Lecture 03: [Rabiner] Chapter 7. Frequency-Domain Representations

DEEE725 음성신호처리실습

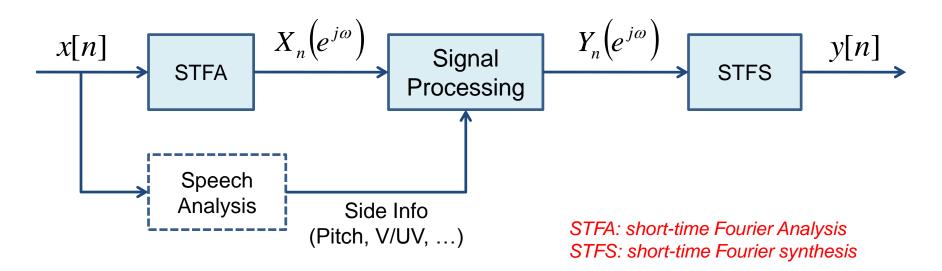
Speech Signal Processing Lab

Instructor: 장길진

Original slides from Lawrence Rabiner

Frequency Domain Processing

- Restoration/Enhancement/Modification:
 - noise and reverberation removal
 - High-pass / Low-pass / Bandpass filering
- Feature extraction:
 - Filterbank energies / Cepstral coefficients



Short-Time Fourier Transform

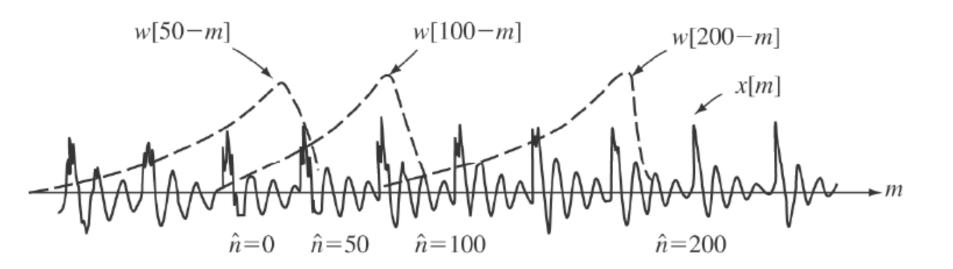
- Speech is not pure stationary, i.e., its properties change with time (time-varying)
 - changes occur at syllabic rates (~10 times/sec)
 - over fixed time intervals of 10-30 milliseconds,
 properties of speech signals are relatively constant
- Thus a single representation based on all the samples of a speech utterance, for the most part, has no meaning
- Instead, we define a time-dependent Fourier transform (TDFT or STFT) of speech

Definition of STFT

$$X_{\hat{n}}(e^{j\hat{\omega}}) = \sum_{m=-\infty}^{\infty} x(m)w(\hat{n}-m)e^{-j\hat{\omega}m}$$

both \hat{n} and $\hat{\omega}$ are variables

• $w(\hat{n}-m)$ is a real window which determines the portion of $x(\hat{n})$ that is used in the computation of $X_{\hat{n}}(e^{j\hat{\omega}})$



STFT Interpretation

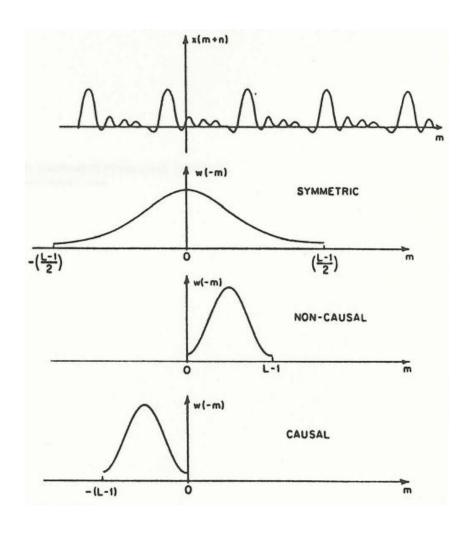
• STFT is a function of two variables, the discrete time index n; continuous variable ω

$$X_{\hat{n}}(\hat{\omega}) = \sum_{m=-\infty}^{\infty} x(m) w(\hat{n}-m) e^{-j\hat{\omega}m} = DTFT(x(m)w(\hat{n}-m))$$

