • ParserException: Common base class for all non-exit exceptions.
   • MismatchingParserResult: Signal the end from iterator.__next__().
   • EmptyChoiseParserResult: Signal the end from iterator.__next__().
   • MatchingParserResult: Signal the end from iterator.__next__().
   • GreedyMatchingParserResult: Signal the end from iterator.__next__().
Classes
   • SourceCodePosition: Undocumented.
   • Token: Undocumented.
   • SuperToken: Undocumented.
   • ValuedToken: Undocumented.
   • StartOfDocumentToken: Undocumented.
   • CharacterToken: Undocumented.
   • SpaceToken: Undocumented.
   • DelimiterToken: Undocumented.
   • NumberToken: Undocumented.
   • StringToken: Undocumented.
   • Tokenizer: Undocumented.
exception lib.Parser.ParserException
     Inheritance
     Members
     args
```

Exception.with\_traceback(tb) - set self.\_\_traceback\_\_ to tb and return self.

with\_traceback()

exception lib.Parser.MismatchingParserResult

## **Inheritance Members** args value generator return value with\_traceback() Exception.with\_traceback(tb) - set self.\_\_traceback\_\_ to tb and return self. exception lib.Parser.EmptyChoiseParserResult Inheritance **Members** args value generator return value with traceback() Exception.with\_traceback(tb) - set self.\_\_traceback\_\_ to tb and return self. exception lib.Parser.MatchingParserResult **Inheritance Members** args value generator return value with\_traceback() Exception.with\_traceback(tb) - set self.\_\_traceback\_\_ to tb and return self. exception lib.Parser.GreedyMatchingParserResult Inheritance **Members** args value generator return value with\_traceback() Exception.with\_traceback(tb) - set self.\_\_traceback\_\_ to tb and return self. class lib.Parser.SourceCodePosition(row, column, absolute)

```
Inheritance
     Members
class lib.Parser.Token (previousToken, start, end=None)
    Inheritance
     Members
    PreviousToken
    Length
class lib.Parser.SuperToken(startToken, endToken=None)
    Inheritance
     Members
    Length
    PreviousToken
class lib.Parser.ValuedToken (previousToken, value, start, end=None)
    Inheritance
     Members
    Length
    PreviousToken
class lib.Parser.StartOfDocumentToken
    Inheritance
    Members
    Length
    PreviousToken
class lib.Parser.CharacterToken (previousToken, value, start)
    Inheritance
     Members
    Length
    PreviousToken
class lib.Parser.SpaceToken (previousToken, value, start, end=None)
```

```
Inheritance
    Members
    Length
    PreviousToken
class lib.Parser.DelimiterToken (previousToken, value, start, end=None)
    Inheritance
    Members
    Length
    PreviousToken
class lib.Parser.NumberToken (previousToken, value, start, end=None)
    Inheritance
    Members
    Length
    PreviousToken
class lib.Parser.StringToken (previousToken, value, start, end=None)
    Inheritance
    Members
    Length
    PreviousToken
class lib.Parser.Tokenizer
    Inheritance
    Members
    class TokenKind
        An enumeration.
        SpaceChars = 0
        AlphaChars = 1
        NumberChars = 2
        DelimiterChars = 3
        OtherChars = 4
    static GetCharacterTokenizer()
```

classmethod GetWordTokenizer (iterable, alphaCharacters='abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOs numberCharacters='0123456789', whiteSpaceCharacters='\tau')

## 14.8.6 lib.SphinxExtensions

#### Classes

• DocumentMemberAttribute: Undocumented.

class lib.SphinxExtensions.DocumentMemberAttribute(value=True)

#### Inheritance

#### **Members**

```
classmethod GetAttributes (method)
classmethod GetMethods (cl)
static _AppendAttribute (attribute)
_debug = False
```

## 14.8.7 lib.pyAttribute

#### **Submodules**

## lib.pyAttribute.ArgParseAttributes

#### Classes

- CommandGroupAttribute: Undocumented.
- DefaultAttribute: Undocumented.
- CommandAttribute: Undocumented.
- ArgumentAttribute: Undocumented.
- $\bullet \ \textit{SwitchArgumentAttribute:} \ \textbf{Undocumented.}$
- $\bullet \ \textit{CommonArgumentAttribute}. \ \textbf{Undocumented}.$
- $\bullet \ \textit{CommonSwitchArgumentAttribute:} \ \textbf{Undocumented}.$
- ArgParseMixin: Undocumented.

class lib.pyAttribute.ArgParseAttributes.CommandGroupAttribute(groupName)

#### Inheritance

#### **Members**

## GroupName

```
classmethod GetAttributes (method)
classmethod GetMethods (cl)
static _AppendAttribute (attribute)
```

```
_CommandGroupAttribute__groupName = ''
    _debug = False
class lib.pyAttribute.ArgParseAttributes.DefaultAttribute
    Inheritance
    Members
    Handler
    classmethod GetAttributes(method)
    classmethod GetMethods (cl)
    static _AppendAttribute(attribute)
    _DefaultAttribute__handler = None
    _debug = False
class lib.pyAttribute.ArgParseAttributes.CommandAttribute(command,
                                                              **kwargs)
    Inheritance
    Members
    Command
    Handler
    KWArgs
    classmethod GetAttributes (method)
    classmethod GetMethods (cl)
    static _AppendAttribute(attribute)
    _CommandAttribute__command = ''
    _CommandAttribute__handler = None
    _CommandAttribute__kwargs = None
    _debug = False
class lib.pyAttribute.ArgParseAttributes.ArgumentAttribute(*args, **kwargs)
    Inheritance
    Members
    Args
    KWArgs
    classmethod GetAttributes (method)
    classmethod GetMethods(cl)
    static _AppendAttribute(attribute)
    _ArgumentAttribute__args = None
```

```
_ArgumentAttribute__kwargs = None
    _debug = False
class lib.pyAttribute.ArgParseAttributes.SwitchArgumentAttribute(*args,
                                                                     **kwargs)
    Inheritance
    Members
    Args
    classmethod GetAttributes(method)
    classmethod GetMethods (cl)
    KWArgs
    static _AppendAttribute(attribute)
    _ArgumentAttribute__args = None
    _ArgumentAttribute__kwargs = None
    _debug = False
class lib.pyAttribute.ArgParseAttributes.CommonArgumentAttribute(*args,
                                                                     **kwargs)
    Inheritance
    Members
    Args
    classmethod GetAttributes (method)
    classmethod GetMethods(cl)
    KWArgs
    static _AppendAttribute(attribute)
    _ArgumentAttribute__args = None
    _ArgumentAttribute__kwargs = None
    _debug = False
class lib.pyAttribute.ArgParseAttributes.CommonSwitchArgumentAttribute(*args,
                                                                            **kwargs)
    Inheritance
    Members
    Args
    classmethod GetAttributes (method)
    classmethod GetMethods(cl)
    KWArgs
```

```
static _AppendAttribute(attribute)
    _ArgumentAttribute__args = None
    _ArgumentAttribute__kwargs = None
    _debug = False
class lib.pyAttribute.ArgParseAttributes.ArgParseMixin(**kwargs)
    Inheritance
    Members
    static GetAttributes()
    GetMethods()
    static HasAttribute()
    _ArgParseMixin__mainParser = None
    _ArgParseMixin__subParser = None
    _ArgParseMixin__subParsers = {}
    Run()
    MainParser
    SubParsers
Classes
  • Attribute: Undocumented.
  • AttributeHelperMixin: Undocumented.
class lib.pyAttribute.Attribute
    Inheritance
    Members
    _debug = False
    static _AppendAttribute(attribute)
    classmethod GetMethods (cl)
    classmethod GetAttributes(method)
class lib.pyAttribute.AttributeHelperMixin
    Inheritance
    Members
    GetMethods()
    static HasAttribute()
    static GetAttributes()
```

# CHAPTER 15

More References

## 15.1 List of Supported FPGA Devices

Vendor	Family	Device Name
Altera	Max	Max-II, Max 10
	Cyclone	Cyclone III, Cyclone V
	Stratix	Stratix II, Stratix IV, Stratix V, Stratix 10
	Arria	Arria II, Arria V
Lattice	Mach	MachXO
	ECP	ECP3, ECP5
Xilinx	Coolrunner	Coolrunner-II
	Spartan	Spartan-3, Spartan-6
	Artix	Artix-7
	Kintex	Kintex-7, Kintex UltraScale, Kintex UltraScale+
	Virtex	Virtex-II, Virtex-4, Virtex-5, Virtex-7, Virtex UltraScale, Virtex UltraScale+
	Zynq	Zynq-7000

## 15.2 List of Supported Boards

Board Name	Device String	Device Name
GENERIC	GENERIC	Generic board and device
Altera	⇒ DE4	
DE0	EP3C16F484	Altera Cyclone III
S2GXAV	EP2SGX90FF1508C3	Altera Stratix II
DE4	EP4SGX230KF40C2	Altera Stratix IV
DE5	EP5SGXEA7N2F45C2	Altera Stratix V
Lattice	⇒ ECP5Versa	
ECP5Versa	LFE5UM-45F-6BG381C	Lattice ECP5
Xilinx	<b>⇒ KC705</b>	
S3SK200	XC3S200FT256	Xilinx Spartan-3
S3ESK500	XC3S500EFT256	Xilinx Spartan-3
S3SK1000	XC3S1000FT256	Xilinx Spartan-3
S3ESK1600	XC3S1600EFT256	Xilinx Spartan-3
ATLYS	XC6SLX45-3CSG324	Xilinx Spartan-6
ZC706	XC7Z045-2FFG900	Xilinx Zynq-7000
ZedBoard	XC7Z020-1CLG484	Xilinx Zynq-7000
AC701	XC7A200T-2FBG676C	Xilinx Artix-7
KC705	XC7K325T-2FFG900C	Xilinx Kintex-7
ML505	XC5VLX50T-1FF1136	Xilinx Virtex-5
ML506	XC5VSX50T-1FFG1136	Xilinx Virtex-5
ML507	XC5VFX70T-1FFG1136	Xilinx Virtex-5
XUPV5	XC5VLX110T-1FF1136	Xilinx Virtex-5
ML605	XC6VLX240T-1FF1156	Xilinx Virtex-6
VC707	XC7VX485T-2FFG1761C	Xilinx Virtex-7
VC709	XC7VX690T-2FFG1761C	Xilinx Virtex-7
Custom	<any device=""></any>	

## 15.3 Wrapper Script Hook Files

The shell scripts poc.ps1 and poc.sh can be customized though hook files, which are executed before and after a PoC command is executed. The wrapper scripts support 4 kinds of hook files:

- VendorPreHookFile
- ToolPreHookFile
- VendorPostHookFile
- ToolPostHookFile

The wrapper scans the arguments given to the front-end script and searches for known commands. If one is found, the hook files are scheduled before and after the execution of the wrapped executable. The hook files are sourced into the current execution and need to be located in the ./py/Wrapper/Hooks directory.

A common use case is the preparation of special vendor or tool chain environments. For example many EDA tools are using FlexLM as a license manager, which needs the environments variable  ${\tt LM\_LICENSE\_FILE}$  to be set. A  ${\tt PreHookFile}$  can be used to load/export such an environment variable.

## 15.3.1 Examples

## Mentor QuestaSim on Linux:

The PoC infrastructure is called with this command line:

```
./poc.sh -v vsim PoC.arith.prng
```

The vsim command is recognized and the following events are scheduled:

- source ./py/Wrapper/Hooks/Mentor.pre.sh
- 2. source ./py/Wrapper/Hooks/Mentor.QuestaSim.pre.sh
- 3. Execute ./py/PoC.py -v vsim PoC.arith.prng
- 4. source ./py/Wrapper/Hooks/Mentor.QuestaSim.post.sh
- 5. source ./py/Wrapper/Hooks/Mentor.post.sh

If a hook files doesn't exist, it's skipped.

#### Mentor QuestaSim on Windows:

The PoC infrastructure is called with this command line:

```
.\poc.ps1 -v vsim PoC.arith.prng
```

The vsim command is recognized and the following events are scheduled:

- 1. . .\py\Wrapper\Hooks\Mentor.pre.ps1
- 2. . .\py\Wrapper\Hooks\Mentor.QuestaSim.pre.ps1
- 3. Execute .\py\PoC.py -v vsim PoC.arith.prng
- 4. . .\py\Wrapper\Hooks\Mentor.QuestaSim.post.ps1
- 5. . .\py\Wrapper\Hooks\Mentor.post.ps1

If a hook files doesn't exist, it's skipped.

## 15.3.2 FlexLM

Many EDA tools require an environment variable called LM\_LICENSE\_FILE. If no other tool settings are required, a common FlexLM. sh can be generated. This file is used as a symlink target for each tool specific hook file.

### Content of the 'FlexLM.sh' script:

```
export LM_LICENSE_FILE=1234@flexlm.company.com
```

#### **Create symlinks:**

```
ln -s FlexLM.sh Altera.Quartus.pre.sh
ln -s FlexLM.sh Mentor.QuestaSim.pre.sh
```

## 15.4 File Formats

## 15.4.1 \*.ini Format

**Document rule:** 

DocumentLine rule:

**Section rule:** 

**OptionLine rule:** 

FQSectionName rule:

15.4. File Formats 523

## 15.4.2 \*.files Format

## Contents of this Page

- Document
- Source File Statements
- Conditional Statements
- Boolean Expressions
  - Unary operators
  - Binary operators
  - Literals
  - Pre-defined constants
- Path Expressions

Files files are used to ...

Line comments start with #.

#### **Document**

#### **Source File Statements**

Bla VHDLStatement blub

- vhdl Library "<VHDLFile>" This statement references a VHDL source file.
- verilog "<VerilogFile>" This statement references a Verilog source file.
- cocotb "<PythonFile>" This statement references a Cocotb testbench file (Python file).
- ucf "<UCFFile>" This statement references a Xilinx User Constraint File (UCF).
- sdc "<SDCFile>" This statement references a Synopsys Design Constraint file (SDC).
- xdc "<XDCFile>" This statement references a Xilinx Design Constraint file (XDC).
- ldc "<LDCFile>" This statement references a Lattice Design Constraint file (LDC).

#### **Conditional Statements**

• If (<Expression>) Then ... [ElseIf (<Expression>) Then ...] [Else ...] End IF This allows the user to define conditions, when to load a source file into the file list. The ElseIF and Else clause of an If statement are optional.

#### **Boolean Expressions**

## **Unary operators**

- ! not
- [  $\dots$  ] list construction
- ? file exists

## **Binary operators**

- and and
- or or
- xor exclusive or
- in in list
- = equal
- ! = unequal
- < less than
- <= less than or equal
- > greater than
- >= greater than or equal

## Literals

- <constant> a pre-defined constant
- "<String>" Strings are enclosed in quote signs
- <Integer> Integers as decimal values

## **Pre-defined constants**

- Environment Variables:
  - Environment Values:
    - \* "Simulation"
    - \* "Synthesis"
  - ToolChain The used tool chain. E.g. "Xilinx\_ISE"
  - Tool The used tool. E.g. "Mentor\_QuestaSim" or "Xilinx\_XST"
  - VHDL The used VHDL version. 1987, 1993, 2002, 2008
- Board Variables:
  - BoardName A string. E.g. "KC705"
- Device Variables:
  - ${\mbox{-}}$  DeviceVendor  ${\mbox{-}}$  The vendor of the device. E.g. "Altera"
  - DeviceDevice -
  - DeviceFamily -
  - DeviceGeneration -
  - DeviceSeries -

15.4. File Formats 525

#### **Path Expressions**

- / sub-directory
- & string concat

#### ### Other Statements

- include "<FilesFile>" Include another \*.files file.
- library <VHDLLibrary> "<LibraryPath>" Reference an existing (pre-compiled) VHDL library, which is passed to the simulator, if external libraries are supported.
- report "<Message>" Print a critical warning in the log window. This critical warning is treated as an error.

#### 15.4.3 \*.rules Format

### Contents of this Page

- \*.rules Format
  - Headline 1
  - Headline 2
  - Headline 3

#### **Headline 1**

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## 15.5 Naming Conventions

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## 15.5.1 Root Directory Overview (PoCRoot)

The PoC-Library is structured into several sub-directories, naming the purpose of the directory like src for sources files or tb for testbench files. The structure within these directories is most likely the same and based on PoC's *sub-namespace tree*. PoC's installation directory is also referred to as PoCRoot.

- 1ib Third party libraries like Coctb, OSVVM or VUnit are shipped in this folder. The external library is stored in a sub directory named like the library. If a library is available as a Git submodule, then it is linked as a submodule for better version tracking.
- netlist This is the output directory for pre-configured netlists, synthesized by PoC. Netlists and related constaint files are the result of IP core synthesis flows, either from PoC's source files or from vendor specific IP core files like \*.xco files from Xilinx Core Generator. Generated IP cores are stored in device sub-directories, because most netlists formats are device specific. For example the IP core PoC.arith.prng created from source file src\arith\arith\_prng.vhdl generated for a Kintex-7 325T mounted on a KC705 board will be copied to netlist\XC7K325T-2FFG900\arith\arith\_prng.ngc if Xilinx ISE XST is used for synthesis.
- **py** The supporting Python infrastructure, the configuration files and the IP core 'database' is stored in this directory.
- sim Some of PoC's testbenches are shipped with pre-configured waveform views/ waveform configuration files for selected simulators or waveform viewers. If a testbench is launched in GUI mode (--gui) and a waveform view for the choosen simulator is found, it's loaded as the default view.
- **src** The source files of PoC's IP cores are stored in this directory. The IP cores are grouped by their sub-namespace into sub-directories according to the *sub-namespace tree*. See the paragraph below, for how IP cores are named and how PoC core names map to the sub-namespace hierarchy and the resulting sub-namespace directory structure.
- tb PoC is shipped with testbenches. All testbenches are categorized and stored in sub-directories like the IP core, which is tested.
- tcl Supporting Tcl files.
- temp A pre-created temporary directors for various tool's intermediate outputs. In case of errors in a used vendor tool or in PoC's infrastructure, this directory contains intermediate files, log files and report files, which can be used to analyze the error.
- **tools** This directory contains miscelaneous files or scripts for external tools like emacs, git or text editor syntax highlighting files.
- ucf Pre-configured constraint files (\*.ucf, \*.xdc, \*.sdc) for many FPGA boards, containing physical (pin, placement) and timing constraints.
- xst Configuration files to synthesize PoC modules with Xilinx XST into a netlist.

#### 15.5.2 Namespaces and Modules

## **Namespaces**

PoC uses namespaces and sub-namespaces to categorize all VHDL and Verilog modules. Despite VHDL doesn't support sub-namespaces yet, PoC already uses sub-namespaces enforced by a strict naming schema.

**Rules:** 1. Namespace names are lower-case, underscore free, valid VHDL identifiers. 2. A namespace name is unique, but can be part of a entity name.

#### **Module Names**

Module names are prefixed with its parents namespace name. A module name can contain underscores to denote implementation variants of a module.

**Rules:** 3. Modul names are valid VHDL identifiers prefixed with its parent namespace's name. 4. The first part of module name must not contain the parents namespace name.

#### Example 1 - PoC.fifo.cc\_got

For example a FIFO module with a common clock interface and a *got* semantic is named PoC.fifo.cc\_got (fully qualified name). This name can be split at every dot and underscore sign, resulting in the following table of name parts:

PoC	fifo	cc	got
Root Namespace	Sub-Namespace	Common Clock Interface	Got Semantic

Because PoC.fifo.cc\_got refers to an IP core, the source file is located in the <PoCRoot>\src directory. The (sub-)namespace of the PoC entity is fifo, so it's stored in the sub-directory fifo. The file name cc\_got FIFO is prefixed with the last sub-namespace: In this case fifo\_. This is summarized in the following table:

Property	Value	
Fully Qualified Name	PoC.fifo.cc_got	
VHDL entity name	fifo_cc_got	
File name	fifo_cc_got.vhdl	
IP Core Description File	\src\fifo\fifo_cc_got.files	
Source File Location	\src\fifo\fifo_cc_got.vhdl	
Testbench Location	\tb\fifo\fifo_cc_got_tb.vhdl	
Testbench Description File	\tb\fifo\fifo_cc_got_tb.files	
Waveform Description Files	\sim\fifo\fifo_cc_got_tb.*	

Other implementation variants are:

- \_dc dependent clock / related clock
- \_ic independent clock / cross clock
- \_got\_tempgot got interface extended by a temporary got interface
- \_got\_tempput got interface extended by a temporary put interface

#### Example 2 - PoC.mem.ocram.tdp

PoC	mem	ocram	tdp
Root Namespace	Sub-Namespace	Sub-Namespace	True-Dual-Port

Property	Value	
Fully Qualified Name	PoC.mem.ocram.tdp	
VHDL entity name	ocram_tdp	
File name	ocram_tdp.vhdl	
IP Core Description File	\src\mem\ocram\ocram_tdp.files	
Source File Location	\src\mem\ocram\ocram_tdp.vhdl	
Testbench Location	\tb\mem\ocram\ocram_tdp_tb.vhdl	
Testbench Description File	\tb\mem\ocram\ocram_tdp_tb.files	
Waveform Description Files	\sim\mem\ocram\ocram_tdp_tb.*	

Note: Not all sub-namespace parts are include as a prefix in the name, only the last one.

## 15.5.3 Signal Names

Todo: No documentation available.

## 15.6 Known Issues

## **15.6.1 General**

## Synthesis of tri-state signals

Tri-state signals should be only used when they are connected (through the hierarchy) to top-level bidirectional or output pins.

Descriptions which infer a tri-state driver like:

```
pin <= data when tri = '0' else 'Z';
```

should not be included in any IP core description because these hinder or even inhibit block-based design flows. If a netlist is generated from such an IP core, the netlist may contain only a simple internal (on-chip) tri-state buffer instead of the correct tri-state I/O block primitive because I/O buffers are not automatically added for netlist generation. If the netlist is then used in another design, the mapper, e.g. Xilinx ISE Map, may fail to merge the internal tri-state buffer of the IP core netlist with the I/O buffer automatically created for the top-level netlist. This failing behavior is not considered as a tool bug.

Thus, if tri-state drivers should be included in an IP core, then the IP core description must instantiate the appropiate I/O block primitive of the target architecture like it is done by the Xilinx MIG.

## Synthesis of bidirectional records

Records are useful to group several signals of an IP core interface. But the corresponding port of this record type should not be of mode inout to pass data in both direction. This restriction holds even if a record member will be driven only by one source in the real hardware and even if all the drivers (one for each record member) are visible to the current synthesis run. The following observations have been made:

• An IP core (entity or procedure) must drive all record members with value 'Z' which are only used as an input in the IP core. If this is missed, then the respective record member will be driven by 'U' and the effective value after resolution will be 'U' as well, see IEEE Std. 1076-2008 para. 12.6.1. Thus simulation will fail.

But these 'Z' drivers will flood the RTL / Netlist view of Altera Quartus-II, Intel Quartus Prime and Lattice Diamond with always tri-stated drivers and make this view unusable.

15.6. Known Issues 529

Note: Simulation with ModelSim shows correct output even when the 'Z' driver is missing, but a warning is reported that the behavior is not VHDL Standard compliant.

- Altera Quartus-II and Intel Quartus Prime report warnings about this meaningless 'Z' drivers. Synthesis result is as expected if each record member is only driven by one source in real hardware.
- The synthesis result of the Lattice Synthesis Engine (3.7.0 / 3.8.0) is not optimal. It seems that the synthesizer tries to implement the internal (on-chip) tristate bus using AND-OR logic but failed to optimize it away because there was only one real source. Test case was a simple SRAM controller which used the record type <code>T\_IO\_TRISTATE</code> to bring-out the data-bus so that the tri-state driver could be instantiated on the top-level.

Use separate records for the input and output data flow instead.

## 15.6.2 Aldec Active-HDL

• Aliases to functions and protected type methods

#### 15.6.3 Altera Quartus-II / Intel Quartus Prime

• Generic types of type strings filled with NUL

#### 15.6.4 GHDL

• Aliases to protected type methods

## 15.6.5 Xilinx ISE

• Shared Variables in Simulation (VHDL-93)

## 15.6.6 Xilinx Vivado

- Physical types in synthesis
- VHDL-2008 mode in simulation
- Shared variables in simulation (VHDL-93 and VHDL-2008))

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Version 2.0, January 2004

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# Part IV

# Appendix

# CHAPTER 16

Change Log

# CHAPTER 17

550 Chapter 17. Index

# Python Module Index

b	S
Base, 241	Simulator, 332
Base.Exceptions, 241	Simulator.ActiveHDLSimulator,332
Base.Executable, 243	Simulator.CocotbSimulator,333
Base.Logging, 255	Simulator.GHDLSimulator,335
Base.Project, 257	Simulator.ISESimulator, 337
Base.Shared, 265	${\tt Simulator.ModelSimSimulator, 338}$
С	Simulator.QuestaSimulator, 340 Simulator.RivieraPROSimulator, 34
Compiler, 267	Simulator. Vivado Simulator, 341
Compiler.ISECompiler, 267	
Compiler.LSECompiler, 269	t
Compiler.QuartusCompiler, 271	ToolChain, 347
Compiler. Vivado Compiler, 272	ToolChain.Aldec, 347
Compiler.XCICompiler, 274	ToolChain.Aldec.ActiveHDL, 347
Compiler.XCOCompiler, 276	ToolChain.Aldec.RivieraPRO, 354
Compiler.XSTCompiler, 278	ToolChain.Altera, 363
	ToolChain.Altera.ModelSim, 364
d	ToolChain.Altera.Quartus, 372
DataBase, 283	ToolChain.GHDL, 381
DataBase.Config, 284	ToolChain.Git, 402
DataBase.Entity, 291	ToolChain.GNU, 397
DataBase.Solution, 305	ToolChain.GTKWave, 398
DataBase.TestCase, 311	ToolChain.Intel,411
	ToolChain.Intel.ModelSim, 411
I	ToolChain.Intel.Quartus, 419
lib, 497	ToolChain.Lattice, 425
lib.CodeDOM, 497	ToolChain.Lattice.ActiveHDL, 425
lib.Decorators, 505	ToolChain.Lattice.Diamond, 425
lib.ExtendedConfigParser,506	ToolChain.Lattice.Synplify,430
lib.Functions, 511	ToolChain.Mentor, 435
lib.Parser, 512	ToolChain.Mentor.ModelSim, 435
lib.pyAttribute, 516	ToolChain.Mentor.QuestaSim,454
lib.pyAttribute.ArgParseAttributes,	ToolChain.PoC, 459
516	ToolChain.Synopsys, 462
lib.SphinxExtensions, 516	ToolChain.Windows, 464
p	ToolChain.Xilinx, 466
	ToolChain.Xilinx.ISE, 466
Parser, 316	ToolChain.Xilinx.Vivado,475
Parser FilesCodeDOM, 316	
Parser FilesParser, 324	
Parser RulesCodeDOM, 326	
Parser.RulesParser, 330	
PoC, 237	

Symbols	compile-lattice.sh command line option, 223
-all	compile-osvvm.sh command line option, 224
compile-altera.sh command line option, 221	compile-uvvm.sh command line option, 226
compile-lattice.sh command line option, 222	compile-xilinx-ise.sh command line option, 227
compile-osvvm.sh command line option, 224	compile-xilinx-vivado.sh command line option
compile-uvvm.sh command line option, 225	229
compile-xilinx-ise.sh command line option, 227	-vhdl93
compile-xilinx-vivado.sh command line option,	compile-altera.sh command line option, 221
229	compile-lattice.sh command line option, 223
-clean	compile-osvvm.sh command line option, 224
compile-altera.sh command line option, 221	compile-uvvm.sh command line option, 226
compile-lattice.sh command line option, 222	compile-xilinx-ise.sh command line option, 227
compile-osvvm.sh command line option, 224	compile-xilinx-vivado.sh command line option,
compile-uvvm.sh command line option, 225	229
compile-xilinx-ise.sh command line option, 227	-All
compile-xilinx-vivado.sh command line option,	compile-altera.ps1 command line option, 221
229	compile-lattice.ps1 command line option, 223
-ghdl	compile-osvym.ps1 command line option, 225
compile-altera.sh command line option, 221	compile-uvvm.ps1 command line option, 226 compile-xilinx-ise.ps1 command line option, 228
compile-lattice.sh command line option, 222	compile-xilinx-vivado.ps1 command line option,
compile-osvvm.sh command line option, 224	230
compile-uvvm.sh command line option, 226	-Clean
compile-xilinx-ise.sh command line option, 227	compile-altera.ps1 command line option, 221
compile-xilinx-vivado.sh command line option,	compile-lattice.ps1 command line option, 223
229	compile-osvvm.ps1 command line option, 225
-help	compile-uvvm.ps1 command line option, 226
compile letting the command line option, 221	compile-xilinx-ise.ps1 command line option, 228
compile-lattice.sh command line option, 222 compile-osvvm.sh command line option, 224	compile-xilinx-vivado.ps1 command line option,
compile-uvvm.sh command line option, 225	230
compile-xilinx-ise.sh command line option, 227	-D
compile-xilinx-vivado.sh command line option,	poc.ps1 command line option, 219
229	poc.sh command line option, 220
-questa	-GHDL
compile-altera.sh command line option, 221	compile-altera.ps1 command line option, 222
compile-lattice.sh command line option, 222	compile-lattice.ps1 command line option, 223
compile-osvvm.sh command line option, 224	compile-osvvm.ps1 command line option, 225
compile-uvvm.sh command line option, 226	compile-uvvm.ps1 command line option, 226
compile-xilinx-ise.sh command line option, 227	compile-xilinx-ise.ps1 command line option, 228
compile-xilinx-vivado.sh command line option,	compile-xilinx-vivado.ps1 command line option,
229	230
-vhdl2008	-Help
compile-altera.sh command line option, 221	compile-altera.ps1 command line option, 221
	compile-lattice.ps1 command line option, 223

compile-osvvm.ps1 command line option, 225 compile-uvvm.ps1 command line option, 226	tor.GHDLSimulator.Simulator method), 336
compile-xilinx-ise.ps1 command line option, 228 compile-xilinx-vivado.ps1 command line option,	_AddFileListFile() (Simulator.ISESimulator.Simulator method), 338
230	_AddFileListFile() (Simula-
-Questa	tor.ModelSimSimulator.Simulator method),
compile-altera.ps1 command line option, 222	339
compile-lattice.ps1 command line option, 223	_AddFileListFile() (Simula-
compile-osvvm.ps1 command line option, 225	tor.QuestaSimulator.Simulator method),
compile-uvvm.ps1 command line option, 226	341
compile-xilinx-ise.ps1 command line option, 228	_AddFileListFile() (Simulator.Simulator method), 346
compile-xilinx-vivado.ps1 command line option,	_AddFileListFile() (Simula-
230	tor.VivadoSimulator.Simulator method),
-ReLink	342
compile-xilinx-ise.ps1 command line option, 228	_AddRulesFiles() (Compiler Compiler method), 282
compile-xilinx-vivado.ps1 command line option, 230	_AddRulesFiles() (Compiler.ISECompiler.Compiler method), 268
-VHDL2008	_AddRulesFiles() (Compiler.LSECompiler.Compiler
compile-altera.ps1 command line option, 222	method), 270
compile-lattice.ps1 command line option, 223	_AddRulesFiles() (Com-
compile-osvvm.ps1 command line option, 225	piler.QuartusCompiler.Compiler method),
compile-uvvm.ps1 command line option, 226	272
compile-xilinx-ise.ps1 command line option, 228	_AddRulesFiles() (Com-
compile-xilinx-vivado.ps1 command line option,	piler.VivadoCompiler.Compiler method),
230	273
-VHDL93	_AddRulesFiles() (Compiler.XCICompiler.Compiler
compile-altera.ps1 command line option, 222	method), 275
compile-lattice.ps1 command line option, 223	_AddRulesFiles() (Compiler.XCOCompiler.Compiler
compile-osvvm.ps1 command line option, 225	method), 277
compile-uvvm.ps1 command line option, 226	_AddRulesFiles() (Compiler.XSTCompiler.Compiler
compile-xilinx-ise.ps1 command line option, 228	method), 279
compile-xilinx-vivado.ps1 command line option,	_AlteraEditionConfigurationeditionName
230	(Tool Chain. Altera. Model Sim. Altera Edition Configuration
_AddFileListFile() (Base.Shared.Shared method), 266	attribute), 368
_AddFileListFile() (Compiler.Compiler method), 283	_AlteraStarterEditionConfigurationeditionName
_AddFileListFile() (Compiler.ISECompiler.Compiler	(Tool Chain. Altera. Model Sim. Altera Starter Edition Configuration and the starter of the st
method), 268	attribute), 371
_AddFileListFile() (Compiler.LSECompiler.Compiler	_AppendAttribute() (lib.SphinxExtensions.DocumentMemberAttribute
method), 270	static method), 516
_AddFileListFile() (Com-	_AppendAttribute() (lib.pyAttribute.ArgParseAttributes.ArgumentAttributes.argumentAttributes.ArgumentAttribu
piler.QuartusCompiler.Compiler method), 272	static method), 517 _AppendAttribute() (lib.pyAttribute.ArgParseAttributes.CommandAttributes)
_AddFileListFile() (Com-	static method), 517
piler.VivadoCompiler.Compiler method),	_AppendAttribute() (lib.pyAttribute.ArgParseAttributes.CommandGroup.
273	static method), 516
_AddFileListFile() (Compiler.XCICompiler.Compiler	_AppendAttribute() (lib.pyAttribute.ArgParseAttributes.CommonArgume
method), 275	static method), 518
_AddFileListFile() (Compiler.XCOCompiler.Compiler	_AppendAttribute() (lib.pyAttribute.ArgParseAttributes.CommonSwitchA
method), 277	static method), 518
_AddFileListFile() (Compiler.XSTCompiler.Compiler	_AppendAttribute() (lib.pyAttribute.ArgParseAttributes.DefaultAttribute
method), 279	static method), 517
_AddFileListFile() (Simula-	_AppendAttribute() (lib.pyAttribute.ArgParseAttributes.SwitchArgument
tor.ActiveHDLSimulator.Simulator method),	static method), 518
333	_AppendAttribute() (lib.pyAttribute.Attribute static
_AddFileListFile() (Simula-	method), 519
tor.CocotbSimulator.Simulator method),	_ArgParseMixinmainParser
334	(lib.py Attribute. Arg Parse Attributes. Arg Parse Mixin
_AddFileListFile() (Simula-	attribute), 519

_ArgPa	rseMixin_subParser	_Ask()	(ToolChain.Intel.Quartus.Configuration
	(lib.pyAttribute.ArgParseAttributes.ArgParseM	1ixin	method), 421
	attribute), 519	_Ask() (	ToolChain.Lattice.Configuration method), 434
_ArgPa	rseMixinsubParsers	_Ask()	(ToolChain.Lattice.Diamond.Configuration
	(lib.pyAttribute.ArgParseAttributes.ArgParseM		method), 427
	attribute), 519	_Ask()	(ToolChain.Lattice.Synplify.Configuration
_Argun	nentAttributeargs		method), 431
	(lib.pyAttribute.ArgParseAttributes.Argument	A <u>tt</u> rábkte	ToolChain.Mentor.Configuration method), 459
	attribute), 517	_Ask()	(ToolChain.Mentor.ModelSim.Configuration
_Argun	nentAttributeargs		method), 438
	(lib.pyAttribute.ArgParseAttributes.CommonA	.rguAmale(n)t(	Monthalmain.Mentor.ModelSim.ModelSimPEConfiguration
	attribute), 518		method), 440
_Argun	nentAttributeargs		ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
	(lib.pyAttribute.ArgParseAttributes.CommonS	witchArg	umæthAtt)jbutê
	attribute), 519	_Ask() (	ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
_Argun	nentAttributeargs		method), 445
	(lib.pyAttribute.ArgParseAttributes.SwitchArg	gu <u>m</u> AesaktA)tt	ribute (ToolChain.Mentor.ModelSim.Selector
	attribute), 518		method), 446
_Argun	nentAttributekwargs	_Ask()	(ToolChain.Mentor.QuestaSim.Configuration
	(lib.pyAttribute.ArgParseAttributes.Argument		method), 456
	attribute), 517		ToolChain.PoC.Configuration method), 461
_Argun	nentAttributekwargs		(ToolChain.Synopsys.Configuration method),
	(lib.pyAttribute.ArgParseAttributes.CommonA		
	attribute), 518		ToolChain.ToolConfiguration method), 494
_Argun	nentAttributekwargs		ToolChain.ToolSelector method), 496
	(lib.pyAttribute.ArgParseAttributes.CommonS		
	attribute), 519		ToolChain.Xilinx.Configuration method), 486
_Argun	nentAttributekwargs		(ToolChain.Xilinx.ISE.Configuration method),
	(lib.pyAttribute.ArgParseAttributes.SwitchArg		
	attribute), 518	_Ask()	(ToolChain.Xilinx.Vivado.Configuration
_Ask()	(ToolChain.Aldec.ActiveHDL.Configuration		method), 477
	method), 350	_AskCo	nfigureDefaultTools() (ToolChain.Configurator
	(ToolChain.Aldec.Configuration method), 363		method), 497
_Ask()	(ToolChain.Aldec.RivieraPRO.Configuration	_AskIns	talled() (ToolChain.Aldec.ActiveHDL.Configuration
	method), 356		method), 350
	(ToolChain.Altera.Configuration method), 380	_AskIns	· · · · · · · · · · · · · · · · · · ·
_Ask()	(ToolChain.Altera.ModelSim.AlteraEditionConfi		
	method), 368		stalled() (ToolChain.Aldec.RivieraPRO.Configuration
_Ask()	(ToolChain.Altera.ModelSim.AlteraStarterEditio	_	
	method), 371	_AskIns	· · · · · · · · · · · · · · · · · · ·
_Ask()	(ToolChain.Altera.ModelSim.Configuration		method), 380
A 1 0	method), 366	_AskIns	stalled() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
_Ask()	(ToolChain.Altera.Quartus.Configuration	A 1.T	method), 368
A 1 0	method), 374	_Askins	stalled() (ToolChain.Altera.ModelSim.AlteraStarterEditionConfig
	(ToolChain.AskMixIn method), 489	A 1.T	method), 371
	(ToolChain.Configuration method), 490	_Askins	talled() (ToolChain.Altera.ModelSim.Configuration
	(ToolChain.Configurator method), 497	A 1.T	method), 366
	(ToolChain.GHDL.Configuration method), 383	_Askins	talled() (ToolChain.Altera.Quartus.Configuration
_Ask()	(ToolChain.GTKWave.Configuration method),	A .1 T	method), 374
A 1 0	400	_Askins	talled() (ToolChain.Configuration method),
	(ToolChain.Git.Configuration method), 404	A 1.T	490
	(ToolChain.Intel.Configuration method), 425	_AskIns	· · · · · · · · · · · · · · · · · · ·
_Ask()	(ToolChain.Intel.ModelSim.Configuration		method), 383
A 1 ^	method), 413	_AskIns	· · · · · · · · · · · · · · · · · · ·
_Ask()	(ToolChain.Intel.ModelSim.IntelEditionConfigur		method), 400
A =1 \(\triangle\)	method), 415 (ToolChain Intel ModelSim IntelStantanEditionCo		stalled() (ToolChain.Git.Configuration method),
_Ask()	(ToolChain.Intel.ModelSim.IntelStarterEditionCo	_	
	method), 418	_AskIns	talled() (ToolChain.Intel.Configuration

```
method), 425
                                                     _AskYes_NoPass() (ToolChain.Altera.Quartus.Configuration
                                                              method), 374
_AskInstalled() (ToolChain.Intel.ModelSim.Configuration
         method), 413
                                                     _AskYes_NoPass() (ToolChain.AskMixIn method),
_AskInstalled() (ToolChain.Intel.ModelSim.IntelEditionConfigurations)
                                                      AskYes_NoPass() (ToolChain.Configuration method),
         method), 415
_AskInstalled() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
                                                     _AskYes_NoPass() (ToolChain.Configurator method),
         method), 418
_AskInstalled() (ToolChain.Intel.Quartus.Configuration
                                                              497
         method), 421
                                                     _AskYes_NoPass() (ToolChain.GHDL.Configuration
                                                              method), 383
_AskInstalled()
                    (ToolChain.Lattice.Configuration
         method), 434
                                                     _AskYes_NoPass() (ToolChain.GTKWave.Configuration
_AskInstalled() (ToolChain.Lattice.Diamond.Configuration
                                                              method), 400
         method), 427
                                                      AskYes_NoPass()
                                                                            (ToolChain.Git.Configuration
_AskInstalled() (ToolChain.Lattice.Synplify.Configuration
                                                              method), 404
                                                                           (ToolChain.Intel.Configuration
         method), 431
                                                     _AskYes_NoPass()
_AskInstalled()
                   (ToolChain.Mentor.Configuration
                                                              method), 425
         method), 459
                                                     _AskYes_NoPass() (ToolChain.Intel.ModelSim.Configuration
_AskInstalled() (ToolChain.Mentor.ModelSim.Configuration
                                                              method), 413
                                                     _AskYes_NoPass() (ToolChain.Intel.ModelSim.IntelEditionConfiguration
         method), 438
_AskInstalled() (ToolChain.Mentor.ModelSim.ModelSimPEConfigurationd), 416
         method), 440
                                                      _AskYes_NoPass() (ToolChain.Intel.ModelSim.IntelStarterEditionConfig
_AskInstalled() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration) 418
                                                     _AskYes_NoPass() (ToolChain.Intel.Quartus.Configuration
         method), 443
_AskInstalled() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration) 421
                                                     _AskYes_NoPass() (ToolChain.Lattice.Configuration
         method), 445
_AskInstalled() (ToolChain.Mentor.QuestaSim.Configuration
                                                              method), 434
         method), 456
                                                     _AskYes_NoPass() (ToolChain.Lattice.Diamond.Configuration
                      (ToolChain.PoC.Configuration
AskInstalled()
                                                              method), 427
                                                     _AskYes_NoPass() (ToolChain.Lattice.Synplify.Configuration
         method), 461
                 (ToolChain.Synopsys.Configuration
                                                              method), 432
_AskInstalled()
         method), 464
                                                     _AskYes_NoPass() (ToolChain.Mentor.Configuration
_AskInstalled()
                      (ToolChain.ToolConfiguration
                                                              method), 459
         method), 494
                                                     _AskYes_NoPass() (ToolChain.Mentor.ModelSim.Configuration
                    (ToolChain.VendorConfiguration
                                                              method), 438
_AskInstalled()
         method), 492
                                                     _AskYes_NoPass() (ToolChain.Mentor.ModelSim.ModelSimPEConfigur
_AskInstalled()
                    (ToolChain.Xilinx.Configuration
                                                              method), 441
         method), 486
                                                     _AskYes_NoPass() (ToolChain.Mentor.ModelSim.ModelSimSE32Config
_AskInstalled() (ToolChain.Xilinx.ISE.Configuration
                                                              method), 443
                                                     _AskYes_NoPass() (ToolChain.Mentor.ModelSim.ModelSimSE64Config
         method), 468
_AskInstalled() (ToolChain.Xilinx.Vivado.Configuration
                                                              method), 445
         method), 477
                                                     _AskYes_NoPass() (ToolChain.Mentor.ModelSim.Selector
_AskSelection() (ToolChain.Mentor.ModelSim.Selector
                                                              method), 446
                                                     _AskYes_NoPass() (ToolChain.Mentor.QuestaSim.Configuration
         method), 446
_AskSelection() (ToolChain.ToolSelector method), 495
                                                              method), 456
_AskYes_NoPass() (ToolChain.Aldec.ActiveHDL.ConfigurAsilorYes_NoPass()
                                                                           (ToolChain.PoC.Configuration
         method), 350
                                                              method), 461
                    (ToolChain.Aldec.Configuration
                                                    _AskYes_NoPass() (ToolChain.Synopsys.Configuration
_AskYes_NoPass()
         method), 363
                                                              method), 464
_AskYes_NoPass() (ToolChain.Aldec.RivieraPRO.Configurasiones_NoPass()
                                                                            (ToolChain.ToolConfiguration
         method), 357
                                                              method), 494
                    (ToolChain.Altera.Configuration _AskYes_NoPass() (ToolChain.ToolSelector method),
_AskYes_NoPass()
                                                              496
         method), 380
_AskYes_NoPass() (ToolChain.Altera.ModelSim.AlteraEditionComfNonPasis()
                                                                         (ToolChain. VendorConfiguration
         method), 368
                                                              method), 492
_AskYes_NoPass() (ToolChain.Altera.ModelSim.AlteraStaAskYes_NoPassiQuratiOnolChain.Xilinx.Configuration
         method), 371
                                                              method), 486
_AskYes_NoPass() (ToolChain.Altera.ModelSim.Configuration (ToolChain.Xilinx.ISE.Configuration
         method), 366
                                                              method), 468
```

