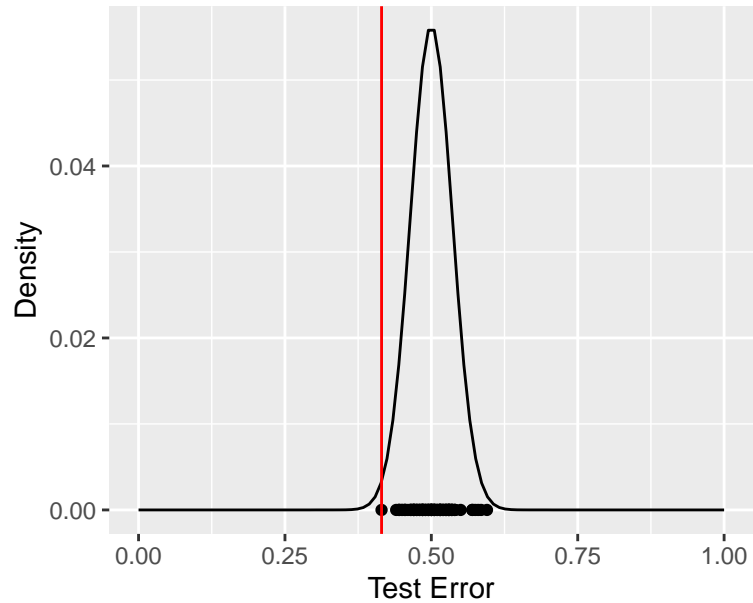


n=200; #runs=100; best err=0.41



n=200; #runs=1000; best err=0.39

