EE302 - Feedback Systems

Spring 2018

Lecture 9

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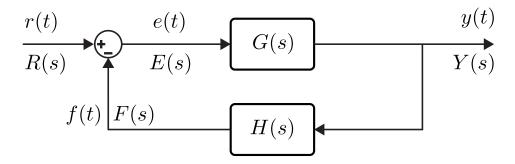
9.1 Steady-Sate Response Analysis

Fundamental concept that we need to perform stead-state response analysis of a control system is the final value theorem. Given a continuous time signal x(t) and its Laplace transform X(s), if x(t) is convergent signal, final value theorem states that

$$\lim_{t \to \infty} x(t) = \lim_{s \to 0} [sX(s)]$$
$$x_{ss} = \lim_{s \to 0} [sX(s)]$$

9.1.1 Tracking Performance

The most important steady-state performance condition for a control system is the tracking performance under steady-state conditions. Let's consider the following fundamental feedback topology.



In order to achieve a good tracking performance, obviously the error signal e(t) need to be small. Accordingly, steady-state tracking performance is determined by the steady-state error of the closed-loop system, that we can compute using final value theorem as

$$e_{ss} = \lim_{t \to \infty} e(t) = \lim_{s \to 0} [se(s)]$$

Let's compute E(s)/R(s), i.e. transfer function from the reference input to the error signal,

$$\begin{split} E(s) &= R(s) - E(s)G(s)H(s), \\ \frac{E(s)}{R(s)} &= \frac{1}{1 + G(s)H(s)} \end{split}$$

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Note that G(s)H(s) is the transfer function from the error signal E(s) to the signal which is fed to the negative terminal of the main difference operator, i.e. F(s). This transfer function is called the feed-forward or open-loop pulse transfer function of the closed-loop control system. For this system,

$$\frac{F(s)}{E(s)} = G_{OL} = G(s)H(s)$$

Then E(s) can be written as

$$E(s) = R(s) \frac{1}{1 + G_{OL}(s)}$$

It is obvious that first requirement on steady-state error performance is that closed-loop system have to be stable. Now let's analyze specific but fundamental input scenarios.

Unit-Step Input

We know that r(t) = h(t) and $R(s) = \frac{1}{s}$ then we have

$$e_{ss} = \lim_{s \to 0} \left[sR(s) \frac{1}{1 + G_{OL}(s)} \right]$$
$$= \lim_{s \to 0} \left[s \frac{1}{s} \frac{1}{1 + G_{OL}(s)} \right]$$
$$e_{ss} = \frac{1}{1 + \lim_{s \to 0} G_{OL}(s)}$$

If the DC gain of the system (also called static error constant) is constant, i.e. $\lim_{s\to 0} G_{OL}(s) = K_{DC}$ then the steady state error can be computed as

$$e_{ss} = \frac{1}{1 + K_{DC}}$$

It is obvious that

$$e_{ss} \neq 0$$
 if $|K_{DC}| < \infty$
 $e_{ss} \rightarrow 0$ if $K_{DC} \rightarrow \infty$

At this point, it could be helpful to introduce the concept of system *type*, to generalize the steady-state error analysis.

Definition: Let's write the open-loop transfer function of a closed-loop system in the following standard form

$$G_{OL}(s) = \frac{K}{s^N} \frac{b_0 s^m + \dots + b_{m-1} s + 1}{a_0 s^n + \dots + a_{n-1} s + 1}$$

The closed-loop system is called as **Type N** system, where N is the # if integrators in the open-loop transfer function (OLTF).

Based on these results, we can have the following conclusions regarding steady-state error for unit-step input

• If $G_{OL}(0) = K_P$, $|K_P| < \infty$, then

$$e_{ss} = 1/(1 + K_P)$$

These are **Type 0** (or **Type** $N \leq 0$) systems. We observe a bounded steady-state error and it is possible to reduce the error by increasing the static gain constant K_P .

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• If $G_{OL}(0) = \infty$, then $e_{ss} = 0$. In other words, for **Type** N > 0 systems, the steady-state error is perfectly zero.

