



K-best Iterative Viterbi Parsing

K-best 迭代维特比句法分析

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Outline

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Introduction

Iterative Viterbi Parsing

Experiments





Motivations

- CKY or Viterbi inside algorithm is useful for PCFG parsing.
- However, parsing is slow when the grammar is large.
- Pruning techniques are often employed, such as beam search and coarse-to-fine search.
- However, pruning methods are approximate which can't always output the correct parsing trees.
- Iterative Viterbi Parsing (IVP) is used for pruning unnecessary edges which is much faster than CKY algorithm.



Inside Algorithm

Sum of inside potential: $\alpha(A, i, j)$

Initialization:

If $A \rightarrow x_i \in R$, then $\alpha(A, i, i) = \varphi(A \rightarrow x_i, i, i, i)$, else 0.

Bottom-up calculation:

$$\alpha(A, i, j) = \sum_{A \rightarrow BC \in R} \sum_{k=i}^{j-1} \varphi(A \rightarrow BC, i, k, j) \cdot \alpha(B, i, k) \cdot \alpha(C, k+1, j)$$

Outside Algorithm

Sum of outside potential: $\beta(A, i, j)$

Initialization:

$$\beta(S, 1, n) = 1, \text{ others } 0.$$

Top-down calculation:

$$\begin{aligned} \beta(A, i, j) = & \sum_{B \rightarrow AC \in R} \sum_{k=j+1}^n \varphi(B \rightarrow AC, i, j, k) \cdot \beta(B, i, k) \cdot \alpha(C, j+1, k) \\ & + \sum_{B \rightarrow CA \in R} \sum_{k=1}^{i-1} \varphi(B \rightarrow CA, k, i-1, j) \cdot \beta(B, k, j) \cdot \alpha(C, k, i-1) \end{aligned}$$



Outside Algorithm

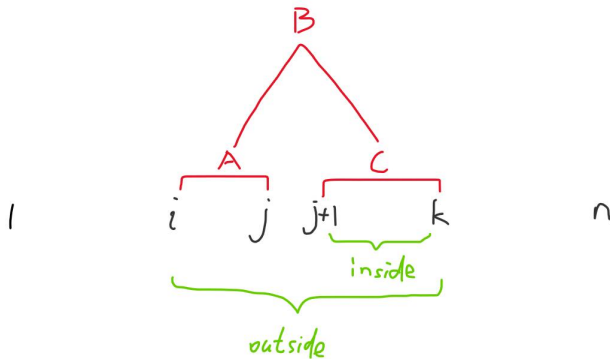


Figure: Outside Algorithm.



Outside Algorithm

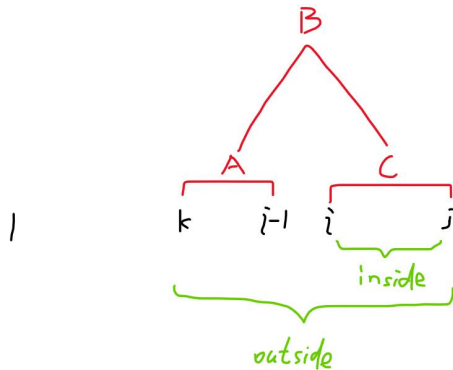


Figure: Outside Algorithm.

Shrinkage Symbols

Level	0	1	2
		ADJ_	JJ JJR JJS
		ADV_	RB RBR RBS WRB
	Op_	NOUN_	NN NNP NNPS NNS MD VB VBD VBG VBN VBP VBZ
		VERB_	

Figure: The levels of non-terminal symbols.

