

# Practical Constructions of Pseudorandom Permutations (Block Ciphers)

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- 1 Substitution-Permutation Networks**
- 2 Feistel Networks**
- 3 DES – The Data Encryption Standard**
- 4 Increasing the Key Length of a Block Cipher**
- 5 AES – The Advanced Encryption Standard**
- 6 Differential and Linear Cryptanalysis – A Brief Look**

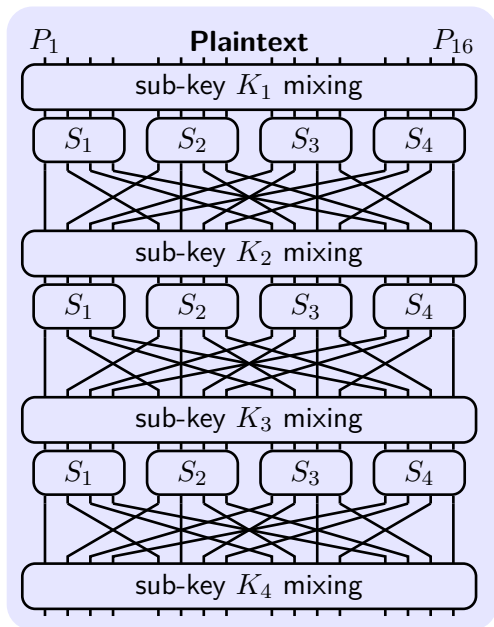
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- **Block Cipher**  $F : \{0, 1\}^n \times \{0, 1\}^\ell \rightarrow \{0, 1\}^\ell$ .  
 $F_k : \{0, 1\}^\ell \rightarrow \{0, 1\}^\ell$ ,  $F_k(x) \stackrel{\text{def}}{=} F(k, x)$ .  
 $n$  is key length,  $\ell$  is block length.
- Constructions are **heuristic**, not proofed.
- Considered as **PRP** in practice, not encryption scheme.
  - In the call for proposals for AES: *The extent to which the algorithm output is indistinguishable from a random permutation on the input block.*
- Is “**good**” if the best known attack has time complexity roughly **equivalent to a brute-force search for the key**.
  - A cipher with  $n = 112$  which can be broken in time  $2^{56}$  is insecure.
  - In a non-asymptotic setting,  $2^{n/2}$  may be insecure.

# The Confusion-Diffusion Paradigm

- **Goal:** Construct *concise* random-looking permutations.
  - Q: a block length of  $n$  bits require \_\_\_\_ bits for its representation.
- **Confusion:** making the relationship between the key and the ciphertext as complex and involved as possible.  
Construct a large random-looking permutation  $F$  from smaller random permutations  $f_i$ .  $F_k(x) = f_1(x_1)f_2(x_2) \cdots f_i(x_i)$
- **Diffusion:** the redundancy in the statistics of the plaintext is dissipated in the statistics of the ciphertext.
- **Product cipher** combines multiple transformations.

# A Substitution-Permutation Network



# Design Principle 1 – Invertibility of The $S$ -boxes

$S$ -boxes must be invertible, otherwise the block cipher will not be a permutation.

## Proposition 1

*Let  $F$  be a keyed function defined by a SPN in which the  $S$ -boxes are all one-to-one and onto. Then regardless of the key schedule and the number of rounds,  $F_k$  is a permutation for any choice of  $k$ .*

## Design Principle 2 – The Avalanche Effect

- **Avalanche effect:** changing a single bit of the input affects every bit of the output.
- **Strict avalanche criterion:** a single input bit is complemented, each of the output bits changes with a 50% probability.
- **Bit independence criterion:** output bits  $j$  and  $k$  should change independently when any single input bit  $i$  is inverted, for all  $i, j$  and  $k$ .
- $S$ -box: changing a single bit of the input changes at least two bits in the output.
- $P$ -box: the output bits of any given  $S$ -box are spread into different  $S$ -boxes in the next round.
- **Q:** For 4-bit  $S$ -boxes, changing 1 bit of the input affects \_\_\_\_\_ bits of the output after  $R$  rounds of SPN.



# A Framework for KPA against Block Ciphers

**KPA:** know some plaintext/ciphertext pairs under the same key.

- 1 Observe relationship between PT/CT and  $k$  bits of the key.
- 2 Design a test on  $t$  bits based on the above relationship.
- 3 Search in  $k$ -bit space; a guess passes test with pr.  $2^{-t}$ .
- 4 Use  $p$  PT/CT pairs to determine the key with exp.  $2^{k-(p)t}$ .

