

# **DETAILED DESIGN DOCUMENT**

## **Interactive Powerflow**

Vol. II

KeyPress Event

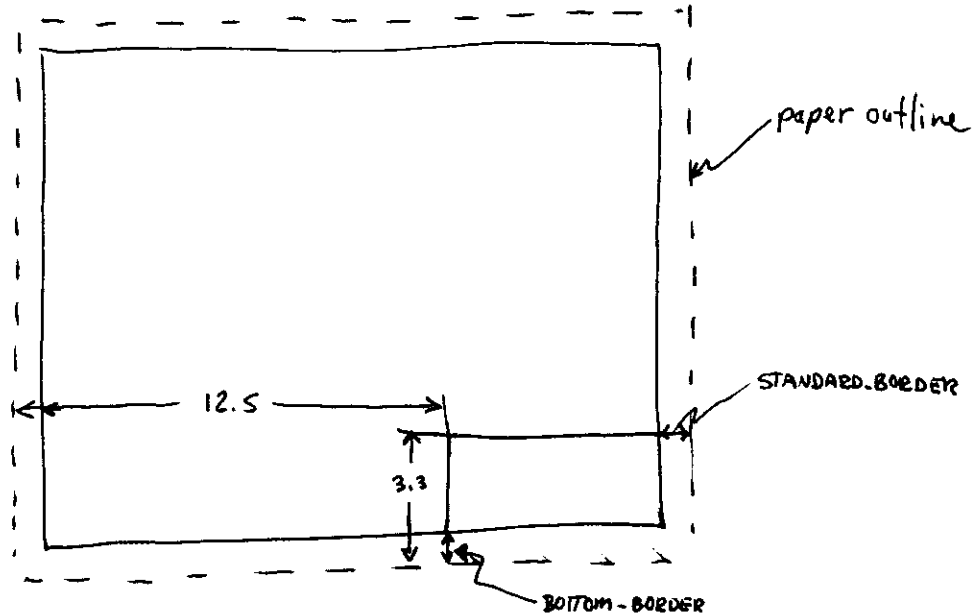
(

(

(



label box



No error! No error!

Option BX 12.5 3.3 xx.x yy.y  
option bottom  
right corner

GraphClass VertexLabelCorner  
" " " LabelText  
Low B 3.

also see: pscreateLabelBox (graphpscor.c)

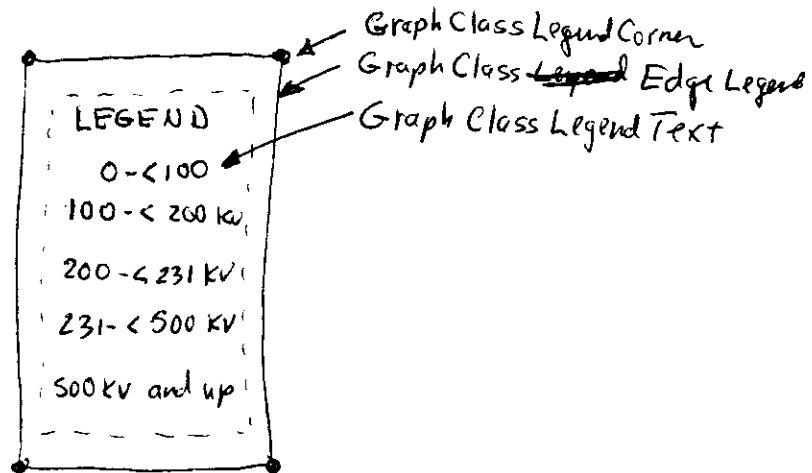
launch

term used to describe GUI when  
it starts up the powerFlow process.

see: ipf launch.

# legend

see: pscrate Legend (graphpscor.c)



in coordinate file

LG = XX.XX, YY.YY (in cm)

# Letters/ Lettering

see: string vertexes

draw letter

draw char 3

char 212

edge.c - edge lettering

library -

Not Covered By This Document!

See "GUI Notes" Manual



line ?

7 ( )

(

f

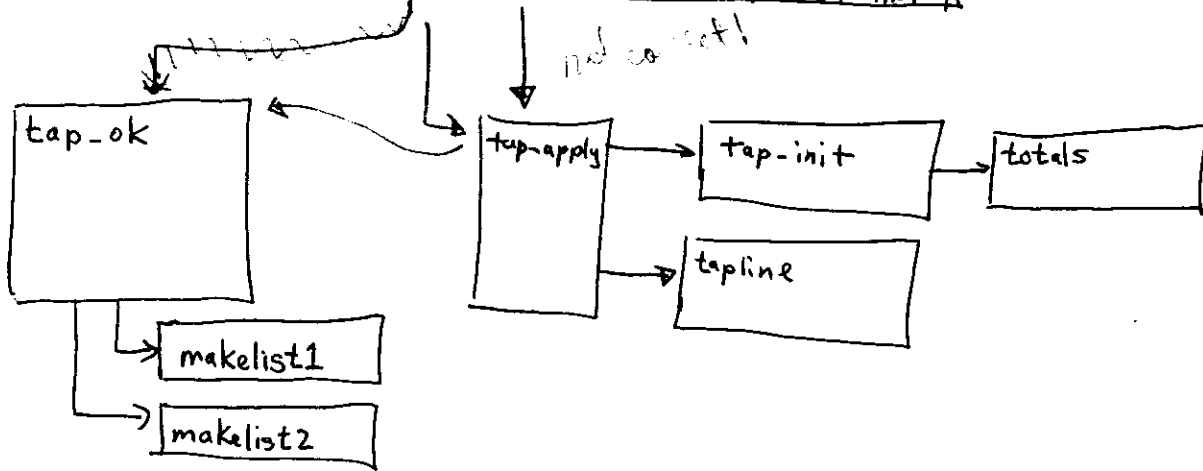
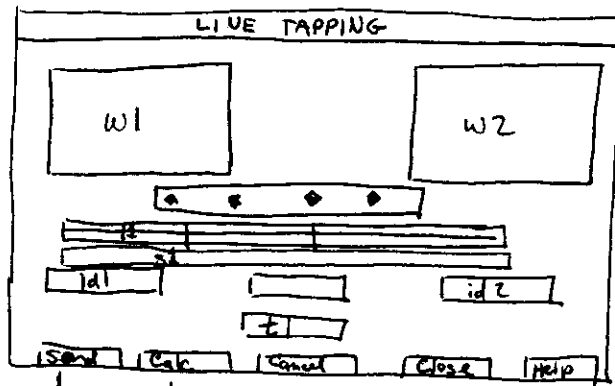
line segment

( also see: draw line segments

(

(

line tap  
(linetap)



## tap-apply

- ( calls tap-init
- gets tunits (scale)
- checks mid point bus name
- calls tap line

## tap-init

- defines widget ids
- checks that current bus name is available
- puts curbus names in text widgets
- clears w1, w2
- asks pf for all lines (inbuf)
- ( adds lines to w1
- builds tick marks.
- calls totals
- draws tick marks
- sets utype

## totals

- gets tmiles, mi-array[], treact
  - zeros remainder of mi-array, react-array
- (

tap-ok

linetap 2/

calls tap-apply

( makes list of pf lines to delete  
send changes to pf

get top name

create top bus

create lines before tap

create lines after tap

└

shome/p/1/3.5.4/

testac3.net

testac3.motric.com

Apply:

| LINE TAPPING    |    |      |                 |               |            |             |         |      |    |
|-----------------|----|------|-----------------|---------------|------------|-------------|---------|------|----|
| Bus 1 Line Data |    |      | Bus 2 Line Data |               |            |             |         |      |    |
| L               | G4 | HIGH | 230             | TAP           | L          | TAP         | 230     | INVT | AC |
| w1              |    |      |                 | w2            |            |             |         |      |    |
| Percentage      |    |      |                 | Miles         | Kilometers |             | Section |      |    |
| 51              |    |      |                 | 50.0          |            |             |         |      |    |
| G4 HIGH 230     |    |      |                 | Reverse Scale |            | INVT AC 230 |         |      |    |
| Bus 1 Name      |    |      | Tapped Bus Name |               |            | Bus 2 Name  |         |      |    |
| UPDATE          |    |      | 230             |               |            |             |         |      |    |
| OK              |    |      | Apply           |               |            | Cancel      |         | Help |    |

line tap.u

→ Unmanage line tapping

(no name)

line tap - 230.00

1.00

## Command Entry

\*[EOM]  
gui->pf cnt: 7  
/GET\_DATA, TYPE=INPUT  
L G4 HIGH 230 INVT AC 23010 100 0027  
gui->pf cnt: 8  
/GET\_DATA, TYPE=INPUT  
TAP 230

wrong format - should be

/GET\_DATA, TYPE=INPUT  
8 TAP 230

/GET\_DATA, TYPE=INPUT  
\*\*\* WARNING Bus 230 0.0 on record  
\*\*\* WARNING Adjacent bus names > G1  
\*\*\* WARNING Adjacent bus names > G1X  
/p\_gtdata.f return status: 1 IPF state: 5  
\*[EOM]

Close

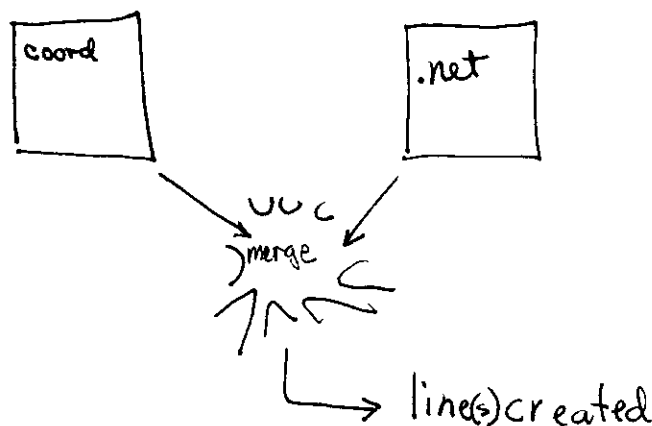
# line - theory of operational actions. (1)

lines (or transmission line branches) have their roots to the coordinate file. Lines can be defined with an "L" card, or implied by the powerflow.

If the line is an "L" card in a coordinate file, then, the coord card shows the bus names at each end of the line and perhaps some "bend points!"

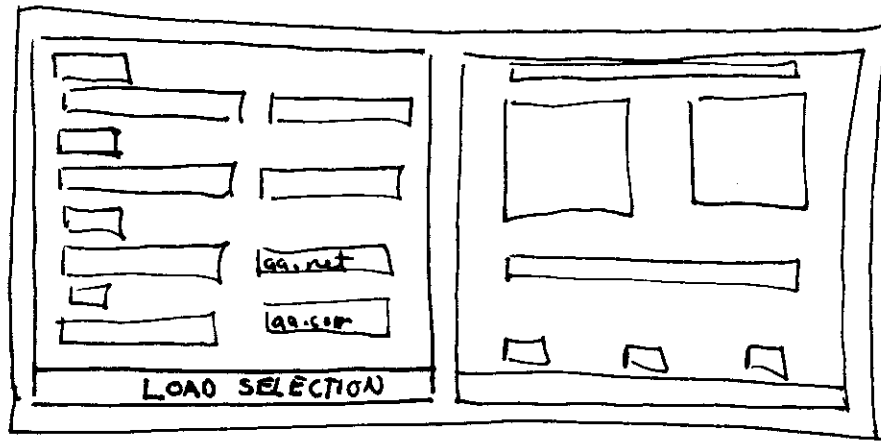
If the line is "implied", then the powerflow specifies that a STRAIGHT line is to be created between two buses. Both buses MUST be specified in the coordinate file. If one (or both) buses are not in the coordinate file, then the line CANNOT be drawn.

Creation of a line begins when the user names a coordinate file. More lines will be created when a network or base file is created





Step Two begins when the "Load Selection"



button is pushed. This button activates a MOTIF procedure (apply-file-selection) which gives a go-ahead for the C-language routine "apply-files" to begin executing. The "apply-files" begin checking/~~and~~ loading the 5 possible input files:

- 1) coordinate File
- 2) base File
- 3) network File
- 4) change File
- 5) command File

To make this description nice and easy, let's say that two files are loaded - which is usually the case in 80% of the loads. For a more detailed description, see "coordinate file read" section of this manual.

To make the long story short, the GRAPH\_TABLE is created here, (creatigraphtbl & psbuildGraphCoord).

Now that the all-important ~~GRAPH DB~~<sup>graph-db</sup> has been created and loaded, we continue in to details how lines will be expressed on the terminal screen on final hard copy output.

Rendering the final picture onto screen, now turns into a process of portraying everything as:

- 1) Vertexes
- 2) Edges

A vertex is a single plot coordinate where a pixel, symbol, name or other items are located. An edge will be thought of as a gadget with two of it's diagonally opposite corners denoted by vertexes.

A transmission line or transformer is represented as an edge in ~~graph~~ pscor.db. There are LINKS which relate each line to buses and buses to lines.

Also if the line has bends, then the line will have sub-edges. The complex edge is a straight line between two buses (and may not be drawn). The sub-edges are the smaller segments which make up the full transmission line.

Now that the vertexes and edges are in the pscor-db. They are not yet displayable on <sup>CRT</sup> screen. ~~These items must be to~~

The MOTIF gadgets must be created from this data. (Yes still another complicated step to perform.)

NOTE: IF addition lines from powerflow are required, the mergeCoordBase routine is called to do this job. This process will not be discussed here.

graphCorOn (in graphdata.c) sets the "On" status to all records that came from the ~~coord-db~~ <sup>pscor</sup> vertexes or edges that are not "On" will not be shown on CRT screen.

createVertexGadgets (in vertex.c) searches graph-db for vertexes that should be displayed.

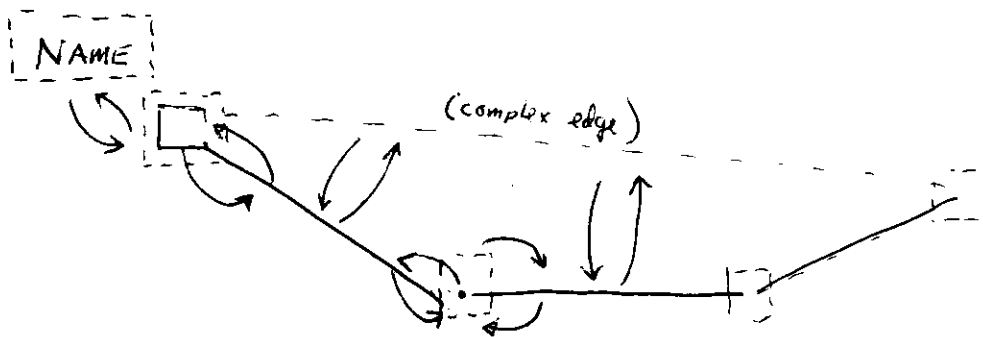
manageVertex (in vertex.c) is called next for each vertex

createVertexGadgetXY (in vertex.c)

# links

Graphical items are often linked to one another in various ways. For example bus symbols and bus name gadgets are linked together in such a fashion that moving a bus symbol, requires that the bus name label (or gadget) move with it.

