CSCI 4140 - Tutorial 7

Assignment 2 Overview (Client Side)

Hints on Front-end Development

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SHB 118

Office Hour: Wednesday, 3-5 pm

2016.03.10

Outline

- Demonstration
- Client side
 - Layout design
 - QR code display
 - Playlist management
 - YouTube player control



CSCI 4140 – Tutorial 7 Assignment 2 Overview



The demonstration will be video-taped. The YouTube link will be available later.

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Client side: Layout design

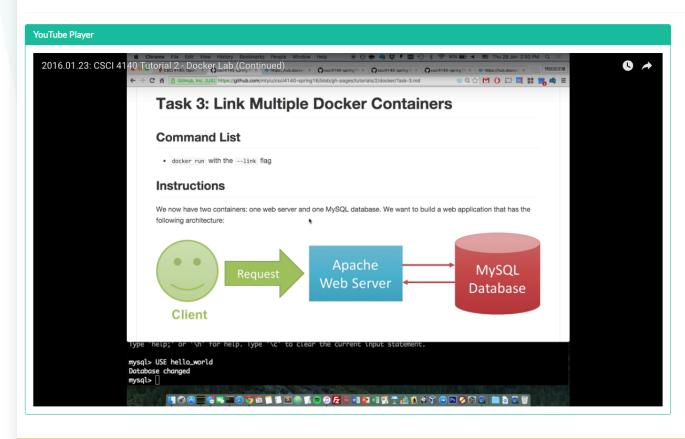
Let's try responsive web design!

When screen size ≥ 992 px...

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YouTube Remote







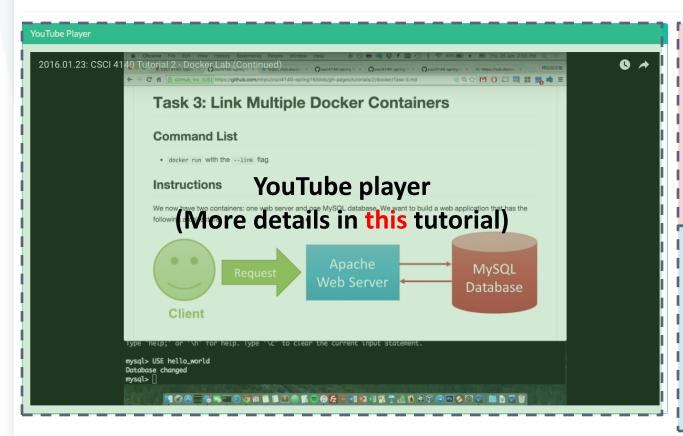
asgn2-desktop.png

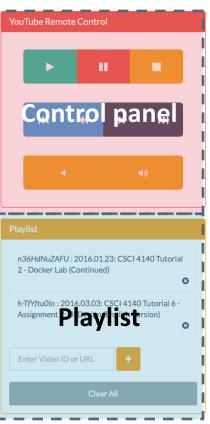
When screen size ≥ 992 px...

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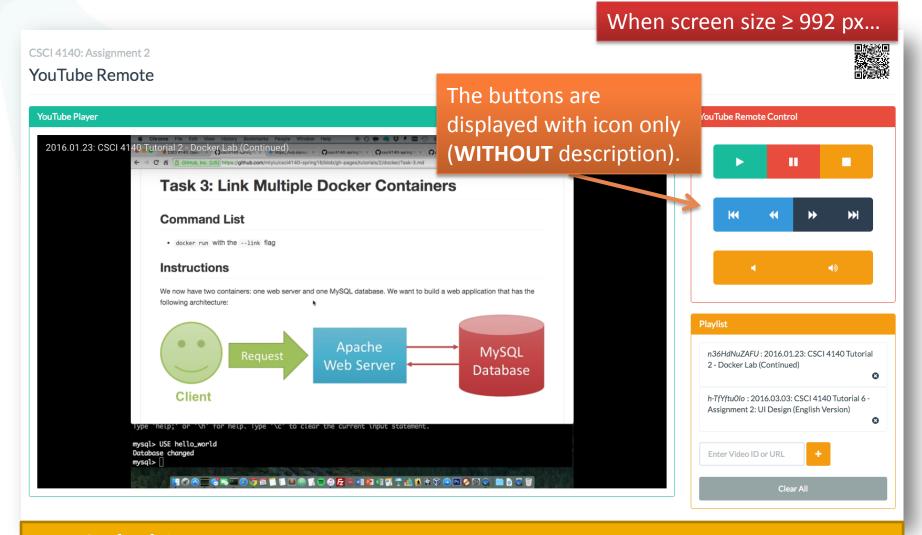
YouTube Remote



