**AP Comp Sci ArrayList – ToyStore Lab Value - 4**

**Lab Goal :** This lab was designed to review basic class creation and to introduce and demonstrate how to use an ArrayList.

**Lab Description :** Create a program that will store a list of Toys and keep track of how many times a particular toy occurs.

**Challenge Yourself -** Write a method to return the Toy that occurs in the list most frequent and another method to sort the toys by count.

**Sample Data :**

**Files Needed ::**

**Toy.java**

**ToyStore.java**

**ToyStoreRunner.java**

sorry bat sorry sorry sorry train train teddy teddy ball ball

**Sample Output :**

[]

[sorry 4, bat 1, train 2, teddy 2, ball 2]

max == sorry