



Name:

Date:

Section:

Grade:

#### 4.0 Problem Set #4 - Character Representation

4.1 Instruction: Arrange the following in descending order [12 pts]:

<p>Orange !Orange orange 0range "o"range ORANGE</p>	
---	--

4.2 Instruction: Identify the output of the following code snippets. [12 pts]:

```
char a = 'A';
char b = 'B';
```

printf("%c", (a+8));	
printf("%c", (a-8));	
printf("%c", b);	
printf("%c", (b-20));	
printf("%c", (b-a));	

4.3 Instruction: Complete the table below by identifying the result of the following bitwise operations. Write your answers in hexadecimal format. Do not forget to write the letter suffix on your answers [24 pts]:

NOT <b>1AEFh</b>	=	
NOT <b>FACEh</b>	=	
<b>55h</b> AND <b>AAh</b>	=	
<b>C8h</b> AND <b>34h</b>	=	
<b>55h</b> OR <b>AAh</b>	=	
<b>C8h</b> OR <b>34h</b>	=	
<b>3Dh</b> XOR <b>D3h</b>	=	
<b>FFh</b> XOR <b>A5h</b>	=	