```
_AskYes_NoPass() (ToolChain.Xilinx.Vivado.ConfiguratiorAsk_YesNoPass() (ToolChain.Mentor.QuestaSim.Configuration
         method), 477
                                                              method), 456
_Ask_YesNoPass() (ToolChain.Aldec.ActiveHDL.ConfigurAtionYesNoPass()
                                                                           (ToolChain.PoC.Configuration
         method), 350
                                                              method), 461
                    (ToolChain.Aldec.Configuration _Ask_YesNoPass() (ToolChain.Synopsys.Configuration
_Ask_YesNoPass()
         method), 363
                                                              method), 464
Ask YesNoPass() (ToolChain.Aldec.RivieraPRO.ConfigurationYesNoPass()
                                                                            (ToolChain.ToolConfiguration
         method), 357
                                                              method), 494
                    (ToolChain.Altera.Configuration Ask YesNoPass() (ToolChain.ToolSelector method),
_Ask_YesNoPass()
         method), 380
                                                              496
_Ask_YesNoPass() (ToolChain.Altera.ModelSim.AlteraEditionleConfiguration (ToolChain.VendorConfiguration
         method), 368
                                                              method), 492
_Ask_YesNoPass() (ToolChain.Altera.ModelSim.AlteraStartskEdieixNoCrassigurat(ToolChain.Xilinx.Configuration
         method), 371
                                                              method), 486
_Ask_YesNoPass() (ToolChain.Altera.ModelSim.Configuration_YesNoPass() (ToolChain.Xilinx.ISE.Configuration
         method), 366
                                                              method), 468
_Ask_YesNoPass() (ToolChain.Altera.Quartus.Configurationsk_YesNoPass() (ToolChain.Xilinx.Vivado.Configuration
         method), 374
                                                              method), 477
_Ask_YesNoPass() (ToolChain.AskMixIn method),
                                                    _CheckModelSimVersion()
                                                              (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
_Ask_YesNoPass() (ToolChain.Configuration method),
                                                              method), 368
                                                     _CheckModelSimVersion()
_Ask_YesNoPass() (ToolChain.Configurator method),
                                                              (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration
                                                              method), 371
_Ask_YesNoPass() (ToolChain.GHDL.Configuration
                                                     _CheckModelSimVersion()
                                                              (ToolChain.Altera.ModelSim.Configuration
         method), 383
Ask YesNoPass() (ToolChain.GTKWave.Configuration
                                                              method), 366
                                                     CheckModelSimVersion()
         method), 400
                       (ToolChain.Git.Configuration
                                                              (ToolChain.Intel.ModelSim.Configuration
_Ask_YesNoPass()
         method), 404
                                                              method), 413
                      (ToolChain.Intel.Configuration
_Ask_YesNoPass()
                                                     _CheckModelSimVersion()
         method), 425
                                                              (ToolChain.Intel.ModelSim.IntelEditionConfiguration
_Ask_YesNoPass() (ToolChain.Intel.ModelSim.Configuration
                                                              method), 416
                                                     _CheckModelSimVersion()
         method), 413
_Ask_YesNoPass() (ToolChain.Intel.ModelSim.IntelEditionConfigu(FixiolChain.Intel.ModelSim.IntelStarterEditionConfiguration
         method), 416
                                                              method), 418
_Ask_YesNoPass() (ToolChain.Intel.ModelSim.IntelStarterElicibModelSimWornion()
                                                              (ToolChain.Mentor.ModelSim.Configuration
         method), 418
_Ask_YesNoPass() (ToolChain.Intel.Quartus.Configuration
                                                              method), 437
                                                     _CheckModelSimVersion()
         method), 421
                                                              (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
_Ask_YesNoPass() (ToolChain.Lattice.Configuration
         method), 434
                                                              method), 441
_Ask_YesNoPass() (ToolChain.Lattice.Diamond.Configura@heckModelSimVersion()
         method), 427
                                                              (Tool Chain. Mentor. Model Sim. Model Sim SE 32 Configuration\\
_Ask_YesNoPass() (ToolChain.Lattice.Synplify.Configuration
                                                              method), 443
                                                     _CheckModelSimVersion()
         method), 432
_Ask_YesNoPass() (ToolChain.Mentor.Configuration
                                                              (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configuration\\
         method), 459
                                                              method), 445
Ask YesNoPass() (ToolChain.Mentor.ModelSim.ConfigurationkModelSimVersion()
                                                              (ToolChain.Mentor.QuestaSim.Configuration
         method), 438
_Ask_YesNoPass() (ToolChain.Mentor.ModelSim.ModelSimPEConfigthrad)pn456
                                                     _CheckQuestaSimVersion()
         method), 441
\_Ask\_YesNoPass() \ (ToolChain.Mentor.ModelSim.ModelSimSE32Q \ \textit{Cloubly Chattion} Mentor.QuestaSim.Configuration
         method), 443
                                                              method), 455
_Ask_YesNoPass() (ToolChain.Mentor.ModelSim.ModelSi603Fi646dAffigibateon_command
                                                              (lib.py Attribute. Arg Parse Attributes. Command Attribute\\
         method), 445
_Ask_YesNoPass() (ToolChain.Mentor.ModelSim.Selector
                                                              attribute), 517
         method), 447
                                                     _CommandAttribute__handler
```

(1'1 A44-'1- 4 - A D A44-'1- 4 C	AuGhafa and an Intrataction and
(lib.pyAttribute.ArgParseAttributes.Command	
attribute), 517	(ToolChain.Git.Configuration method),
_CommandAttributekwargs	404
(lib.pyAttribute.ArgParseAttributes.Command	
attribute), 517	(ToolChain.Git.Configuration method),
_CommandGroupAttributegroupName	404
(lib.pyAttribute.ArgParseAttributes.Command	
attribute), 516	(ToolChain.Git.Configuration method),
_ConfigurationLoop() (ToolChain.Configurator	404
method), 496	_ConfigurationWriteGHDLSection()
_ConfigurationCheckActiveHDLVersion()	(ToolChain.GHDL.Configuration method),
(ToolChain.Aldec.ActiveHDL.Configuration	384
method), 350	_ConfigurationWriteGitSection()
_ConfigurationCheckDiamondVersion()	(ToolChain.Git.Configuration method),
(ToolChain.Lattice.Diamond.Configuration	404
method), 427	_ConfigurationWriteGtkWaveSection()
_ConfigurationCheckISEVersion()	(ToolChain.GTKWave.Configuration
(ToolChain.Xilinx.ISE.Configuration	method), 400
method), 468	_ConfigureBinaryDirectory()
_ConfigurationCheckQuartusVersion()	(ToolChain.Aldec.ActiveHDL.Configuration
(ToolChain.Altera.Quartus.Configuration	method), 350
method), 374	_ConfigureBinaryDirectory()
_ConfigurationCheckQuartusVersion()	(ToolChain.Aldec.RivieraPRO.Configuration
(ToolChain.Intel.Quartus.Configuration	method), 357
method), 421	_ConfigureBinaryDirectory()
_ConfigurationCheckRivieraPROVersion()	(Tool Chain. Altera. Model Sim. Altera Edition Configuration
(ToolChain.Aldec.RivieraPRO.Configuration	method), 368
method), 357	_ConfigureBinaryDirectory()
_ConfigurationCheckVivadoVersion()	(ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration
(ToolChain.Xilinx.Vivado.Configuration	method), 371
method), 477	_ConfigureBinaryDirectory()
_ConfigurationGetGitDirectory()	(ToolChain.Altera.ModelSim.Configuration
(ToolChain.Git.Configuration method),	method), 366
404	_ConfigureBinaryDirectory()
_ConfigurationGetModelSimVersion()	(ToolChain.Altera.Quartus.Configuration
(ToolChain.Altera.ModelSim.AlteraEditionCo	
method), 368	_ConfigureBinaryDirectory()
_ConfigurationGetModelSimVersion()	(ToolChain.GHDL.Configuration method),
(ToolChain.Altera.ModelSim.AlteraStarterEdi	
method), 371	_ConfigureBinaryDirectory()
_ConfigurationGetModelSimVersion()	(ToolChain.GTKWave.Configuration
(ToolChain.Altera.ModelSim.Configuration	method), 400
`	
method), 366	_ConfigureBinaryDirectory()
_ConfigurationGetModelSimVersion()	(ToolChain.Git.Configuration method),
(ToolChain.Intel.ModelSim.Configuration	404
method), 413	_ConfigureBinaryDirectory()
_ConfigurationGetModelSimVersion()	(ToolChain.Intel.ModelSim.Configuration
(ToolChain.Intel.ModelSim.IntelEditionConfig	
method), 416	_ConfigureBinaryDirectory()
_ConfigurationGetModelSimVersion()	(Tool Chain. Intel. Model Sim. Intel Edition Configuration
(ToolChain.Intel.ModelSim.IntelStarterEdition	
method), 418	_ConfigureBinaryDirectory()
_ConfigurationInstallGitFilters()	(Tool Chain. Intel. Model Sim. Intel Starter Edition Configuration
(ToolChain.Git.Configuration method),	method), 418
404	_ConfigureBinaryDirectory()
_ConfigurationInstallGitHooks()	(ToolChain.Intel.Quartus.Configuration
(ToolChain.Git.Configuration method),	method), 421
404	_ConfigureBinaryDirectory()

(ToolChain Lattice Diamond Configuration	Configura Edition () (Tool Chain Intol Operator Configuration
(ToolChain.Lattice.Diamond.Configuration method), 426	_ConfigureEdition() (ToolChain.Intel.Quartus.Configuration method), 421
_ConfigureBinaryDirectory()	_ConfigureEdition() (ToolChain.Lattice.Diamond.Configuration
(ToolChain.Lattice.Synplify.Configuration	method), 427
method), 432	_ConfigureEdition() (ToolChain.Lattice.Synplify.Configuration
_ConfigureBinaryDirectory()	method), 432
(ToolChain.Mentor.ModelSim.Configuration	_ConfigureEdition() (ToolChain.Mentor.ModelSim.Configuration
method), 438	method), 438
_ConfigureBinaryDirectory()	_ConfigureEdition() (ToolChain.Mentor.ModelSim.ModelSimPEConfigu
(ToolChain.Mentor.ModelSim.ModelSimPECo	
method), 441	_ConfigureEdition() (ToolChain.Mentor.ModelSim.ModelSimSE32Confi
_ConfigureBinaryDirectory()	method), 441
	Configuration() (ToolChain.Mentor.ModelSim.ModelSimSE64Confi
method), 443	method), 444
_ConfigureBinaryDirectory()	_ConfigureEdition() (ToolChain.Mentor.QuestaSim.Configuration
(ToolChain.Mentor.ModelSim.ModelSimSE64	
method), 445	_ConfigureEdition() (ToolChain.PoC.Configuration
_ConfigureBinaryDirectory()	method), 461
(ToolChain.Mentor.QuestaSim.Configuration	_ConfigureEdition() (ToolChain.ToolConfiguration
method), 456	method), 493
_ConfigureBinaryDirectory()	_ConfigureEdition() (ToolChain.Xilinx.ISE.Configuration
(ToolChain.PoC.Configuration method),	method), 468
461	_ConfigureEdition() (ToolChain.Xilinx.Vivado.Configuration
_ConfigureBinaryDirectory()	method), 477
(ToolChain.ToolConfiguration method),	_ConfigureInstallationDirectory()
493	(ToolChain.Aldec.ActiveHDL.Configuration
_ConfigureBinaryDirectory()	method), 350
(ToolChain.Xilinx.ISE.Configuration	_ConfigureInstallationDirectory()
method), 468	(ToolChain.Aldec.Configuration method),
_ConfigureBinaryDirectory()	363
(ToolChain.Xilinx.Vivado.Configuration	_ConfigureInstallationDirectory()
method), 477	(ToolChain.Aldec.RivieraPRO.Configuration
_ConfigureDefaultTools() (ToolChain.Configurator	method), 357
method), 496	_ConfigureInstallationDirectory()
_ConfigureEdition() (ToolChain.Aldec.ActiveHDL.Confi	iguration (ToolChain.Altera.Configuration method), 380
method), 349 _ConfigureEdition() (ToolChain.Aldec.RivieraPRO.Conf	
method), 357	(ToolChain.Altera.ModelSim.AlteraEditionConfiguration
_ConfigureEdition() (ToolChain.Altera.ModelSim.Altera	· · · · · · · · · · · · · · · · · · ·
method), 368	_ConfigureInstallationDirectory()
	configuremstariationDirectory() StarterEdit(dioGl@l@igin:Atltara.ModelSim.AlteraStarterEditionConfiguration
method), 371	method), 371
_ConfigureEdition() (ToolChain.Altera.ModelSim.Config	
method), 365	(ToolChain.Altera.ModelSim.Configuration
_ConfigureEdition() (ToolChain.Altera.Quartus.Configur	
method), 374	_ConfigureInstallationDirectory()
_ConfigureEdition() (ToolChain.GHDL.Configuration	(ToolChain.Altera.Quartus.Configuration
method), 384	method), 374
_ConfigureEdition() (ToolChain.GTKWave.Configuration	
method), 400	(ToolChain.Configuration method), 490
	_ConfigureInstallationDirectory()
method), 404	(ToolChain.GHDL.Configuration method),
_ConfigureEdition() (ToolChain.Intel.ModelSim.Configu	· · · · · · · · · · · · · · · · · · ·
method), 412	_ConfigureInstallationDirectory()
_ConfigureEdition() (ToolChain.Intel.ModelSim.IntelEdi	• "
method), 416	method), 401
_ConfigureEdition() (ToolChain.Intel.ModelSim.IntelSta	rteCodifigunChusfigllatitioDirectory()
method), 418	(ToolChain.Git.Configuration method),

404	_ConfigureInstallationDirectory()
_ConfigureInstallationDirectory()	(ToolChain.Xilinx.ISE.Configuration
(ToolChain.Intel.Configuration method),	method), 468
425	_ConfigureInstallationDirectory()
_ConfigureInstallationDirectory()	(ToolChain.Xilinx.Vivado.Configuration
(ToolChain.Intel.ModelSim.Configuration	method), 477
method), 413	_ConfigureScriptDirectory()
_ConfigureInstallationDirectory()	(ToolChain.GHDL.Configuration method),
(ToolChain.Intel.ModelSim.IntelEditionConfig	guration 382
method), 416	_ConfigureTools() (ToolChain.Configurator method),
_ConfigureInstallationDirectory()	496
	Catholytigutic Mersion() (Tool Chain. Aldec. Active HDL. Configuration
method), 418	method), 350
_ConfigureInstallationDirectory()	$\_Configure Version () \ (Tool Chain. Aldec. Riviera PRO. Configuration$
(ToolChain.Intel.Quartus.Configuration	method), 357
method), 421	$\_Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera. $
_ConfigureInstallationDirectory()	method), 368
(ToolChain.Lattice.Configuration method),	$\_Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configure Version () \ (Tool Chain. Altera. Model Sim. Altera. M$
434	method), 371
_ConfigureInstallationDirectory()	$\_Configure Version () \ (Tool Chain. Altera. Model Sim. Configuration$
(ToolChain.Lattice.Diamond.Configuration	method), 366
method), 427	$\_Configure Version () \ (Tool Chain. Altera. Quartus. Configuration$
_ConfigureInstallationDirectory()	method), 374
(ToolChain.Lattice.Synplify.Configuration	_ConfigureVersion() (ToolChain.GHDL.Configuration
method), 432	method), 384
_ConfigureInstallationDirectory()	_ConfigureVersion() (ToolChain.GTKWave.Configuration
(ToolChain.Mentor.Configuration method),	method), 401
459	_ConfigureVersion() (ToolChain.Git.Configuration
_ConfigureInstallationDirectory()	method), 405
(ToolChain.Mentor.ModelSim.Configuration	$\_Configure Version () \ (Tool Chain. Intel. Model Sim. Configuration$
method), 438	method), 413
_ConfigureInstallationDirectory()	$\_Configure Version() \ (Tool Chain. Intel. Model Sim. Intel Edition Configuration Co$
(ToolChain.Mentor.ModelSim.ModelSimPECo	
method), 441	_ConfigureVersion() (ToolChain.Intel.ModelSim.IntelStarterEditionConfi
_ConfigureInstallationDirectory()	method), 418
	Configuration () (ToolChain.Intel.Quartus.Configuration
method), 443	method), 421
_ConfigureInstallationDirectory()	_ConfigureVersion() (ToolChain.Lattice.Diamond.Configuration
(ToolChain.Mentor.ModelSim.ModelSimSE64	
method), 445	_ConfigureVersion() (ToolChain.Lattice.Synplify.Configuration
_ConfigureInstallationDirectory()	method), 432
(ToolChain.Mentor.QuestaSim.Configuration	_ConfigureVersion() (ToolChain.Mentor.ModelSim.Configuration
method), 456	method), 438  Configura Version ((Tool Chain Monter Model Sim Model Sim PEConfiguration)
_ConfigureInstallationDirectory() (ToolChain.PoC.Configuration method),	_ConfigureVersion() (ToolChain.Mentor.ModelSim.ModelSimPEConfigurethod), 441
461	_Configure Version() (ToolChain.Mentor.ModelSim.ModelSimSE32Confi
_ConfigureInstallationDirectory()	method), 443
(ToolChain.Synopsys.Configuration	_Configure Version() (ToolChain.Mentor.ModelSim.ModelSimSE64Confi
method), 464	method), 445
_ConfigureInstallationDirectory()	_Configure Version() (ToolChain.Mentor.QuestaSim.Configuration
(ToolChain.ToolConfiguration method),	method), 457
494	_Configure Version() (ToolChain.PoC.Configuration
_ConfigureInstallationDirectory()	method), 461
(ToolChain.VendorConfiguration method),	_Configure Version() (ToolChain.ToolConfiguration
492	method), 493
_ConfigureInstallationDirectory()	_Configure Version() (ToolChain.Xilinx.ISE.Configuration
(ToolChain.Xilinx.Configuration method),	method), 468
486	_Configure Version() (ToolChain.Xilinx.Vivado.Configuration
100	

method), 477		method), 290	
_CreatePoCProject() (Base.Shared.Shared	method),	_DecodeLatticeLCM() (DataBase.Conf method), 290	ig.Device
_CreatePoCProject() (Compiler.Compiler met		_DecodeLatticeLFE() (DataBase.Conf	ig.Device
_CreatePoCProject() (Compiler.ISECompiler. method), 268	_	method), 290 _DecodeXilinx() (DataBase.Config.Device	method),
_CreatePoCProject()     piler.LSECompiler.Compiler	(Com-method),	290 _DefaultAttributehandler	
270		(lib.py Attribute. Arg Parse Attributes.	DefaultAttribute
_CreatePoCProject()     piler.QuartusCompiler.Compiler     272	(Commethod),	attribute), 517 _Evaluate() (DataBase.Solution.FileListFile 309	method),
_CreatePoCProject()	(Com-	_Evaluate() (Parser.FilesParser.FilesPar	rserMixIn
piler.VivadoCompiler.Compiler 273	method),	method), 326 _EvaluatePath() (DataBase.Solution.Fi	leListFile
_CreatePoCProject()	(Com-	method), 309	
piler.XCICompiler.Compiler	method),	_EvaluatePath() (Parser.FilesParser.FilesParmethod), 326	rserMixIn
_CreatePoCProject()	(Com-	_ExecuteCopyTasks() (Compiler.Compiler	method),
piler.XCOCompiler.Compiler 277	method),	282 _ExecuteCopyTasks()	(Com-
_CreatePoCProject()	(Com-	piler.ISECompiler.Compiler	method),
piler.XSTCompiler.Compiler	method),	268	method),
279	memou),	_ExecuteCopyTasks()	(Com-
_CreatePoCProject()	(Simula-	piler.LSECompiler.Compiler	method),
tor.ActiveHDLSimulator.Simulator	*	270	,,
333	,	_ExecuteCopyTasks()	(Com-
_CreatePoCProject() tor.CocotbSimulator.Simulator	(Simula- method),	piler.QuartusCompiler.Compiler 272	method),
334	, ,	_ExecuteCopyTasks()	(Com-
_CreatePoCProject()	(Simula-	piler.VivadoCompiler.Compiler	method),
tor.GHDLSimulator.Simulator	method),	273	
336		_ExecuteCopyTasks()	(Com-
_CreatePoCProject()	(Simula-	piler.XCICompiler.Compiler	method),
tor.ISESimulator.Simulator method)	, 338	275	
_CreatePoCProject()	(Simula-	_ExecuteCopyTasks()	(Com-
	method),	piler.XCOCompiler.Compiler	method),
339		277	
_CreatePoCProject()	(Simula-	_ExecuteCopyTasks()	(Com-
tor.QuestaSimulator.Simulator 341	method),	piler.XSTCompiler.Compiler 279	method),
_CreatePoCProject() (Simulator.Simulator 346	method),	_ExecuteDeleteTasks() (Compiler.Compiler 282	method),
_CreatePoCProject()	(Simula-	_ExecuteDeleteTasks()	(Com-
tor. Vivado Simulator. Simulator	method),	piler.ISECompiler.Compiler	method),
342		268	
_DEFAULT_INTERPOLATION		_ExecuteDeleteTasks()	(Com-
(lib.ExtendedConfigParser.Extended attribute), 508	lConfigPar	ser piler.LSECompiler.Compiler 270	method),
_DecodeAltera() (DataBase.Config.Device	method),	_ExecuteDeleteTasks()	(Com-
290 _DecodeGeneric() (DataBase.Config.Device	method)	piler.QuartusCompiler.Compiler 272	method),
DecodeGeneric() (DataBase.Conng.Device	memou),	_ExecuteDeleteTasks()	(Com-
_DecodeLatticeECP3() (DataBase.Conf	ig Device	piler.VivadoCompiler.Compiler	method),
method), 290	15.120100	273	,,
_DecodeLatticeECP5() (DataBase.Conf	ig.Device	_ExecuteDeleteTasks()	(Com-
method), 290		piler.XCICompiler.Compiler	method),
_DecodeLatticeICE() (DataBase.Conf	ig.Device	275	

_ExecuteDeleteTasks()	(Com-	attribute), 475
piler.XCOCompiler.Compiler 277	method),	_FileType (ToolChain.Xilinx.Vivado.VivadoProjectFile attribute), 484
_ExecuteDeleteTasks()     piler.XSTCompiler.Compiler	(Com- method),	_FileType (ToolChain.Xilinx.Vivado.XilinxDesignConstraintFile attribute), 484
279		_FlagsArithmeticMixinbits (Base.Project.FileTypes
_ExecuteReplaceTasks() (Compiler.Compil	er method),	attribute), 258 _FlagsArithmeticMixinbits
_ExecuteReplaceTasks()	(Com-	(DataBase.Entity.BaseFlags attribute),
piler.ISECompiler.Compiler 268	method),	292 _FlagsArithmeticMixinbits
_ExecuteReplaceTasks()     piler.LSECompiler.Compiler	(Com- method),	(DataBase.Entity.NetlistKind attribute), 293
270		_FlagsArithmeticMixinbits
_ExecuteReplaceTasks()     piler.QuartusCompiler.Compiler	(Com- method),	(DataBase.Entity.TestbenchKind attribute), 292
272 _ExecuteReplaceTasks()	(Com-	_FlagsArithmeticMixinbits (Simula- tor.SimulationSteps attribute), 344
piler.VivadoCompiler.Compiler	method),	_FlagsArithmeticMixincreate_flags_instance()
273 _ExecuteReplaceTasks()	(Com-	(Base.Project.FileTypes method), 258 _FlagsArithmeticMixincreate_flags_instance()
piler.XCICompiler.Compiler	method),	(DataBase.Entity.BaseFlags method), 292
275 _ExecuteReplaceTasks()	(Com-	_FlagsArithmeticMixincreate_flags_instance() (DataBase.Entity.NetlistKind method), 293
piler.XCOCompiler.Compiler 277	method),	_FlagsArithmeticMixincreate_flags_instance() (DataBase.Entity.TestbenchKind method),
_ExecuteReplaceTasks()	(Com-	292
piler.XSTCompiler.Compiler 279	method),	_FlagsArithmeticMixincreate_flags_instance() (Simulator.SimulationSteps method), 344
_FileType (Base.Project.CocotbSourceFile 265	attribute),	_Flagsinternal_str() (Base.Project.FileTypes method), 258
_FileType (Base.Project.ConstraintFile attri	bute), 262	_Flagsinternal_str() (DataBase.Entity.BaseFlags
_FileType (Base.Project.File attribute), 262 _FileType (Base.Project.ProjectFile attribute)	e), 262	method), 292 _Flagsinternal_str() (DataBase.Entity.NetlistKind
_FileType (Base.Project.PythonSourceFile 264	attribute),	method), 293 _Flagsinternal_str() (DataBase.Entity.TestbenchKind
_FileType (Base.Project.SettingsFile attribu		method), 292
_FileType (Base.Project.SourceFile attribute _FileType (Base.Project.VHDLSourceFile	* *	_Flagsinternal_str() (Simulator.SimulationSteps method), 344
263 _FileType (Base.Project.VerilogSourceFile	attribute)	_GenerateXilinxProjectFileContent() (Compiler.XSTCompiler.Compiler method),
264		279
_FileType (DataBase.Solution.FileListFile 309	attribute),	_GenerateXilinxProjectFileContent() (Simulator.ISESimulator.Simulator method), 338
_FileType (DataBase.Solution.RulesFile att _FileType (ToolChain.Altera.Quartus.Quart		_GenerateXilinxProjectFileContent() (Simulator.VivadoSimulator.Simulator method),
attribute), 378	-	342
_FileType (ToolChain.Altera.Quartus.Qua attribute), 378	rtusSettings	_GenerateXilinxProjectFileContent() (ToolChain.Xilinx.XilinxProjectExportMixIn
_FileType (ToolChain.Lattice.Diamond.Synattribute), 430	thesisArgum	
_FileType (ToolChain.Lattice.LatticeDesign	ConstraintFi	le (ToolChain.Mentor.ModelSim.Selector
attribute), 435 _FileType (ToolChain.Synopsys.SynopsysD	esignConstra	method), 447  min <b>Get</b> ConfiguredEditions() (ToolChain.ToolSelector
attribute), 464 _FileType (ToolChain.Xilinx.ISE.ISE		method), 495 _GetDefaultEdition() (ToolChain.Aldec.ActiveHDL.Configuration
attribute), 474		method), 350
_FileType (ToolChain.Xilinx.ISE.UserCo	nstraintFile	$\_GetDefaultEdition() \ (ToolChain. Aldec. Riviera PRO. Configuration PRO. Configuration$

method), 357	ToolChain.Altera.ModelSim.AlteraEditionConfiguration
_GetDefaultEdition() (ToolChain.Altera.ModelSim.AlteraEditionCommethod), 369GetDefault	nfighod)iറി69 ltInstallationDirectory()
GetDefaultEdition() (ToolChain.Altera.ModelSim.AlteraStarterEdit	
	nethod), 371
_GetDefaultEdition() (ToolChain.Altera.ModelSim.ConfiguGatiOnfaul	ltInstallationDirectory()
method), 366	ToolChain.Altera.ModelSim.Configuration
_GetDefaultEdition() (ToolChain.Altera.Quartus.Configuration m	nethod), 366
method), 374GetDefaul	ltInstallationDirectory()
_GetDefaultEdition() (ToolChain.GHDL.Configuration (	ToolChain.Altera.Quartus.Configuration
method), 384	nethod), 374
_GetDefaultEdition() (ToolChain.GTKWave.ConfigurationGetDefault	ltInstallationDirectory()
method), 401	ToolChain.Configuration method), 490
_GetDefaultEdition() (ToolChain.Git.Configuration _GetDefault	ltInstallationDirectory()
method), 405	ToolChain.GHDL.Configuration method),
	82
• •	ltInstallationDirectory()
_GetDefaultEdition() (ToolChain.Intel.ModelSim.IntelEditionConfig	· ·
	nethod), 399
_GetDefaultEdition() (ToolChain.Intel.ModelSim.IntelStartGdfDdfanl	
	ToolChain.Git.Configuration method),
	103
	ltInstallationDirectory()
	ToolChain.Intel.Configuration method),
	23
_GetDefaultEdition() (ToolChain.Lattice.Synplify.Configur@iotDefault	
	ToolChain.Intel.ModelSim.Configuration
_GetDefaultEdition() (ToolChain.Mentor.ModelSim.Configuration m	•
	ltInstallationDirectory()
GetDefaultEdition() (ToolChain.Mentor.ModelSim.ModelSimPEC6	• "
	nethod), 416
_GetDefaultEdition() (ToolChain.Mentor.ModelSim.ModelSimtISet320	
	ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
GetDefaultEdition() (ToolChain.Mentor.ModelSim.ModelSimSE64	
	ltInstallationDirectory()
	• "
_GetDefaultEdition() (ToolChain.Mentor.QuestaSim.Configuration (	
	nethod), 421
_GetDefaultEdition() (ToolChain.PoC.Configuration _GetDefaul	• "
	ToolChain.Lattice.Configuration method),
=	33
	ltInstallationDirectory()
	ToolChain.Lattice.Diamond.Configuration
	nethod), 428
_GetDefaultEdition() (ToolChain.Xilinx.Vivado.ConfigurattortDefault	• •
	ToolChain.Lattice.Synplify.Configuration
	nethod), 432
• =	ltInstallationDirectory()
	ToolChain.Mentor.Configuration method),
= • · · · · · · · · · · · · · · · · · ·	58
· · · · · · · · · · · · · · · · · · ·	ltInstallationDirectory()
	ToolChain.Mentor.ModelSim.Configuration
• "	nethod), 438
· · · · · · · · · · · · · · · · · · ·	ltInstallationDirectory()
	ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
• "	nethod), 441
(ToolChain.Altera.Configuration method), _GetDefaul	ltInstallationDirectory()
379	ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
_GetDefaultInstallationDirectory() m	nethod), 443

_GetDefaultInstallationDirectory()	method), 401
(ToolChain.Mentor.ModelSim.ModelSimSE64	
method), 446	(ToolChain.Git.Configuration method),
_GetDefaultInstallationDirectory()	405
(ToolChain.Mentor.QuestaSim.Configuration	· · · · · · · · · · · · · · · · · · ·
method), 457	(ToolChain.Intel.Configuration method),
_GetDefaultInstallationDirectory()	425
	_GetDefaultOptionValue()
461	(ToolChain.Intel.ModelSim.Configuration
_GetDefaultInstallationDirectory()	method), 414
(ToolChain.Synopsys.Configuration	_GetDefaultOptionValue()
method), 462	(ToolChain.Intel.ModelSim.IntelEditionConfiguration
_GetDefaultInstallationDirectory()	method), 416
(ToolChain.ToolConfiguration method), 494	_GetDefaultOptionValue()
	(ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
_GetDefaultInstallationDirectory() (ToolChain.VendorConfiguration method),	method), 418 _GetDefaultOptionValue()
492	(ToolChain.Intel.Quartus.Configuration
_GetDefaultInstallationDirectory()	method), 421
	_GetDefaultOptionValue()
485	(ToolChain.Lattice.Configuration method),
_GetDefaultInstallationDirectory()	434
(ToolChain.Xilinx.ISE.Configuration	_GetDefaultOptionValue()
method), 468	(ToolChain.Lattice.Diamond.Configuration
_GetDefaultInstallationDirectory()	method), 428
(ToolChain.Xilinx.Vivado.Configuration	_GetDefaultOptionValue()
method), 478	(ToolChain.Lattice.Synplify.Configuration
_GetDefaultOptionValue()	method), 432
(ToolChain.Aldec.ActiveHDL.Configuration	_GetDefaultOptionValue()
method), 350	(ToolChain.Mentor.Configuration method),
_GetDefaultOptionValue()	459
	_GetDefaultOptionValue()
363	(ToolChain.Mentor.ModelSim.Configuration
_GetDefaultOptionValue()	method), 439
(ToolChain.Aldec.RivieraPRO.Configuration	
method), 357	(ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
_GetDefaultOptionValue()	method), 441
•	_GetDefaultOptionValue()
381	(ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
_GetDefaultOptionValue()	method), 443
(ToolChain.Altera.ModelSim.AlteraEditionCo	nfi@cetDixfaultOptionValue()
method), 369	(ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
_GetDefaultOptionValue()	method), 446
(ToolChain.Altera.ModelSim.AlteraStarterEdit	tion George Control of the Control o
method), 371	(ToolChain.Mentor.QuestaSim.Configuration
_GetDefaultOptionValue()	method), 457
(ToolChain.Altera.ModelSim.Configuration	_GetDefaultOptionValue()
method), 366	(ToolChain.PoC.Configuration method),
_GetDefaultOptionValue()	461
(ToolChain.Altera.Quartus.Configuration	_GetDefaultOptionValue()
method), 374	(ToolChain.Synopsys.Configuration
_GetDefaultOptionValue() (ToolChain.Configuration	method), 464
method), 490	_GetDefaultOptionValue()
_GetDefaultOptionValue()	(ToolChain.ToolConfiguration method),
(ToolChain.GHDL.Configuration method),	494
384	_GetDefaultOptionValue()
_GetDefaultOptionValue()	(ToolChain.VendorConfiguration method),
(ToolChain GTKWave Configuration	492

_GetDefaultOptionValue()	266	
	LParameters() (Compiler.Compiler 283	method),
_GetDefaultOptionValue()GetHD	LParameters()	(Com-
(ToolChain.Xilinx.ISE.Configuration	piler.ISECompiler.Compiler	method),
method), 468	268	
_GetDefaultOptionValue()GetHD	LParameters()	(Com-
(ToolChain.Xilinx.Vivado.Configuration	piler.LSECompiler.Compiler	method),
method), 478	270	
_GetDefaultVersion() (ToolChain.Aldec.ActiveHDL.ConfiguetHDD	LParameters()	(Com-
method), 350		method),
_GetDefaultVersion() (ToolChain.Aldec.RivieraPRO.Configuration	1 1	,,
The state of the s	LParameters()	(Com-
_GetDefaultVersion() (ToolChain.Altera.ModelSim.AlteraEditionC	**	method),
method), 369	273	<i>"</i>
_GetDefaultVersion() (ToolChain.Altera.ModelSim.Altera_StrettleHD	til Riva Cotters Oration	(Com-
method), 371	piler.XCICompiler.Compiler	method),
_GetDefaultVersion() (ToolChain.Altera.ModelSim.Configuration		
	LParameters()	(Com-
_GetDefaultVersion() (ToolChain.Altera.Quartus.Configuration	37	method),
method), 374	277	method),
_GetDefaultVersion() (ToolChain.GHDL.Configuration _GetHD	= ' '	(Com-
method), 384	piler.XSTCompiler.Compiler	method),
_GetDefaultVersion() (ToolChain.GTKWave.Configuration	279	method),
	LParameters()	(Simula-
_GetDefaultVersion() (ToolChain.Git.Configuration	tor.ActiveHDLSimulator.Simulator	•
method), 405	333	method),
		(Simula
_GetDefaultVersion() (ToolChain.Intel.ModelSim.Configur@icoHD)		(Simula-
method), 414	tor.CocotbSimulator.Simulator	method),
_GetDefaultVersion() (ToolChain.Intel.ModelSim.IntelEditionCon		(C' 1.
	LParameters()	(Simula-
_GetDefaultVersion() (ToolChain.Intel.ModelSim.IntelStarterEditi	•	method),
method), 419	336	(C: 1
_GetDefaultVersion() (ToolChain.Intel.Quartus.ConfiguratiGetHD)		(Simula-
method), 421	tor.ISESimulator.Simulator method)	
_GetDefaultVersion() (ToolChain.Lattice.Diamond.ConfiguratiFind)		(Simula-
method), 428	tor.ModelSimSimulator.Simulator	method),
	339	
——————————————————————————————————————	LParameters()	(Simula-
$\_GetDefaultVersion() \ (ToolChain.Mentor.ModelSim.Configuration \ Anti-Amount \ Anti$	=	method),
method), 439	341	
_GetDefaultVersion() (ToolChain.Mentor.ModelSim.		method),
method), 441	346	
_GetDefaultVersion() (ToolChain.Mentor.ModelSim.	B <b>PGamfigters()</b> on	(Simula-
method), 443	tor.VivadoSimulator.Simulator	method),
$\_GetDefaultVersion() \ (ToolChain.Mentor.ModelSim.ModelSimSE$	64€2onfiguration	
method), 446GetMod	delSimBinaryDirectory() (DataBa	ise.Query
$\_GetDefaultVersion() \ (ToolChain.Mentor.QuestaSim.Configuration \ Anti-Amount \ Ant$	n method), 316	
method), 457GetMod	delSimInstallationDirectory()	
_GetDefaultVersion() (ToolChain.PoC.Configuration	(DataBase.Query method), 316	
method), 461GetMod	delSimVersion()	
_GetDefaultVersion() (ToolChain.ToolConfiguration	(ToolChain.Altera.ModelSim.Altera	EditionConfiguration
method), 493	method), 369	C
_GetDefaultVersion() (ToolChain.Xilinx.ISE.ConfigurationGetMod	* *	
method), 468	(ToolChain.Altera.ModelSim.Altera	StarterEditionConfiguration
_GetDefaultVersion() (ToolChain.Xilinx.Vivado.Configuration	method), 371	
	delSimVersion()	
_GetHDLParameters() (Base.Shared.Shared method),	(ToolChain.Altera.ModelSim.Config	guration
	(1001011u111.11ttra.1v10ucibilii.CUllii)	501411011

method), 366		336	
_GetModelSimVersion()		_GetTimeDeltaSinceLastEvent()	(Simula-
(ToolChain.Intel.ModelSim.Configu	ıration	tor.ISESimulator.Simulator method	), 338
method), 414		_GetTimeDeltaSinceLastEvent()	(Simula-
_GetModelSimVersion()		tor.ModelSimSimulator.Simulator	method),
(ToolChain.Intel.ModelSim.IntelEd	itionConfig	guration 339	
method), 416		_GetTimeDeltaSinceLastEvent()	(Simula-
_GetModelSimVersion()		tor.QuestaSimulator.Simulator	method),
(ToolChain.Intel.ModelSim.IntelSta	rterEdition		
method), 419		_GetTimeDeltaSinceLastEvent() (Simulator.	Simulator
_GetModelSimVersion()		method), 346	
(ToolChain.Mentor.ModelSim.Conf	iguration		(Simula-
method), 437		tor. Vivado Simulator. Simulator	method),
_GetModelSimVersion()		342	
(ToolChain.Mentor.ModelSim.Mod	elSimPECo		ase.Query
method), 441		method), 316	
_GetModelSimVersion()			ase.Query
(ToolChain.Mentor.ModelSim.Mod	elSimSE32		
method), 443		_IntelEditionConfigurationeditionName	
_GetModelSimVersion()		(ToolChain.Intel.ModelSim.IntelEd	litionConfiguration
(ToolChain.Mentor.ModelSim.Mod	elSimSE64		
method), 446		_IntelStarterEditionConfigurationeditionNa	
_GetModelSimVersion()	c .:	(ToolChain.Intel.ModelSim.IntelSta	arterEditionConfiguration
(ToolChain.Mentor.QuestaSim.Com	figuration	attribute), 419	1 1T . 1 . 1
method), 457	1.01 1	_KEYCRE (lib.ExtendedConfigParser.Extend	ledInterpolation
_GetTimeDeltaSinceLastEvent() (Base.Share	ed.Shared	attribute), 507	1 17 . 1 .!
method), 265	C	_KEYCRE2 (lib.ExtendedConfigParser.Exter	adedinterpolation
_GetTimeDeltaSinceLastEvent() (Compiler.	Compiler	attribute), 507	
method), 283	(C	_LazyLoadable_Load()	
_GetTimeDeltaSinceLastEvent()	(Com-	(DataBase.Entity.CocoTestbench 301	method),
piler.ISECompiler.Compiler 268	method),	_LazyLoadable_Load()	
_GetTimeDeltaSinceLastEvent()	(Com-	(DataBase.Entity.CoreGeneratorNe	tlict
	method),	method), 304	tilst
270	memou),	_LazyLoadable_Load() (DataBase.Entity.Lati	ticeNetlist
_GetTimeDeltaSinceLastEvent()	(Com-	method), 303	ileer (ethist
	method),	_LazyLoadable_Load()	
272	,,	(DataBase.Entity.LazyPathElement	method).
_GetTimeDeltaSinceLastEvent()	(Com-	299	111041104),
	method),	_LazyLoadable_Load() (DataBase.Ent	itv.Netlist
274	, ,	method), 301	
_GetTimeDeltaSinceLastEvent()	(Com-	_LazyLoadable_Load()	
piler.XCICompiler.Compiler	method),	(DataBase.Entity.QuartusNetlist	method),
275		303	
_GetTimeDeltaSinceLastEvent()	(Com-	_LazyLoadable_Load() (DataBase.Entity.	Testbench
piler.XCOCompiler.Compiler	method),	method), 300	
277		_LazyLoadable_Load()	
_GetTimeDeltaSinceLastEvent()	(Com-	(DataBase.Entity.VHDLTestbench	method),
piler.XSTCompiler.Compiler	method),	300	
279		_LazyLoadable_Load()	
_GetTimeDeltaSinceLastEvent()	(Simula-	(DataBase.Entity.VivadoNetlist	method),
tor.ActiveHDLSimulator.Simulator	method),	304	
333		_LazyLoadable_Load() (DataBase.Entity.	XstNetlist
_GetTimeDeltaSinceLastEvent()	(Simula-	method), 302	
tor.CocotbSimulator.Simulator	method),	_LazyLoadable_Load() (DataBase.Solu	ition.Base
334		method), 305	
_GetTimeDeltaSinceLastEvent()	(Simula-	_LazyLoadable_Load() (DataBase.Solution.I	SEProject
tor.GHDLSimulator.Simulator	method),	method), 307	

\_LazyLoadable\_Load() \_NamespaceRoot\_\_POCRoot\_Name (DataBase.Solution.LatticeProject method), (DataBase.Entity.NamespaceRoot attribute), \_LazyLoadable\_Load() \_NamespaceRoot\_\_POCRoot\_SectionName (DataBase.Solution.Project method), 307 (DataBase.Entity.NamespaceRoot attribute), \_LazyLoadable\_Load() (DataBase.Solution.QuartusProject method),  $\_OPT\_NV\_TMPL\ (lib. Extended Config Parser. Extended Config Parser$ attribute), 508 \_LazyLoadable\_Load() (DataBase.Solution.Repository \_OPT\_TMPL (lib.ExtendedConfigParser.ExtendedConfigParser method), 306 attribute), 508 \_LazyLoadable\_Load() (DataBase.Solution.Solution \_POC\_BOUNDARY (Base.Executable.Executable atmethod), 306 tribute), 255 \_POC\_BOUNDARY (ToolChain.Aldec.ActiveHDL.VHDLCompiler \_LazyLoadable\_Load() (DataBase.Solution.VivadoProject method), attribute), 353  $\_POC\_BOUNDARY\ (ToolChain. Aldec. Active HDL. VHDLLibrary Tool$ \_LazyLoadable\_Load() (lib.Decorators.ILazyLoadable attribute), 352 method), 506 \_POC\_BOUNDARY (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSin \_Load() (DataBase.Entity.AskWildCard method), 298 attribute), 354 \_Load() (DataBase.Entity.CocoTestbench method), 301 \_POC\_BOUNDARY (ToolChain.Aldec.RivieraPRO.VHDLCompiler (DataBase.Entity.CoreGeneratorNetlist attribute), 360 method), 304 \_POC\_BOUNDARY (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool \_Load() (DataBase.Entity.IPCore method), 299 attribute), 358 \_Load() (DataBase.Entity.LatticeNetlist method), 303 \_POC\_BOUNDARY (ToolChain.Aldec.RivieraPRO.VHDLSimulator \_Load() (DataBase.Entity.LazyPathElement method), attribute), 361 300 \_POC\_BOUNDARY (ToolChain.Altera.Quartus.Map \_Load() (DataBase.Entity.Library method), 296 attribute), 376 Load() (DataBase.Entity.Namespace method), 295 POC BOUNDARY (ToolChain.Altera.Quartus.TclShell Load() (DataBase.Entity.Netlist method), 302 attribute), 377 \_Load() (DataBase.Entity.PathElement method), 295 POC BOUNDARY (ToolChain.GHDL.GHDL Load() (DataBase.Entity.QuartusNetlist method), 303 attribute), 387 \_Load() (DataBase.Entity.StarWildCard method), 297 \_POC\_BOUNDARY (ToolChain.GHDL.GHDLAnalyze \_Load() (DataBase.Entity.Testbench method), 300 attribute), 390 \_Load() (DataBase.Entity.VHDLTestbench method), \_POC\_BOUNDARY (ToolChain.GHDL.GHDLElaborate 301 attribute), 393 \_Load() (DataBase.Entity.VivadoNetlist method), 305 \_POC\_BOUNDARY (ToolChain.GHDL.GHDLRun \_Load() (DataBase.Entity.WildCard method), 297 attribute), 397 \_Load() (DataBase.Entity.XstNetlist method), 302 \_POC\_BOUNDARY (ToolChain.GNU.Make \_Load() (DataBase.Solution.Base method), 305 tribute), 398 \_Load() (DataBase.Solution.ISEProject method), 307 POC BOUNDARY (ToolChain.GTKWave.GTKWave \_Load() (DataBase.Solution.LatticeProject method), attribute), 402 \_POC\_BOUNDARY (ToolChain.Git.GitConfig tribute), 411 \_Load() (DataBase.Solution.Project method), 307 \_Load() (DataBase.Solution.QuartusProject method), POC BOUNDARY (ToolChain.Git.GitDescribe attribute), 409 \_Load() (DataBase.Solution.Repository method), 306 \_POC\_BOUNDARY (ToolChain.Git.GitRevList \_Load() (DataBase.Solution.Solution method), 306 attribute), 408 \_Load() (DataBase.Solution.VivadoProject method), \_POC\_BOUNDARY (ToolChain.Git.GitRevParse attribute), 407 Log MESSAGE FORMAT POC BOUNDARY (ToolChain.Git.GitSCM at-(Base.Logging.LogEntry attribute), 256 tribute), 406 \_Log\_MESSAGE\_FORMAT\_\_ (Base.Logging.Logger \_POC\_BOUNDARY (ToolChain.Intel.Quartus.Map atattribute), 256 tribute), 423 \_MutableMapping\_\_marker \_POC\_BOUNDARY (ToolChain.Lattice.Diamond.Synth (lib. Extended Config Parser. Extended Config Parserattribute), 429 attribute), 508 \_POC\_BOUNDARY (ToolChain.Mentor.ModelSim.VHDLCompiler \_MutableMapping\_\_marker attribute), 451

Index 567

attribute), 506

 $(lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Config Parser. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{P}OC\_BOUNDARY} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{x}} \underline{\textbf{x}} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \underline{\textbf{x}} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \ (Tool Chain. Mentor. Model Sim. VHDL Library Tool) \ (lib. Extended Section Pro \underline{\textbf{x}} \ (Tool Chain. Mentor. Me$ 

attribute), 448

_POC_BOUNDARY (ToolChain.Mentor.ModelSim.VHD	DLSimulat@77
attribute), 454	_ParseDeleteRules() (Com-
_POC_BOUNDARY (ToolChain.Windows.Cmd	piler.XSTCompiler.Compiler method),
attribute), 465	279
_POC_BOUNDARY (ToolChain.Xilinx.ISE.CoreGeneral	toParseReplaceRules() (Compiler.Compiler method),
attribute), 473	282
_POC_BOUNDARY (ToolChain.Xilinx.ISE.Fuse at-	_ParseReplaceRules() (Com-
tribute), 470	piler.ISECompiler.Compiler method),
_POC_BOUNDARY (ToolChain.Xilinx.ISE.ISESimulate	
attribute), 471	_ParseReplaceRules() (Com-
_POC_BOUNDARY (ToolChain.Xilinx.ISE.Xst	piler.LSECompiler.Compiler method),
attribute), 472	270
<i>**</i>	_ParseReplaceRules() (Com-
attribute), 483	piler.QuartusCompiler.Compiler method),
_POC_BOUNDARY (ToolChain.Xilinx.Vivado.XElab	272
attribute), 480	_ParseReplaceRules() (Com-
_POC_BOUNDARY (ToolChain.Xilinx.Vivado.XSim	piler.VivadoCompiler.Compiler method),
attribute), 481	274
_Parse() (DataBase.Solution.FileListFile method), 309	_ParseReplaceRules() (Com-
_Parse() (DataBase.Solution.RulesFile method), 310	piler.XCICompiler.Compiler method),
_Parse() (Parser.FilesParser.FilesParserMixIn method),	275
326	_ParseReplaceRules() (Com-
_Parse() (Parser.RulesParser.RulesParserMixIn	piler.XCOCompiler.Compiler method),
method), 332	277
_ParseCopyRules() (Compiler.Compiler method), 282	_ParseReplaceRules() (Com-
_ParseCopyRules() (Compiler.Compiler incured), 282 _ParseCopyRules() (Compiler.ISECompiler.Compiler	piler.XSTCompiler.Compiler method),
method), 268	279
	_PoCEntityTypes_parser() (in module
method), 270	DataBase.Entity), 305
_ParseCopyRules() (Com-	_PosixFormat (Base.Executable.PathArgument at-
piler.QuartusCompiler.Compiler method),	tribute), 248
272	_Prepare() (Base.Shared.Shared method), 266
_ParseCopyRules() (Com- piler.VivadoCompiler.Compiler method),	_Prepare() (Compiler Compiler method), 283
piler.VivadoCompiler.Compiler method), 274	_Prepare() (Compiler.ISECompiler.Compiler method), 268
_, .	
	_Prepare() (Compiler.LSECompiler.Compiler method),
method), 275	270
	_Prepare() (Compiler.QuartusCompiler.Compiler
method), 277	method), 272
_ParseCopyRules() (Compiler.XSTCompiler.Compiler	_Prepare() (Compiler.VivadoCompiler.Compiler
method), 279	method), 274
_ParseDeleteRules() (Compiler.Compiler method), 282	_Prepare() (Compiler.XCICompiler.Compiler method),
_ParseDeleteRules() (Compiler.ISECompiler.Compiler	275
method), 268	_Prepare() (Compiler.XCOCompiler.Compiler
_ParseDeleteRules() (Com-	method), 277
piler.LSECompiler.Compiler method),	_Prepare() (Compiler.XSTCompiler.Compiler method),
270	279
_ParseDeleteRules() (Com-	_Prepare() (Simulator.ActiveHDLSimulator.Simulator
piler.QuartusCompiler.Compiler method),	method), 333
272	_Prepare() (Simulator.CocotbSimulator.Simulator
_ParseDeleteRules() (Com-	method), 335
piler.VivadoCompiler.Compiler method),	_Prepare() (Simulator.GHDLSimulator.Simulator
274	method), 336
_ParseDeleteRules() (Com-	_Prepare() (Simulator.ISESimulator.Simulator
piler.XCICompiler.Compiler method),	method), 338
275	$\_Prepare()  (Simulator. Model Sim Simulator. Simulator$
_ParseDeleteRules() (Compiler.XCOCompiler.Compiler method),	_Prepare() (Simulator.ModelSimSimulator.Simulator method), 339 _Prepare() (Simulator.QuestaSimulator.Simulator

method), 341		_PrepareEnvironment()	(Com-
_Prepare() (Simulator.Simulator method), 347 _Prepare() (Simulator.VivadoSimulator.		piler. Vivado Compiler. Compiler 274	method),
method), 342		_PrepareEnvironment()	(Com-
_PrepareCompiler() (Compiler.Compiler meth	nod), 282	piler.XCICompiler.Compiler	method),
_PrepareCompiler() (Compiler.ISECompiler.	Compiler	275	4.5
method), 267	a	_PrepareEnvironment()	(Com-
_PrepareCompiler() (Compiler.LSECompiler. method), 269	.Compiler	piler.XCOCompiler.Compiler 277	method),
_PrepareCompiler()	(Com-	_PrepareEnvironment()	(Com-
piler.QuartusCompiler.Compiler 271	method),	piler.XSTCompiler.Compiler 279	method),
_PrepareCompiler()	(Com-	_PrepareEnvironment()	(Simula-
piler.VivadoCompiler.Compiler 272	method),	tor.ActiveHDLSimulator.Simulator 333	method),
_PrepareCompiler() (Compiler.XCICompiler.	Compiler	_PrepareEnvironment()	(Simula-
method), 274	•	tor.CocotbSimulator.Simulator	method),
_PrepareCompiler()	(Com-	335	
piler.XCOCompiler.Compiler	method),	_PrepareEnvironment()	(Simula-
276		tor.GHDLSimulator.Simulator	method),
_PrepareCompiler() (Compiler.XSTCompiler.	.Compiler	336	
method), 278		_PrepareEnvironment()	(Simula-
_PrepareCompilerEnvironment() (Compiler.	.Compiler	tor.ISESimulator.Simulator method)	
method), 282		_PrepareEnvironment()	(Simula-
_PrepareCompilerEnvironment()	(Com-		method),
piler.ISECompiler.Compiler	method),	339	
268	40	_PrepareEnvironment()	(Simula-
_PrepareCompilerEnvironment()	(Com-	tor.QuestaSimulator.Simulator	method),
piler.LSECompiler.Compiler	method),	341	
270	(Com	_PrepareEnvironment() (Simulator.Simulator 347	metnoa),
_PrepareCompilerEnvironment()     piler.QuartusCompiler.Compiler	(Commethod),	_PrepareEnvironment()	(Simula-
272	memou),	tor. Vivado Simulator. Simulator	method),
_PrepareCompilerEnvironment()	(Com-	342	memou),
piler.VivadoCompiler.Compiler	method),	_PrepareEnvironment_ChangeDirectory()	
274	memou),	(Base.Shared.Shared method), 266	
_PrepareCompilerEnvironment()	(Com-	_PrepareEnvironment_ChangeDirectory()	(Com-
piler.XCICompiler.Compiler	method),		(
275	,,	_PrepareEnvironment_ChangeDirectory()	(Com-
_PrepareCompilerEnvironment()	(Com-	piler.ISECompiler.Compiler method	
piler.XCOCompiler.Compiler	method),	_PrepareEnvironment_ChangeDirectory()	(Com-
277		piler.LSECompiler.Compiler method	d), 270
_PrepareCompilerEnvironment()	(Com-	_PrepareEnvironment_ChangeDirectory()	(Com-
piler.XSTCompiler.Compiler 279	method),	piler.QuartusCompiler.Compiler 272	method),
_PrepareEnvironment() (Base.Shared.Shared	method),	_PrepareEnvironment_ChangeDirectory()	(Com-
265		piler.VivadoCompiler.Compiler	method),
_PrepareEnvironment() (Compiler.Compiler	method),	274	
283		_PrepareEnvironment_ChangeDirectory()	(Com-
_PrepareEnvironment()	(Com-	piler.XCICompiler.Compiler method	
piler.ISECompiler.Compiler	method),	_PrepareEnvironment_ChangeDirectory()	(Com-
268	,	piler.XCOCompiler.Compiler	method),
_PrepareEnvironment()	(Com-	277	<i>.</i> ~
piler.LSECompiler.Compiler	method),	_PrepareEnvironment_ChangeDirectory()	(Com-
270	(C)	piler.XSTCompiler.Compiler	method),
_PrepareEnvironment()	(Com-	279 Propora Environment, Changa Directory ()	(Cimula
piler.QuartusCompiler.Compiler 272	method),	_PrepareEnvironment_ChangeDirectory() tor.ActiveHDLSimulator.Simulator	(Simula-
414		win tenverible simulator. Simulator	memou),

333		lator.QuestaSimulator.Simulator	method).
_PrepareEnvironment_ChangeDirectory()	(Simula-	341	
tor.CocotbSimulator.Simulator	method),	_PrepareEnvironment_CreatingDirectory()	(Simula-
335		tor.Simulator method), 347	
_PrepareEnvironment_ChangeDirectory()	(Simula-	_PrepareEnvironment_CreatingDirectory()	(Simu-
tor.GHDLSimulator.Simulator 336	method),	lator. Vivado Simulator. Simulator 342	method).
_PrepareEnvironment_ChangeDirectory()	(Simula-	_PrepareEnvironment_PurgeDirectory()	
tor.ISESimulator.Simulator method	), 338	(Base.Shared.Shared method), 266	
_PrepareEnvironment_ChangeDirectory()	(Simula-	_PrepareEnvironment_PurgeDirectory()	(Com-
tor.ModelSimSimulator.Simulator	method),	piler.Compiler method), 283	
339		_PrepareEnvironment_PurgeDirectory()	(Com-
_PrepareEnvironment_ChangeDirectory()	(Simula-	piler.ISECompiler.Compiler	method),
tor.QuestaSimulator.Simulator	method),	268	
341		_PrepareEnvironment_PurgeDirectory()	(Com-
_PrepareEnvironment_ChangeDirectory()	(Simula-	piler.LSECompiler.Compiler	method),
tor.Simulator method), 347		270	
_PrepareEnvironment_ChangeDirectory()	(Simula-	_PrepareEnvironment_PurgeDirectory()	(Com-
tor. Vivado Simulator. Simulator	method),	piler.QuartusCompiler.Compiler	method),
342		272	
_PrepareEnvironment_CreatingDirectory()		_PrepareEnvironment_PurgeDirectory()	(Com-
(Base.Shared.Shared method), 266		piler.VivadoCompiler.Compiler	method),
_PrepareEnvironment_CreatingDirectory()	(Com-	274	
piler.Compiler method), 283		_PrepareEnvironment_PurgeDirectory()	(Com-
_PrepareEnvironment_CreatingDirectory()	(Com-	piler.XCICompiler.Compiler	method),
piler.ISECompiler.Compiler method		276	
_PrepareEnvironment_CreatingDirectory()	(Com-	_PrepareEnvironment_PurgeDirectory()	(Com-
piler.LSECompiler.Compiler metho		piler.XCOCompiler.Compiler	method).
_PrepareEnvironment_CreatingDirectory()	(Com-	277	
piler.QuartusCompiler.Compiler	method),	_PrepareEnvironment_PurgeDirectory()	(Com-
272	40	piler.XSTCompiler.Compiler	method),
_PrepareEnvironment_CreatingDirectory()	(Com-	279	(C) 1
piler.VivadoCompiler.Compiler	method),	_PrepareEnvironment_PurgeDirectory()	(Simula-
274 P. F	(0	tor.ActiveHDLSimulator.Simulator	method),
_PrepareEnvironment_CreatingDirectory()	(Com-	333	(C' 1.
piler.XCICompiler.Compiler metho		_PrepareEnvironment_PurgeDirectory()	(Simula-
_PrepareEnvironment_CreatingDirectory()	(Com-	tor.CocotbSimulator.Simulator	method).
piler.XCOCompiler.Compiler	method),	335	(C' 1.
277	(C	_PrepareEnvironment_PurgeDirectory()	(Simula-
_PrepareEnvironment_CreatingDirectory()	(Com-	tor.GHDLSimulator.Simulator	method),
piler.XSTCompiler.Compiler	method),	336	(Cimula
279 _PrepareEnvironment_CreatingDirectory()	(Simula-	_PrepareEnvironment_PurgeDirectory() tor.ISESimulator.Simulator method	(Simula-
tor.ActiveHDLSimulator.Simulator	•	_PrepareEnvironment_PurgeDirectory()	, 336 (Simula-
333	memou),	tor.ModelSimSimulator.Simulator	method),
_PrepareEnvironment_CreatingDirectory()	(Simu-	339	memou),
lator.CocotbSimulator.Simulator	method),	_PrepareEnvironment_PurgeDirectory()	(Simula-
335	memou),	tor.QuestaSimulator.Simulator	method),
_PrepareEnvironment_CreatingDirectory()	(Simu-	341	memou),
lator.GHDLSimulator.Simulator	method),	_PrepareEnvironment_PurgeDirectory()	(Simula-
336	memoa),	tor.Simulator method), 346	(Silitata
_PrepareEnvironment_CreatingDirectory()	(Sim-	_PrepareEnvironment_PurgeDirectory()	(Simula-
ulator.ISESimulator.Simulator	method),	tor. VivadoSimulator. Simulator	method).
338	,	342	,,
_PrepareEnvironment_CreatingDirectory()	(Simula-	_PrepareSimulationEnvironment()	(Simula-
tor.ModelSimSimulator.Simulator	method),	tor.ActiveHDLSimulator.Simulator	
339	,	333	
_PrepareEnvironment_CreatingDirectory()	(Simu-	_PrepareSimulationEnvironment()	(Simula-

4 C4h Sil-4 Sil-4	411)	Dring Association Drief and O
tor.CocotbSimulator.Simulator	metnoa),	_PrintAvailableEditions() (ToolChain.Altera.ModelSim.Configuration
	(Simula-	method), 366
	method),	_PrintAvailableEditions()
336	,,	(ToolChain.Altera.Quartus.Configuration
_PrepareSimulationEnvironment()	(Simula-	method), 374
tor.ISESimulator.Simulator method).		_PrintAvailableEditions() (ToolChain.AskMixIn
_ 1	(Simula-	method), 489
tor.ModelSimSimulator.Simulator	method),	_PrintAvailableEditions() (ToolChain.Configuration
339 _PrepareSimulationEnvironment()	(Simula-	method), 490 _PrintAvailableEditions() (ToolChain.Configurator
-	method),	method), 497
341	memou),	_PrintAvailableEditions()
	(Simula-	(ToolChain.GHDL.Configuration method),
tor.Simulator method), 346	`	384
_ 1	(Simula-	_PrintAvailableEditions()
	method),	(ToolChain.GTKWave.Configuration
342		method), 401
_ 1	(Simula-	_PrintAvailableEditions()
tor.ActiveHDLSimulator.Simulator	method),	(ToolChain.Git.Configuration method), 405
	(Simula-	_PrintAvailableEditions()
•	method),	(ToolChain.Intel.Configuration method),
334	,	425
_PrepareSimulator()	(Simula-	_PrintAvailableEditions()
tor.GHDLSimulator.Simulator	method),	(ToolChain.Intel.ModelSim.Configuration
335		method), 414
_ 1	•	_PrintAvailableEditions()
tor.ISESimulator.Simulator method)		(ToolChain.Intel.ModelSim.IntelEditionConfiguration
_PrepareSimulator() tor.ModelSimSimulator.Simulator	(Simula-	method), 416
338	memou),	_PrintAvailableEditions() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
	(Simula-	method), 419
•	method),	_PrintAvailableEditions()
340	, ,	(ToolChain.Intel.Quartus.Configuration
_PrepareSimulator() (Simulator.Simulator	method),	method), 421
346		_PrintAvailableEditions()
_ 1	(Simula-	(ToolChain.Lattice.Configuration method),
	method),	434
341		_PrintAvailableEditions()
_PrintAvailableEditions() (ToolChain.Aldec.ActiveHDL.Confi	guration	(ToolChain.Lattice.Diamond.Configuration method), 428
method), 350	guration	_PrintAvailableEditions()
_PrintAvailableEditions()		(ToolChain.Lattice.Synplify.Configuration
	method),	method), 432
363		_PrintAvailableEditions()
_PrintAvailableEditions()		(ToolChain.Mentor.Configuration method),
(ToolChain.Aldec.RivieraPRO.Confi	iguration	459
method), 357		_PrintAvailableEditions()
_PrintAvailableEditions()	d 1	(ToolChain.Mentor.ModelSim.Configuration
(ToolChain.Altera.Configuration 381	method),	method), 439
_PrintAvailableEditions()		_PrintAvailableEditions() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
(ToolChain.Altera.ModelSim.Altera	EditionCo	
method), 369		_PrintAvailableEditions()
_PrintAvailableEditions()		(ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
(ToolChain.Altera.ModelSim.Altera	StarterEdi	tionConfigu <b>matho</b> d), 443
method), 371		_PrintAvailableEditions()

	Carright anitemt() (ToolChain.Synopsys.SynopsysDesignConstraintFile
method), 446	method), 464
_PrintAvailableEditions()	_ReadContent() (ToolChain.Xilinx.ISE.ISEProjectFile
(ToolChain.Mentor.ModelSim.Selector	method), 474
method), 447	_ReadContent() (ToolChain.Xilinx.ISE.UserConstraintFile
_PrintAvailableEditions()	method), 475
(ToolChain.Mentor.QuestaSim.Configuration	_ReadContent() (ToolChain.Xilinx.Vivado.VivadoProjectFile
method), 457	method), 484
_PrintAvailableEditions()	_ReadContent() (ToolChain.Xilinx.Vivado.XilinxDesignConstraintFile
(ToolChain.PoC.Configuration method),	method), 484
461 _PrintAvailableEditions()	_Resolve() (DataBase.Solution.FileListFile method),
(ToolChain.Synopsys.Configuration	_Resolve() (DataBase.Solution.RulesFile method), 310
method), 464	_Resolve() (Parser.FilesParser.FilesParserMixIn
_PrintAvailableEditions()	method), 326
(ToolChain.ToolConfiguration method),	_Resolve() (Parser.RulesParser.RulesParserMixIn
494	method), 332
	_ResolveRule() (DataBase.Solution.RulesFile method),
method), 496	310
_PrintAvailableEditions()	_ResolveRule() (Parser.RulesParser.RulesParserMixIn
(ToolChain.VendorConfiguration method),	method), 332
492	_RunAnalysis() (Simula-
_PrintAvailableEditions()	tor.ActiveHDLSimulator.Simulator method),
(ToolChain.Xilinx.Configuration method),	332
486	_RunAnalysis() (Simulator.CocotbSimulator.Simulator
_PrintAvailableEditions()	method), 335
(ToolChain.Xilinx.ISE.Configuration	_RunAnalysis() (Simulator.GHDLSimulator.Simulator
method), 468	method), 335
_PrintAvailableEditions()	_RunAnalysis() (Simulator.ISESimulator.Simulator
(ToolChain.Xilinx.Vivado.Configuration	method), 338
method), 478	_RunAnalysis() (Simula-
_ReadContent() (Base.Project.CocotbSourceFile	tor.ModelSimSimulator.Simulator method),
method), 265	338
_ReadContent() (Base.Project.ConstraintFile method),	_RunAnalysis() (Simulator.QuestaSimulator.Simulator
262	method), 340
_ReadContent() (Base.Project.File method), 262	_RunAnalysis() (Simulator.Simulator method), 346
_ReadContent() (Base.Project.ProjectFile method), 262	$\_Run Analysis() \ (Simulator. Vivado Simulator. Simulator$
_ReadContent() (Base.Project.PythonSourceFile	method), 342
method), 264	_RunCompile() (Compiler.LSECompiler.Compiler
_ReadContent() (Base.Project.SettingsFile method),	method), 269
263	_RunCompile() (Compiler.QuartusCompiler.Compiler
_ReadContent() (Base.Project.SourceFile method), 263	method), 271
_ReadContent() (Base.Project.VHDLSourceFile	_RunCompile() (Compiler.VivadoCompiler.Compiler
method), 264	method), 273
_ReadContent() (Base.Project.VerilogSourceFile	_RunCompile() (Compiler.XCICompiler.Compiler
method), 264 _ReadContent() (DataBase.Solution.FileListFile	method), 274 _RunCompile() (Compiler.XCOCompiler.Compiler
method), 309	method), 276
_ReadContent() (DataBase.Solution.RulesFile	_RunCompile() (Compiler.XSTCompiler.Compiler
method), 310	method), 278
_ReadContent() (ToolChain.Altera.Quartus.QuartusProje	
method), 378	tor.ActiveHDLSimulator.Simulator method),
_ReadContent() (ToolChain.Altera.Quartus.QuartusSettin	
method), 378	_RunCoverage() (Simula-
_ReadContent() (ToolChain.Lattice.Diamond.SynthesisA	
method), 430	335
_ReadContent() (ToolChain.Lattice.LatticeDesignConstr	
method), 435	tor.GHDLSimulator.Simulator method),

335		piler.VivadoCompiler.Compiler met	thod),
_RunCoverage() (Simulator.ISESimulator.	Simulator	274	
method), 338		_RunPostDelete() (Compiler.XCICompiler.Com	npiler
_RunCoverage()	(Simula-	method), 276	
tor.ModelSimSimulator.Simulator	method),	_RunPostDelete() (Compiler.XCOCompiler.Con	npiler
339		method), 277	
_RunCoverage()	(Simula-	_RunPostDelete() (Compiler.XSTCompiler.Com	npiler
tor.QuestaSimulator.Simulator	method),	method), 279	
341		_RunPostReplace() (Compiler.Compiler method),	
_RunCoverage() (Simulator.Simulator metho	d), 346	_RunPostReplace() (Compiler.ISECompiler.Com	npiler
_RunCoverage()	(Simula-	method), 269	
tor. Vivado Simulator. Simulator	method),	_RunPostReplace() (Compiler.LSECompiler.Com	npiler
342		method), 270	
_RunElaboration()	(Simula-	_RunPostReplace()	Com-
tor.ActiveHDLSimulator.Simulator	method),	piler.QuartusCompiler.Compiler met	thod),
333		272	
_RunElaboration()	(Simula-	_RunPostReplace() (	Com-
tor.CocotbSimulator.Simulator	method),	piler.VivadoCompiler.Compiler met	thod),
335		274	
_RunElaboration()	(Simula-	_RunPostReplace() (Compiler.XCICompiler.Com	npiler
tor.GHDLSimulator.Simulator	method),	method), 276	•
335	,,,	_RunPostReplace() (Compiler.XCOCompiler.Con	npiler
_RunElaboration() (Simulator.ISESimulator.	Simulator	method), 277	•
method), 337		_RunPostReplace() (Compiler.XSTCompiler.Com	npiler
_RunElaboration()	(Simula-	method), 279	1
tor.ModelSimSimulator.Simulator	method),	_RunPreCopy() (Compiler.Compiler method), 282	2
339	, ,	_RunPreCopy() (Compiler.ISECompiler.Con	
_RunElaboration()	(Simula-	method), 269	r
tor.QuestaSimulator.Simulator	method),	_RunPreCopy() (Compiler.LSECompiler.Con	npiler
341	,,	method), 270	ре.
_RunElaboration() (Simulator.Simulator metl	nod). 346	_RunPreCopy() (Compiler.QuartusCompiler.Con	npiler
_RunElaboration()	(Simula-	method), 272	ре.
tor. Vivado Simulator. Simulator	method),	_RunPreCopy() (Compiler.VivadoCompiler.Con	nniler
341	memou),	method), 274	прист
_RunPostCopy() (Compiler.Compiler method	1) 282	_RunPreCopy() (Compiler.XCICompiler.Con	nniler
_RunPostCopy() (Compiler.ISECompiler		method), 276	прист
method), 268	.compiler	_RunPreCopy() (Compiler.XCOCompiler.Con	nniler
_RunPostCopy() (Compiler.LSECompiler	Compiler		прист
method), 270	.complici	_RunPreCopy() (Compiler.XSTCompiler.Con	nniler
_RunPostCopy() (Compiler.QuartusCompiler	Compiler	method), 279	прист
method), 272	.complici	_RunPreReplace() (Compiler.Compiler method), 2	282
_RunPostCopy() (Compiler.VivadoCompiler	Compiler	_RunPreReplace() (Compiler.ISECompiler.Com	
method), 274	.complici	method), 269	прист
_RunPostCopy() (Compiler.XCICompiler	Compiler	_RunPreReplace() (Compiler.LSECompiler.Com	nniler
method), 276	.Complici	method), 270	прист
_RunPostCopy() (Compiler.XCOCompiler	Compiler		Com-
	.Compilei		thod),
method), 277	Commilan	272	.nou),
_RunPostCopy() (Compiler.XSTCompiler	.Compilei		Com
method), 279	A) 202	•	Com-
_RunPostDelete() (Compiler Compiler metho		piler.VivadoCompiler.Compiler met 274	thod),
_RunPostDelete() (Compiler.ISECompiler	.Compilei		
method), 269	. C :1	_RunPreReplace() (Compiler.XCICompiler.Com	прпег
_RunPostDelete() (Compiler.LSECompiler	.Compiler	method), 276	
method), 270	(0	_RunPreReplace() (Compiler.XCOCompiler.Con	ipiier
_RunPostDelete()	(Com-	method), 277	
piler.QuartusCompiler.Compiler	method),	_RunPreReplace() (Compiler.XSTCompiler.Com	apner
272	(0)	method), 279	1
_RunPostDelete()	(Com-	_RunSimulation() (Sin	mula-

tor.ActiveHDLSimulator.Simulator method	od), 363
332	_TestDefaultInstallPath()
_RunSimulation() (Sim	ıla- (ToolChain.Aldec.RivieraPRO.Configuration
tor.CocotbSimulator.Simulator method	
334	_TestDefaultInstallPath()
_RunSimulation() (Sim	
tor.GHDLSimulator.Simulator method	
335	_TestDefaultInstallPath()
_RunSimulation() (Simulator.ISESimulator.Simulator.	· · · · · · · · · · · · · · · · · · ·
method), 337	method), 369
_RunSimulation() (Simi	
tor.ModelSimSimulator.Simulator method	
338	method), 371
_RunSimulation() (Simulation	
tor.QuestaSimulator.Simulator method	
340	method), 366
_RunSimulation() (Simulator.Simulator method), 34	
_RunSimulation() (Simulation	· ·
tor.VivadoSimulator.Simulator metho	
341	_TestDefaultInstallPath() (ToolChain.Configuration
_RunSimulationWithGUI() (Simulation WithGUI()	
tor.ActiveHDLSimulator.Simulator method	
332	(ToolChain.GHDL.Configuration method),
_RunSimulationWithGUI() (Simu	
tor.ModelSimSimulator.Simulator method	
338	(ToolChain.GTKWave.Configuration
_RunSimulationWithGUI() (SimulationWithGUI()	
tor.QuestaSimulator.Simulator method	
340	method), 405
_RunView() (Simi	
tor.ActiveHDLSimulator.Simulator method	
333	425
_RunView() (Simulator.CocotbSimulator.Simulato	
method), 335	(ToolChain.Intel.ModelSim.Configuration
_RunView() (Simulator.GHDLSimulator.Simulator.	
method), 335	_TestDefaultInstallPath()
_RunView() (Simulator.ISESimulator.Simulator.	
method), 338	method), 416
_RunView() (Simulator.ModelSimSimulator.Simulator.	
method), 339	(ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
_RunView() (Simulator.QuestaSimulator.Simulator.	
method), 341	_TestDefaultInstallPath()
_RunView() (Simulator.Simulator method), 346	(ToolChain.Intel.Quartus.Configuration
_RunView() (Simulator.VivadoSimulator.Simulator.	
method), 342	_TestDefaultInstallPath()
$\_SECT\_TMPL\ (lib.Extended Config Parser. Extended Config Parser) \\$	
attribute), 508	434
_SetExternalLibraryReferences() (Simi	
tor.GHDLSimulator.Simulator method	
335	method), 428
_SetVHDLVersionAndIEEEFlavor() (Simi	
tor.GHDLSimulator.Simulator method	
335	method), 432
_TestDefaultInstallPath()	_TestDefaultInstallPath()
(ToolChain.Aldec.ActiveHDL.Configurate	
method), 350	459
_TestDefaultInstallPath()	_TestDefaultInstallPath()
(ToolChain.Aldec.Configuration method	od), (ToolChain.Mentor.ModelSim.Configuration

method), 439	method), 336
_TestDefaultInstallPath()	_TryLog() (Simulator.ISESimulator.Simulator
(ToolChain.Mentor.ModelSim.ModelSimPEC	
method), 441	_TryLog() (Simulator.ModelSimSimulator.Simulator
_TestDefaultInstallPath()	method), 339
(ToolChain.Mentor.ModelSim.ModelSimSE32	
method), 443	method), 341
_TestDefaultInstallPath()	_TryLog() (Simulator.Simulator method), 347
(ToolChain.Mentor.ModelSim.ModelSimSE64	
method), 446	method), 342
_TestDefaultInstallPath()	_TryLog() (ToolChain.Aldec.ActiveHDL.Configuration
(ToolChain.Mentor.QuestaSim.Configuration	method), 350
method), 457	_TryLog() (ToolChain.Aldec.ActiveHDL.VHDLCompiler
_TestDefaultInstallPath()	method), 353
(ToolChain.PoC.Configuration method),	_TryLog() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool
461	method), 352
_TestDefaultInstallPath()	_TryLog() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator
(ToolChain.Synopsys.Configuration	method), 354
method), 464	_TryLog() (ToolChain.Aldec.Configuration method),
_TestDefaultInstallPath()	363
(ToolChain.ToolConfiguration method),	_TryLog() (ToolChain.Aldec.RivieraPRO.Configuration
494	method), 357
_TestDefaultInstallPath()	_TryLog() (ToolChain.Aldec.RivieraPRO.VHDLCompiler
(ToolChain.VendorConfiguration method),	method), 360
492	_TryLog() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool
_TestDefaultInstallPath()	method), 358
(ToolChain.Xilinx.Configuration method),	_TryLog() (ToolChain.Aldec.RivieraPRO.VHDLSimulator
486	method), 361
_TestDefaultInstallPath()	_TryLog() (ToolChain.Altera.Configuration method),
(ToolChain.Xilinx.ISE.Configuration	381
method), 469	_TryLog() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
_TestDefaultInstallPath()	method), 369
(ToolChain.Xilinx.Vivado.Configuration	$\_TryLog() \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configuration Con$
method), 478	method), 371
_TryLog() (Base.Executable.Executable method), 255	_TryLog() (ToolChain.Altera.ModelSim.Configuration
_TryLog() (Base.IHost method), 267	method), 366
_TryLog() (Base.Logging.ILogable method), 257	_TryLog() (ToolChain.Altera.Quartus.Configuration
_TryLog() (Base.Shared.Shared method), 266	method), 375
_TryLog() (Compiler.Compiler method), 283	_TryLog() (ToolChain.Altera.Quartus.Map method),
_TryLog() (Compiler.ISECompiler.Compiler method),	376
269	_TryLog() (ToolChain.Altera.Quartus.TclShell
$\_TryLog() \ (Compiler.LSECompiler.Compiler \ method),$	method), 377
270	_TryLog() (ToolChain.Configuration method), 491
_TryLog() (Compiler.QuartusCompiler.Compiler	_TryLog() (ToolChain.Configurator method), 497
method), 272	_TryLog() (ToolChain.GHDL.Configuration method),
_TryLog() (Compiler.VivadoCompiler.Compiler	384
method), 274	_TryLog() (ToolChain.GHDL.GHDL method), 387
_TryLog() (Compiler.XCICompiler.Compiler method),	_TryLog() (ToolChain.GHDL.GHDLAnalyze method),
276	390
_TryLog() (Compiler.XCOCompiler.Compiler	_TryLog() (ToolChain.GHDL.GHDLElaborate
method), 277	method), 393
_TryLog() (Compiler.XSTCompiler.Compiler method),	_TryLog() (ToolChain.GHDL.GHDLRun method), 397
279	_TryLog() (ToolChain.GNU.Make method), 398
$\_TryLog()  (Simulator. Active HDLS imulator. Simulator$	_TryLog() (ToolChain.GTKWave.Configuration
method), 333	method), 401
_TryLog() (Simulator.CocotbSimulator.Simulator	_TryLog() (ToolChain.GTKWave.GTKWave method),
method), 335	402
_TryLog() (Simulator.GHDLSimulator.Simulator	_TryLog() (ToolChain.Git.Configuration method), 405

Try Log() (ToolChoin Cit CitConformathed) 411		
_TryLog() (ToolChain.Git.GitConfig method), 411	method), 473	
_TryLog() (ToolChain.Git.GitDescribe method), 409	_TryLog() (ToolChain.Xilinx.ISE.Fuse method	d), 470
_TryLog() (ToolChain.Git.GitRevList method), 408	_TryLog() (ToolChain.Xilinx.ISE.ISE	Simulator
_TryLog() (ToolChain.Git.GitRevParse method), 407	method), 471	
_TryLog() (ToolChain.Git.GitSCM method), 406	_TryLog() (ToolChain.Xilinx.ISE.Xst method	), 472
_TryLog() (ToolChain.Intel.Configuration method),	_TryLog() (ToolChain.Xilinx.Vivado.Con	
425	method), 478	<b>6</b>
_TryLog() (ToolChain.Intel.ModelSim.Configuration	_TryLog() (ToolChain.Xilinx.Vivado.Synth	method).
method), 414	483	,
_TryLog() (ToolChain.Intel.ModelSim.IntelEditionConfig		method)
method), 416	480	memou),
_TryLog() (ToolChain.Intel.ModelSim.IntelStarterEdition		method)
method), 419	481	memou),
	_WriteConfigurationHeader() (ToolChain.Co	nfigurator
method), 421	method), 496	inigurator
_TryLog() (ToolChain.Intel.Quartus.Map method), 423	_WriteLSEProjectFile()	(Com-
_TryLog() (ToolChain.Lattice.Configuration method),	piler.LSECompiler.Compiler	method),
	269	memou),
434		(C
• • • •	_WriteQuartusProjectFile()	(Com-
method), 428	piler.QuartusCompiler.Compiler	method),
_TryLog() (ToolChain.Lattice.Diamond.Synth	271	a
method), 429	_WriteSpecialSectionIntoConfig() (Compiler.	Compiler
_TryLog() (ToolChain.Lattice.Synplify.Configuration	method), 282	
method), 432	_WriteSpecialSectionIntoConfig()	(Com-
_TryLog() (ToolChain.Mentor.Configuration method),	piler.ISECompiler.Compiler	method),
459	269	
_TryLog() (ToolChain.Mentor.ModelSim.Configuration	_WriteSpecialSectionIntoConfig()	(Com-
method), 439	piler.LSECompiler.Compiler	method),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimPEC	onfiguration 70	
	=	(Com-
method), 441	writespecialsectionintoConfig()	(Com-
method), 441 TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	_WriteSpecialSectionIntoConfig() 2Configuration.QuartusCompiler.Compiler	•
$\_TryLog()  (Tool Chain. Mentor. Model Sim. Model SimSE 32  Appendix and Mentor. Model SimSE 32  Appendi$		method),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443	2Configura <b>pide</b> r.QuartusCompiler.Compiler 271	method),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64	2Configurațiilar.QuartusCompiler.Compiler 271 4CWnfigStration SectionIntoConfig()	method), (Com-
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446	2Configurațiilar.QuartusCompiler.Compiler 271 4CWinfigSpationISectionIntoConfig() piler.VivadoCompiler.Compiler	method),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446 _TryLog() (ToolChain.Mentor.ModelSim.Selector	2Configurațiilur.QuartusCompiler.Compiler 271 4CWinfigStrationISectionIntoConfig() piler.VivadoCompiler.Compiler 273	method), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446 _TryLog() (ToolChain.Mentor.ModelSim.Selector method), 447	2Configura <b>pide</b> r.QuartusCompiler.Compiler 271 4CWnfigSpation SectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig()	method), (Commethod), (Commethod)
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446 _TryLog() (ToolChain.Mentor.ModelSim.Selector method), 447 _TryLog() (ToolChain.Mentor.ModelSim.VHDLCompile	2Configurapider.QuartusCompiler.Compiler 271 4CWnfigSpation SectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler	method), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446 _TryLog() (ToolChain.Mentor.ModelSim.Selector method), 447 _TryLog() (ToolChain.Mentor.ModelSim.VHDLCompile method), 451	2Configurapider.QuartusCompiler.Compiler 271 4CWiffigSpation SectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274	method), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446 _TryLog() (ToolChain.Mentor.ModelSim.Selector method), 447 _TryLog() (ToolChain.Mentor.ModelSim.VHDLCompile method), 451 _TryLog() (ToolChain.Mentor.ModelSim.VHDLLibraryT	Configurapider.QuartusCompiler.Compiler 271  Configurapider.QuartusCompiler.Compiler 271  Configurapider.QuartusCompiler.Compiler 273  _WriteSpecialSectionIntoConfig()  piler.XCICompiler.Compiler 274  Configurapider.QuartusCompiler 274  Configurapider.QuartusCompiler.Compiler 274  Configurapider.QuartusCompiler.Compiler 274	method), (Commethod), (Commethod), (Commethod)
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32 method), 443 _TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE64 method), 446 _TryLog() (ToolChain.Mentor.ModelSim.Selector method), 447 _TryLog() (ToolChain.Mentor.ModelSim.VHDLCompile method), 451 _TryLog() (ToolChain.Mentor.ModelSim.VHDLLibraryT method), 448	2Configurapider.QuartusCompiler.Compiler 271 4CWinfigSpationISectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274 ToWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler	method), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurapider.QuartusCompiler.Compiler 271 4CWinfigSpationISectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274 5oWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler 276	method), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurațiilar. Quartus Compiler. Compiler 271 4CWinfigStration SectionIntoConfig() piler. VivadoCompiler. Compiler 273 _WriteSpecialSectionIntoConfig() piler. XCICompiler. Compiler 274 CoWriteSpecialSectionIntoConfig() piler. XCOCompiler. Compiler 276 _WriteSpecialSectionIntoConfig()	method), (Commethod), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configurapider.QuartusCompiler.Compiler 271  Configurapider.QuartusCompiler.Compiler 273  _WriteSpecialSectionIntoConfig()  piler.XCICompiler.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 276  _WriteSpecialSectionIntoConfig() piler.XSTCompiler.Compiler	method), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configurapider.QuartusCompiler.Compiler 271  Configurapider.QuartusCompiler.Compiler 273  _WriteSpecialSectionIntoConfig()  piler.XCICompiler.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 274  Configurapider.Compiler 276  _WriteSpecialSectionIntoConfig()  piler.XSTCompiler.Compiler 278	method), (Commethod), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configurapider. Quartus Compiler. Compiler 271  Configurapider. Quartus Compiler. Compiler 273  _WriteSpecialSectionIntoConfig()  piler. XCICompiler. Compiler 274  Configurapider. Compiler 276  _WriteSpecialSectionIntoConfig()  piler. XSTCompiler. Compiler 278  _WriteTclFile() (Compiler. VivadoCompiler.	method), (Commethod), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurapider.QuartusCompiler.Compiler 271 4CWinfigSpationISectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274 CoWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler or 276 _WriteSpecialSectionIntoConfig() piler.XSTCompiler.Compiler 278 _WriteTclFile() (Compiler.VivadoCompiler.method), 273	method), (Commethod), (Commethod), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurapider.QuartusCompiler.Compiler 271 4CWinfigSpationISectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274 5oWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler or 276 _WriteSpecialSectionIntoConfig() piler.XSTCompiler.Compiler 278 _WriteTclFile() (Compiler.VivadoCompiler.method), 273 _WriteTclFile() (Compiler.XCICompiler.	method), (Commethod), (Commethod), (Commethod), (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurațiilar. Quartus Compiler. Compiler 271 4CWinfigStration SectionIntoConfig() piler. VivadoCompiler. Compiler 273 _WriteSpecialSectionIntoConfig() piler. XCICompiler. Compiler 274 ToWriteSpecialSectionIntoConfig() piler. XCOCompiler. Compiler or 276 _WriteSpecialSectionIntoConfig() piler. XSTCompiler. Compiler 278 _WriteTclFile() (Compiler. VivadoCompiler. method), 273 _WriteTclFile() (Compiler. XCICompiler. method), 274	method), (Commethod), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurațiilar. Quartus Compiler. Compiler 271 4CWinfigStration SectionIntoConfig() piler. VivadoCompiler. Compiler 273 _WriteSpecialSectionIntoConfig() piler. XCICompiler. Compiler 274 CoWriteSpecialSectionIntoConfig() piler. XCOCompiler. Compiler or 276 _WriteSpecialSectionIntoConfig() piler. XSTCompiler. Compiler 278 _WriteTclFile() (Compiler. VivadoCompiler. method), 273 _WriteTclFile() (Compiler. XCICompiler. method), 274 _WriteXilinxProjectFile()	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod)
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurațiilar. Quartus Compiler. Compiler 271 4CWinfigStration Section Into Config() piler. Vivado Compiler. Compiler 273 _WriteSpecial Section Into Config() piler. XCI Compiler. Compiler 274 ToWriteSpecial Section Into Config() piler. XCO Compiler. Compiler or 276 _WriteSpecial Section Into Config() piler. XST Compiler. Compiler 278 _WriteTclFile() (Compiler. Vivado Compiler. method), 273 _WriteTclFile() (Compiler. XCI Compiler. method), 274	method), (Commethod), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurapider.QuartusCompiler.Compiler 271  4CWinfigSpation SectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274  ToWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler or 276 _WriteSpecialSectionIntoConfig() piler.XSTCompiler.Compiler 278 _WriteTclFile() (Compiler.VivadoCompiler. method), 273 _WriteTclFile() (Compiler.XCICompiler. method), 274 _WriteXilinxProjectFile() piler.XSTCompiler.Compiler 279	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configuration: Quartus Compiler. Compiler 271  Configuration Section Into Config() piler. Vivado Compiler. Compiler 273 _Write Special Section Into Config() piler. XCI Compiler. Compiler 274  Configuration Into Config() piler. XCO Compiler. Compiler 276 _Write Special Section Into Config() piler. XST Compiler. Compiler 278 _Write Tcl File() (Compiler. Vivado Compiler. method), 273 _Write Tcl File() (Compiler. XCI Compiler. method), 274 _Write Xilinx Project File() piler. XST Compiler. Compiler.	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod)
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurapider.QuartusCompiler.Compiler 271  4CWinfigSpation SectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274  ToWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler or 276 _WriteSpecialSectionIntoConfig() piler.XSTCompiler.Compiler 278 _WriteTclFile() (Compiler.VivadoCompiler. method), 273 _WriteTclFile() (Compiler.XCICompiler. method), 274 _WriteXilinxProjectFile() piler.XSTCompiler.Compiler 279	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	2Configurapider.QuartusCompiler.Compiler 271  4CWinfigSpationISectionIntoConfig() piler.VivadoCompiler.Compiler 273 _WriteSpecialSectionIntoConfig() piler.XCICompiler.Compiler 274  CoWriteSpecialSectionIntoConfig() piler.XCOCompiler.Compiler or 276 _WriteSpecialSectionIntoConfig() piler.XSTCompiler.Compiler 278 _WriteTclFile() (Compiler.VivadoCompiler. method), 273 _WriteTclFile() (Compiler.XCICompiler. method), 274 _WriteXilinxProjectFile() piler.XSTCompiler.Compiler.279 _WriteXilinxProjectFile()	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod), (Commethod),
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configuration: Quartus Compiler. Compiler 271  Configuration Section Into Config() piler. Vivado Compiler. Compiler 273 _Write Special Section Into Config() piler. XCI Compiler. Compiler 274  Configuration Into Config() piler. XCO Compiler. Compiler 276 _Write Special Section Into Config() piler. XST Compiler. Compiler 278 _Write Tcl File() (Compiler. Vivado Compiler. method), 273 _Write Tcl File() (Compiler. XCI Compiler. method), 274 _Write Xilinx Project File() piler. XST Compiler. Compiler 279 _Write Xilinx Project File() tor. ISE Simulator. Simulator method)	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod), (Simula-
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configuration: Quartus Compiler. Compiler 271  Configuration Section Into Config() piler. Vivado Compiler. Compiler 273  _Write Special Section Into Config() piler. XCI Compiler. Compiler 274  Configuration Into Config() piler. XCO Compiler. Compiler 276 _Write Special Section Into Config() piler. XST Compiler. Compiler 278  _Write Tcl File() (Compiler. Vivado Compiler. method), 273  _Write Tcl File() (Compiler. XCI Compiler. method), 274  _Write Xilinx Project File() piler. XST Compiler. Compiler 279  _Write Xilinx Project File() tor. ISE Simulator. Simulator method) _Write Xilinx Project File()  Write Xilinx Project File()	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod), (Simula- ), 338 (Simula-
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configuration: Quartus Compiler. Compiler 271  Configuration Section Into Config() piler. Vivado Compiler. Compiler 273  _Write Special Section Into Config() piler. XCI Compiler. Compiler 274  Cow rite Special Section Into Config() piler. XCO Compiler. Compiler 276 _Write Special Section Into Config() piler. XST Compiler. Compiler 278  _Write Tcl File() (Compiler. Vivado Compiler. method), 273  _Write Tcl File() (Compiler. XCI Compiler. method), 274  _Write Xilinx Project File() piler. XST Compiler. Compiler 279  _Write Xilinx Project File() tor. ISE Simulator. Simulator method _Write Xilinx Project File() tor. Vivado Simulator. Simulator 343	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod), (Simula- ), 338 (Simula-
_TryLog() (ToolChain.Mentor.ModelSim.ModelSimSE32	Configuration: Quartus Compiler. Compiler 271  Configuration Section Into Config() piler. Vivado Compiler. Compiler 273  _Write Special Section Into Config() piler. XCI Compiler. Compiler 274  Configuration Into Config() piler. XCO Compiler. Compiler 276 _Write Special Section Into Config() piler. XST Compiler. Compiler 278  _Write Tcl File() (Compiler. Vivado Compiler. method), 273 _Write Tcl File() (Compiler. XCI Compiler. method), 274  _Write Xilinx Project File() piler. XST Compiler. Compiler 279  _Write Xilinx Project File() tor. ISE Simulator. Simulator method _Write Xilinx Project File() tor. Vivado Simulator. Simulator	method), (Commethod), (Commethod), (Commethod), (Commethod), Compiler Compiler (Commethod), (Simulator), 338 (Simulator), 338 (Simulator),

method), 487		method), 382
_WriteXstOptionsFile()	(Com-	init() (ToolChain.GNU.GNUException method),
piler.XSTCompiler.Compiler	method),	397
278		init() (ToolChain.GTKWave.GTKWaveException
POC_PROJECT_KEYWORD	(in module	method), 399
DataBase), 316		init() (ToolChain.Git.GitException method), 402
POC_SOLUTION_KEYWORD	(in module	init() (ToolChain.Intel.IntelException method),
DataBase), 315		423
call() (lib.Decorators.MethodAlias		init() (ToolChain.Intel.ModelSim.ModelSimException
editionName (ToolChain.Altera.Mode	lSim.AlteraEditi	
attribute), 367		init() (ToolChain.Intel.Quartus.QuartusException
editionName (ToolChain.Altera.Mode	lSim.AlteraStart	
attribute), 369		init() (ToolChain.Lattice.Diamond.DiamondException
editionName (ToolChain.Intel.ModelS	Sim.IntelEditionC	
attribute), 414		init() (ToolChain.Lattice.LatticeException
editionName (ToolChain.Intel.ModelS	Sim.IntelStarterE	
attribute), 417		init() (ToolChain.Lattice.Synplify.SynplifyException
init() (Base.Exceptions.Com	nmonException	method), 430
method), 243		init() (ToolChain.Mentor.MentorException
init() (Base.Exceptions.Environ	mentException	method), 457
method), 242		init() (ToolChain.Mentor.ModelSim.ModelSimException
init() (Base.Exceptions.Exception	Base method),	method), 436
242		init() (ToolChain.Mentor.QuestaSim.QuestaSimException
init() (Base.Exceptions.NotConfig	guredException	method), 454
method), 242		init() (ToolChain.SkipConfigurationException
init() (Base.Exceptions.PlatformNo	tSupportedExcep	
method), 242		init() (ToolChain.Synopsys.SynopsysException
init() (Base.Exceptions.SkipableCo	mmonException	
method), 243		init() (ToolChain.ToolChainException method),
**		
init() (Base.Exceptions.Skip	pableException	487
init() (Base.Exceptions.Skip method), 243	-	487init() (ToolChain.Windows.WindowsException
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method),	282	487init() (ToolChain.Windows.WindowsException method), 465
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException	282 n method), 280	487init() (ToolChain.Windows.WindowsException     method), 465init() (ToolChain.Xilinx.ISE.ISEException
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException init() (Compiler.SkipableCom	282 n method), 280	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280	282 n method), 280 npilerException	487init() (ToolChain.Windows.WindowsException     method), 465init() (ToolChain.Xilinx.ISE.ISEException     method), 466init() (ToolChain.Xilinx.Vivado.VivadoException
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280 init() (Simulator.PoCSimulationRes	282 n method), 280 npilerException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280 init() (Simulator.PoCSimulationResmethod), 344	282 n method), 280 npilerException sultNotFoundExc	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280 init() (Simulator.PoCSimulationResmethod), 344 init() (Simulator.Simulator method)	282 n method), 280 npilerException sultNotFoundExc	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorExceptio	282 n method), 280 npilerException sultNotFoundExc n, 345 n method), 343	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506
init() (Base.Exceptions.Skip method), 243 init() (Compiler.Compiler method), init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280 init() (Simulator.PoCSimulationResmethod), 344 init() (Simulator.Simulator method) init() (Simulator.SimulatorException_init() (Simulator.SkipableSimulat	282 n method), 280 npilerException sultNotFoundExc n, 345 n method), 343	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException
init() (Base.Exceptions.Skipmethod), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorException_init() (Simulator.SkipableSimulator), 343	n method), 280 apilerException sultNotFoundExc p, 345 n method), 343 alatorException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243
init() (Base.Exceptions.Skipmethod), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorExceptioninit() (Simulator.SkipableSimulator), 343init() (ToolChain.Aldec.ActiveHDL	n method), 280 apilerException sultNotFoundExc p, 345 n method), 343 alatorException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException
init() (Base.Exceptions.Skipmethod), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorExceptioninit() (Simulator.SkipableSimulator), 343init() (ToolChain.Aldec.ActiveHDL method), 348	282 n method), 280 npilerException sultNotFoundExc n, 345 n method), 343 nlatorExceptionActiveHDLExc	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)	282 n method), 280 npilerException sultNotFoundExc n, 345 n method), 343 nlatorExceptionActiveHDLExc	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method),
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorExceptioninit() (Simulator.SkipableSimulator.SkipableSimulator.) (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellation.) (ToolChain.Aldec.AldecExcellation.)	n method), 280 apilerException sultNotFoundException 3, 345 n method), 343 alatorException ActiveHDLException method),	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptixin() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorExceptioninit() (Simulator.SkipableSimulator.SkipableSimulator.) (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPRC	n method), 280 apilerException sultNotFoundException 3, 345 n method), 343 alatorException ActiveHDLException method),	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eeptistn() (Base.Exceptions.NotConfiguredException
init() (Base.Exceptions.Skipmethod), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorExceptioninit() (Simulator.SkipableSimulator), 343init() (ToolChain.Aldec.ActiveHDLmethod), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPRComethod), 355	n method), 280 apilerException sultNotFoundException , 345 an method), 343 alatorExceptionActiveHDLException method), D.RivieraPROException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 epsitn() (Base.Exceptions.NotConfiguredException method), 242
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.) (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPRC method), 355init() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Alter	n method), 280 apilerException sultNotFoundException , 345 an method), 343 alatorExceptionActiveHDLException method), D.RivieraPROException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptixin() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eptitin() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator) (ToolChain.Aldec.ActiveHDL method), 343init() (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPROmethod), 355init() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolChain.Altera.AlteraExcellinit_() (ToolCha	n method), 280 apilerException sultNotFoundExc  3, 345 an method), 343 alatorException ActiveHDLExc ption method),  D.RivieraPROExc eption method),	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eeptitn() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerExceptioninit() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)	n method), 280 apilerException sultNotFoundExc , 345 an method), 343 alatorException ActiveHDLExc ption method), D.RivieraPROExc eption method),	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.SkipableCommonException
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorExceptioninit() (Simulator.SkipableSimulator.	282 n method), 280 spilerException sultNotFoundException sultNotFoundException 345 n method), 343 slatorExceptionActiveHDLException method), D.RivieraPROException method), ModelSimException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator), 343init() (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPRC method), 355init() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.Quartus.Quartu	282 n method), 280 spilerException sultNotFoundException sultNotFoundException 345 n method), 343 slatorExceptionActiveHDLException method), D.RivieraPROException method), ModelSimException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eeptitn() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242 etiostr() (Base.Exceptions.SkipableCommonException method), 243str() (Base.Exceptions.SkipableException SkipableException method), 243str() (Base.Exceptions.SkipableException
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.O() (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPROmethod), 355init() (ToolChain.Aldec.Aldera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.Altera.AlteraExcellinit() (ToolChain.Altera.	n method), 280 apilerException sultNotFoundException sultNotFoundException , 345 an method), 343 alatorExceptionActiveHDLException method), D.RivieraPROException method), ModelSimException matusException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eptitn() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.SkipableCommonException method), 243str() (Base.Exceptions.SkipableException method), 243str() (Base.Exceptions.SkipableException method), 243
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator), 343init() (ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPROmethod), 355init() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.Quartus.Quar	n method), 280 apilerException sultNotFoundException sultNotFoundException , 345 an method), 343 alatorExceptionActiveHDLException method), D.RivieraPROException method), ModelSimException matusException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.SkipableCommonException method), 242str() (Base.Exceptions.SkipableCommonException method), 243str() (Base.Exceptions.SkipableException method), 243str() (Base.Exceptions.SkipableException method), 243str() (Base.Exceptions.Exceptions.SkipableException method), 243str() (Base.Exceptions.Excep
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.O(ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPROmethod), 355init() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.Quartus.Quartu	n method), 280 apilerException sultNotFoundExc  3, 345 an method), 343 alatorException ActiveHDLExc ption method), D.RivieraPROExc eption method), ModelSimException ationException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eptistn() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.SkipableCommonException method), 243str() (Base.Exceptions.SkipableException method), 243str() (Base.Exceptions.Exceptions.SkipableException method), 243str() (Base.Exceptions.Exceptions.Exception method), 245
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method)init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.Q() (ToolChain.Aldec.ActiveHDLater.ModelSim.Aldec.ActiveHDLater.Aldec.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.Aldec.ActiveHDLater.Aldec.ActiveHDLater.Simit() (ToolChain.Aldec.AldecExcellater.Simit() (ToolChain.Aldec.RivieraPRC.Simit() (ToolChain.Altera.AlteraExcellater.Simit() (ToolChain.Altera.ModelSim.method), 364init() (ToolChain.Altera.Quartus.Quartus.Quarthod), 372init() (ToolChain.Altera.Configur.method), 487init() (ToolChain.GHDL.Gi.	n method), 280 apilerException sultNotFoundExc  3, 345 an method), 343 alatorException ActiveHDLExc ption method), D.RivieraPROExc eption method), ModelSimException ationException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 expistn() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.SkipableCommonException method), 243str() (Base.Exceptions.SkipableException method), 243str() (Base.Exceptions.Exceptions.SkipableException method), 245str() (Compiler.CompilerException method), 280
init() (Base.Exceptions.Skip method), 243init() (Compiler.Compiler method),init() (Compiler.CompilerException init() (Compiler.SkipableCommethod), 280init() (Simulator.PoCSimulationResmethod), 344init() (Simulator.Simulator method) init() (Simulator.SimulatorException init() (Simulator.SimulatorException init() (Simulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.SkipableSimulator.O(ToolChain.Aldec.ActiveHDL method), 348init() (ToolChain.Aldec.AldecExcellinit() (ToolChain.Aldec.RivieraPROmethod), 355init() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.AlteraExcellinit() (ToolChain.Altera.Quartus.Quartu	282 n method), 280 npilerException sultNotFoundExc n, 345 n method), 343 nlatorExceptionActiveHDLExc ption method), D.RivieraPROExc eption method), ModelSimException ationException thDLException	init() (ToolChain.Windows.WindowsException method), 465init() (ToolChain.Xilinx.ISE.ISEException method), 466init() (ToolChain.Xilinx.Vivado.VivadoException method), 476init() (ToolChain.Xilinx.XilinxException method), 484init() (lib.Decorators.MethodAlias method), 506str() (Base.Exceptions.CommonException method), 243 eptistn() (Base.Exceptions.EnvironmentException method), 242str() (Base.Exceptions.ExceptionBase method), 242 eptistn() (Base.Exceptions.NotConfiguredException method), 242str() (Base.Exceptions.PlatformNotSupportedException method), 242str() (Base.Exceptions.SkipableCommonException method), 243str() (Base.Exceptions.SkipableException method), 243str() (Base.Exceptions.SkipableException method), 245str() (Compiler.CompilerException method), 280str() (Compiler.SkipableCompilerException

str() (Simulator.PoCSimulationResultNotFoundException 484
method), 344abc_cache (lib.ExtendedConfigParser.ExtendedConfigParser
str() (Simulator.SimulatorException method), 343 attribute), 508
str() (Simulator.SkipableSimulatorException _abc_cache (lib.ExtendedConfigParser.ExtendedSectionProxy
method), 343 attribute), 506
str() (ToolChain.Aldec.ActiveHDL.ActiveHDLExceptiabor_negative_cache (lib.ExtendedConfigParser.ExtendedConfigParser method), 348 attribute), 508
str() (ToolChain.Aldec.AldecException method), _abc_negative_cache (lib.ExtendedConfigParser.ExtendedSectionProxy
361 attribute), 507
str() (ToolChain.Aldec.RivieraPRO.RivieraPROExceptilox_negative_cache_version
method), 355 (lib.ExtendedConfigParser.ExtendedConfigParser
str() (ToolChain.AlteraException method), attribute), 508 379abc_negative_cache_version
str() (ToolChain.Altera.ModelSim.ModelSimException (lib.ExtendedConfigParser.ExtendedSectionProxy
method), 364 attribute), 507
$\underline{\hspace{0.5cm}} str\underline{\hspace{0.5cm}} () \ (ToolChain.Altera.Quartus.QuartusException  \underline{\hspace{0.5cm}} abc\underline{\hspace{0.5cm}} registry \ (lib.ExtendedConfigParser.ExtendedConfi$
method), 372 attribute), 508
str() (ToolChain.ConfigurationException method), _abc_registry (lib.ExtendedConfigParser.ExtendedSectionProxy attribute), 507
str() (ToolChain.GHDL.GHDLExceptionallowedExpressions (Parser.FilesCodeDOM.IfThenElseExpressions
method), 381 attribute), 317
$\underline{\hspace{0.3cm}} str\underline{\hspace{0.3cm}} () \ (Tool Chain. GHDL. GHDL Reanalyze Exception \ \_allowed Expressions \ (Parser. Files Code DOM. List Element Expressions \ (Parser. Files Code$
method), 382 attribute), 318
str() (ToolChain.GNU.GNUException method), _allowedExpressions (Parser.FilesCodeDOM.PathExpressions attribute), 318
str() (ToolChain.GTKWave.GTKWaveExceptionallowedExpressions (lib.CodeDOM.ExpressionChoice
method), 399 attribute), 505
str() (ToolChain.Git.GitException method), 403allowedStatements (Parser.FilesCodeDOM.BlockedStatement
str() (ToolChain.Intel.IntelException method), 423 attribute), 317
str() (ToolChain.Intel.ModelSim.ModelSimException_allowedStatements (Parser.RulesCodeDOM.DocumentStatements method), 411 attribute), 328
str() (ToolChain.Intel.Quartus.QuartusExceptionallowedStatements (Parser.RulesCodeDOM.InFileStatements
method), 419 attribute), 327
$\underline{\hspace{0.3cm}} str\underline{\hspace{0.3cm}} () \ (Tool Chain. Lattice. Diamond. Diamond Exceptio\underline{\hspace{0.3cm}} allowed Statements \ (Parser. Rules Code DOM. Post Process \ (Parser. Rules Code DOM. Post P$
method), 426 attribute), 327
str() (ToolChain.Lattice.LatticeException _allowedStatements (Parser.RulesCodeDOM.PreProcessStatements method), 433 attribute), 327
str() (ToolChain.Lattice.Synplify.SynplifyException _allowedStatements (lib.CodeDOM.BlockedStatement
method), 430 attribute), 505
str() (ToolChain.Mentor.MentorExceptionasdict() (ToolChain.EditionDescription method), 495
method), 457classAppendLineRule (DataBase.Solution.RulesFilestr() (ToolChain.Mentor.ModelSimException attribute), 310
method), 436classAppendLineRule
str() (ToolChain.Mentor.QuestaSim.QuestaSimException (Parser.RulesParser.RulesParserMixIn at-
method), 454 tribute), 332
str() (ToolChain.SkipConfigurationExceptionclassCocotbSourceFile
method), 488 (DataBase.Solution.FileListFile attribute), str () (ToolChain.Synopsys.SynopsysException 309
str() (ToolChain.Synopsys.SynopsysException 309 method), 462classCocotbSourceFile
str() (ToolChainException method), (Parser.FilesParserMixIn at-
487 tribute), 326
<i>''</i>
str() (ToolChain.Windows.WindowsException _classCopyRule (DataBase.Solution.RulesFile at-
str() (ToolChain.Windows.WindowsException _classCopyRule (DataBase.Solution.RulesFile atmethod), 465 tribute), 310
str() (ToolChain.Windows.WindowsExceptionclassCopyRule (DataBase.Solution.RulesFile atmethod), 465 tribute), 310str() (ToolChain.Xilinx.ISE.ISEExceptionclassCopyRule (Parser.RulesParser.RulesParserMixIn
str() (ToolChain.Windows.WindowsException _classCopyRule (DataBase.Solution.RulesFile atmethod), 465 tribute), 310
str() (ToolChain.Windows.WindowsExceptionclassCopyRule (DataBase.Solution.RulesFile atmethod), 465 tribute), 310str() (ToolChain.Xilinx.ISE.ISEExceptionclassCopyRule (Parser.RulesParser.RulesParserMixIn attribute), 331