Another such link is the bend-point, segment linkage - such that moving a bend-point will require that the two segments attached to this bend point be looked up.



Linking these items is done by calling the routine addGraphLink.

There is a fairly extensive system of maintaining these links. For further information see:

```
replaceGraphLink  
deleteGraphLink  
addGraphLink  
findEdgeVertex  
replaceGraphLink
```

} in graph data.c

list

GraphElement(s)

Use: sprintfGraphElement (graphdata.c)  
-or- printfGraphElement

true.printGraphData (graphdata.c)  
-or- printGraphData

# CALLBACKS: (pull-downs & pushbuttons)

- a) line z units change
- b) line z freq change
- c) line z list number cb
- d) set std cond values
- e) line z edit bundle
- f) line z edit insert
- g) line z edit replace
- h) line z edit delete
- i) manage line z filesel
- j) manage line z save dialog
- k) line z ok callback
- l) unmanage line z dia
- m) unmanage line z dia
- n) none
- o) line z calc

UNITS 
 BASE KV 
 FREQ 
 DISTANCE

### CONDUCTOR VALUES

| Cond Num | Phase Num | Resistance Ohms | O.D. Inches | Skin | Bundle | Separ Inches | Angle | Horiz Feet | V tower Feet | V mid Feet |
|----------|-----------|-----------------|-------------|------|--------|--------------|-------|------------|--------------|------------|
| 1        | A         | 10              | 0.5         | 1    | 1      | 0            | 0     | 0          | 0            | 0          |
| 2        | B         | 10              | 0.5         | 1    | 1      | 0            | 0     | 0          | 0            | 0          |
| 3        | C         | 10              | 0.5         | 1    | 1      | 0            | 0     | 0          | 0            | 0          |
| 4        | D         | 10              | 0.5         | 1    | 1      | 0            | 0     | 0          | 0            | 0          |
| 5        | E         | 10              | 0.5         | 1    | 1      | 0            | 0     | 0          | 0            | 0          |
| 6        | F         | 10              | 0.5         | 1    | 1      | 0            | 0     | 0          | 0            | 0          |

#### EDIT CONDUCTOR

|  |                                       |
|--|---------------------------------------|
| Number <input type="text" value="5"/>      | Phase <input type="text" value="A"/>  |
| Name <input type="text" value="Pheasant"/> | Resis <input type="text" value="10"/> |
| O.D. <input type="text" value="0.5"/>      | Skin <input type="text" value="1"/>   |
| Bundle <input type="text" value="1"/>      | Separ <input type="text" value="0"/>  |
| Angle <input type="text" value="0"/>       | Horiz <input type="text" value="0"/>  |
| V tower <input type="text" value="0"/>     | V mid <input type="text" value="0"/>  |

#### Calculate Impedance

Calculated Resistance and Reactance (per unit)

|             |                                  |                                  |
|-------------|----------------------------------|----------------------------------|
| Z1 transfer | R                                | X                                |
|             | <input type="text" value="2.1"/> | <input type="text" value="2.2"/> |
| V shunt     | G                                | B                                |
|             | <input type="text" value="2.3"/> | <input type="text" value="2.4"/> |
| Z0 transfer | R                                | X                                |
|             | <input type="text" value="2.5"/> | <input type="text" value="2.6"/> |

## WIDGETS:

- 0) line z dia\_data\_form
- 1) line z units\_optmenu
- 2) line z\_basekv\_text
- 3) line z\_freq\_optmenu
- 4) line z\_distance\_text
- 5) line z\_edit\_number\_text
- 6) line z\_edit\_phase\_text
- 7) line z\_wire\_type\_optmenu
- 8) line z\_edit\_resist\_text
- 9) line z\_edit\_od\_text
- 10) line z\_edit\_skin\_text
- 11) line z\_edit\_bundle\_optmenu
- 12) line z\_edit\_separ\_text
- 13) line z\_angle\_text
- 14) line z\_edit\_horiz\_text
- 15) line z\_edit\_vtower\_text
- 16) line z\_edit\_vmid\_text
- 17) line z\_edit\_insert\_text
- 18) line z\_edit\_replace\_text
- 19) line z\_edit\_delete\_text
- 20) line z\_calc\_z\_pb
- 21) line z\_z1\_R\_text
- 22) line z\_z1\_X\_text
- 23) line z\_g\_text
- 24) line z\_b\_text
- 25) line z\_z0\_R\_text
- 26) line z\_z0\_X\_text
- 27) line z\_use\_saved\_pb
- 28) line z\_save\_vals\_pb
- 29) line z\_ok\_pb
- 30) line z\_close\_pb
- 31) line z\_help\_pb
- A) line z\_number\_list
- B) line z\_phase\_list
- C) line z\_type\_list
- D) line z\_dia\_resis\_list
- E) line z\_dia\_diam\_list
- F) line z\_skin\_list
- G) line z\_bundle\_list
- H) line z\_separ\_list
- I) line z\_angle\_list
- J) line z\_horiz\_list
- K) line z\_vtower\_list
- L) line z\_vmid\_list

page dialog  
lineZcalc

load dialog

Button 3,9,15,21,27 all call file\_default\_set

- |                                 |                                 |
|---------------------------------|---------------------------------|
| 1 open_file_dialog              | 21 open_dia_network_pb          |
| 2 open_dia_base_form            | 22 open_dia_net_loaded_label    |
| 3 open_dia_command_pb           | 23 open_dia_net_ready_label     |
| 4 open_dia_cmd_loaded_label     | 24 open_dia_net_noload_label    |
| 5 open_dia_cmd_ready_label      | 25 open_dia_network_dir_text    |
| 6 open_dia_cmd_noload_label     | 26 file_select_dia_network_text |
| 7 open_dia_command_dir_text     |                                 |
| 8 file_select_dia_command_text  | 27 open_dia_coord_pb            |
| 9 open_dia_change_pb            | 28 open_dia_coord_loaded_label  |
| 10 open_dia_change_loaded_label | 29 open_dia_coord_ready_label   |
| 11 open_dia_change_ready_label  | 30 open_dia_coord_noload_label  |
| 12 open_dia_change_noload_label | 31 open_dia_coord_dir_text      |
| 13 open_dia_change_dir_text     | 32 file_select_dia_coord_text   |
| 14 file_select_dia_change_text  | 33 file_selection_box_open      |
| 15 open_dia_base_pb             | 34 file_select_done_button      |
| 16 open_dia_base_loaded_label   | 35 open_files_dia_cancel_pb     |
| 17 open_dia_base_ready_label    |                                 |
| 18 open_dia_base_noload_label   |                                 |
| 19 open_dia_base_dir_text       |                                 |
| 20 file_select_dia_base_text    |                                 |
- calls apply\_files

location

(

See:  $x-y$  location

(

(



loop

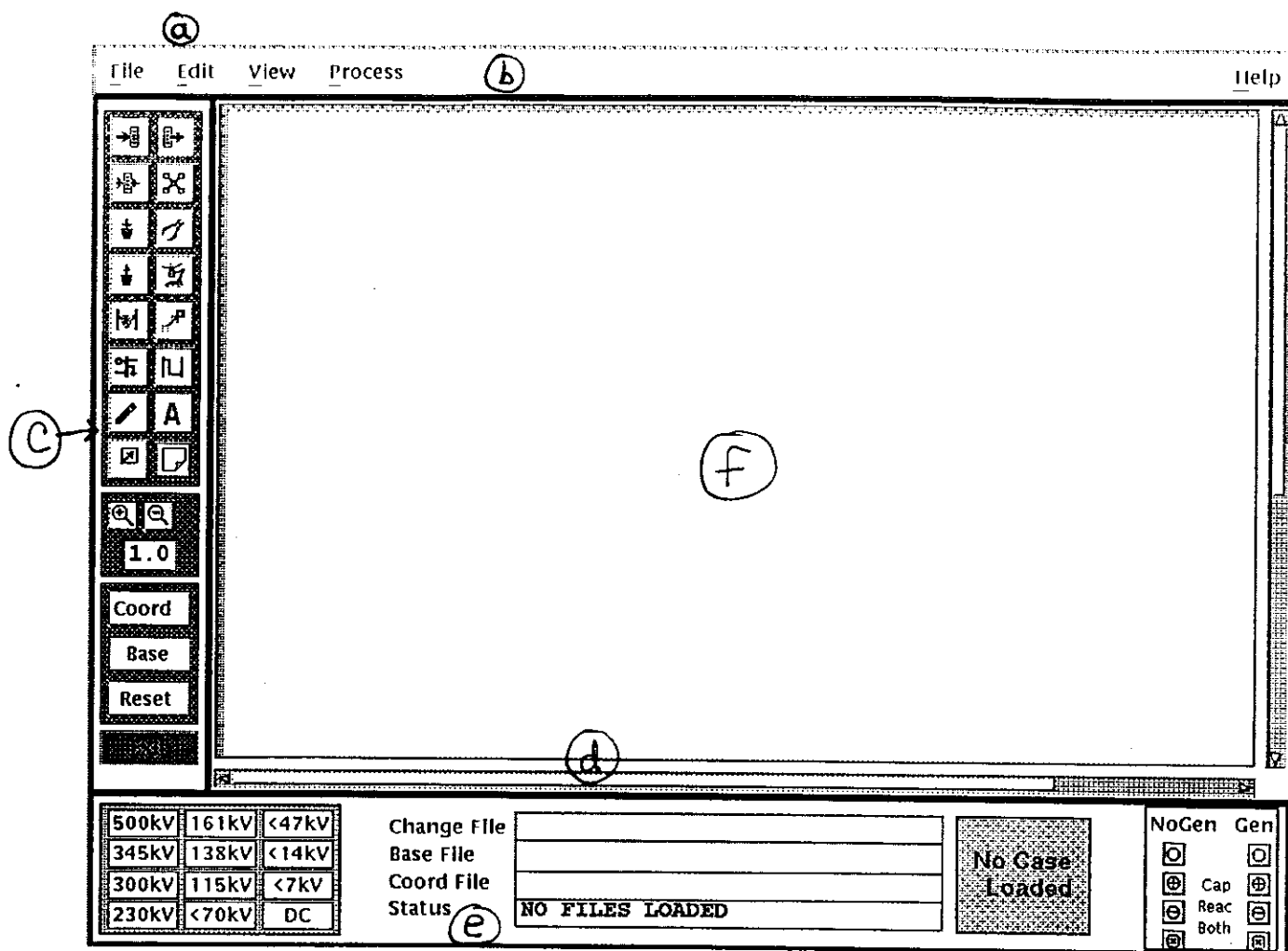
(  
see: Main Loop

(

(



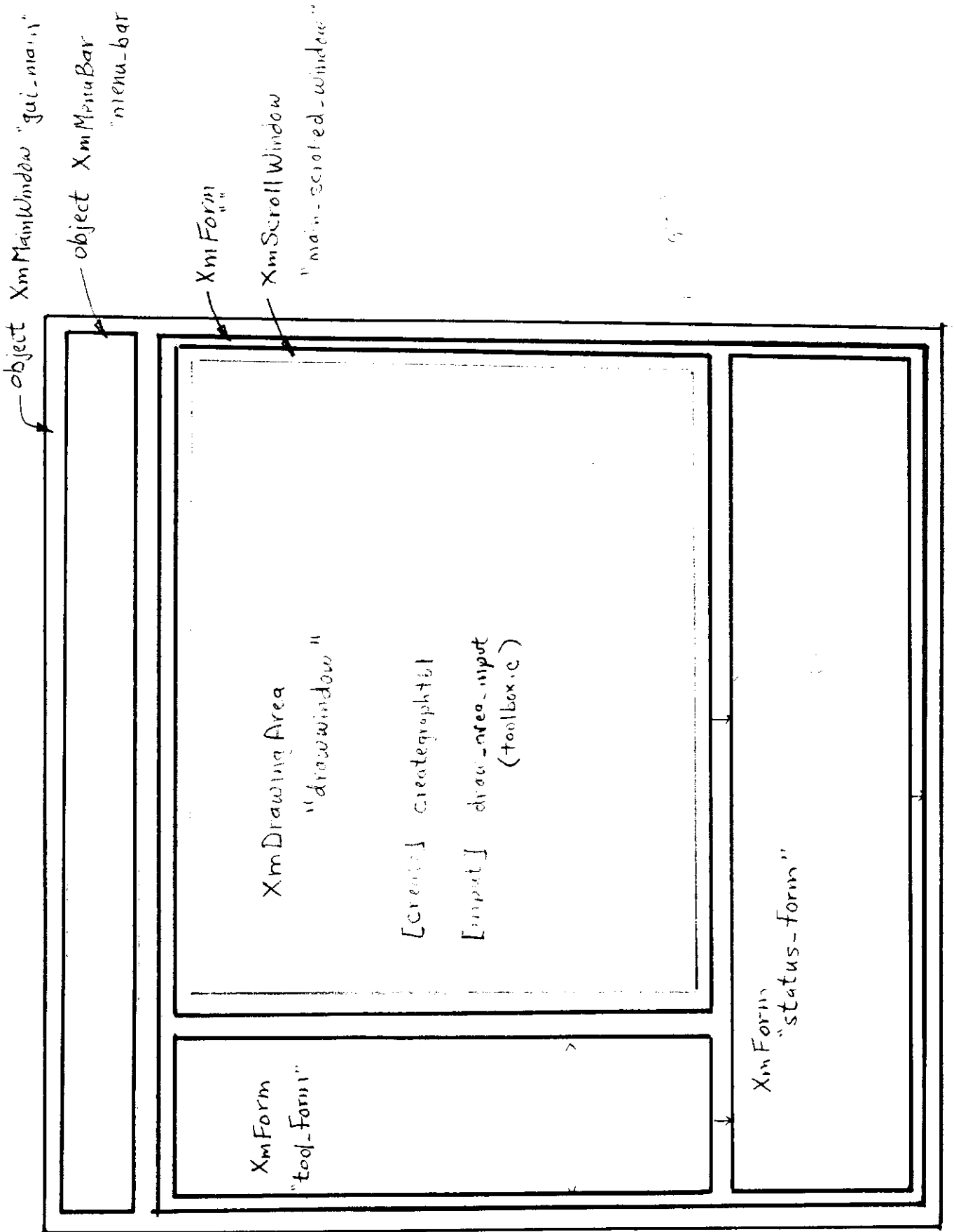
main  
(gui-main)



All vuit data in main.u

- a) gui\_main  
help: manage\_help\_dialog
- b) menuBar
- c) tool\_form
- d) main\_scrolled\_window
- e) status\_form
- f) drawwindow  
Create: creategraphtbl  
input: draw\_area\_input

this list: /shr5/eohbber/rpt/main.lis



## MainLoop (XtAppMainLoop)

This does simply:

XEvent event;

while (1) {

    XtAppNextEvent (app-context, &event )

    XtDispatchEvent ( event )

