

DispatcherServlet继承结构

doDispatch () 的核心步骤

整体流程:

getHandler () 讲解:

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handle方法执行方法讲解:

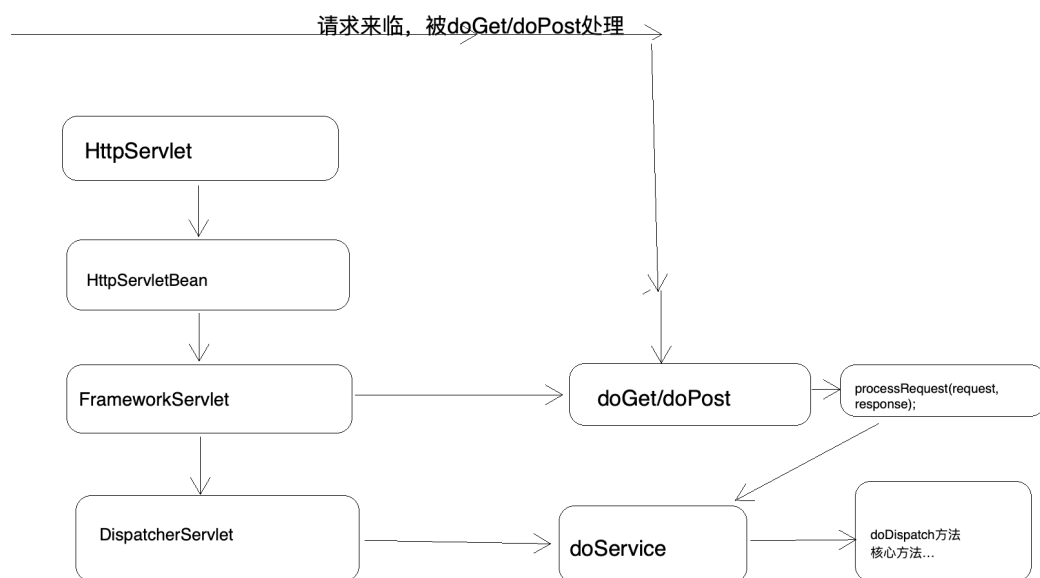
processDispatchResult()方法完成视图渲染跳转

MVC九大组件初始化时机:

九大组件初始化细节:

## DispatcherServlet继承结构

如下图, HttpServlet是最上层的抽象类, 往下依次继承上一层。



## doDispatch () 的核心步骤

DispatcherServlet.doDispatch () 地位相当于spring源码的refresh ()

### 整体流程:

- 1) 调用getHandler()获取到能够处理当前请求的执行链 HandlerExecutionChain (Handler+拦截器) 但是如何去getHandler的? --得到Handler(细节后面分析)
- 2) 调用getHandlerAdapter(); 获取能够执行1) 中Handler的适配器 但是如何去getHandlerAdapter的? --得到执行Handler的适配器(细节后面分析)
- 3) 适配器调用Handler执行ha.handle (总会返回一个ModelAndView对象) --执行Handler(细节后面分析)