Alternative form of STFT – origin from windows

$$egin{aligned} X_{\hat{n}}(\hat{\omega}) &= \sum_{m=-\infty}^{\infty} x(m) \, w(\hat{n}-m) e^{-j\hat{\omega}m} \ &= e^{-j\hat{\omega}\hat{n}} \sum_{m=-\infty}^{\infty} x(\hat{n}-m) w(m) e^{j\hat{\omega}m} \end{aligned}$$

Time Origin for STFT



- By using different windows
 - Which one is the best?
 - Causal filter only depends on past, but has delay
 - Matter of where to put the reference point

Alternative Forms of STFT

- Real and imaginary parts
 - when x(m) and w(n-m)are both real (usually the case), $a_n(\omega)$ is symmetric in ω , and $b_n(\omega)$ is antisymmetric in ω
- magnitude and phase representation

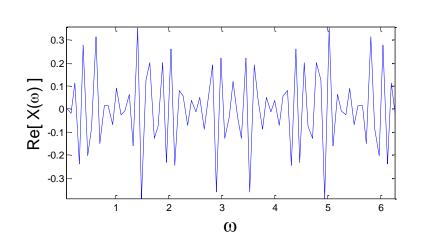
$$\begin{split} X_{\hat{n}}(\hat{\omega}) &= \operatorname{Re}[X_{\hat{n}}(\hat{\omega})] + j \operatorname{Im}[X_{\hat{n}}(\hat{\omega})] \\ &= a_{\hat{n}}(\hat{\omega}) - j b_{\hat{n}}(\hat{\omega}) \\ a_{\hat{n}}(\hat{\omega}) &= \operatorname{Re}[X_{\hat{n}}(\hat{\omega})] \\ b_{\hat{n}}(\hat{\omega}) &= -\operatorname{Im}[X_{\hat{n}}(\hat{\omega})] \end{split}$$

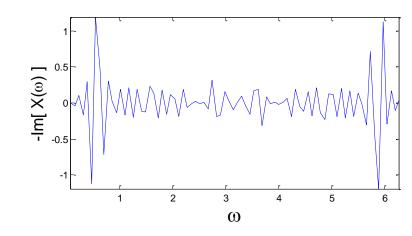
$$egin{aligned} X_{\hat{n}}(\hat{\omega}) &= ig|X_{\hat{n}}(\hat{\omega})ig| \cdot e^{j heta_{\hat{n}}(\hat{\omega})} \ heta_{\hat{n}}(\hat{\omega}) &= -j\lograc{X_{\hat{n}}(\hat{\omega})}{ig|X_{\hat{n}}(\hat{\omega})} \ &= an^{-1}rac{-b_{\hat{n}}(\hat{\omega})}{a_{\hat{n}}(\hat{\omega})} \end{aligned}$$

Real Fourier Transform

- when x(m) and w(n-m) are both real
 - $-a_n(\omega)$ is symmetric in ω with respect to π

 $-b_n(\omega)$ is anti-symmetric in ω with respect to π





Role of Window in STFT

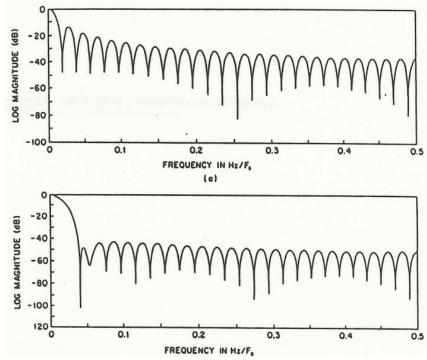
- The window w(n-m) does the following:
 - 1) chooses portion of x(m) to be analyzed
 - 2) window shape determines the nature of $X_n(\omega)$

