









h3K7K4V17

NAME

STAR WARS
70V10K1A7

CHARACTERISTICS h3K7K4V171A71A7

 BRAWN S7R0A	 AGILITY R0N1V	 INTELLECT 10V1N1V1A7	 CUNNING 40A0A0A7	 WILLPOWER 0N000V17	 PRESENCE 07V1N1A7
---	--	---	---	---	--

SKILLS 10N1V

GENERAL SKILLS	XP	CHAR	POOL	KNOWLEDGE SKILLS	XP	CHAR	POOL
<input type="checkbox"/> Astrogation		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Core Worlds		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Athletics		Br	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Education		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Charm		Pr	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Lore		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Coercion		Wil	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Outer Rim		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Computers		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Underworld		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Cool		Pr	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Warfare		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Coordination		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Xenology		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Deception		Cun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Discipline		Wil	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Leadership		Pr	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>				
<input type="checkbox"/> Mechanics		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	COMBAT SKILLS	XP	CHAR	POOL
<input type="checkbox"/> Medicine		Int	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Brawl		Br	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Negotiation		Pr	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Gunnery		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Perception		Cun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Lightsaber		Br	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Piloting – Planetary		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Melee		Br	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Piloting – Space		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Ranged – Heavy		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Resilience		Br	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/> Ranged – Light		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Skulduggery		Cun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Stealth		Ag	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	CUSTOM SKILLS	XP	CHAR	POOL
<input type="checkbox"/> Streetwise		Cun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Survival		Cun	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
<input type="checkbox"/> Vigilance		Wil	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	<input type="checkbox"/>			<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

ABILITIES K0N1V1A7

.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....
.....	ACT.....	RANK.....

WEAPONS 0V1K0A7

NAME	SKILL	DAM.....	CRIT.....	RANGE.....	ENC.....	HP.....
SPECIAL					CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
NAME	SKILL	DAM.....	CRIT.....	RANGE.....	ENC.....	HP.....
SPECIAL					CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
NAME	SKILL	DAM.....	CRIT.....	RANGE.....	ENC.....	HP.....
SPECIAL					CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
NAME	SKILL	DAM.....	CRIT.....	RANGE.....	ENC.....	HP.....
SPECIAL					CONDITION	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

DESCRIPTION 7V1A710V10A7

SPECIES

CAREER

GENDER AGE

HEIGHT BUILD

HAIR EYES

MOTIVATION

OBLIGATION/DUTY 0S107K10A710V1

..... SIZE

..... SIZE

..... SIZE

MORALITY 007K10V

CURRENT STRENGTH
CONFLICT WEAKNESS

SOAK 10K0

VALUE

WOUNDS 000A71

THRESHOLD

CURRENT

DEFENSE 7V10

MELEE RANGE

STRAIN 107K1A

THRESHOLD

CURRENT

CRITICAL INJURIES 471A7K1 1A71071A7

☐☐☐☐

☐☐☐☐

☐☐☐☐

☐☐☐☐

☐☐☐☐



ARMOR K7LD7

CREDITS

ENCUMBRANCE VIA LITIGATION

THRESHOLD	CURRENT

ABILITIES KENJIN

EXPERIENCE

TOTAL	AVAILABLE
-------	-----------

DEVELOPMENT ΕΠΙΧΕΙΡΗΣΙΑΚΑ

☐ SPECIALIZATION

SIG. ABILITY

☐ SPECIALIZATION

SIG. ABILITY

☐ SPECIALIZATION

SIG. ABILITY

☐ SPECIALIZATION

SIG. ABILITY

☐ SPECIALIZATION

SIG. ABILITY

POWER				

POWER				

POWER				

POWER				

POWER				

POWER				

NOTES