}

this is an infinite loop, gets all the events  
and takes action - used in gui.c

where app-context is:

XtAppContext app-context;

(in gui.h)

app-context = XtCreateApplicationContext();

(in gui.c)

see: XtAppMainLoop

## manageEdge

source: edge.c

purpose: manages the edge gadget.

format: manageEdge (GraphElement, \*pedge)

# manageVertex

(20/10/2)

Given a graphElement, create a MOTIF gadget.

graphElement  
pF-gadget  
ad-graphBusXr    Bus    →    createBusGadget    w/ vertex-id

graphElement  
pF-gadget    Name    →    createStringGadget    w/ format & ad-gs size

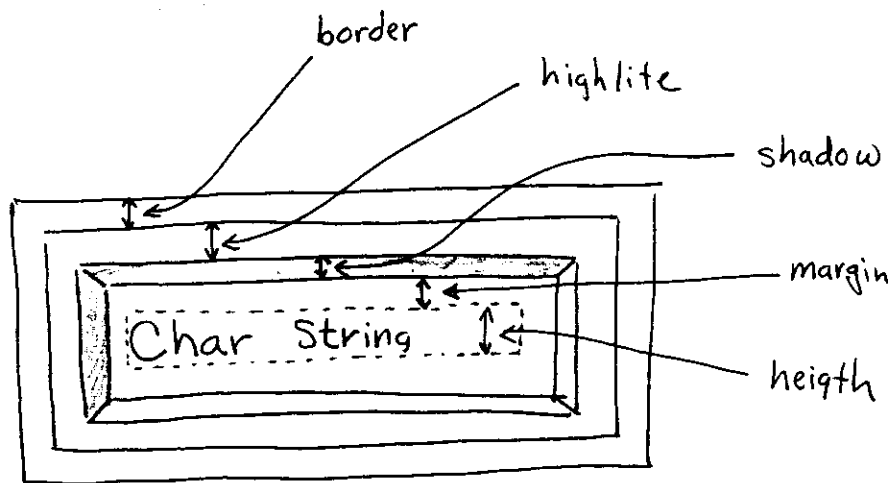
graphElement    Group    →    createStringGadget    w/ vertex-id

graphElement  
bracketEdge    Bend  
Drawn  
Border Corner  
Paper Corner  
Legend Corner  
Label Corner    }    →    createPtGadget

graphElement  
pCommentGadget    Comment  
SubComment  
OrigComment    }    createStringGadget    w/ "Temp-str"  
Font  
LegendText  
LabelText

set graphVertex → wid  
graphVertex → display = On  
update

margin width



```
XtVaGetValues (wid, XmNheight, &text_ht,  
                XmNborderWidth, &border_wd,  
                XmNshadowThickness, &shadow_wd,  
                XmNhighlightThickness, &hilitate_wd,  
                NULL );
```



mask

(

see: debug mask

(

(

max

See: `psFindGraphMax` (`graphpscor.c`)

Scans coord file records - so that plot on  
screen can be shifted early.

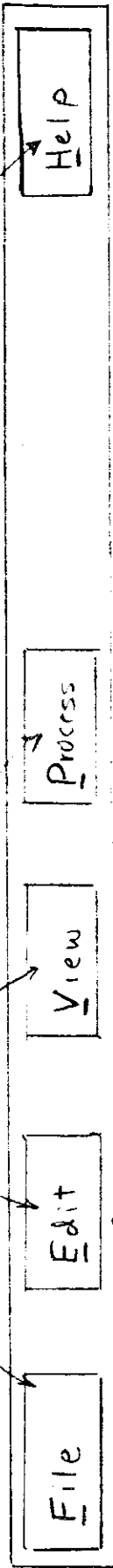
memset

memset ( &rec → cor.key[0], '\0', sizeof ( ) )

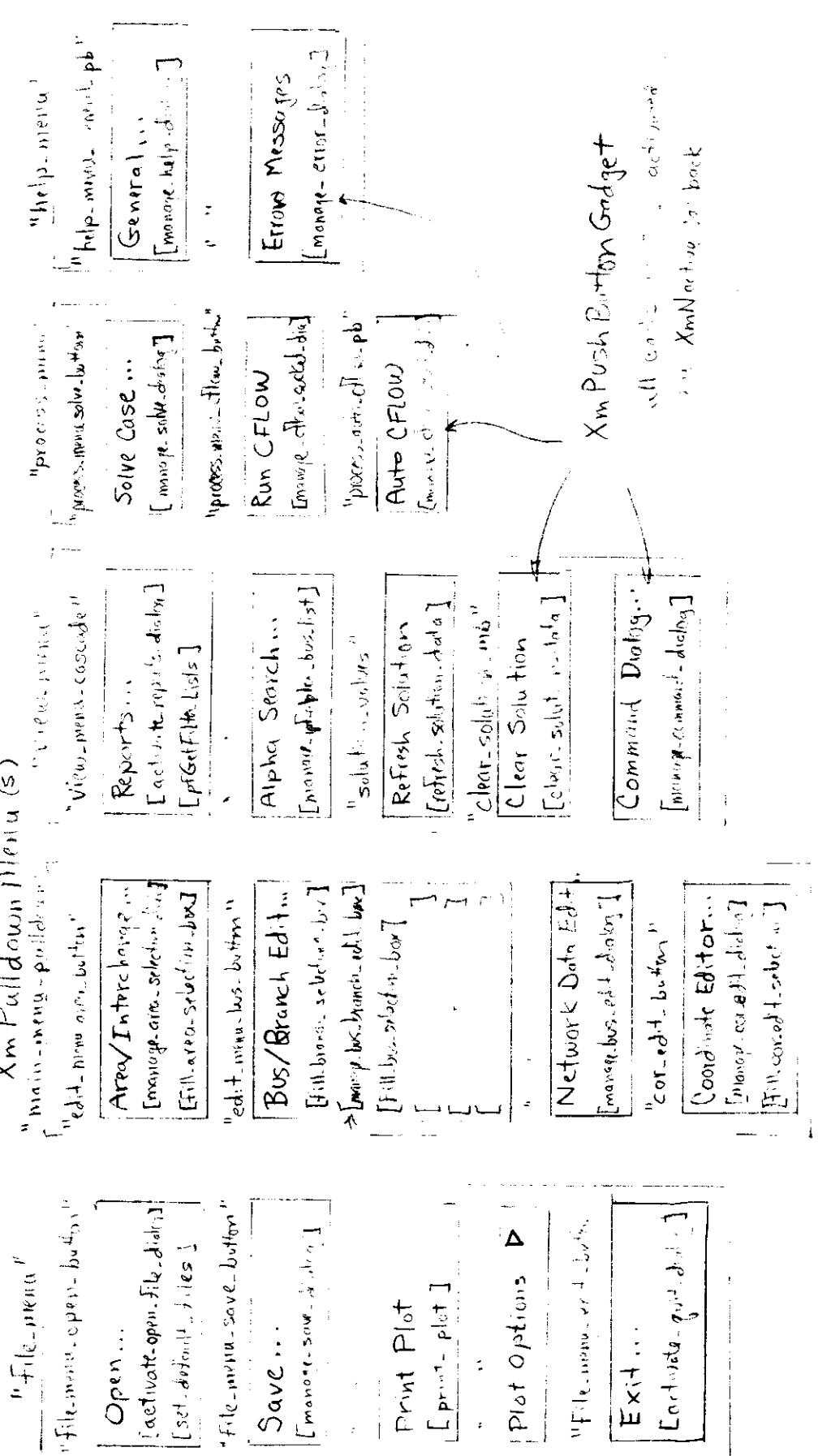
Fills zeros in field.

# XmCascadeButtonGadget

"file-menu-cascade" "main-menu-edit" "view-menu-cascade" "process-menu-cascade" "help-menu-cascade"



## XmPullDownMenu(s)



XmPushButtonGadget  
all gadgets are acting  
as XmNaction for back

merge

(base/coord file merge)

the process of matching coordinate bus names with powerflow bus names and putting them on the screen.

Done by mergeCoordBase (in graphdata.c)  
which in turn calls merge-wp

11/5/2022 11:12

2. 11/5/2022 11:12  
11/5/2022 11:12

# modules

Modules are disk files that have one or more C-language routines. All modules have names ending with ".c" Module names cannot be longer than 12 characters or problem with the merge process will occur!

ai\_data.c  
autostart.c  
base\_data.c  
Branch.c  
busfilter.c  
bussect.c  
chgdata.c  
chgdatatst.c  
chkentry.c  
cmdprsgcb.c  
cmdprsgcu.c  
colorx.c  
convert.c  
~~coord\_data.c~~ obsolete  
crtLnLst.c  
curbus.c  
darowxya.c disable-h.c  
dmgr.c  
dmgrdoc.c  
edge.c  
@dge.c  
~~edge\_research.c~~  
em.c  
errdlg.c  
execsrv.c  
filedlgrtn.c

~~filetest.c~~  
fixvuit.c  
fm.c  
fntpg.c  
getrpts.c  
goipf.c  
~~graphbase.c~~ qotime.c  
~~graphcor.c~~ obsolete  
graphdata.c  
graphpscor.c  
gui.c  
help\_cb.c  
initwin.c  
ipc\_cb.c  
ipcclient.c  
ipccintshl.c  
ipcsrvstbs.c  
ipf\_rsrc.c  
is\_float.c  
isvalidp.c  
itoa.c  
line2rect.c launch\_srv.c  
linetap.c  
linetap2.c  
linezcalc.c  
networkedt.c  
networking.c

openfiles.c  
pf\_cb.c pf diagnostic  
pqcurve.c  
printopts.c  
pscordat.c  
random.c  
reformat.c  
selection.c  
shift\_str.c  
slctbus.c  
slctdmo.c  
stdlib\_ext.c  
str\_util.c  
stringpart.c  
substation.c  
toolbox.c  
uscanc.c  
utils.c  
vertex.c

Known modules as of Dec 1993  
MAR 1994

# MOTIF

see: get values  
passing params

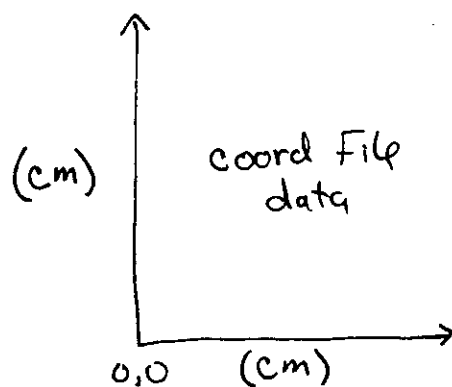
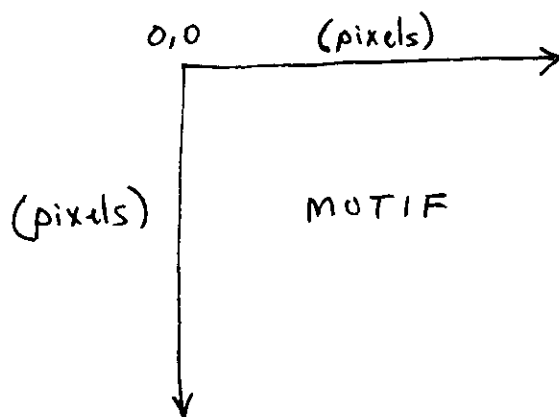
header: #include <Xm.h>



Following steps to build simple stand-alone MOTIF application from scratch:

- 1) vuit
- 2) select XmMainWindow from Windows parts box, place in work area.
- 3) name - say... "new\_program"
- 4) select XmMenuBar from Menus parts box, put in above window.  
 select XmCascadeButtonGadget from Menus parts box, put in menu bar.  
 select XmPulldownMenu from Menus box, put in CascadeButtonGadget  
 select XmPushButton from Menus parts box, put in PulldownMenu.  
 add XmNactiveCallback to the pushbutton.  
 Click on Callback Editor to bring up another dialog.  
 name an exit procedure, say.... "exit"  
 Set this procedure to Exit Application
- 5) File - Save
- 6) Activities - Generate Application Files - in C  
 (Generate Build Procedure button should be "down" on 1st run.)  
 OK ( file named "makefile" will be generated )
- 7) in vi, make following changes:
 

| OLD                         | NEW                    |
|-----------------------------|------------------------|
| TOP=/usr/lib/DXM            | TOP=/usr               |
| UIL=\$(TOP)/clients/uil/uil | UIL=uil                |
| -I\$(TOP)/lib \             | -I\$(TOP)/include \    |
| -I\$(TOP)/lib/Xt \          | -I\$(TOP)/include/Xt \ |
|                             | -I\$(TOP)/include/Xm \ |
- 8) make -f makefile  
 "new\_program.uid" will be generated - THIS FILE SHOULD BE  
 REMOVED AFTER EACH VUIT CHANGE AND BEFORE THE MAKE.
- 9) (notice the new file "new\_program")  
 type "new\_program"



Conversion between MOTIF coordinates (for screen only) to cm coordinates (for coord & ps) should be handled with great care. ALWAYS use the following routines for this conversion:

pscoord-to-MOTIF-y  
 pscord-to-MOTIF-x  
 MOTIF-to-ps-y  
 MOTIF-to-ps-x

## **MOTIF STRINGS**

**See: Compound Strings**

mouse actions

most buttons and "bus joints" have pushbutton callbacks i.e. `XmNvalueChangedCallback`

has gadgets on ... Burton Press  
Burton Press

see: 2001

draw 2nd CB (450/1000)

cursor location

*(Handwritten signature)*

move

See: update

move\_object xy

move-object-xy

Source: graphdata.c

purpose: updates db & moves objects

format: move-object-xy ( GraphElement, ~~int~~  
int x,  
int y )

also see: move-object

move-object

Source: graphdata.c

purpose: higher level move of graph element

format: move-object (GraphElement)

"multiply defined" error

Occurs during MAKE

\* checked that suspect module (if procedure)

User Procedures should have

☐ Generate in Application

↑  
UP

\* something MAKE will look for missing modules in older versions of library

Make sure module is not missing from ~~latest~~ most recent library version





name vertex:

(

see: bus vertex=

(

(

nearend

source: graphdata.c

purpose: makes clean code

format: nearend ( GraphElement \*vertex,  
GraphElement \*edge )

also see: bus-edit-dialog  
(in buseditn.u)  
(in busFilter.c)

this is not same as bus-Front-box

new version  
in buseditn.u  
in busFilter.c

## network file

A network file is same as a base powerflow file only it is binary and faster to load.