- $X_n(\omega)$ is the convolution of $X(\omega)$ true spectrum with the Fourier transform of the shifted window sequence $W(-\omega)$ e^{-j ωn}
 - $-X_n(\omega)$ is the smoothed version of the short-time spectral properties of x(n)

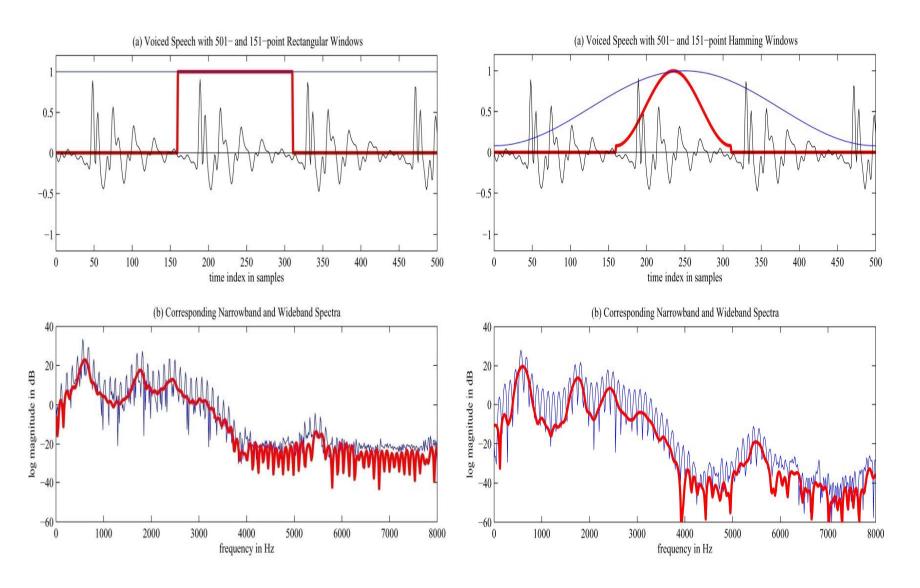
Windows in STFT

- Rectangular Window: flat window of length L samples; first zero in frequency response occurs at F_S/L, with sidelobe levels of -14 dB or lower
- Hamming Window:
 raised cosine window of
 length L samples; first
 zero in frequency
 response occurs at 2F_s/L,
 with sidelobe levels of -40
 dB or lower

Frequency responses



Rectangular and Hamming Windows



Discrete STFT

- Terminology
 - Frame (window): the analysis unit
 - Frame size (window size): the size of a single frame; either in time or number of samples (Nf)
 - Shift length: how much to slide, 1/Fs second (1 sample) to frame size (Ns)
 - FT size: number of FT sampling in frequency (*Nft* ≥ *Nf*)
 - Frequency index: discretized frequency number(k)

Discrete STFT

Define STDFT

- Reduce to N_f points
- Sample ω by N_{ft} times in $[0 \ 2\pi)$
- Substitute ω with $\omega(k)$
- Consider the frame not from a long signal but just a fixed length sequence
- Slide the frame by the shift size

$$X_{\hat{n}}(\hat{\omega}) = \sum_{m=0}^{N_f - 1} x(n - m)w(m)e^{-j\hat{\omega}(\hat{n} - m)}$$

