

# 递归函数转非递归

胡船长

初航我带你，远航靠自己

# 本期内容

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3. 练习2：中序遍历转非递归
4. 练习3：快速排序转非递归

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4. 练习6：归并排序转非递归

# 一. 系统栈模拟法

# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```



系统栈

# 用栈模拟递归函数

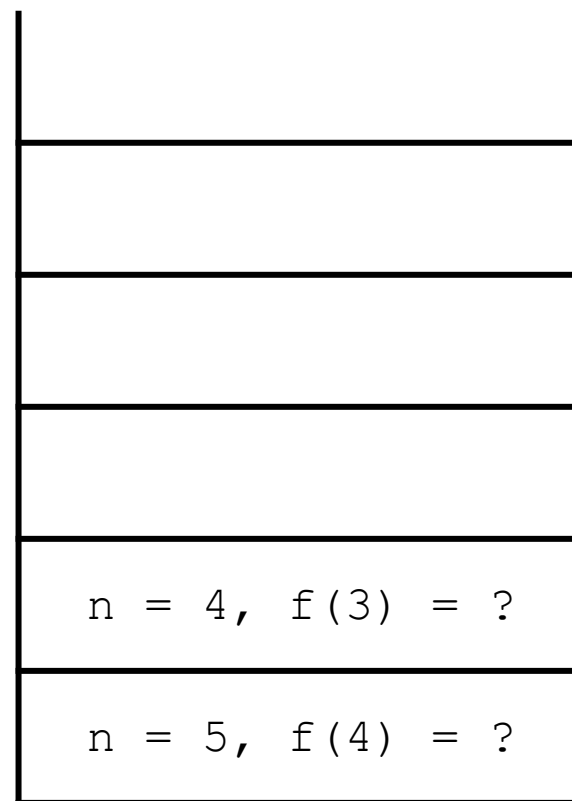
```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```



系统栈

# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```



系统栈

# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```

|                   |
|-------------------|
|                   |
|                   |
|                   |
| $n = 3, f(2) = ?$ |
| $n = 4, f(3) = ?$ |
| $n = 5, f(4) = ?$ |

系统栈

# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```

|                   |
|-------------------|
|                   |
|                   |
| $n = 2, f(1) = ?$ |
| $n = 3, f(2) = ?$ |
| $n = 4, f(3) = ?$ |
| $n = 5, f(4) = ?$ |

系统栈



# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```

|                 |
|-----------------|
|                 |
| n = 1, return 1 |
| n = 2, f(1) = ? |
| n = 3, f(2) = ? |
| n = 4, f(3) = ? |
| n = 5, f(4) = ? |

系统栈

# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```

|                   |
|-------------------|
|                   |
|                   |
| $n = 2, f(1) = 1$ |
| $n = 3, f(2) = ?$ |
| $n = 4, f(3) = ?$ |
| $n = 5, f(4) = ?$ |

系统栈

# 用栈模拟递归函数

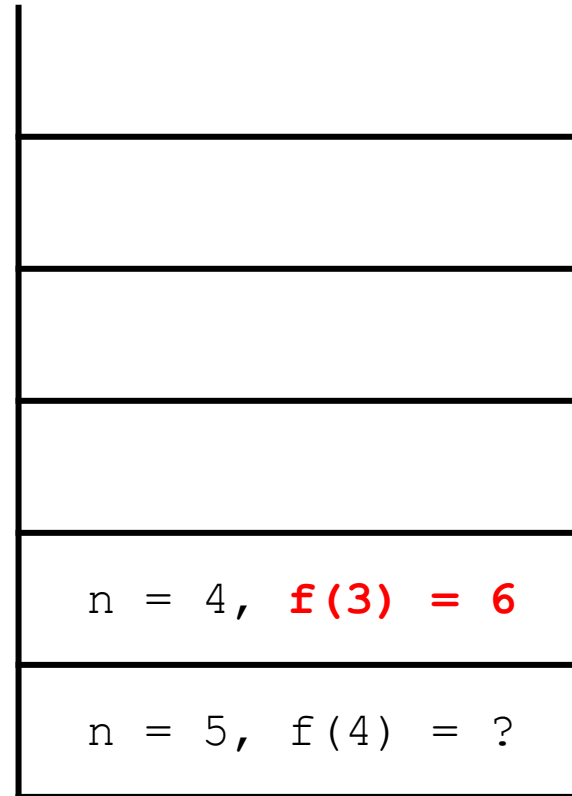
```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```

|                   |
|-------------------|
|                   |
|                   |
|                   |
| $n = 3, f(2) = 2$ |
| $n = 4, f(3) = ?$ |
| $n = 5, f(4) = ?$ |