#### 4) 调用processDispatchResult()方法完成视图渲染跳转--返回前端

```
1  @SuppressWarnings("serial")
2  public class DispatcherServlet extends FrameworkServlet {
3      protected void doDispatch(HttpServletRequest request, HttpServletResponse
response) throws Exception {
4          HttpServletRequest processedRequest = request;
5          HandlerExecutionChain mappedHandler = null;
6          boolean multipartRequestParsed = false;
7
8          WebAsyncManager asyncManager = WebAsyncUtils.getAsyncManager(request);
9
10         try {
11             ModelAndView mv = null;
12             Exception dispatchException = null;
13
14             try {
15                 // 1 检查是否是文件上传的请求
16                 processedRequest = checkMultipart(request);
17                 multipartRequestParsed = (processedRequest != request);
18
19                 // Determine handler for the current request.
20                 /*
21                  2 取得处理当前请求的Controller, 这里也称为Handler, 即处理器
22                  这里并不是直接返回 Controller, 而是返回 HandlerExecutionChain
请求处理链对象
该对象封装了Handler和Inteceptor
*/
23                 mappedHandler = getHandler(processedRequest);
24                 if (mappedHandler == null) {
25                     // 如果 handler 为空, 则返回404
26                     noHandlerFound(processedRequest, response);
27                     return;
28                 }
29
30                 // Determine handler adapter for the current request.
31                 // 3 获取处理请求的处理器适配器 HandlerAdapter
32                 HandlerAdapter ha = getHandlerAdapter(mappedHandler.getHandler());
33
34                 // Process last-modified header, if supported by the handler.
35                 // 处理 last-modified 请求头
36                 String method = request.getMethod();
37                 boolean isGet = "GET".equals(method);
38                 if (isGet || "HEAD".equals(method)) {
39                     long lastModified = ha.getLastModified(request,
mappedHandler.getHandler());
40                     if (new ServletWebRequest(request,
response).checkNotModified(lastModified) && isGet) {
41                         return;
42                     }
43                 }
44
45                 if (!mappedHandler.applyPreHandle(processedRequest, response)) {
46                     return;
47                 }
48
49                 // Actually invoke the handler.
50                 // 4 实际处理器处理请求, 返回结果视图对象
51                 mv = ha.handle(processedRequest, response,
mappedHandler.getHandler());
52
53             }
54         }
```

```

55         if (asyncManager.isConcurrentHandlingStarted()) {
56             return;
57         }
58         // 结果视图对象的处理
59         applyDefaultViewName(processedRequest, mv);
60         mappedHandler.applyPostHandle(processedRequest, response, mv);
61     }
62     catch (Exception ex) {
63         dispatchException = ex;
64     }
65     catch (Throwable err) {
66
67         dispatchException = new NestedServletException("Handler dispatch
failed", err);
68     }
69     processDispatchResult(processedRequest, response, mappedHandler, mv,
dispatchException);
70 }
71 catch (Exception ex) {
72     //最终会调用HandlerInterceptor的afterCompletion 方法
73     triggerAfterCompletion(processedRequest, response, mappedHandler, ex);
74 }
75 catch (Throwable err) {
76     //最终会调用HandlerInterceptor的afterCompletion 方法
77     triggerAfterCompletion(processedRequest, response, mappedHandler,
new NestedServletException("Handler processing failed", err));
78 }
79 }
80 }
81 }

```

## getHandler () 讲解:

主要步骤:

通过HttpServletRequest得到请求中handler对应的url，遍历handlerMappings，获取url对应的handler。

该方法主要是通过request的url得到相应handler

触发时机：容器启动的时候，扫描注解就可以建立url和handler的关系，将handler放入handlerMappings

```

1  /**
2   * 取得处理当前请求的Controller，这里也称为Handler，即处理器
3   * 这里并不是直接返回 Controller，而是返回 HandlerExecutionChain 请求处理链对象
4   * 该对象封装了Handler和Inteceptor
5   */
6  @Nullable
7  protected HandlerExecutionChain getHandler(HttpServletRequest request) throws
Exception {
8      if (this.handlerMappings != null) {
9          //遍历handlerMappings
10         //有两种handlerMappings实现类
11         //1.BeanNameUrlHandlerMapping: 封装xml配置的handler
12         //2.RequestMappingHandlerMapping: 封装注解配置的handler（一般都用这个）
13         for (HandlerMapping mapping : this.handlerMappings) {
14             HandlerExecutionChain handler = mapping.getHandler(request);
15             if (handler != null) {
16                 return handler;

```

```

17         }
18     }
19 }
20     return null;
21 }
22
23 public class HandlerExecutionChain {
24
25     private static final Log logger =
LogFactory.getLog(HandlerExecutionChain.class);
26
27     private final Object handler;
28
29     @Nullable
30     private HandlerInterceptor[] interceptors;
31
32     @Nullable
33     private List<HandlerInterceptor> interceptorList;
34
35     private int interceptorIndex = -1;
36 }

```

## getHandlerAdapter () 讲解: 为什么要使用不同适配器???

主要步骤:

