The BridgeApp design consists of 3 main packages:

1. **Controllers package –** holds classes/controllers responsible for handling HTTP requests from WebService and calling appropriate methods on LoraService.
2. **Application package –** presents two main functionalities of BridgeApp, such as:
   1. **Handling data from LoraWAN -** receiving data from LoraWAN, translating received data and sending translated data to the corresponding MongoDB collection
   2. **Handling requests from WebService –** reacting properly to the HTTP requests, by sending appropriate data to specific device through LoraWAN

The translation of data from bytes to objects and vice versa is handled strictly by LoraTranslator static class. The HandleDevice class represents the thread responsible for communicating with devices (single device or a whole network, depending of how LoraWan works, however we are unable to determine that, as for lack of information about LoraWAN)

In order to simplify choosing proper Repository interface and make it easier to extend if needed, the visitor pattern is used in the following way:

1. Each of the objects that represents the data from sensor (and extends Data class) is implementing Element interface and implement its own version of acceptVisitor method.
2. When in MongoRepository, a save method is called with a List of Elements as argument, a method acceptVisitor will be called on each Element object.
3. Depending on Elements’t type, it is calling a method from Visitor interface (which MongoRepository is implementing) which corresponds to the type of the object data.
4. Methods implemented in MongoRepository from Visitor are calling correct Repositories Interfaces which are inserting data into MongoDB

Thanks to this approach, we make use of polymorphism to control flow of the program and the code is simpler. It also allows to add new data type easily.

1. **Persistence package –** holds specific interfaces for all necessary collections in MongoDB. Thanks to using Spring Data Framework, all operations on database are abstracted away from us. All that needs to be done in order to save object to database is to create a Interface that extends a *MongoRepository* interface from Spring framework which is writing objects to specific collection in database and provides methods that perform CRUD operations. Later, to get access to repository object, dependency injection is used.