系统栈

# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```



系统栈

# 用栈模拟递归函数

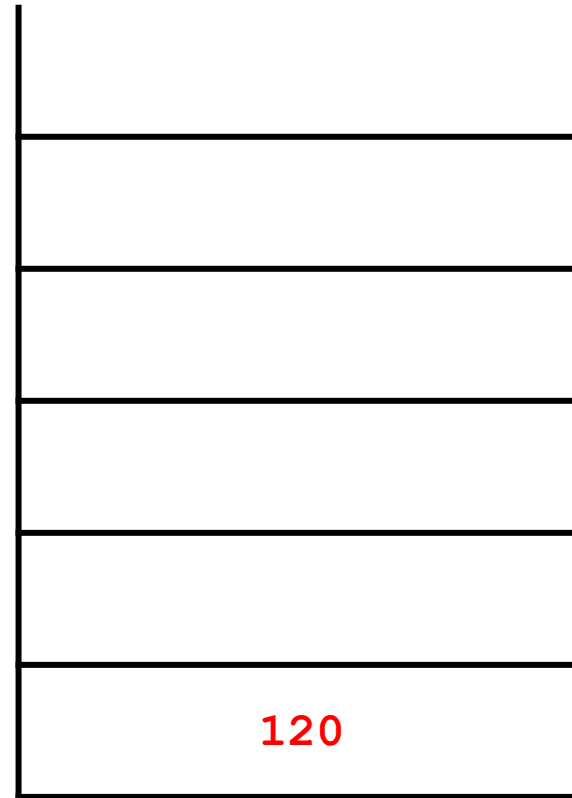
```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```



系统栈

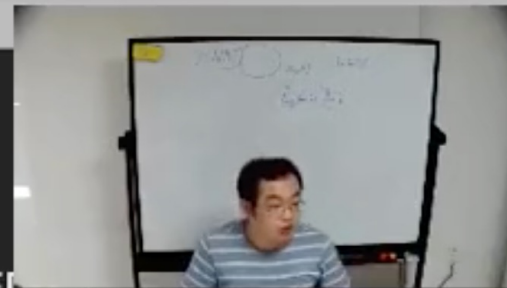
# 用栈模拟递归函数

```
int f(int n) {  
    if (n == 1) return 1;  
    return n * f(n - 1);  
}
```



系统栈

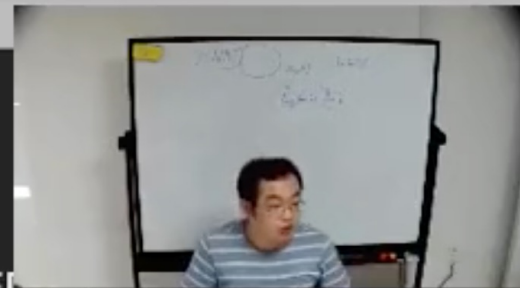
```
vim %1 bash %2 bash %3
39 }
40
41 Node *insert_maintain(Node *root) {
42     if (!hasRedChild(root)) return root;
43     if (root->lchild->color == RED && root->rchild->color == RED, {
44         if (!hasRedChild(root->lchild) && !hasRedChild(root->rchild)) return root;
45         root->color = RED;
46         root->lchild->color = root->rchild->color = BLACK;
47         return root;
48     }
49     if (root->lchild->color == RED) {
50         if (!hasRedChild(root->lchild)) return root;
51
52
53     } else {
54         if (!hasRedChild(root->rchild)) return root;
55
56     }
57
58 }
```



## 阶乘函数转非递归：代码演示

```
61 Node *__insert(Node *root, int key) {
62     if (root == NIL) return getNewNode(key);
```

```
vim %1 bash %2 bash %3
39 }
40
41 Node *insert_maintain(Node *root) {
42     if (!hasRedChild(root)) return root;
43     if (root->lchild->color == RED && root->rchild->color == RED, {
44         if (!hasRedChild(root->lchild) && !hasRedChild(root->rchild)) return root;
45         root->color = RED;
46         root->lchild->color = root->rchild->color = BLACK;
47         return root;
48     }
49     if (root->lchild->color == RED) {
50         if (!hasRedChild(root->lchild)) return root;
51     }
52     } else {
53         if (!hasRedChild(root->rchild)) return root;
54     }
55 }
56
57
58
```

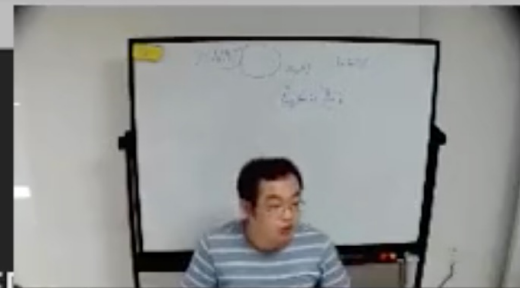


## 中序遍历转非递归：代码演示

```
61 Node *__insert(Node *root, int key) {
62     if (root == NIL) return getNewNode(key);
```