不同适配器的判断方法不同, 只有返回true才返回该类型适配器。

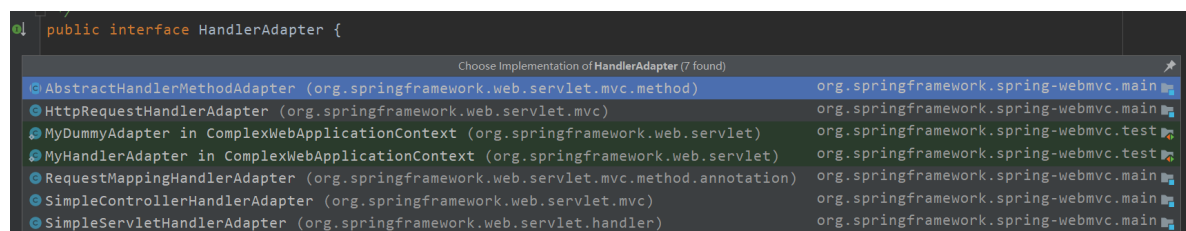
该方法也是容器初始化的时候调用的

```

1 protected HandlerAdapter getHandlerAdapter(Object handler) throws ServletException
2 {
3     if (this.handlerAdapters != null) {
4         for (HandlerAdapter adapter : this.handlerAdapters) {
5             //根据getHandler () 类型, 遍历判断该类型是否实现某个接口判断适配器类型
6             if (adapter.supports(handler)) {
7                 return adapter;
8             }
9         }
10        throw new ServletException("No adapter for handler this handler");
11    }

```

HandlerAdapter实现类:



## handle方法执行方法讲解:

ha.handle(processedRequest, response, mappedHandler.getHandler());

主要步骤:

1. 解析参数（不同参数使用不同解析器处理）
2. 获取执行方法（getBean（）获取）
3. 反射调用执行invoke方法，执行过程结束。

#### 根据session判断执行方法

```
1 RequestMappingHandlerAdapter.java
2 //该方法时ha.handle执行过程中的方法，主要是判断session的线程问题，具体需进一步了解；
3 //核心方法是invokeHandlerMethod(request, response, handlerMethod);下面会讲解。
4 @Override
5 protected ModelAndView handleInternal(HttpServletRequest request,
6     HttpServletResponse response, HandlerMethod handlerMethod) throws
Exception {
7
8     ModelAndView mav;
9     checkRequest(request);
10
11     // 判断当前是否需要支持在同一个session中只能线性地处理请求
12     if (this.synchronizeOnSession) {
13         // 获取当前请求的session对象
14         HttpSession session = request.getSession(false);
15         if (session != null) {
16             // 为当前session生成一个唯一的可以用于锁定的key
17             Object mutex = WebUtils.getSessionMutex(session);
18             synchronized (mutex) {
19                 // 对HandlerMethod进行参数等的适配处理，并调用目标handler
20                 mav = invokeHandlerMethod(request, response, handlerMethod);
21             }
22         }
23         else {
24             // 如果当前不存在session，则直接对HandlerMethod进行适配
25             mav = invokeHandlerMethod(request, response, handlerMethod);
26         }
27     }
28     else {
29         // 如果当前不需要对session进行同步处理，则直接对HandlerMethod进行适配
30         mav = invokeHandlerMethod(request, response, handlerMethod);
31     }
32
33     if (!response.containsHeader(HEADER_CACHE_CONTROL)) {
34         if (getSessionAttributesHandler(handlerMethod).hasSessionAttributes())
35         {
36             applyCacheSeconds(response,
37                 this.cacheSecondsForSessionAttributeHandlers);
38         }
39         else {
40             prepareResponse(response);
41         }
42     }
43
44     return mav;
45 }
```

## processDispatchResult()方法完成视图渲染跳转

主要步骤：

1. 视图解析器解析出View视图对象

2. 在解析出View视图对象的过程中会判断是否重定向、是否转发等，不同的情况封装的是不同的View实现
3. 解析出View视图对象的过程中，要将逻辑视图名解析为物理视图名

```
AbstractUrlBasedView view = (AbstractUrlBasedView) BeanUtils.instantiateClass(viewClass);
// 逻辑视图名转换为物理视图名
view.setUrl(getPrefix() + viewName + getSuffix());

String contentType = getContentType();
if (contentType != null) {
    view.setContentType(contentType);
}
```

