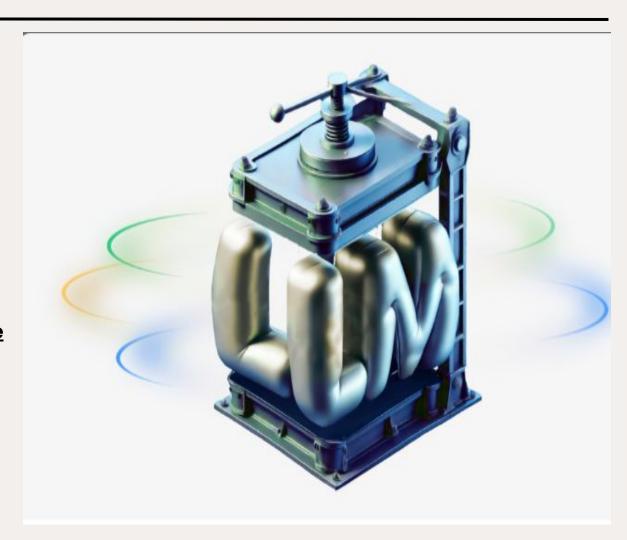
BTP - GROUP_36

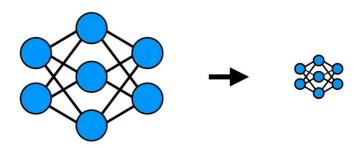
- -Jai Anurag
- -Nishant yadav

Topic: <u>Efficient Storage of Large</u> <u>Language Models on Edge</u> <u>Devices</u>



Compressing LLMs

Make models 10X smaller without sacrificing performance



"Bigger is Better"

More Data + More Parameters + More Compute = Better Models



The Problem

Bigger models mean higher costs

100B Params ⇒ 200GB storage (FP16)







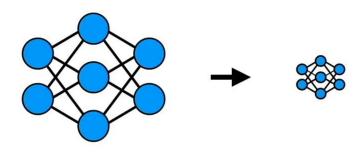
High Cost



High CO_2

Model Compression

Reduce ML model size without sacrificing performance





Less Compute



Less Cost



Less CO_2

3 Ways to Compress LLMs

1) Quantization



2) Pruning

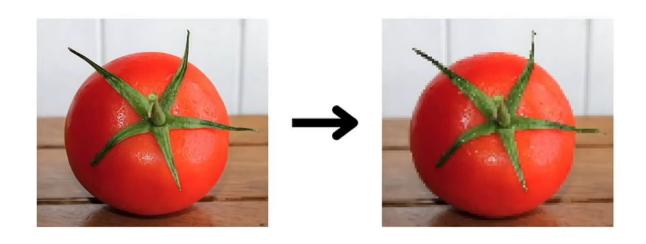


3) Knowledge Distillation



1) Quantization

Lowering the precision of model parameters



FP32

INT8

1) Quantization

Lowering the precision of model parameters

Post-training Quantization

Train then Quantize



FP32 → 8-bit, 4-bit

Quantization-Aware Training

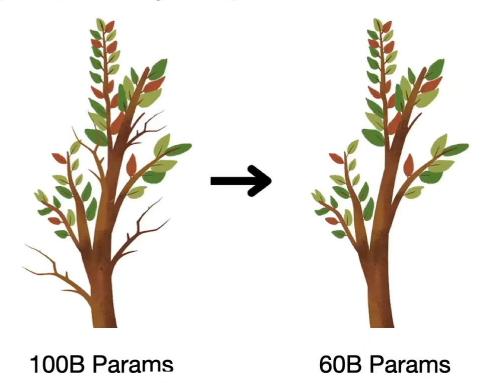
Quantize then train



4-bit and lower

2) Pruning

Removing unnecessary components from a model

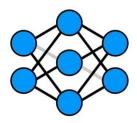


2) Pruning

Removing unnecessary components from a model

Unstructured

Remove individual weights

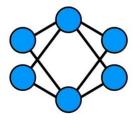


Greater reduction, but requires specialized hardware

Structured

Remove entire structures

(e.g. attention heads, neurons, layers)



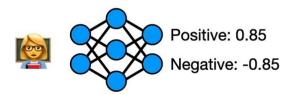
Less reduction, but parameters can be removed entirely