## NEW Coord File

new coord files can be created by selecting "NEW"  
under "File" pull down. This calls create\_from\_scratch  
(FileDlg.rtn.c)

null char

if ( a[0] == '\0' )





obsolete

obsolete modules

new

graph-base.c

→

coord-data.c

→

pscoordat.c

graph-cor.c

→

graphpscor.c

ps-entire.c is obsolete (11/11/11)



See: page options dialog  
plot options dialog

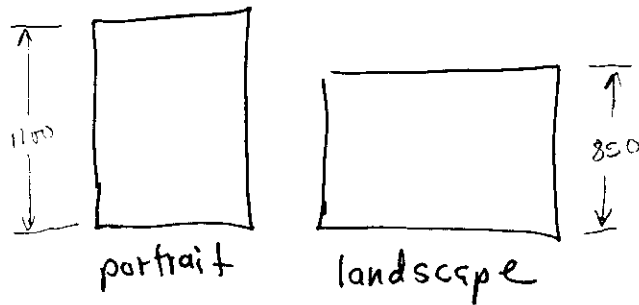
★ coordinate file options

read by: read\_print\_options  
decoded by: process\_optrecord } printopts.c

Write\_out\_option\_cards (~~pscard.c~~)  
(printopts.c)

also see: command line options  
coordinate options

# orientation



~~see: portrait\_mode in printopts.c~~

data comes from reading the radio button  
position of "print-portrait.rb"  
in get-paper-size

also see: paper height  
Reference Frame

# outage



wire  
Clippers denote bus or line is to  
be removed. Changes are sent  
to powerflow.

toolbox.c has "tbOutage" which  
processes this outage.

lines ----> pf-get-lines

buses ----> sendOutage Card

## Overview

When the program starts up — the gui executable begins to operate. The operation can best be understood by examining the gui.c file. It's the first program which leads to all other routines.

The gui program is a collection of files required as a group to execute.

- gui executable
- XGUI resource file
- \*.c C-Language source ~~and~~ modules
- \*.u (MOTIF modules)
- gui.uil
- gui.uid
- gui.m make file (make -f gui.m)
- templates



| Orientation  | Transparency  | Paper Size  |
|--|---|---|
| <input type="radio"/> Portrait<br><input checked="" type="radio"/> Landscape   | <input type="radio"/> Opaque<br><input checked="" type="radio"/> Transparent                    | Width <input type="text" value="21.59"/><br>Height <input type="text" value="27.94"/><br><input type="text" value="21.5 x 28 cm"/><br><input type="text" value="28 x 43 cm"/> |
| <b>Border Top Right Corner</b><br>X cm <input type="text" value="40.64"/><br>Y cm <input type="text" value="30.48"/> | <b>Case Name Position</b><br>X cm <input type="text"/><br>Y cm <input type="text"/>             |   |
| <b>PF Comments Position</b><br>X cm <input type="text" value="30.48"/><br>Y cm <input type="text" value="2.54"/>     | <b>Offset</b><br>X cm <input type="text" value="0.0"/><br>Y cm <input type="text" value="0.0"/> | <b>Scale factor</b><br>X <input type="text" value="0.65"/><br>Y <input type="text" value="0.65"/>   |
| <input type="button" value="OK"/>  |   | <input type="button" value="Close"/>  |

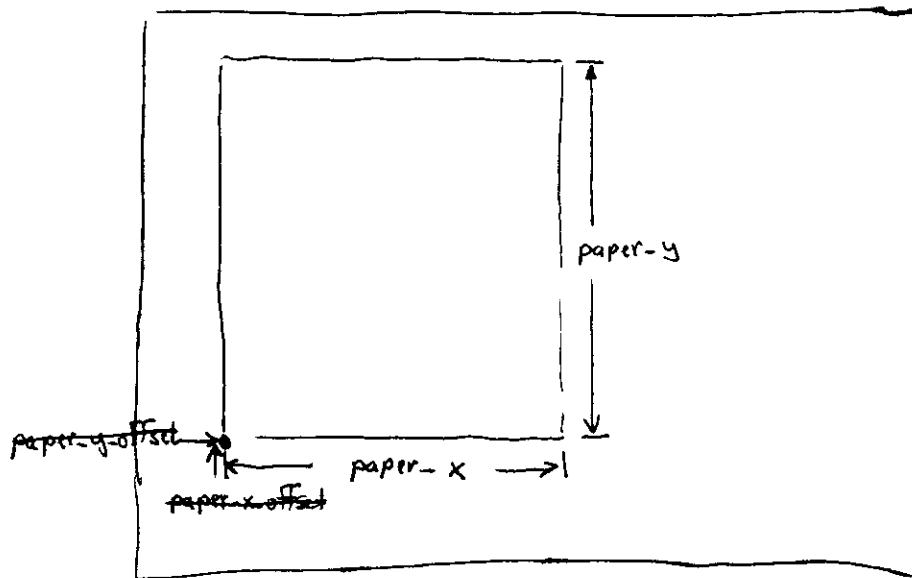
A) print\_opt\_page\_dialog

- |                           |                         |
|---------------------------|-------------------------|
| 1) print_portrait_rb      | process_prtopt_rb       |
| 2) print_landscape_rb     |                         |
| 3) print_border_xpos_text |                         |
| 4) print_border_ypos_text |                         |
| 5) print_cmnt_xpos_text   |                         |
| 6) print_cmnt_ypos_text   |                         |
| 7) print_opaque_rb        |                         |
| 8) print_transparent_rb   |                         |
| 9) print_case_xpos_text   |                         |
| 10) print_case_ypos_text  |                         |
| 11) print_x_offset_text   |                         |
| 12) print_y_offset_text   |                         |
| 13) print_size_x_text     |                         |
| 14) print_size_y_text     |                         |
| 15) print_standard_text   | set_standard_paper_size |
| 16) (none)                | set_double_paper_size   |
| 17) print_x_scale_text    |                         |
| 18) print_y_scale_text    |                         |
| 19) print_page_OK_pb      |                         |
| 20) print_page_close_pb   |                         |

pgopt.lst



# Graph Class Paper-Vertex (9)



paper-x-offset  
paper-y-offset provides a means of automatically  
shifting paper AND graph data together.

$$p = \text{offset} + X, \quad p = \text{offset} + Y$$

paper edge

PC - Papadges (see above)

paper height

(  
Important — to know the paper height so  
that emmunitz conversion will work correctly

21 p p h t : p s o n f r o m f o r a

see: orientation

get-paper-size (g) (p) (c)

set-standard-paper (p) (print place)

"device"

params  
(on VAX)

rae gui (can't use params!)

gui -fg white

↑ use set sym ==: \$DISK1:[CPSAP]GUI]GUI.EXE

see: command line arguments

passing params  
(MOTIF - to - C)

```
char subtype  
void routine_name (Widget w, XtPointer tag, XrmAnyCallbackStruct *cbs)  
{  
    char *pctag;  
    pctag = (char *) tag;  
    sub_type = pctag[0];           /* gets a character */  
}
```

also see: command line arguments  
pointers (param problems)

params

passing **array** values

See example

in createBendArray (graphdata.c)

perimeter

see: `getPerimeterPts (GraphElement, GraphElement, x, y, x2, y2)`  
`(edge.c)`

square Perimeter  
circle Perimeter

platform

see: ALPAA VMS } in "gui notes"  
VAX VMS } book



plot

See: print plot  
post script

| Bus Detail   | Branch Detail  | Diagram Type   |
|--|--|--|
| <b>Bus Name</b><br><input checked="" type="checkbox"/> Abbreviation<br><input type="checkbox"/> Full Name & KV   | <b>Parallels</b><br><input checked="" type="checkbox"/> Combined<br><input type="checkbox"/> Separate                      | <input checked="" type="checkbox"/> PQ Flow<br><input type="checkbox"/> MVA & I<br><input type="checkbox"/> Loss<br><input type="checkbox"/> Interchange<br><input type="checkbox"/> Coordinates                     |
| <b>Bus Voltage</b><br><input checked="" type="checkbox"/> kV<br><input type="checkbox"/> Per Unit  | <input type="checkbox"/> Trans_Tap<br><input type="checkbox"/> Compensation<br><input checked="" type="checkbox"/> Outages | <b>Flow Detail</b><br><input checked="" type="checkbox"/> P Sending End<br><input checked="" type="checkbox"/> Q Sending End<br><input type="checkbox"/> P Recieving End<br><input type="checkbox"/> Q Receiving End |
| <b>Generation</b><br><input checked="" type="checkbox"/> Draw Generation as Needed<br><input type="checkbox"/> Always Draw Generation<br><input type="checkbox"/> Draw No Generation   | <b>Values</b><br><input checked="" type="checkbox"/> Normal<br><input type="checkbox"/> Difference                         |  |
| <b>Shunt</b><br><input checked="" type="checkbox"/> Draw Shunt as Needed<br><input type="checkbox"/> Always Draw Shunt<br><input type="checkbox"/> Draw No Shunt<br><input checked="" type="checkbox"/> Angle<br><input type="checkbox"/> Load<br><input type="checkbox"/> Cut Branches<br><input checked="" type="checkbox"/> Outages |  |  |
|  | <input type="button" value="OK"/>  | <input type="button" value="Close"/>   |

```

1) print_busname_abbrev_rb
2) print_busname_full_rb
3) print_volts_kv_rb
4) print_volts_pu_rb
5) print_gen_rb
6) print_al_gen_rb
7) print_no_gen_rb
8) print_shunt_rb
9) print_al_shunt_rb
10) print_no_shunt_rb
11) print_angle_tb
12) print_load_tb
13) print_cut_tb
14) print_branch_outage_tb

15) print_lines_comb_rb
16) print_lines_sep_rb
17) print_x_taps_tb
18) print_comp_tb
19) print_branch_outage_tb

```

```

20) print_values_norm_rb
21) print_values_diff_rb

22) print_pq_flow_rb
23) print_mvai_rb
24) print_loss_rb
25) print_diff_rb
26) print_inter_rb
27) print_coord_rb

28) print_p_send_tb
29) print_q_send_tb
30) print_p_receive_tb
31) print_q_receive_tb

32) print_options_ok_pb
33) print_options_close_pb

```

pointers  
(param problems)

main

```
{ GraphElement *ptr  
  routine1 ( GraphElement & ptr )  
}
```

```
routine1 ( GraphElement **pptr )  
{  
  GraphElement *ptr  
  routine2 ( & ptr );  
} *pptr = ptr;
```

```
routine2 ( GraphElement **pptr )  
{  
  GraphElement *ptr  
  dbcreate ( & ptr );  
} *pptr = ptr;
```

powerFlow details are not covered in this manual. GUI interfaces to the IPF via the inter-process-communication (ipc)

see: send command to pf

see: ipf - launch

1

also see:

(

(

### 3.29 REACTIVE CAPABILITY CURVES (QP, QX, QN)

Three records are required to define a curve: QP, QX, and QN. They may appear anywhere in the input stream although they normally are put immediately after the bus record to which the curve applies. Each curve applies only to the bus named, and there is a limit of 300 curves.

#### Description

The generator capability curve model is a piece-wise linear representation of a synchronous machine capability curve. As shown in the figure, the generator capability curve model consists of a series of points on the P-Q diagram. Each point is defined by specifying a value for P followed by values for Qmax and Qmin.

If the minimum absolute value for P is less than the first entered value (P1), then the model will set the values for Qmax and Qmin equal to Qmax1 and Qmin1. For any point ABS (Pgen) between P1 and Pmax, the model will linearly interpolate between the Q values for Pj just greater than and Pj-1 just less than ABS(Pgen). Pgen greater than Pmax generates a fatal data error.

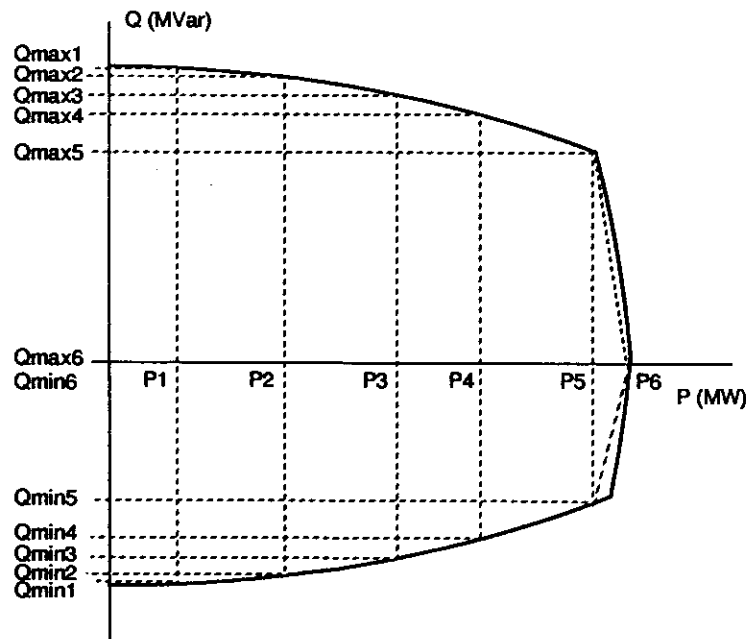


Figure 3-44. Generator Capability Curve Model

#### Processing

Before solution of the case, each BE, BG, BQ, BX, and BS bus is checked to see if a curve is to be used to set its Q limits. If not, the Qmin and Qmax already stored is used, that is, those read from the bus record or calculated from a prior solution. If a curve is active, the values calculated using it replace those formerly stored. Original input values from the bus record are not saved.

If the bus is an area slack machine with an active curve, its Q limits are recalculated at any point during the solution when its Pgen changes more than 1 MW. If Pgen exceeds the curve limits, a fatal error will result.

**Table 3-30. Column Description for Reactive Capability Curves**

| Column | ID Field | Format | Description  |
|--------|----------|--------|--|
| 1-2    | yes      | A2     | Record Code —<br>QP for Pgen values (positive values only)<br>QX for Qmax values (positive values)<br>QN for Qmin values (negative values)   |
| 3      | no       | A1     | Change code — For QP record only:<br>D = Delete curve for this bus.<br>F = Fix Q limits (retain curve, but do not use it).<br>C = Use curves that was previously deactivated.  |
| 4-5    | no       | A2     | Per unit code:<br>Blank = values are in MW/MVAR<br>PU = values are in per unit on bus Pmax   |
| 6      | no       | A1     | Activity flag; ' ' = active; '*' = inactive  |
| 7-14   | yes      | A8     | Bus name   |
| 15-18  | yes      | F4.0   | Base kV  |
| 19-78  | no       | 10F6.0 | Up to ten values for P, Qmax, or Qmin depending on the card type. The values for P can be in any order, but the related Q values must correspond. Entries must be in consecutive fields with no blank entries between. |





( POWERFLOW, CASEID = TESTQP, PROJECT = TEST-BENCHMARKS )

PQ Curves

/ P\_INPUTLIST, FULL \

/ P\_OUTPUTLIST, FULL \

/ P\_ANALYSIS\_RPT, LEVEL=4 \

/ COMMENTS \

C TESTQP - BASIC NINE-BUS CASE with QP curve data

/ NEW\_BASE, FILE = TESTPQ.BSE \

A GEN1 16.5 2 240306.2150.0 -1001040

B GEN1 HI 230 2

BQ GEN2 18.0 1 180163.0120.0-80.01025

. NNNNNNNNVVVVPPPPP.PPPPP.PPPPP.PPPPP.PPPPP.