```
method), 508
              attribute), 331
_classIncludeFile (DataBase.Solution.FileListFile at-
                                                                                  _get_conv() (lib.ExtendedConfigParser.ExtendedConfigParser
                                                                                                 method), 508
              tribute), 310
_classIncludeFile (Parser.FilesParser.FilesParserMixIn
                                                                                  \_handle\_error() \ (lib. Extended Config Parser. Extended Config Parser
              attribute), 326
                                                                                                 method), 508
_classLDCSourceFile (DataBase.Solution.FileListFile
                                                                                  _join_multiline_values()
                                                                                                 (lib. Extended Config Parser. Extended Config Parser\\
              attribute), 310
classLDCSourceFile (Parser.FilesParser.FilesParserMixIn
                                                                                                 method), 508
                                                                                  _make() (ToolChain.EditionDescription class method),
              attribute), 326
_classReplaceRule (DataBase.Solution.RulesFile at-
                                                                                                 495
              tribute), 310
                                                                                  _multiVersionSupport (ToolChain.Aldec.ActiveHDL.Configuration
_classReplaceRule (Parser.RulesParser.RulesParserMixIn
                                                                                                 attribute), 348
                                                                                   _multiVersionSupport (ToolChain.Aldec.Configuration
              attribute), 332
_classSDCSourceFile (DataBase.Solution.FileListFile
                                                                                                 attribute), 363
                                                                                   _multiVersionSupport (ToolChain.Aldec.RivieraPRO.Configuration
              attribute), 310
_classSDCSourceFile (Parser.FilesParser.FilesParserMixIn
                                                                                                 attribute), 355
              attribute), 326
                                                                                  _multiVersionSupport (ToolChain.Altera.Configuration
                                                                                                 attribute), 381
_classUCFSourceFile (DataBase.Solution.FileListFile
                                                                                   _multiVersionSupport (ToolChain.Altera.ModelSim.AlteraEditionConfig
              attribute), 310
_classUCFSourceFile (Parser.FilesParser.FilesParserMixIn
                                                                                                 attribute), 369
              attribute), 326
                                                                                  _multiVersionSupport (ToolChain.Altera.ModelSim.AlteraStarterEditionCompany)
_classVHDLSourceFile
                                                                                                 attribute), 371
                                                                                  _multiVersionSupport (ToolChain.Altera.ModelSim.Configuration
              (DataBase.Solution.FileListFile
                                                                 attribute),
                                                                                                 attribute), 364
_classVHDLSourceFile
                                                                                  _multiVersionSupport (ToolChain.Altera.Quartus.Configuration
              (Parser.FilesParserMixIn
                                                                           at-
                                                                                                 attribute), 373
              tribute), 326
                                                                                   multiVersionSupport
                                                                                                                             (ToolChain.Configuration
_classVerilogSourceFile
                                                                                                 attribute), 489
              (DataBase.Solution.FileListFile
                                                                                  _multiVersionSupport (ToolChain.GHDL.Configuration
                                                                 attribute),
                                                                                                 attribute), 382
              309
_classVerilogSourceFile
                                                                                  _multiVersionSupport (ToolChain.GTKWave.Configuration
              (Parser.FilesParserMixIn
                                                                           at-
                                                                                                 attribute), 399
              tribute), 326
                                                                                  _multiVersionSupport (ToolChain.Git.Configuration at-
_classXDCSourceFile (DataBase.Solution.FileListFile
                                                                                                 tribute), 405
              attribute), 310
                                                                                   _multiVersionSupport (ToolChain.Intel.Configuration
_classXDCSourceFile (Parser.FilesParser.FilesParserMixIn
                                                                                                 attribute), 425
                                                                                   \_multiVersion Support\ (Tool Chain. Intel. Model Sim. Configuration
              attribute), 326
_convert_to_boolean() (lib.ExtendedConfigParser.ExtendedConfigPatseibute), 412
              method), 508
                                                                                  _multiVersionSupport (ToolChain.Intel.ModelSim.IntelEditionConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurationConfigurati
                                                                                                 attribute), 416
_debug (lib.SphinxExtensions.DocumentMemberAttribute
                                                                                   _multiVersionSupport (ToolChain.Intel.ModelSim.IntelStarterEditionCor
              attribute), 516
_debug (lib.pyAttribute.ArgParseAttributes.ArgumentAttribute
                                                                                                 attribute), 419
              attribute), 518
                                                                                   _multiVersionSupport (ToolChain.Intel.Quartus.Configuration
_debug (lib.pyAttribute.ArgParseAttributes.CommandAttribute
                                                                                                 attribute), 420
              attribute), 517
                                                                                  _multiVersionSupport (ToolChain.Lattice.Configuration
_debug (lib.pyAttribute.ArgParseAttributes.CommandGroupAttributettribute), 435
              attribute), 517
                                                                                   _multiVersionSupport (ToolChain.Lattice.Diamond.Configuration
_debug (lib.pyAttribute.ArgParseAttributes.CommonArgumentAttribute), 426
              attribute), 518
                                                                                   _multiVersionSupport (ToolChain.Lattice.Synplify.Configuration
_debug (lib.pyAttribute.ArgParseAttributes.CommonSwitchArgumeanttAitride);tel32
              attribute), 519
                                                                                   _multiVersionSupport (ToolChain.Mentor.Configuration
_debug (lib.pyAttribute.ArgParseAttributes.DefaultAttribute
                                                                                                 attribute), 459
              attribute), 517
                                                                                  _multiVersionSupport (ToolChain.Mentor.ModelSim.Configuration
_debug (lib.pyAttribute.ArgParseAttributes.SwitchArgumentAttributetribute), 437
              attribute), 518
                                                                                  _multiVersionSupport (ToolChain.Mentor.ModelSim.ModelSimPEConfig
_debug (lib.pyAttribute.Attribute attribute), 519
                                                                                                 attribute), 441
_fields (ToolChain.EditionDescription attribute), 495
                                                                                  _multiVersionSupport (ToolChain.Mentor.ModelSim.ModelSimSE32Con
_get() (lib.ExtendedConfigParser.ExtendedConfigParser
                                                                                                 attribute), 444
```

```
_multiVersionSupport (ToolChain.Mentor.ModelSim.ModelSimSE644Cibnflg)urafi@n
        attribute), 446
                                                    _name (ToolChain.Aldec.ActiveHDL.VHDLCompiler.FlagNoRangeChec
_multiVersionSupport (ToolChain.Mentor.QuestaSim.Configurationattribute), 352
                                                    _name (ToolChain.Aldec.ActiveHDL.VHDLCompiler.SwitchVHDLLibration)
        attribute), 455
_multiVersionSupport (ToolChain.PoC.Configuration
                                                             attribute), 352
        attribute), 461
                                                     _name (ToolChain.Aldec.ActiveHDL.VHDLCompiler.SwitchVHDLVersi
_multiVersionSupport (ToolChain.Synopsys.Configuration
                                                             attribute), 352
        attribute), 464
                                                    name (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator.Switch
_multiVersionSupport
                     (ToolChain.ToolConfiguration
                                                             attribute), 353
        attribute), 495
                                                    _name (ToolChain.Aldec.RivieraPRO.VHDLCompiler.SwitchVHDLLibr
_multiVersionSupport (ToolChain.VendorConfiguration
                                                             attribute), 359
                                                    _name (ToolChain.Aldec.RivieraPRO.VHDLCompiler.SwitchVHDLVers
        attribute), 492
_multiVersionSupport (ToolChain.Xilinx.Configuration
                                                             attribute), 359
        attribute), 486
                                                    _name (ToolChain.Aldec.RivieraPRO.VHDLSimulator.FlagCommandLin
_multiVersionSupport (ToolChain.Xilinx.ISE.Configuration
                                                             attribute), 360
        attribute), 467
                                                     _name (ToolChain.Aldec.RivieraPRO.VHDLSimulator.SwitchBatchCom
_multiVersionSupport (ToolChain.Xilinx.Vivado.Configuration
                                                             attribute), 360
                                                    _name (ToolChain.Aldec.RivieraPRO.VHDLSimulator.SwitchTimeResol
        attribute), 476
_name
         (Base.Executable.CommandArgument
                                                at-
                                                             attribute), 360
                                                    _name (ToolChain.Altera.Quartus.Map.SwitchArgumentFile
        tribute), 246
_name (Base.Executable.FlagArgument attribute), 248
                                                             attribute), 375
_name (Base.Executable.LongCommandArgument at-
                                                    _name (ToolChain.Altera.Quartus.Map.SwitchDeviceFamily
         tribute), 246
                                                             attribute), 375
_name (Base.Executable.LongFlagArgument attribute),
                                                    _name (ToolChain.Altera.Quartus.Map.SwitchDevicePart
        249
                                                             attribute), 375
_name
        (Base.Executable.LongTupleArgument
                                                    _name (ToolChain.Altera.Quartus.TclShell.SwitchShell
        tribute), 253
                                                             attribute), 376
_name (Base.Executable.LongValuedFlagArgument at-
                                                    _name (ToolChain.GHDL.GHDL.ArgListLibraryReferences
        tribute), 250
                                                             attribute), 386
_name (Base.Executable.LongValuedFlagListArgument _name
                                                             (ToolChain.GHDL.GHDL.CmdAnalyze
         attribute), 252
                                                             tribute), 384
_name (Base.Executable.NamedCommandLineArgument _name
                                                                 (ToolChain.GHDL.GHDL.CmdElaborate
        attribute), 245
                                                             attribute), 384
_name (Base.Executable.ShortCommandArgument at-
                                                    _name (ToolChain.GHDL.GHDL.CmdRun attribute),
        tribute), 246
                                                             384
_name (Base.Executable.ShortFlagArgument attribute),
                                                              (ToolChain.GHDL.GHDL.FlagDebug
                                                    _name
                                                                                                    at-
                                                             tribute), 385
        (Base.Executable.ShortTupleArgument
                                                             (ToolChain.GHDL.GHDL.FlagExplicit
_name
                                                    name
        tribute), 253
                                                             tribute), 385
_name (Base.Executable.ShortValuedFlagArgument at-
                                                    _name (ToolChain.GHDL.GHDL.FlagMultiByteComments
        tribute), 250
                                                             attribute), 385
_name (Base.Executable.ShortValuedFlagListArgument _name
                                                            (ToolChain.GHDL.GHDL.FlagNoVitalChecks
        attribute), 251
                                                             attribute), 385
        (Base.Executable.TupleArgument attribute),
                                                    _name (ToolChain.GHDL.GHDL.FlagPSL attribute),
_name
        (Base.Executable.ValuedFlagArgument
                                                    _name (ToolChain.GHDL.GHDL.FlagProfileArcs at-
_name
                                                             tribute), 385
        tribute), 250
name (Base.Executable.ValuedFlagListArgument at-
                                                             (ToolChain.GHDL.GHDL.FlagRelaxedRules
                                                    name
                                                             attribute), 385
        tribute), 251
_name (Base.Executable.WindowsCommandArgument
                                                    _name (ToolChain.GHDL.GHDL.FlagSynBinding at-
        attribute), 247
                                                             tribute), 385
_name (Base.Executable.WindowsFlagArgument at-
                                                             (Tool Chain. GHDL. GHDL. Flag Test Coverage\\
                                                    name
        tribute), 249
                                                             attribute), 385
_name (Base.Executable.WindowsTupleArgument at-
                                                             (ToolChain.GHDL.GHDL.FlagVerbose
        tribute), 254
                                                             tribute), 384
_name (Base.Executable.WindowsValuedFlagArgument __name (ToolChain.GHDL.GHDL.FlagWarnBinding at-
        attribute), 251
                                                             tribute), 385
_name (Base.Executable.WindowsValuedFlagListArgumentame (ToolChain.GHDL.GHDL.SwitchAssemblerOption
```

```
attribute), 385
                                                         attribute), 389
_name (ToolChain.GHDL.GHDL.SwitchCompilerOption _name (ToolChain.GHDL.GHDLAnalyze.SwitchFastWaveform
        attribute), 385
                                                         attribute), 389
_name (ToolChain.GHDL.GHDL.SwitchFastWaveform __name (ToolChain.GHDL.GHDLAnalyze.SwitchGHDLWaveform
        attribute), 386
                                                         attribute), 389
name (ToolChain.GHDL.GHDL.SwitchGHDLWaveform name (ToolChain.GHDL.GHDLAnalyze.SwitchIEEEAsserts
        attribute), 386
                                                         attribute), 390
name (ToolChain.GHDL.GHDL.SwitchIEEEAsserts
                                                 name (ToolChain.GHDL.GHDLAnalyze.SwitchIEEEFlavor
        attribute), 386
                                                         attribute), 390
                                                 \_name\ (ToolChain.GHDL.GHDLAnalyze.SwitchLinkerOption
       (ToolChain.GHDL.GHDL.SwitchIEEEFlavor
_name
        attribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchLinkerOption
                                                 _name (ToolChain.GHDL.GHDLAnalyze.SwitchStopDelta
        attribute), 385
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchStopDelta at-
                                                 _name (ToolChain.GHDL.GHDLAnalyze.SwitchVCDGZWaveform
        tribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchVCDGZWaveformame (ToolChain.GHDL.GHDLAnalyze.SwitchVCDWaveform
        attribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchVCDWaveform _name (ToolChain.GHDL.GHDLAnalyze.SwitchVHDLLibrary
        attribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchVHDLLibrary
                                                 _name (ToolChain.GHDL.GHDLAnalyze.SwitchVHDLVersion
        attribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchVHDLVersion
                                                _name (ToolChain.GHDL.GHDLAnalyze.SwitchWaveformOptionFile
        attribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDL.SwitchWaveformOptionFridene (ToolChain.GHDL.GHDLElaborate.ArgListLibraryReferences
        attribute), 386
                                                         attribute), 390
_name (ToolChain.GHDL.GHDLAnalyze.ArgListLibrary Reviewer (RexolChain.GHDL.GHDLElaborate.CmdAnalyze
        attribute), 387
                                                         attribute), 391
name (ToolChain.GHDL.GHDLAnalyze.CmdAnalyze name (ToolChain.GHDL.GHDLElaborate.CmdElaborate
                                                         attribute), 391
        attribute), 388
_name (ToolChain.GHDL.GHDLAnalyze.CmdElaborate _name
                                                         (ToolChain.GHDL.GHDLElaborate.CmdRun
        attribute), 388
                                                         attribute), 391
_name (ToolChain.GHDL.GHDLAnalyze.CmdRun at-
                                                 _name (ToolChain.GHDL.GHDLElaborate.FlagDebug
        tribute), 388
                                                         attribute), 391
       (Tool Chain. GHDL. GHDL Analyze. Flag Debug\\
                                                 _name (ToolChain.GHDL.GHDLElaborate.FlagExplicit
_name
        attribute), 388
                                                         attribute), 391
_name (ToolChain.GHDL.GHDLAnalyze.FlagExplicit _name (ToolChain.GHDL.GHDLElaborate.FlagMultiByteComments
                                                         attribute), 391
        attribute), 388
_name (ToolChain.GHDL.GHDLAnalyze.FlagMultiByteConnectife olChain.GHDL.GHDLElaborate.FlagNoVitalChecks
        attribute), 388
                                                         attribute), 391
                                                         (Tool Chain. GHDL. GHDL Elaborate. Flag PSL\\
_name (ToolChain.GHDL.GHDLAnalyze.FlagNoVitalCheclasme
                                                         attribute), 391
        attribute), 388
_name (ToolChain.GHDL.GHDLAnalyze.FlagPSL at- _name (ToolChain.GHDL.GHDLElaborate.FlagProfileArcs
        tribute), 388
                                                         attribute), 391
_name (ToolChain.GHDL.GHDLAnalyze.FlagProfileArcs_name (ToolChain.GHDL.GHDLElaborate.FlagRelaxedRules
                                                         attribute), 391
        attribute), 388
_name (ToolChain.GHDL.GHDLAnalyze.FlagRelaxedRulgrame (ToolChain.GHDL.GHDLElaborate.FlagSynBinding
        attribute), 388
                                                         attribute), 391
name (ToolChain.GHDL.GHDLAnalyze.FlagSynBindingname (ToolChain.GHDL.GHDLElaborate.FlagTestCoverage
        attribute), 388
                                                         attribute), 391
_name (ToolChain.GHDL.GHDLAnalyze.FlagTestCoverageame (ToolChain.GHDL.GHDLElaborate.FlagVerbose
        attribute), 388
                                                         attribute), 392
_name (ToolChain.GHDL.GHDLAnalyze.FlagVerbose __name (ToolChain.GHDL.GHDLElaborate.FlagWarnBinding
        attribute), 388
                                                         attribute), 392
_name (ToolChain.GHDL.GHDLAnalyze.FlagWarnBindingame (ToolChain.GHDL.GHDLElaborate.SwitchAssemblerOption
                                                         attribute), 392
        attribute), 388
attribute), 389
                                                         attribute), 392
_name (ToolChain.GHDL.GHDLAnalyze.SwitchCompiler@ptien(ToolChain.GHDL.GHDLElaborate.SwitchFastWaveform
```

```
attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchGHDLWaverforffloolChain.GHDL.GHDLRun.SwitchIEEEAsserts
        attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchIEEEAsspantse (ToolChain.GHDL.GHDLRun.SwitchIEEEFlavor
        attribute), 393
                                                            attribute), 396
name (ToolChain.GHDL.GHDLElaborate.SwitchIEEEFlawame (ToolChain.GHDL.GHDLRun.SwitchLinkerOption
        attribute), 393
                                                            attribute), 396
name (ToolChain.GHDL.GHDLElaborate.SwitchLinkerOptimum (ToolChain.GHDL.GHDLRun.SwitchStopDelta
                                                            attribute), 396
        attribute), 393
_name (ToolChain.GHDL.GHDLElaborate.SwitchStopDeltrame (ToolChain.GHDL.GHDLRun.SwitchVCDGZWaveform
        attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchVCDGZ\\mathbb{Z}\)nvef\(\film\)in.GHDL.GHDLRun.SwitchVCDWaveform
        attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchVCDWanefortfToolChain.GHDL.GHDLRun.SwitchVHDLLibrary
        attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchVHDLLitamey(ToolChain.GHDL.GHDLRun.SwitchVHDLVersion
        attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchVHDLV@raniom(ToolChain.GHDL.GHDLRun.SwitchWaveformOptionFile
        attribute), 393
                                                            attribute), 396
_name (ToolChain.GHDL.GHDLElaborate.SwitchWaveforma@petiofnficideChain.GNU.Make.SwitchGui attribute),
        attribute), 393
_name (ToolChain.GHDL.GHDLRun.ArgListLibraryRefernames (ToolChain.GTKWave.GTKWave.SwitchDumpFile
        attribute), 394
                                                            attribute), 401
_name (ToolChain.GHDL.GHDLRun.CmdAnalyze at-
                                                   name (ToolChain.GTKWave.GTKWave.SwitchSaveFile
        tribute), 394
                                                            attribute), 401
        (Tool Chain. GHDL. GHDL Run. Cmd Elaborate\\
                                                   _name (ToolChain.Git.GitConfig.Command attribute),
_name
        attribute), 394
                                                            409
        (ToolChain.GHDL.GHDLRun.CmdRun
                                                   name (ToolChain.Git.GitConfig.SwitchRemoveSection
name
        tribute), 394
                                                            attribute), 410
       (ToolChain.GHDL.GHDLRun.FlagDebug at-
                                                            (ToolChain.Git.GitConfig.SwitchUnset
name
                                                   name
        tribute), 394
                                                            tribute), 410
_name (ToolChain.GHDL.GHDLRun.FlagExplicit at-
                                                   name
                                                           (ToolChain.Git.GitConfig.Switch_Version at-
        tribute), 394
                                                            tribute), 410
_name (ToolChain.GHDL.GHDLRun.FlagMultiByteComnnette (ToolChain.Git.GitConfig.ValueFilterClean at-
        attribute), 394
                                                            tribute), 410
                                                            (Tool Chain. Git. Git Config. Value Filter Smudge\\
_name (ToolChain.GHDL.GHDLRun.FlagNoVitalChecks name
        attribute), 394
                                                            attribute), 410
        (ToolChain.GHDL.GHDLRun.FlagPSL at _name
                                                            (ToolChain.Git.GitDescribe.Command
name
                                                                                                  at-
        tribute), 394
                                                            tribute), 408
_name (ToolChain.GHDL.GHDLRun.FlagProfileArcs __name (ToolChain.Git.GitDescribe.SwitchAbbrev at-
        attribute), 394
                                                            tribute), 408
_name (ToolChain.GHDL.GHDLRun.FlagRelaxedRules _name
                                                            (ToolChain.Git.GitDescribe.SwitchTags
        attribute), 394
                                                            tribute), 409
_name (ToolChain.GHDL.GHDLRun.FlagSynBinding __name (ToolChain.Git.GitDescribe.Switch_Version at-
        attribute), 395
                                                            tribute), 409
_name (ToolChain.GHDL.GHDLRun.FlagTestCoverage __name (ToolChain.Git.GitRevList.Command attribute),
        attribute), 395
                                                   name (ToolChain.Git.GitRevList.SwitchMaxCount at-
name (ToolChain.GHDL.GHDLRun.FlagVerbose at-
        tribute), 395
                                                            tribute), 407
_name (ToolChain.GHDL.GHDLRun.FlagWarnBinding _name
                                                            (ToolChain.Git.GitRevList.SwitchTags
        attribute), 395
                                                            tribute), 407
_name (ToolChain.GHDL.GHDLRun.SwitchAssemblerOptionme (ToolChain.Git.GitRevList.Switch_Version at-
        attribute), 396
                                                            tribute), 408
_name (ToolChain.GHDL.GHDLRun.SwitchCompilerOptiname
                                                            (ToolChain.Git.GitRevParse.Command
                                                            tribute), 406
        attribute), 396
_name (ToolChain.GHDL.GHDLRun.SwitchFastWaveformame
                                                           (ToolChain.Git.GitRevParse.SwitchGitDir at-
        attribute), 396
                                                            tribute), 406
```

\_name (ToolChain.GHDL.GHDLRun.SwitchGHDLWaveformme (ToolChain.Git.GitRevParse.SwitchInsideWorkingTree

- attribute), 406 attribute), 448
- \_name (ToolChain.Git.GitRevParse.SwitchShowTopLevel\_name (ToolChain.Mentor.ModelSim.VHDLCompiler.SwitchFSMVerbos attribute), 406 attribute), 449
- \_name (ToolChain.Git.GitRevParse.Switch\_Version attribute), 407 \_\_name (ToolChain.Mentor.ModelSim.VHDLCompiler.SwitchModelSimI attribute), 448
- \_name (ToolChain.Git.GitSCM.Switch\_Version at \_\_name (ToolChain.Mentor.ModelSim.VHDLCompiler.SwitchVHDLLibr tribute), 405 attribute), 450
- \_name (ToolChain.Intel.Quartus.Map.SwitchArgumentFile\_name (ToolChain.Mentor.ModelSim.VHDLSimulator.ArgKeepStdOut attribute), 422 attribute), 453
- \_name (ToolChain.Intel.Quartus.Map.SwitchDeviceFamilyname (ToolChain.Mentor.ModelSim.VHDLSimulator.ArgLogFile attribute), 423 attribute), 453
- attribute), 423 attribute), 453
  \_name (ToolChain.Intel.Quartus.Map.SwitchDevicePart \_\_name (ToolChain.Mentor.ModelSim.VHDLSimulator.ArgOnFinishMod attribute), 423 attribute), 453
- \_name (ToolChain.Lattice.Diamond.Synth.SwitchProjectFihame (ToolChain.Mentor.ModelSim.VHDLSimulator.ArgVHDLLibrary attribute), 428 attribute), 453
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Arg.hogleil@oolChain.Mentor.ModelSim.VHDLSimulator.FlagBatchMode attribute), 450 attribute), 451
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**Disseb(&Boldiked)EMpentsicMGdv&Saige**VHDLSimulator.FlagCommandLir attribute), 449 attribute), 451
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**naisseb(&RalfcithEirpMssitm(ModedSe**m.VHDLSimulator.FlagDisableCover attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**Disseb(ERe)CommittedOffEmpMiodeHSMfRV\$\deltainsitionts**or.FlagDisableKeepAattribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**Disseb(ERe)Committed Offtm)ModelSMfTMHDtisSis**nulator.FlagDisableOptim attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**DisablePSL** attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagsEnableFoodGskallinxplacestionMGodelSign.VHDLSimulator.FlagEnableCovera attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**EambleRxpl@ExiprMsintnCModelS**im.VHDLSimulator.FlagEnableFSMD attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**FambleRealGymittioMOfilorpMicidESSVfR&SetIDitaSsintidas**or.FlagEnableKeepAattribute), 449

  attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**EmableRedGhaitioMOfilorpMicidESSVffTrViHsDNoSis**mulator.FlagEnableOptim attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**EmableRedGhaitioMOftSon\_MeditESSM\_State**DLSimulator.FlagEnableOptim attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagsExpei(ToolChain.Mentor.ModelSim.VHDLSimulator.FlagEnablePSL attribute), 448 attribute), 452 \_\_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagsFarue(Tangl@lgric.Melstor.ModelSim.VHDLSimulator.FlagForceLangua)
- attribute), 450 attribute), 453 \_\_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagQuinet\WodeChain.Mentor.ModelSim.VHDLSimulator.FlagGuiMode
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagQunict(ModeChain.Mentor.ModelSim.VHDLSimulator.FlagGuiMode attribute), 448 attribute), 451
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagRangeChelRhain.Mentor.ModelSim.VHDLSimulator.FlagQuietMode attribute), 448 attribute), 451
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagRathex(Tangl@hgaic.Melstor.ModelSim.VHDLSimulator.FlagRelaxLangua attribute), 450 attribute), 453
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagReport(FlagReport(FlagReportAsErro attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**Repor**(fAxffathain.Mentor.ModelSim.VHDLSimulator.FlagReportAsFata attribute), 450 attribute), 453
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**Repor**(**FlagRepor(<b>FlagRepor**(**FlagRepor**(**FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor**(**FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(<b>FlagRepor(**
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag**Repor**(**FoolChain**gMentor.ModelSim.VHDLSimulator.FlagReportAsWar attribute), 449 attribute), 452
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.Flagfläme (ToolChain.Mentor.ModelSim.VHDLSimulator.SwitchBatchCompattribute), 448 attribute), 451
- \_name (ToolChain.Mentor.ModelSim.VHDLCompiler.SwitchGo (Engle Chain.Mentor.ModelSim.VHDLSimulator.SwitchModelSim

```
attribute), 452
                                                               attribute), 479
_name (ToolChain.Mentor.ModelSim.VHDLSimulator.Switchffen(iBRef@lutioXilinx.Vivado.XElab.SwitchVerbose
         attribute), 453
                                                               attribute), 479
_name (ToolChain.Windows.Cmd.SwitchCommand at- _name (ToolChain.Xilinx.Vivado.XSim.FlagGuiMode
         tribute), 465
                                                               attribute), 480
name (ToolChain.Xilinx.ISE.CoreGenerator.FlagRegenerateme (ToolChain.Xilinx.Vivado.XSim.SwitchLogFile
                                                               attribute), 480
         attribute), 473
name (ToolChain.Xilinx.ISE.CoreGenerator.SwitchBatchFidene (ToolChain.Xilinx.Vivado.XSim.SwitchTclBatchFile
         attribute), 473
                                                               attribute), 481
_name (ToolChain.Xilinx.ISE.CoreGenerator.SwitchProjectlainee (ToolChain.Xilinx.Vivado.XSim.SwitchWaveformFile
         attribute), 473
                                                               attribute), 481
_name (ToolChain.Xilinx.ISE.Fuse.FlagIncremental at-_options() (lib.ExtendedConfigParser.ExtendedSectionProxy
         tribute), 469
                                                               method), 507
        (ToolChain.Xilinx.ISE.Fuse.FlagRangeCheck
                                                                (Base.Executable.CommandArgument
_name
                                                     _pattern
         attribute), 469
                                                               tribute), 246
_name (ToolChain.Xilinx.ISE.Fuse.SwitchMultiThreading pattern
                                                               (Base.Executable.FlagArgument attribute),
         attribute), 469
        (ToolChain.Xilinx.ISE.Fuse.SwitchOutputFile
                                                     _pattern
                                                                 (Base.Executable.LongCommandArgument
_name
         attribute), 469
                                                               attribute), 246
_name (ToolChain.Xilinx.ISE.Fuse.SwitchProjectFile
                                                                 (Base.Executable.LongFlagArgument
         attribute), 469
                                                               tribute), 249
_name (ToolChain.Xilinx.ISE.Fuse.SwitchTimeResolution_pattern
                                                               (Base.Executable.LongValuedFlagArgument
         attribute), 469
                                                               attribute), 250
_name (ToolChain.Xilinx.ISE.ISESimulator.FlagGuiMode_pattern (Base.Executable.LongValuedFlagListArgument
         attribute), 470
                                                               attribute), 252
_name (ToolChain.Xilinx.ISE.ISESimulator.SwitchLogFilepattern
                                                                (Base.Executable.ShortCommandArgument
         attribute), 470
                                                               attribute), 246
_name (ToolChain.Xilinx.ISE.ISESimulator.SwitchTclBatchaftlern
                                                                (Base.Executable.ShortFlagArgument
         attribute), 470
                                                               tribute), 248
_name (ToolChain.Xilinx.ISE.ISESimulator.SwitchWavefopatFile
                                                               (Base. Executable. Short Valued Flag Argument\\
         attribute), 471
                                                               attribute), 250
_name (ToolChain.Xilinx.ISE.Xst.SwitchIntStyle at-
                                                     _pattern (Base.Executable.ShortValuedFlagListArgument
         tribute), 471
                                                               attribute), 251
_name (ToolChain.Xilinx.ISE.Xst.SwitchReportFile at-
                                                              (Base.Executable.StringArgument attribute),
                                                      _pattern
         tribute), 472
_name (ToolChain.Xilinx.ISE.Xst.SwitchXstFile at-
                                                     _pattern
                                                                (Base. Executable. String List Argument\\
         tribute), 472
                                                               tribute), 247
_name (ToolChain.Xilinx.Vivado.Synth.SwitchLogFile
                                                                     (Base.Executable.ValuedFlagArgument
                                                      _pattern
         attribute), 482
                                                               attribute), 249
_name
        (ToolChain.Xilinx.Vivado.Synth.SwitchMode
                                                     _pattern (Base.Executable.ValuedFlagListArgument at-
         attribute), 482
                                                               tribute), 251
_name (ToolChain.Xilinx.Vivado.Synth.SwitchSourceFile_pattern (Base.Executable.WindowsCommandArgument
         attribute), 482
                                                               attribute), 247
_name (ToolChain.Xilinx.Vivado.XElab.FlagRangeCheck_pattern (Base.Executable.WindowsFlagArgument at-
         attribute), 479
                                                               tribute), 249
_name (ToolChain.Xilinx.Vivado.XElab.SwitchDebug _pattern (Base.Executable.WindowsValuedFlagArgument
         attribute), 479
                                                               attribute), 251
_name (ToolChain.Xilinx.Vivado.XElab.SwitchLogFile __pattern (Base.Executable.WindowsValuedFlagListArgument
         attribute), 479
                                                               attribute), 252
_name (ToolChain.Xilinx.Vivado.XElab.SwitchMultiThreadintern (ToolChain.Aldec.ActiveHDL.VHDLCompiler.SwitchVHDLVer
         attribute), 479
                                                               attribute), 352
_name (ToolChain.Xilinx.Vivado.XElab.SwitchOptimizatignattern (ToolChain.Aldec.RivieraPRO.VHDLCompiler.SwitchVHDLVe.
         attribute), 479
                                                               attribute), 359
_name (ToolChain.Xilinx.Vivado.XElab.SwitchProjectFile_pattern (ToolChain.GHDL.GHDL.ArgListLibraryReferences
                                                               attribute), 386
         attribute), 479
_name (ToolChain.Xilinx.Vivado.XElab.SwitchSnapshot _pattern (ToolChain.GHDL.GHDL.SwitchAssemblerOption
         attribute), 479
                                                               attribute), 385
_name (ToolChain.Xilinx.Vivado.XElab.SwitchTimeResolution (ToolChain.GHDL.GHDL.SwitchCompilerOption
```

```
attribute), 385
                                                               tribute), 399
_pattern (ToolChain.GHDL.GHDL.SwitchLinkerOption _section (ToolChain.Git.Configuration attribute), 403
                                                      _section (ToolChain.Intel.Configuration attribute), 423
         attribute), 385
_pattern (ToolChain.GHDL.GHDLAnalyze.ArgListLibrary Reference (ToolChain.Intel.ModelSim.Configuration at-
         attribute), 387
                                                                tribute), 414
_pattern (ToolChain.GHDL.GHDLAnalyze.SwitchAssemblectiptiofToolChain.Intel.ModelSim.IntelEditionConfiguration
         attribute), 389
                                                                attribute), 414
_pattern (ToolChain.GHDL.GHDLAnalyze.SwitchCompiles@pition(ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
         attribute), 389
                                                                attribute), 417
_pattern (ToolChain.GHDL.GHDLAnalyze.SwitchLinkerOpatiotion
                                                                     (ToolChain.Intel.Quartus.Configuration
         attribute), 390
                                                               attribute), 419
_pattern (ToolChain.GHDL.GHDLElaborate.ArgListLibrarydeifemen@solChain.Lattice.Configuration attribute),
         attribute), 390
_pattern (ToolChain.GHDL.GHDLElaborate.SwitchAssem_bdet@pti@bolChain.Lattice.Diamond.Configuration at-
         attribute), 392
                                                               tribute), 426
_pattern (ToolChain.GHDL.GHDLElaborate.SwitchCompiker@ptionToolChain.Lattice.Synplify.Configuration at-
         attribute), 392
                                                               tribute), 432
_pattern (ToolChain.GHDL.GHDLElaborate.SwitchLinker@ptiiom
                                                               (ToolChain.Mentor.Configuration attribute),
         attribute), 393
                                                                458
_pattern (ToolChain.GHDL.GHDLRun.ArgListLibraryReferentions
                                                                (ToolChain.Mentor.ModelSim.Configuration
         attribute), 394
                                                                attribute), 439
_pattern (ToolChain.GHDL.GHDLRun.SwitchAssembler Qpation) (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
         attribute), 396
                                                                attribute), 439
_pattern (ToolChain.GHDL.GHDLRun.SwitchCompilerOption) (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
         attribute), 396
                                                                attribute), 441
_pattern (ToolChain.GHDL.GHDLRun.SwitchLinkerOptiosection (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
         attribute), 396
                                                                attribute), 444
_pattern (ToolChain.Git.GitConfig.ValueFilterClean at-
                                                      section (ToolChain.Mentor.QuestaSim.Configuration
         tribute), 410
                                                                attribute), 455
        (ToolChain.Git.GitConfig.ValueFilterSmudge
                                                      section (ToolChain.PoC.Configuration attribute), 460
_pattern
                                                      _section (ToolChain.Synopsys.Configuration attribute),
         attribute), 410
_pattern (ToolChain.Mentor.ModelSim.VHDLCompiler.SwitchVHDLYersion
         attribute), 450
                                                      _section (ToolChain.ToolConfiguration attribute), 493
_pattern (ToolChain.Xilinx.Vivado.XElab.SwitchOptimization (ToolChain.VendorConfiguration attribute),
         attribute), 479
_read() (lib.ExtendedConfigParser.ExtendedConfigParser _section (ToolChain.Xilinx.Configuration attribute),
         method), 508
_replace() (ToolChain.EditionDescription method), 495
                                                                 (ToolChain.Xilinx.ISE.Configuration
                                                      section
                                                                                                        at-
section (ToolChain.Aldec.ActiveHDL.Configuration
                                                               tribute), 467
                                                      _section
                                                               (ToolChain.Xilinx.Vivado.Configuration at-
         attribute), 348
_section (ToolChain.Aldec.Configuration attribute),
                                                                tribute), 476
                                                      _source (ToolChain.EditionDescription attribute), 495
_section (ToolChain.Aldec.RivieraPRO.Configuration
                                                      switchPattern (Base.Executable.LongTupleArgument
         attribute), 355
                                                                attribute), 253
_section (ToolChain.Altera.Configuration attribute),
                                                      _switchPattern (Base.Executable.ShortTupleArgument
                                                                attribute), 253
_section (ToolChain.Altera.ModelSim.AlteraEditionConfigswaitichPattern (Base.Executable.TupleArgument at-
         attribute), 367
                                                               tribute), 253
_section (ToolChain.Altera.ModelSim.AlteraStarterEditionfewitfilgPlatticom (Base.Executable.WindowsTupleArgument
         attribute), 369
                                                               attribute), 254
          (ToolChain.Altera.ModelSim.Configuration
                                                      _template (ToolChain.Aldec.ActiveHDL.Configuration
section
                                                                attribute), 348
         attribute), 366
_section (ToolChain.Altera.Quartus.Configuration at-
                                                      _template (ToolChain.Aldec.Configuration attribute),
         tribute), 373
_section (ToolChain.Configuration attribute), 489
                                                      _template (ToolChain.Aldec.RivieraPRO.Configuration
_section (ToolChain.GHDL.Configuration attribute),
                                                                attribute), 355
                                                      _template (ToolChain.Altera.Configuration attribute),
_section
           (ToolChain.GTKWave.Configuration
                                                 at-
                                                                379
```

```
_template (ToolChain.Altera.ModelSim.AlteraEditionConfigurationattribute), 355
         attribute), 367
                                                       _toolName (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
_template (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguatatibute), 367
         attribute), 369
                                                      _toolName (ToolChain.Altera.ModelSim.AlteraStarterEditionConfigurati
_template (ToolChain.Altera.ModelSim.Configuration
                                                                attribute), 369
         attribute), 366
                                                      toolName (ToolChain.Altera.ModelSim.Configuration
template (ToolChain.Altera.Quartus.Configuration at-
                                                                attribute), 366
         tribute), 373
                                                       toolName
                                                                    (ToolChain.Altera.Quartus.Configuration
_template (ToolChain.Configuration attribute), 489
                                                                attribute), 373
_template (ToolChain.GHDL.Configuration attribute),
                                                      _toolName (ToolChain.GHDL.Configuration attribute),
         382
                                                                382
           (ToolChain.GTKWave.Configuration
                                                                  (ToolChain.GTKWave.Configuration at-
_template
                                                      _toolName
         tribute), 399
                                                                tribute), 399
_template (ToolChain.Git.Configuration attribute), 403
                                                      _toolName
                                                                   (ToolChain.Git.Configuration attribute),
_template (ToolChain.Intel.Configuration attribute),
                                                                403
                                                      _toolName (ToolChain.Intel.ModelSim.Configuration
_template
            (ToolChain.Intel.ModelSim.Configuration
                                                                attribute), 414
         attribute), 414
                                                      _toolName (ToolChain.Intel.ModelSim.IntelEditionConfiguration
_template (ToolChain.Intel.ModelSim.IntelEditionConfiguration
                                                                attribute), 414
         attribute), 414
                                                       _toolName (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
_template (ToolChain.Intel.ModelSim.IntelStarterEditionConfigurataotribute), 417
         attribute), 417
                                                      _toolName (ToolChain.Intel.Quartus.Configuration at-
_template (ToolChain.Intel.Quartus.Configuration at-
                                                                tribute), 419
                                                      _toolName (ToolChain.Lattice.Diamond.Configuration
         tribute), 421
_template (ToolChain.Lattice.Configuration attribute),
                                                                attribute), 426
                                                      _toolName (ToolChain.Lattice.Synplify.Configuration
         433
template (ToolChain.Lattice.Diamond.Configuration
                                                                attribute), 432
         attribute), 426
                                                      toolName (ToolChain.Mentor.ModelSim.Configuration
           (ToolChain.Lattice.Synplify.Configuration
template
                                                                attribute), 437
                                                      \_toolName\ (ToolChain. Mentor. ModelSim. ModelSimPEC on figuration
         attribute), 432
_template (ToolChain.Mentor.Configuration attribute),
                                                                attribute), 439
                                                      _toolName (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
_template (ToolChain.Mentor.ModelSim.Configuration
                                                                attribute), 441
                                                      \_toolName\ (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
         attribute), 439
_template (ToolChain.Mentor.ModelSim.ModelSimPEConfigurationattribute), 444
                                                       _toolName (ToolChain.Mentor.ModelSim.Selector at-
         attribute), 439
_template (ToolChain.Mentor.ModelSim.ModelSimSE32Configurattribute), 446
         attribute), 441
                                                       _toolName (ToolChain.Mentor.QuestaSim.Configuration
_template (ToolChain.Mentor.ModelSim.ModelSimSE64Configurataotribute), 455
                                                      _toolName (ToolChain.PoC.Configuration attribute),
         attribute), 444
_template (ToolChain.Mentor.QuestaSim.Configuration
                                                                460
         attribute), 455
                                                      _toolName (ToolChain.ToolConfiguration attribute),
_template (ToolChain.PoC.Configuration attribute),
                                                                493
                                                      _toolName (ToolChain.ToolSelector attribute), 495
         460
_template
            (ToolChain.Synopsys.Configuration
                                                      _toolName (ToolChain.Xilinx.ISE.Configuration at-
                                                                tribute), 467
         tribute), 462
_template (ToolChain.ToolConfiguration attribute), 493
                                                      _toolName (ToolChain.Xilinx.Vivado.Configuration at-
template (ToolChain.VendorConfiguration attribute),
                                                                tribute), 476
                                                      unify values() (lib.ExtendedConfigParser.ExtendedConfigParser
_template (ToolChain.Xilinx.Configuration attribute),
                                                                method), 510
                                                      _validate_value_types()
_template
           (ToolChain.Xilinx.ISE.Configuration at-
                                                                (lib. Extended Config Parser. Extended Config Parser\\
         tribute), 467
                                                                method), 509
_template (ToolChain.Xilinx.Vivado.Configuration at-
                                                                (Base.Executable.CommandArgument
                                                      _value
                                                                tribute), 246
         tribute), 476
_toolName (ToolChain.Aldec.ActiveHDL.Configuration _value (Base.Executable.CommandLineArgument at-
         attribute), 348
                                                                tribute), 245
_toolName (ToolChain.Aldec.RivieraPRO.Configuration _value
                                                                (Base.Executable.ExecutableArgument
```

- tribute), 245 attribute), 351 \_value (Base.Executable.FlagArgument attribute), 248 \_value (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator.Execut \_value (Base.Executable.LongCommandArgument atattribute), 353 tribute), 246 \_value (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator.Switch \_value (Base.Executable.LongFlagArgument attribute), attribute), 353 \_value (ToolChain.Aldec.RivieraPRO.VHDLCompiler.ArgSourceFile (Base.Executable.LongTupleArgument attribute), 359 value \_value (ToolChain.Aldec.RivieraPRO.VHDLCompiler.Executable tribute), 253 \_value (Base.Executable.LongValuedFlagArgument atattribute), 359 tribute), 250 \_value (ToolChain.Aldec.RivieraPRO.VHDLCompiler.SwitchVHDLLibr \_value (Base.Executable.LongValuedFlagListArgument attribute), 359 attribute), 252 \_value (ToolChain.Aldec.RivieraPRO.VHDLCompiler.SwitchVHDLVers \_value (Base.Executable.NamedCommandLineArgument attribute), 359 \_value (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool.Executable attribute), 245 \_value (Base.Executable.PathArgument attribute), 248 attribute), 358 \_value (Base.Executable.ShortCommandArgument at-\_value (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool.SwitchLibraryN tribute), 246 attribute), 358 \_value (Base.Executable.ShortFlagArgument attribute), \_value (ToolChain.Aldec.RivieraPRO.VHDLSimulator.Executable 248 attribute), 360 \_value (ToolChain.Aldec.RivieraPRO.VHDLSimulator.FlagCommandLin \_value (Base.Executable.ShortTupleArgument tribute), 253 attribute), 360 \_value (Base.Executable.ShortValuedFlagArgument at-\_value (ToolChain.Aldec.RivieraPRO.VHDLSimulator.SwitchBatchCom tribute), 250 attribute), 360 \_value (Base.Executable.ShortValuedFlagListArgument \_value (ToolChain.Aldec.RivieraPRO.VHDLSimulator.SwitchTimeResol attribute), 252 attribute), 360 \_value (Base.Executable.StringArgument attribute), \_value (ToolChain.Aldec.RivieraPRO.VHDLSimulator.SwitchTopLevel attribute), 360 \_value (Base.Executable.StringListArgument \_value (ToolChain.Lattice.Diamond.Synth.SwitchProjectFile tribute), 247 attribute), 428 (Base.Executable.TupleArgument attribute), \_value (ToolChain.Mentor.ModelSim.VHDLCompiler.ArgLogFile \_value attribute), 450 \_value (Base.Executable.ValuedFlagArgument \_value (ToolChain.Mentor.ModelSim.VHDLCompiler.ArgSourceFile tribute), 250 attribute), 450 \_value (Base.Executable.ValuedFlagListArgument at-\_value (ToolChain.Mentor.ModelSim.VHDLCompiler.Executable tribute), 251 attribute), 448 \_value (Base.Executable.WindowsCommandArgument \_value (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagExplicit attribute), 247 attribute), 448 \_value (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagQuietMode \_value (Base.Executable.WindowsFlagArgument attribute), 249 attribute), 448 \_value (Base.Executable.WindowsTupleArgument at-\_value (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagRangeCheck tribute), 254 attribute), 448 \_value (Base.Executable.WindowsValuedFlagArgument \_value (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagReportAsErro attribute), 449 attribute), 251 \_value (Base.Executable.WindowsValuedFlagListArgumentralue (ToolChain.Mentor.ModelSim.VHDLCompiler.FlagReportAsFata\_ attribute), 252 attribute), 450 \_value (ToolChain.Aldec.ActiveHDL.VHDLCompiler.Arg.Salue (FrielChain.Mentor.ModelSim.VHDLCompiler.FlagReportAsNote
- attribute), 352
  \_value (ToolChain.Aldec.ActiveHDL.VHDLCompiler.SwitchIVHIDbMchkin.Mentor.ModelSim.VHDLCompiler.SwitchVHDLLibr attribute), 352
  \_value (ToolChain.Aldec.ActiveHDL.VHDL.Library.Tool.Evalue(FloolChain.Mentor.ModelSim.VHDLCompiler.SwitchVHDLVariet)

\_value (ToolChain.Aldec.ActiveHDL.VHDLCompiler.Sw<u>it</u>vahl\veHDbdl\tenain.Mentor.ModelSim.VHDLCompiler.SwitchModelSimI

\_value (ToolChain.Aldec.ActiveHDL.VHDLCompiler.Executable ToolChain.Mentor.ModelSim.VHDLCompiler.FlagReportAsWar

\_value (ToolChain.Aldec.ActiveHDL.VHDLCompiler.Flag Niddlean (ToolChain.Mentor.ModelSim.VHDLCompiler.Flag Time

attribute), 449

attribute), 450

attribute), 448

587

- \_value (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool.<u>Exaluat</u>aflaolChain.Mentor.ModelSim.VHDLCompiler.SwitchVHDLVersiattribute), 351 attribute), 450
- \_value (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool.Swaituhl(Thoral@NaimeMentor.ModelSim.VHDLSimulator.ArgLogFile

attribute), 352

attribute), 352

attribute), 352

```
attribute), 453
                                                              attribute), 479
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.Arg@nffenfishMf6tlein.Xilinx.Vivado.XElab.SwitchVerbose
         attribute), 453
                                                              attribute), 479
attribute), 453
                                                              tribute), 480
value (ToolChain.Mentor.ModelSim.VHDLSimulator.Exevulable(ToolChain.Xilinx,Vivado.XSim.FlagGuiMode
                                                              attribute), 480
         attribute), 451
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.FlaghtuehWoodChain.Xilinx.Vivado.XSim.SwitchLogFile
         attribute), 451
                                                              attribute), 480
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.Flag@hm(TowlChaiMXdlinx.Vivado.XSim.SwitchSnapshot
         attribute), 451
                                                              attribute), 481
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.Flag@hid/TodelChain.Xilinx.Vivado.XSim.SwitchTclBatchFile
         attribute), 451
                                                              attribute), 481
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.FlagQlue(MoodChain.Xilinx.Vivado.XSim.SwitchWaveformFile
         attribute), 451
                                                              attribute), 481
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.FlagkhpcPtateErronBase.Executable.LongTupleArgument
         attribute), 452
                                                              attribute), 254
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.FlagkhpePtateFntal(Base.Executable.ShortTupleArgument
         attribute), 453
                                                              attribute), 253
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.FlagRatpePtatteNiote
                                                                         (Base.Executable.TupleArgument
         attribute), 452
                                                              attribute), 253
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.FlagklepcPaftsWafbang,Executable.WindowsTupleArgument
         attribute), 453
                                                              attribute), 254
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.SwitchBotchCoorlightdn.Aldec.ActiveHDL.Configuration
         attribute), 451
                                                              attribute), 348
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.SwittenModelSioolfoiFaite.Aldec.Configuration attribute),
         attribute), 452
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.SwitchTioneRTsollCthain.Aldec.RivieraPRO.Configuration
                                                              attribute), 355
         attribute), 453
_value (ToolChain.Mentor.ModelSim.VHDLSimulator.SwittehnfloopLe(AndolChain.Altera.Configuration attribute),
         attribute), 453
                                                               379
_value (ToolChain.Xilinx.Vivado.Synth.Executable at-
                                                    _vendor (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
         tribute), 482
                                                              attribute), 369
_value (ToolChain.Xilinx.Vivado.Synth.SwitchLogFile
                                                     \_vendor \, (Tool Chain. Altera. Model Sim. Altera Starter Edition Configuration
         attribute), 482
                                                              attribute), 371
        (ToolChain.Xilinx.Vivado.Synth.SwitchMode
                                                                (ToolChain.Altera.ModelSim.Configuration
_value
                                                    _vendor
                                                              attribute), 364
         attribute), 482
_value (ToolChain.Xilinx.Vivado.Synth.SwitchSourceFile_vendor
                                                              (ToolChain.Altera.Quartus.Configuration at-
         attribute), 482
                                                              tribute), 373
_value (ToolChain.Xilinx.Vivado.XElab.ArgTopLevel
                                                     _vendor (ToolChain.Configuration attribute), 489
                                                     _vendor
                                                              (ToolChain.GHDL.Configuration attribute),
         attribute), 479
_value (ToolChain.Xilinx.Vivado.XElab.Executable at-
                                                              382
         tribute), 478
                                                     _vendor
                                                                (ToolChain.GTKWave.Configuration
_value (ToolChain.Xilinx.Vivado.XElab.FlagRangeCheck
                                                              tribute), 399
                                                     _vendor (ToolChain.Git.Configuration attribute), 403
         attribute), 479
_value (ToolChain.Xilinx.Vivado.XElab.SwitchDebug
                                                     _vendor (ToolChain.Intel.Configuration attribute), 423
         attribute), 479
                                                     _vendor (ToolChain.Intel.ModelSim.Configuration at-
value (ToolChain.Xilinx.Vivado.XElab.SwitchLogFile
                                                              tribute), 412
         attribute), 479
                                                     vendor (ToolChain.Intel.ModelSim.IntelEditionConfiguration
_value (ToolChain.Xilinx.Vivado.XElab.SwitchMultiThreading
                                                              attribute), 416
         attribute), 479
                                                      _vendor (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
_value (ToolChain.Xilinx.Vivado.XElab.SwitchOptimization
                                                              attribute), 419
         attribute), 479
                                                     _vendor
                                                                    (ToolChain.Intel.Quartus.Configuration
_value (ToolChain.Xilinx.Vivado.XElab.SwitchProjectFile
                                                              attribute), 419
                                                     _vendor
                                                              (ToolChain.Lattice.Configuration attribute),
         attribute), 479
_value (ToolChain.Xilinx.Vivado.XElab.SwitchSnapshot
         attribute), 479
                                                     _vendor (ToolChain.Lattice.Diamond.Configuration at-
_value (ToolChain.Xilinx.Vivado.XElab.SwitchTimeResolution
                                                              tribute), 426
```