解析出物理视图名  
( 拼接前缀和后缀 )

4. 渲染数据
5. 把modelMap中的数据暴露到request域中（这也是为什么后台model.add之后在jsp中可以从请求域取出来的根本原因）
6. 将数据设置到请求域中

```
protected void exposeModelAsRequestAttributes(Map<String, Object> model, HttpServletRequest request) throws Exception {
    model.forEach((name, value) -> {
        if (value != null) {
            request.setAttribute(name, value);
        } else {
            request.removeAttribute(name);
        }
    });
}
```

### 详细步骤:

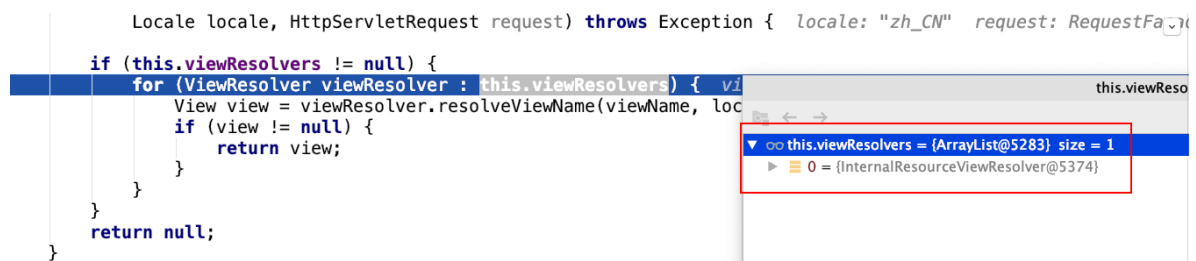
render方法完成渲染

```
private void processDispatchResult(HttpServletRequest request, HttpServletResponse response,
    @Nullable HandlerExecutionChain mappedHandler, @Nullable ModelAndView mv, @Nullable Exception exception) throws Exception {
    boolean errorView = false;

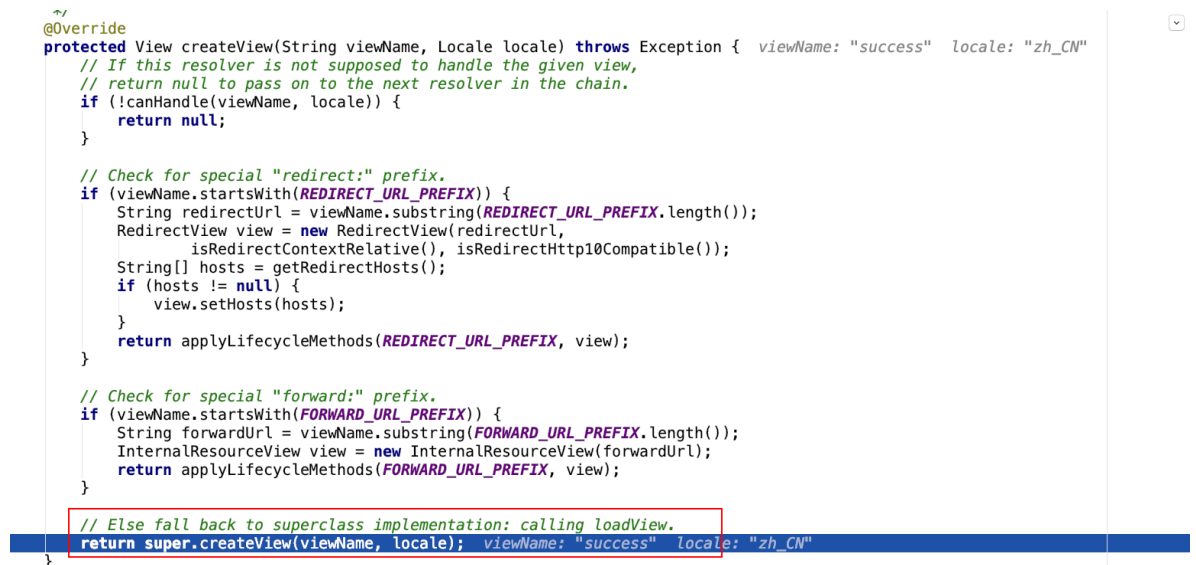
    if (exception != null) {
        if (exception instanceof ModelAndViewDefiningException) {
            logger.debug("ModelAndViewDefiningException encountered", exception);
            mv = ((ModelAndViewDefiningException) exception).getModelAndView();
        } else {
            Object handler = (mappedHandler != null ? mappedHandler.getHandler() : null);
            mv = processHandlerException(request, response, handler, exception);
            errorView = (mv != null);
        }
    }

    // Did the handler return a view to render?
    if (mv != null && !mv.isCleared()) {
        render(mv, request, response);
        if (errorView) {
            WebUtils.clearErrorRequestAttributes(request);
        }
    }
}
```

