RealplumLite SDK 1.00 Version Release Note

1 REVISION HISTORY

Table 1 Revision History

Rev #	Date	Action	By
0.5	12/16/2022	First version Release	JackPan
0.6	12/26/2022	Fixed ColorMixing possiblely no output when target color is close to R(x,y) G(x,y) or B(x,y) of target RGB LED coordinates.	JackPan
1.0	2/21/2023	Fixed ColorMixing possiblely no output when target color is close to B(x,y) from the code logic side.	JackPan

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3 CHANGES V1.0

3.1 BUG FIXED

Fixed ColorMixing possiblely no output when target color is close to B(x,y) from the code logic side.

Update ColorMixing Library to 2.1.3 or use the latest SDK.

3.2 NEW FEATURES

None

4 CHANGES V0.6

4.1 BUG FIXED

Fixed ColorMixing possiblely no output when target color is close to R(x,y) G(x,y) or B(x,y) of target RGB LED coordinates.

Update ColorMixing Library to 2.1.2

4.2 NEW FEATURES

None