MarioAI Benchmark [1]. Cheats and controls.

Key	Description
A	fire and run
S	jump
←, arrow left	move left
→, arrow right	move right
↓, arrow Down	stop and sit down
D	Tick GameViewer **(currently disabled)**
V	Disable visualization if in visual mode **(currently disabled)**
W	Win force win immediately
P	Pause/Resume the animated World, stop the creatures. Mario keeps running.
L	Enable/Disable labels, Show camera information
C	Center Mario view. Mario is always in the center of the map. Agent sees the map like that
=	Increase FPS by 1
−	Decrease FPS by 1
8	switch ∞ FPS/previous FPS value
G	Show/Hide observation Grid and numbers of map elements(creatures, Mario, fireball, hidden blocks, flowers, coins and others)

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[1] v-0.1.6 compliant