```
_vendor (ToolChain.Lattice.Synplify.Configuration at-
                                                     AddElement() (Parser.FilesCodeDOM.ListConstructorExpression
         tribute), 432
                                                              method), 318
_vendor (ToolChain.Mentor.Configuration attribute),
                                                     AddExternalVHDLLibraries()
                                                                                     (Base.Project.Project
                                                              method), 261
_vendor (ToolChain.Mentor.ModelSim.Configuration AddExternalVHDLLibraries()
         attribute), 437
                                                               (DataBase.Solution.VirtualProject method),
vendor (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration 308
         attribute), 441
                                                      AddExternalVHDLLibraries()
_vendor (ToolChain.Mentor.ModelSim.ModelSimSE32Configuratio(nToolChain.Altera.Quartus.QuartusProject
                                                              method), 377
         attribute), 444
_vendor (ToolChain.Mentor.ModelSim.ModelSimSE64ConfidErationalVHDLLibraries()
                                                              (ToolChain.Xilinx.ISE.ISEProject method),
         attribute), 446
_vendor (ToolChain.Mentor.QuestaSim.Configuration
         attribute), 455
                                                     AddExternalVHDLLibraries()
                                                               (ToolChain.Xilinx.Vivado.VivadoProject
_vendor (ToolChain.PoC.Configuration attribute), 460
_vendor (ToolChain.Synopsys.Configuration attribute),
                                                               method), 483
                                                     AddFile() (Base.Project.FileSet method), 261
_vendor (ToolChain.ToolConfiguration attribute), 495
                                                     AddFile() (Base.Project.Project method), 261
_vendor (ToolChain.VendorConfiguration attribute),
                                                     AddFile() (Base.Project.VHDLLibrary method), 261
                                                     AddFile() (DataBase.Solution.VirtualProject method),
_vendor (ToolChain.Xilinx.Configuration attribute),
                                                               308
                                                     AddFile()
                                                                 (ToolChain.Altera.Quartus.QuartusProject
_vendor
           (ToolChain.Xilinx.ISE.Configuration
                                                              method), 377
                                                 at-
         tribute), 467
                                                     AddFile() (ToolChain.Xilinx.ISE.ISEProject method),
_vendor (ToolChain.Xilinx.Vivado.Configuration at-
                                                               474
         tribute), 476
                                                     AddFile()
                                                                   (ToolChain.Xilinx.Vivado.VivadoProject
write section() (lib.ExtendedConfigParser.ExtendedConfigParser method), 483
         method), 509
                                                     AddFileSet() (Base.Project.Project method), 261
                                                     AddFileSet()
                                                                         (DataBase.Solution.VirtualProject
Α
                                                               method), 308
                                                     AddFileSet() (ToolChain.Altera.Quartus.QuartusProject
ActiveHDL (class in ToolChain.Aldec.ActiveHDL),
                                                              method), 377
         350
                                                     AddFileSet()
                                                                         (ToolChain.Xilinx.ISE.ISEProject
ActiveHDLEditions
                               (class
                                                               method), 474
         ToolChain.Aldec.ActiveHDL), 348
                                                     AddFileSet() (ToolChain.Xilinx.Vivado.VivadoProject
ActiveHDLException, 347
                                                               method), 483
add section() (lib.ExtendedConfigParser.ExtendedConfigParser
                                                     AddLibrary()
                                                                         (DataBase.Entity.NamespaceRoot
         method), 509
                                                              method), 294
AddChoice() (lib.CodeDOM.BlockedStatement class
                                                     AddSolution()
                                                                            (DataBase.Solution.Repository
         method), 505
                                                              method), 306
AddChoice() (lib.CodeDOM.ExpressionChoice class
                                                     AddSourceFile() (Base.Project.FileSet method), 261
         method), 505
                                                     AddSourceFile() (Base.Project.Project method), 261
AddChoice() (Parser.FilesCodeDOM.BlockedStatement
                                                     AddSourceFile()
                                                                         (DataBase.Solution.VirtualProject
         class method), 317
                                                              method), 308
AddChoice() (Parser.FilesCodeDOM.IfThenElseExpressions
                                                     AddSourceFile() (ToolChain.Altera.Quartus.QuartusProject
         class method), 317
                                                              method), 377
AddChoice() (Parser.FilesCodeDOM.ListElementExpressions
                                                     AddSourceFile()
                                                                         (ToolChain.Xilinx.ISE.ISEProject
         class method), 318
                                                              method), 474
AddChoice() (Parser.FilesCodeDOM.PathExpressions
                                                     AddSourceFile() (ToolChain.Xilinx.Vivado.VivadoProject
         class method), 318
                                                              method), 483
Add Choice () \ (Parser. Rules Code DOM. Document Statements
                                                     AddStatement()
                                                                           (lib.CodeDOM.BlockStatement
         class method), 328
                                                               method), 504
AddChoice() (Parser.RulesCodeDOM.InFileStatements
                                                     AddStatement() (lib.CodeDOM.ConditionalBlockStatement
         class method), 327
                                                               method), 504
AddChoice() (Parser.RulesCodeDOM.PostProcessStatements
                                                     AddStatement()
                                                                         (Parser.FilesCodeDOM.Document
         class method), 327
                                                               method), 323
AddChoice() (Parser.RulesCodeDOM.PreProcessStatements
                                                     AddStatement() (Parser.FilesCodeDOM.ElseIfStatement
         class method), 327
                                                              method), 323
```

$AddStatement () \ (Parser. Files Code DOM. Else Statement$	· ·
method), 323	Any (Base.Project.VHDLVersion attribute), 260
AddStatement() (Parser.FilesCodeDOM.IfStatement method), 322	append() (Base.Executable.CommandLineArgumentList method), 254
AddStatement() (Parser.RulesCodeDOM.Document method), 330	AppendLineRuleMixIn (class in Parser.RulesParser), 331
$Add Statement () \ (Parser. Rules Code DOM. File Statement$	
method), 329 AddStatement() (Parser.RulesCodeDOM.PostProcessRul	
method), 330	AppendPattern (Compiler.AppendLineTask attribute),
AddStatement() (Parser.RulesCodeDOM.PreProcessRule	
method), 329	AppendPattern (Parser.RulesCodeDOM.AppendLineStatement
AddStatement() (Parser.RulesCodeDOM.ProcessRulesBl	
method), 329	AppendPattern (Parser.RulesParser.AppendLineRuleMixIn
AddSynthesis() (DataBase.TestCase.SynthesisSuite	attribute), 331
method), 314	Architecture (ToolChain.Lattice.Diamond.SynthesisArgumentFile
AddTestCase() (DataBase.TestCase.TestSuite method),	attribute), 429
313	ArgParseMixin (class in
Aldec_ActiveHDL (Base.Project.ToolChain attribute),	lib.pyAttribute.ArgParseAttributes), 519
259	args (Base.Exceptions.CommonException attribute),
Aldec_aSim (Base.Project.Tool attribute), 260	243
Aldec_RivieraPRO (Base.Project.ToolChain attribute),	args (Base.Exceptions.EnvironmentException at-
259	tribute), 242
Aldec_rPro (Base.Project.Tool attribute), 260	args (Base.Exceptions.ExceptionBase attribute), 242
AldecActiveHDLEditions (class in ToolChain.Aldec.ActiveHDL), 348	args (Base.Exceptions.NotConfiguredException attribute), 243
AldecException, 361	args (Base.Exceptions.PlatformNotSupportedException
All (Base.Logging.Severity attribute), 256	attribute), 242
AlphaChars (lib.Parser.Tokenizer.TokenKind attribute),	args (Base.Exceptions.SkipableCommonException at-
515	tribute), 243
Altera	args (Base.Exceptions.SkipableException attribute),
Pre-compilation, 50	243
Altera (DataBase.Config.Vendors attribute), 284	args (Base.Executable.ExecutableException attribute),
Altera_ModelSim (Base.Project.ToolChain attribute),	245
259	args (Compiler.CompilerException attribute), 280
Altera_Quartus (Base.Project.ToolChain attribute), 259	args (Compiler.SkipableCompilerException attribute),
Altera_Quartus_Map (Base.Project.Tool attribute), 260	280
AlteraDevices (class in DataBase.Config), 286	args (lib.Parser.EmptyChoiseParserResult attribute),
AlteraEditionConfiguration (class in	513
ToolChain.Altera.ModelSim), 367	args (lib.Parser.GreedyMatchingParserResult attribute),
Altera Exception, 379	513
AlteraFamilies (class in DataBase.Config), 285 AlteraModelSimEditions (class in	args (lib.Parser.MatchingParserResult attribute), 513
AlteraModelSimEditions (class in ToolChain.Altera.ModelSim), 364	args (lib.Parser.MismatchingParserResult attribute), 513
AlteraQuartus (ToolChain.Altera.Quartus.QuartusEditior	
attribute), 372	Args (lib.pyAttribute.ArgParseAttributes.ArgumentAttribute
AlteraStarterEditionConfiguration (class in	attribute), 517
ToolChain.Altera.ModelSim), 369	Args (lib.pyAttribute.ArgParseAttributes.CommonArgumentAttribute
AlteraSubTypes (class in DataBase.Config), 288	attribute), 518
AN (DataBase.Config.XilinxSubTypes attribute), 288	Args (lib.pyAttribute.ArgParseAttributes.CommonSwitchArgumentAttrib
Analyze (Simulator.SimulationState attribute), 345	attribute), 518
Analyze (ToolChain.GHDL.GHDLAnalyze method),	Args (lib.pyAttribute.ArgParseAttributes.SwitchArgumentAttribute
387	attribute), 518
AnalyzeError (DataBase.TestCase.SimulationStatus at-	args (Simulator.PoCSimulationResultNotFoundException
tribute), 311	attribute), 344
AndExpression (class in lib.CodeDOM), 501	args (Simulator.SimulatorException attribute), 343
Any (Base.Project.Environment attribute), 259	args (Simulator.SkipableSimulatorException attribute),
Any (Base.Project.Tool attribute), 260	343

args (ToolChain.Aldec.ActiveHDL.ActiveHDLException attribute), 348	method), 245 AsArgument() (Base.Executable.FlagArgument
args (ToolChain.Aldec.AldecException attribute), 361 args (ToolChain.Aldec.RivieraPRO.RivieraPROException attribute), 355	method), 248 nAsArgument() (Base.Executable.LongCommandArgument method), 246
args (ToolChain.Altera.AlteraException attribute), 379	AsArgument() (Base.Executable.LongFlagArgument
$args\ (Tool Chain. Altera. Model Sim. Model Sim Exception$	method), 249
attribute), 364	AsArgument() (Base.Executable.LongTupleArgument
args (ToolChain.Altera.Quartus.QuartusException attribute), 372	method), 253 AsArgument() (Base.Executable.LongValuedFlagArgument
args (ToolChain.ConfigurationException attribute), 488	method), 250
args (ToolChain.GHDL.GHDLException attribute), 381	AsArgument() (Base.Executable.LongValuedFlagListArgument method), 252
args (ToolChain.GHDL.GHDLReanalyzeException at-	AsArgument() (Base.Executable.PathArgument
tribute), 382 args (ToolChain.Git.GitException attribute), 403	method), 248 AsArgument() (Base.Executable.ShortCommandArgument
args (ToolChain.GNU.GNUException attribute), 397	method), 246
args (ToolChain.GTKWave.GTKWaveException attribute), 399	AsArgument() (Base.Executable.ShortFlagArgument method), 248
args (ToolChain.Intel.IntelException attribute), 423	As Argument ()  (Base. Executable. Short Tuple Argument
args (ToolChain.Intel.ModelSim.ModelSimException	method), 253
attribute), 411 args (ToolChain.Intel.Quartus.QuartusException	AsArgument() (Base.Executable.ShortValuedFlagArgument method), 250
attribute), 419	AsArgument() (Base.Executable.ShortValuedFlagListArgument
args (ToolChain.Lattice.Diamond.DiamondException	method), 251
attribute), 426	AsArgument() (Base.Executable.StringArgument
args (ToolChain.Lattice.LatticeException attribute), 433	method), 247 AsArgument() (Base.Executable.StringListArgument
args (ToolChain.Lattice.Synplify.SynplifyException at-	method), 247
tribute), 430	AsArgument() (Base.Executable.TupleArgument
args (ToolChain.Mentor.MentorException attribute),	method), 253
457 args (ToolChain.Mentor.ModelSim.ModelSimException	AsArgument() (Base.Executable.ValuedFlagArgument method), 249
attribute), 436	AsArgument() (Base.Executable.ValuedFlagListArgument
args (ToolChain.Mentor.QuestaSim.QuestaSimException	
attribute), 455	As Argument ()  (Base. Executable. Windows Command Argument
args (ToolChain.SkipConfigurationException at-	method), 247
tribute), 488 args (ToolChain.Synopsys.SynopsysException at-	AsArgument() (Base.Executable.WindowsFlagArgument method), 249
tribute), 462	AsArgument() (Base.Executable.WindowsTupleArgument
args (ToolChain.ToolChainException attribute), 487	method), 254
args (ToolChain.Windows.WindowsException attribute), 465	AsArgument() (Base.Executable.WindowsValuedFlagArgument method), 251
args (ToolChain.Xilinx.ISE.ISEException attribute),	AsArgument() (Base.Executable.WindowsValuedFlagListArgument
args (ToolChain.Xilinx.Vivado.VivadoException	method), 252 AskMixIn (class in ToolChain), 488
attribute), 476	AskWildCard (class in DataBase.Entity), 298
args (ToolChain.Xilinx.XilinxException attribute), 484	Attribute (class in lib.pyAttribute), 519
ArgumentAttribute (class in	AttributeHelperMixin (class in lib.pyAttribute), 519
lib.pyAttribute.ArgParseAttributes), 517	В
Arria (DataBase.Config.AlteraFamilies attribute), 285 Arria2 (DataBase.Config.AlteraDevices attribute), 286	Backend (ToolChain.GHDL.GHDL attribute), 384
Arria5 (DataBase.Config.AlteraDevices attribute), 286	Backend (ToolChain.GHDL.GHDLAnalyze attribute),
Artix (DataBase.Config.XilinxFamilies attribute), 285	387
Artix7 (DataBase.Config.XilinxDevices attribute), 287	Backend (ToolChain.GHDL.GHDLElaborate at-
AsArgument() (Base.Executable.CommandArgument method), 246	tribute), 391
AsArgument() (Base.Executable.ExecutableArgument	Backend (ToolChain.GHDL.GHDLRun attribute), 394 Base (class in DataBase.Solution), 305

Base (module), 241 Base.Exceptions (module), 241	Board (ToolChain.Xilinx.ISE.ISEProject attribute), 474 Board (ToolChain.Xilinx.Vivado.VivadoProject at-
Base.Executable (module), 243	tribute), 483
Base.Logging (module), 255	BOOLEAN_STATES (lib.ExtendedConfigParser.ExtendedConfigParser
Base.Project (module), 257	attribute), 508
Base.Shared (module), 265	<b>*</b> *
BaseEnum (class in DataBase.Config), 284	C
BaseFlags (class in DataBase.Entity), 291	CABGA (DataBase.Config.Packages attribute), 289
BaseIndent (Base.Logging.Logger attribute), 256	CachedReadOnlyProperty (class in lib.Decorators), 506
before_get() (lib.ExtendedConfigParser.ExtendedInterpol	ation Ry Ref Daram (class in lib Functions) 511
method), 507	CaseInsensitive (Parser.RulesCodeDOM.ReplaceStatement
before_read() (lib.ExtendedConfigParser.ExtendedInterpo	olation attribute), 328
method), 507	CGNetlist (DataBase.Entity.IPCore attribute), 299
$before\_set() \ (lib. Extended Config Parser. Extended Interpolation for the property of the $	attending (TaulChain Change State attribute), 299
method), 507	ChangeState (class in ToolChain), 488
before_write() (lib.ExtendedConfigParser.ExtendedInterp	Orbitionate (class in 1001Chain), 400
method), 507	CheckDependency() (ToolChain.Aldec.ActiveHDL.Configuration
BinaryDirectoryPath (ToolChain.GHDL.GHDL at-	method), 348
tribute), 384	CheckDependency() (ToolChain.Aldec.Configuration
BinaryDirectoryPath (ToolChain.GHDL.GHDLAnalyze	method), 362
attribute), 387	CheckDependency() (ToolChain.Aldec.RivieraPRO.Configuration
BinaryDirectoryPath (ToolChain.GHDL.GHDLElaborate	method), 355
attribute), 391	CheckDependency() (ToolChain.Altera.Configuration
BinaryDirectoryPath (ToolChain.GHDL.GHDLRun at-	method), 379
tribute), 394	CheckDependency() (ToolChain.Altera.ModelSim.AlteraEditionConfigur
BinaryDirectoryPath (ToolChain.GTKWave.GTKWave	method), 367
attribute), 401	CheckDependency() (ToolChain.Altera.ModelSim.AlteraStarterEditionCo
BinaryExpression (class in lib.CodeDOM), 499	method), 369
bits_from_simple_str() (Base.Project.FileTypes class	CheckDependency() (ToolChain.Altera.ModelSim.Configuration
method), 258	method), 364
bits_from_simple_str() (DataBase.Entity.BaseFlags	CheckDependency() (ToolChain.Altera.Quartus.Configuration
class method), 292	method), 373
bits_from_simple_str() (DataBase.Entity.NetlistKind	CheckDependency() (ToolChain.Configuration
class method), 293	method), 489
bits_from_simple_str()	CheckDependency() (ToolChain.GHDL.Configuration
(DataBase.Entity.TestbenchKind class	method), 382
method), 292	CheckDependency() (ToolChain.Git.Configuration
bits_from_simple_str() (Simulator.SimulationSteps	method), 403
class method), 344	CheckDependency() (ToolChain.GTKWave.Configuration
bits_from_str() (Base.Project.FileTypes class method),	method), 399
258	CheckDependency() (ToolChain.Intel.Configuration
bits_from_str() (DataBase.Entity.BaseFlags class	method), 423
method), 292	CheckDependency() (ToolChain.Intel.ModelSim.Configuration
bits_from_str() (DataBase.Entity.NetlistKind class	method), 412
method), 293	CheckDependency() (ToolChain.Intel.ModelSim.IntelEditionConfiguration
bits_from_str() (DataBase.Entity.TestbenchKind class	method), 414
method), 292	CheckDependency() (ToolChain.Intel.ModelSim.IntelStarterEditionConfi
bits_from_str() (Simulator.SimulationSteps class	method), 417
method), 344	CheckDependency() (ToolChain.Intel.Quartus.Configuration
BlockedStatement (class in lib.CodeDOM), 505	method), 420
BlockedStatement (class in Parser.FilesCodeDOM),	CheckDependency() (ToolChain.Lattice.Configuration
317	method), 433
BlockStatement (class in lib.CodeDOM), 504	CheckDependency() (ToolChain.Lattice.Diamond.Configuration
Board (Base.Project.Project attribute), 260	method), 426
Board (class in DataBase.Config), 290	CheckDependency() (ToolChain.Lattice.Synplify.Configuration
Board (DataBase.Solution.VirtualProject attribute), 308	method), 430
Board (ToolChain.Altera.Quartus.QuartusProject at-	CheckDependency() (ToolChain.Mentor.Configuration
tribute), 377	method), 458

CheckDependency()	(ToolChain.Mentor.ModelSim.Conf	ration method), 382	
method), 4	137	learSection() (ToolChain.G	it.Configuration method),
CheckDependency()	(ToolChain.Mentor.ModelSim.Model	SimPEConfiguration	
method), 4			.GTKWave.Configuration
CheckDependency()	(ToolChain.Mentor.ModelSim.Model		
method), 4			Chain.Intel.Configuration
CheckDependency()	(ToolChain.Mentor.ModelSim.Model		
method), 4			tel.ModelSim.Configuration
	(ToolChain.Mentor.QuestaSim.Conf		
method), 4			tel.ModelSim.IntelEditionConfiguration
CheckDependency()		method), 414	
method), 4			tel. Model Sim. Intel Starter Edition Configuration Conf
	(ToolChain.Synopsys.Configuration	method), 417	
method), 4		learSection() (ToolChain.In	itel.Quartus.Configuration
CheckDependency()		method), 420	hain I again Can Can magin n
method), 4			hain.Lattice.Configuration
	(ToolChain.VendorConfiguration	method), 433	ttica Diamond Configuration
method), 4		method), 426	attice.Diamond.Configuration
method), 4	(ToolChain.Xilinx.Configuration	· · · · · · · · · · · · · · · · · · ·	attice.Synplify.Configuration
	(ToolChain.Xilinx.ISE.Configuratio	method), 430	ntice.Symphry.Configuration
method), 4	_		nain.Mentor.Configuration
/ /	(ToolChain.Xilinx.Vivado.Configura		iam.wentor.comiguration
method), 4			entor.ModelSim.Configuration
* * * * * * * * * * * * * * * * * * * *	A.NotExpression attribute), 499	method), 437	entol.wodelonn.comguration
	M.UnaryExpression attribute), 499	* *	entor.ModelSim.ModelSimPEConfiguration
	CompileState attribute), 281	method), 439	emonivioueioninivioueionin Zeoningurunon
			entor.ModelSim.ModelSimSE32Configurati
method), 2	_	method), 442	•
* * * * * * * * * * * * * * * * * * * *			entor.ModelSim.ModelSimSE64Configurati
method), 3		method), 444	5
* * * * * * * * * * * * * * * * * * * *	ConfigParser.ExtendedSectionProxy		entor.QuestaSim.Configuration
method), 3		method), 455	
Clear() (ToolChain.	Git.GitConfig method), 409	learSection() (ToolChain.Po	C.Configuration method),
Clear() (ToolChain.	Git.GitDescribe method), 408	460	
Clear() (ToolChain.	Git.GitRevList method), 407	learSection() (ToolChai	n.Synopsys.Configuration
	Git.GitRevParse method), 406	method), 462	
Clear() (ToolChain.	Git.GitSCM method), 405	learSection() (ToolChain.To	oolConfiguration method),
clear_cache() (lib.Ex	stended Config Parser. Extended Interpolation for the property of the proper		
method), 5			hain.VendorConfiguration
	Chain.Aldec.ActiveHDL.Configuration		
method), 3			hain.Xilinx.Configuration
ClearSection()	(ToolChain.Aldec.Configuration	method), 485	
method), 3			.Xilinx.ISE.Configuration
	Chain.Aldec.RivieraPRO.Configurat		
method), 3		learSection() (ToolChain.Xi	linx.Vivado.Configuration
ClearSection()	(ToolChain.Altera.Configuration	method), 476	
method), 3		LG (DataBase.Config.Packa	•
	Chain.Altera.ModelSim.AlteraEditio	-	ra.Quartus.QuartusProject
method), 3		method), 377	down 165
	Chain.Altera.ModelSim.AlteraStarte		
method), 3	Chain.Altera.ModelSim.Configuration	md.Executable (class in Too	
method), 3		465	in 1001Cham. willdows),
* * * * * * * * * * * * * * * * * * * *	Chain.Altera.Quartus.Configuration		
method), 3		Pre-compilation, 55	
* * * * * * * * * * * * * * * * * * * *	Chain.Configuration method), 489	Third-Party Libraries, 20	)3
ClearSection()	(ToolChain.GHDL.Configuration	ocotb (Base.Project.ToolCh	
	(1001Cham.OllDe.Collingulation	Dusc.i roject. rootell	um amiouto, 20)

Cocotb_QuestaSim (Base.Project.Tool attribute), 260	attribute), 321				
COCOTB_SIMBUILD_DIRECTORY (Simula-	CommentText (Parser.FilesCodeDOM.ReportStatement				
tor.CocotbSimulator.Simulator attribute),	attribute), 322				
334	CommentText (Parser.FilesCodeDOM.SDCStatement				
CocotbSimulationResultFilter() (in module	attribute), 320				
ToolChain.GNU), 398	CommentText (Parser.FilesCodeDOM.UCFStatement				
CocotbSourceFile (class in Base.Project), 264	attribute), 321				
CocotbSourceFileMixIn (class in Parser.FilesParser),	CommentText (Parser.FilesCodeDOM.VerilogStatement				
325	attribute), 319				
CocotbStatement (class in Parser.FilesCodeDOM), 319	CommentText (Parser.FilesCodeDOM.VHDLStatement				
CocoTestbench (class in DataBase.Entity), 301	attribute), 319				
CocoTestbench (DataBase.Entity.IPCore attribute), 299	CommentText (Parser.FilesCodeDOM.XDCStatement				
CocoTestbenches (DataBase.Entity.AskWildCard at-	attribute), 321				
tribute), 298	CommentText (Parser.RulesCodeDOM.AppendLineStatement				
CocoTestbenches (DataBase.Entity.StarWildCard at-	attribute), 329				
tribute), 297	CommentText (Parser.RulesCodeDOM.CopyStatement				
CocoTestbenches (DataBase.Entity.WildCard at-	attribute), 328				
tribute), 296	CommentText (Parser.RulesCodeDOM.DeleteStatement				
CodeDOMMeta (class in lib.CodeDOM), 498	attribute), 328				
CodeDOMObject (class in lib.CodeDOM), 498	CommentText (Parser.RulesCodeDOM.Document at-				
Command (lib.pyAttribute.ArgParseAttributes.Command					
attribute), 517	CommentText (Parser.RulesCodeDOM.FileStatement				
CommandArgument (class in Base.Executable), 245	attribute), 329				
CommandAttribute (class in Dasc.Executable), 245	CommentText (Parser.RulesCodeDOM.PostProcessRulesStatement				
·	attribute), 330				
lib.pyAttribute.ArgParseAttributes), 517 CommandGroupAttribute (class in					
•	CommentText (Parser.RulesCodeDOM.PreProcessRulesStatement				
lib.pyAttribute.ArgParseAttributes), 516	attribute), 329				
CommandLineArgument (class in Base.Executable),	CommentText (Parser.RulesCodeDOM.ProcessRulesBlockStatement				
245	attribute), 329				
CommandLineArgumentList (class in	CommentText (Parser.RulesCodeDOM.ReplaceStatement				
Base.Executable), 254	attribute), 328				
CommentLine (class in lib.CodeDOM), 505	CommonArgumentAttribute (class in				
CommentText (lib.CodeDOM.BlockStatement at-	lib.pyAttribute.ArgParseAttributes), 518				
tribute), 504	CommonException, 243				
CommentText (lib.CodeDOM.ConditionalBlockStatemer					
attribute), 504	lib.pyAttribute.ArgParseAttributes), 518				
CommentText (lib.CodeDOM.Statement attribute), 504					
CommentText (Parser.FilesCodeDOM.CocotbStatement					
attribute), 320	Compile() (ToolChain.Aldec.ActiveHDL.VHDLCompiler				
CommentText (Parser.FilesCodeDOM.ConstraintStateme					
attribute), 320	Compile() (ToolChain.Aldec.RivieraPRO.VHDLCompiler				
CommentText (Parser.FilesCodeDOM.Document at-	method), 359				
tribute), 323	Compile() (ToolChain.Altera.Quartus.Map method),				
CommentText (Parser.FilesCodeDOM.ElseIfStatement	375				
attribute), 323	Compile() (ToolChain.Intel.Quartus.Map method), 422				
CommentText (Parser.FilesCodeDOM.ElseStatement	Compile() (ToolChain.Lattice.Diamond.Synth				
attribute), 323	method), 428				
	nenumpile() (ToolChain.Mentor.ModelSim.VHDLCompiler				
attribute), 323	method), 450				
CommentText (Parser.FilesCodeDOM.IfStatement at-	Compile() (ToolChain.Xilinx.ISE.Xst method), 472				
tribute), 322	Compile() (ToolChain.Xilinx.Vivado.Synth method),				
CommentText (Parser.FilesCodeDOM.IncludeStatement	482				
attribute), 322	compile-altera.ps1 command line option				
CommentText (Parser.FilesCodeDOM.LDCStatement	-All, 221				
attribute), 320	-Clean, 221				
CommentText (Parser.FilesCodeDOM.LibraryStatement	-GHDL, 222				
attribute), 322	-Help, 221				
CommentText (Parser FilesCodeDOM PathStatement	-Ouesta 222				

-VHDL2008, 222 -VHDL93, 222	compile-xilinx-ise.ps1 command line option -All, 228
compile-altera.sh command line option	-Clean, 228
-all, 221	-GHDL, 228
-clean, 221	-Help, 228
-ghdl, 221	-Questa, 228
-help, 221	-ReLink, 228
-questa, 221	-VHDL2008, 228
-vhdl2008, 221	-VHDL93, 228
-vhdl93, 221	compile-xilinx-ise.sh command line option
compile-lattice.ps1 command line option	-all, 227
-All, 223	-clean, 227
-Clean, 223	-ghdl, 227
-GHDL, 223	-help, 227
-Help, 223	-questa, 227
-Questa, 223	-vhdl2008, 227
-VHDL2008, 223	-vhdl93, 227
-VHDL93, 223	compile-xilinx-vivado.ps1 command line option
compile-lattice.sh command line option	-All, 230
-all, 222	-Clean, 230
-clean, 222	-GHDL, 230
-ghdl, 222	-Help, 230
-help, 222	-Questa, 230
-questa, 222	-ReLink, 230
-vhdl2008, 223	-VHDL2008, 230
-vhdl93, 223	-VHDL93, 230
compile-osvvm.ps1 command line option	compile-xilinx-vivado.sh command line option
-All, 225	-all, 229
-Clean, 225	-an, 229
-GHDL, 225	-ghdl, 229
-GHDL, 225 -Help, 225	-ghdi, 229 -help, 229
-Neip, 225 -Questa, 225	-questa, 229
-VHDL2008, 225	-questa, 229 -vhdl2008, 229
-VHDL2006, 225 -VHDL93, 225	-vhd12006, 229 -vhd193, 229
compile-osvvm.sh command line option	CompileError (DataBase.TestCase.CompileStatus at-
-all, 224	tribute), 312
-dii, 224 -clean, 224	CompileFailed (DataBase.TestCase.CompileStatus at-
-ghdl, 224 -help, 224	tribute), 312 Compiler (class in Compiler), 282
-nerp, 224 -questa, 224	Compiler (class in Compiler.), 262 Compiler (class in Compiler.ISECompiler), 267
-questa, 224 -vhdl2008, 224	Compiler (class in Compiler.LSECompiler), 269
-vhdl93, 224	Compiler (class in Compiler.QuartusCompiler), 271
compile-uvvm.ps1 command line option	Compiler (class in Compiler. Vivado Compiler), 272
-All, 226	Compiler (class in Compiler.XCICompiler), 274
-Clean, 226	Compiler (class in Compiler.XCOCompiler), 276
-GHDL, 226	Compiler (class in Compiler.XSTCompiler), 278
-Help, 226	Compiler (module), 267
-Questa, 226	Compiler (module), 267 Compiler.ISECompiler (module), 267
-VHDL2008, 226	Compiler.LSECompiler (module), 269
-VHDL2006, 220 -VHDL93, 226	Compiler.QuartusCompiler (module), 271
compile-uvvm.sh command line option	Compiler. Vivado Compiler (module), 272
-all, 225	Compiler. XCICompiler (module), 274
-dii, 223 -clean, 225	Compiler.XCOCompiler (module), 276
-crean, 223 -ghdl, 226	Compiler.XSTCompiler (module), 278
–gildi, 220 –help, 225	CompileResult (class in Compiler), 281
-neip, 223 -questa, 226	CompilerException, 280
-questa, 220 -vhdl2008, 226	CompilerException, 200  CompilerFilter() (in module
-vhdl93, 226	ToolChain.Lattice.Diamond), 430
-viidi33, 440	1001Cham.Lattice.Diamond, 450

CompilerFilter() (in module ToolChain.Xilinx.Vivado), tribute), 295 484 ConfigSectionName (DataBase.Entity.Netlist attribute), CompileState (class in Compiler), 281 CompileStatus (class in DataBase.TestCase), 311 ConfigSectionName (DataBase.Entity.PathElement at-CompileSuccess (DataBase.TestCase.CompileStatus tribute), 294 attribute), 312 ConfigSectionName (DataBase.Entity.QuartusNetlist ConcatenateExpression (class attribute), 303 in Parser.FilesCodeDOM), 318 ConfigSectionName (DataBase.Entity.StarWildCard at-ConditionalBlockStatement (class in lib.CodeDOM), tribute), 297 ConfigSectionName (DataBase.Entity.Testbench ConfigParameters (ToolChain.Git.GitConfig attribute), attribute), 300 ConfigSectionName (DataBase.Entity.VHDLTestbench 410 (DataBase.Entity.AskWildCard attribute), 300 ConfigSection attribute), 298 ConfigSectionName (DataBase.Entity.VivadoNetlist at-ConfigSection (DataBase.Entity.CocoTestbench tribute), 304 attribute), 301 ConfigSectionName (DataBase.Entity.WildCard ConfigSection (DataBase.Entity.CoreGeneratorNetlist attribute), 297 attribute), 304 ConfigSectionName (DataBase.Entity.XstNetlist ConfigSection (DataBase.Entity.IPCore attribute), 299 attribute), 302 ConfigSection (DataBase.Entity.LatticeNetlist ConfigSectionName (DataBase.Solution.Base tribute), 303 tribute), 305 ConfigSection (DataBase.Entity.LazyPathElement at-ConfigSectionName (DataBase.Solution.ISEProject attribute), 299 tribute), 307 ConfigSection (DataBase.Entity.Library attribute), 295 ConfigSectionName (DataBase.Solution.LatticeProject ConfigSection (DataBase.Entity.Namespace attribute), attribute), 308 ConfigSectionName (DataBase.Solution.Project ConfigSection (DataBase.Entity.Netlist attribute), 301 attribute), 307 ConfigSection (DataBase.Entity.PathElement attribute), ConfigSectionName (DataBase.Solution.QuartusProject attribute), 308 ConfigSectionName (DataBase.Solution.Repository at-ConfigSection (DataBase.Entity.QuartusNetlist tribute), 303 tribute), 306 ConfigSectionName (DataBase.Solution.Solution at-ConfigSection (DataBase.Entity.StarWildCard attribute), 297 tribute), 306 ConfigSectionName (DataBase.Solution.VivadoProject ConfigSection (DataBase.Entity.Testbench attribute), attribute), 307 ConfigSection (DataBase.Entity.VHDLTestbench at-Configuration (class in ToolChain), 489 Configuration (class in ToolChain.Aldec), 361 tribute), 300 ConfigSection (DataBase.Entity.VivadoNetlist Configuration (class in ToolChain.Aldec.ActiveHDL), attribute), 304 348 ConfigSection (DataBase.Entity.WildCard attribute), Configuration (class in ToolChain.Aldec.RivieraPRO), 297 355 ConfigSection (DataBase.Entity.XstNetlist attribute), Configuration (class in ToolChain.Altera), 379 Configuration (class in ToolChain.Altera.ModelSim), ConfigSectionName (DataBase.Entity.AskWildCard attribute), 298 Configuration (class in ToolChain.Altera.Quartus), 372 ConfigSectionName (DataBase.Entity.CocoTestbench Configuration (class in ToolChain.GHDL), 382 attribute), 301 Configuration (class in ToolChain.Git), 403 ConfigSectionName (DataBase.Entity.CoreGeneratorNetliconfiguration (class in ToolChain.GTKWave), 399 attribute), 304 Configuration (class in ToolChain.Intel), 423 ConfigSectionName (DataBase.Entity.IPCore Configuration (class in ToolChain.Intel.ModelSim), attribute), 299 ConfigSectionName (DataBase.Entity.LatticeNetlist at-Configuration (class in ToolChain.Intel.Quartus), 419 tribute), 303 Configuration (class in ToolChain.Lattice), 433 ConfigSectionName (DataBase.Entity.LazyPathElement Configuration (class in ToolChain.Lattice.Diamond), attribute), 299 ConfigSectionName Configuration (class in ToolChain.Lattice.Synplify), (DataBase.Entity.Library tribute), 295 430

596 Index

Configuration (class in ToolChain.Mentor), 457

ConfigSectionName (DataBase.Entity.Namespace at-

Configuration (class in ToolChain.Mentor.ModelSim),	method), 458
436 Configuration (class in ToolChein Monton Questa Sim)	ConfigureForAll() (ToolChain.Mentor.ModelSim.Configuration
Configuration (class in ToolChain.Mentor.QuestaSim), 455	method), 437 ConfigureForAll() (ToolChain.Mentor.ModelSim.ModelSimPEConfigura
Configuration (class in ToolChain.PoC), 459	method), 439
Configuration (class in ToolChain.Synopsys), 462	ConfigureForAll() (ToolChain.Mentor.ModelSim.ModelSimSE32ConfigureForAll()
Configuration (class in ToolChain.Xilinx), 485	method), 442
Configuration (class in ToolChain.Xilinx.ISE), 466	ConfigureForAll() (ToolChain.Mentor.ModelSim.ModelSimSE64ConfigureForAll()
Configuration (class in ToolChain.Xilinx.Vivado), 476	method), 444
ConfigurationException, 487	ConfigureForAll() (ToolChain.Mentor.QuestaSim.Configuration
ConfigurationState (class in ToolChain), 488	method), 455
Configurator (class in ToolChain), 496	ConfigureForAll() (ToolChain.PoC.Configuration
ConfigureAll() (ToolChain.Configurator method), 496	method), 460
Configured (ToolChain.ConfigurationState attribute),	ConfigureForAll() (ToolChain.Synopsys.Configuration
488	method), 462
ConfigureDefaultTools() (ToolChain.Configurator	ConfigureForAll() (ToolChain.ToolConfiguration
method), 496	method), 493
ConfigureForAll() (ToolChain.Aldec.ActiveHDL.Config	
method), 348	method), 491
ConfigureForAll() (ToolChain.Aldec.Configuration	ConfigureForAll() (ToolChain.Xilinx.Configuration method), 485
method), 362	ucation () (ToolChain.Xilinx.ISE.Configuration
method), 355	method), 467
	ConfigureForAll() (ToolChain.Xilinx.Vivado.Configuration
method), 379	method), 476
	diction Counting or Diamwin() (ToolChain.Aldec.Active HDL.Configuration
method), 367	method), 349
ConfigureForAll() (ToolChain.Altera.ModelSim.AlteraS	tactentification for the control of
method), 369	method), 362
	ration figure For Darwin() (Tool Chain. Aldec. Riviera PRO. Configuration
method), 364	method), 355
	i@onfigureForDarwin() (ToolChain.Altera.Configuration
method), 373	method), 379
	ConfigureForDarwin() (ToolChain.Altera.ModelSim.AlteraEditionConfig
490 ConfigureForAll() (ToolChain.GHDL.Configuration	method), 367 ConfigureForDarwin() (ToolChain.Altera.ModelSim.AlteraStarterEdition
method), 382	method), 370
	ConfigureForDarwin() (ToolChain.Altera.ModelSim.Configuration
method), 403	method), 365
	ConfigureForDarwin() (ToolChain.Altera.Quartus.Configuration
method), 399	method), 373
ConfigureForAll() (ToolChain.Intel.Configuration	
method), 424	method), 489
Configure For All ()  (Tool Chain. Intel. Model Sim. Configuration of the configuration of	attonnfigureForDarwin() (ToolChain.GHDL.Configuration
method), 412	method), 382
$Configure For All () \ (Tool Chain. Intel. Model Sim. Intel Edition of the configuration of$	
method), 414	method), 403
	er Ecohitigur Casarition() (Tool Chain. GTK Wave. Configuration
method), 417	method), 399
	orConfigureForDarwin() (ToolChain.Intel.Configuration
method), 420 ConfigureForAll() (ToolChain Lattice Configuration	method), 424 Configure For Denvin (CoolChain Intel ModelSim Configuration
ConfigureForAll() (ToolChain.Lattice.Configuration method), 433	ConfigureForDarwin() (ToolChain.Intel.ModelSim.Configuration method), 412
	ra <b>tion</b> figureForDarwin() (ToolChain.Intel.ModelSim.IntelEditionConfigura
method), 426	method), 414
	atConfigureForDarwin() (ToolChain.Intel.ModelSim.IntelStarterEditionCo
method), 430	method), 417

 $Configure For All() \\ \hspace{0.2in} (Tool Chain. Mentor. Configuration \\ \hspace{0.2in} Configure For Darwin() \\ \hspace{0.2in} (Tool Chain. Intel. Quartus. Configuration \\ \hspace{0.2in} Configure For Darwin() \\ \hspace{0.2in} (Tool Chain. Intel. Quartus. Configuration \\ \hspace{0.2in} (Tool Cha$ 

1 1) 100	1 1) 404
method), 420 Configura For Darwin (Cool Chain Lattice Configuration 4	method), 424 ConfigureForLinux() (ToolChain.Intel.ModelSim.Configuration
method), 433	method), 412
	gonftigureForLinux() (ToolChain.Intel.ModelSim.IntelEditionConfigurati
method), 426	method), 415
	$\textbf{\textit{Qiconthism}} re For Linux() \ (Tool Chain. Intel. Model Sim. Intel Starter Edition Configuration Configurati$
method), 430	method), 417
	ConfigureForLinux() (ToolChain.Intel.Quartus.Configuration
method), 458 ConfigureForDarwin() (ToolChain.Mentor.ModelSim.Conf	method), 420
method), 437	method), 433
	Edding PreConfigura() (Tool Chain. Lattice. Diamond. Configuration
method), 439	method), 426
ConfigureForDarwin() (ToolChain.Mentor.ModelSim.Mod	Adding Ste F200 infiguration Chain. Lattice. Symplify. Configuration
method), 442	method), 431
ConfigureForDarwin() (ToolChain.Mentor.ModelSim.Mod	
method), 444	method), 458
=	figufiguorForLinux() (ToolChain.Mentor.ModelSim.Configuration method), 437
method), 455 ConfigureForDarwin() (ToolChain PoC Configuration (	inethod), 437 ConfigureForLinux() (ToolChain.Mentor.ModelSim.ModelSimPEConfigu
method), 460	method), 440
	ConfigureForLinux() (ToolChain.Mentor.ModelSim.ModelSimSE32Conf
method), 463	method), 442
ConfigureForDarwin() (ToolChain.ToolConfiguration (	$Configure For Linux() \ (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configure For Linux()) \ (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configure For Linux()) \ (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configure For Linux()) \ (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configure For Linux()) \ (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configure For Linux()) \ (Tool Chain. Mentor. Model Sim. Model $
method), 493	method), 444
	ConfigureForLinux() (ToolChain.Mentor.QuestaSim.Configuration
method), 491 ConfigureForDarwin() (ToolChain.Xilinx.Configuration	method), 455 ConfigureForLinux() (ToolChain.PoC.Configuration
method), 485	method), 460
ConfigureForDarwin() (ToolChain.Xilinx.ISE.Configuration	
method), 467	method), 463
$Configure For Darwin () \ (Tool Chain. Xilinx. Vivado. Configuration of the Configuration o$	
method), 476	method), 493
ConfigureForLinux() (ToolChain.Aldec.ActiveHDL.ConfigureForLinux() (240)	
method), 349 ConfigureForLinux() (ToolChain.Aldec.Configuration (	method), 491
method), 362	method), 485
ConfigureForLinux() (ToolChain.Aldec.RivieraPRO.Confi	
method), 356	method), 467
ConfigureForLinux() (ToolChain.Altera.Configuration	ConfigureForLinux() (ToolChain.Xilinx.Vivado.Configuration
method), 379	method), 476
ConfigureForLinux() (ToolChain.Altera.ModelSim.Alteral	
method), 367	(ToolChain.Aldec.ActiveHDL.Configuration
ConfigureForLinux() (ToolChain.Altera.ModelSim.Altera.method), 370	ConfigureForWindows()
ConfigureForLinux() (ToolChain.Altera.ModelSim.Config	· ·
method), 365	362
ConfigureForLinux() (ToolChain.Altera.Quartus.Configure	ationfigureForWindows()
method), 373	(ToolChain.Aldec.RivieraPRO.Configuration
ConfigureForLinux() (ToolChain.Configuration	method), 356
	ConfigureForWindows()
ConfigureForLinux() (ToolChain.GHDL.Configuration	(ToolChain.Altera.Configuration method),
method), 382 ConfigureForLinux() (ToolChain.Git.Configuration (	380 ConfigureForWindows()
method), 403	(ToolChain.Altera.ModelSim.AlteraEditionConfiguration
ConfigureForLinux() (ToolChain.GTKWave.Configuration	· · · · · · · · · · · · · · · · · · ·
	ConfigureForWindows()
ConfigureForLinux() (ToolChain.Intel.Configuration	(Tool Chain. Altera. Model Sim. Altera Starter Edition Configuration and the starter of the st

method), 370	method), 455			
ConfigureForWindows()	ConfigureForWindows()			
(ToolChain.Altera.ModelSim.Configuration	(ToolChain.PoC.Configuration method),			
method), 365	460			
ConfigureForWindows()	ConfigureForWindows()			
(ToolChain.Altera.Quartus.Configuration method), 373	(ToolChain.Synopsys.Configuration method), 463			
ConfigureForWindows() (ToolChain.Configuration	ConfigureForWindows() (ToolChain.ToolConfiguration			
method), 490	method), 493			
ConfigureForWindows()	ConfigureForWindows()			
(ToolChain.GHDL.Configuration method), 383	(ToolChain.VendorConfiguration method), 491			
ConfigureForWindows() (ToolChain.Git.Configuration	ConfigureForWindows()			
method), 403	(ToolChain.Xilinx.Configuration method),			
ConfigureForWindows()	485			
(ToolChain.GTKWave.Configuration	ConfigureForWindows()			
method), 399	(ToolChain.Xilinx.ISE.Configuration			
ConfigureForWindows()	method), 467			
(ToolChain.Intel.Configuration method),	ConfigureForWindows()			
424	(ToolChain.Xilinx.Vivado.Configuration			
ConfigureForWindows()	method), 476			
(ToolChain.Intel.ModelSim.Configuration	ConfigureTool() (ToolChain.Configurator method), 496			
method), 412	ConstraintFile (class in Base.Project), 262			
ConfigureForWindows()	ConstraintStatement (class in Parser.FilesCodeDOM),			
(Tool Chain. Intel. Model Sim. Intel Edition Configuration Configurati	guration 320			
method), 415	$converters \ (lib. Extended Config Parser. Extended Config Parser$			
ConfigureForWindows()	attribute), 509			
	Compfygura(Base.Executable.CommandLineArgumentList			
method), 417	method), 254			
ConfigureForWindows()	CopyExternalLibraries()			
(ToolChain.Intel.Quartus.Configuration	(DataBase.Solution.FileListFile method),			
method), 420	309			
ConfigureForWindows()	CopyFilesToFileSet() (DataBase.Solution.FileListFile			
(ToolChain.Lattice.Configuration method),	method), 309			
433	CopyRuleMixIn (class in Parser.RulesParser), 330			
ConfigureForWindows()	CopySourceFilesFromProject()			
(ToolChain.Lattice.Diamond.Configuration method), 426	(ToolChain.Altera.Quartus.QuartusSettings method), 378			
ConfigureForWindows()	CopyStatement (class in Parser.RulesCodeDOM), 328			
(ToolChain.Lattice.Synplify.Configuration	CopyTask (class in Compiler), 280			
method), 431	CoreGenerator (class in ToolChain.Xilinx.ISE), 472			
ConfigureForWindows()	CoreGenerator.Executable (class in			
(ToolChain.Mentor.Configuration method),	ToolChain.Xilinx.ISE), 472			
458	CoreGenerator.FlagRegenerate (class in			
ConfigureForWindows()	ToolChain.Xilinx.ISE), 472			
(ToolChain.Mentor.ModelSim.Configuration	CoreGenerator.SwitchBatchFile (class in			
method), 437	ToolChain.Xilinx.ISE), 473			
ConfigureForWindows()	CoreGenerator.SwitchProjectFile (class in			
(ToolChain.Mentor.ModelSim.ModelSimPECo	onfigurationToolChain.Xilinx.ISE), 473			
method), 440	CoreGeneratorFilter() (in module			
ConfigureForWindows()	ToolChain.Xilinx.ISE), 475			
	Confeguration (class in DataBase. Entity), 303			
method), 442	CoreGenNetlists (DataBase.Entity.AskWildCard			
ConfigureForWindows()	attribute), 298			
(ToolChain.Mentor.ModelSim.ModelSimSE64				
method), 444	attribute), 297			
ConfigureForWindows()	CoreGenNetlists (DataBase.Entity.WildCard attribute),			
(ToolChain Mentor Questa Sim Configuration	206			

Count (DataBase.TestCase.GroupBase attribute), 312	deco() (ToolChain.GHDL.GHDLElaborate method),
Count (DataBase.TestCase.SynthesisGroup attribute),	393
313	deco() (ToolChain.GHDL.GHDLRun method), 397
Count (DataBase.TestCase.SynthesisSuite attribute),	DefaultAttribute (class in
314	lib.pyAttribute.ArgParseAttributes), 517
Count (DataBase.TestCase.TestGroup attribute), 312	DefaultFileSet (Base.Project.Project attribute), 261
Count (DataBase.TestCase.TestSuite attribute), 313	DefaultFileSet (DataBase.Solution.VirtualProject at-
count() (Base.Executable.CommandLineArgumentList	tribute), 308
method), 254	DefaultFileSet (ToolChain.Altera.Quartus.QuartusProject
count() (ToolChain.EditionDescription method), 495	attribute), 377
Coverage (Simulator.SimulationState attribute), 345	DefaultFileSet (ToolChain.Xilinx.ISE.ISEProject at-
CPG (DataBase.Config.Packages attribute), 289	tribute), 474
Create() (ToolChain.Altera.Quartus.QuartusProject	DefaultFileSet (ToolChain.Xilinx.Vivado.VivadoProject
method), 377	attribute), 483
CreateFiles() (DataBase.Solution.Solution method),	defaults() (lib.ExtendedConfigParser.ExtendedConfigParser
306	method), 509
CreateFileSet() (Base.Project.Project method), 261	DeleteRuleMixIn (class in Parser RulesParser), 331
CreateFileSet() (DataBase.Solution.VirtualProject	DeleteStatement (class in Parser.RulesCodeDOM), 328
method), 308 CreateFileSet() (ToolChain.Altera.Quartus.QuartusProjec	DeleteTask (class in Compiler), 280 tDelimiterChars (lib.Parser.Tokenizer.TokenKind
method), 377	attribute), 515
	DelimiterToken (class in lib.Parser), 515
method), 474	Dependencies (DataBase.Entity.IPCore attribute), 299
CreateFileSet() (ToolChain.Xilinx.Vivado.VivadoProject	
method), 483	attribute), 409
CreateLibrary() (ToolChain.Aldec.ActiveHDL.VHDLLib	
method), 351	DestinationPath (Parser.RulesCodeDOM.CopyStatement
CreateLibrary() (ToolChain.Aldec.RivieraPRO.VHDLLil	
method), 358	DestinationPath (Parser.RulesParser.CopyRuleMixIn
Create Library ()  (Tool Chain. Mentor. Model Sim. VHD LLibrary ()  (Tool Chain. Mentor. M	
method), 447	Device (Base.Project.Project attribute), 260
CSG (DataBase.Config.Packages attribute), 289	Device (class in DataBase.Config), 290
CXT (DataBase.Config.XilinxSubTypes attribute), 289	Device (DataBase.Config.Board attribute), 290
Cyclone (DataBase.Config.AlteraFamilies attribute),	Device (DataBase.Config.Device attribute), 290
285	Device (DataBase.Solution.VirtualProject attribute),
Cyclone3 (DataBase.Config.AlteraDevices attribute),	308
286	Device (ToolChain.Altera.Quartus.QuartusProject at-
Cyclone4 (DataBase.Config.AlteraDevices attribute), 286	tribute), 377 Device (ToolChain.Lattice.Diamond.SynthesisArgumentFile
Cyclone5 (DataBase.Config.AlteraDevices attribute),	attribute), 429
286	Device (ToolChain.Xilinx.ISE.ISEProject attribute),
200	474
D	Device (ToolChain.Xilinx.Vivado.VivadoProject
DA (DataBase.Config.XilinxSubTypes attribute), 288	attribute), 483
data (Base.Project.FileTypes attribute), 258	Devices (class in DataBase.Config), 286
data (DataBase.Entity.BaseFlags attribute), 292	Diamond (class in ToolChain.Lattice.Diamond), 428
data (DataBase.Entity.NetlistKind attribute), 293	DiamondException, 425
data (DataBase.Entity.TestbenchKind attribute), 292	Directories (Base.Shared.Shared attribute), 265
data (Simulator.SimulationSteps attribute), 344	Directories (Compiler.Compiler attribute), 283
DataBase (module), 283	Directories (Compiler.ISECompiler.Compiler at-
DataBase.Config (module), 284	tribute), 267
DataBase.Entity (module), 291	Directories (Compiler.LSECompiler.Compiler at-
DataBase.Solution (module), 305	tribute), 269
DataBase.TestCase (module), 311	Directories (Compiler.QuartusCompiler.Compiler at-
Debug (Base.Logging.Severity attribute), 256	tribute), 271
deco() (ToolChain.GHDL.GHDL method), 384	Directories (Compiler.VivadoCompiler.Compiler at-
deco() (ToolChain.GHDL.GHDLAnalyze method), 390	tribute), 273  Directories (Compiler YCICompiler Compiler et
	Lurectories (Lompiler XIII ompiler Compiler of

tribute), 274		tribute), 338
Directories (Compiler.XCOCompiler.Compiler tribute), 276	at-	DryRun (Simulator.QuestaSimulator.Simulator attribute), 340
	at-	DryRun (SimulationResult attribute), 345
tribute), 278		DryRun (Simulator.Simulator attribute), 346
Directories (Simulator.ActiveHDLSimulator.Simulat attribute), 332	tor	DryRun (Simulator.VivadoSimulator.Simulator attribute), 341
Directories (Simulator.CocotbSimulator.Simulator a tribute), 334	at-	DryRunCount (DataBase.TestCase.SynthesisGroup attribute), 313
Directories (Simulator.GHDLSimulator.Simulator a tribute), 335	at-	DryRunCount (DataBase.TestCase.SynthesisSuite attribute), 314
	at-	DryRunCount (DataBase.TestCase.TestGroup attribute), 312
Directories (Simulator.ModelSimSimulator.Simulat attribute), 338	tor	DryRunCount (DataBase.TestCase.TestSuite attribute), 313
Directories (Simulator.QuestaSimulator.Simulator	at-	_
tribute), 340		E
Directories (Simulator.Simulator attribute), 346 Directories (Simulator.VivadoSimulator.Simulator atribute), 341	at-	E (DataBase.Config.AlteraSubTypes attribute), 288 E (DataBase.Config.Packages attribute), 289 E (DataBase.Config.XilinxSubTypes attribute), 288
Document (class in Parser.FilesCodeDOM), 323		ECP (DataBase.Config.LatticeFamilies attribute), 285
Document (class in Parser.RulesCodeDOM), 330 DocumentMemberAttribute (class	in	ECP2 (DataBase.Config.LatticeDevices attribute), 287
lib.SphinxExtensions), 516	ın	ECP3 (DataBase.Config.LatticeDevices attribute), 287
	in	ECP5 (DataBase.Config.LatticeDevices attribute), 287 Edition (class in ToolChain), 495
Parser.RulesCodeDOM), 327	111	EditionDescription (class in ToolChain), 495
DotAll (Parser.RulesCodeDOM.ReplaceStatement a	at-	Elaborate (Simulator.SimulationState attribute), 345
tribute), 328	ш	Elaborate() (ToolChain.GHDL.GHDLElaborate
DryRun (Base.Logging.Severity attribute), 256		method), 390
DryRun (Base.Shared.Shared attribute), 265		ElaborationError (DataBase.TestCase.SimulationStatus
DryRun (Compiler.Compiler attribute), 283		attribute), 311
DryRun (Compiler.ISECompiler.Compiler attribute 267	e),	ElaborationFilter() (in module ToolChain.Xilinx.Vivado), 484
DryRun (Compiler.LSECompiler.Compiler attribute	e).	ElementBase (class in DataBase.TestCase), 312
269	<i>-</i> ),	ElseClause (Parser.FilesCodeDOM.IfElseIfElseStatement
	at-	attribute), 323 ElseIfClauses (Parser.FilesCodeDOM.IfElseIfElseStatement
	at-	attribute), 323 ElseIfStatement (class in Parser.FilesCodeDOM), 322
DryRun (Compiler.XCICompiler.Compiler attribute	e),	ElseStatement (class in Parser.FilesCodeDOM), 323
274	- / /	EmptyChoiseParserResult, 513
DryRun (Compiler.XCOCompiler.Compiler attribute 276	e),	EmptyLine (class in lib.CodeDOM), 505 EndTime (DataBase.TestCase.SuiteMixIn attribute),
DryRun (Compiler.XSTCompiler.Compiler attribute 278	e),	313 EndTime (DataBase.TestCase.SynthesisSuite attribute),
DryRun (DataBase.TestCase.CompileStatus attribute 311	e),	314 EndTime (DataBase.TestCase.TestSuite attribute), 313
DryRun (DataBase.TestCase.SimulationStatus tribute), 311	at-	Entities (DataBase.Entity.Library attribute), 295 Entities (DataBase.Entity.Namespace attribute), 295
DryRun (Simulator.ActiveHDLSimulator.Simulator a tribute), 332	at-	Entity (DataBase.Entity.FQN attribute), 305 EntityNames (DataBase.Entity.Library attribute), 295
	at-	EntityNames (DataBase.Entity.Namespace attribute), 295
D D (G) 1 GYDYG! 1 G! 1	at-	EntityTypes (class in DataBase.Entity), 291 Environment (Base.Project.Project attribute), 260
DryRun (Simulator.ISESimulator.Simulator attribute 337	e),	ENVIRONMENT (Base.Shared.Shared attribute), 265 Environment (class in Base.Executable), 255
DryPun (Simulator ModelSimSimulator Simulator	of	Environment (class in Page Project) 250

ENVIRONMENT (Compiler.Compiler attribute), 282	ErrorCount (DataBase.TestCase.TestGroup attribute),
ENVIRONMENT (Compiler.ISECompiler.Compiler	312
attribute), 267	ErrorCount (DataBase.TestCase.TestSuite attribute),
ENVIRONMENT (Compiler.LSECompiler.Compiler	313
attribute), 269	ExceptionBase, 241
ENVIRONMENT (Com-	Executable (class in Base.Executable), 255
piler.QuartusCompiler.Compiler attribute), 271	Executable (ToolChain.GHDL.GHDL attribute), 384 Executable (ToolChain.GHDL.GHDLAnalyze at-
ENVIRONMENT (Com-	tribute), 388
piler.VivadoCompiler.Compiler attribute),	Executable (ToolChain.GHDL.GHDLElaborate at-
273	tribute), 391
ENVIRONMENT (Compiler.XCICompiler.Compiler attribute), 275	Executable (ToolChain.GHDL.GHDLRun attribute), 394
ENVIRONMENT (Compiler.XCOCompiler.Compiler attribute), 276	ExecutableArgument (class in Base.Executable), 245 ExecutableException, 244
ENVIRONMENT (Compiler.XSTCompiler.Compiler	Execute() (ToolChain.Git.GitConfig method), 410
attribute), 278	Execute() (ToolChain.Git.GitDescribe method), 409
Environment (DataBase.Solution.VirtualProject at-	Execute() (ToolChain.Git.GitBescribe method), 407
tribute), 308	Execute() (ToolChain.Git.GitRevParse method), 406
ENVIRONMENT (Simula-	ExistsFunction (class in Parser.FilesCodeDOM), 319
tor.ActiveHDLSimulator.Simulator at-	Exit (class in lib.Functions), 511
tribute), 332	exit() (lib.Functions.Exit class method), 511
ENVIRONMENT (Simula-	exit() (ToolChain.Altera.Quartus.QuartusSession
tor.CocotbSimulator.Simulator attribute),	method), 377
334	Expression (class in lib.CodeDOM), 499
ENVIRONMENT (Simula-	Expression (lib.CodeDOM.ConditionalBlockStatement
tor.GHDLSimulator.Simulator attribute),	attribute), 504
335	Expression (Parser.FilesCodeDOM.ElseIfStatement at-
ENVIRONMENT (Simulator.ISESimulator.Simulator	tribute), 323
attribute), 337	Expression (Parser.FilesCodeDOM.ExistsFunction at-
ENVIRONMENT (Simula-	tribute), 319
tor.ModelSimSimulator.Simulator attribute),	Expression (Parser.FilesCodeDOM.IfStatement at-
338	tribute), 322
ENVIRONMENT (Simula-	ExpressionChoice (class in lib.CodeDOM), 505
tor.QuestaSimulator.Simulator attribute), 340	extend() (Base.Executable.CommandLineArgumentList
ENVIRONMENT (Simulator.Simulator attribute), 345	method), 254 ExtendedConfigParser (class in
ENVIRONMENT (Simulator Simulator attribute), 343	lib.ExtendedConfigParser), 507
tor.VivadoSimulator.Simulator attribute),	ExtendedInterpolation (class in
341	lib.ExtendedConfigParser), 507
Environment (ToolChain.Altera.Quartus.QuartusProject	
attribute), 377	lib.ExtendedConfigParser), 506
Environment (ToolChain.Xilinx.ISE.ISEProject at-	Extension() (Base.Project.FileTypes method), 258
tribute), 474	External VHDLLibraries (Base. Project. Project at-
Environment (ToolChain.Xilinx.Vivado.VivadoProject	tribute), 261
attribute), 483	External VHDLLibraries
environment variable	(DataBase.Solution.VirtualProject attribute),
LM_LICENSE_FILE, 219	308
PoCRootDirectory, 219, 220	External VHDLLibraries
EnvironmentException, 242	(ToolChain.Altera.Quartus.QuartusProject
EqualExpression (class in lib.CodeDOM), 500	attribute), 377
Error (Base.Logging.Severity attribute), 256	External VHDLLibraries
Error (Compiler.CompileResult attribute), 282	(ToolChain.Xilinx.ISE.ISEProject attribute),
Error (Simulator.SimulationResult attribute), 345	474
ErrorCount (DataBase.TestCase.SynthesisGroup	External VHDLLibraries
attribute), 313	(ToolChain.Xilinx.Vivado.VivadoProject
ErrorCount (DataBase.TestCase.SynthesisSuite at-	attribute), 483
tribute) 314	ExtractVHDLLibrariesFromVHDLSourceFiles()

(Base.Project.Project method), 261 ExtractVHDLLibrariesFromVHDLSourceFiles() (DataBase.Solution.VirtualProject method),	FileListFile (class in DataBase.Solution), 309 FileName (Base.Project.CocotbSourceFile attribute), 265				
308 ExtractVHDLLibrariesFromVHDLSourceFiles()	FileName (Base.Project.ConstraintFile attribute), 262 FileName (Base.Project.File attribute), 262				
(ToolChain.Altera.Quartus.QuartusProject method), 377	FileName (Base.Project.ProjectFile attribute), 262 FileName (Base.Project.PythonSourceFile attribute),				
ExtractVHDLLibrariesFromVHDLSourceFiles() (ToolChain.Xilinx.ISE.ISEProject method),	FileName (Base.Project.SettingsFile attribute), 263				
474 ExtractVHDLLibrariesFromVHDLSourceFiles() (ToolChain.Xilinx.Vivado.VivadoProject	FileName (Base.Project.SourceFile attribute), 263 FileName (Base.Project.VerilogSourceFile attribute), 264				
method), 483	FileName (Base.Project.VHDLSourceFile attribute), 263				
F	FileName (DataBase.Solution.FileListFile attribute),				
F (DataBase.Config.Packages attribute), 289	309				
Failed (Compiler.CompileResult attribute), 282	FileName (DataBase.Solution.RulesFile attribute), 310				
Failed (Simulator.SimulationResult attribute), 345 FailedCount (DataBase.TestCase.SynthesisGroup at-	FileName (ToolChain.Altera.Quartus.QuartusProjectFile attribute), 378				
tribute), 313	FileName (ToolChain.Altera.Quartus.QuartusSettings				
FailedCount (DataBase.TestCase.SynthesisSuite	attribute), 378				
attribute), 314	FileName (ToolChain.Lattice.Diamond.SynthesisArgumentFile attribute), 429				
FailedCount (DataBase.TestCase.TestGroup attribute), 312	FileName (ToolChain.Lattice.LatticeDesignConstraintFile				
FailedCount (DataBase.TestCase.TestSuite attribute),	attribute), 435				
313	FileName (ToolChain.Synopsys.SynopsysDesignConstraintFile				
Families (class in DataBase.Config), 285	attribute), 464				
Family (DataBase.Config.Device attribute), 290	FileName (ToolChain.Xilinx.ISE.ISEProjectFile				
FamilyName (DataBase.Config.Device attribute), 290	attribute), 474				
Fatal (Base.Logging.Severity attribute), 256	FileName (ToolChain.Xilinx.ISE.UserConstraintFile				
FBG (DataBase.Config.Packages attribute), 289	attribute), 475				
FF (DataBase.Config.Packages attribute), 289	FileName (ToolChain.Xilinx.Vivado.VivadoProjectFile				
FFG (DataBase.Config.Packages attribute), 289	attribute), 483				
FG (DataBase.Config.Packages attribute), 289	FileName (ToolChain.Xilinx.Vivado.XilinxDesignConstraintFile attribute), 484				
FGG (DataBase.Config.Packages attribute), 289 File (Base.Project.CocotbSourceFile attribute), 265	FilePath (Compiler.AppendLineTask attribute), 281				
File (Base.Project.CocolbSourceFile attribute), 263 File (Base.Project.VerilogSourceFile attribute), 264	FilePath (Compiler.DeleteTask attribute), 280				
File (Base.Project.VHDLSourceFile attribute), 263	FilePath (Compiler.ReplaceTask attribute), 281				
File (class in Base.Project), 261	FilePath (Parser.RulesCodeDOM.DeleteStatement at-				
File (Parser.FilesParser.CocotbSourceFileMixIn at-	tribute), 328				
tribute), 325	FilePath (Parser.RulesCodeDOM.FileStatement at-				
File (Parser.FilesParser.FileReference attribute), 324	tribute), 329				
File (Parser.FilesParser.IncludeFileMixIn attribute), 324	FilePath (Parser.RulesParser.AppendLineRuleMixIn attribute), 331				
File (Parser.FilesParser.LDCSourceFileMixIn attribute), 325	FilePath (Parser.RulesParser.DeleteRuleMixIn attribute), 331				
File (Parser.FilesParser.SDCSourceFileMixIn attribute), 325	FilePath (Parser.RulesParser.ReplaceRuleMixIn attribute), 331				
File (Parser.FilesParser.UCFSourceFileMixIn at-	FileReference (class in Parser.FilesParser), 324 Files (Base.Project.FileSet attribute), 261				
tribute), 325 File (Parser.FilesParser.VerilogSourceFileMixIn at-	Files (Base.Project.VHDLLibrary attribute), 261				
tribute), 325	Files (DataBase.Solution.FileListFile attribute), 309				
File (Parser.FilesParser.VHDLSourceFileMixIn attribute), 324	Files (Parser.FilesParser.FilesParserMixIn attribute), 326				
File (Parser.FilesParser.XDCSourceFileMixIn at-	Files() (Base.Project.Project method), 261				
tribute), 325	Files() (DataBase.Solution.VirtualProject method), 309				
File (ToolChain.Altera.Quartus.QuartusSettings attribute), 378	Files() (ToolChain.Altera.Quartus.QuartusProject method), 377				

tribute), 378

Files() (ToolChain.Xilinx.ISE.ISEProject method), 474 Files() (ToolChain.Xilinx.Vivado.VivadoProject method), 483	FileType (Base.Project.ConstraintFile attribute), 262 FileType (Base.Project.File attribute), 262 FileType (Base.Project.ProjectFile attribute), 262
FileSet (Base.Project.CocotbSourceFile attribute), 265 FileSet (Base.Project.ConstraintFile attribute), 262	FileType (Base.Project.PythonSourceFile attribute), 264
FileSet (Base.Project.File attribute), 262	FileType (Base.Project.SettingsFile attribute), 263
FileSet (Base.Project.ProjectFile attribute), 262	FileType (Base.Project.SourceFile attribute), 263
FileSet (Base.Project.PythonSourceFile attribute), 264	FileType (Base.Project.VerilogSourceFile attribute),
FileSet (Base.Project.SettingsFile attribute), 263	264
FileSet (Base.Project.SourceFile attribute), 263	FileType (Base.Project.VHDLSourceFile attribute),
FileSet (Base.Project.VerilogSourceFile attribute), 264	263
FileSet (Base.Project.VHDLSourceFile attribute), 263	FileType (DataBase.Solution.FileListFile attribute),
FileSet (class in Base.Project), 261	309
FileSet (DataBase.Solution.FileListFile attribute), 309	FileType (DataBase.Solution.RulesFile attribute), 310
FileSet (DataBase.Solution.RulesFile attribute), 310	FileType (ToolChain.Altera.Quartus.QuartusProjectFile
FileSet (ToolChain.Altera.Quartus.QuartusProjectFile	attribute), 378
attribute), 378	FileType (ToolChain.Altera.Quartus.QuartusSettings
FileSet (ToolChain.Altera.Quartus.QuartusSettings at-	attribute), 378
tribute), 378	FileType (ToolChain.Lattice.Diamond.SynthesisArgumentFile
FileSet (ToolChain.Lattice.Diamond.SynthesisArgument	The state of the s
attribute), 429	FileType (ToolChain.Lattice.LatticeDesignConstraintFile
FileSet (ToolChain.Lattice.LatticeDesignConstraintFile	attribute), 435
attribute), 435	FileType (ToolChain.Synopsys.SynopsysDesignConstraintFile
FileSet (ToolChain.Synopsys.SynopsysDesignConstraint	
attribute), 464	FileType (ToolChain.Xilinx.ISE.ISEProjectFile at-
FileSet (ToolChain.Xilinx.ISE.ISEProjectFile at-	tribute), 474
tribute), 474	FileType (ToolChain.Xilinx.ISE.UserConstraintFile at-
FileSet (ToolChain.Xilinx.ISE.UserConstraintFile at-	tribute), 475
tribute), 475	FileType (ToolChain.Xilinx.Vivado.VivadoProjectFile
FileSet (ToolChain.Xilinx.Vivado.VivadoProjectFile	attribute), 483
attribute), 483	FileType (ToolChain.Xilinx.Vivado.XilinxDesignConstraintFile
FileSet (ToolChain.Xilinx.Vivado.XilinxDesignConstrain	
attribute), 484	FileTypes (class in Base.Project), 258
FileSets (Base.Project.Project attribute), 261	FilterFile (DataBase.Entity.XstNetlist attribute), 302
FileSets (DataBase.Solution.VirtualProject attribute),	FlagArgument (class in Base.Executable), 248
308	FLG (DataBase.Config.Packages attribute), 289
FileSets (ToolChain.Altera.Quartus.QuartusProject at-	Foreground (lib.Functions.Init attribute), 511
tribute), 377	FQN (class in DataBase.Entity), 305
FileSets (ToolChain.Xilinx.ISE.ISEProject attribute),	from_simple_str() (Base.Project.FileTypes class
474	method), 258
FileSets (ToolChain.Xilinx.Vivado.VivadoProject at-	from_simple_str() (DataBase.Entity.BaseFlags class
tribute), 483	method), 292
FilesFile (DataBase.Entity.CocoTestbench attribute),	from_simple_str() (DataBase.Entity.NetlistKind class
301	method), 293
FilesFile (DataBase.Entity.CoreGeneratorNetlist	from_simple_str() (DataBase.Entity.TestbenchKind
attribute), 304	class method), 293
FilesFile (DataBase.Entity.LatticeNetlist attribute), 303	from_simple_str() (Simulator.SimulationSteps class
FilesFile (DataBase.Entity.QuartusNetlist attribute),	method), 344
302	from_str() (Base.Project.FileTypes class method), 258
FilesFile (DataBase.Entity.Testbench attribute), 300	from_str() (DataBase.Entity.BaseFlags class method),
FilesFile (DataBase.Entity.VHDLTestbench attribute),	292
300	from_str() (DataBase.Entity.NetlistKind class method),
FilesFile (DataBase.Entity.VivadoNetlist attribute), 304	293
FilesFile (DataBase.Entity.XstNetlist attribute), 302	from_str() (DataBase.Entity.TestbenchKind class
FilesParserMixIn (class in Parser.FilesParser), 326	method), 293
FileStatement (class in Parser.RulesCodeDOM), 329	from_str() (Simulator.SimulationSteps class method),
FileType (Base.Project.CocotbSourceFile attribute),	344
265	FT (DataBase.Config.Packages attribute), 289
	(=

FTG (DataBase.Config.Packages attribute), 289 FullName (DataBase.Config.Device attribute), 290	GetAttributes() (lib.pyAttribute.ArgParseAttributes.DefaultAttribute class method), 517
FullName2 (DataBase.Config.Device attribute), 290	$Get Attributes () \ (lib.py Attribute. Arg Parse Attributes. Switch Argument Attributes) \ (lib.py Attribute$
Function (class in lib.CodeDOM), 503 Fuse (class in ToolChain.Xilinx.ISE), 469	class method), 518 GetAttributes() (lib.pyAttribute.Attribute class
Fuse.ArgTopLevel (class in ToolChain.Xilinx.ISE), 469 Fuse.Executable (class in ToolChain.Xilinx.ISE), 469	method), 519 GetAttributes() (lib.pyAttribute.AttributeHelperMixin
Fuse.FlagIncremental (class in ToolChain.Xilinx.ISE),	static method), 519
469	GetAttributes() (lib.SphinxExtensions.DocumentMemberAttribute
Fuse.FlagRangeCheck (class in ToolChain.Xilinx.ISE), 469	class method), 516 getboolean() (lib.ExtendedConfigParser.ExtendedConfigParser
Fuse.SwitchMultiThreading (class in	method), 509
ToolChain.Xilinx.ISE), 469 Fuse.SwitchOutputFile (class in	GetCached() (lib.ExtendedConfigParser.ExtendedInterpolation method), 507
ToolChain.Xilinx.ISE), 469	GetCharacterTokenizer() (lib.Parser.Tokenizer static
Fuse.SwitchProjectFile (class in	method), 515 CatChaiaeParage() (lib Cada DOM Cada DOM Mata
ToolChain.Xilinx.ISE), 469 Fuse.SwitchTimeResolution (class in	GetChoiceParser() (lib.CodeDOM.CodeDOMMeta static method), 498
ToolChain.Xilinx.ISE), 469 FuseFilter() (in module ToolChain.Xilinx.ISE), 475	GetCocoTestbenches() (DataBase.Entity.AskWildCard method), 298
FXT (DataBase.Config.XilinxSubTypes attribute), 289	GetCocoTestbenches() (DataBase.Entity.StarWildCard method), 297
G	GetCocoTestbenches() (DataBase.Entity.WildCard
Generate() (ToolChain.Xilinx.ISE.CoreGenerator method), 473	method), 296 GetCoreGenerator() (ToolChain.Xilinx.ISE.ISE
Generation (DataBase.Config.Device attribute), 290	method), 469
Generic (DataBase.Config.GenericDevices attribute), 286	GetCoreGenNetlists() (DataBase.Entity.AskWildCard method), 298
Generic (DataBase.Config.GenericFamilies attribute), 285	GetCoreGenNetlists() (DataBase.Entity.StarWildCard method), 297
Generic (DataBase.Config.GenericSubTypes attribute), 288	GetCoreGenNetlists() (DataBase.Entity.WildCard method), 296
Generic (DataBase.Config.Packages attribute), 289 Generic (DataBase.Config.Vendors attribute), 284	GetElaborator() (ToolChain.Xilinx.Vivado.Vivado method), 478
GenericDevices (class in DataBase.Config), 286	GetEntities() (DataBase.Entity.AskWildCard method),
GenericFamilies (class in DataBase.Config), 285 GenericSubTypes (class in DataBase.Config), 287	298 GetEntities() (DataBase.Entity.Library method), 296
get() (lib.ExtendedConfigParser.ExtendedConfigParser method), 509	GetEntities() (DataBase.Entity.Namespace method),
get() (lib.ExtendedConfigParser.ExtendedSectionProxy method), 507	GetEntities() (DataBase.Entity.StarWildCard method), 297
GetAllEntities() (DataBase.Entity.Library method),	GetEntities() (DataBase.Entity.WildCard method), 296 GetEntityNames() (DataBase.Entity.Library method),
296 GetAllEntities() (DataBase.Entity.Namespace method),	296
295	GetEntityNames() (DataBase.Entity.Namespace
GetAttributes() (lib.pyAttribute.ArgParseAttributes	GetEnvironment() (ToolChain.Windows.Cmd method),
GetAttributes() (lib.pyAttribute.ArgParseAttributes.Arguclass method), 517	getfloat() (lib.ExtendedConfigParser.ExtendedConfigParser
GetAttributes() (lib.pyAttribute.ArgParseAttributes.Com class method), 517	mandAttribttethod), 509 GetFuse() (ToolChain.Xilinx.ISE.ISE method), 469
$Get Attributes () \ (lib.py Attribute. Arg Parse Attributes. Communication of the property o$	mGRECHDIDANATINGE() (ToolChain.GHDL.GHDL method), 386
class method), 516 GetAttributes() (lib.pyAttribute.ArgParseAttributes.Com class method), 518	mGnGlynleAnalyze(ncToolChain.GHDL.GHDLAnalyze method), 388
GetAttributes() (lib.pyAttribute.ArgParseAttributes.Com class method), 518	mGnSWHDLAgalyze()/TrolChain.GHDL.GHDLElaborate method), 392
	GetGHDLAnalyze() (ToolChain.GHDL.GHDLRun

method), 395		metho	d), 519		
GetGHDLElaborate() (Too method), 386	olChain.GHDL.GHDL		b.SphinxExtensions. nethod), 516	DocumentMemberA	ttribute
GetGHDLElaborate() (ToolChair method), 389	n.GHDL.GHDLAnalyze	GetNamespaceN	, , , , , , , , , , , , , , , , , , ,	ase.Entity.Library	
GetGHDLElaborate() (ToolChair method), 392	n.GHDL.GHDLElaborat	eGetNamespaceN	, , , , , , , , , , , , , , , , , , ,	Entity.Namespace	
	ain.GHDL.GHDLRun		() (DataBase.Entity.	Library method),	
GetGHDLRun() (ToolChain.GF 386	HDL.GHDL method),	GetNamespaces	() (DataBase. d), 295	Entity.Namespace	
	GHDL.GHDLAnalyze		ataBase.Entity.AskW	/ildCard method),	
GetGHDLRun() (ToolChain.G method), 392	HDL.GHDLElaborate		ataBase.Entity.IPCor ataBase.Entity.StarW		
GetGHDLRun() (ToolCh method), 395	ain.GHDL.GHDLRun	297	ataBase.Entity.WildC		
GetGitConfig() (ToolChain.Git.C GetGitDescribe() (ToolChain.Git		GetParser() (	lib.CodeDOM.AndE d), 502		
GetGitRevList() (ToolChain.Git. GetGitRevParse() (ToolChain.Gi			b.CodeDOM.Binaryld), 499	Expression class	
getint() (lib.ExtendedConfigParse method), 509	er.ExtendedConfigParser		b.CodeDOM.Blocked), 505	dStatement class	
GetLatticeNetlists() (DataBase method), 298	se.Entity.AskWildCard	metho	(lib.CodeDOM.Com d), 505		
method), 297	se.Entity.StarWildCard	metho	.CodeDOM.Compared), 500		
method), 296	aBase.Entity.WildCard	505	CodeDOM.EmptyLi		
method), 294	Entity.NamespaceRoot	metho	ib.CodeDOM.EqualF d), 500	_	
GetLibraryNames() (DataBase.I method), 294	•	metho	b.CodeDOM.Express d), 505		
GetLogFileReader() (ToolChain. static method), 428	•	class n	nethod), 501		
GetMap() (ToolChain.Altera.Qua	-	class n	(lib.CodeDOM.Great nethod), 501	_	
GetMap() (ToolChain.Intel.Quar		504			
GetMethods() (lib.pyAttribute.Armethod), 519		metho	(lib.CodeDOM.InEx d), 502	•	
GetMethods() (lib.pyAttribute.Ar class method), 517		metho	(lib.CodeDOM.Integ d), 504		
GetMethods() (lib.pyAttribute.Ar class method), 517		class n	nethod), 501		
GetMethods() (lib.pyAttribute.Ar class method), 516		metho	d), 501	•	
GetMethods() (lib.pyAttribute.Ar class method), 518		503			
GetMethods() (lib.pyAttribute.Ar class method), 518		metho	d), 500	_	
GetMethods() (lib.pyAttribute.Ar class method), 517		metho	lib.CodeDOM.NotEx d), 499	-	
GetMethods() (lib.pyAttribute.Ar class method), 518		metho	d), 503	-	
GetMethods() (lib.pyAttribute.A 519 GetMethods() (lib.pyAttribute	.Attribute class method),	metho	(lib.CodeDOM.OrEx d), 502 CodeDOM StringLit	•	
Ochvichious() (110.DYAM110Ule	.Autouchtpellyllxill	OCH alsti()(IID.	COUCLOUM.SHIRELIN	an Chass Hithiou),	

700 1 1 1 000
503 class method), 329 GetParser() (lib.CodeDOM.UnequalExpression class GetParser() (Parser.RulesCodeDOM.CopyStatement
method), 500 class method), 328
GetParser() (lib.CodeDOM.XorExpression class GetParser() (Parser.RulesCodeDOM.DeleteStatement
method), 502 class method), 328
GetParser() (Parser.FilesCodeDOM.BlockedStatement GetParser() (Parser.RulesCodeDOM.Document class
class method), 317 method), 330
$Get Parser()  (Parser. Files Code DOM. Cocotb Statement  Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document Statement \\ Get Parser() \\ (Parser. Rules Code DOM. Document \\ Get Parser() \\ (Parser. Rules Code DOM. Document \\ Get Parser() \\ (Parser. Rules Code DOM. Document \\ Get Parser() \\ (Parser() \\ (Pars$
class method), 320 class method), 328
$Get Parser() \ (Parser. Files Code DOM. Concatenate Expressio Get Parser() \\ (Parser. Rules Code DOM. File Statement) \\$
class method), 319 class method), 329
GetParser() (Parser.FilesCodeDOM.ConstraintStatement GetParser() (Parser.RulesCodeDOM.InFileStatements
class method), 320 class method), 327 GetParser() (Parser.FilesCodeDOM.Document class GetParser() (Parser.RulesCodeDOM.PostProcessRulesStatement
method), 323 class method), 330
GetParser() (Parser.FilesCodeDOM.ElseIfStatement GetParser() (Parser.RulesCodeDOM.PostProcessStatements
class method), 323 class method), 327
GetParser() (Parser.FilesCodeDOM.ElseStatement GetParser() (Parser.RulesCodeDOM.PreProcessRulesStatement
class method), 323 class method), 329
GetParser() (Parser.FilesCodeDOM.ExistsFunction GetParser() (Parser.RulesCodeDOM.PreProcessStatements
class method), 319 class method), 327
$Get Parser() \ (Parser. Files Code DOM. If Else If Else Statement Get Parser() \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Code DOM. Process Rules Block Statement Get Parser()) \ (Parser. Rules Block Statement Get Parser()) \ (Parser. Rules Block Statement Get Parser()) \ (Parser. Rules Block St$
class method), 323 class method), 329
GetParser() (Parser.FilesCodeDOM.IfStatement class GetParser() (Parser.RulesCodeDOM.ReplaceStatement
method), 322 class method), 328 GetParser() (Parser.FilesCodeDOM.IfThenElseExpressionSetQuartusNetlists() (DataBase.Entity.AskWildCard
class method), 317 method), 298
GetParser() (Parser.FilesCodeDOM.IncludeStatement GetQuartusNetlists() (DataBase.Entity.StarWildCard
class method), 322 method), 297
GetParser() (Parser.FilesCodeDOM.InterpolateLiteral GetQuartusNetlists() (DataBase.Entity.WildCard
class method), 321 method), 296
class method), 321 method), 296 GetParser() (Parser.FilesCodeDOM.LDCStatement GetReader() (Base.Executable.Executable method),
class method), 321 method), 296 GetParser() (Parser.FilesCodeDOM.LDCStatement GetReader() (Base.Executable.Executable method), class method), 320 255
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement GetReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetParser() (Parser.FilesCodeDOM.ListConstructorExpresionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 322  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool class method), 318  method), 296  GetReader() (Base.Executable.Executable method), 255  GetParser() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpreSioReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpreSioReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 318  GetParser() (Parser.FilesCodeDOM.ListElementExpressioSixtReader() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 322  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool class method), 318  method), 296  GetReader() (Base.Executable.Executable method), 255  GetParser() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 318  GetParser() (Parser.FilesCodeDOM.ListElementExpressionSetReader() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator class method), 318  method), 353
class method), 321  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetParser() (Parser.FilesCodeDOM.ListConstructorExpreSioReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool class method), 318  GetParser() (Parser.FilesCodeDOM.ListElementExpressioGetReader() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 359  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressioReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 351  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressioReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressioReader() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321 GetReader() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 359
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpression class method), 318 method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpression class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.ListElementExpression class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321 method), 358  GetParser() (Parser.FilesCodeDOM.ReportStatement Class method), 321 method), 358  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358
class method), 321  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetParser() (Parser.FilesCodeDOM.ListConstructorExpressionReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 321  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 322  method), 358  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 358
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpression class method), 318 method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpression class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321 method), 358  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 322 method), 360  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 322 method), 360  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 360  GetReader() (ToolChain.Altera.Quartus.Map method),
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpreSioReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressioReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressions class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321 method), 359  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 322 method), 360  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320 GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Altera.Quartus.Map method), 375
class method), 321  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetParser() (Parser.FilesCodeDOM.ListConstructorExpresion class method), 318  GetParser() (Parser.FilesCodeDOM.ListElementExpression class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 321  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.SubDirectoryExpression control of the properties of the
class method), 321 method), 296  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352  GetParser() (Parser.FilesCodeDOM.ListConstructorExpreSioReader() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressioReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressions class method), 318 method), 353  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321 method), 359  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 322 method), 360  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320 GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Altera.Quartus.Map method), 375
class method), 321  GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322  GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 318  GetParser() (Parser.FilesCodeDOM.ListConstructorExpreSiotReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351  GetParser() (Parser.FilesCodeDOM.ListElementExpressiotReader() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator class method), 318  GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318  GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321  GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 322  GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320  GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiontReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360  GetReader() (ToolChain.Altera.Quartus.Map method), 360  GetReader() (ToolChain.Altera.Quartus.TclShell method), 376
class method), 321 GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 GetParser() (Parser.FilesCodeDOM.ListConstructorExpre@ioReader() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351 GetParser() (Parser.FilesCodeDOM.ListElementExpression class method), 318 GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 321 GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 321 GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320 GetParser() (Parser.FilesCodeDOM.SDCStatement class method), 320 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiont class method), 318 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiont class method), 318 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiont Class method), 320 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiont Control Chain.Altera.Quartus.Map method), 375 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiont Control Chain.Altera.Quartus.TclShell method), 376 GetParser() (Parser.FilesCodeDOM.UCFStatement Class method), 318 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressiont Control Chain.Altera.Quartus.TclShell method), 376 GetParser() (Parser.FilesCodeDOM.UCFStatement Control Chain.GHDL.GHDL method), 386
class method), 321 method), 296 GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255 GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352 GetParser() (Parser.FilesCodeDOM.ListConstructorExpressions class method), 318 method), 351 GetParser() (Parser.FilesCodeDOM.ListElementExpressions class method), 318 method), 359 GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359 GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 321 method), 358 GetParser() (Parser.FilesCodeDOM.ReportStatement class method), 322 method), 320 GetParser() (Parser.FilesCodeDOM.SportStatement class method), 320 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpressions method), 318 method), 360 GetParser() (Parser.FilesCodeDOM.SportStatement class method), 320 GetParser() (Parser.FilesCodeDOM.SportStatement class method), 320 GetParser() (Parser.FilesCodeDOM.SportStatement class method), 318 method), 360 GetParser() (Parser.FilesCodeDOM.SportStatement class method), 318 method), 375 GetParser() (Parser.FilesCodeDOM.SportStatement class method), 318 method), 376 GetParser() (Parser.FilesCodeDOM.VerilogStatement class method), 320 (ToolChain.GHDL.GHDL method), 386 GetReader() (ToolChain.GHDL.GHDL method), 386 GetReader() (ToolChain.GHDL.GHDLAnalyze method), 389 GetReader() (ToolChain.GHDL.GHDLAnalyze method), 389
class method), 321 method), 296 GetParser() (Parser.FilesCodeDOM.LDCStatement class method), 320 255 GetParser() (Parser.FilesCodeDOM.LibraryStatement class method), 322 method), 352 GetParser() (Parser.FilesCodeDOM.ListConstructorExpression class method), 318 method), 351 GetParser() (Parser.FilesCodeDOM.ListElementExpression class method), 318 method), 351 GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 353 GetParser() (Parser.FilesCodeDOM.PathExpressions class method), 318 method), 359 GetParser() (Parser.FilesCodeDOM.PathStatement class method), 321 method), 359 GetParser() (Parser.FilesCodeDOM.SubCstatement class method), 320 GetReader() (ToolChain.Aldec.RivieraPRO.VHDLCibraryTool method), 350 GetParser() (Parser.FilesCodeDOM.SubDirectoryExpression tlass method), 318 method), 360 GetParser() (Parser.FilesCodeDOM.VCFStatement class method), 318 method), 376 GetParser() (Parser.FilesCodeDOM.VCFStatement class method), 319 (GetReader() (ToolChain.GHDL.GHDL.GHDLAnalyze GetReader() (ToolChain.GHDL.GHDL.GHDLAnalyze GetReader() (ToolChain.GHDL.GHDL.GHDLElaborate method), 389 GetReader() (ToolChain.GHDL.GHDLElaborate method), 392
class method), 321 GetParser() (Parser,FilesCodeDOM.LDCStatement class method), 320 GetParser() (Parser,FilesCodeDOM.LibraryStatement class method), 322 GetParser() (Parser,FilesCodeDOM.ListConstructorExpressions class method), 318 GetParser() (Parser,FilesCodeDOM.ListElementExpressions class method), 318 GetParser() (Parser,FilesCodeDOM.PathExpressions class method), 318 GetParser() (Parser,FilesCodeDOM.PathStatement class method), 321 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 322 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 320 GetParser() (Parser,FilesCodeDOM.SubDirectoryExpressions method), 318 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 318 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 320 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 318 GetParser() (Parser,FilesCodeDOM.SubDirectoryExpressiont class method), 318 GetParser() (Parser,FilesCodeDOM.VerilogStatement class method), 318 GetParser() (Parser,FilesCodeDOM.VerilogStatement class method), 319 GetParser() (Parser,FilesCodeDOM.VHDLStatement class method), 319 GetPar
GetParser()   (Parser.FilesCodeDOM.LDCStatement class method), 320   255
class method), 321 GetParser() (Parser,FilesCodeDOM.LDCStatement class method), 320 GetParser() (Parser,FilesCodeDOM.LibraryStatement class method), 322 GetParser() (Parser,FilesCodeDOM.ListConstructorExpressions class method), 318 GetParser() (Parser,FilesCodeDOM.ListElementExpressions class method), 318 GetParser() (Parser,FilesCodeDOM.PathExpressions class method), 318 GetParser() (Parser,FilesCodeDOM.PathStatement class method), 321 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 322 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 320 GetParser() (Parser,FilesCodeDOM.SubDirectoryExpressions method), 318 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 318 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 320 GetParser() (Parser,FilesCodeDOM.SDCStatement class method), 318 GetParser() (Parser,FilesCodeDOM.SubDirectoryExpressiont class method), 318 GetParser() (Parser,FilesCodeDOM.VerilogStatement class method), 318 GetParser() (Parser,FilesCodeDOM.VerilogStatement class method), 319 GetParser() (Parser,FilesCodeDOM.VHDLStatement class method), 319 GetPar

GetReader() (ToolChain.Git.GitRevList method), 408	class method), 412
GetReader() (ToolChain.Git.GitRevParse method), 406	GetSections() (ToolChain.Intel.ModelSim.IntelEditionConfiguration
GetReader() (ToolChain.Git.GitSCM method), 405	class method), 415
GetReader() (ToolChain.GNU.Make method), 397	GetSections() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
GetReader() (ToolChain.GTKWave.GTKWave	class method), 417
method), 401	GetSections() (ToolChain.Intel.Quartus.Configuration
GetReader() (ToolChain.Intel.Quartus.Map method),	class method), 420
422	GetSections() (ToolChain.Lattice.Configuration class
GetReader() (ToolChain.Lattice.Diamond.Synth method), 428	method), 434 GetSections() (ToolChain.Lattice.Diamond.Configuration
GetReader() (ToolChain.Mentor.ModelSim.VHDLComp	* .
method), 450	GetSections() (ToolChain.Lattice.Synplify.Configuration
GetReader() (ToolChain.Mentor.ModelSim.VHDLLibrar	
method), 447	GetSections() (ToolChain.Mentor.Configuration class
$Get Reader () \ (Tool Chain. Mentor. Model Sim. VHDL Simulation of the control $	
method), 453	GetSections() (ToolChain.Mentor.ModelSim.Configuration
GetReader() (ToolChain.Windows.Cmd method), 465	class method), 437
GetReader() (ToolChain.Xilinx.ISE.CoreGenerator	GetSections() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
method), 473 GetReader() (ToolChain.Xilinx.ISE.Fuse method), 470	class method), 440 GetSections() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration)
GetReader() (ToolChain.Xilinx.ISE.I'use inethod), 470 GetReader() (ToolChain.Xilinx.ISE.ISESimulator	class method), 442
method), 471	GetSections() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
GetReader() (ToolChain.Xilinx.ISE.Xst method), 472	class method), 444
GetReader() (ToolChain.Xilinx.Vivado.Synth method),	GetSections() (ToolChain.Mentor.QuestaSim.Configuration
482	class method), 456
GetReader() (ToolChain.Xilinx.Vivado.XElab method),	GetSections() (ToolChain.PoC.Configuration class
479	method), 460
GetReader() (ToolChain.Xilinx.Vivado.XSim method), 481	GetSections() (ToolChain.Synopsys.Configuration class method), 463
GetRepeatParser() (lib.CodeDOM.CodeDOMMeta	·
static method), 498	method), 493
GetSections() (ToolChain.Aldec.ActiveHDL.Configuration	
class method), 349	method), 491
GetSections() (ToolChain.Aldec.Configuration class	
method), 362	method), 485
GetSections() (ToolChain.Aldec.RivieraPRO.Configurati	
class method), 356 GetSections() (ToolChain.Altera.Configuration class	class method), 467
method), 380	class method), 476
	nGetsiguntation() (ToolChain.Aldec.ActiveHDL.ActiveHDL
class method), 367	method), 351
GetSections() (ToolChain.Altera.ModelSim.AlteraStarter	Kalet Sim Galafog (i) (a Tioon Chain. Aldec. Riviera PRO. Riviera PRO
class method), 370	method), 357
· · · · · · · · · · · · · · · · · · ·	nGetSimulator() (ToolChain.Mentor.ModelSim.ModelSim
class method), 365	method), 447
GetSections() (ToolChain.Altera.Quartus.Configuration class method), 373	GetSimulator() (ToolChain.Xilinx.Vivado.Vivado method), 478
GetSections() (ToolChain.Configuration class method),	GetSpecial() (lib.ExtendedConfigParser.ExtendedInterpolation
489	static method), 507
GetSections() (ToolChain.GHDL.Configuration class	GetSynthesizer() (ToolChain.Lattice.Diamond.Diamond
method), 383	method), 428
GetSections() (ToolChain.Git.Configuration class	GetSynthesizer() (ToolChain.Xilinx.Vivado.Vivado
method), 403	method), 478
	GetTclCommand() (ToolChain.Mentor.ModelSim.VHDLCompiler
class method), 400	method), 450  CatTalShall() (TaalChain Altara Quartus Quartus
GetSections() (ToolChain.Intel.Configuration class method), 424	GetTclShell() (ToolChain.Altera.Quartus.Quartus method), 375
GetSections() (ToolChain.Intel.ModelSim.Configuration	
22220000 (200201miniminioninioninioningulationi	Variation Common C

method), 422	GetXSTNetlists() (DataBase.Entity.StarWildCa	ırd
GetTestbenches() (DataBase.Entity.AskWildCard	method), 297	
method), 298	GetXSTNetlists() (DataBase.Entity.WildCard method	1),
GetTestbenches() (DataBase.Entity.IPCore method),	296	
299	GHDL (Base.Project.Tool attribute), 260	
GetTestbenches() (DataBase.Entity.StarWildCard	GHDL (class in ToolChain.GHDL), 384	:
method), 297		in
GetTestbenches() (DataBase.Entity.WildCard method),	ToolChain.GHDL), 386	06
296 CatValue () (lib Eutandad Canfi a Parsan Eutandad Internala	GHDL. ArgTorLevel (class in ToolChain.GHDL), 38	
GetValue() (lib.ExtendedConfigParser.ExtendedInterpola method), 507		
GetVariables() (Base.Project.Project method), 261	GHDL.CmdAnalyze (class in ToolChain.GHDL), 38-GHDL.CmdElaborate (class in ToolChain.GHDL), 38-	
Get Variables() (DataBase.Config.Board method), 290	GHDL.CmdRun (class in ToolChain.GHDL), 384	04
Get Variables() (DataBase.Config.Dourd method), 290 Get Variables() (DataBase.Config.Device method), 290	GHDL.FlagDebug (class in ToolChain.GHDL), 385	
GetVariables() (DataBase.Solution.VirtualProject	GHDL.FlagExplicit (class in ToolChain.GHDL), 385	
method), 309		in
GetVariables() (ToolChain.Altera.Quartus.QuartusProject	· · · · · · · · · · · · · · · · · · ·	111
method), 377		in
GetVariables() (ToolChain.Xilinx.ISE.ISEProject	ToolChain.GHDL), 385	111
method), 474	GHDL.FlagProfileArcs (class in ToolChain.GHDI	``
GetVariables() (ToolChain.Xilinx.Vivado.VivadoProject	385	٠),
method), 483	GHDL.FlagPSL (class in ToolChain.GHDL), 385	
GetVHDLCompiler() (ToolChain.Aldec.ActiveHDL.Acti		.)
method), 351	385	٠,,
GetVHDLCompiler() (ToolChain.Aldec.RivieraPRO.Riv		٦.
method), 357	385	-/,
GetVHDLCompiler() (ToolChain.Mentor.ModelSim.Mod		۵).
method), 447	385	-/,
GetVHDLCompiler() (ToolChain.Xilinx.ISE.ISE	GHDL.FlagVerbose (class in ToolChain.GHDL), 384	ļ
method), 469	GHDL.FlagWarnBinding (class in ToolChain.GHDI	
GetVHDLLibraryTool()	385	
(ToolChain.Aldec.ActiveHDL.ActiveHDL	GHDL.SwitchAssemblerOption (class	in
method), 351	ToolChain.GHDL), 385	
GetVHDLLibraryTool()	GHDL.SwitchCompilerOption (class	in
(ToolChain.Aldec.RivieraPRO.RivieraPRO	ToolChain.GHDL), 385	
method), 357	GHDL.SwitchFastWaveform (class	in
GetVHDLLibraryTool()	ToolChain.GHDL), 386	
(ToolChain.Mentor.ModelSim.ModelSim	GHDL.SwitchGHDLWaveform (class	in
method), 447	ToolChain.GHDL), 386	
GetVHDLTestbenches()	GHDL.SwitchIEEEAsserts (class	in
(DataBase.Entity.AskWildCard method),	ToolChain.GHDL), 386	
298	GHDL.SwitchIEEEFlavor (class in ToolChain.GHDI	۷),
GetVHDLTestbenches()	385	
(DataBase.Entity.StarWildCard method),	1	in
297	ToolChain.GHDL), 385	
GetVHDLTestbenches() (DataBase.Entity.WildCard	GHDL.SwitchStopDelta (class in ToolChain.GHDI	۵),
method), 296	386	_
GetVivadoNetlists() (DataBase.Entity.AskWildCard	`	in
method), 298	ToolChain.GHDL), 386	
GetVivadoNetlists() (DataBase.Entity.StarWildCard		in
method), 297	ToolChain.GHDL), 386	
GetVivadoNetlists() (DataBase.Entity.WildCard	`	in
method), 296	ToolChain.GHDL), 386	
GetWordTokenizer() (lib.Parser.Tokenizer class	`	in
method), 515	ToolChain.GHDL), 386	
GetXst() (ToolChain.Xilinx.ISE.ISE method), 469	1	in
GetXSTNetlists() (DataBase.Entity.AskWildCard	ToolChain.GHDL), 386	
method), 298	GHDL_GTKWave (Base.Project.ToolChain attribute	e),

259		GHDLAnalyze.SwitchVHDLVersion (class	in
GHDLAnalyze (class in ToolChain.GHDL), 387		GHDLAnalyze.SwitchVHDLVersion (class ToolChain.GHDL), 390	in
GHDLAnalyze.ArgListLibraryReferences (class ToolChain.GHDL), 387	in	GHDLAnalyze.SwitchWaveformOptionFile (class ToolChain.GHDL), 390	in
	•		<b>ST</b> \
GHDLAnalyze.ArgSourceFile (class ToolChain.GHDL), 387	in	GHDLAnalyzeFilter() (in module ToolChain.GHI 397	JL),
GHDLAnalyze.ArgTopLevel (class	in	GHDLElaborate (class in ToolChain.GHDL), 390	
ToolChain.GHDL), 387		GHDLElaborate.ArgListLibraryReferences (class	in
GHDLAnalyze.CmdAnalyze (class	in	ToolChain.GHDL), 390	
· · · · · · · · · · · · · · · · · · ·	111		:
ToolChain.GHDL), 387		GHDLElaborate.ArgSourceFile (class	in
GHDLAnalyze.CmdElaborate (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.ArgTopLevel (class	in
GHDLAnalyze.CmdRun (class in ToolChain.GHD	DL),	ToolChain.GHDL), 391	
388		GHDLElaborate.CmdAnalyze (class	in
GHDLAnalyze.FlagDebug (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.CmdElaborate (class	in
GHDLAnalyze.FlagExplicit (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388	111	GHDLElaborate.CmdRun (class in ToolChain.GHI	<b>71</b> /
	:		JL),
GHDLAnalyze.FlagMultiByteComments (class	in	391	
ToolChain.GHDL), 388		GHDLElaborate.FlagDebug (class	in
GHDLAnalyze.FlagNoVitalChecks (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.FlagExplicit (class	in
GHDLAnalyze.FlagProfileArcs (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.FlagMultiByteComments (class	in
GHDLAnalyze.FlagPSL (class in ToolChain.GHD	L).	ToolChain.GHDL), 391	
388	_/,	GHDLElaborate.FlagNoVitalChecks (class	in
GHDLAnalyze.FlagRelaxedRules (class	in	ToolChain.GHDL), 391	111
	111		:
ToolChain.GHDL), 388		GHDLElaborate.FlagProfileArcs (class	in
GHDLAnalyze.FlagSynBinding (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.FlagPSL (class in ToolChain.GHI	DL),
GHDLAnalyze.FlagTestCoverage (class	in	391	
ToolChain.GHDL), 388		GHDLElaborate.FlagRelaxedRules (class	in
GHDLAnalyze.FlagVerbose (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.FlagSynBinding (class	in
GHDLAnalyze.FlagWarnBinding (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 388		GHDLElaborate.FlagTestCoverage (class	in
GHDLAnalyze.SwitchAssemblerOption (class	in	ToolChain.GHDL), 391	
ToolChain.GHDL), 389		GHDLElaborate.FlagVerbose (class	in
GHDLAnalyze.SwitchCompilerOption (class	in	ToolChain.GHDL), 391	111
•	111		:
ToolChain.GHDL), 389		GHDLElaborate.FlagWarnBinding (class	in
GHDLAnalyze.SwitchFastWaveform (class	in	ToolChain.GHDL), 392	
ToolChain.GHDL), 389		GHDLElaborate.SwitchAssemblerOption (class	in
GHDLAnalyze.SwitchGHDLWaveform (class	in	ToolChain.GHDL), 392	
ToolChain.GHDL), 389		GHDLElaborate.SwitchCompilerOption (class	in
GHDLAnalyze.SwitchIEEEAsserts (class	in	ToolChain.GHDL), 392	
ToolChain.GHDL), 389		GHDLElaborate.SwitchFastWaveform (class	in
GHDLAnalyze.SwitchIEEEFlavor (class	in	ToolChain.GHDL), 393	
ToolChain.GHDL), 390		GHDLElaborate.SwitchGHDLWaveform (class	in
GHDLAnalyze.SwitchLinkerOption (class	in	ToolChain.GHDL), 393	
ToolChain.GHDL), 390	111	GHDLElaborate.SwitchIEEEAsserts (class	in
GHDLAnalyze.SwitchStopDelta (class	in	ToolChain.GHDL), 393	111
· ·	in		•
ToolChain.GHDL), 390		GHDLElaborate.SwitchIEEEFlavor (class	in
GHDLAnalyze.SwitchVCDGZWaveform (class	in	ToolChain.GHDL), 393	
ToolChain.GHDL), 390		GHDLElaborate.SwitchLinkerOption (class	in
GHDLAnalyze.SwitchVCDWaveform (class	in	ToolChain.GHDL), 393	
ToolChain.GHDL), 390		GHDLElaborate.SwitchStopDelta (class	in
GHDLAnalyze.SwitchVHDLLibrary (class	in	ToolChain.GHDL), 393	
ToolChain.GHDL), 390		GHDLElaborate.SwitchVCDGZWaveform (class	in
**		`	

ToolChain.GHDL), 393			GHDLRun.SwitchLinkerOption (class	in
GHDLElaborate.SwitchVCDWaveform	n (class	in	ToolChain.GHDL), 396	:
ToolChain.GHDL), 393 GHDLElaborate.SwitchVHDLLibrary	(class	in	GHDLRun.SwitchStopDelta (class ToolChain.GHDL), 396	in
ToolChain.GHDL), 393	(Class	111	GHDLRun.SwitchVCDGZWaveform (class	in
GHDLElaborate.SwitchVHDLVersion	(class	in	ToolChain.GHDL), 396	
ToolChain.GHDL), 393	(		GHDLRun.SwitchVCDWaveform (class	in
GHDLElaborate.SwitchWaveformOpti	onFile (class	s in	ToolChain.GHDL), 396	
ToolChain.GHDL), 393			GHDLRun.SwitchVHDLLibrary (class	in
GHDLElaborateFilter() (in module Too	olChain.GHI	DL),	ToolChain.GHDL), 396	
397			GHDLRun.SwitchVHDLVersion (class	in
GHDLException, 381			ToolChain.GHDL), 396	
GHDLReanalyzeException, 381	202		GHDLRun.SwitchWaveformOptionFile (class	in
GHDLRun (class in ToolChain.GHDL		in	ToolChain.GHDL), 396	07
GHDLRun.ArgListLibraryReferences ToolChain.GHDL), 394	(class	in	GHDLRunFilter() (in module ToolChain.GHDL), 39 Git (class in ToolChain.Git), 405	91
GHDLRun.ArgSourceFile (class in Too	olChain GHI	OL)	GitConfig (class in ToolChain.Git), 409	
394	orenam.GH	<i>,</i>	GitConfig.Command (class in ToolChain.Git), 409	
GHDLRun.ArgTopLevel (class in Too	olChain.GHI	DL),	GitConfig.Executable (class in ToolChain.Git), 410	
394		,,	GitConfig.Switch_Version (class in ToolChain.G	it),
GHDLRun.CmdAnalyze (class in Too	olChain.GHI	DL),	410	
394			GitConfig.SwitchRemoveSection (class	in
GHDLRun.CmdElaborate (class in Too	olChain.GHI	DL),	ToolChain.Git), 410	
394			GitConfig.SwitchUnset (class in ToolChain.Git), 409	
GHDLRun.CmdRun (class in ToolCha			GitConfig.ValueFilterClean (class in ToolChain.G	iit),
GHDLRun.FlagDebug (class in Too	olChain.GHI	DL),	410	
394	101 · OH	NT \	GitConfig.ValueFilterParameters (class	in
GHDLRun.FlagExplicit (class in Too	olChain.GHL	)L),	ToolChain.Git), 410	
394 GHDLRun.FlagMultiByteComments	(aloss	in	GitConfig.ValueFilterSmudge (class in ToolChain.G	11l),
ToolChain.GHDL), 394	(class	in	GitDescribe (class in ToolChain.Git), 408	
GHDLRun.FlagNoVitalChecks	(class	in	GitDescribe.Command (class in ToolChain.Git), 408	3
ToolChain.GHDL), 394	(•1466		GitDescribe.Executable (class in ToolChain.Git), 40	
	class	in	GitDescribe.Switch_Version (class in ToolChain.G	
ToolChain.GHDL), 394			409	
GHDLRun.FlagPSL (class in ToolCha	in.GHDL), 3	94	GitDescribe.SwitchAbbrev (class in ToolChain.G	iit),
GHDLRun.FlagRelaxedRules	(class	in	408	
ToolChain.GHDL), 394			GitDescribe.SwitchTags (class in ToolChain.Git), 40	)8
	class	in	GitException, 402	
ToolChain.GHDL), 395	. 1		GitRevList (class in ToolChain.Git), 407	
2	(class	in	GitRevList.Command (class in ToolChain.Git), 407	
ToolChain.GHDL), 395	alChain CIII	<b>N</b> )	GitRevList.Executable (class in ToolChain.Git), 408	
GHDLRun.FlagVerbose (class in Too 395	SICHAIH.GHL	<i>)</i> L),	GitRevList.Switch_Version (class in ToolChain.G 408	π,
	(class	in	GitRevList.SwitchMaxCount (class in ToolChain.G	it)
ToolChain.GHDL), 395	(Class	111	407	,,,
GHDLRun.SwitchAssemblerOption	(class	in	GitRevList.SwitchTags (class in ToolChain.Git), 40%	7
ToolChain.GHDL), 395	(		GitRevParse (class in ToolChain.Git), 406	
GHDLRun.SwitchCompilerOption	(class	in	GitRevParse.Command (class in ToolChain.Git), 400	6
ToolChain.GHDL), 396			GitRevParse.Executable (class in ToolChain.Git), 40	)6
GHDLRun.SwitchFastWaveform	(class	in	GitRevParse.Switch_Version (class in ToolChain.G	iit),
ToolChain.GHDL), 396			407	
GHDLRun.SwitchGHDLWaveform	(class	in	GitRevParse.SwitchGitDir (class in ToolChain.G	it),
ToolChain.GHDL), 396		_	406	
GHDLRun.SwitchIEEEAsserts	(class	in	GitRevParse.SwitchInsideWorkingTree (class	in
ToolChain.GHDL), 396	/ 1		ToolChain.Git), 406	
	(class	in	GitRevParse.SwitchShowTopLevel (class	in
ToolChain.GHDL), 396			ToolChain.Git), 406	

GitSCM (class in ToolChain.Git), 405	HasErrors (ToolChain.Aldec.RivieraPRO.VHDLCompiler
GitSCM.Executable (class in ToolChain.Git), 405	attribute), 359
GitSCM.Switch_Version (class in ToolChain.Git), 405	HasErrors (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool
GlobalAssignments (ToolChain.Altera.Quartus.QuartusS	
attribute), 378	HasErrors (ToolChain.Aldec.RivieraPRO.VHDLSimulator
GNUException, 397 GNUMakeQuestaSimFilter() (in module	attribute), 360
GNUMakeQuestaSimFilter() (in module ToolChain.GNU), 398	HasErrors (ToolChain.Altera.Quartus.Map attribute), 375
GreaterThanEqualExpression (class in lib.CodeDOM),	HasErrors (ToolChain.GHDL.GHDL attribute), 386
501	HasErrors (ToolChain.GHDL.GHDLAnalyze at-
GreaterThanExpression (class in lib.CodeDOM), 501	tribute), 389
GreedyMatchingParserResult, 513	HasErrors (ToolChain.GHDL.GHDLElaborate at-
GroupBase (class in DataBase.TestCase), 312	tribute), 392
GroupName (lib.pyAttribute.ArgParseAttributes.Comman	n <b>ШаяБироАх</b> tri <b>(То</b> оlChain.GHDL.GHDLRun attribute),
attribute), 516	395
Groups (DataBase.TestCase.GroupBase attribute), 312	HasErrors (ToolChain.GNU.Make attribute), 397
Groups (DataBase.TestCase.SynthesisGroup attribute),	HasErrors (ToolChain.GTKWave.GTKWave attribute),
313	401
Groups (DataBase.TestCase.SynthesisSuite attribute),	HasErrors (ToolChain.Intel.Quartus.Map attribute), 422
314	HasErrors (ToolChain.Lattice.Diamond.Synth at-
Groups (DataBase.TestCase.TestGroup attribute), 312	tribute), 428
Groups (DataBase.TestCase.TestSuite attribute), 313	HasErrors (ToolChain.Mentor.ModelSim.VHDLCompiler
GS (DataBase.Config.AlteraSubTypes attribute), 288	attribute), 450
GT (DataBase.Config.AlteraSubTypes attribute), 288	HasErrors (ToolChain.Mentor.ModelSim.VHDLLibraryTool
GTKwave (Base.Project.Tool attribute), 260	attribute), 447
GTKWave (class in ToolChain.GTKWave), 401 GTKWave.Executable (class in ToolChain.GTKWave),	HasErrors (ToolChain.Mentor.ModelSim.VHDLSimulator attribute), 453
401	HasErrors (ToolChain.Xilinx.ISE.CoreGenerator at-
GTKWave.SwitchDumpFile (class in	tribute), 473
ToolChain.GTKWave), 401	HasErrors (ToolChain.Xilinx.ISE.Fuse attribute), 470
GTKWave.SwitchSaveFile (class in	HasErrors (ToolChain.Xilinx.ISE.ISESimulator at-
ToolChain.GTKWave), 401	tribute), 471
GTKWaveException, 398	HasErrors (ToolChain.Xilinx.ISE.Xst attribute), 472
GTKWaveFilter() (in module ToolChain.GTKWave),	HasErrors (ToolChain.Xilinx.Vivado.Synth attribute),
402	482
GUIRun (Simulator.SimulationResult attribute), 345	HasErrors (ToolChain.Xilinx.Vivado.XElab attribute),
GX (DataBase.Config.AlteraSubTypes attribute), 288	480
GZ (DataBase.Config.AlteraSubTypes attribute), 288	HasErrors (ToolChain.Xilinx.Vivado.XSim attribute),
	481
Н	HasWarnings (ToolChain.Aldec.ActiveHDL.VHDLCompiler
Handler (lib.py Attribute. Arg Parse Attributes. Command Attributes. Command Attributes and Attributes are also as a fine and a support of the property of t	ttribute attribute), 352
attribute), 517	HasWarnings (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool
Handler (lib.pyAttribute.ArgParseAttributes.DefaultAttributes.Defa	
attribute), 517	HasWarnings (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator
has_option() (lib.ExtendedConfigParser.ExtendedConfigI	Parser attribute), 353
method), 511	HasWarnings (ToolChain.Aldec.RivieraPRO.VHDLCompiler Parser attribute), 359
has_section() (lib.ExtendedConfigParser.ExtendedConfig	Parser attribute), 559 HasWarnings (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool
method), 509	
HasAttribute() (lib.pyAttribute.ArgParseAttributes.ArgPa	HasWarnings (ToolChain.Aldec.RivieraPRO.VHDLSimulator
static method), 519 HasAttribute() (lib.pyAttribute.AttributeHelperMixin	attribute), 360
static method), 519	HasWarnings (ToolChain.Altera.Quartus.Map at-
HasErrors (ToolChain.Aldec.ActiveHDL.VHDLCompile	
attribute), 352	HasWarnings (ToolChain.GHDL.GHDL attribute), 387
HasErrors (ToolChain.Aldec.ActiveHDL.VHDLLibraryT	
attribute), 351	attribute), 389
HasErrors (ToolChain.Aldec.ActiveHDL.VHDLStandalo	negs Warnings (ToolChain.GHDL.GHDLElaborate at-
attribute), 353	tribute), 392

Has Warnings (ToolChain.GHDL.GHDLRun attribute), 395	Host (ToolChain.Aldec.Configuration attribute), 362 Host (ToolChain.Aldec.RivieraPRO.Configuration at-
HasWarnings (ToolChain.GNU.Make attribute), 398	tribute), 356
HasWarnings (ToolChain.GTKWave.GTKWave at-	Host (ToolChain.Altera.Configuration attribute), 380
tribute), 401	Host (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
HasWarnings (ToolChain.Intel.Quartus.Map attribute),	attribute), 367
422	Host (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration
HasWarnings (ToolChain.Lattice.Diamond.Synth at-	attribute), 370
tribute), 428	Host (ToolChain.Altera.ModelSim.Configuration at-
HasWarnings (ToolChain.Mentor.ModelSim.VHDLCom	
attribute), 450	Host (ToolChain.Altera.Quartus.Configuration at-
Has Warnings (ToolChain.Mentor.ModelSim.VHDLLibra	
attribute), 447	Host (ToolChain.Configuration attribute), 489
HasWarnings (ToolChain.Mentor.ModelSim.VHDLSimu	
attribute), 453	Host (ToolChain.Git.Configuration attribute), 403
HasWarnings (ToolChain.Xilinx.ISE.CoreGenerator at-	Host (ToolChain.GTKWave.Configuration attribute),
tribute), 473	400
HasWarnings (ToolChain.Xilinx.ISE.Fuse attribute),	Host (ToolChain.Intel.Configuration attribute), 424
470	Host (ToolChain.Intel.ModelSim.Configuration at-
HasWarnings (ToolChain.Xilinx.ISE.ISESimulator at-	tribute), 412
tribute), 471	Host (ToolChain.Intel.ModelSim.IntelEditionConfiguration
HasWarnings (ToolChain.Xilinx.ISE.Xst attribute), 472	attribute), 415
HasWarnings (ToolChain.Xilinx.Vivado.Synth at-	Host (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
tribute), 482	attribute), 417
HasWarnings (ToolChain.Xilinx.Vivado.XElab at-	Host (ToolChain.Intel.Quartus.Configuration attribute),
tribute), 480	420
HasWarnings (ToolChain.Xilinx.Vivado.XSim at-	Host (ToolChain.Lattice.Configuration attribute), 434
tribute), 481	Host (ToolChain.Lattice.Diamond.Configuration
HDLParams (ToolChain.Lattice.Diamond.SynthesisArgu	
attribute), 430	Host (ToolChain.Lattice.Synplify.Configuration at-
Host (Base.Shared.Shared attribute), 265	tribute), 431
Host (Compiler.Compiler attribute), 283	Host (ToolChain.Mentor.Configuration attribute), 458
Host (Compiler.ISECompiler.Compiler attribute), 267	Host (ToolChain.Mentor.ModelSim.Configuration at-
Host (Compiler.LSECompiler.Compiler attribute), 269	tribute), 437
$Host \ (Compiler. Quartus Compiler. Compiler \ attribute),$	Host (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
271	attribute), 440
Host (Compiler.VivadoCompiler.Compiler attribute),	Host (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
273	attribute), 442
Host (Compiler.XCICompiler.Compiler attribute), 275	Host (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
Host (Compiler.XCOCompiler.Compiler attribute), 276	attribute), 444
Host (Compiler.XSTCompiler.Compiler attribute), 278	Host (ToolChain.Mentor.QuestaSim.Configuration at-
Host (DataBase.Query attribute), 316	tribute), 456
Host (Simulator.ActiveHDLSimulator.Simulator	Host (ToolChain.PoC.Configuration attribute), 460
attribute), 332	Host (ToolChain.Synopsys.Configuration attribute),
Host (Simulator.CocotbSimulator.Simulator attribute),	463
334	
	Host (ToolChain VanderConfiguration attribute), 494
Host (Simulator.GHDLSimulator.Simulator attribute),	Host (ToolChain.VendorConfiguration attribute), 491
335	Host (ToolChain.Xilinx.Configuration attribute), 485
Host (Simulator.ISESimulator.Simulator attribute), 337	Host (ToolChain.Xilinx.ISE.Configuration attribute),
Host (Simulator.ModelSimSimulator.Simulator at-	467
tribute), 338	Host (ToolChain.Xilinx.Vivado.Configuration at-
Host (Simulator.QuestaSimulator.Simulator attribute),	tribute), 477
340	HT (DataBase.Config.XilinxSubTypes attribute), 289
Host (Simulator.Simulator attribute), 346	HXT (DataBase.Config.XilinxSubTypes attribute), 289
Host (Simulator.VivadoSimulator.Simulator attribute),	
341	1
Host (ToolChain.Aldec.ActiveHDL.Configuration at-	iCE40 (DataBase.Config.LatticeDevices attribute), 287
tribute), 349	ID (DataBase.Solution.Base attribute), 305
	· · · · · · · · · · · · · · · · · · ·

ID (DataBase.Solution.ISEProject attribute), 307	InternalError (DataBase.TestCase.SimulationStatus at-
ID (DataBase.Solution.LatticeProject attribute), 308	tribute), 311
ID (DataBase.Solution.Project attribute), 307	$interpolate() \ (lib. Extended Config Parser. Extended Interpolation$
ID (DataBase.Solution.QuartusProject attribute), 308	method), 507
ID (DataBase.Solution.Repository attribute), 306	InterpolateLiteral (class in Parser.FilesCodeDOM), 321
ID (DataBase.Solution.Solution attribute), 306	$Interpolation \ (lib. Extended Config Parser. Extended Config Parser\\$
ID (DataBase.Solution.VivadoProject attribute), 307	attribute), 510
Identifier (class in lib.CodeDOM), 504	IPCore (class in DataBase.Entity), 298
IfClause (Parser.FilesCodeDOM.IfElseIfElseStatement	is_disjoint() (Base.Project.FileTypes method), 258
attribute), 323	is_disjoint() (DataBase.Entity.BaseFlags method), 292
IfElseIfElseStatement (class in Parser.FilesCodeDOM), 323	is_disjoint() (DataBase.Entity.NetlistKind method), 293
IfStatement (class in Parser.FilesCodeDOM), 322	is_disjoint() (DataBase.Entity.TestbenchKind method),
IfThenElseExpressions (class in	293
Parser.FilesCodeDOM), 317	is_disjoint() (Simulator.SimulationSteps method), 344
IHost (class in Base), 266	is_member (Base.Project.FileTypes attribute), 258
ILazyLoadable (class in lib.Decorators), 506	is_member (DataBase.Entity.BaseFlags attribute), 292
ILogable (class in Base.Logging), 257	is_member (DataBase.Entity.NetlistKind attribute), 293
IncludeFileMixIn (class in Parser.FilesParser), 324	is_member (DataBase.Entity.TestbenchKind attribute),
Includes (DataBase.Solution.FileListFile attribute), 309	293
Includes (Parser.FilesParserMixIn at-	is_member (Simulator.SimulationSteps attribute), 344
tribute), 326	IsAllPassed (DataBase.TestCase.TestSuite attribute),
IncludeStatement (class in Parser.FilesCodeDOM), 322	313
Indent (Base.Logging.LogEntry attribute), 256	IsAllSuccess (DataBase.TestCase.SynthesisSuite at-
IndentBy() (Base.Logging.LogEntry method), 256	tribute), 314
index() (Base.Executable.CommandLineArgumentList	IsConfigured() (ToolChain.Aldec.ActiveHDL.Configuration
method), 254	method), 349
index() (ToolChain.EditionDescription method), 495 InExpression (class in lib.CodeDOM), 502	IsConfigured() (ToolChain.Aldec.Configuration method), 362
InFileStatements (class in Parser.RulesCodeDOM), 327	IsConfigured() (ToolChain.Aldec.RivieraPRO.Configuration
Info (Base.Logging.Severity attribute), 256	method), 356
Init (class in lib.Functions), 511	IsConfigured() (ToolChain.Altera.Configuration
init() (lib.Functions.Init class method), 511	method), 380
InitializationTime (DataBase.TestCase.SuiteMixIn at-	IsConfigured() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
tribute), 313	method), 367
InitializationTime (DataBase.TestCase.SynthesisSuite	$Is Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configured () \ (Tool Chain. Altera. Model Sim. Altera. Model Si$
attribute), 314	method), 370
InitializationTime (DataBase.TestCase.TestSuite	$Is Configured () \ (Tool Chain. Altera. Model Sim. Configuration$
attribute), 313	method), 365
	IsConfigured() (ToolChain.Altera.Quartus.Configuration
method), 496	method), 373
insert() (Base.Executable.CommandLineArgumentList	
method), 254	IsConfigured() (ToolChain.GHDL.Configuration
IntegerLiteral (class in lib.CodeDOM), 503	method), 383
Intel_ModelSim (Base.Project.ToolChain attribute), 259	IsConfigured() (ToolChain.Git.Configuration method), 403
Intel_Quartus (Base.Project.ToolChain attribute), 259	IsConfigured() (ToolChain.GTKWave.Configuration
IntelEditionConfiguration (class in	method), 400
ToolChain.Intel.ModelSim), 414	IsConfigured() (ToolChain.Intel.Configuration
IntelException, 423	method), 424
IntelModelSimEditions (class in	$Is Configured () \ (Tool Chain. Intel. Model Sim. Configuration$
ToolChain.Intel.ModelSim), 411	method), 412
	$Is Configured () \ (Tool Chain. Intel. Model Sim. Intel Edition Configuration$
attribute), 372	method), 415
	IsConfigured() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
ToolChain.Intel.ModelSim), 416	method), 417
InternalError (DataBase.TestCase.CompileStatus at-	
tribute), 312	method), 420

IsConfigured() (ToolChain.Lattice.Configuration IsSupportedPlatform() (ToolChain.Altera.ModelSim.AlteraStarterEdition method), 434 method), 370 IsConfigured() (ToolChain.Lattice.Diamond.ConfigurationIsSupportedPlatform() (ToolChain.Altera.ModelSim.ConfigurationIsSupportedPlatform() (ToolChain.Altera.ModelSim.ConfigurationIsSuppo method), 365 method), 427 IsConfigured() (ToolChain.Lattice.Synplify.ConfigurationIsSupportedPlatform() (ToolChain.Altera.Quartus.Configuration method), 431 method), 373 IsConfigured() (ToolChain.Mentor.Configuration IsSupportedPlatform() (ToolChain.Configuration method), 458 method), 489 IsConfigured() (ToolChain.Mentor.ModelSim.ConfigurationsSupportedPlatform() (ToolChain.GHDL.Configuration method), 437 method), 383 IsConfigured() (ToolChain.Mentor.ModelSim.ModelSimPleScoppingutealtPoatform() (ToolChain.Git.Configuration method), 440 method), 404 IsConfigured() (ToolChain.Mentor.ModelSim.ModelSimSIS326ponfiguredPatatonrm() (ToolChain.GTKWave.Configuration method), 442 method), 400 IsConfigured() (ToolChain.Mentor.ModelSim.ModelSimSISS446ponfigurPaittonrm() (ToolChain.Intel.Configuration method), 444 method), 424 IsConfigured() (ToolChain.Mentor.QuestaSim.ConfiguratibsSupportedPlatform() (ToolChain.Intel.ModelSim.Configuration method), 456 method), 412 IsConfigured() IsSupportedPlatform() (ToolChain.Intel.ModelSim.IntelEditionConfigura (ToolChain.PoC.Configuration method), 460 method), 415 IsConfigured() (Tool Chain. Synopsys. ConfigurationIsSupportedPlatform() (ToolChain.Intel.ModelSim.IntelStarterEditionCon method), 463 method), 417 IsConfigured() (ToolChain.ToolConfiguration method), IsSupportedPlatform() (ToolChain.Intel.Quartus.Configuration method), 420 IsConfigured() (ToolChain.VendorConfiguration IsSupportedPlatform() (ToolChain.Lattice.Configuration method), 491 method), 434 IsConfigured() (ToolChain.Xilinx.Configuration IsSupportedPlatform() (ToolChain.Lattice.Diamond.Configuration method), 485 method), 427 (ToolChain.Xilinx.ISE.Configuration IsSupportedPlatform() (ToolChain.Lattice.Synplify.Configuration IsConfigured() method), 467 method), 431 IsConfigured() (ToolChain.Xilinx.Vivado.Configuration IsSupportedPlatform() (ToolChain.Mentor.Configuration method), 477 method), 458 ISE (class in ToolChain.Xilinx.ISE), 469  $Is Supported Platform () \ (Tool Chain. Mentor. Model Sim. Configuration$ ISEException, 466 method), 438 ISEProject (class in DataBase.Solution), 307 IsSupportedPlatform() (ToolChain.Mentor.ModelSim.ModelSimPEConfig ISEProject (class in ToolChain.Xilinx.ISE), 473 method), 440 ISEProjectFile (class in ToolChain.Xilinx.ISE), 474 IsSupportedPlatform() (ToolChain.Mentor.ModelSim.ModelSimSE32Con ISESimulator (class in ToolChain.Xilinx.ISE), 470 method), 442 ISESimulator.Executable (class IsSupportedPlatform() (ToolChain.Mentor.ModelSim.ModelSimSE64Con in ToolChain.Xilinx.ISE), 470 method), 445 ISESimulator.FlagGuiMode  $Is Supported Platform () \ (Tool Chain. Mentor. Questa Sim. Configuration$ (class in ToolChain.Xilinx.ISE), 470 method), 456 ISESimulator.SwitchLogFile IsSupportedPlatform() (ToolChain.PoC.Configuration (class in ToolChain.Xilinx.ISE), 470 method), 460 ISESimulator.SwitchTclBatchFile IsSupportedPlatform() (ToolChain.Synopsys.Configuration (class in ToolChain.Xilinx.ISE), 470 method), 463 ISESimulator.SwitchWaveformFile IsSupportedPlatform() (ToolChain.ToolConfiguration (class ToolChain.Xilinx.ISE), 471 method), 494 IsSupportedPlatform() (ToolChain.Aldec.ActiveHDL.ConfisSupportedPlatform() (ToolChain.VendorConfiguration method), 349 method), 491 IsSupportedPlatform() (ToolChain.Aldec.Configuration IsSupportedPlatform() (ToolChain.Xilinx.Configuration method), 362 method), 485 IsSupportedPlatform() (ToolChain.Aldec.RivieraPRO.ConlisupptiontedPlatform() (ToolChain.Xilinx.ISE.Configuration method), 356 method), 467 IsSupportedPlatform() (ToolChain.Altera.Configuration IsSupportedPlatform() (ToolChain.Xilinx.Vivado.Configuration method), 477 method), 380 IsSupportedPlatform() (ToolChain.Altera.ModelSim.Alter Landblatter Landblatter

Index 615

IsVisible (DataBase.Entity.CocoTestbench attribute),

method), 368

301	VWA rac (lib ry Attribute Ara Darga Attributes Cyvitah Araymant Attribute
	KWArgs (lib.pyAttribute.ArgParseAttributes.SwitchArgumentAttribute
IsVisible (DataBase.Entity.CoreGeneratorNetlist	attribute), 518
attribute), 304	T.
IsVisible (DataBase.Entity.IPCore attribute), 299	L
Is Visible (DataBase.Entity.LatticeNetlist attribute), 303	Lattice
Is Visible (DataBase.Entity.LazyPathElement attribute),	Pre-compilation, 51
299	Lattice (DataBase.Config.Vendors attribute), 284
IsVisible (DataBase.Entity.Library attribute), 296	Lattice_Diamond (Base.Project.ToolChain attribute),
IsVisible (DataBase.Entity.Namespace attribute), 295	259
IsVisible (DataBase.Entity.Netlist attribute), 301	
IsVisible (DataBase.Entity.PathElement attribute), 295	Lattice_LSE (Base.Project.Tool attribute), 260
Is Visible (DataBase.Entity.1 attribute), 255	Lattice_Synplify (Base.Project.ToolChain attribute),
303	259
	LatticeDesignConstraintFile (class in
Is Visible (DataBase.Entity.StarWildCard attribute), 297	ToolChain.Lattice), 435
Is Visible (DataBase.Entity.Testbench attribute), 300	LatticeDevices (class in DataBase.Config), 286
Is Visible (DataBase.Entity.VHDLTestbench attribute),	LatticeEdition (ToolChain.Aldec.ActiveHDL.ActiveHDLEditions
300	attribute), 348
Is Visible (DataBase.Entity.VivadoNetlist attribute), 304	LatticeException, 432
Is Visible (DataBase.Entity.WildCard attribute), 297	LatticeFamilies (class in DataBase.Config), 285
IsVisible (DataBase.Entity.XstNetlist attribute), 302	LatticeNetlist (class in DataBase.Entity), 303
$items () \ (lib. Extended Config Parser. Extended Config Parser) \\$	LatticeNetlist (DataBase Entity IPCore attribute), 299
method), 509	LatticeNetlists (DataBase.Entity.AskWildCard at-
items() (lib.ExtendedConfigParser.ExtendedSectionProxy	tribute), 298
method), 507	
mediod), 507	•
K	tribute), 297
	LatticeNetlists (DataBase.Entity.WildCard attribute),
keys() (lib.ExtendedConfigParser.ExtendedConfigParser	296
method), 509	LatticeProject (class in DataBase.Solution), 308
keys() (lib.ExtendedConfigParser.ExtendedSectionProxy	
method), 507	LazyLoadable_IsLoaded
Kind (DataBase.Entity.CocoTestbench attribute), 301	(DataBase.Entity.CocoTestbench attribute),
Kind (DataBase.Entity.CoreGeneratorNetlist attribute),	301
304	LazyLoadable_IsLoaded
Kind (DataBase.Entity.LatticeNetlist attribute), 303	(DataBase.Entity.CoreGeneratorNetlist
Kind (DataBase.Entity.LazyPathElement attribute), 299	attribute), 304
Kind (DataBase.Entity.Netlist attribute), 301	LazyLoadable_IsLoaded
Kind (DataBase.Entity.QuartusNetlist attribute), 303	(DataBase.Entity.LatticeNetlist attribute),
Kind (DataBase.Entity.Quantus vernst attribute), 300  Kind (DataBase.Entity.Testbench attribute), 300	303
Kind (DataBase.Entity. VHDLTestbench attribute), 300  Kind (DataBase.Entity. VHDLTestbench attribute), 300	
· · · · · · · · · · · · · · · · · · ·	LazyLoadable_IsLoaded
Kind (DataBase.Entity.VivadoNetlist attribute), 304	(DataBase.Entity.LazyPathElement at-
Kind (DataBase.Entity.XstNetlist attribute), 302	tribute), 299
Kind (DataBase.Solution.Repository attribute), 306	LazyLoadable_IsLoaded (DataBase.Entity.Netlist at-
Kintex (DataBase.Config.XilinxFamilies attribute), 285	tribute), 301
Kintex7 (DataBase.Config.XilinxDevices attribute),	LazyLoadable_IsLoaded
287	(DataBase.Entity.QuartusNetlist attribute),
KintexUltraScale (DataBase.Config.XilinxDevices at-	303
tribute), 287	LazyLoadable_IsLoaded (DataBase.Entity.Testbench
KintexUltraScalePlus (DataBase.Config.XilinxDevices	attribute), 300
attribute), 287	LazyLoadable_IsLoaded
KWArgs (lib.pyAttribute.ArgParseAttributes.ArgumentA	·
attribute), 517	300
KWArgs (lib.pyAttribute.ArgParseAttributes.CommandA	
attribute), 517	·
	(DataBase.Entity.VivadoNetlist attribute),
KWArgs (lib.pyAttribute.ArgParseAttributes.CommonArg	
attribute), 518	LazyLoadable_IsLoaded (DataBase.Entity.XstNetlist
KWArgs (lib.pyAttribute.ArgParseAttributes.CommonSw	
attribute), 518	LazyLoadable_IsLoaded (DataBase.Solution.Base at-
	tribute), 305

LazyLoadable_IsLoaded	Length (lib.Parser.NumberToken attribute), 515
(DataBase.Solution.ISEProject attribute),	Length (lib.Parser.SpaceToken attribute), 515
307	Length (lib.Parser.StartOfDocumentToken attribute),
LazyLoadable_IsLoaded	514
(DataBase.Solution.LatticeProject attribute),	Length (lib.Parser.StringToken attribute), 515
308	Length (lib.Parser.SuperToken attribute), 514
LazyLoadable_IsLoaded (DataBase.Solution.Project attribute), 307	Length (lib.Parser.Token attribute), 514 Length (lib.Parser.ValuedToken attribute), 514
LazyLoadable_IsLoaded	LessThanEqualExpression (class in lib.CodeDOM),
(DataBase.Solution.QuartusProject at-	501
tribute), 308	LessThanExpression (class in lib.CodeDOM), 500
LazyLoadable_IsLoaded	Level (DataBase.Entity.AskWildCard attribute), 298
(DataBase.Solution.Repository attribute),	Level (DataBase.Entity.CocoTestbench attribute), 301
306	Level (DataBase.Entity.CoreGeneratorNetlist at-
LazyLoadable_IsLoaded (DataBase.Solution.Solution	tribute), 304
attribute), 306	Level (DataBase.Entity.IPCore attribute), 299
LazyLoadable_IsLoaded	Level (DataBase.Entity.LatticeNetlist attribute), 303
(DataBase.Solution.VivadoProject attribute), 307	Level (DataBase.Entity.LazyPathElement attribute), 299
LazyLoadable_IsLoaded	Level (DataBase.Entity.Library attribute), 295
(lib.Decorators.ILazyLoadable attribute),	Level (DataBase.Entity.Namespace attribute), 295
506	Level (DataBase.Entity.Netlist attribute), 302
LazyLoadTrigger (class in lib.Decorators), 506 LazyPathElement (class in DataBase.Entity), 299	Level (DataBase.Entity.PathElement attribute), 295 Level (DataBase.Entity.QuartusNetlist attribute), 303
LDCSourceFileMixIn (class in Parser.FilesParser), 325	Level (DataBase.Entity.QuartusNetrist attribute), 303 Level (DataBase.Entity.StarWildCard attribute), 297
LDCStatement (class in Parser.FilesCodeDOM), 320	Level (DataBase.Entity.Testbench attribute), 300
LeftChild (lib.CodeDOM.AndExpression attribute),	Level (DataBase.Entity.VHDLTestbench attribute), 300
502	Level (DataBase.Entity.VivadoNetlist attribute), 304
LeftChild (lib.CodeDOM.BinaryExpression attribute),	Level (DataBase.Entity.WildCard attribute), 297
499	Level (DataBase.Entity.XstNetlist attribute), 302
LeftChild (lib.CodeDOM.CompareExpression at-	lib (module), 497
tribute), 500	lib.CodeDOM (module), 497
LeftChild (lib.CodeDOM.EqualExpression attribute),	lib.Decorators (module), 505
500	lib.ExtendedConfigParser (module), 506
LeftChild (lib.CodeDOM.GreaterThanEqualExpression	lib.Functions (module), 511
attribute), 501 LeftChild (lib.CodeDOM.GreaterThanExpression at-	lib.Parser (module), 512 lib.pyAttribute (module), 516
tribute), 501	lib.pyAttribute (module), 516
LeftChild (lib.CodeDOM.InExpression attribute), 502	lib.SphinxExtensions (module), 516
LeftChild (lib.CodeDOM.LessThanEqualExpression	Libraries (DataBase.Entity.NamespaceRoot attribute),
attribute), 501	294
LeftChild (lib.CodeDOM.LessThanExpression attribute), 501	Libraries (DataBase.Solution.FileListFile attribute), 309
LeftChild (lib.CodeDOM.LogicalExpression attribute),	Libraries (Parser.FilesParser.FilesParserMixIn at-
500	tribute), 326
LeftChild (lib.CodeDOM.NotInExpression attribute),	Library (class in DataBase.Entity), 295
503	Library (Parser.FilesCodeDOM.LibraryStatement at-
LeftChild (lib.CodeDOM.OrExpression attribute), 502	tribute), 322
LeftChild (lib.CodeDOM.UnequalExpression attribute), 500	LibraryName (Base.Project.VHDLSourceFile attribute), 264
LeftChild (lib.CodeDOM.XorExpression attribute), 502	LibraryName (Parser.FilesCodeDOM.VHDLStatement attribute), 319
$Left Child\ (Parser. Files Code DOM. Concatenate Expression Concatenate Expression Concatenate (Parser. Files Code DOM. Code DOM. Code DOM. Code (Parser. Files (Parser. Files (Parser. Files Code (Parser. Files (Parser. Fi$	nLibraryName (Parser.FilesParser.VHDLSourceFileMixI
attribute), 319	attribute), 324
LeftChild (Parser, FilesCodeDOM.SubDirectoryExpression 2018)	
attribute), 318 Length (lib.Parser.CharacterToken attribute), 514	tribute), 294 LibraryStatement (class in Parser.FilesCodeDOM), 322
Length (lib Parser Delimiter Token attribute), 515	Link() (ToolChain Yiliny ISE Fuse method) 460

Link() (ToolChain.Xilinx.Vivado.XElab method), 479	$Log() \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configuration \ Altera Starter Edition \ Altera Starter \ Altera Starter$
List (Parser.FilesCodeDOM.ListConstructorExpression attribute), 318	method), 370 Log() (ToolChain.Altera.ModelSim.Configuration
ListConstructorExpression (class in	method), 365
Parser.FilesCodeDOM), 318	Log() (ToolChain.Altera.Quartus.Configuration
ListElement (class in lib.CodeDOM), 503	method), 373
ListElementExpressions (class in	Log() (ToolChain.Altera.Quartus.Map method), 375
Parser.FilesCodeDOM), 317	Log() (ToolChain.Altera.Quartus.TclShell method),
Literal (class in lib.CodeDOM), 503	376
LM_LICENSE_FILE, 219	Log() (ToolChain.Configuration method), 490
Log() (Base.Executable.Executable method), 255	Log() (ToolChain.Configurator method), 497
Log() (Base.Executable.Executable method), 255 Log() (Base.IHost method), 267	Log() (ToolChain.GHDL.Configuration method), 383
Log() (Base.Logging.ILogable method), 257	Log() (ToolChain.GHDL.GHDL method), 387
Log() (Base.Shared.Shared method), 266	Log() (ToolChain.GHDL.GHDLAnalyze method), 389
Log() (Compiler.Compiler method), 283	Log() (ToolChain.GHDL.GHDLElaborate method),
Log() (Compiler.ISECompiler.Compiler method), 267	392
Log() (Compiler.LSECompiler.Compiler method), 269	Log() (ToolChain.GHDL.GHDLRun method), 395
Log() (Compiler.QuartusCompiler.Compiler method),	Log() (ToolChain.Git.Configuration method), 404
271	Log() (ToolChain.Git.GitConfig method), 410
Log() (Compiler.VivadoCompiler.Compiler method),	Log() (ToolChain.Git.GitDescribe method), 409
273	Log() (ToolChain.Git.GitRevList method), 408
Log() (Compiler.XCICompiler.Compiler method), 275	Log() (ToolChain.Git.GitRevParse method), 406
Log() (Compiler.XCOCompiler.Compiler method), 276	Log() (ToolChain.Git.GitSCM method), 405
Log() (Compiler.XSTCompiler.Compiler method), 278	Log() (ToolChain.GNU.Make method), 398
Log() (Simulator.ActiveHDLSimulator.Simulator	Log() (ToolChain.GTKWave.Configuration method),
method), 332	400
Log() (Simulator.CocotbSimulator.Simulator method),	Log() (ToolChain.GTKWave.GTKWave method), 401
334	Log() (ToolChain.Intel.Configuration method), 424
Log() (Simulator.GHDLSimulator.Simulator method), 336	Log() (ToolChain.Intel.ModelSim.Configuration method), 412
Log() (Simulator.ISESimulator.Simulator method), 337	Log()  (Tool Chain. Intel. Model Sim. Intel Edition Configuration
Log() (Simulator.ModelSimSimulator.Simulator	method), 415
method), 339	Log() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
Log() (Simulator.QuestaSimulator.Simulator method),	method), 417
340	Log() (ToolChain.Intel.Quartus.Configuration method),
Log() (Simulator.Simulator method), 346	420
Log() (Simulator. Vivado Simulator. Simulator method),	Log() (ToolChain.Intel.Quartus.Map method), 422
341	Log() (ToolChain.Lattice.Configuration method), 434
Log() (ToolChain.Aldec.ActiveHDL.Configuration	Log() (ToolChain.Lattice.Diamond.Configuration
method), 349	method), 427
Log() (ToolChain.Aldec.ActiveHDL.VHDLCompiler	Log() (ToolChain.Lattice.Diamond.Synth method), 429
method), 352	Log() (ToolChain.Lattice.Synplify.Configuration
Log() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool	method), 431
method), 351	Log() (ToolChain.Mentor.Configuration method), 458
Log() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneS	
method), 353	method), 438
Log() (ToolChain.Aldec.Configuration method), 362	Log() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
Log() (ToolChain.Aldec.RivieraPRO.Configuration	method), 440
method), 356	Log() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
	method), 442
Log() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 359	Log() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
Log() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool	method), 445
method), 358	Log() (ToolChain.Mentor.ModelSim.Selector method),
Log() (ToolChain.Aldec.RivieraPRO.VHDLSimulator	446
method), 360	Log() (ToolChain.Mentor.ModelSim.VHDLCompiler
Log() (ToolChain.Altera.Configuration method), 380	method), 450
	ułatig(t) (ToolChain.Mentor.ModelSim.VHDLLibraryTool
method), 368	method), 447

- Log() (ToolChain.Mentor.ModelSim.VHDLSimulator method), 453
- Log() (ToolChain.Mentor.QuestaSim.Configuration method), 456
- Log() (ToolChain.PoC.Configuration method), 460
- Log() (ToolChain.Synopsys.Configuration method), 463
- Log() (ToolChain.ToolConfiguration method), 494
- Log() (ToolChain.ToolSelector method), 495
- Log() (ToolChain. VendorConfiguration method), 491
- Log() (ToolChain.Windows.Cmd method), 465
- Log() (ToolChain.Xilinx.Configuration method), 485
- Log() (ToolChain.Xilinx.ISE.Configuration method), 467
- Log() (ToolChain.Xilinx.ISE.CoreGenerator method), 473
- Log() (ToolChain.Xilinx.ISE.Fuse method), 470
- Log() (ToolChain.Xilinx.ISE.ISESimulator method),
- Log() (ToolChain.Xilinx.ISE.Xst method), 472
- Log() (ToolChain.Xilinx.Vivado.Configuration method), 477
- Log() (ToolChain.Xilinx.Vivado.Synth method), 482
- Log() (ToolChain.Xilinx.Vivado.XElab method), 480
- Log() (ToolChain.Xilinx.Vivado.XSim method), 481
- LogDebug() (Base.Executable.Executable method), 255
- LogDebug() (Base.IHost method), 267
- LogDebug() (Base.Logging.ILogable method), 257
- LogDebug() (Base.Shared.Shared method), 266
- LogDebug() (Compiler.Compiler method), 283
- LogDebug() (Compiler.ISECompiler.Compiler method), 268
- LogDebug() (Compiler.LSECompiler.Compiler method), 269
- LogDebug() (Compiler.QuartusCompiler.Compiler method), 271
- LogDebug() (Compiler.VivadoCompiler.Compiler method), 273
- LogDebug() (Compiler.XCICompiler.Compiler method), 275
- LogDebug() (Compiler.XCOCompiler.Compiler method), 276
- LogDebug() (Compiler.XSTCompiler.Compiler method), 278
- LogDebug() (Simulator.ActiveHDLSimulator.Simulator method),
- LogDebug() (Simulator.CocotbSimulator.Simulator method), 334
- LogDebug() (Simulator.GHDLSimulator.Simulator method), 336
- LogDebug() (Simulator.ISESimulator.Simulator method), 337
- LogDebug() (Simulator.ModelSimSimulator.Simulator method), 339
- LogDebug() (Simulator.QuestaSimulator.Simulator method), 340

- LogDebug() (Simulator.Simulator method), 346
- LogDebug() (Simulator.VivadoSimulator.Simulator method), 342
- LogDebug() (ToolChain.Aldec.ActiveHDL.Configuration method), 349
- LogDebug() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 353
- LogDebug() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351
- LogDebug() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator method), 354
- LogDebug() (ToolChain.Aldec.Configuration method), 362
- LogDebug() (ToolChain.Aldec.RivieraPRO.Configuration method), 356
- LogDebug() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 359
- LogDebug() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358
- LogDebug() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 360
- LogDebug() (ToolChain.Altera.Configuration method), 380
- LogDebug() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration method), 368
- LogDebug() (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguramethod), 370
- LogDebug() (ToolChain.Altera.ModelSim.Configuration method), 365
- LogDebug() (ToolChain.Altera.Quartus.Configuration method), 373
- LogDebug() (ToolChain.Altera.Quartus.Map method),
- LogDebug() (ToolChain.Altera.Quartus.TclShell method), 376
- LogDebug() (ToolChain.Configuration method), 490
- LogDebug() (ToolChain.Configurator method), 497
- LogDebug() (ToolChain.GHDL.Configuration method), 383
- LogDebug() (ToolChain.GHDL.GHDL method), 387
- LogDebug() (ToolChain.GHDL.GHDLAnalyze method), 389
- LogDebug() (ToolChain.GHDL.GHDLElaborate method), 392
- LogDebug() (ToolChain.GHDL.GHDLRun method), 395
- LogDebug() (ToolChain.Git.Configuration method), 404
- LogDebug() (ToolChain.Git.GitConfig method), 410
- LogDebug() (ToolChain.Git.GitDescribe method), 409
- LogDebug() (ToolChain.Git.GitRevList method), 408
- LogDebug() (ToolChain.Git.GitRevParse method), 407
- LogDebug() (ToolChain.Git.GitSCM method), 405
- LogDebug() (ToolChain.GNU.Make method), 398
- LogDebug() (ToolChain.GTKWave.Configuration method), 400
- LogDebug() (ToolChain.GTKWave.GTKWave method), 401

