

CONTACT ME

nawapong.sit@gmail.com



+66 62 351 0099



11sf-web.netlify.app



11SF



in <u>11sf</u>

EDUCATION

Thammasat University (Rangsit, TH)

Bachelor of Science in Computer Science 2019 - 2023, <u>GPA</u> 3.58

- Introduction to software engineering
- Introduction to software testing
- Object Oriented concepts
- Data structures and algorithms
- Database system 1
- Web service development concepts
- Enterprise software architecture
- Mobile application development

SOFT SKILLS

- Communication Skill
- Complex Problem Solving
- Time Management
- Active Learning
- Collaboration

NAWAPONG SITARUNO

ABOUT ME

I am currently looking for a position as a software engineer, specifically in the field of web or mobile development. I have experience as a software engineer intern and also working as a freelancer. I enjoy learning new technologies and staying up-to-date. I am always eager to expand my knowledge and skills.

WORK EXPERIENCE

Kasikorn Business-Technology Group, Internship, Software Engineer

Jun - Dec 2022

Developed a debt recovery system as a Full Stack developer, utilizing technologies such as Angular, Golang (Echo framework), and gRPC

Freelance, Software Engineer

Mongi Run: Developed a website for game information using VueJS as front-end and Golang Echo for back-end

Oct 2022

NATprograme: Developed a website for announcing exam results for National Academic Test Programe in Thailand (สวช.) using NextJS framework.

Dec 2022

TERM PROJECTS

Late Registration System for CS Department

Nov 2020

In order to simulate software development with agile, I took on the role of a software engineer and built a project named "Late Registration System for CS Department" using VueJS, Bootstrap, and ExpressJS as the backend.

School Academic Management System

Oct 2021

This project focuses on the implementation of a database system using SOL, and was built using VueJS, with ExpressJS as the backend.

Nov 2021 **FriendsWar**

This project is a mobile application developed using Java, it's a game designed to play with friends in a party setting. It's inspired by 1-2 Switch on Nintendo Switch and it's the final project in the mobile application development course.

PERSONAL PROJECTS

Family-Pay

As a member management system, I developed a platform using ReactJS, TailwindCSS and ExpressJS to display outstanding balances, and keep records of payments for Spotify family and YouTube premium services. It allows users to easily view their account information and make payments and receive notifications via the Line chatbot

Spotify-pay-flutter

A similar project to Family-Pay, but designed to only show one family, was developed using the Flutter framework.

SKILLS

• Programming: C, C++, Java, Python, JavaScript, TypeScript, Dart, Golang, SQL

Front-end: VueJS, NextJS, ReactJS, AngularJS(Basic), Flutter(Basic)

 Back-end: ExpressJS, Echo, gRPC(Basic)

Other: Git, Docker, AWS, GCP, Github Actions, Mongo Atlas, Line Messaging

API, SocketIO