```
vim %1 bash %2 bash %3
39 }
40
41 Node *insert_maintain(Node *root) {
42     if (!hasRedChild(root)) return root;
43     if (root->lchild->color == RED && root->rchild->color == RED, {
44         if (!hasRedChild(root->lchild) && !hasRedChild(root->rchild)) return root;
45         root->color = RED;
46         root->lchild->color = root->rchild->color = BLACK;
47         return root;
48     }
49     if (root->lchild->color == RED) {
50         if (!hasRedChild(root->lchild)) return root;
51     }
52
53     } else {
54         if (!hasRedChild(root->rchild)) return root;
55     }
56 }
57
58
```

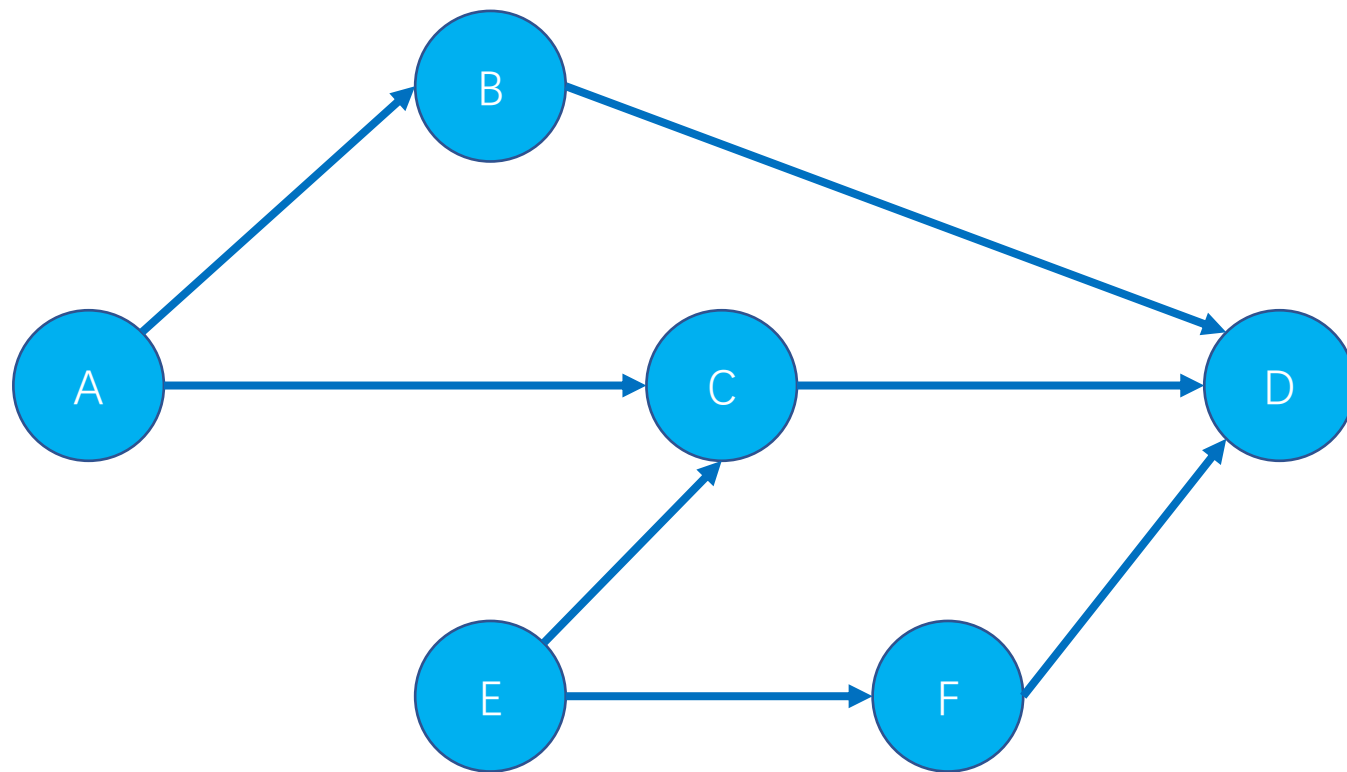


## 快速排序转非递归：代码演示

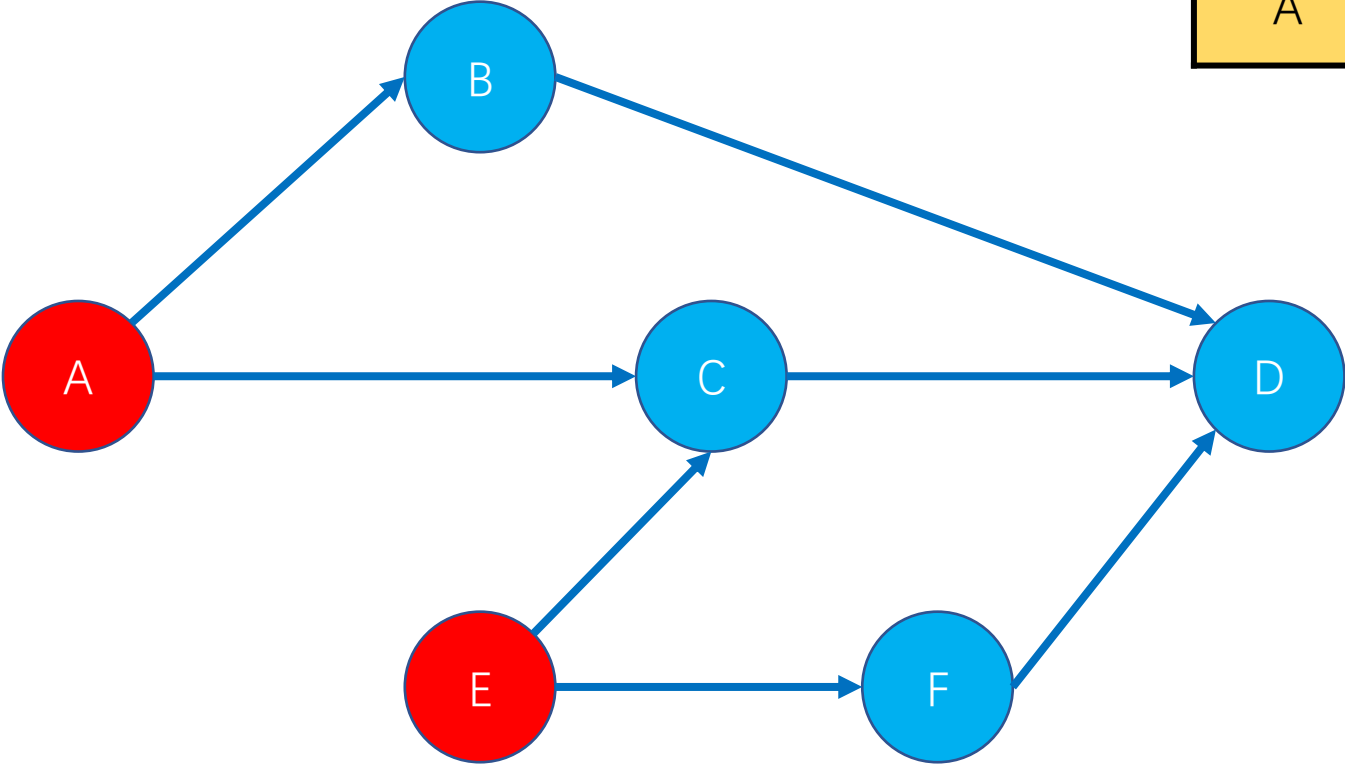
```
61 Node *__insert(Node *root, int key) {
62     if (root == NIL) return getNewNode(key);
```

## 二. 拓扑序分解法

# 拓扑排序

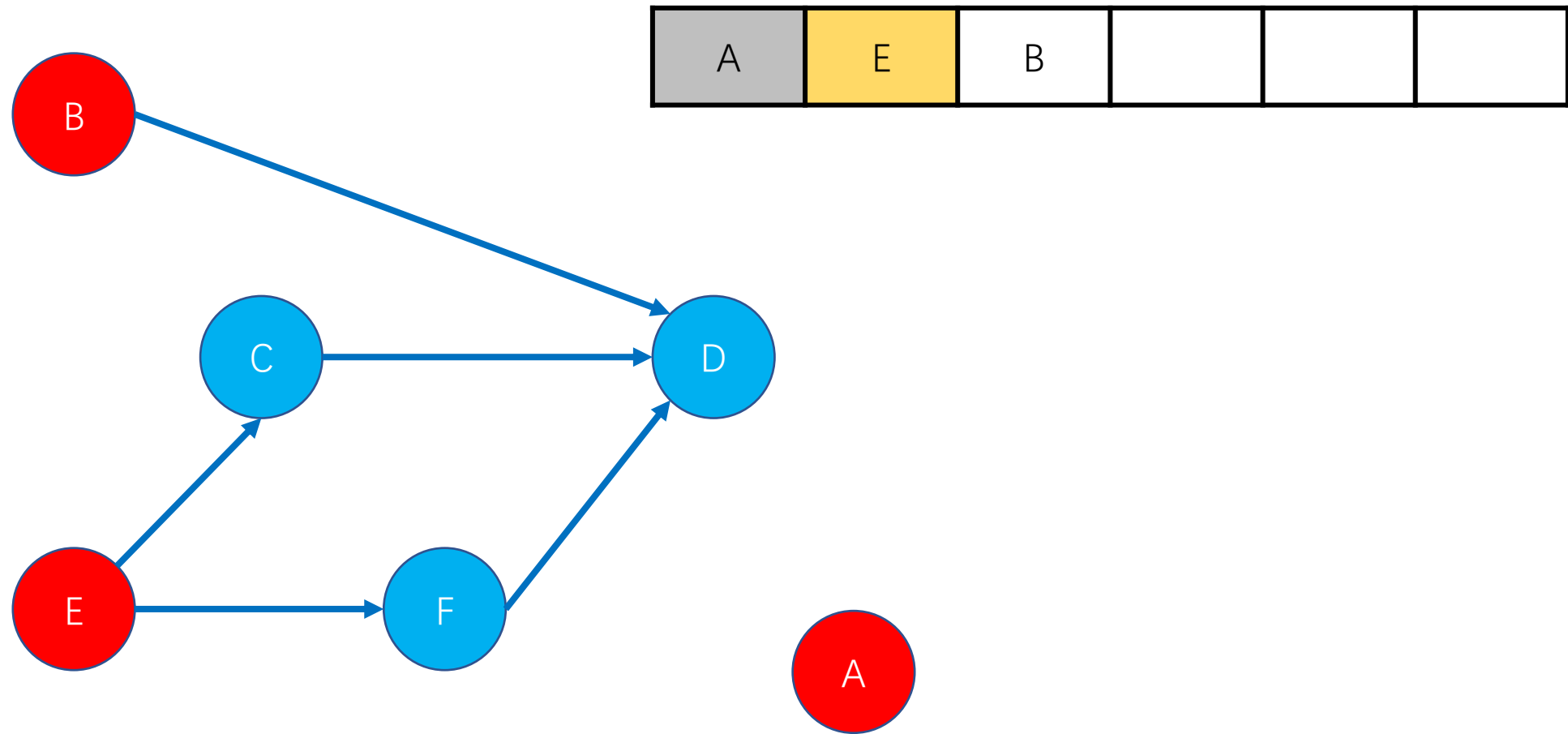


# 拓扑排序

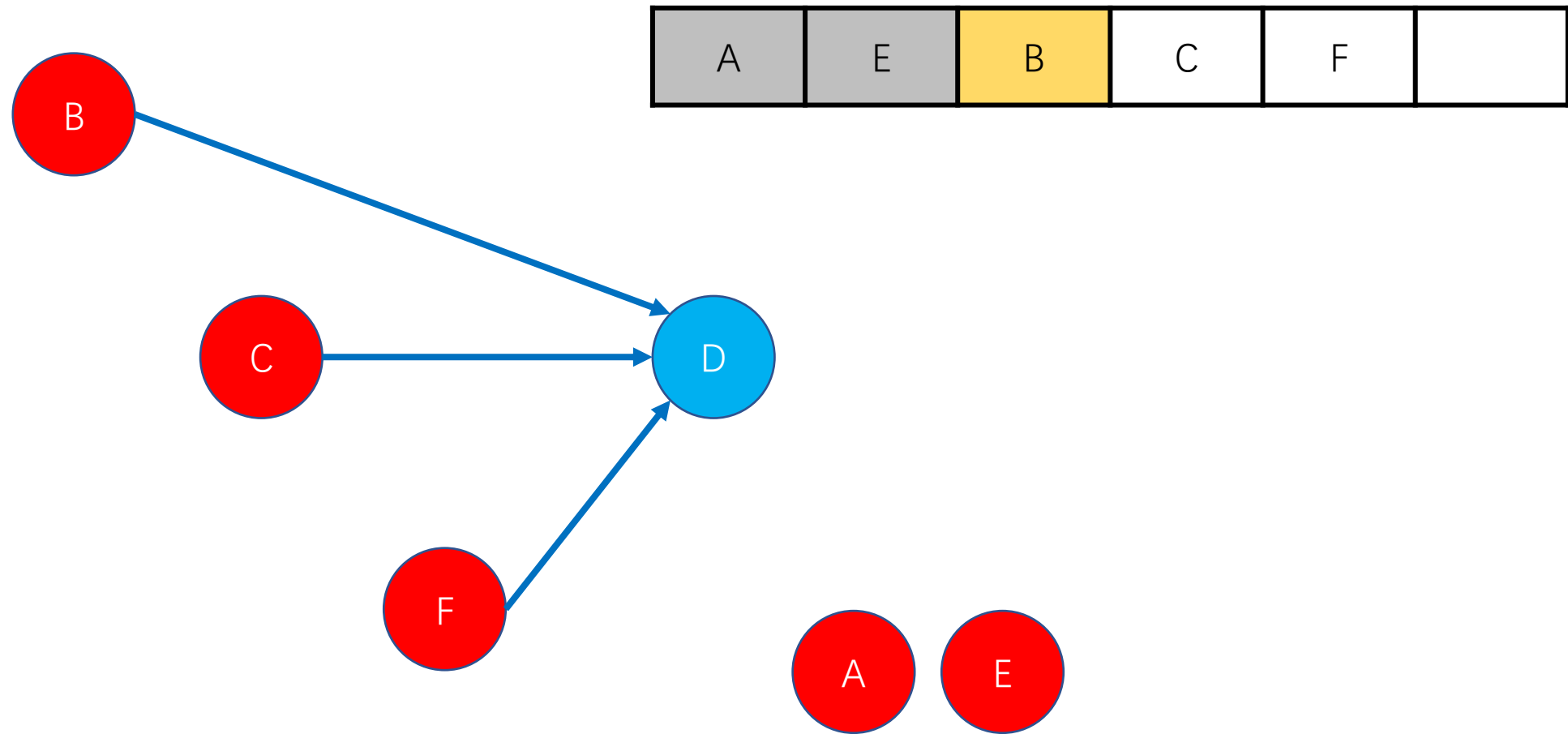