```
LogDebug() (ToolChain.Intel.Configuration method),
                                                             method), 471
                                                    LogDebug() (ToolChain.Xilinx.ISE.Xst method), 472
         424
LogDebug() (ToolChain.Intel.ModelSim.Configuration
                                                   LogDebug() (ToolChain.Xilinx.Vivado.Configuration
         method), 413
                                                             method), 477
LogDebug() (ToolChain.Intel.ModelSim.IntelEditionConflgografichung() (ToolChain.Xilinx.Vivado.Synth method),
         method), 415
LogDebug() (ToolChain.Intel.ModelSim.IntelStarterEditidnogDebug() (ToolChain.Xilinx.Vivado.XElab method),
         method), 417
              (ToolChain.Intel.Quartus.Configuration LogDebug() (ToolChain.Xilinx.Vivado.XSim method),
LogDebug()
         method), 420
                                                             481
LogDebug() (ToolChain.Intel.Quartus.Map method),
                                                    LogDryRun() (Base.Executable.Executable method),
         422
                                                             255
                   (ToolChain.Lattice.Configuration
                                                    LogDryRun() (Base.IHost method), 267
LogDebug()
         method), 434
                                                    LogDryRun() (Base.Logging.ILogable method), 257
                                                    LogDryRun() (Base.Shared.Shared method), 266
LogDebug() (ToolChain.Lattice.Diamond.Configuration
         method), 427
                                                    LogDryRun() (Compiler.Compiler method), 283
LogDebug()
                  (ToolChain.Lattice.Diamond.Synth
                                                    LogDryRun()
                                                                       (Compiler.ISECompiler.Compiler
         method), 429
                                                             method), 268
LogDebug() (ToolChain.Lattice.Synplify.Configuration
                                                                       (Compiler.LSECompiler.Compiler
                                                    LogDryRun()
         method), 431
                                                             method), 269
LogDebug()
                   (ToolChain.Mentor.Configuration
                                                    LogDryRun()
                                                                    (Compiler.QuartusCompiler.Compiler
         method), 458
                                                             method), 271
LogDebug() (ToolChain.Mentor.ModelSim.ConfigurationLogDryRun()
                                                                    (Compiler. Vivado Compiler. Compiler
         method), 438
                                                             method), 273
LogDebug() (ToolChain.Mentor.ModelSim.ModelSimPEConglemyRtion)
                                                                       (Compiler.XCICompiler.Compiler
         method), 440
                                                             method), 275
LogDebug() (ToolChain.Mentor.ModelSim.ModelSimSE32@DafiyRuration
                                                                      (Compiler.XCOCompiler.Compiler
         method), 442
                                                             method), 276
LogDebug() (ToolChain.Mentor.ModelSim.ModelSimSE6462DfrgRuration
                                                                       (Compiler.XSTCompiler.Compiler
         method), 445
                                                             method), 278
              (ToolChain.Mentor.ModelSim.Selector LogDryRun()
LogDebug()
                                                                                              (Simula-
         method), 446
                                                             tor.ActiveHDLSimulator.Simulator method),
LogDebug() \, (ToolChain. Mentor. ModelSim. VHDLCompiler
                                                             332
         method), 450
                                                    LogDryRun()
                                                                   (Simulator.CocotbSimulator.Simulator
LogDebug() (ToolChain.Mentor.ModelSim.VHDLLibraryTool
                                                             method), 334
                                                                   (Simulator.GHDLSimulator.Simulator
         method), 447
                                                    LogDryRun()
LogDebug() (ToolChain.Mentor.ModelSim.VHDLSimulator
                                                             method), 336
                                                                      (Simulator.ISESimulator.Simulator
         method), 454
                                                    LogDryRun()
LogDebug() (ToolChain.Mentor.QuestaSim.Configuration
                                                             method), 337
         method), 456
                                                    LogDryRun()
                                                                                              (Simula-
                                                             tor.ModelSimSimulator.Simulator method),
LogDebug() (ToolChain.PoC.Configuration method),
                                                             339
         460
                 (ToolChain.Synopsys.Configuration
                                                    LogDryRun()
                                                                   (Simulator.QuestaSimulator.Simulator
LogDebug()
         method), 463
                                                             method), 340
LogDebug() (ToolChain.ToolConfiguration method),
                                                    LogDryRun() (Simulator.Simulator method), 346
                                                    LogDryRun()
                                                                   (Simulator. Vivado Simulator. Simulator
LogDebug() (ToolChain.ToolSelector method), 496
                                                             method), 342
LogDebug() (ToolChain.VendorConfiguration method),
                                                    LogDryRun() (ToolChain.Aldec.ActiveHDL.Configuration
                                                             method), 349
LogDebug() (ToolChain.Windows.Cmd method), 465
                                                    LogDryRun() (ToolChain.Aldec.ActiveHDL.VHDLCompiler
LogDebug() (ToolChain.Xilinx.Configuration method),
                                                             method), 353
         486
                                                    LogDryRun() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool
LogDebug()
                (ToolChain.Xilinx.ISE.Configuration
                                                             method), 351
         method), 467
                                                    LogDryRun() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator
               (ToolChain.Xilinx.ISE.CoreGenerator
LogDebug()
                                                             method), 354
         method), 473
                                                    LogDryRun()
                                                                         (ToolChain.Aldec.Configuration
LogDebug() (ToolChain.Xilinx.ISE.Fuse method), 470
                                                             method), 363
LogDebug()
                (ToolChain.Xilinx.ISE.ISESimulator
                                                    LogDryRun() (ToolChain.Aldec.RivieraPRO.Configuration
```

1 1) 256	
method), 356	LogDryRun() (ToolChain.Lattice.Configuration method), 434
LogDryRun() (ToolChain.Aldec.RivieraPRO.VHDLCon method), 359	LogDryRun() (ToolChain.Lattice.Diamond.Configuration
LogDryRun() (ToolChain.Aldec.RivieraPRO.VHDLLibr	
method), 358	LogDryRun() (ToolChain.Lattice.Diamond.Synth
LogDryRun() (ToolChain.Aldec.RivieraPRO.VHDLSim	
method), 360	LogDryRun() (ToolChain.Lattice.Synplify.Configuration
LogDryRun() (ToolChain.Altera.Configuration	method), 431
method), 380	LogDryRun() (ToolChain.Mentor.Configuration
LogDryRun() (ToolChain.Altera.ModelSim.AlteraEditio	
method), 368	LogDryRun() (ToolChain.Mentor.ModelSim.Configuration
LogDryRun() (ToolChain.Altera.ModelSim.AlteraStarte method), 370	LogDryRun() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
LogDryRun() (ToolChain.Altera.ModelSim.Configuration	
method), 365	LogDryRun() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
LogDryRun() (ToolChain.Altera.Quartus.Configuration	method), 442
method), 373	LogDryRun() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
LogDryRun() (ToolChain.Altera.Quartus.Map	method), 445
method), 375	LogDryRun() (ToolChain.Mentor.ModelSim.Selector
LogDryRun() (ToolChain.Altera.Quartus.TclShell	method), 446
method), 376	LogDryRun() (ToolChain.Mentor.ModelSim.VHDLCompiler
LogDryRun() (ToolChain.Configuration method), 490 LogDryRun() (ToolChain.Configurator method), 497	method), 450 LogDryRun() (ToolChain.Mentor.ModelSim.VHDLLibraryTool
LogDryRun() (ToolChain.Configurator method), 497  LogDryRun() (ToolChain.GHDL.Configuration	method), 447
method), 383	LogDryRun() (ToolChain.Mentor.ModelSim.VHDLSimulator
LogDryRun() (ToolChain.GHDL.GHDL method), 387	method), 454
LogDryRun() (ToolChain.GHDL.GHDLAnalyze	LogDryRun() (ToolChain.Mentor.QuestaSim.Configuration
method), 389	method), 456
LogDryRun() (ToolChain.GHDL.GHDLElaborate	LogDryRun() (ToolChain.PoC.Configuration method),
method), 392	460
LogDryRun() (ToolChain.GHDL.GHDLRun method),	LogDryRun() (ToolChain.Synopsys.Configuration
395 LogDryRun() (ToolChain.Git.Configuration method),	method), 463 LogDryRun() (ToolChain.ToolConfiguration method),
404	494
LogDryRun() (ToolChain.Git.GitConfig method), 410	LogDryRun() (ToolChain.ToolSelector method), 496
LogDryRun() (ToolChain.Git.GitDescribe method),	LogDryRun() (ToolChain.VendorConfiguration
409	method), 491
LogDryRun() (ToolChain.Git.GitRevList method), 408	LogDryRun() (ToolChain.Windows.Cmd method), 465
LogDryRun() (ToolChain.Git.GitRevParse method),	LogDryRun() (ToolChain.Xilinx.Configuration
407	method), 486
LogDryRun() (ToolChain.Git.GitSCM method), 406	LogDryRun() (ToolChain.Xilinx.ISE.Configuration
LogDryRun() (ToolChain.GNU.Make method), 398 LogDryRun() (ToolChain.GTKWave.Configuration	method), 467 LogDryRun() (ToolChain.Xilinx.ISE.CoreGenerator
method), 400	method), 473
LogDryRun() (ToolChain.GTKWave.GTKWave	LogDryRun() (ToolChain.Xilinx.ISE.Fuse method),
method), 401	470
LogDryRun() (ToolChain.Intel.Configuration method),	LogDryRun() (ToolChain.Xilinx.ISE.ISESimulator
424	method), 471
	LogDryRun() (ToolChain.Xilinx.ISE.Xst method), 472
method), 413	LogDryRun() (ToolChain.Xilinx.Vivado.Configuration
LogDryRun() (ToolChain.Intel.ModelSim.IntelEditionCo	
method), 415	LogDryRun() (ToolChain.Xilinx.Vivado.Synth
LogDryRun() (ToolChain.Intel.ModelSim.IntelStarterEdmethod), 417	LogDryRun() (ToolChain.Xilinx.Vivado.XElab
LogDryRun() (ToolChain.Intel.Quartus.Configuration	method), 480
method), 420	LogDryRun() (ToolChain.Xilinx.Vivado.XSim
LogDryRun() (ToolChain.Intel.Quartus.Map method),	method), 481
422	LogEntry (class in Base.Logging), 256

LogError() (Base.Executable.Executable method), 255 LogError() (ToolChain.Altera.ModelSim.Configuration LogError() (Base.IHost method), 267 method), 365 LogError() (Base.Logging.ILogable method), 257 LogError() (ToolChain.Altera.Quartus.Configuration LogError() (Base.Shared.Shared method), 266 method), 373 LogError() (Compiler.Compiler method), 283 LogError() (ToolChain.Altera.Quartus.Map method), LogError() (Compiler.ISECompiler.Compiler method), 375 LogError() (ToolChain.Altera.Quartus.TclShell (Compiler.LSECompiler.Compiler method), 376 LogError() method), 269 LogError() (ToolChain.Configuration method), 490 (Compiler.QuartusCompiler.Compiler LogError() (ToolChain.Configurator method), 497 LogError() method), 271 LogError() (ToolChain.GHDL.Configuration method), (Compiler. Vivado Compiler. Compiler LogError() LogError() (ToolChain.GHDL.GHDL method), 387 method), 273 LogError() (Compiler.XCICompiler.Compiler method), LogError() (ToolChain.GHDL.GHDLAnalyze method), 389 275 LogError() (Compiler.XCOCompiler.Compiler LogError() (ToolChain.GHDL.GHDLElaborate method), 276 method), 392 (Compiler.XSTCompiler.Compiler LogError() (ToolChain.GHDL.GHDLRun method), LogError() method), 278 395 LogError() (Simulator.ActiveHDLSimulator.Simulator LogError() (ToolChain.Git.Configuration method), 404 LogError() (ToolChain.Git.GitConfig method), 410 method), 332 (Simulator.CocotbSimulator.Simulator LogError() LogError() (ToolChain.Git.GitDescribe method), 409 method), 334 LogError() (ToolChain.Git.GitRevList method), 408 LogError() (Simulator.GHDLSimulator.Simulator LogError() (ToolChain.Git.GitRevParse method), 407 method), 336 LogError() (ToolChain.Git.GitSCM method), 406 LogError() (ToolChain.GNU.Make method), 398 (Simulator.ISESimulator.Simulator LogError() method), 337 LogError() (ToolChain.GTKWave.Configuration LogError() (Simulator.ModelSimSimulator.Simulator method), 400 method), 339 LogError() (ToolChain.GTKWave.GTKWave method), (Simulator.QuestaSimulator.Simulator LogError() 402 method), 340 LogError() (ToolChain.Intel.Configuration method), LogError() (Simulator.Simulator method), 346 LogError() (Simulator. Vivado Simulator. Simulator LogError() (ToolChain.Intel.ModelSim.Configuration method), 342 method), 413  $LogError() \ (ToolChain.Aldec. Active HDL. Configuration \ LogError() \ (ToolChain.Intel. Model Sim. Intel Edition Configuration \ LogError() \ (ToolChain.Aldec. Active HDL. Configuration \ LogError() \ (ToolChain.Aldec. Aldec. Aldec.$ method), 349 method), 415 LogError() (ToolChain.Aldec.ActiveHDL.VHDLCompileLogError() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration method), 353 method), 418 LogError() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTbogError() (ToolChain.Intel.Quartus.Configuration method), 351 method), 420 LogError() (ToolChain.Aldec.ActiveHDL.VHDLStandalohesHan method), 354 422 LogError() (ToolChain.Aldec.Configuration method), LogError() (ToolChain.Lattice.Configuration method), LogError() (ToolChain.Aldec.RivieraPRO.Configuration LogError() (ToolChain.Lattice.Diamond.Configuration method), 356 method), 427 LogError() (ToolChain.Aldec.RivieraPRO.VHDLCompileLogError() (ToolChain.Lattice.Diamond.Synth method), 359 method), 429 LogError() (ToolChain.Aldec.RivieraPRO.VHDLLibrary TookError() (ToolChain.Lattice.Synplify.Configuration method), 358 method), 431 LogError() (ToolChain.Aldec.RivieraPRO.VHDLSimulatdrogError() (ToolChain.Mentor.Configuration method), method), 361 458 LogError() (ToolChain.Altera.Configuration method), LogError() (ToolChain.Mentor.ModelSim.Configuration method), 438  $LogError() \ (ToolChain. Altera. Model Sim. Altera Edition Cohfig \textit{Erratir}(t) \ (ToolChain. Mentor. Model Sim. Model Sim. PEConfiguration) \ (ToolChain. Mentor. Model Sim. Model Sim.$ 

622 Index

method), 440

method), 442

 $Log Error() \ (Tool Chain. Altera. Model Sim. Altera Starter E di \textbf{\it tiog} \textbf{\it Configuration} \\ Chain. Mentor. Model Sim. Model Sim. SE32 Configuration \\ Chain. Mentor. Model Sim. Model Sim. Model Sim. Mentor. Ment$ 

method), 368

method), 370

LogError() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuratiothod), 278 method), 445 LogFatal() (Simulator.ActiveHDLSimulator.Simulator LogError() (ToolChain.Mentor.ModelSim.Selector method), 332 method), 446 (Simulator.CocotbSimulator.Simulator LogFatal() LogError() (ToolChain.Mentor.ModelSim.VHDLCompiler method), 334 method), 450 LogFatal() (Simulator.GHDLSimulator.Simulator LogError() (ToolChain.Mentor.ModelSim.VHDLLibraryTool method), 336 LogFatal() method), 447 (Simulator.ISESimulator.Simulator LogError() (ToolChain.Mentor.ModelSim.VHDLSimulator method), 337 (Simulator.ModelSimSimulator.Simulator method), 454 LogFatal() LogError() (ToolChain.Mentor.QuestaSim.Configuration method), 339 method), 456 LogFatal() (Simulator.QuestaSimulator.Simulator LogError() (ToolChain.PoC.Configuration method), method), 340 LogFatal() (Simulator.Simulator method), 346 460 (Simulator.VivadoSimulator.Simulator LogError() (ToolChain.Synopsys.Configuration LogFatal() method), 463 method), 342 LogError() (ToolChain.ToolConfiguration LogFatal() (ToolChain.Aldec.ActiveHDL.Configuration method), method), 349 LogError() (ToolChain.ToolSelector method), 496 LogFatal() (ToolChain.Aldec.ActiveHDL.VHDLCompiler LogError() (ToolChain.VendorConfiguration method), method), 353 LogFatal() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool LogError() (ToolChain.Windows.Cmd method), 465 method), 351 LogError() (ToolChain.Xilinx.Configuration method), LogFatal() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator method), 354 LogFatal() (ToolChain.Aldec.Configuration method), LogError() (ToolChain.Xilinx.ISE.Configuration method), 467 363 LogError() (ToolChain.Xilinx.ISE.CoreGenerator LogFatal() (ToolChain.Aldec.RivieraPRO.Configuration method), 473 method), 356 LogError() (ToolChain.Xilinx.ISE.Fuse method), 470 LogFatal() (ToolChain.Aldec.RivieraPRO.VHDLCompiler (ToolChain.Xilinx.ISE.ISESimulator LogError() method), 359 LogFatal() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 471 LogError() (ToolChain.Xilinx.ISE.Xst method), 472 method), 358 LogError() (Tool Chain. Xilinx. Viva do. Configuration $LogFatal() \, (ToolChain. Aldec. Riviera PRO. VHDLS imulator$ method), 477 method), 361 LogError() (ToolChain.Xilinx.Vivado.Synth method), LogFatal() (ToolChain.Altera.Configuration method), LogError() (ToolChain.Xilinx.Vivado.XElab method), LogFatal() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration method), 368 LogError() (ToolChain.Xilinx.Vivado.XSim method), LogFatal() (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration 481 method), 370 LogFatal() (Base.Executable.Executable method), 255 LogFatal() (ToolChain.Altera.ModelSim.Configuration LogFatal() (Base.IHost method), 267 method), 365 LogFatal() (Base.Logging.ILogable method), 257 (ToolChain.Altera.Quartus.Configuration LogFatal() LogFatal() (Base.Shared.Shared method), 266 method), 373 LogFatal() (Compiler.Compiler method), 283 LogFatal() (ToolChain.Altera.Quartus.Map method), LogFatal() (Compiler.ISECompiler.Compiler method), (ToolChain.Altera.Quartus.TclShell LogFatal() LogFatal() (Compiler.LSECompiler.Compiler method), method), 376 LogFatal() (ToolChain.Configuration method), 490 (Compiler.QuartusCompiler.Compiler LogFatal() (ToolChain.Configurator method), 497 LogFatal() method), 271 LogFatal() (ToolChain.GHDL.Configuration method), (Compiler. Vivado Compiler. Compiler LogFatal() method), 273 LogFatal() (ToolChain.GHDL.GHDL method), 387 LogFatal() (Compiler.XCICompiler.Compiler method), LogFatal() (ToolChain.GHDL.GHDLAnalyze method), 389 275 (Compiler.XCOCompiler.Compiler (ToolChain.GHDL.GHDLElaborate LogFatal() LogFatal() method), 276 method), 392

Index 623

LogFatal() (ToolChain.GHDL.GHDLRun

(Compiler.XSTCompiler.Compiler

LogFatal()

395	492
LogFatal() (ToolChain.Git.Configuration method), 404	LogFatal() (ToolChain.Windows.Cmd method), 465
LogFatal() (ToolChain.Git.GitConfig method), 410	LogFatal() (ToolChain.Xilinx.Configuration method),
LogFatal() (ToolChain.Git.GitDescribe method), 409	486
LogFatal() (ToolChain.Git.GitRevList method), 408	LogFatal() (ToolChain.Xilinx.ISE.Configuration
LogFatal() (ToolChain.Git.GitRevParse method), 407	method), 467
LogFatal() (ToolChain.Git.GitSCM method), 406	LogFatal() (ToolChain.Xilinx.ISE.CoreGenerator
LogFatal() (ToolChain.GNU.Make method), 398 LogFatal() (ToolChain.GTKWave.Configuration	method), 473 LogFatal() (ToolChain.Xilinx.ISE.Fuse method), 470
method), 400	LogFatal() (ToolChain.Xilinx.ISE.Fuse hiethod), 470  LogFatal() (ToolChain.Xilinx.ISE.ISESimulator
LogFatal() (ToolChain.GTKWave.GTKWave method),	method), 471
402	LogFatal() (ToolChain.Xilinx.ISE.Xst method), 472
LogFatal() (ToolChain.Intel.Configuration method),	LogFatal() (ToolChain.Xilinx.Vivado.Configuration
424	method), 477
	LogFatal() (ToolChain.Xilinx.Vivado.Synth method),
method), 413	482
LogFatal() (ToolChain.Intel.ModelSim.IntelEditionConfi	
method), 415	480
LogFatal() (ToolChain.Intel.ModelSim.IntelStarterEditio method), 418	nLoopregargii (n ool Chain, Xilinx, Vivado, XSim method), 481
	$LogFile \ (Tool Chain. Lattice. Diamond. Synthesis Argument File$
method), 420	attribute), 429
LogFatal() (ToolChain.Intel.Quartus.Map method), 422	Logger (Base.Executable.Executable attribute), 255
LogFatal() (ToolChain.Lattice.Configuration method), 434	Logger (Base I Host attribute), 267
LogFatal() (ToolChain.Lattice.Diamond.Configuration	Logger (Base.Logging.ILogable attribute), 257 Logger (Base.Shared.Shared attribute), 266
method), 427	Logger (class in Base.Logging), 256
LogFatal() (ToolChain.Lattice.Diamond.Synth	Logger (Compiler.Compiler attribute), 283
method), 429	Logger (Compiler.ISECompiler.Compiler attribute),
LogFatal() (ToolChain.Lattice.Synplify.Configuration	268
method), 431	Logger (Compiler.LSECompiler.Compiler attribute),
LogFatal() (ToolChain.Mentor.Configuration method),	270
458	Logger (Compiler.QuartusCompiler.Compiler at-
LogFatal() (ToolChain.Mentor.ModelSim.Configuration	tribute), 271
method), 438 LogFatal() (ToolChain.Mentor.ModelSim.ModelSimPEC	Logger (Compiler.VivadoCompiler.Compiler attribute),
method), 440	Logger (Compiler.XCICompiler.Compiler attribute),
LogFatal() (ToolChain.Mentor.ModelSim.ModelSimSE3	
method), 442	Logger (Compiler.XCOCompiler.Compiler attribute),
LogFatal() (ToolChain.Mentor.ModelSim.ModelSimSE6	
method), 445	Logger (Compiler.XSTCompiler.Compiler attribute),
LogFatal() (ToolChain.Mentor.ModelSim.Selector	278
method), 446	Logger (Simulator.ActiveHDLSimulator.Simulator at-
LogFatal() (ToolChain.Mentor.ModelSim.VHDLCompile	
method), 450 LogFatal() (ToolChain.Mentor.ModelSim.VHDLLibrary'	Logger (Simulator.CocotbSimulator.Simulator at- Tool tribute), 334
method), 447	Logger (Simulator.GHDLSimulator.Simulator at-
LogFatal() (ToolChain.Mentor.ModelSim.VHDLSimulat	
method), 454	Logger (Simulator.ISESimulator.Simulator attribute),
LogFatal() (ToolChain.Mentor.QuestaSim.Configuration	337
method), 456	Logger (Simulator.ModelSimSimulator.Simulator at-
LogFatal() (ToolChain.PoC.Configuration method),	tribute), 339
460	Logger (Simulator, Questa Simulator, Simulator at-
LogFatal() (ToolChain.Synopsys.Configuration	tribute), 340
method), 463	Logger (Simulator Simulator attribute), 346
LogFatal() (ToolChain.ToolConfiguration method), 494 LogFatal() (ToolChain.ToolSelector method), 496	Logger (Simulator.VivadoSimulator.Simulator attribute), 342
LogFatal() (ToolChain. VendorConfiguration method),	Logger (ToolChain.Aldec.ActiveHDL.Configuration
==0() (100101111111111111111111111111111111	(100101111111111111111111111111111

	ogger (ToolChain.Intel.Quartus.Map attribute), 422
-	ogger (ToolChain.Lattice.Configuration attribute),
attribute), 353 Logger (ToolChain.Aldec.ActiveHDL.VHDLLibraryToolL	434
attribute), 351	tribute), 427
Logger (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSIr	
attribute), 354	429
	ogger (ToolChain.Lattice.Synplify.Configuration at-
Logger (ToolChain.Aldec.RivieraPRO.Configuration	tribute), 431
	ogger (ToolChain.Mentor.Configuration attribute),
Logger (ToolChain.Aldec.RivieraPRO.VHDLCompiler	459
	ogger (ToolChain.Mentor.ModelSim.Configuration
Logger (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool	attribute), 438
	ogger (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
Logger (ToolChain.Aldec.RivieraPRO.VHDLSimulator	attribute), 440
attribute), 361 Logger (ToolChain.Altera.Configuration attribute), 380	ogger (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration attribute), 443
	nggem (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
attribute), 368	attribute), 445
Logger (ToolChain.Altera.ModelSim.AlteraStarterEditionC	
attribute), 370	tribute), 446
	ogger (ToolChain.Mentor.ModelSim.VHDLCompiler
tribute), 365	attribute), 451
Logger (ToolChain.Altera.Quartus.Configuration at- L	ogger (ToolChain.Mentor.ModelSim.VHDLLibraryTool
tribute), 374	attribute), 448
	ogger (ToolChain.Mentor.ModelSim.VHDLSimulator
Logger (ToolChain.Altera.Quartus.TclShell attribute),	attribute), 454
	ogger (ToolChain.Mentor.QuestaSim.Configuration
Logger (ToolChain.Configuration attribute), 490	attribute), 456
	ogger (ToolChain.PoC.Configuration attribute), 461 ogger (ToolChain.Synopsys.Configuration attribute),
383	463
	ogger (ToolChain.ToolConfiguration attribute), 494
	ogger (ToolChain.ToolSelector attribute), 496
•	ogger (ToolChain. VendorConfiguration attribute), 492
	ogger (ToolChain.Windows.Cmd attribute), 465
392 L	ogger (ToolChain.Xilinx.Configuration attribute), 486
	ogger (ToolChain.Xilinx.ISE.Configuration attribute),
Logger (ToolChain.Git.Configuration attribute), 404	468
	ogger (ToolChain.Xilinx.ISE.CoreGenerator at-
Logger (ToolChain.Git.GitDescribe attribute), 409	tribute), 473
	ogger (ToolChain.Xilinx.ISE.Fuse attribute), 470 ogger (ToolChain.Xilinx.ISE.ISESimulator attribute),
Logger (ToolChain.Git.GitSCM attribute), 406	471
	ogger (ToolChain.Xilinx.ISE.Xst attribute), 472
	ogger (ToolChain.Xilinx.Vivado.Configuration
400	attribute), 477
Logger (ToolChain.GTKWave.GTKWave attribute), L	ogger (ToolChain.Xilinx.Vivado.Synth attribute), 482
	ogger (ToolChain.Xilinx.Vivado.XElab attribute), 480
	ogger (ToolChain.Xilinx.Vivado.XSim attribute), 481
	ogicalExpression (class in lib.CodeDOM), 499
	ogInfo() (Base.Executable.Executable method), 255
Logger (ToolChain.Intel.ModelSim.IntelEditionConfiguralia	
	ogInfo() (Base.Logging.ILogable method), 257
Logger (ToolChain.Intel.ModelSim.IntelStarterEditionConfif attribute), 418	ogInfo() (Compiler.Compiler method), 283
	ogInfo() (Compiler.ISECompiler.Compiler method),
tribute), 420	268

LogInfo() (Compiler.LSECompiler.Compiler method),	method), 376
269	LogInfo() (ToolChain.Configuration method), 490
LogInfo() (Compiler.QuartusCompiler.Compiler	LogInfo() (ToolChain.Configurator method), 497
method), 271	LogInfo() (ToolChain.GHDL.Configuration method),
LogInfo() (Compiler. Vivado Compiler. Compiler	383
method), 273	LogInfo() (ToolChain.GHDL.GHDL method), 387
LogInfo() (Compiler.XCICompiler.Compiler method), 275	LogInfo() (ToolChain.GHDL.GHDLAnalyze method), 389
LogInfo() (Compiler.XCOCompiler.Compiler method),	LogInfo() (ToolChain.GHDL.GHDLElaborate
276	method), 392
LogInfo() (Compiler.XSTCompiler.Compiler method),	LogInfo() (ToolChain.GHDL.GHDLRun method), 395
278	LogInfo() (ToolChain.Git.Configuration method), 404
LogInfo() (Simulator.ActiveHDLSimulator.Simulator	LogInfo() (ToolChain.Git.GitConfig method), 410
method), 332	LogInfo() (ToolChain.Git.GitDescribe method), 409
LogInfo() (Simulator.CocotbSimulator.Simulator	LogInfo() (ToolChain.Git.GitRevList method), 408
method), 334	LogInfo() (ToolChain.Git.GitRevParse method), 407
LogInfo() (Simulator.GHDLSimulator.Simulator	LogInfo() (ToolChain.Git.GitSCM method), 406
method), 336	LogInfo() (ToolChain.GNU.Make method), 398
LogInfo() (Simulator.ISESimulator.Simulator method),	LogInfo() (ToolChain.GTKWave.Configuration
337	method), 400
LogInfo() (Simulator.ModelSimSimulator.Simulator	LogInfo() (ToolChain.GTKWave.GTKWave method),
method), 339	402
LogInfo() (Simulator.QuestaSimulator.Simulator	LogInfo() (ToolChain.Intel.Configuration method), 424
method), 340	LogInfo() (ToolChain.Intel.ModelSim.Configuration
LogInfo() (Simulator.Simulator method), 346	method), 413
LogInfo() (Simulator.VivadoSimulator.Simulator	LogInfo()  (Tool Chain. Intel. Model Sim. Intel Edition Configuration
method), 342	method), 415
LogInfo() (ToolChain.Aldec.ActiveHDL.Configuration	LogInfo()  (Tool Chain. Intel. Model Sim. Intel Starter Edition Configuration
method), 349	method), 418
LogInfo() (ToolChain.Aldec.ActiveHDL.VHDLCompile	
method), 353	method), 420
LogInfo() (ToolChain.Aldec.ActiveHDL.VHDLLibraryT	
method), 351	LogInfo() (ToolChain.Lattice.Configuration method),
	G' 1 424
LogInfo() (ToolChain.Aldec.ActiveHDL.VHDLStandalo	
method), 354	LogInfo() (ToolChain.Lattice.Diamond.Configuration
method), 354 LogInfo() (ToolChain.Aldec.Configuration method),	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427 LogInfo() (ToolChain.Lattice.Diamond.Synth method),
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427 LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method),
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary)	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration er method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 1459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method) (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method)
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361 LogInfo() (ToolChain.Altera.Configuration method),	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361 LogInfo() (ToolChain.Altera.Configuration method), 380	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration or method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionCo	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 440
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration infigurationmethod), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration method), 442
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionCo	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration infigurationmethod), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration method), 442
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368  LogInfo() (ToolChain.Altera.ModelSim.AlteraStarterEditionComethod), 368	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration figurationmethod), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368  LogInfo() (ToolChain.Altera.ModelSim.AlteraStarterEdimethod), 370	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445  LogInfo() (ToolChain.Mentor.ModelSim.Selector
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368  LogInfo() (ToolChain.Altera.ModelSim.AlteraStarterEdimethod), 370  LogInfo() (ToolChain.Altera.ModelSim.Configuration	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445  LogInfo() (ToolChain.Mentor.ModelSim.Selector method), 446
method), 354 LogInfo() (ToolChain.Aldec.Configuration method), 363 LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358 LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361 LogInfo() (ToolChain.Altera.Configuration method), 380 LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368 LogInfo() (ToolChain.Altera.ModelSim.AlteraStarterEdimethod), 370 LogInfo() (ToolChain.Altera.ModelSim.Configuration method), 365	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445  LogInfo() (ToolChain.Mentor.ModelSim.Selector method), 446  LogInfo() (ToolChain.Mentor.ModelSim.VHDLCompiler
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368  LogInfo() (ToolChain.Altera.ModelSim.AlteraStarterEdimethod), 370  LogInfo() (ToolChain.Altera.ModelSim.Configuration method), 365  LogInfo() (ToolChain.Altera.Quartus.Configuration	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445  LogInfo() (ToolChain.Mentor.ModelSim.Selector method), 446  LogInfo() (ToolChain.Mentor.ModelSim.VHDLCompiler method), 450
method), 354  LogInfo() (ToolChain.Aldec.Configuration method), 363  LogInfo() (ToolChain.Aldec.RivieraPRO.Configuration method), 356  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLCompile method), 359  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLLibrary method), 358  LogInfo() (ToolChain.Aldec.RivieraPRO.VHDLSimulate method), 361  LogInfo() (ToolChain.Altera.Configuration method), 380  LogInfo() (ToolChain.Altera.ModelSim.AlteraEditionComethod), 368  LogInfo() (ToolChain.Altera.ModelSim.AlteraStarterEdimethod), 370  LogInfo() (ToolChain.Altera.ModelSim.Configuration method), 365  LogInfo() (ToolChain.Altera.Quartus.Configuration method), 374	LogInfo() (ToolChain.Lattice.Diamond.Configuration method), 427  LogInfo() (ToolChain.Lattice.Diamond.Synth method), 429  LogInfo() (ToolChain.Lattice.Synplify.Configuration method), 431  LogInfo() (ToolChain.Mentor.Configuration method), 459  LogInfo() (ToolChain.Mentor.ModelSim.Configuration method), 438  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration method), 440  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration method), 442  LogInfo() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration tionConfigurationd), 445  LogInfo() (ToolChain.Mentor.ModelSim.Selector method), 446  LogInfo() (ToolChain.Mentor.ModelSim.VHDLCompiler method), 450  LogInfo() (ToolChain.Mentor.ModelSim.VHDLLibraryTool

- LogInfo() (ToolChain.Mentor.QuestaSim.Configuration method), 456
- LogInfo() (ToolChain.PoC.Configuration method), 460 LogInfo() (ToolChain.Synopsys.Configuration method), 463
- LogInfo() (ToolChain.ToolConfiguration method), 494 LogInfo() (ToolChain.ToolSelector method), 496
- LogInfo() (ToolChain.VendorConfiguration method), 492
- LogInfo() (ToolChain.Windows.Cmd method), 465
- LogInfo() (ToolChain.Xilinx.Configuration method), 486
- LogInfo() (ToolChain.Xilinx.ISE.Configuration method), 468
- LogInfo() (ToolChain.Xilinx.ISE.CoreGenerator method), 473
- LogInfo() (ToolChain.Xilinx.ISE.Fuse method), 470
- LogInfo() (ToolChain.Xilinx.ISE.ISESimulator method), 471
- LogInfo() (ToolChain.Xilinx.ISE.Xst method), 472
- LogInfo() (ToolChain.Xilinx.Vivado.Configuration method), 477
- LogInfo() (ToolChain.Xilinx.Vivado.Synth method), 482
- LogInfo() (ToolChain.Xilinx.Vivado.XElab method),
- LogInfo() (ToolChain.Xilinx.Vivado.XSim method), 481
- LogLevel (Base.Logging.Logger attribute), 256
- LogNormal() (Base.Executable.Executable method), 255
- LogNormal() (Base.IHost method), 267
- LogNormal() (Base.Logging.ILogable method), 257
- LogNormal() (Base.Shared.Shared method), 266
- LogNormal() (Compiler.Compiler method), 283
- LogNormal() (Compiler.ISECompiler.Compiler method), 268
- LogNormal() (Compiler.LSECompiler.Compiler method), 269
- LogNormal() (Compiler.QuartusCompiler.Compiler method), 271
- LogNormal() (Compiler.VivadoCompiler.Compiler method), 273
- LogNormal() (Compiler.XCICompiler.Compiler method), 275
- LogNormal() (Compiler.XCOCompiler.Compiler method), 276
- LogNormal() (Compiler.XSTCompiler.Compiler method), 278
- LogNormal() (Simulator.ActiveHDLSimulator.Simulator method),
- LogNormal() (Simulator.CocotbSimulator.Simulator method), 334
- LogNormal() (Simulator.GHDLSimulator.Simulator method), 336
- LogNormal() (Simulator.ISESimulator.Simulator method), 337

- LogNormal() (Simulator.ModelSimSimulator.Simulator method),
- LogNormal() (Simulator.QuestaSimulator.Simulator method), 340
- LogNormal() (Simulator.Simulator method), 346
- LogNormal() (Simulator.VivadoSimulator.Simulator method), 342
- LogNormal() (ToolChain.Aldec.ActiveHDL.Configuration method), 349
- LogNormal() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 353
- LogNormal() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 351
- LogNormal() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator method), 354
- LogNormal() (ToolChain.Aldec.Configuration method), 363
- LogNormal() (ToolChain.Aldec.RivieraPRO.Configuration method), 356
- LogNormal() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 359
- LogNormal() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool method), 358
- LogNormal() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 361
- LogNormal() (ToolChain.Altera.Configuration method), 380
- LogNormal() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration method), 368
- LogNormal() (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration), 370
- LogNormal() (ToolChain.Altera.ModelSim.Configuration method), 365
- LogNormal() (ToolChain.Altera.Quartus.Configuration method), 374
- LogNormal() (ToolChain.Altera.Quartus.Map method), 376
- LogNormal() (ToolChain.Altera.Quartus.TclShell method), 376
- LogNormal() (ToolChain.Configuration method), 490
- LogNormal() (ToolChain.Configurator method), 497
- LogNormal() (ToolChain.GHDL.Configuration method), 383
- LogNormal() (ToolChain.GHDL.GHDL method), 387
- LogNormal() (ToolChain.GHDL.GHDLAnalyze method), 389
- LogNormal() (ToolChain.GHDL.GHDLElaborate method), 392
- LogNormal() (ToolChain.GHDL.GHDLRun method), 395
- LogNormal() (ToolChain.Git.Configuration method), 404
- LogNormal() (ToolChain.Git.GitConfig method), 410
- LogNormal() (ToolChain.Git.GitDescribe method), 409
- LogNormal() (ToolChain.Git.GitRevList method), 408
- LogNormal() (ToolChain.Git.GitRevParse method), 407

LogNormal() (ToolChain.Git.GitSCM method), 406 LogNormal() (ToolChain.Xilinx.ISE.Configuration LogNormal() (ToolChain.GNU.Make method), 398 method), 468 (ToolChain.GTKWave.Configuration LogNormal() LogNormal() (ToolChain.Xilinx.ISE.CoreGenerator method), 400 method), 473 (ToolChain.GTKWave.GTKWave LogNormal() (ToolChain.Xilinx.ISE.Fuse method), LogNormal() method), 402 470 LogNormal() (ToolChain.Intel.Configuration method), LogNormal() (ToolChain.Xilinx.ISE.ISESimulator method), 471 LogNormal() (ToolChain.Intel.ModelSim.Configuration LogNormal() (ToolChain.Xilinx.ISE.Xst method), 472 LogNormal() (ToolChain.Xilinx.Vivado.Configuration method), 413 LogNormal() (ToolChain.Intel.ModelSim.IntelEditionConfigurationmethod), 477 method), 415 LogNormal() (ToolChain.Xilinx.Vivado.Synth LogNormal() (ToolChain.Intel.ModelSim.IntelStarterEditionConfigurationd), 482 method), 418 LogNormal() (ToolChain.Xilinx.Vivado.XElab LogNormal() (ToolChain.Intel.Quartus.Configuration method), 480 method), 420 LogNormal() (ToolChain.Xilinx.Vivado.XSim LogNormal() (ToolChain.Intel.Quartus.Map method), method), 481 LogQuiet() (Base.Executable.Executable method), 255 LogNormal() (ToolChain.Lattice.Configuration LogQuiet() (Base.IHost method), 267 LogQuiet() (Base.Logging.ILogable method), 257 method), 434 LogNormal() (ToolChain.Lattice.Diamond.Configuration LogQuiet() (Base.Shared.Shared method), 266 method), 427 LogQuiet() (Compiler.Compiler method), 283 (ToolChain.Lattice.Diamond.Synth LogQuiet() (Compiler.ISECompiler.Compiler method), LogNormal() method), 429 LogNormal() (ToolChain.Lattice.Synplify.Configuration LogQuiet() (Compiler.LSECompiler.Compiler method), 431 method), 269 LogNormal() (ToolChain.Mentor.Configuration LogQuiet() (Compiler.QuartusCompiler.Compiler method), 459 method), 271 LogNormal() (ToolChain.Mentor.ModelSim.ConfigurationLogQuiet() (Compiler. Vivado Compiler. Compiler method), 438 method), 273 LogNormal() (ToolChain.Mentor.ModelSim.ModelSimPECog(figieta())ion (Compiler.XCICompiler.Compiler method), 440 method), 275 LogNormal() (ToolChain.Mentor.ModelSim.ModelSimSE326Qufeg()ration (Compiler. XCO Compiler. Compilermethod), 442 method), 276 LogNormal() (ToolChain.Mentor.ModelSim.ModelSimSEl64@Onfeg@ration (Compiler.XSTCompiler.Compiler method), 445 method), 278 LogNormal() (ToolChain.Mentor.ModelSim.Selector LogQuiet() (Simulator.ActiveHDLSimulator.Simulator method), 446 method), 333 LogNormal() (ToolChain.Mentor.ModelSim.VHDLCompllegQuiet() (Simulator.CocotbSimulator.Simulator method), 334 method), 450 LogNormal() (ToolChain.Mentor.ModelSim.VHDLLibrarly@Quiet() (Simulator.GHDLSimulator.Simulator method), 447 method), 336 LogNormal() (ToolChain.Mentor.ModelSim.VHDLSimulatogQuiet() (Simulator.ISESimulator.Simulator method), 454 method), 337 LogNormal() (ToolChain.Mentor.QuestaSim.Configuratioh.ogQuiet() (Simulator.ModelSimSimulator.Simulator method), 339 method), 456 LogNormal() (ToolChain.PoC.Configuration method), (Simulator.QuestaSimulator.Simulator LogQuiet() method), 340 LogQuiet() (Simulator.Simulator method), 346 LogNormal() (ToolChain.Synopsys.Configuration method), 463 (Simulator. Vivado Simulator. Simulator LogQuiet() LogNormal() (ToolChain.ToolConfiguration method), method), 342 LogQuiet() (ToolChain.Aldec.ActiveHDL.Configuration LogNormal() (ToolChain.ToolSelector method), 496 method), 349 (ToolChain.VendorConfiguration LogNormal() LogQuiet() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 492 method), 353 LogNormal() (ToolChain.Windows.Cmd method), 465  $LogQuiet()\,(ToolChain.Aldec.Active HDL.VHDLLibrary Tool$ LogNormal() (ToolChain.Xilinx.Configuration method), 351 method), 486 LogQuiet() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator

