

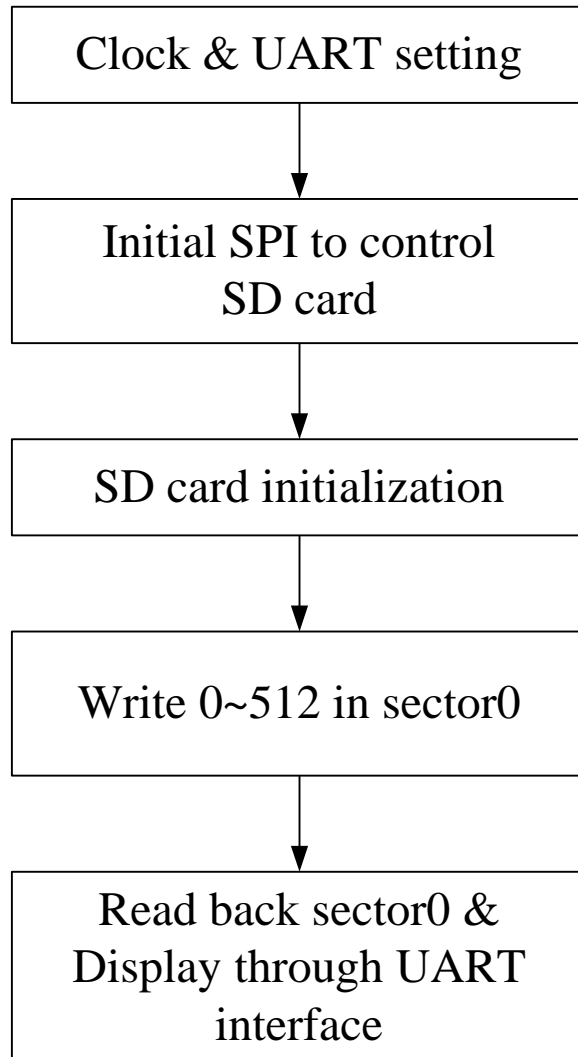
# 1. SDCard Driver Introduction

This sample code will demo read/write SD card on ISD9160 chip.