Chart Table

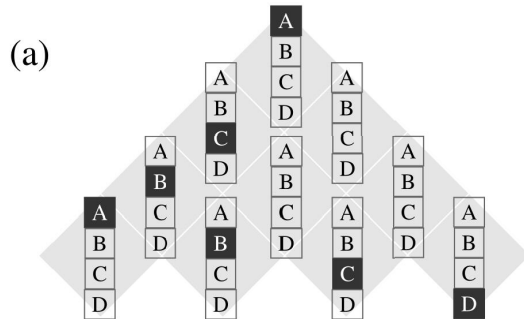


Figure: Original chart table consisting of non-terminal symbols only.



Chart Table

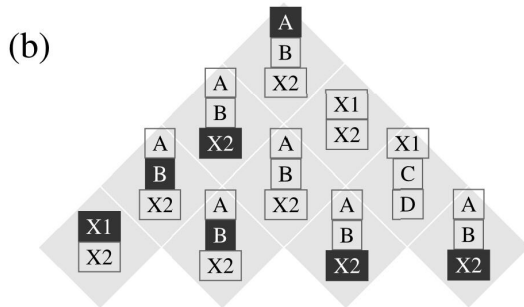


Figure: Coarse chart table consisting of both non-terminal symbols and shrinkage symbols.



Definition

- Hierarchically cluster N into $m + 1$ sets $N_0 \dots N_m$ where $N = N_m$.
- Define a mapping $\pi_{i \rightarrow j} : N_i \mapsto \mathfrak{S}(N_j)$ where $\mathfrak{S}(N_j)$ is the power set of \cdot .
- For $X_i \in N_i, X_j \in N_j, X_k \in N_k$, the rule parameter is defined as

$$\log q(X_i \rightarrow X_j X_k) = \max_{\substack{A \in \pi_{i \rightarrow m}(X_i) \\ B \in \pi_{j \rightarrow m}(X_j) \\ C \in \pi_{k \rightarrow m}(X_k)}} \log q(A \rightarrow BC)$$

- Each derivation in a coarse chart gives an upper bound on its corresponding derivation in the original chart.



Lemma

If the best goal derivation \hat{d} in the coarse chart does not include any shrinkage symbol, it is equivalent to the best goal derivation in the original chart.

Proof:

Let \mathcal{Y} be the set of all goal derivations in the original chart, $\mathcal{Y}' \subset \mathcal{Y}$ be the subset of \mathcal{Y} not appearing in the coarse chart, and \mathcal{Y}'' be the set of all goal derivations in the coarse chart. For each derivation $d \in \mathcal{Y}'$, there exists its unique corresponding derivation $d' \in \mathcal{Y}''$. Then, we have

$$\forall d \in \mathcal{Y}, \exists d' \in \mathcal{Y}'', s(d) \leq s(d') < s(\hat{d})$$

and this means that \hat{d} is the best derivation in the original chart.



Pseudo Code

Algorithm 1 Iterative Viterbi Parsing

```
1:  $lb \leftarrow \text{det}(x, G)$  or  $lb \leftarrow -\infty$ 
2:  $\text{chart} \leftarrow \text{init-chart}(x, G)$ 
3: for all  $i \in [1 \dots]$  do
4:    $\hat{d} \leftarrow \text{Viterbi-inside}(\text{chart})$ 
5:   if  $\hat{d}$  consists of non-terminals only then
6:     return  $\hat{d}$ 
7:   if  $lb < \text{best}(\text{chart})$  then
8:      $lb \leftarrow \text{best}(\text{chart})$ 
9:    $\text{expand-chart}(\text{chart}, \hat{d}, G)$ 
10:   $\text{Viterbi-outside}(\text{chart})$ 
11:   $\text{prune-chart}(\text{chart}, lb)$ 
```

Figure: Iterative Viterbi Parsing.



