ECE662:IOT WITH NODEMCU

L:3 T:0 P:2 Credits:4

Course Outcomes: Through this course students should be able to

 ${\sf CO1}::$ define the use of NodeMCU Board along with Arduino IDE and the supported IO peripherals

CO2:: explain the programming of Input, Output devices and PWM control with NodeMCU

CO3 :: apply the concept of interfacing with display devices and do its programming with NodeMCU

CO4:: analyze the usage of Thingspeak IoT server and its programming with NodeMCU

CO5:: develop smart devices with Blynk and Cayenne application

Unit I

Getting started with NodeMCU: NodeMCU Board and supported peripherals, Serial port programming for NodeMCU, Configuring GPIO of NodeMCU as output, Configuring GPIO of NodeMCU as input

Input devices with NodeMCU: Programming NodeMCU for DHT11, Programming NodeMCU for Ultrasonic sensor

Unit II

Output devices with NodeMCU: LED interfacing with NodeMCU, DC motor interfacing with NodeMCU

Programming NodeMCU for PWM: Controlling brightness of LED, Speed control of DC motor, Servo motor control

Unit III

Liquid crystal display with NodeMCU: LCD interfacing with NodeMCU, Programming NodeMCU for LCD

Unit IV

Seven Segment with NodeMCU: Seven segment interfacing with NodeMCU, Programming NodeMCU for seven segment

Unit V

IoT with Thingspeak: Introduction to Thingspeak IoT server, Programming NodeMCU for Thingspeak IoT server

Unit VI

IoT with Blynk: Introduction to Blynk IoT application, Creating smart device with Blynk application **IoT with Cayenne**: Introduction to Cayenne IoT application, Creating smart device with Cayenne application

List of Practicals / Experiments:

List of practicals

- · Programming NodeMCU for LED interfacing
- Interfacing DHT11 with NodeMCU
- DC motor interfacing with NodeMCU
- Programming NodeMCU for Ultrasonic sensor
- · Controlling brightness of LED
- Interfacing LCD with NodeMCU
- Seven segment interfacing with NodeMCU
- Programming NodeMCU for Thingspeak IoT server
- Creating smart device with Cayenne application
- · Creating smart device with Blynk application

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References:

1. PROGRAMMING NODEMCU USING ARDUINO IDE by UPSKILL LEARNING, KINDLE EDITION