

CHARACTERISTICS ἡ ἐκ τῆς ἰδέας τῆς ἀποστολῆς

BRAWN
STROM

AGILITY
DONTIV

INTELLECT
100 VVVVV

CUNNING
4000000

WILLPOWER
011100017

PRESENCE
07 VVVVVV

SKILLS למידה

GENERAL SKILLS		XP	CHAR	POOL	KNOWLEDGE SKILLS		XP	CHAR	POOL
<input type="radio"/> Astrogation			Int	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Core Worlds			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Athletics			Br	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Education			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Charm			Pr	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Lore			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Coercion			Wil	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Outer Rim			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Computers			Int	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Underworld			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Cool			Pr	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Warfare			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Coordination			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Xenology			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Deception			Cun	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Discipline			Wil	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>			Int	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Leadership			Pr	<div><div></div><div></div><div></div><div></div><div></div></div>	COMBAT SKILLS		XP	CHAR	POOL
<input type="radio"/> Mechanics			Int	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Brawl			Br	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Medicine			Int	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Gunnery			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Negotiation			Pr	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Lightsaber			Br	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Perception			Cun	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Melee			Br	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Piloting – Planetary			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Ranged – Heavy			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Piloting – Space			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/> Ranged – Light			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Resilience			Br	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>				<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Skulduggery			Cun	<div><div></div><div></div><div></div><div></div><div></div></div>	CUSTOM SKILLS		XP	CHAR	POOL
<input type="radio"/> Stealth			Ag	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>				<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Streetwise			Cun	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>				<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Survival			Cun	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>				<div><div></div><div></div><div></div><div></div><div></div></div>
<input type="radio"/> Vigilance			Wil	<div><div></div><div></div><div></div><div></div><div></div></div>	<input type="radio"/>				<div><div></div><div></div><div></div><div></div><div></div></div>

ABILITIES KENNEDY

WEAPONS ΟΠΛΙΣΜΟΣ

NAME	Skill	DAM	CRIT	RANGE	ENC	HP	
SPECIAL						CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
NAME	Skill	DAM	CRIT	RANGE	ENC	HP	
SPECIAL						CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
NAME	Skill	DAM	CRIT	RANGE	ENC	HP	
SPECIAL						CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
NAME	Skill	DAM	CRIT	RANGE	ENC	HP	
SPECIAL						CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

DESCRIPTION 7MNH710↓1ΔA

SPECIES

CAREER

GENDER **AGE**

HEIGHT **BUILD**

HAIR **EYES**

MOTIVATION

OBLIGATION/DUTY ΔΕΝ ΕΙΝΑΙ ΔΥΝΑΤΟΝ

MORALITY ΔΔ7ΚΝ1ΔV

CURRENT	STRENGTH
CONFLICT	WEAKNESS

☐ ☐ ☐ ☐ ☐

SOAK 	WOUNDS 
VALUE	CURRENT
	THRESHOLD

DEFENSE 		STRAIN 	
MELEE	RANGE	THRESHOLD	CURRENT

CRITICAL INJURIES











ARMOR K7LD7

CREDITS

ENCUMBRANCE VIAHLEZKVAI

EXPERIENCE

DEVELOPMENT 7MYVNDUUVU

☐ SPECIALIZATION

SIG. ABILITY

○ SPECIALIZATION

SIG. ABILITY

SPECIALIZATION

SIG. ABILITY

☐ SPECIALIZATION

SIG. ABILITY

☐ SPECIALIZATION

SIG. ABILITY

POWER	
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POWER					

[illegible]

POWER

POWER

POWER

NOTES