```
method), 354
                                                                                              422
LogQuiet() (ToolChain.Aldec.Configuration method), LogQuiet() (ToolChain.Lattice.Configuration method),
LogQuiet() (ToolChain.Aldec.RivieraPRO.Configuration LogQuiet() (ToolChain.Lattice.Diamond.Configuration
             method), 356
                                                                                              method), 427
LogQuiet() (ToolChain.Aldec.RivieraPRO.VHDLCompildrogQuiet()
                                                                                                            (ToolChain.Lattice.Diamond.Synth
             method), 359
                                                                                              method), 429
LogQuiet() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTongQuiet() (ToolChain.Lattice.Synplify.Configuration
                                                                                              method), 431
             method), 358
LogQuiet() (ToolChain.Aldec.RivieraPRO.VHDLSimulatorgQuiet() (ToolChain.Mentor.Configuration method),
             method), 361
LogQuiet() (ToolChain.Altera.Configuration method), LogQuiet() (ToolChain.Mentor.ModelSim.Configuration
                                                                                              method), 438
LogQuiet() (ToolChain.Altera.ModelSim.AlteraEditionCoInfig@unitit()) (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
             method), 368
                                                                                              method), 440
LogQuiet() \ (ToolChain. Altera. Model Sim. Altera Starter EditiogQuiet() \ (ToolChain. Mentor. Model Sim. Model Sim. SE32 Configuration \ (ToolChain. Altera. Model Sim. Model Sim. Mentor. Model Sim. Model Sim. Mentor. Model Sim. Model Sim. Mentor. Men
             method), 370
                                                                                              method), 442
LogQuiet() (ToolChain.Altera.ModelSim.Configuration LogQuiet() (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration
                                                                                              method), 445
             method), 365
LogQuiet()
                   (ToolChain.Altera.Quartus.Configuration
                                                                                                       (ToolChain.Mentor.ModelSim.Selector
                                                                                LogQuiet()
             method), 374
                                                                                              method), 446
LogQuiet() (ToolChain.Altera.Quartus.Map method),
                                                                                LogQuiet() (ToolChain.Mentor.ModelSim.VHDLCompiler
             376
                                                                                              method), 450
LogQuiet()
                           (ToolChain.Altera.Quartus.TclShell
                                                                                LogQuiet() (ToolChain.Mentor.ModelSim.VHDLLibraryTool
             method), 376
                                                                                              method), 447
LogQuiet() (ToolChain.Configuration method), 490
                                                                                LogQuiet() \, (ToolChain. Mentor. Model Sim. VHDL Simulator
LogQuiet() (ToolChain.Configurator method), 497
                                                                                              method), 454
LogQuiet() (ToolChain.GHDL.Configuration method),
                                                                                LogQuiet() (ToolChain.Mentor.QuestaSim.Configuration
                                                                                              method), 456
LogQuiet() (ToolChain.GHDL.GHDL method), 387
                                                                                LogQuiet() (ToolChain.PoC.Configuration method),
                            (ToolChain.GHDL.GHDLAnalyze
LogQuiet()
                                                                                              461
              method), 389
                                                                                LogQuiet()
                                                                                                           (ToolChain.Synopsys.Configuration
                           (ToolChain.GHDL.GHDLElaborate
                                                                                              method), 463
LogQuiet()
                                                                                LogQuiet() (ToolChain.ToolConfiguration method),
             method), 392
LogQuiet() (ToolChain.GHDL.GHDLRun method),
                                                                                              494
                                                                                LogQuiet() (ToolChain.ToolSelector method), 496
LogQuiet() (ToolChain.Git.Configuration method), 404
                                                                                LogQuiet() (ToolChain.VendorConfiguration method),
LogQuiet() (ToolChain.Git.GitConfig method), 410
LogQuiet() (ToolChain.Git.GitDescribe method), 409
                                                                                LogQuiet() (ToolChain.Windows.Cmd method), 465
LogQuiet() (ToolChain.Git.GitRevList method), 408
                                                                                LogQuiet() (ToolChain.Xilinx.Configuration method),
LogQuiet() (ToolChain.Git.GitRevParse method), 407
                                                                                              486
LogQuiet() (ToolChain.Git.GitSCM method), 406
                                                                                LogQuiet()
                                                                                                          (ToolChain.Xilinx.ISE.Configuration
LogQuiet() (ToolChain.GNU.Make method), 398
                                                                                              method), 468
                                                                                                        (ToolChain.Xilinx.ISE.CoreGenerator
LogQuiet()
                         (ToolChain.GTKWave.Configuration
                                                                                LogQuiet()
                                                                                              method), 473
             method), 400
LogQuiet() (ToolChain.GTKWave.GTKWave method),
                                                                                LogQuiet() (ToolChain.Xilinx.ISE.Fuse method), 470
                                                                                                          (ToolChain.Xilinx.ISE.ISESimulator
                                                                                LogQuiet()
LogQuiet() (ToolChain.Intel.Configuration method),
                                                                                              method), 471
                                                                                LogQuiet() (ToolChain.Xilinx.ISE.Xst method), 472
             424
LogQuiet() (ToolChain.Intel.ModelSim.Configuration
                                                                                                     (ToolChain.Xilinx.Vivado.Configuration
                                                                                LogQuiet()
             method), 413
                                                                                              method), 477
LogQuiet() (ToolChain.Intel.ModelSim.IntelEditionConfiguraQuiet() (ToolChain.Xilinx.Vivado.Synth method),
              method), 415
LogQuiet() (ToolChain.Intel.ModelSim.IntelStarterEditionlCogQigiet@ti@ToolChain.Xilinx.Vivado.XElab method),
             method), 418
                      (ToolChain.Intel.Quartus.Configuration LogQuiet() (ToolChain.Xilinx.Vivado.XSim method),
LogQuiet()
```

LogQuiet() (ToolChain.Intel.Quartus.Map method), LogVerbose() (Base.Executable.Executable method),

481

method), 420

255	$Log Verbose () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition Configuration Configuratio$
LogVerbose() (Base.IHost method), 267	method), 370
LogVerbose() (Base.Logging.ILogable method), 257	LogVerbose() (ToolChain.Altera.ModelSim.Configuration
LogVerbose() (Base.Shared.Shared method), 266	method), 365
LogVerbose() (Compiler.Compiler method), 283	LogVerbose() (ToolChain.Altera.Quartus.Configuration
LogVerbose() (Compiler.ISECompiler.Compiler method), 268	method), 374 LogVerbose() (ToolChain.Altera.Quartus.Map
LogVerbose() (Compiler.LSECompiler.Compiler	method), 376
method), 269	LogVerbose() (ToolChain.Altera.Quartus.TclShell
LogVerbose() (Compiler.QuartusCompiler.Compiler	method), 376
method), 271	LogVerbose() (ToolChain.Configuration method), 490
LogVerbose() (Compiler.VivadoCompiler.Compiler	LogVerbose() (ToolChain.Configurator method), 497
method), 273	LogVerbose() (ToolChain.GHDL.Configuration
LogVerbose() (Compiler.XCICompiler.Compiler	method), 383
method), 275	LogVerbose() (ToolChain.GHDL.GHDL method), 387
LogVerbose() (Compiler.XCOCompiler.Compiler method), 277	LogVerbose() (ToolChain.GHDL.GHDLAnalyze method), 389
	LogVerbose() (ToolChain.GHDL.GHDLElaborate
method), 278	method), 392
LogVerbose() (Simula-	LogVerbose() (ToolChain.GHDL.GHDLRun method),
tor.ActiveHDLSimulator.Simulator method),	395
333	LogVerbose() (ToolChain.Git.Configuration method),
LogVerbose() (Simulator.CocotbSimulator.Simulator	404
method), 334	LogVerbose() (ToolChain.Git.GitConfig method), 410
LogVerbose() (Simulator.GHDLSimulator.Simulator	LogVerbose() (ToolChain.Git.GitDescribe method),
method), 336 LogVerbose() (Simulator.ISESimulator.Simulator	409 LogVerbose() (ToolChain.Git.GitRevList method), 408
method), 337	Log Verbose() (ToolChain.Git.GitRevParse method),
LogVerbose() (Simula-	407
tor.ModelSimSimulator.Simulator method),	LogVerbose() (ToolChain.Git.GitSCM method), 406
339	LogVerbose() (ToolChain.GNU.Make method), 398
=	LogVerbose() (ToolChain.GTKWave.Configuration
method), 340	method), 400
LogVerbose() (Simulator.Simulator method), 346	LogVerbose() (ToolChain.GTKWave.GTKWave
LogVerbose() (Simulator.VivadoSimulator.Simulator method), 342	method), 402 LogVerbose() (ToolChain.Intel.Configuration method),
LogVerbose() (ToolChain.Aldec.ActiveHDL.Configuration	e i i i i i i i i i i i i i i i i i i i
method), 349	LogVerbose() (ToolChain.Intel.ModelSim.Configuration
LogVerbose() (ToolChain.Aldec.ActiveHDL.VHDLCom	
method), 353	LogVerbose() (ToolChain.Intel.ModelSim.IntelEditionConfiguration
Log Verbose ()  (Tool Chain. Aldec. Active HDL. VHDL Libration and Chain. Aldec. Active HDL. VHD LLibration and Chain. Aldec. Active HDL. Active HD	· ·
method), 351	LogVerbose() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
Log Verbose() (ToolChain.Aldec.ActiveHDL.VHDLStandard 1) 254	
method), 354 LogVerbose() (ToolChain.Aldec.Configuration	LogVerbose() (ToolChain.Intel.Quartus.Configuration method), 420
method), 363	LogVerbose() (ToolChain.Intel.Quartus.Map method),
LogVerbose() (ToolChain.Aldec.RivieraPRO.Configurati	
method), 356	LogVerbose() (ToolChain.Lattice.Configuration
LogVerbose() (ToolChain.Aldec.RivieraPRO.VHDLCom	
method), 359	$Log Verbose () \ (Tool Chain. Lattice. Diamond. Configuration$
Log Verbose() (ToolChain.Aldec.RivieraPRO.VHDLLibr	
method), 358	LogVerbose() (ToolChain.Lattice.Diamond.Synth
LogVerbose() (ToolChain.Aldec.RivieraPRO.VHDLSim	
method), 361 LogVerbose() (ToolChain.Altera.Configuration	LogVerbose() (ToolChain.Lattice.Synplify.Configuration method), 431
method), 380	LogVerbose() (ToolChain.Mentor.Configuration
LogVerbose() (ToolChain.Altera.ModelSim.AlteraEditio	
method), 368	LogVerbose() (ToolChain.Mentor.ModelSim.Configuration

method), 438 LogWarning() (Compiler. Vivado Compiler. Compiler LogVerbose() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguratiothod), 273 LogWarning() method), 440 (Compiler.XCICompiler.Compiler LogVerbose() (ToolChain.Mentor.ModelSim.ModelSimSE32Configurathood), 275 LogWarning() (Compiler.XCOCompiler.Compiler method), 443 Log Verbose() (Tool Chain. Mentor. Model Sim. Model Sim SE 64 Configurational), 277 LogWarning() (Compiler.XSTCompiler.Compiler method), 445 LogVerbose() (ToolChain.Mentor.ModelSim.Selector method), 278 LogWarning() method), 446 (Simulator.ActiveHDLSimulator.Simulator method), LogVerbose() (ToolChain.Mentor.ModelSim.VHDLCompiler method), 451 Log Verbose() (ToolChain.Mentor.ModelSim.VHDLLibrarlydg) Warning() (Simulator.CocotbSimulator.Simulator method), 447 method), 334 LogVerbose() (ToolChain.Mentor.ModelSim.VHDLSimulatogWarning() (Simulator.GHDLSimulator.Simulator method), 336 method), 454 LogVerbose() (ToolChain.Mentor.QuestaSim.ConfigurationlogWarning() (Simulator.ISESimulator.Simulator method), 456 method), 337 LogVerbose() (ToolChain.PoC.Configuration method), LogWarning() (Simulator.ModelSimSimulator.Simulator 461 method), LogVerbose() (ToolChain.Synopsys.Configuration method), 463 LogWarning() (Simulator.QuestaSimulator.Simulator LogVerbose() (ToolChain.ToolConfiguration method), method), 340 LogWarning() (Simulator.Simulator method), 346 LogWarning() (Simulator.VivadoSimulator.Simulator LogVerbose() (ToolChain.ToolSelector method), 496 LogVerbose() (ToolChain.VendorConfiguration method), 342 LogWarning() (ToolChain.Aldec.ActiveHDL.Configuration method), 492 LogVerbose() (ToolChain.Windows.Cmd method), 465 method), 350 (ToolChain.Xilinx.Configuration LogWarning() (ToolChain.Aldec.ActiveHDL.VHDLCompiler LogVerbose() method), 486 method), 353 (ToolChain.Xilinx.ISE.Configuration LogWarning() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool LogVerbose() method), 468 method), 351 LogVerbose() (ToolChain.Xilinx.ISE.CoreGenerator LogWarning() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator method), 354 method), 473 (ToolChain.Xilinx.ISE.Fuse method), LogWarning() (ToolChain.Aldec.Configuration LogVerbose() method), 363 LogVerbose() (ToolChain.Xilinx.ISE.ISESimulator  $LogWarning () \ (ToolChain. Aldec. Riviera PRO. Configuration$ method), 471 method), 356 LogVerbose() (ToolChain.Xilinx.ISE.Xst method), 472 LogWarning() (ToolChain.Aldec.RivieraPRO.VHDLCompiler LogVerbose() (ToolChain.Xilinx.Vivado.Configuration method), 359 method), 477 LogWarning() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool LogVerbose() (ToolChain.Xilinx.Vivado.Synth method), 358 method), 482 LogWarning() (ToolChain.Aldec.RivieraPRO.VHDLSimulator (ToolChain.Xilinx.Vivado.XElab method), 361 LogVerbose() method), 480 LogWarning() (ToolChain.Altera.Configuration LogVerbose() (ToolChain.Xilinx.Vivado.XSim method), 380  $LogWarning() \ (ToolChain. Altera. ModelSim. Altera Edition Configuration$ method), 481 LogWarning() (Base.Executable.Executable method), method), 368 LogWarning() (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration method), 370 LogWarning() (Base.IHost method), 267 LogWarning() (Base.Logging.ILogable method), 257 LogWarning() (ToolChain.Altera.ModelSim.Configuration LogWarning() (Base.Shared.Shared method), 266 method), 365 LogWarning() (Compiler.Compiler method), 283 LogWarning() (ToolChain.Altera.Quartus.Configuration LogWarning() (Compiler.ISECompiler.Compiler method), 374 method), 268 LogWarning() (ToolChain.Altera.Quartus.Map (Compiler.LSECompiler.Compiler method), 376 LogWarning() method), 269 LogWarning() (ToolChain.Altera.Quartus.TclShell

Index 631

method), 376

LogWarning() (ToolChain.Configuration method), 490

(Compiler.QuartusCompiler.Compiler

LogWarning()

method), 271

LogWarning() (ToolChain.Configurator method), 497	$LogWarning() \ (ToolChain. Mentor. Model Sim. VHDLL ibrary Tool$
LogWarning() (ToolChain.GHDL.Configuration method), 383	method), 447 LogWarning() (ToolChain.Mentor.ModelSim.VHDLSimulator
LogWarning() (ToolChain.GHDL.GHDL method), 387	method), 454
LogWarning() (ToolChain.GHDL.GHDLAnalyze method), 389	LogWarning() (ToolChain.Mentor.QuestaSim.Configuration method), 456
LogWarning() (ToolChain.GHDL.GHDLElaborate method), 392	LogWarning() (ToolChain.PoC.Configuration method), 461
LogWarning() (ToolChain.GHDL.GHDLRun method), 395	LogWarning() (ToolChain.Synopsys.Configuration method), 463
LogWarning() (ToolChain.Git.Configuration method), 404	LogWarning() (ToolChain.ToolConfiguration method), 494
LogWarning() (ToolChain.Git.GitConfig method), 410 LogWarning() (ToolChain.Git.GitDescribe method), 409	LogWarning() (ToolChain.ToolSelector method), 496 LogWarning() (ToolChain.VendorConfiguration method), 492
LogWarning() (ToolChain.Git.GitRevList method), 408 LogWarning() (ToolChain.Git.GitRevParse method), 407	LogWarning() (ToolChain.Windows.Cmd method), 465 LogWarning() (ToolChain.Xilinx.Configuration method), 486
LogWarning() (ToolChain.Git.GitSCM method), 406 LogWarning() (ToolChain.GNU.Make method), 398	LogWarning() (ToolChain.Xilinx.ISE.Configuration method), 468
LogWarning() (ToolChain.GTKWave.Configuration method), 400	LogWarning() (ToolChain.Xilinx.ISE.CoreGenerator method), 473
LogWarning() (ToolChain.GTKWave.GTKWave method), 402	LogWarning() (ToolChain.Xilinx.ISE.Fuse method), 470
LogWarning() (ToolChain.Intel.Configuration method), 424	LogWarning() (ToolChain.Xilinx.ISE.ISESimulator method), 471
LogWarning() (ToolChain.Intel.ModelSim.Configuration method), 413	LogWarning() (ToolChain.Xilinx.ISE.Xst method), 472 LogWarning() (ToolChain.Xilinx.Vivado.Configuration
LogWarning() (ToolChain.Intel.ModelSim.IntelEditionComethod), 415	
LogWarning() (ToolChain.Intel.ModelSim.IntelStarterEd method), 418	
LogWarning() (ToolChain.Intel.Quartus.Configuration method), 420	method), 480 LogWarning() (ToolChain.Xilinx.Vivado.XSim
LogWarning() (ToolChain.Intel.Quartus.Map method), 422	method), 481 LongCommandArgument (class in Base.Executable),
LogWarning() (ToolChain.Lattice.Configuration method), 434	246 LongFlagArgument (class in Base.Executable), 248
LogWarning() (ToolChain.Lattice.Diamond.Configuratio method), 427	nLongTupleArgument (class in Base.Executable), 253 LongValuedFlagArgument (class in Base.Executable),
LogWarning() (ToolChain.Lattice.Diamond.Synth method), 429	250 Long Valued Flag List Argument (class in
LogWarning() (ToolChain.Lattice.Synplify.Configuration method), 431	Base.Executable), 252 LS (DataBase.Config.AlteraSubTypes attribute), 288
LogWarning() (ToolChain.Mentor.Configuration method), 459	LX (DataBase.Config.XilinxSubTypes attribute), 289 LXT (DataBase.Config.XilinxSubTypes attribute), 289
LogWarning() (ToolChain.Mentor.ModelSim.Configuration method), 438	M
LogWarning() (ToolChain.Mentor.ModelSim.ModelSimI method), 440	PMC(Diamasie:Config.Packages attribute), 290 MachXO (DataBase.Config.LatticeDevices attribute),
LogWarning() (ToolChain.Mentor.ModelSim.ModelSimSmethod), 443	SE32Configuration  MachXO2 (DataBase.Config.LatticeDevices attribute),
LogWarning() (ToolChain.Mentor.ModelSim.ModelSimSmethod), 445	
LogWarning() (ToolChain.Mentor.ModelSim.Selector method), 446	287 MainParser (lib.pyAttribute.ArgParseAttributes.ArgParseMixin
LogWarning() (ToolChain.Mentor.ModelSim.VHDLCommethod), 451	

Make.Executable (class in ToolChain.GNU), 397	ModelSimAlteraStarterEdition
Make.SwitchGui (class in ToolChain.GNU), 397	(ToolChain.Mentor.ModelSim.ModelSimEditions
Map (class in ToolChain.Altera.Quartus), 375	attribute), 436
Map (class in ToolChain.Intel.Quartus), 422	ModelSimDE (ToolChain.Mentor.ModelSim.ModelSimEditions
Map.ArgProjectName (class in	attribute), 436
ToolChain.Altera.Quartus), 375	ModelSimEditions (class in
Map.ArgProjectName (class in	ToolChain.Mentor.ModelSim), 436
ToolChain.Intel.Quartus), 422	ModelSimException, 364, 411, 436
Map.Executable (class in ToolChain.Altera.Quartus),	ModelSimIntelEdition (ToolChain.Intel.ModelSim.IntelModelSimEdition
375	attribute), 411
Map.Executable (class in ToolChain.Intel.Quartus), 422	ModelSimIntelEdition (ToolChain.Mentor.ModelSim.ModelSimEditions
Map.SwitchArgumentFile (class in	attribute), 436
ToolChain.Altera.Quartus), 375	ModelSimIntelStarterEdition
Map.SwitchArgumentFile (class in	(ToolChain.Intel.ModelSim.IntelModelSimEditions
ToolChain.Intel.Quartus), 422	attribute), 411
Map.SwitchDeviceFamily (class in	ModelSimIntelStarterEdition
ToolChain.Altera.Quartus), 375	(ToolChain.Mentor.ModelSim.ModelSimEditions
Map.SwitchDeviceFamily (class in	attribute), 436
ToolChain.Intel.Quartus), 422	ModelSimPE (ToolChain.Mentor.ModelSim.MentorModelSimPEEdition
Map.SwitchDevicePart (class in	attribute), 436
ToolChain.Altera.Quartus), 375	ModelSimPE (ToolChain.Mentor.ModelSim.ModelSimEditions
Map.SwitchDevicePart (class in	attribute), 436
ToolChain.Intel.Quartus), 423	ModelSimPEConfiguration (class in
MapFilter() (in module ToolChain.Altera.Quartus), 378	ToolChain.Mentor.ModelSim), 439
MapFilter() (in module ToolChain.Lattice.Diamond),	ModelSimPEEducation
430	(ToolChain.Mentor.ModelSim.MentorModelSimPEEditions
MatchingParserResult, 513	attribute), 436
Max (DataBase.Config.AlteraFamilies attribute), 285	ModelSimSE32 (ToolChain.Mentor.ModelSim.ModelSimEditions
Max10 (DataBase.Config.AlteraDevices attribute), 286	attribute), 436
Max2 (DataBase.Config.AlteraDevices attribute), 286	ModelSimSE32Configuration (class in
Max4 (DataBase.Config.AlteraDevices attribute), 286	ToolChain.Mentor.ModelSim), 441
Max5 (DataBase.Config.AlteraDevices attribute), 286	ModelSimSE64 (ToolChain.Mentor.ModelSim.ModelSimEditions
Mentor_ModelSim (Base.Project.ToolChain attribute),	attribute), 436
259	ModelSimSE64Configuration (class in
Mentor_QuestaSim (Base.Project.ToolChain attribute),	ToolChain.Mentor.ModelSim), 444
259	ModuleName (DataBase.Entity.CocoTestbench at-
Mentor_vSim (Base.Project.Tool attribute), 260	tribute), 301
MentorException, 457	ModuleName (DataBase.Entity.CoreGeneratorNetlist
MentorModelSimPEEditions (class in	attribute), 304
ToolChain.Mentor.ModelSim), 436	ModuleName (DataBase.Entity.LatticeNetlist at-
merge() (in module lib.Functions), 512	tribute), 303
merge_with() (in module lib.Functions), 512	ModuleName (DataBase.Entity.Netlist attribute), 301
Message (Base.Logging.LogEntry attribute), 256	ModuleName (DataBase.Entity.QuartusNetlist at-
Message (Parser.FilesCodeDOM.ReportStatement at-	tribute), 303
tribute), 322	ModuleName (DataBase.Entity.Testbench attribute),
MethodAlias (class in lib.Decorators), 506	300
MicroSemi (DataBase.Config.Vendors attribute), 284	ModuleName (DataBase.Entity.VHDLTestbench
MismatchingParserResult, 512	attribute), 300
ModelSim (class in ToolChain.Mentor.ModelSim), 447	ModuleName (DataBase.Entity.VivadoNetlist at-
ModelSimAlteraEdition	tribute), 304
	Extlicidume Name (DataBase.Entity.XstNetlist attribute),
attribute), 364	302
ModelSimAlteraEdition	mro() (Base.Executable.CommandArgument method),
(ToolChain.Mentor.ModelSim.ModelSimEdition	
attribute), 436	mro() (Base.Executable.CommandLineArgument
ModelSimAlteraStarterEdition	method), 245
	Editio(n(Base.Executable.ExecutableArgument method),
attribute), 364	245
att10atc), 504	uT $J$

- mro() (Base.Executable.FlagArgument method), 248 (Base.Executable.LongCommandArgument mro() method), 246 mro() (Base.Executable.LongFlagArgument method), mro() (Base.Executable.LongTupleArgument method), mro() (Base.Executable.LongValuedFlagArgument method), 250 Name mro() (Base.Executable.LongValuedFlagListArgument method), 252 mro() (Base.Executable.NamedCommandLineArgument method), 245 mro() (Base.Executable.PathArgument method), 248 (Base.Executable.ShortCommandArgument mro() method), 246 mro() (Base.Executable.ShortFlagArgument method), mro() (Base.Executable.ShortTupleArgument method), mro() (Base. Executable. Short Valued Flag Argumentmethod), 250 Name mro() (Base.Executable.ShortValuedFlagListArgument method), 252 mro() (Base.Executable.StringArgument method), 247 mro() (Base.Executable.StringListArgument method), 247 mro() (Base.Executable.TupleArgument method), 253 mro() (Base.Executable.ValuedFlagArgument method), 250 (Base.Executable.ValuedFlagListArgument mro() method), 251 mro() (Base.Executable.WindowsCommandArgument method), 247 (Base.Executable.WindowsFlagArgument mro() method), 249 mro() (Base.Executable.WindowsTupleArgument method), 254 mro() (Base.Executable.WindowsValuedFlagArgument Name method), 251 mro() (Base.Executable.WindowsValuedFlagListArgumenName (DataBase.Entity.IPCore attribute), 299 method), 252 mro() (lib.CodeDOM.CodeDOMMeta method), 498 MultiLine (Parser.RulesCodeDOM.ReplaceStatement attribute), 328 N Name (Base. Executable. Command Argument attribute), 246
- Name (Base.Executable.FlagArgument attribute), 248
- Name (Base.Executable.LongCommandArgument attribute), 246
- Name (Base.Executable.LongFlagArgument attribute),
- Name (Base.Executable.LongTupleArgument tribute), 253
- Name (Base.Executable.LongValuedFlagArgument attribute), 250

- Name (Base.Executable.LongValuedFlagListArgument attribute), 252
- Name (Base.Executable.NamedCommandLineArgument attribute), 245
- Name (Base.Executable.ShortCommandArgument attribute), 246
- Name (Base.Executable.ShortFlagArgument attribute),
- (Base.Executable.ShortTupleArgument tribute), 253
- Name (Base.Executable.ShortValuedFlagArgument attribute), 250
- Name (Base.Executable.ShortValuedFlagListArgument attribute), 251
- Name (Base.Executable.TupleArgument attribute), 253 (Base.Executable.ValuedFlagArgument tribute), 250
- Name (Base.Executable.ValuedFlagListArgument attribute), 251
- Name (Base.Executable.WindowsCommandArgument attribute), 247
- (Base.Executable.WindowsFlagArgument attribute), 249
- Name (Base.Executable.WindowsTupleArgument attribute), 254
- Name (Base.Executable.WindowsValuedFlagArgument attribute), 251
- Name (Base.Executable.WindowsValuedFlagListArgument attribute), 252
- Name (Base.Project.FileSet attribute), 261
- name (Base.Project.FileTypes attribute), 258
- Name (Base.Project.Project attribute), 260
- Name (Base.Project.VHDLLibrary attribute), 261
- Name (DataBase.Config.Board attribute), 290
- Name (DataBase.Config.Device attribute), 290
- Name (DataBase.Entity.AskWildCard attribute), 298
- name (DataBase.Entity.BaseFlags attribute), 292
- Name (DataBase.Entity.CocoTestbench attribute), 301
- (DataBase.Entity.CoreGeneratorNetlist tribute), 304
- Name (DataBase.Entity.LatticeNetlist attribute), 303
- Name (DataBase.Entity.LazyPathElement attribute),
- Name (DataBase.Entity.Library attribute), 296
- Name (DataBase.Entity.Namespace attribute), 295
- Name (DataBase.Entity.Netlist attribute), 302
- name (DataBase.Entity.NetlistKind attribute), 294
- Name (DataBase.Entity.PathElement attribute), 294
- Name (DataBase.Entity.QuartusNetlist attribute), 303
- Name (DataBase.Entity.StarWildCard attribute), 297
- Name (DataBase.Entity.Testbench attribute), 300
- name (DataBase.Entity.TestbenchKind attribute), 293
- Name (DataBase.Entity.VHDLTestbench attribute), 300
- Name (DataBase.Entity.VivadoNetlist attribute), 304
- Name (DataBase.Entity.WildCard attribute), 297
- Name (DataBase.Entity.XstNetlist attribute), 302
- Name (DataBase.Solution.ISEProject attribute), 307

Name (DataBase.Solution.LatticeProject attribute), 308	NoCleanUp (Compiler.QuartusCompiler.Compiler at-
Name (DataBase.Solution.Project attribute), 307	tribute), 271
Name (DataBase.Solution.QuartusProject attribute),	NoCleanUp (Compiler.VivadoCompiler.Compiler at-
308	tribute), 273
Name (DataBase.Solution.Solution attribute), 306	NoCleanUp (Compiler.XCICompiler.Compiler at-
Name (DataBase.Solution.VirtualProject attribute), 309	tribute), 275
Name (DataBase.Solution.VivadoProject attribute), 307	NoCleanUp (Compiler.XCOCompiler.Compiler at-
Name (DataBase.TestCase.ElementBase attribute), 312	tribute), 277
Name (DataBase.TestCase.GroupBase attribute), 312	NoCleanUp (Compiler.XSTCompiler.Compiler at-
Name (DataBase.TestCase.Synthesis attribute), 315	tribute), 278
Name (DataBase.TestCase.SynthesisGroup attribute), 313	NONSPACECRE (lib.ExtendedConfigParser.ExtendedConfigParser attribute), 508
Name (DataBase.TestCase.SynthesisSuite attribute), 314	Normal (Base.Logging.Severity attribute), 256 NoSubType (DataBase.Config.AlteraSubTypes at-
Name (DataBase.TestCase.TestBase attribute), 315	tribute), 288
Name (DataBase.TestCase.TestCase attribute), 315	NoSubType (DataBase.Config.GenericSubTypes
Name (DataBase.TestCase.TestGroup attribute), 312	attribute), 288
Name (DataBase.TestCase.TestSuite attribute), 313	NoSubType (DataBase.Config.LatticeSubTypes at-
Name (lib.CodeDOM.Identifier attribute), 504	tribute), 288
name (lib.ExtendedConfigParser.ExtendedSectionProxy	NoSubType (DataBase.Config.XilinxSubTypes at-
attribute), 507	tribute), 288
Name (Parser.FilesParser.VHDLLibraryReference at-	NotConfiguredException, 242
tribute), 326	NotExpression (class in lib.CodeDOM), 499
name (Simulator.SimulationSteps attribute), 344	NotInExpression (class in lib.CodeDOM), 499  NotInExpression (class in lib.CodeDOM), 502
	NotRun (Compiler.CompileResult attribute), 282
Name (ToolChain.Altera.Quartus.QuartusProject attribute), 377	NotRun (Simulator.SimulationResult attribute), 345
Name (ToolChain EditionDescription attribute), 495	Number (DataBase.Config.Device attribute), 290
Name (ToolChain.Xilinx.ISE.ISEProject attribute), 474	NumberChars (lib.Parser.Tokenizer.TokenKind at-
Name (ToolChain.Xilinx.Vivado.VivadoProject at-	tribute), 515
tribute), 483	NumberToken (class in lib.Parser), 515
NamedCommandLineArgument (class in Base.Executable), 245	0
Namespace (class in DataBase.Entity), 295	Open() (Base.Project.CocotbSourceFile method), 265
NamespaceNames (DataBase.Entity.Library attribute),	Open() (Base.Project.ConstraintFile method), 262
296	Open() (Base.Project.File method), 262
NamespaceNames (DataBase.Entity.Namespace	Open() (Base.Project.ProjectFile method), 262
attribute), 295	Open() (Base.Project.PythonSourceFile method), 264
NamespaceRoot (class in DataBase.Entity), 294	Open() (Base.Project.SettingsFile method), 263
Namespaces (DataBase.Entity.Library attribute), 296	Open() (Base.Project.SourceFile method), 263
Namespaces (DataBase.Entity.Namespace attribute),	Open() (Base.Project.VerilogSourceFile method), 264
295	Open() (Base.Project.VHDLSourceFile method), 264
Netlist (class in DataBase.Entity), 301	Open() (DataBase.Solution.FileListFile method), 309
NetList (DataBase.Entity.EntityTypes attribute), 291	Open() (DataBase.Solution.RulesFile method), 310
Netlist (DataBase.TestCase.Synthesis attribute), 315	Open() (ToolChain.Altera.Quartus.QuartusProject
NetlistKind (class in DataBase.Entity), 293	method), 377
Netlists (DataBase.Entity.AskWildCard attribute), 298	Open() (ToolChain.Altera.Quartus.QuartusProjectFile
Netlists (DataBase.Entity.StarWildCard attribute), 297	method), 378
Netlists (DataBase.Entity.WildCard attribute), 296	Open() (ToolChain.Altera.Quartus.QuartusSettings
NoAsserts (Simulator.SimulationResult attribute), 345	method), 378
NoAssertsCount (DataBase.TestCase.TestGroup attribute), 312	Open ()  (Tool Chain. Lattice. Diamond. Synthesis Argument File
NoAssertsCount (DataBase.TestCase.TestSuite attribute), 313	method), 429 Open() (ToolChain.Lattice.LatticeDesignConstraintFile
NoCleanUp (Compiler.Compiler attribute), 282	method), 435
NoCleanUp (Compiler.ISECompiler.Compiler at-	Open() (ToolChain.Synopsys.SynopsysDesignConstraintFile
tribute), 268	method), 464
	Open() (ToolChain.Xilinx.ISE.ISEProjectFile method),
NoCleanUp (Compiler.LSECompiler.Compiler attribute), 270	474

Open()	(ToolChain.Xilinx.ISE.UserConstraintFile method), 475	Parameters (ToolChain.Altera.Quartus.TclShell attribute), 376
Open()	(ToolChain.Xilinx.Vivado.VivadoProjectFile method), 484	Parameters (ToolChain.GHDL.GHDL attribute), 386 Parameters (ToolChain.GHDL.GHDLAnalyze at-
Open() (	ToolChain.Xilinx.Vivado.XilinxDesignConstrain method), 484	
OPTCRI	E (lib.ExtendedConfigParser.ExtendedConfigPar	ser tribute), 392
OPTCRI	attribute), 508 E_NV (lib.ExtendedConfigParser.ExtendedConfi	
	attribute), 508	Parameters (ToolChain.Git.GitConfig attribute), 410
	e (Simulator.SimulationState attribute), 345	Parameters (ToolChain.Git.GitDescribe attribute), 409
Optioniv	ame (Parser.FilesCodeDOM.InterpolateLiteral	Parameters (ToolChain.Git.GitRevList attribute), 408
4:	attribute), 321	Parameters (ToolChain.Git.GitRevParse attribute), 407
options(		reParameters (ToolChain.Git.GitSCM attribute), 405
4:C	method), 509	Parameters (ToolChain.GNU.Make attribute), 397
_	form() (lib.ExtendedConfigParser.ExtendedConfigmethod), 509	tribute), 401
OSVVM		Parameters (ToolChain.Intel.Quartus.Map attribute), 422
	-compilation, 54	Parameters (ToolChain.Lattice.Diamond.Synth at-
	rd-Party Libraries, 203	tribute), 428
OtherCh	ars (lib.Parser.Tokenizer.TokenKind attribute),	Parameters (ToolChain.Mentor.ModelSim.VHDLCompiler
	515	attribute), 450
OverallF	RunTime (DataBase.TestCase.SuiteMixIn attribute), 313	Parameters (ToolChain.Mentor.ModelSim.VHDLLibraryTool attribute), 447
OverallF	RunTime (DataBase.TestCase.Synthesis attribute), 315	Parameters (ToolChain.Mentor.ModelSim.VHDLSimulator attribute), 453
OverallF	RunTime (DataBase.TestCase.SynthesisSuite	Parameters (ToolChain.Windows.Cmd attribute), 465
	attribute), 314	Parameters (ToolChain.Xilinx.ISE.CoreGenerator at-
OverallF	RunTime (DataBase.TestCase.TestBase attribute), 314	tribute), 473 Parameters (ToolChain.Xilinx.ISE.Fuse attribute), 469
OverallF	RunTime (DataBase.TestCase.TestCase attribute), 315	Parameters (ToolChain.Xilinx.ISE.ISESimulator attribute), 471
OverallE	RunTime (DataBase.TestCase.TestSuite at-	Parameters (ToolChain.Xilinx.ISE.Xst attribute), 472
	tribute), 313	Parameters (ToolChain.Xilinx.Vivado.Synth attribute), 482
Р		Parameters (ToolChain.Xilinx.Vivado.XElab attribute),
Package	(DataBase.Config.Device attribute), 290	479
Package	(ToolChain.Lattice.Diamond.SynthesisArgumer attribute), 429	htPagameters (ToolChain.Xilinx.Vivado.XSim attribute),
Package	s (class in DataBase.Config), 289	Parent (DataBase.Entity.AskWildCard attribute), 298
Paramete	ers (ToolChain.Aldec.ActiveHDL.VHDLCompil	eParent (DataBase.Entity.CocoTestbench attribute), 301
	attribute), 352	Parent (DataBase.Entity.CoreGeneratorNetlist at-
Paramete	ers (ToolChain.Aldec.ActiveHDL.VHDLLibrary	Tool tribute), 304
	attribute), 351	Parent (DataBase.Entity.IPCore attribute), 299
Paramete	ers (ToolChain.Aldec.ActiveHDL.VHDLStandal	oResintulatea Base. Entity. Lattice Netlist attribute), 303
	attribute), 353	Parent (DataBase.Entity.LazyPathElement attribute),
Paramete	ers (ToolChain.Aldec.RivieraPRO.VHDLCompi	ler 299
	attribute), 359	Parent (DataBase.Entity.Library attribute), 296
Paramete	ers (ToolChain.Aldec.RivieraPRO.VHDLLibrary attribute), 358	Parent (DataBase.Entity.Namespace attribute), 295 Parent (DataBase.Entity.Netlist attribute), 302
Paramete	ers (ToolChain, Aldec, Riviera PRO, VHDL Simula	terarent (DataBase.Entity.PathElement attribute), 294
	attribute), 360	Parent (DataBase.Entity.QuartusNetlist attribute), 303
Paramete	ers (ToolChain.Altera.Quartus.Map attribute), 375	Parent (DataBase.Entity.StarWildCard attribute), 297 Parent (DataBase.Entity.Testbench attribute), 300
Paramete	ers (ToolChain.Altera.Quartus.QuartusSettings	Parent (DataBase.Entity.VHDLTestbench attribute),
. araiiict	attribute), 378	300
		Parent (DataBase Entity VivadoNetlist attribute) 304

- Parent (DataBase.Entity.WildCard attribute), 297
- Parent (DataBase.Entity.XstNetlist attribute), 302
- Parent (DataBase.Solution.Base attribute), 305
- Parent (DataBase.Solution.ISEProject attribute), 307
- Parent (DataBase.Solution.LatticeProject attribute), 308
- Parent (DataBase.Solution.Project attribute), 307
- Parent (DataBase.Solution.QuartusProject attribute), 308
- Parent (DataBase.Solution.Repository attribute), 306
- Parent (DataBase.Solution.Solution attribute), 306
- Parent (DataBase.Solution.VivadoProject attribute), 307
- Parent (DataBase.TestCase.ElementBase attribute), 312
- Parent (DataBase.TestCase.GroupBase attribute), 312
- Parent (DataBase.TestCase.Synthesis attribute), 315
- Parent (DataBase.TestCase.SynthesisGroup attribute), 313
- Parent (DataBase.TestCase.SynthesisSuite attribute),
- Parent (DataBase.TestCase.TestBase attribute), 314
- Parent (DataBase.TestCase.TestCase attribute), 315
- Parent (DataBase.TestCase.TestGroup attribute), 312
- Parent (DataBase.TestCase.TestSuite attribute), 314
- Parse() (Base.Project.VHDLSourceFile method), 263
- Parse() (DataBase.Solution.FileListFile method), 309
- Parse() (DataBase.Solution.RulesFile method), 310
- Parse() (lib.CodeDOM.AndExpression class method), 502.
- Parse() (lib.CodeDOM.BinaryExpression class method), 499
- Parse() (lib.CodeDOM.BlockedStatement class method), 505
- Parse() (lib.CodeDOM.BlockStatement class method), 504
- parse() (lib.CodeDOM.CodeDOMMeta method), 498
- Parse() (lib.CodeDOM.CodeDOMObject class method), 499
- Parse() (lib.CodeDOM.CommentLine class method), 505
- Parse() (lib.CodeDOM.CompareExpression class method), 500
- Parse() (lib.CodeDOM.ConditionalBlockStatement class method), 504
- Parse() (lib.CodeDOM.EmptyLine class method), 505
- Parse() (lib.CodeDOM.EqualExpression class method), 500
- Parse() (lib.CodeDOM.Expression class method), 499
- Parse() (lib.CodeDOM.ExpressionChoice class method), 505
- Parse() (lib.CodeDOM.Function class method), 503
- Parse() (lib.CodeDOM.GreaterThanEqualExpression class method), 501
- Parse() (lib.CodeDOM.GreaterThanExpression class method), 501
- Parse() (lib.CodeDOM.Identifier class method), 504
- Parse() (lib.CodeDOM.InExpression class method), 502

- Parse() (lib.CodeDOM.IntegerLiteral class method), 504
- Parse() (lib.CodeDOM.LessThanEqualExpression class method), 501
- Parse() (lib.CodeDOM.LessThanExpression class method), 501
- Parse() (lib.CodeDOM.ListElement class method), 503
- Parse() (lib.CodeDOM.Literal class method), 503
- Parse() (lib.CodeDOM.LogicalExpression class method), 500
- Parse() (lib.CodeDOM.NotExpression class method), 499
- Parse() (lib.CodeDOM.NotInExpression class method), 503
- Parse() (lib.CodeDOM.OrExpression class method), 502
- Parse() (lib.CodeDOM.Statement class method), 504
- Parse() (lib.CodeDOM.StringLiteral class method), 503
- Parse() (lib.CodeDOM.UnaryExpression class method), 499
- Parse() (lib.CodeDOM.UnequalExpression class method), 500
- Parse() (lib.CodeDOM.XorExpression class method), 502
- Parse() (Parser.FilesCodeDOM.BlockedStatement class method), 317
- Parse() (Parser.FilesCodeDOM.CocotbStatement class method), 320
- Parse() (Parser.FilesCodeDOM.ConcatenateExpression class method), 319
- Parse() (Parser.FilesCodeDOM.ConstraintStatement class method), 320
- Parse() (Parser.FilesCodeDOM.Document class method), 323
- Parse() (Parser.FilesCodeDOM.ElseIfStatement class method), 323
- Parse() (Parser.FilesCodeDOM.ElseStatement class method), 323
- Parse() (Parser.FilesCodeDOM.ExistsFunction class method), 319
- Parse() (Parser.FilesCodeDOM.IfElseIfElseStatement class method), 323
- Parse() (Parser.FilesCodeDOM.IfStatement class method), 322
- Parse() (Parser.FilesCodeDOM.IfThenElseExpressions class method), 317
- Parse() (Parser.FilesCodeDOM.IncludeStatement class method), 322
- Parse() (Parser.FilesCodeDOM.InterpolateLiteral class method), 321
- Parse() (Parser.FilesCodeDOM.LDCStatement class method), 320
- Parse() (Parser.FilesCodeDOM.LibraryStatement class method), 322
- Parse() (Parser.FilesCodeDOM.ListConstructorExpression class method), 318
- Parse() (Parser.FilesCodeDOM.ListElementExpressions class method), 318

Parse() (Parser.FilesCodeDOM.PathExpressions class method), 318	Path (Base.Project.CocotbSourceFile attribute), 265 Path (Base.Project.ConstraintFile attribute), 262
Parse()  (Parser.FilesCodeDOM.PathStatement  class	Path (Base.Project.File attribute), 262
method), 321	Path (Base.Project.ProjectFile attribute), 262
$Parse() \ (Parser.FilesCodeDOM.ReportStatement \ class$	Path (Base.Project.PythonSourceFile attribute), 264
method), 322	Path (Base.Project.SettingsFile attribute), 263
Parse() (Parser.FilesCodeDOM.SDCStatement class	Path (Base.Project.SourceFile attribute), 263
method), 320	Path (Base.Project.VerilogSourceFile attribute), 264
Parse()  (Parser. Files Code DOM. SubDirectory Expression  Parse())  (Parser. Files Code DOM. SubDirectory  Parse())  (Parser. Files	Path (Base.Project.VHDLSourceFile attribute), 264
class method), 318	Path (DataBase.Entity.AskWildCard attribute), 298
Parse() (Parser.FilesCodeDOM.UCFStatement class	Path (DataBase.Entity.CocoTestbench attribute), 301
method), 321	Path (DataBase.Entity.CoreGeneratorNetlist attribute),
Parse() (Parser.FilesCodeDOM.VerilogStatement class	304
method), 319	Path (DataBase.Entity.IPCore attribute), 299
Parse() (Parser.FilesCodeDOM.VHDLStatement class	Path (DataBase.Entity.LatticeNetlist attribute), 303
method), 319	Path (DataBase.Entity.LazyPathElement attribute), 299
Parse() (Parser.FilesCodeDOM.XDCStatement class	Path (DataBase.Entity.Library attribute), 296
method), 321	Path (DataBase.Entity.Namespace attribute), 295
Parse() (Parser.RulesCodeDOM.AppendLineStatement	Path (DataBase.Entity.Netlist attribute), 302
class method), 329	Path (DataBase.Entity.PathElement attribute), 295
Parse() (Parser.RulesCodeDOM.CopyStatement class	Path (DataBase.Entity.QuartusNetlist attribute), 303
method), 328	Path (DataBase.Entity.StarWildCard attribute), 297
Parse() (Parser.RulesCodeDOM.DeleteStatement class	Path (DataBase.Entity.Testbench attribute), 300
method), 328	Path (DataBase.Entity.VHDLTestbench attribute), 301
Parse() (Parser.RulesCodeDOM.Document class	Path (DataBase.Entity. VivadoNetlist attribute), 304
method), 330	Path (DataBase.Entity.WildCard attribute), 297
	· · · · · · · · · · · · · · · · · · ·
Parse() (Parser.RulesCodeDOM.DocumentStatements	Path (DataBase Entity XstNetlist attribute), 302
class method), 328	Path (DataBase Solution FileListFile attribute), 309
Parse() (Parser.RulesCodeDOM.FileStatement class	Path (DataBase.Solution.RulesFile attribute), 310
method), 329	Path (DataBase.Solution.Solution attribute), 306
Parse() (Parser.RulesCodeDOM.InFileStatements class	Path (Parser.FilesParser.VHDLLibraryReference
method), 327	attribute), 326
	nePlath (ToolChain.Aldec.ActiveHDL.VHDLCompiler at-
class method), 330	tribute), 353
	Path (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool
class method), 327	attribute), 352
Parse() (Parser.RulesCodeDOM.PreProcessRulesStatem	erlath (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulato
class method), 329	attribute), 354
$Parse() \ \ (Parser. Rules Code DOM. Pre Process Statements$	Path (ToolChain.Aldec.RivieraPRO.VHDLCompiler
class method), 327	attribute), 359
Parse()  (Parser. Rules Code DOM. Process Rules Block States)  and  an extension of the process Rules Block States and the process Rules Block States A	enRenth (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool
class method), 329	attribute), 358
$Parse() \qquad (Parser. Rules Code DOM. Replace Statement$	Path (ToolChain.Aldec.RivieraPRO.VHDLSimulator
class method), 328	attribute), 361
parser (lib.ExtendedConfigParser.ExtendedSectionProxy	Path (ToolChain.Altera.Quartus.Map attribute), 376
attribute), 507	Path (ToolChain.Altera.Quartus.QuartusProjectFile at-
Parser (module), 316	tribute), 378
Parser.FilesCodeDOM (module), 316	Path (ToolChain.Altera.Quartus.QuartusSettings
Parser.FilesParser (module), 324	attribute), 378
Parser.RulesCodeDOM (module), 326	Path (ToolChain.Altera.Quartus.TclShell attribute), 376
Parser.RulesParser (module), 330	Path (ToolChain.GHDL.GHDL attribute), 387
ParserException, 512	Path (ToolChain.GHDL.GHDLAnalyze attribute), 389
Passed (Simulator.SimulationResult attribute), 345	Path (ToolChain.GHDL.GHDLElaborate attribute),
PassedCount (DataBase.TestCase.TestGroup attribute),	392
312	Path (ToolChain.GHDL.GHDLRun attribute), 395
PassedCount (DataBase.TestCase.TestSuite attribute),	Path (ToolChain.Git.GitConfig attribute), 410
314 Path (Base Executable Executable attribute) 255	Path (ToolChain Git GitReyList attribute), 409 Path (ToolChain Git GitReyList attribute), 408
EARL LOASE EXECUTABLE EXECUTABLE ATTRIBUTE) /33	FAILL LOOK DAID ON CHIKEVLISI AUTIDITE) 4UX

Path (ToolChain.Git.GitRevParse attribute), 407 Path (ToolChain.Git.GitSCM attribute), 406	PathExpression (Parser.FilesCodeDOM.XDCStatement attribute), 321
Path (ToolChain.GNU.Make attribute), 398	PathExpressions (class in Parser.FilesCodeDOM), 318
Path (ToolChain.GTKWave.GTKWave attribute), 402	PathStatement (class in Parser.FilesCodeDOM), 321
Path (ToolChain.Intel.Quartus.Map attribute), 422	PinCount (DataBase.Config.Device attribute), 290
Path (ToolChain.Lattice.Diamond.Synth attribute), 429	Platform (Base.IHost attribute), 266
Path (ToolChain.Lattice.Diamond.SynthesisArgumentFile	
attribute), 429	PlatformNotSupportedException, 242
	**
Path (ToolChain.Lattice.LatticeDesignConstraintFile	PoC (module), 237
attribute), 435	poc.ps1 command line option
Path (ToolChain.Mentor.ModelSim.VHDLCompiler at-	-D, 219
tribute), 451	poc.sh command line option
Path (ToolChain.Mentor.ModelSim.VHDLLibraryTool	-D, 220
attribute), 448	PoCConfig (Base.IHost attribute), 266
Path (ToolChain.Mentor.ModelSim.VHDLSimulator	PoCConfig (DataBase.Query attribute), 316
attribute), 454	PoCProject (Base.Shared.Shared attribute), 265
$Path \ (Tool Chain. Synopsys. Synopsys Design Constraint File \ Path \ (Tool Chain. Synopsys. Synopsys Design Constraint File \ Path \ (Tool Chain. Synops$	
attribute), 464	PoCProject (Compiler.ISECompiler.Compiler at-
Path (ToolChain.Windows.Cmd attribute), 465	tribute), 268
Path (ToolChain.Xilinx.ISE.CoreGenerator attribute),	PoCProject (Compiler.LSECompiler.Compiler at-
473	tribute), 270
Path (ToolChain.Xilinx.ISE.Fuse attribute), 470	PoCProject (Compiler.QuartusCompiler.Compiler at-
Path (ToolChain.Xilinx.ISE.ISEProjectFile attribute),	tribute), 271
474	PoCProject (Compiler.VivadoCompiler.Compiler at-
Path (ToolChain.Xilinx.ISE.ISESimulator attribute),	tribute), 273
471	PoCProject (Compiler.XCICompiler.Compiler at-
Path (ToolChain.Xilinx.ISE.UserConstraintFile at-	tribute), 275
tribute), 475	PoCProject (Compiler.XCOCompiler.Compiler at-
Path (ToolChain.Xilinx.ISE.Xst attribute), 472	tribute), 277
Path (ToolChain.Xilinx.Vivado.Synth attribute), 482	PoCProject (Compiler.XSTCompiler.Compiler at-
Path (ToolChain.Xilinx.Vivado.VivadoProjectFile at-	tribute), 278
tribute), 484	PoCProject (Simulator.ActiveHDLSimulator.Simulator
Path (ToolChain.Xilinx.Vivado.XElab attribute), 480	attribute), 333
Path (ToolChain.Xilinx.Vivado.XilinxDesignConstraintFi	
attribute), 484	tribute), 334
Path (ToolChain.Xilinx.Vivado.XSim attribute), 481	
	PoCProject (Simulator.GHDLSimulator.Simulator at-
PathArgument (class in Base.Executable), 247	tribute), 336
PathElement (class in DataBase.Entity), 294	PoCProject (Simulator.ISESimulator.Simulator at-
PathExpression (Parser.FilesCodeDOM.CocotbStatement	
attribute), 320	PoCProject (Simulator.ModelSimSimulator.Simulator
PathExpression (Parser.FilesCodeDOM.ConstraintStatem	
attribute), 320	PoCProject (Simulator.QuestaSimulator.Simulator at-
PathExpression (Parser.FilesCodeDOM.IncludeStatement	
attribute), 322	PoCProject (Simulator.Simulator attribute), 346
·	PoCProject (Simulator.VivadoSimulator.Simulator at-
attribute), 320	tribute), 342
$Path Expression \ (Parser. Files Code DOM. Library Statement Code DOM. Library State$	
attribute), 322	PoCSimulationResultFilter() (in module Simulator),
PathExpression (Parser.FilesCodeDOM.PathStatement	347
attribute), 321	PoCSimulationResultNotFoundException, 343
PathExpression (Parser.FilesCodeDOM.SDCStatement	pop() (Base.Executable.CommandLineArgumentList
attribute), 320	method), 254
PathExpression (Parser.FilesCodeDOM.UCFStatement	pop() (lib.ExtendedConfigParser.ExtendedConfigParser
attribute), 321	method), 509
PathExpression (Parser.FilesCodeDOM.VerilogStatement	
attribute), 319	method), 507
	popitem() (lib.ExtendedConfigParser.ExtendedConfigParser
attribute), 319	method), 509
// ·	// · · ·

