

EBU6501 – Middleware

Week 3, Day 4: Advanced JavaScript Programming with JSON

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Lecture Aim and Outcome

◆ Aim

- The aim of the session is to enable students to be proficient in advanced JavaScript programming

◆ Lecture Outcomes/Objectives:

- The objectives/outcomes of the session are:
 - To train students to be creative programmers
 - To enable students to use their JavaScript programming skills to develop real-life software applications
 - Students should know when to use scripting programming languages

Lecture Outline

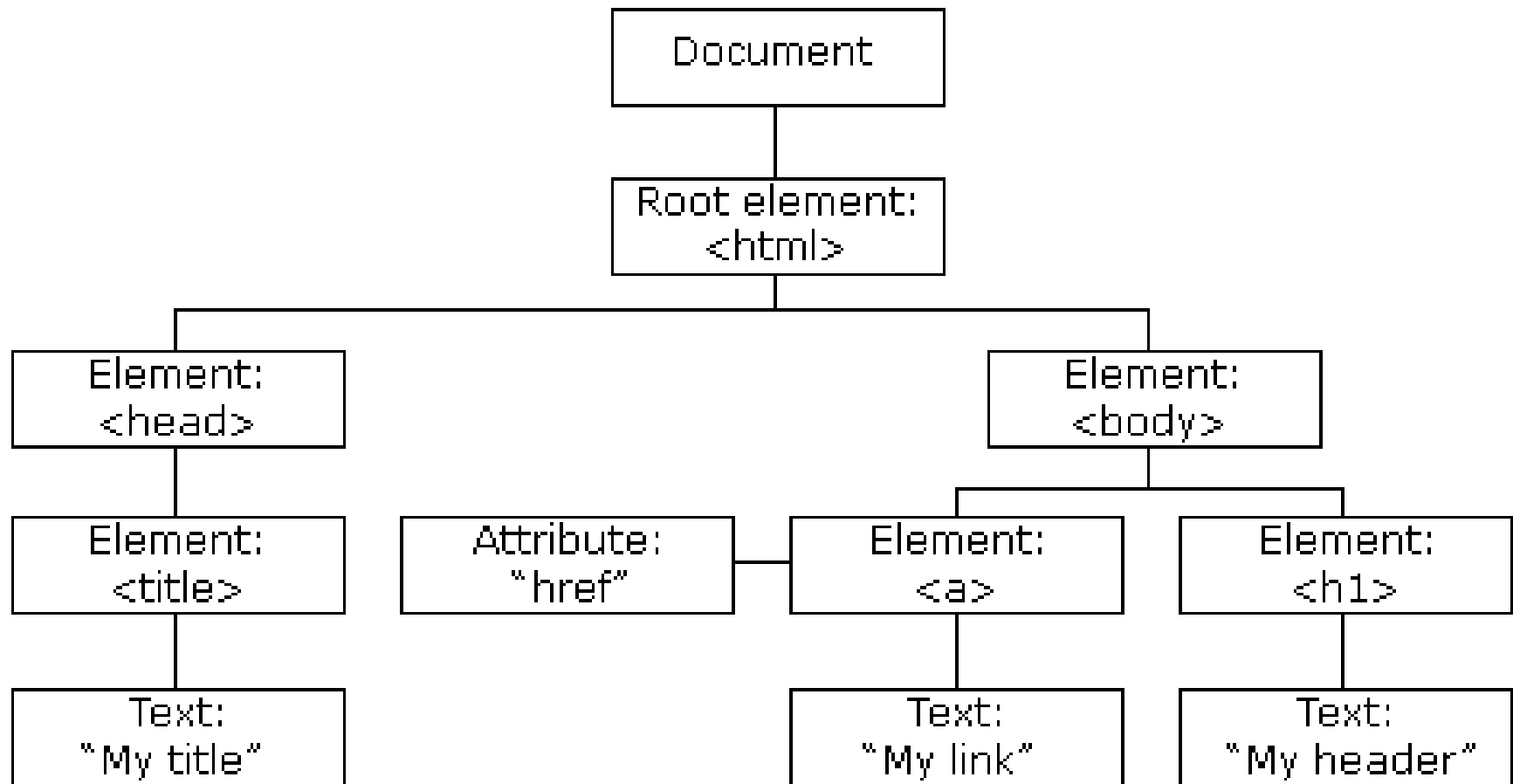
- ◆ Revision on JavaScript Programming
 - Discussion on pre-lecture online quiz and work
- ◆ Object-Oriented JavaScript Programming
- ◆ JS Functions
- ◆ Input and Output Commands in JS
- ◆ Cookies
- ◆ Session Cookies
- ◆ jQuery
- ◆ JSON
- ◆ Scenario of where to use JSON in Real-Life

