Innovations for Future Modelica

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Outline

- Rationale for Modia project
- Julia language
- Introduction to *Modia* Language
- Modia Prototype
- Summary



Why Modia?

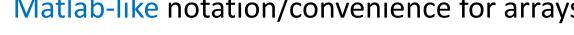
- New needs of modeling features are requested
- Need an experimental language platform
- Modelica specification is becoming large and hard to comprehend
- Could be complemented by a reference implementation
- Functions/Algorithms in Modelica are not powerful
 - no advanced data structures such as union types, no matching construct, no type inference, etc
- Possibility to utilize other language efforts for functions
- Julia has perfect scientific computing focus
- Modia Julia macro set

We hope to use this work to make contributions to the Modelica effort



Julia - Main Features

- Dynamic programming language for technical computing
- Strongly typed with Any-type and type inference
- JIT compilation to machine code (using LLVM)
- Matlab-like notation/convenience for arrays





- Multiple dispatch (more powerful/flexible than object-oriented programming)
- Matrix operators for all LAPACK types (+ LAPACK calls)
- Sparse matrices and operators
- Parallel processing
- Meta programming
- Developed at MIT since 2012, current version 0.5.0, MIT license
- https://julialang.org/









Modia – "Hello Physical World" model

Modelica

@model FirstOrder begin

x = Variable(start=1)

T = Parameter(0.5, "Time constant")

u = 2.0 # Same as Parameter(2.0)

@equations begin

T*der(x) + x = u

end

end

model M

Real x(start=1);

parameter Real T=0.5 "Time constant";

parameter Real u = 2.0;

equation

T*der(x) + x = u;

end M;

Connectors and Components - Electrical Modelica

```
@model Pin begin
v=Float()
i=Float(flow=true)
end
@model OnePort begin
 p=Pin()
 n=Pin()
v=Float()
i=Float()
@equations begin
v = p.v - n.v # Voltage drop
0 = p.i + n.i \# KCL  within component
 i = p.i
 end
end
@model Resistor begin # Ideal linear electrical resistor
 @extends OnePort()
 @inherits i, v
 R=1 # Resistance
@equations begin
 R*i = v
 end
end
```

```
connector Pin
 Modelica.Slunits.Voltage v;
 flow Modelica. Slunits. Current I;
end Pin;
partial model OnePort
 SI.Voltage v;
 SI.Current i:
 PositivePin p;
 NegativePin n;
equation
 v = p.v - n.v;
 0 = p.i + n.i;
 i = p.i;
end OnePort;
model Resistor
 parameter Modelica. Slunits. Resistance R;
 extends Modelica. Electrical. Analog. Interfaces. One Port;
equation
 v = R*i;
end Resistor;
```

Coupled Models - Electrical Circuit

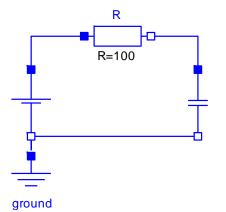
Modelica

```
@model LPfilter begin
R = Resistor(R=100)
C = Capacitor(C=0.001)
V = ConstantVoltage(V=10)
@equations begin
connect(R.n, C.p)
connect(R.p, V.p)
connect(V.n, C.n)
end
```

```
R=100 C O
```



model LPfilter Resistor R(R=1) Capacitor C(C=1) ConstantVoltage V(V=1) Ground ground equation connect(R.n, C.p) connect(R.p, V.p) connect(V.n, C.n) connect(V.n, ground.p) end



end

Type and Size Inference - Generic switch

```
@model Switch begin
sw=Boolean()
u1=Variable()
u2=Variable()
y=Variable()
@equations begin
y = if sw; u1 else u2 end
end
end
```

- Avoid duplication of models with different types
- Types and sizes can be inferred from the environment of a model or start values provided, either initial conditions for states or approximate start values for algebraic constraints.
- Inputs u1 and u2 and output y can be of any type

Variable Declarations

```
# With Float64 type
v1 = Var(T=Float64)
# With array type
array = Var(T=Array{Float64,1})
matrix = Var(T=Array{Float64,2})
# With fixed array sizes
scalar = Var(T=Float64, size=())
array3 = Var(T=Float64, size=(3,))
matrix3x3 = Var(T=Float64, size=(3,3))
```

With unit v2 = Var(T=Volt)# Parameter with unit m = 2.5kglength = 5m

Often natural to provide type and size information

Type Declarations

```
# Type declarations
Float3(; args...) = Var(T=Float64, size = (3,); args...)
Voltage(; args...) = Var(T=Volt; args...)
# Use of type declarations
v3 = Float3(start=zeros(3))
v4 = Voltage(size=(3,), start=[220.0, 220.0, 220.0]Volt)
Position(; args...) = Var(T=Meter; size=(), args...)
Position3(; args...) = Position(size=(3,); args...)
Rotation3(; args...) = Var(T=SIPrefix; size=(3,3), property=rotationGroup3D, args...)
```

- Reuse of type and size definitions
- Rotatation matrices



Redeclaration of submodels

MotorModels = [Motor100KW, Motor200KW, Motor250KW] # array of Modia models selectedMotor = motorConfig() # Int