Pruning

- For an edge $e = (A, i, j)$, we denote by $\alpha\beta(e) = \alpha(e) + \beta(e)$ the score of the best goal derivation which passes through e
- If we obtain a lower bound lb such that $lb \leq \max_{d \in \mathcal{Y}} s(d)$ where \mathcal{Y} is the set of all goal derivations in the original chart, an edge e with $\alpha\beta(e) < lb$ is no longer necessary to be processed.
- $\alpha\beta(e)$ can be efficiently computed by Viterbi inside-outside parsing its upper bound in a coarse chart table:

$$\alpha\beta(e) \leq \hat{\alpha}(e) + \hat{\beta}(e) = \hat{\alpha}\hat{\beta}(e)$$



K-best Extension

Algorithm 2 K-best IVP

```

1:  $lb \leftarrow \text{beam}(x, G, k)$  or  $lb \leftarrow -\infty$ 
2:  $\text{chart} \leftarrow \text{init-chart}(x, G)$ 
3: for all  $i \in [1 \dots]$  do
4:    $\hat{d}_1 \leftarrow \text{Viterbi-inside}(\text{chart})$ 
5:   if  $\hat{d}_1$  consists of non-terminals only then
6:      $[\hat{d}_2, \dots, \hat{d}_k] \leftarrow \text{Lazy K-best}(\text{chart})$ 
7:     if All of  $[\hat{d}_2, \dots, \hat{d}_k]$  consist of non-terminals only then
8:       return  $[\hat{d}_1, \hat{d}_2, \dots, \hat{d}_k]$ 
9:     else
10:       $\hat{d}_1 = \text{getShrinkageDeriv}([\hat{d}_2, \dots, \hat{d}_k])$ 
11:    if  $lb < \text{k-best}(\text{chart}, k)$  then
12:       $lb \leftarrow \text{k-best}(\text{chart}, k)$ 
13:     $\text{expand-chart}(\text{chart}, \hat{d}_1, G)$ 
14:     $\text{Viterbi-outside}(\text{chart})$ 
15:     $\text{prune-chart}(\text{chart}, lb)$ 

```

Figure: K-best IVP.



Experiments

len.	CKY		edges	IVP		
	edges	time		pruned	iters	time
20	10590	1.25	2864	2089	68	0.13
23	13938	1.76	2219	1462	41	0.06
22	12771	1.52	2204	1425	46	0.05
17	7701	0.72	1526	1119	32	0.03
28	20538	3.14	7306	5338	144	1.18
34	30141	5.44	6390	4634	98	0.49
⋮	⋮			⋮		
21	12801	1.77	3502	2456	70	0.21

Figure: The number of the edges produced in 1-best parsing on testing set.



Experiments

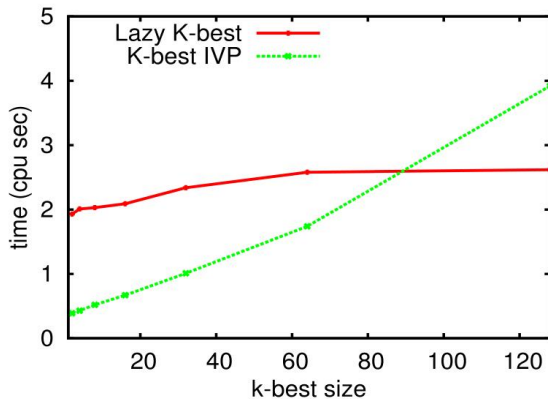


Figure: K-best Parsing time for various k .



Experiments

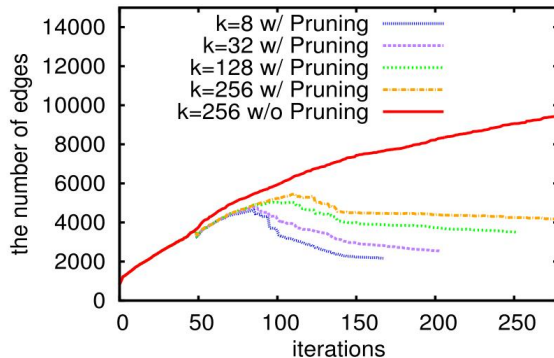


Figure: The plot of the number of edges in chart table at each K-best IVP parsing iteration.