TITLE: SOCIAL MEDIA WARS
TEAM NAME: WAR DEVELOPERS

TEAM MEMBERS AND ROLES:

SWASTIK SHARMA: Coding
VAIBHAV UTTAMCHANDANI: Coding
SURYANSH AGRAWAL: PowerPoint Presentation
YASHIKA BHALLA: Data Analysis and Report
GAURAV RATRA: Research

ABSTRACT
-**INTRODUCTION/BACKGROUND**

The game "SOCIAL MEDIA WAR" is basically trendy game in which there are 2 characters namely "INSTAGRAM" and "FACEBOOK". Both the characters must aim and shoot each other ,5 lives will be provided each. Nowadays people's world is in social media only so in order to keep that fire going we have built this game. This game is a fun game only for enjoyment and not to create any dispute between people from different social media platforms Facebook and Instagram.

OBJECTIVE

The sole purpose of making this game is to use young minds in recreation. As people are so much into social media platforms. So, we created a game on it to bring more new ideas so many new games are being created with different agenda.

METHODS

PROJECT DESIGN: Our game is a multiplayer game. In which the screen will be divided into 2 parts one side the first character will there that is "INSTAGRAM" and on the other side "FACEBOOK" will be there. Both the players will have 5 lifelines each. The shooting game includes keys and few movements.

We have used Python in building this game.
Also, hardware items such as CPU, monitor are also used.

DRAWBACKS AND LIMITATIONS

There are a few limitations in this project that could be addressed in future research.

Starting with, this project lacks power ups, pause game option, exit game option etc.
In future we could add more players to it to make the game more interesting and fun to play.

Potential Impact

It helps in relieving stress. It is a simple game which is very easy to play so people of all ages can have a go at it. Being a small duration game, it is not that addictive, so parents don't have to worry about it.

FUTURE PLANS

Even though we tried our level best to make this game perfect, but we think we could add more fun elements to it. Also, we'll use buffs, advanced GUI, power ups etc to make this game better in future

REFERENCE
www.instagram.in
www.facebook.in
pygame