



[Giorgi] [Chkhaidze]

[Graphic Designer]



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Address
Mari Brose st. #2
Georgia/Tbilisi



Skills

[Unity Engine, Public speaking skill, Adobe Photoshop, Adobe Illustrator, Adobe Animate, TVP Animation, Adobe Premiere Pro, C#, HTML, CSS, JS, Moho, AutoCad, Adobe After Effects, Blender.
Language: English B2

Certified Game Developer, successfully video game projects, animations, arts, draws, photoshop. Highly energetic with over 4 years of experience in making video games for mobile/PC, animations, and storytelling.

Now I making 2D Adventure video game in unity.

Experience

[My Experience]

I worked in American organization in "Fastlearn" and Broadcasting Company "Formula TV".

Developed and promoted corporate brand, images, and identity to media and the public.

I have been interested in creating video games since I was 12 years old,

I was wondering how popular games would be and at the age of 16

I decided to create my first Georgian video game, I faced a lot of resistance but I released my first game.

I am making animations, brand designs, UI/UX Design,

web design, programming, AutoCad and 3d design.

Education

[2019]

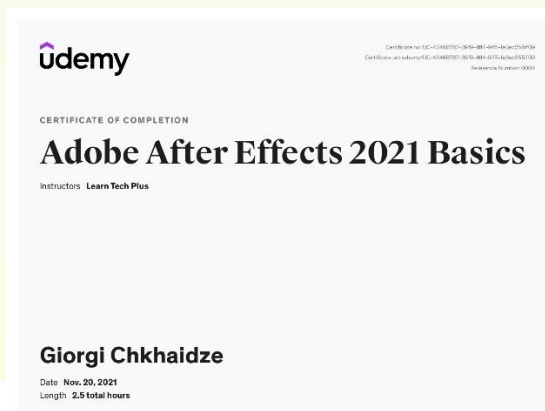
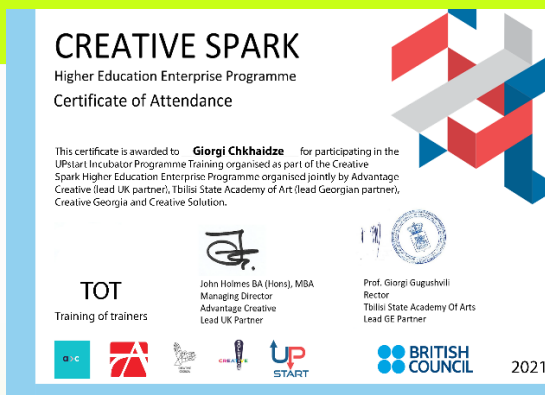
[Tbilisi], [Georgia]

Tbilisi state academy of arts, digital arts, media arts. High scores in animation, 3d design, graphic design and other.

Activities

I have presented my created video game on "Adjarabet" event, High-level experience Certified Associate Game Developer, with Unity Engine and Unreal Engine, web design, graphic design, video montage with Premiere Pro. I am making animations, digital arts, logo design, and storytelling. I am a blogger and studying at Tbilisi State

[My Certificates]



Academy of Arts on Media Arts / Digital Arts.
Programming skills: JavaScript, C#, HTML and CSS.



