CSC373 - Problem Set 3

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Question 1

a. Let A(i, h) = maximum grade one can receive on i projects if they spend h number of hours on it. The Bellman equation is as follows. TODO:correctness

$$A(i,h) = \begin{cases} 0, & \text{if } j = 0.\\ \max_{0 \le k \le H} (A[i-1, H-k] + f_i(k)), & \text{otherwise.} \end{cases}$$
 (1)

To maximize the average grade over n courses we will do max $\frac{(f_1(h_1)+f_2(h_2)...+f_n(h_n))}{n}$ which is equivalent to maximizing $\sum_{i=1}^n f_i(h_i)$

```
BottomUp(n, H):
    for h = 0 to H:
        A(0, h) = 0

for i = 1 to n:
    max = 0
    for j = 0 to H:
        for k = 0 to j
            g = A(i-1, H-k) + f_i(k)
            if (g > max):
                 max = g
        A(i, j) = max
    return A(n, H) /n
```

```
for k = 0 to j
    g = A(i-1, H-k) + f_i(k)
    if (g > max):
        max = g
        hours(i) = k
    A(i, j) = max
return hours
```

Question 2

a. The subproblem of this question is defined as: cost(i,j): The cost of connecting train carts i to j. Th Bellman equation is as follows:

$$Cost(i,j) = \begin{cases} 0, & \text{if } i = j. \\ \min_{i \le k < j} (cost(i,k) + cost(k+1,j) + \\ \min((w_i + \dots + w_k)^{1/2}, (w_{k+1} + \dots + w_j)^{1/2})), & \text{if } i < j. \end{cases}$$
 (2)

Pseudocode:

Time Complexity: $O(n^3)$ since we have 3 nested for loops

b. To augment the algorithm so that it also outputs an optimal order of train car connections, we can add to the memory part of the algorithm by adding another array that stores the order. The order is an array that stores pairs in the order in which the train carts are connected. Ex: [[1,2],[3,4],[5,6],[2,3],[4,5]]

Pseudocode:

```
BottomUp(n, W):
    for i = 1 to n:
        cost(i, i) = 0
        order(i,i) = []
    for l = 1 to n-1:
        for i = 1 to n-1:
            j = i + 1
            if j <= n:
                min_found = inf
                for k = i to j-1:
                     found = min(cost(i,k) + cost(k+1,j) +
                     min(w[i:k]^1/2, w[k+1:j]^1/2))
                     found_order = order(i,k) + order(k+1,j) + [[k,k+1]]
                     if found < min_found:</pre>
                         min_found = found
                         min_order = found_order
            cost(i,j) = min_found
            order(i,j) = min_order
    return cost(1,n)
```

Question 3

```
a. Let y = Green

Let x = El

Let z = Greelen
```

The greedy algorithm would take the 'Gree' portion of z and remove that from y such that y = en. What remains is x = el, y = en, z = len, and from there, the greedy algorithm cannot continue further and must return false.