|   |   |  |  |  |  |
|---|---|--|--|--|--|
| A | E |  |  |  |  |
|---|---|--|--|--|--|

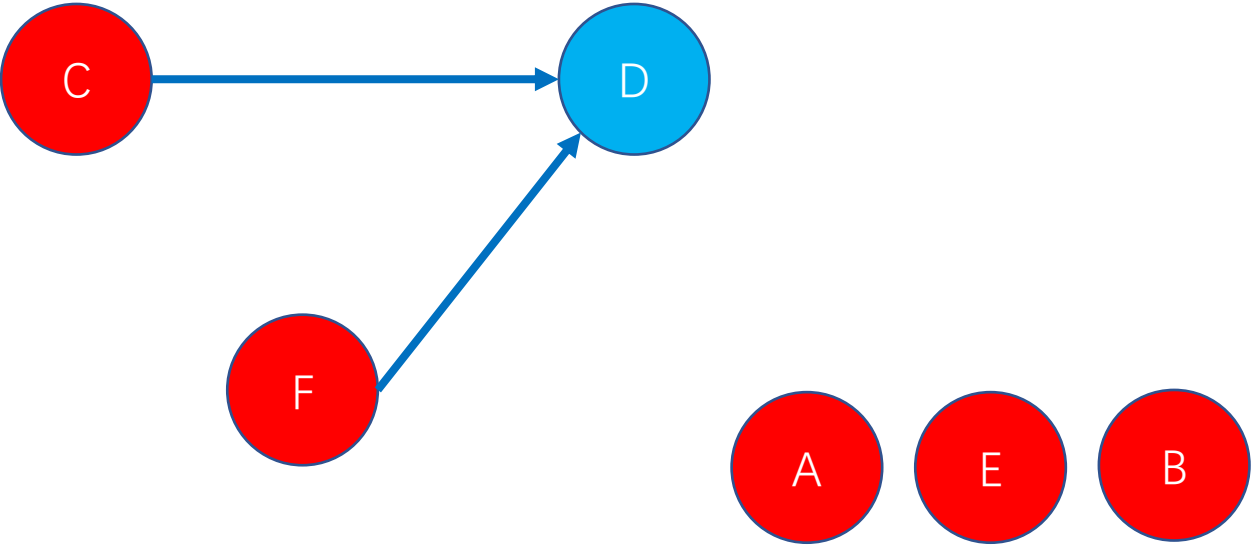
# 拓扑排序



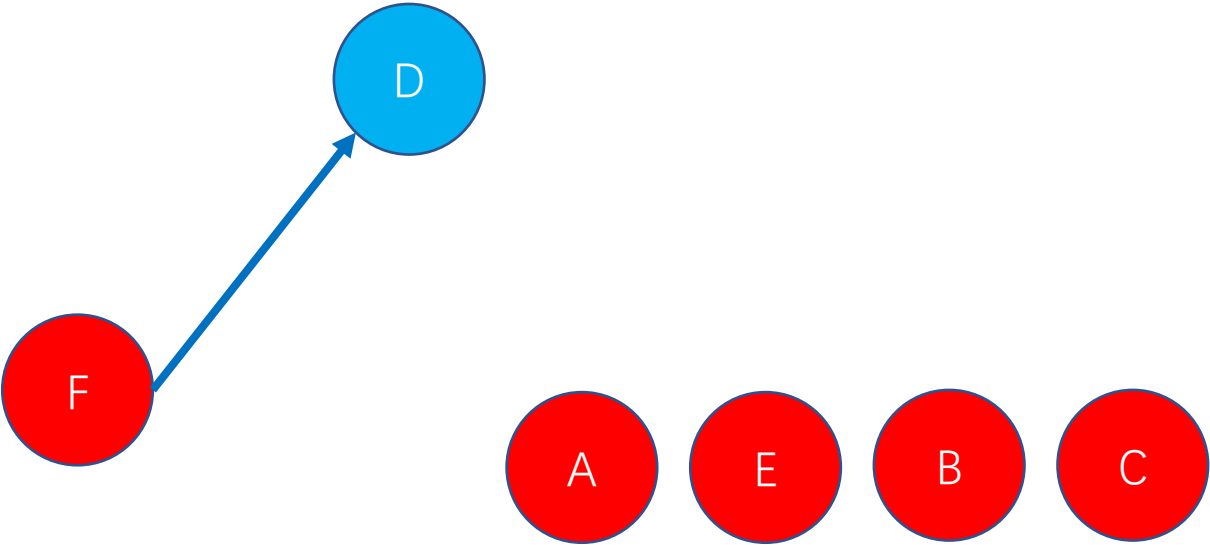
# 拓扑排序



# 拓扑排序

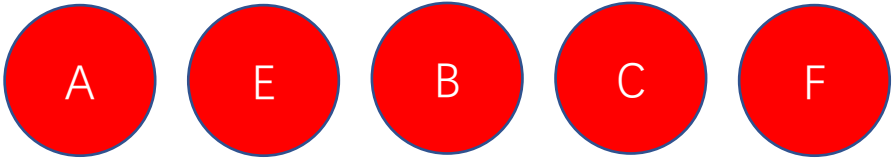
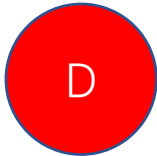


# 拓扑排序

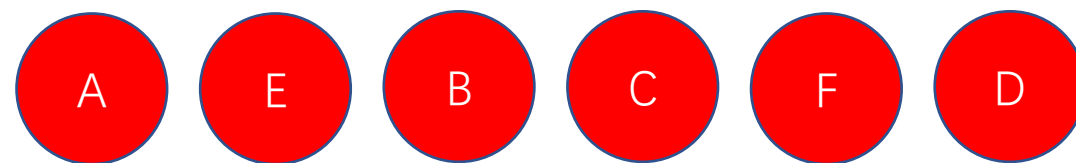




# 拓扑排序



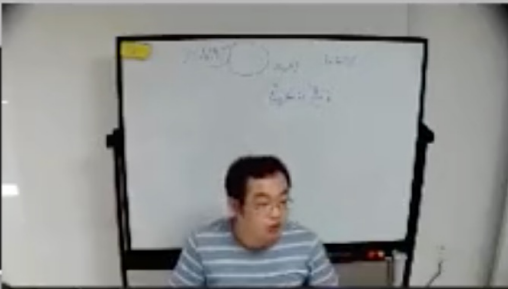
# 拓扑排序



1. vim

vim %1 bash %2 bash %3