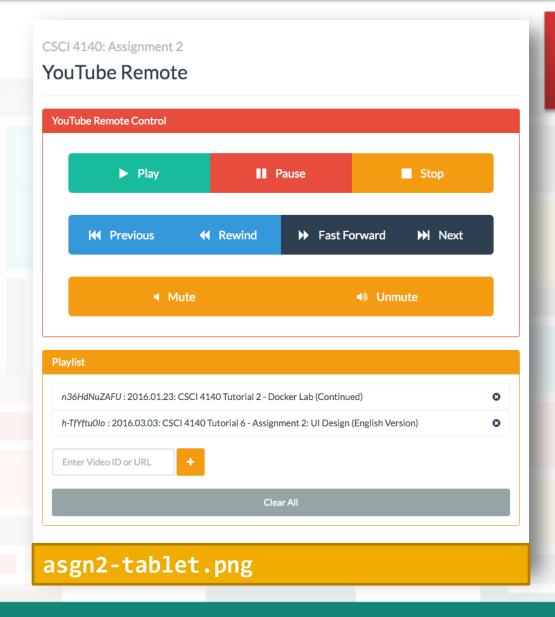




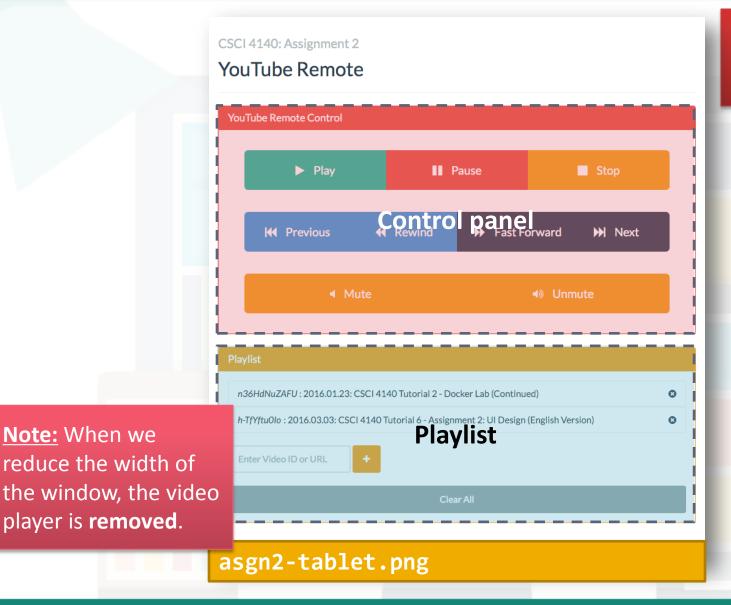
asgn2-desktop.png



asgn2-desktop.png

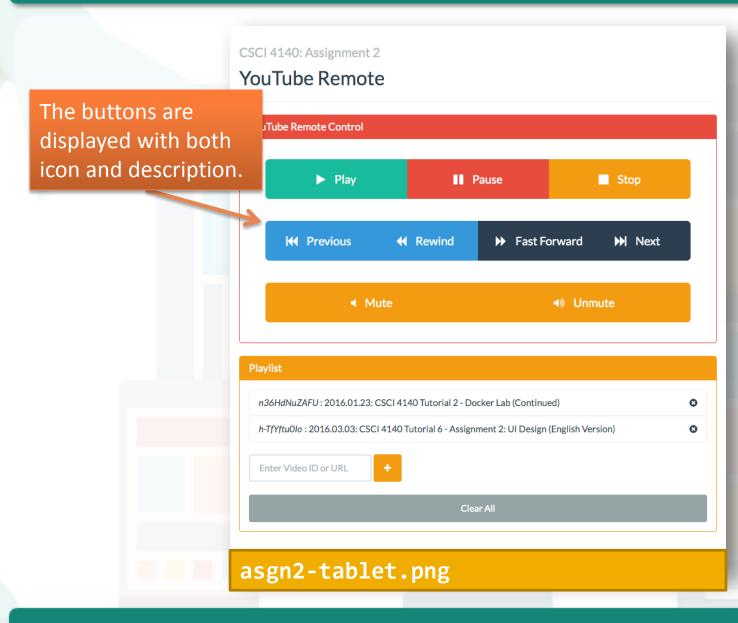


When screen size is between 768px and 992 px...