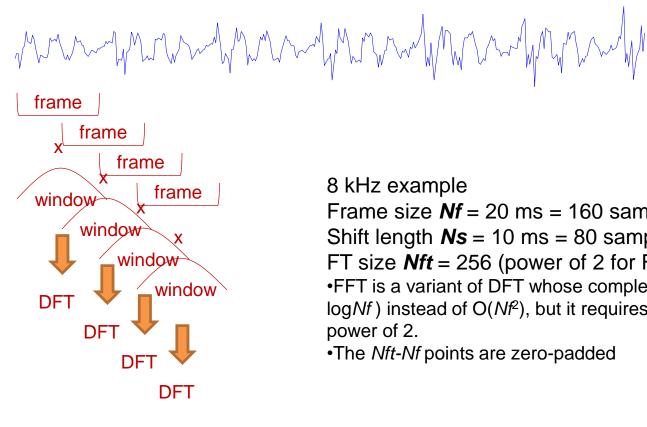
$$\hat{\omega}(k) = \frac{2\pi}{N_{ft}}(k - 1), \quad k = 1, ..., N_{ft}$$

$$X_{\hat{n}}(k) = \sum_{m=0}^{N_f - 1} x(\hat{n} - m)w(m)e^{-j\frac{2\pi}{N_{ft}}(k - 1)(\hat{n} - m)}$$

$$\hat{n} \leftarrow 0, \quad m \leftarrow -m$$

$$X(k) = \sum_{n=0}^{N_f - 1} x(m)w(-m)e^{j\frac{2\pi}{N_{ft}}(k - 1)(m)}$$

Illustration of STDFT



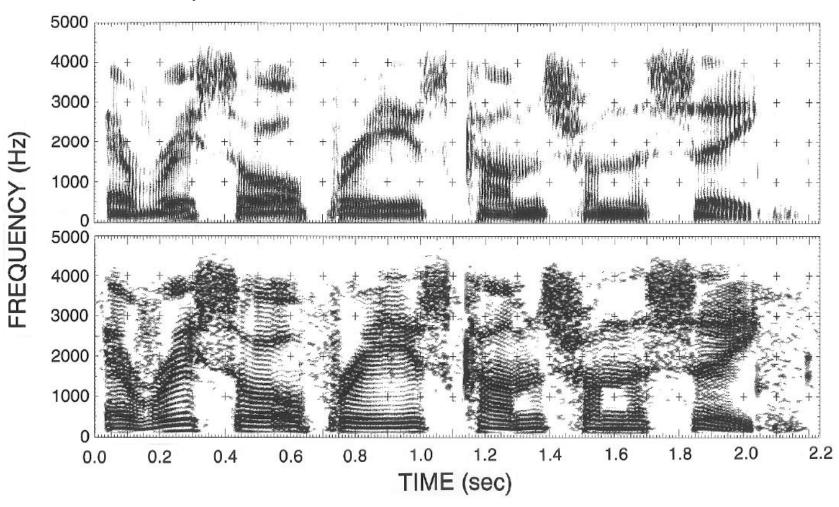
8 kHz example

Frame size Nf = 20 ms = 160 samplesShift length Ns = 10 ms = 80 samplesFT size Nft = 256 (power of 2 for FFT*) •FFT is a variant of DFT whose complexity is O(Nf

- logNf) instead of O(Nf^2), but it requires Nf to be power of 2.
- •The Nft-Nf points are zero-padded

