

Project Report

Title:

Air-Hockey

Introduction:

Our project is based on java script which uses canvas and little bit of html to run it over a website (local host) and css to style the website.

Canvas is a module which consists of different predefined functions.

Instructions :

User can start the game by pressing “Enter”. This is a multiplayer game. First player uses the keys “W” and “S” to move the bar up and down, whereas the second player uses UP arrow and Down Arrow for the same need. The player who scores 5 points before the other player wins the game.

Conclusions:

1. We two team members learnt how to work simultaneously on the same project
2. We even learnt the best of the best use of github in these kind of projects
3. We learnt to work over night inspite of sleep and hunger
4. Simply we learnt how to coordinate

References:

https://www.w3schools.com/tags/canvas_font.asp

https://www.rapidtables.com/web/color/RGB_Color.html

https://www.w3schools.com/tags/canvas_createradialgradient.asp

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