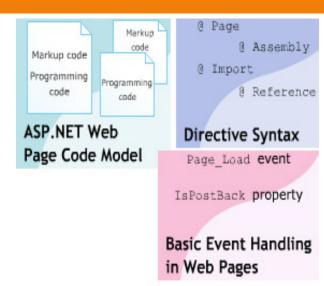
# ACCP 17.1 – SEMESTER 3 BEGINNING ASP.NET

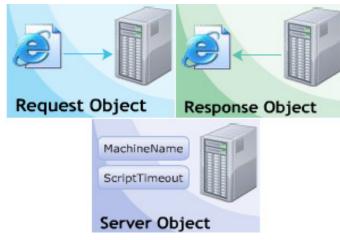
### Session 1 Review

- WebForm and ASP.NET 2.0
- ASP.NET Application Development
- Working with Visual Studio 2005 IDE
- Configure ASP.NET Application with IIS
- Features of the New Web Development Environment

# Objectives

- ASP.NET Web PageCode Model
- Directive Syntax
- Basic Event Handling in Web Pages
- Request Object
- Response Object
- Server Object





# ASP.NET Web Page Code Model

- Web page is created using markup and programming code
  - Layout : markup
  - Logic : programming code
- Markup and code can either be in same file or different files
   → there are two type of Web page models: single-file page model and code-behind model

ASP.NET page

Markup Code

Programming Code

## ASP.NET Code Page Model

#### Single-File Page model

#### **Advantages**

- Easier to maintain
- Easier to deploy
- Easier to rename the single-file page

#### Limitations

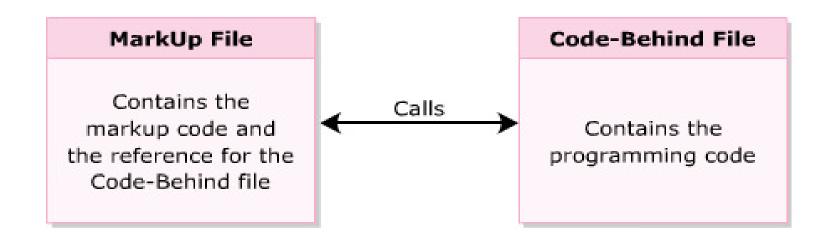
- A single-file page cannot be directly created in VS
- HTML editor has limited coding support
- The event-handler cannot be created easily

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## ASP.NET Code Page Model

#### Code-Behind Page model

- Markup and code are separated
- Markup file extension: .aspx
- □ Programming code file: .aspx.cs



# The **System.Web.UI.Page** class

#### **Properties**

Property	Description
ID	Specifies or retrieves an identifier for an object (instance) of the Page class.
Title	Specifies or retrieves the title for the page.
Server	Retrieves an instance of the Server class, which is an instance of the HttpServerUtility class.
Session	Retrieves an instance of the Session class representing the current session.
Controls	Retrieves an instance of the ControlCollection class for any server control (which is a server side component).
ErrorPage	Specifies or retrieves an error page to which the requested ASP.NET page is redirected in case an exception occurs.

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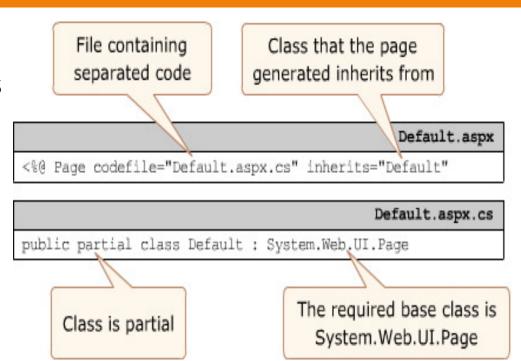
# The **System.Web.UI.Page** class

#### Methods

Method	Description
HasControls	Checks whether the server control consists of any child controls.
LoadControl	Loads an instance of the Control class.
GetValidators	Returns a set of validation objects that are associated with the specified validation group.
MapPath	Returns the path that a given virtual path maps to.
Validate	Instructs the controls to validate the information.