QP GEN2 18.0 165.0 180.0 150.0

QN GEN2 18.0 -80.0 -5.0 -90.0

QX GEN2 18.0 120.0 5.0 130.0

B GEN2 HI 230 1230.0

BQ GEN3 13.8 2 13085.0080.00-60.01025

. NNNNNNNNVVVVPPPPP.PPPPP.PPPPP.PPPPP.PPPPP.

. MISSING P VALUES - (DEACTIVATED)

.QP GEN3 13.8

.QN GEN3 13.8 -80.0 0.0 -90.0

.QX GEN3 13.8 120.0 0.0 130.0

B GEN3 HI 230 2

B STA A 230 1125.050.00

B STA B 230 290.0030.00

B STA C 230 2100.035.00

T GEN1 HI 230 GEN1 16.5 05760

23000 1650

L GEN1 HI 2302STA A 230 01000 08500

08800

L GEN1 HI 230 STA B 230 01700 09200

07900

T GEN2 HI 230 GEN2 18.0 06250

23000 1800

L GEN2 HI 230 STA A 230 03200 16100

15300

T GEN3 HI 230 GEN3 13.8 05860

23000 1380

L GEN3 HI 230 STA B 230 03900 17000

17900

L GEN3 HI 230 STA C 230 01190 10080

10450

( NNNNNNNNVVVVPPPPP.PPPPP.PPPPP.PPPPP.PPPPP.

. NON\_EXSITENT BUS (DEACTIVATED)

.QP GEN4 18.0 165.0 180.0 150.0

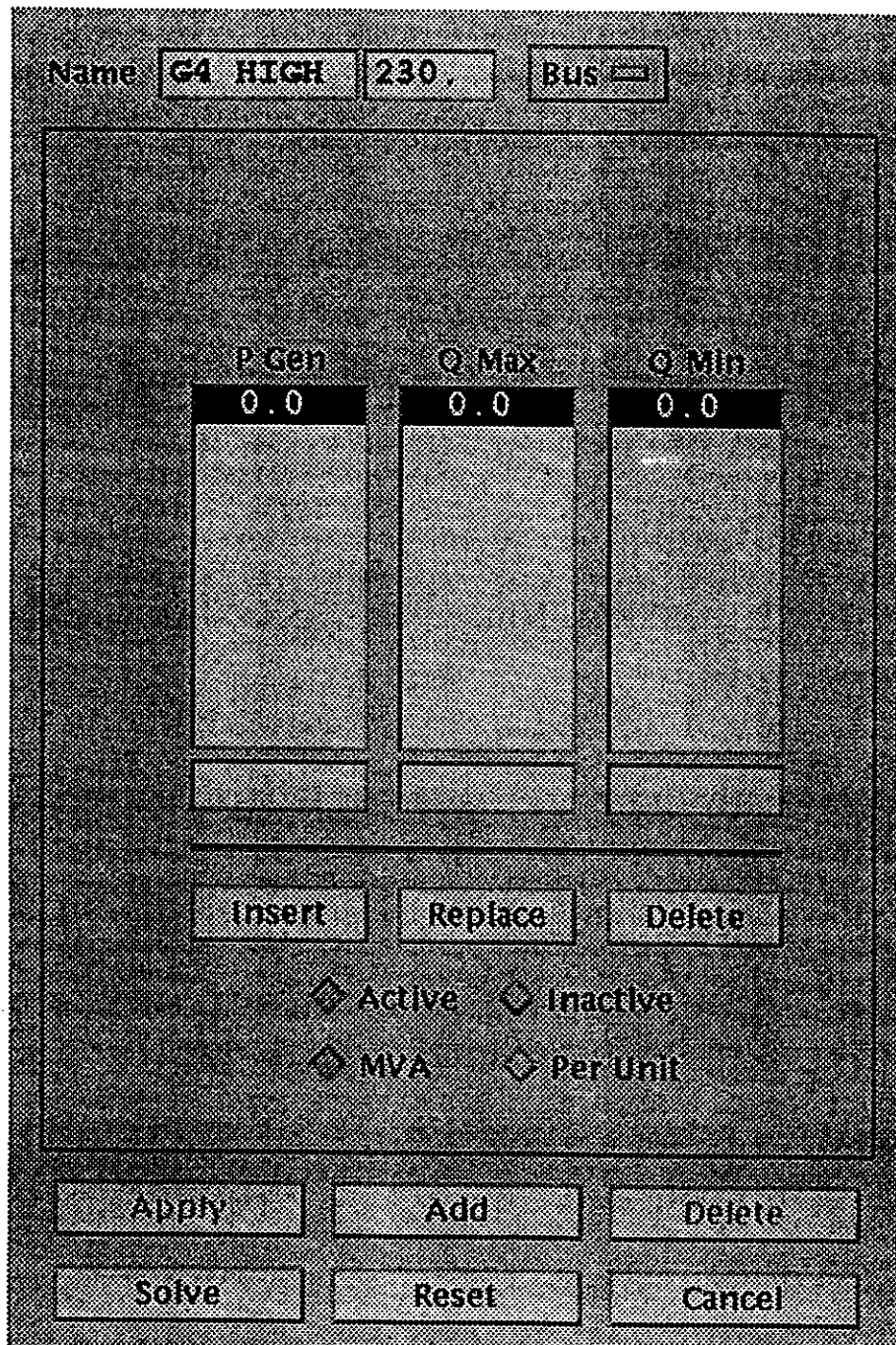
.QN GEN4 18.0 -80.0 0.0 -90.0

.QX GEN4 18.0 120.0 0.0 130.0

( END )

sets of values, always stay together, pqr sorts

P-Q test data



The dialog box is titled "P-Q Generation Dialog Box". It features a "Name" field with the text "G4 HIGH" and a value field with "230". To the right is a "Bus" field with a dropdown arrow. Below these fields is a large rectangular area containing three columns of data. The first column is labeled "P Gen" and shows a value of "0.0". The second column is labeled "Q Max" and shows a value of "0.0". The third column is labeled "Q Min" and shows a value of "0.0". Below each column is a small rectangular box. Below these boxes are three buttons: "Insert", "Replace", and "Delete". Below the buttons are four radio button options: "Active", "Inactive", "MVA", and "Per Unit". At the bottom of the dialog box are six buttons arranged in two rows: "Apply", "Add", "Delete" in the top row, and "Solve", "Reset", "Cancel" in the bottom row.

| P Gen | Q Max | Q Min |
|-------|-------|-------|
| 0.0   | 0.0   | 0.0   |

Buttons: Insert, Replace, Delete

Radio Buttons: ☒ Active, ☐ Inactive, ☒ MVA, ☐ Per Unit

Buttons: Apply, Add, Delete, Solve, Reset, Cancel

Figure 4-15. P-Q Generation Dialog Box

print

also see:

print PS Bus Record

print Graph Element

print Graph Data

print PS Branch Record

~~print graph~~

true print Graph Data (all Graph Elements)

Items

ipf\_print  
print  
Print/Queue=PS\_EOFQMS/Parameters=  
Print/Queue=PS\_EOFLPS40/Parameters=  
Print/Queue=EOFQMS/Parameters=(da  
Print/Queue=LPS40\$BPALZR/Paramete  
Print/Queue=LPS40\$BPALZR/Paramete  
Print/Queue=LPS40\$BPALZR/Paramete  
lpr  
lpr -Pps

Selection

OK

Cancel

Help

printopts.c

( also see: page options dialog  
write-out-options cards. (pscordat.c)  
printopts.u

print plot

The pull down "Print Plot" or comment dialog "Plot now" calls routine "print-plot" (in pf\_cb.c).

2 Files are created:

aa.tmp (by pswriteCoordFile)  
aa.ps

A printer port is looked up.

2 commands are then sent to the powerFlow

/PLOT  
aa.tmp  
aa.ps  
Comments (From comments text)  
\*EOM

/SYSCAL  
~~PRINT~~ LPR  
aa.ps  
\*EOM

(that's it!)

printGraphData

(

(

(

## print Graph Element

source: graphdata.c

purpose: quick debug listing

format: <sup>GraphElement</sup>  
printGraphElement ( ptr )

printAllGraphData ( 0, 0, 0 ) (graphdata.c)



## printopts routine

This routine called by filedlgtrn.c finds all the Options ('O') records, ignoring buses and branches.

Key routine is read-print-options, where db is accessed and widgets are set. Only records beginning with "O" are process. Bus, Branch, Coord cards are ignored.

Source: graphdata.c

purpose: prints to File in PS Format

printPSBusRecord

a routine in graphdata.c

purpose: prints bus to file in PS format

format:

```
printPSBusRecord ( FILE *pcorFile,  
                   GraphElement *pv )
```

where: pcorfile is file to write to

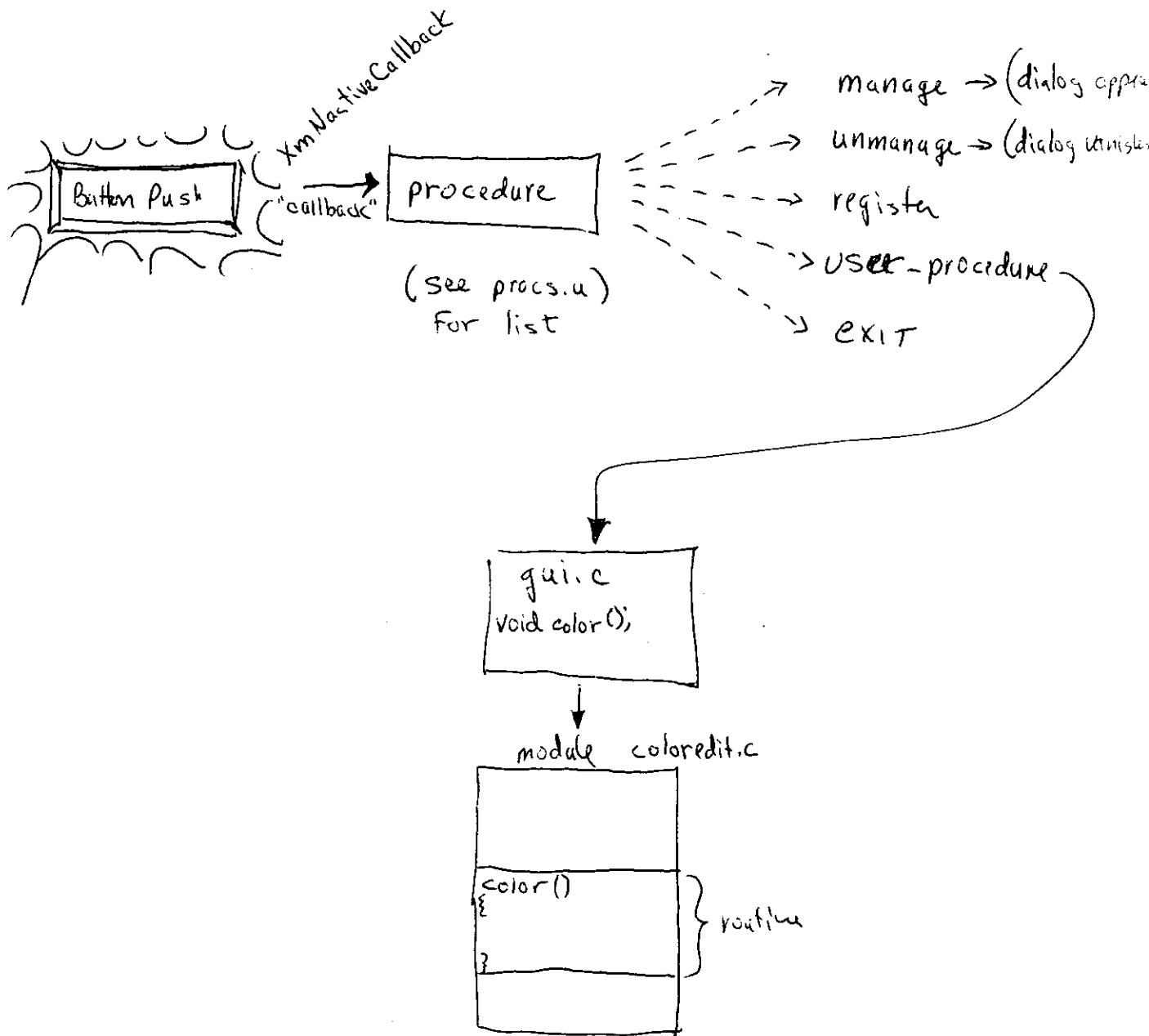
GraphElement is a record (line, bus, bend, etc)  
that exists in graph-db

a terminology of ~~WTF~~ MOTIF

all users' screen actions such as push buttons

calls a "procedure" which in turn, ~~calls~~ will:

- ① manage another dialog
  - ② Unmanage a dialog
  - ③ Call a C routine
  - ④ Register
  - ⑤ Exit Application
- ← most used.  
 ← (User Procedure)  
 "Going in Application" is over



procedures (list)  
as of 1/25/96

UNKNOWN !\*\*\*VUIT\_Action Register \*\*\*

(  
MANAGE area\_selection\_dialog  
MANAGE bus\_branch\_select\_dialog  
MANAGE bus\_edit\_dialog  
MANAGE bus\_sect\_dialog  
MANAGE cflow\_selection\_dialog  
MANAGE cflow\_socket\_request\_dia  
MANAGE error\_message\_dialog  
MANAGE exit\_warning\_box  
MANAGE help\_annotate\_dialog  
MANAGE help\_dialog  
MANAGE ipc\_command\_board  
MANAGE ipf\_alpha\_bus\_list\_dialog  
MANAGE ipf\_report\_list\_dialog  
MANAGE line\_Z\_calc\_dialog  
MANAGE line\_z\_filesel  
MANAGE line\_z\_save\_dialog  
MANAGE open\_file\_dialog  
MANAGE pf\_report\_dialog  
MANAGE plot\_options\_dialog  
MANAGE print\_dialog  
MANAGE print\_opt\_page\_dialog  
MANAGE printer\_select\_dia  
MANAGE printer\_select\_dialog  
MANAGE save\_file\_dialog  
MANAGE save\_network\_dialog  
MANAGE select\_reports\_dialog  
MANAGE solve\_dialog  
MANAGE unimplemented\_feature\_box

(  
UNMANAGE area\_selection\_dialog  
UNMANAGE bus\_branch\_edit\_dialog  
UNMANAGE bus\_front\_box  
UNMANAGE bus\_output\_dialog  
UNMANAGE bus\_sect\_dialog  
UNMANAGE cont\_type\_warning\_form  
UNMANAGE cor\_edit\_dia  
UNMANAGE help\_annotate\_dialog  
UNMANAGE help\_dialog  
UNMANAGE ipc\_command\_board  
UNMANAGE ipf\_alpha\_bus\_list\_dialog  
UNMANAGE ipf\_report\_list\_dialog  
UNMANAGE line\_Z\_calc\_dialog  
UNMANAGE line\_tap\_dialog  
UNMANAGE line\_z\_save\_dialog  
UNMANAGE open\_file\_dialog  
UNMANAGE open\_file\_dialog  
UNMANAGE pf\_report\_dialog  
UNMANAGE printer\_select\_dialog  
UNMANAGE save\_file\_dialog  
UNMANAGE save\_network\_dialog  
UNMANAGE select\_reports\_dialog  
UNMANAGE solve\_dialog

