

CentOS6.2 下编译 mpeg4ip

一、环境

1、操作系统版本

CentOS 6.2 64 位

uname -a 的输出:

```
Linux localhost.localdomain 2.6.32-220.17.1.el6.x86_64 #1 SMP Wed May 16 00:01:37 BST 2012
x86_64 x86_64 x86_64 GNU/Linux
```

2、mpeg4ip 版本

版本: 1.6.1

下载链接:

<http://people.freebsd.org/~ahze/distfiles/mpeg4ip-1.6.1.tar.gz>

lightning-0.8-tb-FreeBSD6-amd64.xpi	2008-Apr-09 17:33:44	1
lightning-0.8-tb-FreeBSD7-amd64.xpi	2008-Apr-15 22:42:02	1
long-exposure-tools-0.1.tar.gz	2004-Dec-04 04:09:52	13
<u>mpeg4ip-1.6.1.tar.gz</u>	2007-Oct-08 15:12:13	6
mpeg_encode-1.5b-src.tar.gz	2008-Mar-31 01:31:43	1
pciids-20070123.tar.bz2	2007-Jan-23 13:11:11	211
pciids-20070225.tar.bz2	2007-Feb-25 22:54:29	211

二、编译

1、编译mpeg4ip 需要的库

首先安装 libtool 库, 命令如下:

```
yum install libtool
```

然后进入到mpeg4ip 的目录, 运行./bootstrap 进行配置, 如果出错, 是因为bash 版本及名称的问题, 修改bootstrap 文件中第一行, 改sh 为bash.或运行 bash ./bootstrap。

提示如下:

```
*** ffmpeg encoder is not installed
*** xvid encoder is not installed
*** x264 encoder is not installed
*** lame encoder is not installed
*** faac encoder is not installed
*** twolame encoder is not installed
```

安装相应库:

```
yum install ffmpeg-devel xvidcore-devel twolame-devel x264-devel
```

编译:

```
make
```

2、编译中的错误处理

2.1 报错内容:

In file included from config_opts.cpp:1:

```
../../include/mpeg4ip.h:126: error: new declaration 'char* strcasestr(const char*, const char*)'
```

/usr/include/string.h:369: error: ambiguates old declaration 'const char* strcasestr(const char*, const char*)'

解决办法:

vi include/mpeg4ip.h

注释掉函数声明, 如下所示:

```
121 #include <sys/param.h>
122
123 #ifdef __cplusplus
124 extern "C" {
125 #endif
126 //char *strcasestr(const char *haystack, const char *needle);
127 #ifdef __cplusplus
128 }
129 #endif E-Mail : Mike_Zhang@live.com
```

2.2 报错内容:

cc1plus: warnings being treated as errors

sys_decoder_blkdec.cpp:190: error: suggest parentheses around '&&' within '||'

sys_decoder_blkdec.cpp:205: error: suggest parentheses around '&&' within '||'

```
C:\IO\MP4\src\mpeg4\src\sys_decoder_blkdec.lo C:\IO\MP4\src\mpeg4\src\sys_decoder_blkdec.cpp 190 205 0.1105/sys_decoder_blkdec.o
cc1plus: warnings being treated as errors
sys_decoder_blkdec.cpp: In member function 'Void CVideoObjectDecoder::decodeIntraBlockTexture(PixelC*, const PixelC*, Int, Int)':
sys_decoder_blkdec.cpp:190: error: suggest parentheses around '&&' within '||'
sys_decoder_blkdec.cpp:205: error: suggest parentheses around '&&' within '||'
sys_decoder_blkdec.cpp: In member function 'Void CVideoObjectDecoder::inverseDCACPred(const CMBMode*, const CMBMode*)':
sys_decoder_blkdec.cpp:631: error: suggest parentheses around '&&' within '||'
make[6]: *** [sys_decoder_blkdec.lo] Error 1
```

解决办法:

vi common/video/iso-mpeg4/src/Makefile

去掉 Werror

vi 命令:

%s/-Werror//

2.3 报错内容:

type_basic.cpp:320: error: '<anonymous>' has incomplete type

type_basic.cpp:320: error: invalid use of 'Void'

type_basic.cpp:320: error: prototype for 'Void CMotionVector::setToZero(<type error>)' does not match any in class 'CMotionVector'

./../include/basic.hpp:441: error: candidate is: Void CMotionVector::setToZero()

解决办法:

vi common/video/iso-mpeg4/src/type_basic.cpp

在 320 行去掉括号内的 Void, 如图所示:

```

317         m_mvt = m_vct * m_mvt;
318     }
319
320 //Void CMotionVector::setToZero (Void)
321 Void CMotionVector::setToZero ()
322 {
323     memset (this, 0, sizeof (*this));
324 }
325 E-Mail : Mike_Zhang@live.com
326 //

```

2.4 报错内容:

cc1: warnings being treated as errors
 config.c: In function 'enter_chn':
 config.c:636: error: array subscript is above array bounds
 config.c:637: error: array subscript is above array bounds

解决办法:

vi player/lib/audio/faad/Makefile
 去掉 Werror

2.5 报错内容:

/usr/local/include/libavutil/common.h: In function 'int32_t av_clip_int32(int64_t)':
 /usr/local/include/libavutil/common.h:154: error: 'UINT64_C' was not declared in this scope
 ...