#### Partial class

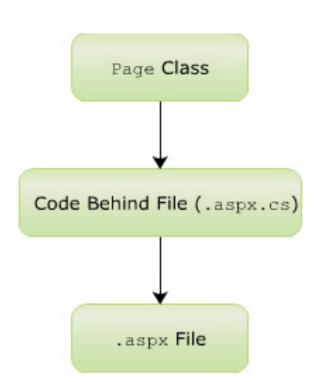
- Code behind files automatically creates a partial class
- Declaration with "partial" keyword
- Does not contain the complete implementation
- Inherited from the Page class



## ASP.NET Code Page Model

#### Advantages of Code-Behind Files

- Code separation
- Reusability of code across multiple pages.
- Hiding of application logic
- Providing browser incompatibility



# **Smart Navigation**

- Maintains scroll position
- · Retains element focus
- Maintains only the last page visit in browser's history
- Minimizes flash effect between navigations

- Smart navigation feature was implemented by using
   SmartNavigation property (obsolete)
- In ASP.NET 2.0, smart navigation can be implemented by using SetFocus() method and MaintainScrollPositionOnPostBack property

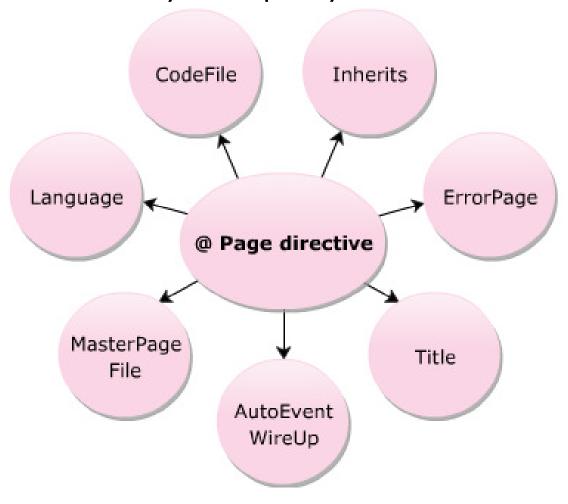
### **ASP.NET Directives**

Directive are commands that describe how an ASP.NET compiled and processed

Directive	Description	Example
@ Page	Defines various attributes for a Web page.	<% @ Page Language = "C#" AutoEventWireup = "true" %>
@ Import	Imports a namespace to a page that allows you to include the classes and interfaces within the namespace.	<%@ Import namespace = "System.Net" %>
Assembly	Associates an assembly to a page or any control.	<%@ Assembly Name = "MyAssembly" %>
@ Master	Defines various attributes for a master page, which is saved with the .master extension.	<pre>&lt;% @ Master Language = "C#" CodeFile = "Login.master.cs" Inherits = "Login" %&gt;</pre>
Reference	Associates a page, control to the current page.	<%@ Reference Page="Information.aspx" %

# "@Page" Directive

This directive allows you to specify different attributes for a page



# "@Import" Directive

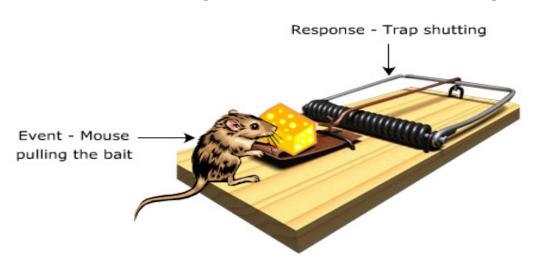
- Allows you to explicitly include in your Web Page different functionalities that are declared in other namespaces
- Allows one attribute : namespace



Imports all the Interfaces and Classes of the Namespace 1

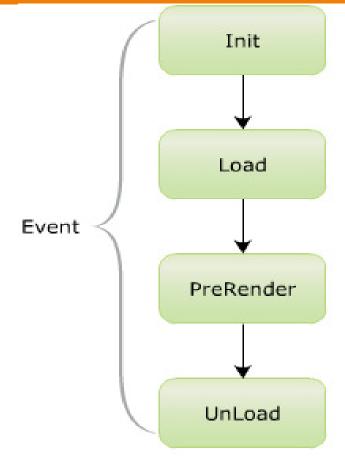
# **Event Handling**

- □ Event:
  - actions that are fired while the application is running
- Event handler:
  - block of code which is executed when an event occurs
- Events can be handled manually and automatically



