

扩展 Asterisk1.8.7 的 AMI 接口

Asterisk 的 AMI 接口已经很丰富了，如果需要扩展，可以参考本文。

一、扩展 Asterisk 的 AMI 接口

涉及文件：main/manager.c

1、函数注册

添加 **myOriginate** 接口

在函数 `int __init_manager(int reload)` 中添加如下代码：

```
ast_manager_register_xml("myOriginate",  
EVENT_FLAG_ORIGINATE,action_myOriginate); // Add by Mike
```

2、功能实现：

//Add by Mike

```
static int action_myOriginate(struct mansession *s, const struct message *m)  
{  
    const char *name = astman_get_header(m, "Channel");  
    const char *exten = astman_get_header(m, "Exten");  
    const char *context = astman_get_header(m, "Context");  
    const char *priority = astman_get_header(m, "Priority");  
    const char *timeout = astman_get_header(m, "Timeout");  
    const char *callerid = astman_get_header(m, "CallerID");  
    // const char *account = astman_get_header(m, "Account");  
    // const char *app = astman_get_header(m, "Application");  
    // const char *appdata = astman_get_header(m, "Data");  
    // const char *async = astman_get_header(m, "Async");  
    // const char *id = astman_get_header(m, "ActionID");  
    // const char *codecs = astman_get_header(m, "Codecs");  
  
    char tmp[256];  
    int i=0;  
    sprintf(tmp,"%ld_%s",time(NULL),name);  
    int tmpLen = strlen(tmp);  
    for(i=0;i<tmpLen;++i)  
    {  
        if(isalnum(tmp[i]))  
            continue;  
        tmp[i]='_';  
    }  
    char fileName[1024]={0};  
    sprintf(fileName,"/var/spool/asterisk/outgoing/%s.call",tmp);  
    // FILE *fp = fopen("/var/spool/asterisk/outgoing/1.call","w");  
    FILE *fp = fopen(fileName,"w");  
    char buf[1024]={0};  
    /*  
    strcpy(buf,"channel: SIP/1001\r\n");  
    strcat(buf,"Callerid: 6311\r\n");  
    strcat(buf,"MaxRetries: 1\r\n");  
    strcat(buf,"RetryTime: 30\r\n");  
    strcat(buf,"WaitTime: 30\r\n");  
    strcat(buf,"Context: DLPN_DialPlan4\r\n");  
    strcat(buf,"Extension: 6311\r\n");  
    strcat(buf,"Archive: no\r\n");  
    */
```

```

    strcat(buf,"SetVar: id = 1001\r\n");
*/
    sprintf(tmp,"channel: %s\r\n",name);
    strcpy(buf,tmp);
    sprintf(tmp,"Callerid: %s\r\n",callerid);
    strcat(buf,tmp);
    strcat(buf,"MaxRetries: 1\r\n");
    strcat(buf,"RetryTime: 1\r\n");
    // sprintf(tmp,"WaitTime: %s\r\n",timeout);
    sprintf(tmp,"WaitTime: %s\r\n","30");
    strcat(buf,tmp);
    sprintf(tmp,"Context: %s\r\n",context);
    strcat(buf,tmp);
    sprintf(tmp,"Extension: %s\r\n",exten);
    strcat(buf,tmp);
    sprintf(tmp,"Extension: %s\r\n",exten);
    strcat(buf,tmp);
    fwrite((void*)buf,strlen(buf),1,fp);
    fclose(fp);
    return 0;
}

```

二、配置 Asterisk

1、编译安装

make && make install

2、添加拨号方案

在文件/etc/asterisk/extension.conf 中加入以下代码:

```

[DLPN_MeetingWithoutRecord]
exten => _63XX,1,Answer()
exten => _63XX,n,MeetMe(${EXTEN},Mw,1234)
exten => _63XX,n,Hangup()

```

三、AMI 调用测试 (Python) :

```
#!/usr/bin/python
```

```
import socket
```

```

def strLogin():
    msg = "Action: login\r\n"
    msg += "Events: off\r\n"
    msg += "UserName: admin\r\n"
    msg += "Secret: admin\r\n"
    #msg += "Secret: 123456\r\n"
    msg += "\r\n"
    return msg

def strCall(strNum,strCallid):
    msg = "Action: myOriginate\r\n"
    msg += "Channel: SIP/"+strNum+"\r\n"
    msg += "WaitTime: 1\r\n"
    msg += "CallerId: "+strCallid+"\r\n"

```

```

msg += "Exten: "+strCallid+"\r\n"
msg += "Context: DLPN_MeetingWithoutRecord\r\n"
msg += "Priority: 1\r\n"
msg += "\r\n"
return msg

def strLogoff():
    return "Action: logoff\r\n\r\n"

def strHangUp(strNum):
    msg = "Action: Hangup\r\n"
    msg += "Channel: SIP/"+strNum
    return msg

def main():
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.connect(('192.168.18.232', 5038))

    if not s :
        print "Connect fail!"
        return
    else : print "Connect success!"

    #strNum = raw_input("Input number to dail:")
    #strCallerId = raw_input("Input caller id :")
    msg = ""
    msg += strLogin()
    msg += strCall("1003","6300")
    #msg += strCall("1100","6300")
    #msg += strCall(strNum,strCallerId)
    msg += strLogoff()

    s.send(msg)

    while True:
        data = s.recv(1024)
        if not data : break
        else : print data

    s.close()

if __name__ == '__main__':
    main()

    #raw_input("Press Enter to continue")

```