解决办法:

涉及到标准c和c99的问题, 在出问题的文件中加上下面三句话就好了

```

#ifndef UINT64_C
#define UINT64_C(value) __CONCAT(value, ULL)
#endif

```

2.6 报错内容:

In file included from ffmpeg.cpp:26:
 ffmpeg.h:29:28: error: ffmpeg/avcodec.h: No such file or directory
 ...

解决办法:

版本遗留问题, 修改下路径就行了。其实这是一类问题, 接下来还会遇到好多次, 以这个为例展例下, 其它的照此修改就 OK 了。

```

vi player/plugin/audio/ffmpeg/ffmpeg.h
在第 30 行进行修改, 替换成完整路径:
#include <ffmpeg-spice/libavcodec/avcodec.h>

```

```

27 extern "C" {
28 #ifdef HAVE_FFMPEG_INSTALLED
29 // #include <ffmpeg/avcodec.h>
30 #include <ffmpeg-spice/libavcodec/avcodec.h>
31 #else
32 #include <avcodec.h>
33 #endif
34 E-Mail : Mike_Zhang@live.com

```

2.7 报错内容:

ffmpeg.cpp: In function 'codec_data_t* ffmpeg_create(const char*, const char*, int, int, format_list_t*, audio_info_t*, const uint8_t*, uint32_t, audio_vft_t*, void*)':
ffmpeg.cpp:180: error: 'AVCODEC_MAX_AUDIO_FRAME_SIZE' was not declared in this scope
ffmpeg.cpp: In function 'int ffmpeg_decode(codec_data_t*, frame_timestamp_t*, int, int*, uint8_t*, uint32_t, void*)':

解决办法:

vi /usr/include/ffmpeg-spice/libavcodec/avcodec.h

查找 AVCODEC_MAX_AUDIO_FRAME_SIZE, 得到如下结果:

```

356 };
357
358 /* in bytes */
359 #define QAVCODEC_MAX_AUDIO_FRAME_SIZE 192000 // 1 second of 48khz 32bit audio
360
361 E-Mail : Mike_Zhang@live.com

```

复制其值到文件 player/plugin/audio/ffmpeg/ffmpeg.h, 并把 Q 去掉:

vi player/plugin/audio/ffmpeg/ffmpeg.h

添加如下内容:

```

#define AVCODEC_MAX_AUDIO_FRAME_SIZE 192000
31 #else
32 #include <avcodec.h>
33 #endif
34 }
35 #define AVCODEC_MAX_AUDIO_FRAME_SIZE 192000 // 1 second of 48khz 32bit audio
36 DECLARE_CONFIG(CONFIG_USE_FFMPEG_AUDIO);
37
38 E-Mail : Mike_Zhang@live.com
38 #define m_vft C.V.audio_vft

```

2.8 报错内容:

media_utils.cpp: In function 'int create_media_for_ipvt(CPlayerSession*, const char*, int, control_callback_vft_t*)':
media_utils.cpp:613: error: invalid conversion from 'const char*' to 'char*'

解决办法:

vi player/src/media_utils.cpp

在 613 行, 对 name 变量进行强制类型转换, 如图所示:

```

610 session_desc_t *sdp;
611
612 name += strlen("iptv://");
613 slash = strchr((char*)name, '/');
614 if (slash == NULL || slash == name) {
615     psptr->set_message("Invalid iptv content mar
616     return -1;
617 }
E-Mail: Mike_Zhang@live.com

```

2.9 报错内容:

```

../../server/mp4live/video_util_resize.h:93: error: conflicting
declaration 'uint8_t* fV'
../../server/mp4live/video_util_resize.h:91: error: 'fV' has a
previous declaration as 'const uint8_t* fV'
../../server/mp4live/video_util_resize.h:94: error:
redefinition of 'uint32_t tvStride'
../../server/mp4live/video_util_resize.h:94: error: 'uint32_t
tvStride' previously declared here

```

解决办法:

这个就是函数声明的时候变量重名了，把名字修改的不同就 OK 了。

这是我修改:

```

void CopyYuv(const uint8_t *fY, const uint8_t *fU, const uint8_t *
fV,
            uint32_t fyStride, uint32_t fuStride, uint32_t fvStri
de2,
            uint8_t *tY, uint8_t *tU, uint8_t *fV2,
            uint32_t tyStride, uint32_t tvStride, uint32_t tvStri
de2,
            uint32_t w, uint32_t h);

