

Run Around

CCPROG1 Coursework 1

The objective of the homework is to run a given code sample and see its output.

- A code sample is found in the question part of the canvas page or the second page of this document.
 - Copy the code sample and paste it into a c file.
 - Compile the C file and input what is requested (student's ID number).
 - Look at the result and select the corresponding choice in the canvas page.
- Run the code sample preferably in an offline compiler.
 - Note: This will serve as a good practice for you to see if you have installed your compiler correctly.
- Input one's ID number in the prompt as asked by the program.
- Select the resulting message in the canvas questions
 - Go to: Assignments > Course Activities: Homework > CW1: Run Around
 - Select the correct answer from the choices

Submission Details

- Submit the results into the canvas page:
 - <https://dlsu.instructure.com/>
- This activity is worth 20 points
 - The computation is subject to change, please ask the teacher to confirm the grade breakdown.

```
#include <stdio.h>

int getZeroPad(int nPad){
    int nRet = 1;
    while(nPad>1){
        nRet*=10;
        nPad--;
    }//end while
    return nRet;
}

int main(){
    int nId, nPad, nMonth;
    printf("Type your id Number: ");
    scanf("%d",&nId);

    for(nPad=1,nMonth=0;nId>getZeroPad(nPad);nPad++){
        nMonth += nId/getZeroPad(nPad)%10*nPad;
    }//end for

    switch(12-nMonth){
        default: printf("January\n");    break;
        case 2:  printf("February\n");   break;
        case 3:  printf("March\n");      break;
        case 4:  printf("April\n");      break;
        case 5:  printf("May\n");        break;
        case 6:  printf("June\n");       break;
        case 7:  printf("July\n");       break;
        case 8:  printf("August\n");     break;
        case 9:  printf("September\n");  break;
        case 10: printf("October\n");    break;
        case 11: printf("November\n");   break;
        case 12: printf("December\n");   break;
    }//end switch

    return 0;
} //end main
```