## KPA against 1-Round SPN with 16-bit key

**Relationship**  $\text{PT} \oplus \text{Key} \oplus \text{Input-of-}S\text{-boxes} = 0$ .

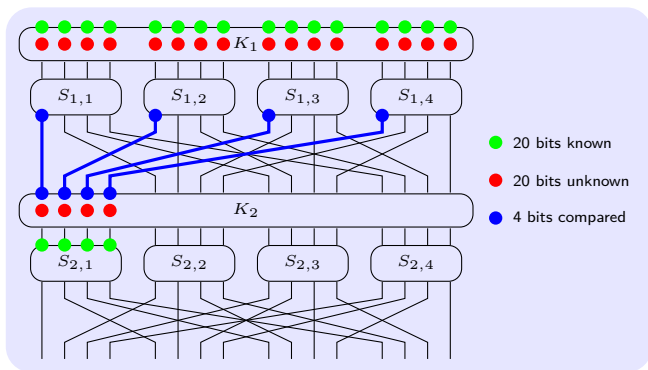
**Test** on  $t = 16$  bits:  $\text{Input-of-}S\text{-boxes} = \text{PT} \oplus \text{Key}$ .

**Search** in  $k = 16$  bit space; passing test with pr.  $1/2^{16}$ .

**Determine** the key with  $p = 1$  PT/CT pair and exp. 1.

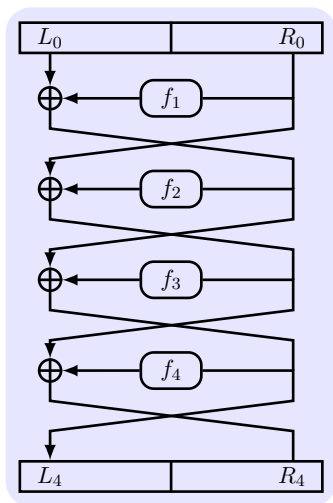
# Attacks on Reduced-Round SPNs (Homework)

Attack on a 2-round SPN: 64-bit block, 128-bit key ( $2 \times 64$ -bit sub-keys),  $16 \times 4$ -bit  $S$ -boxes, and mixing with XOR.



- Guessing 20 bits: 16 bits of the 1st sub-key, 4 bits of the 2nd.
- Guess passes the 4-bit test with pr.  $1/2^4$  ( $1/2^n$  for  $n$ -bit test).
- Use 8 I/O pairs to determine the key (with exp.  $2^{20-4 \times 8}$ ).
- Break with complexity  $8 \cdot 2^{20} \cdot 16 = 2^{27} \ll 2^{128}$  (16  $S$ -boxes).

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- **Idea:** Construct an invertible function from non-invertible components.

- $L_i := R_{i-1}$  and  
 $R_i := L_{i-1} \oplus f_i(R_{i-1})$

- **Inverting:**  $L_{i-1} := ?$

- **Decryption:** Operate with sub-keys in reverse order.

## Proposition 2

**Luby-Rackoff Theorem:** Regardless of the mangler functions  $\{\hat{f}_i\}$  and the number of rounds,  $F_k$  is a permutation for any choice of  $k$ .

**What is the output of an  $r$ -round Feistel network when the input is  $(L_0, R_0)$  in each of the following two cases:**

- (a) Each round function  $F$  outputs all 0s, regardless of the input.
- (b) Each round function  $F$  is the identity function.

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# The Design of DES

- 16-round Feistel network.
- 64-bit block
- 56-bit key, 48-bit sub-key. (64bit key with 8 check bits)
- Key schedule: 56 bits  $\xrightarrow[\text{left rotation, PC}]{\text{divided into two halves}}$  48 bits.
- Begin with Initial Permutation ( $IP$ ) and end with  $IP^{-1}$ .
- Round function  $f$  is non-invertible with 32-bit I/O.
- $f_i$  is determined by mangler function  $\hat{f}_i$  and sub-key  $k_i$ .
- $S$ -box is a 4-to-1 function, mapping 6-bit to 4-bit.