视图解析器解析出View视图对象



在解析出View视图对象的过程中会判断是否重定向、是否转发等，不同的情况封装的是不同的View实现



解析出View视图对象的过程中，要将逻辑视图名解析为物理视图名

```
protected AbstractUrlBasedView buildView(String viewName) throws Exception {
    Class<?> viewClass = getViewClass();
    Assert.state(viewClass != null, "No view class");

    AbstractUrlBasedView view = (AbstractUrlBasedView) BeanUtils.instantiateClass(viewClass);
    // 逻辑视图名转换为物理视图名
    view.setUrl(getPrefix() + viewName + getSuffix());

    String contentType = getContentType();
    if (contentType != null) {
        view.setContentType(contentType);
    }

    view.setRequestContextAttribute(getRequestContextAttribute());
    view.setAttributesMap(getAttributesMap());

    Boolean exposePathVariables = getExposePathVariables();
    if (exposePathVariables != null) {
        view.setExposePathVariables(exposePathVariables);
    }
    Boolean exposeContextBeansAsAttributes = getExposeContextBeansAsAttributes();
    if (exposeContextBeansAsAttributes != null) {
        view.setExposeContextBeansAsAttributes(exposeContextBeansAsAttributes);
    }
    String[] exposedContextBeanNames = getExposedContextBeanNames();
    if (exposedContextBeanNames != null) {
        view.setExposedContextBeanNames(exposedContextBeanNames);
    }

    return view;
}
```

解析出物理视图名  
( 拼接前缀和后缀 )

封装View视图对象之后，调用了view对象的render方法



```
// Delegate to the View object for rendering.
if (logger.isTraceEnabled()) {
    logger.trace("Rendering view [" + view + "] ");
}
try {
    if (mv.getStatus() != null) {
        response.setStatus(mv.getStatus().value());
    }
    view.render(mv.getModelInternal(), request, response); view: "org.springframework"
}
}
```

渲染数据

```
@Override
public void render(@Nullable Map<String, ?> model, HttpServletRequest request, HttpServletResponse response) throws Exception { response: ResponseFacade@5269

    if (logger.isDebugEnabled()) {
        logger.debug("View " + formatViewName() +
            ", model " + (model != null ? model : Collections.emptyMap()) +
            (this.staticAttributes.isEmpty() ? "" : ", static attributes " + this.staticAttributes)); stati
    }

    Map<String, Object> mergedModel = createMergedOutputModel(model, request, response); mergedModel: size = 1
    prepareResponse(request, response);
    renderMergedOutputModel(mergedModel, getRequestToExpose(request), response); mergedModel: size = 1 request: RequestFacade@5268
}
```

把modelMap中的数据暴露到request域中，这也是为什么后台model.add之后在jsp中可以从请求域取出来的根本原因

```
@Override
protected void renderMergedOutputModel(
    Map<String, Object> model, HttpServletRequest request, HttpServletResponse response) {

    // Expose the model object as request attributes.
    exposeModelAsRequestAttributes(model, request); model: size = 1

    // Expose helpers as request attributes, if any.
    exposeHelpers(request); request: RequestFacade@5268

    // Determine the path for the request dispatcher.
    String dispatcherPath = prepareForRendering(request, response);
}
```

