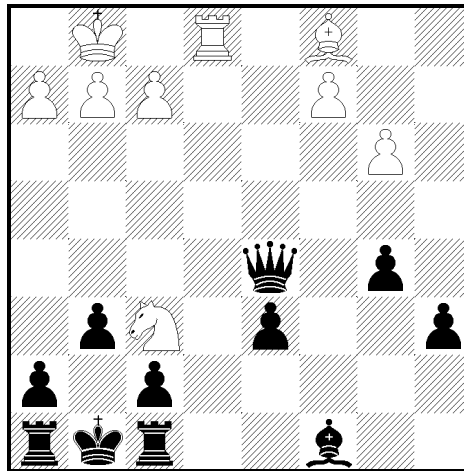


Outline

- Two formulations for learning: Inductive and Analytical
- Perfect domain theories and Prolog-EBG

A Positive Example



The Inductive Generalization Problem

Given:

- Instances
- Hypotheses
- Target Concept
- Training examples of target concept

Determine:

- Hypotheses consistent with the training examples

The Analytical Generalization Problem

Given:

- Instances
- Hypotheses
- Target Concept
- Training examples of target concept
- *Domain theory for explaining examples*

Determine:

- Hypotheses consistent with the training examples
and the domain theory

An Analytical Generalization Problem

Given:

- Instances: pairs of objects
- Hypotheses: sets of horn clause rules
- Target Concept: Safe-to-stack(x,y)
- Training Example: Safe-to-stack(OBJ1,OBJ2)

On(OBJ1,OBJ2)
Isa(OBJ1,BOX)
Isa(OBJ2,ENDTABLE)
Color(OBJ1,RED)
Color(OBJ2,BLUE)
Volume(OBJ1,.1)
Density(OBJ1,.1)
...

- Domain Theory:

Safe-To-Stack(x,y) :- Not(Fragile(y))
Safe-To-Stack(x,y) :- Lighter(x,y)
Lighter(x,y) :- Weight(x,wx), Weight(y,wy),
 Less(wx,wy)
Weight(x,w) :- Volume(x,v), Density(x,d),
 Equal(w, v*d)
Weight(x,5) :- Isa(x, ENDTABLE)
...

Determine:

- Hypotheses consistent with training examples and domain theory

Learning from Perfect Domain Theories

Assumes domain theory is *correct* (error-free)

- Prolog-EBG is algorithm that works under this assumption
- This assumption holds in chess and other search problems
- Allows us to assume explanation = proof
- Later we'll discuss methods that assume *approximate* domain theories

Prolog EBG

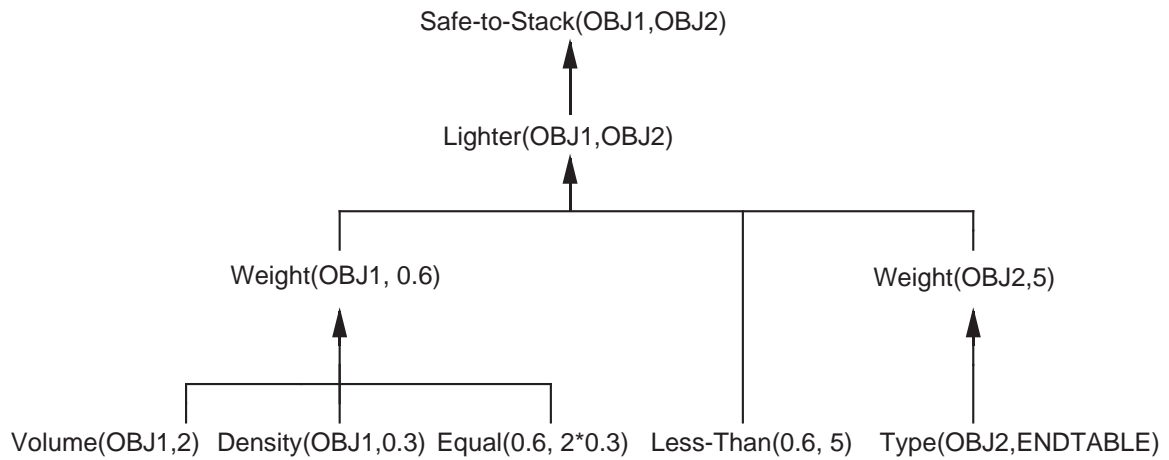
Initialize hypothesis = {}

For each positive training example not covered by hypothesis:

