

Lexical analyzer

compile_patterns

- **Time Complexity:** $O(n)$, where n is the number of patterns in token_patterns.

analyze

- **Time Complexity:** $O(m * n)$, where m is the length of the input line and n is the number of patterns in compiled_patterns.

missing_semicolon

- **Time Complexity:** $O(m)$, where m is the length of the input line.

detect_wrong_allocations

- **Time Complexity:** $O(m)$, where m is the length of the input line.

manage_tokens

- **Time Complexity:** $O(k * (m * n + m))$, where:
 - k is the number of lines in the input code.
 - m is the average length of a line.
 - n is the number of patterns in compiled_patterns.

None recursive predictive parser

parse

- **Time Complexity:** $O(n * m)$, where:
 - n is the number of input tokens.
 - m is the maximum number of productions applied for a single token.

Parse table

add_production

- **Time Complexity:** $O(1)$ (amortized)
 - Adds a production to the rules dictionary. Appending to a list is $O(1)$ on average.
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fill

- **Time Complexity:** $O(1)$
 - Adds a fixed number of productions to the grammar. The number of productions is constant, so this method is $O(1)$.
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calculate_first

- **Time Complexity:** $O(V * P * S)$, where:
 - V is the number of non-terminals (variables).
 - P is the maximum number of productions for a non-terminal.
 - S is the maximum length of a production.
 - **Explanation:**
 - The outer while loop runs until no changes occur in the first sets. In the worst case, this can take $O(V)$ iterations.
 - The inner loops iterate over all productions and symbols in each production, leading to $O(P * S)$ complexity per iteration.
 - Overall, the complexity is $O(V * P * S)$.
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calculate_follow

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first_of_sequence

- **Time Complexity:** $O(S)$, where S is the length of the input sequence.

construct_parse_table

- **Time Complexity:** $O(V * T * P * S)$, where:
 - V is the number of non-terminals.
 - T is the number of terminals.
 - P is the maximum number of productions for a non-terminal.
 - S is the maximum length of a production.

save_to_file

- **Time Complexity:** $O(V * T)$, where:
 - V is the number of non-terminals.
 - T is the number of terminals.

Parse tree

add_production

- **Time Complexity:** $O(1)$

fill

- **Time Complexity:** $O(1)$

calculate_first

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construct_parse_table

- **Time Complexity: $O(V * T * P * S)$** , where:
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 - T is the number of terminals.
 - P is the maximum number of productions for a non-terminal.
 - S is the maximum length of a production.

save_to_file

- **Time Complexity: $O(V * T)$** , where:
 - V is the number of non-terminals.
 - T is the number of terminals.

Parse table

hash_function

- **Time Complexity: $O(n)$** , where n is the length of the key.

create_table

- **Time Complexity: $O(m * k)$** , where:
 - m is the number of elements in elements.
 - k is the maximum number of tokens in any category (`self.tokens[element]`).

manage_tokens

- **Time Complexity: $O(t * (n + k \log k))$** , where:
 - t is the number of tokens in token_list.
 - n is the average length of a token.
 - k is the maximum number of tokens in any category (`self.tokens[key]`).

__init__

- **Time Complexity: $O(t * (n + k \log k) + m * k)$** , where:
 - t is the number of tokens in `token_list`.
 - n is the average length of a token.
 - k is the maximum number of tokens in any category (`self.tokens[key]`).
 - m is the number of elements in `elements`.

Search In Tree

find_declaration

- **Time Complexity: $O(V + E)$** , where:
 - V is the number of nodes (vertices) in the tree.
 - E is the number of edges in the tree.

process_l_node

- **Time Complexity: $O(V + E)$** , where:
 - V is the number of nodes in the subtree rooted at `l_node`.
 - E is the number of edges in the subtree rooted at `l_node`.

find_terminal

- **Time Complexity: $O(h)$** , where h is the height of the subtree rooted at node.

find_number_node

- **Time Complexity: $O(V + E)$** , where:
 - V is the number of nodes in the subtree rooted at node.
 - E is the number of edges in the subtree rooted at node.