将数据设置到请求域中

```
/**
 * @param request current http request request: RequestFacade@5268
 */
protected void exposeModelAsRequestAttributes(Map<String, Object> model, model: size = 1
    HttpServletRequest request) throws Exception { request: RequestFacade@5268

    model.forEach((name, value) -> { model: size = 1
        if (value != null) {
            request.setAttribute(name, value);
        }
        else {
            request.removeAttribute(name);
        }
    });
}
```

## MVC九大组件初始化时机：

```
1 DispatcherServlet.java
2 //多部件解析器
3 @Nullable
4 private MultipartResolver multipartResolver;
5
6 //国际化解析器
7 @Nullable
8 private LocaleResolver localeResolver;
```



```

9
10 //主题解析器
11 @Nullable
12 private ThemeResolver themeResolver;
13
14 //处理映射器
15 @Nullable
16 private List<HandlerMapping> handlerMappings;
17
18 //处理适配器组件
19 @Nullable
20 private List<HandlerAdapter> handlerAdapters;
21
22 //异常解析器组件
23 @Nullable
24 private List<HandlerExceptionResolver> handlerExceptionResolvers;
25
26 //默认视图名转换器组件
27 @Nullable
28 private RequestToViewNameTranslator viewNameTranslator;
29
30 //flash属性管理舰
31 @Nullable
32 private FlashMapManager flashMapManager;
33
34 //视图解析器
35 @Nullable
36 private List<ViewResolver> viewResolvers;
37
38 //上述九大组件接口

```

## 九大组件初始化细节：

```

1 //该方法spring源码的refresh()方法有调用过。
2 protected void onRefresh(ApplicationContext context) {
3     // 初始化策略
4     initStrategies(context);
5 }
6
7 /**
8  * 初始化策略
9  */
10 protected void initStrategies(ApplicationContext context) {
11     // 多文件上传的组件
12     initMultipartResolver(context);
13     // 初始化本地语言环境
14     initLocaleResolver(context);
15     // 初始化模板处理器
16     initThemeResolver(context);
17     // 初始化HandlerMapping
18     initHandlerMappings(context);
19     // 初始化参数适配器
20     initHandlerAdapters(context);
21     // 初始化异常拦截器
22     initHandlerExceptionResolvers(context);
23     // 初始化视图预处理器
24     initRequestToViewNameTranslator(context);
25     // 初始化视图转换器
26     initViewResolvers(context);
27     // 初始化 FlashMap 管理器

```

```

28         initFlashMapManager(context);
29     }
30
31     //举例initHandlerMappings, 其他都差不多, initMultipartResolver除外(单独讲)。
32     private void initHandlerMappings(ApplicationContext context) {
33         this.handlerMappings = null;
34
35         if (this.detectAllHandlerMappings) {
36             // 找到所有实现HandlerMapping接口的类
37             Map<String, HandlerMapping> matchingBeans =
38                 BeanFactoryUtils.beansOfTypeIncludingAncestors(context,
39                     HandlerMapping.class, true, false);
40             if (!matchingBeans.isEmpty()) {
41                 this.handlerMappings = new ArrayList<>(matchingBeans.values());
42                 AnnotationAwareOrderComparator.sort(this.handlerMappings);
43             }
44             else {
45                 try {
46                     // 否则在ioc中按照固定名称去找
47                     HandlerMapping hm = context.getBean(HANDLER_MAPPING_BEAN_NAME,
48                         HandlerMapping.class);
49                     this.handlerMappings = Collections.singletonList(hm);
50                 }
51                 catch (NoSuchBeanDefinitionException ex) {
52                     //
53                 }
54
55                 if (this.handlerMappings == null) {
56                     // 最后还为空则按照默认策略生成
57                     this.handlerMappings = getDefaultStrategies(context,
58                         HandlerMapping.class);
59                 }
60             }
61
62             private void initMultipartResolver(ApplicationContext context) {
63                 try {
64                     //只能从ioc获取, 且配置文件的id一定为multipartResolver才可以。
65                     this.multipartResolver = context.getBean(MULTIPART_RESOLVER_BEAN_NAME,
66                         MultipartResolver.class);//其他不用看,
67                     MULTIPART_RESOLVER_BEAN_NAME="multipartResolver", 该初始化方法只能通过配置文件拿
68                     bean, 所以在配置文件的id一定为multipartResolver才可以。
69                     if (logger.isTraceEnabled()) {
70                         logger.trace("Detected " + this.multipartResolver);
71                     }
72                     else if (logger.isDebugEnabled()) {
73                         logger.debug("Detected " +
74                             this.multipartResolver.getClass().getSimpleName());
75                     }
76                 }
77                 catch (NoSuchBeanDefinitionException ex) {
78                     // Default is no multipart resolver.
79                     this.multipartResolver = null;
80                     if (logger.isTraceEnabled()) {
81                         logger.trace("No MultipartResolver '" +
82                             MULTIPART_RESOLVER_BEAN_NAME + "' declared");
83                     }
84                 }
85             }
86         }
87     }