```

2.10 报错内容:

```

video_ffmpeg.cpp:124: error: 'struct AVCodecContext' has no member
named 'frame_rate'
video_ffmpeg.cpp:125: error: 'struct AVCodecContext' has no member
named 'frame_rate_base'
video_ffmpeg.cpp:136: error: 'struct AVCodecContext' has no member
named 'aspect_ratio'

```

解决办法:

这几个错误影响不大，就直接注释掉了，我主要用 mp4live

```

122 Profile()->GetIntegerValue(CFG_VIDEO_BIT_RATE) * 1000;
123 #ifndef HAVE_AVCODEC_CONTEXT_TIME_BASE
124 //m_avctx->frame_rate = (int)(Profile()->GetFloatValue(CFG_VIDEO_FRAME_RATE) + 0.5);
125 // m_avctx->frame_rate_base = 1;
126 #else
127 m_avctx->time_base = (AVRational){1, (int)(Profile()->GetFloatValue(CFG_VIDEO_FRAME_RATE) +
128 m_avctx->pix_fmt = PIX_FMT_YUV420P;
129 m_avctx->me_method = ME_EPZS;
130 #endif
131 if (Profile()->GetIntegerValue(CFG_VIDEO_MPEG4_PAR_WIDTH) > 0 &&
132 Profile()->GetIntegerValue(CFG_VIDEO_MPEG4_PAR_HEIGHT) > 0) {
133 #ifndef HAVE_AVRATIONAL
134 float asp = (float)Profile()->GetIntegerValue(CFG_VIDEO_MPEG4_PAR_WIDTH);
135 asp /= (float)Profile()->GetIntegerValue(CFG_VIDEO_MPEG4_PAR_HEIGHT);
136 //m_avctx->aspect_ratio = asp;
137 #else
138 E-Mail : Mike_Zhang@live.com

```

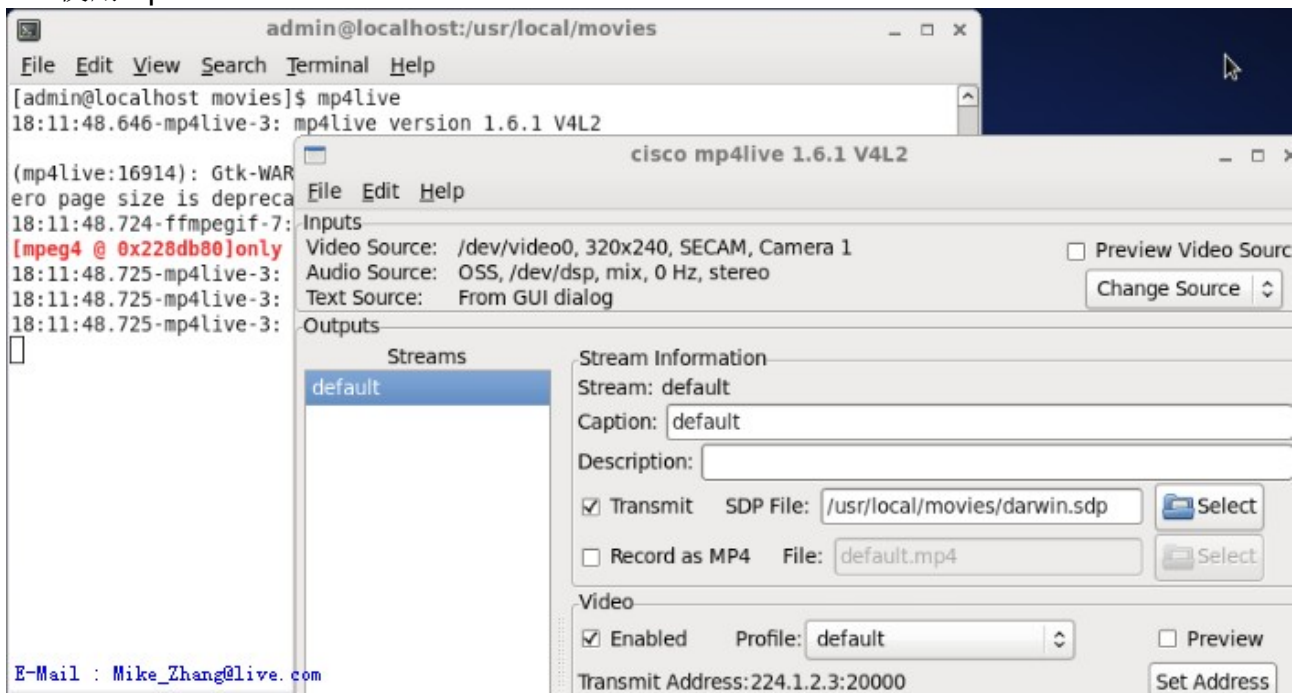
好，编译成功，make install 即可使用。

三、安装使用

1、安装

make install

2、使用mp4live



tips: 有时遇到不能启动摄像头，并报出段错误的时候，尝试更改目录权限为 a+w