```
popitem() (lib.ExtendedConfigParser.ExtendedSectionProPyepareOptions() (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
              method), 507
                                                                                                 method), 368
PostCopy (Compiler.CompileState attribute), 281
                                                                                  PrepareOptions() (ToolChain.Altera.ModelSim.AlteraStarterEditionConfi
PostDelete (Compiler.CompileState attribute), 281
                                                                                                 method), 370
PostPatch (Compiler.CompileState attribute), 281
                                                                                  PrepareOptions() (ToolChain.Altera.ModelSim.Configuration
PostProcessRules (DataBase.Solution.RulesFile
                                                                          at-
                                                                                                 method), 365
              tribute), 310
                                                                                  PrepareOptions() (ToolChain.Altera.Quartus.Configuration
PostProcessRules (Parser.RulesParser.RulesParserMixIn
                                                                                                 method), 374
              attribute), 332
                                                                                  PrepareOptions() (ToolChain.Configuration method),
PostProcessRulesStatement
                                                                                                 489
                                                      (class
                                                                            in
              Parser.RulesCodeDOM), 330
                                                                                  PrepareOptions()
                                                                                                                  (ToolChain.GHDL.Configuration
PostProcessStatements
                                                  (class
                                                                            in
                                                                                                 method), 383
              Parser.RulesCodeDOM), 327
                                                                                                                       (ToolChain.Git.Configuration
                                                                                  PrepareOptions()
pprint() (Base.Project.Project method), 261
                                                                                                method), 404
pprint() (DataBase.Entity.CocoTestbench method), 301
                                                                                  PrepareOptions() (ToolChain.GTKWave.Configuration
                       (DataBase.Entity.CoreGeneratorNetlist
                                                                                                 method), 400
              method), 304
                                                                                  PrepareOptions()
                                                                                                                     (ToolChain.Intel.Configuration
pprint() (DataBase.Entity.IPCore method), 299
                                                                                                 method), 424
pprint() (DataBase.Entity.LatticeNetlist method), 303
                                                                                  PrepareOptions() (ToolChain.Intel.ModelSim.Configuration
pprint() (DataBase.Entity.Library method), 296
                                                                                                 method), 413
pprint() (DataBase.Entity.Namespace method), 295
                                                                                  PrepareOptions() (ToolChain.Intel.ModelSim.IntelEditionConfiguration
pprint() (DataBase.Entity.QuartusNetlist method), 303
                                                                                                 method), 415
pprint() (DataBase.Entity.Testbench method), 300
                                                                                  PrepareOptions() (ToolChain.Intel.ModelSim.IntelStarterEditionConfigur
pprint() (DataBase.Entity.VHDLTestbench method),
                                                                                                 method), 418
              300
                                                                                  PrepareOptions() (ToolChain.Intel.Quartus.Configuration
pprint() (DataBase.Entity.VivadoNetlist method), 304
                                                                                                 method), 420
pprint() (DataBase.Entity.XstNetlist method), 302
                                                                                  PrepareOptions()
                                                                                                                  (ToolChain.Lattice.Configuration
             (DataBase.Solution.VirtualProject method),
pprint()
                                                                                                method), 434
                                                                                  PrepareOptions() (ToolChain.Lattice.Diamond.Configuration
                  (ToolChain.Altera.Quartus.QuartusProject
                                                                                                 method), 427
pprint()
              method), 378
                                                                                  PrepareOptions() (ToolChain.Lattice.Synplify.Configuration
pprint()
             (ToolChain.Xilinx.ISE.ISEProject method),
                                                                                                 method), 431
                                                                                  PrepareOptions()
                                                                                                                  (ToolChain.Mentor.Configuration
                    (ToolChain.Xilinx.Vivado.VivadoProject
                                                                                                 method), 459
pprint()
              method), 483
                                                                                  PrepareOptions() (ToolChain.Mentor.ModelSim.Configuration
Pre-compilation, 49
                                                                                                 method), 438
       Altera, 50
                                                                                  PrepareOptions() (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration of the Configuration of t
       Cocotb, 55
                                                                                                 method), 440
       Lattice, 51
                                                                                  PrepareOptions() (ToolChain.Mentor.ModelSim.ModelSimSE32Configur
       OSVVM, 54
                                                                                                 method), 443
       Simulator Adapters, 55
                                                                                  PrepareOptions() (ToolChain.Mentor.ModelSim.ModelSimSE64Configur
       Supported Simulators, 50
                                                                                                 method), 445
       Third-Party Libraries, 53
                                                                                  PrepareOptions() (ToolChain.Mentor.QuestaSim.Configuration
       UVVM, 54
                                                                                                method), 456
       Vendor Primitives, 50
                                                                                  PrepareOptions()
                                                                                                                      (ToolChain.PoC.Configuration
       Xilinx ISE, 52
                                                                                                 method), 461
       Xilinx Vivado, 53
                                                                                  PrepareOptions() (ToolChain.Synopsys.Configuration
PreCopy (Compiler.CompileState attribute), 281
                                                                                                method), 463
Prepare (Compiler.CompileState attribute), 281
                                                                                  PrepareOptions()
                                                                                                                      (ToolChain.ToolConfiguration
                                                                                                 method), 494
Prepare (Simulator.SimulationState attribute), 345
PrepareOptions() (ToolChain.Aldec.ActiveHDL.ConfigurationareOptions()
                                                                                                                  (ToolChain. VendorConfiguration
              method), 350
                                                                                                 method), 492
PrepareOptions()
                                (ToolChain.Aldec.Configuration
                                                                                  PrepareOptions()
                                                                                                                   (ToolChain.Xilinx.Configuration
              method), 363
                                                                                                 method), 486
PrepareOptions() (ToolChain.Aldec.RivieraPRO.Configuration (ToolChain.Xilinx.ISE.Configuration)
              method), 356
                                                                                                 method), 468
PrepareOptions()
                                (Tool Chain. Altera. Configuration \quad Prepare Options () \\ (Tool Chain. Xilinx. Vivado. Configuration) \\
              method), 380
                                                                                                 method), 477
```

```
PrepareSections() (ToolChain.Aldec.ActiveHDL.ConfigurRhippareSections()
                                                                                                                    (ToolChain.VendorConfiguration
              method), 350
                                                                                                  method), 492
PrepareSections()
                                 (ToolChain.Aldec.Configuration PrepareSections()
                                                                                                                     (ToolChain.Xilinx.Configuration
              method), 363
                                                                                                  method), 486
PrepareSections() (ToolChain.Aldec.RivieraPRO.Configuration (ToolChain.Xilinx.ISE.Configuration
              method), 356
                                                                                                  method), 468
PrepareSections()
                                 (ToolChain.Altera.Configuration PrepareSections() (ToolChain.Xilinx.Vivado.Configuration
                                                                                                  method), 477
              method), 380
PrepareSections() (ToolChain.Altera.ModelSim.AlteraEdiPrepareSections()
                                                                                                  (ToolChain.Aldec.ActiveHDL.Configuration
              method), 368
Prepare Sections () \ (Tool Chain. Altera. Model Sim. Altera Starter Edition \textbf{Outhfightration} \\
              method), 370
                                                                                    PrepareVersionedSections()
PrepareSections() (ToolChain.Altera.ModelSim.Configuration
                                                                                                  (ToolChain.Aldec.RivieraPRO.Configuration
              method), 366
                                                                                                  method), 356
Prepare Sections () \ (Tool Chain. Altera. Quartus. Configuratio \ref{prepare} Versioned Sections ()
              method), 374
                                                                                                  (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
PrepareSections() (ToolChain.Configuration method),
                                                                                                  method), 368
                                                                                    PrepareVersionedSections()
              489
PrepareSections()
                                (ToolChain.GHDL.Configuration
                                                                                                  (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration
              method), 383
                                                                                                  method), 370
PrepareSections()
                                     (ToolChain.Git.Configuration
                                                                                    PrepareVersionedSections()
              method), 404
                                                                                                  (ToolChain.Altera.ModelSim.Configuration
PrepareSections() (ToolChain.GTKWave.Configuration
                                                                                                  method), 366
              method), 400
                                                                                    PrepareVersionedSections()
PrepareSections()
                                   (ToolChain.Intel.Configuration
                                                                                                  (ToolChain.Altera.Quartus.Configuration
              method), 424
                                                                                                  method), 374
PrepareSections() (ToolChain.Intel.ModelSim.ConfiguratiBrepareVersionedSections()
              method), 413
                                                                                                  (ToolChain.GHDL.Configuration
                                                                                                                                                       method).
PrepareSections() (ToolChain.Intel.ModelSim.IntelEditionConfiguration
              method), 415
                                                                                    PrepareVersionedSections()
PrepareSections() (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
                                                                                                                                                        method),
              method), 418
Prepare Sections () \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections () \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Sections ()) \ (Tool Chain. Intel. Quartus. Configuration Prepare Versioned Section Prepare Version Pr
              method), 421
                                                                                                  (ToolChain.GTKWave.Configuration
PrepareSections()
                                (ToolChain.Lattice.Configuration
                                                                                                  method), 400
                                                                                    PrepareVersionedSections()
              method), 434
                                                                                                  (ToolChain.Intel.ModelSim.Configuration
PrepareSections() (ToolChain.Lattice.Diamond.Configuration
              method), 427
                                                                                                  method), 413
PrepareSections() (ToolChain.Lattice.Synplify.ConfiguratiPrepareVersionedSections()
              method), 431
                                                                                                  (ToolChain.Intel.ModelSim.IntelEditionConfiguration
                               (ToolChain.Mentor.Configuration
                                                                                                  method), 415
PrepareSections()
              method), 459
                                                                                    PrepareVersionedSections()
PrepareSections() (ToolChain.Mentor.ModelSim.Configuration
                                                                                                  (Tool Chain. Intel. Model Sim. Intel Starter Edition Configuration\\
              method), 438
                                                                                                  method), 418
PrepareSections() (ToolChain.Mentor.ModelSim.ModelSimPExceNfiguratedSections()
              method), 440
                                                                                                  (ToolChain.Intel.Quartus.Configuration
PrepareSections() (ToolChain.Mentor.ModelSim.ModelSimSE32Comfegluod)jot21
              method), 443
                                                                                    PrepareVersionedSections()
PrepareSections() (ToolChain.Mentor.ModelSim.ModelSimSE64Cofffgul@hiain.Lattice.Diamond.Configuration
              method), 445
                                                                                                  method), 427
PrepareSections() (ToolChain.Mentor.QuestaSim.ConfigurateopareVersionedSections()
              method), 456
                                                                                                  (ToolChain.Lattice.Synplify.Configuration
PrepareSections()
                                   (ToolChain.PoC.Configuration
                                                                                                  method), 431
              method), 461
                                                                                    PrepareVersionedSections()
PrepareSections() (ToolChain.Synopsys.Configuration
                                                                                                  (ToolChain.Mentor.ModelSim.Configuration
              method), 463
                                                                                                  method), 438
PrepareSections()
                                    (ToolChain.ToolConfiguration
                                                                                   PrepareVersionedSections()
              method), 494
                                                                                                  (Tool Chain. Mentor. Model Sim. Model Sim PEC on figuration\\
```

method), 440	270	
PrepareVersionedSections()	PrintCompileReportLine()	(Com-
(ToolChain.Mentor.ModelSim.ModelSimSE32		method),
method), 443	271	
PrepareVersionedSections()	PrintCompileReportLine()	(Com-
(ToolChain.Mentor.ModelSim.ModelSimSE64		method),
method), 445	273	,
PrepareVersionedSections()	PrintCompileReportLine()	(Com-
(ToolChain.Mentor.QuestaSim.Configuration	piler.XCICompiler.Compiler	method),
method), 456	275	
PrepareVersionedSections()	PrintCompileReportLine()	(Com-
(ToolChain.PoC.Configuration method),	piler.XCOCompiler.Compiler	method),
461	277	
PrepareVersionedSections()	PrintCompileReportLine()	(Com-
(ToolChain.ToolConfiguration method),	piler.XSTCompiler.Compiler	method),
493	278	
PrepareVersionedSections()	printEnvironmentException() (lib.Functions.I	Exit class
(ToolChain.Xilinx.ISE.Configuration	method), 512	
method), 468	printException() (lib.Functions.Exit class met	hod), 511
PrepareVersionedSections()	printExceptionBase() (lib.Functions.Exit class	method),
(ToolChain.Xilinx.Vivado.Configuration	511	
method), 477	<pre>printNotConfiguredException() (lib.Func</pre>	tions.Exit
PreparseEnvironment()	class method), 512	
(ToolChain.Lattice.Diamond.Diamond	printNotImplementedError() (lib.Functions.E	Exit class
method), 428	method), 511	
PreparseEnvironment() (ToolChain.Xilinx.ISE.ISE	PrintOverallCompileReport() (Compiler.	Compiler
method), 469	method), 283	
PreparseEnvironment()	PrintOverallCompileReport()	(Com-
(ToolChain.Xilinx.Vivado.Vivado method),	piler.ISECompiler.Compiler	method),
478	268	
PrePatch (Compiler.CompileState attribute), 281	PrintOverallCompileReport()	(Com-
PreProcessRules (DataBase.Solution.RulesFile at-	piler.LSECompiler.Compiler	method),
tribute), 310	270	
PreProcess Rules (Parser. Rules Parser. Rules Parser Mix In		(Com-
attribute), 332	piler.QuartusCompiler.Compiler	method),
PreProcessRulesStatement (class in	271	
Parser.RulesCodeDOM), 329	PrintOverallCompileReport()	(Com-
PreProcessStatements (class in	piler.VivadoCompiler.Compiler	method),
Parser.RulesCodeDOM), 327	273	
PreviousToken (lib.Parser.CharacterToken attribute),	PrintOverallCompileReport()	(Com-
514	piler.XCICompiler.Compiler	method),
PreviousToken (lib.Parser.DelimiterToken attribute),	275	
515	PrintOverallCompileReport()	(Com-
PreviousToken (lib.Parser.NumberToken attribute), 515	piler.XCOCompiler.Compiler	method),
PreviousToken (lib.Parser.SpaceToken attribute), 515	277	
PreviousToken (lib.Parser.StartOfDocumentToken at-	PrintOverallCompileReport()	(Com-
tribute), 514	piler.XSTCompiler.Compiler	method),
PreviousToken (lib.Parser.StringToken attribute), 515	278	
PreviousToken (lib.Parser.SuperToken attribute), 514	PrintOverallSimulationReport()	(Simula-
PreviousToken (lib.Parser.Token attribute), 514	tor.ActiveHDLSimulator.Simulator	method),
PreviousToken (lib.Parser.ValuedToken attribute), 514	333	
PrintCompileReportLine() (Compiler.Compiler	PrintOverallSimulationReport()	(Simula-
method), 283	tor.CocotbSimulator.Simulator	method),
PrintCompileReportLine() (Com-	334	
piler.ISECompiler.Compiler method),	PrintOverallSimulationReport()	(Simula-
268	tor.GHDLSimulator.Simulator	method),
PrintCompileReportLine() (Com-	336	/a: -
piler.LSECompiler.Compiler method),	PrintOverallSimulationReport()	(Simula-

tor.ISESimulator.Simulator method)	), 337	Project (ToolChain.Altera.Quartus.QuartusSettings at-
PrintOverallSimulationReport()	(Simula-	tribute), 378
tor.ModelSimSimulator.Simulator	method),	Project (ToolChain.Lattice.Diamond.SynthesisArgumentFile
339		attribute), 429
PrintOverallSimulationReport()	(Simula-	Project (ToolChain.Lattice.LatticeDesignConstraintFile
tor.QuestaSimulator.Simulator	method),	attribute), 435
340		Project (ToolChain.Synopsys.SynopsysDesignConstraintFile
PrintOverallSimulationReport() (Simulator.	Simulator	attribute), 464
method), 346		Project (ToolChain.Xilinx.ISE.ISEProjectFile at-
PrintOverallSimulationReport()	(Simula-	tribute), 474
tor.VivadoSimulator.Simulator	method),	Project (ToolChain.Xilinx.ISE.UserConstraintFile at-
342	,	tribute), 475
printPlatformNotSupportedException()		Project (ToolChain.Xilinx.Vivado.VivadoProjectFile
(lib.Functions.Exit class method), 5	12.	attribute), 484
PrintSimulationReportLine()	(Simula-	Project (ToolChain.Xilinx.Vivado.XilinxDesignConstraintFile
tor.ActiveHDLSimulator.Simulator	*	attribute), 484
333	memou),	ProjectFile (class in Base.Project), 262
PrintSimulationReportLine()	(Simula-	ProjectNames (DataBase.Solution.Solution attribute),
•		306
tor.CocotbSimulator.Simulator	method),	
334 D: (6: 1 i: D (1: 0)	(C) 1	Projects (DataBase.Solution.Solution attribute), 306
PrintSimulationReportLine()	(Simula-	properties (Base.Project.FileTypes attribute), 258
tor.GHDLSimulator.Simulator	method),	properties (DataBase.Entity.BaseFlags attribute), 292
336		properties (DataBase.Entity.NetlistKind attribute), 294
PrintSimulationReportLine()	(Simula-	properties (DataBase.Entity.TestbenchKind attribute),
tor.ISESimulator.Simulator method		293
PrintSimulationReportLine()	(Simula-	properties (Simulator.SimulationSteps attribute), 344
tor.ModelSimSimulator.Simulator	method),	Public (DataBase.Entity.Visibility attribute), 294
339		PythonSourceFile (class in Base.Project), 264
PrintSimulationReportLine()	(Simula-	
tor.QuestaSimulator.Simulator	method),	Q
340		Q (DataBase.Config.Packages attribute), 289
PrintSimulationReportLine() (Simulator.	Simulator	QsfFile (DataBase.Entity.QuartusNetlist attribute), 302
method), 346		Quartus (class in ToolChain.Altera.Quartus), 375
PrintSimulationReportLine()	(Simula-	Quartus (class in ToolChain.Intel.Quartus), 421
tor.VivadoSimulator.Simulator	method),	QuartusEditions (class in ToolChain.Altera.Quartus),
342		372
Private (DataBase.Entity.Visibility attribute),	294	QuartusException, 372, 419
PrjFile (DataBase.Entity.LatticeNetlist attribu		QuartusNetlist (class in DataBase.Entity), 302
PrjFile (DataBase.Entity.XstNetlist attribute),		QuartusNetlist (DataBase.Entity.IPCore attribute), 299
ProcessRulesBlockStatement (class	in	QuartusNetlists (DataBase.Entity.AskWildCard at-
Parser.RulesCodeDOM), 329		tribute), 298
Project (Base.Project.CocotbSourceFile attrib	ute), 265	QuartusNetlists (DataBase.Entity.StarWildCard at-
Project (Base.Project.ConstraintFile attribute)		tribute), 297
Project (Base.Project.File attribute), 262	,	QuartusNetlists (DataBase.Entity.WildCard attribute),
Project (Base.Project.FileSet attribute), 261		296
Project (Base.Project.ProjectFile attribute), 26	52.	
Project (Base.Project.PythonSourceFile attrib		Quartus Project (class in DataBase. Solution), 307
Project (Base.Project.SettingsFile attribute), 2		QuartusProject (class in ToolChain.Altera.Quartus),
Project (Base.Project.SourceFile attribute), 26		377
Project (Base.Project.VerilogSourceFile attrib		QuartusProjectFile (class in ToolChain.Altera.Quartus),
Project (Base.Project.VHDLLibrary attribute)		378
Project (Base.Project.VHDLSourceFile attribute)		QuartusSession (class in ToolChain.Altera.Quartus),
	ute), 204	377
Project (class in Base.Project), 260  Project (class in DataPage Solution), 206		QuartusSettings (class in ToolChain.Altera.Quartus),
Project (class in DataBase.Solution), 306	uta) 200	378
Project (DataBase.Solution.FileListFile attribute		Query (class in DataBase), 316
Project (DataBase.Solution.RulesFile attribute		QueryConfiguration() (DataBase.Query method), 316
Project (ToolChain.Altera.Quartus.QuartusP attribute), 378	TojectFile	Questa Sim  (Tool Chain. Mentor. Model Sim. Model Sim Editions
offributa) 7/V		attribute), 436

QuestaSimException, 454 Quiet (Base.Logging.Severity attribute), 256	ReadUntilBoundary() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSi method), 354
R	ReadUntilBoundary() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 359
RB (DataBase.Config.Packages attribute), 289	ReadUntilBoundary() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool
RBG (DataBase.Config.Packages attribute), 289	method), 358
read()  (lib. Extended Config Parser. Extended Config Parser	ReadUntilBoundary() (ToolChain.Aldec.RivieraPRO.VHDLSimulator
method), 510	method), 361 ReadUntilBoundary() (ToolChain.Altera.Quartus.Map
Read() (ToolChain.Altera.Quartus.QuartusProject method), 377	method), 376
read dict() (lib.ExtendedConfigParser.ExtendedConfigPa	arReadUntilBoundary() (ToolChain.Altera.Quartus.TclShell
method), 510	method), 376
read_file() (lib.ExtendedConfigParser.ExtendedConfigPa	rsepadUntilBoundary() (ToolChain.GHDL.GHDL method), 387
method), 510	PResedUntilBoundary() (ToolChain.GHDL.GHDLAnalyze
method), 510	method), 389
ReadFile() (Base.Project.CocotbSourceFile method),	Read Until Boundary ()  (Tool Chain. GHDL. GHDL Elaborate
265	method), 392
ReadFile() (Base.Project.ConstraintFile method), 262	ReadUntilBoundary() (ToolChain.GHDL.GHDLRun method), 395
ReadFile() (Base.Project.File method), 262 ReadFile() (Base.Project.ProjectFile method), 262	ReadUntilBoundary() (ToolChain.Git.GitConfig
ReadFile() (Base.Project.PythonSourceFile method),	method), 410
264	ReadUntilBoundary() (ToolChain.Git.GitDescribe
ReadFile() (Base.Project.SettingsFile method), 263	method), 409 ReadUntilBoundary() (ToolChain.Git.GitRevList
ReadFile() (Base.Project.SourceFile method), 263 ReadFile() (Base.Project.VerilogSourceFile method),	method), 408
264	ReadUntilBoundary() (ToolChain.Git.GitRevParse
ReadFile() (Base.Project.VHDLSourceFile method),	method), 407
264	ReadUntilBoundary() (ToolChain.Git.GitSCM
ReadFile() (DataBase.Solution.FileListFile method), 309	method), 406 ReadUntilBoundary() (ToolChain.GNU.Make method),
ReadFile() (DataBase Solution RulesFile method) 310	398
ReadFile() (ToolChain.Altera.Quartus.QuartusProjectFil	e ReadUntilBoundary() (ToolChain.GTKWave.GTKWave
method), 378	method), 402 ReadUntilBoundary() (ToolChain.Intel.Quartus.Map
ReadFile() (ToolChain.Altera.Quartus.QuartusSettings method), 378	method), 422
ReadFile() (ToolChain.Lattice.Diamond.SynthesisArgun	neRead Until Boundary () (Tool Chain. Lattice. Diamond. Synth
method), 429	method), 429
	il Read Until Boundary() (Tool Chain. Mentor. Model Sim. VHDL Compiler
method), 435	method), 451  aRepal UntilBoundary() (ToolChain.Mentor.ModelSim.VHDLLibraryTool
method), 464	method), 448
ReadFile() (ToolChain.Xilinx.ISE.ISEProjectFile	$Read Until Boundary () \ (Tool Chain. Mentor. Model Sim. VHDL Simulator) \\$
method), 474	method), 454
ReadFile() (ToolChain.Xilinx.ISE.UserConstraintFile	ReadUntilBoundary() (ToolChain.Windows.Cmd method), 465
method), 475 ReadFile() (ToolChain.Xilinx.Vivado.VivadoProjectFile	ReadUntilBoundary() (ToolChain.Xilinx.ISE.CoreGenerator
method), 484	method), 473
$ReadFile() \ (Tool Chain. Xilinx. Vivado. Xilinx Design Constant Silinx Design Constant S$	tr Read Justil Boundary() (Tool Chain. Xilinx. ISE. Fuse
method), 484	method), 470 <sub>21</sub> ReadUntilBoundary() (ToolChain.Xilinx.ISE.ISESimulator
method), 510	method), 471
ReadUntilBoundary() (Base.Executable.Executable	ReadUntilBoundary() (ToolChain.Xilinx.ISE.Xst
method), 255	method), 472
ReadUntilBoundary() (ToolChain.Aldec.ActiveHDL.VH	Read Hatil Boundary() (Tool Chain. Xilinx. Vivado. Synth method), 482
method), 353 ReadUntilBoundary() (ToolChain.Aldec.ActiveHDL.VH	Beath Intil Boundary ((ToolChain, Xilinx, Vivado, XElab
method), 352	method), 480

ReadUntilBoundary() (ToolChain.Xilinx.Vivado.XSim	attribute), 501
method), 481	RightChild (lib.CodeDOM.GreaterThanExpression at-
RegExpOption_CaseInsensitive (Com-	tribute), 501
piler.ReplaceTask attribute), 281	RightChild (lib.CodeDOM.InExpression attribute), 502
RegExpOption_CaseInsensitive	RightChild (lib.CodeDOM.LessThanEqualExpression
(Parser.RulesParser.ReplaceRuleMixIn	attribute), 501
attribute), 331	RightChild (lib.CodeDOM.LessThanExpression
RegExpOption_DotAll (Compiler.ReplaceTask at-	attribute), 501
tribute), 281	RightChild (lib.CodeDOM.LogicalExpression at-
RegExpOption_DotAll	tribute), 500
(Parser.RulesParser.ReplaceRuleMixIn attribute), 331	RightChild (lib.CodeDOM.NotInExpression attribute), 503
RegExpOption_MultiLine (Compiler.ReplaceTask at-	RightChild (lib.CodeDOM.OrExpression attribute),
tribute), 281	502  DishtChild (lib CodeDOM UnaquelEversesion et
RegExpOption_MultiLine  (Passer PulsePasser PenlseePulsMixIn	RightChild (lib.CodeDOM.UnequalExpression attribute), 500
(Parser.RulesParser.ReplaceRuleMixIn attribute), 331	RightChild (lib.CodeDOM.XorExpression attribute),
Register() (DataBase.Solution.Solution method), 306	502
Relocated() (ToolChain.Configurator method), 497	RightChild (Parser.FilesCodeDOM.ConcatenateExpression
remove() (Base.Executable.CommandLineArgumentList	attribute), 319
method), 254	RightChild (Parser.FilesCodeDOM.SubDirectoryExpression
remove_option() (lib.ExtendedConfigParser.ExtendedCon	
method), 510	RivieraPRO (class in ToolChain.Aldec.RivieraPRO),
remove_section() (lib.ExtendedConfigParser.ExtendedCo	
method), 510	RivieraPROException, 355
RemoveSolution() (DataBase.Solution.Repository	Root() (DataBase.Entity.FQN method), 305
method), 306	RootDirectory (Base.Project.Project attribute), 260
ReplacePattern (Compiler.ReplaceTask attribute), 281	RootDirectory (DataBase.Solution.VirtualProject at-
ReplacePattern (Parser.RulesCodeDOM.ReplaceStatemen	· · · · · · · · · · · · · · · · · · ·
attribute), 328	RootDirectory (ToolChain.Altera.Quartus.QuartusProject
ReplacePattern (Parser.RulesParser.ReplaceRuleMixIn	attribute), 377
attribute), 331	RootDirectory (ToolChain.Xilinx.ISE.ISEProject at-
ReplaceRuleMixIn (class in Parser.RulesParser), 331	tribute), 474
ReplaceStatement (class in Parser.RulesCodeDOM),	RootDirectory (ToolChain.Xilinx.Vivado.VivadoProject
328	attribute), 483
ReplaceTask (class in Compiler), 280	RS (DataBase.Config.Packages attribute), 289
ReportStatement (class in Parser.FilesCodeDOM), 321	Rule (class in Parser.RulesParser), 330
Repository (class in DataBase.Solution), 305	RulesFile (class in DataBase.Solution), 310
Result (DataBase.Entity.CocoTestbench attribute), 301	RulesFile (DataBase.Entity.CoreGeneratorNetlist at-
Result (DataBase.Entity.Testbench attribute), 300	tribute), 304
Result (DataBase.Entity.VHDLTestbench attribute),	RulesFile (DataBase.Entity.LatticeNetlist attribute),
301	303  PulosEila (DotaPasa Entity Notlist attributa) 201
reverse() (Base.Executable.CommandLineArgumentList	· · · · · · · · · · · · · · · · · · ·
method), 254 RevListParameters (ToolChain.Git.GitRevList at-	RulesFile (DataBase.Entity.QuartusNetlist attribute), 303
RevListParameters (ToolChain.Git.GitRevList attribute), 407	RulesFile (DataBase.Entity.VivadoNetlist attribute),
RevParseParameters (ToolChain.Git.GitRevParse at-	304
tribute), 406	RulesFile (DataBase.Entity.XstNetlist attribute), 302
RF (DataBase.Config.Packages attribute), 289	RulesParserMixIn (class in Parser.RulesParser), 331
RightChild (lib.CodeDOM.AndExpression attribute),	Run() (Compiler.Compiler method), 282
502	Run() (Compiler.ISECompiler.Compiler method), 267
RightChild (lib.CodeDOM.BinaryExpression at-	Run() (Compiler.LSECompiler.Compiler method), 269
tribute), 499	Run() (Compiler.QuartusCompiler.Compiler method),
RightChild (lib.CodeDOM.CompareExpression at-	271
tribute), 500	Run() (Compiler.VivadoCompiler.Compiler method),
RightChild (lib.CodeDOM.EqualExpression attribute),	273
500	Run() (Compiler.XCICompiler.Compiler method), 274
$Right Child \ (lib. Code DOM. Greater Than Equal Expression$	

276	method), 350
Run() (Compiler.XSTCompiler.Compiler method), 278	
Run() (lib.pyAttribute.ArgParseAttributes.ArgParseMixir	
method), 519	363
Run() (Simulator.ActiveHDLSimulator.Simulator	
method), 333	(ToolChain.Aldec.RivieraPRO.Configuration
Run() (Simulator.CocotbSimulator.Simulator method),	method), 356
334	RunPostConfigurationTasks()
Run() (Simulator.GHDLSimulator.Simulator method),	(ToolChain.Altera.Configuration method),
335	380
Run() (Simulator.ISESimulator.Simulator method), 337	RunPostConfigurationTasks()
Run() (Simulator.ModelSimSimulator.Simulator	(ToolChain.Altera.ModelSim.AlteraEditionConfiguration
method), 338	method), 368
Run() (Simulator.QuestaSimulator.Simulator method),	RunPostConfigurationTasks()
340	(ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration
	=
Run() (Simulator.Simulator method), 346	method), 370
Run() (Simulator.VivadoSimulator.Simulator method),	RunPostConfigurationTasks()
342	(ToolChain.Altera.ModelSim.Configuration
Run() (ToolChain.GHDL.GHDLRun method), 394	method), 366
RunAll() (Compiler.ISECompiler.Compiler method),	RunPostConfigurationTasks()
267	(ToolChain.Altera.Quartus.Configuration
RunAll() (Compiler.LSECompiler.Compiler method),	method), 374
269	RunPostConfigurationTasks()
RunAll() (Compiler.QuartusCompiler.Compiler	(ToolChain.Configuration method), 490
method), 271	RunPostConfigurationTasks()
RunAll() (Compiler.VivadoCompiler.Compiler	(ToolChain.GHDL.Configuration method),
method), 273	383
RunAll() (Compiler.XCICompiler.Compiler method),	RunPostConfigurationTasks()
274	
_, .	(ToolChain.Git.Configuration method),
RunAll() (Compiler.XCOCompiler.Compiler method),	403
276	RunPostConfigurationTasks()
RunAll() (Compiler.XSTCompiler.Compiler method),	(ToolChain.GTKWave.Configuration
278	method), 400
RunAll() (Simulator.ActiveHDLSimulator.Simulator	
method), 333	(ToolChain.Intel.Configuration method),
RunAll() (Simulator.CocotbSimulator.Simulator	424
method), 334	RunPostConfigurationTasks()
RunAll() (Simulator.GHDLSimulator.Simulator	(ToolChain.Intel.ModelSim.Configuration
method), 336	method), 413
RunAll() (Simulator.ISESimulator.Simulator method),	RunPostConfigurationTasks()
337	(ToolChain.Intel.ModelSim.IntelEditionConfiguration
RunAll() (Simulator.ModelSimSimulator.Simulator	method), 415
method), 339	RunPostConfigurationTasks()
RunAll() (Simulator.QuestaSimulator.Simulator	(ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
method), 340	method), 418
RunAll() (Simulator.Simulator method), 346	RunPostConfigurationTasks()
RunAll() (Simulator.VivadoSimulator.Simulator	(ToolChain.Intel.Quartus.Configuration
method), 342	method), 421
RunCocotb() (ToolChain.GNU.Make method), 397	RunPostConfigurationTasks()
RunOptions (ToolChain.GHDL.GHDL attribute), 386	(ToolChain.Lattice.Configuration method),
RunOptions (ToolChain.GHDL.GHDLAnalyze at-	434
tribute), 389	RunPostConfigurationTasks()
RunOptions (ToolChain.GHDL.GHDLElaborate	(ToolChain.Lattice.Diamond.Configuration
attribute), 392	method), 427
RunOptions (ToolChain.GHDL.GHDLRun attribute),	RunPostConfigurationTasks()
395	(ToolChain.Lattice.Synplify.Configuration
RunPostConfigurationTasks()	method), 431
(ToolChain Aldec ActiveHDL Configuration	

(ToolChain.Mentor.Configuration method), 459	SectionName (ToolChain.Aldec.Configuration attribute), 363
RunPostConfigurationTasks()	SectionName (ToolChain.Aldec.RivieraPRO.Configuration
(ToolChain.Mentor.ModelSim.Configuration	attribute), 356
method), 437	SectionName (ToolChain.Altera.Configuration at-
RunPostConfigurationTasks()	tribute), 380
	on Street in the Cool Chain. Altera. Model Sim. Altera Edition Configuration
method), 440	attribute), 368
RunPostConfigurationTasks()	SectionName (ToolChain.Altera.ModelSim.AlteraStarterEditionConfigur
(ToolChain.Mentor.ModelSim.ModelSimSE32	
method), 443	SectionName (ToolChain.Altera.ModelSim.Configuration
RunPostConfigurationTasks()	attribute), 366
(ToolChain.Mentor.ModelSim.ModelSimSE64	Concligual Name (Tool Chain. Altera. Quartus. Configuration
method), 445	attribute), 374
RunPostConfigurationTasks()	SectionName (ToolChain.Configuration attribute), 489
(ToolChain.Mentor.QuestaSim.Configuration	SectionName (ToolChain.GHDL.Configuration at-
method), 456	tribute), 383
RunPostConfigurationTasks()	SectionName (ToolChain.Git.Configuration attribute),
(ToolChain.PoC.Configuration method),	404
460	SectionName (ToolChain.GTKWave.Configuration at-
RunPostConfigurationTasks()	tribute), 400
(ToolChain.Synopsys.Configuration	SectionName (ToolChain.Intel.Configuration attribute), 424
method), 463	·-·
RunPostConfigurationTasks() (ToolChain.ToolConfiguration method),	SectionName (ToolChain.Intel.ModelSim.Configuration attribute), 413
(1001Chain. 1001Configuration fliethod),	SectionName (ToolChain.Intel.ModelSim.IntelEditionConfiguration
RunPostConfigurationTasks()	attribute), 415
(ToolChain.VendorConfiguration method),	SectionName (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
492	attribute), 418
RunPostConfigurationTasks()	SectionName (ToolChain.Intel.Quartus.Configuration
(ToolChain.Xilinx.Configuration method),	attribute), 421
486	SectionName (ToolChain.Lattice.Configuration at-
RunPostConfigurationTasks()	tribute), 434
(ToolChain.Xilinx.ISE.Configuration	SectionName (ToolChain.Lattice.Diamond.Configuration
method), 468	attribute), 427
RunPostConfigurationTasks()	SectionName (ToolChain.Lattice.Synplify.Configuration
(ToolChain.Xilinx.Vivado.Configuration	attribute), 431
method), 477	SectionName (ToolChain.Mentor.Configuration at-
S	tribute), 459
	SectionName (ToolChain.Mentor.ModelSim.Configuration
Save() (ToolChain.Altera.Quartus.QuartusProject	attribute), 438
method), 377	SectionName (ToolChain.Mentor.ModelSim.ModelSimPEConfiguration
SaveAndReloadPoCConfiguration() (Base.IHost	attribute), 440 SectionName (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration)
method), 266	attribute), 443
SDCSourceFileMixIn (class in Parser.FilesParser), 325	SectionName (ToolChain.Mentor.ModelSim.ModelSimSE64Configuration)
SDCStatement (class in Parser.FilesCodeDOM), 320 SearchPattern (Compiler.ReplaceTask attribute), 281	attribute), 445
SearchPottern (Parser Pulas Code DOM Penlace Statement	SectionName (ToolChain.Mentor.QuestaSim.Configuration
attribute), 328	attribute), 456
SearchPattern (Parser.RulesParser.ReplaceRuleMixIn	SectionName (ToolChain.PoC.Configuration attribute),
attribute), 331	461
SECTCRE (lib.ExtendedConfigParser.ExtendedConfigPa	rSectionName (ToolChain.Synopsys.Configuration at-
attribute), 508	tribute), 463
Section (ToolChain.EditionDescription attribute), 495	SectionName (ToolChain.ToolConfiguration attribute),
SectionName (Parser.FilesCodeDOM.InterpolateLiteral	494
attribute), 321	SectionName (ToolChain.VendorConfiguration at-
$Section Name\ (Tool Chain. Aldec. Active HDL. Configuration of the con$	tribute), 492
attribute), 350	SectionName (ToolChain.Xilinx.Configuration at-

tribute), 486 SendBoundary() (Base.Executable.Executable SectionName (ToolChain.Xilinx.ISE.Configuration atmethod), 255 tribute), 468 SendBoundary() (ToolChain.Aldec.ActiveHDL.VHDLCompiler SectionName (ToolChain.Xilinx.Vivado.Configuration method), 353 attribute), 477 SendBoundary() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool sections() (lib.ExtendedConfigParser.ExtendedConfigParser method), 352 method), 510 SendBoundary() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimular Select() (ToolChain.Mentor.ModelSim.Selector method), 354 SendBoundary() (ToolChain.Aldec.RivieraPRO.VHDLCompiler method), 446 Selector (class in ToolChain.Mentor.ModelSim), 446 method), 360 Send() (Base.Executable.Executable method), 255 SendBoundary() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool Send() (ToolChain.Aldec.ActiveHDL.VHDLCompiler method), 358 SendBoundary() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 353 method), 361 Send() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool method), 352 SendBoundary() (ToolChain.Altera.Quartus.Map Send() (ToolChain.Aldec.ActiveHDL.VHDLStandaloneSimulator method), 376 method), 354 SendBoundary() (ToolChain.Altera.Quartus.TclShell method), 377 Send() (ToolChain.Aldec.RivieraPRO.VHDLCompiler SendBoundary() (ToolChain.GHDL.GHDL method), method), 360 Send() (ToolChain.Aldec.RivieraPRO.VHDLLibraryTool 387 method), 358 SendBoundary() (ToolChain.GHDL.GHDLAnalyze Send() (ToolChain.Aldec.RivieraPRO.VHDLSimulator method), 389 method), 361 SendBoundary() (ToolChain.GHDL.GHDLElaborate Send() (ToolChain.Altera.Quartus.Map method), 376 method), 392 (ToolChain.GHDL.GHDLRun Send() (ToolChain.Altera.Quartus.TclShell method), SendBoundary() method), 395 Send() (ToolChain.GHDL.GHDL method), 387 SendBoundary() (ToolChain.Git.GitConfig method), (ToolChain.GHDL.GHDLAnalyze method), Send() SendBoundary() (ToolChain.Git.GitDescribe method), Send() (ToolChain.GHDL.GHDLElaborate method), SendBoundary() (ToolChain.Git.GitRevList method), Send() (ToolChain.GHDL.GHDLRun method), 395 Send() (ToolChain.Git.GitConfig method), 410 SendBoundary() (ToolChain.Git.GitRevParse method), Send() (ToolChain.Git.GitDescribe method), 409 Send() (ToolChain.Git.GitRevList method), 408 SendBoundary() (ToolChain.Git.GitSCM method), 406 Send() (ToolChain.Git.GitRevParse method), 407 SendBoundary() (ToolChain.GNU.Make method), 398 (Tool Chain. GTKW ave. GTKW aveSend() (ToolChain.Git.GitSCM method), 406 SendBoundary() Send() (ToolChain.GNU.Make method), 398 method), 402 Send() (ToolChain.GTKWave.GTKWave method), 402 SendBoundary() (ToolChain.Intel.Quartus.Map Send() (ToolChain.Intel.Quartus.Map method), 422 method), 422 (ToolChain.Lattice.Diamond.Synth method), SendBoundary() Send() (ToolChain.Lattice.Diamond.Synth 429 method), 429 Send() (ToolChain.Mentor.ModelSim.VHDLCompiler SendBoundary() (ToolChain.Mentor.ModelSim.VHDLCompiler method), 451 method), 451 Send() (ToolChain.Mentor.ModelSim.VHDLLibraryTool SendBoundary() (ToolChain.Mentor.ModelSim.VHDLLibraryTool method), 448 method), 448 Send() (ToolChain.Mentor.ModelSim.VHDLSimulator SendBoundary() (ToolChain.Mentor.ModelSim.VHDLSimulator method), 454 method), 454 Send() (ToolChain. Windows. Cmd method), 465 SendBoundary() (ToolChain.Windows.Cmd method), Send() (ToolChain.Xilinx.ISE.CoreGenerator method), 465 SendBoundary() (ToolChain.Xilinx.ISE.CoreGenerator Send() (ToolChain.Xilinx.ISE.Fuse method), 470 method), 473 Send() (ToolChain.Xilinx.ISE.ISESimulator method), SendBoundary() (ToolChain.Xilinx.ISE.Fuse method), 470 Send() (ToolChain.Xilinx.ISE.Xst method), 472 SendBoundary() (ToolChain.Xilinx.ISE.ISESimulator Send() (ToolChain.Xilinx.Vivado.Synth method), 482 method), 471 Send() (ToolChain.Xilinx.Vivado.XElab method), 480 SendBoundary() (ToolChain.Xilinx.ISE.Xst method), Send() (ToolChain.Xilinx.Vivado.XSim method), 481 472

SendBoundary() (ToolChain.Xilinx.Vivado.Synth method), 482	Simulator (class in Simulator.ModelSimSimulator), 338
SendBoundary() (ToolChain.Xilinx.Vivado.XElab method), 480	Simulator (class in Simulator.QuestaSimulator), 340 Simulator (class in Simulator.VivadoSimulator), 341
SendBoundary() (ToolChain.Xilinx.Vivado.XSim method), 481	Simulator (module), 332
**	Simulator Adapters  Pro compilation 55
Series (DataBase.Config.Device attribute), 290	Pre-compilation, 55
set() (lib.ExtendedConfigParser.ExtendedConfigParser	Simulator.ActiveHDLSimulator (module), 332
method), 510	Simulator.CocotbSimulator (module), 333
setdefault() (lib.ExtendedConfigParser.ExtendedConf	
method), 510	Simulator.ISESimulator (module), 337
setdefault() (lib.ExtendedConfigParser.ExtendedSectionF	
method), 507	Simulator.QuestaSimulator (module), 340
SettingsFile (class in Base.Project), 263	Simulator.RivieraPROSimulator (module), 341
Severity (Base.Logging.LogEntry attribute), 256	Simulator.VivadoSimulator (module), 341
Severity (class in Base.Logging), 256	SimulatorException, 343
Shared (class in Base.Shared), 265	SimulatorFilter() (in module ToolChain.Xilinx.ISE),
ShortCommandArgument (class in Base.Executable),	475
246	SimulatorFilter() (in module ToolChain.Xilinx.Vivado),
ShortFlagArgument (class in Base.Executable), 248	484
ShortName (DataBase.Config.Device attribute), 290	SkipableCommonException, 243
ShortTupleArgument (class in Base.Executable), 253	SkipableCompilerException, 280
ShortValuedFlagArgument (class in Base.Executable),	SkipableException, 243
250	SkipableSimulatorException, 343
ShortValuedFlagListArgument (class in	SkipConfigurationException, 488
Base.Executable), 251	Solution (class in DataBase.Solution), 306
Simulate (Simulator.SimulationState attribute), 345	SolutionNames (DataBase.Solution.Repository at-
Simulate() (ToolChain.Aldec.ActiveHDL.VHDLStandale	oneSimulat <b>t</b> mibute), 306
method), 353	Solutions (DataBase.Solution.Repository attribute),
Simulate() (ToolChain.Aldec.RivieraPRO.VHDLSimulate	or 306
method), 360	sort() (Base.Executable.CommandLineArgumentList
Simulate() (ToolChain.Mentor.ModelSim.VHDLSimulat	or method), 254
method), 453	Source (DataBase.Entity.EntityTypes attribute), 291
Simulate() (ToolChain.Xilinx.ISE.ISESimulator	SourceCodePosition (class in lib.Parser), 513
method), 471	SourceFile (class in Base.Project), 263
Simulate() (ToolChain.Xilinx.Vivado.XSim method),	SourcePath (Compiler.CopyTask attribute), 280
481	SourcePath (Parser.RulesCodeDOM.CopyStatement at-
Simulation (Base.Project.Environment attribute), 259	tribute), 328
SimulationError (DataBase.TestCase.SimulationStatus	SourcePath (Parser.RulesParser.CopyRuleMixIn
attribute), 311	attribute), 331
SimulationFailed (DataBase.TestCase.SimulationStatus	SpaceChars (lib.Parser.Tokenizer.TokenKind attribute),
attribute), 311	515
SimulationGUIRun (DataBase.TestCase.SimulationStatu	
attribute), 311	Spartan (DataBase.Config.XilinxFamilies attribute),
SimulationNoAsserts (DataBase.TestCase.SimulationSta	1 ,
attribute), 311	Spartan3 (DataBase.Config.XilinxDevices attribute),
SimulationResult (class in Simulator), 345	287
SimulationState (class in Simulator), 344	Spartan6 (DataBase.Config.XilinxDevices attribute),
SimulationStatus (class in DataBase.TestCase), 311	287
SimulationSteps (class in Simulator), 344	SpeedGrade (DataBase.Config.Device attribute), 290
=	S SpeedGrade (ToolChain.Lattice.Diamond.SynthesisArgumentFile
attribute), 311	attribute), 429
Simulator (class in Simulator), 345	ST (DataBase.Config.AlteraSubTypes attribute), 288
Simulator (class in Simulator), 343 Simulator (class in Simulator.ActiveHDLSimulator),	StandardEdition (ToolChain.Aldec.ActiveHDL.ActiveHDLEditions
332	
	attribute), 348 Standard Edition (Tool Chain Aldea Active HDL Aldea Active HDL Editions
Simulator (class in Simulator CocotbSimulator), 333	StandardEdition (ToolChain.Aldec.ActiveHDL.AldecActiveHDLEditions
Simulator (class in Simulator GHDLSimulator), 335 Simulator (class in Simulator ISESimulator), 337	attribute), 348 StartOfDocumentToken (class in lib Parser), 514