3) Knowledge Distillation

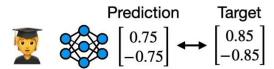
Transfer knowledge from (larger) teacher model to (smaller) student model

Soft Targets

Train student using logits

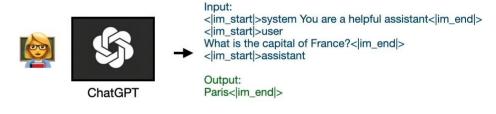


Note: for NLG model will output 50k logits (one for each token)



Synthetic Data

Train student using text



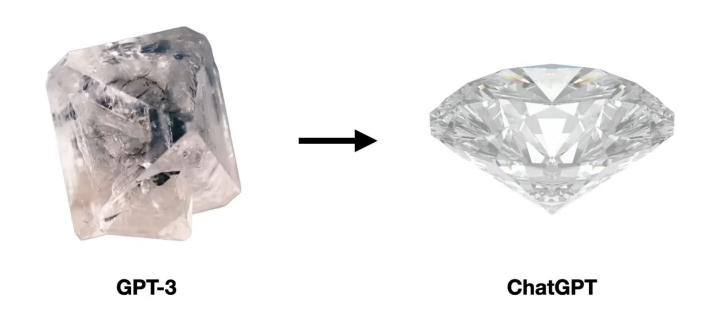


QLoRA (Quantized Low-Rank Adaptation)

LLM fine-tuning made accessible

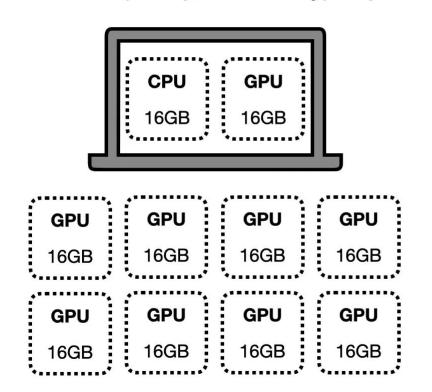
Fine-tuning (recap)

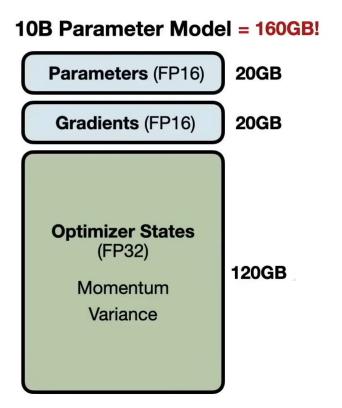
Tweaking an existing model for a particular use case.



The Problem

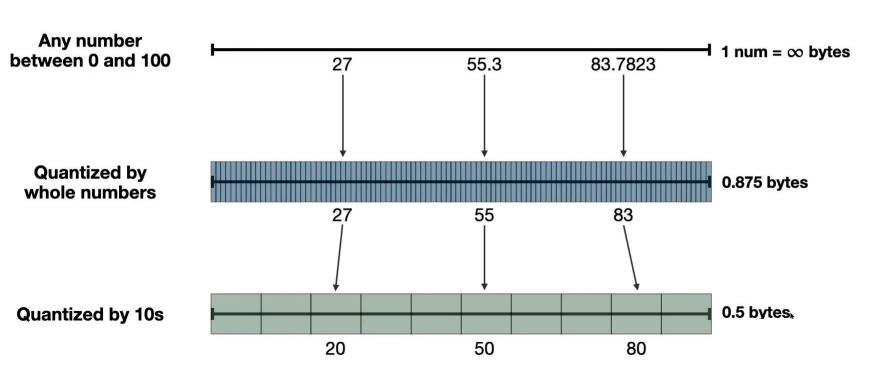
LLMs are (computationally) expensive





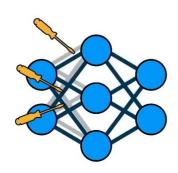
What is Quantization?