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**Algorithm 1:** DES

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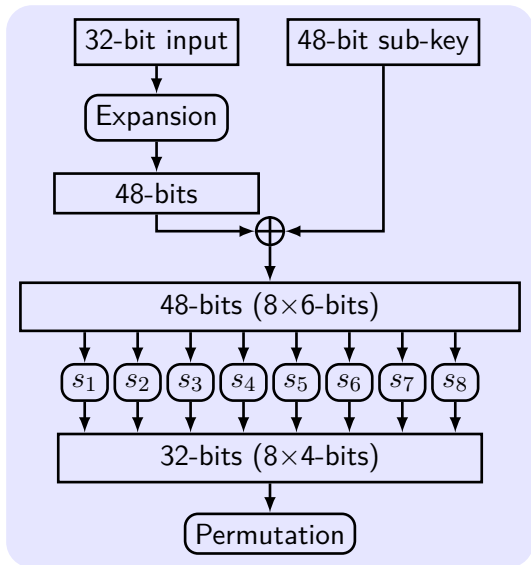
**input** : key  $k$ , message  $m$

**output:** ciphertext  $c$

- 1  $(k_1, \dots, k_{16}) \leftarrow \text{KeySchedule}(k)$
  - 2  $m \leftarrow IP(m)$
  - 3 Parse  $m$  as  $L_0 \| R_0$
  - 4 **for**  $r = 1$  **to**  $16$  **do**
  - 5      $L_r \leftarrow R_{r-1}$
  - 6      $R_r \leftarrow f(k_r, R_{r-1}) \oplus L_{r-1}$
  - 7  $c \leftarrow IP^{-1}(L_{16} \| R_{16})$
  - 8 **return**  $c$
-



# The DES Mangler Function



# An $S$ -box in DES

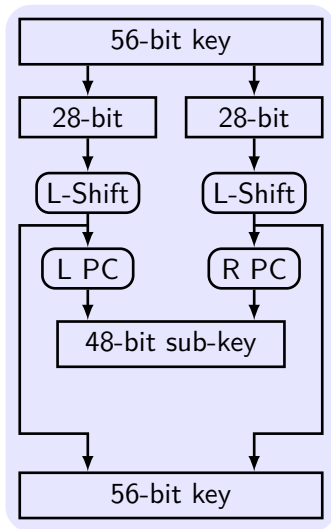
## An $S$ -box

Input:  $b_{0,1,\dots,5} = 011001$

Output:  $S[b_{0,5}][b_{1,2,3,4}] = S[01][1100] = S[1][12] = 9 = 1001$

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15		
	+-----+																	
0		14	4	13	1	2	15	11	8	3	10	6	12	5	9	0	7	
1		0	15	7	4	14	2	13	1	10	6	12	11	9	5	3	8	
2		4	1	14	8	13	6	2	11	15	12	9	7	3	10	5	0	
3		15	12	8	2	4	9	1	7	5	11	3	14	10	0	6	13	
	+-----+																	

# Key Schedule



Bits of shift is 1 or 2 in different rounds.

# Weak Keys of DES

- **Weak keys:** makes the cipher behave in some undesirable way—producing *identical* sub-keys.

## Weak keys (Key with check bits : key w/o check bits)

01010101	01010101	:	00000000	00000000
FEFEFEFE	FEFEFEFE	:	FFFFFFF	FFFFFFF
E0E0E0E0	F1F1F1F1	:	FFFFFFF	00000000
1F1F1F1F	0E0E0E0E	:	00000000	FFFFFFF

- **Semi-weak keys:** producing only two different sub-keys.  
A pair of semi-weak keys  $k_1, k_2$ :  $F_{k_1}(F_{k_2}(M)) = M$ .

## Semi-weak key pairs (2 of total 6 pairs)

011F011F	010E010E	&	1F011F01	0E010E01
01E001E0	01F101F1	&	E001E001	F101F101

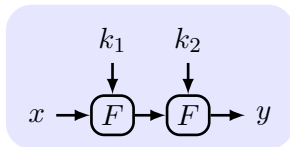
# Chronology of DES

- 1973** NBS (NIST) publishes a call for a standard.
- 1974** DES is published in the Federal Register.
- 1977** DES is published as FIPS PUB 46.
- 1990** Differential cryptanalysis with CPA of  $2^{47}$  plaintexts.
- 1997** DESCHALL Project breaks DES in public.
- 1998** EFF's Deep Crack breaks DES in 56hr at \$250,000.
- 1999** Triple DES.
- 2001** AES is published in FIPS PUB 197.
- 2004** FIPS PUB 46-3 is withdrawn.
- 2006** COPACOBANA breaks DES in 9 days at \$10,000.
- 2008** RIVYERA breaks DES within one day.