```
39 }
40
41 Node *insert_maintain(Node *root) {
42     if (!hasRedChild(root)) return root;
43     if (root->lchild->color == RED && root->rchild->color == RED, {
44         if (!hasRedChild(root->lchild) && !hasRedChild(root->rchild)) return root;
45         root->color = RED;
46         root->lchild->color = root->rchild->color = BLACK;
47         return root;
48     }
49     if (root->lchild->color == RED) {
50         if (!hasRedChild(root->lchild)) return root;
51
52
53     } else {
54         if (!hasRedChild(root->rchild)) return root;
55
56     }
57
58 }
```



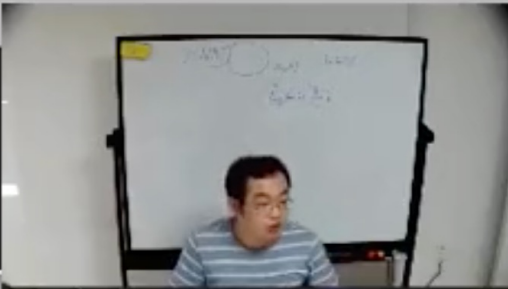
## HZOJ-641-拓扑排序：代码演示

```
61 Node *__insert(Node *root, int key) {
62     if (root == NIL) return getNewNode(key);
<-6班资料 / X.现场撸代码 / 15.RBT.cpp [FORMAT=unix] [TYPE=CPP] [POS=54,30][62%] 21/09/19 - 20:21
```

1. vim

vim %1 bash %2 bash %3