```
StartProcess() (Base.Executable.Executable method),
                                                                method), 481
                                                      StartTime (DataBase.TestCase.SuiteMixIn attribute),
StartProcess() (ToolChain.Aldec.ActiveHDL.VHDLCompiler
                                                                313
         method), 353
                                                       StartTime
                                                                    (DataBase.TestCase.SynthesisSuite
StartProcess() (ToolChain.Aldec.ActiveHDL.VHDLLibraryTool
                                                                tribute), 314
         method), 352
                                                      StartTime (DataBase.TestCase.TestSuite attribute), 314
StartProcess() \ (ToolChain.Aldec.Active HDL.VHDLS tand \textbf{Shart} \textbf{ASinculation} \ at a Base. Test Case. Suite MixIn method), \\
         method), 354
                                                                313
StartProcess() (ToolChain.Aldec.RivieraPRO.VHDLComplantTimer() (DataBase.TestCase.Synthesis method),
         method), 360
                                                                315
StartProcess() (ToolChain.Aldec.RivieraPRO.VHDLLibraSyaTroTimer()
                                                                          (DataBase.TestCase.SynthesisSuite
                                                                method), 314
         method), 358
StartProcess() (ToolChain.Aldec.RivieraPRO.VHDLSimuStartTimer()
                                                                    (DataBase.TestCase.TestBase method),
                                                                314
         method), 361
                                                      StartTimer() (DataBase.TestCase TestCase method),
StartProcess()
                      (ToolChain.Altera.Quartus.Map
         method), 376
                                                                315
StartProcess()
                  (ToolChain.Altera.Quartus.TclShell
                                                      StartTimer() (DataBase.TestCase.TestSuite method),
         method), 377
                                                                314
StartProcess() (ToolChain.GHDL.GHDL method), 387
                                                       StarWildCard (class in DataBase.Entity), 297
                                                      State (ToolChain.Aldec.ActiveHDL.Configuration at-
StartProcess()
                   (ToolChain.GHDL.GHDLAnalyze
         method), 389
                                                                tribute), 350
StartProcess()
                                                      State (ToolChain.Aldec.Configuration attribute), 363
                  (ToolChain.GHDL.GHDLElaborate
         method), 392
                                                       State (ToolChain.Aldec.RivieraPRO.Configuration at-
StartProcess() (ToolChain.GHDL.GHDLRun method),
                                                                tribute), 356
         395
                                                      State (ToolChain.Altera.Configuration attribute), 380
StartProcess() (ToolChain.Git.GitConfig method), 410
                                                      State (ToolChain.Altera.ModelSim.AlteraEditionConfiguration
StartProcess() (ToolChain.Git.GitDescribe method),
                                                                attribute), 368
                                                      State (ToolChain.Altera.ModelSim.AlteraStarterEditionConfiguration
StartProcess() (ToolChain.Git.GitRevList method), 408
                                                                attribute), 371
StartProcess() (ToolChain.Git.GitRevParse method),
                                                      State (ToolChain.Altera.ModelSim.Configuration at-
         407
                                                                tribute), 366
StartProcess() (ToolChain.Git.GitSCM method), 406
                                                       State
                                                               (ToolChain.Altera.Quartus.Configuration
StartProcess() (ToolChain.GNU.Make method), 398
                                                                tribute), 374
StartProcess()
                    (ToolChain.GTKWave.GTKWave
                                                      State (ToolChain.Configuration attribute), 489
                                                       State (ToolChain.GHDL.Configuration attribute), 383
StartProcess() (ToolChain.Intel.Quartus.Map method),
                                                      State (ToolChain.Git.Configuration attribute), 404
         422
                                                       State (ToolChain.GTKWave.Configuration attribute),
StartProcess()
                                                                400
                   (ToolChain.Lattice.Diamond.Synth
         method), 429
                                                       State (ToolChain.Intel.Configuration attribute), 425
StartProcess() (ToolChain.Mentor.ModelSim.VHDLCompState
                                                             (ToolChain.Intel.ModelSim.Configuration at-
         method), 451
                                                                tribute), 413
StartProcess() (ToolChain.Mentor.ModelSim.VHDLLibraStateo(ToolChain.Intel.ModelSim.IntelEditionConfiguration
                                                                attribute), 415
         method), 448
StartProcess() (ToolChain.Mentor.ModelSim.VHDLSimuSutatte (ToolChain.Intel.ModelSim.IntelStarterEditionConfiguration
         method), 454
                                                                attribute), 418
StartProcess() (ToolChain.Windows.Cmd method), 465
                                                      State (ToolChain.Intel.Quartus.Configuration attribute),
                (Tool Chain. Xilinx. ISE. Core Generator\\
StartProcess()
         method), 473
                                                      State (ToolChain.Lattice.Configuration attribute), 434
StartProcess() (ToolChain.Xilinx.ISE.Fuse method),
                                                      State (ToolChain.Lattice.Diamond.Configuration at-
         470
                                                                tribute), 427
StartProcess()
                 (ToolChain.Xilinx.ISE.ISESimulator
                                                                   (ToolChain.Lattice.Synplify.Configuration
                                                      State
         method), 471
                                                                attribute), 431
StartProcess() (ToolChain.Xilinx.ISE.Xst method), 472
                                                       State (ToolChain.Mentor.Configuration attribute), 459
StartProcess()
                     (ToolChain.Xilinx.Vivado.Synth
                                                      State (ToolChain.Mentor.ModelSim.Configuration at-
         method), 483
                                                                tribute), 438
                     (ToolChain.Xilinx.Vivado.XElab
StartProcess()
                                                      State \ (Tool Chain. Mentor. Model Sim. Model Sim PEC on figuration
         method), 480
                                                                attribute), 440
StartProcess()
                     (ToolChain.Xilinx.Vivado.XSim
                                                      State (ToolChain.Mentor.ModelSim.ModelSimSE32Configuration
```

attribute), 443	Stratix4 (DataBase.Config.AlteraDevices attribute),
State (ToolChain.Mentor.ModelSim.ModelSimSE64Cont	
attribute), 445 State (ToolChain.Mentor.QuestaSim.Configuration at-	Stratix5 (DataBase.Config.AlteraDevices attribute), 286
tribute), 456	StringArgument (class in Base.Executable), 247
State (ToolChain.PoC.Configuration attribute), 461	StringListArgument (class in Base.Executable), 247
State (ToolChain.Synopsys.Configuration attribute),	StringLiteral (class in lib.CodeDOM), 503
463	StringToken (class in lib.Parser), 515
State (ToolChain.ToolConfiguration attribute), 494	Student Edition  (Tool Chain. Aldec. Active HDL. Aldec Active HDL Editions
State (ToolChain.VendorConfiguration attribute), 492	attribute), 348
State (ToolChain.Xilinx.Configuration attribute), 486	SubDirectoryExpression (class in
State (ToolChain.Xilinx.ISE.Configuration attribute), 468	Parser.FilesCodeDOM), 318 SubParsers (lib.pyAttribute.ArgParseAttributes.ArgParseMixin
State (ToolChain.Xilinx.Vivado.Configuration at-	attribute), 519
tribute), 477	SubTypes (class in DataBase.Config), 287
Statement (class in lib.CodeDOM), 504	Success (Compiler.CompileResult attribute), 282
Statements (lib.CodeDOM.BlockStatement attribute),	SuccessCount (DataBase.TestCase.SynthesisGroup at-
504	tribute), 313
Statements (lib.CodeDOM.ConditionalBlockStatement	SuccessCount (DataBase.TestCase.SynthesisSuite at-
attribute), 504 Statements (Parser.FilesCodeDOM.Document at-	tribute), 314 SuiteMixIn (class in DataBase.TestCase), 313
Statements (Parser.FilesCodeDOM.Document attribute), 323	SuperToken (class in lib.Parser), 514
Statements (Parser.FilesCodeDOM.ElseIfStatement at-	Supported Simulators
tribute), 323	Pre-compilation, 50
Statements (Parser.FilesCodeDOM.ElseStatement at-	SwitchArgumentAttribute (class in
tribute), 323	lib.pyAttribute.ArgParseAttributes), 518
Statements (Parser.FilesCodeDOM.IfStatement at-	SX (DataBase.Config.AlteraSubTypes attribute), 288
tribute), 322 Statements (Person Pulse Code DOM Decument) et	SXT (DataBase.Config.XilinxSubTypes attribute), 289
Statements (Parser.RulesCodeDOM.Document attribute), 330	SynopsysDesignConstraintFile (class in ToolChain.Synopsys), 464
Statements (Parser.RulesCodeDOM.FileStatement at-	SynopsysException, 462
tribute), 329	SynplifyException, 430
$Statements \ (Parser. Rules Code DOM. Post Process Rules Statements) \\$	tSynetht (class in ToolChain.Lattice.Diamond), 428
attribute), 330	Synth (class in ToolChain.Xilinx.Vivado), 481
Statements (Parser.RulesCodeDOM.PreProcessRulesStat	· ·
attribute), 329	ToolChain.Lattice.Diamond), 428
Statements (Parser.RulesCodeDOM.ProcessRulesBlockS attribute), 329	takymusin.xecutable (class in ToolChain.Xiinx.vivado), 482
Status (DataBase.TestCase.Synthesis attribute), 315	Synth.SwitchLogFile (class in
Status (DataBase.TestCase.TestBase attribute), 314	ToolChain.Xilinx.Vivado), 482
Status (DataBase.TestCase.TestCase attribute), 315	Synth.SwitchMode (class in ToolChain.Xilinx.Vivado),
StopTimer() (DataBase.TestCase.SuiteMixIn method),	482
313	Synth.SwitchProjectFile (class in
StopTimer() (DataBase.TestCase.Synthesis method),	ToolChain.Lattice.Diamond), 428
315 StopTimer() (DataBase.TestCase.SynthesisSuite	Synth.SwitchSourceFile (class in ToolChain.Xilinx.Vivado), 482
StopTimer() (DataBase.TestCase.SynthesisSuite method), 314	Synthesis (Base.Project.Environment attribute), 259
StopTimer() (DataBase.TestCase.TestBase method),	Synthesis (class in DataBase.TestCase), 315
314	SynthesisArgumentFile (class in
StopTimer() (DataBase.TestCase.TestCase method),	ToolChain.Lattice.Diamond), 429
315	Synthesises (DataBase.TestCase.SynthesisGroup at-
StopTimer() (DataBase.TestCase.TestSuite method),	tribute), 313
314 Strativ (DataPasa Config AlteraFamilies attribute) 285	Synthesises (DataBase.TestCase.SynthesisSuite at-
Stratix (DataBase.Config.AlteraFamilies attribute), 285 Stratix10 (DataBase.Config.AlteraDevices attribute),	tribute), 314 SynthesisGroup (class in DataBase.TestCase), 312
286	SynthesisSuite (class in DataBase.TestCase), 312
Stratix2 (DataBase.Config.AlteraDevices attribute),	SystemError (DataBase.TestCase.CompileStatus
286	attribute), 311

SystemError (DataBase.TestCase.SimulationStatus at-	Terminate() (ToolChain.Xilinx.ISE.ISESimulator
tribute), 311	method), 471
<del>-</del>	Terminate() (ToolChain.Xilinx.ISE.Xst method), 472
T	Terminate() (ToolChain.Xilinx.Vivado.Synth method),
T (DataBase.Config.XilinxSubTypes attribute), 289	483
T_SORTNET_IMPL (C type), 188	Terminate() (ToolChain.Xilinx.Vivado.XElab method),
TclFile (DataBase.Entity.VivadoNetlist attribute), 304	480
TclShell (class in ToolChain.Altera.Quartus), 376	Terminate() (ToolChain.Xilinx.Vivado.XSim method),
TclShell.Executable (class in	481
ToolChain.Altera.Quartus), 376	TestBase (class in DataBase.TestCase), 314
TclShell.SwitchShell (class in	Testbench (class in DataBase.Entity), 300
ToolChain.Altera.Quartus), 376	Testbench (DataBase.Entity.EntityTypes attribute), 291
	Testbench (DataBase.TestCase.TestCase attribute), 315
Terminate() (Base.Executable.Executable method), 255 Terminate() (ToolChain.Aldec.ActiveHDL.VHDLCompi	
	298
method), 353	
Terminate() (ToolChain.Aldec.ActiveHDL.VHDLLibrary	
method), 352	297
Terminate() (ToolChain.Aldec.ActiveHDL.VHDLStanda	lage manages (DataBase. Entity. Wild Card attribute), 296
method), 354	TestbenchKind (class in DataBase.Entity), 292
Terminate() (ToolChain.Aldec.RivieraPRO.VHDLCompi	lieestCase (class in DataBase. TestCase), 315
method), 360	TestCases (DataBase.TestCase.TestGroup attribute),
Terminate() (ToolChain.Aldec.RivieraPRO.VHDLLibrar	
method), 358	TestCases (DataBase.TestCase.TestSuite attribute), 314
Terminate() (ToolChain.Aldec.RivieraPRO.VHDLSimula	atTestGroup (class in DataBase.TestCase), 312
method), 361	TestGroup (DataBase.TestCase.Synthesis attribute),
Terminate() (ToolChain.Altera.Quartus.Map method),	315
376	TestGroup (DataBase.TestCase.TestBase attribute), 314
Terminate() (ToolChain.Altera.Quartus.TclShell	TestGroup (DataBase.TestCase.TestCase attribute), 315
method), 377	TestSuite (class in DataBase.TestCase), 313
Terminate() (ToolChain.GHDL.GHDL method), 387	TestSuite (Simulator.ActiveHDLSimulator.Simulator
Terminate() (ToolChain.GHDL.GHDLAnalyze	attribute), 333
method), 390	TestSuite (Simulator.CocotbSimulator.Simulator
Terminate() (ToolChain.GHDL.GHDLElaborate	attribute), 334
method), 393	TestSuite (Simulator.GHDLSimulator.Simulator
**	attribute), 336
Terminate() (ToolChain.GHDL.GHDLRun method),	TestSuite (Simulator.ISESimulator.Simulator attribute),
396	337
Terminate() (ToolChain.Git.GitConfig method), 410	
Terminate() (ToolChain.Git.GitDescribe method), 409	TestSuite (Simulator.ModelSimSimulator.Simulator at-
Terminate() (ToolChain.Git.GitRevList method), 408	tribute), 339
Terminate() (ToolChain.Git.GitRevParse method), 407	TestSuite (Simulator.QuestaSimulator.Simulator
Terminate() (ToolChain.Git.GitSCM method), 406	attribute), 340
Terminate() (ToolChain.GNU.Make method), 398	TestSuite (Simulator.Simulator attribute), 345
Terminate() (ToolChain.GTKWave.GTKWave	TestSuite (Simulator. Vivado Simulator. Simulator
method), 402	attribute), 342
Terminate() (ToolChain.Intel.Quartus.Map method),	Text (lib.CodeDOM.CommentLine attribute), 505
423	Third-Party Libraries, 202
Terminate() (ToolChain.Lattice.Diamond.Synth	Cocotb, 203
method), 429	OSVVM, 203
Terminate() (ToolChain.Mentor.ModelSim.VHDLCompi	
method), 451	UVVM, 203
Terminate() (ToolChain.Mentor.ModelSim.VHDLLibrary	yTool VUnit, 204
method), 448	to_simple_str() (Base.Project.FileTypes method), 259
Terminate() (ToolChain.Mentor.ModelSim.VHDLSimula	
method), 454	292
Terminate() (ToolChain.Windows.Cmd method), 465	to_simple_str() (DataBase.Entity.NetlistKind method),
Terminate() (ToolChain.Xilinx.ISE.CoreGenerator	294
method), 473	to_simple_str() (DataBase.Entity.TestbenchKind
Terminate() (ToolChain Xilinx ISE Fuse method) 470	
TOTAL MARKET CHOOK AIGHT, A HIHA, LOTE, PUSE THEIRIOGH 4/U	

to_simple_str() (Simulator.SimulationSteps method),	tribute), 274
344	TOOL_CHAIN (Compiler.XCOCompiler.Compiler at-
to_time() (in module Base.Shared), 266	tribute), 276
ToArgumentList() (Base.Executable.CommandLineArgu	
method), 254	tribute), 278
Token (class in lib.Parser), 514	TOOL_CHAIN (Simula-
Tokenizer (class in lib.Parser), 515	tor.ActiveHDLSimulator.Simulator at-
Tokenizer.TokenKind (class in lib.Parser), 515	tribute), 332
Tool (Base.Project.Project attribute), 261	$TOOL\_CHAIN\ (Simulator.CocotbSimulator.Simulator$
TOOL (Base.Shared.Shared attribute), 265	attribute), 334
Tool (class in Base.Project), 259	$TOOL\_CHAIN\ (Simulator.GHDLSimulator.Simulator$
TOOL (Compiler.Compiler attribute), 283	attribute), 335
TOOL (Compiler.ISECompiler.Compiler attribute),	TOOL_CHAIN (Simulator.ISESimulator.Simulator at-
267	tribute), 337
TOOL (Compiler.LSECompiler.Compiler attribute),	TOOL_CHAIN (Simula-
269	tor.ModelSimSimulator.Simulator attribute),
TOOL (Compiler.QuartusCompiler.Compiler attribute),	338
271	TOOL_CHAIN (Simulator.QuestaSimulator.Simulator
TOOL (Compiler.VivadoCompiler.Compiler attribute),	attribute), 340
272	TOOL_CHAIN (Simulator.Simulator attribute), 346
TOOL (Compiler.XCICompiler.Compiler attribute),	TOOL_CHAIN (Simulator.VivadoSimulator.Simulator
274	attribute), 341
TOOL (Compiler.XCOCompiler.Compiler attribute),	ToolChain (Base.Project.Project attribute), 260
276	ToolChain (class in Base.Project), 259
TOOL (Compiler.XSTCompiler.Compiler attribute), 278	ToolChain (DataBase.Solution.VirtualProject attribute), 309
Tool (DataBase.Solution.VirtualProject attribute), 309	ToolChain (module), 347
TOOL (Simulator.ActiveHDLSimulator.Simulator at-	ToolChain (ToolChain.Altera.Quartus.QuartusProject
tribute), 332	attribute), 378
TOOL (Simulator.CocotbSimulator.Simulator at-	ToolChain (ToolChain.Xilinx.ISE.ISEProject attribute),
tribute), 334	474
TOOL (Simulator.GHDLSimulator.Simulator at-	ToolChain (ToolChain.Xilinx.Vivado.VivadoProject at-
tribute), 335	tribute), 483
TOOL (Simulator.ISESimulator.Simulator attribute),	ToolChain.Aldec (module), 347
337	ToolChain.Aldec.ActiveHDL (module), 347
TOOL (Simulator.ModelSimSimulator.Simulator at-	ToolChain.Aldec.RivieraPRO (module), 354
tribute), 338	ToolChain.Altera (module), 363
TOOL (Simulator.QuestaSimulator.Simulator at-	ToolChain.Altera.ModelSim (module), 364
tribute), 340	ToolChain.Altera.Quartus (module), 372
TOOL (Simulator.Simulator attribute), 346	ToolChain.GHDL (module), 381
TOOL (Simulator.VivadoSimulator.Simulator at-	ToolChain.Git (module), 402
tribute), 341	ToolChain.GNU (module), 397
Tool (ToolChain.Altera.Quartus.QuartusProject at-	ToolChain.GTKWave (module), 398
tribute), 378	ToolChain.Intel (module), 411
Tool (ToolChain.Xilinx.ISE.ISEProject attribute), 474	ToolChain.Intel.ModelSim (module), 411
Tool (ToolChain.Xilinx.Vivado.VivadoProject at-	ToolChain.Intel.Quartus (module), 419
tribute), 483	ToolChain.Lattice (module), 425
TOOL_CHAIN (Base.Shared.Shared attribute), 265	ToolChain.Lattice.ActiveHDL (module), 425
TOOL_CHAIN (Compiler.Compiler attribute), 283	ToolChain.Lattice.Diamond (module), 425
TOOL_CHAIN (Compiler.ISECompiler.Compiler at-	ToolChain.Lattice.Synplify (module), 430
tribute), 267	ToolChain.Mentor (module), 435
TOOL_CHAIN (Compiler.LSECompiler.Compiler at-	ToolChain.Mentor.ModelSim (module), 435
tribute), 269	ToolChain.Mentor.QuestaSim (module), 454
TOOL_CHAIN (Compiler.QuartusCompiler.Compiler	ToolChain.PoC (module), 459
attribute), 271	ToolChain.Synopsys (module), 462
TOOL_CHAIN (Compiler.VivadoCompiler.Compiler	ToolChain.Windows (module), 464
attribute), 272	ToolChain.Xilinx (module), 466
TOOL CHAIN (Compiler YCICompiler Compiler at	ToolChain Viliny ISE (module), 466

ToolChain.Xilinx.Vivado (module), 475	UnequalExpression (class in lib.CodeDOM), 500
ToolChainException, 487	Unknown (DataBase.Config.GenericDevices attribute),
ToolConfiguration (class in ToolChain), 492	286
ToolMixIn (class in ToolChain), 488	Unknown (DataBase.Config.GenericFamilies at-
ToolMixIn (class in ToolChain.Xilinx.Vivado), 478	tribute), 285
ToolName (ToolChain.Mentor.ModelSim.Selector attribute), 446	Unknown (DataBase.Config.GenericSubTypes attribute), 288
ToolName (ToolChain.ToolSelector attribute), 495	Unknown (DataBase.Config.Packages attribute), 289
ToolSelector (class in ToolChain), 495	Unknown (DataBase.Config.Vendors attribute), 284
TopLevel (DataBase.Entity.CocoTestbench attribute),	Unknown (DataBase.Entity.EntityTypes attribute), 291
301	Unknown (DataBase.Entity.Visibility attribute), 294
Top Level  (Tool Chain. Lattice. Diamond. Synthesis Argumont and	entiFilkenown (DataBase.TestCase.CompileStatus at-
attribute), 429	tribute), 311
TQG (DataBase.Config.Packages attribute), 289	Unknown (DataBase.TestCase.SimulationStatus
TryRun() (Compiler.Compiler method), 282	attribute), 311
TryRun() (Compiler.ISECompiler.Compiler method), 268	Unregister() (DataBase.Solution.Solution method), 306 update() (lib.ExtendedConfigParser.ExtendedConfigParser
TryRun() (Compiler.LSECompiler.Compiler method),	method), 510
270	update() (lib.ExtendedConfigParser.ExtendedSectionProxy
TryRun() (Compiler.QuartusCompiler.Compiler	method), 507
method), 271	$Update Cache () \ (lib. Extended Config Parser. Extended Interpolation$
TryRun() (Compiler.VivadoCompiler.Compiler	method), 507
method), 273	UpdateConfiguration() (ToolChain.Configurator
TryRun() (Compiler.XCICompiler.Compiler method),	method), 496
275	UpdateStatus() (DataBase.TestCase.Synthesis method),
TryRun() (Compiler.XCOCompiler.Compiler method),	315
277	UpdateStatus() (DataBase.TestCase.TestCase method),
TryRun() (Compiler.XSTCompiler.Compiler method),	315
278	UserConstraintFile (class in ToolChain.Xilinx.ISE),
TryRun() (Simulator.ActiveHDLSimulator.Simulator	474 UVVM
method), 333 TryRun() (Simulator.CocotbSimulator.Simulator	Pre-compilation, 54
method), 334	Third-Party Libraries, 203
TryRun() (Simulator.GHDLSimulator.Simulator	Time-1 arty Eloranes, 203
method), 336	V
TryRun() (Simulator.ISESimulator.Simulator method),	Value (Base.Executable.CommandArgument attribute),
337	246
TryRun() (Simulator.ModelSimSimulator.Simulator	Value (Base.Executable.ExecutableArgument at-
method), 339	tribute), 245
TryRun() (Simulator.QuestaSimulator.Simulator	Value (Base.Executable.FlagArgument attribute), 248
method), 340	Value (Base.Executable.LongCommandArgument at-
TryRun() (Simulator.Simulator method), 346	tribute), 246
TryRun() (Simulator.VivadoSimulator.Simulator	Value (Base.Executable.LongFlagArgument attribute),
method), 342	249
TryWrite() (Base.Logging.Logger method), 257 TupleArgument (class in Base.Executable), 252	Value (Base.Executable.LongTupleArgument at-
TXT (DataBase.Config.XilinxSubTypes attribute), 289	tribute), 253
1111 (Bumbuserconing, Himmouto Types autitoute), 209	Value (Base.Executable.LongValuedFlagArgument attribute), 250
U	Value (Base.Executable.LongValuedFlagListArgument
U (DataBase.Config.LatticeSubTypes attribute), 288	attribute), 252
U (DataBase.Config.Packages attribute), 289	Value (Base.Executable.PathArgument attribute), 248
UCFSourceFileMixIn (class in Parser.FilesParser), 325	Value (Base.Executable.ShortCommandArgument at-
UCFStatement (class in Parser.FilesCodeDOM), 320	tribute), 246
UM (DataBase.Config.LatticeSubTypes attribute), 288	Value (Base.Executable.ShortFlagArgument attribute),
UnaryExpression (class in lib.CodeDOM), 499	248
Unchanged (ToolChain.ChangeState attribute), 488	Value (Base.Executable.ShortTupleArgument at-
Unconfigured (ToolChain.ConfigurationState attribute),	tribute), 253

488

Value (Base.Executable.ShortValuedFlagArgument attribute), 250	Version (ToolChain.GHDL.GHDLAnalyze attribute), 390
Value (Base.Executable.ShortValuedFlagListArgument attribute), 251	Version (ToolChain.GHDL.GHDLElaborate attribute), 393
Value (Base.Executable.StringArgument attribute), 247	Version (ToolChain.GHDL.GHDLRun attribute), 396
Value (Base.Executable.StringListArgument attribute), 247	Version (ToolChain.GTKWave.GTKWave attribute), 401
Value (Base.Executable.TupleArgument attribute), 253	versionCheck() (lib.Functions.Exit class method), 511
Value (Base.Executable.ValuedFlagArgument attribute), 249	VhCompFilter() (in module ToolChain.Xilinx.ISE), 475
Value (Base.Executable.ValuedFlagListArgument attribute), 251	VHDL2002 (Base.Project.VHDLVersion attribute), 260 VHDL2008 (Base.Project.VHDLVersion attribute), 260
Value (Base.Executable.WindowsCommandArgument attribute), 247	VHDL87 (Base.Project.VHDLVersion attribute), 260 VHDL93 (Base.Project.VHDLVersion attribute), 260
Value (Base.Executable.WindowsFlagArgument attribute), 249	VHDL_VERSION (Base.Shared.Shared attribute), 265 VHDL_VERSION (Compiler.Compiler attribute), 282
Value (Base.Executable.WindowsTupleArgument attribute), 254	VHDL_VERSION (Compiler.ISECompiler.Compiler attribute), 268
Value (Base.Executable.WindowsValuedFlagArgument	VHDL_VERSION (Compiler.LSECompiler.Compiler
attribute), 251 Value (Base.Executable.WindowsValuedFlagListArgume	attribute), 270 nVHDL_VERSION (Com-
attribute), 252	piler.QuartusCompiler.Compiler attribute),
Value (lib.CodeDOM.IntegerLiteral attribute), 504	272
Value (lib.CodeDOM.StringLiteral attribute), 503	VHDL_VERSION (Com-
value (lib.Parser.EmptyChoiseParserResult attribute), 513	piler.VivadoCompiler.Compiler attribute), 273
value (lib.Parser.GreedyMatchingParserResult attribute), 513	VHDL_VERSION (Compiler.XCICompiler.Compiler attribute), 275
value (lib.Parser.MatchingParserResult attribute), 513	VHDL_VERSION (Compiler.XCOCompiler.Compiler
value (lib.Parser.MismatchingParserResult attribute), 513	attribute), 277 VHDL_VERSION (Compiler.XSTCompiler.Compiler
ValuedFlagArgument (class in Base.Executable), 249	attribute), 279
ValuedFlagListArgument (class in Base.Executable),	VHDL_VERSION (Simula-
251	tor.ActiveHDLSimulator.Simulator at-
ValuedToken (class in lib.Parser), 514	tribute), 333
$values () \ (lib. Extended Config Parser. Extended Config Parser) \\$	rVHDL_VERSION (Simula-
method), 510	tor.CocotbSimulator.Simulator attribute),
$values () \ (lib. Extended Config Parser. Extended Section Proximal Parser (Section Proximal Parser)) \ (lib. Extended Config Parser) \ (lib. Extended Confi$	
method), 507	VHDL_VERSION (Simula-
Variable (Parser.FilesCodeDOM.PathStatement attribute), 321	tor.GHDLSimulator.Simulator attribute), 336
VComFilter() (in module ToolChain.Aldec.ActiveHDL), 354	VHDL_VERSION (Simulator.ISESimulator.Simulator attribute), 338
VComFilter() (in module	VHDL_VERSION (Simula-
ToolChain.Aldec.RivieraPRO), 361	tor.ModelSimSimulator.Simulator attribute),
VComFilter() (in module	339
ToolChain.Mentor.ModelSim), 454	VHDL_VERSION (Simula-
Vendor (DataBase.Config.Device attribute), 290	tor.QuestaSimulator.Simulator attribute),
Vendor Primitives	341
Pre-compilation, 50 VendorConfiguration (class in ToolChain), 491	VHDL_VERSION (Simulator.Simulator attribute), 345 VHDL_VERSION (Simula-
Vendors (class in DataBase.Config), 284	tor. VivadoSimulator. Simulator attribute),
Verbose (Base.Logging.Severity attribute), 256	342
VerilogSourceFile (class in Base.Project), 264	VHDLCompiler (class in
VerilogSourceFileMixIn (class in Parser.FilesParser),	ToolChain.Aldec.ActiveHDL), 352
324	VHDLCompiler (class in
VerilogStatement (class in Parser.FilesCodeDOM), 319	ToolChain.Aldec.RivieraPRO), 358
Version (ToolChain GHDL GHDL attribute) 384	VHDL Compiler (class in

ToolChain.Mentor.ModelSim), 448		ToolChain.Mentor.ModelSim), 448	
VHDLCompiler.ArgLogFile (class	in	VHDLCompiler.SwitchFSMVerbosityLevel (class	in
ToolChain.Mentor.ModelSim), 450		ToolChain.Mentor.ModelSim), 449	
VHDLCompiler.ArgSourceFile (class	in	VHDLCompiler.SwitchModelSimIniFile (class	in
ToolChain.Aldec.ActiveHDL), 352		ToolChain.Mentor.ModelSim), 448	
VHDLCompiler.ArgSourceFile (class	in	VHDLCompiler.SwitchVHDLLibrary (class	in
ToolChain.Aldec.RivieraPRO), 359		ToolChain.Aldec.ActiveHDL), 352	
VHDLCompiler.ArgSourceFile (class	in	VHDLCompiler.SwitchVHDLLibrary (class	in
ToolChain.Mentor.ModelSim), 450		ToolChain.Aldec.RivieraPRO), 359	
VHDLCompiler.Executable (class	in	VHDLCompiler.SwitchVHDLLibrary (class	in
ToolChain.Aldec.ActiveHDL), 352		ToolChain.Mentor.ModelSim), 450	
VHDLCompiler.Executable (class	in	VHDLCompiler.SwitchVHDLVersion (class	in
ToolChain.Aldec.RivieraPRO), 359		ToolChain.Aldec.ActiveHDL), 352	
VHDLCompiler.Executable (class	in	VHDLCompiler.SwitchVHDLVersion (class	in
ToolChain.Mentor.ModelSim), 448		ToolChain.Aldec.RivieraPRO), 359	
VHDLCompiler.FlagDisableFocusedExpressionCove	erage	eVHDLCompiler.SwitchVHDLVersion (class	in
(class in ToolChain.Mentor.ModelSim), 44	9	ToolChain.Mentor.ModelSim), 450	
VHDLCompiler.FlagDisableRapidExpressionCovera	age	VHDLLibraries (Base.Project.Project attribute), 261	
(class in ToolChain.Mentor.ModelSim), 44	19	VHDLLibraries (DataBase.Solution.VirtualProject	at-
VHDLCompiler.FlagDisableRecognitionOfImplicitF	SM	•	
(class in ToolChain.Mentor.ModelSim), 44		VHDLLibraries (ToolChain.Altera.Quartus.QuartusF	Project
VHDLCompiler.FlagDisableRecognitionOfImplicitF			3
(class in ToolChain.Mentor.ModelSim), 44		VHDLLibraries (ToolChain.Xilinx.ISE.ISEProject	at-
VHDLCompiler.FlagDisableRecognitionOfSingleBit	tFSN		
(class in ToolChain.Mentor.ModelSim), 44		VHDLLibraries (ToolChain.Xilinx.Vivado.VivadoPr	oject
VHDLCompiler.FlagEnableFocusedExpressionCove			3
(class in ToolChain.Mentor.ModelSim), 44	_	VHDLLibrary (class in Base.Project), 261	
VHDLCompiler.FlagEnableRapidExpressionCoverage		VHDLLibraryReference (class in Parser.FilesParse	er).
(class in ToolChain.Mentor.ModelSim), 44	_	325	//
(Class III 1001Cham.Memor.ModelSiiii), 44		323	
			in
VHDL Compiler. Flag Enable Recognition Of Implicit Foundation Flag Enable Recognition Flag Enable Re	SMF	R&&HDiahsitian,sTool (class	in
VHDLCompiler.FlagEnableRecognitionOfImplicitImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImplicitionOfImpl	SMF 19	R&&HDIah&triansTool (class ToolChain.Aldec.ActiveHDL), 351	
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs	SMF  9 SMT	R&&HIDIahshtiannsTool (class ToolChain.Aldec.ActiveHDL), 351 Fr\ullstDiohsbraryTool (class	in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44	SMF  9 SMT  9	R&&HIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 ChainsDiohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357	
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit	SMF 19 SMT 19 FSM	R&MIDIahistriansTool (class ToolChain.Aldec.ActiveHDL), 351 TMIHIDIohisbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISMHDLLibraryTool (class	in
VHDLCompiler.FlagEnableRecognitionOfImplicitF3 (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitF3 (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44	SMF 19 SMT 19 FSM	R&MIDIahistriansTool (class ToolChain.Aldec.ActiveHDL), 351 TAGHSDIohisbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISGHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447	in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class	SMF  9 SMT  9  FSM	R&&HIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TrailstDiohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISAHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448	SMF SMT 19 FSM 19 in	R&&HIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TrailstDiohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISAHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351	in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class	SMF SMT 19 FSM 19 in	R&&HIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TAGHEDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISGHEDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class	in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450	SMF 19 SMT 19 FSM 19 in	R&&HIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TAGHEDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISGHEDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358	in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitF3 (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitF3 (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class	SMF SMT 19 FSM 19 in	R&HDIahshianysTool (class ToolChain.Aldec.ActiveHDL), 351 ThilhDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class	in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352	SMF 19 SMT 19 FSM 19 in	ToolChain.Aldec.ActiveHDL), 351 TollChain.Aldec.RivieraPRO), 357 TollChain.Aldec.RivieraPRO), 357 TollChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447	in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class	SMF 19 SMT 19 FSM 19 in in	R&&HIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TAGHEDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISHHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class	in in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448	SMF P9 SMT P9 FSM P9 in in in	ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351	in in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class CoolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class CoolChain.Mentor.ModelSim), 448	SMF 19 SMT 19 FSM 19 in in	ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class	in in in in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448	SMF 19 SMT 19 FSM 19 in in in	ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.RivieraPRO), 357 ISCHEDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358	in in in in in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class CoolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class CoolChain.Mentor.ModelSim), 448	SMF 19 SMT 19 FSM 19 in in in	R&HDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 ThilhDiohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class	in in in in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450	SMF 19 SMT 19 FSM 19 in in in in	ResembliahistrianysTool (class ToolChain.Aldec.ActiveHDL), 351  ThilhDiohisbraryTool (class ToolChain.Aldec.RivieraPRO), 357  IStheDLLibraryTool (class ToolChain.Mentor.ModelSim), 447  VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351  VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358  VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447  VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351  VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351  VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358  VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358  VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFS (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class	SMF 19 SMT 19 FSM 19 in in in	R&SHIDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TMIHDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class	in in in in in in in in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449	SMF 19 SMT 19 FSM 19 in in in in	ToolChain.Aldec.ActiveHDL), 351 ThibibiohistraryTool (class ToolChain.Aldec.RivieraPRO), 357 IShibibiohistraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsFatal (class	SMF 19 SMT 19 FSM 19 in in in in	ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450	SMF 19 SMT 19 FSM 19 in in in in in	ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Aldec.RivieraPRO), 357 ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Mentor.ModelSim), 451	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450	SMF 19 SMT 19 FSM 19 in in in in	ToolChain.Aldec.ActiveHDL), 351 ToolChain.Aldec.RivieraPRO), 357 ISCHEDIOLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Mentor.ModelSim), 451 VHDLSimulator.ArgKeepStdOut (class	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 449	SMF 19 SSMT 19 FSM 19 in in in in in in	ToolChain.Aldec.ActiveHDL), 351 ThilhDiohibraryTool (class ToolChain.Aldec.RivieraPRO), 357 IStheDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Mentor.ModelSim), 451 VHDLSimulator.ArgKeepStdOut (class ToolChain.Mentor.ModelSim), 453	in i
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class	SMF 19 SMT 19 FSM 19 in in in in in	R&HDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TMHDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Mentor.ModelSim), 451 VHDLSimulator.ArgKeepStdOut (class ToolChain.Mentor.ModelSim), 453 VHDLSimulator.ArgLogFile (class	in
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsPatal (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class ToolChain.Mentor.ModelSim), 449	SMF 19 SMT 19 FSM 19 in in in in in in	ToolChain.Aldec.ActiveHDL), 351 TollChain.Aldec.RivieraPRO), 357 TollChain.Aldec.RivieraPRO), 357 TollChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Mentor.ModelSim), 451 VHDLSimulator.ArgKeepStdOut (class ToolChain.Mentor.ModelSim), 453 VHDLSimulator.ArgKeepStdOut (class ToolChain.Mentor.ModelSim), 453 VHDLSimulator.ArgLogFile (class ToolChain.Mentor.ModelSim), 453	in i
VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfImplicitFs (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagEnableRecognitionOfSingleBit (class in ToolChain.Mentor.ModelSim), 44 VHDLCompiler.FlagExplicit (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagForceLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagNoRangeCheck (class ToolChain.Aldec.ActiveHDL), 352 VHDLCompiler.FlagQuietMode (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRangeCheck (class ToolChain.Mentor.ModelSim), 448 VHDLCompiler.FlagRelaxLanguageChecks (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsError (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsFatal (class ToolChain.Mentor.ModelSim), 450 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsNote (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class ToolChain.Mentor.ModelSim), 449 VHDLCompiler.FlagReportAsWarning (class	SMF 19 SSMT 19 FSM 19 in in in in in in	R&HDIahshtianysTool (class ToolChain.Aldec.ActiveHDL), 351 TMHDIohsbraryTool (class ToolChain.Aldec.RivieraPRO), 357 ISHDLLibraryTool (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.Executable (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.Executable (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.Executable (class ToolChain.Mentor.ModelSim), 447 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.ActiveHDL), 351 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Aldec.RivieraPRO), 358 VHDLLibraryTool.SwitchLibraryName (class ToolChain.Mentor.ModelSim), 447 VHDLSimulator (class ToolChain.Aldec.RivieraPRO), 360 VHDLSimulator (class ToolChain.Mentor.ModelSim), 451 VHDLSimulator.ArgKeepStdOut (class ToolChain.Mentor.ModelSim), 453 VHDLSimulator.ArgLogFile (class	in i

ToolChain.Mentor.ModelSim), 453		ToolChain.Aldec.RivieraPRO), 360
VHDLSimulator.Executable (class ToolChain.Aldec.RivieraPRO), 360	in	VHDLSimulator.SwitchTopLevel (class in ToolChain.Mentor.ModelSim), 453
	in	VHDLSourceFile (class in Base.Project), 263
ToolChain.Mentor.ModelSim), 451		VHDLSourceFileMixIn (class in Parser.FilesParser),
	in	324
ToolChain.Mentor.ModelSim), 451	111	VHDLStandaloneSimulator (class in
	in	ToolChain.Aldec.ActiveHDL), 353
ToolChain.Aldec.RivieraPRO), 360	111	VHDLStandaloneSimulator.Executable (class in
	in	ToolChain.Aldec.ActiveHDL), 353
ToolChain.Mentor.ModelSim), 451	111	VHDLStandaloneSimulator.SwitchBatchCommand
	in	(class in ToolChain.Aldec.ActiveHDL), 353
ξ ,	in	
ToolChain.Mentor.ModelSim), 452	C -	VHDLStatement (class in Parser.FilesCodeDOM), 319
VHDLSimulator.FlagDisableKeepAssertionCountsFo		
(class in ToolChain.Mentor.ModelSim), 45		VHDLTestbench (DataBase.Entity.IPCore attribute),
·	in	299
ToolChain.Mentor.ModelSim), 452	•	VHDLTestbenches (DataBase.Entity.AskWildCard at-
,	in	tribute), 298
ToolChain.Mentor.ModelSim), 452		VHDLTestbenches (DataBase.Entity.StarWildCard at-
ζ ,	in	tribute), 298
ToolChain.Mentor.ModelSim), 452		VHDLTestbenches (DataBase.Entity.WildCard at-
VHDLSimulator.FlagEnableFSMDebugging (class	ın	tribute), 296
ToolChain.Mentor.ModelSim), 452	~	VHDLVersion (Base.Project.Project attribute), 261
VHDLSimulator.FlagEnableKeepAssertionCountsFo		
(class in ToolChain.Mentor.ModelSim), 45		VHDLVersion (class in Base.Project), 260
e i	in	VHDLVersion (Compiler.Compiler attribute), 283
ToolChain.Mentor.ModelSim), 452		VHDLVersion (Compiler.ISECompiler.Compiler
VHDLSimulator.FlagEnableOptimizationVerbosity	_	attribute), 268
(class in ToolChain.Mentor.ModelSim), 45		VHDLVersion (Compiler.LSECompiler.Compiler at-
,	in	tribute), 270
ToolChain.Mentor.ModelSim), 452		VHDLVersion (Compiler.QuartusCompiler.Compiler
VHDLSimulator.FlagForceLanguageChecks (class	in	attribute), 272
ToolChain.Mentor.ModelSim), 453		VHDLVersion (Compiler.VivadoCompiler.Compiler at-
· ·	in	tribute), 273
ToolChain.Mentor.ModelSim), 451	_	VHDLVersion (Compiler.XCICompiler.Compiler at-
5 2	in	tribute), 275
ToolChain.Mentor.ModelSim), 451		VHDLVersion (Compiler.XCOCompiler.Compiler at-
VHDLSimulator.FlagRelaxLanguageChecks (class	in	tribute), 277
ToolChain.Mentor.ModelSim), 453		VHDLVersion (Compiler.XSTCompiler.Compiler at-
	in	tribute), 279
ToolChain.Mentor.ModelSim), 452		VHDLVersion (DataBase.Solution.VirtualProject at-
C 1	in	tribute), 309
ToolChain.Mentor.ModelSim), 453		VHDLVersion (Simula-
e i	in	tor.ActiveHDLSimulator.Simulator at-
ToolChain.Mentor.ModelSim), 452		tribute), 333
VHDLSimulator.FlagReportAsWarning (class	in	VHDLVersion (Simulator.CocotbSimulator.Simulator
ToolChain.Mentor.ModelSim), 452		attribute), 334
VHDLSimulator.SwitchBatchCommand (class	in	VHDLVersion (Simulator.GHDLSimulator.Simulator
ToolChain.Aldec.RivieraPRO), 360		attribute), 336
VHDLSimulator.SwitchBatchCommand (class	in	VHDLVersion (Simulator.ISESimulator.Simulator at-
ToolChain.Mentor.ModelSim), 451		tribute), 337
VHDLSimulator.SwitchModelSimIniFile (class	in	VHDLVersion (Simula-
ToolChain.Mentor.ModelSim), 451		tor.ModelSimSimulator.Simulator attribute),
VHDLSimulator.SwitchTimeResolution (class	in	339
ToolChain.Aldec.RivieraPRO), 360		VHDLVersion (Simulator.QuestaSimulator.Simulator
VHDLSimulator.SwitchTimeResolution (class	in	attribute), 341
ToolChain.Mentor.ModelSim), 453		VHDLVersion (Simulator.Simulator attribute), 346
VHDLSimulator.SwitchTopLevel (class	in	VHDLVersion (Simulator.VivadoSimulator.Simulator

attribute), 342	296
VHDLVersion (ToolChain.Altera.Quartus.QuartusProject	
attribute), 378	VivadoProject (class in ToolChain.Xilinx.Vivado), 483
VHDLVersion (ToolChain.Lattice.Diamond.SynthesisArg	
attribute), 430	483
VHDLVersion (ToolChain.Xilinx.ISE.ISEProject at-	VLibFilter() (in module ToolChain.Aldec.ActiveHDL),
tribute), 474	354
VHDLVersion (ToolChain.Xilinx.Vivado.VivadoProject	VLibFilter() (in module ToolChain.Aldec.RivieraPRO),
attribute), 483	361
View (Simulator.SimulationState attribute), 345	
	VLibFilter() (in module ToolChain.Mentor.ModelSim), 454
View() (ToolChain.GTKWave.GTKWave method), 401	
Virtex (DataBase.Config.XilinxFamilies attribute), 285	VSimFilter() (in module
Virtex2 (DataBase.Config.XilinxDevices attribute), 287	ToolChain.Aldec.ActiveHDL), 354
Virtex4 (DataBase.Config.XilinxDevices attribute), 287	VSimFilter() (in module
Virtex5 (DataBase.Config.XilinxDevices attribute), 287	ToolChain.Aldec.RivieraPRO), 361
Virtex6 (DataBase.Config.XilinxDevices attribute), 287	VSimFilter() (in module
Virtex7 (DataBase.Config.XilinxDevices attribute), 287	ToolChain.Mentor.ModelSim), 454
VirtexUltraScale (DataBase.Config.XilinxDevices at-	VUnit
tribute), 287	Third-Party Libraries, 204
VirtexUltraScalePlus (DataBase.Config.XilinxDevices	W
attribute), 287	
VirtualProject (class in DataBase.Solution), 308	Warning (Base.Logging.Severity attribute), 256
Visibility (class in DataBase.Entity), 294	Warnings (DataBase.Solution.FileListFile attribute),
Visibility (DataBase.Entity.AskWildCard attribute),	309
298	Warnings (Parser.FilesParserMixIn at-
Visibility (DataBase.Entity.CocoTestbench attribute),	tribute), 326
301	WildCard (class in DataBase.Entity), 296
Visibility (DataBase.Entity.CoreGeneratorNetlist at-	WindowsCommandArgument (class in
tribute), 304	Base.Executable), 246
Visibility (DataBase.Entity.IPCore attribute), 299	WindowsException, 464
Visibility (DataBase.Entity.LatticeNetlist attribute),	WindowsFlagArgument (class in Base.Executable), 249
303	WindowsTupleArgument (class in Base.Executable),
Visibility (DataBase.Entity.LazyPathElement attribute),	254
299	WindowsValuedFlagArgument (class in
Visibility (DataBase.Entity.Library attribute), 296	Base.Executable), 250
Visibility (DataBase.Entity.Namespace attribute), 295	WindowsValuedFlagListArgument (class in
Visibility (DataBase.Entity.Netlist attribute), 302	Base.Executable), 252
Visibility (DataBase.Entity.PathElement attribute), 295	with_traceback() (lib.Parser.EmptyChoiseParserResult
Visibility (DataBase.Entity.QuartusNetlist attribute),	method), 513
303	with_traceback() (lib.Parser.GreedyMatchingParserResult
Visibility (DataBase.Entity.StarWildCard attribute),	method), 513
298	with_traceback() (lib.Parser.MatchingParserResult
Visibility (DataBase.Entity.Testbench attribute), 300	method), 513
Visibility (DataBase.Entity.VHDLTestbench attribute),	with_traceback() (lib.Parser.MismatchingParserResult
301	method), 513
Visibility (DataBase.Entity.VivadoNetlist attribute),	with_traceback() (lib.Parser.ParserException method),
305	512
Visibility (DataBase.Entity.WildCard attribute), 297	Write() (Base.Logging.Logger method), 257
Visibility (DataBase.Entity.XstNetlist attribute), 302	write() (lib.ExtendedConfigParser.ExtendedConfigParser
Vivado (class in ToolChain.Xilinx.Vivado), 478	method), 510
VivadoException, 475	Write() (ToolChain.Altera.Quartus.QuartusSettings
VivadoNetlist (class in DataBase.Entity), 304	method), 378
VivadoNetlist (DataBase.Entity.IPCore attribute), 299	Write() (ToolChain.Lattice.Diamond.SynthesisArgumentFile
VivadoNetlists (DataBase.Entity.AskWildCard at-	method), 430
tribute), 298	WriteDebug() (Base.Logging.Logger method), 257
VivadoNetlists (DataBase.Entity.StarWildCard at-	WriteDryRun() (Base.Logging.Logger method), 257
tribute), 298	WriteError() (Base.Logging.Logger method), 257
VivadoNetlists (DataBase.Entity.WildCard attribute),	WriteFatal() (Base.Logging.Logger method), 257

WriteInfo() (Base.Logging.Logger method), 257	XilinxSubTypes (class in DataBase.Config), 288
WriteNormal() (Base.Logging.Logger method), 257	XorExpression (class in lib.CodeDOM), 502
WriteQuiet() (Base.Logging.Logger method), 257	XSim (class in ToolChain.Xilinx.Vivado), 480
WriteVerbose() (Base.Logging.Logger method), 257	XSim.Executable (class in ToolChain.Xilinx.Vivado)
WriteWarning() (Base.Logging.Logger method), 257	480
Χ	XSim.FlagGuiMode (class in ToolChain.Xilinx.Vivado), 480
X (DataBase.Config.XilinxSubTypes attribute), 288 XcfFile (DataBase.Entity.XstNetlist attribute), 302	XSim.SwitchLogFile (class in ToolChain.Xilinx.Vivado), 480
XcoFile (DataBase.Entity.CoreGeneratorNetlist at	XSim.SwitchSnapshot (class in
tribute), 304	ToolChain.Xilinx.Vivado), 481
XDCSourceFileMixIn (class in Parser.FilesParser), 323	XSim.SwitchTclBatchFile (class in
XDCStatement (class in Parser.FilesCodeDOM), 321	ToolChain.Xilinx.Vivado), 481
XElab (class in ToolChain.Xilinx.Vivado), 478	XSim.SwitchWaveformFile (class in
XElab.ArgTopLevel (class in	
ToolChain.Xilinx.Vivado), 479	Xst (class in ToolChain.Xilinx.ISE), 471
XElab.Executable (class in ToolChain.Xilinx.Vivado) 478	, Xst.Executable (class in ToolChain.Xilinx.ISE), 471 Xst.SwitchIntStyle (class in ToolChain.Xilinx.ISE).
XElab.FlagRangeCheck (class in	471
ToolChain.Xilinx.Vivado), 478	Xst.SwitchReportFile (class in ToolChain.Xilinx.ISE).
XElab.SwitchDebug (class in ToolChain,Xilinx,Vivado), 479	Xst.SwitchXstFile (class in ToolChain.Xilinx.ISE), 471
XElab.SwitchLogFile (class in	W. Ett. (D. D. E. C. W. M. M. C.
ToolChain.Xilinx.Vivado), 479	XstFilter() (in module ToolChain.Xilinx.ISE), 475
XElab.SwitchMultiThreading (class in	XstNetlist (class in DataBase.Entity), 302
ToolChain.Xilinx.Vivado), 479	XSTNetlist (DataBase.Entity.IPCore attribute), 299
XElab.SwitchOptimization (class in	1 XSTNetlists (DataBase.Entity.AskWildCard attribute).
ToolChain.Xilinx.Vivado), 479	298
XElab.SwitchProjectFile (class in ToolChain.Xilinx.Vivado), 479	1 XSTNetlists (DataBase.Entity.StarWildCard attribute). 298
XElab.SwitchSnapshot (class in ToolChain.Xilinx.Vivado), 479	1 XSTNetlists (DataBase.Entity.WildCard attribute), 296 XstTemplateFile (DataBase.Entity.XstNetlist attribute).
XElab.SwitchTimeResolution (class in	302
ToolChain.Xilinx.Vivado), 479	XT (DataBase.Config.XilinxSubTypes attribute), 289
XElab.SwitchVerbose (class in ToolChain.Xilinx.Vivado), 479	Z
Xilinx (DataBase.Config.Vendors attribute), 284	Zynq (DataBase.Config.XilinxFamilies attribute), 286
Xilinx ISE Pre-compilation, 52	Zynq7000 (DataBase.Config.XilinxDevices attribute).
Xilinx Vivado	
Pre-compilation, 53	
Xilinx_CoreGen (Base.Project.Tool attribute), 260	
Xilinx_IPCatalog (Base.Project.Tool attribute), 260	
Xilinx_ISE (Base.Project.ToolChain attribute), 259	
Xilinx_iSim (Base.Project.Tool attribute), 260	
Xilinx_PlanAhead (Base.Project.ToolChain attribute)	,
259 Vilian Synth (Pass Project Teel ettribute) 260	
Xilinx_Synth (Base.Project.Tool attribute), 260 Xilinx_Vivado (Base.Project.ToolChain attribute), 259	
Xilinx_xSim (Base.Project.Tool attribute), 239	
Xilinx_XST (Base.Project.Tool attribute), 260  Xilinx_XST (Base.Project.Tool attribute), 260	
XilinxDesignConstraintFile (class in	1
ToolChain.Xilinx.Vivado), 484	-
XilinxDevices (class in DataBase.Config), 287	
XilinxException, 484	
XilinxFamilies (class in DataBase.Config), 285	
XilinxProjectExportMixIn (class in ToolChain.Xilinx)	,
486	