Now let's summarize the steady-state error conditions

- Type $N \leq 0$: $e_{ss} = \frac{1}{1+K_P}$
- Type N > 0: $e_{ss} = 0$

Unit-Ramp Input

We know that r(t) = th(t) and $R(s) = \frac{1}{(s^2)}$ then we have

$$\begin{split} e_{ss} &= \lim_{s \to 0} \left[sR(s) \frac{1}{1 + G_{OL}(s)} \right] \\ &= \lim_{s \to 0} \left[s \frac{1}{s^2} \frac{1}{1 + G_{OL}(s)} \right] \\ &= \frac{1}{\lim_{s \to 0} s^{-1} G_{OL}(s)} \\ e_{ss} &= \frac{1}{\lim_{s \to 0} \frac{K}{s^{N-1}} \frac{b_0 s^m + \dots + b_{m-1} s + 1}{a_0 s^n + \dots + a_{n-1} s + 1} + 1} \end{split}$$

Based on this result we can have the following steady-state error conditions for the unit-ramp input based on the type condition of the system

- Type N < 1: $e_{ss} \to \infty$
- Type N = 1: $e_{ss} = \frac{1}{K_{ss}}$
- Type N > 1: $e_{ss} = 0$

where K_v is called the velocity error constant.

Unit-Quadratic (Acceleration) Input

We know that $r(t) = \frac{1}{2}t^2h(t)$ and $R(s) = \frac{1}{s^3}$ then we have

$$\begin{split} e_{ss} &= \lim_{s \to 0} \left[sR(s) \frac{1}{1 + G_{OL}(s)} \right] \\ &= \lim_{s \to 0} \left[s \frac{1}{s^3} \frac{1}{1 + G_{OL}(s)} \right] \\ &= \frac{1}{\lim_{s \to 0} s^{-2} G_{OL}(s)} \\ e_{ss} &= \frac{1}{\lim_{s \to 0} \frac{K}{s^{N-2}} \frac{b_0 s^m + \dots + b_{m-1} s + 1}{a_0 s^n + \dots + a_{n-1} s + 1}} \end{split}$$

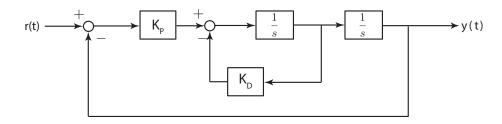
Based on this result we can have the following steady-state error conditions for the unit-ramp input based on the type condition of the system

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- Type N < 2: $e_{ss} \to \infty$
- Type N=2: $e_{ss}=\frac{1}{K_a}$
- Type N > 2: $e_{ss} = 0$

where K_a is called the acceleration (parabolic) error constant.

Example 1: Compute the $G_{OL}(s)$ for the following closed-loop system and define its **Type**. After that, compute the steady-state errors to unit-step, unit-ramp, a and unit-quadratic inputs.



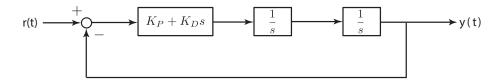
Solution:

$$G_{OL}(s) = \frac{K_P}{s(s + K_D)}$$
Type 1 , $K_v = \frac{K_P}{K_D}$

Then the steady-state errors are computed as

- Unit-step: $e_{ss} = 0$
- Unit-ramp: $e_{ss} = \frac{K_D}{K_P}$
- Unit-acceleration: $e_{ss} = \infty$

Example 2: Compute the $G_{OL}(s)$ for the following closed-loop system and define its **Type**. After that, compute the steady-state errors to unit-step, unit-ramp, a and unit-quadratic inputs.



Solution:

$$G_{OL}(s) = \frac{K_P + K_D s}{s^2}$$

 Type 2 , $K_a = K_P$

Then the steady-state errors are computed as

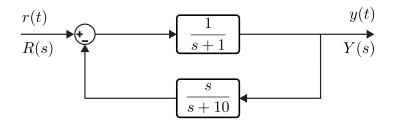
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• Unit-step: $e_{ss} = 0$

• Unit-ramp: $e_{ss} = 0$

• Unit-acceleration: $e_{ss} = \frac{1}{K_a}$

Example 3: Compute the $G_{OL}(s)$ for the following closed-loop system and define its **Type**. After that, compute the steady-state errors to unit-step, unit-ramp, a and unit-quadratic inputs.



Solution:

$$G_{OL}(s) = \frac{s}{(s+1)(s+10)}$$

Type -1 , $K_P = 0$

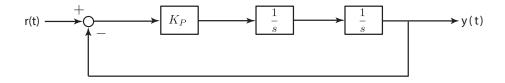
Then the steady-state errors are computed as

• Unit-step: $e_{ss} = 1$

• Unit-ramp: $e_{ss} = \infty$

• Unit-acceleration: $e_{ss} = \infty$

Example 4: Compute the steady-state error to unit-step input for the following system.



Bad Solution:

$$G_{OL}(s) = \frac{K_p}{s^2}$$

Type **2**
 $e_{ss} = 0$???????