```

```

# Not meant to be customized by application developers.

org.springframework.web.servlet.LocaleResolver=org.springframework.web.servlet.i18n.AcceptHeaderLocaleResolver

org.springframework.web.servlet.ThemeResolver=org.springframework.web.servlet.theme.FixedThemeResolver

org.springframework.web.servlet.HandlerMapping=org.springframework.web.servlet.handler.BeanNameUrlHandlerMapping,\
org.springframework.web.servlet.mvc.method.annotation.RequestMappingHandlerMapping

org.springframework.web.servlet.HandlerAdapter=org.springframework.web.servlet.mvc.HttpRequestHandlerAdapter,\
org.springframework.web.servlet.mvc.SimpleControllerHandlerAdapter,\
org.springframework.web.servlet.mvc.method.annotation.RequestMappingHandlerAdapter

org.springframework.web.servlet.HandlerExceptionResolver=org.springframework.web.servlet.mvc.method.annotation.ExceptionHandlerMethodResolver,\
org.springframework.web.servlet.mvc.annotation.ResponseStatusExceptionHandler,\
org.springframework.web.servlet.mvc.support.DefaultHandlerExceptionResolver

org.springframework.web.servlet.RequestToViewNameTranslator=org.springframework.web.servlet.view.DefaultRequestToViewNameTranslator

org.springframework.web.servlet.ViewResolver=org.springframework.web.servlet.view.InternalResourceViewResolver

org.springframework.web.servlet_FLASH_MAP_MANAGER=org.springframework.web.servlet.support.SessionFlashMapManager

```

图1.1

九大组件初始化总结（除了initMultipartResolver）：

- 找到实现类；
- 如果没找到，在ioc中按照固定名称去找；
- 还没找到，如图1.1根据properties文件默认配置去找。

initMultipartResolver初始化：

只能从ioc获取，且配置文件的id一定为multipartResolver才可以。

session线程不安全，session、cookie了解？？？

springmvc使用session加锁：

**实现session同步：**给session生成唯一key，对key加锁，里面执行具体逻辑。

```

1      // 判断当前是否需要支持在同一个session中只能线性地处理请求
2      if (this.synchronizeOnSession) {
3          // 获取当前请求的session对象
4          HttpSession session = request.getSession(false);
5          if (session != null) {
6              // 为当前session生成一个唯一的可以用于锁定的key
7              Object mutex = WebUtils.getSessionMutex(session);
8              synchronized (mutex) {
9                  // 对HandlerMethod进行参数等的适配处理，并调用目标handler
10                 mav = invokeHandlerMethod(request, response, handlerMethod);
11             }
12         }
13     else {
14         // No HttpSession available -> no mutex necessary
15         // 如果当前不存在session，则直接对HandlerMethod进行适配
16         mav = invokeHandlerMethod(request, response, handlerMethod);
17     }
18 }

```