Revision on JavaScript Programming

- ◆ What is a JavaScript?
- ◆ What is DOM?
- ◆ Write a simple “Hello World” JavaScript program

Revision on JavaScript Programming

Describe this Diagram



Object-Oriented JavaScript Programming

- ◆ Remember how to define objects:

- Example

- `var myUsers = {"myFirstName": "Wang", "mySurName": "Lu"};`

- ◆ You can also create objects as in other high level languages in advanced JavaScript programming

- Example:

- ```
var userObject = new Object();
userObject.lastLoginTime = new Date();
alert(userObject.lastLoginTime);
```

# Object-Oriented JavaScript Programming

- ◆ You can use the dot (.) or [] operators to achieve the same result
  - The following examples will print the same results:

```
var userObject = new Object();
userObject.lastLoginTime = new Date();
alert(userObject.lastLoginTime);
```

Or

```
var userObject = {}; // equivalent to new Object()
userObject["lastLoginTime"] = new Date();
alert(userObject["lastLoginTime"]);
```

Or

```
var userObject = { "lastLoginTime": new Date() };
alert(userObject.lastLoginTime);
```

# JS Functions

- ◆ Simple JS function:

Format:

```
function functionName(para1, para2) {
 return functionValue;
}
```

Examples:

```
function func(x) {
 alert(x);
}
```

```
func(" My First Function");
```

Or

```
var func = function(x) {
 alert(x);
};
```

```
func("My Second Function");
```



# JS Functions

- ◆ Function as a constructor:

```
var func = new Function("x", "alert(x);");
func("My Third Function");
```

# Input and Output Commands in JS

- ◆ Input commands or methods:

- Prompt
- stdIn

- ◆ Output commands or methods

- alert
- stdOut

- ◆ Example:

```
var strInput = WScript.StdIn.ReadAll();
WScript.StdOut.Write(strInput)
```

# Cookies

- ◆ Cookies are **functionalities in web-browsers** that enable **data and information** about web activities to be **saved** for **future reference**
- ◆ It improves performance and saves time
- ◆ There are 3 types of cookies
  - **Session cookies**
    - Created on the same browser that a user is using
    - Created to last for that session
  - **First party cookies**
    - Created on the same browser that a user is using
  - **Third party cookies**
    - Can be created by only a third party browser and not the current browser being used by the user

# jQuery

- ◆ jQuery is an JavaScript **cross-platform library** and APIs
- ◆ It is used to **simply client-side programming** with **HTML**
- ◆ It is the most used JS library on web applications
- ◆ It is used for
  - Manipulating documents
  - Selecting DOM
  - Handling events
    - Clicking, Downloading, uploading, saving, deleting, etc

# jQuery

- ◆ jQuery consists of the following
  - DOM element selections
  - DOM manipulation
  - Events
  - AJAX (Asynchronous JavaScript and XML)
  - JSON parsing

# jQuery

- ◆ jQuery **library** and **APIs** can be included in JS using the syntax:

```
<script src="jquery.js"></script>
```

# jQuery Syntax

- ◆ Basic syntax is: ***\$(selector).action()***
- ◆ Where:
  - A \$ sign to define/access jQuery
  - A (*selector*) to "query (or find)" HTML elements
  - A jQuery *action()* to be performed on the element(s)

# jQuery

Some syntax:

`$(this).hide()` - hides the current element.

`$("p").show()` - show all <p> elements.

`$("p").fadeIn()` - fade effects for all <p> elements.

Example:

[https://www.w3schools.com/jquery/tryit.asp?filename=tryjquery\\_eff\\_fadeout\\_fadein](https://www.w3schools.com/jquery/tryit.asp?filename=tryjquery_eff_fadeout_fadein)



# Some jQuery APIs

## ◆ **add()**

- Create a new jQuery object with elements added to the set of matched elements.

## ◆ **.clearQueue()**

- Remove from the queue all items that have not yet been run.

## ◆ **.click()**

- Bind an event handler to the “click” JavaScript event, or trigger that event on an element.

## ◆ **.clone()**

- Create a deep copy of the set of matched elements.