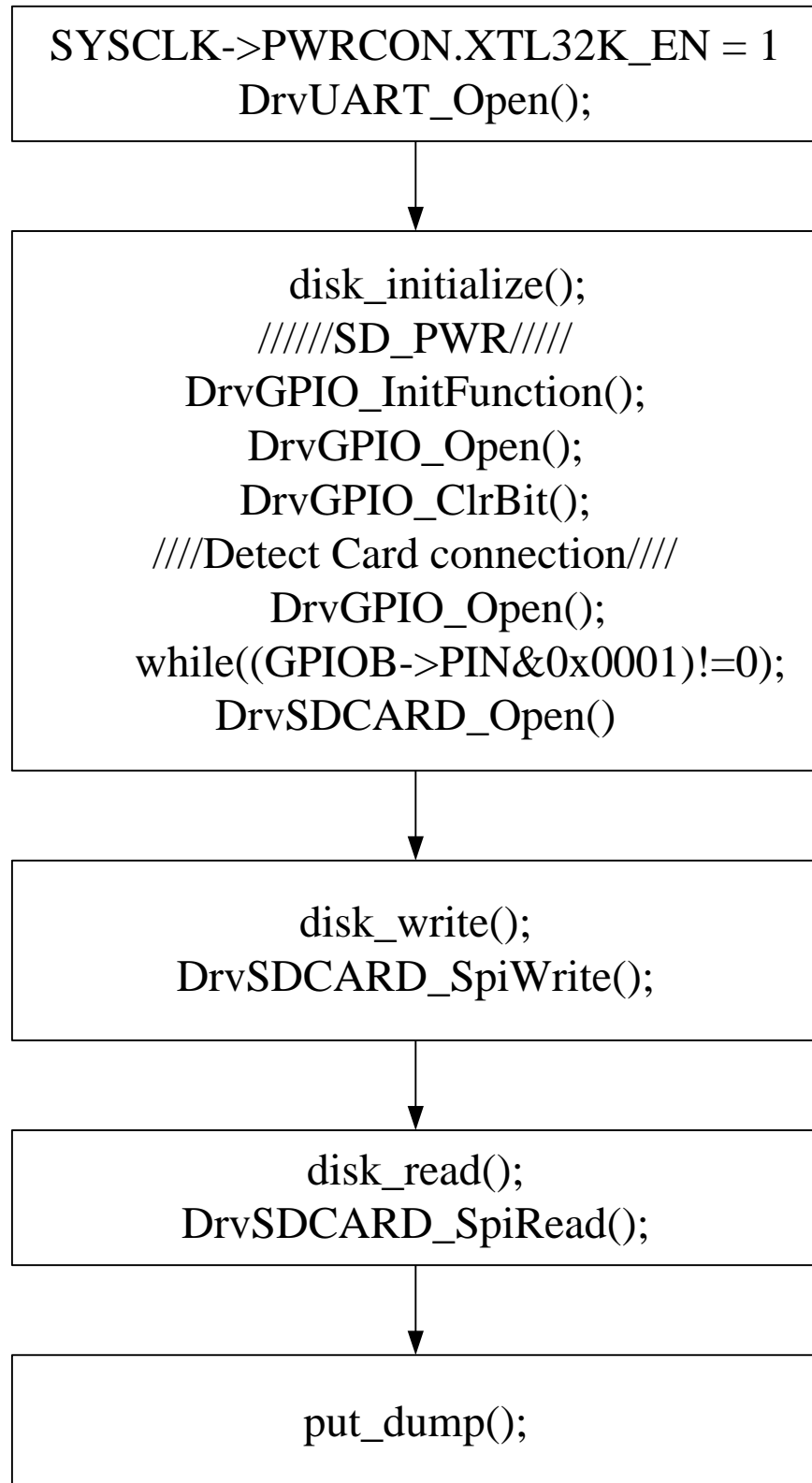
## 1.1 Feature

1. Using SPI mode write to SD card.
2. Using SPI mode read back from SD card.

## 2. Block Diagram



### 3. Calling Sequence



## 4. Code Section –Smpl\_DrvSDCard.c

```
/*-----*/
/*
/* Copyright(c) 2011 Nuvoton Technology Corp. All rights reserved. */
/*
/*-----*/
#include <stdio.h>
#include "DrvSPI.h"
#include "DrvGPIO.h"
#include "DrvSYS.h"
#include "DrvUART.h"
#include "DrvSDCARD.h"
#include "diskio.h"

/*-----*/
/* Global variables */
/*-----*/
unsigned char ucWrBuff[512],ucRdBuff[512];

/*-----*/
/* Define functions prototype */
/*-----*/
void Delay(uint32_t delayCnt)
{
    while(delayCnt--)
    {
        __NOP();
        __NOP();
    }
}
```

```

/*-----*/
/* Dump a block of byte array          */
/*-----*/
/* buff: Pointer to the byte array to be dumped */
/* addr: Heading address value          */
/* cnt: Number of bytes to be dumped      */
void put_dump (const unsigned char* buff, unsigned long addr, int cnt)
{
    int i;

    printf("%08lX ", addr);

    for (i = 0; i < cnt; i++)
        printf(" %02X", buff[i]);

    putchar(' ');
    for (i = 0; i < cnt; i++)
        putchar((char)((buff[i] >= ' ' && buff[i] <= '~') ? buff[i] : '.'));

    putchar('\n');
}

/*-----*/
/*  MAIN function                      */
/*-----*/
int32_t main(void)
{
    int iCnt;
    unsigned char *ucBuff;
    unsigned long ulOfs;

    STR_UART_T sParam;

    UNLOCKREG();
    SYSCLK->PWRCON.OSC49M_EN = 1;
    SYSCLK->CLKSEL0.HCLK_S = 0; /* Select HCLK source as 48MHz */
    SYSCLK->CLKDIV.HCLK_N = 0; /* Select no division          */
    SYSCLK->CLKSEL0.OSCFSel = 0; /* 1= 32MHz, 0=48MHz */
    LOCKREG();