(  
Compiled by program : procs-list.c

C-ROUTINE TO CALL:                      OFFICAL VUIT NAME:

|    |                                |                         |
|----|--------------------------------|-------------------------|
| 1  | alpha_check                    | ***                     |
| 2  | alphanum_check                 | ***                     |
| 3  | alphanum_sp_check              | ***                     |
| 4  | apply_files                    | ***                     |
| 5  | apply_files                    | ***                     |
| 6  | cancel_bus_settings            | ***                     |
| 7  | cflow_debug_cb                 | ***                     |
| 8  | cflow_kill_cb                  | ***                     |
| 9  | cflow_launch_cb                | ***                     |
| 10 | change_cursor_to               | ***                     |
| 11 | change_print_plot_opts         | ***                     |
| 12 | clear_solution_data            | ***                     |
| 13 | cor_selection_edit             | ***                     |
| 14 | create_cont_record             | ***                     |
| 15 | create_dc_2_term_rec           | ***                     |
| 16 | create_dc_multi_term_rec       | ***                     |
| 17 | create_equiv_rec               | ***                     |
| 18 | create_equiv_rec               | ***                     |
| 19 | create_from_scratch            | ***                     |
| 20 | create_line_rec                | ***                     |
| 21 | create_pq_record               | ***                     |
| 22 | create_reac_rec                | ***                     |
| 23 | create_regxfmr_rec             | ***                     |
| 24 | create_xfmr_rec                | ***                     |
| 25 | creategraphtbl                 | ***                     |
| 26 | data_check                     | ***                     |
| 27 | decimal_check                  | ***                     |
| 28 | digit_check                    | ***                     |
| 29 | draw_area_input                | ***                     |
| 30 | edit_apply                     | ***                     |
| 31 | edit_bus                       | ***                     |
| 32 | edit_bus_close                 | ***                     |
| 33 | edit_init                      | ***                     |
| 34 | edit_reset                     | ***                     |
| 35 | edit_send_to_pf                | ***                     |
| 36 | error_dia_help_cb              | ***                     |
| 37 | exit_ipf                       | ***                     |
| 38 | exit_ipf                       | !***VUIT_Action         |
| 39 | exit_ipf_quick                 | ***                     |
| 40 | file_check_and_save_cb         | ***                     |
| 41 | file_default_set               | ***                     |
| 42 | file_name_set                  | ***                     |
| 43 | file_save_cb                   | ***                     |
| 44 | fill_area_selection_box2       | ***                     |
| 45 | fill_branch_jacket_cb_sb       | ***                     |
| 46 | fill_bus_dialog_cb             | ***                     |
| 47 | get_bus_alpha_select           | ***                     |
| 48 | get_bus_selection              | ***                     |
| 49 | graphBendToggleLabel           | ***                     |
| 50 | help_annotate_get              | file_save_proc;         |
| 51 | help_annotate_get              | ***                     |
| 52 | help_annotate_remove           | ***                     |
| 53 | help_annotate_save             | ***                     |
| 54 | help_dialog_page_down          | ***                     |
| 55 | help_dialog_page_up            | ***                     |
| 56 | help_expose_callback           | ***                     |
| 57 | help_file_name_set             | ***                     |
| 58 | help_input_callback            | ***                     |
| 59 | ipc_commandString_xtoc         | ***                     |
| 60 | ipf_alpha_srch_value_chg       | ***                     |
| 61 | <del>ipf_bus_list_select</del> | .alpha_bus_list_select; |
| 62 | line_pq_edit_delete            | ***                     |
| 63 | line_pq_edit_insert            | ***                     |
| 64 | line_pq_edit_replace           | ***                     |
| 65 | line_pq_list_cb                | ***                     |

|     |                              |                         |
|-----|------------------------------|-------------------------|
| 66  | line_z_list_number_cb        | ***                     |
| 67  | loadArea2                    | ***                     |
| 68  | load_all_edit_widget_id      | ***                     |
| 69  | overstrike                   | ***                     |
| 70  | pfAlphaList                  | ***                     |
| 71  | pfGetFilterLists             | ***                     |
| 72  | pfGetReport                  | ***                     |
| 73  | pfget_solution_params        | manage_solve_dialog;    |
| 74  | pfinit_cb                    | ***                     |
| 75  | pfsolution_cb                | ***                     |
| 76  | printGraphData               | ***                     |
| 77  | print_plot                   | ***                     |
| 78  | process_pq_radio_buttons     | ***                     |
| 79  | process_prtopt_rb            | ***                     |
| 80  | process_regxfmr_rb           | ***                     |
| 81  | refresh_solution_data        | ***                     |
| 82  | reports_file_ok_cb           | ***                     |
| 83  | reset_data                   | ***                     |
| 84  | sect_bus                     | ***                     |
| 85  | sect_init                    | manage_bus_sect_dialog; |
| 86  | sect_init                    | ***                     |
| 87  | sect_ok                      | ***                     |
| 88  | sect_tie                     | ***                     |
| 89  | send_del_data_to_powerflow   | ***                     |
| 90  | send_del_data_to_powerflow   | ***                     |
| 91  | send_mod_data_to_powerflow   | ***                     |
| 92  | setCurBusDefaultName         | ***                     |
| 93  | set_bus_type                 | ***                     |
| 94  | set_cont_type                | ***                     |
| 95  | set_default_files            | ***                     |
| 96  | set_dia_flow_deflts          | ***                     |
| 97  | set_graph_unit_and_origin_cb | ***                     |
| 98  | set_printer_selection        | ***                     |
| 99  | set_regxfmr_jckts_cb         | ***                     |
| 100 | solve_reset                  | ***                     |
| 101 | special_selection_action_cb  | ***                     |
| 102 | tap_apply                    | ***                     |
| 103 | tap_init                     | ***                     |
| 104 | tap_ok                       | ***                     |
| 105 | tools_set_view_mode_cb       | ***                     |
| 106 | tools_zoom_cb                | ***                     |



This file holds all the procedures

Some procedures are in their respective \*.u  
Files

# PSCoordFileRecord

Coord-data.h

PSCoordFileRecord

PSAnyRecord  
cor

PSCommentRecord  
comment

PSBusRecord  
bus

PSBranchRecord  
branch

PSDrawRecord  
draw

aperture: read coord file

| id | key | subkey | x    | y  | text |
|----|-----|--------|------|----|------|
| id | C   | key    | x    | y  | text |
| id | B   | name   | name | id | name |
| id | L   | name   | name | id | name |
| id | D   | name   | name | id | name |

(14)

(94)

(5)

(64)

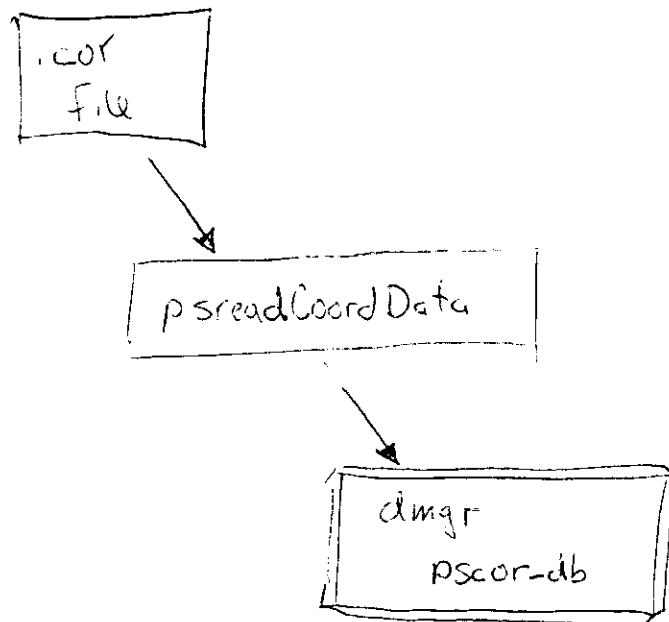
(84)

pscor-db

defined as SCHEMA in pscordat.c

see coord\_data.h for typedefs

read & loaded by psgreadCoordData  
(in pscordat.c)



standardized routine to make an edge graph element

```
#include "graph_data.h"
```

```
GraphElement *vertex-1;
```

```
GraphElement *vertex-2;
```

```
GraphElement *edge_created;
```

```
PSBranchRecord *coordrec;
```

```
pscreateGraphCorEdge ( vertex-1,    } (From 7th param in  
                      vertex-2,    } createGraphVertex)  
                      coordrec.key,  
                      0,            (level)  
                      GraphClassEdgeSection,  
                      &edge_created)
```

this routine includes the linkage logic.

**PUT\_DATA, TYPE = COMMENTS**

This command replaces case comments, along with case ID, project name, and headers..

There is a related command

/GET\_DATA, TYPE = COMMENTS

which obtains the corresponding data including header 1 which is not modifiable. Header 1 is formatted to include case name, case description, program version, date, etc.. Up to 20 comments are allowed. The 2 header records must be present even if blank.

The sent values are encoded in the character array `out_buffer` in free field, C-formatted strings. The quantities enclosed in angle brackets "< ... >" denote variables returned. Headers and comments are 132 characters including the ID field (H or C).

```

/PUT_DATA, TYPE = COMMENTS
CASE_ID = < case name >           10 chars
CASE_DS = < case description >    20 chars
H < header 2 information >
H < header 3 information >
C < comment text >
...
C < comment text >

```

```

return status: status =    0 : success
                        1 : errors

```

Note: that only header 2 & 3 are  
returned to powerflow  
header 1 is "read only"

## GET\_DATA, TYPE = COMMENTS

This command obtains case comments, along with case ID, project name, and headers..

There is a related command

/PUT\_DATA, TYPE = COMMENTS

which modifies the corresponding data except for header 1 which is not modifiable. Header 1 is formatted to include case name, case description, program version, date, etc.. Up to 20 comments are returned. The 3 header records are always returned.

The returned values are encoded in the character array out\_buffer in free field, C-formatted strings. The quantities enclosed in angle brackets "< ... >" denote variables returned. Headers and comments may be up to 132 characters.

```
/GET_DATA, TYPE = COMMENTS
CASE_ID = < case name >           10 chars
CASE_DS = < case description >    20 chars
H < header 1 information >
H < header 2 information >
H < header 3 information >
C < comment text >
...
C < comment text >
```

```
return status: status =    0 : success
                        1 : errors
```

Note: header 1 is - "read only"



radio button

show button state

radio button state

radio

radio



range checks

see: checks

reactance

see: coord options

BUS\_detail = Shunt  
= AL\_Shunt  
= NO\_Shunt

see: process\_optrecord  
option-spec\_init

read

card card → psCardData (psCard.c)  
(card to c data)

read\_psi\_opt 13 (opt, ps.c)

psbDataGraphCond (graphps.c)

psDataOpt 15 (graphps.c)

psDataOpt 16 (graphps.c)

psDataOpt 17 (graphps.c)

psDataOpt 18 (graphps.c)

psDataOpt 19 (graphps.c)

psDataOpt 20 (graphps.c)

read coord File

psreadCoordData (pscordat.c) reads the coord data.  
using fgets, Filling card-data [162]

card-data 

|   |    |      |     |    |      |      |       |      |       |
|---|----|------|-----|----|------|------|-------|------|-------|
| B | G4 | HIGH | 230 | G4 | HIGH | 6.22 | 22.94 | 5.23 | 23.67 |
|---|----|------|-----|----|------|------|-------|------|-------|

  
← 162 chars →

space is allocated using PSCoordFileRecord (see coord-data.h)

rec: 

|     |     |      |     |        |      |       |     |     |     |     |     |     |        |
|-----|-----|------|-----|--------|------|-------|-----|-----|-----|-----|-----|-----|--------|
| idx | key |      |     |        |      |       |     |     |     |     |     | eol |        |
|     | ?   | sub  |     |        |      |       |     |     |     |     |     |     |        |
|     | B   | name | bus | abbr   |      |       |     | gen | rac | sym | red |     | any    |
|     | L   | name | bus | name 2 | base | id    | set |     |     |     |     |     | bus    |
|     |     |      |     |        |      |       |     |     |     |     |     |     | branch |
| int | 1   | 1    | 8   | 4      | 8    | bends |     |     |     |     |     |     |        |

ptr to this "workarea" rec = &coord-rec

area above "key" is totally zeroed

record is copied over with memcpy:

&rec 

|   |    |      |     |    |      |      |       |      |       |
|---|----|------|-----|----|------|------|-------|------|-------|
| B | G4 | HIGH | 230 | G4 | HIGH | 6.22 | 22.94 | 5.23 | 23.67 |
|---|----|------|-----|----|------|------|-------|------|-------|

 (bus struct)

↑  
index number is set in int space

rec → cor.idx = numCards

check is performed to ensure ~~is~~<sup>bus is</sup> not a duplicate

db\_search(&pscor, &rec, &junk, COORD-KEY-NAME1-BASE1)

insert into dmgr

db\_insert(&pscor-db, &rec, &junk)

continue as long as fgets does not return NULL

next step: init\_print\_opts

read\_print\_options

create\_graph\_tbl (graphdata.c)

ps\_build\_graph\_coord (graphprint.c)

graphEorOn

createVertexGadgets, drawGraphEdges

display  
from ...

redraw

see: refresh

redraw-graph-with-new-dply-opts  
(printopts.c)



## reference frame

(Coord  $\rightarrow$  MOTIF conversion)

Steps to conversion:

- 1) Add  $x, y$  to their respective  $x, y$  offsets
- 2) Scale the above result
- 3) Convert  $Y$ -coord to MOTIF (origin at top)  
by subtracting  $y$  from plot height
- 4) Add graphOff to  $x, y$

refresh

refreshGraph (pFcb.c)

calling refresh\_solid\_data (pFcb.c)  
refresh\_cb  
(pFcb.c)

draw vertex data

draw vertex data



## REFRESH

has to UPDATE all VOLTAGE data and LINE FLOW data.

5 ways to start the refresh:

- 1) Push SOLVE button
- 2) Change SOLUTION DATA ON radio button
- 3) Set COLOR BY KV toggle button
- 4) Set COLOR BY OVERLOAD toggle button
- 5) Push APPLY button on display menu dialog

1,3,4 call routines which in turn call REFRESH\_SOLUTION\_DATA.