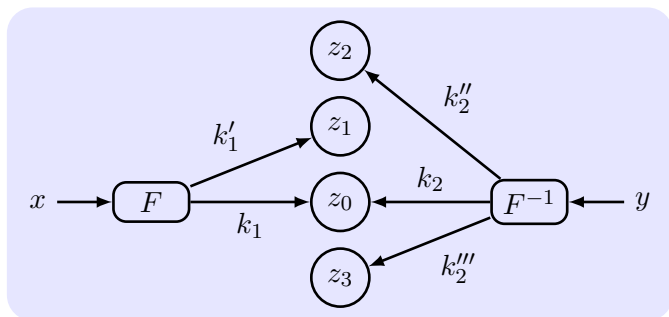
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# Double Encryption

- **Internal tampering vs. Black-box constructions:** by modifying DES – in even the smallest way – we lose the confidence we have gained in DES.
- **Double encryption:**  $y = F'_{k_1, k_2}(x) \stackrel{\text{def}}{=} F_{k_2}(F_{k_1}(x))$ .

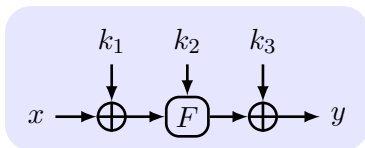


# The Meet-In-the-Middle Attack



- $z_0 = F_{k_1}(x) = F_{k_2}^{-1}(y) \iff y = F'_{k_1, k_2}(x)$ .
- Key pair  $(k_1, k_2)$  satisfies the equation with probability  $2^{-n}$ .
- The number of such key pairs is  $2^{2n}/2^n = 2^n$ .
- With another two I/O pairs, the expected number of key pairs is  $2^n/2^{2n} = 2^{-n}$ . So that is it!
- $\mathcal{O}(2^n)$  time and  $\mathcal{O}(2^n)$  space.





**Whitening:** XORing Input/Output with partial keys.

**DESX:**

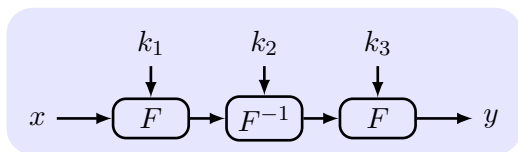
$$k = (k_1, k_2, k_3), |k_1| = |k_3| = 64, |k_2| = 56$$

$$y = k_3 \oplus F_{k_2}(x \oplus k_1)$$

$$x = k_1 \oplus F_{k_2}^{-1}(y \oplus k_3)$$

**Security:**  $|k| = 184$ , but break in time  $2^{64+56}$ .

# Triple Encryption



- $k_1 = k_2 = k_3$ : a single  $F$  with backward compatibility.
- $k_1 \neq k_2 \neq k_3$ : time  $2^{2n}$  under the meet-in-the-middle attack.
- $k_1 = k_3 \neq k_2$ : time  $2^{2n}$  with 1 I/O pair; time  $2^n$  with  $2^n$  pair.
- **Triple-DES** (3DES): strong, but small block length and slow.

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# AES – The Advanced Encryption Standard

- In 1997, NIST calls for AES.
- In 2001, Rijndael [J. Daemen & V. Rijmen] becomes AES.
- The first publicly accessible cipher for top secret information.
- Not only security, also efficiency and flexibility, etc.
- 128-bit block length and 128-, 192-, or 256-bit keys.
- Not a Feistel structure, but a SPN.
- Only non-trivial attacks are for reduced-round variants.
  - $2^{27}$  on 6-round of 10-round for 128-bit keys.
  - $2^{188}$  on 8-round of 12-round for 192-bit keys.
  - $2^{204}$  on 8-round of 14-round for 256-bit keys.