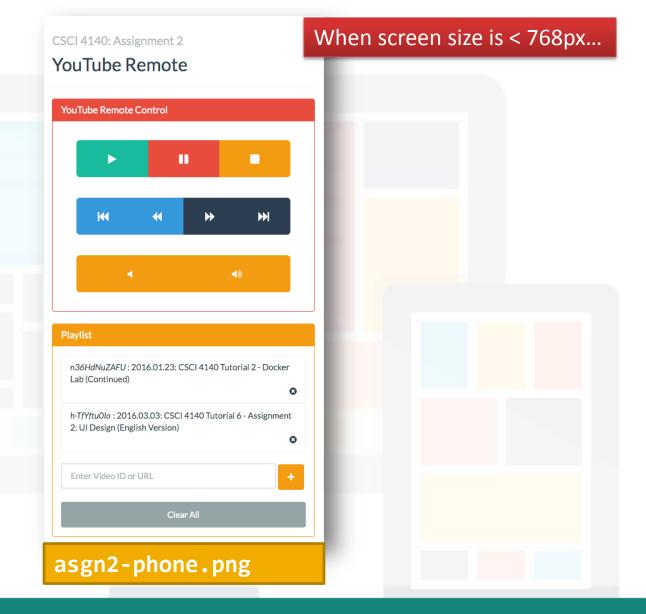


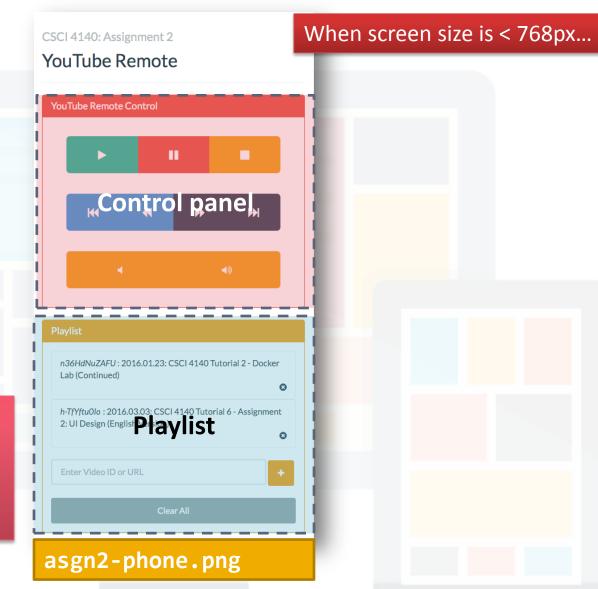
When screen size is between 768px and 992 px...

Note: When we

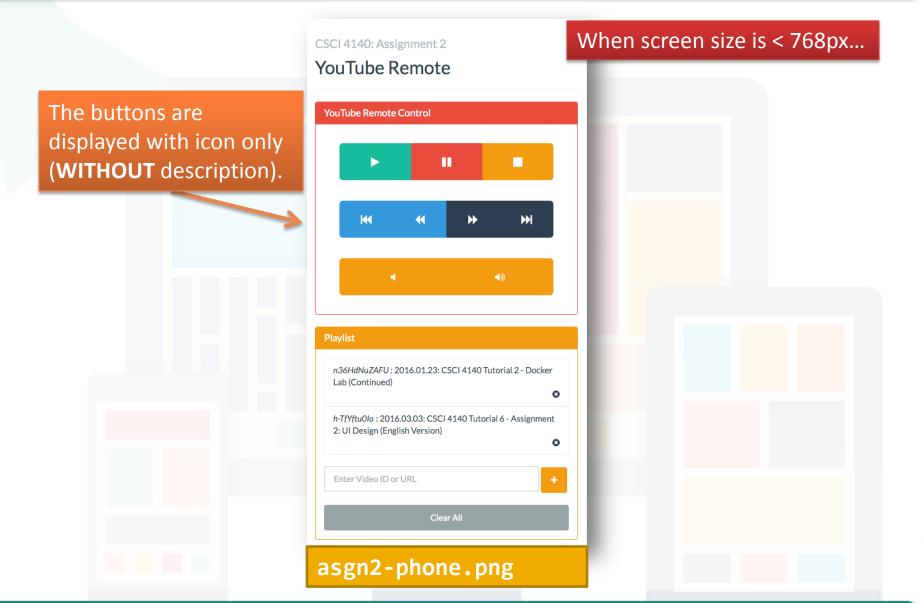


When screen size is between 768px and 992 px...