# JSON

- ◆ **JSON** -JavaScript Object Notation
- ◆ It is a **lightweight data-interchange** format
  - Change data from one format to another
- ◆ It is created as a **sub-set** of JavaScript programming language
- ◆ It is **language independent**
  - Because of this it is used for data inter-change
- ◆ It is built on **two structures**
  - A collection of name/value pairs
    - This is *object*, record, struct, dictionary, hash table, keyed list, or associative array in other languages
  - An ordered list of values
    - This called an *array*, vector, list, or sequence in other languages
- ◆ JSON is a simple, **text-based way to store and transmit structured data**

# Advantages of using JSON

- ◆ By using a simple syntax, you can easily store anything from a single number through to strings, arrays, and objects using nothing but a string of plain text.
  - You need little programming skill to programme using JSON
- ◆ It's **compact**
- ◆ It's easy for both computers and people to read and write
- ◆ It **maps very easily** onto the data structures used by most programming languages (numbers, strings, booleans, nulls, arrays and associative arrays)
- ◆ Nearly all programming languages contain functions or libraries that can read and write JSON structures

# Where can we use JSON?

- ◆ JSON is most commonly **used in web applications** to send data from the server to the browser.
  - In most cases you transfer JSON data from server to browser using AJAX (Asynchronous JavaScript + XML)
    - AJAX lets your web application exchange data and messages between the browser and the server without having to reload the page
- ◆ JSON is also used to **send data** from the **browser** to the **server**
  - But in this case the JSON string must be properly encoded as a GET or POST parameter.
  - This approach is less common, since the data sent in AJAX requests tend to be fairly simple (for example, a product ID).

# How to write a JSON String

- ◆ A **JSON string** contains either **an array of values or an object** (an associative **array of name/value pairs**).
- ◆ An **array** is surrounded by square brackets ([]) and contains a comma-separated list of values.
- ◆ An **object** is surrounded by curly brackets ({}), and contains a comma-separated list of name/value pairs.
- ◆ A **name/value pair** consists of a field name (in double quotes), followed by a colon (:), followed by the field value.
- ◆ A **value** in an array or object can be:
  - A number (integer or floating point)
  - A string (in double quotes)
  - A boolean (true or false)
  - Another array (surrounded by square brackets, [ and ])
  - Another object (surrounded by curly brackets, { and })
  - The value `null`

# Scenario of where to use JSON in Real-Life

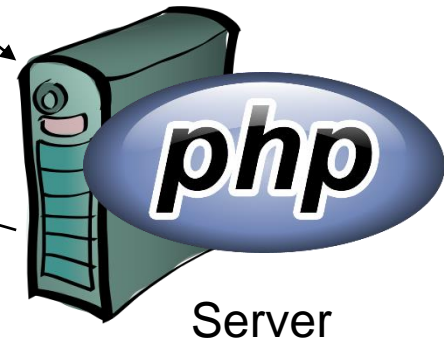
1. A user **clicks** a product in an online store (Client)

2. The JavaScript running in the browser **makes an AJAX request** to a PHP script running on the server, passing it the ID of the clicked product

Client



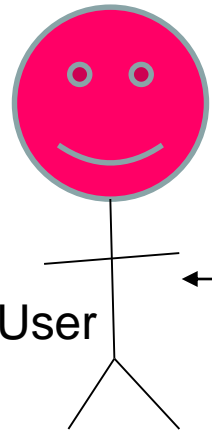
JAVA  
SCRIPT



Server

4. The JavaScript running in the browser **decodes the JSON string** and displays the product details in the page for the user.

3. The PHP script **retrieves** the product name and other info from the products database, **encodes the data as a JSON string**, and **sends the string back to the browser**



User

# Simple Example of how to Store Shopping Cart in JSON Format

```
{
 "orderID": 12345,
 "shopperName": "John Smith",
 "shopperEmail": "johnsmith@example.com",
 "contents": [
 {
 "productID": 34,
 "productName": "SuperWidget",
 "quantity": 1
 },
 {
 "productID": 56,
 "productName": "WonderWidget",
 "quantity": 3
 }
],
 "orderCompleted": true
}
```

# Explanation of the Example

- ◆ At the top level, the curly braces ({ and }) are written, which creates an object.
- ◆ Inside the object, we have several *name/value pairs*:
  - "orderId": 12345
    - A property with the name "orderId" and the integer value 12345
  - "shopperName": "John Smith"
    - A property with the name "shopperName" and the string value "John Smith"
  - "shopperEmail": "johnsmith@example.com"
    - A property with the name "shopperEmail" and the string value "johnsmith@example.com"
  - "contents": [ ... ]
    - A property with the name "contents", whose value is an array
  - "orderCompleted": true
    - A property with the name "orderCompleted" and the boolean value true
- ◆ Inside the "contents" array, we have 2 objects representing individual order lines in the cart. Each object contains 3 properties: productId, productName, and quantity.