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## Algorithm 2: AES

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**input** : key  $k$ , message  $m$

**output**: ciphertext  $c$

```
1  $(k_1, \dots, k_{10}) \leftarrow \text{Expand}(k)$ 
2  $s \leftarrow m \oplus k_0$ 
3 for  $r = 1$  to 10 do
4    $s \leftarrow \text{SubBytes}(s)$ 
5    $s \leftarrow \text{ShiftRows}(s)$ 
6   if  $r \leq 9$  then  $s \leftarrow \text{MixColumns}(s)$ 
7
8    $s \leftarrow s \oplus k_R$ 
9 return  $c \leftarrow s$ 
```

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*See an animation of Rijndael!.*

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# Linear Cryptanalysis

Reference: “A Tutorial on Linear and Differential Cryptanalysis”

[www.engr.mun.ca/~howard/PAPERS/ldc\\_tutorial.pdf](http://www.engr.mun.ca/~howard/PAPERS/ldc_tutorial.pdf)

- Linear relationships between the input and output:  
the bit positions  $i_1, \dots, i_\ell$  and  $i'_1, \dots, i'_\ell$  have **bias**  $p$  if for randomly-chosen input  $x$  and key  $k$ , it holds that  $y = F_k(x)$ ,

$$\Pr[x_{i_1} \oplus \dots \oplus x_{i_\ell} \oplus y_{i'_1} \oplus \dots \oplus y_{i'_\ell} = 0] = p + \frac{1}{2}.$$

- Not require CPA, KPA are sufficient.
- Attack steps:
  - 1 Construct the linear approximation table of  $S$ -boxes.
  - 2 Construct a linear approximation of the first  $r - 1$  rounds with a big bias.
  - 3 Extracting sub-key bits of last round that satisfies the linear approximation well.

# An Example of Linear Analysis of $S$ -box

$X_1$	$X_2$	$X_3$	$X_4$	$Y_1$	$Y_2$	$Y_3$	$Y_4$	$X_2 \oplus X_3$	$Y_1 \oplus Y_3 \oplus Y_4$	$X_1 \oplus X_4$	$Y_2$	$X_3 \oplus X_4$	$Y_1 \oplus Y_4$
0	0	0	0	1	1	1	0	0	0	0	1	0	1
0	0	0	1	0	1	0	0	0	0	1	1	1	0
0	0	1	0	1	1	0	1	1	0	0	1	1	0
0	0	1	1	0	0	0	1	1	1	1	0	0	1
0	1	0	0	0	0	1	0	1	1	0	0	0	0
0	1	0	1	1	1	1	1	1	1	1	1	1	0
0	1	1	0	1	0	1	1	0	1	0	0	1	0
0	1	1	1	1	0	0	0	0	1	1	0	0	1
1	0	0	0	0	0	1	1	0	0	1	0	0	1
1	0	0	1	1	0	1	0	0	0	0	0	1	1
1	0	1	0	0	1	1	0	1	1	1	1	1	0
1	0	1	1	1	1	0	0	1	1	0	1	0	1
1	1	0	0	0	1	0	1	1	1	1	1	0	1
1	1	0	1	1	0	0	1	1	0	0	0	1	0
1	1	1	0	0	0	0	0	0	0	1	0	1	0
1	1	1	1	0	1	1	1	0	0	0	1	0	1