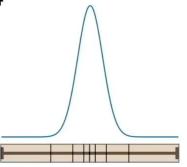
Quantization = splitting range into buckets



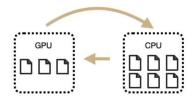
4 Ingredients of QLoRA

- 1. 4-bit NormalFloat
- 2. Double Quantization
- 3. Paged Optimizers
- 4. LoRA





quant(quant())



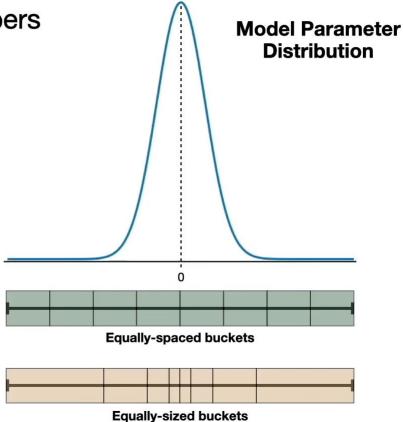
Ingredient 1: 4-bit NormalFloat

A better way to bucket numbers

4-bit e.g. 0101

 \implies 2⁴ = 16 unique combinations

⇒ 16 buckets for quantizations



Ingredient 2: Double Quantization

Quantizing the Quantization Constants

$$X^{Int8} = round \left(\frac{127}{absmax(X^{FP32})} X^{FP32} \right)$$

= round
$$\left(c^{\text{FP32}}.X^{\text{FP32}}\right)$$

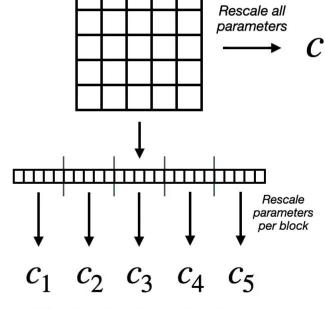
Takes up precious memory

Double Quantization

$$C^{Int8} = round \left(\frac{127}{absmax(C^{FP32})} C^{FP32} \right), \longleftarrow$$

Input tensor

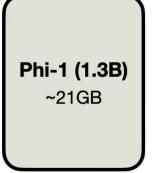
Standard Quantization
Min memory, Max bias

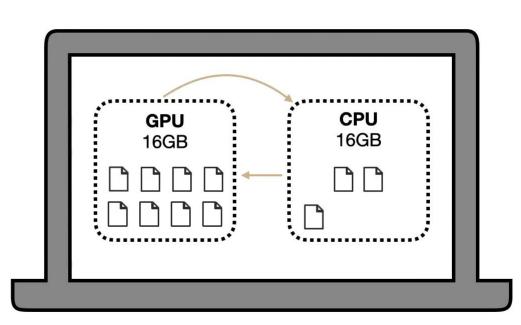


Block-wise Quantization More memory, Less bias

Ingredient 3: Paged Optimizer

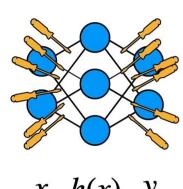
Looping in your CPU

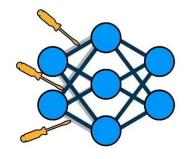




Ingredient 4: LoRA

Fine-tunes model by adding small set of trainable parameters

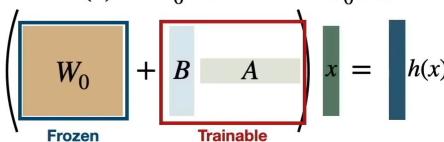




Full Fine-tuning:
$$h(x) = W_0 x$$

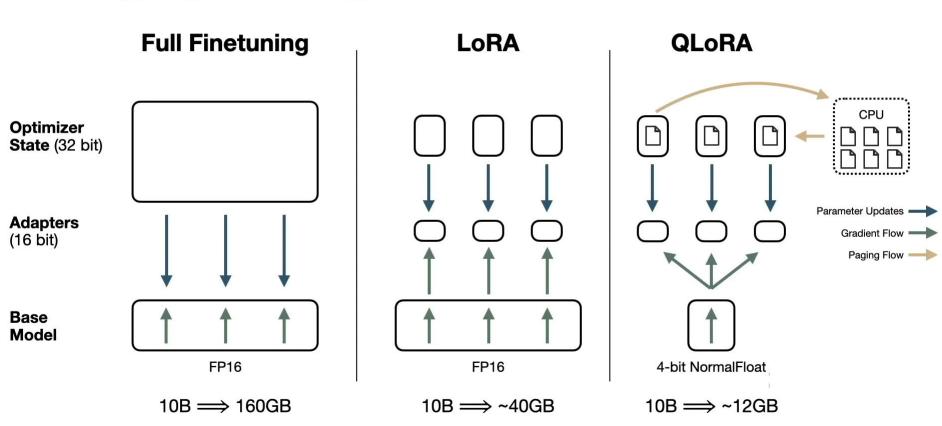
$$W_0$$
 $x = h(x)$

LoRA: $h(x) = W_0x + \Delta Wx = W_0x + BAx$



100-1000X savings!