```
39 }
40
41 Node *insert_maintain(Node *root) {
42     if (!hasRedChild(root)) return root;
43     if (root->lchild->color == RED && root->rchild->color == RED, {
44         if (!hasRedChild(root->lchild) && !hasRedChild(root->rchild)) return root;
45         root->color = RED;
46         root->lchild->color = root->rchild->color = BLACK;
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48     }
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50         if (!hasRedChild(root->lchild)) return root;
51
52
53     } else {
54         if (!hasRedChild(root->rchild)) return root;
55
56     }
57
58 }
```



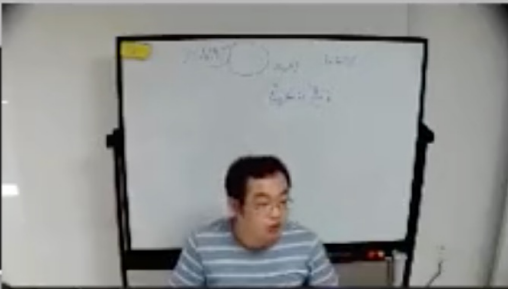
## HZOJ-636-旅行计划：代码演示

```
61 Node *__insert(Node *root, int key) {
62     if (root == NIL) return getNewNode(key);
<-6班资料 /X.现场撸代码 /15.RBT.cpp [FORMAT=unix] [TYPE=CPP] [POS=54,30][62%] 21/09/19 - 20:21
```

1. vim

vim %1 bash %2 bash %3