- 1) PFSOLUTION\_CB sends instructions to powerflow, which then solves the case.
- 2)
- 3) Set FLAG False first.
- 4) Set FLAG True first.
- 5)

---

REFRESH\_SOLUTION\_DATA

Makes the decision to call 1) refreshGraph -or-  
2) clear\_solution\_data

---

REFRESHGRAPH

- 1) fetch windows
- 2) clears\_solution\_data
- 3) read\_overload\_boxes
- 4) get\_bus\_name\_solution\_opt
- 5) get\_bus\_solution\_opt
- 6) starts SOLVE\_WP
- 7) refresh\_comments

---

SOLVE\_WP

LOOP through all vertexes:

- 1) builds the "get\_data" string with each BUS
- 2) sends to powerflow
- 3) receives back from powerflow a string containing bus data and all connecting line data
- 3) calls PROCESS\_UPDATE\_DATA

---

PROCESS\_UPDATE\_DATA

digests the pfdataret

for each IPF line, calls UPDATEOUTPUT

---

FOREACHIPFLINE

Finds list of pointers to all the line breaks  
Screens line for unwanted junk (like error msg)  
and calls UPDATEOUTPUT

---

UPDATEOUTPUT

if bus: call UPDATE\_VERTEX  
edge: call UPDATE\_EDGE

---

UPDATE\_EDGE

LOOPS and finds all FAR VERTEX from graphelement search  
calls CHECKSOLNEDGE

---

CHECKSOLNEDGE

decides whether to call a) SETOVERLOADCOLOR -or-  
b) SETKVCOLOR

calls setSolnDataArrow

---

SETSOLNDATAARROW

This is the biggie!

Reviews all the option pushbuttons and writes the desired string  
accordingly

Extensive reference to psolnData structure.

Determines: Arrow on/off  
direction  
Transformer symbol required  
label on/off

XtVaSetValues call transfer all data to edge widget

---

(EVENT) ( Called upon expose only )

EDGE (edgeg.c)

XDrawLine

drawArrow/drawTransformer

drawCharsCenteredAboveLine

drawText

register\_name

this is required to ensure hash lookup  
can find the widgets.

All text widgets, push buttons, toggle buttons,  
anything managed or unmanaged during ipT execution  
should be "registered".

also see: vuit\_main\_template.c (source code)  
hash lookup

1 Re-draws display at a different scale

FULLRESCALE - rescales the paper edge

PARTIAL-RESCALE - rescales only the buses & lines  
(i.e. grid grows/shrinks within the  
paper)

1 Routine performs a simple loop to extract each  
graphelement vertex from dmgr & and change  
the x, y coords. Then adjust the  
vertex gadgets. Then update all edges.

# resource file

File in user's home directory that sets some of MOTIF's behavior.

Some examples:

```
XGUI * error_message_dialog * x: 850  
XGUI * error_message_dialog * y: 650
```

```
XGUI * x: 0  
XGUI * y: 0
```

```
XGUI * tool_dialog.width: 115  
XGUI * tool_dialog.height: 520
```

see: autostart  
write\_colors\_to\_xgui (coloredit.c)

```
XGUI * solve_dialog * XmToggleButton * set: False
```

•  
↑ any child  
↑ only this child (period)

must match material in gui.c (vuit-main-template.c)

Note: Resource File MUST be in HOME directory!



private Correlate (private)

in PART II

loops thru graph elements find garbage  
gets string from object name •

- 1) Pull down **File** menu - let go on **Save...**
- 2) Save dialog pops up - Push **Save Coordinate File**
- 3) which calls **save\_coord\_cb** (in **filedlg.c**)

if file already exists - then the **save\_coord\_file\_error\_box** appears  
ask is overwrite is wanted

calls **pswriteCoordFile** (in **pscoord.c**)

- 4) loops thru original **pscor\_db** and transfer options to new file list, **write\_out\_option\_cards** (, ...)
- 5) loops thru **graph\_db** & writes buses  
using **printPSBusRecord** (in **graphdata.c**)
- 6) loops thru **graph\_db** & writes branches  
using **printPSBranchRecord** (in **graphdata.c**)

NOT THE BEST WAY TO ORGANIZE CODE!  
CODE IS SCATTERED IN THREE MODULES!  
ALL CODE THAT DEALT WITH EACH DB  
IS GROUPED TOGETHER. HOWEVER IF  
PROGRAMMER WANTS TO WORK ON SAY,  
SAVING COORD DATA, THEN HE NEEDS  
TO CHECK OUT THREE MODULES!



save defines

(

1

save dialog  
old

① Files are saved in your current directory by default. If you want to save them elsewhere, enter the path.

Change File

①

② Save Change File

Base File

③

④ Save Base File

Network File

⑤

⑥ Save Network File

Coordinate File

⑦

⑧ Save Coordinate File

⑨ Close

⑩ Help

```

0 save_file_dialog
1 save_change_text
2 save_change_pb    save_change_cb
3 save_base_text
4 save_base_pb      save_base_cb
5 save_net_text
6 save_net_pb       manage_save_net_dialog
7 save_coord_text
8 save_coord_pb     save_coord_cb
                      (filedprtn.c)
9 save_close_pb     unmanage_save_file_dialog
10 save_help_pb

```

save options

(

selected qn. records (print/c)

:

(

US-9AC.C

Scoring criteria for student work  
 on the US-9AC.C

## Scale

this is a value determined to allow the plot to fit on a piece of paper - usually  $8\frac{1}{2}$  by 11.

There is NO general scale - actually is an X-scale and a Y-scale.  
Normally  $x\text{-scale} = y\text{-scale}$ .

Scale can be set using the PAGE OPTIONS dialog. Or by editing the  $SCale = x.xx, y.yy$  line in a .cor File.

see: offset

zoom-factor

rescale



Segment

see: Flow segment

Bill's major works.

Basically is a collection of routines that takes data from any of 3 sources: coord card, selection box or graph element and displays it in the proper pop-up boxes for editing.

There are:

- 11 bus data routines
- 3 continuation data routines
- 9 branch data routines
- 8 (minor) branch creation routines
- 3 area interchange routines
- 29 support routines

---

also see: Field-spec



self test

self test

USE `ya + debug 128`

to get the self test push button  
under "Process"

this contains procedures `system-test` & `system-test-pedr`

see: `system test`

`test-graphdata` (graph-pedric)

send  
command-to-pf

often  
Commands are generated by GUI, and  
sent to IPF by the ipc-synch-raw  
routine.

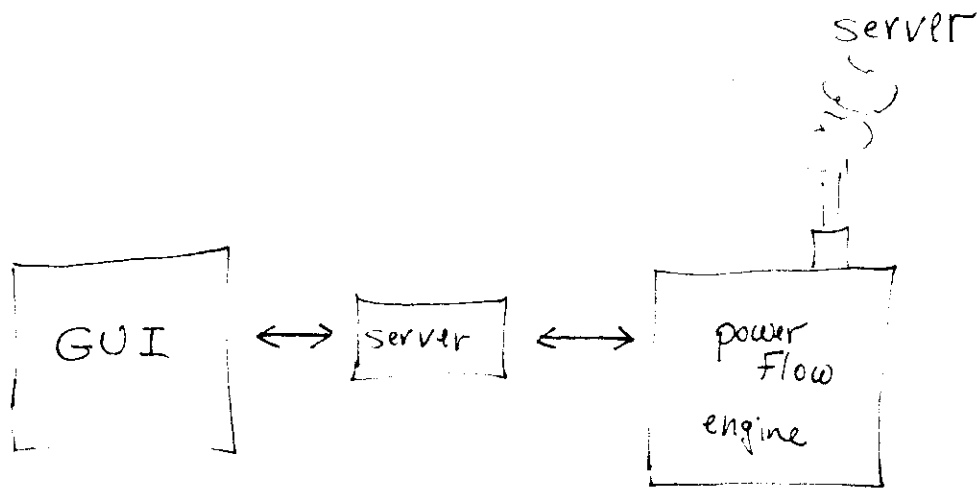
also see: inter-process-communication

sensitive

XtSetSensitive (widget, False)

make button look gray & disables the  
button so no routines or procedures are  
called (i.e. it cannot be pushed)

also see: disable-pushbutton (utils.c)  
enable-pushbutton



gui - server ... (don't connect to powerflow)  
 + server default

-servername (name of server)

/shrunit/iptexe/iptsrvnew

-otherwise-

defaults to:

"iptsrv" in home directory

GUI generates a character string such as

"/get\_data,type=COMMENTS\n\*[EOM]"

ipc\_synch\_rw( inbuf, outbuf );

From pf

above line send character string to powerflow which takes action and returns the required data.

set-jacket  
(selection.c)

(p411.c)

(+)

set-jacket

setobject  
(also getobject)

routine used by external modules to set & get  
the object (and id) when was set when  
a graph object was created. These routines  
are in graph\_data.c.

set values

see: get values

XtVaSetValues (pWidget, xmbLabeling, xsc, vval)

see XtVaGetValues (get values)

slider bar

(

see: color edit  
slider bars



# socket

```
#include types <sys/types.h>
```

```
#include <sys/socket.h>
```

```
Socket: num = socket (int af, int type, int protocol)
```



x socket #  
-1 error



always

AF\_INET

(only one supported by unix)

## socket procedure

- ① main() calls ipe\_startup (ipe.cb.c)
- ② calls ipe\_startup.1  
which calls create\_socket1 (ipe-net.c)  
(in /shrunis/ipe/src/ipe/srcnet)

solution data

(

... .. doia

(

also see: [div vertex data](#)

(

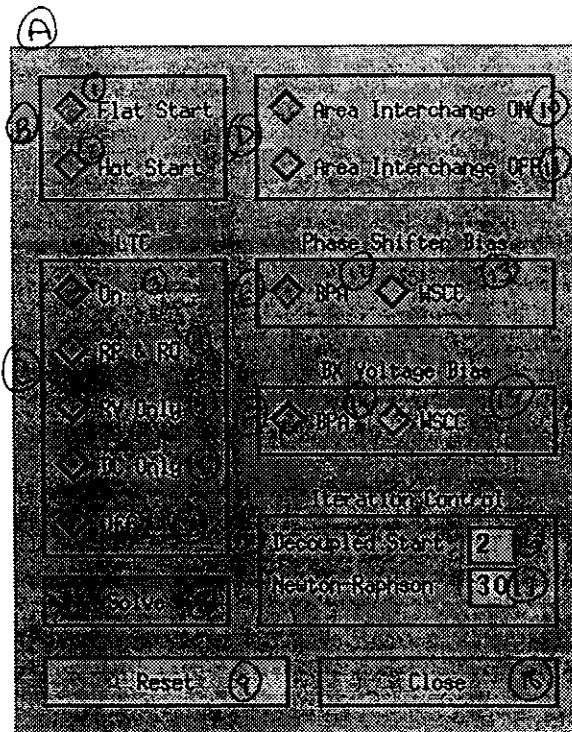


Figure 4-33. Solve Dialog Box

- A) solve\_dialog
- B) solve\_start\_frame
- C) solve\_LTC\_frame
- D) solve\_area\_frame
- E) solve\_phase\_bias\_frame
- F) solve\_BX\_bias\_frame
- G) solve\_iteration\_form

- 1) solve\_flat\_start\_rb
- 2) solve\_hot\_start\_rb
- 3) solve\_LTC\_on\_rb
- 4) solve\_LTC\_RPRQ\_rb
- 5) solve\_LTC\_RV\_rb
- 6) solve\_LTC\_DC\_rb
- 7) solve\_LTC\_off\_rb

- 8) solve\_solve\_pbpf      pfsolution\_cb      (pf\_cb.c)
- 9) solve\_reset\_pb      solve\_reset      (pf\_cb.c)

- 10) solve\_area\_on\_rb
- 11) solve\_area\_off\_rb
- 12) solve\_phase\_BPA\_rb
- 13) solve\_phase\_WSCC\_rb
- 14) solve\_BX\_BPA\_rb
- 15) solve\_BX\_WSCC\_rb
- 16) solve\_decoupled\_text
- 17) solve\_newton\_text

- 18) solve\_close\_pb      unmanage\_solve\_dialog

Graph Source Coord  $\equiv$  from coord file  
Graph Source Base  $\equiv$  from base file

example:

GraphElement \*pelement;

pelement -> source = GraphSourceCoord;

star plot

see: explode

start GUI

See: overview

GUI

gui start

for overview: [http://www.ros.org/doc/electric/electric\\_tutorials/gui/](#)

Dear community

I am writing to you

to

thank you for

Donating your

time and money

Very truly yours



Start

see . gui start  
startup

## Start up (in autostart.c)

Bill's routine to act as major switch to debug options.

- \* Using `-debug 2` allows two extra debug buttons to appear on the cascade menu.
  - \* `set_kv_colors` - pre-define colors
- 

## Autostart

- \* `Fetch_File_windows` (helps slow computers bring up GUI faster)
  - \* `set_default_files` (~~remove~~ CANCEL button from FILEOPEN dialog - set READY TO LOAD label if default files exist. define some button colors.
  - \* `apply_files`  
tries to load possible default files
  - \* `set_button_state`
  - \* `change_cursor_to`
- } initialize toolbox button

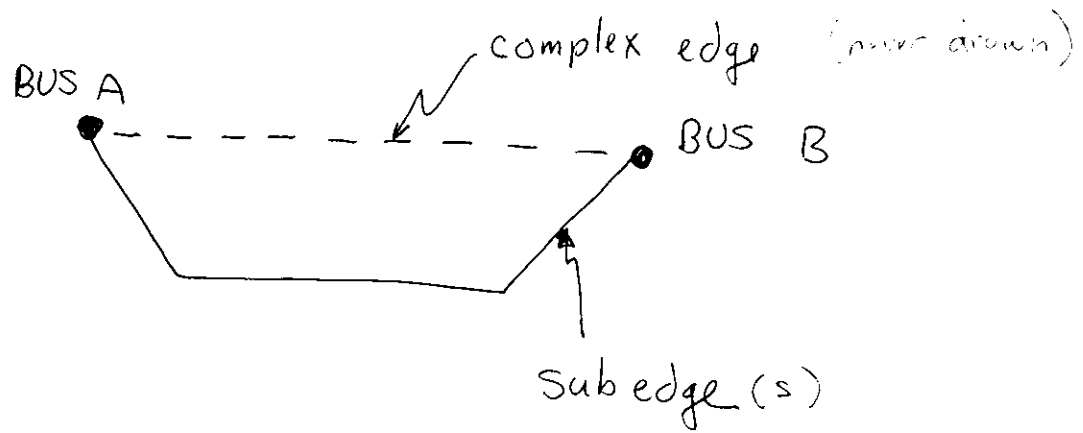
see: autostart

State

see: button state

~~button~~ s.

Subedge



see: manageEdge

## switchEdge

Source: graphdata.c

purpose: transfer one endpt to a new vertex

Format: switchEdge (pedge, poldvertex,  
pnewvertex)

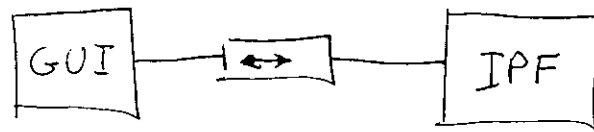
# Synchronous

Term used in inter-process-communication.

Implies that GUI sends a command to powerFlow and sits idle, waiting for a response.

Asynchronous - means to send & forget, until interrupted by a return command.

