



C - Pool - Tek1

Subject Day 12

C Pool Managers
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Instructions

- The subject may change until one hour before turn-in.
- Respect the norm takes time, but is good for you. This way your code will respect the norm since the first written line.
- We will compile with your library and your includes.
- Turn-in directory:
`Piscine_C_J12`



Hints

Remember it is always better to create your repository at the beginning of the day and to turn-in your work on a regular basis



Hints

On the instructions of each exercises, this directory is specified for every turn-in path



Unit Tests

- It is highly recommended to test your functions when you are developing them.
- Usually, it is common to create a function named “**main**” (and a dedicated file to host it) to check the functions separately.
- Create a directory named “**tests**”.
- Create a function “**int main()**” in a file named “**tests-exercise_name.c**”, stored inside the directory “**tests**” previously created.
- According to you, this function must contains all the necessary call to “**exercise_name**” to cover all possible cases (special or regular) of the function.



Indices The tests are not applicable on binaries.



Exercise 1 - cat

- Write a program called `cat` which realizes the same work as the command `cat` of your system.
- You don't have to handle the options.
- The number of files given as parameters is unlimited.
- `cat` without parameters must be supported.
- This directory must have a **Makefile** with the rules `all`, `clean`, `fclean`, `re` and must not relink. The binary's name will be `cat`.
- You can use the `errno` variable. (see `man errno`).
- The `perror()` function is forbidden.
- The `malloc` function is also forbidden.
- You can only do this exercise by declaring a fixed size array. This array will have a limited size of about 30 ko. To test this limitation, use the command `limit` in your shell.

```
1  $> limit stacksize 32
2  $> limit stacksize
3  stacksize 32 kbytes
4  $>
```

*Indices*

`limit` is an internal feature of a specific shell. Find the good one :)

- All the files of your program and the Makefile must be into :
`Piscine_C_J12/cat/`

*Hints* `man cat`



Exercise 2 - grep

- Write a program called `grep` which realizes the same work as the command `grep` of your system.
- You don't have to handle the options.
- The number of files given as parameters is unlimited.
- This directory must have a `Makefile` with the rules `all`, `clean`, `fclean`, `re` and must not relink. The binary's name will be `grep`.
- You can use the `errno` variable. (see `man errno`).
- The `perror()` function is forbidden.
- All the files of your program and the `Makefile` must be into :
`Piscine_C_J12/grep/`



Hints

You don't have to handle regex. We just ask a simple matching system.

```
1
2  ./grep looneytunes /etc/passwd
3  looneytunes:x:1000:100:looney tunes:/home/looneytunes:/bin/bash
4
5  ./grep http /etc/services
6  http 80/tcp
7  ...
8
9  ./grep "application/pdf" /usr/share/misc/magic
10 !:mime application/pdf
11
12 ./grep http /doesnt_exist
13 grep: /doesnt_exist: No such file or directory
14
15 ./grep http /root
16 grep: /root: Permission denied
```



Hints `man grep`

