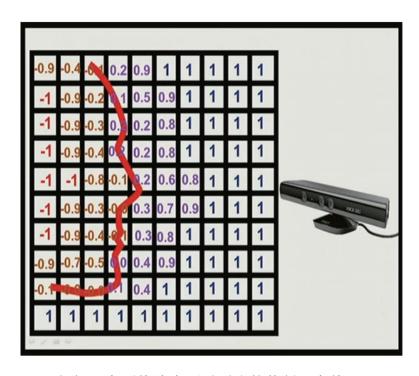


Vx Vz Vz

dx = dy = dz = 3 [meters]

Vx = Vy = Vz = {32, 64, 128, 256, 512} [voxels]



相机观察到物体表面时形成的截断距离值