Bringing it all together



Storage Strategies for LLMs on Edge Devices

Optimizing Model Storage for Resource-Constrained Environments

"How to fit GB-sized LLMs into MB-sized storage?"



Storage Solutions for Edge Devices

Hardware-Specific Storage Strategies

- 1. Flash Memory / eMMC / microSD (RPi, Jetson Nano)
 - Use compressed formats (GGUF, ONNX, TFLite).
 - Example: Llama 3-8B (quantized) on 128GB SD card.
- 2. NOR/NAND Flash (MCUs: ESP32, STM32)
 - TinyML: <10MB models (e.g., Mistral-Tiny).
 - Example: Keyword detection on ESP32.
- 3. **eDRAM/SRAM** (NPUs: EdgeTPU, Coral)
 - Model tiling: Split weights between SRAM/Flash.
 - Example: Pruned LLM on Coral Dev Board

Efficient LLM Storage Techniques, Shrinking LLMs for Edge Deployment

1. Quantization

- \circ FP32 \rightarrow INT8 (4x smaller) or INT4 (8x smaller).
- o Tools: GPTQ, AWQ, TensorRT.

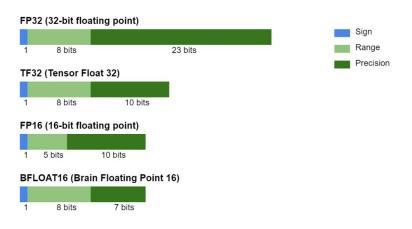
2. Weight Pruning

 \circ Remove redundant neurons (e.g., 8B \rightarrow 4B model).

3. Adapter Layers (LoRA/PEFT)

Store only fine-tuned layers (MBs instead of GBs).

Floating-Point Format Comparison



Bullet Points:

- Match storage type to device (eMMC for SBCs, Flash for MCUs).
- Always quantize & prune models before deployment.
- Use adapters (LoRA) for personalized fine-tuning.
- Offload to external media (SSD > USB > SD Card) for large models.

Tools/Frameworks:

- Quantization: TensorRT, GPTQ
- Compression: GGUF, ONNX
- Adapters: LoRA, PEFT

"Our Future Goals"

Real-Time Edge Al: Sensor-Driven LLMs

Connecting Cameras, Microphones & More to Optimized LLMs

Goal: <u>"Process multimodal inputs locally with low latency, no cloud dependency."</u>



Use Cases & Technical Pipeline

Applications & Data Flow

Use Cases :

- Smart Surveillance: Anomaly detection (intruders, fires).
- AR Assistants: Scene description for visually impaired.
- Multimodal Chatbots: Smart doorbells with voice+image understanding.

2. **Data Pipeline**:

- \circ Step 1: Sensor \rightarrow Preprocessing (frame \rightarrow embeddings).
- Step 2: Adaptive sampling (skip frames if resource-constrained).
- Step 3: Streaming inference (token-by-token generation).

Optimization Strategies

Making It Work on Edge Devices

1. **Model Compression**

- Quantization (FP32 → INT4: 8x smaller).
- Pruning (remove 50% weights with <1% accuracy drop).

2. Edge Runtimes

o TensorRT (NVIDIA), OpenVINO (Intel), TVM (ARM).

3. On-Device Adaptation

- LoRA fine-tuning (store only 2MB adapters, not full model).
- Federated learning (collaborative edge training).

4. Hybrid Edge-Cloud

Offload complex tasks to cloud; edge handles real-time.

References:

- 1) https://arxiv.org/pdf/2305.14314
- 2) https://arxiv.org/pdf/1503.02531
- 3) https://arxiv.org/pdf/2106.09685
- 4) https://github.com/artidoro/qlora
 - Tim Dettmers, Artidoro Pagnoni, Ari Holtzman, Luke Zettlemoyer