Note: When we reduce the width of the window, the video player is **removed**.



Client side: Layout design

- You are asked to implement a responsive UI
- We will resize the window WITHOUT refreshing the page, so you are forced to do the screen width detection in client side
 - Suggested solution: Bootstrap / CSS media queries
 - Not recommended: JavaScript
- You are free to rearrange the components, but they must meet the requirements in the specification

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Assignment 2 Overview

Client side: QR code display

Client side: QR code display

- You need to display a QR code on the page
- The QR code should only contain the URL of the current page
- You can generate the QR code on server side or client side
- Use "location.href" to get the URL of the current page in JavaScript on client side
- Use Google Chart to generate QR code:
 - https://developers.google.com/chart/ infographics/docs/qr_codes



Client side: QR code display

Google Chart Example:

qr_code/qr_code.html



Client side: QR code display

Google Chart Example:

```
<html>
                                        Specify the image
<head><ti+lo>OP_Codo_Domo</t
           Specify a QR code.
                                 size.(cht=<width>x<height>)
<body>
    <img src="https://chart.googleapis.com/</pre>
chart?cht=qr&chs=500x500&chl=http%3A%2F%2Fww
w.cse.cuhk.edu.hk%2F"/>
</body>
                                  The data to encode. If you need to specify a
</html>
                                  URL, it should be UTF-8 URL-encoded. The
qr_code/qr_code.html
                                  JavaScript encodeURIComponent() function
                                  can do so. (Ref.: [MDN])
```

- How to combine it with "location.href"?
 - Hint: Generate the tag in JavaScript (e.g. by document.write)

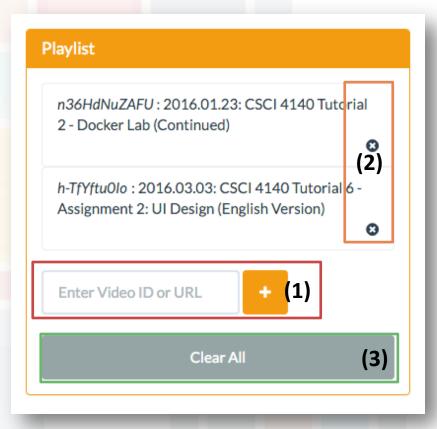
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Assignment 2 Overview



- You need to manage a playlist in the application
- Operations supported:
 - Add a new video (with its video ID) to the playlist (1)
 - Remove an existing video from the playlist (2)
 - Clear all videos in the playlist (3)
- Of course, the playlist should be displayed in your web page
- Suggested format:

<Video ID>: <Video title>



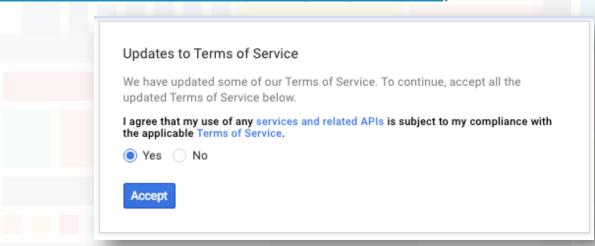
- When a video is added to or removed from the playlist, the change should be reflected in the UI
 - Method 1: Use DOM scripting
 - Useful functions:
 - document.getElementById()
 - document.querySelector() (in HTML5)
 - createElement()
 - appendChild()
 - removeChild()
 - Read the lecture notes: "JavaScript (Part 1)"
 - Method 2: Use React / Backbone.js
 - Please refer to the lecture / tutorial next week

- To add a video, the user either input the video ID or the URL
- To retrieve the video ID from the URL, use this function:

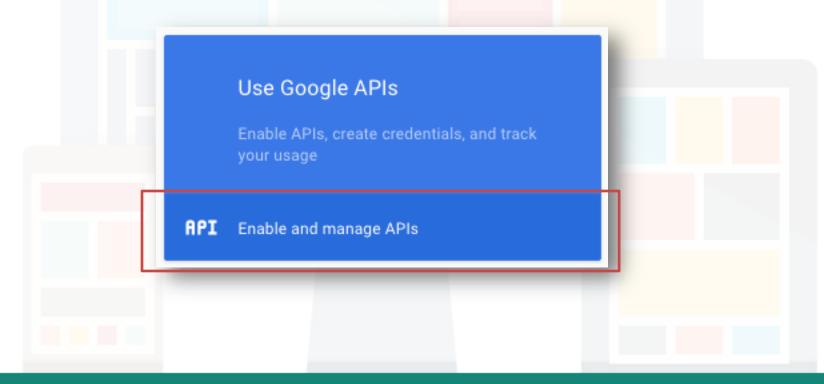
```
function getVideoIDFromURL( url ) {
    var regExp =
/^.*(youtu.be\/|v\/|e\/|u\/\w+\/|embed\/|v=)([^#\&\?]*).*/;
    var match = url.match( regExp );
    // console.log( match[ 2 ] );
    if ( match && match[ 2 ].length == 11 ){
        return match[ 2 ];
    } else {
        return url;
    }
}
```