Spectrogram Display

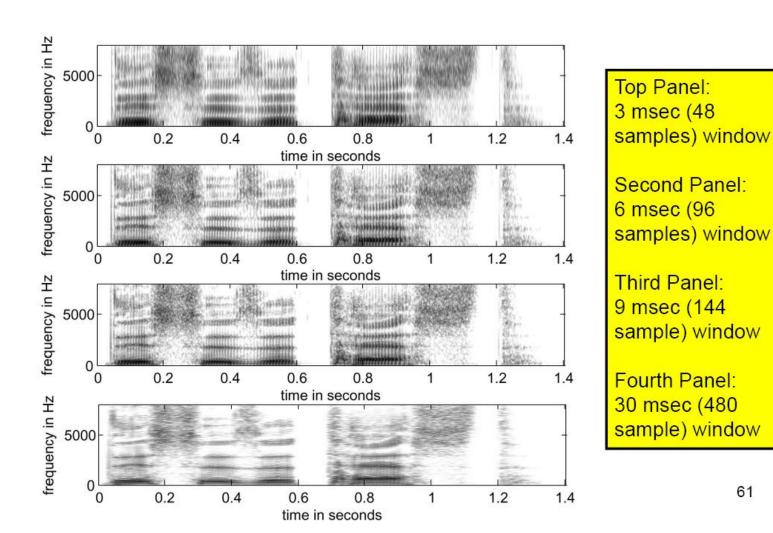
Every salt breeze comes from the sea



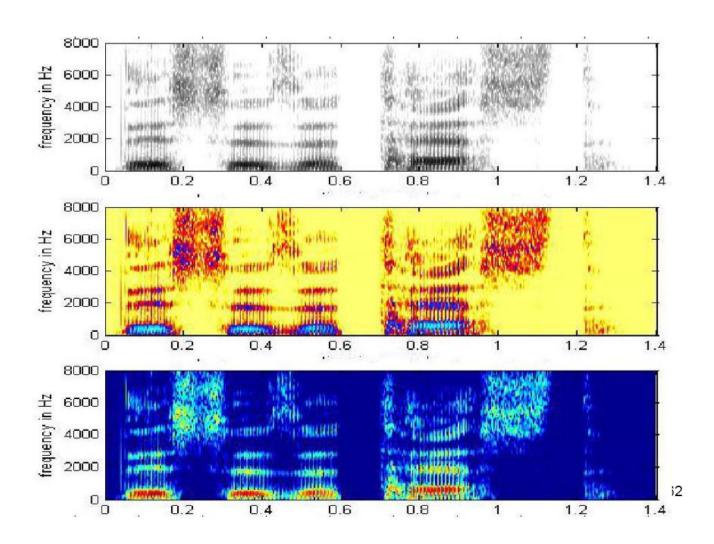
Digital Speech Spectrograms

- Speech Parameters ("This is a test"):
 - sampling rate: 16 kHz
 - speech duration: 1.406 seconds
 - speaker: male
- Wideband Spectrogram Parameters:
 - analysis window: Hamming window
 - analysis window duration: 6 ms (96 samples)
 - analysis window shift: 0.625 ms (10 samples)
 - FFT size: 512
- Narrowband Spectrogram Parameters:
 - analysis window: Hamming window
 - analysis window duration: 60 ms (960 samples)
 - analysis window shift: 6 ms (96 samples)
 - FFT size: 1024

Digital Speech Spectrograms

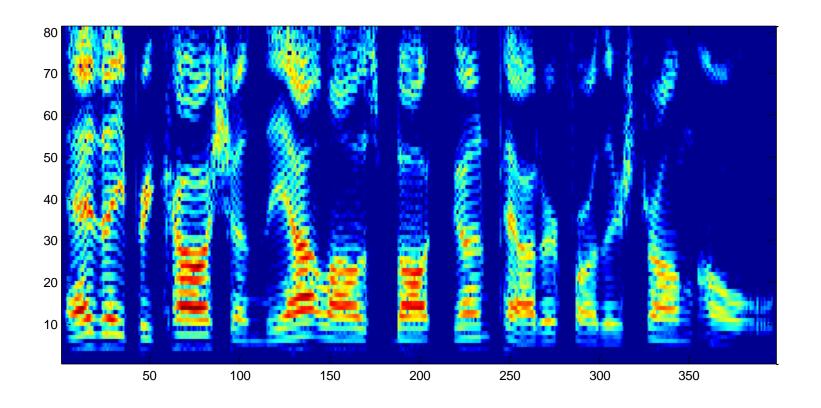


Color Display



MATLAB Exercises

% file drawSpectrogram.m



ELEC747 Speech Signal Processing Gil-Jin Jang

END OF CHAPTER 7. FREQUENCY-DOMAIN REPRESENTATIONS