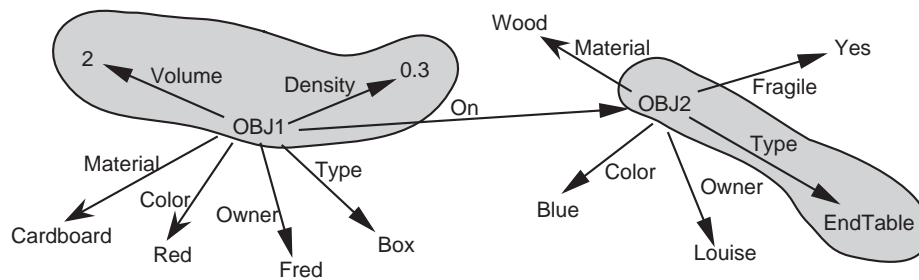
1. **Explain** how training example satisfies target concept, in terms of domain theory
2. **Analyze** the explanation to determine the most general conditions under which this explanation (proof) holds
3. **Refine** the hypothesis by adding a new rule, whose preconditions are the above conditions, and whose consequent asserts the target concept

Explanation of a Training Example

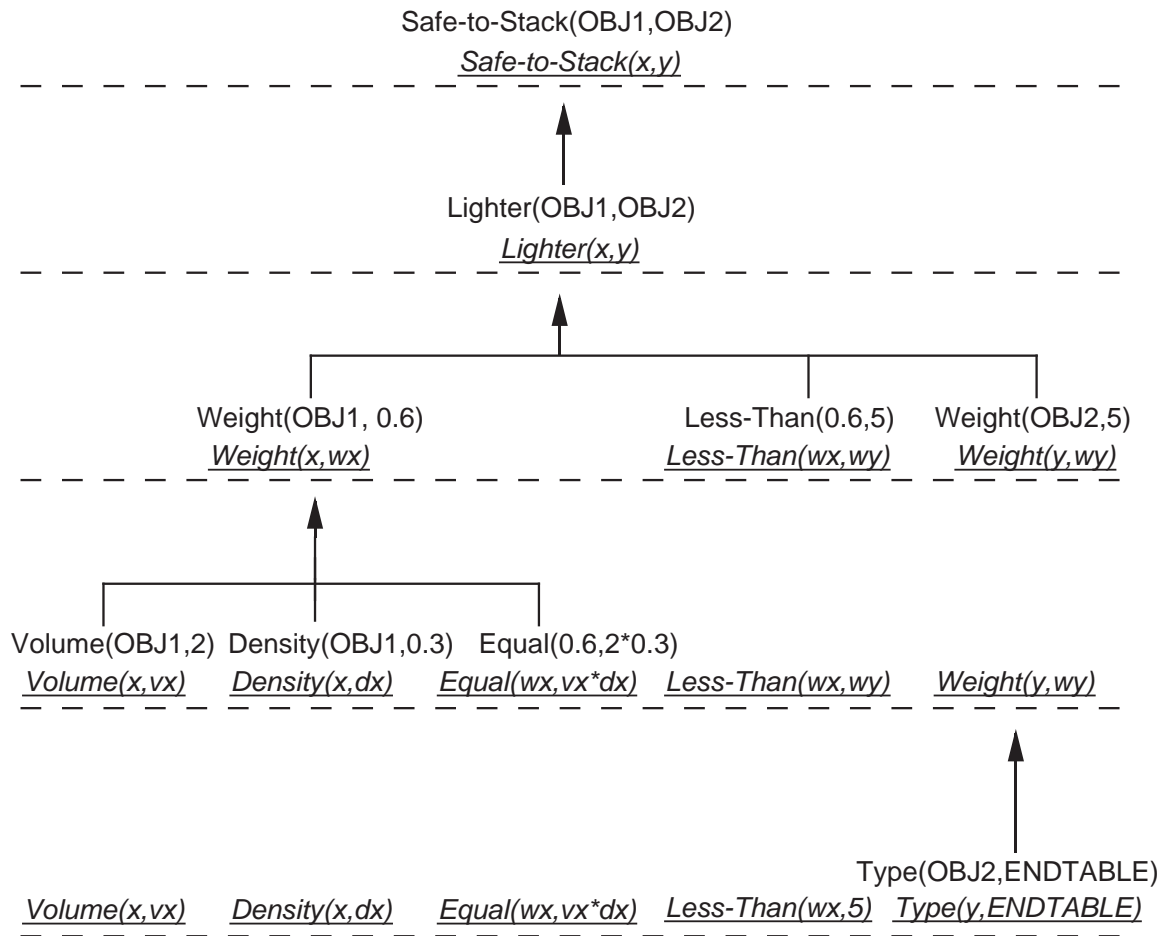
Explanation:



Training Example:



Computing the Weakest Preimage of Explanation



Regression Algorithm

$\text{Regress}(\text{Frontier}, \text{Rule}, \text{Expression}, U_{I,R})$

Frontier: the set of expressions to be regressed through *Rule*

Rule: a horn clause.

Expression: the member of *Frontier* that is inferred by *Rule* in the explanation.

$U_{I,R}$: the substitution that unifies *Rule* to the training example in the explanation

Returns the list of expressions forming the weakest preimage of *Frontier* with respect to *Rule*

let Consequent \leftarrow *Rule* consequent

let Antecedents \leftarrow *Rule* antecedents

1. $U_{E,R} \leftarrow$ most general unifier of *Expression* with Consequent
such that there exists a substitution S for which

$$S(U_{E,R}(\text{Consequent})) = U_{I,R}(\text{Consequent})$$

2. Return $U_{E,R}(\{\text{Frontier} - \text{Consequent} + \text{Antecedent}\})$

Example:

$\text{Regress}(\{\text{Volume}(x,vs), \text{Density}(x,dx), \text{Equal}(wx,vx*dx),$
 $\text{Less-Than}(wx,wy), \text{Weight}(y,wy)\},$
 $\text{Weight}(z,5) :- \text{Type}(z,\text{ENDTABLE}),$
 $\text{Weight}(y,wy),$
 $\{\text{OBJ2}/z\})$

Consequent \leftarrow $\text{Weight}(z,5)$

Antecedents \leftarrow $\text{Type}(z,\text{ENDTABLE})$

$U_{E,R} \leftarrow \{y/z, 5/wy\}, (S = \{\text{OBJ2}/y\})$

Result $\leftarrow \{\text{Volume}(x,vs), \text{Density}(x,dx), \text{Equal}(wx,vx*dx),$
 $\text{Less-Than}(wx,5), \text{Type}(y,\text{ENDTABLE})\}$

Lessons from Safe-to-Stack Example

- Justified generalization from single example
- Explanation determines feature relevance
- Regression determines needed feature constraints
- Generality of result depends on domain theory
- Still require multiple examples

Perspectives on Prolog-EBG

- Theory-guided generalization from examples
- Example-guided operationalization of theories
- "Just" restating what learner already "knows"

Is it learning?

- Are you learning when you get better over time at chess?
 - Even though you already know everything in principle, once you know rules of the game...
- Are you learning when you sit in a mathematics class?
 - Even though those theorems follow deductively from the axioms you've already learned...