client/get_video_id_from_url.js

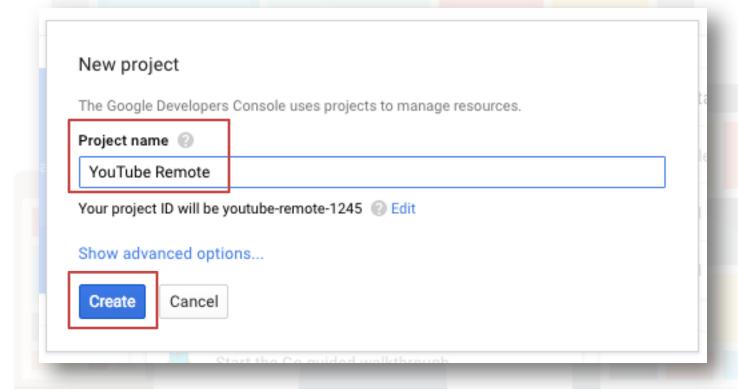
- You need to display the video title for each video in the playlist
- To retrieve the video title from YouTube, use YouTube Data API
 - Reference: https://developers.google.com/youtube/v3/getting-started#intro
 - Step 1. Login Google Developers Console (https://console.developers.google.com/)



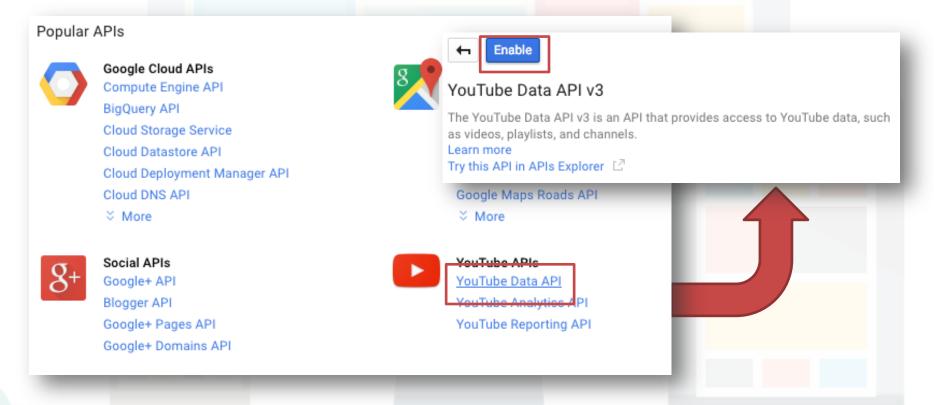
- To retrieve the video title from YouTube, use YouTube Data API
 - Step 2. Enable Google API in the Google Developers Console



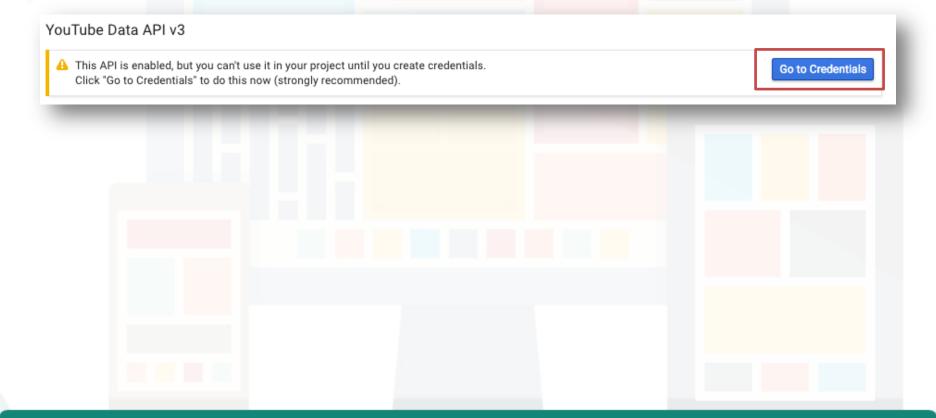
- To retrieve the video title from YouTube, use YouTube Data API
 - Step 3. Create a project in the Google Developers Console



