# ACCP 17.1 – SEMESTER 3 BEGINNING ASP.NET

Session 6 - Introduction to Mobile Application

## Objectives

- Wireless Web Development
- ASP.NET Mobile Application Development
- Mobile Web Server Controls







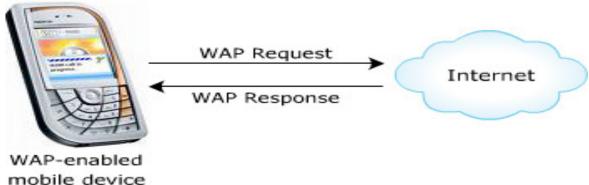
### Wireless Web Development

- Wireless Web development involves creating Web applications for wireless devices that can access the internet.
- The .NET Framework along with ASP.NET provides the environment to develop such application.
- Most of the advanced cell phones are Internet-enable, which allows us to browser the Internet, send e-mails, receive news, sports, and weather updates and so on.



## Wireless Web Development - WAP

- Wireless Application Protocol (WAP) is a set of standards for developing Web applications that use the internet over different platforms.
- WAP 2.0 primarily aims at providing easy interaction of the mobile devices with desktop computer by supporting the standard Internet protocol for communication.

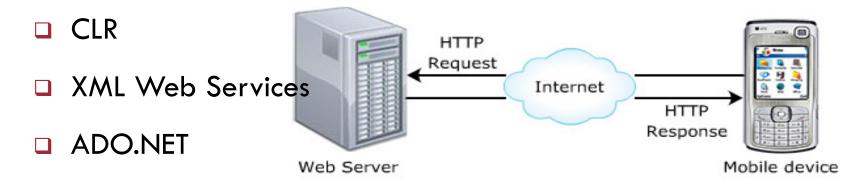


#### Wireless Web Development: Challenges

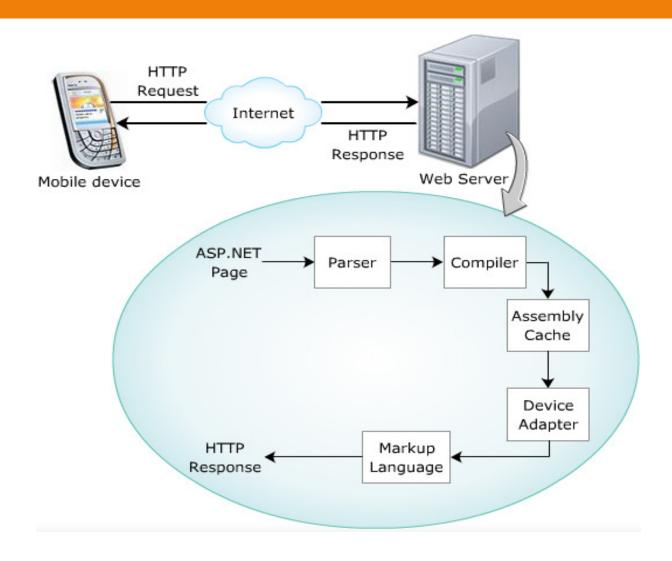
- Internet usage through the mobile devices such as cell phones and PDAs is rapidly increasing.
- Development for mobile devices faces some challenges due to:
  - Variable Screen Sizes
  - Lower Bandwidth
  - Necessity of Different Markup Languages

#### **ASP.NET Mobile Application Development**

- This architecture allows creation of Web pages that can be displayed on browser of both desktop and mobile devices
- Mobile devices use the mobile application architecture to request for the Web pages from the IIS server.
- Useable components for creating Mobile Web Application:



## ASP.NET Mobile Application Development Working of Mobile Application Architecture

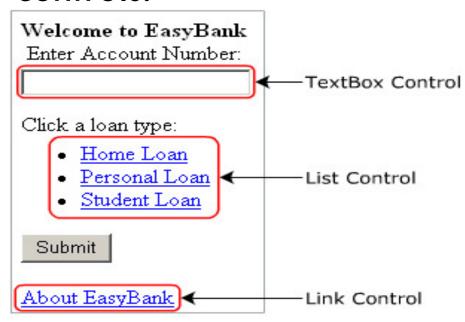


#### **ASP.NET Mobile Application Development**

Advantages of Mobile Application Architecture in ASP.NET 2.0

- The device filter can be added in a mobile Web application by declaring it in the markup.
- If the mobile device is changed, the required changes can be managed by updating the individual browser file rather than making changes in the machine.config, web.config, and config files.
- □ The CLR features:
  - Memory management,
  - Security management,
  - and code verification for execution of the mobile Web applications.

- The System. Web. Mobile namespace provides basic functionalities for mobile Web applications.
- Mobile Web server controls:
  - Label
  - □ TextBox
  - PhoneCall
  - □ List
  - □ Link



#### Working with Mobile Web Forms

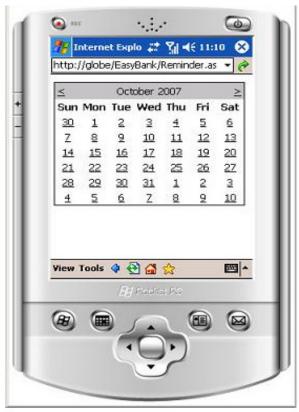
- Once a mobile Web application is created, it can easily be tested using an emulator.
- An Emulator is a software application that allows you to get a layout of the mobile Web application on a specific mobile hardware.
- Pocket PC 2003 SE Emulator and Smartphone 2003 SE Emulator are two of the commonly used emulators in Visual Studio 2005



#### Creating Mobile Web Applications

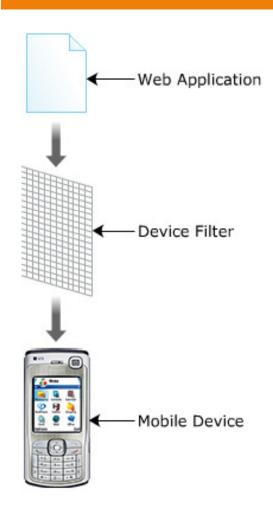
#### □ Steps:

- □ Create an empty <u>ASP.NET Web Site</u>
- Add Web.config File
- Add a Mobile Web Form
- Create a Mobile Web Application
- View the Mobile Web Application



The application being tested on emulator

#### Device Filtering



```
<mobile:Form ID="frmIntro" Runat="server">
<mobile:Label Runat="server">Welcome!</mobile:Label>
</mobile:Form>
                ASP.NET Web Application
  <deviceFilters>
   <filter name="isJPhone" argument="J-Phone"/>
   <filter name="isGoAmerica" argument="Go.Web"/>
   <filter name="isMyPalm" argument="MyPalm"/>
  </deviceFilters>
                  ASP.NET Device Filter
                                   -Mobile Device
```

## Summary – Workshop Activities

- Wireless Web Development
- ASP.NET Mobile Application
- Mobile Web Server Controls