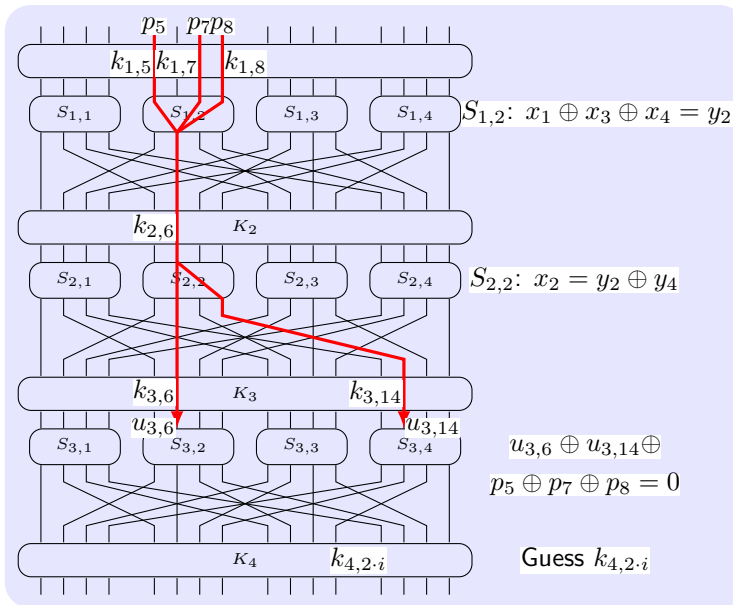


# An Example of Linear Distribution Table

		Output Sum															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
Input Sum	0	+8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	1	0	0	-2	-2	0	0	-2	+6	+2	+2	0	0	+2	+2	0	0
	2	0	0	-2	-2	0	0	-2	-2	0	0	+2	+2	0	0	-6	+2
	3	0	0	0	0	0	0	0	0	+2	-6	-2	-2	+2	+2	-2	-2
	4	0	+2	0	-2	-2	-4	-2	0	0	-2	0	+2	+2	-4	+2	0
	5	0	-2	-2	0	-2	0	+4	+2	-2	0	-4	+2	0	-2	-2	0
	6	0	+2	-2	+4	+2	0	0	+2	0	-2	+2	+4	-2	0	0	-2
	7	0	-2	0	+2	+2	-4	+2	0	-2	0	+2	0	+4	+2	0	+2
	8	0	0	0	0	0	0	0	0	-2	+2	+2	-2	+2	-2	-2	-6
	9	0	0	-2	-2	0	0	-2	-2	-4	0	-2	+2	0	+4	+2	-2
	A	0	+4	-2	+2	-4	0	+2	-2	+2	+2	0	0	+2	+2	0	0
	B	0	+4	0	-4	+4	0	+4	0	0	0	0	0	0	0	0	0
	C	0	-2	+4	-2	-2	0	+2	0	+2	0	+2	+4	0	+2	0	-2
	D	0	+2	+2	0	-2	+4	0	+2	-4	-2	+2	0	+2	0	0	+2
	E	0	+2	+2	0	-2	-4	0	+2	-2	0	0	-2	-4	+2	-2	0
	F	0	-2	-4	-2	-2	0	+2	0	0	-2	+4	-2	-2	0	+2	0

$x_2 \oplus x_3 = y_1 \oplus y_3 \oplus y_4$  for 12 times, the bias is  $12 - 8 = 4$  times  
 $x_2 \oplus x_3 : 0110 = 6$ ,  $y_1 \oplus y_3 \oplus y_4 : 1011 = B$ , so  $(6, B) = 4$

# An Example of Linear Cryptanalysis



- Specific differences  $\Delta_x$  in the input that lead to specific differences  $\Delta_y$  in the output with probability  $p \gg 2^{-n}$ .
- $x_1 \oplus x_2 = \Delta_x, F_k(x_1) \oplus F_k(x_2) = \Delta_y$  with probability  $p$ .
- This can be exploited by CPA.
- Attack steps:
  - 1 Construct the difference distribution table of  $S$ -boxes.
  - 2 Construct a differential characteristics of the first  $r - 1$  rounds with a big bias.
  - 3 Extracting sub-key bits of last round that satisfies the differential characteristics well.

# An Example of Differential Analysis of $S$ -box

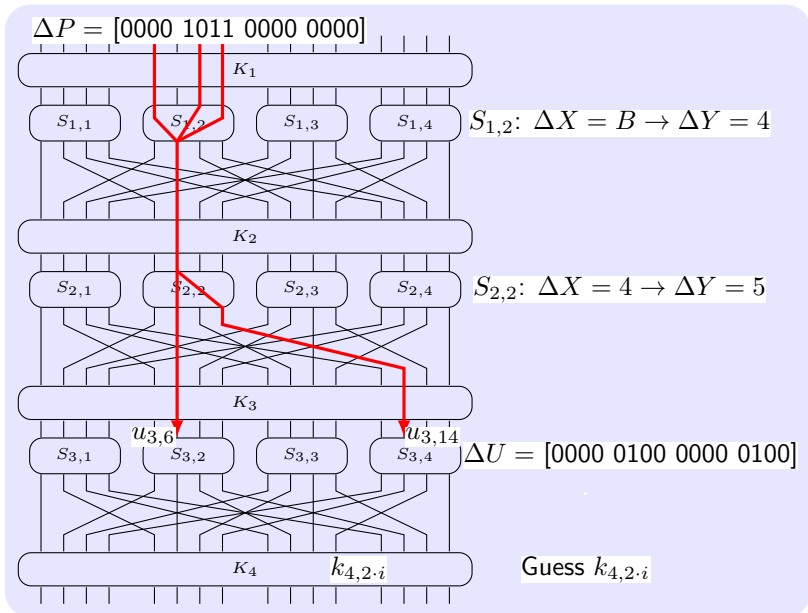
X	Y	$\Delta Y$		
		$\Delta X = 1011$	$\Delta X = 1000$	$\Delta X = 0100$
0000	1110	0010	1101	1100
0001	0100	0010	1110	1011
0010	1101	0111	0101	0110
0011	0001	0010	1011	1001
0100	0010	0101	0111	1100
0101	1111	1111	0110	1011
0110	1011	0010	1011	0110
0111	1000	1101	1111	1001
1000	0011	0010	1101	0110
1001	1010	0111	1110	0011
1010	0110	0010	0101	0110
1011	1100	0010	1011	1011
1100	0101	1101	0111	0110
1101	1001	0010	0110	0011
1110	0000	1111	1011	0110
1111	0111	0101	1111	1011