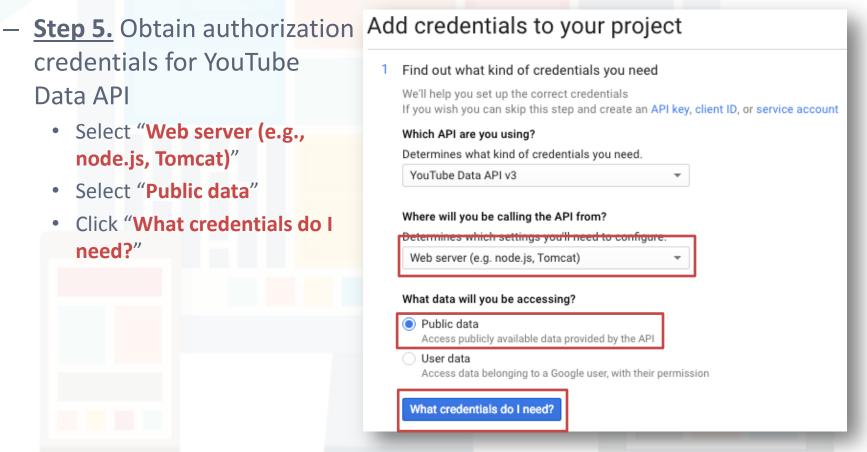
- To retrieve the video title from YouTube, use YouTube Data API
 - Step 4. Enable YouTube Data API in the project console



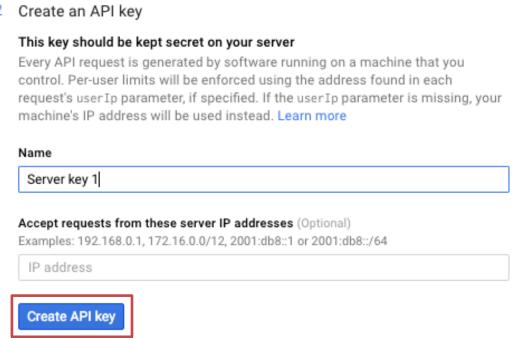
- To retrieve the video title from YouTube, use YouTube Data API
 - Step 5. Obtain authorization credentials for YouTube Data API



- To retrieve the video title from YouTube, use YouTube Data API
 - credentials for YouTube Data API
 - Select "Web server (e.g., node.js, Tomcat)"
 - Select "Public data"
 - Click "What credentials do I need?"



- To retrieve the video title from YouTube, use YouTube Data API
 - Step 5. Obtain authorization credentials for YouTube
 Data API
 - Click "Create API key"



- To retrieve the video title from YouTube, use YouTube Data API
 - Step 6. Done!

```
3 Get your credentials

Here is your API key
```

Now, use your API key to send a GET request to the following URL:

https://www.googleapis.com/youtube/v3/videos?part=id%2Csnippet&id=
[Video ID]&key=[Your API Key]

- The response is in JSON format
- Self-study: Read the example code "youtube-data-api/index.js" to see how to retrieve the video title

- You need to store the playlist on the server
- Since we have not covered server-side development yet, you may hard code the playlist on client-side for now

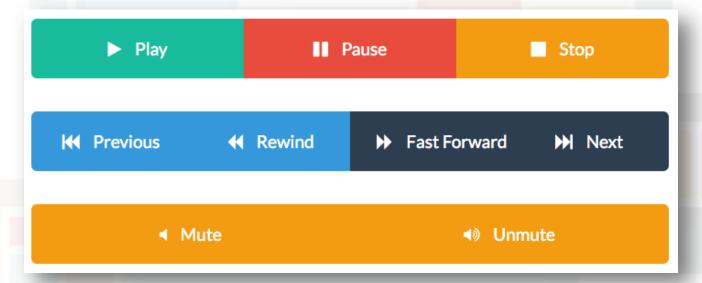
CSCI 4140 - Tutorial 7

Assignment 2 Overview



Client side: YouTube player control

You need to implement the following functions with YouTube
 IFrame Player API



Read the corresponding tutorial slides for more details

Reminder

- You can start implementing the UI, player and control logic
 - Implement all playback control functions which controls the video player on the same page
 - Hint: Wrap all YouTube IFrame API calls in your functions. This is useful for extending to support remote control