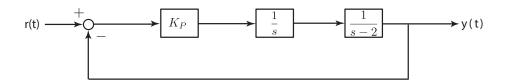
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Good Solution: Let's compte Y(s) and then y(t),

$$Y(s) = \frac{\frac{K_p}{s^2}}{1 + \frac{K_p}{s^2}} R(s) = \frac{K_p}{s(s^2 + K_p)}$$
$$y(t) = 1 - \cos(Kt) \ t > 0$$

Error function takes the form $e(t) = \cos(Kt)$ which does not have a limit, i.e., there is no e_{ss} . If closed-loop transfer function has poles on imaginary axis then, we can not apply final value theorem.

Example 5: Compute the steady-state error to unit-step input for the following system when $K_P = 1$.



Good Solution:) Let's check if y(t) is a convergent signal

$$Y(s) = \frac{\frac{1}{s(s-2)}}{1 + \frac{1}{s(s-2)}} R(s) = \frac{1}{s(s^2 - 2s + 1)}$$
$$y(t) = te^t - e^t + 1 \ t > 0$$

Error function takes the form $e(t) = e^t - te^t$, thus

$$e_{ss} = |\lim_{t \to \infty} e(t)| = \infty$$

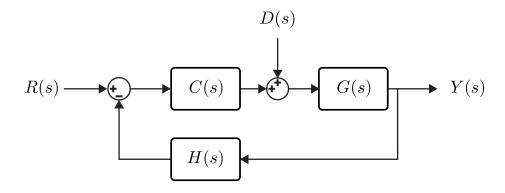
In conclusion, If closed-loop transfer function has poles on imaginary axis or open right half-plane then, we can not apply final value theorem.

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9.1.2 Stead-State Response to Disturbances

When analyzing the steady-state response of a system in addition to the desired response to the reference input, it is also important to analyze the response to unwanted disturbances and noises.

Let's analyze the steady-state performance of the following topology which is perturbed by a disturbance input, d(t).



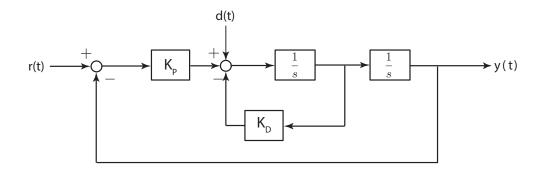
In order to analyze the response to the disturbance d(t), we assume r(t) = 0 (which is just fine due to the linearity). Let's first find the pulse transfer function from D(s) to Y(s).

$$T_D(s) = \frac{Y(s)}{D(s)} = \frac{G(s)}{1 + C(s)G(s)H(s)}$$
$$= \frac{G(s)}{1 + G_{OL}(s)}$$

Note that Y(s) depends on both $G_{OL}(s)$ (OLTF) and G(s) (Plant TF). If one wants to generalize the stead-state disturbance rejection performance, he/she needs to analyze the conditions for both $G_{OL}(s)$ and G(s). Moreover, for a different topology and type of disturbance, we can have very different conditions. For this reason, in order to analyze steady-state disturbance/noise rejection performance, it is better to use fundamentals and apply final value theorem.

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Example 6: The following closed-loop system is affected by a disturbance input d(t). Compute the steady-state performance/response to a unit step disturbance input.



Solution: Lets compute Y(s)/D(s)

$$Y(s) = (D(s) - Y(s)K_P) \frac{1}{s(s + K_D)}$$

$$Y(s) \left[1 + \frac{K_P}{s(s + K_D)} \right] = D(s) \frac{1}{s(s + K_D)}$$

$$\frac{Y(s)}{D(s)} = \frac{\frac{1}{s(s + K_D)}}{\frac{s^2 + K_D s + K_P}{s(s + K_D)}} = \frac{1}{s^2 + K_D s + K_P}$$

Now let's compute y_{ss} ,

$$y_{ss} = \lim_{s \to 0} [sY(s)] = \lim_{s \to 0} \left[sD(s) \frac{1}{s^2 + K_D s + K_P} \right]$$
$$= \lim_{s \to 0} \left[s \frac{1}{s} \frac{1}{s^2 + K_D s + K_P} \right]$$
$$= \frac{1}{K_D}$$

We can see that even if same system has 0 steady-state error when the reference signal is step-like input, the error under unit-step disturbance is not zero, i.e., $y_{ss} = 1/K_P$. One can improve the disturbance rejection performance by increasing the K_P gain.