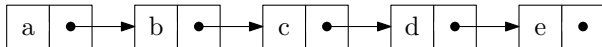
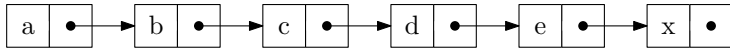


head



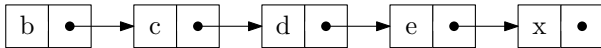
tail

head



add(x)

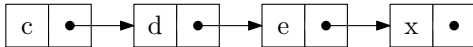
head



tail

remove()

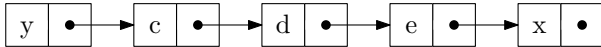
head



tail

pop()

head



tail

push(y)