Indexing

@model HybridCar begin

@extends BaseHybridCar(

motor = MotorModels[selectedMotor](),

gear = if gearOption1; Gear1(i=4) else Gear2(i=5) end)

end

More powerful than replaceable in Modelica

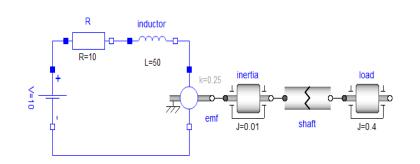
Conditional selection

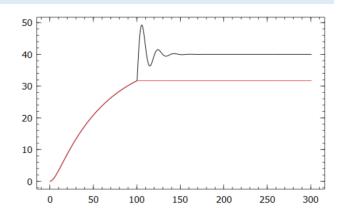


Multi-mode Modeling

```
@model BreakingShaft begin
 flange1 = Flange()
 flange2 = Flange()
 broken = Boolean()
@equations begin
  if broken
   flange1.tau = 0
   flange 2.tau = 0
  else
   flange1.w = flange2.w
   flange1.tau + flange2.tau = 0
  end
 end
end
```

- set of model equations and the DAE index is changing when the shaft breaks
- new symbolic transformations and just-in-time compilation is made for each mode of the system
- final results of variables before an event is used as initial conditions after the event
- mode changes with conditional equations might introduces inconsistent initial conditions causing Dirac impulses to occur
- this more general problem is treated in another publication







MultiBody Modeling

@model Frame begin

```
r_0 = Position3()
```

R = Rotation3()

f = Force3(flow=true)

t = Torque3(flow=true)

end

- Rotation3() implies "special orthogonal group", SO(3)
- Compared to current Modelica, the benefit is that no special operators Connections.branch/.root/.isRoot etc are needed anymore



Functions and data structures

built-in operator allInstances(v)
 creates a vector of all the variables v
 within all instances of the class
 where v is declared

```
@model Ball begin
                                                                        function getForce(r, v, positions, velocities, contactLaw)
 r = Var()
                                                                         force = zeros(2)
 v = Var()
                                                                         for i in 1:length(positions)
 f = Var()
                                                                           pos = positions[i]
 m = 1.0
                                                                          vel = velocities[i]
@equations begin
                                                                           if r!= pos
 der(r) = v
 m*der(v) = f
                                                                            delta = r - pos
 f = getForce(r, v, allInstances(r), allInstances(v), (r,v) -> (k*r + d*v))
                                                                            deltaV = v - vel
 end
                                                                           f = if norm(delta) < 2*radius;
end
                                                                             -contactLaw((norm(delta)-2*radius)*delta/norm(delta), deltaV)
                                                                             else zeros(2) end
@model Balls begin
                                                                           force += f
 b1 = Ball(r = Var(start=[0.0,2]), v = Var(start=[1,0]))
 b2 = Ball(r = Var(start=[0.5,2]), v = Var(start=[-1,0]))
                                                                          end
 b3 = Ball(r = Var(start=[1.0,2]), v = Var(start=[0,0]))
                                                                         end
end
                                                                         return force
                                                                        end
```

Modia Prototype

- Work since January 2016
- Hilding Elmqvist / Toivo Henningsson / Martin Otter
- So far focus on:
 - Models, connectors, connections, extends
 - Flattening
 - BLT
 - Symbolic solution of equations (also matrix equations)
 - Symbolic handling of DAE index (Pantelides, equation differentiation)
 - Basic synchronous features
 - Basic event handling
 - Simulation using Sundials DAE solver, with sparse Jacobian
 - Test libraries: electrical, rotational, blocks, multibody
- Partial translator from Modelica to Modia (PEG parser in Julia)
- Will be open source



Julia AST for Meta-programming

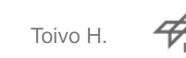
- Quoted expression :()
 - Any expression in LHS
- Operators are functions
- \$ for "interpolation"

```
julia > equ = :(0 = x + 2y)
:(0 = x + 2y)
julia> dump(equ)
Expr
 head: Symbol =
 args: Array(Any,(2,))
  1: Int64 0
  2: Expr
   head: Symbol call
   args: Array(Any,(3,))
    1: Symbol +
    2: Symbol x
    3: Expr
     head: Symbol call
     args: Array(Any,(3,))
     typ: Any
   typ: Any
 typ: Any
```

```
julia> solved = Expr(:(=), equ.args[2].args[2], Expr(:call, :-, equ.args[2].args[3]))
(x = -(2y))
julia > y = 10
10
julia > eval(solved)
-20
julia> @show x
x = -20
Julia> # Alternatively (interpolation by $):
julia > solved = :(\$(equ.args[2].args[2]) = - \$(equ.args[2].args[3]))
```

Summary - Modia

- Modelica-like, but more powerful and simpler
- Algorithmic part: Julia functions (more powerful than Modelica)
- Model part: Julia meta-programming (no Modia compiler)
- Equation part: Julia expressions (no Modia compiler)
- Structural and Symbolic algorithms: Julia data structures / functions
- Target equations: Sparse DAE (no ODE)
- Simulation engine: IDA + KLU sparse matrix (Sundials 2.6.2)
- Revisiting all typically used algorithms: operating on arrays (no scalarization), improved algorithms for index reduction, overdetermined DAEs, switches, friction, Dirac impulses, ...
- Just-in-time compilation (build Modia model and simulate at once)



Summary

- Modia: environment to experiment with
 - new algorithms (see companion paper)
 - new language elements for Modelica (e.g. allInstances for contact handling, ...)
- Structural and Symbolic algorithms: Julia data structures / functions
- Algorithmic part: Julia functions (more powerful than Modelica)
- Model part: Julia meta-programming (no Modia compiler)
- Equation part: Julia expressions (no Modia compiler)
- Target equations: Sparse index-1 DAE (no ODE)
- Structural and Symbolic algorithms: Julia data structures / functions
- Just-in-time compilation (build Modia model and simulate at once)
- Simulation engine: IDA (Sundials) + KLU sparse matrix