# **Automatic Event Handling**

- Each stage in a page life cycle can raise an event
- These events are handled by associated handler



Web page life cycle

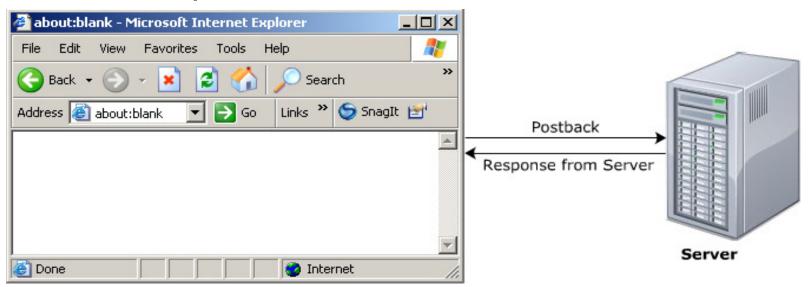
# Basic Event Handling in Web Pages Page\_Load Event

Is triggered each time a web page is requested



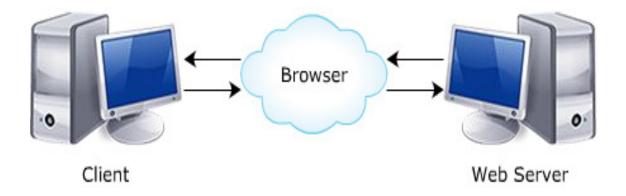
# Basic Event Handling in Web Pages Postback

- Postback is the information submitted by the browser to the server for processing.
- The *IsPostBack* property checks whether the Web page is requested for the first time or is a result of a postback.



#### "Request", "Response" and "Server" Object

- □ Request objects represent the incoming information
- Response objects represent the information going out of the Web server
- Server objects provide the utility methods for web application



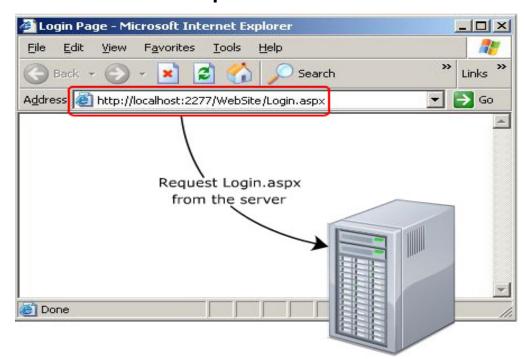
### "Request" Object and HttpRequest class

#### Properties

- ApplicationPath
- Browser
- ContentLength
- □ FilePath
- QueryString
- ReguestType

#### Methods

- SaveAs
- MaplmageCoordinates
- MapPath



## Getting User's Request

QueryString Property

- The QueryString property returns a collection of name-value pairs that represent the elements of a form.
- □ *Syntax*:
  - Request.QueryString["varName"]
- Example: (getting values of all input element) foreach (string varNames in Request.QueryString) { Response.Write { Request.QueryString[varNames] + <br />); }

### Response Object and HttpResponse class

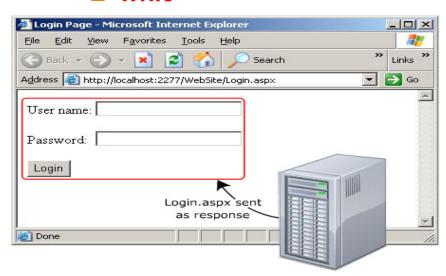
#### Properties

- BufferOutput
- Charset
- ContentEncoding
- ContentType
- Cookies
- IsClientConnected

**Response** object stores information related to the server's response

#### Methods

- Clear
- ClearContent
- Close
- End
- Redirect
- Write



## Server Object and HttpServerUtility Class

- Properties
  - MachineName
  - ScriptTimeout

- Methods
  - Execute
  - HtmlEncode
  - MapPath
  - UrlEncode

**Server** object exposes various utility methods that can be used to transfer control between pages, decode HTML text, get error information

# Summary – Workshop Activities

- Code Behind Model
- □ Directive Syntax
- □ Basic Event Handling in Web Pages
- Properties and method of the Request Object
- Properties and method of the Response Object
- Properties of the Server Object

## Next session...

■ Web Server Controls