```

```

/* Set UART Pin */
DrvGPIO_InitFunction(FUNC_UART0);

/* UART Setting */
sParam.u32BaudRate      = 115200;
sParam.u8cDataBits      = DRVUART_DATABITS_8;
sParam.u8cStopBits      = DRVUART_STOPBITS_1;
sParam.u8cParity        = DRVUART_PARITY_NONE;
sParam.u8cRxTriggerLevel= DRVUART_FIFO_1BYTES;

/* Set UART Configuration */
DrvUART_Open(UART_PORT0,&sParam);

Delay(1000);

printf("+-----+\n");
printf("|                SD Card Sample Code        |\n");
printf("+-----+\n");
printf("| Write integer 0~511 to sector 0              |\n");
printf("| Read back and check the data                  |\n");
printf("+-----+\n");
printf("\n");
printf("rc=%d\n", (DSTATUS)disk_initialize(0));

for(iCnt=0; iCnt<512; iCnt++)
    ucWrBuff[iCnt] = iCnt;
printf("rc=%u\n", disk_write(0, ucWrBuff, 0, 1));

///

```

```

////////////////////////////////////DiskIO.C////////////////////////////////////
/*-----*/
/* Low level disk control module for Win32                (C)ChaN, 2007    */
/*-----*/
#include <stdio.h>
#include "diskio.h"
#include "DrvSDCARD.h"
#include "DrvGPIO.h"

extern void DrvSDCARD_SpiRead(uint32_t addr, uint32_t size, uint8_t *buffer);
extern void DrvSDCARD_SpiWrite(uint32_t addr, uint32_t size, uint8_t *buffer);

void RoughDelay(uint32_t t)
{
    volatile int32_t delay;

    delay = t;

    while(delay-- >= 0);
}

/*-----*/
/* Initialize Disk Drive                                */
/*-----*/
/* ucDrv : Physical drive number */
DSTATUS disk_initialize (unsigned char ucDrv)
{
    DSTATUS sta;

    /////SD_PWR
    DrvGPIO_InitFunction(FUNC_GPIO);
    DrvGPIO_Open(GPB,1,IO_OUTPUT);
    DrvGPIO_ClrBit(GPB,1);

    ///Detect Card connection
    DrvGPIO_Open(GPB,0,IO_INPUT);
    while((GPIOB->PIN&0x0001)!=0);
    RoughDelay(100000);
}

```

```

if(DrvSDCARD_Open() == E_SUCCESS)
{
    sta =    RES_OK;
    printf("SDCard Open success\n");
}
else
{
    sta = STA_NOINIT;
    printf("SDCard Open failed\n");
}
return sta;
}

/*-----*/
/* Get Disk Status                                */
/*-----*/
/* ucDrv : Physical drive nmuber */
DSTATUS disk_status (unsigned char ucDrv)
{
    DSTATUS sta1=STA_OK;
    if (ucDrv)
        sta1 =    STA_NOINIT;
    return sta1;
}

/*-----*/
/* Read Sector(s)                                */
/*-----*/
/* ucDrv :    Physical drive nmuber (0) */
/* ucBuff:    Pointer to the data buffer to store read data */
/* ulSector: Start sector number (LBA) */
/* ucCount : Sector count (1..255) */
DRESULT disk_read (unsigned char ucDrv, unsigned char *ucBuff,
                  unsigned long ulSector, unsigned char ucCount)
{
    DRESULT res;
    uint32_t size;

    if (ucDrv)
    {
        res = (DRESULT)STA_NOINIT;
        return res;
    }

```



```

        if(ucCount==0||ucCount>=2)
        {
            res = (DRESULT)STA_NOINIT;
            return res;
        }

        size = ucCount*512;
        DrvSDCARD_SpiRead(ulSector, size, ucBuff);
        res =RES_OK;    /* Clear STA_NOINIT */;

        return res;
    }

/*-----*/
/* Write Sector(s) */
/*-----*/
/* Physical drive nmuber (0) */
/* Pointer to the data to be written */
/* Start sector number (LBA) */
/* Sector count (1..255) */
DRESULT disk_write (unsigned char ucDrv, const unsigned char *ucBuff,
                    unsigned long ulSector, unsigned char ucCount)
{
    DRESULT res;
    uint32_t size;

    if (ucDrv) {
        res = (DRESULT)STA_NOINIT;
        return res;
    }

    if(ucCount==0||ucCount>=2)
    {
        res = (DRESULT) STA_NOINIT;
        return res;
    }

    size = ucCount*512;
    DrvSDCARD_SpiWrite(ulSector, size,(uint8_t *)ucBuff);
    res = RES_OK;

    return res;
}

```

## 5. Execution Environment Setup and Result

- Prepare a ISD9160 board.
- Compile the sample code.
- Console window show result of SD card.