See: inter process communication



## System test

if `-debug 2048` is used, some extra cascade buttons are available under "Process" which will perform some limited testing.

see: self test  
debug







tap

see: line tap

# templates

vuit-include-template-c (23 lines)

vuit-main-template-c  
hash routines  
Fetches

vuit-makefile-template-c  
VUIT\_COMPILE\_FLAGS

vuit-stubs-template-c

test

see trapdoor (in 2015)

text boxes  
(gadgets)

Text boxes are text gadgets where users  
can edit/enter data.

also see: lookup-and-get-Field  
lookup-and-Fill-Field  
checks

(selection.c)

XmText

Working with text widgets requires some unique logics. Most important - it is desired to leave the right side null-filled (not blank-filled) in order to enable users to quickly add new data. I.E. users should not have to delete these spaces in order to add new data.

The left side of a text field should have all leading blanks removed for numeric data only. For alpha data the situation is different as strategically placed spaces are critical. e.g.

to A zone is not the same as a  
Ato zone! NEVER remove leading spaces  
from an alpha text field! Routine

"lookup\_and\_fill\_field\_w\_dec" is programmed  
to handle this.

toggle button

see button state

button sensitivity (gray out)

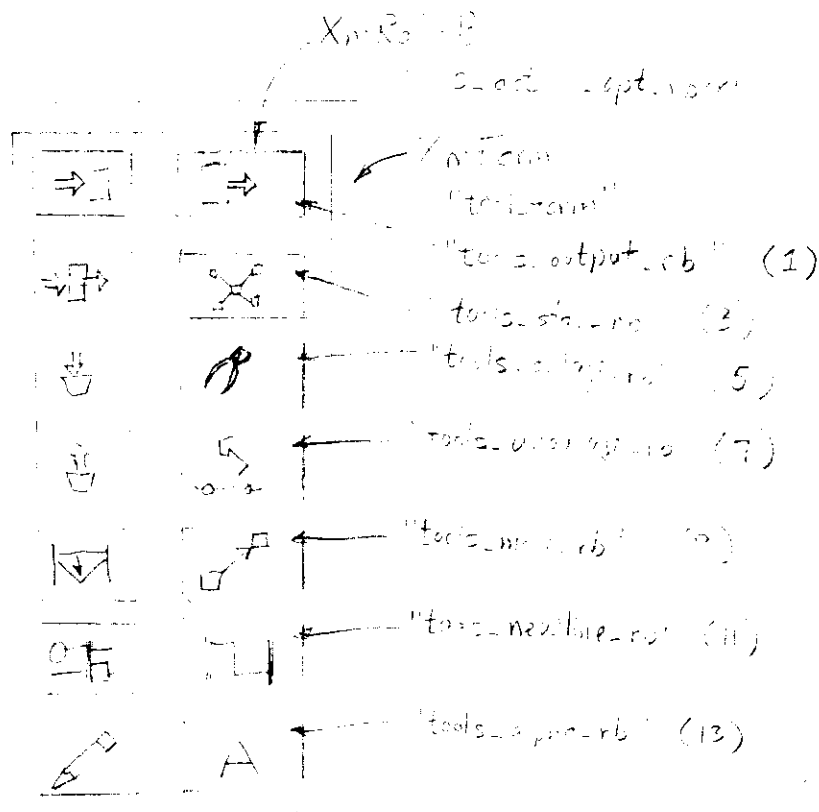
disable-pushbutton ("main") (~~prints~~ ~~is~~)  
enable-pushbutton ("main") } utils.c

thickness

see: margin width

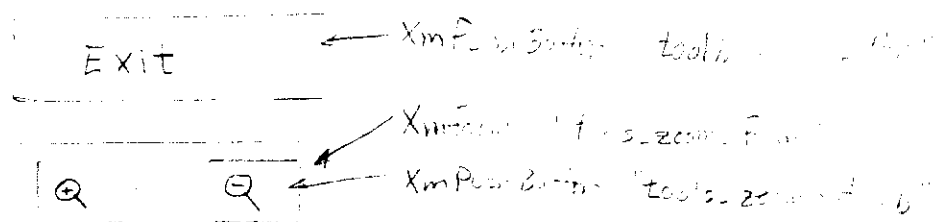


# Toolbox window toolbar

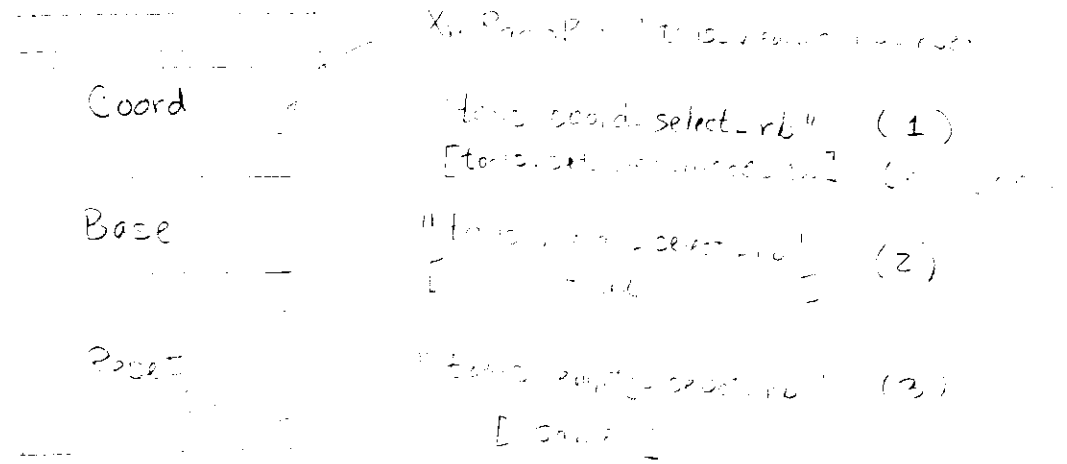


at bottom  
ca.  
[change]  
on (U. 2.3)  
Xm Neutline  
Ca...

at bottom  
Xm Form



1.0



## transformerOn

clues whether to draw transformer symbol.  
Generally if kv's at each end don't  
match, then line is a transformer  
(see edgeq.c)

see:

also see: arrowOn  
drawline ~~///~~ (edge.c)

trap door

r -debug 2048 enables test to work

see: dmgr debug

# true print Graph Data

Source: graphdata.c

purpose: print ALL GraphElements

Format: true print Graph Data (0, 0, 0)

turnOnSubEdge

source: graphdata.c

purpose: manages, (makes visible) all  
subedges (line segments)  
of a line.

See: manageEdge



uil file

( See: "gui.uil file"

(

"unresolved" error

occurs during MAKE

routine is not in any module!



update

see: changeGraphBusVertex (oldname, newname)

changeVertexName (ptr, pvertex)

switchEdge (edge, old vertex, new vertex)

edge update

move-object-xy (GraphElement, x, y)

collection of "workhorse" routines

widget\_id ..... gets Widget id  
Vuit-MU ..... manage/unmanage widgets  
cstring-to-string  
get-file-name-from  
change-cursor  
change-cursor-to  
month-to-three-char  
three-char-to-month  
left-justify-text  
disable-pushbutton .... gray out pushbutton  
enable-pushbutton ....  
get-widget-text  
implied-dec-rw  
answer  
user-cancel.cb  
userCancel



valid

see: db-valid-db (dmgr.c)  
coord-db-not-valid (graphpscor.c)

Version

in vert-main-template\_c (1.0.0.0)

see: createGraph Vertex  
graph, 1, 1000

vertex is our term used to denote  
a gadget (a point) on screen.  
or item

the Graphic display on screen is composed  
of the basic elements VERTEXES & EDGES.

# vertex Gadget (Create)

3 routines are also used to create vertices.

MakeVertex decides whether to depend on  
a CLASS plus some minor adjustments  
to it.

Box → createBoxGadget

Use padding  
No default  
Box

Name → createStringGadget

Group

Initial  
Text

Comment

Comment

SubComment

No padding

OrgComment

Font

Legend Text

Label Text

Band → createPTGadget

Draw

OR  
No padding

Border

No padding

Paper corner

Padding

Legend

Label

Self manage Vertex

create Vertex

# Vocabulary

BASE FILE - (NET file) - ascii file contain the POWERFLOW input data.

BRANCH - a line which represents a high voltage transmission line

BUS - a substation "node" to which BRANCHes (transmission) lines are connected to.

CALLBACK - instructions for a WIDGET such that if a user pushes the mouse cursor on it, will cause program to call a routine.

COORDINATE FILE - ascii disk file containing the original graphical coordinates of a graph.

COORD\_DB - dmgr (data manager) file which hold all coordinate file RECORDS.

CORE - a computer "dump" file of a crashed execution.

DATA MANAGER - data base system to organize the data used by GUI.  
4 such data bases exist - graph\_db, coord\_db, cmd\_db and chg\_db.

DIALOG - a framed display created by MOTIF.

DRAG - the act of moving the mouse to, then pushing a mouse button down and HOLDING it down while moving the mouse.  
Usually this will cause an icon to be moved across the terminal screen.

EDGE - a straight line in the MAIN WINDOW having two x,y coordinates & stored in the graph\_db data base.

EXPOSE - action which occurs when a DIALOG is moved to the "top of the pile" (or an overlying DIALOG is removed), such that the underlying dialog is "exposed". MOTIF must then redraw (or restore) the graphics that was hidden underneath.

GRAPHELEMENT - one "record" of the GRAPH\_DB file.

GRAPH\_DB - dmgr (data manager) file which holds all the graph data (or GRAPHELEMENTS)

GRAPH LINK - system used by the dmgr (data manager) to link certain data records together. i.e. a BRANCH has a LINK to two bus VERTEXes.

GUI - the Graphical Users Interface. The very program itself!  
Pronounced "GOOEY".

INTER PROCESS COMMUNICATION - act of sending data between GUI and POWERFLOW. (GUI and POWERFLOW are separate programs)

LIBRARY - System Analysis methold of holding all the modules to GUI.

LINKS - see GRAPH LINK

MAIN WINDOW - the "graphics" window showing the buses, branches or "grid" in the GUI program.

MANAGE - (verb) to make a WIDGET appear on screen (usually by creating it)

MERGE - the process of joining the GUI data and the POWERFLOW data



to make a common case

MODULE - computer file contain one or more ROUTINES

MOTIF - programmable computer program that generates displays for GUI.

PF - abbreviation for POWERFLOW.

POWERFLOW - Fortran computer program written by System Analysis which performs the voltage, current and power solutions.

PROCESS - an executing program within the computer.  
(several PROCESSES may be executing at once)

RECORD - one line of any ascii computer file

RESOURCE FILE - the XGUI file (or XGUI.DATA) which holds some default values for the GUI program.

ROUTINE - a subroutine of C code.

SEGMENTATION FAULT - causes computer bomb - usually by writing at a bad address such that the address is not the proper beginning of an allocated memory location.

TOOLBOX - The 16 buttons on the left side of the GUI DIALOG.

VERTEX - a graphical point having an x,y coordinate & stored in the graph\_db data base.

VERTEX GADGET - MOTIF widget which appears on screen.

VUIT - program to edit the MOTIF graphics.

WIDGET - a graphical item visible on screen (usually rectangular)  
e.g. pushbuttons, scroll bars, text labels.

vuit

a "toolkit" used to edit widgets

use: `vuit gui.ui |`

(runs on unixsrv only - use "rsuni"  
to get on unixsrv)

Vuit\_main\_template\_c

has: hash routines  
fetches

also see: templates



Wm. L. C.  
d. 1875

widget

see: widget-id  
get widget data

workproc

See: XtAppAddWorkProc

write

also see: print

Write normally implies output to a file.  
print is normally to screen.

See. `pswriteCoordFile` `pscoord.txt`





see: resource File

( see: compound string

(

(

`XmTextSetString (widget, string)`

( Puts string into a text window  
Required: `#include <Text.h>`  
`Widget widget;`  
`char string [128];` )

`str = XmTextGetString (widget)`

( Gets pointer to string in text widget.  
Required: `Widget widget;`  
`char *str` )

details of lesser used commands on next page:

## XmText (cont)

XmTextInsert ( w, pos, str );

XmTextGetLastPosition ( w )

XmTextGetTopCharacter ( w, pos )

XmTextPosToXY

---

XmTextPosition pos (a type def)

XmTextVerifyCallbackStruct

## XtAppAddWorkProc

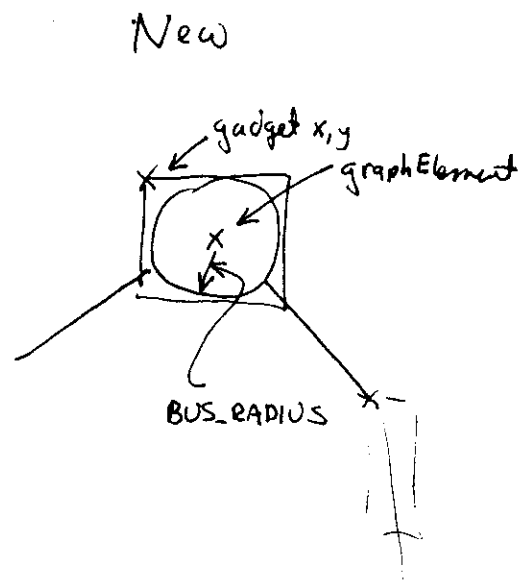
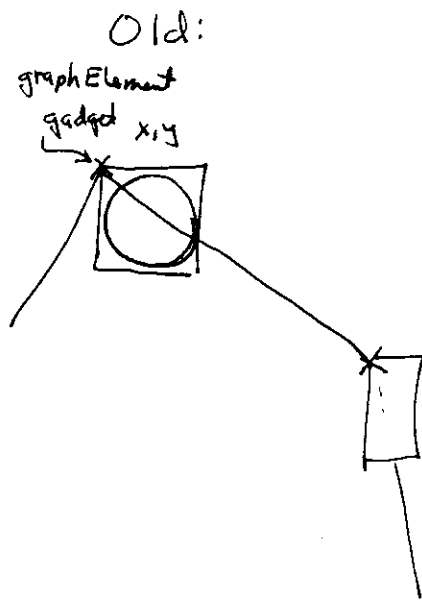
calls a routine & makes routine compute on  
lower priority.

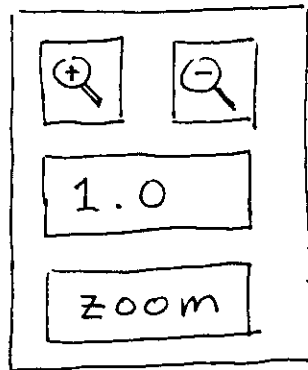
i.e.

editor\_wpid = XtAppAddWorkProc ( app-context, merge\_wp, &status )

↑  
calls this  
routine.

x-y location  
(bus)





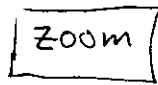
3 buttons call `tools-zoom-cb` (`toolbox.c`)



`tag = 0`



`= 1`



`tag = 9`

`zoom_factor` is used by various routines

`rescale_graph` (`graphscr.c`) resizes the display  
(uses a multiplier - not the `zoom_factor`)