# Converting JSON to JavaScript (Example)

```
<script type="text/javascript">
```

```
var cart = {
 "orderId": 12345,
 "shopperName": "John Smith",
 "shopperEmail": "johnsmith@example.com",
 "contents": [
 {
 "productId": 34,
 "productName": "SuperWidget",
 "quantity": 1
 },
 {
 "productId": 56,
 "productName": "WonderWidget",
 "quantity": 3
 }
],
 "orderCompleted": true
};
</script>
```

# Create and Read JSON Strings from JavaScript

- ◆ **To create a JSON string**, you start with a variable containing some data, then pass it through a function to turn that data into a JSON string.
- ◆ **To read a JSON string**, you start with a JSON string representing some data, then pass it through a function to create a variable containing the data.

# Example: Create JSON Strings from JavaScript Variable

- ◆ The built-in JavaScript method “JSON.stringify()” takes a JS variable and output a JSON string
- ◆ The JSON string will represent the contents of the variable

```
<script type="text/javascript">
```

```
var cart = {
 "orderId": 12345,
 "shopperName": "John Smith",
 "shopperEmail": "johnsmith@example.com",
 "contents": [
 {
 "productId": 34,
 "productName": "SuperWidget",
 "quantity": 1
 },
 {
 "productId": 56,
 "productName": "WonderWidget",
 "quantity": 3
 }
],
 "orderCompleted": true
};
```

```
alert (JSON.stringify(cart));
```

# Example: Create JSON Strings from JavaScript Variable

The statement:

```
alert (JSON.stringify(cart));
```

Will print:

```
{"orderId":12345,"shopperName":"John Smith",
"shopperEmail":"johnsmith@example.com",
"contents":[{"productId":34,"productName":"SuperWidget",
"quantity":1},
{"productId":56,"productName":"WonderWidget","quantity":3}],
"orderCompleted":true}
```

# Example: Create JavaScript Variable from JSON String

- ◆ The built-in JavaScript method “JSON.parse()” takes a JSON string and return a JS object or array
- ◆ The JS object or array contains the JSON string data

<script type="text/javascript">

```
var jsonString = '
{
 "orderId": 12345,
 "shopperName": "John Smith",
 "shopperEmail": "johnsmith@example.com",
 "contents": [
 {
 "productId": 34,
 "productName": "SuperWidget",
 "quantity": 1
 },
 {
 "productId": 56,
 "productName": "WonderWidget",
 "quantity": 3
 }
],
 "orderCompleted": true
}'
;
```

```
var cart = JSON.parse (jsonString);
```

```
alert (cart.shopperEmail);
```

```
alert (cart.contents[1].productName);
```

</script>

# Example: Create JavaScript Variable from JSON String

The statements:

```
var cart = JSON.parse (jsonString);
alert (cart.shopperEmail);
alert (cart.contents[1].productName);
```

Will print:

johnsmith@example.com

WonderWidget

# Example: Create JavaScript to Display Dates

```
<script>
```

```
var currentDate = new Date(),
```

```
 day = currentDate.getDate(),
```

```
 month = currentDate.getMonth() + 1,
```

```
 year = currentDate.getFullYear();
```

```
document.write(day + "/" + month + "/" + year)
```

```
</script>
```

# Class Work

- ◆ Group Students into 3 Groups
- ◆ Group 1: Design a scenario where a user uses JSON string and wants to print out the result as a Javascript variable
- ◆ Group 2: Write a Javascript programme that takes in a JSON string and display it as JS variable
- ◆ Group 3: Discuss the advantages of using JavaScript and JSON



# Summary

- ◆ Revision on JavaScript Programming
- ◆ Advanced JavaScript Programming
- ◆ JSON
- ◆ Class Work

# Study Materials

- ◆ Learning PHP, MySQL, JavaScript, CSS and HTML 5: A Step-by-Step Guide to Creating Dynamic Websites by Robin Nixon
- ◆ A Software Engineer Learns HTML5, JavaScript and jQuery: A Guide to Standards-based Web Applications by Dane Cameron