```
39 }
40
41 Node *insert_maintain(Node *root) {
42     if (!hasRedChild(root)) return root;
43     if (root->lchild->color == RED && root->rchild->color == RED, {
44         if (!hasRedChild(root->lchild) && !hasRedChild(root->rchild)) return root;
45         root->color = RED;
46         root->lchild->color = root->rchild->color = BLACK;
47         return root;
48     }
49     if (root->lchild->color == RED) {
50         if (!hasRedChild(root->lchild)) return root;
51
52
53     } else {
54         if (!hasRedChild(root->rchild)) return root;
55
56     }
57
58 }
```



## 归并排序转非递归：代码演示

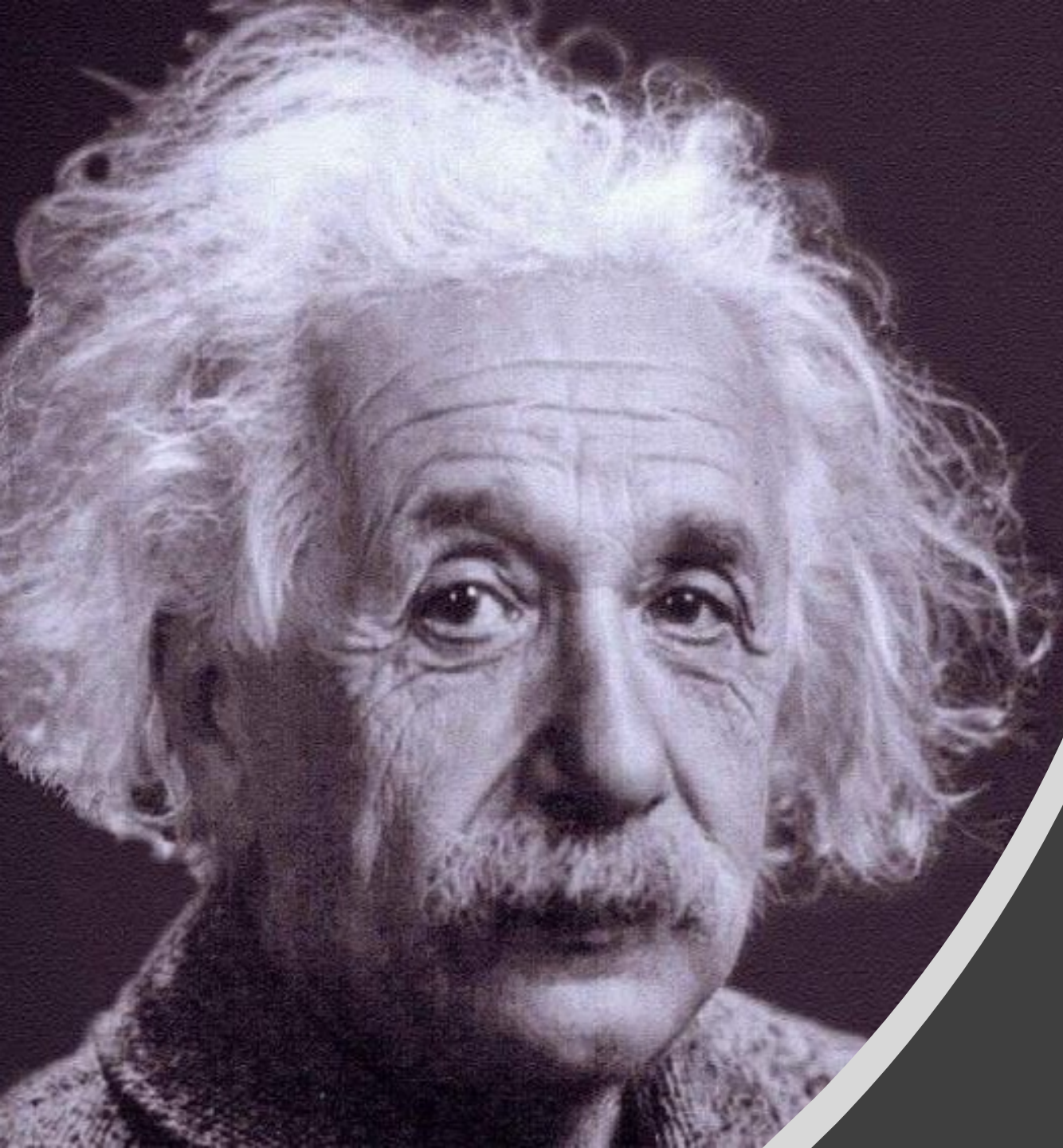
59

60

```
61 Node *__insert(Node *root, int key) {
62     if (root == NIL) return getNewNode(key);
```

<-6班 资料 /X.现场撸代码 /15.RBT.cpp [FORMAT=unix] [TYPE=CPP] [POS=54,30][62%] 21/09/19 - 20:21





为什么  
会出一样的题目？