

1. Apply the special constraints and requirements in Mobile OS vs Conventional OS.

- (i) Memory Management
- (ii) Processor Management / scheduling
- (iii) Device Management
- (iv) File Management
- (v) Security
- (vi) Other Functions.

(i) Memory Management

Mobile OS:

- * Designed for limited RAM.
- * Uses memory compression, background app killing, and app suspension to optimize usage.

Conventional OS:

- * More memory available
- * Supports paging, swapping and virtual memory for handling large programs.

(ii) Processor Management

Mobile OS:

- * Focus on conserving battery with efficient task scheduling.
- * Prioritizes foreground tasks like UI interactions.

5. Security:

Mobile OS:

- * Built-in app permission system and sandboxing
- * Frequent OTA updates, biometric support (Face ID, Fingerprint).

Conventional OS:

- * Antivirus, firewall, and manual permission control
- * More vulnerable due to open access and legacy software.

6. Other Functions

Mobile OS:

- * Power management, mobile data handling, app store integration.
- * Touch UI, voice assistants, background process limits.

Conventional OS:

- * Supports high-end software, multitasking and development tools
- * Extensive hardware and software compatibility.

2 Justify the Mobile Operating system functions and its features in Android OS, iPhone iOS and Windows OS with respect to the given terms

- (i) Easy to use
- (ii) Good App Store
- (iii) Good Battery Life
- (iv) Data Usage and Organisation.

(i) Easy to Use:

Android OS:

- * Offers high customization, widgets, and flexible UI.
- * Interface may vary by manufacturer (e.g., Samsung vs. Pixel), which can affect ease of use.

iPhone iOS:

- * Known for its simplicity and consistency
- * Intuitive UI with minimal learning curve, especially for new users.

Windows OS (Mobile):

- * Featured a clean tile-based UI (Live Tiles)
- * Easy navigation but less intuitive for users familiar with Android/iOS.

Conventional OS :

- * Optimizes for performance and multitasking
- * supports complex scheduling for multiple heavy processes.

3. Device Management :

Mobile OS :

- * Manages built-in mobile sensors (GPS, Camera, accelerometer)
- * Emphasizes low power usage and quick responsiveness.

Conventional OS :

- * Handles a variety of external devices (USB, Printers)
- * Less focused on sensor integration and power limits.

4. File Management :

Mobile OS :

- * App-level access with sandboxing for security
- * Uses internal storage, minimal user control.

Conventional OS :

- * Full file system access and advanced directory management
- * Rich permission settings and file handling.

(ii) Good App Store:

Android OS:

- * Google play store has a wide range of apps, including many free options
- * Open platform allows more developer freedom but can result in varied app quality.

Phone ios:

- * App store offers high-quality, curated apps.
- * Strict review process ensures security and performance, but less developer flexibility.

Windows OS (Mobile):

- * Limited app availability compared to Android/ios
- * Struggled with developer support and popular app presence.

(iii) Good Battery Life:

Android OS:

- * Varies by device, manufacturers include battery optimization features
- * Background process control helps improve longevity.