# An Example of Differential Distribution Table

		Output Difference															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
I n p u t	0	16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	1	0	0	0	2	0	0	0	2	0	2	4	0	4	2	0	0
	2	0	0	0	2	0	6	2	2	0	2	0	0	0	0	2	0
	3	0	0	2	0	2	0	0	0	0	4	2	0	2	0	0	4
	4	0	0	0	2	0	0	6	0	0	2	0	4	2	0	0	0
D i f f e r e n c e	5	0	4	0	0	0	2	2	0	0	0	4	0	2	0	0	2
	6	0	0	0	4	0	4	0	0	0	0	0	0	2	2	2	2
	7	0	0	2	2	2	0	2	0	0	2	2	0	0	0	0	4
	8	0	0	0	0	0	0	2	2	0	0	0	4	0	4	2	2
	9	0	2	0	0	2	0	0	4	2	0	2	2	2	0	0	0
	A	0	2	2	0	0	0	0	0	6	0	0	2	0	0	4	0
	B	0	0	8	0	0	2	0	2	0	0	0	0	0	2	0	2
	C	0	2	0	0	2	2	2	0	0	0	0	2	0	6	0	0
	D	0	4	0	0	0	0	0	4	2	0	2	0	2	0	2	0
	E	0	0	2	4	2	0	0	0	6	0	0	0	0	0	2	0
	F	0	2	0	0	6	0	0	0	0	4	0	2	0	0	2	0

$\Delta X = 1011 = B, \Delta Y = 0010 = 2$  for 8 times, so  $(B, 2) = 8$

# An Example of Differential Cryptanalysis



# Remarks on Block Ciphers

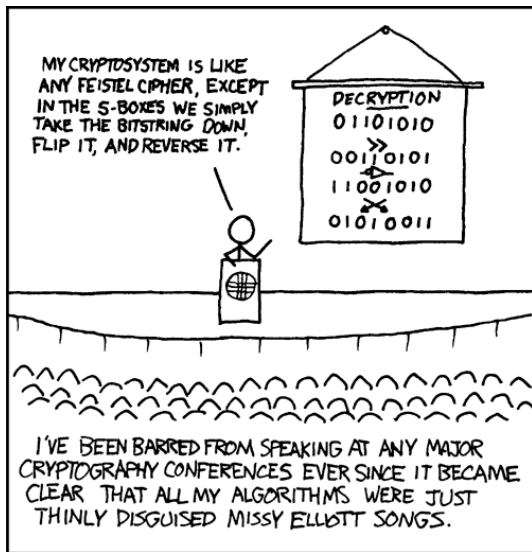
- **Block length** should be sufficiently large
- **Message tampering** is not with message confidentiality
- **Padding**: TLS: For  $n > 0$ ,  $n$  byte pad is  $n, n, \dots, n$  If no pad needed, add a dummy block
- **Stream ciphers vs. block ciphers**:
  - Stream ciphers are faster but have lower security
  - It is possible to use block ciphers in “stream-cipher mode”

## Performance: Crypto++ 5.6, AMD Opetron 2.2GHz

	Block/key size	Speed MB/sec
RC4		126
Salsa20/12		643
Sosemanuk		727
3DES	64/168	13
AES-128	128/128	109

# Comics on S-box [xkcd:153]

If you got a big keyspace, let me search it.





- Block cipher is PRP.
- confusion & diffusion, SPN, Feistel network, avalanche effect.
- DES, 3DES, AES.
- reduced round, meet-in-the-middle, differential and linear cryptanalysis.