```java
/**
 * A class that represents a random array.
 *
 * @author   Ling Ma
 * @date     Jan 19, 2009
 * @version  1.0
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 * @date     Apr 1, 2019
 * @version  1.3
 */
public class RandomArray {
    private int[] array; // instance variable

    /**
     *  Constructor
     *  @param  size  The size of the array.
     */
    public RandomArray(int size) {
        // write your code here
    }

    /**
     *  A method to print the array elements.
     */
    public void printArray() {
        // write your code here
    }

    /**
     *  A method to calculate the sum of all elements.
     *  @return  The sum.
     */
    public int calcSum() {
        // write your code here
```

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    }

    /**
     *  A method to calculate the mean (or average) of all elements.
     *  @return  The mean.
     */
    public double calcMean() {
        // write your code here
    }

    /**
     *  A main method to test.
     */
    public static void main(String[] args) {
        // Check to see if the user has actually sent a parameter to the method.
        if (args.length != 1) {
            System.out.println("Usage: java RandomArray <NUM>. Example: java RandomArray 5");
            System.exit(-1);
        }

        // Create an instance of the class.
        RandomArray test = new RandomArray(Integer.parseInt(args[0]));

        // Print the array.
        test.printArray();

        // Calculate the sum of all the values in the array and print it.
        System.out.println("Sum: " + test.calcSum());

        // Calculate the mean of all the values in the array and print it.
        System.out.println("Mean: " + test.calcMean());
    }
}
```